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ComponentOne

# Toolbar for WPF and Silverlight

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<div data-bbox="510 1386 564 1447" data-label="Image"> </div> <div data-bbox="462 1444 609 1476" data-label="Text"> <p>WPF.Tiles.pdf</p> </div>	
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# Toolbar for WPF and Silverlight

## Overview

Create custom toolbars to provide additional navigation in your application with **Toolbar for WPF and Silverlight**. **Toolbar for WPF and Silverlight** provides items (such as links, custom content, and separators) and groups, giving you the flexibility to place almost any control in the toolbar.

## See Also

[Help with WPF and Silverlight Edition](#)

## Help with WPF and Silverlight Edition

- For information on installing **ComponentOne Studio WPF Edition**, licensing, technical support, namespaces and creating a project with the control, please visit [Getting Started with WPF Edition](#).
- For information on installing **ComponentOne Studio Silverlight Edition**, licensing, technical support, namespaces and creating a project with the control, please visit [Getting Started with Silverlight Edition](#).

## Key Features

**Toolbar for WPF and Silverlight** allows you to create customized, rich applications. Make the most of **Toolbar for WPF and Silverlight** by taking advantage of the following key features:

- **Tabs and Groups**  
Organize related commands together using tabs and groups. For example, group similar toolbar buttons such as those relating to the Font or the Clipboard. You can label each tab and group to best describe the commands within and the actions they perform.  
For more information see [Toolbar Elements](#).
- **Ribbon-like Features**  
[C1Toolbar](#) has built-in Microsoft Ribbon-like features including collapse, help and dialog launcher buttons.
- **Lightweight ToolbarStrip**  
Create a lightweight [C1ToolbarStrip](#) that can be used separately, for simple scenarios.
- **Styled Buttons and Drop-downs**  
The **C1Toolbar** control is a container that supports any UIElements. To make toolbar creation easy, **C1Toolbar** includes several types of controls to place inside **C1ToolbarStrip**, including buttons, toggle buttons, separators and drop-down controls.



Attach event handlers or take advantage of the commanding framework to add behavior to each control. For more information see [Toolbar Elements](#).

- **WPF Command Framework Support**  
Toolbar supports the WPF command framework. Create single commands each including a title, small and large image source and share them throughout your toolbars.  
For more information see [Commanding Tutorial with C1Toolbar](#).
- **Overflow Support**  
Depending on the available space in the Strip panel, the items will jump between the Strip panel and drop-down Overflow panel. This occurs automatically by default, but can be set to occur never, always, or as needed.
- **Change the Orientation**  
Select from horizontal (default) or vertical orientations for your toolbar. For more information see [Toolbar Layout](#).
- **Supports ClearStyle Technology**  
**C1Toolbar** supports ComponentOne's ClearStyle technology, which allows you to easily change control colors without having to change control templates. By setting a few color properties, you can quickly style the **C1Toolbar** elements. See [Toolbar ClearStyle Properties](#) for more information on the ClearStyle technology.
- **Silverlight Toolkit Themes**  
Add style to your UI with built-in support for the most popular Microsoft Silverlight Toolkit themes, including ExpressionDark, ExpressionLight, WhistlerBlue, RainerOrange, ShinyBlue, and BureauBlack.

## C1Toolbar Quick Start

The following quick start guide is intended to get you up and running with **Toolbar for WPF and Silverlight**. In this quick start you'll start in Visual Studio and create a new project, add **Toolbar for WPF and Silverlight** to your application, and add [C1Toolbar](#) items such as [C1ToolbarGroup](#), [C1ToolbarStrip](#), [C1ToolbarButton](#), and [C1ToolbarToggleButton](#) to your **C1Toolbar**. For more information see [Toolbar Elements](#).

### See Also

[Step 1 of 3: Adding Toolbar for WPF to your Project](#)

[Step 2 of 3: Adding C1ToolbarGroups to C1Toolbar](#)

[Step 3 of 3: Adding a C1ToolbarStrip and C1ToolbarToggleButtons](#)

## Step 1 of 3: Adding Toolbar for WPF to your Project

To set up your project and add a [C1Toolbar](#) control to your application, complete the following steps

1. Create a new WPF or Silverlight project in Visual Studio.
2. Add a reference to the **C1.WPF** and **C1.WPF.C1Toolbar** or **C1.Silverlight** and **C1.Silverlight.C1Toolbar** assemblies. In the Solution Explorer right-click on **References** and select **Add Reference**. In the **Add Reference** dialog box select the Browse tab. Browse for the **C1.WPF.C1Toolbar.dll** and **C1.WPF.dll** or **C1.Silverlight.C1Toolbar.dll** and **C1.Silverlight.dll** and select **OK**.
3. Define the System and the **C1.WPF.C1Toolbar** or **C1.Silverlight.C1Toolbar** prefixes.

WPF	Copy Code
<pre>xmlns:System="clr-namespace:System;assembly=mscorlib" xmlns:c1toolbar="clr-namespace:C1.WPF.Toolbar;assembly=C1.WPF.Toolbar"</pre>	

4.

Silverlight	Copy Code
<pre>xmlns:System="clr-namespace:System;assembly=mscorlib" xmlns:c1toolbar="clr-namespace:C1.Silverlight.C1Toolbar;assembly=C1.Silverlight.C1Toolbar"</pre>	

5. Add two rows to the LayoutRoot Grid and set the **Height** of the first row to **Auto**.

XAML	Copy Code
<pre>&lt;Grid x:Name="LayoutRoot" Background="White"&gt;   &lt;Grid.RowDefinitions&gt;     &lt;RowDefinition Height="Auto"/&gt;     &lt;RowDefinition Height="*/&gt;   &lt;/Grid.RowDefinitions&gt; &lt;/Grid&gt;</pre>	

- 6.
7. Drop a **C1Toolbar** onto the page within the first row and remove the default properties: **Height="100"** **HorizontalAlignment="Left"** **Margin="174,34,0,0"**. Your XAML should now look like the following:

XAML	Copy Code
<pre>&lt;Grid.RowDefinitions&gt;</pre>	

```

        <RowDefinition Height="Auto"/>
        <RowDefinition Height="*/>
    </Grid.RowDefinitions>
    <c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1">
    </c1:C1Toolbar>

```

## Step 2 of 3: Adding C1ToolbarGroups to C1Toolbar

In this step you'll continue in Visual Studio by adding [C1ToolbarGroups](#) to your [C1Toolbar](#). You'll then add [C1ToolbarButtons](#) to the **C1ToolbarGroups**.

1. Right-click on the **C1Toolbar** control and select **Properties** to open its Properties window. Navigate to the **ToolBarItems** property and click on the ellipsis button to open up the **Collection Editor: ToolBarItem**s.
2. Click on the **Add** button twice to add two **C1ToolbarGroups** and click **OK**. Your XAML should now look like the following:

XAML	Copy Code
<pre> &lt;c1:C1Toolbar Name="c1Toolbar1"&gt;     &lt;c1:C1ToolbarGroup /&gt;     &lt;c1:C1ToolbarGroup /&gt; &lt;/c1:C1Toolbar&gt; </pre>	

- 3.
4. In XAML, set the [Header](#) property of each **C1ToolbarGroup** to the following: **Clipboard** and **Font**. Your XAML should now look like the following:

XAML	Copy Code
<pre> &lt;c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1"&gt;     &lt;c1:C1ToolbarGroup Header="Clipboard"/&gt;     &lt;c1:C1ToolbarGroup Header="Font"/&gt; &lt;/c1:C1Toolbar&gt; </pre>	

- 5.
6. Select the **Clipboard C1ToolbarGroup** and click on the ellipsis button next to the **Items** collection editor.

- From the **Select item** drop-down, click **Add** three times to add three **C1ToolBarButtons** to the collection.
- Select the first **C1ToolBarButton** and expand the **Other** node in its properties window to set the **LabelText** property to **Paste** and set the other two to **Cut** and **Copy**, respectively.
- As an optional step you can set the [LargeImageSource](#) and/or [SmallImageSource](#) properties to resources found within your project or add new images.
- Click **OK** to close the **Items Collection** editor. Your XAML should now look like this:

XAML	Copy Code
<pre>&lt;c1:C1ToolBar Name="c1ToolBar1"&gt;     &lt;c1:C1ToolBarGroup Header="Clipboard"&gt;         &lt;c1:C1ToolBarButton LabelTitle="Paste" LargeImageSource="/ToolBarQuickstart;component/Images/Paste.png" /&gt;         &lt;c1:C1ToolBarButton LabelTitle="Cut" SmallImageSource="/ToolBarQuickstart;component/Images/Cut.png" /&gt;         &lt;c1:C1ToolBarButton LabelTitle="Copy" SmallImageSource="/ToolBarQuickstart;component/Images/Copy.png" /&gt;     &lt;/c1:C1ToolBarGroup&gt;     &lt;c1:C1ToolBarGroup Header="Font"/&gt; &lt;/c1:C1ToolBar&gt;</pre>	

## Step 3 of 3: Adding a C1ToolBarStrip and C1ToolBarToggleButton

In this step you'll continue in Visual Studio by adding a [C1ToolBarStrip](#) to your 'Font' [C1ToolBarGroup](#) and then you will add [C1ToolBarToggleButton](#) to the **C1ToolBarGroup**.

- Select the **Font C1ToolBarGroup** and add a **C1ToolBarStrip** in XAML.

XAML	Copy Code
<pre>&lt;c1:C1ToolBarGroup Header="Font"&gt;     &lt;c1:C1ToolBarStrip /&gt; &lt;/c1:C1ToolBarGroup&gt;</pre>	

- 
- 
- The rest of your XAML should appear like the following:

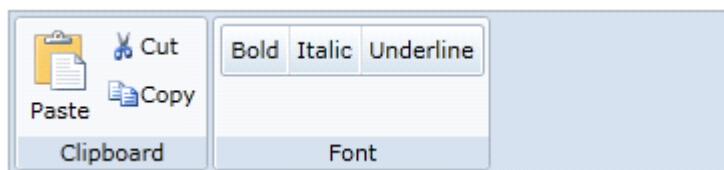
XAML	Copy Code
<pre> &lt;c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1"     &lt;c1:C1ToolbarGroup Header="Clipboard"&gt;         &lt;c1:C1ToolBarButton LabelTitle="Paste" /&gt;         &lt;c1:C1ToolBarButton LabelTitle="Cut" /&gt;         &lt;c1:C1ToolBarButton LabelTitle="Copy" /&gt;     &lt;/c1:C1ToolbarGroup&gt;     &lt;c1:C1ToolbarGroup Header="Font"&gt;         &lt;c1:C1ToolBarStrip /&gt;     &lt;/c1:C1ToolbarGroup&gt; &lt;/c1:C1Toolbar&gt; </pre>	

- 4.
5. Select the **C1ToolBarStrip** and open its **Items** collection editor.
6. Select the **C1ToolBarToggleButton** from the **Select item** dropdown and click **Add** three three times to add three **C1ToolBarToggleButtons**; set each **LabelTitle** property to: *Bold*, *Italic*, and *Underline*. Click **OK** to close the **Items** collection editor.

XAML	Copy Code
<pre> &lt;c1:C1ToolbarGroup Header="Font"&gt;     &lt;c1:C1ToolBarStrip&gt;         &lt;c1:C1ToolBarToggleButton LabelTitle="Bold" /&gt;         &lt;c1:C1ToolBarToggleButton LabelTitle="Italic" /&gt;         &lt;c1:C1ToolBarToggleButton LabelTitle="Underline" /&gt;     &lt;/c1:C1ToolBarStrip&gt; &lt;/c1:C1ToolbarGroup&gt; </pre>	

- 7.

Congratulations! You've now completed creating a toolbar UI using **C1Toolbar**.



**Further topics:**

- [Adding Logic Behind the ToolbarButton Click Event](#) – This topic shows you how to use button click events to add logic behind buttons
- [Commanding Tutorial with C1Toolbar](#) – This tutorial demonstrates how to use **C1Toolbar** with commands in a WPF application
- [Commanding with C1Toolbar \(Silverlight Tutorial\)](#) – This tutorial demonstrates how to use **C1Toolbar** with commands in a Silverlight application
- [Button Size and Text Position in C1ToolBarGroup](#) – This topic shows you how to use [GroupSizeDefinitions](#) of the **C1ToolBarGroup**.
- [Toolbar Tab Item](#) – This topic shows you how to add the [C1ToolbarTabItem](#) control.

## XAML Quick Reference

This section provides an example that show how to use the [C1Toolbar](#) control with only XAML code.

### See Also

[EX: Add Items to the C1Toolbar](#)

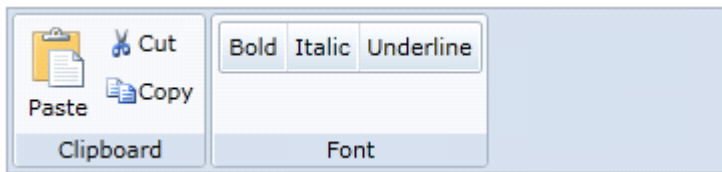
## EX: Add Items to the C1Toolbar

The following XAML code shows you how to add a [C1ToolBarGroup](#), [C1ToolBarStrip](#), and [C1ToolBarButton](#) to the [C1Toolbar](#) control:

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Name="c1Toolbar1"&gt;   &lt;c1:C1ToolbarTabControl&gt;     &lt;c1:C1ToolbarTabItem Header="Home"&gt;       &lt;c1:C1ToolBarGroup Header="Clipboard"&gt;         &lt;c1:C1ToolBarButton LabelTitle="Paste" LargeImageSource="/Images/Paste.png" /&gt;         &lt;c1:C1ToolBarButton LabelTitle="Cut" SmallImageSource="/Images/Cut.png" /&gt;       &lt;c1:C1ToolBarButton LabelTitle="Copy" SmallImageSource="/Images/Copy.png" /&gt;       &lt;/c1:C1ToolBarGroup&gt;       &lt;c1:C1ToolBarGroup Header="Font"&gt;         &lt;c1:C1ToolBarStrip&gt;           &lt;c1:C1ToolBarToggleButton LabelTitle="Bold" /&gt;         &lt;/c1:C1ToolBarStrip&gt;       &lt;/c1:C1ToolBarGroup&gt;     &lt;/c1:C1ToolbarTabItem&gt;   &lt;/c1:C1ToolbarTabControl&gt; &lt;/c1:C1Toolbar&gt;</pre>	

```
<c1:C1ToolbarToggleButton LabelTitle="Italic" />
<c1:C1ToolbarToggleButton LabelTitle="Underline" />
</c1:C1ToolbarStrip>
</c1:C1ToolbarGroup>
</c1:C1ToolbarTabItem>
</c1:C1ToolbarTabControl>
</c1:C1Toolbar>
```

The following image shows how the **C1Toolbar** control will appear after adding the above XAML code:



## Toolbar Elements

[C1Toolbar](#) is a control that is used as a container to hold other controls such as buttons, check buttons, text boxes, drop-down lists, split-buttons, and separators. **C1ToolBar** provides seven different objects to support the various types of controls used in the

**C1ToolBar**: [C1ToolbarButton](#), [C1ToolbarDropDown](#), [C1ToolbarGroup](#), [C1ToolbarSplitButton](#), [C1ToolbarStrip](#), [C1ToolbarTabItem](#), [C1ToolbarToggleButton](#).

### See Also

[Toolbar Group](#)

[Toolbar Button](#)

[Toolbar DropDown](#)

[Toolbar SplitButton](#)

[Toolbar Strip](#)

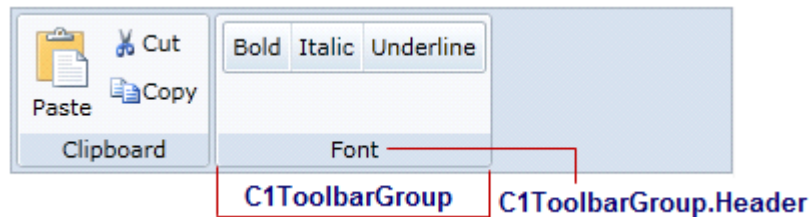
[Toolbar Tab Item](#)

[Toolbar ToggleButton](#)

# Toolbar Group

The [C1ToolBarGroup](#) object defines a group of toolbar elements. The **C1ToolBarGroup** can hold the following toolbar controls: [C1ToolBarButton](#), [C1ToolBarToggleButton](#), [C1ToolBarDropDown](#), and [C1ToolBarSplitButton](#).

When you add toolbar items to the **C1ToolBarGroup** the child toolbar items appear grouped in a rectangular box like the following:



**C1ToolBarGroups** are typically used when a group of functions are mutually exclusive. That is, only one of the functions represented by the group of buttons can be on at a time.

The images of the controls (**C1ToolBarButtons** and **C1ToolBarToggleButtons**) inside the **C1ToolBarGroup** can be all be sized to large, medium, or small using the [GroupSizeDefinitions](#) class.

The **GroupSizeDefinition** defines the control sizes as small, medium, or large and the position of the button text in a **C1ToolBarGroup**. If "large" is used then all the controls (**C1ToolBarButtons** and **C1ToolBarToggleButtons**) in the group gets the image size from the [LargeImageSource](#) property and positions the text value of the [LabelText](#) property below the image. If "medium" is used then all the controls (**C1ToolBarButtons** and **C1ToolBarToggleButtons**) in the group gets the image size from the [MediumImageSource](#) property and positions the text value of the **LabelText** property to the right of the image. If "small" is used then all the controls (**C1ToolBarButtons** and **C1ToolBarToggleButtons**) in the group gets the image size from the [SmallImageResource](#) property and does not show the text.

## EX: C1ToolBarGroup with a C1ToolBarStrip containing C1ToolBarButtons

XAML	Copy Code
<pre>&lt;/c1:C1ToolBarGroup&gt;   &lt;c1:C1ToolBarGroup Header="Font"&gt;     &lt;c1:C1ToolBarStrip&gt;       &lt;c1:C1ToolBarToggleButton LabelTitle="Bold" /&gt;       &lt;c1:C1ToolBarToggleButton LabelTitle="Italic" /&gt;       &lt;c1:C1ToolBarToggleButton LabelTitle="Underline" /&gt;</pre>	



```
</c1:C1ToolBarStrip>
</c1:C1ToolBarGroup>
```

The **C1ToolBarGroup** includes the following properties:

Property	Definition
<a href="#">FocusBrush</a>	Gets or sets the item that is located at a specified index of the collection.
<a href="#">GroupSizeDefinitions</a>	Gets or sets the mode of selection for the items in the control.
<a href="#">Header</a>	Gets or sets the header of the toolbar group.
<a href="#">MouseOverBrush</a>	Gets or sets the Brush used to highlight the control when it has the mouse over.
<a href="#">PressedBrush</a>	Gets or sets the Brush used to paint a button when it is pressed.
<a href="#">ShowDialogLauncher</a>	Gets or sets the dialog launcher visibility.

## Toolbar Button

The [C1ToolBarButton](#) object defines a toolbar button. A button can include text, image, or text and an image. Set text with the [C1ToolBarButton.LabelTitle](#) property, and an image with the **LargeImageSource** or **SmallImageSource** property for each **C1ToolBarButton** object.

The buttons can be added at design time using the **C1ToolBarItems** collection editor, programmatically using **C1ToolBarItemCollection.Add** or **C1ToolBarItemCollection.Remove** methods from the **C1ToolBarItemCollection** collection, or through XAML code.

The **C1ToolBarButton** includes the following unique properties:

Property	Definition
----------	------------

LabelText	Gets or sets the label title of control.
LargeImageSource	Gets or sets the large image source of the control.
MouseOverBrush	Gets or sets the Brush used to highlight the control when it has the mouse over
PressedBrush	Gets or sets the Brush used to paint a button when it is pressed.
SmallImageSource	Gets or sets the large image source of the control.

## Toolbar DropDown

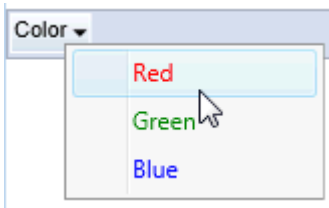
The [C1ToolbarDropDown](#) control represents a drop-down button on the [C1ToolbarStrip](#). When clicking it displays popup panel with **Content** property or context menu set by **Menu** property. A drop-down button provides users with a list of options. When you click on a **C1ToolBarDropDown** button the **Click** event always fires and the drop down list appears.



### Example 1: Drop-down with popup stack panel with buttons

XAML	Copy Code
<pre>&lt;c1:C1ToolbarDropDown Padding="2" Header="Color"&gt;   &lt;c1:C1ToolbarDropDown.Content&gt;     &lt;StackPanel Margin="2" Orientation="Horizontal"&gt;       &lt;Button Margin="2" Content="Red" Foreground="Red" /&gt;       &lt;Button Margin="2" Content="Green" Foreground="Green" /&gt;       &lt;Button Margin="2" Content="Blue" Foreground="Blue" /&gt;     &lt;/StackPanel&gt;   &lt;/c1:C1ToolbarDropDown.Content&gt; &lt;/c1:C1ToolbarDropDown&gt;</pre>	

Example 2: Dropdown with popup menu



XAML	Copy Code
<pre>&lt;c1:C1ToolBar Name="c1ToolBar1" Margin="0,127,0,160"&gt;   &lt;c1:C1ToolBarDropDown Padding="2" Header="Color"&gt;     &lt;c1:C1ToolBarDropDown.ContextMenu&gt;       &lt;ContextMenu&gt;         &lt;MenuItem Foreground="Red" Header="Red" IsCheckable="True" /&gt;         &lt;MenuItem Foreground="Green" Header="Green" IsCheckable="True" /&gt;         &lt;MenuItem Foreground="Blue" Header="Blue" IsCheckable="True" /&gt;       &lt;/ContextMenu&gt;     &lt;/c1:C1ToolBarDropDown.ContextMenu&gt;   &lt;/c1:C1ToolBarDropDown&gt; &lt;/c1:C1ToolBar&gt;&lt;/c1:C1ToolBarDropDown&gt;</pre>	

The **C1ToolBarDropDown** includes the following unique properties:

Property	Definition
ContentBackground	Gets or sets the content background.
Menu	Gets or sets the context menu which is displayed when the control is clicked.
MouseOverBrush	Gets or sets the Brush used to highlight the control when it has the mouse over.
PressedBrush	Gets or sets the Brush used to paint a button when it is pressed.

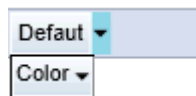
Toolbar SplitButton

[C1ToolBarSplitButton](#) control represents a drop-down split button on the **C1ToolBarStrip**.

It's similar to **C1ToolBarDropDown** but contains two clickable areas: the button area and the downward-pointing arrow.

When clicking on the rightmost part of the downward-pointing rectangle it displays a popup panel with the **Content** property or context menu set by the **ContextMenu** property. Clicking on the left part of button fires the **Click** event as in the standard button. Usually the **Click** event is used to perform the default or last action while the popup allows to select alternative options.

A solid vertical line dividing the image from the drop down arrow appears when you hover the cursor over the button like in the following image:



#### EX: Split button with popup menu

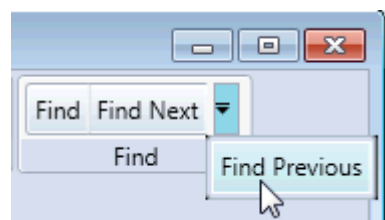
XAML	Copy Code
<pre>&lt;c1:C1ToolBarSplitButton Padding="2" Header="Default"     Click="SetDefaultStyle"&gt;   &lt;c1:C1ToolBarDropDown.Menu&gt;     &lt;c1:C1ContextMenu&gt;       &lt;c1:C1MenuItem Header="Heading 1" FontSize="14" /&gt;       &lt;c1:C1MenuItem Header="Heading 2" FontSize="12" /&gt;       &lt;c1:C1MenuItem Header="Title" FontWeight="Bold" /&gt;       &lt;c1:C1MenuItem Header="Subtitle" FontWeight="SemiBold"         FontStyle="Italic" /&gt;       &lt;c1:C1MenuItem Header="Quote" FontStyle="Italic" /&gt;     &lt;/c1:C1ContextMenu&gt;   &lt;/c1:C1ToolBarDropDown.Menu&gt; &lt;/c1:C1ToolBarSplitButton&gt;</pre>	

## Toolbar Strip

Represents a container for the toolbar controls and other C1 WPF controls. The [C1ToolBarStrip](#) is capable of hosting [C1ToolBarButton](#), [C1ToolBarToggleButton](#), [C1ToolBarDropDown](#), [C1ToolBarSplitButton](#), **C1Separator**, **C1ComboBox**, and **C1TextBox** controls.

The **C1ToolBarStrip** supports overflow depending on the available space in the Strip panel. The items will jump between the Strip panel and drop-down Overflow panel. This occurs automatically by default, but can be set to occur never, always, or as needed

The following image illustrates the overflow support the **C1ToolBarStrip** provides:



The **C1ToolBarStrip** can be added using XAML or programmatically.

**Ex: Toolbar strip with toggle buttons**

XAML	Copy Code
<pre>&lt;c1:C1ToolBarGroup Header="Font"&gt;   &lt;c1:C1ToolBarStrip&gt;     &lt;c1:C1ToolBarToggleButton LabelTitle="Bold" /&gt;     &lt;c1:C1ToolBarToggleButton LabelTitle="Italic" /&gt;     &lt;c1:C1ToolBarToggleButton LabelTitle="Underline" /&gt;   &lt;/c1:C1ToolBarStrip&gt; &lt;/c1:C1ToolBarGroup&gt;</pre>	

The **C1ToolBarStrip** includes the following unique properties:

Property	Definition
ButtonBackground	Gets or sets the Brush that will be assigned to the Background of the buttons inside the control.
ButtonForeground	Gets or sets the Brush that will be assigned to the Foreground of the buttons inside the control.
FocusBrush	Gets or sets the Brush used to highlight the focused control.

<a href="#">MouseOverBrush</a>	Gets or sets the Brush used to highlight the control when it has the mouse over.
<a href="#">Orientation</a>	Gets or sets the orientation of the toolbar strip.
<a href="#">Overflow</a>	Gets or set the value that indicates how to handle the items which do not fit to the available space.
<a href="#">OverflowMenuItems</a>	Gets the collection that contains elements of overflow menu.
<a href="#">OverflowPanel</a>	Gets or sets the template for overflow panel.
<a href="#">PressedBrush</a>	Gets or sets the Brush used to paint a button when it is pressed.

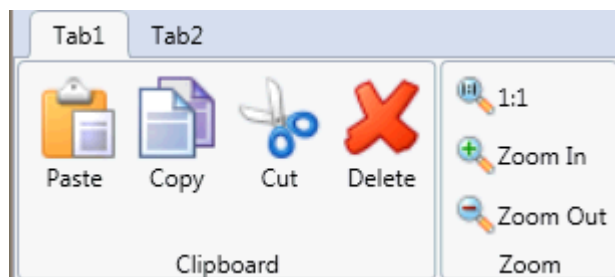
## Toolbar Tab Item

The [C1ToolbarTabItem](#) represents a tab item on the [C1Toolbar](#). The **C1ToolbarTabItems** are beneficial to use when you have substantial amounts of information to display on minimum window space.

The **C1ToolbarTabItem** divides the controls onto a separate page and shows one tab at a time.

A **C1ToolbarTabItem** can hold a collection of [C1ToolbarGroups](#) which can contain [C1ToolbarButtons](#), [C1ToolbarToggleButtons](#), [C1ToolbarDropDowns](#), and [C1ToolbarSplitButtons](#).

The following image displays two **C1ToolbarTabItems**:



A **C1ToolbarTabItem** can be added to **C1Toolbar** via the **ToolbarItems** collection editor, through XAML, or programmatically.

To add a **C1ToolbarTabItem** using the designer, complete the following:

1. Add a **C1Toolbar** control to your page.
2. Select the **C1Toolbar** control and click on the ellipsis button next to the **ToolbarItems** property in the **C1Toolbar** properties window. The **ToolbarItems** collection editor appears.
3. Select the **C1ToolbarTabItem** from the select item dropdown list and click **Add**. The **C1ToolbarTabItem** is added to the **C1Toolbar** control.
4. Set the **Header** property to **Tab 1**.

To add a **C1ToolbarTabItem** using XAML code, add the following:

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1"&gt;     &lt;c1:C1ToolbarTabItem Header="Tab 1"&gt;         &lt;c1:C1ToolbarTabItem.Content&gt;             &lt;c1:C1ToolbarPanel /&gt;         &lt;/c1:C1ToolbarTabItem.Content&gt;     &lt;/c1:C1ToolbarTabItem&gt; &lt;/c1:C1Toolbar&gt;</pre>	

**C1ToolBarGroups** can be added to the **C1ToolbarTabItem** via the **Groups** collection editor, through XAML, or programmatically using the [C1ToolbarTabItem.Groups](#) property.

To add a **C1ToolbarGroup** to the **C1ToolbarTabItem** using the designer, complete the following:

1. Add a **C1Toolbar** control to your page.
2. Right-click on the **C1ToolbarTabItem** and select **Properties**. Click on the **ellipsis** button next to the **Groups** property in the **C1ToolbarTabItem** properties window. The **Groups** collection editor appears.
3. Click **Add** to add a **C1ToolbarGroup** to the **C1ToolbarTabItem**. The **C1ToolbarGroup** is added to the **C1ToolbarTabItem**.
4. Set the **Header** property to **Tab 1**.

To add a **C1ToolbarGroup** to a **C1ToolbarTabItem** using XAML code, add the following:

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1"&gt;</pre>	

```

        <c1:C1ToolBarTabItem Header="Tab 1">
            <c1:C1ToolBarTabItem.Content>
                <c1:C1ToolBarPanel />
            </c1:C1ToolBarTabItem.Content>
        </c1:C1ToolBarTabItem>
    </c1:C1ToolBar>

```

The **C1ToolBarTabItem** includes the following unique property:

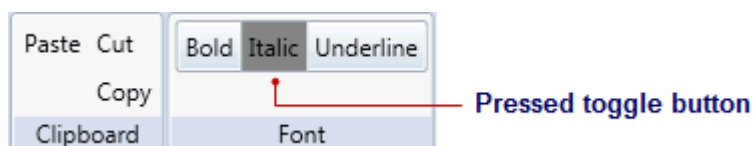
Property	Definition
Groups	Gets the collection of toolbar groups.

## Toolbar ToggleButton

The **C1ToolBarToggleButton** represents a toggle button on the **C1ToolBarToolStrip**. It is a stateful button that enables users to toggle between on and off states. When clicking on the toggle button it remains activated, or pressed, until it is clicked again.

Toggle buttons display graphic or text like command buttons, but when it is pressed or activated the state appears in an on state. To indicate an on state you can set a color for the **C1ToolBarToggleButton.PressedBrush** property.

The following image illustrates three **C1ToolBarToggleButtons** with the **Italic** toggle button pressed. The second toggle button, **Italic**, has the **PressedBrush** set to **Gray**.



**C1ToolBarToggleButtons** can be added to the **C1ToolBarStrip** via the **Items** collection editor, programmatically, or through XAML.



**EX: Three C1TolbarToggleButton with one of them having an on state**

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Grid.Row="1" Name="c1Toolbar1"&gt;   &lt;c1:C1ToolbarGroup Header="Clipboard"&gt;     &lt;c1:C1ToolbarButton LabelTitle="Paste" /&gt;     &lt;c1:C1ToolbarButton LabelTitle="Cut" /&gt;     &lt;c1:C1ToolbarButton LabelTitle="Copy" /&gt;   &lt;/c1:C1ToolbarGroup&gt;   &lt;c1:C1ToolbarGroup Header="Font"&gt;     &lt;c1:C1ToolbarStrip&gt;       &lt;c1:C1ToolbarToggleButton LabelTitle="Bold" /&gt;       &lt;c1:C1ToolbarToggleButton PressedBrush ="Gray" LabelTitle="Italic" /&gt;       &lt;c1:C1ToolbarToggleButton LabelTitle="Underline" /&gt;     &lt;/c1:C1ToolbarStrip&gt;   &lt;/c1:C1ToolbarGroup&gt; &lt;/c1:C1Toolbar&gt;</pre>	

The **C1ToolBarToggleButton** includes the following properties:

Property	Definition
GroupName	Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive.
LabelTitle	Gets or sets the label title of control.
LargeImageSource	Gets or sets the large image source of the control.
MouseOverBrush	Gets or sets the Brush used to highlight the control when it has the mouse over.

<a href="#">PressedBrush</a>	Gets or sets the Brush used to paint a button when it is pressed.
<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.

## C1Toolbar Layout and Appearance

The following topics detail how to customize the [C1Toolbar](#) control's layout and appearance. You can use built-in layout options to lay your controls out in panels such as Grids or Canvases.

You can customize the appearance of your toolbar items by using the stack panel. Inside the stack panel you can determine the orientation of your toolbar item. Additionally you can add an image and some text. The text's alignment, font style, and color can be modified.

XAML	Copy Code
<pre> &lt;c1tb:C1Toolbar&gt;   &lt;c1tb:C1ToolbarGroup Header="Clipboard"&gt;     &lt;c1tb:C1ToolbarStrip Padding="0"&gt;       &lt;c1tb:C1ToolbarButton Width="60" HorizontalContentAlignment="Left"&gt;         &lt;StackPanel Orientation="Horizontal" &gt;           &lt;Image Grid.Column="1" Source="Resources/cut.png" Margin="7 0 7 0"/&gt;           &lt;TextBlock Text="Cut" Foreground= "DarkOrange" VerticalAlignment="Center" TextAlignment="Center" /&gt;         &lt;/StackPanel&gt;       &lt;/c1tb:C1ToolbarButton&gt;     &lt;/c1tb:C1ToolbarStrip&gt;     &lt;c1tb:C1ToolbarStrip Padding="0"&gt;       &lt;c1tb:C1ToolbarButton Width="60" HorizontalContentAlignment="Left" &gt;         &lt;StackPanel Orientation="Horizontal"&gt;           &lt;Image Source="Resources/copy.png" Margin="4 0 4 0"/&gt;           &lt;TextBlock Text="Copy" VerticalAlignment="Center" TextAlignment="Center"/&gt;         &lt;/StackPanel&gt;       &lt;/c1tb:C1ToolbarButton&gt;     &lt;/c1tb:C1ToolbarStrip&gt;     &lt;c1tb:C1ToolbarStrip Padding="0"&gt;       &lt;c1tb:C1ToolbarButton Width="60" HorizontalContentAlignment="Left"&gt;         &lt;StackPanel Orientation="Horizontal"&gt;           &lt;Image Source="Resources/paste.png" Margin="4 0 4 0"/&gt; </pre>	

```
        <TextBlock Text="Paste" VerticalAlignment="Center"
TextAlignment="Center"/>
    </StackPanel>
</c1tb:C1ToolBarButton>
</c1tb:C1ToolBarStrip>
</c1tb:C1ToolBarGroup>
</c1tb:C1ToolBar>
```

## See Also

[Toolbar Layout](#)

[Button Size and Text Position in C1ToolBarGroup](#)

[C1ToolBar Templates](#)

## Toolbar Layout

Select from horizontal (default) or vertical orientations for your toolbar when you use the [C1ToolBarStrip](#).

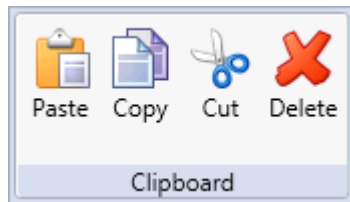
The strip panel in the [C1ToolBar](#) control can be rendered horizontally or vertically by setting its [C1ToolBarStrip.Orientation](#) property. The layout for the individual child elements in the [C1ToolBar](#) can also be controlled using the **StackPanel.Orientation** property.

## Button Size and Text Position in C1ToolBarGroup

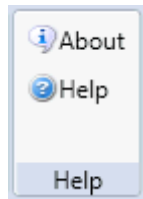
You can define the same size (small, medium, or large) for all [C1ToolBarButtons](#) and [C1ToolBarToggleButton](#)s in a [C1ToolBarGroup](#) using the **GroupSizeDefinition**.

The **GroupSizeDefinition** defines the button sizes as small, medium, or large and the position of the button text in a **C1ToolBarGroup**. If "large" is used then all the buttons in the group gets the image size from the **LargeImageResource** property and positions the text value of the **LabelTitle** property below the image. If "medium" is used then all buttons in the group gets the image size from the **SmallImageResource** property and positions the text value of the [LabelTitle](#) property to the right of the image. If "small" is used then all the buttons in the group gets the image size from the **SmallImageResource** property and does not show the text.

The following image displays the buttons as *Large* with the **LargeImageResource** property used and the text for the **LabelTitle** property shown below the image:



The following image displays the buttons as *Medium* with the **SmallImageResource** property used and the text for the **LabelText** property shown to the right of the image:



The following image displays the buttons as *Small* with the **SmallImageResource** property used:



## C1Toolbar Templates

One of the main advantages to using a WPF or Silverlight control is that controls are "lookless" with a fully customizable user interface. Just as you design your own user interface (UI), or look and feel, for Silverlight applications, you can provide your own UI for data managed by **Toolbar for WPF and Silverlight**. Extensible Application Markup Language (XAML; pronounced "Zammel"), an XML-based declarative language, offers a simple approach to designing your UI without having to write code.

### **Accessing Templates**

You can access templates in Microsoft Expression Blend by selecting the **C1Toolbar** control and, in the menu, selecting **Edit Template**. Select **Edit a Copy** to create an editable copy of the current template or **Create Empty**, to create a new blank template.

Once you've created a new template, the template will appear in the **Objects and Timeline** window. Note that you can use the **Template** property to customize the template.



**Note:** If you create a new template through the menu, the template will automatically be linked to that template's property. If you manually create a template in XAML you will have to link the appropriate template property to the template you've created.

### Additional Templates

In addition to the default template, the **C1Toolbar** control includes a few additional templates. These additional templates can also be accessed in Microsoft Expression Blend – in Blend select the **C1Toolbar** control and, in the menu, select **Edit Additional Templates**. Choose a template, and select **Create Empty**:

## ComponentOne ClearStyle Technology

**ComponentOne ClearStyle** technology is a new, quick and easy approach to providing Silverlight and WPF control styling. ClearStyle allows you to create a custom style for a control without having to deal with the hassle of XAML templates and style resources.

Currently, to add a theme to all standard Silverlight controls, you must create a style resource template. In Microsoft Visual Studio this process can be difficult; this is why Microsoft introduced Expression Blend to make the task a bit easier. Having to jump between two environments can be a bit challenging to developers who are not familiar with Blend or do not have the time to learn it. You could hire a designer, but that can complicate things when your designer and your developers are sharing XAML files.

That's where ClearStyle comes in. With ClearStyle the styling capabilities are brought to you in Visual Studio in the most intuitive manner possible. In most situations you just want to make simple styling changes to the controls in your application so this process should be simple. For example, if you just want to change the row color of your data grid this should be as simple as setting one property. You shouldn't have to create a full and complicated-looking template just to simply change a few colors.

## See Also

[How ClearStyle Works](#)

[Toolbar ClearStyle Properties](#)

## How ClearStyle Works

Each key piece of the control's style is surfaced as a simple color property. This leads to a unique set of style properties for each control. For example, a **Gauge** has **PointerFill** and

**PointerStroke** properties, whereas a **DataGrid** has **SelectedBrush** and **MouseOverBrush** for rows.

Let's say you have a control on your form that does not support ClearStyle. You can take the XAML resource created by ClearStyle and use it to help mold other controls on your form to match (such as grabbing exact colors). Or let's say you'd like to override part of a style set with ClearStyle (such as your own custom scrollbar). This is also possible because ClearStyle can be extended and you can override the style where desired.

ClearStyle is intended to be a solution to quick and easy style modification but you're still free to do it the old fashioned way with ComponentOne's controls to get the exact style needed. ClearStyle does not interfere with those less common situations where a full custom design is required.

## Toolbar ClearStyle Properties

**C1Toolbar** supports ComponentOne's ClearStyle technology, which allows you to easily change control colors without having to change control templates. By setting a few color properties, you can quickly style the **C1Toolbar** elements. The supported properties for **C1Toolbar** are listed in the following table:

Property	Description
Background	Gets or sets the background used to fill the <b>C1Toolbar</b> .
<a href="#">MouseOverBrush</a>	Gets or sets the brush used to highlight the control when the mouse is hovering over it.
<a href="#">PressedBrush</a>	Gets or sets the System.Windows.Media.Brush used to highlight the buttons when they are clicked.
<a href="#">FocusBrush</a>	Gets or sets the brush of the control when the control is focused.
<a href="#">Header</a> (C1ToolbarGroup only)	Gets or sets the brush used to paint the header.

# C1Toolbar Samples

Please be advised that this ComponentOne software tool is accompanied by various sample projects and/or demos, which may make use of other ComponentOne development tools included with ComponentOne Studio.

Please refer to pre-installed product samples through the following path:

**Documents\ComponentOne Samples\WPF**

or

**Documents\ComponentOne Samples\Silverlight**

The following pages within the ControlExplorer detail the **C1Toolbar** control:

## C# Samples

Sample	Description
<b>Toolstrip</b>	Shows lightweight <a href="#">C1ToolbarStrip</a> control that supports horizontal and vertical orientation and overflow handling.
<b>Toolbar</b>	Represents <a href="#">C1Toolbar</a> control that supports grouping, separators and different button types.
<b>Commands</b> (WPF only)	Shows how to use <a href="#">C1Toolbar</a> with command support and various sizes of toolbar buttons.

# C1Toolbar Task-Based Help

The task-based help assumes that you are familiar with programming in Visual Studio and know how to use the [C1Toolbar](#) control in general. If you are unfamiliar with the **Toolbar for WPF** product, please see the **Toolbar for WPF QuickStart** first.

Each topic in this section provides a solution for specific tasks using the **Toolbar for WPF** product.

Each task-based help topic also assumes that you have created a new WPF or Silverlight project.

## See Also

[Aligning Toolbar Buttons](#)

[Adding an Image to the Toolbar Button](#)

[Adding Logic Behind the ToolbarButton Click Event](#)

## Aligning Toolbar Buttons

The following XAML shows how to align the toolbar buttons in the center of the group panel:

XAML	Copy Code
<pre>&lt;c1:C1ToolbarGroup Header="Group" &gt;      &lt;c1:C1ToolbarGroup.ItemsPanel&gt;          &lt;ItemsPanelTemplate&gt;              &lt;c1:C1ToolbarGroupPanel HorizontalAlignment="Center" /&gt;          &lt;/ItemsPanelTemplate&gt;      &lt;/c1:C1ToolbarGroup.ItemsPanel&gt;</pre>	

## Adding an Image to the Toolbar Button

You can use the [LargeImageSource](#) or [SmallImageSource](#) properties to add large or small images to your [C1ToolbarButtons](#).

### Using the Designer

1. Right-click the **C1ToolbarButton** control on your page and select **Properties**.
2. Locate the **LargeImageSource** property and click the **ellipsis** button next to it. The **Choose Image** dialog box appears.
3. Click the **Add** button and select the image you wish to add to it and click **OK**.



# Adding Logic Behind the ToolbarButton Click Event

This topic shows how to add logic behind the [C1ToolbarButton Click](#) event for **C1ToolbarButtons** through XAML representation and then adding the code for the method in the Code Editor.

1. Add a **C1ToolbarButton** to the [C1Toolbar](#) element in the XAML editor and set the [LabelTitle](#) property to **Search**.

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Grid.Row="1" Height="100" Name="c1Toolbar1"&gt;     &lt;c1:C1ToolbarButton LabelTitle="Search" &lt;/c1:C1Toolbar&gt;</pre>	

2. Add an attribute named **Click** to the **C1ToolbarButton** element in the XAML editor, and set its value to **New Click**. This is the name that you will give the event handler in code. Also give the **C1ToolbarButton** element a unique name and set its value to Search.

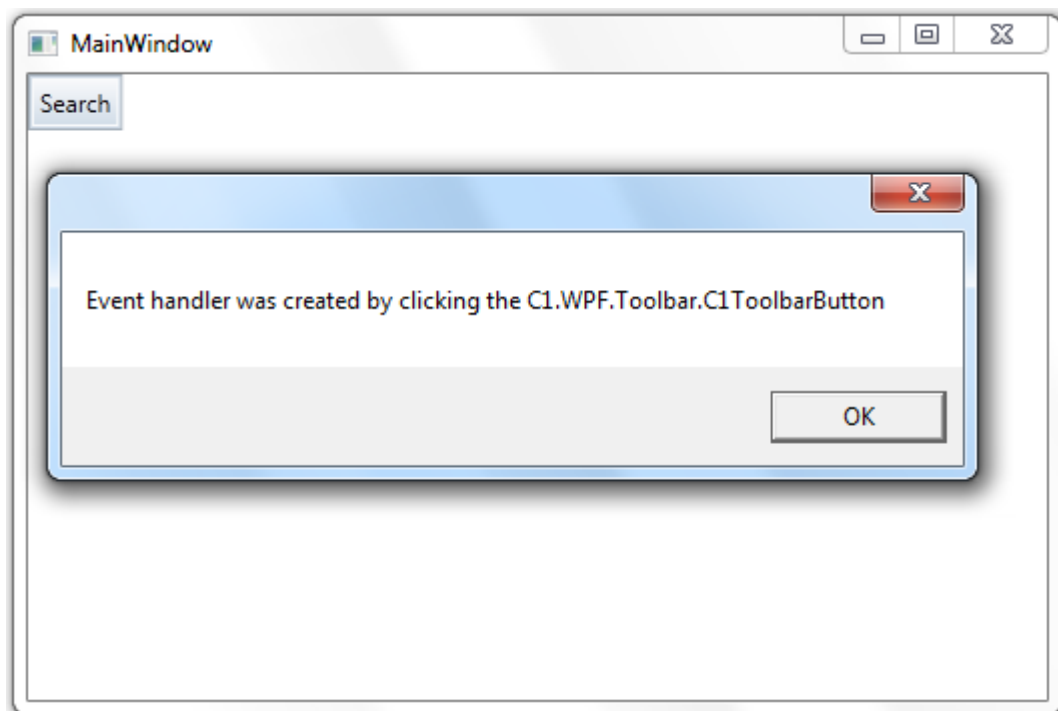
XAML	Copy Code
<pre>&lt;c1:C1Toolbar Grid.Row="1" Height="100" Name="c1Toolbar1"&gt;     &lt;c1:C1ToolbarButton LabelTitle="Search" Click="New_Click" Name="Search"/&gt; &lt;/c1:C1Toolbar&gt;</pre>	

3. Right-click the designer and then click **View Code**.
4. Add the following event handler to the Window1 class. This code displays a message whenever you click the button.

C#	Copy Code
<pre>private void New_Click(object sender, RoutedEventArgs e) {     MessageBox.Show("Event handler was created by clicking the " + Search); }</pre>	

**Run the application and observe:**

The name of the toolbar button appears in the message box:



## Commanding with C1Toolbar (WPF Tutorial)

**Toolbar for WPF** supports the command framework. Commands have several purposes in WPF. The primary purpose is to separate the object that invokes the command from the logic that executes the command. Commands allow loose coupling between the origin and the handling of an action.

The following tutorial demonstrates how to use [C1Toolbar](#) with commands in a WPF application.

### See Also

[Part 1: Using the Command Library](#)

[Part 2: Creating Custom Commands](#)

[Part 3: Using Commands in MVVM](#)

# Part 1: Using the Command Library

WPF provides a library of predefined commands such as the following:

- Application Commands (Cut, Copy, and Paste)
- Navigation Commands (BrowseBack, BrowseForward)
- Media Commands (Play, Stop, Pause)
- Editing Commands
- Component Commands

Many WPF controls have built-in support for these commands so you can implement them without having to write code.

The following steps show how to implement some common clipboard commands using [C1Toolbar](#).

1. Open or create a new WPF application.
2. Add two **RowDefinitions** to the default **Grid** element, giving the first row an automatic height, such as this:

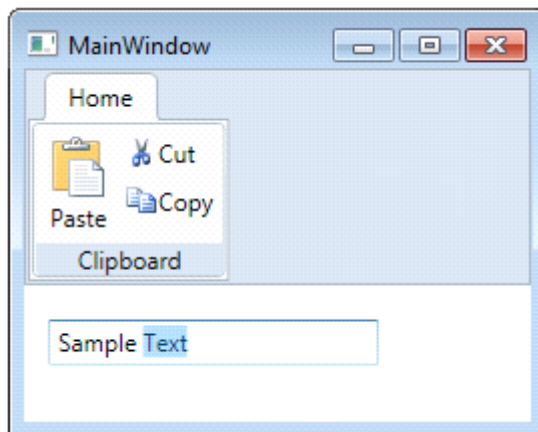
XAML	Copy Code
<pre>&lt;Grid.RowDefinitions&gt;     &lt;RowDefinition Height="Auto" /&gt;     &lt;RowDefinition /&gt; &lt;/Grid.RowDefinitions&gt;</pre>	

3. Add a **C1Toolbar** to the fill the first row.
4. Paste the following XAML to fill **C1Toolbar** with some tabs, groups and buttons:

XAML	Copy Code
<pre>&lt;c1:C1Toolbar Name="c1Toolbar1" FocusManager.IsFocusScope="True"&gt;     &lt;c1:C1ToolbarTabControl&gt;         &lt;c1:C1ToolbarTabItem Header="Home"&gt;             &lt;c1:C1ToolbarGroup Header="Clipboard"&gt;                 &lt;c1:C1ToolbarButton LabelTitle="Paste" Command="ApplicationCommands.Paste" LargeImageSource="/Resources/paste.png" /&gt;                 &lt;c1:C1ToolbarButton LabelTitle="Cut" Command="ApplicationCommands.Cut" SmallImageSource="/Resources/cut.png" /&gt;                 &lt;c1:C1ToolbarButton LabelTitle="Copy" Command="ApplicationCommands.Copy" SmallImageSource="/Resources/copy.png" /&gt;             &lt;/c1:C1ToolbarGroup&gt;         &lt;/c1:C1ToolbarTabItem&gt;     &lt;/c1:C1ToolbarTabControl&gt; &lt;/c1:C1Toolbar&gt;</pre>	

```
</c1:C1ToolBarGroup>
</c1:C1ToolBarTabItem>
</c1:C1ToolBarTabControl>
</c1:C1ToolBar>
```

5. This markup creates a single tab containing a single group inside **C1ToolBar**. The **Clipboard** group contains three **C1ToolBarButtons** each assigned a common clipboard command from the WPF application command library. Notice the attached **IsFocusScope** property is set to **True** for **C1ToolBar**. This enables **C1ToolBar** to keep track of the focused element within its scope. Small and large images are also specified for the **C1ToolBarButtons**, although these are not required.
6. Add a **TextBox** control below **C1ToolBar**.
7. Run the application and notice that the common clipboard commands (Paste, Copy and Cut) work in the **TextBox** by clicking the **C1ToolBarButtons**.



## Part 2: Creating Custom Commands

If the commands in the command library classes do not meet your needs, then you can create your own commands. You create a custom command by implementing the  **ICommand** Interface. WPF provides a specific implementation named **RoutedCommand** (and **RoutedUICommand**), which defines a command routed through the element tree.

The following steps show how to add a custom command to **C1ToolBar** using a **RoutedCommand**.

1. Using the same sample from Part 1, open the code-behind file.
2. Define a **RoutedCommand** named **ClearCommand**. This command will be used to clear the text from the **TextBox** on the page.
- 3.
4. `public static RoutedCommand ClearCommand = new RoutedCommand();`
5. Create an event handler which defines the command logic.

C#	Copy Code
<pre>// performs logic for ClearCommand private void ExecutedClearCommand(object sender, ExecutedRoutedEventArgs e) {     textBox1.Clear(); }</pre>	

6. Create another event handler which determines whether or not the command can be executed. When a command cannot be executed, the Toolbar buttons associated with the command will become grayed out and disabled.

C#	Copy Code
<pre>// only returns true if the textbox has text. private void CanExecuteClearCommand(object sender, CanExecuteRoutedEventArgs e) {     if (textBox1.Text.Length &gt; 0)     {         e.CanExecute = true;     }     else     {         e.CanExecute = false;     } }</pre>	

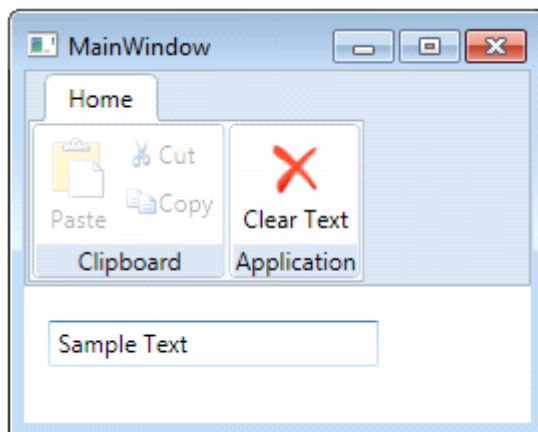
7. Next, create a CommandBinding which associates the command with the event handlers. When the command is invoked, the element tree will be traversed looking for an object with a CommandBinding. Put this code after the InitializeComponent call for your page:

C#	Copy Code
<pre>CommandBinding customCommandBinding = new CommandBinding(ClearCommand, ExecutedClearCommand, CanExecuteClearCommand);  // attach CommandBinding to root element this.CommandBindings.Add(customCommandBinding);</pre>	

8. In your XAML containing **C1ToolBar**, add a new **C1ToolBarButton** inside a group named **Application**.
9. Set the **Command** property to the static command in the code behind for your page.

XAML	Copy Code
<pre>&lt;c1:C1ToolBarGroup Header="Application"&gt;     &lt;c1:C1ToolBarButton LabelTitle="Clear Text" Command="{x:Static local:MainWindow.ClearCommand}" LargeImageSource="/Resources/clear.png"/&gt; &lt;/c1:C1ToolBarGroup&gt;</pre>	

10. Run the application, and observe when the toolbar button is clicked, the **ClearCommand** is routed through the element tree looking for an associated **CommandBinding**. When found, the associated event handlers are called and your command logic performs.



## Part 3: Using Commands in MVVM

Commanding is an essential part of the MVVM (Model-View-ViewModel) design pattern where the separation of UI from business logic is key. **ToolBar for WPF** supports the command framework and can be used with the popular MVVM pattern. In MVVM-designed applications, command targets are often implemented in the ViewModel, which are not part of the UI element tree. Therefore, the RoutedCommand is not a good implementation of ICommand to use in MVVM. You should use a special implementation such as **DelegateCommand** or **RelayCommand**, which enables your View to bind to objects that are not part of the UI element tree.

The following steps show how to create the same custom command implemented in Part 2 using the **RelayCommand** class and **C1ToolBar**.

1. Create a new class named **MainViewModel**, which implements the **INotifyPropertyChanged** interface. This class will act as the ViewModel for our View containing **C1Toolbar**.

C#	Copy Code
<pre>class MainViewModel : System.ComponentModel.INotifyPropertyChanged {     private string textValue = "";     public string TextValue     {         get         {             return textValue;         }         set         {             textValue = value;             OnPropertyChanged("TextValue");         }     }      private RelayCommand clearCommand;     public ICommand ClearCommand     {         get         {             if (clearCommand == null)             {                 clearCommand = new RelayCommand(param =&gt; this.Clear(), param =&gt; this.CanClear());             }             return clearCommand;         }     }      private bool CanClear()     {         return textValue.Length &gt; 0;     } }</pre>	

```

private void Clear()
{
    TextValue = "";
}

public event PropertyChangedEventHandler PropertyChanged;

protected void OnPropertyChanged(string propertyName)
{
    PropertyChangedEventHandler handler = PropertyChanged;

    if (handler != null)
    {
        handler(this, new PropertyChangedEventArgs(propertyName));
    }
}
}

```

- 2.
3. This class uses the **RelayCommand**, which is a lightweight variation of the **DelegateCommand**. Both ICommand implementations allow you to delegate commanding logic to methods passed as parameters with command targets that are not part of the UI element tree. The **RelayCommand** and **DelegateCommand** classes are not part of the WPF framework and can be found online and with various MVVM toolkits.
4. Add the **RelayCommand** class to your project.

C#	Copy Code
<pre> /// &lt;summary&gt; ///     This class allows delegating the commanding logic to methods passed ///     as parameters, ///     and enables a View to bind commands to objects that are not part of ///     the element tree. /// &lt;/summary&gt; public class RelayCommand : ICommand {     #region Fields      readonly Action&lt;object&gt; _execute;     readonly Predicate&lt;object&gt; _canExecute; </pre>	



```

#endregion // Fields

#region Constructors

public RelayCommand(Action<object> execute)
    : this(execute, null)
{
}

public RelayCommand(Action<object> execute, Predicate<object> canExecute)
{
    if (execute == null)
        throw new ArgumentNullException("execute");

    _execute = execute;
    _canExecute = canExecute;
}
#endregion // Constructors

#region ICommand Members

[DebuggerStepThrough]
public bool CanExecute(object parameter)
{
    return _canExecute == null ? true : _canExecute(parameter);
}

public event EventHandler CanExecuteChanged
{
    add { CommandManager.RequerySuggested += value; }
    remove { CommandManager.RequerySuggested -= value; }
}

public void Execute(object parameter)
{
    _execute(parameter);
}

#endregion // ICommand Members
}

```

- 5.
6. To bind to the ViewModel, add the following XAML at the top of your View containing **C1ToolBar**:

XAML	Copy Code
<pre>&lt;Window.Resources&gt;     &lt;local:MainViewModel x:Key="viewModel" /&gt; &lt;/Window.Resources&gt; &lt;Window.DataContext&gt;     &lt;Binding Source="{StaticResource viewModel}"/&gt; &lt;/Window.DataContext&gt;</pre>	

- 7.
8. This adds your ViewModel as a resource which is then bound to the **DataContext** of the Window or UserControl.
9. Then add the following toolbar group to the **C1ToolBar** you created in Part 1.

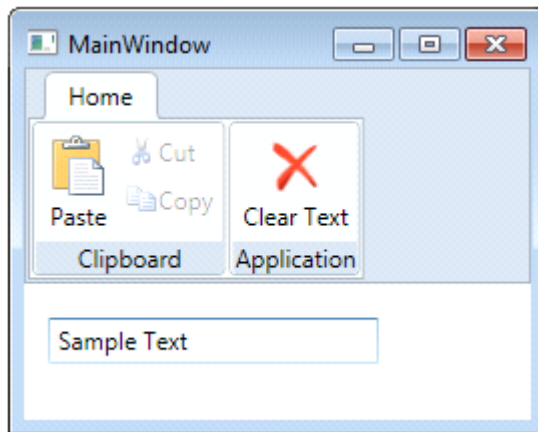
XAML	Copy Code
<pre>&lt;c1:C1ToolBarGroup Header="Application"&gt;     &lt;c1:C1ToolBarButton LabelTitle="Clear Text" Command="{Binding ClearCommand}" LargeImageSource="/Resources/delete.png"/&gt; &lt;/c1:C1ToolBarGroup&gt;</pre>	

- 10.
11. This toolbar group contains one **C1ToolBarButton** with its **Command** property bound to the **ClearCommand** defined in the ViewModel.
12. Since this command should follow MVVM best practices, the TextBox **Text** property should also be bound to a value from the ViewModel if we wish to apply business logic to it. Bind the **Text** property to the **TextValue** property which is also defined in the ViewModel.

XAML	Copy Code
<pre>&lt;TextBox Grid.Row="1" Text="{Binding TextValue, UpdateSourceTrigger=PropertyChanged}" Height="23" HorizontalAlignment="Left" Margin="12,17,0,0" Name="textBox1" VerticalAlignment="Top" Width="165" /&gt;</pre>	

- 13.

14. By setting the **UpdateSourceTrigger** to **PropertyChanged**, the TextValue property on the ViewModel will be updated any time there is a change in **Text** value, as opposed to only when the **TextBox** loses focus.
15. Run the application and observe the custom **RelayCommand** in action.



There are many benefits that you get by following the MVVM design pattern due to the loose coupling of UI from business logic.

## Commanding with C1Toolbar (Silverlight Tutorial)

Silverlight 4 supports the  **ICommand** interface on any object that derives from the  **ButtonBase** class. Any button, including [C1ToolbarButton](#), can be associated with an object that implements  **ICommand** through the control's  **Command** property. Although the  **ICommand** interface is supported, Silverlight does not provide any built-in implementation.  **Silverlight Edition** includes a couple implementations,  **C1Command** and [C1ToolbarCommand](#), so you do not have to write one yourself.

The  **C1Command** class is included in the  **C1.Silverlight** assembly.  **C1ToolbarCommand**, included in the  **C1.Silverlight.Toolbar** assembly, extends  **C1Command** by adding a few extra toolbar related properties for labels and images.

The following steps demonstrate how to use commanding with [C1Toolbar](#).

### Using C1ToolbarCommand

1. Open or create a new Silverlight application.
2. Add two  **RowDefinitions** to the default  **Grid** element, giving the first row an automatic height, such as this:

XAML	Copy Code
<pre>&lt;Grid.RowDefinitions&gt;     &lt;RowDefinition Height="Auto" /&gt;     &lt;RowDefinition /&gt; &lt;/Grid.RowDefinitions&gt;</pre>	

3. Add a [C1ToolBar](#) to the fill the first row.
4. Add a **TextBox** in the second row.
5. Paste the following [C1ToolBarCommand](#) to the UserControl Resources such as this:

XAML	Copy Code
<pre>&lt;UserControl.Resources&gt;     &lt;c1:C1ToolBarCommand x:Key="cmdClear" LabelTitle="Clear Text"     LargeImageSource="/Resources/delete.png" /&gt; &lt;/UserControl.Resources&gt;</pre>	

6. This command will be used to clear the contents from the **TextBox**. You can specify a [LargeImageSource](#) and a [SmallImageSource](#) for [C1ToolBarCommand](#), although this is not required.
7. Paste the following XAML to fill [C1ToolBar](#) with a tab, group and button:

XAML	Copy Code
<pre>&lt;c1:C1ToolBar Name="c1ToolBar1"&gt;     &lt;c1:C1ToolBarTabControl&gt;         &lt;c1:C1ToolBarTabItem Header="Home"&gt;             &lt;c1:C1ToolBarGroup Header="Application"&gt;                 &lt;c1:C1ToolBarButton c1:CommandExtensions.Command="{StaticResource cmdClear}" /&gt;             &lt;/c1:C1ToolBarGroup&gt;         &lt;/c1:C1ToolBarTabItem&gt;     &lt;/c1:C1ToolBarTabControl&gt; &lt;/c1:C1ToolBar&gt;</pre>	

8. Here we are setting the attached **c1:CommandExtensions.Command** property to our command. Note that [C1ToolBarButton](#) also has an inherited **Command** property. It is better to use the attached property **CommandExtensions.Command** to set the command when using **C1Commands**.
9. Add a **TextBox** to the page below the toolbar named "textBox1".

10. Next, you need to register the command after the page initializes with this code:

C#	Copy Code
<pre>// register command methods CommandManager.RegisterClassCommandBinding(GetType(), new CommandBinding((C1ToolBarCommand)Resources["cmdClear"], Clear, CanClear)); // check the ability of registered commands to execute CommandManager.InvalidateRequerySuggested();</pre>	

11. The **C1.Silverlight.CommandManager** provides command related utility methods for registering commands.
12. Paste the following **Clear** and **CanClear** event handlers which perform the logic for the command:

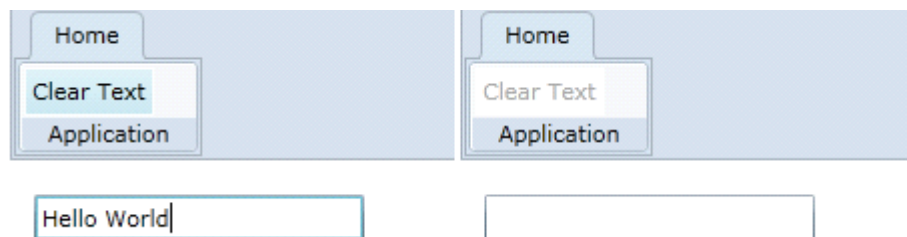
C#	Copy Code
<pre>private void Clear(object sender, ExecutedRoutedEventArgs e) {     textBox1.Text = ""; }  private void CanClear(object sender, CanExecuteRoutedEventArgs e) {     if (textBox1.Text.Length &gt; 0)     {         e.CanExecute = true;     }     else         e.CanExecute = false; }</pre>	

13. In Silverlight you need to explicitly check the ability of registered commands in code. In the **TextBox TextChanged** event, add the following code:

C#	Copy Code

```
private void textBox1_TextChanged(object sender, TextChangedEventArgs e)
{
    CommandManager.InvalidateRequerySuggested();
}
```

14. Run the sample and you can now clear the contents of the textbox using a command in **C1Toolbar** using **C1Command**.



## API Reference




### C1.Silverlight.Toolbar.5 Assembly










#### Namespaces

#### C1.Silverlight.Toolbar Namespace



#### Overview

#### Classes

	Class	Description
	<a href="#">C1Toolbar</a>	C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.
	<a href="#">C1ToolbarButton</a>	C1ToolbarButton control represents a button on the C1ToolbarStrip.
	<a href="#">C1ToolbarCommand</a>	Represents toolbar command.

	<a href="#">C1ToolbarDropDown</a>	C1ToolbarDropDown control represents a drop-down button on the C1ToobarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.
	<a href="#">C1ToolbarGroup</a>	C1ToolbarGroup control represents toolbar group that contains one or more toolbar strips.
	<a href="#">C1ToolbarGroupCollection</a>	Represents collection of toolbar groups.
	<a href="#">C1ToolbarGroupSizeDefinition</a>	Represents the definition of control sizes in toolbar group.
	<a href="#">C1ToolbarSplitButton</a>	C1ToolbarSplitButton control represents a drop-down split button on the C1ToobarStrip.
	<a href="#">C1ToolbarStrip</a>	C1ToolbarStrip control represents a strip that contains one or more controls. C1ToolbarStrip can be used alone or as content of toolbar group.
	<a href="#">C1ToolbarTabControl</a>	Represents toolbar tab control.
	<a href="#">C1ToolbarTabItem</a>	Represents toolbar tab item.
	<a href="#">C1ToolbarToggleButton</a>	C1ToolbarButton control represents a toggle button on the C1ToobarStrip.

## Enumerations

	Enumeration	Description
	<a href="#">C1ToolbarControlSize</a>	Represents available sizes of control in toolbar.
	<a href="#">ToolBarOverflow</a>	ToolBarOverflow enumeration contains available values for overflow handling in toolbar elements.

## See Also

### Reference

[C1.Silverlight.Toolbar.5 Assembly](#)

# Classes

## C1Toolbar

C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.

## Object Model

C1Toolbar

## Syntax

Visual Basic (Declaration)

```
Public Class C1Toolbar
    Inherits C1ToolbarBase
```

C#

```
public class C1Toolbar : C1ToolbarBase
```

## Inheritance Hierarchy

```
System.Object
    System.Windows.DependencyObject
        System.Windows.UIElement
            System.Windows.FrameworkElement
                System.Windows.Controls.Control
                    System.Windows.Controls.ItemsControl
                        C1.Silverlight.Toolbar.C1Toolbar
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Members](#)

[C1.Silverlight.Toolbar Namespace](#)



## Overview

C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.

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C1Toolbar

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1Toolbar     Inherits C1ToolbarBase</pre>	
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## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            **C1.Silverlight.Toolbar.C1Toolbar**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1Toolbar Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)









The following tables list the members exposed by [C1Toolbar](#).

## Public Constructors

	Name	Description
	<a href="#">C1Toolbar Constructor</a>	Initializes a new instance of a <a href="#">C1Toolbar</a> .




[Top](#)




















## Public Fields




















	Name	Description
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">ShowCollapseButtonProperty</a>	Identifies the <a href="#">ShowCollapseButton</a> dependency property.
 S	<a href="#">ShowHelpButtonProperty</a>	Identifies the <a href="#">ShowHelpButton</a> dependency property.
 S	<a href="#">TabItemsSourceProperty</a>	
 S	<a href="#">ToolbarGroupStyleProperty</a>	Identifies the <a href="#">ToolbarGroupStyle</a> dependency property.
 S	<a href="#">ToolbarTabStyleProperty</a>	Identifies the <a href="#">ToolbarTabStyle</a> dependency property.




















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## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)

	Background	(Inherited from System.Windows.Controls.Control)
	BorderBrush	(Inherited from System.Windows.Controls.Control)
	BorderThickness	(Inherited from System.Windows.Controls.Control)
	CacheMode	(Inherited from System.Windows.UIElement)
	CharacterSpacing	(Inherited from System.Windows.Controls.Control)
	Clip	(Inherited from System.Windows.UIElement)
	Cursor	(Inherited from System.Windows.FrameworkElement)
	DataContext	(Inherited from System.Windows.FrameworkElement)
	DesiredSize	(Inherited from System.Windows.UIElement)
	Dispatcher	(Inherited from System.Windows.DependencyObject)
	DisplayMemberPath	(Inherited from System.Windows.Controls.ItemsControl)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)










	Foreground	(Inherited from System.Windows.Controls.Control)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	ItemContainerGenerator	(Inherited from System.Windows.Controls.ItemsControl)
	ItemsPanel	(Inherited from System.Windows.Controls.ItemsControl)
	ItemsSource	(Inherited from System.Windows.Controls.ItemsControl)
	ItemTemplate	(Inherited from System.Windows.Controls.ItemsControl)
	Language	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)

	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	ShowCollapseButton	Gets or sets the collapse button visibility
	ShowHelpButton	Gets or sets the help button visibility
	Style	(Inherited from System.Windows.FrameworkElement)
	TabIndex	(Inherited from System.Windows.Controls.Control)
	TabNavigation	(Inherited from System.Windows.Controls.Control)
	Tag	(Inherited from System.Windows.FrameworkElement)
	Template	(Inherited from System.Windows.Controls.Control)
	ToolBarGroupStyle	Gets or set the toolbar group style.
	ToolBarItems	Gets the collection of toolbar items.

	<a href="#">ToolBarItemsSource</a>	
	<a href="#">ToolBarTabStyle</a>	Gets or sets the toolbar tab control style.
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods




















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)

≡💎	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
≡💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)






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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)

 Drop	(Inherited from System.Windows.UIElement)
 GotFocus	(Inherited from System.Windows.UIElement)
 HelpClick	Fires when help button is clicked.
 IsEnabledChanged	(Inherited from System.Windows.Controls.Control)
 KeyDown	(Inherited from System.Windows.UIElement)
 KeyUp	(Inherited from System.Windows.UIElement)
 LayoutUpdated	(Inherited from System.Windows.FrameworkElement)
 Loaded	(Inherited from System.Windows.FrameworkElement)
 LostFocus	(Inherited from System.Windows.UIElement)
 LostMouseCapture	(Inherited from System.Windows.UIElement)
 MediaCommand	(Inherited from System.Windows.UIElement)
 MouseEnter	(Inherited from System.Windows.UIElement)
 MouseLeave	(Inherited from System.Windows.UIElement)
 MouseLeftButtonDown	(Inherited from System.Windows.UIElement)
 MouseLeftButtonUp	(Inherited from System.Windows.UIElement)
 MouseMove	(Inherited from System.Windows.UIElement)
 MouseRightButtonDown	(Inherited from System.Windows.UIElement)
 MouseRightButtonUp	(Inherited from System.Windows.UIElement)
 MouseWheel	(Inherited from System.Windows.UIElement)



	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1Toolbar Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1Toolbar Constructor

Initializes a new instance of a [C1Toolbar](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1Toolbar()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

## Methods







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" -->

For a list of all members of this type, see [C1Toolbar members](#).

## Public Methods

	Name	Description
≡	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)

	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBar Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### OnApplyTemplate Method

Called when applying template.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference















Properties




















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For a list of all members of this type, see [C1Toolbar members](#).

Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)

	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	ItemContainerGenerator	(Inherited from System.Windows.Controls.ItemsControl)
	ItemsPanel	(Inherited from System.Windows.Controls.ItemsControl)
	ItemsSource	(Inherited from System.Windows.Controls.ItemsControl)
	ItemTemplate	(Inherited from System.Windows.Controls.ItemsControl)

	Language	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)

	<a href="#">ShowCollapseButton</a>	Gets or sets the collapse button visibility
	<a href="#">ShowHelpButton</a>	Gets or sets the help button visibility
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ToolBarGroupStyle</a>	Gets or set the toolbar group style.
	<a href="#">ToolBarItems</a>	Gets the collection of toolbar items.
	<a href="#">ToolBarItemsSource</a>	
	<a href="#">ToolBarTabStyle</a>	Gets or sets the toolbar tab control style.
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1Toolbar Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FocusBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush FocusBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

## MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush PressedBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

### ShowCollapseButton Property

Gets or sets the collapse button visibility

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowCollapseButton <b>As</b> System.Boolean	

C#	
<pre>public System.bool ShowCollapseButton {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### ShowHelpButton Property

Gets or sets the help button visibility

## Syntax

Visual Basic (Declaration)	
<pre>Public Property ShowHelpButton As System.Boolean</pre>	
C#	
<pre>public System.bool ShowHelpButton {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### ToolBarGroupStyle Property

Gets or set the toolbar group style.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ToolbarGroupStyle As System.Windows.Style</code>	
C#	
<code>public System.Windows.Style ToolbarGroupStyle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### ToolbarItems Property

Gets the collection of toolbar items.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ToolbarItems As System.Collections.ObjectModel.ObservableCollection(Of Object)</code>	
C#	
<code>public System.Collections.ObjectModel.ObservableCollection&lt;object&gt; ToolbarItems {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

ToolStripItemsSource Property

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ToolStripItemsSource <b>As</b> System.Collections.IEnumerable	
C#	
<b>public</b> System.Collections.IEnumerable ToolStripItemsSource { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

ToolStripTabStyle Property

Gets or sets the toolbar tab control style.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ToolStripTabStyle <b>As</b> System.Windows.Style	
C#	
<b>public</b> System.Windows.Style ToolStripTabStyle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)









## Fields

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For a list of all members of this type, see [C1Toolbar members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">ShowCollapseButtonProperty</a>	Identifies the <a href="#">ShowCollapseButton</a> dependency property.
 <b>S</b>	<a href="#">ShowHelpButtonProperty</a>	Identifies the <a href="#">ShowHelpButton</a> dependency property.
 <b>S</b>	<a href="#">TabItemsSourceProperty</a>	
 <b>S</b>	<a href="#">ToolbarGroupStyleProperty</a>	Identifies the <a href="#">ToolbarGroupStyle</a> dependency property.
 <b>S</b>	<a href="#">ToolbarTabStyleProperty</a>	Identifies the <a href="#">ToolbarTabStyle</a> dependency property.

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## See Also

### Reference

[C1Toolbar Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly FocusBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty FocusBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1Toolbar Class](#)
- [C1Toolbar Members](#)

MouseOverBrushProperty Field  
Identifies the [MouseOverBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty PressedBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### ShowCollapseButtonProperty Field

Identifies the [ShowCollapseButton](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly ShowCollapseButtonProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty ShowCollapseButtonProperty</pre>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)  
[C1ToolBar Members](#)

ShowHelpButtonProperty Field  
Identifies the [ShowHelpButton](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ShowHelpButtonProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ShowHelpButtonProperty</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)  
[C1ToolBar Members](#)

TabItemsSourceProperty Field

## Syntax

Visual Basic (Declaration)	
----------------------------	--



<code>Public Shared ReadOnly TabItemsSourceProperty As System.Windows.DependencyProperty</code>
---

C#
----

<code>public static readonly System.Windows.DependencyProperty TabItemsSourceProperty</code>
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### ToolBarGroupStyleProperty Field

Identifies the [ToolBarGroupStyle](#) dependency property.

## Syntax

Visual Basic (Declaration)
----------------------------

<code>Public Shared ReadOnly ToolbarGroupStyleProperty As System.Windows.DependencyProperty</code>
--

C#
----

<code>public static readonly System.Windows.DependencyProperty ToolBarGroupStyleProperty</code>
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

**ToolbarTabStyleProperty Field**  
Identifies the [ToolbarTabStyle](#) dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ToolbarTabStyleProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ToolbarTabStyleProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)



Events




















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" -->

For a list of all members of this type, see [C1Toolbar members](#).

Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HelpClick</a>	Fires when help button is clicked.
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBar Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### HelpClick Event

Fires when help buttom is clicked.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> HelpClick <b>As</b> System.EventHandler	
C#	
<b>public event</b> System.EventHandler HelpClick	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)

[C1ToolBar Members](#)

## C1ToolBarButton

C1ToolBarButton control represents a button on the C1ToolBarStrip.

## Object Model

C1ToolBarButton

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarButton     Inherits System.Windows.Controls.Button</pre>	
C#	
<pre>public class C1ToolBarButton : System.Windows.Controls.Button</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ContentControl  
            System.Windows.Controls.Primitives.ButtonBase  
              System.Windows.Controls.Button  
                **C1.Silverlight.Toolbar.C1ToolBarButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Overview

C1ToolBarButton control represents a button on the C1ToolBarStrip.

## Object Model

C1ToolBarButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarButton
    Inherits System.Windows.Controls.Button
```

C#

```
public class C1ToolBarButton : System.Windows.Controls.Button
```

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ContentControl  
            System.Windows.Controls.Primitives.ButtonBase  
              System.Windows.Controls.Button  
                **C1.Silverlight.Toolbar.C1ToolBarButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarButton Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [C1ToolBarButton](#).

### Public Constructors

	Name	Description
	<a href="#">C1ToolBarButton Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarButton</a> .



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### Public Fields

	Name	Description
 S	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 S	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...



















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### Public Properties












	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ClickMode</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Command</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">CommandParameter</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)









	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsFocused	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsMouseOver	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsPressed	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	LabelTitle	Gets or sets the label title of control.
	Language	(Inherited from System.Windows.FrameworkElement)
	LargeImageSource	Gets or sets the large image source of the control.

	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	SmallImageSource	Gets or sets the small image source of the control.

	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods




















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)









⇒💎	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
⇒💎	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒💎	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">OnApplyTemplate</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
⇒💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
⇒💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">Click</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)

	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarButton Constructor

Initializes a new instance of a [C1ToolBarButton](#).

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> C1ToolBarButton()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarButton Class](#)
- [C1ToolBarButton Members](#)












## Properties




















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" -->


















For a list of all members of this type, see [C1ToolBarButton members](#).




















## Public Properties


	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ClickMode</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Command</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)

	<a href="#">CommandParameter</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)



	IsFocused	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsMouseOver	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsPressed	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	LabelText	Gets or sets the label title of control.
	Language	(Inherited from System.Windows.FrameworkElement)
	LargeImageSource	Gets or sets the large image source of the control.
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)

	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)

	Width	(Inherited from System.Windows.FrameworkElement)
---	-------	--

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## See Also

### Reference

[C1ToolBarButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### LabelText Property

Gets or sets the label title of control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LabelTitle <b>As</b> System.String	
C#	
<b>public</b> System.string LabelTitle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### LargeImageSource Property

Gets or sets the large image source of the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LargeImageSource <b>As</b> System.Windows.Media.ImageSource	

C#	
----	--

<code>public System.Windows.Media.ImageSource LargeImageSource {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Property MouseOverBrush As System.Windows.Media.Brush</code>	
---	--

C#	
----	--

<code>public System.Windows.Media.Brush MouseOverBrush {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

# Syntax

Visual Basic (Declaration)	
<code>Public Property PressedBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush PressedBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarButton Class](#)
- [C1ToolBarButton Members](#)

SmallImageSource Property  
Gets or sets the small image source of the control.

# Syntax

Visual Basic (Declaration)	
<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also






### Reference

Fields

%%scrap%%  
" -->

For a list of all members of this type, see [C1ToolBarButton members](#).

Public Fields

	Name	Description
 <b>S</b>	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

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See Also

Reference

LabelTitleProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly LabelTitleProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty LabelTitleProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly LargeImageSourceProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty LargeImageSourceProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

**MouseOverBrushProperty Field**  
Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

**PressedBrushProperty Field**  
Identifies the [PressedBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

### SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly SmallImageSourceProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty SmallImageSourceProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

### C1ToolBarCommand

Represents toolbar command.

## Object Model

C1ToolBarCommand

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarCommand     Inherits C1.Silverlight.C1Command</pre>	
C#	
<pre>public class C1ToolBarCommand : C1.Silverlight.C1Command</pre>	

# Inheritance Hierarchy

System.Object  
    C1.Silverlight.C1Command  
        **C1.Silverlight.Toolbar.C1ToolBarCommand**

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarCommand Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Overview

Represents toolbar command.

# Object Model

C1ToolBarCommand

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarCommand     Inherits C1.Silverlight.C1Command</pre>	
C#	

```
public class C1ToolbarCommand : C1.Silverlight.C1Command
```

## Inheritance Hierarchy

System.Object

C1.Silverlight.C1Command

**C1.Silverlight.Toolbar.C1ToolbarCommand**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarCommand Members](#)


[C1.Silverlight.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)



The following tables list the members exposed by [C1ToolbarCommand](#).



## Public Constructors

	Name	Description
	<a href="#">C1ToolbarCommand Constructor</a>	

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## Public Properties

	Name	Description
	<a href="#">LabelTitle</a>	Gets or sets the command label.
	<a href="#">LargeImageSource</a>	Gets or sets the large command image source.
	<a href="#">Name</a>	(Inherited from C1.Silverlight.C1Command)

	<a href="#">OwnerType</a>	(Inherited from C1.Silverlight.C1Command)
	<a href="#">SmallImageSource</a>	Gets or sets the small command image source.


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## Public Methods

	Name	Description
	<a href="#">CanExecute</a>	(Inherited from C1.Silverlight.C1Command)
	<a href="#">Execute</a>	(Inherited from C1.Silverlight.C1Command)
	<a href="#">ToString</a>	(Inherited from C1.Silverlight.C1Command)

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## Public Events

	Name	Description
	<a href="#">CanExecuteChanged</a>	(Inherited from C1.Silverlight.C1Command)
	<a href="#">PropertyChanged</a>	Fires when property changed.

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## See Also

### Reference

[C1ToolBarCommand Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### C1ToolBarCommand Constructor

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> <a href="#">New</a> ()	

C#

```
public C1ToolBarCommand()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)

[C1ToolBarCommand Members](#)

## Properties



WPF.Tiles.pdf

### LabelTitle Property

Gets or sets the command label.

## Syntax

Visual Basic (Declaration)

```
Public Property LabelTitle As System.String
```

C#

```
public System.string LabelTitle {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)

[C1ToolBarCommand Members](#)

## LargeImageSource Property

Gets or sets the large command image source.

### Syntax

Visual Basic (Declaration)	
<code>Public Property LargeImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource LargeImageSource {get; set;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolbarCommand Class](#)  
[C1ToolbarCommand Members](#)

## SmallImageSource Property

Gets or sets the small command image source.

### Syntax

Visual Basic (Declaration)	
<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)


Events

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarCommand members](#).

Public Events

	Name	Description
	<a href="#">CanExecuteChanged</a>	(Inherited from C1.Silverlight.C1Command)
	<a href="#">PropertyChanged</a>	Fires when property changed.

[Top](#)

See Also

Reference

[C1ToolBarCommand Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

PropertyChanged Event

Fires when property changed.

Syntax

Visual Basic (Declaration)	
<code>Public Event PropertyChanged As System.ComponentModel.PropertyChangedEventHandler</code>	
C#	
<code>public event System.ComponentModel.PropertyChangedEventHandler PropertyChanged</code>	

Event Data

The event handler receives an argument of type `System.ComponentModel.PropertyChangedEventArgs` containing data related to this event. The following **PropertyChangedEventArgs** properties provide information specific to this event.

Property	Description
<b>PropertyName</b>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)

## C1ToolBarDropDown

[Example](#)

C1ToolBarDropDown control represents a drop-down button on the C1ToolBarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.

## Object Model

C1ToolBarDropDown

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarDropDown     Inherits C1.Silverlight.C1DropDown</pre>	
C#	
<pre>public class C1ToolBarDropDown : C1.Silverlight.C1DropDown</pre>	

## Remarks

Example 1. Drop-down with popup stack panel with buttons.



## Example

Example 1. Drop-down with popup stack panel with buttons. Example 2. Dropdown with popup menu.

- [C#](#)

```
>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Content>
    <StackPanel Margin="2" Orientation="Horizontal">
      <Button Margin="2" Content="Red" Foreground="Red" />
      <Button Margin="2" Content="Green" Foreground="Green" />
      <Button Margin="2" Content="Blue" Foreground="Blue" />
    </StackPanel>
  </c1:C1ToolBarDropDown.Content>
</c1:C1ToolBarDropDown>
```

- [C#](#)

```
>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem IsCheckable="True" Header="Red" HeaderForeground="Red"
/>
      <c1:C1MenuItem IsCheckable="True" Header="Green"
HeaderForeground="Green" />
      <c1:C1MenuItem IsCheckable="True" Header="Blue" HeaderForeground="Blue"
/>
    </c1:C1ContextMenu>
  </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarDropDown>
```

## Inheritance Hierarchy

```
System.Object
  System.Windows.DependencyObject
    System.Windows.UIElement
      System.Windows.FrameworkElement
        System.Windows.Controls.Control
          System.Windows.Controls.ContentControl
            C1.Silverlight.C1HeaderedContentControl
              C1.Silverlight.C1DropDownButton
                C1.Silverlight.C1DropDown
                  C1.Silverlight.Toolbar.C1ToolBarDropDown
                    C1.Silverlight.Toolbar.C1ToolBarSplitButton
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

### Overview

[Example](#)

C1ToolBarDropDown control represents a drop-down button on the C1ToolBarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.

## Object Model

C1ToolBarDropDown

### Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarDropDown     Inherits C1.Silverlight.C1DropDown</pre>	
C#	
<pre>public class C1ToolBarDropDown : C1.Silverlight.C1DropDown</pre>	

### Remarks

Example 1. Drop-down with popup stack panel with buttons.

### Example

Example 1. Drop-down with popup stack panel with buttons. Example 2. Dropdown with popup menu.

- C#

```
>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Content>
    <StackPanel Margin="2" Orientation="Horizontal">
      <Button Margin="2" Content="Red" Foreground="Red" />
    </StackPanel>
  </c1:C1ToolBarDropDown.Content>
</c1:C1ToolBarDropDown>
```

```

        <Button Margin="2" Content="Green" Foreground="Green" />
        <Button Margin="2" Content="Blue" Foreground="Blue" />
    </StackPanel>
</c1:C1ToolBarDropDown.Content>
</c1:C1ToolBarDropDown>

```

- [C#](#)

```

>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
    <c1:C1ToolBarDropDown.Menu>
        <c1:C1ContextMenu>
            <c1:C1MenuItem IsCheckable="True" Header="Red" HeaderForeground="Red"
/>
            <c1:C1MenuItem IsCheckable="True" Header="Green"
HeaderForeground="Green" />
            <c1:C1MenuItem IsCheckable="True" Header="Blue" HeaderForeground="Blue"
/>
        </c1:C1ContextMenu>
    </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarDropDown>

```

## Inheritance Hierarchy

```

System.Object
  System.Windows.DependencyObject
    System.Windows.UIElement
      System.Windows.FrameworkElement
        System.Windows.Controls.Control
          System.Windows.Controls.ContentControl
            C1.Silverlight.C1HeaderedContentControl
              C1.Silverlight.C1DropDownButton
                C1.Silverlight.C1DropDown
                  C1.Silverlight.Toolbar.C1ToolBarDropDown
                    C1.Silverlight.Toolbar.C1ToolBarSplitButton

```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarDropDown Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)








The following tables list the members exposed by [C1ToolBarDropDown](#).

## Public Constructors

	Name	Description
	<a href="#">C1ToolBarDropDown Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarDropDown</a> .


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## Public Fields




















	Name	Description
 S	<a href="#">ContentBackgroundProperty</a>	Identifies the <a href="#">ContentBackground</a> dependency property.
 S	<a href="#">LabelTextProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 S	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 S	<a href="#">MenuProperty</a>	Identifies the <a href="#">Menu</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...




















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## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)


















	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background.
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">CornerRadius</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DisabledCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)

	<a href="#">DropDownDirection</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">DropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">DropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FocusBrush</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">FocusCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Header</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderBackground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontFamily</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontSize</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontStretch</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontStyle</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)

	<a href="#">HeaderFontWeight</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderForeground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderPadding</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">HorizontalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">IsDropDownOpen</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsFocused</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">LabelTitle</a>	Gets or sets the label title of control.
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxDropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)

	MaxDropDownWidth	(Inherited from C1.Silverlight.C1DropDownButton)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	Menu	Gets or sets the context menu which is displayed when the control is clicked.
	MinDropDownHeight	(Inherited from C1.Silverlight.C1DropDownButton)
	MinDropDownWidth	(Inherited from C1.Silverlight.C1DropDownButton)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
























	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowButton</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods
















Name	Description
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⇒ 	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
⇒ 	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
⇒ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarDropDown</a> control when a new template is applied.
⇒ 	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)

	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsDropDownOpenChanged</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsMouseOverChanged</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)

	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarDropDown Constructor

Initializes a new instance of a [C1ToolBarDropDown](#).

# Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarDropDown()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

## Methods

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For a list of all members of this type, see [C1ToolBarDropDown members](#).

## Public Methods

	Name	Description
⇒	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
⇒	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)

≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarDropDown</a> control when a new template is applied.
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## OnApplyTemplate Method

Builds the visual tree for the [C1ToolBarDropDown](#) control when a new template is applied.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Sub OnApplyTemplate()</code>	
C#	
<code>public override void OnApplyTemplate()</code>	

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)



## Properties




















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For a list of all members of this type, see [C1ToolBarDropDown members](#).




















## Public Properties



















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)

















	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background.
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">CornerRadius</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DisabledCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DropDownDirection</a>	(Inherited from C1.Silverlight.C1DropDownButton)



	<a href="#">DropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">DropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FocusBrush</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">FocusCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Header</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderBackground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontFamily</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontSize</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontStretch</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontStyle</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontWeight</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)

	<a href="#">HeaderForeground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderPadding</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">HorizontalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">IsDropDownOpen</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsFocused</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">LabelText</a>	Gets or sets the label title of control.
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxDropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">MaxDropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)

	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	Menu	Gets or sets the context menu which is displayed when the control is clicked.
	MinDropDownHeight	(Inherited from C1.Silverlight.C1DropDownButton)
	MinDropDownWidth	(Inherited from C1.Silverlight.C1DropDownButton)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)

	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowButton</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## ContentBackground Property

Gets or sets the content background.

### Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ContentBackground <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush ContentBackground { <b>get</b> ; <b>set</b> ;}	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolbarDropDown Class](#)

[C1ToolbarDropDown Members](#)

## LabelTitle Property

Gets or sets the label title of control.

### Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LabelTitle <b>As</b> System.String	
C#	
<b>public</b> System. <b>string</b> LabelTitle { <b>get</b> ; <b>set</b> ;}	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

## Reference

[C1ToolbarDropDown Class](#)

[C1ToolbarDropDown Members](#)

### LargeImageSource Property

Gets or sets the large image source of the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LargeImageSource <b>As</b> System.Windows.Media.ImageSource	
C#	
<b>public</b> System.Windows.Media.ImageSource LargeImageSource { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ToolbarDropDown Class](#)

[C1ToolbarDropDown Members](#)

### Menu Property

Gets or sets the context menu which is displayed when the control is clicked.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Menu <b>As</b> C1.Silverlight.C1ContextMenu	
C#	
<b>public</b> C1.Silverlight.C1ContextMenu Menu { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<b>Public Shadows Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public new</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Shadows Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	

C#	
----	--

<code>public new System.Windows.Media.Brush PressedBrush {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### SmallImageSource Property

Gets or sets the small image source of the control.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	
---	--

C#	
----	--

<code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### Fields








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For a list of all members of this type, see [C1ToolBarDropDown members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">ContentBackgroundProperty</a>	Identifies the <a href="#">ContentBackground</a> dependency property.
 <b>S</b>	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MenuProperty</a>	Identifies the <a href="#">Menu</a> dependency property.
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### ContentBackgroundProperty Field

Identifies the [ContentBackground](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> ContentBackgroundProperty <b>As</b>	

System.Windows.DependencyProperty	
C#	
<pre>public static readonly System.Windows.DependencyProperty ContentBackgroundProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### LabelTextProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly LabelTitleProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty LabelTitleProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

## LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly LargeImageSourceProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty LargeImageSourceProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

## MenuProperty Field

Identifies the [Menu](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly MenuProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty MenuProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

## MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

## PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	

```
public static readonly System.Windows.DependencyProperty PressedBrushProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly SmallImageSourceProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
SmallImageSourceProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

## C1ToolBarGroup

C1ToolBarGroup control represents toolbar group that contains one or more toolbar strips.

# Object Model

C1ToolBarGroup

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarGroup     Inherits System.Windows.Controls.ItemsControl</pre>	
C#	
<pre>public class C1ToolBarGroup : System.Windows.Controls.ItemsControl</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            **C1.Silverlight.Toolbar.C1ToolBarGroup**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

### Overview

C1ToolBarGroup control represents toolbar group that contains one or more toolbar strips.

## Object Model

C1ToolBarGroup

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarGroup     Inherits System.Windows.Controls.ItemsControl</pre>	
C#	
<pre>public class C1ToolBarGroup : System.Windows.Controls.ItemsControl</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            **C1.Silverlight.Toolbar.C1ToolBarGroup**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)








The following tables list the members exposed by [C1ToolBarGroup](#).

## Public Constructors

	Name	Description
≡	<a href="#">C1ToolBarGroup Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarGroup</a> .







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## Public Fields



















	Name	Description
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">GroupSizeDefinitionsProperty</a>	Identifies the <a href="#">GroupSizeDefinitions</a> dependency property.
 S	<a href="#">HeaderProperty</a>	Identifies the <a href="#">Header</a> dependency property.
 S	<a href="#">ItemTemplateSelectorProperty</a>	Using a <a href="#">DependencyProperty</a> as the backing store for <a href="#">ItemTemplateSelector</a> . This enables animation, styling, binding, etc...
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">ShowDialogLauncherProperty</a>	Identifies the <a href="#">ShowDialogLauncher</a> dependency property.




















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## Public Properties







	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">ActualWidth</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )
	<a href="#">Background</a>	(Inherited from <a href="#">System.Windows.Controls.Control</a> )
	<a href="#">BorderBrush</a>	(Inherited from <a href="#">System.Windows.Controls.Control</a> )
	<a href="#">BorderThickness</a>	(Inherited from <a href="#">System.Windows.Controls.Control</a> )



	CacheMode	(Inherited from System.Windows.UIElement)
	CharacterSpacing	(Inherited from System.Windows.Controls.Control)
	Clip	(Inherited from System.Windows.UIElement)
	Cursor	(Inherited from System.Windows.FrameworkElement)
	DataContext	(Inherited from System.Windows.FrameworkElement)
	DesiredSize	(Inherited from System.Windows.UIElement)
	Dispatcher	(Inherited from System.Windows.DependencyObject)
	DisplayMemberPath	(Inherited from System.Windows.Controls.ItemsControl)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupSizeDefinitions	Gets or sets the collection of group size definitions for the toolbar group.












	<a href="#">Header</a>	Gets or sets the header of the toolbar group.
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplateSelector</a>	Gets or sets the item template selector.
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowDialogLauncher</a>	Gets or sets the dialog launcher visibility.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods




















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)





≡💎	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarGroup</a> control when a new template is applied.
≡💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DialogLauncherClick</a>	Fires when dialog launcher is clicked.
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)

	Drop	(Inherited from System.Windows.UIElement)
	GotFocus	(Inherited from System.Windows.UIElement)
	IsEnabledChanged	(Inherited from System.Windows.Controls.Control)
	KeyDown	(Inherited from System.Windows.UIElement)
	KeyUp	(Inherited from System.Windows.UIElement)
	LayoutUpdated	(Inherited from System.Windows.FrameworkElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)
	LostMouseCapture	(Inherited from System.Windows.UIElement)
	MediaCommand	(Inherited from System.Windows.UIElement)
	MouseEnter	(Inherited from System.Windows.UIElement)
	MouseLeave	(Inherited from System.Windows.UIElement)
	MouseLeftButtonDown	(Inherited from System.Windows.UIElement)
	MouseLeftButtonUp	(Inherited from System.Windows.UIElement)
	MouseMove	(Inherited from System.Windows.UIElement)
	MouseRightButtonDown	(Inherited from System.Windows.UIElement)
	MouseRightButtonUp	(Inherited from System.Windows.UIElement)
	MouseWheel	(Inherited from System.Windows.UIElement)
	SizeChanged	(Inherited from System.Windows.FrameworkElement)

	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarGroup Constructor

Initializes a new instance of a [C1ToolBarGroup](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarGroup()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

## Methods

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For a list of all members of this type, see [C1ToolBarGroup members](#).

## Public Methods

	Name	Description
≡	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarGroup</a> control when a new template is applied.
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)



	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### OnApplyTemplate Method

Builds the visual tree for the [C1ToolBarGroup](#) control when a new template is applied.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)













## Properties



















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For a list of all members of this type, see [C1ToolBarGroup members](#).

## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)

	Dispatcher	(Inherited from System.Windows.DependencyObject)
	DisplayMemberPath	(Inherited from System.Windows.Controls.ItemsControl)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupSizeDefinitions	Gets or sets the collection of group size definitions for the toolbar group.
	Header	Gets or sets the header of the toolbar group.
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)

 <b>IsTabStop</b>	(Inherited from System.Windows.Controls.Control)
 <b>ItemContainerGenerator</b>	(Inherited from System.Windows.Controls.ItemsControl)
 <b>Items</b>	(Inherited from System.Windows.Controls.ItemsControl)
 <b>ItemsPanel</b>	(Inherited from System.Windows.Controls.ItemsControl)
 <b>ItemsSource</b>	(Inherited from System.Windows.Controls.ItemsControl)
 <b>ItemTemplate</b>	(Inherited from System.Windows.Controls.ItemsControl)
 <b>ItemTemplateSelector</b>	Gets or sets the item template selector.
 <b>Language</b>	(Inherited from System.Windows.FrameworkElement)
 <b>Margin</b>	(Inherited from System.Windows.FrameworkElement)
 <b>MaxHeight</b>	(Inherited from System.Windows.FrameworkElement)
 <b>MaxWidth</b>	(Inherited from System.Windows.FrameworkElement)
 <b>MinHeight</b>	(Inherited from System.Windows.FrameworkElement)
 <b>MinWidth</b>	(Inherited from System.Windows.FrameworkElement)
 <b>MouseOverBrush</b>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
 <b>Name</b>	(Inherited from System.Windows.FrameworkElement)
 <b>Opacity</b>	(Inherited from System.Windows.UIElement)
 <b>OpacityMask</b>	(Inherited from System.Windows.UIElement)
 <b>Padding</b>	(Inherited from System.Windows.Controls.Control)
 <b>Parent</b>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowDialogLauncher</a>	Gets or sets the dialog launcher visibility.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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# See Also

## Reference

[C1ToolBarGroup Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

## FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

# Syntax

Visual Basic (Declaration)	
<code>Public Property FocusBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush FocusBrush {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

## GroupSizeDefinitions Property

Gets or sets the collection of group size definitions for the toolbar group.

# Syntax

Visual Basic (Declaration)	
<code>Public Property GroupSizeDefinitions As System.Collections.ObjectModel.Collection(Of C1ToolBarGroupSizeDefinition)</code>	
C#	
<code>public</code>	

```
System.Collections.ObjectModel.Collection<C1ToolbarGroupSizeDefinition>  
GroupSizeDefinitions {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarGroup Class](#)

[C1ToolbarGroup Members](#)

### Header Property

Gets or sets the header of the toolbar group.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Header As System.Object</code>	
C#	
<code>public System.object Header {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarGroup Class](#)

[C1ToolbarGroup Members](#)

### ItemTemplateSelector Property

Gets or sets the item template selector.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ItemTemplateSelector <b>As</b> C1.Silverlight.C1DataTemplateSelector	
C#	
<b>public</b> C1.Silverlight.C1DataTemplateSelector ItemTemplateSelector { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)



## PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush PressedBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

## ShowDialogLauncher Property

Gets or sets the dialog launcher visibility.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowDialogLauncher <b>As</b> System.Boolean	
C#	
<b>public</b> System. <b>bool</b> ShowDialogLauncher { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)








## Fields

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For a list of all members of this type, see [C1ToolBarGroup members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 <b>S</b>	<a href="#">GroupSizeDefinitionsProperty</a>	Identifies the GroupSizeDefinitions dependency property.
 <b>S</b>	<a href="#">HeaderProperty</a>	Identifies the Header dependency property.
 <b>S</b>	<a href="#">ItemTemplateSelectorProperty</a>	Using a DependencyProperty as the backing store for ItemTemplateSelector. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">ShowDialogLauncherProperty</a>	Identifies the ShowDialogLauncher dependency property.

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly FocusBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty FocusBrushProperty</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

## GroupSizeDefinitionsProperty Field

Identifies the GroupSizeDefinitions dependency property.

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly GroupSizeDefinitionsProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty GroupSizeDefinitionsProperty</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarGroup Class](#)
- [C1ToolBarGroup Members](#)

## HeaderProperty Field

Identifies the Header dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly HeaderProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty HeaderProperty</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarGroup Class](#)
- [C1ToolBarGroup Members](#)

## ItemTemplateSelectorProperty Field

Using a DependencyProperty as the backing store for ItemTemplateSelector. This enables animation, styling, binding, etc...

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ItemTemplateSelectorProperty As System.Windows.DependencyProperty</code>	
C#	

```
public static readonly System.Windows.DependencyProperty  
ItemTemplateSelectorProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly MouseOverBrushProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
MouseOverBrushProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarGroup Class](#)
- [C1ToolBarGroup Members](#)

ShowDialogLauncherProperty Field  
Identifies the ShowDialogLauncher dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ShowDialogLauncherProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ShowDialogLauncherProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)














Events

















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For a list of all members of this type, see [C1ToolBarGroup members](#).

Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DialogLauncherClick</a>	Fires when dialog launcher is clicked.
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.Silverlight.Toolbar Namespace](#)



## DialogLauncherClick Event

Fires when dialog launcher is clicked.

### Syntax

Visual Basic (Declaration)	
<code>Public Event DialogLauncherClick As System.EventHandler</code>	
C#	
<code>public event System.EventHandler DialogLauncherClick</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

## C1ToolBarGroupCollection

Represents collection of toolbar groups.

### Object Model



### Syntax

Visual Basic (Declaration)	
<code>Public Class C1ToolBarGroupCollection</code> <code>Inherits System.Collections.ObjectModel.ObservableCollection(Of C1ToolBarGroup)</code>	
C#	
<code>public class C1ToolBarGroupCollection :</code> <code>System.Collections.ObjectModel.ObservableCollection&lt;C1ToolBarGroup&gt;</code>	

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.ObservableCollection<T>

**C1.Silverlight.Toolbar.C1ToolBarGroupCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupCollection Members](#)

[C1.Silverlight.Toolbar Namespace](#)

### Overview

Represents collection of toolbar groups.

## Object Model

C1ToolBarGroupCollection

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarGroupCollection
    Inherits System.Collections.ObjectModel.ObservableCollection(Of
C1ToolBarGroup)
```

C#

```
public class C1ToolBarGroupCollection :
System.Collections.ObjectModel.ObservableCollection<C1ToolBarGroup>
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.ObservableCollection<T>

**C1.Silverlight.Toolbar.C1ToolBarGroupCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupCollection Members](#)



[C1.Silverlight.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)




The following tables list the members exposed by [C1ToolBarGroupCollection](#).







## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <code>System.Collections.ObjectModel.Collection&lt;C1ToolBarGroup&gt;</code> )
	<a href="#">Item</a>	(Inherited from <code>System.Collections.ObjectModel.Collection&lt;C1ToolBarGroup&gt;</code> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <code>System.Collections.ObjectModel.Collection&lt;C1ToolBarGroup&gt;</code> )
	<a href="#">Clear</a>	(Inherited from <code>System.Collections.ObjectModel.Collection&lt;C1ToolBarGroup&gt;</code> )
	<a href="#">Contains</a>	(Inherited from <code>System.Collections.ObjectModel.Collection&lt;C1ToolBarGroup&gt;</code> )

	<a href="#">CopyTo</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">GetEnumerator</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">IndexOf</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Insert</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Remove</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">RemoveAt</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)

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## Public Events

	Name	Description
	<a href="#">CollectionChanged</a>	(Inherited from System.Collections.ObjectModel.ObservableCollection<C1ToolbarGroup>)

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## See Also

### Reference

[C1ToolbarGroupCollection Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

## C1ToolbarGroupSizeDefinition

Represents the definition of control sizes in toolbar group.

## Object Model

C1ToolBarGroupSizeDefinition

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarGroupSizeDefinition	
C#	
<b>public class</b> C1ToolBarGroupSizeDefinition	

## Inheritance Hierarchy

System.Object

**C1.Silverlight.Toolbar.C1ToolBarGroupSizeDefinition**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupSizeDefinition Members](#)

[C1.Silverlight.Toolbar Namespace](#)

## Overview

Represents the definition of control sizes in toolbar group.

## Object Model

C1ToolBarGroupSizeDefinition

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarGroupSizeDefinition	
C#	
<b>public class</b> C1ToolBarGroupSizeDefinition	

# Inheritance Hierarchy

System.Object  
C1.Silverlight.Toolbar.C1ToolbarGroupSizeDefinition

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolbarGroupSizeDefinition Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Properties](#)


The following tables list the members exposed by [C1ToolbarGroupSizeDefinition](#).

## Public Constructors

	Name	Description
	<a href="#">C1ToolbarGroupSizeDefinition Constructor</a>	Creates an instance of C1ToolbarGroupSizeDefinition class.

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## Public Properties

	Name	Description
	<a href="#">ControlSizes</a>	Gets or sets the collection of control sizes.

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## See Also

### Reference

[C1ToolbarGroupSizeDefinition Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

# C1ToolBarGroupSizeDefinition Constructor

Creates an instance of C1ToolBarGroupSizeDefinition class.

## Syntax

Visual Basic (Declaration)	
Public Function New()	
C#	
public C1ToolBarGroupSizeDefinition()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarGroupSizeDefinition Class](#)
- [C1ToolBarGroupSizeDefinition Members](#)

## Properties

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarGroupSizeDefinition members](#).

## Public Properties

	Name	Description
	<a href="#">ControlSizes</a>	Gets or sets the collection of control sizes.

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## See Also

### Reference

- [C1ToolBarGroupSizeDefinition Class](#)
- [C1.Silverlight.Toolbar Namespace](#)

## ControlSizes Property

Gets or sets the collection of control sizes.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ControlSizes As System.Collections.ObjectModel.Collection(Of C1ToolbarControlSize)</code>	
C#	
<code>public System.Collections.ObjectModel.Collection&lt;C1ToolbarControlSize&gt; ControlSizes {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarGroupSizeDefinition Class](#)  
[C1ToolbarGroupSizeDefinition Members](#)

## C1ToolbarSplitButton

[Example](#)

C1ToolbarSplitButton control represents a drop-down split button on the C1ToobarStrip.

## Object Model

C1ToolbarSplitButton

## Syntax

Visual Basic (Declaration)	
<code>Public Class C1ToolbarSplitButton     Inherits C1ToolbarDropDown</code>	
C#	



```
public class C1ToolBarSplitButton : C1ToolBarDropDown
```

## Remarks

It's similar to C1ToolBarDropDown but contains two clickable areas. When clicking on rightmost part with downward-pointing rectangle it displays popup panel with Content property or context menu set by Menu property. Clicking on left part of button fires Click event as in the standard button. Usually the Click event is used to perform default or last action while popup allows to select alternative options. Split button with popup menu.

## Example

Split button with popup menu.

- [C#](#)

```
<c1:C1ToolBarSplitButton Padding="2" Header="Default"
Click="SetDefaultStyle">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem Header="Heading 1" FontSize="14" />
      <c1:C1MenuItem Header="Heading 2" FontSize="12" />
      <c1:C1MenuItem Header="Title" FontWeight="Bold" />
      <c1:C1MenuItem Header="Subtitle" FontWeight="SemiBold"
FontStyle="Italic" />
      <c1:C1MenuItem Header="Quote" FontStyle="Italic" />
    </c1:C1ContextMenu>
  </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarSplitButton>
```

## Inheritance Hierarchy

```
System.Object
  System.Windows.DependencyObject
    System.Windows.UIElement
      System.Windows.FrameworkElement
        System.Windows.Controls.Control
          System.Windows.Controls.ContentControl
            C1.Silverlight.C1HeaderedContentControl
              C1.Silverlight.C1DropDownButton
                C1.Silverlight.C1DropDown
                  C1.Silverlight.Toolbar.C1ToolBarDropDown
                    C1.Silverlight.Toolbar.C1ToolBarSplitButton
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

### Overview

[Example](#)

C1ToolBarSplitButton control represents a drop-down split button on the C1ToolBarStrip.

## Object Model

C1ToolBarSplitButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarSplitButton  
    Inherits C1ToolBarDropDown
```

C#

```
public class C1ToolBarSplitButton : C1ToolBarDropDown
```

## Remarks

It's similar to C1ToolBarDropDown but contains two clickable areas. When clicking on rightmost part with downward-pointing rectangle it displays popup panel with Content property or context menu set by Menu property. Clicking on left part of button fires Click event as in the standard button. Usually the Click event is used to perform default or last action while popup allows to select alternative options. Split button with popup menu.

## Example

Split button with popup menu.

- [C#](#)

```
<c1:C1ToolBarSplitButton Padding="2" Header="Default"  
    Click="SetDefaultStyle">  
    <c1:C1ToolBarDropDown.Menu>  
        <c1:C1ContextMenu>  
            <c1:C1MenuItem Header="Heading 1" FontSize="14" />  
            <c1:C1MenuItem Header="Heading 2" FontSize="12" />  
            <c1:C1MenuItem Header="Title" FontWeight="Bold" />  
        </c1:C1ContextMenu>  
    </c1:C1ToolBarDropDown.Menu>  
</c1:C1ToolBarSplitButton>
```

```

        <c1:C1MenuItem Header="Subtitle" FontWeight="SemiBold"
FontStyle="Italic" />
        <c1:C1MenuItem Header="Quote" FontStyle="Italic" />
    </c1:C1ContextMenu>
</c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarSplitButton>

```

## Inheritance Hierarchy

```

System.Object
  System.Windows.DependencyObject
    System.Windows.UIElement
      System.Windows.FrameworkElement
        System.Windows.Controls.Control
          System.Windows.Controls.ContentControl
            C1.Silverlight.C1HeaderedContentControl
              C1.Silverlight.C1DropDownButton
                C1.Silverlight.C1DropDown
                  C1.Silverlight.Toolbar.C1ToolBarDropDown
                    C1.Silverlight.Toolbar.C1ToolBarSplitButton

```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarSplitButton Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)



















The following tables list the members exposed by [C1ToolBarSplitButton](#).




















## Public Constructors




















	Name	Description
	<a href="#">C1ToolBarSplitButton Constructor</a>	Creates an instance of C1ToolBarSplitButton.

















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## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolbarDropDown</a> )
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">CornerRadius</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)




	<a href="#">DisabledCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DropDownDirection</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">DropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">DropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FocusBrush</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">FocusCuesVisibility</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Header</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderBackground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontFamily</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontSize</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)

	<a href="#">HeaderFontStretch</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontStyle</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderFontWeight</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderForeground</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderPadding</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">HorizontalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">IsDropDownOpen</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsFocused</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">LabelText</a>	Gets or sets the label title of control. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolbarDropDown</a> )
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control. (Inherited

		from <a href="#">C1.Silverlight.Toolbar.C1ToolbarDropDown</a> )
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxDropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">MaxDropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Menu</a>	Gets or sets the context menu which is displayed when the control is clicked. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolbarDropDown</a> )
	<a href="#">MinDropDownHeight</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">MinDropDownWidth</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolbarDropDown</a> )
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)















	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowButton</a>	(Inherited from C1.Silverlight.C1DropDown)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control. (Inherited from <a href="#">C1.Silverlight.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)



	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.Silverlight.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods




















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.



⇒💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
⇒💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">Click</a>	Fires when the button is clicked.
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">IsDropDownOpenChanged</a>	(Inherited from C1.Silverlight.C1DropDownButton)
⚡	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)

 IsMouseOverChanged	(Inherited from C1.Silverlight.C1DropDownButton)
 KeyDown	(Inherited from System.Windows.UIElement)
 KeyUp	(Inherited from System.Windows.UIElement)
 LayoutUpdated	(Inherited from System.Windows.FrameworkElement)
 Loaded	(Inherited from System.Windows.FrameworkElement)
 LostFocus	(Inherited from System.Windows.UIElement)
 LostMouseCapture	(Inherited from System.Windows.UIElement)
 MediaCommand	(Inherited from System.Windows.UIElement)
 MouseEnter	(Inherited from System.Windows.UIElement)
 MouseLeave	(Inherited from System.Windows.UIElement)
 MouseLeftButtonDown	(Inherited from System.Windows.UIElement)
 MouseLeftButtonUp	(Inherited from System.Windows.UIElement)
 MouseMove	(Inherited from System.Windows.UIElement)
 MouseRightButtonDown	(Inherited from System.Windows.UIElement)
 MouseRightButtonUp	(Inherited from System.Windows.UIElement)
 MouseWheel	(Inherited from System.Windows.UIElement)
 SizeChanged	(Inherited from System.Windows.FrameworkElement)
 TextInput	(Inherited from System.Windows.UIElement)
 TextInputStart	(Inherited from System.Windows.UIElement)

	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarSplitButton Constructor

Creates an instance of C1ToolBarSplitButton.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarSplitButton()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1ToolBarSplitButton Members](#)

## Methods




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For a list of all members of this type, see [C1ToolBarSplitButton members](#).

## Public Methods

	Name	Description
⇒	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
⇒	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
⇒	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
⇒	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
⇒	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### OnApplyTemplate Method

Called when applying template.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1ToolBarSplitButton Members](#)


















### Events















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For a list of all members of this type, see [C1ToolBarSplitButton members](#).

## Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Click</a>	Fires when the button is clicked.
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsDropDownOpenChanged</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsMouseOverChanged</a>	(Inherited from C1.Silverlight.C1DropDownButton)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)

	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### Click Event

Fires when the button is clicked.

## Syntax



Visual Basic (Declaration)	
<b>Public Event</b> Click <b>As</b> System.Windows.RoutedEventHandler	
C#	
<b>public event</b> System.Windows.RoutedEventHandler Click	

## Event Data

The event handler receives an argument of type System.Windows.RoutedEventArgs containing data related to this event. The following **RoutedEventArgs** properties provide information specific to this event.

Property	Description
<b>OriginalSource</b>	Gets a reference to the object that raised the event.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1ToolBarSplitButton Members](#)

## C1ToolBarStrip

C1ToolBarStrip control represents a strip that contains one or more controls. C1ToolBarStrip can be used alone or as content of toolbar group.

## Object Model

C1ToolBarStrip

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarStrip	
<b>Inherits</b> System.Windows.Controls.ItemsControl	

C#	
<code>public class C1ToolBarStrip : System.Windows.Controls.ItemsControl</code>	

## Inheritance Hierarchy

System.Object  
   System.Windows.DependencyObject  
     System.Windows.UIElement  
       System.Windows.FrameworkElement  
         System.Windows.Controls.Control  
           System.Windows.Controls.ItemsControl  
             **C1.Silverlight.Toolbar.C1ToolBarStrip**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Overview

C1ToolBarStrip control represents a strip that contains one or more controls. C1ToolBarStrip can be used alone or as content of toolbar group.

## Object Model

C1ToolBarStrip

## Syntax

Visual Basic (Declaration)	
<code>Public Class C1ToolBarStrip</code> <code>Inherits System.Windows.Controls.ItemsControl</code>	
C#	
<code>public class C1ToolBarStrip : System.Windows.Controls.ItemsControl</code>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            **C1.Silverlight.Toolbar.C1ToolBarStrip**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Members](#)


[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)



The following tables list the members exposed by [C1ToolBarStrip](#).







## Public Constructors

	Name	Description
	<a href="#">C1ToolBarStrip Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarStrip</a> .

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## Public Fields




















	Name	Description
 <b>S</b>	<a href="#">ButtonBackgroundProperty</a>	Identifies the <a href="#">ButtonBackground</a> dependency property.
 <b>S</b>	<a href="#">ButtonForegroundProperty</a>	Identifies the <a href="#">ButtonForeground</a> dependency property.




















 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">OrientationProperty</a>	Identifies the <a href="#">Orientation</a> dependency property.
 S	<a href="#">OverflowPanelProperty</a>	Identifies the <a href="#">OverflowPanel</a> dependency property.
 S	<a href="#">OverflowProperty</a>	Identifies the <a href="#">Overflow</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.



















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## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ButtonBackground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Background of the buttons inside the control.
	<a href="#">ButtonForeground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Foreground of the buttons inside the control.
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)

	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)














	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Orientation</a>	Gets or sets the orientation of the toolbar strip.

	<a href="#">Overflow</a>	Gets or set the value that indicates how to handle the items which do not fit to the available space.
	<a href="#">OverflowMenuItems</a>	Gets the collection that contains elements of overflow menu.
	<a href="#">OverflowPanel</a>	Gets or sets the template for overflow panel.
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)

	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
























⇒💎	<a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
⇒💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
⇒💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
⚡	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)

	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverflowItemAdded</a>	Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">OverflowItemRemoved</a>	Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarStrip Constructor

Initializes a new instance of a [C1ToolBarStrip](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarStrip()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

## Methods






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" -->

For a list of all members of this type, see [C1ToolBarStrip members](#).

## Public Methods

	Name	Description
≡	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)

	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### OnApplyTemplate Method

Invoked during a call of ApplyTemplate() method.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)














# Properties




















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" -->

For a list of all members of this type, see [C1ToolBarStrip members](#).




















## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ButtonBackground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Background of the buttons inside the control.
	<a href="#">ButtonForeground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Foreground of the buttons inside the control.
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)

	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Orientation</a>	Gets or sets the orientation of the toolbar strip.
	<a href="#">Overflow</a>	Gets or set the value that indicates how to handle the items which do not fit to the available space.
	<a href="#">OverflowMenuItems</a>	Gets the collection that contains elements of overflow menu.
	<a href="#">OverflowPanel</a>	Gets or sets the template for overflow panel.



	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

### ButtonBackground Property

Gets or sets the **System.Windows.Media.Brush** that will be assigned to the Background of the buttons inside the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ButtonBackground <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush ButtonBackground { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### ButtonForeground Property

Gets or sets the **System.Windows.Media.Brush** that will be assigned to the Foreground of the buttons inside the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ButtonForeground <b>As</b> System.Windows.Media.Brush	

C#

```
public System.Windows.Media.Brush ButtonForeground {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

## Syntax

Visual Basic (Declaration)

```
Public Property FocusBrush As System.Windows.Media.Brush
```

C#

```
public System.Windows.Media.Brush FocusBrush {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

# Syntax

Visual Basic (Declaration)	
<code>Public Property MouseOverBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush MouseOverBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarStrip Class](#)
- [C1ToolBarStrip Members](#)

### Orientation Property

Gets or sets the orientation of the toolbar strip.

# Syntax

Visual Basic (Declaration)	
<code>Public Property Orientation As System.Windows.Controls.Orientation</code>	
C#	
<code>public System.Windows.Controls.Orientation Orientation {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### Overflow Property

Gets or set the value that indicates how to handle the items which do not fit to the available space.

### Syntax

Visual Basic (Declaration)	
<code>Public Property Overflow As ToolbarOverflow</code>	
C#	
<code>public ToolbarOverflow Overflow {get; set;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### OverflowMenuItems Property

Gets the collection that contains elements of overflow menu.

### Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property OverflowMenuItems As System.Collections.ObjectModel.ObservableCollection(Of Object)</code>	
C#	
<code>public System.Collections.ObjectModel.ObservableCollection&lt;object&gt; OverflowMenuItems {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### OverflowPanel Property

Gets or sets the template for overflow panel.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> OverflowPanel <b>As</b> System.Windows.DataTemplate	
C#	
<b>public</b> System.Windows.DataTemplate OverflowPanel { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	

C#	
<code>public System.Windows.Media.Brush PressedBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)









### Fields

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For a list of all members of this type, see [C1ToolBarStrip members](#).

## Public Fields

	Name	Description
 S	<a href="#">ButtonBackgroundProperty</a>	Identifies the <a href="#">ButtonBackground</a> dependency property.
 S	<a href="#">ButtonForegroundProperty</a>	Identifies the <a href="#">ButtonForeground</a> dependency property.
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">OrientationProperty</a>	Identifies the Orientation dependency property.
 S	<a href="#">OverflowPanelProperty</a>	Identifies the OverflowPanel dependency property.
 S	<a href="#">OverflowProperty</a>	Identifies the Overflow dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

### ButtonBackgroundProperty Field

Identifies the [ButtonBackground](#) dependency property.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly ButtonBackgroundProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
ButtonBackgroundProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### ButtonForegroundProperty Field

Identifies the [ButtonForeground](#) dependency property.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly ButtonForegroundProperty As  
System.Windows.DependencyProperty
```



C#	
----	--

<code>public static readonly</code> System.Windows.DependencyProperty ButtonForegroundProperty	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly</code> FocusBrushProperty <code>As</code> System.Windows.DependencyProperty	
---	--

C#	
----	--

<code>public static readonly</code> System.Windows.DependencyProperty FocusBrushProperty	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### OrientationProperty Field

Identifies the Orientation dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly OrientationProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty OrientationProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### OverflowPanelProperty Field

Identifies the OverflowPanel dependency property.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> OverflowPanelProperty <b>As</b> System.Windows.DependencyProperty	
C#	
<b>public static readonly</b> System.Windows.DependencyProperty OverflowPanelProperty	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### OverflowProperty Field

Identifies the Overflow dependency property.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> OverflowProperty <b>As</b> System.Windows.DependencyProperty	
C#	
<b>public static readonly</b> System.Windows.DependencyProperty OverflowProperty	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> PressedBrushProperty <b>As</b> System.Windows.DependencyProperty	
C#	
<b>public static readonly</b> System.Windows.DependencyProperty PressedBrushProperty	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)



















### Events













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" -->

For a list of all members of this type, see [C1ToolBarStrip members](#).

## Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)

	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverflowItemAdded</a>	Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">OverflowItemRemoved</a>	Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

### OverflowItemAdded Event

Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.

# Syntax

Visual Basic (Declaration)	
<code>Public Event OverflowItemAdded As System.EventHandler</code>	
C#	
<code>public event System.EventHandler OverflowItemAdded</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarStrip Class](#)
- [C1ToolBarStrip Members](#)

## OverflowItemRemoved Event

Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.

# Syntax

Visual Basic (Declaration)	
<code>Public Event OverflowItemRemoved As System.EventHandler</code>	
C#	
<code>public event System.EventHandler OverflowItemRemoved</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

## C1ToolBarTabControl

Represents toolbar tab control.

### Object Model

C1ToolBarTabControl

### Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarTabControl     Inherits C1.Silverlight.C1TabControl</pre>	
C#	
<pre>public class C1ToolBarTabControl : C1.Silverlight.C1TabControl</pre>	

### Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            C1.Silverlight.C1TabControl  
              **C1.Silverlight.Toolbar.C1ToolBarTabControl**

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarTabControl Members](#)  
[C1.Silverlight.Toolbar Namespace](#)



## Overview

Represents toolbar tab control.

## Object Model

C1ToolBarTabControl

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarTabControl
    Inherits C1.Silverlight.C1TabControl
```

C#

```
public class C1ToolBarTabControl : C1.Silverlight.C1TabControl
```

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ItemsControl  
            C1.Silverlight.C1TabControl  
              **C1.Silverlight.Toolbar.C1ToolBarTabControl**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarTabControl Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)















The following tables list the members exposed by [C1ToolBarTabControl](#).




















## Public Constructors




















	Name	Description
	<a href="#">C1ToolBarTabControl Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarTabControl</a> .




















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## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CanUserReorder</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ContentTemplate</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)



	<a href="#">ItemContainerStyle</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplateSelector</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	(Inherited from C1.Silverlight.C1TabControl)




















	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SelectedBackground</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">SelectedContent</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">SelectedIndex</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">SelectedItem</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">ShowSingleTab</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabItemClose</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabItemShape</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabStripBackground</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripForeground</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripHorizontalAlignment</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripMenuVisibility</a>	(Inherited from C1.Silverlight.C1TabControl)




	<a href="#">TabStripOverlap</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripOverlapDirection</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripPlacement</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabStripVerticalAlignment</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UnselectedContentMode</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">UpdateSourceCollection</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VisibleItems</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)

⇒ 	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">BeginUpdate</a>	(Inherited from C1.Silverlight.C1TabControl)
⇒ 	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">EndUpdate</a>	(Inherited from C1.Silverlight.C1TabControl)
⇒ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
⇒ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarTabControl</a> control when a new template is applied.
⇒ 	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">ScrollIntoView</a>	(Inherited from C1.Silverlight.C1TabControl)
⇒ 	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsMouseOverChanged</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">ItemsChanged</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)



	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SelectionChanged</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabItemClosed</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TabItemClosing</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">VisibleItemsChanged</a>	(Inherited from <a href="#">C1.Silverlight.C1TabControl</a> )
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## See Also

### Reference

- [C1ToolBarTabControl Class](#)
- [C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarTabControl Constructor

Initializes a new instance of a [C1ToolBarTabControl](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarTabControl()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarTabControl Class](#)
- [C1ToolBarTabControl Members](#)

## Methods







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For a list of all members of this type, see [C1ToolBarTabControl members](#).

## Public Methods

	Name	Description
⇒	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
⇒	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">BeginUpdate</a>	(Inherited from C1.Silverlight.C1TabControl)
⇒	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">EndUpdate</a>	(Inherited from C1.Silverlight.C1TabControl)
⇒	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
⇒	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
⇒	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarTabControl</a> control when a new template is applied.
⇒	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)

	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ScrollIntoView</a>	(Inherited from C1.Silverlight.C1TabControl)
	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarTabControl Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### OnApplyTemplate Method

Builds the visual tree for the [C1ToolBarTabControl](#) control when a new template is applied.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarTabControl Class](#)
- [C1ToolBarTabControl Members](#)

# C1ToolBarTabItem

Represents toolbar tab item.

# Object Model

C1ToolBarTabItem

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarTabItem     Inherits C1.Silverlight.C1TabItem</pre>	
C#	
<pre>public class C1ToolBarTabItem : C1.Silverlight.C1TabItem</pre>	

# Inheritance Hierarchy

- System.Object
  - System.Windows.DependencyObject
    - System.Windows.UIElement
      - System.Windows.FrameworkElement
        - System.Windows.Controls.Control
          - System.Windows.Controls.ContentControl
            - C1.Silverlight.C1TabItem
              - C1.Silverlight.Toolbar.C1ToolBarTabItem**

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarTabItem Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Overview

Represents toolbar tab item.

## Object Model

C1ToolBarTabItem

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarTabItem     Inherits C1.Silverlight.C1TabItem</pre>	
C#	
<pre>public class C1ToolBarTabItem : C1.Silverlight.C1TabItem</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ContentControl  
            C1.Silverlight.C1TabItem  
              **C1.Silverlight.Toolbar.C1ToolBarTabItem**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarTabItem Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)



The following tables list the members exposed by [C1ToolBarTabItem](#).

### Public Constructors

	Name	Description
	<a href="#">C1ToolBarTabItem Constructor</a>	Creates an instance of C1ToolBarTabItem.







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### Public Fields

	Name	Description
 S	<a href="#">GroupItemsSourceProperty</a>	Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc...
 S	<a href="#">GroupsProperty</a>	Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...




















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### Public Properties









	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CanUserClose</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">CanUserPin</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)












	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupItemsSource	Gets or sets the items source for toolbar groups that contains in toolbar tab item.
	Groups	Gets the collection of toolbar groups.
	Header	(Inherited from C1.Silverlight.C1TabItem)
	HeaderTemplate	(Inherited from C1.Silverlight.C1TabItem)
	HeaderTemplateSelector	(Inherited from C1.Silverlight.C1TabItem)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsMouseOver	(Inherited from C1.Silverlight.C1TabItem)
	IsSelectable	(Inherited from C1.Silverlight.C1TabItem)
	IsSelected	(Inherited from C1.Silverlight.C1TabItem)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	Language	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)

	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SelectedBackground</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabShape</a>	(Inherited from C1.Silverlight.C1TabItem)

	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods




















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)






⇒💎	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">OnApplyTemplate</a>	(Inherited from C1.Silverlight.C1TabItem)
⇒💎	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
⇒💎	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)
⇒💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events

	Name	Description
⚡	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
⚡	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)

	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsMouseOverChanged</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)

	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## C1ToolBarTabItem Constructor

Creates an instance of C1ToolBarTabItem.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarTabItem()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1ToolBarTabItem Members](#)
















## Properties




















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" -->




















For a list of all members of this type, see [C1ToolBarTabItem members](#).



















## Public Properties

	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CanUserClose</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">CanUserPin</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GroupItemsSource</a>	Gets or sets the items source for toolbar groups that contains in toolbar tab item.
	<a href="#">Groups</a>	Gets the collection of toolbar groups.
	<a href="#">Header</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">HeaderTemplateSelector</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)



	<a href="#">IsEnabled</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">IsSelectable</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">IsSelected</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	(Inherited from C1.Silverlight.C1TabItem)

	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SelectedBackground</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabShape</a>	(Inherited from C1.Silverlight.C1TabItem)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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**See Also**

## Reference

[C1ToolbarTabItem Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### GroupItemsSource Property

Gets or sets the items source for toolbar groups that contains in toolbar tab item.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GroupItemsSource <b>As</b> System.Collections.IEnumerable	
C#	
<b>public</b> System.Collections.IEnumerable GroupItemsSource { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarTabItem Class](#)

[C1ToolbarTabItem Members](#)

### Groups Property

Gets the collection of toolbar groups.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Groups <b>As</b> C1ToolbarGroupCollection	
C#	
<b>public</b> C1ToolbarGroupCollection Groups { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)  
[C1ToolBarTabItem Members](#)



### Fields

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For a list of all members of this type, see [C1ToolBarTabItem members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">GroupItemsSourceProperty</a>	Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">GroupsProperty</a>	Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...

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## See Also

### Reference

[C1ToolBarTabItem Class](#)  
[C1.Silverlight.Toolbar Namespace](#)

### GroupItemsSourceProperty Field

Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly</code> GroupItemsSourceProperty <code>As</code> System.Windows.DependencyProperty
---

C#
----

<code>public static readonly</code> System.Windows.DependencyProperty GroupItemsSourceProperty
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1ToolBarTabItem Members](#)

### GroupsProperty Field

Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)
----------------------------

<code>Public Shared ReadOnly</code> GroupsProperty <code>As</code> System.Windows.DependencyProperty
--

C#
----

<code>public static readonly</code> System.Windows.DependencyProperty GroupsProperty
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1ToolBarTabItem Members](#)

# C1ToolBarToggleButton

C1ToolBarButton control represents a toggle button on the C1ToolBarStrip.

## Object Model

C1ToolBarToggleButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarToggleButton
    Inherits System.Windows.Controls.Primitives.ToggleButton
```

C#

```
public class C1ToolBarToggleButton :
    System.Windows.Controls.Primitives.ToggleButton
```

## Inheritance Hierarchy

System.Object  
    System.Windows.DependencyObject  
        System.Windows.UIElement  
            System.Windows.FrameworkElement  
                System.Windows.Controls.Control  
                    System.Windows.Controls.ContentControl  
                        System.Windows.Controls.Primitives.ButtonBase  
                            System.Windows.Controls.Primitives.ToggleButton  
                                **C1.Silverlight.Toolbar.C1ToolBarToggleButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Members](#)

[C1.Silverlight.Toolbar Namespace](#)

## Overview

C1ToolBarButton control represents a toggle button on the C1ToolBarStrip.

# Object Model

C1ToolBarToggleButton

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarToggleButton     Inherits System.Windows.Controls.Primitives.ToggleButton</pre>	
C#	
<pre>public class C1ToolBarToggleButton : System.Windows.Controls.Primitives.ToggleButton</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.DependencyObject  
    System.Windows.UIElement  
      System.Windows.FrameworkElement  
        System.Windows.Controls.Control  
          System.Windows.Controls.ContentControl  
            System.Windows.Controls.Primitives.ButtonBase  
              System.Windows.Controls.Primitives.ToggleButton  
                **C1.Silverlight.Toolbar.C1ToolBarToggleButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarToggleButton Members](#)  
[C1.Silverlight.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [C1ToolBarToggleButton](#).

## Public Constructors

	Name	Description
	<a href="#">C1ToolBarToggleButton Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarToggleButton</a> .



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## Public Fields



















	Name	Description
 <b>S</b>	<a href="#">GroupNameProperty</a>	Identifies the GroupName dependency property.
 <b>S</b>	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...


















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## Public Properties
















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)



	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CharacterSpacing</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ClickMode</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Command</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">CommandParameter</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)



	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupName	Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive.
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsChecked	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsFocused	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsMouseOver	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsPressed	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsTabStop	(Inherited from System.Windows.Controls.Control)

	<a href="#">IsThreeState</a>	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	<a href="#">LabelTitle</a>	Gets or sets the label title of control.
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">Projection</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)


	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods
















	Name	Description
	<a href="#">AddHandler</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.Controls.Control)


















≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">OnApplyTemplate</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.UIElement)

	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)
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## Public Events

	Name	Description
	<a href="#">BindingValidationError</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Checked</a>	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	<a href="#">Click</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Indeterminate</a>	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MediaCommand</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputStart</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TextInputUpdate</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unchecked</a>	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

## C1ToolBarToggleButton Constructor

Initializes a new instance of a [C1ToolBarToggleButton](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarToggleButton()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)




## Properties

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For a list of all members of this type, see [C1ToolBarToggleButton members](#).


















## Public Properties
















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)



	Background	(Inherited from System.Windows.Controls.Control)
	BorderBrush	(Inherited from System.Windows.Controls.Control)
	BorderThickness	(Inherited from System.Windows.Controls.Control)
	CacheMode	(Inherited from System.Windows.UIElement)
	CharacterSpacing	(Inherited from System.Windows.Controls.Control)
	ClickMode	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	Clip	(Inherited from System.Windows.UIElement)
	Command	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	CommandParameter	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	Content	(Inherited from System.Windows.Controls.ContentControl)
	ContentTemplate	(Inherited from System.Windows.Controls.ContentControl)
	Cursor	(Inherited from System.Windows.FrameworkElement)
	DataContext	(Inherited from System.Windows.FrameworkElement)
	DesiredSize	(Inherited from System.Windows.UIElement)
	Dispatcher	(Inherited from System.Windows.DependencyObject)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	FontFamily	(Inherited from System.Windows.Controls.Control)

	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupName	Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive.
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	IsChecked	(Inherited from System.Windows.Controls.Primitives.ToggleButton)
	IsEnabled	(Inherited from System.Windows.Controls.Control)
	IsFocused	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsMouseOver	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsPressed	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	IsThreeState	(Inherited from

		System.Windows.Controls.Primitives.ToggleButton)
	LabelTitle	Gets or sets the label title of control.
	Language	(Inherited from System.Windows.FrameworkElement)
	LargeImageSource	Gets or sets the large image source of the control.
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	Projection	(Inherited from System.Windows.UIElement)
	RenderSize	(Inherited from System.Windows.UIElement)

	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TabNavigation</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.UIElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

## GroupName Property

Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GroupName <b>As</b> System.String	
C#	
<b>public</b> System.string GroupName { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

## LabelTitle Property

Gets or sets the label title of control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LabelTitle <b>As</b> System.String	
C#	
<b>public</b> System.string LabelTitle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

LargeImageSource Property

Gets or sets the large image source of the control.

Syntax

Visual Basic (Declaration)	
<code>Public Property LargeImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource LargeImageSource {get; set;}</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

Syntax

Visual Basic (Declaration)	
<code>Public Property MouseOverBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush MouseOverBrush {get; set;}</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<code>Public Property PressedBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush PressedBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

### SmallImageSource Property

Gets or sets the small image source of the control.

## Syntax

Visual Basic (Declaration)	
<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	

C#

```
public System.Windows.Media.ImageSource SmallImageSource {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)







### Fields

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarToggleButton members](#).

## Public Fields

	Name	Description
 S	<a href="#">GroupNameProperty</a>	Identifies the GroupName dependency property.
 S	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 S	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding,



		etc...
--	--	--------

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1.Silverlight.Toolbar Namespace](#)

### GroupNameProperty Field

Identifies the GroupName dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly GroupNameProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty GroupNameProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

### LabelTitleProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly LabelTitleProperty As</code>	

System.Windows.DependencyProperty	
C#	
<code>public static readonly System.Windows.DependencyProperty LabelTitleProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

### LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly LargeImageSourceProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty LargeImageSourceProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

## MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

## PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty PressedBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarToggleButton Class](#)
- [C1ToolBarToggleButton Members](#)

## SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly SmallImageSourceProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty SmallImageSourceProperty</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarToggleButton Class](#)
- [C1ToolBarToggleButton Members](#)

# Enumerations

## C1ToolBarControlSize

Represents available sizes of control in toolbar.

# Syntax

Visual Basic (Declaration)	
----------------------------	--

<b>Public Enum</b> C1ToolBarControlSize <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> C1ToolBarControlSize : System.Enum	

## Members

Member	Description
<b>Large</b>	Large appearance.
<b>Medium</b>	Medium appearance.
<b>Small</b>	Small appearance.

## Inheritance Hierarchy

System.Object  
     System.ValueType  
         System.Enum  
             **C1.Silverlight.Toolbar.C1ToolBarControlSize**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Silverlight.Toolbar Namespace](#)

## ToolBarOverflow

ToolBarOverflow enumeration contains available values for overflow handling in toolbar elements.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<b>Public Enum</b> ToolbarOverflow <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> ToolbarOverflow : System.Enum	

## Members

Member	Description
<b>Menu</b>	Shows menu.
<b>None</b>	Overflow is not handled.
<b>Panel</b>	Shows panel with elements which do not fit to the main container.

## Inheritance Hierarchy

System.Object  
     System.ValueType  
         System.Enum  
             **C1.Silverlight.Toolbar.ToolbarOverflow**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Silverlight.Toolbar Namespace](#)

# C1.WPF.Toolbar.4 Assembly

## Namespaces

### #Gmd Namespace

#### Overview

[Inheritance Hierarchy](#)

#### See Also

##### Reference

[C1.WPF.Toolbar.4 Assembly](#)

### #iy Namespace

#### Overview

[Inheritance Hierarchy](#)

#### See Also



##### Reference











[C1.WPF.Toolbar.4 Assembly](#)

## C1.WPF.Toolbar Namespace



#### Overview

#### Classes

	Class	Description
	<a href="#">C1Toolbar</a>	C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.
	<a href="#">C1ToolbarButton</a>	C1ToolbarButton control represents a button on the C1ToobarStrip.

	<a href="#">C1ToolbarCommand</a>	Represents toolbar command.
	<a href="#">C1ToolbarDropDown</a>	C1ToolbarDropDown control represents a drop-down button on the C1ToobarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.
	<a href="#">C1ToolbarGroup</a>	C1ToolbarGroup control represents toolbar group that contains one or more toolbar strips.
	<a href="#">C1ToolbarGroupCollection</a>	Represents collection of toolbar groups.
	<a href="#">C1ToolbarGroupSizeDefinition</a>	Represents the definition of control sizes in toolbar group.
	<a href="#">C1ToolbarSplitButton</a>	C1ToolbarSplitButton control represents a drop-down split button on the C1ToobarStrip.
	<a href="#">C1ToolbarStrip</a>	C1ToolbarStrip control represents a strip that contains one or more controls. C1ToolbarStrip can be used alone or as content of toolbar group.
	<a href="#">C1ToolbarTabControl</a>	Represents toolbar tab control.
	<a href="#">C1ToolbarTabItem</a>	Represents toolbar tab item.
	<a href="#">C1ToolbarToggleButton</a>	C1ToolbarButton control represents a toggle button on the C1ToobarStrip.

## Enumerations

	Enumeration	Description
	<a href="#">C1ToolbarControlSize</a>	Represents available sizes of control in toolbar.
	<a href="#">ToolbarOverflow</a>	ToolbarOverflow enumeration contains available values for overflow handling in toolbar elements.

## See Also



Reference

C1.WPF.Toolbar.4 Assembly

Classes

C1Toolbar

C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.

Object Model

C1Toolbar

Syntax

Visual Basic (Declaration)	
Public Class C1Toolbar Inherits C1ToolbarBase	
C#	
public class C1Toolbar : C1ToolbarBase	

Inheritance Hierarchy

- System.Object
  - System.Windows.Threading.DispatcherObject
    - System.Windows.DependencyObject
      - System.Windows.Media.Visual
        - System.Windows.UIElement
          - System.Windows.FrameworkElement
            - System.Windows.Controls.Control
              - System.Windows.Controls.ItemsControl
                - C1.WPF.Toolbar.C1Toolbar**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

## Overview

C1Toolbar control represents a toolbar that contains the controls consolidated in the toolbar groups. Usually C1Toolbar consists from one or more C1ToolbarGroups.

## Object Model

C1Toolbar

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1Toolbar     Inherits C1ToolbarBase</pre>	
C#	
<pre>public class C1Toolbar : C1ToolbarBase</pre>	

## Inheritance Hierarchy

System.Object

System.Windows.Threading.DispatcherObject

System.Windows.DependencyObject

System.Windows.Media.Visual

System.Windows.UIElement

System.Windows.FrameworkElement

System.Windows.Controls.Control

System.Windows.Controls.ItemsControl

**C1.WPF.Toolbar.C1Toolbar**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)









The following tables list the members exposed by [C1Toolbar](#).

### Public Constructors

	Name	Description
	<a href="#">C1Toolbar Constructor</a>	Initializes a new instance of a <a href="#">C1Toolbar</a> .


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### Public Fields



















	Name	Description
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">ShowCollapseButtonProperty</a>	Identifies the <a href="#">ShowCollapseButton</a> dependency property.
 S	<a href="#">ShowHelpButtonProperty</a>	Identifies the <a href="#">ShowHelpButton</a> dependency property.
 S	<a href="#">TabItemsSourceProperty</a>	
 S	<a href="#">ToolbarGroupStyleProperty</a>	Identifies the <a href="#">ToolbarGroupStyle</a> dependency property.
 S	<a href="#">ToolbarTabStyleProperty</a>	Identifies the <a href="#">ToolbarTabStyle</a> dependency property.




















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### Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AlternationCount</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GroupStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)











	<a href="#">GroupStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasItems</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsGrouping</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)

	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)

	ItemsSource	(Inherited from System.Windows.Controls.ItemsControl)
	ItemStringFormat	(Inherited from System.Windows.Controls.ItemsControl)
	ItemTemplate	(Inherited from System.Windows.Controls.ItemsControl)
	ItemTemplateSelector	(Inherited from System.Windows.Controls.ItemsControl)
	Language	(Inherited from System.Windows.FrameworkElement)
	LayoutTransform	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)




























	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowCollapseButton</a>	Gets or sets the collapse button visibility
	<a href="#">ShowHelpButton</a>	Gets or sets the help button visibility
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolBarGroupStyle</a>	Gets or set the toolbar group style.
	<a href="#">ToolBarItems</a>	Gets the collection of toolbar items.
	<a href="#">ToolBarItemsSource</a>	
	<a href="#">ToolBarTabStyle</a>	Gets or sets the toolbar tab control style.
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)

	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)



















≡  <a href="#">BeginInitStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡  <a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡  <a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡  <a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)




















≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
≡	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)




















≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## Public Events




















	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HelpClick</a>	Fires when help button is clicked.
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)


















	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LayoutUpdated</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationBoundaryFeedback</a>	(Inherited from System.Windows.UIElement)

	<a href="#">ManipulationCompleted</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationDelta</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationInertiaStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)



	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

# C1Toolbar Constructor

Initializes a new instance of a [C1Toolbar](#).

## Syntax

Visual Basic (Declaration)	
Public Function New()	
C#	
public C1Toolbar()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## Methods

%%scrap%%




















" -->

For a list of all members of this type, see [C1Toolbar members](#).




## Public Methods

	Name	Description
≡💎	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡💎	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)

≡◆	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡◆	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡◆	<a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡◆	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡◆	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)

⇒ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
⇒ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
⇒ 	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)

≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">UnregisterName</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">UpdateDefaultStyle</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">UpdateLayout</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )

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## See Also

### Reference

[C1Toolbar Class](#)

[C1.WPF.Toolbar Namespace](#)

### OnApplyTemplate Method

Called when applying template.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

## Properties


















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For a list of all members of this type, see [C1Toolbar members](#).









































## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AlternationCount</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)














	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GroupStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">GroupStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasItems</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsGrouping</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)

	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)

	<a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemStringFormat</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplateSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverridesDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)

	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	ShowCollapseButton	Gets or sets the collapse button visibility
	ShowHelpButton	Gets or sets the help button visibility
	SnapsToDevicePixels	(Inherited from System.Windows.UIElement)
	Style	(Inherited from System.Windows.FrameworkElement)
	TabIndex	(Inherited from System.Windows.Controls.Control)
	Tag	(Inherited from System.Windows.FrameworkElement)
	Template	(Inherited from System.Windows.Controls.Control)
	TemplatedParent	(Inherited from System.Windows.FrameworkElement)
	ToolBarGroupStyle	Gets or set the toolbar group style.
	ToolBarItems	Gets the collection of toolbar items.
	ToolBarItemsSource	

	<a href="#">ToolBarTabStyle</a>	Gets or sets the toolbar tab control style.
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBar Class](#)

[C1.WPF.Toolbar Namespace](#)

### FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

## Syntax

Visual Basic (Declaration)

<b>Public Property</b> FocusBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush FocusBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.



# Syntax

Visual Basic (Declaration)	
<code>Public Property PressedBrush As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush PressedBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBar Class](#)
- [C1ToolBar Members](#)

ShowCollapseButton Property  
Gets or sets the collapse button visibility

# Syntax

Visual Basic (Declaration)	
<code>Public Property ShowCollapseButton As System.Boolean</code>	
C#	
<code>public System.bool ShowCollapseButton {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)  
[C1ToolBar Members](#)

ShowHelpButton Property  
Gets or sets the help button visibility

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowHelpButton <b>As</b> System.Boolean	
C#	
<b>public</b> System.bool ShowHelpButton { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)  
[C1ToolBar Members](#)

ToolBarGroupStyle Property  
Gets or set the toolbar group style.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ToolbarGroupStyle <b>As</b> System.Windows.Style	
C#	
<b>public</b> System.Windows.Style ToolbarGroupStyle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

## ToolBarItems Property

Gets the collection of toolbar items.

# Syntax

Visual Basic (Declaration)	
<pre>Public ReadOnly Property ToolbarItems As System.Collections.ObjectModel.ObservableCollection(Of Object)</pre>	
C#	
<pre>public System.Collections.ObjectModel.ObservableCollection&lt;object&gt; ToolBarItems {get;}</pre>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

## ToolBarItemsSource Property

# Syntax

Visual Basic (Declaration)	
<pre>Public Property ToolbarItemsSource As System.Collections.IEnumerable</pre>	
C#	
<pre>public System.Collections.IEnumerable ToolbarItemsSource {get; set;}</pre>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

**ToolbarTabStyle Property**  
Gets or sets the toolbar tab control style.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ToolbarTabStyle <b>As</b> System.Windows.Style	
C#	
<b>public</b> System.Windows.Style ToolbarTabStyle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)









### Fields

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For a list of all members of this type, see [C1Toolbar members](#).

## Public Fields

	Name	Description
--	------	-------------

 <b>S</b>	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">ShowCollapseButtonProperty</a>	Identifies the <a href="#">ShowCollapseButton</a> dependency property.
 <b>S</b>	<a href="#">ShowHelpButtonProperty</a>	Identifies the <a href="#">ShowHelpButton</a> dependency property.
 <b>S</b>	<a href="#">TabItemsSourceProperty</a>	
 <b>S</b>	<a href="#">ToolBarGroupStyleProperty</a>	Identifies the <a href="#">ToolBarGroupStyle</a> dependency property.
 <b>S</b>	<a href="#">ToolBarTabStyleProperty</a>	Identifies the <a href="#">ToolBarTabStyle</a> dependency property.

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## See Also

### Reference

[C1ToolBar Class](#)

[C1.WPF.Toolbar Namespace](#)

### FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre><b>Public Shared ReadOnly</b> FocusBrushProperty <b>As</b> System.Windows.DependencyProperty</pre>	
C#	
<pre><b>public static readonly</b> System.Windows.DependencyProperty FocusBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)

### PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	

```
public static readonly System.Windows.DependencyProperty PressedBrushProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)

[C1ToolBar Members](#)

### ShowCollapseButtonProperty Field

Identifies the [ShowCollapseButton](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly ShowCollapseButtonProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty ShowCollapseButtonProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)

[C1ToolBar Members](#)

### ShowHelpButtonProperty Field

Identifies the [ShowHelpButton](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ShowHelpButtonProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ShowHelpButtonProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBar Class](#)

[C1ToolBar Members](#)

TabItemsSourceProperty Field

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly TabItemsSourceProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty TabItemsSourceProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[C1Toolbar Class](#)

[C1Toolbar Members](#)

## ToolbarGroupStyleProperty Field

Identifies the [ToolbarGroupStyle](#) dependency property.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly ToolbarGroupStyleProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
ToolbarGroupStyleProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)

[C1Toolbar Members](#)

## ToolbarTabStyleProperty Field

Identifies the [ToolbarTabStyle](#) dependency property.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly ToolbarTabStyleProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
ToolbarTabStyleProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Toolbar Class](#)  
[C1Toolbar Members](#)











### Events




















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For a list of all members of this type, see [C1Toolbar members](#).




















## Public Events




















	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)







	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HelpClick</a>	Fires when help button is clicked.
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)

	LayoutUpdated	(Inherited from System.Windows.UIElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)
	LostKeyboardFocus	(Inherited from System.Windows.UIElement)
	LostMouseCapture	(Inherited from System.Windows.UIElement)
	LostStylusCapture	(Inherited from System.Windows.UIElement)
	LostTouchCapture	(Inherited from System.Windows.UIElement)
	ManipulationBoundaryFeedback	(Inherited from System.Windows.UIElement)
	ManipulationCompleted	(Inherited from System.Windows.UIElement)
	ManipulationDelta	(Inherited from System.Windows.UIElement)
	ManipulationInertiaStarting	(Inherited from System.Windows.UIElement)
	ManipulationStarted	(Inherited from System.Windows.UIElement)
	ManipulationStarting	(Inherited from System.Windows.UIElement)
	MouseDoubleClick	(Inherited from System.Windows.Controls.Control)
	MouseDown	(Inherited from System.Windows.UIElement)
	MouseEnter	(Inherited from System.Windows.UIElement)
	MouseLeave	(Inherited from System.Windows.UIElement)
	MouseLeftButtonDown	(Inherited from System.Windows.UIElement)
	MouseLeftButtonUp	(Inherited from System.Windows.UIElement)

	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)

	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1Toolbar Class](#)

[C1.WPF.Toolbar Namespace](#)

### HelpClick Event

Fires when help buttom is clicked.

## Syntax

Visual Basic (Declaration)	
<code>Public Event HelpClick As System.EventHandler</code>	
C#	
<code>public event System.EventHandler HelpClick</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[C1ToolBar Class](#)

[C1ToolBar Members](#)

## C1ToolBarButton

C1ToolBarButton control represents a button on the C1ToolBarStrip.

## Object Model

C1ToolBarButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarButton
    Inherits System.Windows.Controls.Button
```

C#

```
public class C1ToolBarButton : System.Windows.Controls.Button
```

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ContentControl  
                System.Windows.Controls.Primitives.ButtonBase  
                  System.Windows.Controls.Button  
                    **C1.WPF.Toolbar.C1ToolBarButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## Overview

C1ToolBarButton control represents a button on the C1ToobarStrip.

## Object Model

C1ToolBarButton

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarButton     Inherits System.Windows.Controls.Button</pre>	
C#	
<pre>public class C1ToolBarButton : System.Windows.Controls.Button</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ContentControl  
                System.Windows.Controls.Primitives.ButtonBase  
                  System.Windows.Controls.Button  
                    **C1.WPF.Toolbar.C1ToolBarButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [C1ToolBarButton](#).

### Public Constructors

	Name	Description
	<a href="#">C1ToolBarButton Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarButton</a> .

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### Public Fields



















	Name	Description
 S	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 S	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...




















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### Public Properties




















	Name	Description
--	------	-------------

	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClickMode</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Command</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)



















	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandParameter</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">CommandTarget</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentStringFormat</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)






	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	ForceCursor	(Inherited from System.Windows.FrameworkElement)
	Foreground	(Inherited from System.Windows.Controls.Control)
	HasAnimatedProperties	(Inherited from System.Windows.UIElement)
	HasContent	(Inherited from System.Windows.Controls.ContentControl)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	InputBindings	(Inherited from System.Windows.UIElement)
	InputScope	(Inherited from System.Windows.FrameworkElement)
	IsArrangeValid	(Inherited from System.Windows.UIElement)
	IsCancel	(Inherited from System.Windows.Controls.Button)
	IsDefault	(Inherited from System.Windows.Controls.Button)
	IsDefaulted	(Inherited from System.Windows.Controls.Button)
	IsEnabled	(Inherited from System.Windows.UIElement)
	IsFocused	(Inherited from System.Windows.UIElement)

	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsPressed</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)

 <a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LabelTitle</a>	Gets or sets the label title of control.
 <a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
 <a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
 <a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
 <a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
 <a href="#">OverridesDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
 <a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">PersistId</a>	(Inherited from System.Windows.UIElement)
 <a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to














		paint a button when it is pressed.
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)



















	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)












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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BeginInitStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)






≡	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)




















≡  <a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
≡  <a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)




















	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)




















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## Public Events




















	Name	Description
	<a href="#">Click</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)




















	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)












 <a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LayoutUpdated</a>	(Inherited from System.Windows.UIElement)
 <a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostStylusCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostTouchCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationBoundaryFeedback</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationCompleted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationDelta</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationInertiaStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)



	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarButton Class](#)

[C1.WPF.Toolbar Namespace](#)

## C1ToolBarButton Constructor

Initializes a new instance of a [C1ToolBarButton](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	

```
public C1ToolBarButton()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

## Methods

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For a list of all members of this type, see [C1ToolBarButton members](#).

## Public Methods

	Name	Description
≡	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)

≡	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)

≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
≡	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)

 <a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
 <a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
 <a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
 <a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
 <a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)
 <a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
 <a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarButton Class](#)

[C1.WPF.Toolbar Namespace](#)

### OnApplyTemplate Method

Invoked during a call of ApplyTemplate() method.

# Syntax

Visual Basic (Declaration)	
<code>Public Overrides Sub OnApplyTemplate()</code>	
C#	
<code>public override void OnApplyTemplate()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)






## Properties

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For a list of all members of this type, see [C1ToolBarButton members](#).




















## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)








































	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClickMode</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Command</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandParameter</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">CommandTarget</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)

	<a href="#">ContentStringFormat</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)

	Foreground	(Inherited from System.Windows.Controls.Control)
	HasAnimatedProperties	(Inherited from System.Windows.UIElement)
	HasContent	(Inherited from System.Windows.Controls.ContentControl)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	InputBindings	(Inherited from System.Windows.UIElement)
	InputScope	(Inherited from System.Windows.FrameworkElement)
	IsArrangeValid	(Inherited from System.Windows.UIElement)
	IsCancel	(Inherited from System.Windows.Controls.Button)
	IsDefault	(Inherited from System.Windows.Controls.Button)
	IsDefaulted	(Inherited from System.Windows.Controls.Button)
	IsEnabled	(Inherited from System.Windows.UIElement)
	IsFocused	(Inherited from System.Windows.UIElement)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsInitialized	(Inherited from System.Windows.FrameworkElement)
	IsInputMethodEnabled	(Inherited from System.Windows.UIElement)
	IsKeyboardFocused	(Inherited from System.Windows.UIElement)
	IsKeyboardFocusWithin	(Inherited from System.Windows.UIElement)

	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsPressed</a>	(Inherited from System.Windows.Controls.Primitives.ButtonBase)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LabelText</a>	Gets or sets the label title of control.
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)

	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)

	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control.
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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# See Also

## Reference

[C1ToolBarButton Class](#)  
[C1.WPF.Toolbar Namespace](#)

## LabelTitle Property

Gets or sets the label title of control.

# Syntax

Visual Basic (Declaration)	
<code>Public Property LabelTitle As System.String</code>	
C#	
<code>public System.string LabelTitle {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

## LargeImageSource Property

Gets or sets the large image source of the control.

# Syntax

Visual Basic (Declaration)	
<code>Public Property LargeImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource LargeImageSource {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)  
[C1ToolBarButton Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	



C#	
----	--

<code>public System.Windows.Media.Brush PressedBrush {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### SmallImageSource Property

Gets or sets the small image source of the control.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	
---	--

C#	
----	--

<code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)






### Fields

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For a list of all members of this type, see [C1ToolBarButton members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

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## See Also

### Reference

[C1ToolBarButton Class](#)

[C1.WPF.Toolbar Namespace](#)

### LabelTitleProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> LabelTitleProperty <b>As</b> System.Windows.DependencyProperty	
C#	

```
public static readonly System.Windows.DependencyProperty LabelTitleProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly LargeImageSourceProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty  
LargeImageSourceProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarButton Class](#)
- [C1ToolBarButton Members](#)

**PressedBrushProperty Field**  
Identifies the [PressedBrush](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

## SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly SmallImageSourceProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty SmallImageSourceProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarButton Class](#)

[C1ToolBarButton Members](#)

## C1ToolBarCommand

Represents toolbar command.

## Object Model

C1ToolBarCommand

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarCommand</pre>	

<b>Inherits</b> System.Windows.Input.RoutedCommand	
C#	
<b>public class</b> C1ToolBarCommand : System.Windows.Input.RoutedCommand	

Inheritance Hierarchy

System.Object  
System.Windows.Input.RoutedCommand  
**C1.WPF.Toolbar.C1ToolBarCommand**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarCommand Members](#)  
[C1.WPF.Toolbar Namespace](#)

Overview  
Represents toolbar command.

Object Model

C1ToolBarCommand

Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarCommand <b>Inherits</b> System.Windows.Input.RoutedCommand	
C#	
<b>public class</b> C1ToolBarCommand : System.Windows.Input.RoutedCommand	

Inheritance Hierarchy

System.Object  
System.Windows.Input.RoutedCommand  
**C1.WPF.Toolbar.C1ToolBarCommand**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarCommand Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [C1ToolBarCommand](#).


## Public Constructors

	Name	Description
	<a href="#">C1ToolBarCommand Constructor</a>	

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## Public Properties

	Name	Description
	<a href="#">InputGestures</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">LabelText</a>	Gets or sets the command label.
	<a href="#">LargeImageSource</a>	Gets or sets the large command image source.
	<a href="#">Name</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">OwnerType</a>	(Inherited from System.Windows.Input.RoutedCommand)

	<a href="#">SmallImageSource</a>	Gets or sets the small command image source.
---	----------------------------------	--



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## Public Methods

	Name	Description
	<a href="#">CanExecute</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">Execute</a>	(Inherited from System.Windows.Input.RoutedCommand)

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## Public Events

	Name	Description
	<a href="#">CanExecuteChanged</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">PropertyChanged</a>	Fires when property changed.

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## See Also

### Reference

[C1ToolBarCommand Class](#)

[C1.WPF.Toolbar Namespace](#)

### C1ToolBarCommand Constructor

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarCommand()</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)







### Properties

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarCommand members](#).

## Public Properties

	Name	Description
	<a href="#">InputGestures</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">LabelTitle</a>	Gets or sets the command label.
	<a href="#">LargeImageSource</a>	Gets or sets the large command image source.
	<a href="#">Name</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">OwnerType</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">SmallImageSource</a>	Gets or sets the small command image source.

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## See Also

### Reference

[C1ToolBarCommand Class](#)  
[C1.WPF.Toolbar Namespace](#)

### LabelTitle Property

Gets or sets the command label.

## Syntax

Visual Basic (Declaration)	
<code>Public Property LabelTitle As System.String</code>	
C#	
<code>public System.string LabelTitle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)

**LargeImageSource Property**  
Gets or sets the large command image source.

## Syntax

Visual Basic (Declaration)	
<code>Public Property LargeImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource LargeImageSource {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)

**SmallImageSource Property**  
Gets or sets the small command image source.

Syntax

Visual Basic (Declaration)	
<b>Public Property</b> SmallImageSource <b>As</b> System.Windows.Media.ImageSource	
C#	
<b>public</b> System.Windows.Media.ImageSource SmallImageSource { <b>get</b> ; <b>set</b> ;}	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarCommand Class](#)  
[C1ToolBarCommand Members](#)



Events

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarCommand members](#).

Public Events

	Name	Description
	<a href="#">CanExecuteChanged</a>	(Inherited from System.Windows.Input.RoutedCommand)
	<a href="#">PropertyChanged</a>	Fires when property changed.

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See Also

## Reference

[C1ToolBarCommand Class](#)

[C1.WPF.Toolbar Namespace](#)

## PropertyChanged Event

Fires when property changed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> PropertyChanged <b>As</b> System.ComponentModel.PropertyChangedEventHandler	
C#	
<b>public event</b> System.ComponentModel.PropertyChangedEventHandler PropertyChanged	

## Event Data

The event handler receives an argument of type `System.ComponentModel.PropertyChangedEventArgs` containing data related to this event. The following **PropertyChangedEventArgs** properties provide information specific to this event.

Property	Description
<b>PropertyName</b>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarCommand Class](#)

[C1ToolBarCommand Members](#)

## C1ToolBarDropDown

[Example](#)

C1ToolBarDropDown control represents a drop-down button on the C1ToolBarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.

## Object Model

C1ToolBarDropDown

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarDropDown     Inherits C1.WPF.C1DropDown</pre>	
C#	
<pre>public class C1ToolBarDropDown : C1.WPF.C1DropDown</pre>	

## Remarks

Example 1. Drop-down with popup stack panel with buttons.

## Example

Example 1. Drop-down with popup stack panel with buttons. Example 2. Dropdown with popup menu.

- C#

>  

```
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Content>
    <StackPanel Margin="2" Orientation="Horizontal">
      <Button Margin="2" Content="Red" Foreground="Red" />
      <Button Margin="2" Content="Green" Foreground="Green" />
      <Button Margin="2" Content="Blue" Foreground="Blue" />
    </StackPanel>
  </c1:C1ToolBarDropDown.Content>
</c1:C1ToolBarDropDown>
```
- C#

>  

```
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem IsCheckable="True" Header="Red"
HeaderForeground="Red" />
      <c1:C1MenuItem IsCheckable="True" Header="Green"
HeaderForeground="Green" />
```

```

        <c1:C1MenuItem IsCheckable="True" Header="Blue"
HeaderForeground="Blue" />
    </c1:C1ContextMenu>
</c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarDropDown>

```

## Inheritance Hierarchy

```

System.Object
  System.Windows.Threading.DispatcherObject
    System.Windows.DependencyObject
      System.Windows.Media.Visual
        System.Windows.UIElement
          System.Windows.FrameworkElement
            System.Windows.Controls.Control
              System.Windows.Controls.ContentControl
                C1.WPF.C1HeaderedContentControl
                  C1.WPF.C1DropDownButton
                    C1.WPF.C1DropDown
                      C1.WPF.Toolbar.C1ToolBarDropDown
                        C1.WPF.Toolbar.C1ToolBarSplitButton

```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Overview

[Example](#)

C1ToolBarDropDown control represents a drop-down button on the C1ToolBarStrip. When clicking it displays popup panel with Content property or context menu set by Menu property.

## Object Model

C1ToolBarDropDown

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarDropDown <b>Inherits</b> C1.WPF.C1DropDown	
C#	
<b>public class</b> C1ToolBarDropDown : C1.WPF.C1DropDown	

## Remarks

Example 1. Drop-down with popup stack panel with buttons.

## Example

Example 1. Drop-down with popup stack panel with buttons. Example 2. Dropdown with popup menu.

- C#
 

```
>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Content>
    <StackPanel Margin="2" Orientation="Horizontal">
      <Button Margin="2" Content="Red" Foreground="Red" />
      <Button Margin="2" Content="Green" Foreground="Green" />
      <Button Margin="2" Content="Blue" Foreground="Blue" />
    </StackPanel>
  </c1:C1ToolBarDropDown.Content>
</c1:C1ToolBarDropDown>
```
- C#
 

```
>
<c1:C1ToolBarDropDown Padding="2" Header="Color">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem IsCheckable="True" Header="Red"
HeaderForeground="Red" />
      <c1:C1MenuItem IsCheckable="True" Header="Green"
HeaderForeground="Green" />
      <c1:C1MenuItem IsCheckable="True" Header="Blue"
HeaderForeground="Blue" />
    </c1:C1ContextMenu>
  </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarDropDown>
```

## Inheritance Hierarchy

```
System.Object
  System.Windows.Threading.DispatcherObject
    System.Windows.DependencyObject
      System.Windows.Media.Visual
```

System.Windows.UIElement  
System.Windows.FrameworkElement  
System.Windows.Controls.Control  
System.Windows.Controls.ContentControl  
C1.WPF.C1HeaderedContentControl  
C1.WPF.C1DropDownButton  
C1.WPF.C1DropDown  
**C1.WPF.Toolbar.C1ToolBarDropDown**  
[C1.WPF.Toolbar.C1ToolBarSplitButton](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarDropDown Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)



The following tables list the members exposed by [C1ToolBarDropDown](#).

## Public Constructors






	Name	Description
	<a href="#">C1ToolBarDropDown Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarDropDown</a> .

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## Public Fields











	Name	Description
 S	<a href="#">ContentBackgroundProperty</a>	Identifies the <a href="#">ContentBackground</a> dependency property.
 S	<a href="#">LabelTextProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...









































 S	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 S	<a href="#">MenuProperty</a>	Identifies the <a href="#">Menu</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...




















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## Public Properties



















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)




















	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background.
	<a href="#">ContentStringFormat</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">CornerRadius</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
















	DesiredSize	(Inherited from System.Windows.UIElement)
	DisabledCuesVisibility	(Inherited from C1.WPF.C1DropDown)
	Dispatcher	(Inherited from System.Windows.Threading.DispatcherObject)
	DropDownDirection	(Inherited from C1.WPF.C1DropDownButton)
	DropDownHeight	(Inherited from C1.WPF.C1DropDownButton)
	DropDownWidth	(Inherited from C1.WPF.C1DropDownButton)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	Focusable	(Inherited from System.Windows.UIElement)
	FocusBrush	(Inherited from C1.WPF.C1DropDownButton)
	FocusCuesVisibility	(Inherited from C1.WPF.C1DropDown)
	FocusVisualStyle	(Inherited from System.Windows.FrameworkElement)
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	ForceCursor	(Inherited from System.Windows.FrameworkElement)
	Foreground	(Inherited from System.Windows.Controls.Control)

	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasContent</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">Header</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderBackground</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontFamily</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontSize</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontStretch</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontStyle</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontWeight</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderForeground</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderPadding</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">HorizontalHeaderAlignment</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)

	<a href="#">IsDropDownOpen</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)



	IsStylusOver	(Inherited from System.Windows.UIElement)
	IsTabStop	(Inherited from System.Windows.Controls.Control)
	IsVisible	(Inherited from System.Windows.UIElement)
	LabelTitle	Gets or sets the label title of control.
	Language	(Inherited from System.Windows.FrameworkElement)
	LargeImageSource	Gets or sets the large image source of the control.
	LayoutTransform	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxDropDownHeight	(Inherited from C1.WPF.C1DropDownButton)
	MaxDropDownWidth	(Inherited from C1.WPF.C1DropDownButton)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	Menu	Gets or sets the context menu which is displayed when the control is clicked.
	MinDropDownHeight	(Inherited from C1.WPF.C1DropDownButton)
	MinDropDownWidth	(Inherited from C1.WPF.C1DropDownButton)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.

	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	ShowButton	(Inherited from C1.WPF.C1DropDown)
	SmallImageSource	Gets or sets the small image source of the control.
	SnapsToDevicePixels	(Inherited from System.Windows.UIElement)
	Style	(Inherited from System.Windows.FrameworkElement)
	TabIndex	(Inherited from System.Windows.Controls.Control)
	Tag	(Inherited from System.Windows.FrameworkElement)
	Template	(Inherited from System.Windows.Controls.Control)

	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)



















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## Public Methods




	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)



≡◆	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡◆	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡◆	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)















⇒  <a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
⇒  <a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
⇒  <a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
⇒  <a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒  <a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
⇒  <a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
⇒  <a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
⇒  <a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒  <a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
⇒  <a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarDropDown</a> control when a new template is applied.
⇒  <a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒  <a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒  <a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)



















≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)




















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## Public Events

	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)




















	Initialized	(Inherited from System.Windows.FrameworkElement)
	IsDropDownOpenChanged	(Inherited from C1.WPF.C1DropDownButton)
	IsEnabledChanged	(Inherited from System.Windows.UIElement)
	IsHitTestVisibleChanged	(Inherited from System.Windows.UIElement)
	IsKeyboardFocusedChanged	(Inherited from System.Windows.UIElement)
	IsKeyboardFocusWithinChanged	(Inherited from System.Windows.UIElement)
	IsMouseCapturedChanged	(Inherited from System.Windows.UIElement)
	IsMouseCaptureWithinChanged	(Inherited from System.Windows.UIElement)
	IsMouseDirectlyOverChanged	(Inherited from System.Windows.UIElement)
	IsMouseOverChanged	(Inherited from C1.WPF.C1DropDownButton)
	IsStylusCapturedChanged	(Inherited from System.Windows.UIElement)
	IsStylusCaptureWithinChanged	(Inherited from System.Windows.UIElement)
	IsStylusDirectlyOverChanged	(Inherited from System.Windows.UIElement)
	IsVisibleChanged	(Inherited from System.Windows.UIElement)
	KeyDown	(Inherited from System.Windows.UIElement)
	KeyUp	(Inherited from System.Windows.UIElement)
	LayoutUpdated	(Inherited from System.Windows.UIElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)




	<a href="#">LostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LostTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationBoundaryFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationCompleted</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationDelta</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationInertiaStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)

	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)



	SourceUpdated	(Inherited from System.Windows.FrameworkElement)
	StylusButtonDown	(Inherited from System.Windows.UIElement)
	StylusButtonUp	(Inherited from System.Windows.UIElement)
	StylusDown	(Inherited from System.Windows.UIElement)
	StylusEnter	(Inherited from System.Windows.UIElement)
	StylusInAirMove	(Inherited from System.Windows.UIElement)
	StylusInRange	(Inherited from System.Windows.UIElement)
	StylusLeave	(Inherited from System.Windows.UIElement)
	StylusMove	(Inherited from System.Windows.UIElement)
	StylusOutOfRange	(Inherited from System.Windows.UIElement)
	StylusSystemGesture	(Inherited from System.Windows.UIElement)
	StylusUp	(Inherited from System.Windows.UIElement)
	TargetUpdated	(Inherited from System.Windows.FrameworkElement)
	TextInput	(Inherited from System.Windows.UIElement)
	ToolTipClosing	(Inherited from System.Windows.FrameworkElement)
	ToolTipOpening	(Inherited from System.Windows.FrameworkElement)
	TouchDown	(Inherited from System.Windows.UIElement)
	TouchEnter	(Inherited from System.Windows.UIElement)
	TouchLeave	(Inherited from System.Windows.UIElement)

	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.WPF.Toolbar Namespace](#)

## C1ToolBarDropDown Constructor

Initializes a new instance of a [C1ToolBarDropDown](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarDropDown()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

## Methods




















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For a list of all members of this type, see [C1ToolBarDropDown members](#).

## Public Methods

	Name	Description
≡	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)

≡ 	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)

≡	<a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarDropDown</a> control when a new template is applied.
≡	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)

 <a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
 <a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.WPF.Toolbar Namespace](#)

### OnApplyTemplate Method

Builds the visual tree for the [C1ToolBarDropDown](#) control when a new template is applied.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)











### Properties




















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For a list of all members of this type, see [C1ToolBarDropDown members](#).




















## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)



















	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background.
	<a href="#">ContentStringFormat</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">CornerRadius</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)




































	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DisabledCuesVisibility</a>	(Inherited from C1.WPF.C1DropDown)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DropDownDirection</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">DropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">DropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">FocusCuesVisibility</a>	(Inherited from C1.WPF.C1DropDown)
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasContent</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">Header</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderBackground</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontFamily</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontSize</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontStretch</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontStyle</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderFontWeight</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderForeground</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderPadding</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">HeaderTemplate</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">HorizontalHeaderAlignment</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)

	<a href="#">IsDropDownOpen</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)

 <a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
 <a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LabelTitle</a>	Gets or sets the label title of control.
 <a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">LargeImageSource</a>	Gets or sets the large image source of the control.
 <a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MaxDropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
 <a href="#">MaxDropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
 <a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">Menu</a>	Gets or sets the context menu which is displayed when the control is clicked.
 <a href="#">MinDropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
 <a href="#">MinDropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
 <a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.

	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	ShowButton	(Inherited from C1.WPF.C1DropDown)
	SmallImageSource	Gets or sets the small image source of the control.
	SnapsToDevicePixels	(Inherited from System.Windows.UIElement)
	Style	(Inherited from System.Windows.FrameworkElement)
	TabIndex	(Inherited from System.Windows.Controls.Control)
	Tag	(Inherited from System.Windows.FrameworkElement)
	Template	(Inherited from System.Windows.Controls.Control)

	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.WPF.Toolbar Namespace](#)

### ContentBackground Property

Gets or sets the content background.

# Syntax

Visual Basic (Declaration)	
<code>Public Property ContentBackground As System.Windows.Media.Brush</code>	
C#	
<code>public System.Windows.Media.Brush ContentBackground {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

LabelText Property  
Gets or sets the label title of control.

# Syntax

Visual Basic (Declaration)	
<code>Public Property LabelTitle As System.String</code>	
C#	
<code>public System.string LabelTitle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

**LargeImageSource Property**  
Gets or sets the large image source of the control.

Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LargeImageSource <b>As</b> System.Windows.Media.ImageSource	
C#	
<b>public</b> System.Windows.Media.ImageSource LargeImageSource { <b>get</b> ; <b>set</b> ;}	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

**Menu Property**  
Gets or sets the context menu which is displayed when the control is clicked.

Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Menu <b>As</b> System.Windows.Controls.ContextMenu	
C#	
<b>public</b> System.Windows.Controls.ContextMenu Menu { <b>get</b> ; <b>set</b> ;}	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



# See Also

## Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

## MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

# Syntax

Visual Basic (Declaration)	
<code>Public Shadows Property MouseOverBrush As System.Windows.Media.Brush</code>	
C#	
<code>public new System.Windows.Media.Brush MouseOverBrush {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

## PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

# Syntax

Visual Basic (Declaration)	
<code>Public Shadows Property PressedBrush As System.Windows.Media.Brush</code>	
C#	
<code>public new System.Windows.Media.Brush PressedBrush {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

**SmallImageSource Property**  
Gets or sets the small image source of the control.

## Syntax

Visual Basic (Declaration)	
<code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code>	
C#	
<code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)








### Fields

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarDropDown members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">ContentBackgroundProperty</a>	Identifies the <a href="#">ContentBackground</a> dependency property.
 <b>S</b>	<a href="#">LabelTitleProperty</a>	Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">LargeImageSourceProperty</a>	Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...
 <b>S</b>	<a href="#">MenuProperty</a>	Identifies the <a href="#">Menu</a> dependency property.
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">SmallImageSourceProperty</a>	Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

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## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1.WPF.Toolbar Namespace](#)

### ContentBackgroundProperty Field

Identifies the [ContentBackground](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> ContentBackgroundProperty <b>As</b> System.Windows.DependencyProperty	
C#	

```
public static readonly System.Windows.DependencyProperty  
ContentBackgroundProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### LabelTextProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly LabelTitleProperty As  
System.Windows.DependencyProperty
```

C#

```
public static readonly System.Windows.DependencyProperty LabelTitleProperty
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)

[C1ToolBarDropDown Members](#)

### LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly LargeImageSourceProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty LargeImageSourceProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarDropDown Class](#)
- [C1ToolBarDropDown Members](#)

MenuProperty Field  
Identifies the [Menu](#) dependency property.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MenuProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MenuProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

**MouseOverBrushProperty Field**  
Identifies the [MouseOverBrush](#) dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

**PressedBrushProperty Field**  
Identifies the [PressedBrush](#) dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

### SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly</b> SmallImageSourceProperty <b>As</b> System.Windows.DependencyProperty	
C#	
<b>public static readonly</b> System.Windows.DependencyProperty SmallImageSourceProperty	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarDropDown Class](#)  
[C1ToolBarDropDown Members](#)

## C1ToolBarGroup

C1ToolBarGroup control represents toolbar group that contains one or more toolbar strips.

## Object Model

C1ToolBarGroup

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarGroup     Inherits System.Windows.Controls.ItemsControl</pre>	
C#	
<pre>public class C1ToolBarGroup : System.Windows.Controls.ItemsControl</pre>	

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ItemsControl  
                **C1.WPF.Toolbar.C1ToolBarGroup**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Members](#)  
[C1.WPF.Toolbar Namespace](#)

### Overview

C1ToolBarGroup control represents toolbar group that contains one or more toolbar strips.

## Object Model

C1ToolBarGroup

## Syntax



Visual Basic (Declaration)	
<pre>Public Class C1ToolBarGroup     Inherits System.Windows.Controls.ItemsControl</pre>	
C#	
<pre>public class C1ToolBarGroup : System.Windows.Controls.ItemsControl</pre>	

## Inheritance Hierarchy

```

System.Object
  System.Windows.Threading.DispatcherObject
    System.Windows.DependencyObject
      System.Windows.Media.Visual
        System.Windows.UIElement
          System.Windows.FrameworkElement
            System.Windows.Controls.Control
              System.Windows.Controls.ItemsControl
                C1.WPF.Toolbar.C1ToolBarGroup

```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarGroup Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [C1ToolBarGroup](#).

## Public Constructors

	Name	Description
	<a href="#">C1ToolBarGroup Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarGroup</a> .









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## Public Fields



















	Name	Description
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">GroupSizeDefinitionsProperty</a>	Identifies the <a href="#">GroupSizeDefinitions</a> dependency property.
 S	<a href="#">HeaderProperty</a>	Identifies the <a href="#">Header</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 S	<a href="#">ShowDialogLauncherProperty</a>	Identifies the <a href="#">ShowDialogLauncher</a> dependency property.




















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## Public Properties



















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">ActualWidth</a>	(Inherited from <a href="#">System.Windows.FrameworkElement</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )
	<a href="#">AlternationCount</a>	(Inherited from <a href="#">System.Windows.Controls.ItemsControl</a> )
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )
	<a href="#">AreAnyTouchesOver</a>	(Inherited from <a href="#">System.Windows.UIElement</a> )




















	Background	(Inherited from System.Windows.Controls.Control)
	BindingGroup	(Inherited from System.Windows.FrameworkElement)
	BitmapEffect	(Inherited from System.Windows.UIElement)
	BitmapEffectInput	(Inherited from System.Windows.UIElement)
	BorderBrush	(Inherited from System.Windows.Controls.Control)
	BorderThickness	(Inherited from System.Windows.Controls.Control)
	CacheMode	(Inherited from System.Windows.UIElement)
	Clip	(Inherited from System.Windows.UIElement)
	ClipToBounds	(Inherited from System.Windows.UIElement)
	CommandBindings	(Inherited from System.Windows.UIElement)
	ContextMenu	(Inherited from System.Windows.FrameworkElement)
	Cursor	(Inherited from System.Windows.FrameworkElement)
	DataContext	(Inherited from System.Windows.FrameworkElement)
	DependencyObjectType	(Inherited from System.Windows.DependencyObject)
	DesiredSize	(Inherited from System.Windows.UIElement)
	Dispatcher	(Inherited from System.Windows.Threading.DispatcherObject)
	DisplayMemberPath	(Inherited from System.Windows.Controls.ItemsControl)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)

	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GroupSizeDefinitions</a>	Gets or sets the collection of group size definitions for the toolbar group.
	<a href="#">GroupStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">GroupStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasItems</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Header</a>	Gets or sets the header of the toolbar group.
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)



	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsGrouping</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)

 <a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
 <a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
 <a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemStringFormat</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemTemplateSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)

	Language	(Inherited from System.Windows.FrameworkElement)
	LayoutTransform	(Inherited from System.Windows.FrameworkElement)
	Margin	(Inherited from System.Windows.FrameworkElement)
	MaxHeight	(Inherited from System.Windows.FrameworkElement)
	MaxWidth	(Inherited from System.Windows.FrameworkElement)
	MinHeight	(Inherited from System.Windows.FrameworkElement)
	MinWidth	(Inherited from System.Windows.FrameworkElement)
	MouseOverBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)














	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowDialogLauncher</a>	Gets or sets the dialog launcher visibility.
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)





















	Visibility	(Inherited from System.Windows.UIElement)
	Width	(Inherited from System.Windows.FrameworkElement)

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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)

≡	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)




















≡  <a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡  <a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarGroup</a> control when a new template is applied.
≡  <a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)




















≡💎	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡💎	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡💎	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡💎	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡💎	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡💎	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)




















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## Public Events

	Name	Description
⚡	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DialogLauncherClick</a>	Fires when dialog launcher is clicked.
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)




















	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)












 <a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LayoutUpdated</a>	(Inherited from System.Windows.UIElement)
 <a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostStylusCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostTouchCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationBoundaryFeedback</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationCompleted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationDelta</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationInertiaStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)



	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.WPF.Toolbar Namespace](#)

## C1ToolBarGroup Constructor

Initializes a new instance of a [C1ToolBarGroup](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	

```
public C1ToolBarGroup()
```

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

## Methods



















%%scrap%%




















" -->

















For a list of all members of this type, see [C1ToolBarGroup members](#).

# Public Methods

	Name	Description
≡💎	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡💎	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡💎	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡💎	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡💎	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡💎	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡💎	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)

≡ 	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)

≡  <a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡  <a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">OnApplyTemplate</a>	Overridden. Builds the visual tree for the <a href="#">C1ToolBarGroup</a> control when a new template is applied.
≡  <a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)

 <a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
 <a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
 <a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
 <a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
 <a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
 <a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
 <a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

## OnApplyTemplate Method

Builds the visual tree for the [C1ToolbarGroup](#) control when a new template is applied.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> OnApplyTemplate()	
C#	
<b>public override void</b> OnApplyTemplate()	

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarGroup Class](#)  
[C1ToolbarGroup Members](#)


## Properties




















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For a list of all members of this type, see [C1ToolbarGroup members](#).




















## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AlternationCount</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)






























	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">FontFamily</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontSize</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStretch</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontStyle</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">FontWeight</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ForceCursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Foreground</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">GroupSizeDefinitions</a>	Gets or sets the collection of group size definitions for the toolbar group.

	<a href="#">GroupStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">GroupStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">HasAnimatedProperties</a>	(Inherited from System.Windows.UIElement)
	<a href="#">HasItems</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Header</a>	Gets or sets the header of the toolbar group.
	<a href="#">Height</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">HorizontalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsGrouping</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)

	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)

	<a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemStringFormat</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplateSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverridesDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)

	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	ShowDialogLauncher	Gets or sets the dialog launcher visibility.
	SnapsToDevicePixels	(Inherited from System.Windows.UIElement)
	Style	(Inherited from System.Windows.FrameworkElement)
	TabIndex	(Inherited from System.Windows.Controls.Control)
	Tag	(Inherited from System.Windows.FrameworkElement)
	Template	(Inherited from System.Windows.Controls.Control)
	TemplatedParent	(Inherited from System.Windows.FrameworkElement)
	ToolTip	(Inherited from System.Windows.FrameworkElement)
	TouchesCaptured	(Inherited from System.Windows.UIElement)
	TouchesCapturedWithin	(Inherited from System.Windows.UIElement)
	TouchesDirectlyOver	(Inherited from System.Windows.UIElement)

	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.WPF.Toolbar Namespace](#)

### FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FocusBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush FocusBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarGroup Class](#)
- [C1ToolBarGroup Members](#)

## GroupSizeDefinitions Property

Gets or sets the collection of group size definitions for the toolbar group.

# Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GroupSizeDefinitions <b>As</b> System.Collections.ObjectModel.Collection( <b>Of</b> C1ToolBarGroupSizeDefinition)	
C#	
<b>public</b> System.Collections.ObjectModel.Collection<C1ToolBarGroupSizeDefinition> GroupSizeDefinitions { <b>get</b> ; <b>set</b> ;}	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarGroup Class](#)
- [C1ToolBarGroup Members](#)

## Header Property

Gets or sets the header of the toolbar group.

# Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Header <b>As</b> System.Object	
C#	

```
public System.Object Header {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property MouseOverBrush As System.Windows.Media.Brush</pre>	
C#	
<pre>public System.Windows.Media.Brush MouseOverBrush {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax



Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush PressedBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### ShowDialogLauncher Property

Gets or sets the dialog launcher visibility.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowDialogLauncher <b>As</b> System.Boolean	
C#	
<b>public</b> System. <b>bool</b> ShowDialogLauncher { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)







# Fields

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For a list of all members of this type, see [C1ToolBarGroup members](#).

## Public Fields

	Name	Description
 <b>S</b>	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 <b>S</b>	<a href="#">GroupSizeDefinitionsProperty</a>	Identifies the GroupSizeDefinitions dependency property.
 <b>S</b>	<a href="#">HeaderProperty</a>	Identifies the Header dependency property.
 <b>S</b>	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 <b>S</b>	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.
 <b>S</b>	<a href="#">ShowDialogLauncherProperty</a>	Identifies the ShowDialogLauncher dependency property.

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## See Also

### Reference

[C1ToolBarGroup Class](#)  
[C1.WPF.Toolbar Namespace](#)

### FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly FocusBrushProperty As System.Windows.DependencyProperty</pre>	

C#	
----	--

<code>public static readonly System.Windows.DependencyProperty FocusBrushProperty</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### GroupSizeDefinitionsProperty Field

Identifies the GroupSizeDefinitions dependency property.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly GroupSizeDefinitionsProperty As System.Windows.DependencyProperty</code>	
---	--

C#	
----	--

<code>public static readonly System.Windows.DependencyProperty GroupSizeDefinitionsProperty</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### HeaderProperty Field

Identifies the Header dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly HeaderProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty HeaderProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1ToolBarGroup Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

**PressedBrushProperty Field**  
Identifies the [PressedBrush](#) dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

**ShowDialogLauncherProperty Field**  
Identifies the ShowDialogLauncher dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ShowDialogLauncherProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ShowDialogLauncherProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)











### Events




















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" -->

For a list of all members of this type, see [C1ToolBarGroup members](#).




















## Public Events




















	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DialogLauncherClick</a>	Fires when dialog launcher is clicked.
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)




















	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)







	LayoutUpdated	(Inherited from System.Windows.UIElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)
	LostKeyboardFocus	(Inherited from System.Windows.UIElement)
	LostMouseCapture	(Inherited from System.Windows.UIElement)
	LostStylusCapture	(Inherited from System.Windows.UIElement)
	LostTouchCapture	(Inherited from System.Windows.UIElement)
	ManipulationBoundaryFeedback	(Inherited from System.Windows.UIElement)
	ManipulationCompleted	(Inherited from System.Windows.UIElement)
	ManipulationDelta	(Inherited from System.Windows.UIElement)
	ManipulationInertiaStarting	(Inherited from System.Windows.UIElement)
	ManipulationStarted	(Inherited from System.Windows.UIElement)
	ManipulationStarting	(Inherited from System.Windows.UIElement)
	MouseDoubleClick	(Inherited from System.Windows.Controls.Control)
	MouseDown	(Inherited from System.Windows.UIElement)
	MouseEnter	(Inherited from System.Windows.UIElement)
	MouseLeave	(Inherited from System.Windows.UIElement)
	MouseLeftButtonDown	(Inherited from System.Windows.UIElement)
	MouseLeftButtonUp	(Inherited from System.Windows.UIElement)



	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)

	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarGroup Class](#)

[C1.WPF.Toolbar Namespace](#)

### DialogLauncherClick Event

Fires when dialog launcher is clicked.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> DialogLauncherClick <b>As</b> System.EventHandler	
C#	
<b>public event</b> System.EventHandler DialogLauncherClick	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroup Class](#)  
[C1ToolBarGroup Members](#)

## C1ToolBarGroupCollection

Represents collection of toolbar groups.

### Object Model

C1ToolBarGroupCollection

### Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarGroupCollection
    Inherits System.Collections.ObjectModel.ObservableCollection(Of
C1ToolBarGroup)
```

C#

```
public class C1ToolBarGroupCollection :
System.Collections.ObjectModel.ObservableCollection<C1ToolBarGroup>
```

### Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.ObservableCollection<T>

**C1.WPF.Toolbar.C1ToolBarGroupCollection**

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarGroupCollection Members](#)  
[C1.WPF.Toolbar Namespace](#)

### Overview

Represents collection of toolbar groups.

# Object Model

C1ToolBarGroupCollection

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarGroupCollection     Inherits System.Collections.ObjectModel.ObservableCollection(Of C1ToolBarGroup)</pre>	
C#	
<pre>public class C1ToolBarGroupCollection :     System.Collections.ObjectModel.ObservableCollection&lt;C1ToolBarGroup&gt;</pre>	

## Inheritance Hierarchy

System.Object  
    System.Collections.ObjectModel.Collection<T>  
        System.Collections.ObjectModel.ObservableCollection<T>  
            **C1.WPF.Toolbar.C1ToolBarGroupCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupCollection Members](#)  
[C1.WPF.Toolbar Namespace](#)



### Members

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [C1ToolBarGroupCollection](#).










## Public Properties

	Name	Description
--	------	-------------

	<a href="#">Count</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Item</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Clear</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Contains</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">CopyTo</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">GetEnumerator</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">IndexOf</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Insert</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
	<a href="#">Move</a>	(Inherited from System.Collections.ObjectModel.ObservableCollection<C1ToolbarGroup>)
	<a href="#">Remove</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)

	<a href="#">RemoveAt</a>	(Inherited from System.Collections.ObjectModel.Collection<C1ToolbarGroup>)
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## Public Events

	Name	Description
	<a href="#">CollectionChange</a> <a href="#">d</a>	(Inherited from System.Collections.ObjectModel.ObservableCollection<C1ToolbarGroup>)

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## See Also

### Reference

[C1ToolbarGroupCollection Class](#)  
[C1.WPF.Toolbar Namespace](#)

## C1ToolbarGroupSizeDefinition

Represents the definition of control sizes in toolbar group.

## Object Model

C1ToolbarGroupSizeDefinition

## Syntax

Visual Basic (Declaration)	
<code>Public Class C1ToolbarGroupSizeDefinition</code>	
C#	
<code>public class C1ToolbarGroupSizeDefinition</code>	

## Inheritance Hierarchy

System.Object  
**C1.WPF.Toolbar.C1ToolbarGroupSizeDefinition**



# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupSizeDefinition Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Overview

Represents the definition of control sizes in toolbar group.

## Object Model

C1ToolBarGroupSizeDefinition

## Syntax

Visual Basic (Declaration)	
<code>Public Class C1ToolBarGroupSizeDefinition</code>	
C#	
<code>public class C1ToolBarGroupSizeDefinition</code>	

## Inheritance Hierarchy

System.Object  
    **C1.WPF.Toolbar.C1ToolBarGroupSizeDefinition**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

## Members

[Properties](#)

The following tables list the members exposed by [C1ToolBarGroupSizeDefinition](#).

### Public Constructors

	Name	Description
	<a href="#">C1ToolBarGroupSizeDefinition Constructor</a>	Creates an instance of C1ToolBarGroupSizeDefinition class.

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### Public Properties

	Name	Description
	<a href="#">ControlSizes</a>	Gets or sets the collection of control sizes.

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### See Also

#### Reference

[C1ToolBarGroupSizeDefinition Class](#)  
[C1.WPF.Toolbar Namespace](#)

### C1ToolBarGroupSizeDefinition Constructor

Creates an instance of C1ToolBarGroupSizeDefinition class.

### Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarGroupSizeDefinition()</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupSizeDefinition Class](#)  
[C1ToolBarGroupSizeDefinition Members](#)

## Properties

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarGroupSizeDefinition members](#).

## Public Properties

	Name	Description
	<a href="#">ControlSizes</a>	Gets or sets the collection of control sizes.

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## See Also

### Reference

[C1ToolBarGroupSizeDefinition Class](#)  
[C1.WPF.Toolbar Namespace](#)

### ControlSizes Property

Gets or sets the collection of control sizes.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ControlSizes <b>As</b> System.Collections.ObjectModel.Collection(Of C1ToolBarControlSize)	
C#	
<b>public</b> System.Collections.ObjectModel.Collection<C1ToolBarControlSize>	

```
ControlSizes {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarGroupSizeDefinition Class](#)

[C1ToolBarGroupSizeDefinition Members](#)

## C1ToolBarSplitButton

[Example](#)

C1ToolBarSplitButton control represents a drop-down split button on the C1ToolBarStrip.

## Object Model

C1ToolBarSplitButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarSplitButton  
    Inherits C1ToolBarDropDown
```

C#

```
public class C1ToolBarSplitButton : C1ToolBarDropDown
```

## Remarks

It's similar to C1ToolBarDropDown but contains two clickable areas. When clicking on rightmost part with downward-pointing rectangle it displays popup panel with Content property or context menu set by Menu property. Clicking on left part of button fires Click event as in the standard button. Usually the Click event is used to perform default or last action while popup allows to select alternative options. Split button with popup menu.

## Example

Split button with popup menu.

- [C#](#)

```
<c1:C1ToolBarSplitButton Padding="2" Header="Default"
Click="SetDefaultStyle">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem Header="Heading 1" FontSize="14" />
      <c1:C1MenuItem Header="Heading 2" FontSize="12" />
      <c1:C1MenuItem Header="Title" FontWeight="Bold" />
      <c1:C1MenuItem Header="Subtitle" FontWeight="SemiBold"
FontStyle="Italic" />
      <c1:C1MenuItem Header="Quote" FontStyle="Italic" />
    </c1:C1ContextMenu>
  </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarSplitButton>
```

## Inheritance Hierarchy

```
System.Object
  System.Windows.Threading.DispatcherObject
    System.Windows.DependencyObject
      System.Windows.Media.Visual
        System.Windows.UIElement
          System.Windows.FrameworkElement
            System.Windows.Controls.Control
              System.Windows.Controls.ContentControl
                C1.WPF.C1HeaderedContentControl
                  C1.WPF.C1DropDownButton
                    C1.WPF.C1DropDown
                      C1.WPF.Toolbar.C1ToolBarDropDown
                        C1.WPF.Toolbar.C1ToolBarSplitButton
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Overview

[Example](#)

C1ToolBarSplitButton control represents a drop-down split button on the C1ToolBarStrip.

# Object Model

C1ToolBarSplitButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarSplitButton
    Inherits C1ToolBarDropDown
```

C#

```
public class C1ToolBarSplitButton : C1ToolBarDropDown
```

## Remarks

It's similar to C1ToolBarDropDown but contains two clickable areas. When clicking on rightmost part with downward-pointing rectangle it displays popup panel with Content property or context menu set by Menu property. Clicking on left part of button fires Click event as in the standard button. Usually the Click event is used to perform default or last action while popup allows to select alternative options. Split button with popup menu.

## Example

Split button with popup menu.

- C#

```
<c1:C1ToolBarSplitButton Padding="2" Header="Default"
Click="SetDefaultStyle">
  <c1:C1ToolBarDropDown.Menu>
    <c1:C1ContextMenu>
      <c1:C1MenuItem Header="Heading 1" FontSize="14" />
      <c1:C1MenuItem Header="Heading 2" FontSize="12" />
      <c1:C1MenuItem Header="Title" FontWeight="Bold" />
      <c1:C1MenuItem Header="Subtitle" FontWeight="SemiBold"
FontStyle="Italic" />
      <c1:C1MenuItem Header="Quote" FontStyle="Italic" />
    </c1:C1ContextMenu>
  </c1:C1ToolBarDropDown.Menu>
</c1:C1ToolBarSplitButton>
```

## Inheritance Hierarchy

System.Object

System.Windows.Threading.DispatcherObject

System.Windows.DependencyObject

System.Windows.Media.Visual

System.Windows.UIElement

System.Windows.FrameworkElement  
System.Windows.Controls.Control  
System.Windows.Controls.ContentControl  
C1.WPF.C1HeaderedContentControl  
C1.WPF.C1DropDownButton  
C1.WPF.C1DropDown  
[C1.WPF.Toolbar.C1ToolBarDropDown](#)  
**C1.WPF.Toolbar.C1ToolBarSplitButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarSplitButton Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Members

[Properties](#) [Methods](#) [Events](#)




The following tables list the members exposed by [C1ToolBarSplitButton](#).




















## Public Constructors

	Name	Description
	<a href="#">C1ToolBarSplitButton Constructor</a>	Creates an instance of C1ToolBarSplitButton.




















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## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)



















	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AutoClose</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">AutoSizeMode</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Content</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentBackground</a>	Gets or sets the content background. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">ContentStringFormat</a>	(Inherited from System.Windows.Controls.ContentControl)






































	<a href="#">ContentTemplate</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContentTemplateSelector</a>	(Inherited from System.Windows.Controls.ContentControl)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">CornerRadius</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DisabledCuesVisibility</a>	(Inherited from C1.WPF.C1DropDown)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DropDownDirection</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">DropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">DropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">Effect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FlowDirection</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Focusable</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusBrush</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">FocusCuesVisibility</a>	(Inherited from C1.WPF.C1DropDown)
	<a href="#">FocusVisualStyle</a>	(Inherited from System.Windows.FrameworkElement)







	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	ForceCursor	(Inherited from System.Windows.FrameworkElement)
	Foreground	(Inherited from System.Windows.Controls.Control)
	HasAnimatedProperties	(Inherited from System.Windows.UIElement)
	HasContent	(Inherited from System.Windows.Controls.ContentControl)
	Header	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderBackground	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderFontFamily	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderFontSize	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderFontStretch	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderFontStyle	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderFontWeight	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderForeground	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderPadding	(Inherited from C1.WPF.C1HeaderedContentControl)
	HeaderTemplate	(Inherited from C1.WPF.C1HeaderedContentControl)

	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	HorizontalHeaderAlignment	(Inherited from C1.WPF.C1HeaderedContentControl)
	InputBindings	(Inherited from System.Windows.UIElement)
	InputScope	(Inherited from System.Windows.FrameworkElement)
	IsArrangeValid	(Inherited from System.Windows.UIElement)
	IsDropDownOpen	(Inherited from C1.WPF.C1DropDownButton)
	IsEnabled	(Inherited from System.Windows.UIElement)
	IsFocused	(Inherited from C1.WPF.C1DropDownButton)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)
	IsInitialized	(Inherited from System.Windows.FrameworkElement)
	IsInputMethodEnabled	(Inherited from System.Windows.UIElement)
	IsKeyboardFocused	(Inherited from System.Windows.UIElement)
	IsKeyboardFocusWithin	(Inherited from System.Windows.UIElement)
	IsLoaded	(Inherited from System.Windows.FrameworkElement)
	IsManipulationEnabled	(Inherited from System.Windows.UIElement)
	IsMeasureValid	(Inherited from System.Windows.UIElement)
	IsMouseCaptured	(Inherited from System.Windows.UIElement)

	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">LabelTitle</a>	Gets or sets the label title of control. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LargeImageSource</a>	Gets or sets the large image source of the control. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxDropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">MaxDropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)











	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Menu</a>	Gets or sets the context menu which is displayed when the control is clicked. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">MinDropDownHeight</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">MinDropDownWidth</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverridesDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PersistId</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)

	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ShowButton</a>	(Inherited from C1.WPF.C1DropDown)
	<a href="#">SmallImageSource</a>	Gets or sets the small image source of the control. (Inherited from <a href="#">C1.WPF.Toolbar.C1ToolBarDropDown</a> )
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">ValidationDecoratorStyle</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">VerticalHeaderAlignment</a>	(Inherited from C1.WPF.C1HeaderedContentControl)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)

≡	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)






















≡	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
≡	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)




















≡💡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡💡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡💡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)
≡💡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡💡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡💡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡💡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡💡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡💡	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡💡	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
≡💡	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)




















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## Public Events




















	Name	Description
⚡	<a href="#">Click</a>	Fires when the button is clicked.
⚡	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
⚡	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)














	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsDropDownOpenChanged</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)

 IsMouseOverChanged	(Inherited from C1.WPF.C1DropDownButton)
 IsStylusCapturedChanged	(Inherited from System.Windows.UIElement)
 IsStylusCaptureWithinChanged	(Inherited from System.Windows.UIElement)
 IsStylusDirectlyOverChanged	(Inherited from System.Windows.UIElement)
 IsVisibleChanged	(Inherited from System.Windows.UIElement)
 KeyDown	(Inherited from System.Windows.UIElement)
 KeyUp	(Inherited from System.Windows.UIElement)
 LayoutUpdated	(Inherited from System.Windows.UIElement)
 Loaded	(Inherited from System.Windows.FrameworkElement)
 LostFocus	(Inherited from System.Windows.UIElement)
 LostKeyboardFocus	(Inherited from System.Windows.UIElement)
 LostMouseCapture	(Inherited from System.Windows.UIElement)
 LostStylusCapture	(Inherited from System.Windows.UIElement)
 LostTouchCapture	(Inherited from System.Windows.UIElement)
 ManipulationBoundaryFeedback	(Inherited from System.Windows.UIElement)
 ManipulationCompleted	(Inherited from System.Windows.UIElement)
 ManipulationDelta	(Inherited from System.Windows.UIElement)
 ManipulationInertiaStarting	(Inherited from System.Windows.UIElement)
 ManipulationStarted	(Inherited from System.Windows.UIElement)

	<a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1.WPF.Toolbar Namespace](#)

## C1ToolBarSplitButton Constructor

Creates an instance of C1ToolBarSplitButton.

## Syntax

Visual Basic (Declaration)



Public Function New()	
C#	
public C1ToolBarSplitButton()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1ToolBarSplitButton Members](#)

### Methods



















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For a list of all members of this type, see [C1ToolBarSplitButton members](#).

## Public Methods

	Name	Description
≡◆	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡◆	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡◆	<a href="#">BeginInit</a>	(Inherited from System.Windows.FrameworkElement)

≡  <a href="#">BeginInitStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡  <a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡  <a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">EndInit</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡  <a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡  <a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡  <a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡  <a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)

≡ 	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">OnApplyTemplate</a>	Overridden. Called when applying template.
≡ 	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)

≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.Control)
≡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)  
[C1.WPF.Toolbar Namespace](#)

OnApplyTemplate Method  
Called when applying template.

Syntax

Visual Basic (Declaration)	
Public Overrides Sub OnApplyTemplate()	
C#	
public override void OnApplyTemplate()	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference





[C1ToolBarSplitButton Class](#)  
[C1ToolBarSplitButton Members](#)




















Events




















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" -->




















For a list of all members of this type, see [C1ToolBarSplitButton members](#).

Public Events




















	Name	Description
	<a href="#">Click</a>	Fires when the button is clicked.
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsDropDownOpenChanged</a>	(Inherited from C1.WPF.C1DropDownButton)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)















	IsMouseDirectlyOverChanged	(Inherited from System.Windows.UIElement)
	IsMouseOverChanged	(Inherited from C1.WPF.C1DropDownButton)
	IsStylusCapturedChanged	(Inherited from System.Windows.UIElement)
	IsStylusCaptureWithinChanged	(Inherited from System.Windows.UIElement)
	IsStylusDirectlyOverChanged	(Inherited from System.Windows.UIElement)
	IsVisibleChanged	(Inherited from System.Windows.UIElement)
	KeyDown	(Inherited from System.Windows.UIElement)
	KeyUp	(Inherited from System.Windows.UIElement)
	LayoutUpdated	(Inherited from System.Windows.UIElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)
	LostKeyboardFocus	(Inherited from System.Windows.UIElement)
	LostMouseCapture	(Inherited from System.Windows.UIElement)
	LostStylusCapture	(Inherited from System.Windows.UIElement)
	LostTouchCapture	(Inherited from System.Windows.UIElement)
	ManipulationBoundaryFeedback	(Inherited from System.Windows.UIElement)
	ManipulationCompleted	(Inherited from System.Windows.UIElement)
	ManipulationDelta	(Inherited from System.Windows.UIElement)
	ManipulationInertiaStarting	(Inherited from System.Windows.UIElement)

	<a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)



	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarSplitButton Class](#)  
[C1.WPF.Toolbar Namespace](#)

### Click Event

Fires when the button is clicked.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> Click <b>As</b> System.Windows.RoutedEventHandler	
C#	
<b>public event</b> System.Windows.RoutedEventHandler Click	

## Event Data

The event handler receives an argument of type System.Windows.RoutedEventArgs containing data related to this event. The following **RoutedEventArgs** properties provide information specific to this event.

Property	Description
<b>OriginalSource</b>	Gets a reference to the object that raised the event.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarSplitButton Class](#)

[C1ToolBarSplitButton Members](#)

## C1ToolBarStrip

C1ToolBarStrip control represents a strip that contains one or more controls. C1ToolBarStrip can be used alone or as content of toolbar group.

## Object Model

C1ToolBarStrip

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1ToolBarStrip	
<b>Inherits</b> System.Windows.Controls.ItemsControl	

C#	
<code>public class C1ToolBarStrip : System.Windows.Controls.ItemsControl</code>	

## Inheritance Hierarchy

```

System.Object
  System.Windows.Threading.DispatcherObject
    System.Windows.DependencyObject
      System.Windows.Media.Visual
        System.Windows.UIElement
          System.Windows.FrameworkElement
            System.Windows.Controls.Control
              System.Windows.Controls.ItemsControl
                C1.WPF.Toolbar.C1ToolBarStrip
  
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Overview

C1ToolBarStrip control represents a strip that contains one or more controls. C1ToolBarStrip can be used alone or as content of toolbar group.

## Object Model

C1ToolBarStrip

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolBarStrip     Inherits System.Windows.Controls.ItemsControl</pre>	
C#	

```
public class C1ToolBarStrip : System.Windows.Controls.ItemsControl
```

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ItemsControl  
                **C1.WPF.Toolbar.C1ToolBarStrip**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1ToolBarStrip Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)


The following tables list the members exposed by [C1ToolBarStrip](#).








## Public Constructors

	Name	Description
	<a href="#">C1ToolBarStrip Constructor</a>	Initializes a new instance of a <a href="#">C1ToolBarStrip</a> .

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## Public Fields


















	Name	Description
 <b>S</b>	<a href="#">ButtonBackgroundProperty</a>	Identifies the <a href="#">ButtonBackground</a> dependency property.

 S	<a href="#">ButtonForegroundProperty</a>	Identifies the <a href="#">ButtonForeground</a> dependency property.
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">OrientationProperty</a>	Identifies the <a href="#">Orientation</a> dependency property.
 S	<a href="#">OverflowPanelProperty</a>	Identifies the <a href="#">OverflowPanel</a> dependency property.
 S	<a href="#">OverflowProperty</a>	Identifies the <a href="#">Overflow</a> dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.




















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## Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AlternationCount</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)



















	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ButtonBackground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Background of the buttons inside the control.
	<a href="#">ButtonForeground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Foreground of the buttons inside the control.
	<a href="#">CacheMode</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Clip</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ClipToBounds</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CommandBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ContextMenu</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Cursor</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContext</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DependencyObjectType</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">DesiredSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Dispatcher</a>	(Inherited from System.Windows.Threading.DispatcherObject)
	<a href="#">DisplayMemberPath</a>	(Inherited from System.Windows.Controls.ItemsControl)


























	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	Focusable	(Inherited from System.Windows.UIElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FocusVisualStyle	(Inherited from System.Windows.FrameworkElement)
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)
	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	ForceCursor	(Inherited from System.Windows.FrameworkElement)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupStyle	(Inherited from System.Windows.Controls.ItemsControl)
	GroupStyleSelector	(Inherited from System.Windows.Controls.ItemsControl)
	HasAnimatedProperties	(Inherited from System.Windows.UIElement)
	HasItems	(Inherited from System.Windows.Controls.ItemsControl)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)

	<a href="#">InputBindings</a>	(Inherited from System.Windows.UIElement)
	<a href="#">InputScope</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsArrangeValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsGrouping</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsHitTestVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)

 <a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
 <a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemStringFormat</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">ItemTemplateSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
 <a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)











	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.
	<a href="#">Name</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Opacity</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OpacityMask</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Orientation</a>	Gets or sets the orientation of the toolbar strip.
	<a href="#">Overflow</a>	Gets or set the value that indicates how to handle the items which do not fit to the available space.
	<a href="#">OverflowMenuItems</a>	Gets the collection that contains elements of overflow menu.
	<a href="#">OverflowPanel</a>	Gets or sets the template for overflow panel.
	<a href="#">OverridesDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Padding</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Parent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">PersistId</a>	(Inherited from System.Windows.UIElement)




















	<a href="#">PressedBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	<a href="#">RenderSize</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransform</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RenderTransformOrigin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Resources</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SnapsToDevicePixels</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Style</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)

	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## Public Methods

	Name	Description
	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)

≡ 	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)





≡	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
≡	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)









































	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">UpdateLayout</a>	(Inherited from System.Windows.UIElement)


















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## Public Events




















	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
















	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCapturedChanged</a>	(Inherited from System.Windows.UIElement)

 <a href="#">IsStylusCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsStylusDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">IsVisibleChanged</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyDown</a>	(Inherited from System.Windows.UIElement)
 <a href="#">KeyUp</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LayoutUpdated</a>	(Inherited from System.Windows.UIElement)
 <a href="#">Loaded</a>	(Inherited from System.Windows.FrameworkElement)
 <a href="#">LostFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostMouseCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostStylusCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">LostTouchCapture</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationBoundaryFeedback</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationCompleted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationDelta</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationInertiaStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarted</a>	(Inherited from System.Windows.UIElement)
 <a href="#">ManipulationStarting</a>	(Inherited from System.Windows.UIElement)
 <a href="#">MouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)

	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverflowItemAdded</a>	Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">OverflowItemRemoved</a>	Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.WPF.Toolbar Namespace](#)

## C1ToolBarStrip Constructor

Initializes a new instance of a [C1ToolBarStrip](#).

# Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ToolBarStrip()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

## Methods

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For a list of all members of this type, see [C1ToolBarStrip members](#).

## Public Methods


	Name	Description
≡	<a href="#">AddHandler</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">AddToEventRoute</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyAnimationClock</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡	<a href="#">ApplyTemplate</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">Arrange</a>	(Inherited from System.Windows.UIElement)



≡ 	<a href="#">BeginAnimation</a>	Overloaded. (Inherited from System.Windows.UIElement)
≡ 	<a href="#">BeginInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">BeginStoryboard</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">BringIntoView</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">CaptureMouse</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">CaptureStylus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">CaptureTouch</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">ClearValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">CoerceValue</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">ContainerFromElement</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">EndInit</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡ 	<a href="#">Equals</a>	(Inherited from System.Windows.DependencyObject)
≡ 	<a href="#">FindCommonVisualAncestor</a>	(Inherited from System.Windows.Media.Visual)
≡ 	<a href="#">FindName</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">FindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡ 	<a href="#">Focus</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetAnimationBaseValue</a>	(Inherited from System.Windows.UIElement)
≡ 	<a href="#">GetBindingExpression</a>	(Inherited from System.Windows.FrameworkElement)

⇒ 	<a href="#">GetHashCode</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetLocalValueEnumerator</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">GetValue</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InputHitTest</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateArrange</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateMeasure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">InvalidateProperty</a>	(Inherited from System.Windows.DependencyObject)
⇒ 	<a href="#">InvalidateVisual</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">IsAncestorOf</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">IsDescendantOf</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">IsItemItsOwnContainer</a>	(Inherited from System.Windows.Controls.ItemsControl)
⇒ 	<a href="#">Measure</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">MoveFocus</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">OnApplyTemplate</a>	Overridden. Invoked during a call of ApplyTemplate() method.
⇒ 	<a href="#">PointFromScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">PointToScreen</a>	(Inherited from System.Windows.Media.Visual)
⇒ 	<a href="#">PredictFocus</a>	(Inherited from System.Windows.FrameworkElement)
⇒ 	<a href="#">RaiseEvent</a>	(Inherited from System.Windows.UIElement)
⇒ 	<a href="#">ReadLocalValue</a>	(Inherited from System.Windows.DependencyObject)

≡	<a href="#">RegisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">ReleaseAllTouchCaptures</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseMouseCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseStylusCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">ReleaseTouchCapture</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">RemoveHandler</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">SetBinding</a>	Overloaded. (Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetCurrentValue</a>	(Inherited from System.Windows.DependencyObject)
≡	<a href="#">SetResourceReference</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">SetValue</a>	Overloaded. (Inherited from System.Windows.DependencyObject)
≡	<a href="#">ToString</a>	(Inherited from System.Windows.Controls.ItemsControl)
≡	<a href="#">TransformToAncestor</a>	Overloaded. (Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToDescendant</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TransformToVisual</a>	(Inherited from System.Windows.Media.Visual)
≡	<a href="#">TranslatePoint</a>	(Inherited from System.Windows.UIElement)
≡	<a href="#">TryFindResource</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UnregisterName</a>	(Inherited from System.Windows.FrameworkElement)
≡	<a href="#">UpdateDefaultStyle</a>	(Inherited from System.Windows.FrameworkElement)

	UpdateLayout	(Inherited from System.Windows.UIElement)
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See Also

Reference

- [C1ToolBarStrip Class](#)
- [C1.WPF.Toolbar Namespace](#)

OnApplyTemplate Method

Invoked during a call of ApplyTemplate() method.

Syntax

Visual Basic (Declaration)	
<code>Public Overrides Sub OnApplyTemplate()</code>	
C#	
<code>public override void OnApplyTemplate()</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

- [C1ToolBarStrip Class](#)
- [C1ToolBarStrip Members](#)

















Properties



















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For a list of all members of this type, see [C1ToolBarStrip members](#).

Public Properties




















	Name	Description
	<a href="#">ActualHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ActualWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">AllowDrop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AlternationCount</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">AreAnyTouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">AreAnyTouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Background</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BindingGroup</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">BitmapEffect</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BitmapEffectInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">BorderBrush</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">BorderThickness</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">ButtonBackground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Background of the buttons inside the control.
	<a href="#">ButtonForeground</a>	Gets or sets the <b>System.Windows.Media.Brush</b> that will be assigned to the Foreground of the buttons inside the control.



















	CacheMode	(Inherited from System.Windows.UIElement)
	Clip	(Inherited from System.Windows.UIElement)
	ClipToBounds	(Inherited from System.Windows.UIElement)
	CommandBindings	(Inherited from System.Windows.UIElement)
	ContextMenu	(Inherited from System.Windows.FrameworkElement)
	Cursor	(Inherited from System.Windows.FrameworkElement)
	DataContext	(Inherited from System.Windows.FrameworkElement)
	DependencyObjectType	(Inherited from System.Windows.DependencyObject)
	DesiredSize	(Inherited from System.Windows.UIElement)
	Dispatcher	(Inherited from System.Windows.Threading.DispatcherObject)
	DisplayMemberPath	(Inherited from System.Windows.Controls.ItemsControl)
	Effect	(Inherited from System.Windows.UIElement)
	FlowDirection	(Inherited from System.Windows.FrameworkElement)
	Focusable	(Inherited from System.Windows.UIElement)
	FocusBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the focused control.
	FocusVisualStyle	(Inherited from System.Windows.FrameworkElement)
	FontFamily	(Inherited from System.Windows.Controls.Control)
	FontSize	(Inherited from System.Windows.Controls.Control)

















	FontStretch	(Inherited from System.Windows.Controls.Control)
	FontStyle	(Inherited from System.Windows.Controls.Control)
	FontWeight	(Inherited from System.Windows.Controls.Control)
	ForceCursor	(Inherited from System.Windows.FrameworkElement)
	Foreground	(Inherited from System.Windows.Controls.Control)
	GroupStyle	(Inherited from System.Windows.Controls.ItemsControl)
	GroupStyleSelector	(Inherited from System.Windows.Controls.ItemsControl)
	HasAnimatedProperties	(Inherited from System.Windows.UIElement)
	HasItems	(Inherited from System.Windows.Controls.ItemsControl)
	Height	(Inherited from System.Windows.FrameworkElement)
	HorizontalAlignment	(Inherited from System.Windows.FrameworkElement)
	HorizontalContentAlignment	(Inherited from System.Windows.Controls.Control)
	InputBindings	(Inherited from System.Windows.UIElement)
	InputScope	(Inherited from System.Windows.FrameworkElement)
	IsArrangeValid	(Inherited from System.Windows.UIElement)
	IsEnabled	(Inherited from System.Windows.UIElement)
	IsFocused	(Inherited from System.Windows.UIElement)
	IsGrouping	(Inherited from System.Windows.Controls.ItemsControl)
	IsHitTestVisible	(Inherited from System.Windows.UIElement)

	<a href="#">IsInitialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsInputMethodEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocused</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsLoaded</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsManipulationEnabled</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMeasureValid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsSealed</a>	(Inherited from System.Windows.DependencyObject)
	<a href="#">IsStylusCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusCaptureWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsStylusOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsTabStop</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">IsTextSearchCaseSensitive</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">IsTextSearchEnabled</a>	(Inherited from System.Windows.Controls.ItemsControl)



	<a href="#">IsVisible</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ItemBindingGroup</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerGenerator</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyle</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemContainerStyleSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Items</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsPanel</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemsSource</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemStringFormat</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplate</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">ItemTemplateSelector</a>	(Inherited from System.Windows.Controls.ItemsControl)
	<a href="#">Language</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">LayoutTransform</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Margin</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MaxWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinHeight</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MinWidth</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">MouseOverBrush</a>	Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over.

	Name	(Inherited from System.Windows.FrameworkElement)
	Opacity	(Inherited from System.Windows.UIElement)
	OpacityMask	(Inherited from System.Windows.UIElement)
	Orientation	Gets or sets the orientation of the toolbar strip.
	Overflow	Gets or set the value that indicates how to handle the items which do not fit to the available space.
	OverflowMenuItems	Gets the collection that contains elements of overflow menu.
	OverflowPanel	Gets or sets the template for overflow panel.
	OverridesDefaultStyle	(Inherited from System.Windows.FrameworkElement)
	Padding	(Inherited from System.Windows.Controls.Control)
	Parent	(Inherited from System.Windows.FrameworkElement)
	PersistId	(Inherited from System.Windows.UIElement)
	PressedBrush	Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed.
	RenderSize	(Inherited from System.Windows.UIElement)
	RenderTransform	(Inherited from System.Windows.UIElement)
	RenderTransformOrigin	(Inherited from System.Windows.UIElement)
	Resources	(Inherited from System.Windows.FrameworkElement)
	SnapsToDevicePixels	(Inherited from System.Windows.UIElement)
	Style	(Inherited from System.Windows.FrameworkElement)

	<a href="#">TabIndex</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Tag</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Template</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">TemplatedParent</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTip</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchesCaptured</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesCapturedWithin</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesDirectlyOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchesOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Triggers</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">Uid</a>	(Inherited from System.Windows.UIElement)
	<a href="#">UseLayoutRounding</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalAlignment</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">VerticalContentAlignment</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">Visibility</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Width</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.WPF.Toolbar Namespace](#)

## ButtonBackground Property

Gets or sets the **System.Windows.Media.Brush** that will be assigned to the Background of the buttons inside the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ButtonBackground <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush ButtonBackground { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

## ButtonForeground Property

Gets or sets the **System.Windows.Media.Brush** that will be assigned to the Foreground of the buttons inside the control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ButtonForeground <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush ButtonForeground { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### FocusBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the focused control.

# Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FocusBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush FocusBrush { <b>get</b> ; <b>set</b> ;}	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

# Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MouseOverBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush MouseOverBrush { <b>get</b> ; <b>set</b> ;}	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### Orientation Property

Gets or sets the orientation of the toolbar strip.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Orientation As System.Windows.Controls.Orientation</code>	
C#	
<code>public System.Windows.Controls.Orientation Orientation {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### Overflow Property

Gets or set the value that indicates how to handle the items which do not fit to the available space.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Overflow As ToolbarOverflow
C#
public ToolbarOverflow Overflow {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### OverflowMenuItems Property

Gets the collection that contains elements of overflow menu.

## Syntax

Visual Basic (Declaration)
Public ReadOnly Property OverflowMenuItems As System.Collections.ObjectModel.ObservableCollection(Of Object)
C#
public System.Collections.ObjectModel.ObservableCollection<object> OverflowMenuItems {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

## OverflowPanel Property

Gets or sets the template for overflow panel.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> OverflowPanel <b>As</b> System.Windows.DataTemplate	
C#	
<b>public</b> System.Windows.DataTemplate OverflowPanel { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

## PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PressedBrush <b>As</b> System.Windows.Media.Brush	
C#	
<b>public</b> System.Windows.Media.Brush PressedBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)









Fields

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For a list of all members of this type, see [C1ToolBarStrip members](#).

Public Fields

	Name	Description
 S	<a href="#">ButtonBackgroundProperty</a>	Identifies the <a href="#">ButtonBackground</a> dependency property.
 S	<a href="#">ButtonForegroundProperty</a>	Identifies the <a href="#">ButtonForeground</a> dependency property.
 S	<a href="#">FocusBrushProperty</a>	Identifies the <a href="#">FocusBrush</a> dependency property.
 S	<a href="#">MouseOverBrushProperty</a>	Identifies the <a href="#">MouseOverBrush</a> dependency property.
 S	<a href="#">OrientationProperty</a>	Identifies the Orientation dependency property.
 S	<a href="#">OverflowPanelProperty</a>	Identifies the OverflowPanel dependency property.
 S	<a href="#">OverflowProperty</a>	Identifies the Overflow dependency property.
 S	<a href="#">PressedBrushProperty</a>	Identifies the <a href="#">PressedBrush</a> dependency property.

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See Also

Reference

[C1ToolBarStrip Class](#)  
[C1.WPF.Toolbar Namespace](#)

ButtonBackgroundProperty Field

Identifies the [ButtonBackground](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ButtonBackgroundProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ButtonBackgroundProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

ButtonForegroundProperty Field

Identifies the [ButtonForeground](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly ButtonForegroundProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty ButtonForegroundProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### FocusBrushProperty Field

Identifies the [FocusBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly FocusBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty FocusBrushProperty</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)

[C1ToolBarStrip Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly MouseOverBrushProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty MouseOverBrushProperty</pre>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### OrientationProperty Field

Identifies the Orientation dependency property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly OrientationProperty As System.Windows.DependencyProperty</pre>	
C#	
<pre>public static readonly System.Windows.DependencyProperty OrientationProperty</pre>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

### OverflowPanelProperty Field

Identifies the OverflowPanel dependency property.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly OverflowPanelProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty OverflowPanelProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

- [C1ToolBarStrip Class](#)
- [C1ToolBarStrip Members](#)

OverflowProperty Field  
Identifies the Overflow dependency property.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly OverflowProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty OverflowProperty</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

- [C1ToolBarStrip Class](#)
- [C1ToolBarStrip Members](#)

# PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly PressedBrushProperty As System.Windows.DependencyProperty</code>	
C#	
<code>public static readonly System.Windows.DependencyProperty PressedBrushProperty</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)




### Events




















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For a list of all members of this type, see [C1ToolBarStrip members](#).


















## Public Events




















	Name	Description
	<a href="#">ContextMenuClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ContextMenuOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">DataContextChanged</a>	(Inherited from System.Windows.FrameworkElement)




















	<a href="#">DragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">DragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Drop</a>	(Inherited from System.Windows.UIElement)
	<a href="#">FocusableChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotMouseCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotStylusCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">GotTouchCapture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Initialized</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">IsEnabledChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsHitTestVisibleChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsKeyboardFocusWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCapturedChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseCaptureWithinChanged</a>	(Inherited from System.Windows.UIElement)
	<a href="#">IsMouseDirectlyOverChanged</a>	(Inherited from System.Windows.UIElement)

















	IsStylusCapturedChanged	(Inherited from System.Windows.UIElement)
	IsStylusCaptureWithinChanged	(Inherited from System.Windows.UIElement)
	IsStylusDirectlyOverChanged	(Inherited from System.Windows.UIElement)
	IsVisibleChanged	(Inherited from System.Windows.UIElement)
	KeyDown	(Inherited from System.Windows.UIElement)
	KeyUp	(Inherited from System.Windows.UIElement)
	LayoutUpdated	(Inherited from System.Windows.UIElement)
	Loaded	(Inherited from System.Windows.FrameworkElement)
	LostFocus	(Inherited from System.Windows.UIElement)
	LostKeyboardFocus	(Inherited from System.Windows.UIElement)
	LostMouseCapture	(Inherited from System.Windows.UIElement)
	LostStylusCapture	(Inherited from System.Windows.UIElement)
	LostTouchCapture	(Inherited from System.Windows.UIElement)
	ManipulationBoundaryFeedback	(Inherited from System.Windows.UIElement)
	ManipulationCompleted	(Inherited from System.Windows.UIElement)
	ManipulationDelta	(Inherited from System.Windows.UIElement)
	ManipulationInertiaStarting	(Inherited from System.Windows.UIElement)
	ManipulationStarted	(Inherited from System.Windows.UIElement)
	ManipulationStarting	(Inherited from System.Windows.UIElement)



	<a href="#">MouseDownClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">MouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">MouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">OverflowItemAdded</a>	Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">OverflowItemRemoved</a>	Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.
	<a href="#">PreviewDragEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDragOver</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewDrop</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewGiveFeedback</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewGotKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewKeyUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewLostKeyboardFocus</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseDoubleClick</a>	(Inherited from System.Windows.Controls.Control)
	<a href="#">PreviewMouseDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseLeftButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseRightButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewMouseWheel</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewQueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusInAirMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">PreviewStylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewStylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">PreviewTouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryContinueDrag</a>	(Inherited from System.Windows.UIElement)
	<a href="#">QueryCursor</a>	(Inherited from System.Windows.UIElement)
	<a href="#">RequestBringIntoView</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SizeChanged</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">SourceUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">StylusButtonDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusButtonUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusInAirMove</a>	(Inherited from System.Windows.UIElement)

	<a href="#">StylusInRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusOutOfRange</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusSystemGesture</a>	(Inherited from System.Windows.UIElement)
	<a href="#">StylusUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TargetUpdated</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TextInput</a>	(Inherited from System.Windows.UIElement)
	<a href="#">ToolTipClosing</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">ToolTipOpening</a>	(Inherited from System.Windows.FrameworkElement)
	<a href="#">TouchDown</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchEnter</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchLeave</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchMove</a>	(Inherited from System.Windows.UIElement)
	<a href="#">TouchUp</a>	(Inherited from System.Windows.UIElement)
	<a href="#">Unloaded</a>	(Inherited from System.Windows.FrameworkElement)

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## See Also

### Reference

[C1ToolBarStrip Class](#)  
[C1.WPF.Toolbar Namespace](#)

## OverflowItemAdded Event

Fires when an element is added to the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.

### Syntax

Visual Basic (Declaration)	
<code>Public Event OverflowItemAdded As System.EventHandler</code>	
C#	
<code>public event System.EventHandler OverflowItemAdded</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ToolBarStrip Class](#)  
[C1ToolBarStrip Members](#)

## OverflowItemRemoved Event

Fires when an element is removed from the overflow items. The overflow items include the elements hidden from the toolbar strip due to lack of available space.

### Syntax

Visual Basic (Declaration)	
<code>Public Event OverflowItemRemoved As System.EventHandler</code>	
C#	
<code>public event System.EventHandler OverflowItemRemoved</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- C1ToolbarStrip Class
- C1ToolbarStrip Members

# C1ToolbarTabControl

Represents toolbar tab control.

# Object Model

C1ToolbarTabControl

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ToolbarTabControl     Inherits C1.WPF.C1TabControl</pre>	
C#	
<pre>public class C1ToolbarTabControl : C1.WPF.C1TabControl</pre>	

# Inheritance Hierarchy

- System.Object
  - System.Windows.Threading.DispatcherObject
    - System.Windows.DependencyObject
      - System.Windows.Media.Visual
        - System.Windows.UIElement
          - System.Windows.FrameworkElement
            - System.Windows.Controls.Control
              - System.Windows.Controls.ItemsControl
                - C1.WPF.C1TabControl
                  - C1.WPF.Toolbar.C1ToolbarTabControl**

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

Reference

[C1ToolbarTabControl Members](#)  
[C1.WPF.Toolbar Namespace](#)

Overview

Represents toolbar tab control.

Object Model

C1ToolbarTabControl

Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <code>Public Class C1ToolbarTabControl</code><br><code>    Inherits C1.WPF.C1TabControl</code> |  |
| C#   |  |
| <code>public class C1ToolbarTabControl : C1.WPF.C1TabControl</code>                            |  |

Inheritance Hierarchy

System.Object  
    System.Windows.Threading.DispatcherObject  
        System.Windows.DependencyObject  
            System.Windows.Media.Visual  
                System.Windows.UIElement  
                    System.Windows.FrameworkElement  
                        System.Windows.Controls.Control  
                            System.Windows.Controls.ItemsControl  
                                C1.WPF.C1TabControl  
                                    **C1.WPF.Toolbar.C1ToolbarTabControl**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also


Reference

## Members

[Properties](#) [Methods](#) [Events](#)












The following tables list the members exposed by [C1ToolBarTabControl](#).

### Public Constructors




















|   | Name  | Description   |
|---|---|---|
|  | <a href="#">C1ToolBarTabControl Constructor</a> | Initializes a new instance of a <a href="#">C1ToolBarTabControl</a> . |




















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### Public Properties




















|   | Name  | Description   |
|---|---|---|
|  | <a href="#">ActualHeight</a>                | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">ActualWidth</a>                 | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">AllowDrop</a>                   | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">AlternationCount</a>            | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">AreAnyTouchesCaptured</a>       | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">AreAnyTouchesCapturedWithin</a> | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">AreAnyTouchesDirectlyOver</a>   | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">AreAnyTouchesOver</a>           | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">Background</a>                  | (Inherited from System.Windows.Controls.Control)      |
|  | <a href="#">BindingGroup</a>                | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">BitmapEffect</a>                | (Inherited from System.Windows.UIElement)             |









































|   |   |   |
|---|---|---|
|    | <a href="#">BitmapEffectInput</a>       | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">BorderBrush</a>             | (Inherited from System.Windows.Controls.Control)              |
|    | <a href="#">BorderThickness</a>         | (Inherited from System.Windows.Controls.Control)              |
|    | <a href="#">CacheMode</a>               | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">CanUserReorder</a>          | (Inherited from C1.WPF.C1TabControl)                          |
|    | <a href="#">Clip</a>                    | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">ClipToBounds</a>            | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">CommandBindings</a>         | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">ContentTemplate</a>         | (Inherited from C1.WPF.C1TabControl)                          |
|  | <a href="#">ContentTemplateSelector</a> | (Inherited from C1.WPF.C1TabControl)                          |
|  | <a href="#">ContextMenu</a>             | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">Cursor</a>                  | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">DataContext</a>             | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">DependencyObjectType</a>    | (Inherited from System.Windows.DependencyObject)              |
|  | <a href="#">DesiredSize</a>             | (Inherited from System.Windows.UIElement)                     |
|  | <a href="#">Dispatcher</a>              | (Inherited from<br>System.Windows.Threading.DispatcherObject) |
|  | <a href="#">DisplayMemberPath</a>       | (Inherited from System.Windows.Controls.ItemsControl)         |
|  | <a href="#">Effect</a>                  | (Inherited from System.Windows.UIElement)                     |
|  | <a href="#">FlowDirection</a>           | (Inherited from System.Windows.FrameworkElement)              |















|   |  |   |
|---|--|---|
|    | <a href="#">Focusable</a>                  | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">FocusVisualStyle</a>           | (Inherited from System.Windows.FrameworkElement)      |
|    | <a href="#">FontFamily</a>                 | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">FontSize</a>                   | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">FontStretch</a>                | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">FontStyle</a>                  | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">FontWeight</a>                 | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">ForceCursor</a>                | (Inherited from System.Windows.FrameworkElement)      |
|    | <a href="#">Foreground</a>                 | (Inherited from System.Windows.Controls.Control)      |
|  | <a href="#">GroupStyle</a>                 | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">GroupStyleSelector</a>         | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">HasAnimatedProperties</a>      | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">HasItems</a>                   | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">Height</a>                     | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">HorizontalAlignment</a>        | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">HorizontalContentAlignment</a> | (Inherited from System.Windows.Controls.Control)      |
|  | <a href="#">InputBindings</a>              | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">InputScope</a>                 | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">IsArrangeValid</a>             | (Inherited from System.Windows.UIElement)             |

|   |                                       |   |
|---|---------------------------------------|---|
|    | <a href="#">IsEnabled</a>             | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsFocused</a>             | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsGrouping</a>            | (Inherited from System.Windows.Controls.ItemsControl) |
|    | <a href="#">IsHitTestVisible</a>      | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsInitialized</a>         | (Inherited from System.Windows.FrameworkElement)      |
|    | <a href="#">IsInputMethodEnabled</a>  | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsKeyboardFocused</a>     | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsKeyboardFocusWithin</a> | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsLoaded</a>              | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">IsManipulationEnabled</a> | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsMeasureValid</a>        | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsMouseCaptured</a>       | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsMouseCaptureWithin</a>  | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsMouseDirectlyOver</a>   | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsMouseOver</a>           | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsSealed</a>              | (Inherited from System.Windows.DependencyObject)      |
|  | <a href="#">IsStylusCaptured</a>      | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsStylusCaptureWithin</a> | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">IsStylusDirectlyOver</a>  | (Inherited from System.Windows.UIElement)             |

|   |  |   |
|---|--|---|
|    | <a href="#">IsStylusOver</a>               | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">IsTabStop</a>                  | (Inherited from System.Windows.Controls.Control)      |
|    | <a href="#">IsTextSearchCaseSensitive</a>  | (Inherited from System.Windows.Controls.ItemsControl) |
|    | <a href="#">IsTextSearchEnabled</a>        | (Inherited from System.Windows.Controls.ItemsControl) |
|    | <a href="#">IsVisible</a>                  | (Inherited from System.Windows.UIElement)             |
|    | <a href="#">ItemBindingGroup</a>           | (Inherited from System.Windows.Controls.ItemsControl) |
|    | <a href="#">ItemContainerGenerator</a>     | (Inherited from System.Windows.Controls.ItemsControl) |
|    | <a href="#">ItemContainerStyle</a>         | (Inherited from C1.WPF.C1TabControl)                  |
|   | <a href="#">ItemContainerStyleSelector</a> | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">Items</a>                      | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">ItemsPanel</a>                 | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">ItemsSource</a>                | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">ItemStringFormat</a>           | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">ItemTemplate</a>               | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">ItemTemplateSelector</a>       | (Inherited from System.Windows.Controls.ItemsControl) |
|  | <a href="#">Language</a>                   | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">LayoutTransform</a>            | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">Margin</a>                     | (Inherited from System.Windows.FrameworkElement)      |
|  | <a href="#">MaxHeight</a>                  | (Inherited from System.Windows.FrameworkElement)      |




|   |                                       |  |
|---|---------------------------------------|--|
|    | <a href="#">MaxWidth</a>              | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">MinHeight</a>             | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">MinWidth</a>              | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">MouseOverBrush</a>        | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">Name</a>                  | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">Opacity</a>               | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">OpacityMask</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">OverridesDefaultStyle</a> | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">Padding</a>               | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Parent</a>                | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">PersistId</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PressedBrush</a>          | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">RenderSize</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">RenderTransform</a>       | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">RenderTransformOrigin</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Resources</a>             | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">SelectedBackground</a>    | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">SelectedContent</a>       | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">SelectedIndex</a>         | (Inherited from C1.WPF.C1TabControl)             |



















|   |   |  |
|---|---|--|
|    | <a href="#">SelectedItem</a>                | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">ShowSingleTab</a>               | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">SnapsToDevicePixels</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Style</a>                       | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TabIndex</a>                    | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">TabItemClose</a>                | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">TabItemShape</a>                | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">TabStripBackground</a>          | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">TabStripForeground</a>          | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripHorizontalAlignment</a> | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripMenuVisibility</a>      | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripOverlap</a>             | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripOverlapDirection</a>    | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripPlacement</a>           | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabStripVerticalAlignment</a>   | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">Tag</a>                         | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">Template</a>                    | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">TemplatedParent</a>             | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">ToolTip</a>                     | (Inherited from System.Windows.FrameworkElement) |

|   |  |  |
|---|--|--|
|    | <a href="#">TouchesCaptured</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesCapturedWithin</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesDirectlyOver</a>      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesOver</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Triggers</a>                 | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">Uid</a>                      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">UnselectedContentMode</a>    | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">UpdateSourceCollection</a>   | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">UseLayoutRounding</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Visibility</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">VisibleItems</a>             | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">Width</a>                    | (Inherited from System.Windows.FrameworkElement) |



















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## Public Methods

|   | Name                                | Description   |
|---|-------------------------------------|---|
|  | <a href="#">AddHandler</a>          | Overloaded. (Inherited from System.Windows.UIElement) |
|  | <a href="#">AddToEventRoute</a>     | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">ApplyAnimationClock</a> | Overloaded. (Inherited from System.Windows.UIElement) |

|   |  |  |
|---|--|--|
| ≡    | <a href="#">ApplyTemplate</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ≡    | <a href="#">Arrange</a>                  | (Inherited from System.Windows.UIElement)                    |
| ≡    | <a href="#">BeginAnimation</a>           | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡    | <a href="#">BeginInit</a>                | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡    | <a href="#">BeginStoryboard</a>          | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡    | <a href="#">BeginUpdate</a>              | (Inherited from C1.WPF.C1TabControl)                         |
| ≡    | <a href="#">BringIntoView</a>            | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡    | <a href="#">CaptureMouse</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡    | <a href="#">CaptureStylus</a>            | (Inherited from System.Windows.UIElement)                    |
| ≡  | <a href="#">CaptureTouch</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡  | <a href="#">ClearValue</a>               | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡  | <a href="#">CoerceValue</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡  | <a href="#">ContainerFromElement</a>     | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡  | <a href="#">EndInit</a>                  | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡  | <a href="#">EndUpdate</a>                | (Inherited from C1.WPF.C1TabControl)                         |
| ≡  | <a href="#">Equals</a>                   | (Inherited from System.Windows.DependencyObject)             |
| ≡  | <a href="#">FindCommonVisualAncestor</a> | (Inherited from System.Windows.Media.Visual)                 |
| ≡  | <a href="#">FindName</a>                 | (Inherited from System.Windows.FrameworkElement)             |



|   |   |  |
|---|---|--|
| ≡    | <a href="#">FindResource</a>            | (Inherited from System.Windows.FrameworkElement)   |
| ≡    | <a href="#">Focus</a>                   | (Inherited from System.Windows.UIElement)  |
| ≡    | <a href="#">GetAnimationBaseValue</a>   | (Inherited from System.Windows.UIElement)  |
| ≡    | <a href="#">GetBindingExpression</a>    | (Inherited from System.Windows.FrameworkElement)   |
| ≡    | <a href="#">GetHashCode</a>             | (Inherited from System.Windows.DependencyObject)   |
| ≡    | <a href="#">GetLocalValueEnumerator</a> | (Inherited from System.Windows.DependencyObject)   |
| ≡    | <a href="#">GetValue</a>                | (Inherited from System.Windows.DependencyObject)   |
| ≡    | <a href="#">InputHitTest</a>            | (Inherited from System.Windows.UIElement)  |
| ≡    | <a href="#">InvalidateArrange</a>       | (Inherited from System.Windows.UIElement)  |
| ≡  | <a href="#">InvalidateMeasure</a>       | (Inherited from System.Windows.UIElement)  |
| ≡  | <a href="#">InvalidateProperty</a>      | (Inherited from System.Windows.DependencyObject)   |
| ≡  | <a href="#">InvalidateVisual</a>        | (Inherited from System.Windows.UIElement)  |
| ≡  | <a href="#">IsAncestorOf</a>            | (Inherited from System.Windows.Media.Visual)   |
| ≡  | <a href="#">IsDescendantOf</a>          | (Inherited from System.Windows.Media.Visual)   |
| ≡  | <a href="#">IsItemItsOwnContainer</a>   | (Inherited from System.Windows.Controls.ItemsControl)  |
| ≡  | <a href="#">Measure</a>                 | (Inherited from System.Windows.UIElement)  |
| ≡  | <a href="#">MoveFocus</a>               | (Inherited from System.Windows.FrameworkElement)   |
| ≡  | <a href="#">OnApplyTemplate</a>         | Overridden. Builds the visual tree for the <a href="#">C1ToolBarTabControl</a> control when a new template is applied. |




















|   |   |  |
|---|---|--|
| ⇒    | <a href="#">PointFromScreen</a>         | (Inherited from System.Windows.Media.Visual)                 |
| ⇒    | <a href="#">PointToScreen</a>           | (Inherited from System.Windows.Media.Visual)                 |
| ⇒    | <a href="#">PredictFocus</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ⇒    | <a href="#">RaiseEvent</a>              | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">ReadLocalValue</a>          | (Inherited from System.Windows.DependencyObject)             |
| ⇒    | <a href="#">RegisterName</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ⇒    | <a href="#">ReleaseAllTouchCaptures</a> | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">ReleaseMouseCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">ReleaseStylusCapture</a>    | (Inherited from System.Windows.UIElement)                    |
| ⇒  | <a href="#">ReleaseTouchCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ⇒  | <a href="#">RemoveHandler</a>           | (Inherited from System.Windows.UIElement)                    |
| ⇒  | <a href="#">ScrollIntoView</a>          | (Inherited from C1.WPF.C1TabControl)                         |
| ⇒  | <a href="#">SetBinding</a>              | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ⇒  | <a href="#">SetCurrentValue</a>         | (Inherited from System.Windows.DependencyObject)             |
| ⇒  | <a href="#">SetResourceReference</a>    | (Inherited from System.Windows.FrameworkElement)             |
| ⇒  | <a href="#">SetValue</a>                | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ⇒  | <a href="#">ToString</a>                | (Inherited from System.Windows.Controls.ItemsControl)        |
| ⇒  | <a href="#">TransformToAncestor</a>     | Overloaded. (Inherited from System.Windows.Media.Visual)     |




















|   |                                       |  |
|---|---------------------------------------|--|
| ⚡ | <a href="#">TransformToDescendant</a> | (Inherited from System.Windows.Media.Visual)     |
| ⚡ | <a href="#">TransformToVisual</a>     | (Inherited from System.Windows.Media.Visual)     |
| ⚡ | <a href="#">TranslatePoint</a>        | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">TryFindResource</a>       | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">UnregisterName</a>        | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">UpdateDefaultStyle</a>    | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">UpdateLayout</a>          | (Inherited from System.Windows.UIElement)        |




















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## Public Events




















|   | Name                               | Description                                      |
|---|------------------------------------|--|
| ⚡ | <a href="#">ContextMenuClosing</a> | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">ContextMenuOpening</a> | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">DataContextChanged</a> | (Inherited from System.Windows.FrameworkElement) |
| ⚡ | <a href="#">DragEnter</a>          | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">DragLeave</a>          | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">DragOver</a>           | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">Drop</a>               | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">FocusableChanged</a>   | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">GiveFeedback</a>       | (Inherited from System.Windows.UIElement)        |
| ⚡ | <a href="#">GotFocus</a>           | (Inherited from System.Windows.UIElement)        |

|   |  |  |
|---|--|--|
|    | <a href="#">GotKeyboardFocus</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">GotMouseCapture</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">GotStylusCapture</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">GotTouchCapture</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Initialized</a>                  | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">IsEnabledChanged</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsHitTestVisibleChanged</a>      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsKeyboardFocusedChanged</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsKeyboardFocusWithinChanged</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseCapturedChanged</a>       | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseCaptureWithinChanged</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseDirectlyOverChanged</a>   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseOverChanged</a>           | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">IsStylusCapturedChanged</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsStylusCaptureWithinChanged</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsStylusDirectlyOverChanged</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsVisibleChanged</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ItemsChanged</a>                 | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">KeyDown</a>                      | (Inherited from System.Windows.UIElement)        |












|   |  |  |
|---|--|--|
|    | <a href="#">KeyUp</a>                        | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">LayoutUpdated</a>                | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Loaded</a>                       | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">LostFocus</a>                    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">LostKeyboardFocus</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">LostMouseCapture</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">LostStylusCapture</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">LostTouchCapture</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationBoundaryFeedback</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ManipulationCompleted</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ManipulationDelta</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ManipulationInertiaStarting</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ManipulationStarted</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ManipulationStarting</a>         | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseDoubleClick</a>             | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">MouseDown</a>                    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseEnter</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseLeave</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseLeftButtonDown</a>          | (Inherited from System.Windows.UIElement)        |

|   |  |  |
|---|--|--|
|    | <a href="#">MouseLeftButtonUp</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseMove</a>                  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseRightButtonDown</a>       | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseRightButtonUp</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseUp</a>                    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseWheel</a>                 | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewDragEnter</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewDragLeave</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewDragOver</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDrop</a>                | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewGiveFeedback</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewGotKeyboardFocus</a>    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewKeyDown</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewKeyUp</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewLostKeyboardFocus</a>   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseDoubleClick</a>    | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">PreviewMouseDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseLeftButtonDown</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseLeftButtonUp</a>   | (Inherited from System.Windows.UIElement)        |

|   |   |   |
|---|---|---|
|    | <a href="#">PreviewMouseMove</a>            | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewMouseRightButtonDown</a> | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewMouseRightButtonUp</a>   | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewMouseUp</a>              | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewMouseWheel</a>           | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewQueryContinueDrag</a>    | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewStylusButtonDown</a>     | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewStylusButtonUp</a>       | (Inherited from System.Windows.UIElement) |
|    | <a href="#">PreviewStylusDown</a>           | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusInAirMove</a>      | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusInRange</a>        | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusMove</a>           | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusOutOfRange</a>     | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusSystemGesture</a>  | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewStylusUp</a>             | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewTextInput</a>            | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewTouchDown</a>            | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewTouchMove</a>            | (Inherited from System.Windows.UIElement) |
|  | <a href="#">PreviewTouchUp</a>              | (Inherited from System.Windows.UIElement) |

|   |                                      |  |
|---|--------------------------------------|--|
|    | <a href="#">QueryContinueDrag</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">QueryCursor</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">RequestBringIntoView</a> | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">SelectionChanged</a>     | (Inherited from C1.WPF.C1TabControl)             |
|    | <a href="#">SizeChanged</a>          | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">SourceUpdated</a>        | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">StylusButtonDown</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusButtonUp</a>       | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusEnter</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusInAirMove</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusInRange</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusLeave</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusMove</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusOutOfRange</a>     | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusSystemGesture</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TabItemClosed</a>        | (Inherited from C1.WPF.C1TabControl)             |
|  | <a href="#">TabItemClosing</a>       | (Inherited from C1.WPF.C1TabControl)             |



|   |                                     |  |
|---|-------------------------------------|--|
|    | <a href="#">TargetUpdated</a>       | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TextInput</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ToolTipClosing</a>      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">ToolTipOpening</a>      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TouchDown</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchEnter</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchLeave</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchMove</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Unloaded</a>            | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VisibleItemsChanged</a> | (Inherited from C1.WPF.C1TabControl)             |

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## See Also

### Reference

[C1ToolBarTabControl Class](#)

[C1.WPF.Toolbar Namespace](#)

## C1ToolBarTabControl Constructor

Initializes a new instance of a [C1ToolBarTabControl](#).

## Syntax

|                              |  |
|------------------------------|--|
| Visual Basic (Declaration)   |  |
| <b>Public Function New()</b> |  |
| C#                           |  |

```
public C1ToolBarTabControl()
```

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarTabControl Class](#)  
[C1ToolBarTabControl Members](#)

## Methods



















%%scrap%%



















" -->

For a list of all members of this type, see [C1ToolBarTabControl members](#).



# Public Methods

|    | Name                                | Description  |
|----|-------------------------------------|--|
| ≡💎 | <a href="#">AddHandler</a>          | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡💎 | <a href="#">AddToEventRoute</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡💎 | <a href="#">ApplyAnimationClock</a> | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡💎 | <a href="#">ApplyTemplate</a>       | (Inherited from System.Windows.FrameworkElement)             |
| ≡💎 | <a href="#">Arrange</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡💎 | <a href="#">BeginAnimation</a>      | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡💎 | <a href="#">BeginInit</a>           | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡💎 | <a href="#">BeginStoryboard</a>     | Overloaded. (Inherited from System.Windows.FrameworkElement) |

|   |  |  |
|---|--|--|
| ≡    | <a href="#">BeginUpdate</a>              | (Inherited from C1.WPF.C1TabControl)                         |
| ≡    | <a href="#">BringIntoView</a>            | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡    | <a href="#">CaptureMouse</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡    | <a href="#">CaptureStylus</a>            | (Inherited from System.Windows.UIElement)                    |
| ≡    | <a href="#">CaptureTouch</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡    | <a href="#">ClearValue</a>               | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡    | <a href="#">CoerceValue</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡    | <a href="#">ContainerFromElement</a>     | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡  | <a href="#">EndInit</a>                  | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡  | <a href="#">EndUpdate</a>                | (Inherited from C1.WPF.C1TabControl)                         |
| ≡  | <a href="#">Equals</a>                   | (Inherited from System.Windows.DependencyObject)             |
| ≡  | <a href="#">FindCommonVisualAncestor</a> | (Inherited from System.Windows.Media.Visual)                 |
| ≡  | <a href="#">FindName</a>                 | (Inherited from System.Windows.FrameworkElement)             |
| ≡  | <a href="#">FindResource</a>             | (Inherited from System.Windows.FrameworkElement)             |
| ≡  | <a href="#">Focus</a>                    | (Inherited from System.Windows.UIElement)                    |
| ≡  | <a href="#">GetAnimationBaseValue</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡  | <a href="#">GetBindingExpression</a>     | (Inherited from System.Windows.FrameworkElement)             |
| ≡  | <a href="#">GetHashCode</a>              | (Inherited from System.Windows.DependencyObject)             |

|   |   |  |
|---|---|--|
| ⇒    | <a href="#">GetLocalValueEnumerator</a> | (Inherited from System.Windows.DependencyObject)   |
| ⇒    | <a href="#">GetValue</a>                | (Inherited from System.Windows.DependencyObject)   |
| ⇒    | <a href="#">InputHitTest</a>            | (Inherited from System.Windows.UIElement)  |
| ⇒    | <a href="#">InvalidateArrange</a>       | (Inherited from System.Windows.UIElement)  |
| ⇒    | <a href="#">InvalidateMeasure</a>       | (Inherited from System.Windows.UIElement)  |
| ⇒    | <a href="#">InvalidateProperty</a>      | (Inherited from System.Windows.DependencyObject)   |
| ⇒    | <a href="#">InvalidateVisual</a>        | (Inherited from System.Windows.UIElement)  |
| ⇒    | <a href="#">IsAncestorOf</a>            | (Inherited from System.Windows.Media.Visual)   |
| ⇒    | <a href="#">IsDescendantOf</a>          | (Inherited from System.Windows.Media.Visual)   |
| ⇒  | <a href="#">IsItemItsOwnContainer</a>   | (Inherited from System.Windows.Controls.ItemsControl)  |
| ⇒  | <a href="#">Measure</a>                 | (Inherited from System.Windows.UIElement)  |
| ⇒  | <a href="#">MoveFocus</a>               | (Inherited from System.Windows.FrameworkElement)   |
| ⇒  | <a href="#">OnApplyTemplate</a>         | Overridden. Builds the visual tree for the <a href="#">C1ToolBarTabControl</a> control when a new template is applied. |
| ⇒  | <a href="#">PointFromScreen</a>         | (Inherited from System.Windows.Media.Visual)   |
| ⇒  | <a href="#">PointToScreen</a>           | (Inherited from System.Windows.Media.Visual)   |
| ⇒  | <a href="#">PredictFocus</a>            | (Inherited from System.Windows.FrameworkElement)   |
| ⇒  | <a href="#">RaiseEvent</a>              | (Inherited from System.Windows.UIElement)  |
| ⇒  | <a href="#">ReadLocalValue</a>          | (Inherited from System.Windows.DependencyObject)   |

|   |   |  |
|---|---|--|
| ≡ | <a href="#">RegisterName</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">ReleaseAllTouchCaptures</a> | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseMouseCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseStylusCapture</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseTouchCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">RemoveHandler</a>           | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ScrollIntoView</a>          | (Inherited from C1.WPF.C1TabControl)                         |
| ≡ | <a href="#">SetBinding</a>              | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">SetCurrentValue</a>         | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">SetResourceReference</a>    | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">SetValue</a>                | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡ | <a href="#">ToString</a>                | (Inherited from System.Windows.Controls.ItemsControl)        |
| ≡ | <a href="#">TransformToAncestor</a>     | Overloaded. (Inherited from System.Windows.Media.Visual)     |
| ≡ | <a href="#">TransformToDescendant</a>   | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">TransformToVisual</a>       | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">TranslatePoint</a>          | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">TryFindResource</a>         | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">UnregisterName</a>          | (Inherited from System.Windows.FrameworkElement)             |

|   |                                    |  |
|---|------------------------------------|--|
|  | <a href="#">UpdateDefaultStyle</a> | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">UpdateLayout</a>       | (Inherited from System.Windows.UIElement)        |

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## See Also

### Reference

[C1ToolBarTabControl Class](#)

[C1.WPF.Toolbar Namespace](#)

### OnApplyTemplate Method

Builds the visual tree for the [C1ToolBarTabControl](#) control when a new template is applied.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)                    |  |
| <b>Public Overrides Sub</b> OnApplyTemplate() |  |
| C#  |  |
| <b>public override void</b> OnApplyTemplate() |  |

## Remarks

This method is invoked whenever application code or an internal process, such as a rebuilding layout pass, calls the **ApplyTemplate** method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabControl Class](#)

[C1ToolBarTabControl Members](#)

### C1ToolBarTabItem

Represents toolbar tab item.

# Object Model

C1ToolbarTabItem

## Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <pre>Public Class C1ToolbarTabItem     Inherits C1.WPF.C1TabItem</pre> |  |
| C#   |  |
| <pre>public class C1ToolbarTabItem : C1.WPF.C1TabItem</pre>            |  |

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ContentControl  
                C1.WPF.C1TabItem  
                  **C1.WPF.Toolbar.C1ToolbarTabItem**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarTabItem Members](#)  
[C1.WPF.Toolbar Namespace](#)

### Overview

Represents toolbar tab item.

## Object Model

## Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <pre>Public Class C1ToolbarTabItem     Inherits C1.WPF.C1TabItem</pre> |  |
| C#   |  |
| <pre>public class C1ToolbarTabItem : C1.WPF.C1TabItem</pre>            |  |

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ContentControl  
                C1.WPF.C1TabItem  
                  **C1.WPF.Toolbar.C1ToolbarTabItem**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolbarTabItem Members](#)  
[C1.WPF.Toolbar Namespace](#)


## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [C1ToolbarTabItem](#).



## Public Constructors



|   | Name   | Description                              |
|---|--|--|
|  | <a href="#">C1ToolbarTabItem Constructor</a> | Creates an instance of C1ToolbarTabItem. |










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## Public Fields



















|   | Name                                     | Description  |
|---|--|--|
|  | <a href="#">GroupItemsSourceProperty</a> | Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc... |
|  | <a href="#">GroupsProperty</a>           | Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...            |




















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## Public Properties




















|   | Name  | Description                                      |
|---|---|--|
|  | <a href="#">ActualHeight</a>                | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">ActualWidth</a>                 | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">AllowDrop</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">AreAnyTouchesCaptured</a>       | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">AreAnyTouchesCapturedWithin</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">AreAnyTouchesDirectlyOver</a>   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">AreAnyTouchesOver</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Background</a>                  | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">BindingGroup</a>                | (Inherited from System.Windows.FrameworkElement) |














|   |   |   |
|---|---|---|
|    | <a href="#">BitmapEffect</a>            | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">BitmapEffectInput</a>       | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">BorderBrush</a>             | (Inherited from System.Windows.Controls.Control)        |
|    | <a href="#">BorderThickness</a>         | (Inherited from System.Windows.Controls.Control)        |
|    | <a href="#">CacheMode</a>               | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">CanUserClose</a>            | (Inherited from C1.WPF.C1TabItem)                       |
|    | <a href="#">CanUserPin</a>              | (Inherited from C1.WPF.C1TabItem)                       |
|    | <a href="#">Clip</a>                    | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">ClipToBounds</a>            | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">CommandBindings</a>         | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">Content</a>                 | (Inherited from System.Windows.Controls.ContentControl) |
|  | <a href="#">ContentStringFormat</a>     | (Inherited from System.Windows.Controls.ContentControl) |
|  | <a href="#">ContentTemplate</a>         | (Inherited from System.Windows.Controls.ContentControl) |
|  | <a href="#">ContentTemplateSelector</a> | (Inherited from System.Windows.Controls.ContentControl) |
|  | <a href="#">ContextMenu</a>             | (Inherited from System.Windows.FrameworkElement)        |
|  | <a href="#">Cursor</a>                  | (Inherited from System.Windows.FrameworkElement)        |
|  | <a href="#">DataContext</a>             | (Inherited from System.Windows.FrameworkElement)        |
|  | <a href="#">DependencyObjectType</a>    | (Inherited from System.Windows.DependencyObject)        |
|  | <a href="#">DesiredSize</a>             | (Inherited from System.Windows.UIElement)               |

|   |                       |   |
|---|-----------------------|---|
|    | Dispatcher            | (Inherited from System.Windows.Threading.DispatcherObject)                          |
|    | Effect                | (Inherited from System.Windows.UIElement)   |
|    | FlowDirection         | (Inherited from System.Windows.FrameworkElement)                                    |
|    | Focusable             | (Inherited from System.Windows.UIElement)   |
|    | FocusVisualStyle      | (Inherited from System.Windows.FrameworkElement)                                    |
|    | FontFamily            | (Inherited from System.Windows.Controls.Control)                                    |
|    | FontSize              | (Inherited from System.Windows.Controls.Control)                                    |
|    | FontStretch           | (Inherited from System.Windows.Controls.Control)                                    |
|  | FontStyle             | (Inherited from System.Windows.Controls.Control)                                    |
|  | FontWeight            | (Inherited from System.Windows.Controls.Control)                                    |
|  | ForceCursor           | (Inherited from System.Windows.FrameworkElement)                                    |
|  | Foreground            | (Inherited from System.Windows.Controls.Control)                                    |
|  | GroupItemsSource      | Gets or sets the items source for toolbar groups that contains in toolbar tab item. |
|  | Groups                | Gets the collection of toolbar groups.  |
|  | HasAnimatedProperties | (Inherited from System.Windows.UIElement)   |
|  | HasContent            | (Inherited from System.Windows.Controls.ContentControl)                             |
|  | Header                | (Inherited from C1.WPF.C1TabItem)   |
|  | HeaderTemplate        | (Inherited from C1.WPF.C1TabItem)   |

|   |  |  |
|---|--|--|
|    | <a href="#">HeaderTemplateSelector</a>     | (Inherited from C1.WPF.C1TabItem)                |
|    | <a href="#">Height</a>                     | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">HorizontalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">HorizontalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">InputBindings</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">InputScope</a>                 | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">IsArrangeValid</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsEnabled</a>                  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsFocused</a>                  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsHitTestVisible</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsInitialized</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">IsInputMethodEnabled</a>       | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsKeyboardFocused</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsKeyboardFocusWithin</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsLoaded</a>                   | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">IsManipulationEnabled</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMeasureValid</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseCaptured</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsMouseCaptureWithin</a>       | (Inherited from System.Windows.UIElement)        |





|   |                                       |  |
|---|---------------------------------------|--|
|    | <a href="#">IsMouseDirectlyOver</a>   | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMouseOver</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsSealed</a>              | (Inherited from System.Windows.DependencyObject) |
|    | <a href="#">IsSelectable</a>          | (Inherited from C1.WPF.C1TabItem)                |
|    | <a href="#">IsSelected</a>            | (Inherited from C1.WPF.C1TabItem)                |
|    | <a href="#">IsStylusCaptured</a>      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsStylusCaptureWithin</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsStylusDirectlyOver</a>  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsStylusOver</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsTabStop</a>             | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">IsVisible</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Language</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">LayoutTransform</a>       | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">Margin</a>                | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">MaxHeight</a>             | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">MaxWidth</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">MinHeight</a>             | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">MinWidth</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">MouseOverBrush</a>        | (Inherited from C1.WPF.C1TabItem)                |

|   |                       |  |
|---|-----------------------|--|
|    | Name                  | (Inherited from System.Windows.FrameworkElement) |
|    | Opacity               | (Inherited from System.Windows.UIElement)        |
|    | OpacityMask           | (Inherited from System.Windows.UIElement)        |
|    | OverridesDefaultStyle | (Inherited from System.Windows.FrameworkElement) |
|    | Padding               | (Inherited from System.Windows.Controls.Control) |
|    | Parent                | (Inherited from System.Windows.FrameworkElement) |
|    | PersistId             | (Inherited from System.Windows.UIElement)        |
|    | PressedBrush          | (Inherited from C1.WPF.C1TabItem)                |
|    | RenderSize            | (Inherited from System.Windows.UIElement)        |
|  | RenderTransform       | (Inherited from System.Windows.UIElement)        |
|  | RenderTransformOrigin | (Inherited from System.Windows.UIElement)        |
|  | Resources             | (Inherited from System.Windows.FrameworkElement) |
|  | SelectedBackground    | (Inherited from C1.WPF.C1TabItem)                |
|  | SnapsToDevicePixels   | (Inherited from System.Windows.UIElement)        |
|  | Style                 | (Inherited from System.Windows.FrameworkElement) |
|  | TabIndex              | (Inherited from System.Windows.Controls.Control) |
|  | TabShape              | (Inherited from C1.WPF.C1TabItem)                |
|  | Tag                   | (Inherited from System.Windows.FrameworkElement) |
|  | Template              | (Inherited from System.Windows.Controls.Control) |

|   |  |  |
|---|--|--|
|    | <a href="#">TemplatedParent</a>          | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">ToolTip</a>                  | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TouchesCaptured</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesCapturedWithin</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesDirectlyOver</a>      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TouchesOver</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Triggers</a>                 | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">Uid</a>                      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">UseLayoutRounding</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Visibility</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Width</a>                    | (Inherited from System.Windows.FrameworkElement) |




















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## Public Methods

|   | Name                                | Description   |
|---|-------------------------------------|---|
|  | <a href="#">AddHandler</a>          | Overloaded. (Inherited from System.Windows.UIElement) |
|  | <a href="#">AddToEventRoute</a>     | (Inherited from System.Windows.UIElement)             |
|  | <a href="#">ApplyAnimationClock</a> | Overloaded. (Inherited from System.Windows.UIElement) |
|  | <a href="#">ApplyTemplate</a>       | (Inherited from System.Windows.FrameworkElement)      |

|   |  |  |
|---|--|--|
| ≡ | <a href="#">Arrange</a>                  | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">BeginAnimation</a>           | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡ | <a href="#">BeginInit</a>                | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">BeginStoryboard</a>          | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">BringIntoView</a>            | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">CaptureMouse</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">CaptureStylus</a>            | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">CaptureTouch</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ClearValue</a>               | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡ | <a href="#">CoerceValue</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">EndInit</a>                  | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Equals</a>                   | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">FindCommonVisualAncestor</a> | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">FindName</a>                 | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">FindResource</a>             | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Focus</a>                    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetAnimationBaseValue</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetBindingExpression</a>     | (Inherited from System.Windows.FrameworkElement)             |







































|   |   |  |
|---|---|--|
| ⇒    | <a href="#">GetHashCode</a>             | (Inherited from System.Windows.DependencyObject) |
| ⇒    | <a href="#">GetLocalValueEnumerator</a> | (Inherited from System.Windows.DependencyObject) |
| ⇒    | <a href="#">GetValue</a>                | (Inherited from System.Windows.DependencyObject) |
| ⇒    | <a href="#">InputHitTest</a>            | (Inherited from System.Windows.UIElement)        |
| ⇒    | <a href="#">InvalidateArrange</a>       | (Inherited from System.Windows.UIElement)        |
| ⇒    | <a href="#">InvalidateMeasure</a>       | (Inherited from System.Windows.UIElement)        |
| ⇒    | <a href="#">InvalidateProperty</a>      | (Inherited from System.Windows.DependencyObject) |
| ⇒    | <a href="#">InvalidateVisual</a>        | (Inherited from System.Windows.UIElement)        |
| ⇒    | <a href="#">IsAncestorOf</a>            | (Inherited from System.Windows.Media.Visual)     |
| ⇒  | <a href="#">IsDescendantOf</a>          | (Inherited from System.Windows.Media.Visual)     |
| ⇒  | <a href="#">Measure</a>                 | (Inherited from System.Windows.UIElement)        |
| ⇒  | <a href="#">MoveFocus</a>               | (Inherited from System.Windows.FrameworkElement) |
| ⇒  | <a href="#">OnApplyTemplate</a>         | (Inherited from C1.WPF.C1TabItem)                |
| ⇒  | <a href="#">PointFromScreen</a>         | (Inherited from System.Windows.Media.Visual)     |
| ⇒  | <a href="#">PointToScreen</a>           | (Inherited from System.Windows.Media.Visual)     |
| ⇒  | <a href="#">PredictFocus</a>            | (Inherited from System.Windows.FrameworkElement) |
| ⇒  | <a href="#">RaiseEvent</a>              | (Inherited from System.Windows.UIElement)        |
| ⇒  | <a href="#">ReadLocalValue</a>          | (Inherited from System.Windows.DependencyObject) |
| ⇒  | <a href="#">RegisterName</a>            | (Inherited from System.Windows.FrameworkElement) |




















|   |   |  |
|---|---|--|
| ≡ | <a href="#">ReleaseAllTouchCaptures</a> | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseMouseCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseStylusCapture</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseTouchCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">RemoveHandler</a>           | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">SetBinding</a>              | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">SetCurrentValue</a>         | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">SetResourceReference</a>    | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">SetValue</a>                | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡ | <a href="#">ToString</a>                | (Inherited from System.Windows.Controls.Control)             |
| ≡ | <a href="#">TransformToAncestor</a>     | Overloaded. (Inherited from System.Windows.Media.Visual)     |
| ≡ | <a href="#">TransformToDescendant</a>   | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">TransformToVisual</a>       | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">TranslatePoint</a>          | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">TryFindResource</a>         | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">UnregisterName</a>          | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">UpdateDefaultStyle</a>      | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">UpdateLayout</a>            | (Inherited from System.Windows.UIElement)                    |




















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## Public Events



















|   | Name                                    | Description                                      |
|---|---|--|
|    | <a href="#">ContextMenuClosing</a>      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">ContextMenuOpening</a>      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">DataContextChanged</a>      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">DragEnter</a>               | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">DragLeave</a>               | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">DragOver</a>                | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Drop</a>                    | (Inherited from System.Windows.UIElement)        |
|   | <a href="#">FocusableChanged</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GiveFeedback</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GotFocus</a>                | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GotKeyboardFocus</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GotMouseCapture</a>         | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GotStylusCapture</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">GotTouchCapture</a>         | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Initialized</a>             | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">IsEnabledChanged</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsHitTestVisibleChanged</a> | (Inherited from System.Windows.UIElement)        |

|   |                              |  |
|---|------------------------------|--|
|    | IsKeyboardFocusedChanged     | (Inherited from System.Windows.UIElement)        |
|    | IsKeyboardFocusWithinChanged | (Inherited from System.Windows.UIElement)        |
|    | IsMouseCapturedChanged       | (Inherited from System.Windows.UIElement)        |
|    | IsMouseCaptureWithinChanged  | (Inherited from System.Windows.UIElement)        |
|    | IsMouseDirectlyOverChanged   | (Inherited from System.Windows.UIElement)        |
|    | IsMouseOverChanged           | (Inherited from C1.WPF.C1TabItem)                |
|    | IsStylusCapturedChanged      | (Inherited from System.Windows.UIElement)        |
|    | IsStylusCaptureWithinChanged | (Inherited from System.Windows.UIElement)        |
|    | IsStylusDirectlyOverChanged  | (Inherited from System.Windows.UIElement)        |
|  | IsVisibleChanged             | (Inherited from System.Windows.UIElement)        |
|  | KeyDown                      | (Inherited from System.Windows.UIElement)        |
|  | KeyUp                        | (Inherited from System.Windows.UIElement)        |
|  | LayoutUpdated                | (Inherited from System.Windows.UIElement)        |
|  | Loaded                       | (Inherited from System.Windows.FrameworkElement) |
|  | LostFocus                    | (Inherited from System.Windows.UIElement)        |
|  | LostKeyboardFocus            | (Inherited from System.Windows.UIElement)        |
|  | LostMouseCapture             | (Inherited from System.Windows.UIElement)        |
|  | LostStylusCapture            | (Inherited from System.Windows.UIElement)        |
|  | LostTouchCapture             | (Inherited from System.Windows.UIElement)        |

|   |  |  |
|---|--|--|
|    | <a href="#">ManipulationBoundaryFeedback</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationCompleted</a>        | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationDelta</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationInertiaStarting</a>  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationStarted</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationStarting</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseDoubleClick</a>             | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">MouseDown</a>                    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseEnter</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseLeave</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseLeftButtonDown</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseLeftButtonUp</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseMove</a>                    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseRightButtonDown</a>         | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseRightButtonUp</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseUp</a>                      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseWheel</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDragEnter</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDragLeave</a>             | (Inherited from System.Windows.UIElement)        |

|   |   |  |
|---|---|--|
|    | <a href="#">PreviewDragOver</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewDrop</a>                 | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewGiveFeedback</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewGotKeyboardFocus</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewKeyDown</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewKeyUp</a>                | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewLostKeyboardFocus</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewMouseDoubleClick</a>     | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">PreviewMouseDown</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseLeftButtonDown</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseLeftButtonUp</a>    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseMove</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseRightButtonDown</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseRightButtonUp</a>   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseUp</a>              | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseWheel</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewQueryContinueDrag</a>    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusButtonDown</a>     | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusButtonUp</a>       | (Inherited from System.Windows.UIElement)        |

|   |  |  |
|---|--|--|
|    | <a href="#">PreviewStylusDown</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusInAirMove</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusInRange</a>       | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusMove</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusOutOfRange</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusSystemGesture</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusUp</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTextInput</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTouchDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewTouchMove</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewTouchUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">QueryContinueDrag</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">QueryCursor</a>                | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">RequestBringIntoView</a>       | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">SizeChanged</a>                | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">SourceUpdated</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">StylusButtonDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusButtonUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusDown</a>                 | (Inherited from System.Windows.UIElement)        |

|   |                                     |  |
|---|-------------------------------------|--|
|    | <a href="#">StylusEnter</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusInAirMove</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusInRange</a>       | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusLeave</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusMove</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusOutOfRange</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusSystemGesture</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">StylusUp</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">TargetUpdated</a>       | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">TextInput</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ToolTipClosing</a>      | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">ToolTipOpening</a>      | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">TouchDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchEnter</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchLeave</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchMove</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Unloaded</a>            | (Inherited from System.Windows.FrameworkElement) |

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## See Also



Reference

[C1ToolBarTabItem Class](#)  
[C1.WPF.Toolbar Namespace](#)

C1ToolBarTabItem Constructor

Creates an instance of C1ToolBarTabItem.

Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)             |  |
| <code>Public Function New()</code>     |  |
| C#                                     |  |
| <code>public C1ToolBarTabItem()</code> |  |

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1ToolBarTabItem Class](#)  
[C1ToolBarTabItem Members](#)



Properties




















%%scrap%%




















" -->




















For a list of all members of this type, see [C1ToolBarTabItem members](#).




















Public Properties




















|   | Name                         | Description                                      |
|---|------------------------------|--|
|  | <a href="#">ActualHeight</a> | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">ActualWidth</a>  | (Inherited from System.Windows.FrameworkElement) |




















|   |   |   |
|---|---|---|
|    | <a href="#">AllowDrop</a>                   | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">AreAnyTouchesCaptured</a>       | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">AreAnyTouchesCapturedWithin</a> | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">AreAnyTouchesDirectlyOver</a>   | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">AreAnyTouchesOver</a>           | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">Background</a>                  | (Inherited from System.Windows.Controls.Control)        |
|    | <a href="#">BindingGroup</a>                | (Inherited from System.Windows.FrameworkElement)        |
|    | <a href="#">BitmapEffect</a>                | (Inherited from System.Windows.UIElement)               |
|    | <a href="#">BitmapEffectInput</a>           | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">BorderBrush</a>                 | (Inherited from System.Windows.Controls.Control)        |
|  | <a href="#">BorderThickness</a>             | (Inherited from System.Windows.Controls.Control)        |
|  | <a href="#">CacheMode</a>                   | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">CanUserClose</a>                | (Inherited from C1.WPF.C1TabItem)                       |
|  | <a href="#">CanUserPin</a>                  | (Inherited from C1.WPF.C1TabItem)                       |
|  | <a href="#">Clip</a>                        | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">ClipToBounds</a>                | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">CommandBindings</a>             | (Inherited from System.Windows.UIElement)               |
|  | <a href="#">Content</a>                     | (Inherited from System.Windows.Controls.ContentControl) |
|  | <a href="#">ContentStringFormat</a>         | (Inherited from System.Windows.Controls.ContentControl) |

|   |   |   |
|---|---|---|
|    | <a href="#">ContentTemplate</a>         | (Inherited from System.Windows.Controls.ContentControl)       |
|    | <a href="#">ContentTemplateSelector</a> | (Inherited from System.Windows.Controls.ContentControl)       |
|    | <a href="#">ContextMenu</a>             | (Inherited from System.Windows.FrameworkElement)              |
|    | <a href="#">Cursor</a>                  | (Inherited from System.Windows.FrameworkElement)              |
|    | <a href="#">DataContext</a>             | (Inherited from System.Windows.FrameworkElement)              |
|    | <a href="#">DependencyObjectType</a>    | (Inherited from System.Windows.DependencyObject)              |
|    | <a href="#">DesiredSize</a>             | (Inherited from System.Windows.UIElement)                     |
|    | <a href="#">Dispatcher</a>              | (Inherited from<br>System.Windows.Threading.DispatcherObject) |
|  | <a href="#">Effect</a>                  | (Inherited from System.Windows.UIElement)                     |
|  | <a href="#">FlowDirection</a>           | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">Focusable</a>               | (Inherited from System.Windows.UIElement)                     |
|  | <a href="#">FocusVisualStyle</a>        | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">FontFamily</a>              | (Inherited from System.Windows.Controls.Control)              |
|  | <a href="#">FontSize</a>                | (Inherited from System.Windows.Controls.Control)              |
|  | <a href="#">FontStretch</a>             | (Inherited from System.Windows.Controls.Control)              |
|  | <a href="#">FontStyle</a>               | (Inherited from System.Windows.Controls.Control)              |
|  | <a href="#">FontWeight</a>              | (Inherited from System.Windows.Controls.Control)              |
|  | <a href="#">ForceCursor</a>             | (Inherited from System.Windows.FrameworkElement)              |
|  | <a href="#">Foreground</a>              | (Inherited from System.Windows.Controls.Control)              |

|   |  |   |
|---|--|---|
|    | <a href="#">GroupItemsSource</a>           | Gets or sets the items source for toolbar groups that contains in toolbar tab item. |
|    | <a href="#">Groups</a>                     | Gets the collection of toolbar groups.  |
|    | <a href="#">HasAnimatedProperties</a>      | (Inherited from System.Windows.UIElement)   |
|    | <a href="#">HasContent</a>                 | (Inherited from System.Windows.Controls.ContentControl)                             |
|    | <a href="#">Header</a>                     | (Inherited from C1.WPF.C1TabItem)   |
|    | <a href="#">HeaderTemplate</a>             | (Inherited from C1.WPF.C1TabItem)   |
|    | <a href="#">HeaderTemplateSelector</a>     | (Inherited from C1.WPF.C1TabItem)   |
|    | <a href="#">Height</a>                     | (Inherited from System.Windows.FrameworkElement)                                    |
|  | <a href="#">HorizontalAlignment</a>        | (Inherited from System.Windows.FrameworkElement)                                    |
|  | <a href="#">HorizontalContentAlignment</a> | (Inherited from System.Windows.Controls.Control)                                    |
|  | <a href="#">InputBindings</a>              | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">InputScope</a>                 | (Inherited from System.Windows.FrameworkElement)                                    |
|  | <a href="#">IsArrangeValid</a>             | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">IsEnabled</a>                  | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">IsFocused</a>                  | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">IsHitTestVisible</a>           | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">IsInitialized</a>              | (Inherited from System.Windows.FrameworkElement)                                    |
|  | <a href="#">IsInputMethodEnabled</a>       | (Inherited from System.Windows.UIElement)   |
|  | <a href="#">IsKeyboardFocused</a>          | (Inherited from System.Windows.UIElement)   |

|   |                                       |  |
|---|---------------------------------------|--|
|    | <a href="#">IsKeyboardFocusWithin</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsLoaded</a>              | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">IsManipulationEnabled</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMeasureValid</a>        | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMouseCaptured</a>       | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMouseCaptureWithin</a>  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMouseDirectlyOver</a>   | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsMouseOver</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">IsSealed</a>              | (Inherited from System.Windows.DependencyObject) |
|  | <a href="#">IsSelectable</a>          | (Inherited from C1.WPF.C1TabItem)                |
|  | <a href="#">IsSelected</a>            | (Inherited from C1.WPF.C1TabItem)                |
|  | <a href="#">IsStylusCaptured</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsStylusCaptureWithin</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsStylusDirectlyOver</a>  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsStylusOver</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">IsTabStop</a>             | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">IsVisible</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Language</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">LayoutTransform</a>       | (Inherited from System.Windows.FrameworkElement) |

|   |                       |  |
|---|-----------------------|--|
|    | Margin                | (Inherited from System.Windows.FrameworkElement) |
|    | MaxHeight             | (Inherited from System.Windows.FrameworkElement) |
|    | MaxWidth              | (Inherited from System.Windows.FrameworkElement) |
|    | MinHeight             | (Inherited from System.Windows.FrameworkElement) |
|    | MinWidth              | (Inherited from System.Windows.FrameworkElement) |
|    | MouseOverBrush        | (Inherited from C1.WPF.C1TabItem)                |
|    | Name                  | (Inherited from System.Windows.FrameworkElement) |
|    | Opacity               | (Inherited from System.Windows.UIElement)        |
|    | OpacityMask           | (Inherited from System.Windows.UIElement)        |
|  | OverridesDefaultStyle | (Inherited from System.Windows.FrameworkElement) |
|  | Padding               | (Inherited from System.Windows.Controls.Control) |
|  | Parent                | (Inherited from System.Windows.FrameworkElement) |
|  | PersistId             | (Inherited from System.Windows.UIElement)        |
|  | PressedBrush          | (Inherited from C1.WPF.C1TabItem)                |
|  | RenderSize            | (Inherited from System.Windows.UIElement)        |
|  | RenderTransform       | (Inherited from System.Windows.UIElement)        |
|  | RenderTransformOrigin | (Inherited from System.Windows.UIElement)        |
|  | Resources             | (Inherited from System.Windows.FrameworkElement) |
|  | SelectedBackground    | (Inherited from C1.WPF.C1TabItem)                |

|   |  |  |
|---|--|--|
|    | <a href="#">SnapsToDevicePixels</a>      | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">Style</a>                    | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TabIndex</a>                 | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">TabShape</a>                 | (Inherited from C1.WPF.C1TabItem)                |
|    | <a href="#">Tag</a>                      | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">Template</a>                 | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">TemplatedParent</a>          | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">ToolTip</a>                  | (Inherited from System.Windows.FrameworkElement) |
|    | <a href="#">TouchesCaptured</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchesCapturedWithin</a>    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchesDirectlyOver</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">TouchesOver</a>              | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Triggers</a>                 | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">Uid</a>                      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">UseLayoutRounding</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Visibility</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Width</a>                    | (Inherited from System.Windows.FrameworkElement) |

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# See Also

## Reference

[C1ToolBarTabItem Class](#)  
[C1.WPF.Toolbar Namespace](#)

## GroupItemsSource Property

Gets or sets the items source for toolbar groups that contains in toolbar tab item.

# Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <code>Public Property GroupItemsSource As System.Collections.IEnumerable</code> |  |
| C#  |  |
| <code>public System.Collections.IEnumerable GroupItemsSource {get; set;}</code> |  |

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1ToolBarTabItem Class](#)  
[C1ToolBarTabItem Members](#)

## Groups Property

Gets the collection of toolbar groups.

# Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <code>Public ReadOnly Property Groups As C1ToolBarGroupCollection</code> |  |
| C#   |  |
| <code>public C1ToolBarGroupCollection Groups {get;}</code>               |  |

# Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)  
[C1ToolBarTabItem Members](#)



### Fields

%%scrap%%

" -->

For a list of all members of this type, see [C1ToolBarTabItem members](#).

## Public Fields

|  | Name                                     | Description  |
|--|--|--|
|  <b>S</b> | <a href="#">GroupItemsSourceProperty</a> | Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc... |
|  <b>S</b> | <a href="#">GroupsProperty</a>           | Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...            |

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## See Also

### Reference

[C1ToolBarTabItem Class](#)  
[C1.WPF.Toolbar Namespace](#)

### GroupItemsSourceProperty Field

Using a DependencyProperty as the backing store for GroupItemsSource. This enables animation, styling, binding, etc...

## Syntax

|                            |  |
|----------------------------|--|
| Visual Basic (Declaration) |  |
|----------------------------|--|

|   |
|---|
| <code>Public Shared ReadOnly</code> GroupItemsSourceProperty <code>As</code><br>System.Windows.DependencyProperty |
|---|

|    |
|----|
| C# |
|----|

|   |
|---|
| <code>public static readonly</code> System.Windows.DependencyProperty<br>GroupItemsSourceProperty |
|---|

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1ToolBarTabItem Members](#)

### GroupsProperty Field

Using a DependencyProperty as the backing store for Items. This enables animation, styling, binding, etc...

## Syntax

|                            |
|----------------------------|
| Visual Basic (Declaration) |
|----------------------------|

|  |
|--|
| <code>Public Shared ReadOnly</code> GroupsProperty <code>As</code> System.Windows.DependencyProperty |
|--|

|    |
|----|
| C# |
|----|

|  |
|--|
| <code>public static readonly</code> System.Windows.DependencyProperty GroupsProperty |
|--|

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarTabItem Class](#)

[C1ToolBarTabItem Members](#)

# C1ToolBarToggleButton

C1ToolBarButton control represents a toggle button on the C1ToobarStrip.

## Object Model

C1ToolBarToggleButton

## Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <pre>Public Class C1ToolBarToggleButton     Inherits System.Windows.Controls.Primitives.ToggleButton</pre> |  |
| C#   |  |
| <pre>public class C1ToolBarToggleButton : System.Windows.Controls.Primitives.ToggleButton</pre>            |  |

## Inheritance Hierarchy

System.Object  
  System.Windows.Threading.DispatcherObject  
    System.Windows.DependencyObject  
      System.Windows.Media.Visual  
        System.Windows.UIElement  
          System.Windows.FrameworkElement  
            System.Windows.Controls.Control  
              System.Windows.Controls.ContentControl  
                System.Windows.Controls.Primitives.ButtonBase  
                  System.Windows.Controls.Primitives.ToggleButton  
                    **C1.WPF.Toolbar.C1ToolBarToggleButton**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Members](#)  
[C1.WPF.Toolbar Namespace](#)

## Overview

C1ToolBarButton control represents a toggle button on the C1ToolBarStrip.

## Object Model

C1ToolBarToggleButton

## Syntax

Visual Basic (Declaration)

```
Public Class C1ToolBarToggleButton
    Inherits System.Windows.Controls.Primitives.ToggleButton
```

C#

```
public class C1ToolBarToggleButton :
    System.Windows.Controls.Primitives.ToggleButton
```

## Inheritance Hierarchy

```
System.Object
    System.Windows.Threading.DispatcherObject
        System.Windows.DependencyObject
            System.Windows.Media.Visual
                System.Windows.UIElement
                    System.Windows.FrameworkElement
                        System.Windows.Controls.Control
                            System.Windows.Controls.ContentControl
                                System.Windows.Controls.Primitives.ButtonBase
                                    System.Windows.Controls.Primitives.ToggleButton
                                        C1.WPF.Toolbar.C1ToolBarToggleButton
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Members](#)


[C1.WPF.Toolbar Namespace](#)

## Members

[Fields](#) [Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [C1ToolBarToggleButton](#).

### Public Constructors

|   | Name  | Description   |
|---|---|---|
|  | <a href="#">C1ToolBarToggleButton Constructor</a> | Initializes a new instance of a <a href="#">C1ToolBarToggleButton</a> . |

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### Public Fields



















|   | Name                                     | Description  |
|---|--|--|
|  S   | <a href="#">GroupNameProperty</a>        | Identifies the GroupName dependency property.  |
|  S | <a href="#">LabelTextProperty</a>        | Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...       |
|  S | <a href="#">LargeImageSourceProperty</a> | Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc... |
|  S | <a href="#">MouseOverBrushProperty</a>   | Identifies the <a href="#">MouseOverBrush</a> dependency property.   |
|  S | <a href="#">PressedBrushProperty</a>     | Identifies the <a href="#">PressedBrush</a> dependency property.   |
|  S | <a href="#">SmallImageSourceProperty</a> | Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc... |



















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### Public Properties




















|  | Name | Description |
|--|------|-------------|
|--|------|-------------|



















|   |   |   |
|---|---|---|
|    | <a href="#">ActualHeight</a>                | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">ActualWidth</a>                 | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">AllowDrop</a>                   | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesCaptured</a>       | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesCapturedWithin</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesDirectlyOver</a>   | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesOver</a>           | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">Background</a>                  | (Inherited from System.Windows.Controls.Control)                  |
|    | <a href="#">BindingGroup</a>                | (Inherited from System.Windows.FrameworkElement)                  |
|  | <a href="#">BitmapEffect</a>                | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">BitmapEffectInput</a>           | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">BorderBrush</a>                 | (Inherited from System.Windows.Controls.Control)                  |
|  | <a href="#">BorderThickness</a>             | (Inherited from System.Windows.Controls.Control)                  |
|  | <a href="#">CacheMode</a>                   | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">ClickMode</a>                   | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |
|  | <a href="#">Clip</a>                        | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">ClipToBounds</a>                | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">Command</a>                     | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |




















|   |   |  |
|---|---|--|
|    | <a href="#">CommandBindings</a>         | (Inherited from System.Windows.UIElement)                      |
|    | <a href="#">CommandParameter</a>        | (Inherited from System.Windows.Controls.Primitives.ButtonBase) |
|    | <a href="#">CommandTarget</a>           | (Inherited from System.Windows.Controls.Primitives.ButtonBase) |
|    | <a href="#">Content</a>                 | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentStringFormat</a>     | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentTemplate</a>         | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentTemplateSelector</a> | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContextMenu</a>             | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">Cursor</a>                  | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">DataContext</a>             | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">DependencyObjectType</a>    | (Inherited from System.Windows.DependencyObject)               |
|  | <a href="#">DesiredSize</a>             | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">Dispatcher</a>              | (Inherited from System.Windows.Threading.DispatcherObject)     |
|  | <a href="#">Effect</a>                  | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">FlowDirection</a>           | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">Focusable</a>               | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">FocusVisualStyle</a>        | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">FontFamily</a>              | (Inherited from System.Windows.Controls.Control)               |


|   |                            |   |
|---|----------------------------|---|
|    | FontSize                   | (Inherited from System.Windows.Controls.Control)  |
|    | FontStretch                | (Inherited from System.Windows.Controls.Control)  |
|    | FontStyle                  | (Inherited from System.Windows.Controls.Control)  |
|    | FontWeight                 | (Inherited from System.Windows.Controls.Control)  |
|    | ForceCursor                | (Inherited from System.Windows.FrameworkElement)  |
|    | Foreground                 | (Inherited from System.Windows.Controls.Control)  |
|    | GroupName                  | Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive. |
|    | HasAnimatedProperties      | (Inherited from System.Windows.UIElement)   |
|    | HasContent                 | (Inherited from System.Windows.Controls.ContentControl)   |
|  | Height                     | (Inherited from System.Windows.FrameworkElement)  |
|  | HorizontalAlignment        | (Inherited from System.Windows.FrameworkElement)  |
|  | HorizontalContentAlignment | (Inherited from System.Windows.Controls.Control)  |
|  | InputBindings              | (Inherited from System.Windows.UIElement)   |
|  | InputScope                 | (Inherited from System.Windows.FrameworkElement)  |
|  | IsArrangeValid             | (Inherited from System.Windows.UIElement)   |
|  | IsChecked                  | (Inherited from System.Windows.Controls.Primitives.ToggleButton)                                  |
|  | IsEnabled                  | (Inherited from System.Windows.UIElement)   |
|  | IsFocused                  | (Inherited from System.Windows.UIElement)   |



|   |                                       |   |
|---|---------------------------------------|---|
|    | <a href="#">IsHitTestVisible</a>      | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsInitialized</a>         | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">IsInputMethodEnabled</a>  | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsKeyboardFocused</a>     | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsKeyboardFocusWithin</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsLoaded</a>              | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">IsManipulationEnabled</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsMeasureValid</a>        | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsMouseCaptured</a>       | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseCaptureWithin</a>  | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseDirectlyOver</a>   | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseOver</a>           | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsPressed</a>             | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |
|  | <a href="#">IsSealed</a>              | (Inherited from System.Windows.DependencyObject)                  |
|  | <a href="#">IsStylusCaptured</a>      | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusCaptureWithin</a> | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusDirectlyOver</a>  | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusOver</a>          | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsTabStop</a>             | (Inherited from System.Windows.Controls.Control)                  |











|   |                       |  |
|---|-----------------------|--|
|    | IsThreeState          | (Inherited from System.Windows.Controls.Primitives.ToggleButton)   |
|    | IsVisible             | (Inherited from System.Windows.UIElement)  |
|    | LabelText             | Gets or sets the label title of control.   |
|    | Language              | (Inherited from System.Windows.FrameworkElement)   |
|    | LargeImageSource      | Gets or sets the large image source of the control.  |
|    | LayoutTransform       | (Inherited from System.Windows.FrameworkElement)   |
|    | Margin                | (Inherited from System.Windows.FrameworkElement)   |
|    | MaxHeight             | (Inherited from System.Windows.FrameworkElement)   |
|  | MaxWidth              | (Inherited from System.Windows.FrameworkElement)   |
|  | MinHeight             | (Inherited from System.Windows.FrameworkElement)   |
|  | MinWidth              | (Inherited from System.Windows.FrameworkElement)   |
|  | MouseOverBrush        | Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over. |
|  | Name                  | (Inherited from System.Windows.FrameworkElement)   |
|  | Opacity               | (Inherited from System.Windows.UIElement)  |
|  | OpacityMask           | (Inherited from System.Windows.UIElement)  |
|  | OverridesDefaultStyle | (Inherited from System.Windows.FrameworkElement)   |
|  | Padding               | (Inherited from System.Windows.Controls.Control)   |
|  | Parent                | (Inherited from System.Windows.FrameworkElement)   |

|   |                       |   |
|---|-----------------------|---|
|    | PersistId             | (Inherited from System.Windows.UIElement)   |
|    | PressedBrush          | Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed. |
|    | RenderSize            | (Inherited from System.Windows.UIElement)   |
|    | RenderTransform       | (Inherited from System.Windows.UIElement)   |
|    | RenderTransformOrigin | (Inherited from System.Windows.UIElement)   |
|    | Resources             | (Inherited from System.Windows.FrameworkElement)  |
|    | SmallImageSource      | Gets or sets the small image source of the control.   |
|    | SnapsToDevicePixels   | (Inherited from System.Windows.UIElement)   |
|  | Style                 | (Inherited from System.Windows.FrameworkElement)  |
|  | TabIndex              | (Inherited from System.Windows.Controls.Control)  |
|  | Tag                   | (Inherited from System.Windows.FrameworkElement)  |
|  | Template              | (Inherited from System.Windows.Controls.Control)  |
|  | TemplatedParent       | (Inherited from System.Windows.FrameworkElement)  |
|  | ToolTip               | (Inherited from System.Windows.FrameworkElement)  |
|  | TouchesCaptured       | (Inherited from System.Windows.UIElement)   |
|  | TouchesCapturedWithin | (Inherited from System.Windows.UIElement)   |
|  | TouchesDirectlyOver   | (Inherited from System.Windows.UIElement)   |
|  | TouchesOver           | (Inherited from System.Windows.UIElement)   |
|  | Triggers              | (Inherited from System.Windows.FrameworkElement)  |

|   |  |  |
|---|--|--|
|  | <a href="#">Uid</a>                      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">UseLayoutRounding</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Visibility</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Width</a>                    | (Inherited from System.Windows.FrameworkElement) |













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## Public Methods

|   | Name                                | Description  |
|---|-------------------------------------|--|
|  | <a href="#">AddHandler</a>          | Overloaded. (Inherited from System.Windows.UIElement)        |
|  | <a href="#">AddToEventRoute</a>     | (Inherited from System.Windows.UIElement)                    |
|  | <a href="#">ApplyAnimationClock</a> | Overloaded. (Inherited from System.Windows.UIElement)        |
|  | <a href="#">ApplyTemplate</a>       | (Inherited from System.Windows.FrameworkElement)             |
|  | <a href="#">Arrange</a>             | (Inherited from System.Windows.UIElement)                    |
|  | <a href="#">BeginAnimation</a>      | Overloaded. (Inherited from System.Windows.UIElement)        |
|  | <a href="#">BeginInit</a>           | (Inherited from System.Windows.FrameworkElement)             |
|  | <a href="#">BeginStoryboard</a>     | Overloaded. (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">BringIntoView</a>       | Overloaded. (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">CaptureMouse</a>        | (Inherited from System.Windows.UIElement)                    |




|   |  |  |
|---|--|--|
| ≡ | <a href="#">CaptureStylus</a>            | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">CaptureTouch</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ClearValue</a>               | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡ | <a href="#">CoerceValue</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">EndInit</a>                  | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Equals</a>                   | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">FindCommonVisualAncestor</a> | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">FindName</a>                 | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">FindResource</a>             | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Focus</a>                    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetAnimationBaseValue</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetBindingExpression</a>     | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">GetHashCode</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">GetLocalValueEnumerator</a>  | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">GetValue</a>                 | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">InputHitTest</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">InvalidateArrange</a>        | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">InvalidateMeasure</a>        | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">InvalidateProperty</a>       | (Inherited from System.Windows.DependencyObject)             |




















|   |   |  |
|---|---|--|
| ≡ | <a href="#">InvalidateVisual</a>        | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">IsAncestorOf</a>            | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">IsDescendantOf</a>          | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">Measure</a>                 | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">MoveFocus</a>               | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">OnApplyTemplate</a>         | Overridden. Invoked during a call of ApplyTemplate() method. |
| ≡ | <a href="#">PointFromScreen</a>         | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">PointToScreen</a>           | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">PredictFocus</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">RaiseEvent</a>              | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReadLocalValue</a>          | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">RegisterName</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">ReleaseAllTouchCaptures</a> | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseMouseCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseStylusCapture</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ReleaseTouchCapture</a>     | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">RemoveHandler</a>           | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">SetBinding</a>              | Overloaded. (Inherited from System.Windows.FrameworkElement) |

|   |                                       |  |
|---|---------------------------------------|--|
|    | <a href="#">SetCurrentValue</a>       | (Inherited from System.Windows.DependencyObject)                 |
|    | <a href="#">SetResourceReference</a>  | (Inherited from System.Windows.FrameworkElement)                 |
|    | <a href="#">SetValue</a>              | Overloaded. (Inherited from System.Windows.DependencyObject)     |
|    | <a href="#">ToString</a>              | (Inherited from System.Windows.Controls.Primitives.ToggleButton) |
|    | <a href="#">TransformToAncestor</a>   | Overloaded. (Inherited from System.Windows.Media.Visual)         |
|    | <a href="#">TransformToDescendant</a> | (Inherited from System.Windows.Media.Visual)                     |
|    | <a href="#">TransformToVisual</a>     | (Inherited from System.Windows.Media.Visual)                     |
|    | <a href="#">TranslatePoint</a>        | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">TryFindResource</a>       | (Inherited from System.Windows.FrameworkElement)                 |
|  | <a href="#">UnregisterName</a>        | (Inherited from System.Windows.FrameworkElement)                 |
|  | <a href="#">UpdateDefaultStyle</a>    | (Inherited from System.Windows.FrameworkElement)                 |
|  | <a href="#">UpdateLayout</a>          | (Inherited from System.Windows.UIElement)                        |




















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## Public Events




















|   | Name                               | Description  |
|---|------------------------------------|--|
|  | <a href="#">Checked</a>            | (Inherited from System.Windows.Controls.Primitives.ToggleButton) |
|  | <a href="#">Click</a>              | (Inherited from System.Windows.Controls.Primitives.ButtonBase)   |
|  | <a href="#">ContextMenuClosing</a> | (Inherited from System.Windows.FrameworkElement)                 |




















|   |  |  |
|---|--|--|
|    | <a href="#">ContextMenuOpening</a>           | (Inherited from System.Windows.FrameworkElement)                 |
|    | <a href="#">DataContextChanged</a>           | (Inherited from System.Windows.FrameworkElement)                 |
|    | <a href="#">DragEnter</a>                    | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">DragLeave</a>                    | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">DragOver</a>                     | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">Drop</a>                         | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">FocusableChanged</a>             | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">GiveFeedback</a>                 | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">GotFocus</a>                     | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">GotKeyboardFocus</a>             | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">GotMouseCapture</a>              | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">GotStylusCapture</a>             | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">GotTouchCapture</a>              | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">Indeterminate</a>                | (Inherited from System.Windows.Controls.Primitives.ToggleButton) |
|  | <a href="#">Initialized</a>                  | (Inherited from System.Windows.FrameworkElement)                 |
|  | <a href="#">IsEnabledChanged</a>             | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">IsHitTestVisibleChanged</a>      | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">IsKeyboardFocusedChanged</a>     | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">IsKeyboardFocusWithinChanged</a> | (Inherited from System.Windows.UIElement)                        |



















|   |                              |  |
|---|------------------------------|--|
|    | IsMouseCapturedChanged       | (Inherited from System.Windows.UIElement)        |
|    | IsMouseCaptureWithinChanged  | (Inherited from System.Windows.UIElement)        |
|    | IsMouseDirectlyOverChanged   | (Inherited from System.Windows.UIElement)        |
|    | IsStylusCapturedChanged      | (Inherited from System.Windows.UIElement)        |
|    | IsStylusCaptureWithinChanged | (Inherited from System.Windows.UIElement)        |
|    | IsStylusDirectlyOverChanged  | (Inherited from System.Windows.UIElement)        |
|    | IsVisibleChanged             | (Inherited from System.Windows.UIElement)        |
|    | KeyDown                      | (Inherited from System.Windows.UIElement)        |
|    | KeyUp                        | (Inherited from System.Windows.UIElement)        |
|  | LayoutUpdated                | (Inherited from System.Windows.UIElement)        |
|  | Loaded                       | (Inherited from System.Windows.FrameworkElement) |
|  | LostFocus                    | (Inherited from System.Windows.UIElement)        |
|  | LostKeyboardFocus            | (Inherited from System.Windows.UIElement)        |
|  | LostMouseCapture             | (Inherited from System.Windows.UIElement)        |
|  | LostStylusCapture            | (Inherited from System.Windows.UIElement)        |
|  | LostTouchCapture             | (Inherited from System.Windows.UIElement)        |
|  | ManipulationBoundaryFeedback | (Inherited from System.Windows.UIElement)        |
|  | ManipulationCompleted        | (Inherited from System.Windows.UIElement)        |
|  | ManipulationDelta            | (Inherited from System.Windows.UIElement)        |

|   |   |  |
|---|---|--|
|    | <a href="#">ManipulationInertiaStarting</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationStarted</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">ManipulationStarting</a>        | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseDoubleClick</a>            | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">MouseDown</a>                   | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseEnter</a>                  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseLeave</a>                  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseLeftButtonDown</a>         | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">MouseLeftButtonUp</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseMove</a>                   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseRightButtonDown</a>        | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseRightButtonUp</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseUp</a>                     | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">MouseWheel</a>                  | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDragEnter</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDragLeave</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDragOver</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewDrop</a>                 | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewGiveFeedback</a>         | (Inherited from System.Windows.UIElement)        |

|   |   |  |
|---|---|--|
|    | <a href="#">PreviewGotKeyboardFocus</a>     | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewKeyDown</a>              | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewKeyUp</a>                | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewLostKeyboardFocus</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewMouseDoubleClick</a>     | (Inherited from System.Windows.Controls.Control) |
|    | <a href="#">PreviewMouseDown</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewMouseLeftButtonDown</a>  | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewMouseLeftButtonUp</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewMouseMove</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseRightButtonDown</a> | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseRightButtonUp</a>   | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseUp</a>              | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewMouseWheel</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewQueryContinueDrag</a>    | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusButtonDown</a>     | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusButtonUp</a>       | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusInAirMove</a>      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">PreviewStylusInRange</a>        | (Inherited from System.Windows.UIElement)        |

|   |  |  |
|---|--|--|
|    | <a href="#">PreviewStylusMove</a>          | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusOutOfRange</a>    | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusSystemGesture</a> | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewStylusUp</a>            | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTextInput</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTouchDown</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTouchMove</a>           | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">PreviewTouchUp</a>             | (Inherited from System.Windows.UIElement)        |
|    | <a href="#">QueryContinueDrag</a>          | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">QueryCursor</a>                | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">RequestBringIntoView</a>       | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">SizeChanged</a>                | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">SourceUpdated</a>              | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">StylusButtonDown</a>           | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusButtonUp</a>             | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusDown</a>                 | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusEnter</a>                | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusInAirMove</a>            | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">StylusInRange</a>              | (Inherited from System.Windows.UIElement)        |

|   |                                     |  |
|---|-------------------------------------|--|
|    | <a href="#">StylusLeave</a>         | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">StylusMove</a>          | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">StylusOutOfRange</a>    | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">StylusSystemGesture</a> | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">StylusUp</a>            | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">TargetUpdated</a>       | (Inherited from System.Windows.FrameworkElement)                 |
|    | <a href="#">TextInput</a>           | (Inherited from System.Windows.UIElement)                        |
|    | <a href="#">ToolTipClosing</a>      | (Inherited from System.Windows.FrameworkElement)                 |
|    | <a href="#">ToolTipOpening</a>      | (Inherited from System.Windows.FrameworkElement)                 |
|  | <a href="#">TouchDown</a>           | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">TouchEnter</a>          | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">TouchLeave</a>          | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">TouchMove</a>           | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">TouchUp</a>             | (Inherited from System.Windows.UIElement)                        |
|  | <a href="#">Unchecked</a>           | (Inherited from System.Windows.Controls.Primitives.ToggleButton) |
|  | <a href="#">Unloaded</a>            | (Inherited from System.Windows.FrameworkElement)                 |

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1.WPF.Toolbar Namespace](#)

# C1ToolBarToggleButton Constructor

Initializes a new instance of a [C1ToolBarToggleButton](#).

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)                  |  |
| <code>Public Function New()</code>          |  |
| C#  |  |
| <code>public C1ToolBarToggleButton()</code> |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [C1ToolBarToggleButton Class](#)
- [C1ToolBarToggleButton Members](#)

## Methods

%%scrap%%




















" -->

For a list of all members of this type, see [C1ToolBarToggleButton members](#).

## Public Methods

|   | Name                                | Description   |
|---|-------------------------------------|---|
| ⇒ | <a href="#">AddHandler</a>          | Overloaded. (Inherited from System.Windows.UIElement) |
| ⇒ | <a href="#">AddToEventRoute</a>     | (Inherited from System.Windows.UIElement)             |
| ⇒ | <a href="#">ApplyAnimationClock</a> | Overloaded. (Inherited from System.Windows.UIElement) |
| ⇒ | <a href="#">ApplyTemplate</a>       | (Inherited from System.Windows.FrameworkElement)      |

|   |  |  |
|---|--|--|
| ≡ | <a href="#">Arrange</a>                  | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">BeginAnimation</a>           | Overloaded. (Inherited from System.Windows.UIElement)        |
| ≡ | <a href="#">BeginInit</a>                | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">BeginStoryboard</a>          | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">BringIntoView</a>            | Overloaded. (Inherited from System.Windows.FrameworkElement) |
| ≡ | <a href="#">CaptureMouse</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">CaptureStylus</a>            | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">CaptureTouch</a>             | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">ClearValue</a>               | Overloaded. (Inherited from System.Windows.DependencyObject) |
| ≡ | <a href="#">CoerceValue</a>              | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">EndInit</a>                  | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Equals</a>                   | (Inherited from System.Windows.DependencyObject)             |
| ≡ | <a href="#">FindCommonVisualAncestor</a> | (Inherited from System.Windows.Media.Visual)                 |
| ≡ | <a href="#">FindName</a>                 | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">FindResource</a>             | (Inherited from System.Windows.FrameworkElement)             |
| ≡ | <a href="#">Focus</a>                    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetAnimationBaseValue</a>    | (Inherited from System.Windows.UIElement)                    |
| ≡ | <a href="#">GetBindingExpression</a>     | (Inherited from System.Windows.FrameworkElement)             |

|   |   |  |
|---|---|--|
| ⇒    | <a href="#">GetHashCode</a>             | (Inherited from System.Windows.DependencyObject)             |
| ⇒    | <a href="#">GetLocalValueEnumerator</a> | (Inherited from System.Windows.DependencyObject)             |
| ⇒    | <a href="#">GetValue</a>                | (Inherited from System.Windows.DependencyObject)             |
| ⇒    | <a href="#">InputHitTest</a>            | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">InvalidateArrange</a>       | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">InvalidateMeasure</a>       | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">InvalidateProperty</a>      | (Inherited from System.Windows.DependencyObject)             |
| ⇒    | <a href="#">InvalidateVisual</a>        | (Inherited from System.Windows.UIElement)                    |
| ⇒    | <a href="#">IsAncestorOf</a>            | (Inherited from System.Windows.Media.Visual)                 |
| ⇒  | <a href="#">IsDescendantOf</a>          | (Inherited from System.Windows.Media.Visual)                 |
| ⇒  | <a href="#">Measure</a>                 | (Inherited from System.Windows.UIElement)                    |
| ⇒  | <a href="#">MoveFocus</a>               | (Inherited from System.Windows.FrameworkElement)             |
| ⇒  | <a href="#">OnApplyTemplate</a>         | Overridden. Invoked during a call of ApplyTemplate() method. |
| ⇒  | <a href="#">PointFromScreen</a>         | (Inherited from System.Windows.Media.Visual)                 |
| ⇒  | <a href="#">PointToScreen</a>           | (Inherited from System.Windows.Media.Visual)                 |
| ⇒  | <a href="#">PredictFocus</a>            | (Inherited from System.Windows.FrameworkElement)             |
| ⇒  | <a href="#">RaiseEvent</a>              | (Inherited from System.Windows.UIElement)                    |
| ⇒  | <a href="#">ReadLocalValue</a>          | (Inherited from System.Windows.DependencyObject)             |
| ⇒  | <a href="#">RegisterName</a>            | (Inherited from System.Windows.FrameworkElement)             |



|   |   |  |
|---|---|--|
| ≡ | <a href="#">ReleaseAllTouchCaptures</a> | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">ReleaseMouseCapture</a>     | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">ReleaseStylusCapture</a>    | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">ReleaseTouchCapture</a>     | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">RemoveHandler</a>           | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">SetBinding</a>              | Overloaded. (Inherited from System.Windows.FrameworkElement)     |
| ≡ | <a href="#">SetCurrentValue</a>         | (Inherited from System.Windows.DependencyObject)                 |
| ≡ | <a href="#">SetResourceReference</a>    | (Inherited from System.Windows.FrameworkElement)                 |
| ≡ | <a href="#">SetValue</a>                | Overloaded. (Inherited from System.Windows.DependencyObject)     |
| ≡ | <a href="#">ToString</a>                | (Inherited from System.Windows.Controls.Primitives.ToggleButton) |
| ≡ | <a href="#">TransformToAncestor</a>     | Overloaded. (Inherited from System.Windows.Media.Visual)         |
| ≡ | <a href="#">TransformToDescendant</a>   | (Inherited from System.Windows.Media.Visual)                     |
| ≡ | <a href="#">TransformToVisual</a>       | (Inherited from System.Windows.Media.Visual)                     |
| ≡ | <a href="#">TranslatePoint</a>          | (Inherited from System.Windows.UIElement)                        |
| ≡ | <a href="#">TryFindResource</a>         | (Inherited from System.Windows.FrameworkElement)                 |
| ≡ | <a href="#">UnregisterName</a>          | (Inherited from System.Windows.FrameworkElement)                 |
| ≡ | <a href="#">UpdateDefaultStyle</a>      | (Inherited from System.Windows.FrameworkElement)                 |
| ≡ | <a href="#">UpdateLayout</a>            | (Inherited from System.Windows.UIElement)                        |

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1.WPF.Toolbar Namespace](#)

### OnApplyTemplate Method

Invoked during a call of ApplyTemplate() method.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)                          |  |
| <code>Public Overrides Sub OnApplyTemplate()</code> |  |
| C#  |  |
| <code>public override void OnApplyTemplate()</code> |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

## Properties



















%%scrap%%



















" -->



















For a list of all members of this type, see [C1ToolBarToggleButton members](#).




















## Public Properties



















|  | Name | Description |
|--|------|-------------|
|--|------|-------------|




















|   |   |   |
|---|---|---|
|    | <a href="#">ActualHeight</a>                | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">ActualWidth</a>                 | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">AllowDrop</a>                   | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesCaptured</a>       | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesCapturedWithin</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesDirectlyOver</a>   | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">AreAnyTouchesOver</a>           | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">Background</a>                  | (Inherited from System.Windows.Controls.Control)                  |
|    | <a href="#">BindingGroup</a>                | (Inherited from System.Windows.FrameworkElement)                  |
|  | <a href="#">BitmapEffect</a>                | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">BitmapEffectInput</a>           | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">BorderBrush</a>                 | (Inherited from System.Windows.Controls.Control)                  |
|  | <a href="#">BorderThickness</a>             | (Inherited from System.Windows.Controls.Control)                  |
|  | <a href="#">CacheMode</a>                   | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">ClickMode</a>                   | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |
|  | <a href="#">Clip</a>                        | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">ClipToBounds</a>                | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">Command</a>                     | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |

|   |   |  |
|---|---|--|
|    | <a href="#">CommandBindings</a>         | (Inherited from System.Windows.UIElement)                      |
|    | <a href="#">CommandParameter</a>        | (Inherited from System.Windows.Controls.Primitives.ButtonBase) |
|    | <a href="#">CommandTarget</a>           | (Inherited from System.Windows.Controls.Primitives.ButtonBase) |
|    | <a href="#">Content</a>                 | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentStringFormat</a>     | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentTemplate</a>         | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContentTemplateSelector</a> | (Inherited from System.Windows.Controls.ContentControl)        |
|    | <a href="#">ContextMenu</a>             | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">Cursor</a>                  | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">DataContext</a>             | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">DependencyObjectType</a>    | (Inherited from System.Windows.DependencyObject)               |
|  | <a href="#">DesiredSize</a>             | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">Dispatcher</a>              | (Inherited from System.Windows.Threading.DispatcherObject)     |
|  | <a href="#">Effect</a>                  | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">FlowDirection</a>           | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">Focusable</a>               | (Inherited from System.Windows.UIElement)                      |
|  | <a href="#">FocusVisualStyle</a>        | (Inherited from System.Windows.FrameworkElement)               |
|  | <a href="#">FontFamily</a>              | (Inherited from System.Windows.Controls.Control)               |







|   |                            |   |
|---|----------------------------|---|
|    | FontSize                   | (Inherited from System.Windows.Controls.Control)  |
|    | FontStretch                | (Inherited from System.Windows.Controls.Control)  |
|    | FontStyle                  | (Inherited from System.Windows.Controls.Control)  |
|    | FontWeight                 | (Inherited from System.Windows.Controls.Control)  |
|    | ForceCursor                | (Inherited from System.Windows.FrameworkElement)  |
|    | Foreground                 | (Inherited from System.Windows.Controls.Control)  |
|    | GroupName                  | Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive. |
|    | HasAnimatedProperties      | (Inherited from System.Windows.UIElement)   |
|    | HasContent                 | (Inherited from System.Windows.Controls.ContentControl)   |
|  | Height                     | (Inherited from System.Windows.FrameworkElement)  |
|  | HorizontalAlignment        | (Inherited from System.Windows.FrameworkElement)  |
|  | HorizontalContentAlignment | (Inherited from System.Windows.Controls.Control)  |
|  | InputBindings              | (Inherited from System.Windows.UIElement)   |
|  | InputScope                 | (Inherited from System.Windows.FrameworkElement)  |
|  | IsArrangeValid             | (Inherited from System.Windows.UIElement)   |
|  | IsChecked                  | (Inherited from System.Windows.Controls.Primitives.ToggleButton)                                  |
|  | IsEnabled                  | (Inherited from System.Windows.UIElement)   |
|  | IsFocused                  | (Inherited from System.Windows.UIElement)   |

|   |                                       |   |
|---|---------------------------------------|---|
|    | <a href="#">IsHitTestVisible</a>      | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsInitialized</a>         | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">IsInputMethodEnabled</a>  | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsKeyboardFocused</a>     | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsKeyboardFocusWithin</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsLoaded</a>              | (Inherited from System.Windows.FrameworkElement)                  |
|    | <a href="#">IsManipulationEnabled</a> | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsMeasureValid</a>        | (Inherited from System.Windows.UIElement)                         |
|    | <a href="#">IsMouseCaptured</a>       | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseCaptureWithin</a>  | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseDirectlyOver</a>   | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsMouseOver</a>           | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsPressed</a>             | (Inherited from<br>System.Windows.Controls.Primitives.ButtonBase) |
|  | <a href="#">IsSealed</a>              | (Inherited from System.Windows.DependencyObject)                  |
|  | <a href="#">IsStylusCaptured</a>      | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusCaptureWithin</a> | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusDirectlyOver</a>  | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsStylusOver</a>          | (Inherited from System.Windows.UIElement)                         |
|  | <a href="#">IsTabStop</a>             | (Inherited from System.Windows.Controls.Control)                  |

|   |                       |  |
|---|-----------------------|--|
|    | IsThreeState          | (Inherited from<br>System.Windows.Controls.Primitives.ToggleButton)  |
|    | IsVisible             | (Inherited from System.Windows.UIElement)  |
|    | LabelText             | Gets or sets the label title of control.   |
|    | Language              | (Inherited from System.Windows.FrameworkElement)   |
|    | LargeImageSource      | Gets or sets the large image source of the control.  |
|    | LayoutTransform       | (Inherited from System.Windows.FrameworkElement)   |
|    | Margin                | (Inherited from System.Windows.FrameworkElement)   |
|    | MaxHeight             | (Inherited from System.Windows.FrameworkElement)   |
|  | MaxWidth              | (Inherited from System.Windows.FrameworkElement)   |
|  | MinHeight             | (Inherited from System.Windows.FrameworkElement)   |
|  | MinWidth              | (Inherited from System.Windows.FrameworkElement)   |
|  | MouseOverBrush        | Gets or sets the <b>System.Windows.Media.Brush</b> used to highlight the control when it has the mouse over. |
|  | Name                  | (Inherited from System.Windows.FrameworkElement)   |
|  | Opacity               | (Inherited from System.Windows.UIElement)  |
|  | OpacityMask           | (Inherited from System.Windows.UIElement)  |
|  | OverridesDefaultStyle | (Inherited from System.Windows.FrameworkElement)   |
|  | Padding               | (Inherited from System.Windows.Controls.Control)   |
|  | Parent                | (Inherited from System.Windows.FrameworkElement)   |

|   |                       |   |
|---|-----------------------|---|
|    | PersistId             | (Inherited from System.Windows.UIElement)   |
|    | PressedBrush          | Gets or sets the <b>System.Windows.Media.Brush</b> used to paint a button when it is pressed. |
|    | RenderSize            | (Inherited from System.Windows.UIElement)   |
|    | RenderTransform       | (Inherited from System.Windows.UIElement)   |
|    | RenderTransformOrigin | (Inherited from System.Windows.UIElement)   |
|    | Resources             | (Inherited from System.Windows.FrameworkElement)  |
|    | SmallImageSource      | Gets or sets the small image source of the control.   |
|    | SnapsToDevicePixels   | (Inherited from System.Windows.UIElement)   |
|  | Style                 | (Inherited from System.Windows.FrameworkElement)  |
|  | TabIndex              | (Inherited from System.Windows.Controls.Control)  |
|  | Tag                   | (Inherited from System.Windows.FrameworkElement)  |
|  | Template              | (Inherited from System.Windows.Controls.Control)  |
|  | TemplatedParent       | (Inherited from System.Windows.FrameworkElement)  |
|  | ToolTip               | (Inherited from System.Windows.FrameworkElement)  |
|  | TouchesCaptured       | (Inherited from System.Windows.UIElement)   |
|  | TouchesCapturedWithin | (Inherited from System.Windows.UIElement)   |
|  | TouchesDirectlyOver   | (Inherited from System.Windows.UIElement)   |
|  | TouchesOver           | (Inherited from System.Windows.UIElement)   |
|  | Triggers              | (Inherited from System.Windows.FrameworkElement)  |



|   |  |  |
|---|--|--|
|  | <a href="#">Uid</a>                      | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">UseLayoutRounding</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalAlignment</a>        | (Inherited from System.Windows.FrameworkElement) |
|  | <a href="#">VerticalContentAlignment</a> | (Inherited from System.Windows.Controls.Control) |
|  | <a href="#">Visibility</a>               | (Inherited from System.Windows.UIElement)        |
|  | <a href="#">Width</a>                    | (Inherited from System.Windows.FrameworkElement) |

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1.WPF.Toolbar Namespace](#)

### GroupName Property

Gets or sets the name that specifies which C1ToolBarToggleButton controls are mutually exclusive.

## Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <b>Public Property</b> GroupName <b>As</b> System.String           |  |
| C#   |  |
| <b>public</b> System.string GroupName { <b>get</b> ; <b>set</b> ;} |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

**LabelTitle Property**  
Gets or sets the label title of control.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <b>Public Property</b> LabelTitle <b>As</b> System.String           |  |
| C#  |  |
| <b>public</b> System.string LabelTitle { <b>get</b> ; <b>set</b> ;} |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

**LargeImageSource Property**  
Gets or sets the large image source of the control.

## Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <b>Public Property</b> LargeImageSource <b>As</b> System.Windows.Media.ImageSource           |  |
| C#   |  |
| <b>public</b> System.Windows.Media.ImageSource LargeImageSource { <b>get</b> ; <b>set</b> ;} |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarToggleButton Class](#)
- [C1ToolBarToggleButton Members](#)

## MouseOverBrush Property

Gets or sets the **System.Windows.Media.Brush** used to highlight the control when it has the mouse over.

# Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <code>Public Property MouseOverBrush As System.Windows.Media.Brush</code> |  |
| C#  |  |
| <code>public System.Windows.Media.Brush MouseOverBrush {get; set;}</code> |  |

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [C1ToolBarToggleButton Class](#)
- [C1ToolBarToggleButton Members](#)

## PressedBrush Property

Gets or sets the **System.Windows.Media.Brush** used to paint a button when it is pressed.

# Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <code>Public Property PressedBrush As System.Windows.Media.Brush</code> |  |
| C#  |  |
| <code>public System.Windows.Media.Brush PressedBrush {get; set;}</code> |  |

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

**SmallImageSource Property**  
Gets or sets the small image source of the control.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <code>Public Property SmallImageSource As System.Windows.Media.ImageSource</code> |  |
| C#  |  |
| <code>public System.Windows.Media.ImageSource SmallImageSource {get; set;}</code> |  |

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

### Fields

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" -->

For a list of all members of this type, see [C1ToolBarToggleButton members](#).

## Public Fields

|  | Name                                     | Description   |
|--|--|---|
|  <b>S</b> | <a href="#">GroupNameProperty</a>        | Identifies the <a href="#">GroupName</a> dependency property.   |
|  <b>S</b> | <a href="#">LabelTitleProperty</a>       | Using a <a href="#">DependencyProperty</a> as the backing store for <a href="#">LabelTitle</a> . This enables animation, styling, binding, etc...       |
|  <b>S</b> | <a href="#">LargeImageSourceProperty</a> | Using a <a href="#">DependencyProperty</a> as the backing store for <a href="#">LargeImageSource</a> . This enables animation, styling, binding, etc... |
|  <b>S</b> | <a href="#">MouseOverBrushProperty</a>   | Identifies the <a href="#">MouseOverBrush</a> dependency property.  |
|  <b>S</b> | <a href="#">PressedBrushProperty</a>     | Identifies the <a href="#">PressedBrush</a> dependency property.  |
|  <b>S</b> | <a href="#">SmallImageSourceProperty</a> | Using a <a href="#">DependencyProperty</a> as the backing store for <a href="#">SmallImageSource</a> . This enables animation, styling, binding, etc... |

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## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1.WPF.Toolbar Namespace](#)

### GroupNameProperty Field

Identifies the [GroupName](#) dependency property.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <b>Public Shared ReadOnly</b> <a href="#">GroupNameProperty</a> <b>As</b> <a href="#">System.Windows.DependencyProperty</a> |  |
| C#  |  |
| <b>public static readonly</b> <a href="#">System.Windows.DependencyProperty</a> <a href="#">GroupNameProperty</a>           |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

### LabelTextProperty Field

Using a DependencyProperty as the backing store for LabelTitle. This enables animation, styling, binding, etc...

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <pre>Public Shared ReadOnly LabelTitleProperty As<br/>System.Windows.DependencyProperty</pre> |  |
| C#  |  |
| <pre>public static readonly System.Windows.DependencyProperty LabelTitleProperty</pre>        |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

### LargeImageSourceProperty Field

Using a DependencyProperty as the backing store for LargeImageSource. This enables animation, styling, binding, etc...

## Syntax

|                            |  |
|----------------------------|--|
| Visual Basic (Declaration) |  |
|----------------------------|--|

|   |
|---|
| <code>Public Shared ReadOnly LargeImageSourceProperty As<br/>System.Windows.DependencyProperty</code> |
|---|

|    |
|----|
| C# |
|----|

|  |
|--|
| <code>public static readonly System.Windows.DependencyProperty<br/>LargeImageSourceProperty</code> |
|--|

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)

[C1ToolBarToggleButton Members](#)

### MouseOverBrushProperty Field

Identifies the [MouseOverBrush](#) dependency property.

## Syntax

|                            |
|----------------------------|
| Visual Basic (Declaration) |
|----------------------------|

|   |
|---|
| <code>Public Shared ReadOnly MouseOverBrushProperty As<br/>System.Windows.DependencyProperty</code> |
|---|

|    |
|----|
| C# |
|----|

|  |
|--|
| <code>public static readonly System.Windows.DependencyProperty<br/>MouseOverBrushProperty</code> |
|--|

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

### PressedBrushProperty Field

Identifies the [PressedBrush](#) dependency property.

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <pre>Public Shared ReadOnly PressedBrushProperty As<br/>System.Windows.DependencyProperty</pre> |  |
| C#  |  |
| <pre>public static readonly System.Windows.DependencyProperty PressedBrushProperty</pre>        |  |

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

### SmallImageSourceProperty Field

Using a DependencyProperty as the backing store for SmallImageSource. This enables animation, styling, binding, etc...

## Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <pre>Public Shared ReadOnly SmallImageSourceProperty As<br/>System.Windows.DependencyProperty</pre> |  |
| C#  |  |
| <pre>public static readonly System.Windows.DependencyProperty<br/>SmallImageSourceProperty</pre>    |  |

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ToolBarToggleButton Class](#)  
[C1ToolBarToggleButton Members](#)

## Enumerations

### C1ToolBarControlSize

Represents available sizes of control in toolbar.

### Syntax

|  |  |
|--|--|
| Visual Basic (Declaration)   |  |
| <pre>Public Enum C1ToolBarControlSize     Inherits System.Enum</pre> |  |
| C#   |  |
| <pre>public enum C1ToolBarControlSize : System.Enum</pre>            |  |

### Members

| Member        | Description        |
|---------------|--------------------|
| <b>Large</b>  | Large appearance.  |
| <b>Medium</b> | Medium appearance. |
| <b>Small</b>  | Small appearance.  |

### Inheritance Hierarchy

System.Object  
  System.ValueType  
    System.Enum  
      **C1.WPF.Toolbar.C1ToolBarControlSize**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.WPF.Toolbar Namespace](#)

## ToolBarOverflow

ToolBarOverflow enumeration contains available values for overflow handling in toolbar elements.

## Syntax

| Visual Basic (Declaration)                                      |  |
|---|--|
| <pre>Public Enum ToolBarOverflow     Inherits System.Enum</pre> |  |
| C#  |  |
| <pre>public enum ToolBarOverflow : System.Enum</pre>            |  |

## Members

| Member       | Description   |
|--------------|---|
| <b>Menu</b>  | Shows menu.   |
| <b>None</b>  | Overflow is not handled.  |
| <b>Panel</b> | Shows panel with elements which do not fit to the main container. |

## Inheritance Hierarchy

System.Object  
  System.ValueType  
    System.Enum  
      **C1.WPF.Toolbar.ToolBarOverflow**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1.WPF.Toolbar Namespace](#)

SmartAssembly.Attributes Namespace

Overview

[Inheritance Hierarchy](#)

Classes

|  | Class                              | Description |
|--|------------------------------------|-------------|
|  | <a href="#">PoweredByAttribute</a> |             |

See Also

Reference

[C1.WPF.Toolbar.4 Assembly](#)

Classes

PoweredByAttribute

Object Model

PoweredByAttribute

Syntax

|   |  |
|---|--|
| Visual Basic (Declaration)  |  |
| <pre>Public NotInheritable Class PoweredByAttribute     Inherits System.Attribute</pre> |  |
| C#  |  |

```
public sealed class PoweredByAttribute : System.Attribute
```

## Inheritance Hierarchy

System.Object

System.Attribute

**SmartAssembly.Attributes.PoweredByAttribute**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PoweredByAttribute Members](#)

[SmartAssembly.Attributes Namespace](#)

### Overview

## Object Model

PoweredByAttribute

## Syntax

Visual Basic (Declaration)

```
Public NotInheritable Class PoweredByAttribute  
    Inherits System.Attribute
```

C#

```
public sealed class PoweredByAttribute : System.Attribute
```

## Inheritance Hierarchy

System.Object

System.Attribute

**SmartAssembly.Attributes.PoweredByAttribute**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[PoweredByAttribute Members](#)  
[SmartAssembly.Attributes Namespace](#)

## Members

[Properties](#) [Methods](#)


The following tables list the members exposed by [PoweredByAttribute](#).

### Public Constructors

|  | Name   | Description |
|--|--|-------------|
|  | <a href="#">PoweredByAttribute Constructor</a> |             |





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### Public Properties

|   | Name                   | Description                       |
|---|------------------------|-----------------------------------|
|  | <a href="#">TypeId</a> | (Inherited from System.Attribute) |

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### Public Methods

|   | Name                               | Description                       |
|---|------------------------------------|-----------------------------------|
|  | <a href="#">Equals</a>             | (Inherited from System.Attribute) |
|  | <a href="#">GetHashCode</a>        | (Inherited from System.Attribute) |
|  | <a href="#">IsDefaultAttribute</a> | (Inherited from System.Attribute) |
|  | <a href="#">Match</a>              | (Inherited from System.Attribute) |

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## See Also

### Reference

[PoweredByAttribute Class](#)

[SmartAssembly.Attributes Namespace](#)

## PoweredByAttribute Constructor

### Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal param1 As System.String _  
)
```

C#

```
public PoweredByAttribute(  
    System.string param1  
)
```

### Parameters

*param1*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PoweredByAttribute Class](#)

[PoweredByAttribute Members](#)