
ComponentOne

Wizard for ASP.NET Web Forms

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Overview

Display sections of content on separate, navigable pages using **Wizard for ASP.NET Web Forms**. Save screen real estate or simplify input tasks by creating a series of forms.

Getting Started

To get started, review the following topics:

- [Quick Start](#)
- [Design-Time Support](#)
- [C1Wizard Elements](#)

Help with ASP.NET Web Forms Edition

Getting Started

For information on installing **ComponentOne Studio ASP.NET Web Forms Edition**, licensing, technical support, namespaces and creating a project with the control, please visit [Getting Started with ASP.NET Web Forms Edition](#).

Key Features

Add images, text, and controls (standard and third-party controls) to pages in the [C1Wizard](#) control by simply performing a drag-and-drop operation. Customizing the content is as easy as designing the content of a standard Panel control.

- **External Content**
Display the content of another Web page in your project or the content of a website outside of your project in the [C1Wizard](#) control.
- **Auto Play**
Automatically navigate between pages using the auto play feature. Customize auto play, including setting the delay between page transitions.
- **Animation**
Select from built-in transition effects, such as linear or elastic easing, to transition between pages. Optionally, create your own custom effects and modify the duration.
- **Load Content on Demand**
Reduce initial page size and load time by setting the [C1Wizard](#) control to only render the currently selected page on the client side.
- **Theming**
With just a click of the smart tag, change the wizard's look by selecting one of the 5 premium themes (Midnight, Aristo, Rocket, Cobalt, and Sterling). Optionally, use ThemeRoller from jQuery UI to create a customized theme!
- **CSS Support**
Use a cascading style sheet (CSS) style to define custom skins. CSS support allows you to match the multipage control to your organization's standards.

See Also

[Quick Start](#)

Quick Start

In this quick start guide, you will explore the functionality of the [C1Wizard](#) control by creating a wizard with two content-filled pages.

See Also

[Step 1 of 3: Adding C1Wizard to the Page](#)

[Step 2 of 3: Working with the C1Wizard Designer Form](#)

[Step 3 of 3: Adding Content to the C1Wizard Control](#)

Step 1 of 3: Adding C1Wizard to the Page

In this step you will begin by adding the **C1Wizard** control to the page.

To begin, complete the following steps:

1. Create a new ASP.NET Website project.
2. Click the **Design** tab located below the Document window to switch to Design view.
3. Navigate to the Visual Studio Toolbox and double-click [C1Wizard](#) to add the control to the page.

The Web page contains the empty [C1Wizard](#) control.

See Also

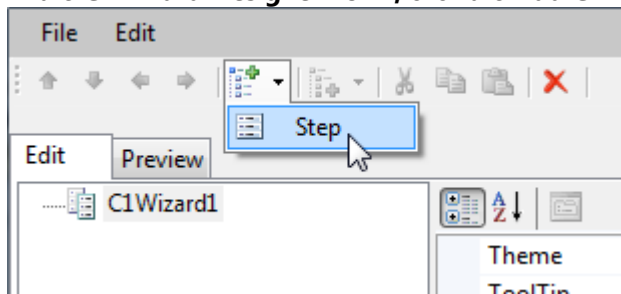
[Step 2 of 3: Working with the C1Wizard Designer Form](#)

Step 2 of 3: Working with the C1Wizard Designer Form

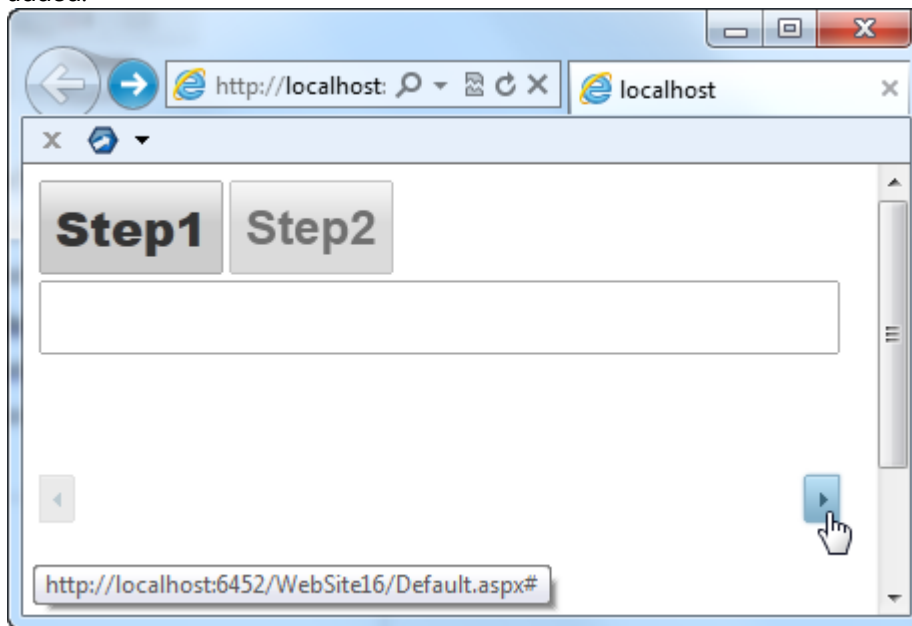
The **C1Wizard Designer Form** allows you to easily customize the [C1Wizard](#) control and each [C1WizardStep](#) you choose to include. In this step you will add three **C1WizardSteps** to the [C1Wizard](#) control and change its behavior using the **C1Wizard Designer Form**. Note that you should complete the steps in the [Step 1 of 3: Adding C1Wizard to the Page](#) topic or create a new Web site project and add a [C1Wizard](#) control to the page before completing the steps outlined here.

Complete the following steps:

1. Click **C1Wizard1**'s smart tag to open the **C1Wizard Tasks** menu and select **C1Wizard.SmartTag.Designer**.
The **C1Wizard Designer Form** opens.
2. In the **C1Wizard Designer Form**, click the **Add Child Item** button, and select **Step**.



3. Repeat step 2 to add another **Step** to the **Wizard** control.
4. Select **C1Wizard1** and set the following properties in the properties grid.
 - o Set the **Height** property to **300px**.
 - o Set the **Width** property to **400px**.
 - o Set the **NavButtons** property to **Edge**.
5. Click **OK** to save and close the **C1Wizard Designer Form**.
6. Run the project and note that you can now navigate between the two steps that you added:



In the next step, we will add content to the **C1Wizard** control and customize its appearance.

See Also

[Step 3 of 3: Adding Content to the C1Wizard Control](#)

Step 3 of 3: Adding Content to the C1Wizard Control

In this step you will add content to the [C1Wizard](#) control. Adding content to the control is as simple as clicking in the control's body and typing text or adding controls from the Toolbox. Complete the steps outlined in the [Step 2 of 3: Working with the C1Wizard Designer Form](#) to add three steps to the [C1Wizard](#) control before completing the following.

Complete the following steps:

1. Click in the content area of the [C1Wizard](#) control and type "This is step 1."

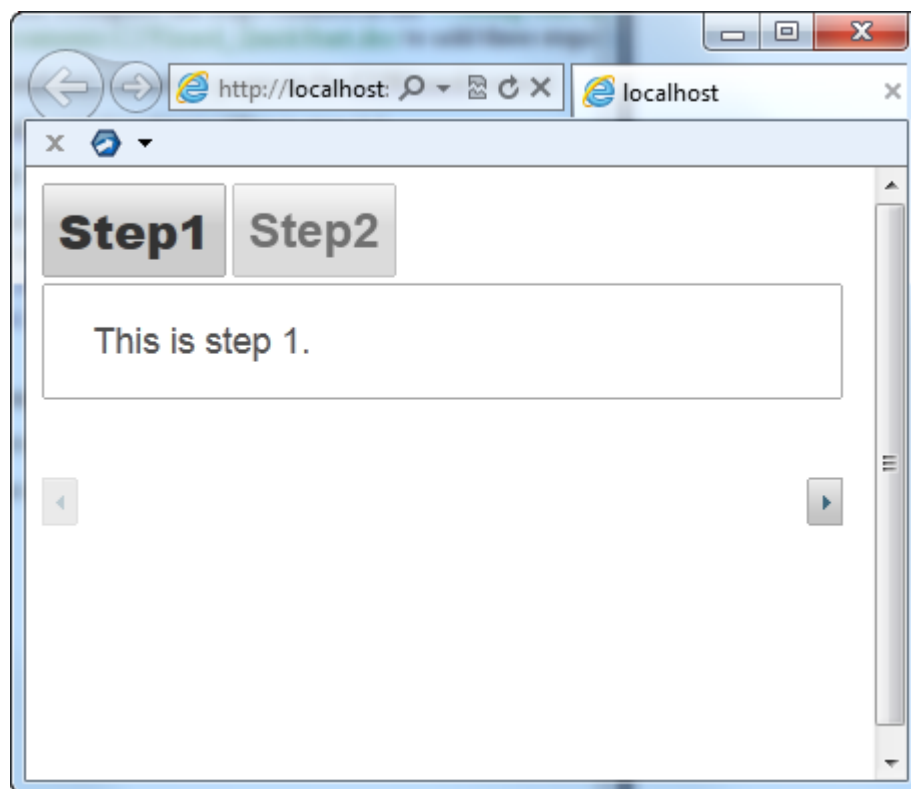
The text content is added to the first page of the [C1Wizard](#) control.

2. Switch to Source view to observe the structure of the [C1Wizard](#) control, and add the following `<asp:Calendar>` tag within the `<cc1:C1WizardStep>` tag for the second step so it appears as follows:
- 3.
4.

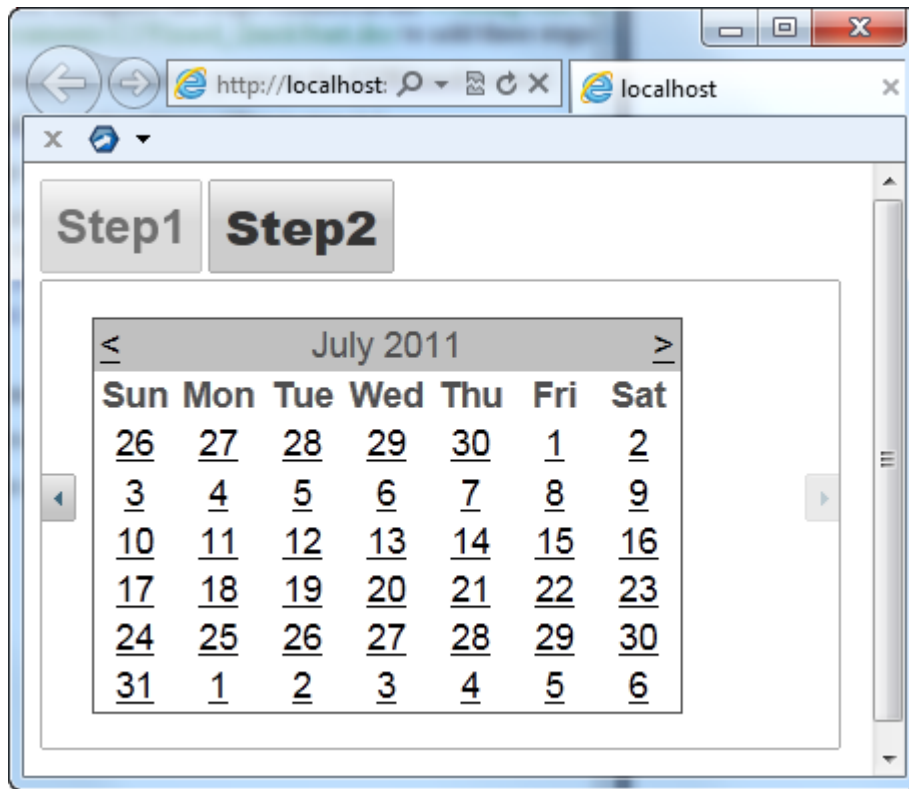
```
<cc1:C1WizardStepID="C1WizardStep03" runat="server">
    <asp:Calendar ID="Calendar1" runat="server"></asp:Calendar>
</cc1:C1WizardStep>
```

This adds a **Calendar** control to the second page of the wizard.

5. Press F5 to run the application and observe that the wizard control appears with the first step in focus:



- Click the right arrow and observe that the second step comes into focus:



See Also

[Design-Time Support](#)

Design-Time Support

[C1Wizard](#) provides smart tags and a designer that offers rich design-time support and simplifies working with the object model.

The following topics describe how to use [C1Wizards](#) design-time environment to configure the [C1Wizard](#) control.

See Also

[Smart Tag](#)

[Context Menu](#)

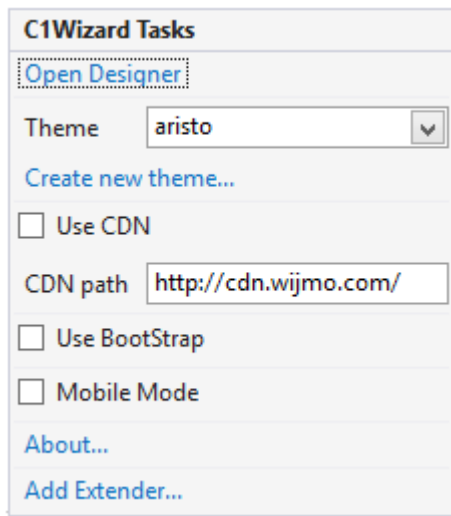
[Designer Form](#)

Smart Tag

The [C1Wizard](#) control includes a smart tag in Visual Studio. A smart tag represents a shortcut tasks menu that provides the most commonly used properties in [C1Wizard](#).

The [C1Wizard](#) control provides quick and easy access to the **C1Wizard Designer** and common properties through its smart tag.

To access the **C1Wizard Tasks** menu, click on the smart tag in the upper-right corner of the [C1Wizard](#) control. This will open the **C1Wizard Tasks** menu.



The **C1Wizard Tasks** menu operates as follows:

- C1Wizard.SmartTag.Designer**
 Clicking **C1Wizard.SmartTag.Designer** opens the **C1Wizard Designer Form** where you can quickly configure [C1Wizards](#) elements without having to scroll through its **Properties** window. You can load and save the control's content and can add additional [C1WizardSteps](#). For more information on the **Wizard Designer Form**, see [C1Wizard Designer Form](#).
- Theme**
 Sets the theme to one of the built-in skins.
- Create new theme...**
 The **Create new theme...** option opens **ThemeRoller for Visual Studio**. This allows you to customize a theme without leaving your development environment. To find more information on using **ThemeRoller** in your application, see [ThemeRoller for Visual Studio](#).
- Use CDN**
 Determines whether the control is using the CDN for the client-side reference.
- CDN Path**
 The path to the CDN library you are using.
- Use Bootstrap**
 Selecting the **Use Bootstrap** option applies Bootstrap theming to your control. To find

more information on using **Bootstrap** theming in your application, see [Bootstrap Theming](#).

- **About**

Clicking the **About** item displays a dialog box, which is helpful in finding the version number of **ASP.NET Web Forms Edition** and online resources.

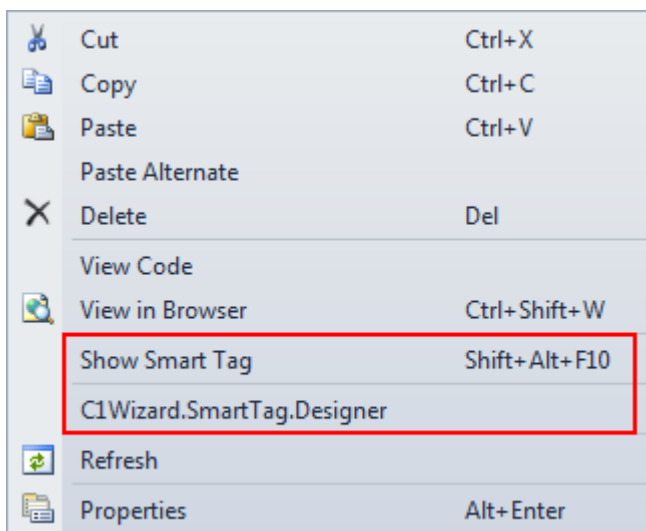
See Also

[Context Menu](#)

Context Menu

[C1Wizard](#) has additional commands available on the context menu that Visual Studio provides for all .NET and ASP.NET controls.

Right-click anywhere on the [C1Wizard](#) control to display the context menu:



The **C1Wizard** context menu operates as follows:

- **Show Smart Tag**

Clicking **Show Smart Tag** opens the **C1Wizard Tasks** menu.

- **Wizard Designer**

Clicking on the **Wizard Designer** item opens the **Wizard Designer Form** where you can quickly configure [C1Wizards](#) elements without having to scroll through its **Properties** window. You can load and save the control's content and can add additional [C1WizardSteps](#). For more information on the **Wizard Designer Form**, see [C1Wizard Designer Form](#).

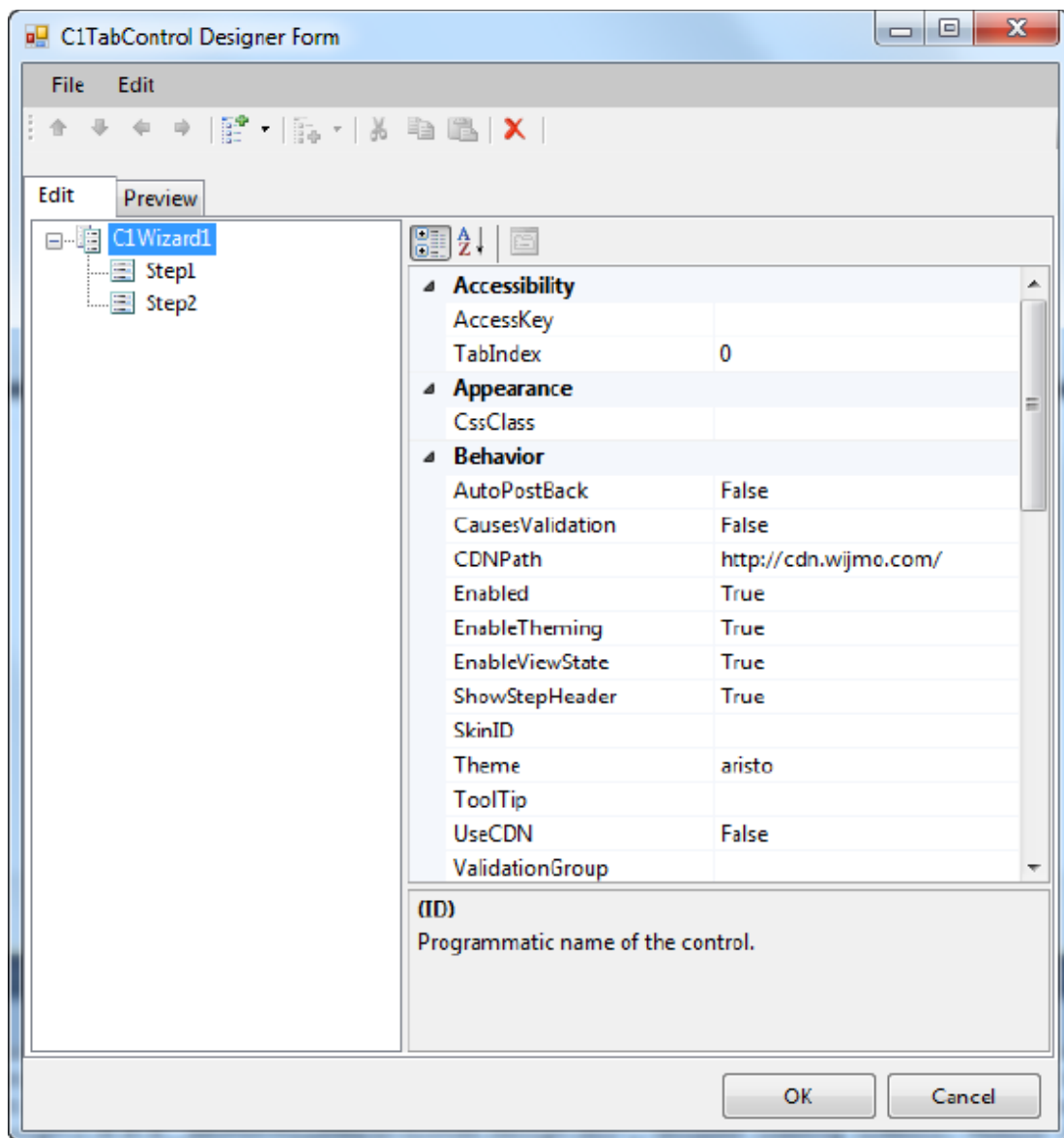
See Also

[Designer Form](#)

Designer Form

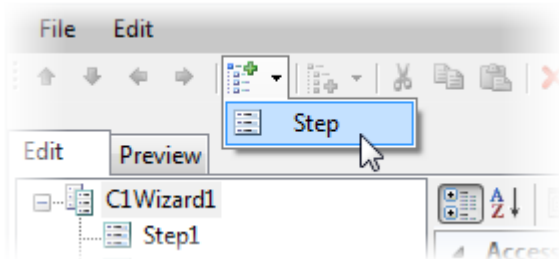
The **C1Wizard Designer Form** lets you quickly configure the **C1Wizard** control's elements without having to scroll through the control's **Properties** window. Using the **C1Wizard Designer Form** you can load and save the control's content and can add additional pages.

To access the **C1Wizard Designer Form** select the **Wizard Designer** item from the **C1Wizard Tasks** menu (see **C1Wizard Smart Tag** for details) or right-click on the **C1Wizard** control at design time and select **C1Wizard Designer**. The Designer looks as follows:



Add a C1WizardStep

To add a **C1WizardStep** to the **C1Wizard**, select the **C1Wizard** and in the toolbar click the **Add Child Item** button and select **Step**.



Delete a C1WizardStep

To delete a [C1WizardStep](#), select the existing [C1WizardStep](#) and select the **Delete** button from the toolbar or **Edit** menu or right-click the item and select **Delete** from the context menu that appears.

Rename an Item

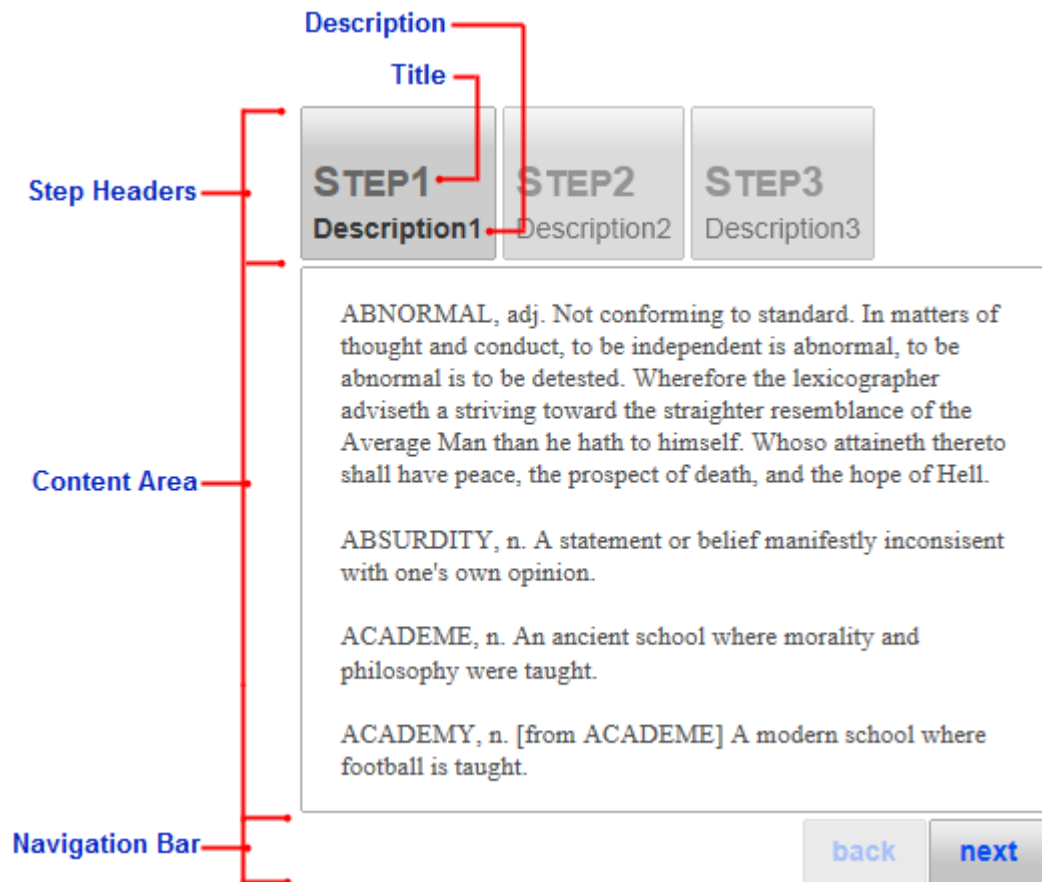
To rename a [C1WizardStep](#), select the existing [C1WizardStep](#) and select **Rename** from the **Edit** menu or right-click the item and select **Rename** from the context menu that appears. Type in text to change its ID.

See Also

[Elements](#)

Elements

The [C1Wizard](#) control is used to display a collection of pages. The pages are viewed one at a time, allowing your page to hold a lot of content without wasting screen real estate. The pages are represented by the [C1WizardStep](#) class. Each page can be navigated using the optional navigational buttons.



Step Headers

The step headers section contains the headers for each step in the wizard. If you don't wish to have headers, turn the wizard's [ShowStepHeader](#) property to **False**.

The step headers can contain the following:

- **Title:** The title of the step header is set via the [C1WizardSteps Title](#) property.
- **Description:** The description of a step header is set via the [C1WizardSteps Description](#) property.

The styling of the step headers can be formatted using the [StepHeaderTemplate](#). For more information, see [Header Template](#).

Content Area

The [C1Wizard](#) control can hold content such as formatted text, arbitrary controls, and tables. Arbitrary controls can be added to [C1Wizard](#) simply by declaring the server control within the [C1WizardStep](#) tag. For example, the following markup adds the **Button** server control inside the first page of the [C1Wizard](#) control:

```
<cc1:C1WizardStep ID="C1WizardStep01" runat="server">
    <asp:Button ID="Button1" runat="server" Text="Button" />
</cc1:C1WizardStep>
```

Content Area

The [C1Wizard](#) content area can hold text, images, and controls. For more information, see [Adding and Manipulating Step Content](#).

The [PanelTemplate](#) property contains the HTML template for panels added to the [C1Wizard](#) control.

Navigation Bar

On a default [C1Wizard](#) control, the navigation bar contains the buttons that allow users to navigate from one step to the next. However, navigation can also appear on the sides of the control or be removed from the control completely. For more information, see [Navigation Buttons](#).

See Also

[Appearance and Behavior](#)

Appearance and Behavior

The following topics provide information about [C1Wizard](#)'s behavioral and appearance-related features. Some of these features affect how the control acts when loaded, whereas others affect the users' interactions with the control.

See Also

[Themes](#)

[Header Template](#)

[CSS Selectors](#)

[Navigation Buttons](#)

[AutoPlay Feature](#)

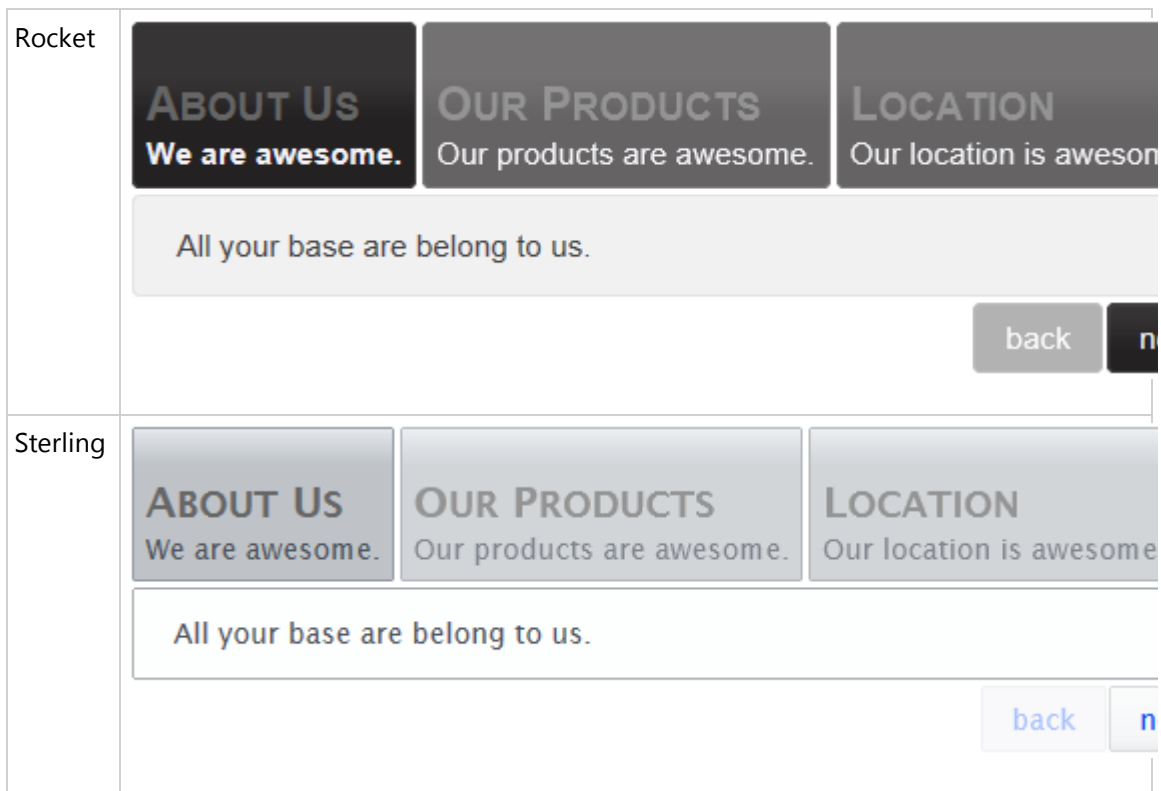
[ToolTips](#)

[Active Index](#)

Themes

The [C1Wizard](#) control contains five built-in themes. When one of these themes is selected, all other ASP.NET Web Forms Edition controls on the page will be skinned accordingly. The themes will appear on the [C1Wizard](#) control as follows:

Arctic	<div> <div>ABOUT US We are awesome.</div> <div>OUR PRODUCTS Our products are awesome.</div> <div>LOCATION Our location is awesome.</div> </div> <div>All your base are belong to us.</div> <div>back</div>
Aristo	<div> <div>ABOUT US We are awesome.</div> <div>OUR PRODUCTS Our products are awesome.</div> <div>LOCATION Our location is awesome.</div> </div> <div>All your base are belong to us.</div> <div>back</div>
Cobalt	<div> <div>ABOUT US We are awesome.</div> <div>OUR PRODUCTS Our products are awesome.</div> <div>LOCATION Our location is awesome.</div> </div> <div>All your base are belong to us.</div> <div>back</div>
Midnight	<div> <div>ABOUT US We are awesome.</div> <div>OUR PRODUCTS Our products are awesome.</div> <div>LOCATION Our location is awesome.</div> </div> <div>All your base are belong to us.</div> <div>back</div>



To set the theme of the [C1Wizard](#) control, simply set its **Theme** property to one of the built-in themes. To find out more about themes, see [Using a Built-In Theme](#) and [Using a Custom Theme](#).

Header Template

Header Template

The [StepHeaderTemplate](#) property contains the HTML template for the header of each step of the [C1Wizard](#) control. By default, the [C1Wizard's StepHeaderTemplate](#) property is set to "<h2>#{title}</h2>#{desc}", and if your step have their [Title](#) and [Description](#) properties set, the headers will appear similar to the following:



But you can easily change this just by making a few changes to the template. As an example, replacing the the current setting of the [StepHeaderTemplate](#) property with "<h5>#{title}</h5>#{desc}
Added Text </h5>" would result in this:



Note that in the above example, we switched the location of the [Description](#) ("{desc}") and [Title](#) ("{title}") templates. In addition, the title now appears in a Heading 5 style, and the title is followed by the string "Added Text". Each step that you add to the control adopt this header template format.

Content Template

The [PanelTemplate](#) property contains the HTML template for the content area of each step of the [C1Wizard](#) control. By default, this is set to "<div> </div>" and all content rests within that <div> block, but you can alter this template if you'd like the content area of each step to conform to a specific list of styles. You can do this

See Also

[CSS Selectors](#)

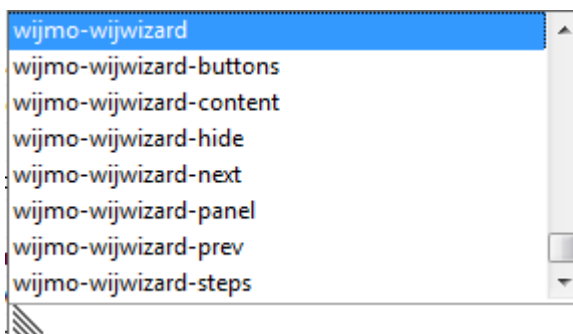
CSS Selectors

You can style many [C1Wizard](#) elements using CSS to make their appearance unique. To make this customization easier, ComponentOne includes CSS selectors with each of its six built-in themes.

You can apply general CSS properties such as border, background, text, font, margin, padding, list, outline, and table to applicable CSS selectors.

For a list of common individual CSS selectors and grouped CSS selectors, select the [C1Wizard](#) control in your project and view the drop-down list next to the **CssClass** property in the Visual Studio Properties window.

[C1Wizard](#) **CSS** selectors begin with wijmo-wijwizard:



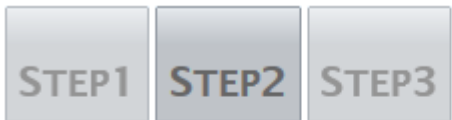
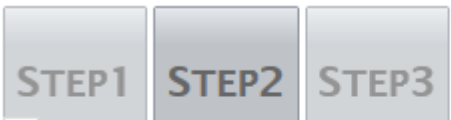
See Also

[Navigation Buttons](#)

Navigation Buttons

[C1Wizard](#) has two navigation types, **Common** and **Edge**. The **Common** style presents as a 'back' and a 'next' button, while the **Edge** style presents as a back arrow on the left side of the control and a next arrow on the right side of the control.

The table below compares the available navigation styles.

Common Style	Edge Style
 <p>Three buttons labeled STEP1, STEP2, and STEP3 are shown. Below them is a text box containing "All your base are belong to us." At the bottom right is a button labeled "back".</p>	 <p>Three buttons labeled STEP1, STEP2, and STEP3 are shown. Below them is a text box containing "All your base are belong to us." At the bottom left is a back arrow button, and at the bottom right is a next arrow button.</p>

The navigation type is set by the [NavButtons](#) property. You can set the [NavButtons](#) property to the two aforementioned styles, **Common** or **Edge**, or you can choose to set the property to **Auto** or **None**. **Auto** will force the control to choose which style is better according to the height and width of the control, and **None** will remove the navigation entirely so that you can use a custom form of navigation. This control works well in conjunction with **Studio for Wijmo's C1Pager** control.

See Also

[AutoPlay Feature](#)

AutoPlay Feature

You can set up the [C1Wizard](#) control to automatically transition through page views by setting the [AutoPlay](#) property to **True**. By default, there will be a 3,000 millisecond (3 second) delay between automatic page transitions, but you can adjust this by setting the [Delay](#) property. The pages will stop autoplaying at on the last page of the [C1Wizard](#) unless the [Loop](#) property is set to **True**; when [Loop](#) is set to **True**, the control will transition back to the first page and repeat the autoplay process.

ToolTips

You can use the **C1WizardStep.ToolTip** property to create a user-friendly interface. ToolTips are graphic user interface elements that are used to provide users with information or instructions regarding elements of a user interface. When users hover over the page with their cursor, a box will appear with the additional information.

ToolTips can be applied to each page of a [C1Wizard](#) by setting the **C1WizardStep.ToolTip** property to a string. If you wanted to set a ToolTip for the first tab of the control, you would use the following code:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>C1WizardStep.ToolTip = "Hello World!"</pre>	

To write code in C#

C#	Copy Code
<pre>C1WizardStep.ToolTip = "Hello World!";</pre>	

You can also set the **C1WizardStep.ToolTip** property in Design view or in Source view.

See Also

[Active Index](#)

Active Index

The [C1Wizard](#) control's tabs follow a zero-based index, meaning that the index of the first tab is zero. By default, the [ActiveIndex](#) property will be set to zero ("0"), and the first page will have focus at run-time. To change which step is selected at run-time, set the [ActiveIndex](#) property to a different number in the index. For example, if you have four steps and want the last one to be selected at run-time, you would set the [ActiveIndex](#) property to **3**.

Task-Based Help

The task-based help section assumes that you are familiar with programming in the Visual Studio ASP.NET environment and have a general understanding of the **Wizard for ASP.NET Web Forms** control.

Each topic provides a solution for specific tasks using the [C1Wizard](#) control. By following the steps outlined in each topic, you will be able to create projects using a variety of [C1Wizard](#) features.

See Also

[Adding and Manipulating Step Content](#)

[Changing Appearance](#)

[Autoplaying the Steps of a C1Wizard](#)

[Creating a C1Wizard Control in Code](#)

[Changing the Selected Step](#)

Adding and Manipulating Step Content

A [C1Wizard](#) control's steps can contain arbitrary controls, display text, and display external content. The next three topics will instruct you on adding content to the steps of the [C1Wizard](#) control

See Also

[Adding a Step](#)

[Adding Controls to a Step](#)

[Adding a Caption to a Step](#)

[Adding Text to a Step](#)

Adding a Step


This topic illustrates how to add pages to a [C1Wizard](#) control in Design view, in Source view, and in code.

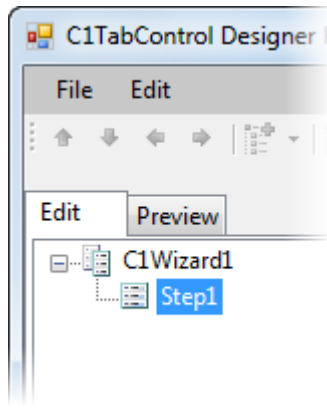
In Design View

Complete the following steps:

1. Click the smart tag to open the **C1Wizard Tasks** menu. Select **C1Wizard.SmartTag.Designer**.

The **C1Wizard Designer Form** dialog box opens.

2. Click the **Add Child Item** button  to add a [C1WizardStep](#) to the [C1Wizard](#) control. It will appear in the treeview as "Step1".



3. Click **OK** to close the **C1Wizard Design Form** dialog box.

In Source View

Add the following markup between the `<cc1:C1Wizard>` tags:

```
<Nodes>
<cc1:C1WizardStep ID="Step1" runat="server" Text="Step1">
</cc1:C1WizardStep>
</Nodes>
```

In Code View

Complete the following steps:

1. Import the following namespace into your project:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
Imports C1.Web.Wijmo.Controls.C1Wizard	

[To write code in C#](#)

C#	Copy Code
using C1.Web.Wijmo.Controls.C1Wizard;	

2. Add the following code to the **Page_Load** event:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
--------------	-----------

```
Dim WizardStep1 As New C1WizardStep()
WizardStep1.Text = "WizardStep1"
C1Wizard1.Controls.Add(WizardStep1)
```

To write code in C#

C#	Copy Code
<pre>C1WizardStep WizardStep1 = new C1WizardStep(); WizardStep1.Text = "WizardStep1"; C1Wizard1.Controls.Add(WizardStep1);</pre>	

3. Run the program.

See Also

[Adding Controls to a Step](#)

Adding Controls to a Step

You can add arbitrary controls to each of your [C1Wizards](#) steps using a simple drag-and-drop operation, markup, or code. This topic illustrates how to add a standard **Button** control to a step. This topic assumes you have added at least one step to the control (see [Adding a Step](#)).

In Design View

Complete the following steps:

1. In the designer, select the step you wish to add the control to. To select a step, select the [C1Wizard](#) control and then click on the step.
2. Select a **Button** control from the Visual Studio Toolbox and then drag it onto the [C1WizardStep](#).

In Source View

Complete the following steps:

1. Locate the <cc1:C1WizardStep>tag for the step you wish to add the control to and place the following tag between them:
- 2.
3. <asp:Button ID="Button1" runat="server" Text="Button" />
4. Run the program and observe that a **Button** control appears on the step.

In Code View

Complete the following steps:

1. Create a **Button** control and add text to it by entering the following code to the **Page_Load** event:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>Dim nuButton As Button = New Button() nuButton.Text = "Hello World!"</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>Button nuButton = new Button(); nuButton.Text = "Hello World!";</pre>	

2. Add the **Button** control to the step:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>C1WizardStep1.Controls.Add(nuButton)</pre>	

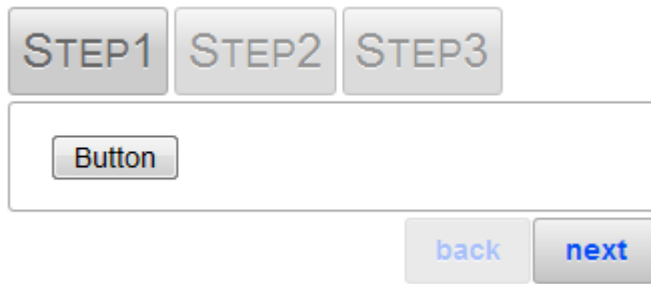
[To write code in C#](#)

C#	Copy Code
<pre>C1WizardStep1.Controls.Add(nuButton);</pre>	

3. Run the program and observe that a **Button** control appears on the step.

 **This topic illustrates the following:**

The following image depicts a [C1WizardStep](#) with a button control:



See Also

[Adding a Caption to a Step](#)

Adding a Caption to a Step

If you want to add a caption to a step, you can set the **GroupingText** property to a string. Once the **GroupingText** property is set, a border will also appear around the step's content.

In Design View

Complete the following steps:

1. Click the smart tag to open the **C1Wizard Tasks** menu. Select **C1Wizard.SmartTag.Designer**.
The **C1Wizard Designer Form** dialog box opens.
2. In the treeview, select the step you'd like to add the caption to so that its list of properties appear in the properties grid.
3. In the properties grid, set the **GroupingText** property to a string. For this example, set it to "GroupingText".
4. Press F5 to run the program and observe that your content now has the caption "GroupingText".

In Source View

Complete the following steps:

1. Add `GroupingText="GroupingText"` to the `<cc1:C1WizardStep>` tag so that the markup resembles the following:
- 2.
3.

```
<cc1:C1WizardStep ID="C1WizardStep1" runat="server"
  Title="Step1" GroupingText="GroupingText">
```
4. Press F5 to run the program and observe that your content now has the caption "GroupingText".

In Code View

Complete the following steps:

1. Add the following code to the **Page_Load** event:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>C1Wizard1.GroupingText = "GroupingText"</pre>	

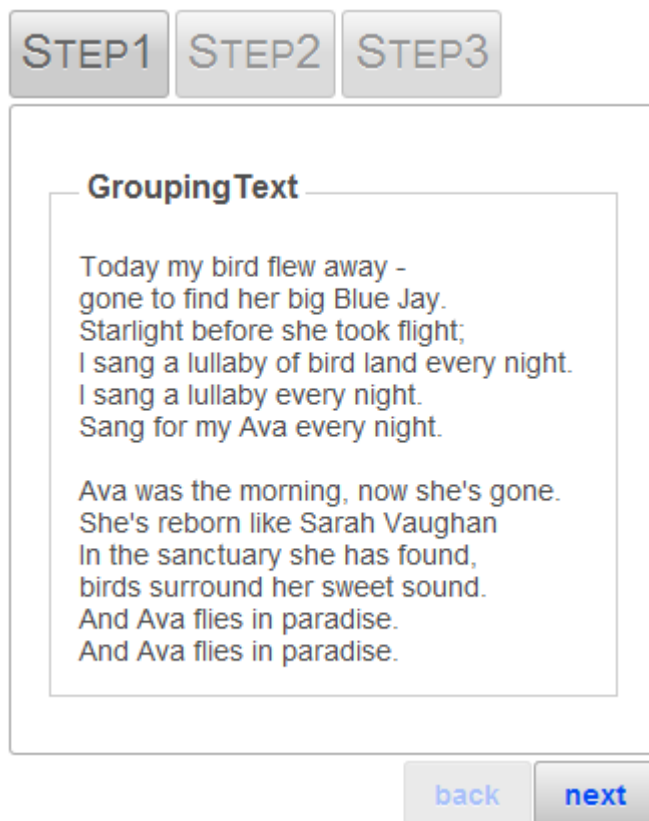
To write code in C#

C#	Copy Code
<pre>C1Wizard1.GroupingText = "GroupingText";</pre>	

2. Press F5 to run the program and observe that your content now has the caption "GroupingText".

✔ **This topic illustrates the following:**

The following image depicts a [C1WizardStep](#) with its GroupingTextproperty set:



See Also

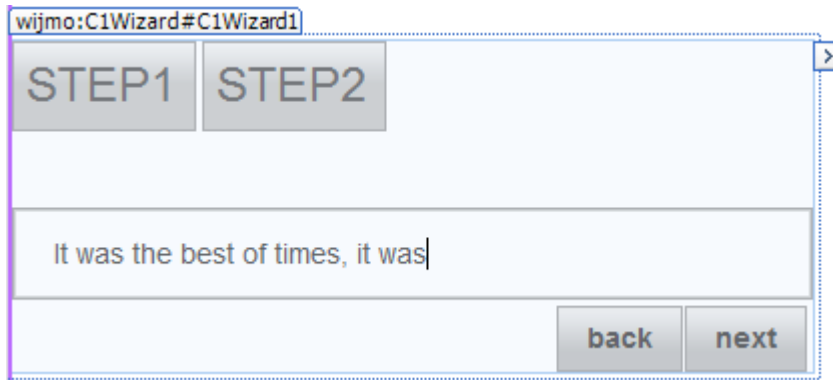
[Adding Text to a Step](#)

Adding Text to a Step

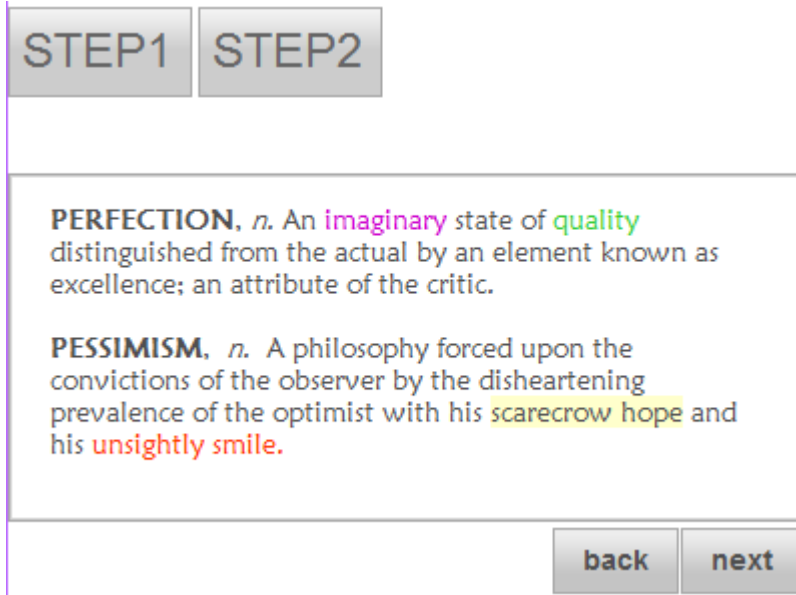
In this topic, you will learn how to add text to a [C1Wizard](#) control using the designer and markup.

In Design View

To add text to a step, simply place your cursor inside the step and type (or copy) text onto the step.



Once you've added text to the step, you can use Visual Studio's Formatting toolbar (to view this toolbar, use the following path: **View** | **Toolbars** | **Formatting**) to format the text. The image below shows a [C1WizardStep](#) with formatted text as it appears at run time:



In Source View

You can add text to a [C1WizardStep](#) in Source view by placing text between the `<cc1:C1WizardStep>` tags. To format the text, you will use markup.

To add text to a [C1WizardStep](#) in Source view, follow these steps:

1. Switch to Source view and add the following CSS styles to the page:

- 2.
3.

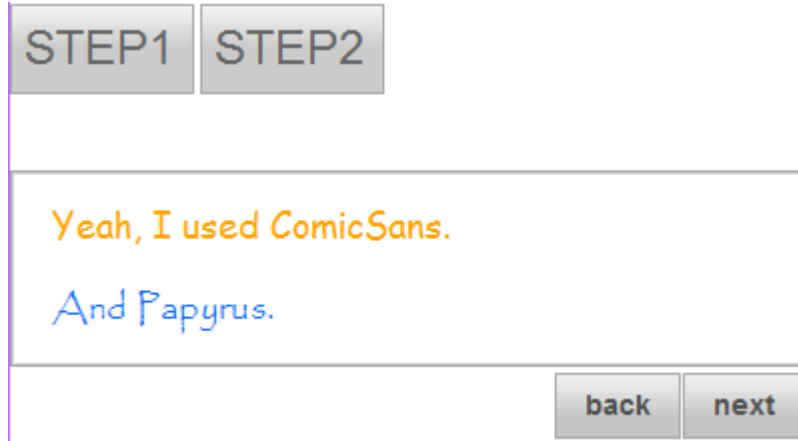
```
<style type="text/css">
    .style1
    {
        font-family: "Comic Sans MS";
        font-size: large;
        color: orange;
    }

    .style2
    {
        font-family: Papyrus;
        font-size: large;
        color: #0066FF;
    }

</style>
```
4. Add the following markup between the <cc1: C1WizardStep> tags:
- 5.
6.

```
<span class="style1">Yeah, I used ComicSans. </span>
<br />
<br />
<span class="style2">And Papyrus.</span>
```

Note that **style1** is applied to the first sentence and **style2** is applied to the second sentence.
7. Press F5 to run the project and observe that text has been added to the [C1WizardStep](#) of the [C1Wizard](#) control. Your result will resemble the following image:



See Also

[Changing Appearance](#)

Changing Appearance

The topics in this section illustrate how to utilize customized themes and how to customize the header template.

See Also


[Removing Step Headers](#)[Using a Built-In Theme](#)[Using a Custom Theme](#)[Using CSS Selectors](#)

Removing Step Headers

You can remove step headers by setting the [ShowStepHeader](#) property to **False**.

In Design View

Complete the following steps:

1. Click the smart tag  to open the **C1Wizard Tasks** menu. Select **C1Wizard.SmartTag.Designer**. The **C1Wizard Designer Form** dialog box opens.
2. In the treeview, select the [C1Wizard](#) control at the top of the hierarchy ("C1Wizard1", by default) to access its list of properties.
3. In the properties grid, set the [ShowStepHeader](#) property to **False**.

In Source View

Add `ShowStepHeader="False"` to the `<cc1:C1Wizard>` tag so that the markup appears as follows:

```
<cc1:C1Wizard ID="C1Wizard1" runat="server" ShowStepHeader="False">
```

In Code View

In Code view, add the following code to the **Page_Load** event:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>C1Wizard1.ShowStepHeader = False</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>C1Wizard1.ShowStepHeader = false;</pre>	

See Also


Using a Built-In Theme

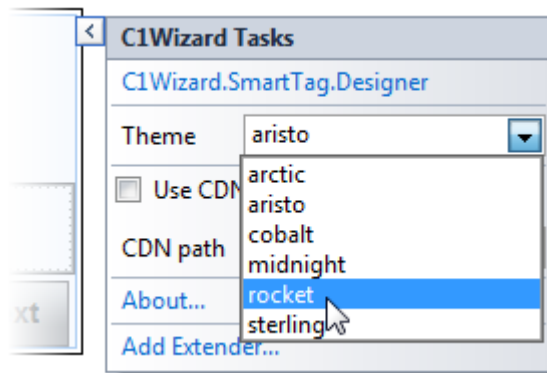
Using a Built-In Theme

A [C1Wizard](#) control has six embedded themes that you can apply with just a few clicks. This topic illustrates how to change the theme in Design view, in Source view, and in code. For more information on themes, see [Themes](#).

In Design View

Complete the following steps:

1. Click the [C1Wizard](#) smart tag  to open the **C1Wizard Tasks** menu.
2. Click the **Theme** drop-down arrow and select a theme from the list. For this example, select **rocket**.



The **rocket** theme is applied to the [C1Wizard](#) control.

In Source View

To change the theme of your [C1Wizard](#) in Source view, add `VisualStyle="rocket"` to the `<cc1:C1Wizard>` tag so that it resembles the following:

```
<cc1:C1Wizard ID="C1Wizard1" runat="server" Theme="rocket"/>
```

In Code View

Complete the following steps:

1. Import the following namespace into your project:

To write code in Visual Basic

Visual Basic	Copy Code
Imports C1.Web.Wijmo.Controls	

To write code in C#

C#	Copy Code
<pre>using C1.Web.Wijmo.Controls;</pre>	

2. Add the following code, which sets the **Theme** property, to the **Page_Load** event:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>C1Wizard1.Theme = "rocket"</pre>	

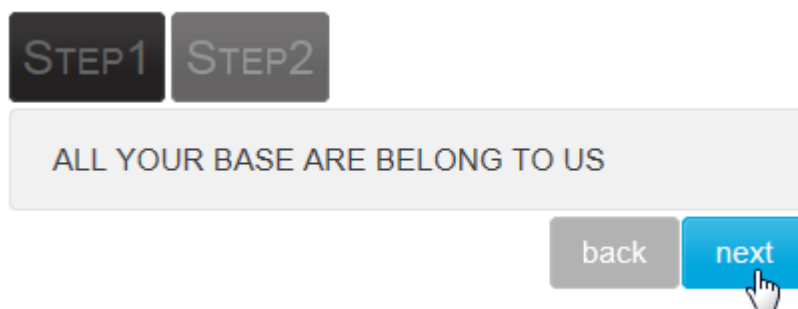
To write code in C#

C#	Copy Code
<pre>C1Wizard1.Theme = "rocket";</pre>	

3. Run the program.

✔ This topic illustrates the following:

The following image shows a [C1Wizard](#) control with the **rocket** theme:



See Also

[Using a Custom Theme](#)

Using a Custom Theme

Wizard for ASP.NET Web Forms provides six built-in themes, but if you prefer to use a different theme, you can choose an existing theme using a CDN URL or create your own custom

theme with the jQuery ThemeRoller Web application. We will use [C1Wizard](#) in the following examples.

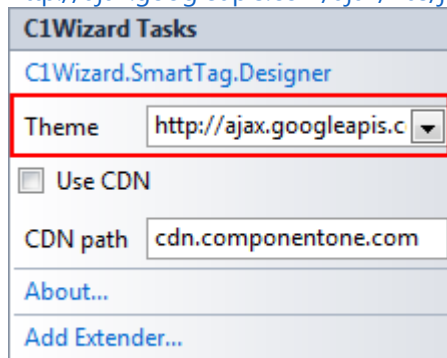
Using ThemeRoller for Visual Studio

The new **ThemeRoller for Visual Studio** makes designing beautiful themes for **ASP.NET Web Forms Edition** controls easy. For more information on creating and editing a **ThemeRoller for Visual Studio** theme, please see [ThemeRoller for Visual Studio](#).

Using a CDN URL

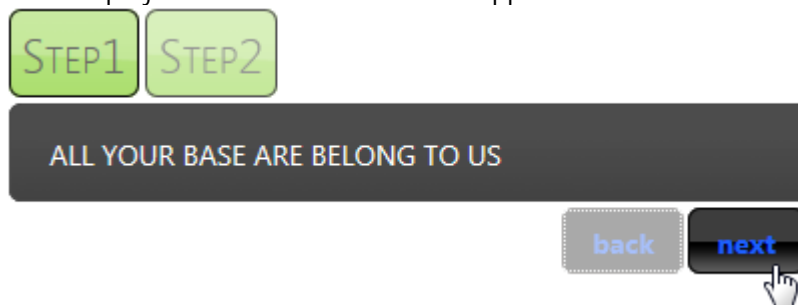
Complete the following steps:

1. Click the [C1Wizard](#) smart tag  to open the **C1Wizard Tasks** menu.
2. In the **Theme** property, enter a URL to specify the theme; URLs can be found at <http://blog.jqueryui.com/2011/06/jquery-ui-1-8-14/>. In this example, we'll use the *trontastic* theme:
<http://ajax.googleapis.com/ajax/libs/jqueryui/1.8.14/themes/trontastic/jquery-ui.css>.



This theme setting is stored in the `<appSettings>` of the **Web.config** file. In the Solution Explorer, double-click the **Web.config** file. Notice the `<appSettings>` tag contains a **WijmoTheme** key and value; this is where the CDN URL you added is specified.


3. Run the project and notice the theme is applied to [C1Wizard](#).

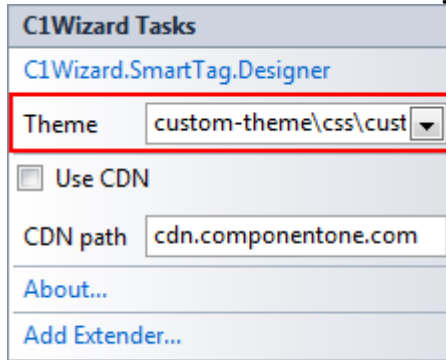


Using jQuery ThemeRoller

Complete the following steps:

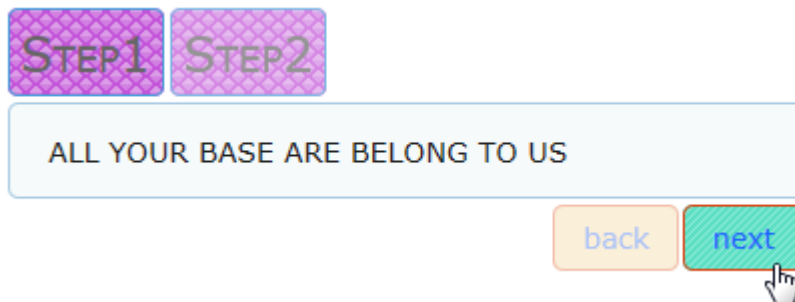
1. Go to <http://jqueryui.com/themeroller/>.
2. On the **Roll Your Own** tab, change the settings to create a custom theme; you can customize fonts, colors, backgrounds, borders, and more. Or click the **Gallery** tab and select an existing theme.

- Click the **Download** button and then click **Download** again on the **Build Your Download** page.
- Save and unzip the theme .zip file to a folder within your Visual Studio project folder. In this example, we created a **customtheme** folder.
- In the Solution Explorer, click **Show All Files** and then right-click the **customtheme** folder and select **Include in Project**.
- Click the **C1Wizard** smart tag  to open the **Tasks** menu.
- In the **Theme** property, enter the path to your custom theme .css; for example, **custom-theme\css\custom-theme/jquery-ui-1.8.15.custom.css**.



This theme setting is stored in the `<appSettings>` of the **Web.config** file. In the Solution Explorer, double-click the **Web.config** file. Notice the `<appSettings>` tag contains a **WijmoTheme** key and value; this is where the custom theme you added is specified.

- Run the project and notice the theme is applied to **C1Wizard**.



See Also

[Using CSS Selectors](#)

Using CSS Selectors

You can change the appearance of the **C1Wizard** control by using the CSS Selectors available with the control. This is done in the Source View of your application.

- Navigate to the Source View of your project and locate the `<cc1:C1Wizard>` tags.
- Add `CssClass="wijmo-wijwizard"` to the tags. Your HTML should resemble the following:

```
<cc1:C1Wizard ID="C1Wizard1" runat="server" CssClass="wijmo-wijwizard"
Width="400px">
```

- Locate the first set of `<asp:Content>` tags on the page and insert the following tag set:

```
<style type="text/css"></style>
```

4. Add the following CSS styling between the `<style>` tags.
- 5.
6.

```
.wijmo-wijwizard .ui-button
{
background: #B0C4DE;

.wijmo-wijwizard .ui-button-text
{
color: #236b8e; font-family: Algerian;
}

.wijmo-wijwizard .ui-widget-header
{
background: #B0C4DE; font-family: Algerian;
}

.wijmo-wijwizard-content
{
background-color: #c3e4ed; font-family: Algerian; font-size:
large; color: #000000;
}
.wijmo-wijwizard-steps h1
{
color: #000000;
}
```
- 7.
8. Press F5 to run your application. The `C1Wizard` control should appear as in the following image:



See Also

[Autoplaying the Steps of a C1Wizard](#)

Autoplaying the Steps of a C1Wizard

By setting a single property, you can make the `C1Wizard` control automatically navigate between steps. You can also customize autoplay by setting the delay between transitions. This topic will show you how to set autoplay and customize the delay time between page views in Design view, in Source view, and in code.


In Design View

To set up auto play, complete the following steps:

1. Click [C1Wizard](#)s smart tag  to open the **C1Wizard Tasks** menu and select **Wizard Designer**.

The **C1Wizard Designer Form** opens.

2. In treeview, select **C1Wizard1** to its list of properties and set the following.
 - Set the [AutoPlay](#) property to **True**.
 - Set the [Delay](#) property. For this example, we are going to set it to "1500" milliseconds so that 1.5 seconds will pass before the page will switch.


 **Note:** By default, the playthrough will end at the last step in the control. If you'd like the C1Wizard|tag=C1Wizard_Class control to continue cycling automatically through pages after one run-through, you can you can also set the Loop|tag=Loop_Property property to True.

3. Press **OK** to close the designer and then press F5 run the project. Observe that the steps of the control are played through automatically.

In Source View

Complete the following steps:

1. To set up [AutoPlay](#) in Source view, add `AutoPlay="True"` and `"Delay="1500"` to the `<cc1:C1Wizard>` tag. Your HTML should resemble the following:
- 2.
3. `<cc1:C1Wizard ID="C1Wizard1" runat="server" Height="250px" Width="300px" AutoPlay="True" Delay="1500">`

 **Note:** By default, the playthrough will end at the last step in the control. If you'd like the **C1Wizard** control to continue cycling automatically through pages after one run-through, you can add `Loop=True` to the control's tags.

4. Run the program and observe that the steps of the control are played through automatically.

In Code View

Complete the following steps:


1. Set the [AutoPlay](#) and [Delay](#) properties by adding the following code to your **Page_Load** event:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>C1Wizard1.AutoPlay = True C1Wizard1.Delay = 1500</pre>	

To write code in C#

C#	Copy Code
<pre>C1Wizard1.AutoPlay = true; C1Wizard1.Delay = 1500;</pre>	

 **Note:** By default, the playthrough will end at the last step in the control. If you'd like the **C1Wizard** control to continue cycling automatically through pages after one run-through, you can also set the [Loop](#) property to **True**.

2. Run the program and observe that the steps of the control are played through automatically.

See Also

[Creating a C1Wizard Control in Code](#)

Creating a C1Wizard Control in Code

In some instances, you may want to add a [C1Wizard](#) control to your project in code. In this topic, you will learn how to create a [C1Wizard](#) control with two [C1WizardStep](#) objects using C# and Visual Basic code.

Complete the following steps:

1. Add a **PlaceHolder** control to your page.
2. In Design view, double-click the page to add a **Page_Load** event to the project and to switch to the code editor.
3. Import the following namespace into your project:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Imports C1.Web.Wijmo.Controls.C1Wizard</pre>	

To write code in C#

C#	Copy Code
<pre>using C1.Web.Wijmo.Controls.C1Wizard;</pre>	

4. Create the [C1Wizard](#) object, set its **Width** and **Height**, and then add it to your project by placing the following code in the **Page_Load** event:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Dim NewWizard As C1Wizard = New C1Wizard() NewWizard.Width = 300 NewWizard.Height = 200 Placeholder1.Controls.Add(NewWizard)</pre>	

To write code in C#

C#	Copy Code
<pre>C1Wizard NewWizard = new C1Wizard(); NewWizard.Width = 300; NewWizard.Height = 200; Placeholder1.Controls.Add(NewWizard);</pre>	

5. Create three [C1WizardStep](#) objects and add them to the [C1Wizard](#). This code should also be added to the **Page_Load** event.

To write code in Visual Basic

Visual Basic	Copy Code
<pre>'Create three C1WizardStep objects Dim C1WizardStep1 As C1WizardStep = New C1WizardStep() Dim C1WizardStep2 As C1WizardStep = New C1WizardStep()</pre>	

'Set the WizardSteps' 'Text' Property

```
C1WizardStep1.Title = "C1WizardStep1"
```

```
C1WizardStep2.Title = "C1WizardStep2"
```

'Add the three C1WizardStep objects to the C1Wizard

```
NewWizard.Controls.Add(C1WizardStep1)
```

```
NewWizard.Controls.Add(C1WizardStep2)
```

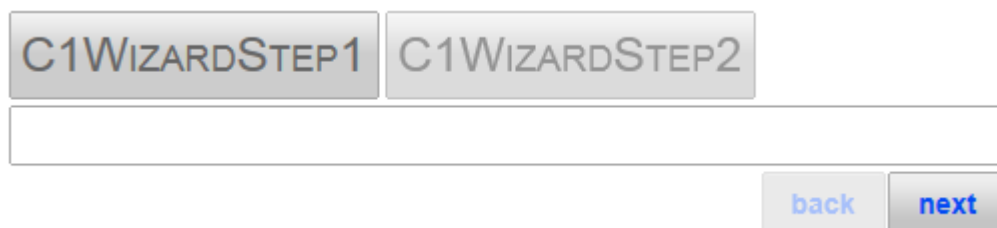
To write code in C#

C#	Copy Code
<pre>//Create three C1WizardStep objects C1WizardStep C1WizardStep1 = new C1WizardStep(); C1WizardStep C1WizardStep2 = new C1WizardStep(); //Set the WizardSteps' 'Text' Property' C1WizardStep1.Title = "C1WizardStep1"; C1WizardStep2.Title = "C1WizardStep2"; //Add the three C1WizardStep objects to the C1Wizard NewWizard.Controls.Add(C1WizardStep1); NewWizard.Controls.Add(C1WizardStep2);</pre>	

- Run the program.

✔ This topic illustrates the following:

When your project is run, your [C1Wizard](#) control will resemble the following image:



See Also


[Changing the Selected Step](#)


Changing the Selected Step

The [ActiveIndex](#) property of a [C1Wizard](#) control can be used to determine which step will be selected when your project is run. The following topic shows you how to set this property in Design view, in Source view, and in code.

In Design View

Complete the following steps:

1. Click **C1Wizard**'s smart tag  to open the **C1Wizard Tasks** menu and select **Wizard.SmartTag.Designer**.
The **C1Wizard Designer Form** appears.
2. Select [C1Wizard](#) from the treeview to reveal its list of properties.
3. Locate the [ActiveIndex](#) property and set its value to "1".

 **Note:** Observe that the default value of the **ActiveIndex** property is 0. If you had kept this setting, your **C1Wizard** would have loaded with the first step, **C1WizardStep1**, selected.

4. Press **OK** and then run the project. Observe that the second step, **C1WizardStep2**, is selected at run time.

In Source View

Add `ActiveIndex="1"` to the `<cc1:C1Wizard>` tag. The resulting markup should resemble the following:

```
<cc1:C1Wizard ID="C1Wizard1" runat="server" ActiveIndex="1">
```

In Code View

To change the selected index, add the following code to the **Page_Load** event:

[To write code in Visual Basic](#)

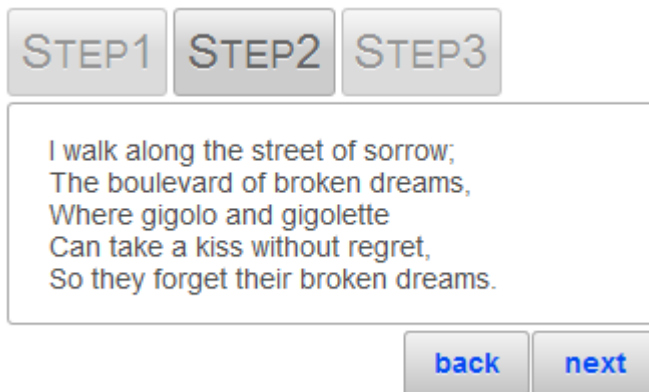
Visual Basic	Copy Code
<pre>C1Wizard1.ActiveIndex = 1</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>C1Wizard1.ActiveIndex = 1;</pre>	

✔ This topic illustrates the following:

At run time, the second step in the series will be selected, such as in the following graphic:



Client-Side Reference

As part of the amazing [ComponentOne Web stack](#), the Wijmo jQuery UI widgets are optimized for client-side Web development and utilize the power of jQuery for superior performance and ease of use.

The ComponentOne Wijmo website at <http://wijmo.com/widgets/> provides everything you need to know about Wijmo widgets, including demos and samples, documentation, theming examples, support and more.

The client-side documentation provides an overview, sample markup, options, events, and methods for each widget. To get started with client-side Web development for **Wizard for ASP.NET Web Forms**, click one of the external links to view our Wijmo wiki documentation. Note that the **Overview** topic for each of the widgets applies mainly to the widget, not to the server-side ASP.NET Web Forms control.

Wizard

[wijwizard documentation](#)

[wijwizard API](#)

See Also

[Using the Wijmo CDN](#)

Using the Wijmo CDN

You can easily load the client-side Wijmo widgets into your web page using a Content Delivery Network (CDN). CDN makes it quick and easy to use external libraries, and deploy them to your users. A CDN is a network of computers around the world that host content. Ideally, if you're in the United States and you access a webpage using a CDN, you'll get your content from a server based in the US. If you're in India or China, and you access the SAME webpage, the content will come from a server a little closer to your location.

When web browsers load content, they commonly will check to see if they already have a copy of the file cached. By using a CDN, you can benefit from this. If a user had previously visited a site using the same CDN, they will already have a cached version of the files on their machine. Your page will load quicker since it doesn't need to re-download your support content.

Wijmo has had CDN support from the very beginning. You can find the CDN page at <http://wijmo.com/downloads/cdn/>. The markup required for loading Wijmo into your page looks similar to this:

```
<!--jQuery References-->

<script src="http://ajax.aspnetcdn.com/ajax/jquery/jquery-1.7.1.min.js"
type="text/javascript"></script>

<script src="http://ajax.aspnetcdn.com/ajax/jquery.ui/1.8.17/jquery-
ui.min.js" type="text/javascript"></script>

<!--Theme-->

<link href="http://cdn.wijmo.com/themes/rocket/jquery-wijmo.css"
rel="stylesheet" type="text/css" title="rocket-jqueryui" />

<!--Wijmo Widgets CSS-->

<link href="http://cdn.wijmo.com/jquery.wijmo-complete.all.2.0.0.min.css"
rel="stylesheet" type="text/css" />

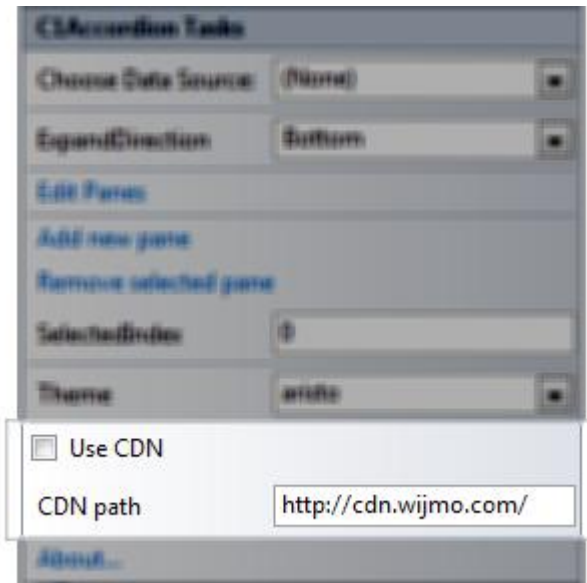
<!--Wijmo Widgets JavaScript-->

<script src="http://cdn.wijmo.com/jquery.wijmo-open.all.2.0.0.min.js"
type="text/javascript"></script>

<script src="http://cdn.wijmo.com/jquery.wijmo-complete.all.2.0.0.min.js"
type="text/javascript"></script>
```

In this markup, you'll notice that some of the .js files are labeled as *.min.js. These files have been minified - in other words, all unnecessary characters have been removed - to make the pages load faster. You will also notice that there are no references to individual .js files. The JavaScript for all widgets, CSS, and jQuery references have been combined into one file, respectively, such as wijmo-complete.2.0.0.min.js. If you want to link to individual .js files, see the **Dependencies** topic for each widget.

With the **ASP.NET Web Forms Edition** controls, you can click the **Use CDN** checkbox in the control's **Tasks** menu and specify the **CDN path** if you want to access the client-side widgets.



C1.Web.Wijmo.Controls.4 Assembly





Namespaces

C1.Web.Wijmo.Controls Namespace

Overview

[Inheritance Hierarchy](#)

Classes

	Class	Description
	C1BaseStateManager	Base class to support view state management for a server control.
	C1TargetControlBase	Class to be used as base for the wijmo extenders target controls. Class to be used as base for the wijmo target controls.
	C1TargetControlHelper	
	C1TargetControlHelper<T>	



See Also

Reference

[C1.Web.Wijmo.Controls.4 Assembly](#)

Classes

C1BaseStateManager

Base class to support view state management for a server control.

Object Model

C1BaseStateManager

Syntax

Visual Basic (Declaration)

```
Public MustInherit Class C1BaseStateManager
```

C#

```
public abstract class C1BaseStateManager
```

Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.C1BaseStateManager

See Also

Reference

[C1BaseStateManager Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Overview

Base class to support view state management for a server control.

Object Model

C1BaseStateManager

Syntax

Visual Basic (Declaration)	
Public MustInherit Class C1BaseStateManager	
C#	
public abstract class C1BaseStateManager	

Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.C1BaseStateManager

See Also

Reference

[C1BaseStateManager Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Members

The following tables list the members exposed by [C1BaseStateManager](#).

See Also

Reference

[C1BaseStateManager Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

C1TargetControlBase

Class to be used as base for the wijmo extenders target controls. Class to be used as base for the wijmo target controls.

Object Model

C1TargetControlBase

Syntax

Visual Basic (Declaration)	
<pre><WidgetDependenciesAttribute(System.Object[])> Public MustInherit Class C1TargetControlBase Inherits System.Web.UI.WebControls.WebControl</pre>	
C#	
<pre>[WidgetDependencies(System.Object[])] public abstract class C1TargetControlBase : System.Web.UI.WebControls.WebControl</pre>	

Inheritance Hierarchy

System.Object
 System.Web.UI.Control
 System.Web.UI.WebControls.WebControl
 C1.Web.Wijmo.Controls.C1TargetControlBase
 [C1.Web.Wijmo.Controls.C1Wizard.C1Wizard](#)

See Also

Reference

[C1TargetControlBase Members](#)
[C1.Web.Wijmo.Controls Namespace](#)

Overview

Class to be used as base for the wijmo extenders target controls. Class to be used as base for the wijmo target controls.

Object Model

C1TargetControlBase

Syntax

Visual Basic (Declaration)	
<pre><WidgetDependenciesAttribute(System.Object[])> Public MustInherit Class C1TargetControlBase Inherits System.Web.UI.WebControls.WebControl</pre>	
C#	


```
[WidgetDependencies(System.Object[])]
public abstract class C1TargetControlBase :
System.Web.UI.WebControls.WebControl
```

Inheritance Hierarchy

```
System.Object
  System.Web.UI.Control
    System.Web.UI.WebControls.WebControl
      C1.Web.Wijmo.Controls.C1TargetControlBase
        C1.Web.Wijmo.Controls.C1Wizard.C1Wizard
```

See Also

Reference








[C1TargetControlBase Members](#)















[C1.Web.Wijmo.Controls Namespace](#)














Members







The following tables list the members exposed by [C1TargetControlBase](#).

Public Properties

	Name	Description
	AccessKey	(Inherited from System.Web.UI.WebControls.WebControl)
	AppRelativeTemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Attributes	(Inherited from System.Web.UI.WebControls.WebControl)
	CDNDependencyPaths	A string array value specifies all css/js references that wijmo control depends on.
	CDNPath	Content Delivery Network path.
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)









	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	DisplayVisible	Gets or sets a value that indicates whether a server control is rendered as UI on the page.
	EnableCombinedJavaScripts	Enable JavaScripts files combined into one file. In order to combined enabled, you must register the WijmoHttpHandler in web.config.
	Enabled	Overridden. Gets or sets a value indicating whether the Web server control is enabled.
	EnableTheming	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableViewState	(Inherited from System.Web.UI.Control)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)
	ID	(Inherited from System.Web.UI.Control)
	NamingContainer	(Inherited from System.Web.UI.Control)
	Page	(Inherited from System.Web.UI.Control)















	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	Site	(Inherited from System.Web.UI.Control)
	SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
	Style	(Inherited from System.Web.UI.WebControls.WebControl)
	SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.WebControl)
	TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)
	TemplateControl	(Inherited from System.Web.UI.Control)
	TemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Theme	Name of the theme that will be used to style the widgets. Available embedded themes include: aristo, midnight, and ui-lightness. Note that only one theme can be used for the whole page at one time. Please make sure that all widget extenders have the same Theme value.
	ThemeSwatch	A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile.
	ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
	UniqueID	(Inherited from System.Web.UI.Control)

	UseCDN	Determines whether the widget extender must load client resources from CDN (Content Delivery Network) path given by property CDNPath.
	ValidateRequestMode	(Inherited from System.Web.UI.Control)
	ViewStateMode	(Inherited from System.Web.UI.Control)
	Width	(Inherited from System.Web.UI.WebControls.WebControl)
	WijmoControlMode	A value that indicates mode of the control, whether it is a mobile or web control. Note that only one value can be used for the whole website or project.
	WijmoCssAdapter	Indicates the control applies the theme of JQuery UI or Bootstrap.

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Public Methods





	Name	Description
	ApplyStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ApplyStyleSheetSkin	(Inherited from System.Web.UI.Control)
	CopyBaseAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	DataBind	(Inherited from System.Web.UI.Control)
	Dispose	(Inherited from System.Web.UI.Control)
	FindControl	(Inherited from System.Web.UI.Control)
	Focus	(Inherited from System.Web.UI.Control)
	GetPropertyValue<V>	Gets the property value by property name.

	GetRouteUrl	Overloaded. (Inherited from System.Web.UI.Control)
	GetScriptDescriptors	When overridden in a derived class, registers the WidgetDescriptor objects for the control.
	GetScriptReferences	When overridden in a derived class, registers an additional script libraries for the extender control.
	GetUniqueIDRelativeTo	(Inherited from System.Web.UI.Control)
	HasControls	(Inherited from System.Web.UI.Control)
	MergeStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	RegisterDesignTimeStyleSheet	Register design time stylesheet
	RenderBeginTag	(Inherited from System.Web.UI.WebControls.WebControl)
	RenderControl	(Inherited from System.Web.UI.Control)
	RenderEndTag	(Inherited from System.Web.UI.WebControls.WebControl)
	ResolveClientUrl	(Inherited from System.Web.UI.Control)
	ResolveUrl	(Inherited from System.Web.UI.Control)
	SetPropertyValue<V>	Sets the property value by property name.
	SetRenderMethodDelegate	(Inherited from System.Web.UI.Control)

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Public Events

	Name	Description
	DataBinding	(Inherited from System.Web.UI.Control)
	Disposed	(Inherited from System.Web.UI.Control)

	Init	(Inherited from System.Web.UI.Control)
	Load	(Inherited from System.Web.UI.Control)
	PreRender	(Inherited from System.Web.UI.Control)
	Unload	(Inherited from System.Web.UI.Control)

[Top](#)

See Also

Reference









[C1TargetControlBase Class](#)















[C1.Web.Wijmo.Controls Namespace](#)

Methods

For a list of all members of this type, see [C1TargetControlBase members](#).

Public Methods

	Name	Description
	ApplyStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ApplyStyleSheetSkin	(Inherited from System.Web.UI.Control)
	CopyBaseAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	DataBind	(Inherited from System.Web.UI.Control)
	Dispose	(Inherited from System.Web.UI.Control)
	FindControl	(Inherited from System.Web.UI.Control)
	Focus	(Inherited from System.Web.UI.Control)
	GetPropertyValue<V>	Gets the property value by property name.

	GetRouteUrl	Overloaded. (Inherited from System.Web.UI.Control)
	GetScriptDescriptors	When overridden in a derived class, registers the WidgetDescriptor objects for the control.
	GetScriptReferences	When overridden in a derived class, registers an additional script libraries for the extender control.
	GetUniqueIDRelativeTo	(Inherited from System.Web.UI.Control)
	HasControls	(Inherited from System.Web.UI.Control)
	MergeStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	RegisterDesignTimeStyleSheet	Register design time stylesheet
	RenderBeginTag	(Inherited from System.Web.UI.WebControls.WebControl)
	RenderControl	(Inherited from System.Web.UI.Control)
	RenderEndTag	(Inherited from System.Web.UI.WebControls.WebControl)
	ResolveClientUrl	(Inherited from System.Web.UI.Control)
	ResolveUrl	(Inherited from System.Web.UI.Control)
	SetPropertyValue<V>	Sets the property value by property name.
	SetRenderMethodDelegate	(Inherited from System.Web.UI.Control)

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See Also

Reference

[C1TargetControlBase Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

GetPropertyValue<V> Method

Gets the property value by property name.

Syntax

Visual Basic (Declaration)

```
Public Function GetPropertyValue(Of V)( _  
    ByVal propertyName As System.String, _  
    ByVal nullValue As V _  
) As V
```

C#

```
public V GetPropertyValue<V>(   
    System.string propertyName,  
    V nullValue  
)
```

Parameters

propertyName

Name of the property.

nullValue

The null value.

Type Parameters

V

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

GetScriptDescriptors Method

When overridden in a derived class, registers the WidgetDescriptor objects for the control.

Syntax

Visual Basic (Declaration)

```
Public Overridable Function GetScriptDescriptors() As  
System.Collections.Generic.IEnumerable(Of ScriptDescriptor)
```


C#

```
public virtual System.Collections.Generic.IEnumerable<ScriptDescriptor>  
GetScriptDescriptors()
```

Return Value

An enumeration of WidgetDescriptor objects.

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

GetScriptReferences Method

When overridden in a derived class, registers an additional script libraries for the extender control.

Syntax

Visual Basic (Declaration)

```
Public Overridable Function GetScriptReferences() As  
System.Collections.Generic.IEnumerable(Of ScriptReference)
```

C#

```
public virtual System.Collections.Generic.IEnumerable<ScriptReference>  
GetScriptReferences()
```

Return Value

An object that implements the **System.Collections.IEnumerable** interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

RegisterDesignTimeStyleSheet Method

The **System.Web.UI.HtmlTextWriter** object that receives the server control content.

resource name of stylesheet file

Register design time stylesheet

Syntax

Visual Basic (Declaration)	
<pre>Public Sub RegisterDesignTimeStyleSheet(_ ByVal writer As System.Web.UI.HtmlTextWriter, _ ByVal cssResourceName As System.String _)</pre>	
C#	
<pre>public void RegisterDesignTimeStyleSheet(System.Web.UI.HtmlTextWriter writer, System.string cssResourceName)</pre>	

Parameters

writer

The **System.Web.UI.HtmlTextWriter** object that receives the server control content.

cssResourceName

resource name of stylesheet file

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

SetPropertyValue<V> Method

Sets the property value by property name.

Syntax

Visual Basic (Declaration)	
<pre>Public Sub SetPropertyValue(Of V)(_ ByVal propertyName As System.String, _ ByVal value As V _)</pre>	

C#

```
public void SetProperty<V>Value(
    System.string propertyName,
    V value
)
```

Parameters

propertyName

Name of the property.

value

The value.

Type Parameters

V

See Also

Reference





[C1TargetControlBase Class](#)















[C1TargetControlBase Members](#)















Properties









For a list of all members of this type, see [C1TargetControlBase members](#).

Public Properties

	Name	Description
	AccessKey	(Inherited from System.Web.UI.WebControls.WebControl)
	AppRelativeTemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Attributes	(Inherited from System.Web.UI.WebControls.WebControl)
	CDNDependencyPaths	A string array value specifies all css/js references that wijmo control depends on.

	CDNPath	Content Delivery Network path.
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)
	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	DisplayVisible	Gets or sets a value that indicates whether a server control is rendered as UI on the page.
	EnableCombinedJavaScripts	Enable JavaScripts files combined into one file. In order to combined enabled, you must register the WijmoHttpHandler in web.config.
	Enabled	Overridden. Gets or sets a value indicating whether the Web server control is enabled.
	EnableTheming	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableViewState	(Inherited from System.Web.UI.Control)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)

	ID	(Inherited from System.Web.UI.Control)
	NamingContainer	(Inherited from System.Web.UI.Control)
	Page	(Inherited from System.Web.UI.Control)
	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	Site	(Inherited from System.Web.UI.Control)
	SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
	Style	(Inherited from System.Web.UI.WebControls.WebControl)
	SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.WebControl)
	TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)
	TemplateControl	(Inherited from System.Web.UI.Control)
	TemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Theme	Name of the theme that will be used to style the widgets. Available embedded themes include: aristo, midnight, and ui-lightness. Note that only one theme can be used for the whole page at one time. Please make sure that all widget extenders have the same Theme value.
	ThemeSwatch	A value that indicates the theme swatch of the control, this property only works when

		WijmoControlMode property is Mobile.
	ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
	UniqueID	(Inherited from System.Web.UI.Control)
	UseCDN	Determines whether the widget extender must load client resources from CDN (Content Delivery Network) path given by property CDNPath.
	ValidateRequestMode	(Inherited from System.Web.UI.Control)
	ViewStateMode	(Inherited from System.Web.UI.Control)
	Width	(Inherited from System.Web.UI.WebControls.WebControl)
	WijmoControlMode	A value that indicates mode of the control, whether it is a mobile or web control. Note that only one value can be used for the whole website or project.
	WijmoCssAdapter	Indicates the control applies the theme of JQuery UI or Bootstrap.

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See Also

Reference

[C1TargetControlBase Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

CDNDependencyPaths Property

A string array value specifies all css/js references that wijmo control depends on.

Syntax

Visual Basic (Declaration)

```

<C1CategoryAttribute("Behavior")>
<System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)>
<C1DescriptionAttribute(Key="C1Base.CDNDependencyPaths", Description="A
string array value specifies all css/js references that wijmo control depends
on.")>
<System.ComponentModel.DefaultValueAttribute()>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
zationVisibility.Hidden)>
Public Overridable Property CDNDependencyPaths As System.String()

```

C#

```

[C1Category("Behavior")]
[System.ComponentModel.RefreshProperties(RefreshProperties.All)]
[C1Description(Key="C1Base.CDNDependencyPaths", Description="A string
array value specifies all css/js references that wijmo control depends
on.")]
[System.ComponentModel.DefaultValue()]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Hidden)]
public virtual System.string[] CDNDependencyPaths {get; set;}

```

Remarks

Using this property, user can specify the CDN dependencies(such as jQuery, jQuery UI, jQuery mobile, bootstrap). If some dependencies are set in this property, wijmo controls will find dependencies path in this property. If found, use the path to load dependency, otherwise, use the default CDN path. For example, if user wants to specify the dependencies of jQuery and jQuery UI, he can set the value like this: ["http://ajax.aspnetcdn.com/ajax/jQuery/jquery-1.11.1.min.js", "http://ajax.aspnetcdn.com/ajax/jquery.ui/1.11.1/jquery-ui.js"]

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

CDNPath Property

Content Delivery Network path.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)>
<C1DescriptionAttribute(Key="C1Base.CDNPath", Description="Content Delivery
Network path.")>
<System.ComponentModel.DefaultValueAttribute()>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSerializa
tionVisibility.Hidden)>
Public Overridable Property CDNPath As System.String
```

C#

```
[C1Category("Behavior")]
[System.ComponentModel.RefreshProperties(RefreshProperties.All)]
[C1Description(Key="C1Base.CDNPath", Description="Content Delivery
Network path.")]
[System.ComponentModel.DefaultValue()]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializati
onVisibility.Hidden)]
public virtual System.string CDNPath {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

DisplayVisible Property

Gets or sets a value that indicates whether a server control is rendered as UI on the page.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute()>
<WidgetOptionAttribute()>
<C1DescriptionAttribute(Key="C1Controls.DisplayVisible", Description="Gets or
sets a value that indicates whether a server control is rendered as UI on the
page.")>
<C1CategoryAttribute("Behavior")>
<LayoutAttribute(LayoutType.Behavior)>
Public Property DisplayVisible As System.Boolean
```

C#


```
[System.ComponentModel.DefaultValue()]
[WidgetOption()]
[C1Description(Key="C1Controls.DisplayVisible", Description="Gets or sets a
value that indicates whether a server control is rendered as UI on the
page.")]
[C1Category("Behavior")]
[Layout(LayoutType.Behavior)]
public System.bool DisplayVisible {get; set;}
```

Remarks

Note that a server control is created and invisible if DisplayVisible is set to false.

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

EnableCombinedJavaScripts Property

Enable JavaScripts files combined into one file. In order to combined enabled, you must register the WijmoHttpHandler in web.config.

Syntax

Visual Basic (Declaration)

```
<C1DescriptionAttribute(Key="C1Base.EnableCombinedJavaScripts",
Description="Enable JavaScripts files combined into one file.")>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeria
lizationVisibility.Hidden)>
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.DefaultValueAttribute()>
Public Overridable Property EnableCombinedJavaScripts As System.Boolean
```

C#

```
[C1Description(Key="C1Base.EnableCombinedJavaScripts",
Description="Enable JavaScripts files combined into one file.")]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Hidden)]
[C1Category("Behavior")]
[System.ComponentModel.DefaultValue()]
```

```
public virtual System.bool EnableCombinedJavaScripts {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

Enabled Property

Gets or sets a value indicating whether the Web server control is enabled.

Syntax

Visual Basic (Declaration)	
<pre><WidgetOptionAttribute()> <System.ComponentModel.DefaultValueAttribute()> <C1DescriptionAttribute(Key="C1Base.Enabled", Description="Indicates whether control is enabled.")> <C1CategoryAttribute("Behavior")> Public Overrides Property Enabled As System.Boolean</pre>	
C#	
<pre>[WidgetOption()] [System.ComponentModel.DefaultValue()] [C1Description(Key="C1Base.Enabled", Description="Indicates whether control is enabled.")] [C1Category("Behavior")] public override System.bool Enabled {get; set;}</pre>	

Property Value

true if control is enabled; otherwise, false. The default is true.

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

Theme Property

Name of the theme that will be used to style the widgets. Available embedded themes include: aristo, midnight, and ui-lightness. Note that only one theme can be used for the whole page at one time. Please make sure that all widget extenders have the same Theme value.

Syntax

Visual Basic (Declaration)

```
<TypeConverterAttribute("C1.Web.Wijmo.Controls.WijmoThemeNameConverter,
C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
zationVisibility.Hidden)>
<C1DescriptionAttribute(Key="C1Base.Theme", Description="Name of the theme
that will be used to style widgets. Available themes: aristo / midnight / ui-
lightness. Note, only one theme can be used for the whole page at one time.
Please, make sure that all widget extenders have the same Theme value.")>
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.DefaultValueAttribute()>
<System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)>
Public Overridable Property Theme As System.String
```

C#

```
[TypeConverter("C1.Web.Wijmo.Controls.WijmoThemeNameConverter,
C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Hidden)]
[C1Description(Key="C1Base.Theme", Description="Name of the theme that
will be used to style widgets. Available themes: aristo / midnight / ui-
lightness. Note, only one theme can be used for the whole page at one
time. Please, make sure that all widget extenders have the same Theme
value.")]
[C1Category("Behavior")]
[System.ComponentModel.DefaultValue()]
[System.ComponentModel.RefreshProperties(RefreshProperties.All)]
public virtual System.string Theme {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

ThemeSwatch Property

A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Appearance")>
<WidgetOptionAttribute()>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSerializationVisibility.Hidden)>
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Base.ThemeSwatch", Description="A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile.")>
<TypeConverterAttribute("C1.Web.Wijmo.Controls.WijmoThemeSwatchConverter, C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral, PublicKeyToken=9b75583953471eea")>
Public Overridable Property ThemeSwatch As System.String
```

C#

```
[C1Category("Appearance")]
[WidgetOption()]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializationVisibility.Hidden)]
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Base.ThemeSwatch", Description="A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile.")]
[TypeConverter("C1.Web.Wijmo.Controls.WijmoThemeSwatchConverter, C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral, PublicKeyToken=9b75583953471eea")]
public virtual System.string ThemeSwatch {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

UseCDN Property

Determines whether the widget extender must load client resources from CDN (Content Delivery Network) path given by property CDNPath.

Syntax

Visual Basic (Declaration)	
<pre><C1DescriptionAttribute(Key="C1Base.UseCDN", Description="Determines whether this extender loads client script references from CDN.")> <System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)> <C1CategoryAttribute("Behavior")> <System.ComponentModel.DefaultValueAttribute()> <System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali zationVisibility.Hidden)> Public Overridable Property UseCDN As System.Boolean</pre>	
C#	
<pre>[C1Description(Key="C1Base.UseCDN", Description="Determines whether this extender loads client script references from CDN.")] [System.ComponentModel.RefreshProperties(RefreshProperties.All)] [C1Category("Behavior")] [System.ComponentModel.DefaultValue()] [System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat ionVisibility.Hidden)] public virtual System.bool UseCDN {get; set;}</pre>	

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

WijmoControlMode Property

A value that indicates mode of the control, whether it is a mobile or web control. Note that only one value can be used for the whole website or project.

Syntax

Visual Basic (Declaration)	
<pre><C1CategoryAttribute("Behavior")></pre>	

```
<C1DescriptionAttribute(Key="C1Base.WijmoControlMode", Description="A value
that indicates mode of the control, whether it is a mobile or web control.
Note that only one value can be used for the whole website or project.")>
<System.ComponentModel.DefaultValueAttribute()>
<System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
zationVisibility.Hidden)>
Public Overridable Property WijmoControlMode As WijmoControlMode
```

C#

```
[C1Category("Behavior")]
[C1Description(Key="C1Base.WijmoControlMode", Description="A value that
indicates mode of the control, whether it is a mobile or web control.
Note that only one value can be used for the whole website or project.")]
[System.ComponentModel.DefaultValue()]
[System.ComponentModel.RefreshProperties(RefreshProperties.All)]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Hidden)]
public virtual WijmoControlMode WijmoControlMode {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

WijmoCssAdapter Property

Indicates the control applies the theme of JQuery UI or Bootstrap.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.RefreshPropertiesAttribute(RefreshProperties.All)>
<C1CategoryAttribute("Behavior")>
<C1DescriptionAttribute(Key="C1Base.WijmoCssAdapter", Description="Indicates
the control applies the theme of JQuery UI or Bootstrap.")>
<System.ComponentModel.DefaultValueAttribute()>
<TypeConverterAttribute("C1.Web.Wijmo.Controls.WijmoCssAdapterConverter,
C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
```

```
lizationVisibility.Hidden)>
Public Overridable Property WijmoCssAdapter As System.String
```

C#

```
[System.ComponentModel.RefreshProperties(RefreshProperties.All)]
[C1Category("Behavior")]
[C1Description(Key="C1Base.WijmoCssAdapter", Description="Indicates the
control applies the theme of JQuery UI or Bootstrap.")]
[System.ComponentModel.DefaultValue()]
[TypeConverter("C1.Web.Wijmo.Controls.WijmoCssAdapterConverter,
C1.Web.Wijmo.Controls.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Hidden)]
public virtual System.string WijmoCssAdapter {get; set;}
```

See Also

Reference

[C1TargetControlBase Class](#)

[C1TargetControlBase Members](#)

C1TargetControlHelper

Object Model

C1TargetControlHelper

Syntax

Visual Basic (Declaration)

```
Friend Class C1TargetControlHelper
```

C#

```
internal class C1TargetControlHelper
```

Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.C1TargetControlHelper

[C1.Web.Wijmo.Controls.C1TargetControlHelper<T>](#)

See Also

Reference

[C1TargetControlHelper Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Overview

Object Model

C1TargetControlHelper

Syntax

Visual Basic (Declaration)

```
Friend Class C1TargetControlHelper
```

C#

```
internal class C1TargetControlHelper
```

Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.C1TargetControlHelper

[C1.Web.Wijmo.Controls.C1TargetControlHelper<T>](#)

See Also

Reference

[C1TargetControlHelper Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Members



The following tables list the members exposed by [C1TargetControlHelper](#).

Public Constructors

	Name	Description
	C1TargetControlHelper Constructor	

[Top](#)

Public Methods

	Name	Description
 	ResolveEmbeddedResourceUrl	

[Top](#)

See Also

Reference

[C1TargetControlHelper Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

C1TargetControlHelper Constructor

Syntax

Visual Basic (Declaration)	
Public Function New()	
C#	
public C1TargetControlHelper()	

See Also

Reference


[C1TargetControlHelper Class](#)

[C1TargetControlHelper Members](#)

Methods

For a list of all members of this type, see [C1TargetControlHelper members](#).

Public Methods

	Name	Description
 	ResolveEmbeddedResourceUrl	

[Top](#)

See Also

Reference

[C1TargetControlHelper Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

ResolveEmbeddedResourceUrl Method

Syntax

Visual Basic (Declaration)

```
Public Shared Function ResolveEmbeddedResourceUrl( _  
    ByVal resourceName As System.String, _  
    ByVal page As System.Web.UI.Page, _  
    ByVal combinedScript As System.Boolean _  
) As System.String
```

C#

```
public static System.string ResolveEmbeddedResourceUrl(  
    System.string resourceName,  
    System.Web.UI.Page page,  
    System.bool combinedScript  
)
```

Parameters

resourceName

page

combinedScript

See Also

Reference

[C1TargetControlHelper Class](#)

[C1TargetControlHelper Members](#)

C1TargetControlHelper<T>

Object Model

C1TargetControlHelper<T>

Syntax

Visual Basic (Declaration)	
<pre>Friend Class C1TargetControlHelper(Of T As {System.Web.UI.WebControls.WebControl, IC1TargetControl}) Inherits C1TargetControlHelper</pre>	
C#	
<pre>internal class C1TargetControlHelper<T> : C1TargetControlHelper where T: System.Web.UI.WebControls.WebControl, IC1TargetControl</pre>	

Type Parameters

T

Inheritance Hierarchy

System.Object

[C1.Web.Wijmo.Controls.C1TargetControlHelper](#)

C1.Web.Wijmo.Controls.C1TargetControlHelper<T>

See Also

Reference

[C1TargetControlHelper<T> Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Overview

Object Model

C1TargetControlHelper<T>

Syntax

Visual Basic (Declaration)	
<pre>Friend Class C1TargetControlHelper(Of T As {System.Web.UI.WebControls.WebControl, IC1TargetControl}) Inherits C1TargetControlHelper</pre>	
C#	
<pre>internal class C1TargetControlHelper<T> : C1TargetControlHelper where T: System.Web.UI.WebControls.WebControl, IC1TargetControl</pre>	

Type Parameters

T

Inheritance Hierarchy

System.Object

[C1.Web.Wijmo.Controls.C1TargetControlHelper](#)

C1.Web.Wijmo.Controls.C1TargetControlHelper<T>

See Also

Reference


[C1TargetControlHelper<T> Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Members





The following tables list the members exposed by [C1TargetControlHelper<T>](#).

Public Constructors

	Name	Description
	C1TargetControlHelper<T> Constructor	













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Public Properties

	Name	Description
	Control	
	JsonSerializableHelper	
	Page	
	ScriptManager	

[Top](#)

Public Methods

	Name	Description
	EnsureEnabledState	
	GetScriptDescriptors	Overloaded. When overridden in a derived class, registers the WidgetDescriptor objects for the control.
	RegisterDesignTimeStyleSheet	Register design-time CSS stylesheet.
	RegisterDesignTimeStyleSheets	
	RegisterIncludes	
	RegisterOnSubmitStatement	
	RegisterRunTimeStyleSheets	
	RegisterScriptDescriptors	
	RegisterScriptDescriptorsWithoutScriptManager	
	RegisterScriptDescriptorsWithScriptManager	
	RenderJsonDataField	
	ShowAbout	Show about message box.

[Top](#)

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

C1TargetControlHelper<T> Constructor

Syntax

Visual Basic (Declaration)	
<pre>Public Function New(_ ByVal <i>control</i> As T _)</pre>	
C#	
<pre>public C1TargetControlHelper<T>(T <i>control</i>)</pre>	

Parameters

control

See Also

Reference







[C1TargetControlHelper<T> Class](#)







[C1TargetControlHelper<T> Members](#)

Methods

For a list of all members of this type, see [C1TargetControlHelper<T> members](#).

Public Methods

	Name	Description
	EnsureEnabledState	
	GetScriptDescriptors	Overloaded. When overridden in a derived class, registers the WidgetDescriptor objects for the control.
	RegisterDesignTimeStyleSheet	Register design-time CSS stylesheet.
	RegisterDesignTimeStyleSheets	
	RegisterIncludes	
	RegisterOnSubmitStatement	

	RegisterRunTimeStylesheets	
	RegisterScriptDescriptors	
	RegisterScriptDescriptorsWithoutScriptManager	
	RegisterScriptDescriptorsWithScriptManager	
	RenderJsonDataField	
	ShowAbout	Show about message box.

[Top](#)

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

EnsureEnabledState Method

Syntax

Visual Basic (Declaration)	
<code>Public Sub EnsureEnabledState()</code>	
C#	
<code>public void EnsureEnabledState()</code>	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

GetScriptDescriptors Method

When overridden in a derived class, registers the WidgetDescriptor objects for the control.

Overload List

Overload	Description
GetScriptDescriptors()	When overridden in a derived class, registers the WidgetDescriptor objects for the control.
GetScriptDescriptors(String)	When overridden in a derived class, registers the WidgetDescriptor objects for the control.

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

GetScriptDescriptors() Method

When overridden in a derived class, registers the WidgetDescriptor objects for the control.

Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function GetScriptDescriptors() As System.Collections.Generic.IEnumerable(Of ScriptDescriptor)</pre>	
C#	
<pre>public System.Collections.Generic.IEnumerable<ScriptDescriptor> GetScriptDescriptors()</pre>	

Return Value

An enumeration of WidgetDescriptor objects.

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

[Overload List](#)

GetScriptDescriptors(String) Method

When overridden in a derived class, registers the WidgetDescriptor objects for the control.

Syntax

Visual Basic (Declaration)

```
Public Overloads Function GetScriptDescriptors( _
    ByVal targetSelector As System.String _
) As System.Collections.Generic.IEnumerable(Of ScriptDescriptor)
```

C#

```
public System.Collections.Generic.IEnumerable<ScriptDescriptor>
GetScriptDescriptors(
    System.string targetSelector
)
```

Parameters*targetSelector*

The target selector.

Return Value

An enumeration of WidgetDescriptor objects.

See Also**Reference**

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

[Overload List](#)

RegisterDesignTimeStyleSheet Method

Register design-time CSS stylesheet.

Syntax

Visual Basic (Declaration)

```
Public Sub RegisterDesignTimeStyleSheet( _
    ByVal writer As System.Web.UI.HtmlTextWriter, _
    ByVal cssResourceName As System.String _
)
```

C#

```
public void RegisterDesignTimeStyleSheet(
    System.Web.UI.HtmlTextWriter writer,
```

```
System.string cssResourceName
)
```

Parameters

writer

cssResourceName

CSS resource name.

Remarks

The *cssResourceName* is the link to an resource element.

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterDesignTimeStyleSheets Method

Syntax

Visual Basic (Declaration)

```
Public Sub RegisterDesignTimeStyleSheets( _
    ByVal writer As System.Web.UI.HtmlTextWriter _
)
```

C#

```
public void RegisterDesignTimeStyleSheets(
    System.Web.UI.HtmlTextWriter writer
)
```

Parameters

writer

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterIncludes Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterIncludes()	
C#	
public void RegisterIncludes()	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterOnSubmitStatement Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterOnSubmitStatement(_ Optional ByVal <i>callback</i> As System.String _)	
C#	
public void RegisterOnSubmitStatement(System.string <i>callback</i>)	

Parameters

callback

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterRunTimeStylesheets Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterRunTimeStylesheets()	
C#	
public void RegisterRunTimeStylesheets()	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterScriptDescriptors Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterScriptDescriptors()	
C#	
public void RegisterScriptDescriptors()	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterScriptDescriptorsWithoutScriptManager Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterScriptDescriptorsWithoutScriptManager()	
C#	
public void RegisterScriptDescriptorsWithoutScriptManager()	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RegisterScriptDescriptorsWithScriptManager Method

Syntax

Visual Basic (Declaration)	
Public Sub RegisterScriptDescriptorsWithScriptManager()	
C#	
public void RegisterScriptDescriptorsWithScriptManager()	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

RenderJsonDataField Method

Syntax

Visual Basic (Declaration)	
Public Sub RenderJsonDataField(_ ByVal <i>writer</i> As System.Web.UI.HtmlTextWriter _)	
C#	
public void RenderJsonDataField(System.Web.UI.HtmlTextWriter <i>writer</i>)	

Parameters

writer

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

ShowAbout Method

Show about message box.

Syntax

Visual Basic (Declaration)	
Public Sub ShowAbout()	
C#	
public void ShowAbout()	

See Also

Reference





[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

Properties

For a list of all members of this type, see [C1TargetControlHelper<T> members](#).

Public Properties

	Name	Description
	Control	
	JsonSerializableHelper	
	Page	
	ScriptManager	

[Top](#)

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

Control Property

Syntax

Visual Basic (Declaration)	
Public ReadOnly Property Control As T	
C#	
public T Control {get;}	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

JsonSerializableHelper Property

Syntax

Visual Basic (Declaration)	
Public ReadOnly Property JsonSerializableHelper As JsonSerializableHelper	
C#	
public JsonSerializableHelper JsonSerializableHelper {get;}	

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

Page Property

Syntax

Visual Basic (Declaration)	
Public ReadOnly Property Page As System.Web.UI.Page	
C#	

```
public System.Web.UI.Page Page {get;}
```

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

ScriptManager Property

Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property ScriptManager As System.Web.UI.ScriptManager
```

C#

```
public System.Web.UI.ScriptManager ScriptManager {get;}
```

See Also

Reference

[C1TargetControlHelper<T> Class](#)

[C1TargetControlHelper<T> Members](#)

WijChartNavigator

Object Model

WijChartNavigator

Syntax

Visual Basic (Declaration)

```
<WidgetDependenciesAttribute(System.Object[])>
```

```
Friend Class WijChartNavigator
```

```
    Inherits WijChartCore
```

C#

```
[WidgetDependencies(System.Object[])]
```

```
internal class WijChartNavigator : WijChartCore
```


Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.WijChartNavigator

See Also

Reference

[WijChartNavigator Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Overview

Object Model

WijChartNavigator

Syntax

Visual Basic (Declaration)

```
<WidgetDependenciesAttribute(System.Object[])>  
Friend Class WijChartNavigator  
    Inherits WijChartCore
```

C#

```
[WidgetDependencies(System.Object[])]  
internal class WijChartNavigator : WijChartCore
```

Inheritance Hierarchy

System.Object

C1.Web.Wijmo.Controls.WijChartNavigator

See Also

Reference


[WijChartNavigator Members](#)

[C1.Web.Wijmo.Controls Namespace](#)

Members

The following tables list the members exposed by [WijChartNavigator](#).

Public Constructors

	Name	Description
	WijChartNavigator Constructor	

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See Also

Reference

[WijChartNavigator Class](#)

[C1.Web.Wijmo.Controls Namespace](#)

WijChartNavigator Constructor

Syntax

Visual Basic (Declaration)	
Public Function New()	
C#	
public WijChartNavigator()	

See Also

Reference

[WijChartNavigator Class](#)




[WijChartNavigator Members](#)

C1.Web.Wijmo.Controls.C1Wizard Namespace


Overview

Classes

Class	Description
-------	-------------

	C1Wizard	
	C1WizardStep	Represents a single tab page in a C1WizardStep.
	C1WizardStepCollection	Represents a collection of wizard steps.

Enumerations

	Enumeration	Description
	NavButtonType	Represents the type of navigation button used with the wijwizard.

See Also

Reference

[C1.Web.Wijmo.Controls.4 Assembly](#)

Classes

C1Wizard

Object Model

C1Wizard

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.LicenseProviderAttribute()>
<System.ComponentModel.DesignerAttribute(DesignerBaseTypeName="System.ComponentModel.Design.IDesigner",
DesignerTypeName="C1.Web.Wijmo.Controls.Design.C1Wizard.C1WizardDesigner,
C1.Web.Wijmo.Controls.Design.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")>
<WidgetDependenciesAttribute(System.Object[])>
<System.Web.UI.ToolboxDataAttribute("<{0}:C1Wizard
runat=server></{0}:C1Wizard>")>
<System.Web.UI.ParseChildrenAttribute(True)>
<System.Drawing.ToolboxBitmapAttribute()>
Public Class C1Wizard
```

Inherits [C1.Web.Wijmo.Controls.C1TargetControlBase](#)

C#

```
[System.ComponentModel.LicenseProvider()]
[System.ComponentModel.Designer(DesignerBaseTypeName="System.ComponentModel.Design.IDesigner",
DesignerTypeName="C1.Web.Wijmo.Controls.Design.C1Wizard.C1WizardDesigner,
C1.Web.Wijmo.Controls.Design.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")]
[WidgetDependencies(System.Object[])]
[System.Web.UI.ToolboxData("<{0}:C1Wizard runat=server></{0}:C1Wizard>")]
[System.Web.UI.ParseChildren(true)]
[System.Drawing.ToolboxBitmap()]
public class C1Wizard : C1.Web.Wijmo.Controls.C1TargetControlBase
```

Inheritance Hierarchy

```
System.Object
  System.Web.UI.Control
    System.Web.UI.WebControls.WebControl
      C1.Web.Wijmo.Controls.C1TargetControlBase
        C1.Web.Wijmo.Controls.C1Wizard.C1Wizard
```

See Also

Reference

[C1Wizard Members](#)

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Overview

Object Model

C1Wizard

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.LicenseProviderAttribute()>
<System.ComponentModel.DesignerAttribute(DesignerBaseTypeName="System.ComponentModel.Design.IDesigner",
DesignerTypeName="C1.Web.Wijmo.Controls.Design.C1Wizard.C1WizardDesigner,
```

```

C1.Web.Wijmo.Controls.Design.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea">
<WidgetDependenciesAttribute(System.Object[])>
<System.Web.UI.ToolboxDataAttribute("<{0}:C1Wizard
runat=server></{0}:C1Wizard>")>
<System.Web.UI.ParseChildrenAttribute(True)>
<System.Drawing.ToolboxBitmapAttribute()>
Public Class C1Wizard
    Inherits C1.Web.Wijmo.Controls.C1TargetControlBase

```

C#

```

[System.ComponentModel.LicenseProvider()]
[System.ComponentModel.Designer(DesignerBaseTypeName="System.ComponentMod
el.Design.IDesigner",
DesignerTypeName="C1.Web.Wijmo.Controls.Design.C1Wizard.C1WizardDesigner,
C1.Web.Wijmo.Controls.Design.4, Version=4.0.20151.207, Culture=neutral,
PublicKeyToken=9b75583953471eea")]
[WidgetDependencies(System.Object[])]
[System.Web.UI.ToolboxData("<{0}:C1Wizard runat=server></{0}:C1Wizard>")]
[System.Web.UI.ParseChildren(true)]
[System.Drawing.ToolboxBitmap()]
public class C1Wizard : C1.Web.Wijmo.Controls.C1TargetControlBase

```

Inheritance Hierarchy

```

System.Object
    System.Web.UI.Control
        System.Web.UI.WebControls.WebControl
            C1.Web.Wijmo.Controls.C1TargetControlBase
                C1.Web.Wijmo.Controls.C1Wizard.C1Wizard

```

See Also

Reference


[C1Wizard Members](#)

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Members












The following tables list the members exposed by [C1Wizard](#).













Public Constructors
















	Name	Description
	C1Wizard Constructor	Construct a new instance of C1Wizard.














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Public Properties



	Name	Description
	AccessKey	(Inherited from System.Web.UI.WebControls.WebControl)
	ActiveIndex	Gets or sets the active index.
	AjaxOptions	Additional Ajax options to consider when loading panel content.
	AppRelativeTemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Attributes	(Inherited from System.Web.UI.WebControls.WebControl)
	AutoPlay	Determines whether panels are automatically displayed in order.
	AutoPostBack	Sets or retrieves a value that indicates whether or not the control posts back to the server each time a user interacts with the control.
	BackBtnText	A value that indicates the text of back button.
	Cache	Whether or not to cache remote wijwizard content.
	CausesValidation	Gets or sets a value indicating whether validation is performed when a active index changed.
	CDNDependencyPaths	A string array value specifies all css/js references that wijmo control depends on. (Inherited from

		C1.Web.Wijmo.Controls.C1TargetControlBase)
	CDNPath	Content Delivery Network path. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)
	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	Delay	Determines the time span between panels in autoplay mode.
	DisplayVisible	Gets or sets a value that indicates whether a server control is rendered as UI on the page. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	EnableCombinedJavaScripts	Enable JavaScripts files combined into one file. In order to combined enabled, you must register the WijmoHttpHandler in web.config. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	Enabled	Gets or sets a value indicating whether the Web server control is enabled. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	EnableTheming	(Inherited from

		System.Web.UI.WebControls.WebControl)
	EnableViewState	(Inherited from System.Web.UI.Control)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)
	HideOption	The animation option for showing the panel content.
	ID	(Inherited from System.Web.UI.Control)
	Loop	Determines whether start from the first panel when reaching the end in autoplay mode.
	NamingContainer	(Inherited from System.Web.UI.Control)
	NavButtons	Determines the type of navigation buttons used with the wijwizard.
	NextBtnText	A value that indicates the text of next button.
	OnClientAdd	This event is triggered when a panel is added.
	OnClientLoad	This event is triggered after the content of a remote panel has been loaded.
	OnClientRemove	This event is triggered when a panel is removed.
	OnClientShow	This event is triggered when a panel is shown.
	OnClientValidating	This event is triggered before moving to next panel.
	Page	(Inherited from System.Web.UI.Control)











	PanelTemplate	HTML template from which a new panel is created by adding a panel with the add method or when creating a panel for a remote panel on the fly.
	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	ShowOption	The animation option for hiding the panel content.
	ShowStepHeader	Gets or sets a value indicating whether step headers are displayed.
	Site	(Inherited from System.Web.UI.Control)
	SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
	Spinner	The HTML content of this string is shown in a panel while remote content is loading. Pass in empty string to deactivate that behavior.
	StepHeaderTemplate	HTML template for step header when a new panel is added with the add method or when creating a panel for a remote panel on the fly.
	Steps	Gets the tab step collection.
	Style	(Inherited from System.Web.UI.WebControls.WebControl)
	SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.WebControl)
	TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)













	TemplateControl	(Inherited from System.Web.UI.Control)
	TemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Theme	Name of the theme that will be used to style the widgets. Available embedded themes include: aristo, midnight, and ui-lightness. Note that only one theme can be used for the whole page at one time. Please make sure that all widget extenders have the same Theme value. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ThemeSwatch	A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
	UniqueID	(Inherited from System.Web.UI.Control)
	UseCDN	Determines whether the widget extender must load client resources from CDN (Content Delivery Network) path given by property CDNPath. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ValidateRequestMode	(Inherited from System.Web.UI.Control)
	ValidationGroup	Gets or sets the group of controls for which the wizard causes validation when it posts back to the server.
	ViewStateMode	(Inherited from System.Web.UI.Control)
	Width	(Inherited from

		System.Web.UI.WebControls.WebControl)
	WijmoControlMode	A value that indicates mode of the control, whether it is a mobile or web control. Note that only one value can be used for the whole website or project. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	WijmoCssAdapter	Indicates the control applies the theme of JQuery UI or Bootstrap. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)

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Public Methods






	Name	Description
	ApplyStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ApplyStyleSheetSkin	(Inherited from System.Web.UI.Control)
	CopyBaseAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	DataBind	(Inherited from System.Web.UI.Control)
	Dispose	(Inherited from System.Web.UI.Control)
	FindControl	(Inherited from System.Web.UI.Control)
	Focus	(Inherited from System.Web.UI.Control)
	GetProperty<V>	Gets the property value by property name. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	GetRouteUrl	Overloaded. (Inherited from System.Web.UI.Control)
	GetScriptDescriptors	When overridden in a derived class, registers the WidgetDescriptor objects for the control. (Inherited from

		C1.Web.Wijmo.Controls.C1TargetControlBase)
	GetScriptReferences	When overridden in a derived class, registers an additional script libraries for the extender control. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	GetUniqueIDRelativeTo	(Inherited from System.Web.UI.Control)
	HasControls	(Inherited from System.Web.UI.Control)
	MergeStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	RegisterDesignTimeStyleSheet	Register design time stylesheet (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	RenderBeginTag	(Inherited from System.Web.UI.WebControls.WebControl)
	RenderControl	(Inherited from System.Web.UI.Control)
	RenderEndTag	(Inherited from System.Web.UI.WebControls.WebControl)
	ResolveClientUrl	(Inherited from System.Web.UI.Control)
	ResolveUrl	(Inherited from System.Web.UI.Control)
	SetPropertyValue<V>	Sets the property value by property name. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	SetRenderMethodDelegate	(Inherited from System.Web.UI.Control)

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Public Events

	Name	Description
	ActiveIndexChanged	Raised during postback when the selected index changed.
	DataBinding	(Inherited from System.Web.UI.Control)

	Disposed	(Inherited from System.Web.UI.Control)
	Init	(Inherited from System.Web.UI.Control)
	Load	(Inherited from System.Web.UI.Control)
	PreRender	(Inherited from System.Web.UI.Control)
	Unload	(Inherited from System.Web.UI.Control)

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See Also

Reference

[C1Wizard Class](#)[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

C1Wizard Constructor

Construct a new instance of C1Wizard.

Syntax

Visual Basic (Declaration)

```
<C1DescriptionAttribute(Key="C1Wizard.Constructor",
Description="C1Wizard.Constructor")>
Public Function New()
```

C#

```
[C1Description(Key="C1Wizard.Constructor",
Description="C1Wizard.Constructor")]
public C1Wizard()
```

See Also












Reference













[C1Wizard Class](#)[C1Wizard Members](#)

















Properties












For a list of all members of this type, see [C1Wizard members](#).











Public Properties


	Name	Description
	AccessKey	(Inherited from <code>System.Web.UI.WebControls.WebControl</code>)
	ActiveIndex	Gets or sets the active index.
	AjaxOptions	Additional Ajax options to consider when loading panel content.
	AppRelativeTemplateSourceDirectory	(Inherited from <code>System.Web.UI.Control</code>)
	Attributes	(Inherited from <code>System.Web.UI.WebControls.WebControl</code>)
	AutoPlay	Determines whether panels are automatically displayed in order.
	AutoPostBack	Sets or retrieves a value that indicates whether or not the control posts back to the server each time a user interacts with the control.
	BackBtnText	A value that indicates the text of back button.
	Cache	Whether or not to cache remote wijwizard content.
	CausesValidation	Gets or sets a value indicating whether validation is performed when a active index changed.
	CDNDependencyPaths	A string array value specifies all css/js references that wijmo control depends on. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)

	CDNPath	Content Delivery Network path. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)
	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	Delay	Determines the time span between panels in autoplay mode.
	DisplayVisible	Gets or sets a value that indicates whether a server control is rendered as UI on the page. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	EnableCombinedJavaScripts	Enable JavaScripts files combined into one file. In order to combined enabled, you must register the WijmoHttpHandler in web.config. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	Enabled	Gets or sets a value indicating whether the Web server control is enabled. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	EnableTheming	(Inherited from System.Web.UI.WebControls.WebControl)

	EnableViewState	(Inherited from System.Web.UI.Control)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)
	HideOption	The animation option for showing the panel content.
	ID	(Inherited from System.Web.UI.Control)
	Loop	Determines whether start from the first panel when reaching the end in autoplay mode.
	NamingContainer	(Inherited from System.Web.UI.Control)
	NavButtons	Determines the type of navigation buttons used with the wijwizard.
	NextBtnText	A value that indicates the text of next button.
	OnClientAdd	This event is triggered when a panel is added.
	OnClientLoad	This event is triggered after the content of a remote panel has been loaded.
	OnClientRemove	This event is triggered when a panel is removed.
	OnClientShow	This event is triggered when a panel is shown.
	OnClientValidating	This event is triggered before moving to next panel.
	Page	(Inherited from System.Web.UI.Control)
	PanelTemplate	HTML template from which a new panel is created by adding a panel with the add method or when

		creating a panel for a remote panel on the fly.
	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	ShowOption	The animation option for hiding the panel content.
	ShowStepHeader	Gets or sets a value indicating whether step headers are displayed.
	Site	(Inherited from System.Web.UI.Control)
	SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
	Spinner	The HTML content of this string is shown in a panel while remote content is loading. Pass in empty string to deactivate that behavior.
	StepHeaderTemplate	HTML template for step header when a new panel is added with the add method or when creating a panel for a remote panel on the fly.
	Steps	Gets the tab step collection.
	Style	(Inherited from System.Web.UI.WebControls.WebControl)
	SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.WebControl)
	TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)
	TemplateControl	(Inherited from System.Web.UI.Control)
	TemplateSourceDirectory	(Inherited from System.Web.UI.Control)

	Theme	Name of the theme that will be used to style the widgets. Available embedded themes include: aristo, midnight, and ui-lightness. Note that only one theme can be used for the whole page at one time. Please make sure that all widget extenders have the same Theme value. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ThemeSwatch	A value that indicates the theme swatch of the control, this property only works when WijmoControlMode property is Mobile. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
	UniqueID	(Inherited from System.Web.UI.Control)
	UseCDN	Determines whether the widget extender must load client resources from CDN (Content Delivery Network) path given by property CDNPath. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	ValidateRequestMode	(Inherited from System.Web.UI.Control)
	ValidationGroup	Gets or sets the group of controls for which the wizard causes validation when it posts back to the server.
	ViewStateMode	(Inherited from System.Web.UI.Control)
	Width	(Inherited from System.Web.UI.WebControls.WebControl)
	WijmoControlMode	A value that indicates mode of the control, whether it is a mobile or web control. Note that only one value can be used for the whole website or project.

		(Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)
	WijmoCssAdapter	Indicates the control applies the theme of JQuery UI or Bootstrap. (Inherited from C1.Web.Wijmo.Controls.C1TargetControlBase)

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See Also

Reference

[C1Wizard Class](#)

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

ActiveIndex Property

Gets or sets the active index.

Syntax

Visual Basic (Declaration)	
<pre><WidgetOptionAttribute()> <System.ComponentModel.DefaultValueAttribute()> <C1DescriptionAttribute(Key="C1Wizard.ActiveIndex", Description="Gets or sets the active index.")> Public Property ActiveIndex As System.Integer</pre>	
C#	
<pre>[WidgetOption()] [System.ComponentModel.DefaultValue()] [C1Description(Key="C1Wizard.ActiveIndex", Description="Gets or sets the active index.")] public System.int ActiveIndex {get; set;}</pre>	

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

AjaxOptions Property

Additional Ajax options to consider when loading panel content.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.NotifyParentPropertyAttribute(True)>
<System.Web.UI.PersistencemodeAttribute(Persistencemode.InnerProperty)>
<TypeConverterAttribute("System.ComponentModel.ExpandableObjectConverter,
System, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")>
<WidgetOptionAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.AjaxOptions", Description="Additional
Ajax options to consider when loading panel content.")>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
zationVisibility.Content)>
Public Property AjaxOptions As AjaxSettings
```

C#

```
[System.ComponentModel.NotifyParentProperty(true)]
[System.Web.UI.Persistencemode(Persistencemode.InnerProperty)]
[TypeConverter("System.ComponentModel.ExpandableObjectConverter, System,
Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")]
[WidgetOption()]
[C1Description(Key="C1Wizard.AjaxOptions", Description="Additional Ajax
options to consider when loading panel content.")]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Content)]
public AjaxSettings AjaxOptions {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

AutoPlay Property

Determines whether panels are automatically displayed in order.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.AutoPlay", Description="Determines
whether panels are automatically displayed in order.")>
<WidgetOptionAttribute()>
Public Property AutoPlay As System.Boolean
```

C#

```
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.AutoPlay", Description="Determines whether
panels are automatically displayed in order.")]
[WidgetOption()]
public System.bool AutoPlay {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

AutoPostBack Property

Sets or retrieves a value that indicates whether or not the control posts back to the server each time a user interacts with the control.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.AutoPostBack", Description="Indicates
whether or not the control posts back to the server each time a user
interacts with the control.")>
<LayoutAttribute(LayoutType.Behavior)>
Public Property AutoPostBack As System.Boolean
```

C#

```
[C1Category("Behavior")]
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.AutoPostBack", Description="Indicates whether or
not the control posts back to the server each time a user interacts with the
```

```
control."])
[Layout(LayoutType.Behavior)]
public System.bool AutoPostBack {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

BackBtnText Property

A value that indicates the text of back button.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Appearance")>
<System.ComponentModel.DefaultValueAttribute()>
<LayoutAttribute(LayoutType.Appearance)>
<C1DescriptionAttribute(Key="C1Wizard.BackBtnTextDescription", Description="A
value that indicates the text of back button.")>
<WidgetOptionAttribute()>
Public Property BackBtnText As System.String
```

C#

```
[C1Category("Appearance")]
[System.ComponentModel.DefaultValue()]
[Layout(LayoutType.Appearance)]
[C1Description(Key="C1Wizard.BackBtnTextDescription", Description="A value
that indicates the text of back button.")]
[WidgetOption()]
public System.string BackBtnText {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

Cache Property

Whether or not to cache remote wijwizard content.

Syntax

Visual Basic (Declaration)

```
<C1DescriptionAttribute(Key="C1Wizard.Cache", Description="Whether or not to
cache remote wijwizard content.")>
<System.ComponentModel.DefaultValueAttribute()>
<WidgetOptionAttribute()>
Public Property Cache As System.Boolean
```

C#

```
[C1Description(Key="C1Wizard.Cache", Description="Whether or not to cache
remote wijwizard content.")]
[System.ComponentModel.DefaultValue()]
[WidgetOption()]
public System.bool Cache {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

CausesValidation Property

Gets or sets a value indicating whether validation is performed when a active index changed.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.CausesValidation", Description="Gets or
sets a value indicating whether validation is performed when a active index
changed.")>
<LayoutAttribute(LayoutType.Behavior)>
Public Overridable Property CausesValidation As System.Boolean
```

C#

```
[C1Category("Behavior")]
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.CausesValidation", Description="Gets or sets a
```

```
value indicating whether validation is performed when a active index
changed.")]
[Layout(LayoutType.Behavior)]
public virtual System.bool CausesValidation {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

Delay Property

Determines the time span between panels in autoplay mode.

Syntax

Visual Basic (Declaration)	
<pre><WidgetOptionAttribute()> <System.ComponentModel.DefaultValueAttribute()> <C1DescriptionAttribute(Key="C1Wizard.Delay", Description="Determines the time span between panels in autoplay mode.")> Public Property Delay As System.Integer</pre>	
C#	
<pre>[WidgetOption()] [System.ComponentModel.DefaultValue()] [C1Description(Key="C1Wizard.Delay", Description="Determines the time span between panels in autoplay mode.")] public System.int Delay {get; set;}</pre>	

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

HideOption Property

The animation option for showing the panel content.

Syntax

Visual Basic (Declaration)

```

<TypeConverterAttribute("System.ComponentModel.ExpandableObjectConverter,
System, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")>
<System.ComponentModel.NotifyParentPropertyAttribute(True)>
<System.Web.UI.PersistencemodeAttribute(PersistenceMode.InnerProperty)>
<C1DescriptionAttribute(Key="C1Wizard.HideOption", Description="The animation
option for showing the panel content.")>
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeriali
zationVisibility.Content)>
<WidgetOptionAttribute()>
Public Property HideOption As BlindOption

```

C#

```

[TypeConverter("System.ComponentModel.ExpandableObjectConverter, System,
Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")]
[System.ComponentModel.NotifyParentProperty(true)]
[System.Web.UI.Persistencemode(PersistenceMode.InnerProperty)]
[C1Description(Key="C1Wizard.HideOption", Description="The animation
option for showing the panel content.")]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializat
ionVisibility.Content)]
[WidgetOption()]
public BlindOption HideOption {get; set;}

```

See Also

Reference

[C1Wizard Class](#)[C1Wizard Members](#)

Loop Property

Determines whether start from the first panel when reaching the end in autoplay mode.

Syntax

Visual Basic (Declaration)

```

<System.ComponentModel.DefaultValueAttribute()>
<WidgetOptionAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.Loop", Description="Determines whether
start from the first panel when reaching the end in autoplay mode.")>

```

Public Property Loop As System.Boolean

C#

<pre>[System.ComponentModel.DefaultValue()] [WidgetOption()] [C1Description(Key="C1Wizard.Loop", Description="Determines whether start from the first panel when reaching the end in autoplay mode.")] public System.bool Loop {get; set;}</pre>

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

NavButtons Property

Determines the type of navigation buttons used with the wijwizard.

Syntax

Visual Basic (Declaration)

<pre><WidgetOptionAttribute()> <System.ComponentModel.DefaultValueAttribute()> <C1DescriptionAttribute(Key="C1Wizard.NavButtons", Description="Determines the type of navigation buttons used with the wijwizard.")> Public Property NavButtons As NavButtonType</pre>

C#

<pre>[WidgetOption()] [System.ComponentModel.DefaultValue()] [C1Description(Key="C1Wizard.NavButtons", Description="Determines the type of navigation buttons used with the wijwizard.")] public NavButtonType NavButtons {get; set;}</pre>

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

NextBtnText Property

A value that indicates the text of next button.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Appearance")>
<LayoutAttribute(LayoutType.Appearance)>
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.NextBtnTextDescription", Description="A
value that indicates the text of next button.")>
<WidgetOptionAttribute()>
Public Property NextBtnText As System.String
```

C#

```
[C1Category("Appearance")]
[Layout(LayoutType.Appearance)]
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.NextBtnTextDescription", Description="A value
that indicates the text of next button.")]
[WidgetOption()]
public System.string NextBtnText {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

OnClientAdd Property

This event is triggered when a panel is added.

Syntax

Visual Basic (Declaration)

```
<WidgetOptionAttribute()>
<WidgetEventAttribute()>
<C1CategoryAttribute("Client-Side Events")>
<C1DescriptionAttribute(Key="C1Wizard.OnClientAdd", Description="This event
is triggered when a panel is added.")>
```

```
<System.ComponentModel.DefaultValueAttribute(>
Public Property OnClientAdd As System.String
```

C#

```
[WidgetOption()]
[WidgetEvent()]
[C1Category("Client-Side Events")]
[C1Description(Key="C1Wizard.OnClientAdd", Description="This event is
triggered when a panel is added.")]
[System.ComponentModel.DefaultValue()]
public System.string OnClientAdd {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

OnClientLoad Property

This event is triggered after the content of a remote panel has been loaded.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute(>
<WidgetEventAttribute(>
<WidgetOptionAttribute(>
<C1DescriptionAttribute(Key="C1Wizard.OnClientLoad", Description="This event
is triggered after the content of a remote panel has been loaded.")>
<C1CategoryAttribute("Client-Side Events")>
Public Property OnClientLoad As System.String
```

C#

```
[System.ComponentModel.DefaultValue()]
[WidgetEvent()]
[WidgetOption()]
[C1Description(Key="C1Wizard.OnClientLoad", Description="This event is
triggered after the content of a remote panel has been loaded.")]
[C1Category("Client-Side Events")]
public System.string OnClientLoad {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

OnClientRemove Property

This event is triggered when a panel is removed.

Syntax

Visual Basic (Declaration)

```
<C1DescriptionAttribute(Key="C1Wizard.OnClientRemove", Description="This event is triggered when a panel is removed.")>
<WidgetOptionAttribute()>
<WidgetEventAttribute()>
<System.ComponentModel.DefaultValueAttribute()>
<C1CategoryAttribute("Client-Side Events")>
Public Property OnClientRemove As System.String
```

C#

```
[C1Description(Key="C1Wizard.OnClientRemove", Description="This event is triggered when a panel is removed.")]
[WidgetOption()]
[WidgetEvent()]
[System.ComponentModel.DefaultValue()]
[C1Category("Client-Side Events")]
public System.string OnClientRemove {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

OnClientShow Property

This event is triggered when a panel is shown.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.OnClientShow", Description="This event
is triggered when a panel is shown.")>
<C1CategoryAttribute("Client-Side Events")>
<WidgetOptionAttribute()>
<WidgetEventAttribute()>
Public Property OnClientShow As System.String
```

C#

```
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.OnClientShow", Description="This event is
triggered when a panel is shown.")]
[C1Category("Client-Side Events")]
[WidgetOption()]
[WidgetEvent()]
public System.string OnClientShow {get; set;}
```

See Also

Reference

[C1Wizard Class](#)[C1Wizard Members](#)

OnClientValidating Property

This event is triggered before moving to next panel.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.OnClientValidating", Description="This
event is triggered before moving to next panel.")>
<C1CategoryAttribute("Client-Side Events")>
<WidgetOptionAttribute()>
<WidgetEventAttribute()>
Public Property OnClientValidating As System.String
```

C#

```
[System.ComponentModel.DefaultValue()]
```

```
[C1Description(Key="C1Wizard.OnClientValidating", Description="This event is
triggered before moving to next panel.")]
[C1Category("Client-Side Events")]
[WidgetOption()]
[WidgetEvent()]
public System.string OnClientValidating {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

PanelTemplate Property

HTML template from which a new panel is created by adding a panel with the add method or when creating a panel for a remote panel on the fly.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.PanelTemplate", Description="HTML
template from which a new panel is created by adding a panel with the add
method or when creating a panel for a remote panel on the fly.")>
Public Property PanelTemplate As System.String
```

C#

```
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.PanelTemplate", Description="HTML template from
which a new panel is created by adding a panel with the add method or when
creating a panel for a remote panel on the fly.")]
public System.string PanelTemplate {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

ShowOption Property

The animation option for hiding the panel content.

Syntax

Visual Basic (Declaration)

```
<System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSerializationVisibility.Content)>
<C1DescriptionAttribute(Key="C1Wizard.ShowOption", Description="The animation option for hiding the panel content.")>
<System.Web.UI.PersistencemodeAttribute(PersistenceMode.InnerProperty)>
<TypeConverterAttribute("System.ComponentModel.ExpandableObjectConverter, System, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")>
<WidgetOptionAttribute()>
<System.ComponentModel.NotifyParentPropertyAttribute(True)>
Public Property ShowOption As BlindOption
```

C#

```
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializationVisibility.Content)]
[C1Description(Key="C1Wizard.ShowOption", Description="The animation option for hiding the panel content.")]
[System.Web.UI.Persistencemode(PersistenceMode.InnerProperty)]
[TypeConverter("System.ComponentModel.ExpandableObjectConverter, System, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089")]
[WidgetOption()]
[System.ComponentModel.NotifyParentProperty(true)]
public BlindOption ShowOption {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

ShowStepHeader Property

Gets or sets a value indicating whether step headers are displayed.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<LayoutAttribute(LayoutType.Behavior)>
```



```
<System.ComponentModel.DefaultValueAttribute()>
<C1DescriptionAttribute(Key="C1Wizard.ShowStepHeader", Description="Gets or
sets a value indicating whether step headers are displayed.")>
Public Overridable Property ShowStepHeader As System.Boolean
```

C#

```
[C1Category("Behavior")]
[Layout(LayoutType.Behavior)]
[System.ComponentModel.DefaultValue()]
[C1Description(Key="C1Wizard.ShowStepHeader", Description="Gets or sets a
value indicating whether step headers are displayed.")]
public virtual System.bool ShowStepHeader {get; set;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

Spinner Property

The HTML content of this string is shown in a panel while remote content is loading. Pass in empty string to deactivate that behavior.

Syntax

Visual Basic (Declaration)

```
<C1DescriptionAttribute(Key="C1Wizard.Spinner", Description="The HTML content
of this string is shown in a panel while remote content is loading.")>
<System.ComponentModel.DefaultValueAttribute()>
Public Property Spinner As System.String
```

C#

```
[C1Description(Key="C1Wizard.Spinner", Description="The HTML content of this
string is shown in a panel while remote content is loading.")]
[System.ComponentModel.DefaultValue()]
public System.string Spinner {get; set;}
```

See Also

Reference

[C1Wizard Class](#)[C1Wizard Members](#)

StepHeaderTemplate Property

HTML template for step header when a new panel is added with the add method or when creating a panel for a remote panel on the fly.

Syntax

Visual Basic (Declaration)	
<pre><C1DescriptionAttribute(Key="C1Wizard.StepHeaderTemplate", Description="HTML template for step header when a new panel is added with the add method or when creating a panel for a remote panel on the fly.")> <System.ComponentModel.DefaultValueAttribute()> Public Property StepHeaderTemplate As System.String</pre>	
C#	
<pre>[C1Description(Key="C1Wizard.StepHeaderTemplate", Description="HTML template for step header when a new panel is added with the add method or when creating a panel for a remote panel on the fly.")] [System.ComponentModel.DefaultValue()] public System.string StepHeaderTemplate {get; set;}</pre>	

See Also

Reference

[C1Wizard Class](#)[C1Wizard Members](#)

Steps Property

Gets the tab step collection.

Syntax

Visual Basic (Declaration)	
<pre><System.Web.UI.PersistenceModeAttribute(PersistenceMode.InnerProperty)> <System.ComponentModel.DesignerSerializationVisibilityAttribute(DesignerSeria lizationVisibility.Content)> <System.ComponentModel.BrowsableAttribute(False)> Public ReadOnly Property Steps As C1WizardStepCollection</pre>	

C#

```
[System.Web.UI.PersistenceMode(PersistenceMode.InnerProperty)]
[System.ComponentModel.DesignerSerializationVisibility(DesignerSerializationVisibility.Content)]
[System.ComponentModel.Browsable(false)]
public C1WizardStepCollection Steps {get;}
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

ValidationGroup Property

Gets or sets the group of controls for which the wizard causes validation when it posts back to the server.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<System.ComponentModel.BindableAttribute(Bindable=True,
Direction=BindingDirection.OneWay)>
<C1DescriptionAttribute(Key="C1Wizard.ValidationGroup", Description="Gets or
sets the group of controls for which the wizard causes validation when it
posts back to the server.")>
<LayoutAttribute(LayoutType.Behavior)>
<System.ComponentModel.DefaultValueAttribute()>
Public Property ValidationGroup As System.String
```

C#

```
[C1Category("Behavior")]
[System.ComponentModel.Bindable(Bindable=true,
Direction=BindingDirection.OneWay)]
[C1Description(Key="C1Wizard.ValidationGroup", Description="Gets or sets the
group of controls for which the wizard causes validation when it posts back
to the server.")]
[Layout(LayoutType.Behavior)]
[System.ComponentModel.DefaultValue()]
public System.string ValidationGroup {get; set;}
```

See Also

Reference








[C1Wizard Class](#)

[C1Wizard Members](#)

Events

For a list of all members of this type, see [C1Wizard members](#).

Public Events

	Name	Description
	ActiveIndexChanged	Raised during postback when the selected index changed.
	DataBinding	(Inherited from System.Web.UI.Control)
	Disposed	(Inherited from System.Web.UI.Control)
	Init	(Inherited from System.Web.UI.Control)
	Load	(Inherited from System.Web.UI.Control)
	PreRender	(Inherited from System.Web.UI.Control)
	Unload	(Inherited from System.Web.UI.Control)

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See Also

Reference

[C1Wizard Class](#)

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

ActiveIndexChanged Event

Raised during postback when the selected index changed.

Syntax

Visual Basic (Declaration)

```
<C1CategoryAttribute("Behavior")>
<C1DescriptionAttribute(Key="C1Wizard.ActiveIndexChanged",
Description="Raised during postback when the selected index changed.")>
Public Event ActiveIndexChanged As System.EventHandler
```

C#

```
[C1Category("Behavior")]
[C1Description(Key="C1Wizard.ActiveIndexChanged", Description="Raised during
postback when the selected index changed.")]
public event System.EventHandler ActiveIndexChanged
```

See Also

Reference

[C1Wizard Class](#)

[C1Wizard Members](#)

C1WizardStep

Represents a single tab page in a C1WizardStep.

Object Model

C1WizardStep

Syntax

Visual Basic (Declaration)

```
<System.Web.UI.PersistChildrenAttribute(Persist=True,
UsesCustomPersistence=False)>
<System.ComponentModel.ToolboxItemAttribute(ToolboxItemType=,
ToolboxItemTypeName="")>
<System.Web.UI.ParseChildrenAttribute()>
Public Class C1WizardStep
    Inherits System.Web.UI.WebControls.Panel
```

C#

```
[System.Web.UI.PersistChildren(Persist=true, UsesCustomPersistence=false)]
[System.ComponentModel.ToolboxItem(ToolboxItemType=, ToolboxItemTypeName="")]
```

```
[System.Web.UI.ParseChildren()]
public class C1WizardStep : System.Web.UI.WebControls.Panel
```

Inheritance Hierarchy

```
System.Object
  System.Web.UI.Control
    System.Web.UI.WebControls.WebControl
      System.Web.UI.WebControls.Panel
        C1.Web.Wijmo.Controls.C1Wizard.C1WizardStep
```

See Also

Reference

[C1WizardStep Members](#)

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Overview

Represents a single tab page in a C1WizardStep.

Object Model

C1WizardStep

Syntax

Visual Basic (Declaration)

```
<System.Web.UI.PersistChildrenAttribute(Persist=True,
UsesCustomPersistence=False)>
<System.ComponentModel.ToolboxItemAttribute(ToolboxItemType=,
ToolboxItemTypeName="")>
<System.Web.UI.ParseChildrenAttribute()>
Public Class C1WizardStep
    Inherits System.Web.UI.WebControls.Panel
```

C#

```
[System.Web.UI.PersistChildren(Persist=true, UsesCustomPersistence=false)]
[System.ComponentModel.ToolboxItem(ToolboxItemType=, ToolboxItemTypeName="")]
[System.Web.UI.ParseChildren()]
public class C1WizardStep : System.Web.UI.WebControls.Panel
```

Inheritance Hierarchy

System.Object
 System.Web.UI.Control
 System.Web.UI.WebControls.WebControl
 System.Web.UI.WebControls.Panel
C1.Web.Wijmo.Controls.C1Wizard.C1WizardStep

See Also


Reference

[C1WizardStep Members](#)
[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Members







The following tables list the members exposed by [C1WizardStep](#).















Public Constructors

















	Name	Description
	C1WizardStep Constructor	Constructor of the C1WizardStep class.












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Public Properties

	Name	Description
	AccessKey	(Inherited from System.Web.UI.WebControls.WebControl)
	AppRelativeTemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Attributes	(Inherited from System.Web.UI.WebControls.WebControl)
	BackColor	(Inherited from System.Web.UI.WebControls.WebControl)
	BackImageUrl	(Inherited from System.Web.UI.WebControls.Panel)
	BorderColor	(Inherited from





		System.Web.UI.WebControls.WebControl)
	BorderStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	BorderWidth	(Inherited from System.Web.UI.WebControls.WebControl)
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)
	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	DefaultButton	(Inherited from System.Web.UI.WebControls.Panel)
	Description	Gets or sets the description displayed on the wizard tab.
	Direction	(Inherited from System.Web.UI.WebControls.Panel)
	Enabled	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableTheming	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableViewState	(Inherited from System.Web.UI.Control)














	Font	(Inherited from System.Web.UI.WebControls.WebControl)
	ForeColor	(Inherited from System.Web.UI.WebControls.WebControl)
	GroupingText	(Inherited from System.Web.UI.WebControls.Panel)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)
	HorizontalAlign	(Inherited from System.Web.UI.WebControls.Panel)
	ID	(Inherited from System.Web.UI.Control)
	NamingContainer	(Inherited from System.Web.UI.Control)
	Page	(Inherited from System.Web.UI.Control)
	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	ScrollBars	(Inherited from System.Web.UI.WebControls.Panel)
	Site	(Inherited from System.Web.UI.Control)
	SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
	Style	(Inherited from System.Web.UI.WebControls.WebControl)
	SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.Panel)

	TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)
	TemplateControl	(Inherited from System.Web.UI.Control)
	TemplateSourceDirectory	(Inherited from System.Web.UI.Control)
	Title	Gets or sets the title displayed on the wizard tab.
	ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
	UniqueID	(Inherited from System.Web.UI.Control)
	ValidateRequestMode	(Inherited from System.Web.UI.Control)
	ViewStateMode	(Inherited from System.Web.UI.Control)
	Visible	(Inherited from System.Web.UI.Control)
	Width	(Inherited from System.Web.UI.WebControls.WebControl)
	Wrap	(Inherited from System.Web.UI.WebControls.Panel)

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Public Methods



	Name	Description
	ApplyStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ApplyStyleSheetSkin	(Inherited from System.Web.UI.Control)
	CopyBaseAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	DataBind	(Inherited from System.Web.UI.Control)

	Dispose	(Inherited from System.Web.UI.Control)
	FindControl	(Inherited from System.Web.UI.Control)
	Focus	(Inherited from System.Web.UI.Control)
	GetRouteUrl	Overloaded. (Inherited from System.Web.UI.Control)
	GetUniqueIDRelativeTo	(Inherited from System.Web.UI.Control)
	HasControls	(Inherited from System.Web.UI.Control)
	MergeStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	RenderBeginTag	(Inherited from System.Web.UI.WebControls.Panel)
	RenderControl	(Inherited from System.Web.UI.Control)
	RenderEndTag	(Inherited from System.Web.UI.WebControls.Panel)
	ResolveClientUrl	(Inherited from System.Web.UI.Control)
	ResolveUrl	(Inherited from System.Web.UI.Control)
	SetRenderMethodDelegate	(Inherited from System.Web.UI.Control)

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Public Events

	Name	Description
	DataBinding	(Inherited from System.Web.UI.Control)
	Disposed	(Inherited from System.Web.UI.Control)
	Init	(Inherited from System.Web.UI.Control)
	Load	(Inherited from System.Web.UI.Control)

	PreRender	(Inherited from System.Web.UI.Control)
	Unload	(Inherited from System.Web.UI.Control)

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See Also

Reference

[C1WizardStep Class](#)[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

C1WizardStep Constructor

Constructor of the C1WizardStep class.

Syntax

Visual Basic (Declaration)	
Public Function New()	
C#	
public C1WizardStep()	

See Also



Reference
















[C1WizardStep Class](#)[C1WizardStep Members](#)

















Properties















For a list of all members of this type, see [C1WizardStep members](#).

Public Properties

	Name	Description
	AccessKey	(Inherited from System.Web.UI.WebControls.WebControl)
	AppRelativeTemplateSourceDirectory	(Inherited from System.Web.UI.Control)

	Attributes	(Inherited from System.Web.UI.WebControls.WebControl)
	BackColor	(Inherited from System.Web.UI.WebControls.WebControl)
	BackImageUrl	(Inherited from System.Web.UI.WebControls.Panel)
	BorderColor	(Inherited from System.Web.UI.WebControls.WebControl)
	BorderStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	BorderWidth	(Inherited from System.Web.UI.WebControls.WebControl)
	ClientID	(Inherited from System.Web.UI.Control)
	ClientIDMode	(Inherited from System.Web.UI.Control)
	Controls	(Inherited from System.Web.UI.Control)
	ControlStyle	(Inherited from System.Web.UI.WebControls.WebControl)
	ControlStyleCreated	(Inherited from System.Web.UI.WebControls.WebControl)
	CssClass	(Inherited from System.Web.UI.WebControls.WebControl)
	DefaultButton	(Inherited from System.Web.UI.WebControls.Panel)
	Description	Gets or sets the description displayed on the wizard tab.
	Direction	(Inherited from System.Web.UI.WebControls.Panel)

	Enabled	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableTheming	(Inherited from System.Web.UI.WebControls.WebControl)
	EnableViewState	(Inherited from System.Web.UI.Control)
	Font	(Inherited from System.Web.UI.WebControls.WebControl)
	ForeColor	(Inherited from System.Web.UI.WebControls.WebControl)
	GroupingText	(Inherited from System.Web.UI.WebControls.Panel)
	HasAttributes	(Inherited from System.Web.UI.WebControls.WebControl)
	Height	(Inherited from System.Web.UI.WebControls.WebControl)
	HorizontalAlign	(Inherited from System.Web.UI.WebControls.Panel)
	ID	(Inherited from System.Web.UI.Control)
	NamingContainer	(Inherited from System.Web.UI.Control)
	Page	(Inherited from System.Web.UI.Control)
	Parent	(Inherited from System.Web.UI.Control)
	RenderingCompatibility	(Inherited from System.Web.UI.Control)
	ScrollBars	(Inherited from System.Web.UI.WebControls.Panel)
	Site	(Inherited from System.Web.UI.Control)

 SkinID	(Inherited from System.Web.UI.WebControls.WebControl)
 Style	(Inherited from System.Web.UI.WebControls.WebControl)
 SupportsDisabledAttribute	(Inherited from System.Web.UI.WebControls.Panel)
 TabIndex	(Inherited from System.Web.UI.WebControls.WebControl)
 TemplateControl	(Inherited from System.Web.UI.Control)
 TemplateSourceDirectory	(Inherited from System.Web.UI.Control)
 Title	Gets or sets the title displayed on the wizard tab.
 ToolTip	(Inherited from System.Web.UI.WebControls.WebControl)
 UniqueID	(Inherited from System.Web.UI.Control)
 ValidateRequestMode	(Inherited from System.Web.UI.Control)
 ViewStateMode	(Inherited from System.Web.UI.Control)
 Visible	(Inherited from System.Web.UI.Control)
 Width	(Inherited from System.Web.UI.WebControls.WebControl)
 Wrap	(Inherited from System.Web.UI.WebControls.Panel)

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See Also

Reference

[C1WizardStep Class](#)[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Description Property

Gets or sets the description displayed on the wizard tab.

Syntax

Visual Basic (Declaration)	
<pre><System.ComponentModel.LocalizableAttribute(True)> <System.ComponentModel.DefaultValueAttribute()> <C1DescriptionAttribute(Key="C1WizardStep.Description", Description="C1WizardStep.Description")> Public Property Description As System.String</pre>	
C#	
<pre>[System.ComponentModel.Localizable(true)] [System.ComponentModel.DefaultValue()] [C1Description(Key="C1WizardStep.Description", Description="C1WizardStep.Description")] public System.string Description {get; set;}</pre>	

See Also

Reference

[C1WizardStep Class](#)[C1WizardStep Members](#)

Title Property

Gets or sets the title displayed on the wizard tab.

Syntax

Visual Basic (Declaration)	
<pre><C1DescriptionAttribute(Key="C1WizardStep.Title", Description="C1WizardStep.Title")> <System.ComponentModel.LocalizableAttribute(True)> <System.ComponentModel.DefaultValueAttribute()> Public Property Title As System.String</pre>	
C#	


```
[C1Description(Key="C1WizardStep.Title", Description="C1WizardStep.Title")]
[System.ComponentModel.Localizable(true)]
[System.ComponentModel.DefaultValue()]
public System.string Title {get; set;}
```

See Also

Reference

[C1WizardStep Class](#)

[C1WizardStep Members](#)

C1WizardStepCollection

Represents a collection of wizard steps.

Object Model

C1WizardStepCollection

Syntax

Visual Basic (Declaration)

```
<EditorAttribute(EditorBaseTypeName="System.Drawing.Design.UITypeEditor,
System.Drawing",
EditorTypeName="System.Windows.Forms.Design.CollectionEditor,
System.Design")>
Public Class C1WizardStepCollection
    Inherits System.Web.UI.ControlCollection
```

C#

```
[Editor(EditorBaseTypeName="System.Drawing.Design.UITypeEditor,
System.Drawing",
EditorTypeName="System.Windows.Forms.Design.CollectionEditor,
System.Design")]
public class C1WizardStepCollection : System.Web.UI.ControlCollection
```

Inheritance Hierarchy

System.Object

System.Web.UI.ControlCollection

C1.Web.Wijmo.Controls.C1Wizard.C1WizardStepCollection

See Also

Reference

[C1WizardStepCollection Members](#)
[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Overview

Represents a collection of wizard steps.

Object Model

C1WizardStepCollection

Syntax

Visual Basic (Declaration)

```
<EditorAttribute(EditorBaseTypeName="System.Drawing.Design.UITypeEditor,
System.Drawing",
EditorTypeName="System.Windows.Forms.Design.CollectionEditor,
System.Design")>
Public Class C1WizardStepCollection
    Inherits System.Web.UI.ControlCollection
```

C#

```
[Editor(EditorBaseTypeName="System.Drawing.Design.UITypeEditor,
System.Drawing",
EditorTypeName="System.Windows.Forms.Design.CollectionEditor,
System.Design")]
public class C1WizardStepCollection : System.Web.UI.ControlCollection
```

Inheritance Hierarchy

```
System.Object
    System.Web.UI.ControlCollection
        C1.Web.Wijmo.Controls.C1Wizard.C1WizardStepCollection
```

See Also


Reference

[C1WizardStepCollection Members](#)
[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

Members






The following tables list the members exposed by [C1WizardStepCollection](#).

Public Constructors

	Name	Description
	C1WizardStepCollection Constructor	Creates an instance of C1WizardStepCollection class.






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Public Properties

	Name	Description
	Count	(Inherited from System.Web.UI.ControlCollection)
	IsReadOnly	(Inherited from System.Web.UI.ControlCollection)
	IsSynchronized	(Inherited from System.Web.UI.ControlCollection)
	Item	(Inherited from System.Web.UI.ControlCollection)
	SyncRoot	(Inherited from System.Web.UI.ControlCollection)

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Public Methods

	Name	Description
	Add	(Inherited from System.Web.UI.ControlCollection)
	AddAt	(Inherited from System.Web.UI.ControlCollection)
	Clear	(Inherited from System.Web.UI.ControlCollection)
	Contains	(Inherited from System.Web.UI.ControlCollection)
	CopyTo	(Inherited from System.Web.UI.ControlCollection)

	IndexOf	(Inherited from System.Web.UI.ControlCollection)
	Remove	(Inherited from System.Web.UI.ControlCollection)
	RemoveAt	(Inherited from System.Web.UI.ControlCollection)

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See Also

Reference

[C1WizardStepCollection Class](#)[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)

C1WizardStepCollection Constructor

Creates an instance of C1WizardStepCollection class.

Syntax

Visual Basic (Declaration)	
<pre>Public Function New(_ ByVal owner As C1Wizard _)</pre>	
C#	
<pre>public C1WizardStepCollection(C1Wizard owner)</pre>	

Parameters

owner

The owner of this collection.

See Also

Reference

[C1WizardStepCollection Class](#)[C1WizardStepCollection Members](#)

Enumerations

NavButtonType

Represents the type of navigation button used with the wijwizard.

Syntax

Visual Basic (Declaration)	
<pre>Public Enum NavButtonType Inherits System.Enum</pre>	
C#	
<pre>public enum NavButtonType : System.Enum</pre>	

Members

Member	Description
Auto	
Common	
Edge	
None	

Inheritance Hierarchy

System.Object
 System.ValueType
 System.Enum
 C1.Web.Wijmo.Controls.C1Wizard.NavButtonType

See Also

Reference

[C1.Web.Wijmo.Controls.C1Wizard Namespace](#)