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ComponentOne

# Scheduler for WinForms

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## ComponentOne Scheduler for WinForms Overview

Easily integrate completely customized Microsoft Office style scheduling functionality into your applications with **ComponentOne Scheduler - for WinForms**. Now you can build intuitive, polished-looking scheduling applications with ease using **Scheduler for WinForms'** built-in visual styles, data views, and appointment labels. With additional options like drag-and-drop support, customizable dialog boxes, and easy localization, designing a scheduling application to meet the needs of your end-users has never been easier.

**ComponentOne Scheduler for WinForms** includes two visual controls, [C1Schedule](#) and [C1Calendar](#), and a data component, [C1ScheduleStorage](#). C1Schedule is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments easily. C1Calendar is a calendar control that enables users to select the current date or the date range to display appointment data in the C1Schedule control. And C1ScheduleStorage, created automatically by the C1Schedule control, handles all the behind the scenes data operations.

For a list of the latest features added to **ComponentOne Studio for WinForms**, visit [What's New in Studio for WinForms](#).

### Getting Started

Get started with the following topics:

- [Key Features](#)
- [Quick Start](#)
- [Components](#)
- [Samples](#)

## Help with ComponentOne Studio for WinForms

### Getting Started

For information on installing **ComponentOne Studio for WinForms**, licensing, technical support, namespaces and creating a project with the control, please visit [Getting Started with Studio for WinForms](#).

### What's New

For a list of the latest features added to **ComponentOne Studio for WinForms**, visit [What's New in Studio for WinForms](#).

### Key Features

**ComponentOne Scheduler for WinForms** incorporates several key features, including the following:

- **Standard Data Binding or Built-in Data Source**

**Scheduler for WinForms** gives you the option of using standard ADO.NET data binding or using a built-in DataSource. Using the **Data Source settings**, which work with the [C1ScheduleStorage](#) component, you can attach a DataSource and map to each column in the table to save and load appointments, categories, contacts, labels, resources, and the status of appointments.

If you want to use a built-in DataSource, you can save or load data in any supported format (binary, XML, or iCal) when it is appropriate for your application. You can do it using the C1ScheduleStorage [Export](#) and [Import](#) methods. End-users can import and export data at any time by using the **Import/Export** items from the context menu of the [C1Schedule](#) control.

For additional information on binding C1Schedule to a data source or using a built-in data source, see [Binding to a Data Source](#) or [Importing and Exporting Data](#).

- **Appointments**

Users can easily add new and edit existing appointments within a C1Schedule. Appointments can occur one-time or recur over a set amount of time, and reminders can be set so no appointment is missed. Additionally, C1Schedule provides twelve built-in labels and four availability options to help users manage each appointment, as well as the ability to create custom labels. Appointments can be organized within categories, and resources and contacts for each appointment can be specified. For more information on appointments, see [Appointments](#).

- **Built-in Data Views**

The [C1Schedule](#) control includes five data built-in data views, allowing you to offer a variety of ways for users to view their schedules. Having built-in data views simplifies development time by allowing you to set the view using one property, [ViewType](#), rather than having to use multiple controls to show each different view. The data views include the following:

View	Description
<a href="#">DayView</a>	Displays a detailed view showing appointments for a particular day.

View	Description
<a href="#">MonthView</a>	Displays appointments for one or more months.
<a href="#">TimeLineView</a>	Displays appointments in a horizontal time line.
<a href="#">WeekView</a>	Displays appointments for specified work days.
<a href="#">WorkWeekView</a>	Displays appointments for any given weekly period. The default is Monday through Friday.

For more information on each of the data views, see [Data Views](#).

- **Visual Styles**

**Scheduler for WinForms** includes twelve built-in Visual Styles, as well as the capability to create customized Visual Styles at design time and save them to an XML file:

Visual Style	Description
<a href="#">Aero</a>	Uses a light yellow palette.
<a href="#">Office 2007 Black</a>	Mimics the Microsoft Office 2007 Black theme.
<a href="#">Office 2007</a>	Mimics the Microsoft

Visual Style	Description
<a href="#">Blue</a>	Office 2007 Blue theme.
<a href="#">Office 2007 Silver</a>	Mimics the Microsoft Office 2007 Silver theme.
<a href="#">Royale</a>	Mimics the Microsoft Windows Media Center Royale theme.
<a href="#">System</a>	Uses the current desktop settings.
<a href="#">Windows XP Blue</a>	Mimics the Microsoft Windows XP Blue theme.
<a href="#">Windows XP Olive</a>	Mimics the Microsoft Windows XP Olive Green theme.
<a href="#">Windows XP Silver</a>	Mimics the Microsoft Window XP Silver theme.
<a href="#">Yahoo</a>	Uses a grey palette.

For more information on the built-in Visual Styles, see [Visual Styles](#).

- **Office 2007 Support**

**Scheduler for WinForms** includes three Office 2007-style Visual Styles, which by default have the [BubbleLook](#) property set to **True**:

Visual Style	Description
<a href="#">Office 2007 Black</a>	Mimics the Microsoft Office 2007 Black theme.
<a href="#">Office 2007 Blue</a>	Mimics the Microsoft Office 2007 Blue theme.
<a href="#">Office 2007 Silver</a>	Mimics the Microsoft Office 2007 Silver theme.

Additionally, [C1Schedule](#) also supports the Week View for Office 2007.

## Scheduler for WinForms Quick Start

In this section you'll learn how to use the basic **ComponentOne Scheduler for WinForms** functionality to create a simple scheduling application. This section is not intended to be a comprehensive tutorial of all features of **Scheduler for WinForms**, but rather provide a quick introduction and highlight some general approaches to using the product.

In the following quick start guide, you'll create a simple scheduling application and customize its appearance, bind your scheduling application to a data source, customize the calendar, and explore some of the run-time functionality **Scheduler for WinForms** provides.

## See Also

[Step 1 of 3: Creating the Scheduling Application](#)

[Step 2 of 3: Binding to a Data Source](#)

[Step 3 of 3: Customizing the Calendar Settings](#)

### Step 1 of 3: Creating the Scheduling Application

In this step you'll create a simple scheduling application using the [C1Calendar](#) and [C1Schedule](#) controls. You'll then customize the appearance of your scheduling application using the incorporated Smart Designers and without adding any code to your project.

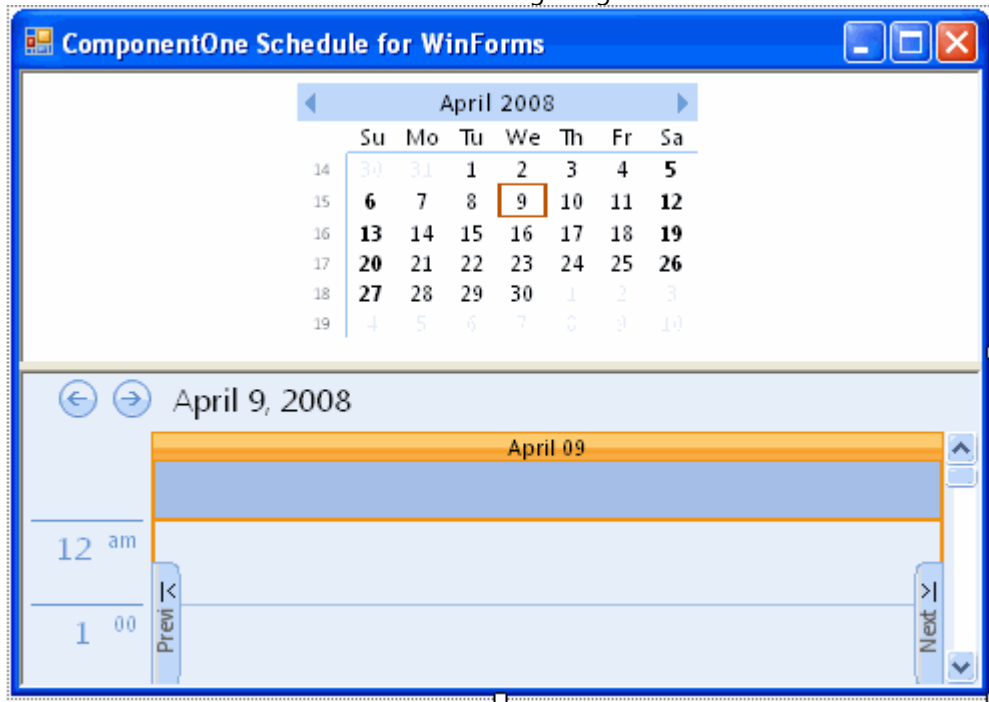
To begin, complete the following steps:

1. Create a new .NET project.
2. Add a **SplitContainer** control to the form and set its **Orientation** property to **Horizontal**.
3. If the **SplitContainer** is not docked on the form, set its **Dock** property to **Fill**.

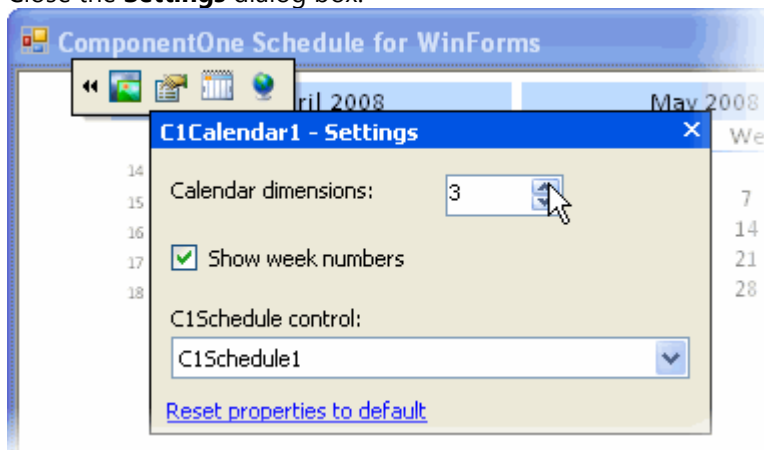



4. Select **Panel1**, the top pane of the **SplitContainer**, and add a **C1Calendar** control to the form within the pane.
5. Set **C1Calendar1**'s **Dock** property to **Fill**.
6. Select **Panel2**, the bottom pane of the **SplitContainer**, and add a **C1Schedule** control to the form within the pane.
7. Set **C1Schedule1**'s **Dock** property to **Fill**.

Your form should look similar to the following image:

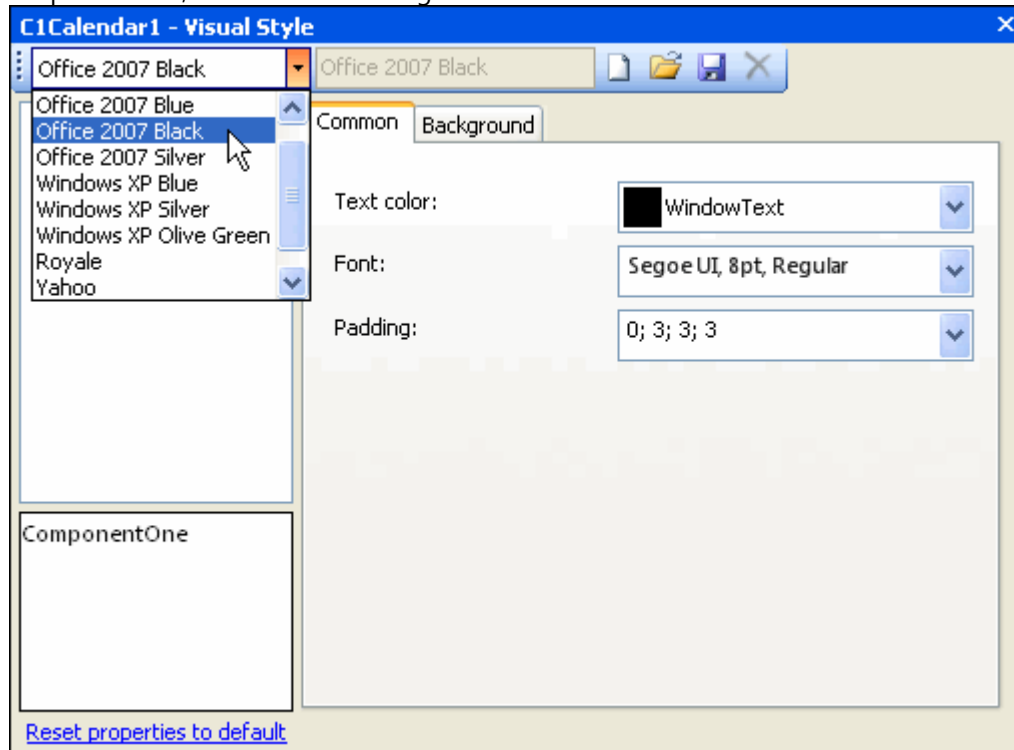


8. Open the **C1Calendar Smart Designer** located near the top left of the **C1Calendar** control to set some of the **C1Calendar** settings. For more information on the **C1Calendar Smart Designer**, see [C1Calendar Smart Designer](#).
9. Click the **Settings** button on the **C1Calendar Smart Designer** to open the **Settings** dialog box and then complete the following:
  - o Select **C1Schedule1** from the **C1Schedule control** drop-down list to link the **C1Calendar** control to the **C1Schedule** control.
  - o Set the **Calendar dimensions** box to **3**.
  - o Close the **Settings** dialog box.



 **Note:** The [CalendarDimensions](#) property can display only the number of months that it can fit into the available space.

10. Resize the form and the **SplitContainer** to accommodate the new [C1Calendar](#) dimensions.
11. Click the **Visual Style** button on the **C1Calendar Smart Designer** to open the **Visual Style** dialog box.
12. In the **Visual Style** dialog box, select **Office 2007 Black** from the **Current Visual Style** drop-down list, and close the dialog box.

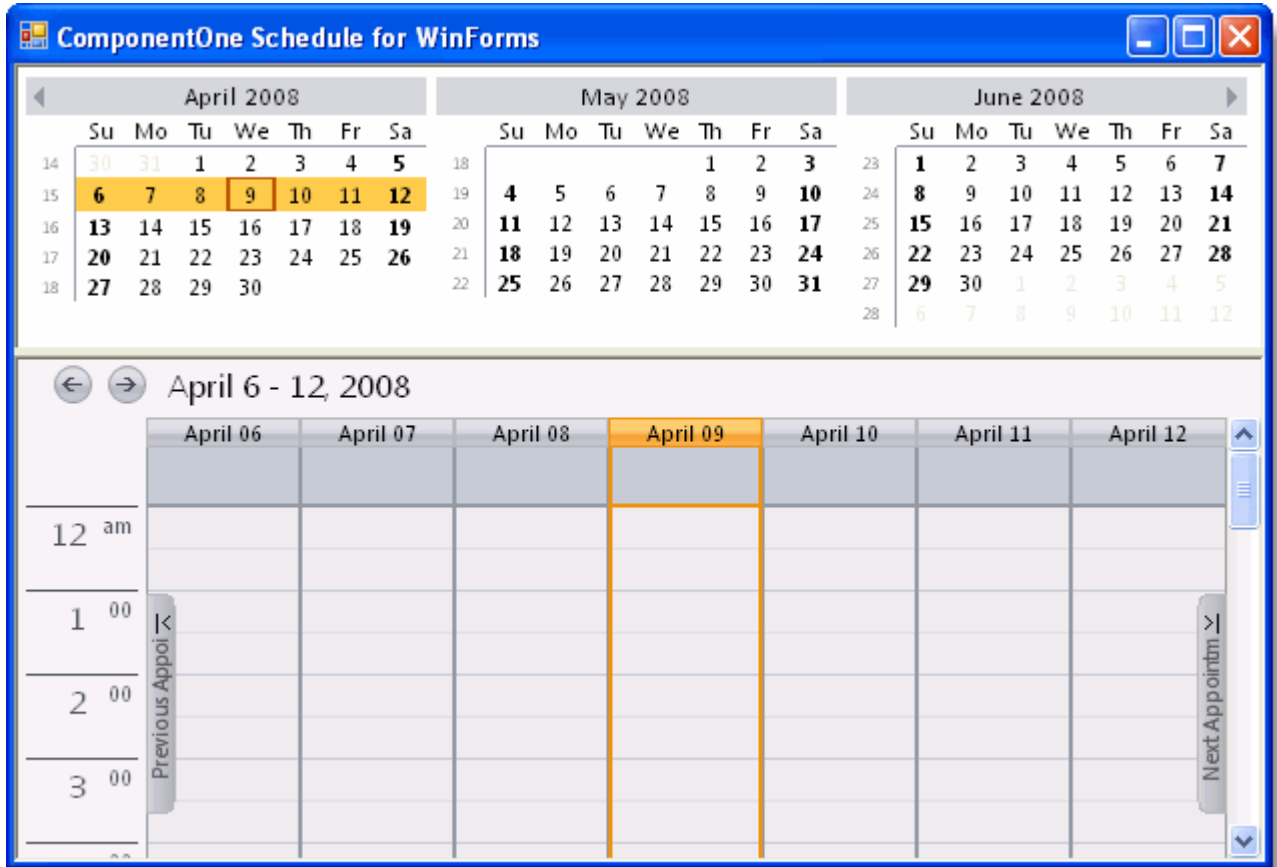


13. Open the **C1Schedule Smart Designer** located near the top left of the C1Schedule control to set some of the C1Schedule settings. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).
14. Click the **Calendar Settings** button and in the **Calendar Settings** dialog box change the year in the **First date** drop-down box to **2005**.
15. Click the **Visual Style** button on the **C1Schedule Smart Designer** to open the **Visual Style** dialog box and complete the following:
  - o Select **Office 2007 Black** from the **Current Visual Style** drop-down list.
  - o Click the **Week View** button
  - o Close the **Visual Style** dialog box.



## Run the program and observe the following:

A simple schedule application in week view with a three-month calendar using a predefined Visual Style will appear.



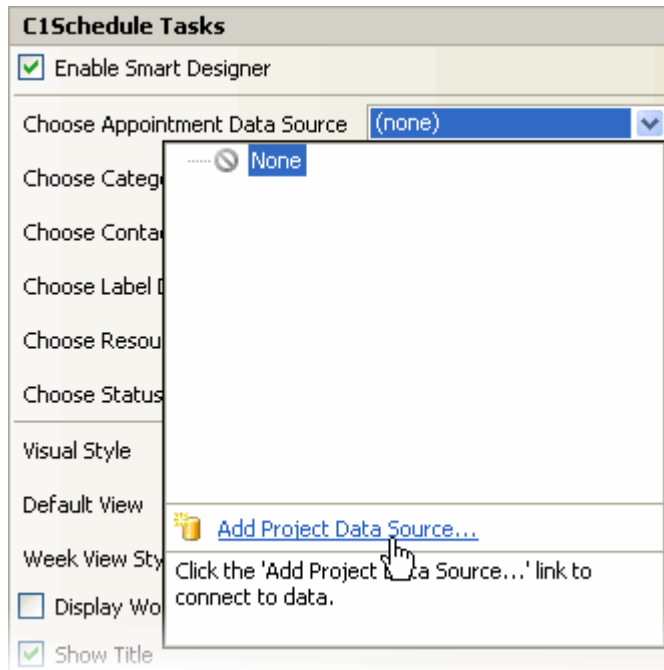
You have successfully created a simple scheduling application without writing a single line of code. In the next step, you'll learn how to bind the [C1Schedule](#) control to a data source.

### Step 2 of 3: Binding to a Data Source

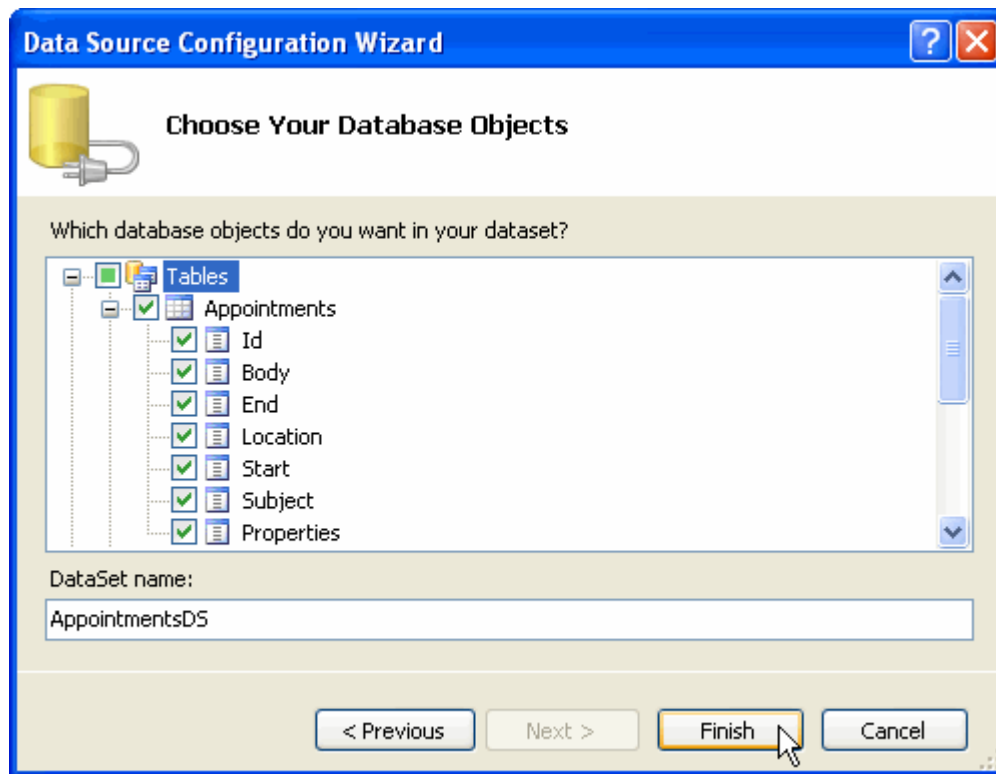
In the last step you created a simple scheduling application. In this step you'll walk through binding a data source to the scheduling application you created in the [Creating the Scheduling Application](#) topic.

To bind the [C1Schedule](#) control to a data source, complete the following steps:

1. Click on the C1Schedule1's smart tag to open the **C1Schedule Tasks** menu. For more information on accessing the **C1Schedule Tasks** menu, see [C1Schedule Tasks Menu](#).
2. In the **C1Schedule Tasks** menu, click the **Choose Appointment Data Source** drop-down arrow and select the **Add Project Data Source** link from the drop-down box.



3. The **Data Source Configuration Wizard** appears. Leave the default setting, **Database**, selected on the **Choose a Data Source Type** page, and click **Next**.
4. Click the **New Connection** button to create a new connection or choose one from the drop-down list. The **Add Connection** dialog box appears.
5. Click **Browse**. In the **Select Microsoft Access Database File** dialog box, browse to the NWind.mdb database included with the **C1ScheduleDemo** sample. Select the **NWind.mdb** file and click **OK**.
6. In the **Add Connection** dialog box, click the **Test Connection** button to make sure that you have successfully connected to the database or server and click **OK** to close the dialog box that appears.
7. Click **OK** to close the **Add Connection** dialog box. The new string appears in the on the **Choose Your Data Connection** page.
8. Click the **Next** button to continue. A dialog box will appear asking if you would like to add the data file to your project and modify the connection string. Since it is not necessary to copy the database to your project, click **No**.
9. Save the connection string in the application configuration file by checking the **Yes, save the connection as** box and leave the default name, **NWindConnectionString**. Click the **Next** button to continue.
10. On the **Choose Your Database Objects** page, select the **Appointments** table and include all of the fields. Enter **AppointmentsDS** in the **DataSet name** box and click **Finish** to exit the wizard.



11. Switch to Code view and notice that a DataSet and connection string are added to your project. Additionally, Visual Studio automatically creates the following code to fill the DataSet:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.AppointmentsTableAdapter.Fill(Me.AppointmentsDS.Appointments)</pre>	

To write code in C#

C#	Copy Code
<pre>this.appointmentsTableAdapter.Fill(this.appointmentsDS.Appointments);</pre>	

12. Add the following code to the **Form\_FormClosing** event to update the database when the form closes:

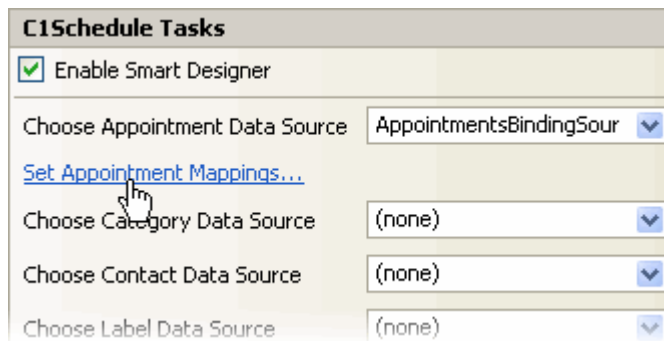
To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.AppointmentsTableAdapter.Update(Me.AppointmentsDS.Appointments)</pre>	

To write code in C#

C#	Copy Code
<pre>this.appointmentsTableAdapter.Update(this.appointmentsDS.Appointments);</pre>	


- Return to Design view; in the **C1Schedule Tasks** menu, a **Set Appointment Mappings** link will appear after the data source is set. Click the **Set Appointment Mappings** link to open the **Appointment Storage Properties** dialog box.



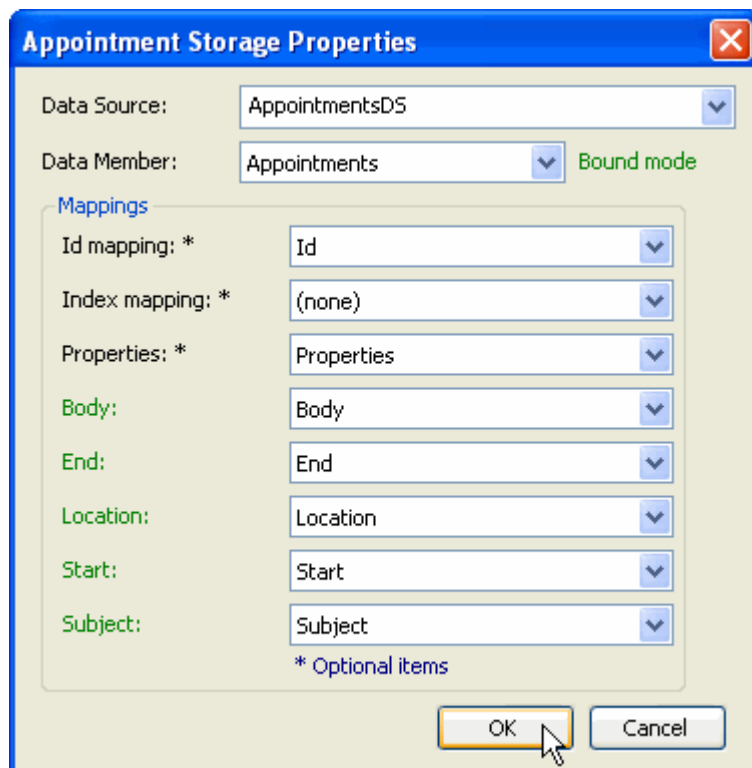
- In the **Appointment Storage Properties** dialog box, click the **Data Source** drop-down arrow and select **AppointmentDS** from the drop-down list.
- Click the **Data Member** drop-down arrow and select **Appointments** from the drop-down list.
- Under **Mappings**, set the following properties:

Mapping	Property
Id mapping	Id
Properties	Properties

Mapping	Property
Body	Body
End	End
Location	Location
Start	Start
Subject	Subject

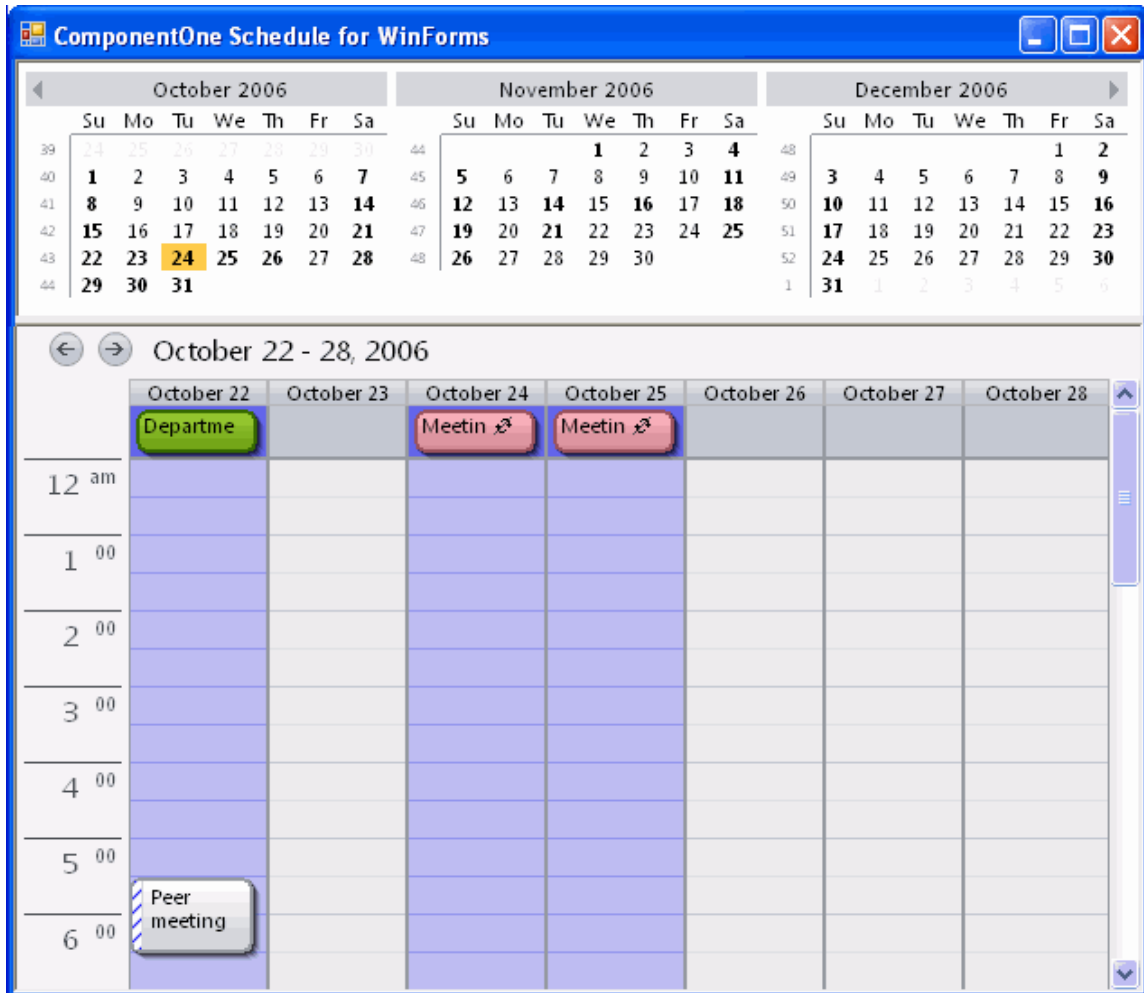
 **Note:** Required properties will change from red to green when they are properly set. To ensure that all mappings are set, there should not be any red properties; otherwise, a run-time error will occur.

18. Click **OK** to close the **Appointment Storage Properties** dialog box.



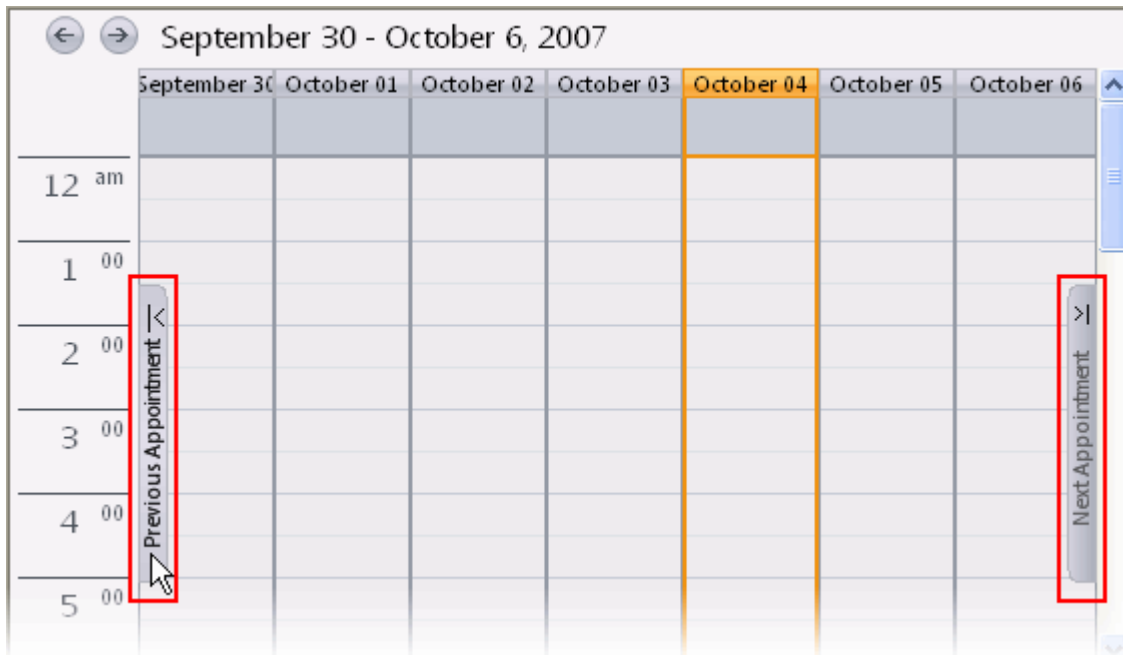
## Run the application and observe the following:

Notice that the data from the **Appointments** table is reflected in both the **C1Calendar** and **C1Schedule** controls.



By default, the Office 2007 Visual Style gives you added navigation options by enabling the navigation panels and the browse buttons. If an appointment is not present in the visible range of dates, a navigation panel appears on the left and right sides of the schedule. Clicking on one of the panels changes the current view to the previous or next date with appointments. If there is not a previous or next appointment, the corresponding panel is disabled. In the image below the **Previous Appointment** panel is enabled and the **Next Appointment** panel is disabled.





You can also use the navigation buttons to navigate through the schedule. The navigation buttons appear on the Title bar of the [C1Schedule](#) control. Clicking on one of the navigation buttons changes the current view to the next or previous range of dates.

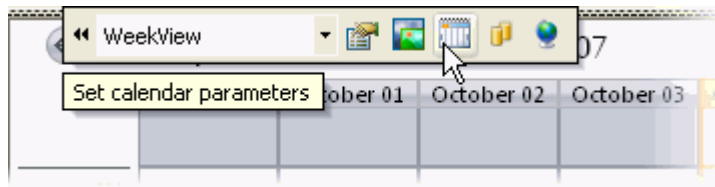


You have successfully bound the scheduling application to a data source. In the next topic, you will learn how to customize calendar settings for a 10-hour day, four-day work week.

### Step 3 of 3: Customizing the Calendar Settings

The following steps will walk you through setting up the calendar for a 10-hour day, four-day work week, including setting the start day time, end day time, the time scale, and week start properties. Complete the following to customize the calendar:

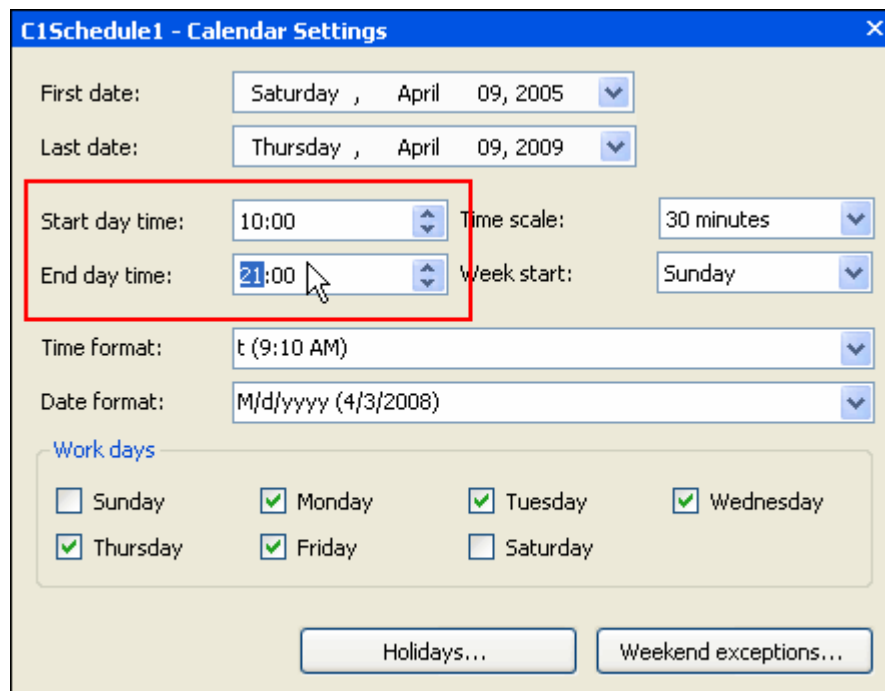
1. On the **C1Schedule Smart Designer**, click the **Calendar Settings** button. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).



2. Set the start and end day times by setting the `StartDayTime` and `EndDayTime` properties in the Smart Designer or in code.

## In the Designer

- In the **Calendar Settings** dialog box, set the Start day time box to **10:00** (AM) and set the End day time box to **21:00** (9:00 PM).



- Don't close the dialog box.

## In Code

- Add the following code to the **Form\_Load** event to set the `StartDayTime` property to **10:00 AM** and the `EndDayTime` property to **21:00** (9:00 PM):

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Schedule1.CalendarInfo.StartDayTime = New TimeSpan(10, 0, 0) Me.C1Schedule1.CalendarInfo.EndDayTime = New TimeSpan(21, 0, 0)</pre>	

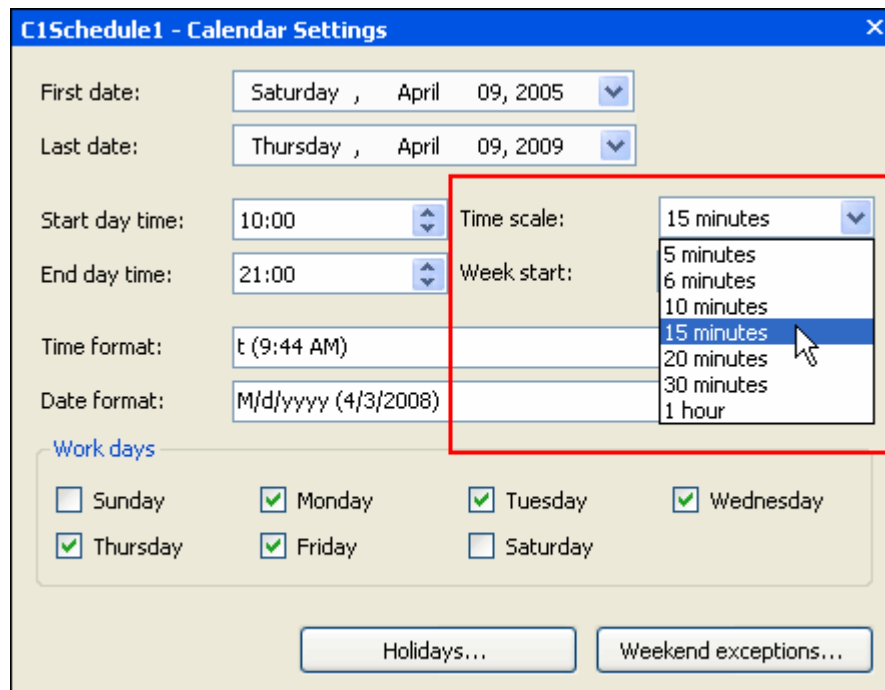
To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.CalendarInfo.StartDayTime = new TimeSpan(10, 0, 0); this.c1Schedule1.CalendarInfo.EndDayTime = new TimeSpan(21, 0, 0);</pre>	

- Set the time scale by setting the TimeScale property in the Smart Designer or in code.

## In the Designer

- In the **Calendar Settings** dialog box, set the **Time scale** drop-down to **15 minutes**.



- Don't close the dialog box.

## In Code

- Add the following code to the **Form\_Load** even to set the [TimeInterval](#) property to **15 minutes** using the [TimeScaleEnum](#) enumeration:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Schedule1.CalendarInfo.TimeInterval = C1.C1Schedule.TimeScaleEnum.FifteenMinutes</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.CalendarInfo.TimeInterval = C1.C1Schedule.TimeScaleEnum.FifteenMinutes;</pre>	

**OR**

- Add the following code to the **Form\_Load** event to set the [TimeScale](#) property to **15 minutes** by assigning a value:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Schedule1.CalendarInfo.TimeScale = New TimeSpan(9000000000)</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.CalendarInfo.TimeScale = new TimeSpan(9000000000);</pre>	



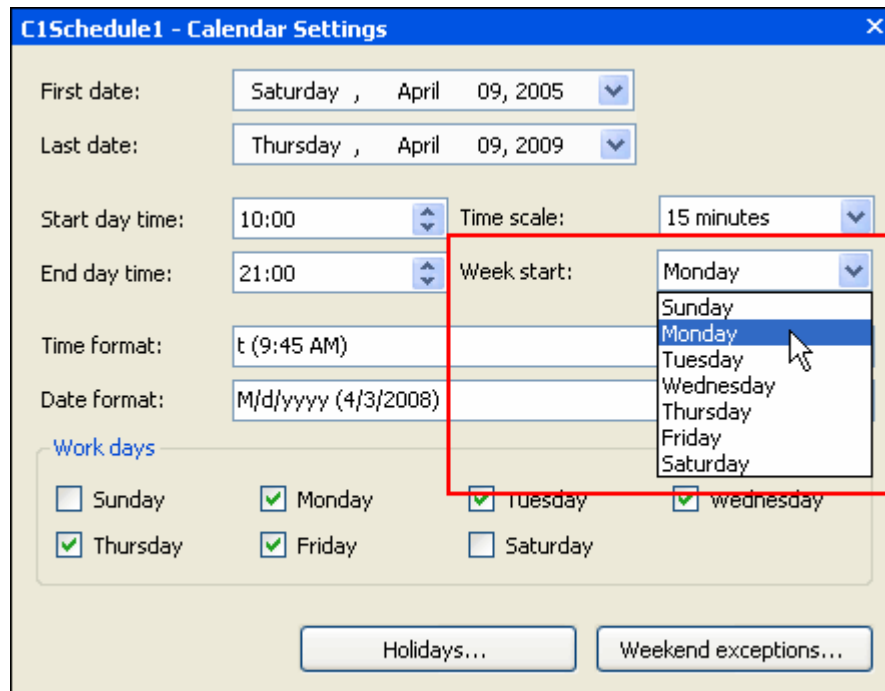
**Note:** The TimeScale property cannot be set to any arbitrary value. When assigning

a value to this property it is automatically calculated so as to be equal to the nearest TimeScaleEnum enumeration value.

- 4. Set the week start day by setting the WeekStart property in the Smart Designer or in code.

## In the Designer

- o In the **Calendar Settings** dialog box, set the **Week start** drop-down to **Monday**.



- o Don't close the dialog box.

## In Code

- o Add the following code to the **Form\_Load** event to set the **WeekStart** property to **Monday**:

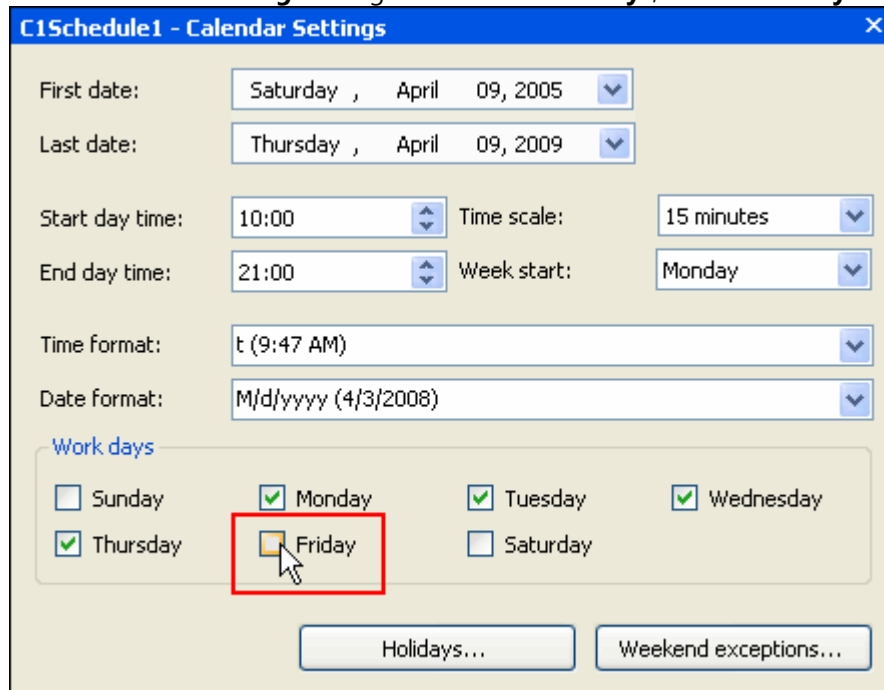
To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Schedule1.CalendarInfo.WeekStart = DayOfWeek.Monday</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.CalendarInfo.WeekStart = DayOfWeek.Monday;</pre>	

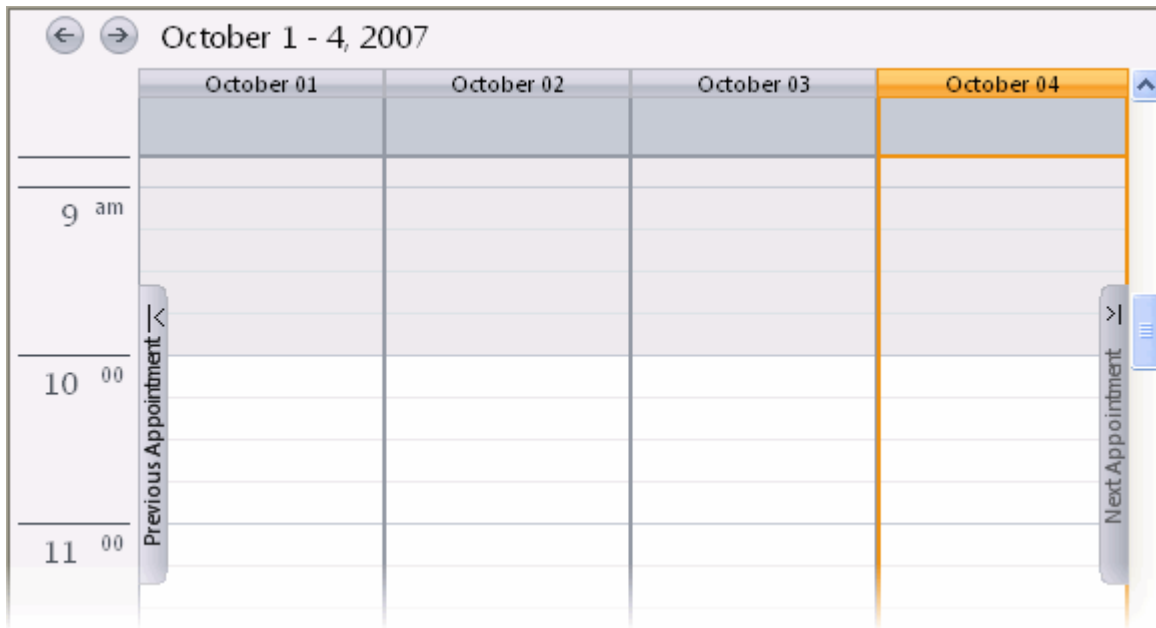
5. Set the work days by setting the [WorkDays](#) property in the Smart Designer:
  - o In the **Calendar Settings** dialog box under **Work days**, uncheck **Friday**.



6. Close the **Calendar Settings** dialog box.

## Run the application and observe the following:

The scheduling application displays a 4-day work week when in the Work Week view.



Congratulations! You have successfully set the calendar settings for a 10-hour day, four-day work week. This concludes the Quick Start.

## Scheduler for WinForms Top Tips

The following tips were compiled from frequently asked user questions posted in the **ComponentOne Scheduler for WinForms** [online forum](#).

### Tip 1: Disable Updating C1Schedule while Filling the Underlying Data Source

When you bind the [C1Schedule](#) control to a data source, every change in the underlying data source forces the C1Schedule control to update. This could affect performance, especially when loading a large amount of data. To disable updating, you can call the [BeginUpdate](#) method before data operations and call the [EndUpdate](#) when the operations are complete. For example:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>' Disable updating Me.C1Schedule1.BeginUpdate() ' Fill datasets with data Me.ProductsTableAdapter.Fill(Me.NwindDataSet1.Products)</pre>	

```
Me.EmployeesTableAdapter.Fill(NwindDataSet.Employees)
Me.AppointmentsTableAdapter.Fill(NwindDataSet.Appointments)
' Enable updating
Me.C1Schedule1.EndUpdate()
```

To write code in C#

C#	Copy Code
<pre>// Disable updating this.c1Schedule1.BeginUpdate(); // Fill datasets with data this.productsTableAdapter.Fill(this.nwindDataSet1.Products); this.employeesTableAdapter.Fill(nwindDataSet.Employees); this.appointmentsTableAdapter.Fill(nwindDataSet.Appointments); // Enable updating this.c1Schedule1.EndUpdate();</pre>	

## Tip 2: Use the CustomData and Tag Properties to Keep Additional Information

If needed, you can store additional appointment information in the [C1Schedule](#) control. The [Appointment](#) class has two properties which can be used to keep custom information:

- The [Tag](#) property can be used at run time for storing any information. This property value is not used for appointment serialization, so, for example, it won't be saved at export or via [AppointmentStorage](#) binding.
- The [CustomData](#) property is serialized with other appointment properties. It isn't used by the C1Schedule control; you can use it to keep your data associated with appointment. This property is serialized into an XML format and it is saved into underlying data source if mapping for Appointment properties is set. It is not retained when exporting to or importing from iCal format files.

## Tip 3: Extracting All Appointments for Particular Period of Time

To get all Appointment objects for particular time period, use appropriate overload of [GetOccurrences](#) method. This method returns all events in the specified period, including recurring events occurrences. For example:



To write code in Visual Basic

Visual Basic	Copy Code
<pre>Dim todayAppointments As AppointmentList = C1Schedule1.DataStorage.AppointmentStorage.Appointments.GetOccurrences(DateTime. Today, DateTime.Today.AddDays(1))</pre>	

To write code in C#

C#	Copy Code
<pre>AppointmentList todayAppointments = c1Schedule1.DataStorage.AppointmentStorage.Appointments.GetOccurrences(DateTime. Today, DateTime.Today.AddDays(1));</pre>	

## Tip 4: Customize Appointment Appearance

You can change appointment appearance in the [BeforeAppointmentFormat](#) event's event handler. The [Text](#) property accepts HTML to customize the display in the control. Or example, you can use the following code to insert a custom image:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>e.Text = "&lt;div&gt;&lt;img src=res://myIcon.gif/&gt;&lt;/div&gt;"</pre>	

To write code in C#

C#	Copy Code
<pre>e.Text = "&lt;div&gt;&lt;img src=res://myIcon.gif/&gt;&lt;/div&gt;";</pre>	

In the above code the myIcon.gif image will be extracted from your application resources and inserted into appointment. You can change other [BeforeAppointmentFormatEventArgs](#) properties as well. Note that this information won't be saved to underlying datasource, you should handle appointment information and apply formatting from your code at run time. For example:

### To write code in Visual Basic

Visual Basic	Copy Code
<pre>Private Sub c1Schedule1_BeforeAppointmentFormat(sender As Object, e As BeforeAppointmentFormatEventArgs)     If e.Appointment.ReminderSet Then         e.Icons = e.Icons Or AppointmentIcons.Reminder     End If     If Not [String].IsNullOrEmpty(e.Text) AndAlso e.Appointment.Importance = ImportanceEnum.High Then         e.Text = "&lt;div style=""color:red""&gt;&lt;b&gt;" + e.Text + "&lt;/b&gt;&lt;/div&gt;"     End If     If [String].IsNullOrEmpty(e.Text) AndAlso Not [String].IsNullOrEmpty(e.Appointment.Body) Then         e.Text = "&lt;a href=more&gt;More info...&lt;/a&gt;"     Else         e.Text = "&lt;div&gt;&lt;img src=res://myIcon.gif/&gt;&lt;/div&gt;"     End If End Sub</pre>	

### To write code in C#

C#	Copy Code
<pre>private void c1Schedule1_BeforeAppointmentFormat(object sender, BeforeAppointmentFormatEventArgs e) {     if (e.Appointment.ReminderSet)     {         e.Icons  = AppointmentIcons.Reminder;     }     if (!String.IsNullOrEmpty(e.Text) &amp;&amp; e.Appointment.Importance == ImportanceEnum.High)     {         e.Text = "&lt;div style=\"color:red\"&gt;&lt;b&gt;" + e.Text + "&lt;/b&gt;&lt;/div&gt;";     } }</pre>	

```

if (String.IsNullOrEmpty(e.Text) &&
    !String.IsNullOrEmpty(e.Appointment.Body))
{
    e.Text = "<a href=more>More info...</a>";
}
else
{
    e.Text = "<div><img src=res://myIcon.gif/></div>";
}
}

```

## Tip 5: Customize Appointment ToolTips

Appointment ToolTips can include HTML markup, allowing you to customize ToolTips easily. You can change a Tooltip in the [BeforeAppointmentTooltipShow](#) event's event handler. For example:

To write code in Visual Basic

Visual Basic	Copy Code
<pre> Private Sub C1Schedule1_BeforeAppointmentTooltipShow(sender As Object, e As BeforeAppointmentTooltipShowEventArgs)     e.Text = "&lt;img src='res://c1icon_bottom3.gif'" + "&lt;br/&gt;" + e.Appointment.Start.ToShortTimeString() + " &lt;b&gt;" + e.Appointment.Subject + "&lt;/b&gt;&lt;br/&gt;" + e.Appointment.Body End Sub </pre>	

To write code in C#

C#	Copy Code
<pre> private void c1Schedule1_BeforeAppointmentTooltipShow(object sender, BeforeAppointmentTooltipShowEventArgs e) {     e.Text = "&lt;img src='res://c1icon_bottom3.gif'" + "&lt;br/&gt;" + e.Appointment.Start.ToShortTimeString() + " &lt;b&gt;" + e.Appointment.Subject + "&lt;/b&gt;&lt;br/&gt;" + e.Appointment.Body; } </pre>	

## Scheduler for WinForms Components

# Scheduler for WinForms Components

**ComponentOne Scheduler for WinForms** consists of the following controls and components, which provide all of the functionality for a scheduling application:

## The C1Schedule Control

The [C1Schedule](#) control is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments by loading all of the appointment data either from a bound [DataSource](#) or the built-in [DataSource](#), which saves and loads data from binary, XML, or iCal file formats. By default, the C1Schedule control will display the appointment data in the [DayView](#), and the current day is the first date displayed.

## The C1Calendar Control

The [C1Calendar](#) control is a fully functional Outlook-style calendar that enables end-users to select the current date or the set of dates to change the [ViewType](#) property of the C1Schedule control while displaying appointment data in the C1Schedule control. Depending on the amount of space available, the C1Calendar control can display one or more months at a time. A functional scheduling application can be created without using the C1Calendar control, but the C1Calendar provides visual navigational capabilities.

## The C1ScheduleStorage Component

The [C1ScheduleStorage](#) component handles all data operations for the C1Schedule control and contains specific data storages for appointments, resources, contacts, labels and statuses, which are used for binding different collections to the data. The C1ScheduleStorage component also handles data importing and exporting to other scheduling formats such as binary, iCal, and XML.

## See Also

[C1Schedule Control](#)

[C1Calendar Control](#)

[C1ScheduleStorage Component](#)

## C1Schedule Control

The [C1Schedule](#) control is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments. By default, the [ViewType](#) is set to [DayView](#), and the current day is the first date displayed. For more information on additional data views available, see the [Data Views](#) topic. The following image shows appointments in day view in the C1Schedule control:



The C1Schedule control loads all of the appointment data through the [C1ScheduleStorage](#) component, which links data to the C1Schedule control through separate data storages, one for each of the following: appointments, resources, contacts, categories, labels, and statuses. No code is needed to set up the data storages. If you want to use a built-in DataSource, you can save or load data in any supported format (binary, XML, or iCal) when it is appropriate for your application using the C1ScheduleStorage [Export](#) and [Import](#) methods.

You may also choose to bind C1Schedule to a DataSource by mapping the DataSource tables to the mapping properties in C1Schedule, either through the **Data Source settings** dialog box in the [C1Schedule Smart Designer](#) or through the [C1Schedule Tasks Menu](#).

At run time, the **Appointment** dialog box is used to schedule new appointments, as well edit and delete appointments. You can also specify any resources, categories, and contacts for an appointment, and determine whether the appointment is private. For more information on appointments see, [Appointments](#) and [Working with Appointments](#).

## C1Calendar Control

The [C1Calendar](#) control is a fully functional Outlook-style calendar that enables end-users to select the current date or the set of dates to display appointment data in the C1Schedule control. By default, the [CalendarDimensions](#) property is set to one and only 1 month is displayed in the control:

March 2013							
	Mo	Tu	We	Th	Fr	Sa	Su
9	25	26	27	28	1	2	3
10	4	5	6	7	8	9	10
11	11	12	13	14	15	16	17
12	18	19	20	21	22	23	24
13	25	26	27	28	29	30	31

Depending on the amount of space available, the C1Calendar control can display one or more months at a time. The number of months available for display is determined by the [CalendarDimensions](#) property, which determines the maximum number of months to display in the C1Calendar control, but will only display as many months as will fit into the available space. The following image displays three months at once:

April 2008							May 2008							June 2008						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
30	31	1	2	3	4	5					1	2	3	1	2	3	4	5	6	7
6	7	8	9	10	11	12	4	5	6	7	8	9	10	8	9	10	11	12	13	14
13	14	15	16	17	18	19	11	12	13	14	15	16	17	15	16	17	18	19	20	21
20	21	22	23	24	25	26	18	19	20	21	22	23	24	22	23	24	25	26	27	28
27	28	29	30				25	26	27	28	29	30	31	29	30	1	2	3	4	5
															6	7	8	9	10	11

By selecting different ranges in the C1Calendar control at run time, you can change the [ViewType](#) property of the [C1Schedule](#) control. For more information on the different ranges and available data views, see the [C1Calendar Interactivity](#) and [Data Views](#) topics.

A functional scheduling application can be created without using the C1Calendar control, but the C1Calendar provides visual navigational capabilities.

## C1ScheduleStorage Component

The [C1ScheduleStorage](#) component handles all of the data operations for the [C1Schedule](#) control. Users do not have to create the C1ScheduleStorage component from the code, as it is automatically created by the C1Schedule control.

## Data Storages

The C1ScheduleStorage component contains specific data storages for appointments, resources, contacts, labels, and statuses, which work on the data layer to provide data to the scheduling application. The C1ScheduleStorage component contains some separate data storages as listed in the following table:


Data Storage	Description
<a href="#">AppointmentStorage</a>	Storage for appointment data.

Data Storage	Description
<a href="#">CategoryStorage</a>	Storage for category data.
<a href="#">ContactStorage</a>	Storage for contact data.
<a href="#">LabelStorage</a>	Storage for label data.
<a href="#">StatusStorage</a>	Storage for status data.
<a href="#">ResourceStorage</a>	Storage for resource data.

When providing data to these storages, it is necessary to specify mappings between data fields in the datasource and their interpretation in the storage. For more information on mapping to a data source, see [Data Mappings](#).

All storages are inherited from the [BaseStorage](#) class, which provides all the basic functionality required for data binding. To bind a storage to a specific data table (or another data object) it is necessary to set its **DataSource** and **DataMember** properties, and then set the mappings for the properties to corresponding data fields in the bound DataSource. For example, if the bound data source contains a field called *EmployeeName*, you should set the [MappingName](#) property to the name of this field.

The BaseStorage component has almost the same functionality as the System.Windows.Forms.BindingSource component, but does not depend on System.Windows.Forms namespace.

 **Note:** The CategoryStorage, LabelStorage and StatusStorage storages contain a predefined set of standard items.

## Data Importing and Exporting

The [C1ScheduleStorage](#) component also handles data importing and exporting to other scheduling applications and formats. Instead of binding a component to data, you can use the [Export](#) and [Import](#) methods for saving and loading data to or from binary, iCal, and XML.

## Design-Time Support

**ComponentOne Scheduler for WinForms** provides visual editing to make it easier to create a schedule application. The following sections describe how to use **Scheduler for WinForms'** design-time environment to configure the **Scheduler for WinForms** controls:

## Smart Tags and Tasks Menus

You can invoke each control's tasks menu by clicking on the smart tag (📌) in the upper-right corner of the control. A smart tag represents a short-cut tasks menu that provides the most commonly used properties in each control. For more information on how to use the tasks menu for each control in **Scheduler for WinForms**, see [C1Schedule Tasks Menu](#) and [C1Calendar Tasks Menu](#).

## Smart Designers

You can easily configure the **Scheduler for WinForms** components at design time by using the associated smart designers. For more information on the **Scheduler for WinForms** smart designers, see the [C1Schedule Smart Designer](#) and [C1Calendar Smart Designer](#).

## Properties Window

You can also easily configure **Scheduler for WinForms** at design time using the Properties window in Visual Studio. You can access the Properties window by right-clicking the control and selecting **Properties**.

## See Also

[Scheduler for WinForms Smart Tags](#)

[Scheduler for WinForms Smart Designers](#)

### Scheduler for WinForms Smart Tags

In Visual Studio 2005, the [C1Schedule](#) and [C1Calendar](#) controls include a smart tag. A smart tag represents a short-cut tasks menu that provides the most commonly used properties in each control. You can invoke the tasks menu by clicking on the smart tag (📌) in the upper-right corner of each control. For more information on how to use the tasks menu for each control in **C1Schedule**, see [C1Schedule Tasks Menu](#) and [C1Calendar Tasks Menu](#).

### C1Schedule Tasks Menu

In the **C1Schedule Tasks** menu you can quickly and easily enable the Smart Designer, connect to and choose a data source, set properties, and dock the control.

To access the **C1Schedule Tasks** menu, click on the smart tag (📌) in the upper right corner of the control. This will open the **C1Schedule Tasks** menu.



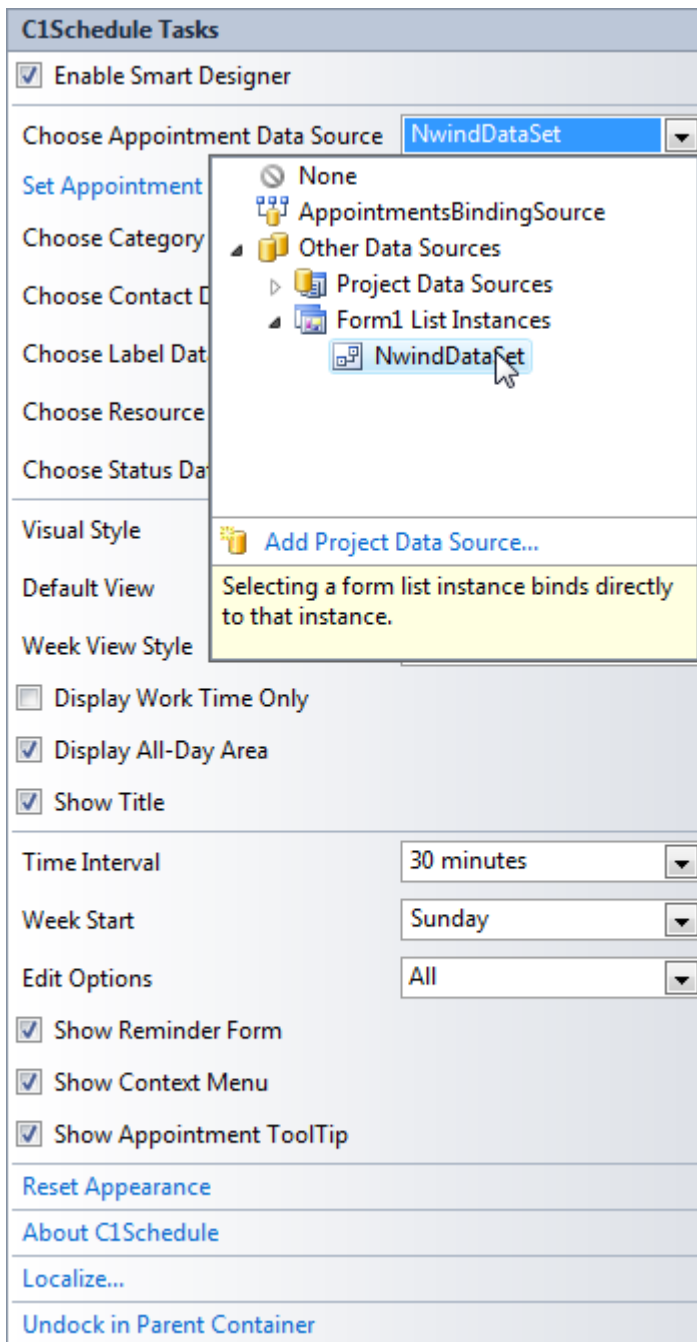
C1Schedule Tasks	
<input checked="" type="checkbox"/> Enable Smart Designer	
Choose Appointment Data Source	(none) ▼
Choose Category Data Source	(none) ▼
Choose Contact Data Source	(none) ▼
Choose Owner Data Source	(none) ▼
Choose Label Data Source	(none) ▼
Choose Resource Data Source	(none) ▼
Choose Status Data Source	(none) ▼
Visual Style	Office 2007 Blue ▼
Default View	DayView ▼
Week View Style	Office2007 ▼
Time Line Style	Hours ▼
<input type="checkbox"/> Display Work Time Only	
<input checked="" type="checkbox"/> Display All-Day Area	
<input checked="" type="checkbox"/> Show Title	
Time Interval	30 minutes ▼
Week Start	Sunday ▼
Edit Options	All ▼
<input checked="" type="checkbox"/> Show Reminder Form	
<input checked="" type="checkbox"/> Show Context Menu	
<input checked="" type="checkbox"/> Show Appointment ToolTip	
<a href="#">Reset Appearance</a>	
<a href="#">About C1Schedule</a>	
<a href="#">Localize...</a>	
<a href="#">Dock in Parent Container</a>	

## Enable Smart Designer

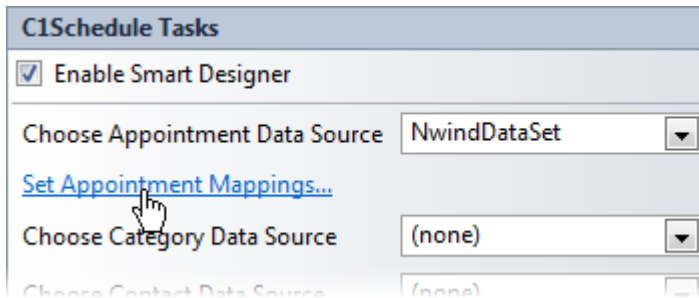
Selecting the **Enable Smart Designer** check box activates the Smart Designer on the [C1Schedule](#) control for greater design-time interaction. The default is checked. For more information on the Smart Designer, see [C1Schedule Smart Designer](#).

## Choose Appointment Data Source

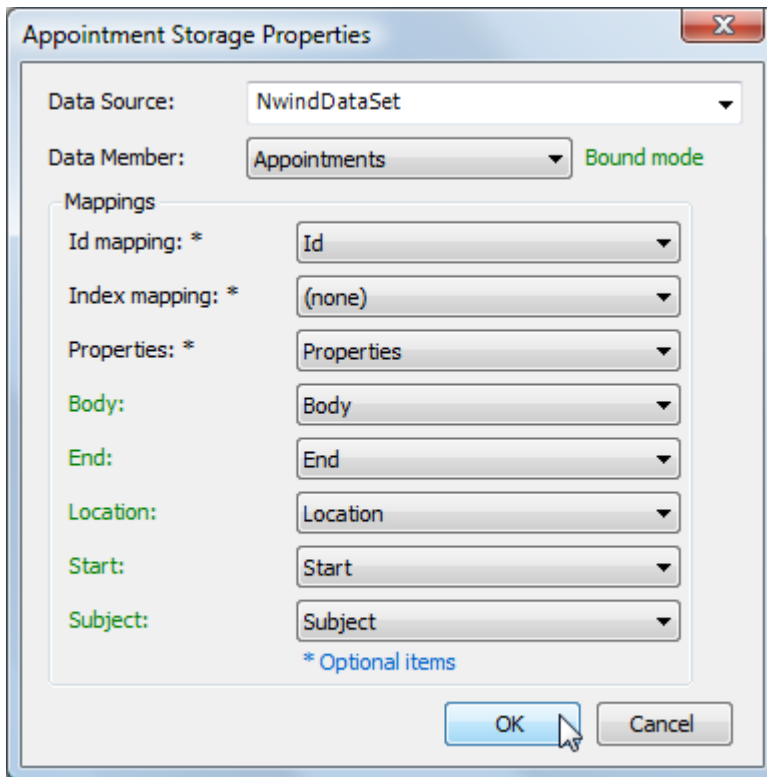
Clicking the drop-down arrow in the **Choose Appointment Data Source** box opens a list of available data sources for the [AppointmentStorage](#) and allows you to add a new data source. To add a new data source to the project, click **Add Project Data Source** to open the **Data Source Configuration Wizard**. For more information on adding a new data source to the project, see [Binding to a Data Source](#).



After binding to a data source, the option for data mappings will appear.



Clicking the **Set Appointment Mappings** link will open the **Appointment Storage Properties** dialog box where you can set the data mappings for the appointment data source.



## Choose Category Data Source

Clicking the drop-down arrow in the **Choose Category Data Source** box opens a list of available data sources for the [CategoryStorage](#) and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Choose Contact Data Source

Clicking the drop-down arrow in the **Choose Contact Data Source** box opens a list of available data sources for the [ContactStorage](#) and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Choose Owner Data Source

Clicking the drop-down arrow in the **Choose Owner Data Source** box opens a list of available data sources for the **OwnerData** and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Choose Label Data Source

Clicking the drop-down arrow in the **Choose Label Data Source** box opens a list of available data sources for the [LabelStorage](#) and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Choose Resource Data Source

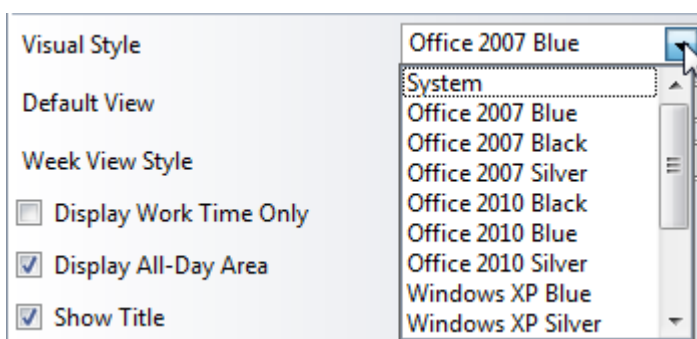
Clicking the drop-down arrow in the **Choose Resource Data Source** box opens a list of available data sources for the [ResourceStorage](#) and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Choose Status Data Source

Clicking the drop-down arrow in the **Choose Status Data Source** box opens a list of available data sources for the [StatusStorage](#) and allows you to add a new data source. After binding to a data source, the option for data mappings will appear.

## Visual Style

Clicking the drop-down arrow in the **Visual Style** drop-down opens a list of different [VisualStyle](#) enumeration options, such as System, Office 2007 Blue, Office 2007 Black, Office 2007 Silver, Office 2010 Black, Office 2010 Silver, Office 2010 Silver, Windows XP Blue, Windows XP Silver, Windows XP Olive, Royale, Yahoo, Aero, and Custom. The default value is **Office 2007 Blue**. For more information on the different visual styles, see [Visual Styles](#).



When the **Visual Style** drop-down is set to a modified version of one of the predefined visual styles, additional options appear in the tasks menu, such as **Base Font**, **Bubble Look**, **Appointments**, and **Title Text**.

Visual Style: Office 2007 Black (modi)

Base Font: Segoe UI, 8pt

Default View: DayView

Week View Style: Office2007

☐ Display Work Time Only

☒ Display All-Day Area

☒ Bubble Look Appointments

☒ Show Title

Title Text:

The **Base Font** box will open a **Font** dialog box where you can change the appearance of the font for the entire [C1Schedule](#) control.

The **Bubble Look Appointments** check box sets the BubbleLook property to show bubble appointments with a gradient background. By default, this property is set to **True** for Office 2007-style Visual Styles and **False** for other Visual Styles.

The **Title Text** text box sets the TitleText property, which displays a string in the title of the [C1Schedule](#) control.

## Default View

Clicking the drop-down arrow in the **Default View** box opens a list of different [ScheduleViewEnum](#) enumeration options, such as DayView, WeekView, WorkWeekView, and MonthView. The default value is **DayView**. For more information on the different data views, see [Data Views](#).

Visual Style: Office 2007 Blue

Default View: DayView

Week View Style:

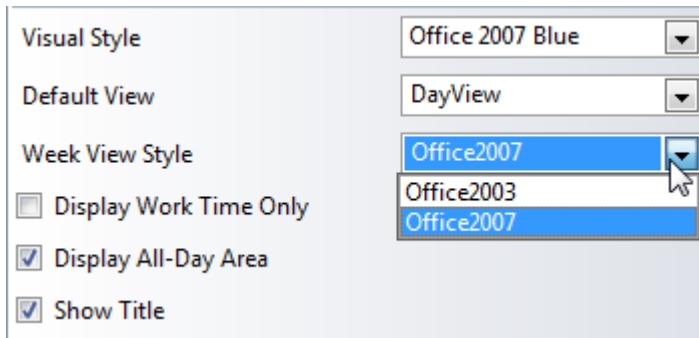
☐ Display Work Time Only

☒ Display All-Day Area

☒ Show Title

## Week View Style

Clicking the drop-down arrow in the Week View Style box opens a list of different [WeekViewStyleEnum](#) enumeration options, such as Office2003 and Office2007. The default value is **Office2007**.



## Time Line Style

Clicking the drop-down arrow in the **Time Line Style** box opens a list of different [TimeLineStyleEnum](#) enumeration options, such as Hours and Days. The default value is **Hours**.

## Display Work Time Only

Checking the **Display Work Time Only** check box displays only the time set as work time when in [DayView](#), [WeekView](#), and [WorkWeekView](#) views. The default value is unchecked.

## Display All-Day Area

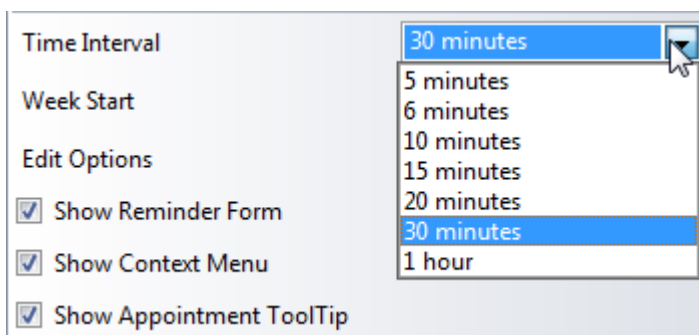
Checking the **Display All-Day Area** check box displays the all-day area in the appointment. The default value is checked.

## Show Title

Checking the **Show Title** check box sets the [ShowTitle](#) property to **True** and displays the title panel. The default value is checked.

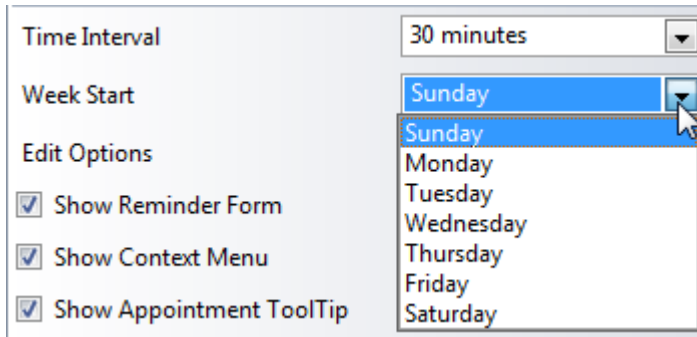
## Time Interval

Clicking the drop-down arrow in the **Time Interval** box opens a list of different [TimeScaleEnum](#) enumeration options, such as [FiveMinutes](#), [SixMinutes](#), [TenMinutes](#), [FifteenMinutes](#), [TwentyMinutes](#), [ThirtyMinutes](#), and [OneHour](#). The default value is **ThirtyMinutes**. The [TimeScaleEnum](#) enumeration determines the time interval used for displaying time slots in the [DayView](#), [WeekView](#), and [WorkWeekView](#) views.



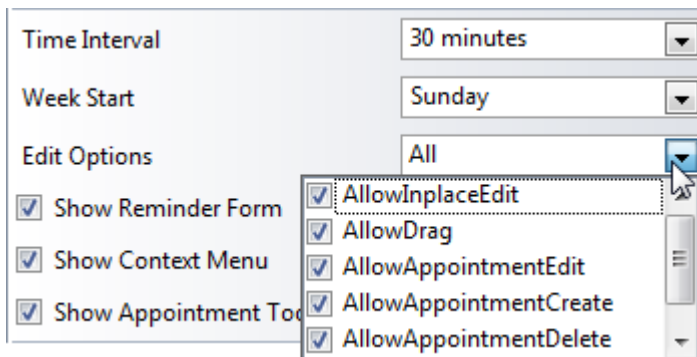
## Week start

Clicking the drop-down arrow in the **Week start** box opens a list of different [WeekStart](#) property options, such as **Sunday**, **Monday**, **Tuesday**, **Wednesday**, **Thursday**, **Friday**, and **Saturday**. The default value uses the system settings. The WeekStart property determines the first day of the week.



## Edit Options

Clicking the drop-down arrow next to the **Edit Options** box opens a list of different [EditOptions](#) enumeration options, such as [AllowInplaceEdit](#), [AllowDrag](#), [AllowAppointmentEdit](#), [AllowAppointmentCreate](#), [AllowAppointmentDelete](#), and [All](#). The default value is **All**.



## Show Reminder Form

Checking the **Show Reminder Form** check box sets the [ShowReminderForm](#) property to **True** and displays the **Reminder** dialog box when a reminder alerts. The default value is checked.

## Show Context Menu

Checking the **Show Context Menu** check box sets the [ShowContextMenu](#) property to **True** and displays the context menu when the mouse is right-clicked. The default value is checked.

## Show Appointment ToolTip

Checking the **Show Appointment Tooltip** check box sets the [ShowAppointmentToolTip](#) property to **True** and displays a ToolTip when the mouse is over an appointment. The default value is checked.

## Reset Appearance

Clicking **Reset Appearance** resets all of the settings to the default values.

## About C1Schedule

Clicking **About** displays the [C1Schedule](#) control's **About** dialog box, which is helpful in finding the build number of the control.

## Localize

Clicking the **Localize** button opens the **Localize** dialog box. In the **Localize** dialog box, you can customize your localization settings. For more information, see [Localization](#).

## Dock in parent container/Undock in parent container

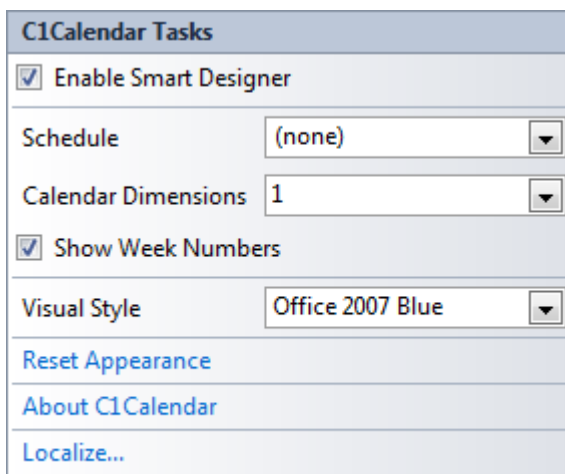
Clicking **Dock in parent container** sets the **Dock** property for [C1Schedule](#) to **Fill**.

If C1Schedule is docked in the parent container, the option to undock C1Schedule from the parent container will be available. Clicking **Undock in parent container** sets the **Dock** property for C1Schedule to **None**.

## C1Calendar Tasks Menu

In the **C1Calendar Tasks** menu, you can quickly and easily enable the Smart Designer, link the [C1Calendar](#) to a [C1Schedule](#) control, and set calendar properties.

To access the **C1Calendar Tasks** menu, click on the smart tag (🔗) in the upper right corner of the control. This will open the **C1Calendar Tasks** menu.



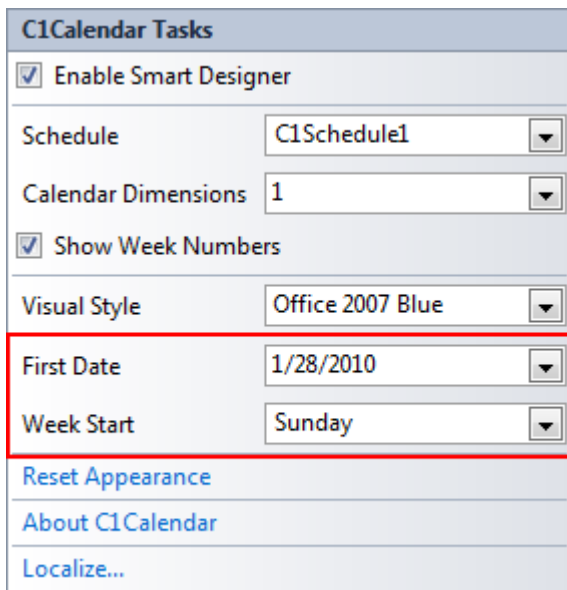


## Enable Smart Designer

Selecting the **Enable Smart Designer** check box, activates the Smart Designer on the C1Calendar control for greater design-time interaction. The default is checked. For more information on the Smart Designer, see [C1Calendar Smart Designer](#).

## Schedule

Clicking the drop-down arrow in the **Schedule** box allows you to link the [C1Calendar](#) control to a [C1Schedule](#) control. When the **Schedule** drop-down box is set to a C1Schedule control, the **First Date** and **Week Start** options appear on the **C1Calendar Tasks** menu.



The screenshot shows the 'C1Calendar Tasks' menu. It contains several options: 'Enable Smart Designer' (checked), 'Schedule' (set to 'C1Schedule1'), 'Calendar Dimensions' (set to '1'), 'Show Week Numbers' (checked), 'Visual Style' (set to 'Office 2007 Blue'), 'First Date' (set to '1/28/2010'), and 'Week Start' (set to 'Sunday'). The 'First Date' and 'Week Start' options are highlighted with a red box. Below these options are links for 'Reset Appearance', 'About C1Calendar', and 'Localize...'.

## Calendar Dimensions

Clicking the drop-down arrow in the **Calendar Dimensions** box opens a list containing the number of months to appear in the C1Calendar control. The default value for the [CalendarDimensions](#) property is **1**.



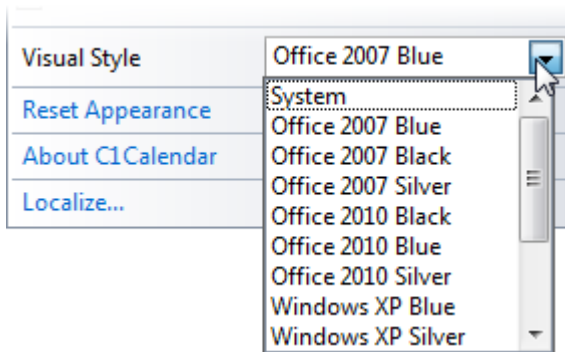
**Note:** The CalendarDimensions property accepts values from 1 to 12, but will only display the number of months that it can fit into the available space.

## Show Week Numbers

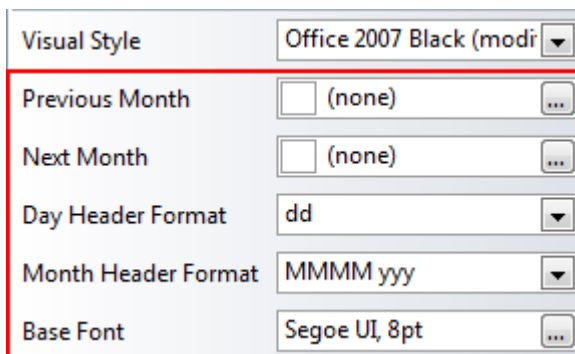
Checking the **Show Week Numbers** check box displays week number in the [C1Calendar](#) control. The default value is checked.

## Visual Style

Clicking the drop-down arrow in the **Visual Style** drop-down opens a list of different [VisualStyle](#) enumeration options, such as System, Office 2007 Blue, Office 2007 Black, Office 2007 Silver, Windows XP Blue, Windows XP Silver, Windows XP Olive, Royale, Yahoo, Aero, and Custom. The default value is **Office 2007 Blue**. For more information on the different visual styles, see [Visual Styles](#).



When the **Visual Style** drop-down is set to a modified version of one of the predefined visual styles, additional options appear in the tasks menu, such as **Previous Month**, **Next Month**, **Day Header Format**, **Month Header Format**, and **Base Font**.



The **Previous Month** box will open the **Select Resource** dialog box where you can choose an image for the **Previous** button.

The **Next Month** box will open the **Select Resource** dialog where you can choose an image for the **Next** button.

The **Day Header Format** drop-down sets the format of the day header text. The default is **dd** (for example, Mo). Available formats include:

- **d** - Displays the 1-letter abbreviated name for each day. For example, **M**.
- **dd** - Displays the 2-letter abbreviated name for each day. For example, **Mo**.
- **ddd** - Displays the 3-letter abbreviated name for each day. For example, **Mon**.

The **Month Header Format** drop-down sets the format of the month header text. The default is **MMMM yyyy** (for example, February 2007). Available formats include:

- **MMMM yyy** - Displays the full name of the month and the year. For example, **February 2007**.
- **MMM yyy** - Displays the abbreviated name of the month and the year. For example, **Feb 2007**.

The **Base Font** box will open a **Font** dialog box where you can change the appearance of the font for the entire [C1Calendar](#) control.

### First Date (Only available when C1Calendar is linked to a C1Schedule control)

Clicking the drop-down arrow in the **First Date** box opens a DateTimePicker to select the first date that will appear in the [C1Schedule](#) control.

### Week Start (Only available when C1Calendar is linked to a C1Schedule control)

Clicking the drop-down arrow in the **Week Start** box opens a list of different [WeekStart](#) property options, such as **Sunday, Monday, Tuesday, Wednesday, Thursday, Friday, and Saturday**. The default value is determined by the system settings. The WeekStart property determines the first day of the week.

### Reset Appearance

Clicking **Reset Appearance** resets all of the settings to the default values.

### About C1Schedule

Clicking **About** displays the C1Calendar control's **About** dialog box, which is helpful in finding the build number of the control.

### Localize


Clicking the **Localize** button opens the **Localize** dialog box. In the **Localize** dialog box, you can customize your localization settings. For more information, see [Localization](#).

## Scheduler for WinForms Smart Designers


The [C1Schedule](#) and [C1Calendar](#) Smart Designers allow you to quickly and easily configure the **ComponentOne Scheduler for WinForms** components at design time. The Smart Designer floating toolbars can be accessed by clicking the  button in the upper left of each control. For more information on the **Scheduler for WinForms** smart designers, see the [C1Schedule Smart Designer](#) and [C1Calendar Smart Designer](#).

### C1Schedule Smart Designer

[C1Schedule](#) features a Smart Designer floating toolbar to enhance design-time interaction. Using the Smart Designer you can set properties directly on the form.

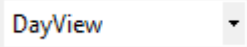




The Smart Designer's floating toolbar can be displayed by clicking the  button that appears in the upper left corner of the form.




To close the floating toolbar, click the  button.



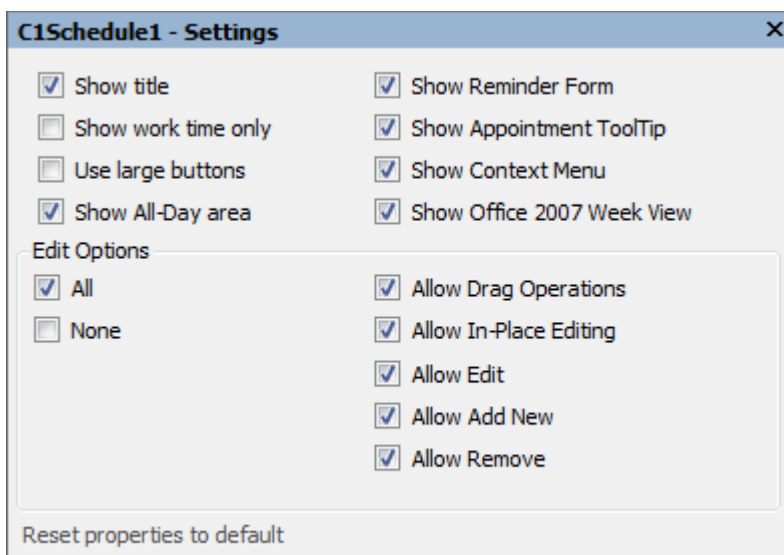
The floating toolbar for the [C1Schedule](#) control consists of the following toolbar buttons:

Button	Description
	<b>Default View:</b> Select the default view.
	<b>Settings:</b> Set the properties for the C1Schedule control.
	<b>Visual Style:</b> Edit the appearance of the C1Schedule control.
	<b>Calendar Settings:</b> Customize the calendar settings.
	<b>Data Source Settings:</b> Set the mappings for the data

Button	Description
	source.
	<b>Localize:</b> Localize the schedule.

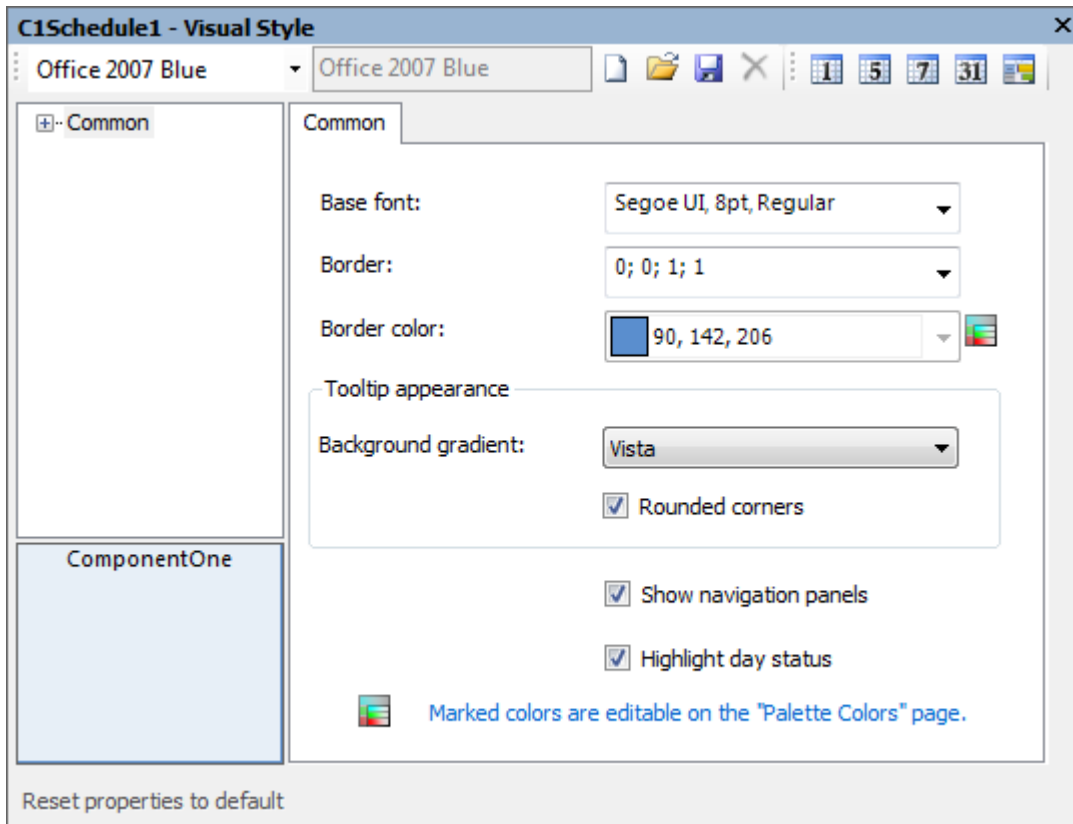
## Settings

Clicking the **Settings** button opens the **Settings** dialog box where you can set properties for the C1Schedule control.



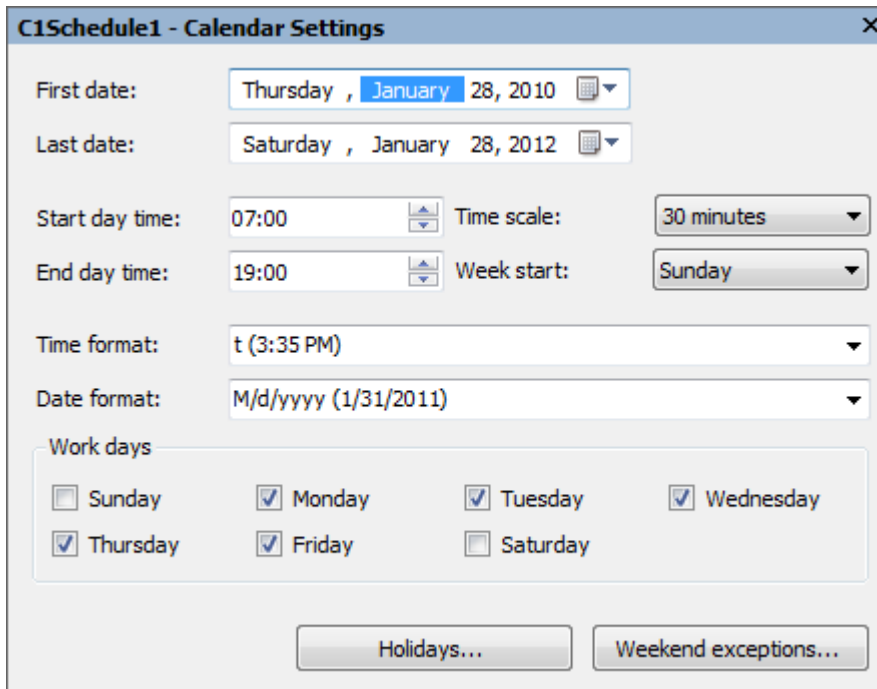
## Visual Style

Clicking the **Visual Style** button opens the **Visual Style** dialog box where you can set layout properties and style options. For more information, see [Customizing Scheduler for WinForms' Appearance](#).



## Calendar Settings

Clicking the **Calendar Settings** button opens the **Calendar Settings** dialog box where you can customize the settings for the calendar.



**C1Schedule1 - Calendar Settings**

First date: Thursday , January 28, 2010

Last date: Saturday , January 28, 2012

Start day time: 07:00 Time scale: 30 minutes

End day time: 19:00 Week start: Sunday

Time format: t (3:35 PM)

Date format: M/d/yyyy (1/31/2011)

Work days

<input type="checkbox"/> Sunday	<input checked="" type="checkbox"/> Monday	<input checked="" type="checkbox"/> Tuesday	<input checked="" type="checkbox"/> Wednesday
<input checked="" type="checkbox"/> Thursday	<input checked="" type="checkbox"/> Friday	<input type="checkbox"/> Saturday	

Holidays... Weekend exceptions...

## Data Source Settings

Clicking the **Data Source Settings** button opens the **Data Source Settings** dialog box where you can set the mappings for the data source. By default, the **Data Member** property is in **Unbound mode**.

**C1Schedule1 - Data Source settings**

Label Storage Properties    Contact Storage Properties

Resource Storage Properties    Status Storage Properties

Appointment Storage Properties    Category Storage Properties

Data Source: (none) ▼

Data Member: (none) ▼ [Unbound mode](#)

Mappings

Id mapping: \* (none) ▼

Index mapping: \* (none) ▼

Properties: \* (none) ▼

Body: (none) ▼

End: (none) ▼

Location: (none) ▼

Start: (none) ▼

Subject: (none) ▼

[\\* Optional items](#)

OK Cancel

Setting the data source to a bound data source changes the **Data Member** property to **Bound mode**. Mappings can be set similar to the image below. For more information on binding to a data source, see [Binding to a Data Source](#).



**C1Schedule1 - Data Source settings**

Label Storage Properties    Contact Storage Properties

Resource Storage Properties    Status Storage Properties

Appointment Storage Properties    Category Storage Properties

Data Source: NwindDataSet

Data Member: Appointments Bound mode

**Mappings**

Id mapping: \* Id

Index mapping: \* (none)

Properties: \* Properties

Body: Body

End: End

Location: Location

Start: Start

Subject: Subject

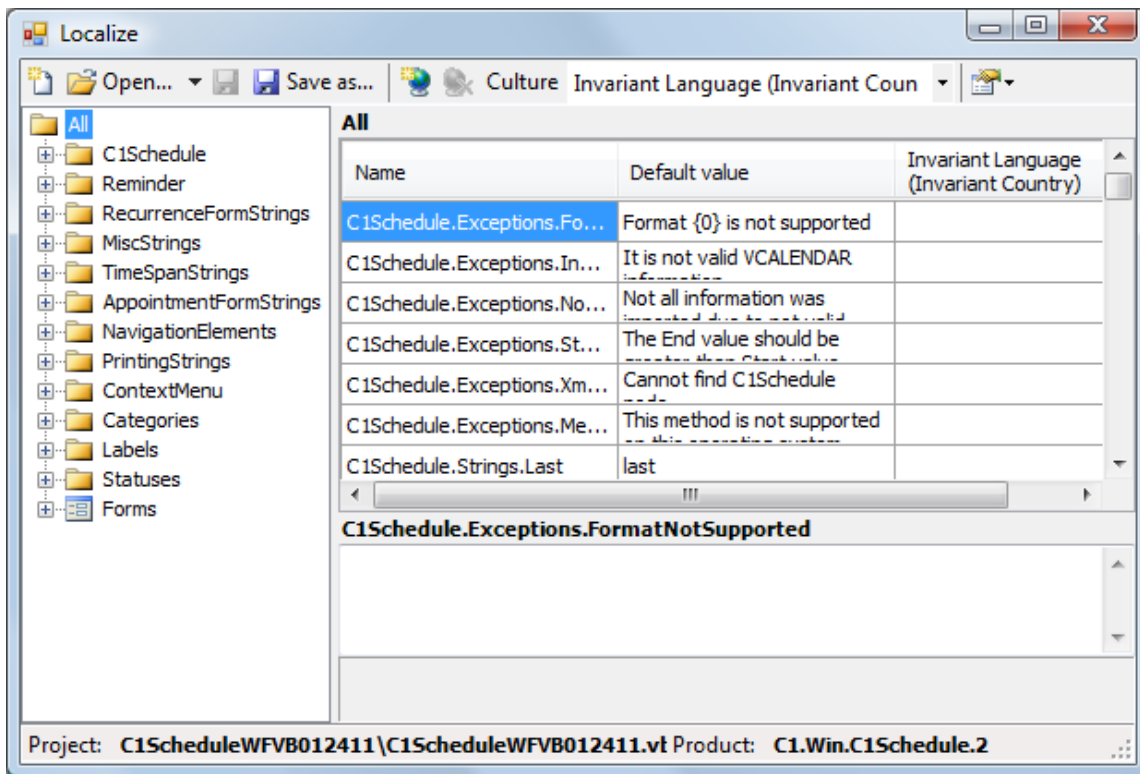
\* Optional items

OK Cancel

For more information about mapping bound data to a [C1Schedule](#) control, see [Data Mappings](#).


## Localize

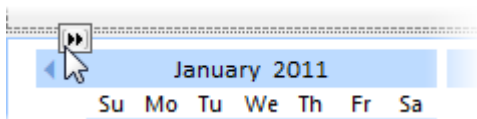
Clicking the **Localize** button opens the **Localize** dialog box where you customize your localization settings. For more information, see [Localization](#).



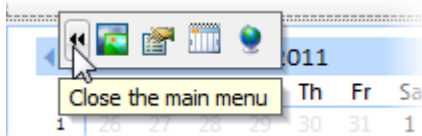
## C1Calendar Smart Designer

C1Calendar features a Smart Designer floating toolbar to enhance design-time interaction. Using the Smart Designer, you can set properties directly on the form.

The Smart Designer's floating toolbar can be displayed by clicking the  button that appears in the upper left corner of the form.







To close the floating toolbar, click the  button.



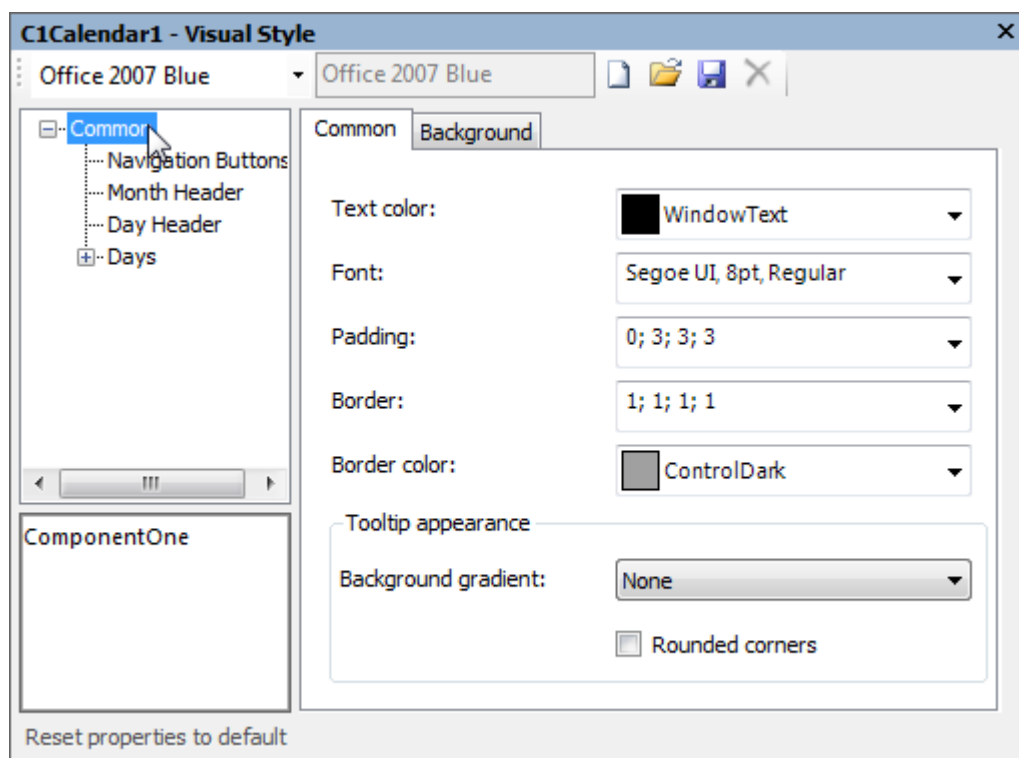
The floating toolbar for the C1Calendar control consists of the following toolbar buttons:

Button	Description
--------	-------------

Button	Description
	<b>Visual Style:</b> Edit the appearance of the C1Calendar control.
	<b>Settings:</b> Set C1Calendar control properties.
	<b>Calendar Settings:</b> Customize the calendar settings.
	<b>Localize:</b> Localize the calendar.

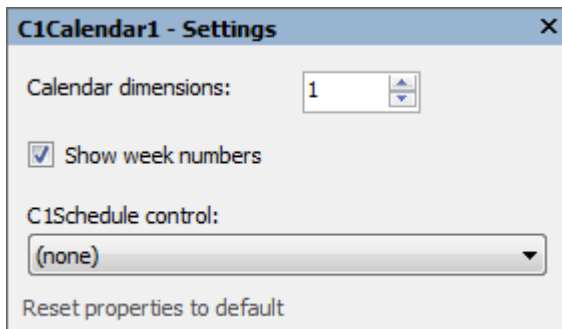
## Visual Style

Clicking the **Visual Style** button opens the **Visual Style** dialog box where you can set layout properties and style options. For more information, see [Customizing Scheduler for WinForms' Appearance](#).



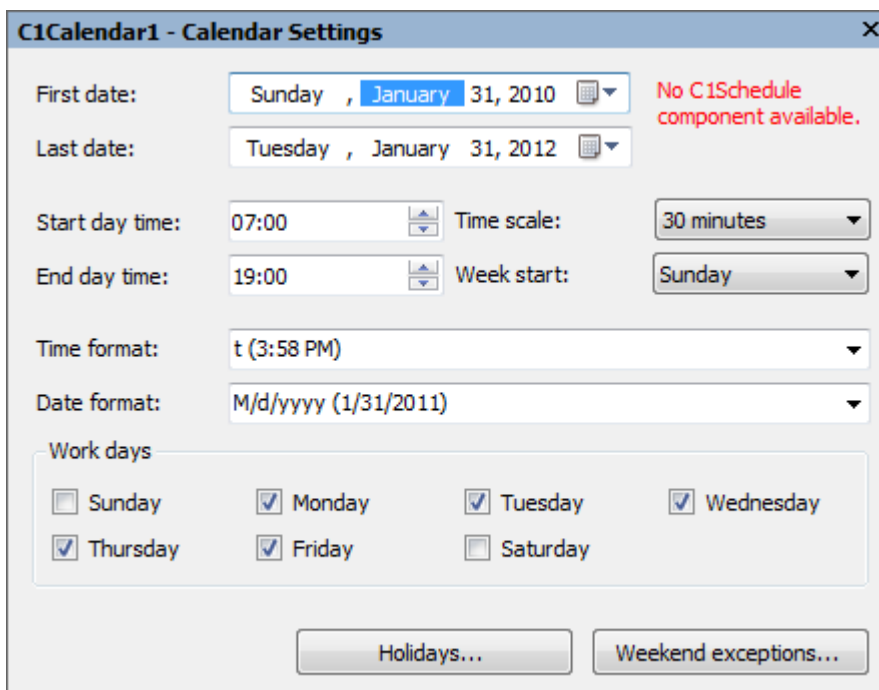
## Settings

Clicking the **Settings** button opens the **Settings** dialog box where you can set calendar dimensions and link to a [C1Schedule](#) control.



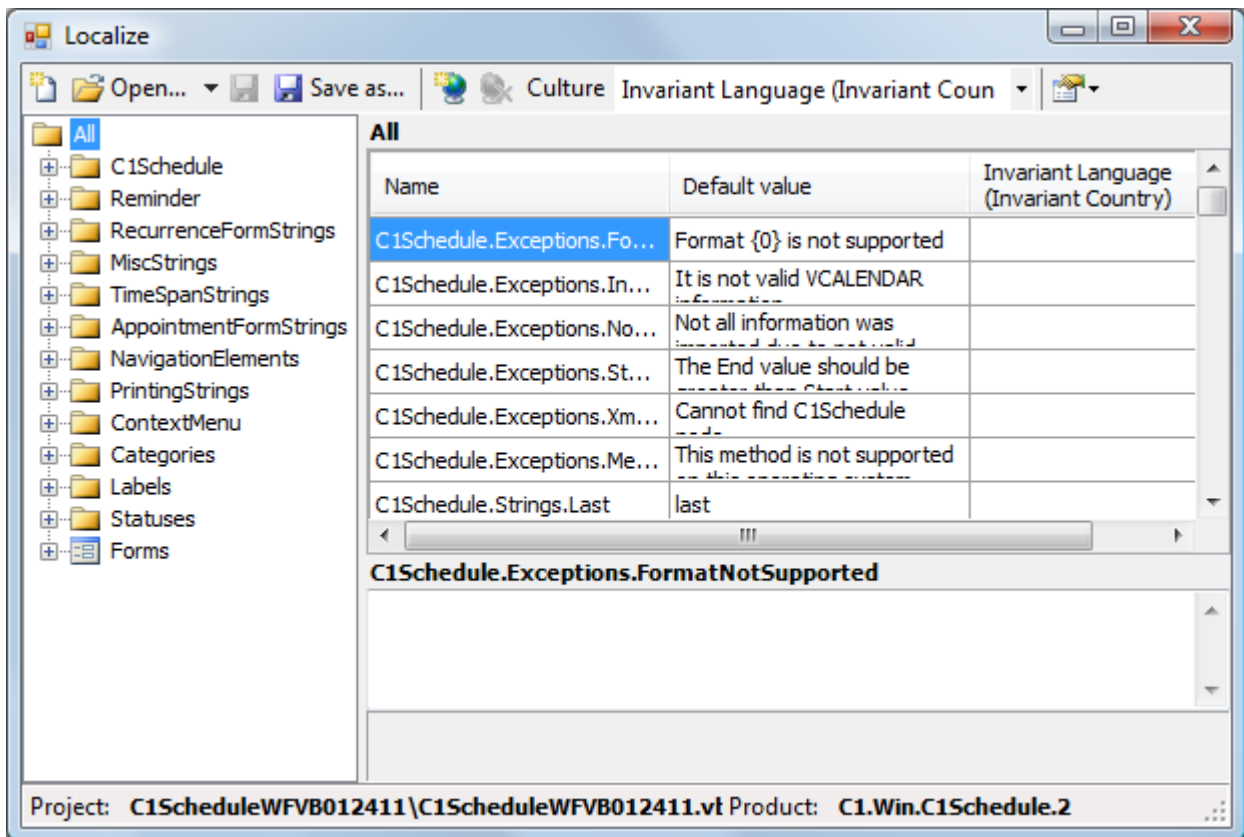
## Calendar Settings (Available only when linked to a C1Schedule control)

Clicking the **Calendar Settings** button opens the **Calendar Settings** dialog box where you can customize the settings for the calendar.



## Localize

Clicking the **Localize** button opens the **Localize** dialog box where you customize your localization settings. For more information, see [Localization](#).



## Working with Scheduler for WinForms

**ComponentOne Scheduler for WinForms** provides full scheduling functionality with the familiar look of Microsoft Outlook, which can be easily bound to a database or a built-in DataSource and then customized to create schedules in your WinForms applications. The following topics explain the main aspects of **Scheduler for WinForms**:

### Appointments

The **C1Schedule** control allows you to create, edit, and delete appointments at run time. Appointments can occur one-time or recur over a set amount of time, and reminders can be set so no appointment is missed. Additionally, C1Schedule provides [twelve built-in labels](#) and [four availability options](#) to help users manage each appointment, as well as the ability to create custom labels. Appointments can be organized within categories, and resources and contacts for each appointment can be specified.

### Data Views

The C1Schedule control includes five built-in data views: DayView, WeekView, WorkWeekView, MonthView, and TimeLineView. Since the data views are built-in, you only have to set the [ViewType](#) property to change the date view.

## Data Mappings

In the **Data Source settings** dialog box in the [C1Schedule Smart Designer](#), which works with the [C1ScheduleStorage](#) component, you can attach a DataSource to the C1Schedule control and map to each column in the data table.

## See Also

[Appointments](#)

[Appointment Actions](#)

[Data Views](#)

[Data Mappings](#)

[Localization](#)

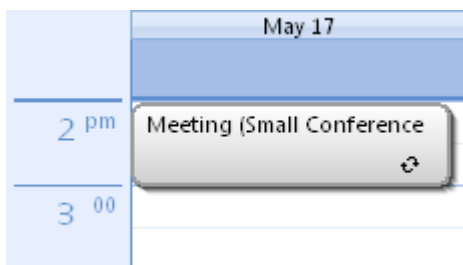
[Grouping](#)

## Appointments

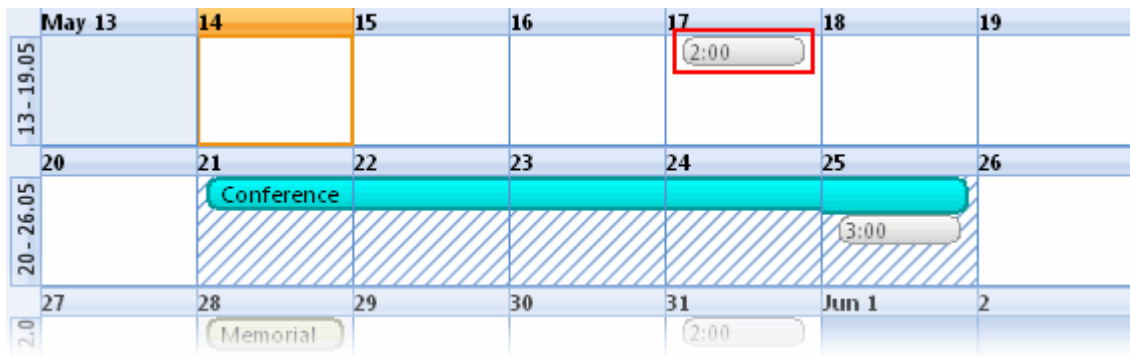
An appointment represents a period of time and detailed information about events that will take place during that period of time. Appointments can span from a specified duration, such as 30 minutes, to multi-day events, and can be set either in code or by binding to a data source, or at run time, either through the context menu or by clicking a specified time on the schedule.

## Interval Appointments

Appointments that span a specific duration will appear on the schedule during that duration when in [DayView](#), [WeekView](#), or [WorkWeekView](#) views. For example, the appointment below starts at 2:00 PM and lasts 1 hour.



In the [MonthView](#) view, the appointment will appear on the calendar with the time and subject of the appointment.



## Setting an Interval Appointment

Appointments can be created in code or at run time through the **Appointment** dialog box. The following code, added to the **Form\_Load** event, creates a new interval appointment:

To write code in Visual Basic

Visual Basic	Copy Code
<pre> ' Add a new appointment. Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0) </pre>	

To write code in C#

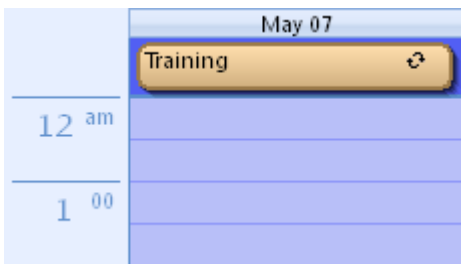
C#	Copy Code
<pre> // Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; </pre>	

```
app.Location = "Large Conference Room";
app.Duration = TimeSpan.FromMinutes(45);
app.Start = new DateTime(2007, 2, 28, 13, 30, 0);
```

At run time, an appointment can be created through the **Appointment** dialog box by setting the **Start time** and **End time** drop-downs to the duration of the appointment. For more information on creating appointments at run time, see [Working with Appointments](#).

## All-Day or Multi-Day Events

Appointments that are either an all-day event or a multi-day event will appear on the schedule in the area above the schedule when in DayView, WeekView, or WorkWeekView view. For example, the appointment below represents an all-day event.



In the MonthView view, the appointment will appear on the calendar with the subject of the appointment within a box.



### Setting an All-Day Appointment

Appointments can be created in code or at run time through the **Appointment** dialog box. The following code, added to the **Form\_Load** event, creates a new all-day appointment:

[To write code in Visual Basic](#)

Visual Basic	Copy Code



```

' Create a new appointment.
Dim app As C1.C1Schedule.Appointment
app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()

' Make the appointment an all day event.
app.AllDayEvent = True

' Set some details for the appointment.
app.Subject = "Training"
app.Location = "Large Conference Room"

```

To write code in C#

C#	Copy Code
<pre> // Create a new appointment. C1.C1Schedule.Appointment app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Make the appointment an all day event. app.AllDayEvent = true;  // Set some details for the appointment. app.Subject = "Training"; app.Location = "Large Conference Room"; </pre>	

At run time, an appointment can be created through the **Appointment** dialog box by checking the **All day event** check box. For more information on creating appointments at run time, see [Working with Appointments](#).

## See Also

[Labels](#)

[Availability](#)

[Reminders](#)

[Contacts](#)

[Categories](#)

## Resources







### Labels







There are twelve predefined labels available in [C1Schedule](#) to assign to appointments. The color of the label is visible in every data view in the C1Schedule control. The following image displays labels in the month view of the C1Schedule control:

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
May 6							
6 - 12.05		Training	Training	Training	Training	Training 3:00	
13							
13 - 19.05					2:00		
20							
20 - 26.05		Conference				3:00	
27							
27.05 - 2.0		Memorial			2:00		
Jun 1							
2							

## Predefined Labels

The predefined labels include the following:

Label	Color	Index
None		0
Important		1
Business		2
Personal		3
Vacation		4
Deadline		5

Label	Color	Index
Must Attend		6
Travel Required		7
Needs Preparation		8
Birthday		9
Anniversary		10
Phone Call		11

## See Also

[Assigning Predefined Labels to an Appointment](#)

[Assigning Custom Labels to an Appointment](#)

### *Assigning Predefined Labels to an Appointment*

Labels can be assigned in code or at run time through the **Appointment** dialog box. The following code, added to the **Form\_Load** event, assigns a **Must Attend** label to an appointment:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>' Add a new appointment. Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0)</pre>	

```
' Assign a predefined label to the appointment.  
app.Label = Me.C1Schedule1.DataStorage.LabelStorage.Labels.Item(6)
```

To write code in C#

C#	Copy Code
<pre>// Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; app.Location = "Large Conference Room"; app.Duration = TimeSpan.FromMinutes(45); app.Start = new DateTime(2007, 2, 28, 13, 30, 0);  // Assign a predefined label to the appointment. app.Label = this.c1Schedule1.DataStorage.LabelStorage.Labels[6];</pre>	

At run time, the label can be set in the **Appointment** dialog box by setting the **Label** drop-down arrow and selecting one of the available options. In the image below the **Must Attend** label is selected:

### Assigning Custom Labels to an Appointment

You can also add custom labels using the [Label](#) property. The following code, added to the **Form\_Load** event, assigns a custom **Meeting** label to an appointment:

To write code in Visual Basic

Visual Basic	Copy Code
<pre> ' Add a new appointment. Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0) </pre>	

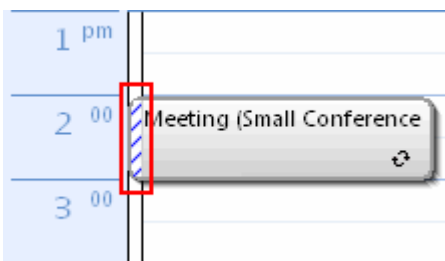
```
' Assign a custom label to the appointment.
app.Label = New C1.C1Schedule.Label(Color.DeepSkyBlue, "Meeting", "Meeting")
```

To write code in C#

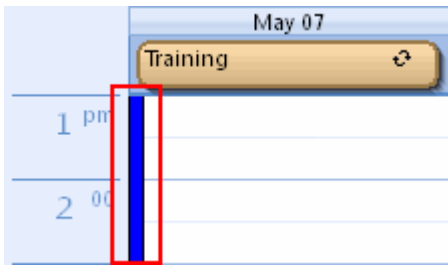
C#	Copy Code
<pre>// Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; app.Location = "Large Conference Room"; app.Duration = TimeSpan.FromMinutes(45); app.Start = new DateTime(2007, 2, 28, 13, 30, 0);  // Assign a custom label to the appointment. app.Label = new C1.C1Schedule.Label(Color.DeepSkyBlue, "Meeting", "Meeting");</pre>	


### Availability

There are four predefined availabilities available in [C1Schedule](#) to assign to appointments: **Busy**, **Free**, **Out of Office**, and **Tentative**. The color of the availability is only visible in the [WorkWeekView](#), [WeekView](#), or [DayView](#) views. For interval appointments, the color appears in the time slot area to the left of the appointment.



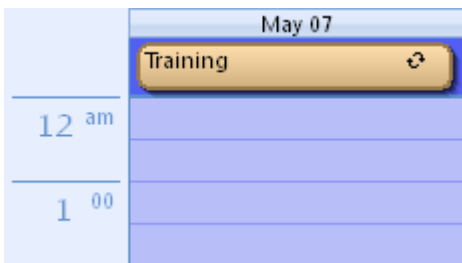
For an all day event, the appointment appears in the all-day area, and the color appears in the time slot area for all appointments for that day.



 **Note:** The Office 2007 Black, Office 2007 Blue, and Office 2007 Silver visual styles do not show the color for the busy status in the appointment or event.

By default, the [Office 2007 Blue](#), [Office 2007 Black](#), and [Office 2007 Silver](#) visual styles have the [ShowDayStatus](#) property set to **False**, which does not display the availability in the time slot area to the left of the appointment when in the WeekView, WeekView, or DayView views. To enable [ShowDayStatus](#) property for those visual styles, check the **Show day status** check box on the **Day View** node in the **Visual Style** dialog box in the [C1Schedule Smart Designer](#).



Instead of displaying the availability to the left of the appointment, the Office 2007 visual styles set the day or time slot background coloring according to the availability status of appointments.





By default, Office 2007 visual styles have the [HighlightDayStatus](#) property set to **True**. To disable the [HighlightDayStatus](#) property, uncheck the **Highlight day status** check box on the **Common** node in the **Visual Style** dialog box in the [C1Schedule Smart Designer](#).

## Predefined Availabilities

The predefined availabilities include the following:

Availability	Color	Index
Busy		0
Free		1

Availability	Color	Index
Out of Office		2
Tentative		3

## See Also

[Assigning Predefined Availabilities to an Appointment](#)

### *Assigning Predefined Availabilities to an Appointment*

Availabilities can be assigned in code or at run time through the **Appointment** dialog box. The following code, added the **Form\_Load** event, assign a **Tentative** availability to an appointment:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre> ' Add a new appointment. Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0)  ' Assign a predefined availability to the appointment. app.BusyStatus = Me.C1Schedule1.DataStorage.StatusStorage.Statuses(C1.C1Schedule.StatusTypeEnum.Tentative) ' OR app.BusyStatus = Me.C1Schedule1.DataStorage.StatusStorage.Statuses.Item(3)  ' Set the view to Work Week to view the availability. Me.C1Schedule1.ViewType = C1.Win.C1Schedule.ScheduleViewEnum.WorkWeekView </pre>	

[To write code in C#](#)



C#	Copy Code
<pre> // Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; app.Location = "Large Conference Room"; app.Duration = TimeSpan.FromMinutes(45); app.Start = new DateTime(2007, 2, 28, 13, 30, 0);  // Assign a predefined availability to the appointment. app.BusyStatus = this.c1Schedule1.DataStorage.StatusStorage.Statuses[C1.C1Schedule.StatusTypeEnum .Tentative]; // OR app.BusyStatus = this.c1Schedule1.DataStorage.StatusStorage.Statuses[3];  // Set the view to Work Week to view the availability. this.c1Schedule1.ViewType = C1.Win.C1Schedule.ScheduleViewEnum.WorkWeekView; </pre>	

Note that either the [StatusTypeEnum](#) enumeration or the Index can be used to set the availability.

At run time, the availability can be set in the **Appointment** dialog box by setting the **Show time as** drop-down to one of the available options.

**Meeting - Appointment**

Save and Close Save As... Recurrence...

Subject: Meeting

Location: Large Conference Room Label: ☐ None

Start time: 10/ 2/2007 10:00 am ☐ All day event

End time: 10/ 2/2007 10:15 am

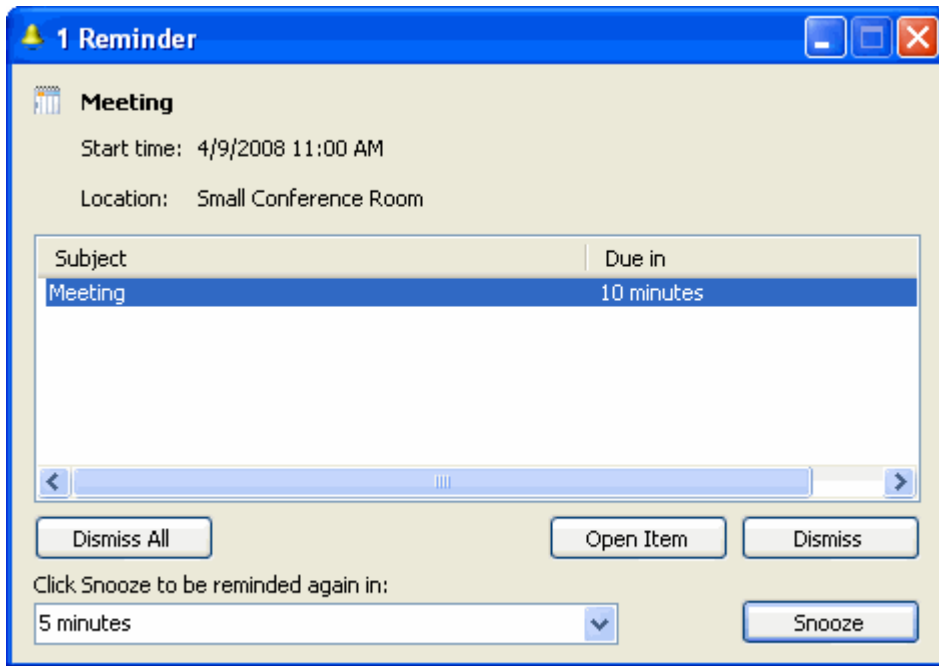
☒ Reminder: 15 minutes


Show time as: **Busy** (selected), Free, Out of Office, **Tentative**

Contacts... Categories... Resources... Private ☐

## Reminders

Appointment reminders display a **Reminder** dialog box at a specified time before the appointment occurs. In the **Reminder** dialog box, you have the option of dismissing one or more appointments (if multiple appointments are due), opening the item, or resetting the reminder to appear again in a set amount of time.



 **Note:** Pressing ENTER in **Reminder** dialog box when focus is on the snooze options combo box or on the reminders list, sets the selected reminder to snooze for the selected time period before reminding again.

Reminders can be set when creating an appointment by checking the **Reminder** check box, setting the amount of time before the appointment that you would like the reminder to appear, and optionally choosing a sound file to play when the reminder alert appears.

**Meeting - Appointment**

Save and Close Save As... Recurrence...

Subject: Meeting

Location: Large Conference Room Label: ☐ None

Start time: 10/ 2/2007 10:00 am ☐ All day event

End time: 10/ 2/2007 10:15 am

☒ Reminder: 15 minutes

- 12 hours
- 18 hours
- 1 day
- 2 days
- 3 days
- 4 days
- 1 week
- 2 weeks

Show time as: ☒ Tentative

Contacts... Categories... Resources...

Private ☐

## See Also

[Reminder Properties](#)

### *Reminder Properties*

The following reminder properties can be set through code:

Property	Description
Reminder	Gets the Reminder object which is associated with the appointment. To associate an appointment with the reminder, set its ReminderSet property to true. Once this property is set to true, a new Reminder object is created and assigned to the Reminder property.
ReminderOverrideDefault	Gets or sets the Boolean value indicating if the

Property	Description
	associated Reminder object has non-default settings. True if the reminder overrides the default reminder behavior for the appointment. You must set the ReminderOverrideDefault property to validate the ReminderPlaySound and the ReminderSoundFile properties.
ReminderPlaySound	Gets or sets the Boolean value indicating if the reminder should play a sound when it occurs for this appointment or task. The ReminderPlaySound property must be set in order to validate the ReminderSoundFile property. This property is only valid if the ReminderOverrideDefault property is set to true.
ReminderSet	Gets or sets the Boolean value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new Reminder object is created and assigned to the Reminder property.
ReminderSoundFile	Gets or sets the String value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the ReminderOverrideDefault and ReminderPlaySound properties are set to true.
ReminderTimeBeforeStart	Gets or sets the TimeSpan value indicating the interval of time the reminder should occur prior to the start of the appointment.

The following reminder properties can be set in the **Appointment** dialog box at run time:

Property	Description
ReminderSet	Gets or sets the Boolean value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new Reminder object is created and assigned to the Reminder property.
ReminderSoundFile	Gets or sets the String value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the ReminderOverrideDefault and ReminderPlaySound properties are set to true.
ReminderTimeBeforeStart	Gets or sets the TimeSpan value indicating the interval of time the reminder should occur prior to the start of the appointment.

## Contacts

A contact contains personal information for a person. Contacts, which are stored in the [ContactCollection](#) class, are optional and an appointment can have one or more contacts assigned to it.

## See Also

[Assigning Contacts to an Appointment](#)

[Adding Custom Categories to the Master Category List](#)

### *Assigning Contacts to an Appointment*

At run time, assigning a contact or contacts to an appointment can be done through the **Contacts** dialog box. Clicking the **Contacts** button in the **Appointment** dialog box opens the **Contacts** dialog box.

Untitled - Appointment

Save and Close Save As... Recurrence...

Subject: [Text Box]

Location: [Text Box] Label: [None]

Start time: 10/ 2/2007 10:00 am All day event

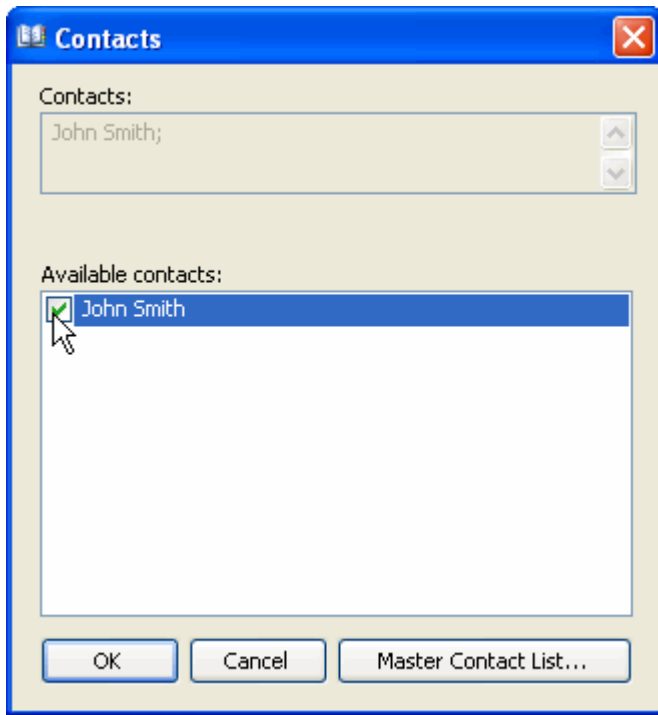
End time: 10/ 2/2007 10:15 am


Reminder: 15 minutes Show time as: Busy

Contacts... John Smith; Categories...

Resources... Private

In the **Contacts** dialog box, check the contacts you would like to add to the appointment.



 **Note:** By default, the **Contacts** dialog box does not contain any contacts. For information on how to add contacts to the **Contacts** dialog box, see [Adding Contacts to the Master Contact List](#).

### *Adding Contacts to the Master Contact List*

**C1Schedule** supports contacts created in code or at run time through the **Master Contact List** dialog box. The following code, added to the **Form\_Load** event, creates a contact for **John Smith**:

To write code in Visual Basic

Visual Basic	Copy Code
<pre> ' Create the contact. Dim contcol As C1.C1Schedule.ContactCollection contcol = Me.C1Schedule1.DataStorage.ContactStorage.Contacts Dim contact As New C1.C1Schedule.Contact contact.Text = "John Smith"  ' Insert the contact into the Master Contact List.</pre>	

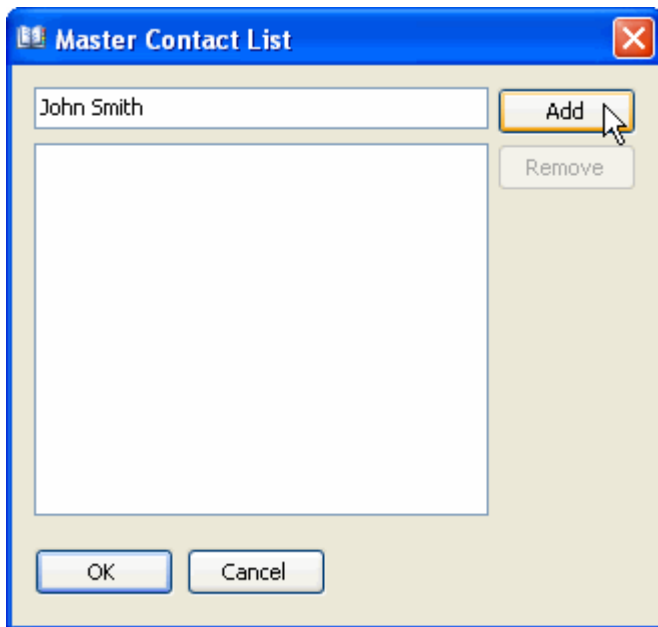


```
contcol.Insert(0, contact)
```

To write code in C#

C#	Copy Code
<pre>// Create the contact. C1.C1Schedule.ContactCollection contcol; contcol = this.c1Schedule1.DataStorage.ContactStorage.Contacts; C1.C1Schedule.Contact contact = new C1.C1Schedule.Contact(); contact.Text = "John Smith";  // Insert the contact into the Master Contact List. contcol.Insert(0, contact);</pre>	

At run time, creating a contact can be added through the **Master Contact List** dialog box. Clicking the **Master Contact List** button in the **Contacts** dialog box opens the **Master Contact List** dialog box where you add or delete contacts.



After you create a contact or contacts, add the contact to the appointment in the **Contacts** dialog box. For more details on how to add a contact to an appointment, see [Assigning Contacts to an Appointment](#).

## Categories

A category is a keyword or a phrase used to help you organize your appointments. There are 20 predefined categories available in **C1Schedule** to assign to appointments. Categories, which are stored in the [CategoryCollection](#) class, are optional and an appointment can one or more categories assigned to it.

## Predefined Categories

The predefined categories include the following:

## See Also

[Assigning Predefined Categories to an Appointment](#)

[Adding Custom Categories to the Master Category List](#)

### *Assigning Predefined Categories to an Appointment*

Categories can be assigned in code or at run time through the **Categories** dialog box. The following code, added to the **Form\_Load** event, assign the **Strategies** category to an appointment:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>' Add an appointment Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0)  ' Assign a category to the appointment. Dim category As C1.C1Schedule.Category category = Me.C1Schedule1.DataStorage.CategoryStorage.Categories.Item(15) app.Categories.Add(category)</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>// Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; app.Location = "Large Conference Room"; app.Duration = TimeSpan.FromMinutes(45); app.Start = new DateTime(2007, 2, 28, 13, 30, 0);  // Assign a category to the appointment. C1.C1Schedule.Category category; category = this.c1Schedule1.DataStorage.CategoryStorage.Categories[15]; app.Categories.Add(category);</pre>	

At run time, assigning a category or categories to an appointment can be done through the **Categories** dialog box. Clicking the **Categories** button in the **Appointment** dialog box opens the **Categories** dialog box.

Untitled - Appointment

Save and Close Save As... Recurrence... Alert Down Arrow Close

Subject:

Location:  Label: ☐ None

Start time: 10/ 2/2007 10:00 am ☐ All day event

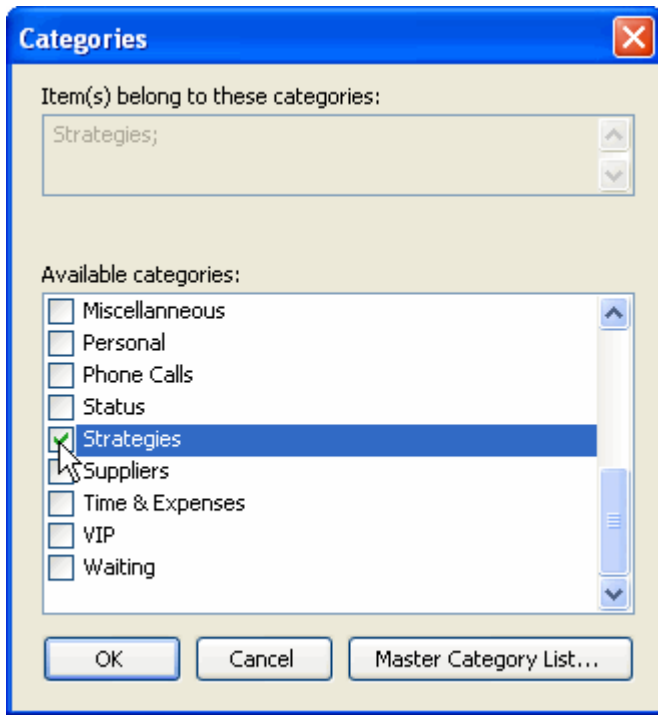
End time: 10/ 2/2007 10:15 am

☒ Reminder: 15 minutes ☐ Show time as: Busy

Contacts...  Categories... Strategies;

Resources...  Private ☐

In the **Categories** dialog box, you can check the categories you would like to add to the appointment.



### *Adding Custom Categories to the Master Category List*

**C1Schedule** also supports custom categories created in code or at run time through the **Master Category List** dialog box. The following code, added to the **Form\_Load** event, creates a custom **Meetings** category:

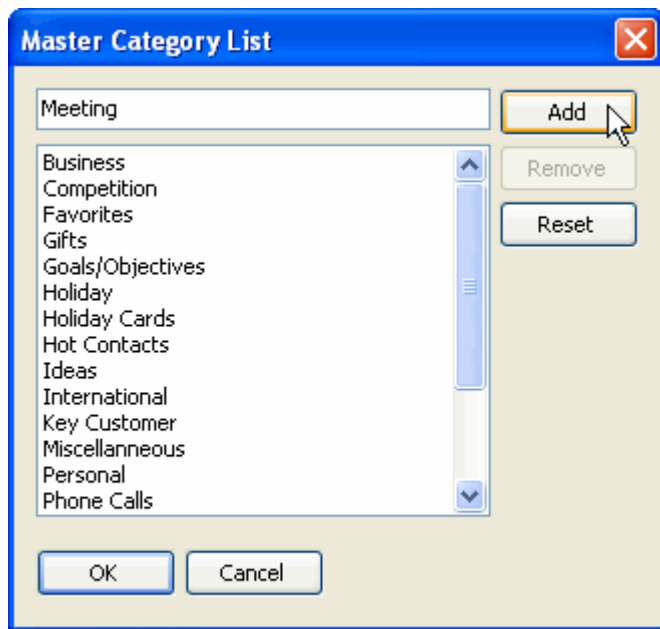
To write code in Visual Basic

Visual Basic	Copy Code
<pre> ' Create the Meetings category. Dim catcol As C1.C1Schedule.CategoryCollection catcol = Me.C1Schedule1.DataStorage.CategoryStorage.Categories Dim meetings As New C1.C1Schedule.Category meetings.Text = "Meetings"  ' Insert the Meetings category to the Master Category List. catcol.Insert(0, meetings) </pre>	

To write code in C#

C#	Copy Code
<pre>// Create the Meetings category. C1.C1Schedule.CategoryCollection catcol; catcol = this.c1Schedule1.DataStorage.CategoryStorage.Categories; C1.C1Schedule.Category meetings = new C1.C1Schedule.Category(); meetings.Text = "Meetings";  // Insert the Meetings category into the Master Category List. catcol.Insert(0, meetings);</pre>	

At run time, creating a custom category or categories can be done through the **Master Category List** dialog box. Clicking the **Master Category List** button in the **Categories** dialog box opens the **Master Category List** dialog box where you add, remove, or reset categories.



After you create a custom category or categories, add the categories to the appointment in the **Categories** dialog box the same way you would add a predefined category. For more details on how to add a category to an appointment, see [Assigning Predefined Categories to an Appointment](#).

## Resources

A resource is a keyword or a phrased that defines a source of support for a particular task. Resources, which are stored in the [ResourceCollection](#) class, are optional and an appointment can have one or more resources assigned to it.

For example, resources for a meeting could include a digital projector, dry erase board, whiteboard, laser pointer, overhead projector, chalkboard, easel board, television, vcr/dvd player, and video teleconference system.

## See Also

[Assigning Resources to an Appointment](#)

[Adding Resources to the Master Resource List](#)

### *Assigning Resources to an Appointment*

Assigning a resource can be done through code. The following code, added to the **Form\_Load** event, creates a **Digital Projector** resource and assigns it to the appointment:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>' Add an appointment Dim app As C1.C1Schedule.Appointment app = Me.C1Schedule1.DataStorage.AppointmentStorage.Appointments.Add()  ' Set some details for the appointment. app.Subject = "Meeting" app.Location = "Large Conference Room" app.Duration = TimeSpan.FromMinutes(45) app.Start = New Date(2007, 2, 28, 13, 30, 0)  ' Create the Digital Projector resource. Dim rescol As C1.C1Schedule.ResourceCollection rescol = Me.C1Schedule1.DataStorage.ResourceStorage.Resources Dim roomres As New C1.C1Schedule.Resource roomres.Text = "Digital Projector"  ' Insert the resource into the Master Resource List. rescol.Insert(0, roomres)  ' Assign the resource to the appointment. app.Resources.Add(roomres)</pre>	

To write code in C#

C#	Copy Code
<pre>// Add a new appointment. C1.C1Schedule.Appointment app; app = this.c1Schedule1.DataStorage.AppointmentStorage.Appointments.Add();  // Set some details for the appointment. app.Subject = "Meeting"; app.Location = "Large Conference Room"; app.Duration = TimeSpan.FromMinutes(45); app.Start = new DateTime(2007, 2, 28, 13, 30, 0);  // Create the Digital Projector resource. C1.C1Schedule.ResourceCollection rescol; rescol = this.c1Schedule1.DataStorage.ResourceStorage.Resources; C1.C1Schedule.Resource roomres = new C1.C1Schedule.Resource(); roomres.Text = "Digital Projector";  // Insert the resource into the Master Resource List. rescol.Insert(0, roomres);  // Assign the resource to the appointment. app.Resources.Add(roomres);</pre>	

At run time, assigning a resource or resources to an appointment can be done through the **Resources** dialog box. Clicking the **Resources** button in the **Appointment** dialog box opens the **Resources** dialog box.



Untitled - Appointment

Save and Close Save As... Recurrence...

Subject:

Location: Label: ☐ None

Start time: 10/ 2/2007 10:00 am ☐ All day event

End time: 10/ 2/2007 10:15 am

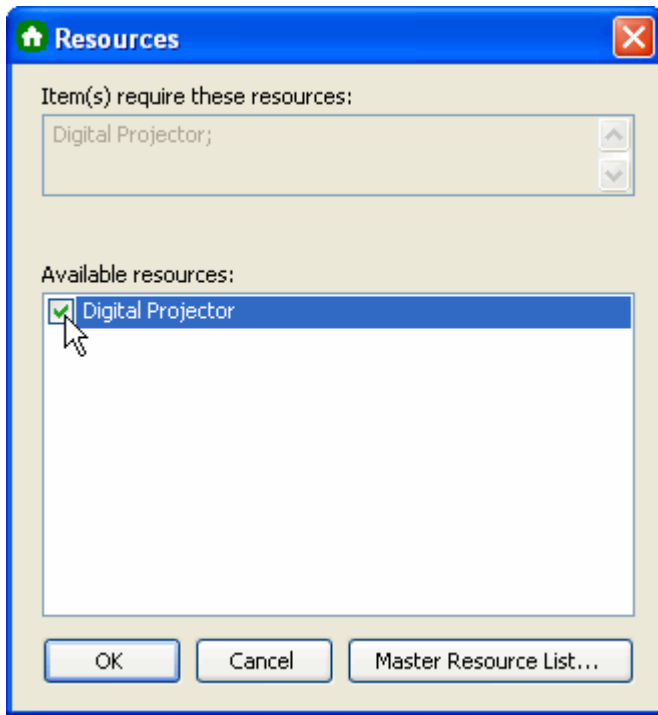
☒ Reminder: 15 minutes Show time as: Busy


Contacts... Categories...

Resources... Digital Projector;

Private ☐

In the **Resources** dialog box, you can check the categories you would like to add to the appointment.



 **Note:** By default, the **Resources** dialog box does not contain any resources. For information on how to add resources to the **Resources** dialog box, see [Adding Resources to the Master Resource List](#).

### *Adding Resources to the Master Resource List*

**Scheduler for WinForms** supports resources created in code or at run time through the **Master Resource List** dialog box. The following code, added to the **Form\_Load** event, creates a **Digital Projector** resource:

To write code in Visual Basic

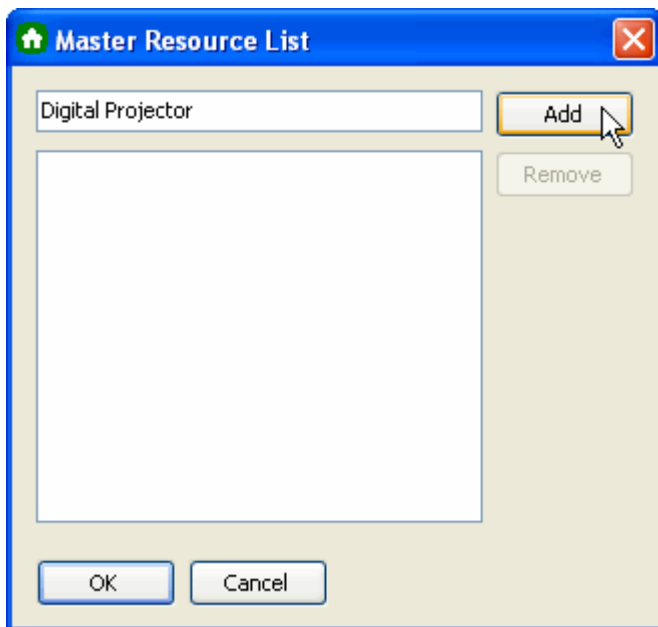
Visual Basic	Copy Code
<pre>' Create the Digital Projector resource. Dim rescol As C1.C1Schedule.ResourceCollection rescol = Me.C1Schedule1.DataStorage.ResourceStorage.Resources Dim roomres As New C1.C1Schedule.Resource roomres.Text = "Digital Projector"</pre>	

```
' Insert the resource into the Master Resource List.  
rescol.Insert(0, roomres)
```

To write code in C#

C#	Copy Code
<pre>// Create the Digital Projector resource. C1.C1Schedule.ResourceCollection rescol; rescol = this.c1Schedule1.DataStorage.ResourceStorage.Resources; C1.C1Schedule.Resource roomres = new C1.C1Schedule.Resource(); roomres.Text = "Digital Projector";  // Insert the resource into the Master Resource List. rescol.Insert(0, roomres);</pre>	

At run time, creating a resource or resources can be done through the **Master Resource List** dialog box. Clicking the **Master Resource List** button in the **Resources** dialog box opens the **Master Resource List** dialog box where you add or remove resources.



After you create a resource or resources, add the resource to the appointment in the **Resources** dialog box. For more details how to add a resource to an appointment, see [Assigning Resources to an Appointment](#).

## Appointment Actions

The [C1Schedule](#) control allows you to create and set appointment actions using the [Action](#) property. The Action property determines an action to take when the current system time reaches the start of the owning [Appointment](#) object. By default, control tries to start the system process executing an action. To change this behavior you can set the **Cancel** property to **True** in the event handler for the [AppointmentCustomAction](#) event.

Appointment actions let you set behaviors such as executing a local application with specified parameters or navigating to a specific website at an appointment's start time. For example, add the following code to the [AppointmentAdded](#) event to navigate to ComponentOne's Web site at a new appointment's start time:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Private Sub C1Schedule1_AppointmentAdded(ByVal sender As Object, ByVal e As AppointmentEventArgs) Handles C1Schedule1.AppointmentAdded     ' Create a new action.     Dim action As New Action()     action.Command = "http://www.componentone.com"     ' Set appointment action.     e.Appointment.Action = action End Sub</pre>	

To write code in C#

C#	Copy Code
<pre>private void c1Schedule1_AppointmentAdded(object sender, AppointmentEventArgs e) {     // Create a new action.     Action action = new Action();     action.Command = "http://www.componentone.com";     // Set appointment action.     e.Appointment.Action = action; }</pre>	

## Data Views

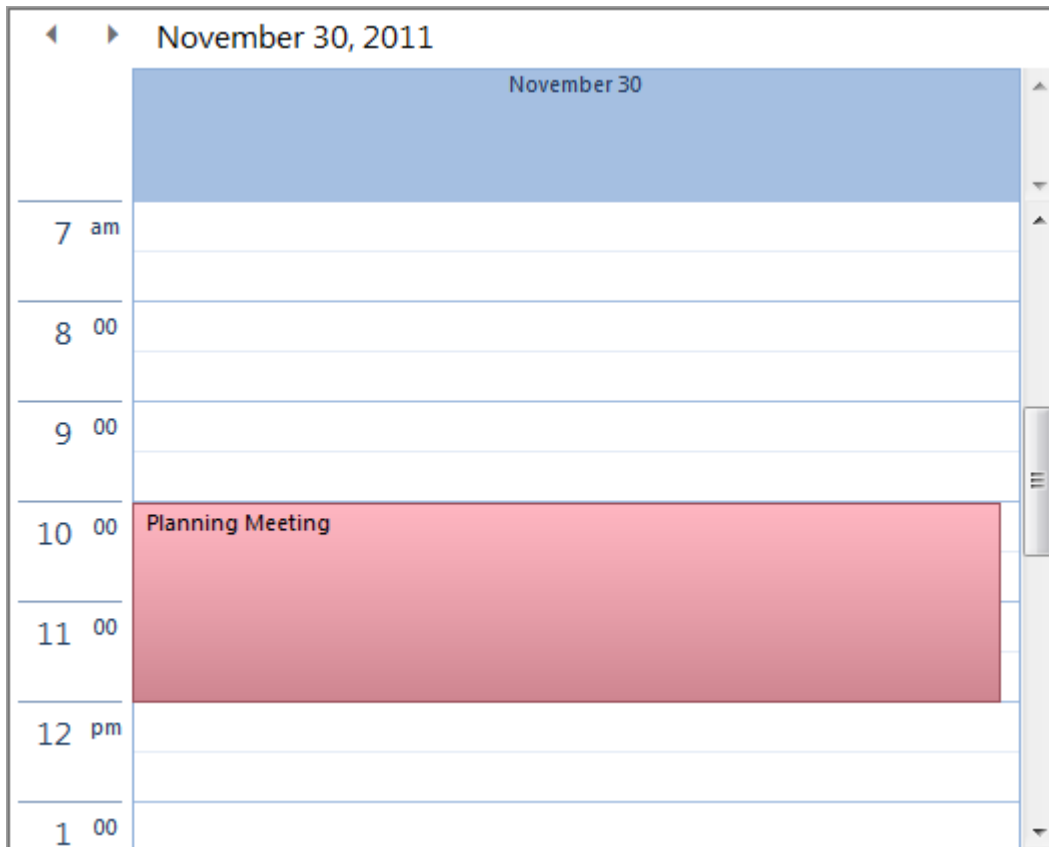
The [C1Schedule](#) control supports different calendar views. There are five predefined data views:

View	Description
<a href="#">DayView</a>	Displays a detailed view showing appointments for a particular day.
<a href="#">TimeLineView</a>	Displays appointments in a horizontal time line.
<a href="#">MonthView</a>	Displays appointments for one or more months.
<a href="#">WeekView</a>	Displays appointments for specified work days.
<a href="#">WorkWeekView</a>	Displays appointments for any given weekly period. The default is Monday through Friday.

Data views can be set in the smart designers, smart tags, or in code. For details on how to change the default data view, see [Changing the Default Data View](#).

## Day View

The following image displays the Day view:



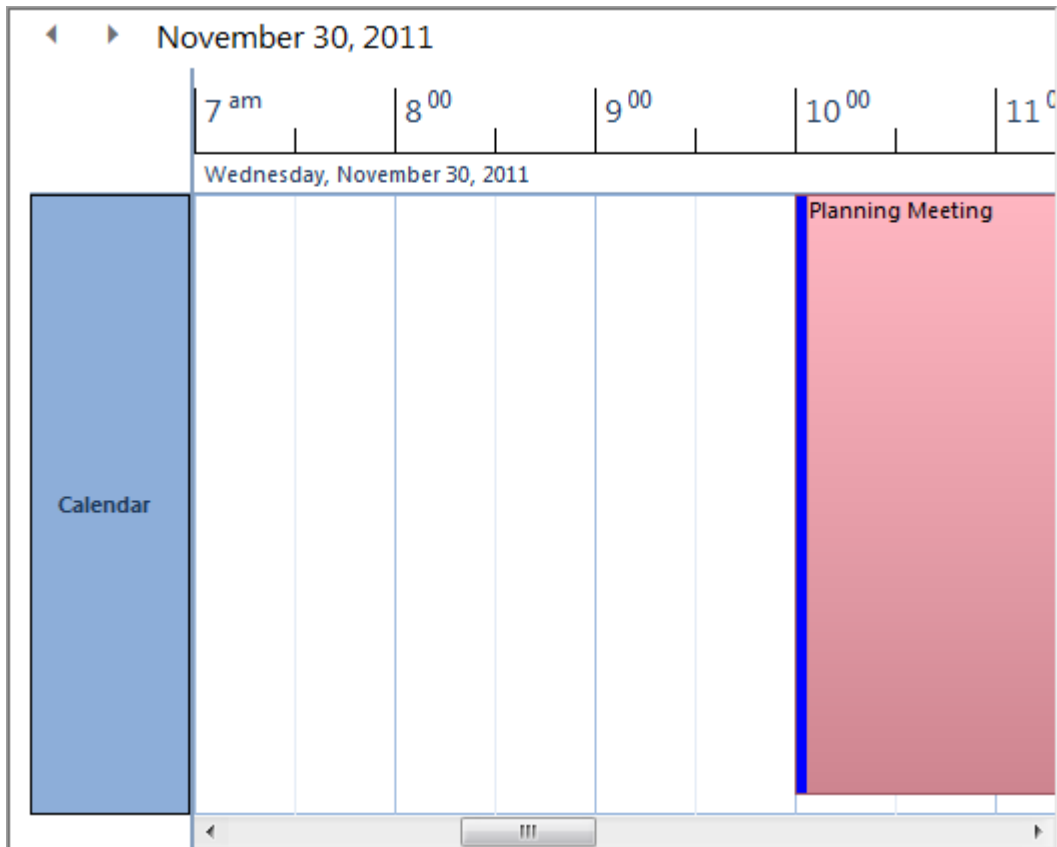
## Month View

The following image displays the Month view:



## TimeLine View

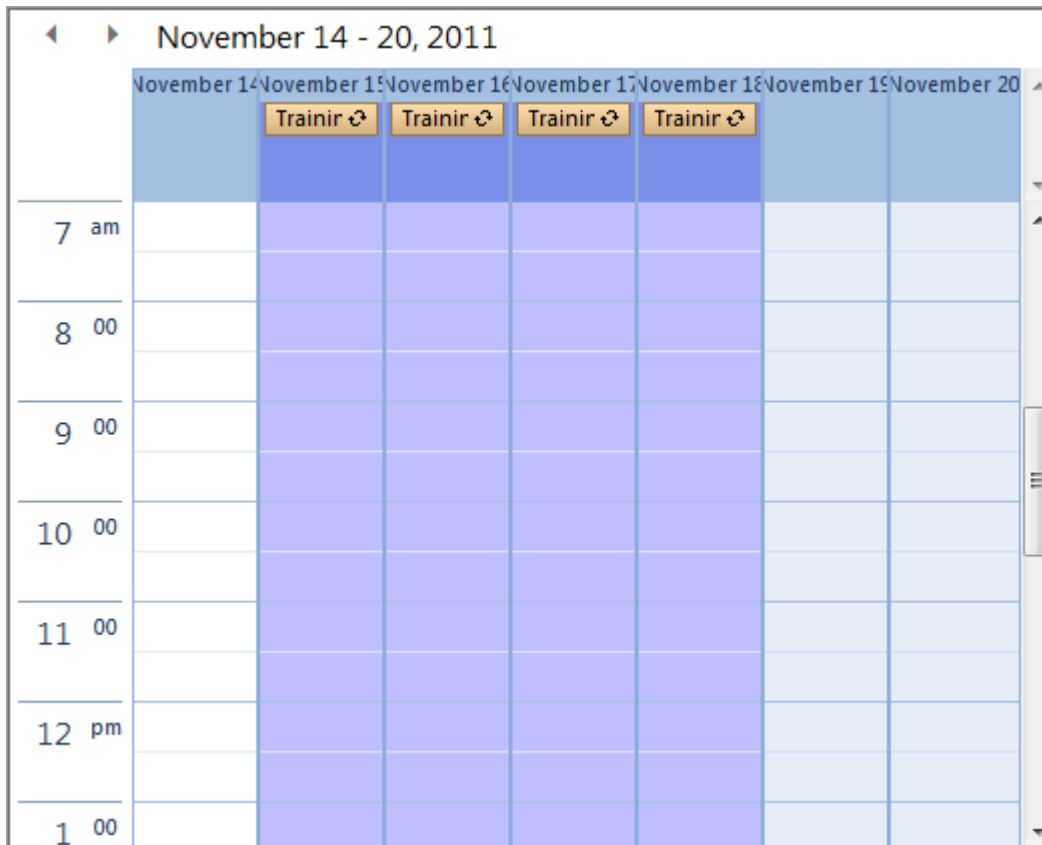
The following image displays the TimeLine view:



## Week View (Office 2007 Style)

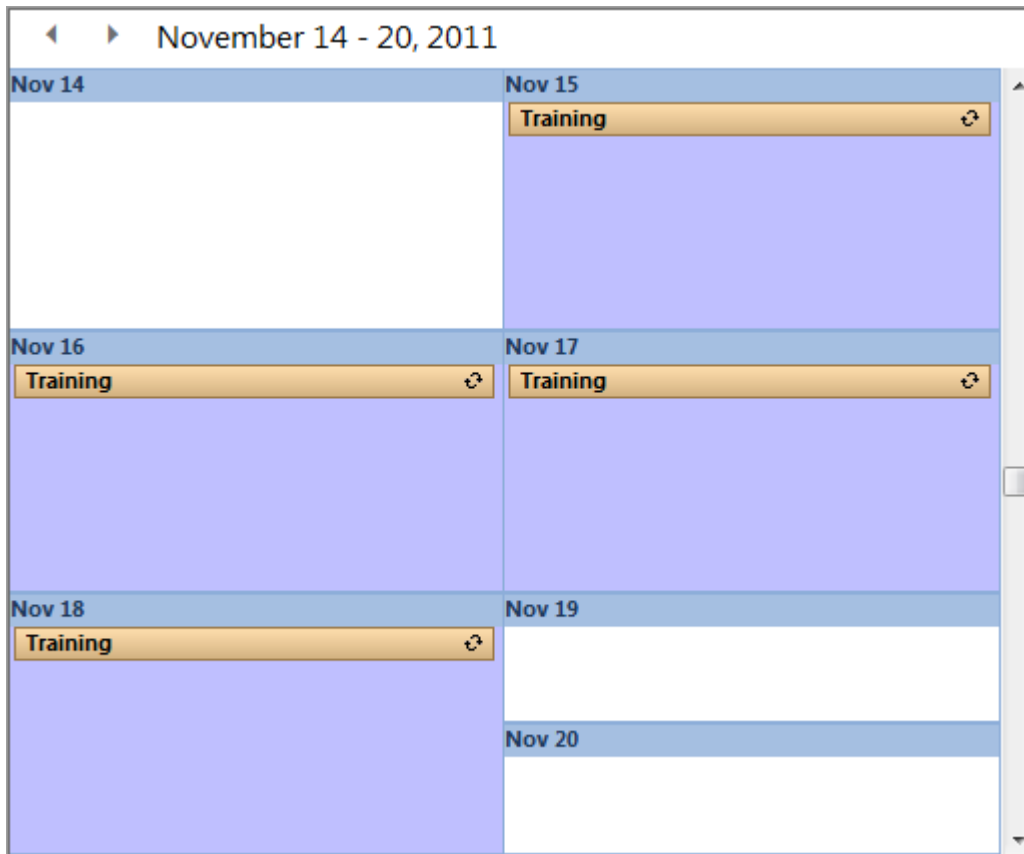
The following image displays the Office 2007 style week view. This is the default for the Office 2007 Visual Styles, which have the [WeekViewStyle](#) property is set to [Office2007](#) and the [ViewType](#) property set to [WeekView](#):





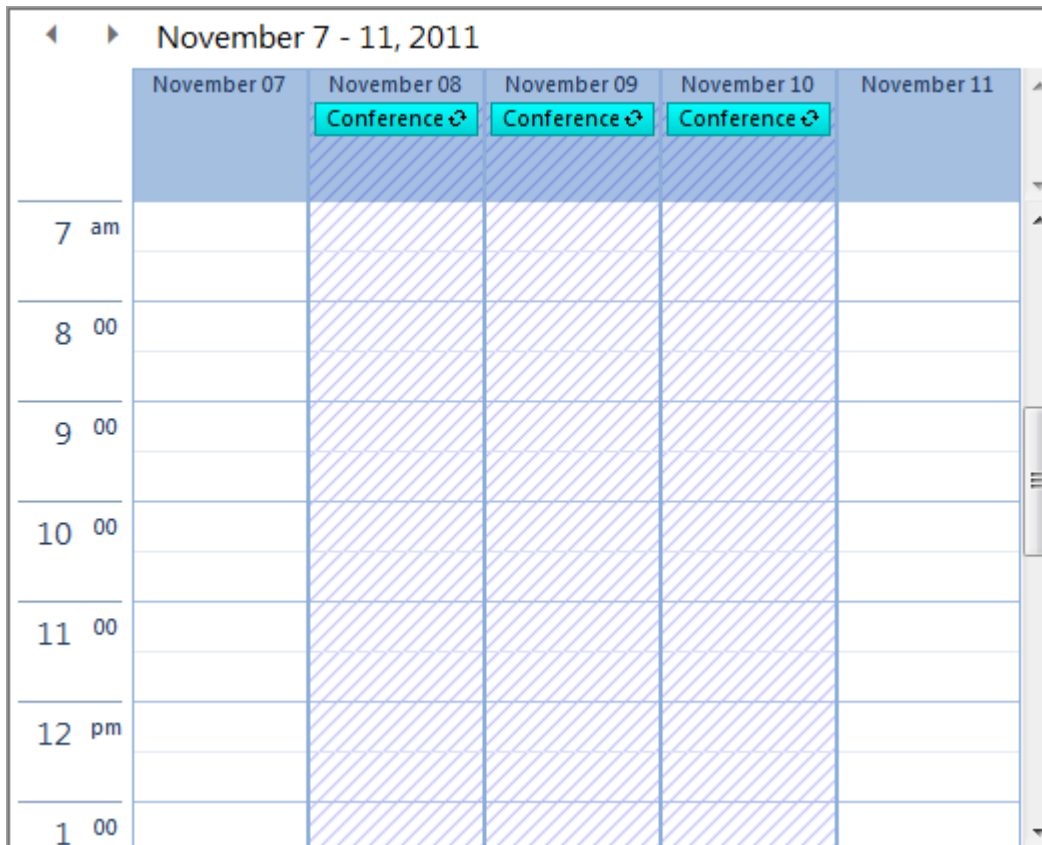
## Week View (Office 2003 Style)

The following image displays the Office 2003 style week view. This is the default for the Office 2003 Visual Styles, which have the `WeekViewStyle` property is set to `Office2003` and the `ViewType` property set to `WeekView`:



## Work Week View

The following image displays the Work Week view:



## See Also

[Changing the Default Data View](#)

### Changing the Default Data View

To change the default data view at design time, set the [ViewType](#) property either in the Smart Designer, tasks menu, or in code.

## In the Smart Designer

1. On the **C1Schedule Smart Designer**, click the **Visual Style** button. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).
2. In the **Visual Style** dialog box, click the **Month View** button.
3. Close the dialog box.

## In the Tasks Menu

1. Open the **C1Schedule Tasks** menu. For information accessing the **C1Schedule Tasks** menu, see [C1Schedule Tasks Menu](#).
2. Click the drop-down arrow in the **Default View** drop-down, and select **MonthView**.
3. Close the **C1Schedule Tasks** menu.

## In Code

Add the following code to the **Form\_Load** event to set the default ViewType property to [MonthView](#):

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Schedule1.ViewType = C1.Win.C1Schedule.ScheduleViewEnum.MonthView</pre>	


To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.ViewType = C1.Win.C1Schedule.ScheduleViewEnum.MonthView;</pre>	

## Data Mappings

The easiest way to set mappings is to use the **Data Source settings** dialog box in the **C1Schedule Smart Designer**. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).

From this dialog box, you can set **DataSource** and **DataMember** properties for all **ComponentOne Scheduler for WinForms** storages. After setting the data source and data member, set the required and optional fields for the storage mapping.

 **Note:** Required field names will appear in green once they have been successfully mapped. Once all required fields have been successfully mapped the **BoundMode** text will also appear in green.

All objects in the **Scheduler for WinForms**' object model are identified by either **Id** or **Index** property. To allow data to be correctly restored from your data sources you should specify mapping either for the **IdMapping** or **IndexMapping** properties, which makes sense if you bind to your data storages of Resources, Labels, Contacts or Categories. **C1Schedule** saves only Ids or Indexes of these objects in the AppointmentStorage. If there is no mapping for IdMapping or IndexMapping, C1Schedule will not be able to identify the appointment's properties correctly in storages initialized by your data.

To map a data table to the C1Schedule control, first set either the **Id mapping** drop-down list to a Globally Unique Identifier (GUID) field or the **Index mapping** drop-down list to an Integer field. For more information on creating a database to use with the C1Schedule control, see [Creating a Bindable Microsoft Access Database](#).

## Appointment Storage Properties Tab

The following fields are available for mapping to the [AppointmentStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID
Index mapping	Optional	Integer
Properties	Optional	Text
Body	Required	Text
End	Required	Date/Time
Location	Required	Text
Start	Required	Date/Time
Subject	Required	Text
Owner ID	Optional	GUID
Owner Index	Optional	Integer

## Category Storage Properties Tab

The following fields are available for mapping to the [CategoryStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID

Mapping	Required/Optional	Data Type
Index mapping	Optional	Integer
Caption Mapping	Optional	Text
Text Mapping	Required	Text

## Contact Storage Properties Tab

The following fields are available for mapping to the [ContactStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID
Index mapping	Optional	Integer
Caption Mapping	Optional	Text
Color Mapping	Optional	Text
Text Mapping	Required	Text

## Label Storage Properties Tab

The following fields are available for mapping to the [LabelStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID
Index mapping	Optional	Integer
Caption Mapping	Optional	Text
Color Mapping	Optional	Text

Mapping	Required/Optional	Data Type
Text Mapping	Required	Text

## Resource Storage Properties Tab

The following fields are available for mapping to the [ResourceStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID
Index mapping	Optional	Integer
Caption Mapping	Optional	Text
Color Mapping	Optional	Text
Text Mapping	Required	Text

## Status Storage Properties Tab

The following fields are available for mapping to the [StatusStorage](#):

Mapping	Required/Optional	Data Type
Id mapping	Optional	GUID
Index mapping	Optional	Integer
Caption Mapping	Optional	Text
Color Mapping	Optional	Text
Text Mapping	Required	Text



## Localization

All end user visible strings in **ComponentOne Scheduler for WinForms** can now be localized (translated) by the developer. **Scheduler for WinForms** localization is based on the same approach as the standard localization of .NET Windows forms employed by the **Localizable** property. As with Windows Forms, you can create a set of resource files for the **Scheduler for WinForms** assembly. You can create separate resource files, with the extension .resx, for each required culture. When the application runs you can switch between those resources and between languages. All parts of your application using components from a **Scheduler for WinForms** DLL must use the same localization resource.

## Localization file conventions

It is recommended that the following conventions are followed when .resx files are created:

- All .resx files should be placed in the **C1LocalizedResources** subfolder of your project.
- Files should be named as follows:

XXX.YYY.resx, where:

- XXX is the name of the Component one assembly.
- YYY is the culture code of the resource. If your translation is only for the invariant culture, the .resx file does not need to contain a culture suffix.

For example:

- C1.Win.C1Schedule.2.de.resx - German (de) resource for C1.Win.C1Schedule.2 assembly.
- C1.Win.C1Schedule.2.resx - Invariant culture resource for C1.Win.C1Schedule.2 assembly.

Note that if you create a culture in the [Localize dialog box](#), these conventions will be followed in the file that is created for you.

## See Also

[Localize Dialog Box](#)

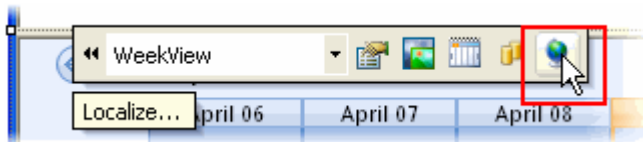
[Setting the Current Culture](#)

[Switching Resources at Run Time](#)

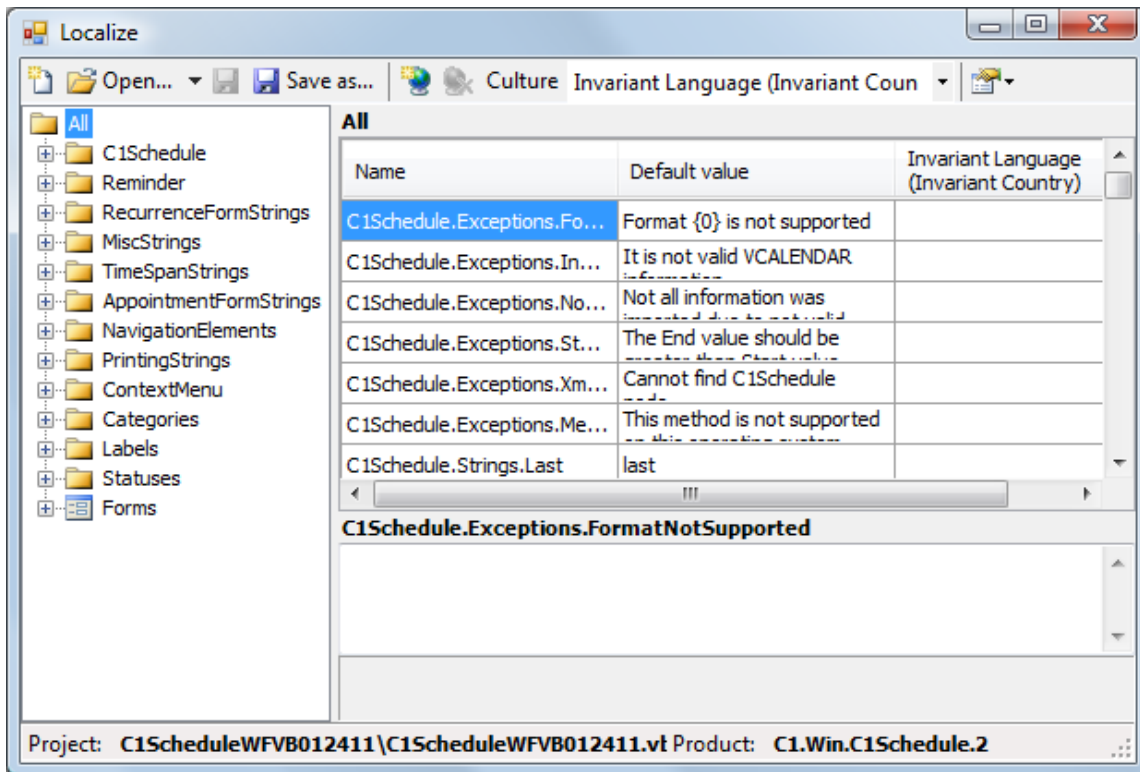
### Localize Dialog Box

To localize **C1Schedule** components in your application, select **Localize** in the [C1Schedule](#) or [C1Calendar](#) tasks or context menus, or select **Localize** in the C1Schedule or C1Calendar Smart Designer.

For example, in the [C1Schedule Smart Designer](#):



Clicking **Localize** opens the **Localize** dialog box:



The **Localize** dialog box allows you to localize the **ComponentOne Scheduler for WinForms** assembly (C1.Win.C1Schedule.2.dll) and save the localized resource in any project of your solution.

On the left of the **Localize** dialog box, there is a tree listing the localizable strings' IDs, and on the right are the strings themselves. The structure of the tree reflects the hierarchy of sub-classes in the Strings class. The right panel can show either all strings or just the strings belonging to the selected tree node.

The strings' list contains the following columns:

Column	Description
<b>Name</b>	The string's name (ID); this column repeats the selected tree node, and can be

Column	Description
	optionally turned off.
<b>Default value</b>	The default (English) value of the string.
<b>Value</b>	The string value for the currently selected culture (the column header displays that culture).

Below the list is the currently selected string's value, along with an optional description.







The status bar displays the project which will contain the localized resources and the name of the ComponentOne assembly which is currently being localized.


## See Also

[Localization Toolbar](#)

### *Localization Toolbar*

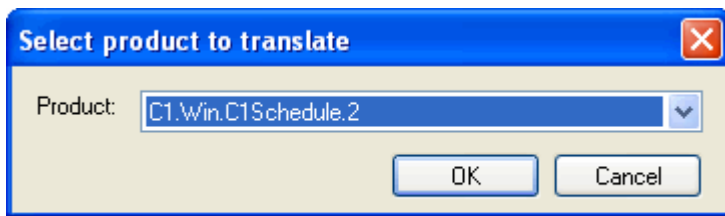
The **Localize** dialog box contains the following toolbar menu buttons:


Button	Description
	<b>Create new translation</b> begins a new localization for a ComponentOne assembly.
 Open... ▾	<b>Open</b> opens an existing translation for a particular assembly.
	<b>Save</b> saves the current translation.
 Save as...	<b>Save as</b> saves the current translation and allows you to select the project in which to save the translation.
	<b>Add culture</b> adds a new culture.
	<b>Delete culture</b> removes a culture from the translations.
Culture Invariant Language (Invar ▾	<b>Select culture</b> selects the culture to display and edit.

Button	Description
	<b>Options</b> customizes the appearance and behavior of the localization window.

## Create New Translation

Clicking the **Create new translation** button begins a new localization for a ComponentOne assembly. A dialog box opens for you to select the ComponentOne assembly to localize.

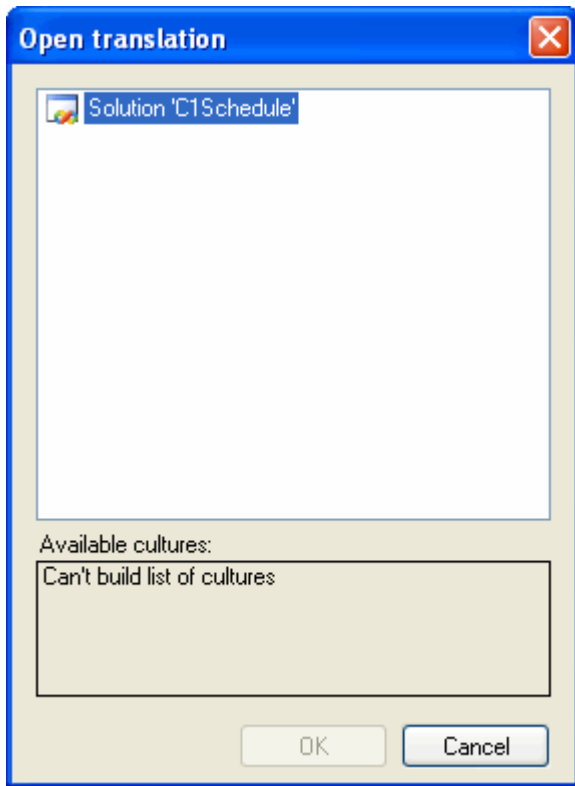


 **Note:** The assembly must be referenced in the currently open solution.

## Open

Clicking the **Open** button opens an existing translation for a particular assembly. All translations that you create are stored as .resx files and are automatically added to the project that you select while saving the translation. Clicking this item shows a dialog box where a previously saved translation can be selected.

When you create a new solution it does not contain any translations, so initially that window would look like this:



After you have created and saved a translation, the **Available cultures** panel shows the list of cultures for which translations were created for the selected assembly.

## Save

Clicking the **Save** button saves the current translation.

The translation is saved in the project shown in the status bar. When the translation is saved, a folder with the name **C1LocalizedResources** is created in the selected project (if it does not already exist), and the .resx files with translations are saved in that folder and added to the project. For each culture, a separate .resx file is created. These files are visible in the Solution Explorer window.



**Note:** If your translation is only for the invariant culture, the .resx file does not contain a culture suffix.

## Save As

Clicking the **Save as** button saves the current translation and allows you to select the project in which to save the translation.

## Add Culture

Clicking the **Add culture** button adds a new culture.

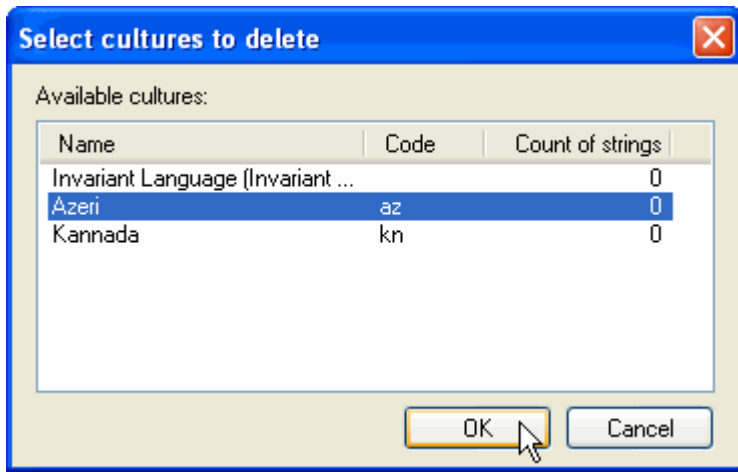
You can make translations for several cultures, and dynamically switch between them at run time. For each culture, a separate .resx file is created in the **C1LocalizedResources** folder. Clicking the **Add culture** button opens the **Select culture** dialog box that provides a list of available cultures:



Initially the list contains neutral cultures only. To show all cultures, uncheck the **Show only neutral cultures** checkbox. You can use the **English name**, **Display name**, and **Code** boxes to filter the list of shown cultures. After you have selected a culture, press the **OK** button to add it to the translations. The newly added culture will appear in the **Culture** drop-down in the toolbar and will become current in the window.

## Delete Culture

Clicking the **Delete culture** button removes a culture from the translations. The **Select cultures to delete** dialog box provides the list of cultures existing in the translations:



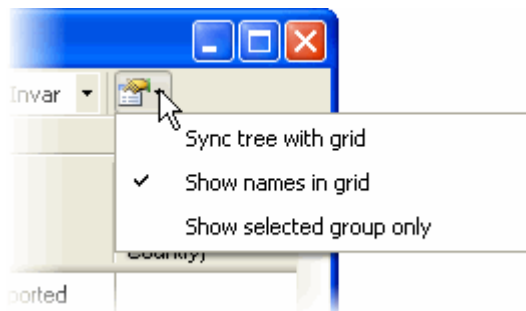
Selecting a culture and clicking **OK** removes it from the translations.

## Select Culture

The **Culture** drop-down allows you to select the culture to display and edit.

## Options

Clicking the **Options** button allows you to customize the appearance and behavior of the localization window.



The available localization options include:

Option	Description
<b>Sync tree with grid</b>	When this item is checked, selecting a string in the right panel list also selects that string in the tree on the left. By default this item is unchecked.

Option	Description
<b>Show names in grid</b>	When this item is checked, the <i>Name</i> column is shown in the right-hand panel, otherwise that column is hidden. By default this item is checked.
<b>Show selected group only</b>	When this item is checked, the list of strings on the right contains only the strings from the group currently selected in the tree on the left. By default this item is unchecked.

### Setting the Current Culture

The [C1Schedule](#) control will use localization files automatically according to the culture selected in the application as long as you haven't moved files to another location or excluded files from the project. By default, the current culture is designated as

**System.Threading.Thread.CurrentThread.CurrentCulture**. If you want to use a culture other than the current culture, you can set the desired culture in your application using the following code:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>Public Sub New()     ' Set desired culture, for example here the French (France) locale.     System.Threading.Thread.CurrentThread.CurrentCulture = New     System.Globalization.CultureInfo("fr-FR")      ' This call is required by the Windows Form Designer.     InitializeComponent()      ' Add any initialization after the InitializeComponent() call. End Sub</pre>	

[To write code in C#](#)

C#	Copy Code
----	-----------



```

public Form1()
{
    // Set desired culture, for example here the French (France) locale.
    System.Threading.Thread.CurrentThread.CurrentCulture = new
System.Globalization.CultureInfo("fr-FR");

    // This call is required by the Windows Form Designer.
    InitializeComponent();

    // Add any initialization after the InitializeComponent() call.
}

```

## Switching Resources at Run Time

Once you have created your localized resources, you can also easily switch between resources at run time by using the following code:

To write code in Visual Basic

Visual Basic	Copy Code
<pre> ' This will switch to German locale. System.Threading.Thread.CurrentThread.CurrentUICulture = New CultureInfo("de") </pre>	

To write code in C#

C#	Copy Code
<pre> // This will switch to German locale. System.Threading.Thread.CurrentThread.CurrentUICulture = new CultureInfo("de"); </pre>	

## Grouping

**ComponentOne Scheduler for WinForms** supports visually grouping appointments. The [C1Schedule](#) control supports grouping by resources, contacts, categories and by the Owner property value. All C1Schedule views and visual styles support grouping and contain UI elements for navigation between groups.

The following classes in **ComponentOne Schedule for WinForms** support grouping:

- [ScheduleGroupItem](#): Holds all the data required for displaying individual UI part for the single resource, category or contact when the GroupBy property is set, or default UI otherwise.
- [ScheduleGroupItemCollection](#): Represents a collection of the ScheduleGroupItem objects.
- The following properties were added in the C1Schedule class to support grouping:
- [GroupBy](#): Gets or sets the string value determining the type of grouping. This property can be equal to one for the next supported keywords:
  - An empty string - no grouping.
  - "Owner" - grouping by [Owner](#) property value.
  - "Category" - grouping by [Categories](#) property value.
  - "Contact" - grouping by [Links](#) property value.
  - "Resource" - grouping by [Resources](#) property value.

The default value is an empty string.

- [ShowGroupNavigation](#): Gets or sets the Boolean value determining whether the C1Schedule control should display group navigation buttons. The default value is **True**. This property only makes sense when the GroupBy property is set.
- [ShowEmptyGroupItem](#): Gets or sets the Boolean value determining whether the C1Schedule control should display an empty group item. This property only makes sense when the GroupBy property is set. If this property is set to **True**, the C1Schedule control will display a group item without assigned owner (resource, contact or category). This group item will contain all appointments, which don't fall into other group items. The default value is **False**.
- [EmptyGroupName](#): Gets or sets a String value used as default value for the [Name](#) property. The default value is "Calendar".
- [GroupItems](#): Gets a collection of all available ScheduleGroupItem objects for the currently set type of grouping.
- [VisibleGroupItems](#): Gets a collection of currently visible ScheduleGroupItem objects.
- [IsGrouped](#): Gets a Boolean value determining whether grouping has been set for the C1Schedule control.
- [SelectedGroupItem](#): Gets the selected ScheduleGroupItem object or returns null if the selection is empty.
- [GroupPageSize](#): Gets or sets the Integer value determining the maximum number of the ScheduleGroupItem objects displayed in UI at the same time. Increasing this value might affect performance. The default value is 2.
- The following method in the C1Schedule class supports grouping:
- [NavigateToScheduleGroup](#): Navigates the C1Schedule control back or forth to another ScheduleGroupItem object by the specified increment.

## Customizing Scheduler for WinForms' Appearance

The following topics explain how to configure elements of **Scheduler for WinForms**' display, such as Visual Styles, color schemes, headers, borders, and date formats:

## Visual Styles

Scheduler for WinForms has thirteen built-in Visual Styles, as well as the ability to create custom Visual Styles. You can also save and load previously saved Visual Styles.

### C1Calendar Visual Style Settings

Appearance settings for the [C1Calendar](#) control, including the Visual Style, can be set through the **Visual Style** dialog box of the [C1Calendar Smart Designer](#). In the **Visual Style** dialog box, you can set properties for the entire C1Calendar control, headers, days, and selected days.

### C1Schedule Visual Style Settings

Appearance settings for the [C1Schedule](#) control, including the Visual Style, can be set through the **Visual Style** dialog box of the [C1Schedule Smart Designer](#). In the **Visual Style** dialog box, you can set properties for the entire C1Schedule control, title, appointments, time ruler, day view, week view, month view, and month view headers.

## See Also

[Visual Styles](#)

[C1Calendar Visual Style Settings](#)

[C1Schedule Visual Style Settings](#)

## Visual Styles


The [C1Schedule](#) and the [C1Calendar](#) controls support Visual Styles. There are several predefined Visual Styles:

Visual Style	Description
Aero	Uses a light yellow palette.
Office 2007 Black	Mimics the Microsoft Office 2007 Black theme.
Office 2007 Blue	Mimics the Microsoft Office 2007 Blue theme.
Office 2007 Silver	Mimics the Microsoft Office 2007 Silver theme.
Office 2010 Black	Mimics the Microsoft Office 2010 Black theme.

Visual Style	Description
Office 2010 Blue	Mimics the Microsoft Office 2010 Blue theme.
Office 2010 Silver	Mimics the Microsoft Office 2010 Silver theme.
Royale	Mimics the Microsoft Windows Media Center Royale theme.
System	Uses the current desktop settings.
Windows XP Blue	Mimics the Microsoft Windows XP Blue theme.
Windows XP Olive	Mimics the Microsoft Windows XP Olive Green theme.
Windows XP Silver	Mimics the Microsoft Window XP Silver theme.
Yahoo	Uses a grey palette.

Visual Styles can be set in the smart designers, smart tags, or in code. For details on how to set a predefined Visual Styles, see [Setting a Predefined Visual Style](#).

You cannot edit predefined Visual Styles, but you can create new Visual Styles. At design-time, Visual Styles can be saved to an XML file or previously saved Visual Styles can be loaded.

 **Note:** Clicking the **Save** button will save all of the custom Visual Styles added to the Visual Style dialog box to an XML file. Clicking the **Load** button will load all of the custom Visual Styles in the XML file.

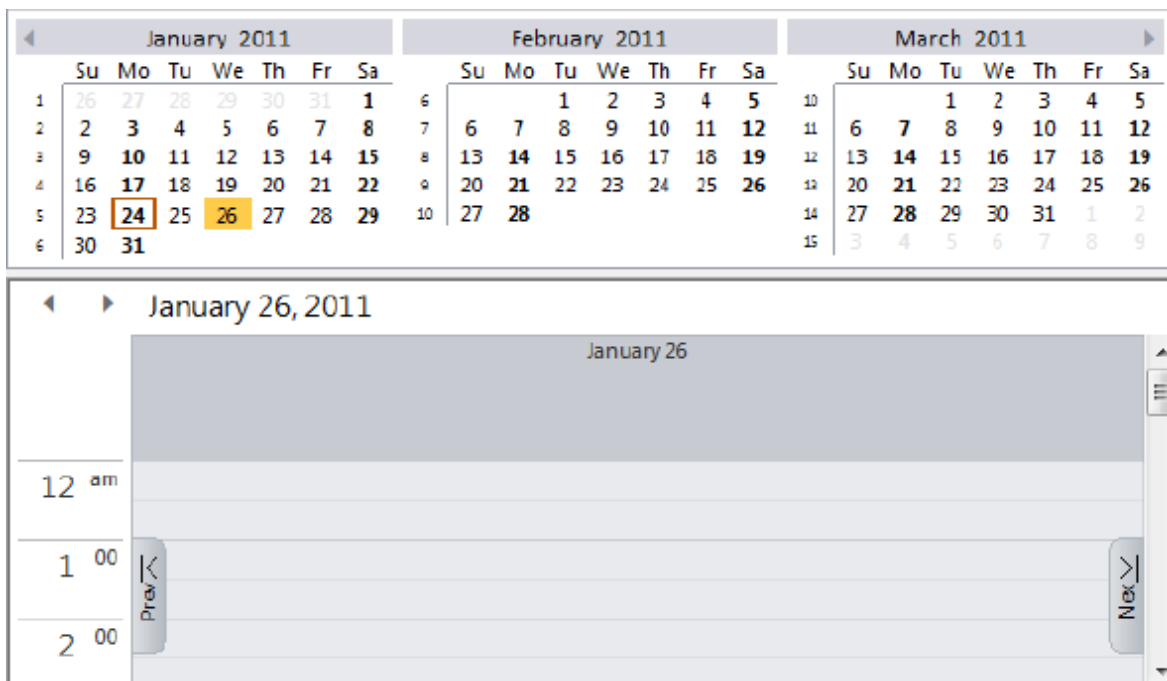
## Aero Visual Style

The following image displays the Aero Visual Style:



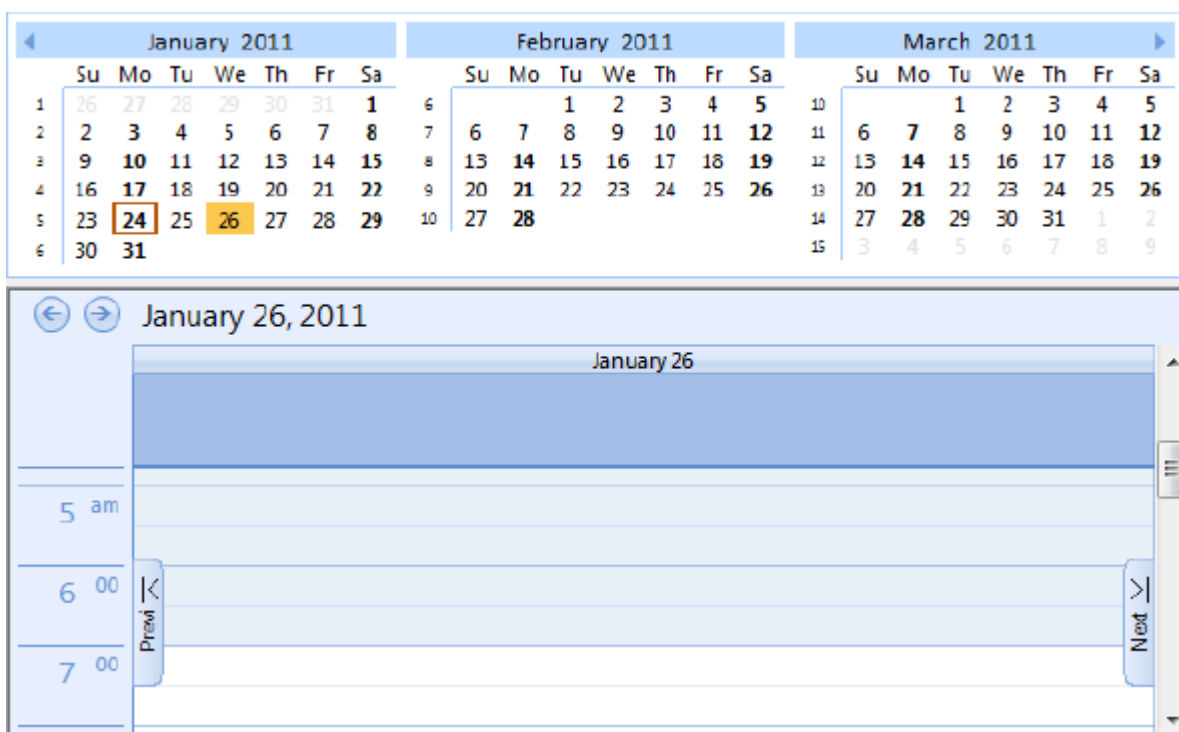
## Office 2007 Black Visual Style

The following image displays the Office 2007 Black Visual Style:



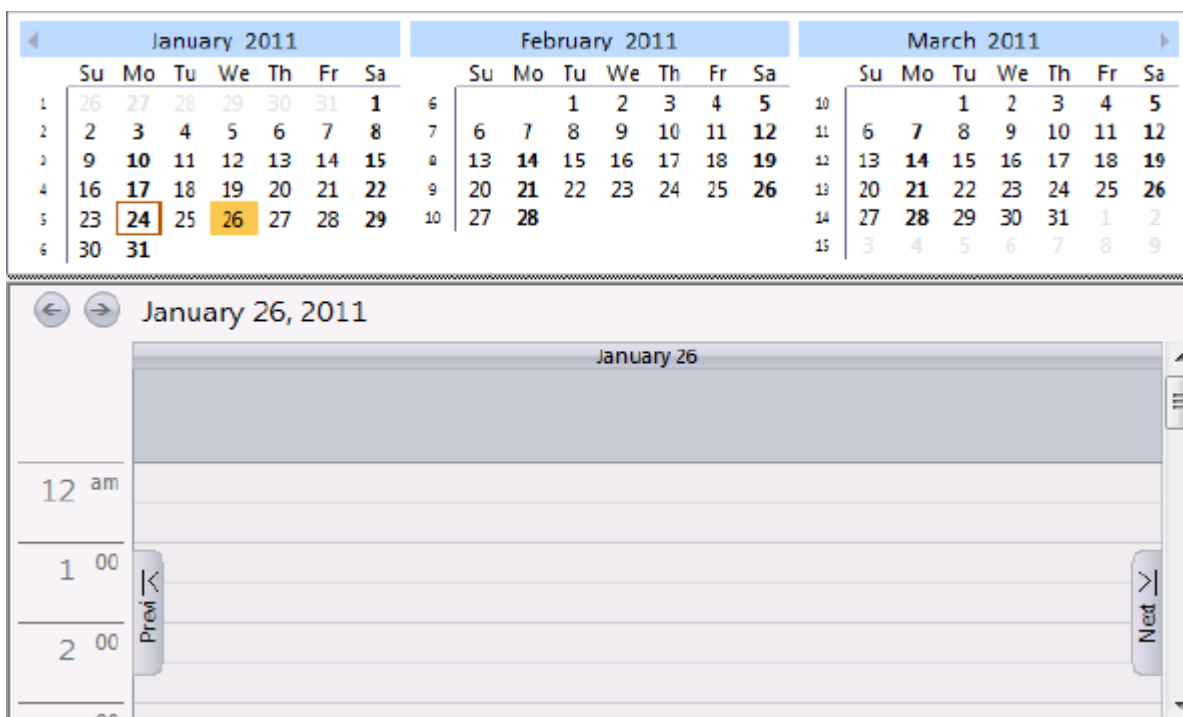
## Office 2007 Blue Visual Style

The following image displays the Office 2007 Blue Visual Style:



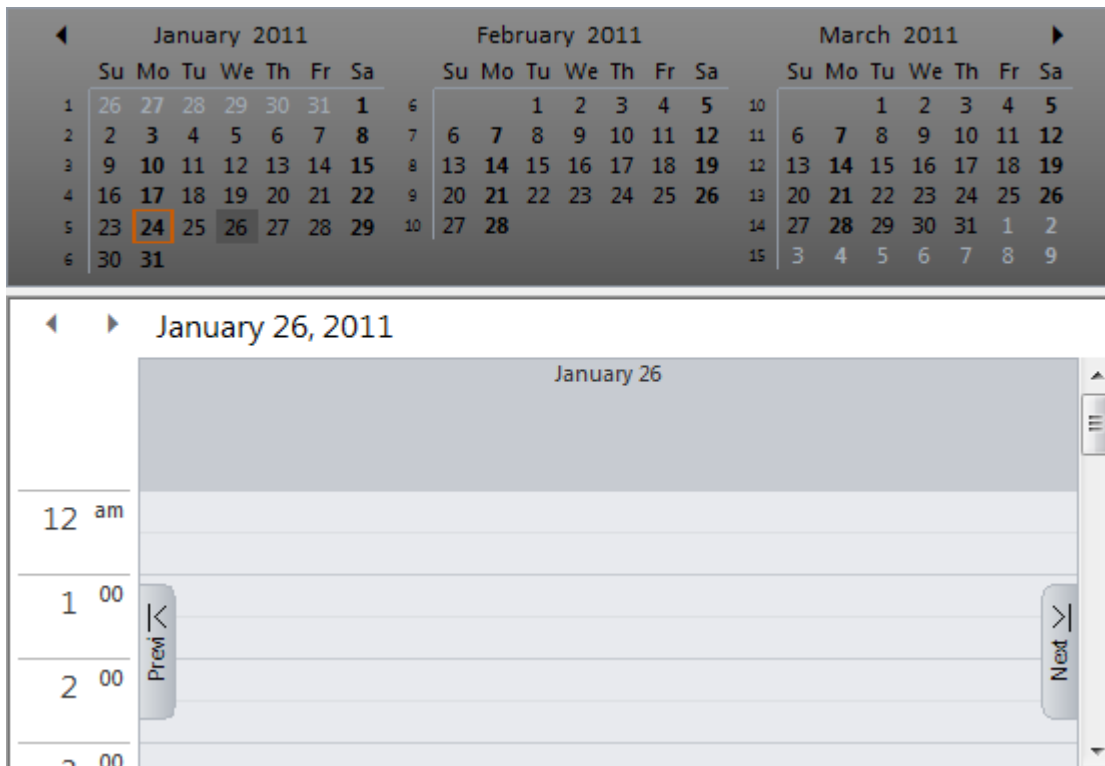
## Office 2007 Silver Visual Style

The following image displays the Office 2007 Silver Visual Style:



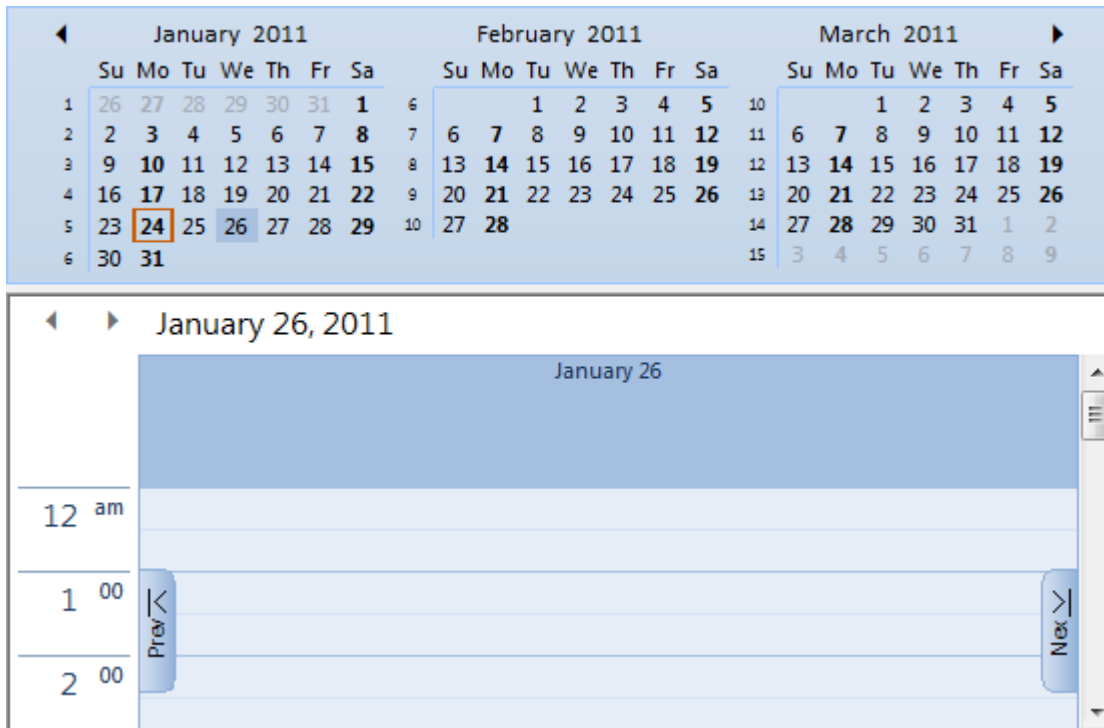
## Office 2010 Black Visual Style

The following image displays the Office 2010 Black Visual Style:



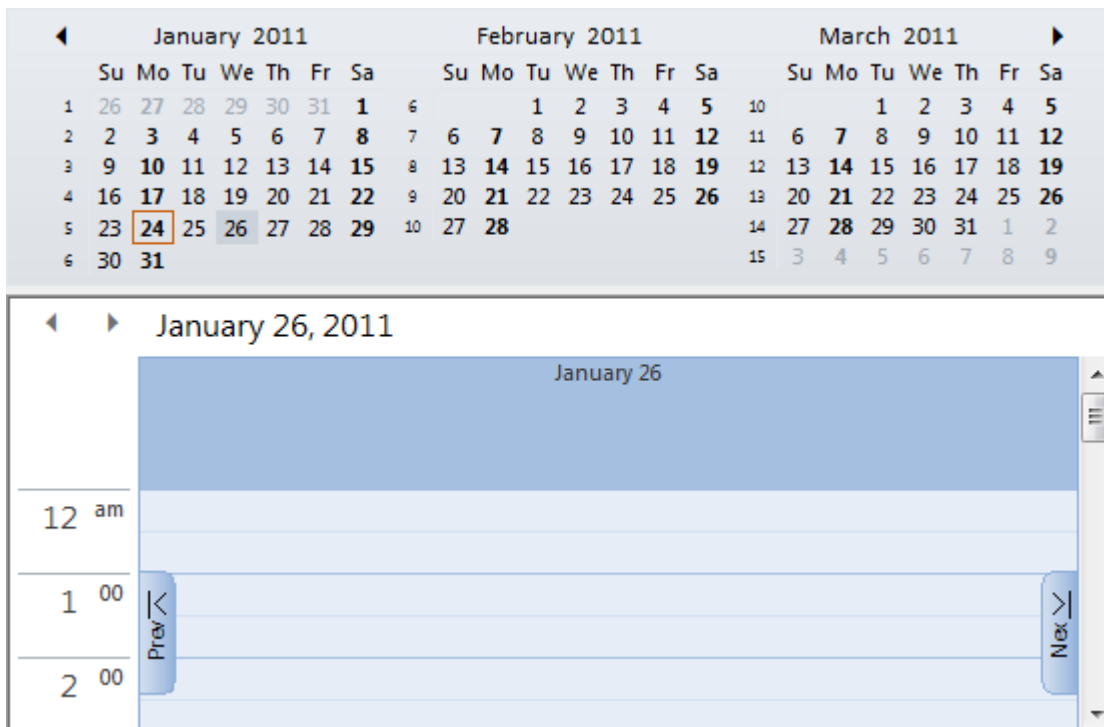
## Office 2010 Blue Visual Style

The following image displays the Office 2010 Blue Visual Style:



## Office 2010 Silver Visual Style

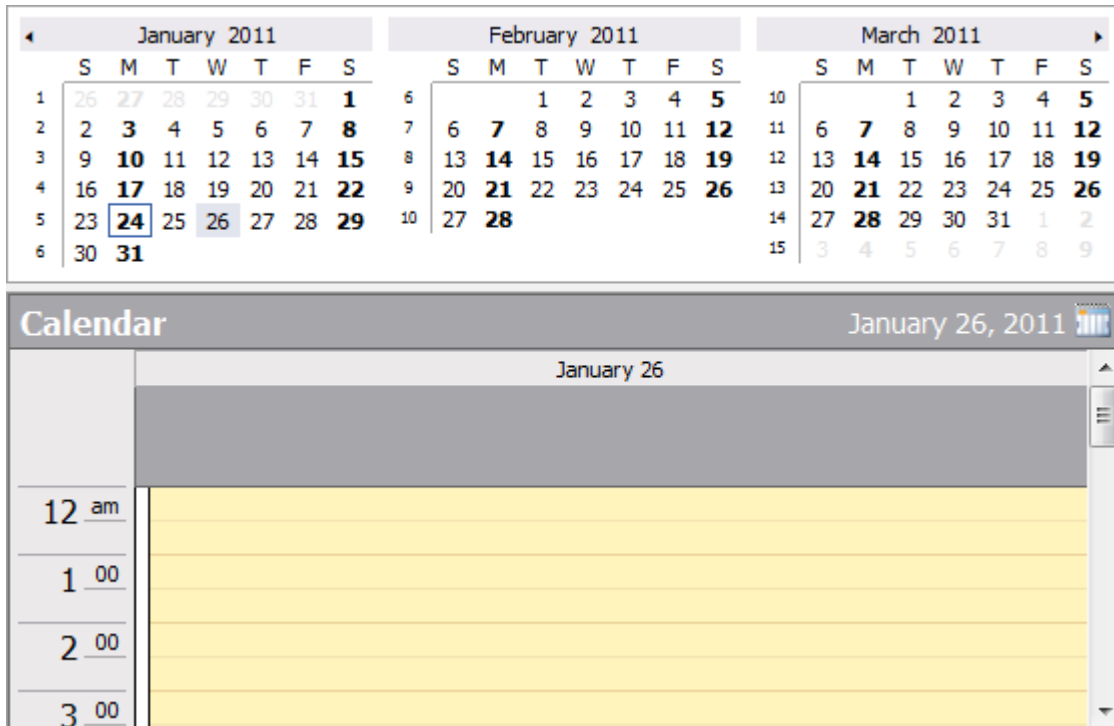
The following image displays the Office 2010 Silver Visual Style:





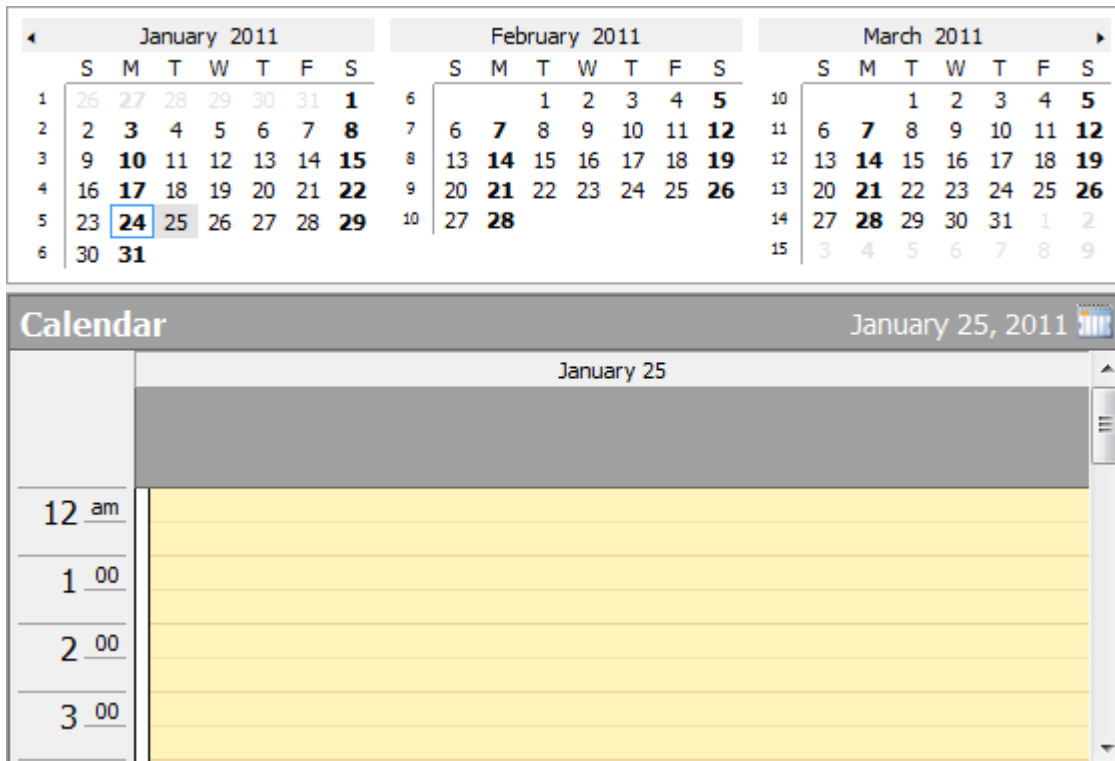
## Royale Visual Style

The following image displays the Royale Media Center Visual Style:



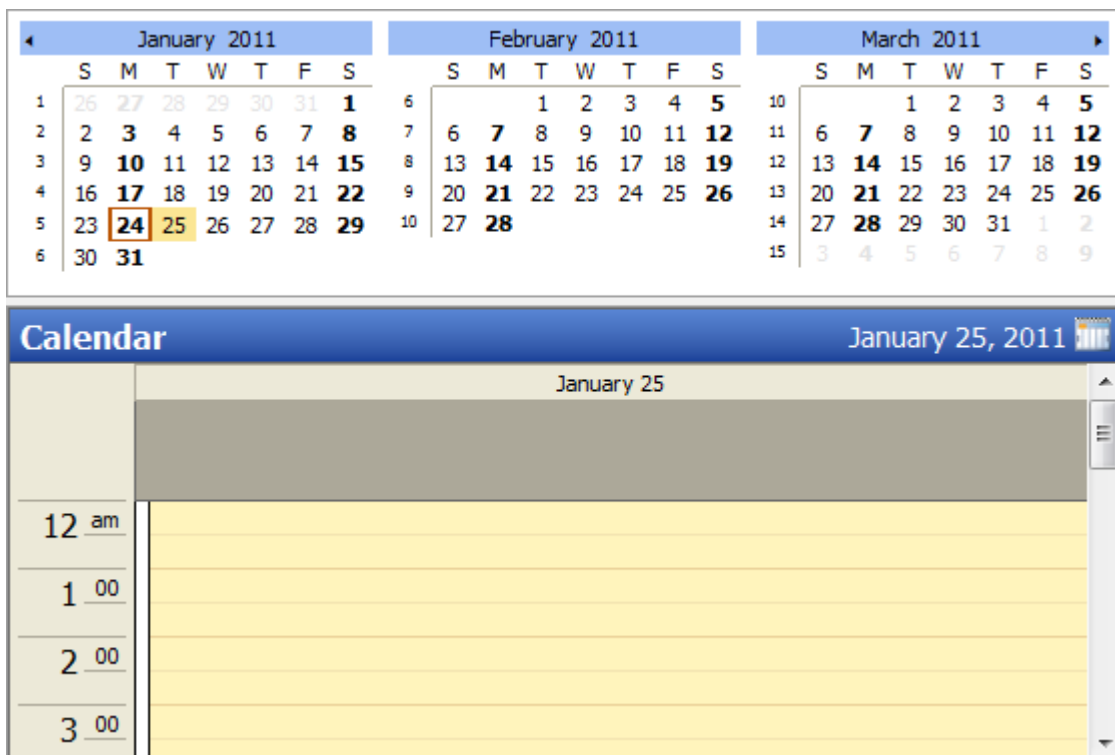
## System Visual Style

The following image displays the current desktop settings:



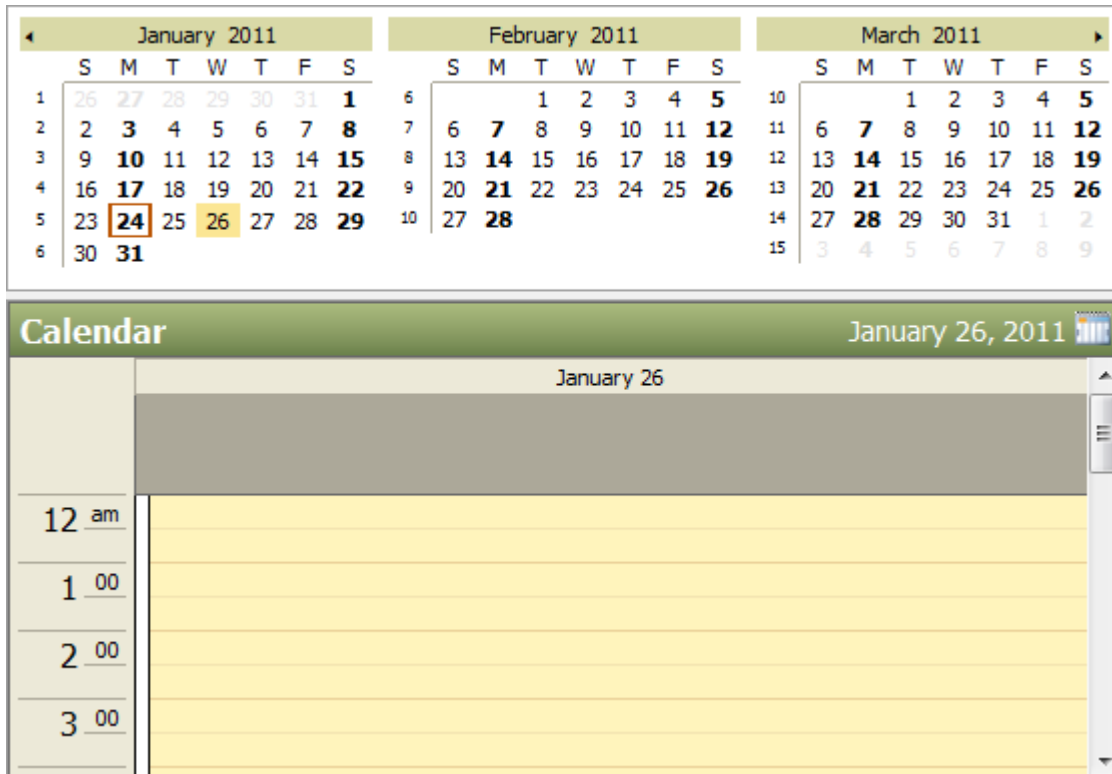
## Windows XP Blue Visual Style

The following image displays the Windows XP Blue Visual Style:



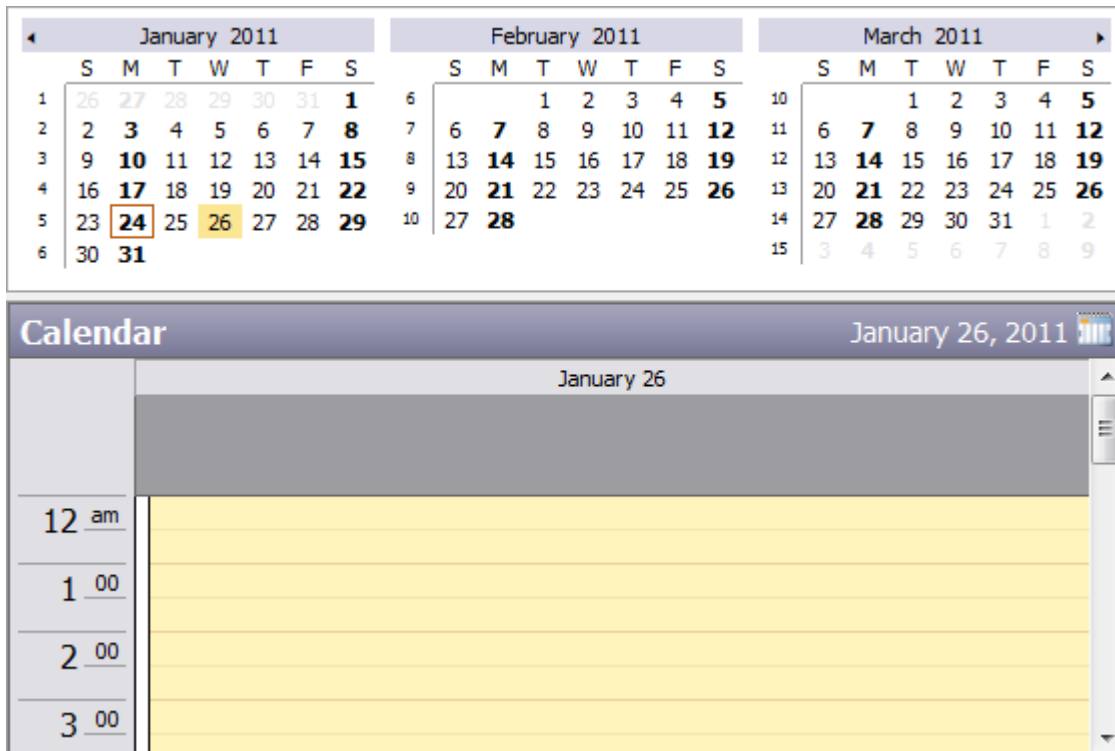
## Windows XP Olive Visual Style

The following image displays the Windows XP Olive Visual Style:



## Windows XP Silver Visual Style

The following image displays the Windows XP Silver Visual Style:



## Yahoo Visual Style

The following image displays the Yahoo Visual Style:



## See Also

[Setting a Predefined Visual Style](#)

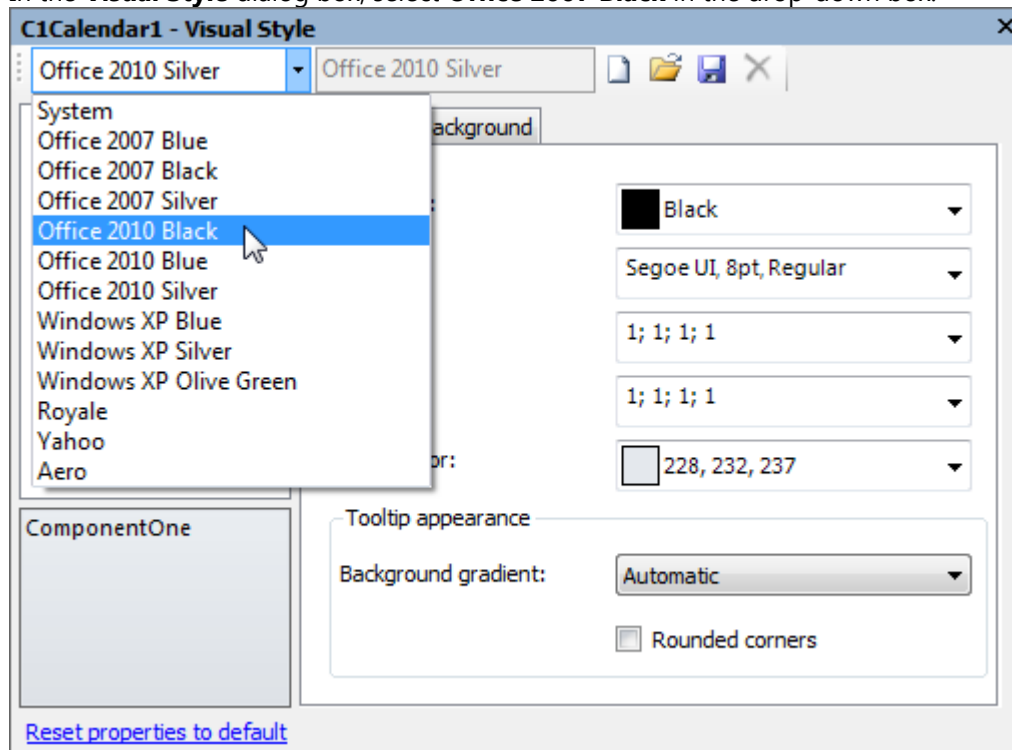
### Setting a Predefined Visual Style

You can define a Visual Style by setting the **VisualStyle** property for both the [C1Calendar](#) and [C1Schedule](#) controls either in the smart designers, tasks menu, or in code. For descriptions of the available Visual Styles, see [Visual Styles](#).

## In the Smart Designer

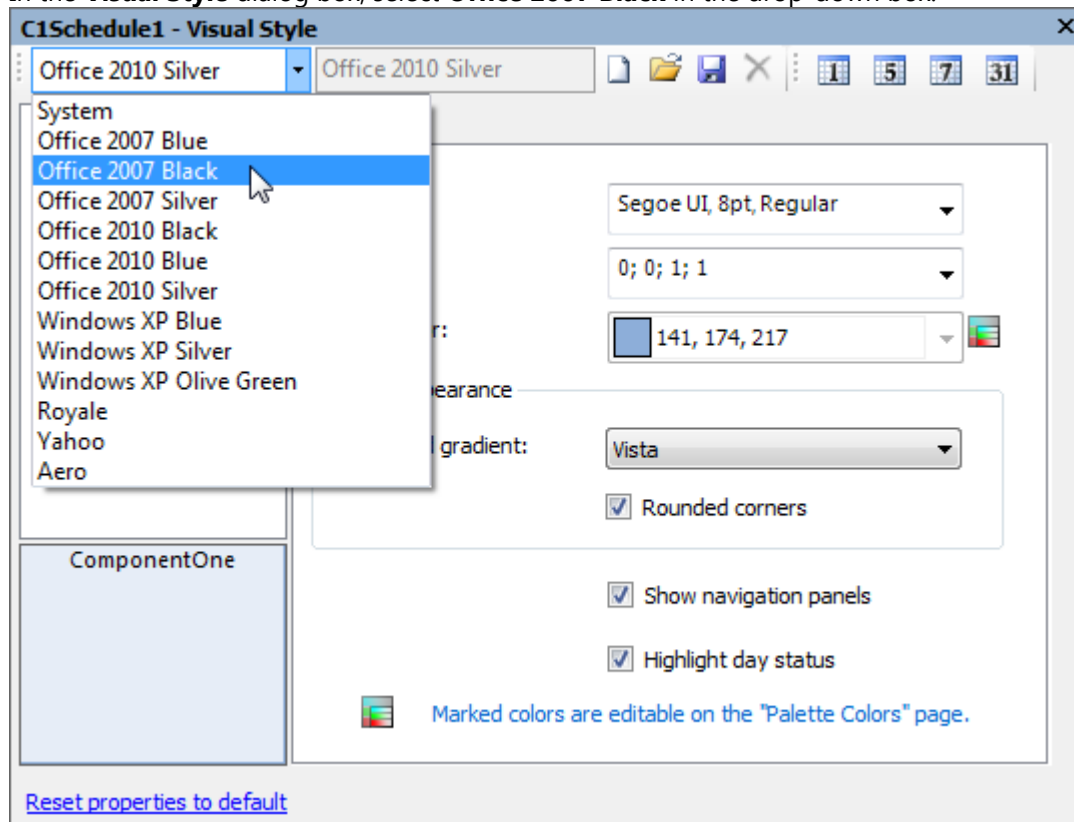
To set the **VisualStyle** property using the smart designers, complete the following steps:

1. On the **C1Calendar Smart Designer**, click the **Visual Style** button. For more information on accessing the **C1Calendar Smart Designer**, see [C1Calendar Smart Designer](#).
2. In the **Visual Style** dialog box, select **Office 2007 Black** in the drop-down box.



3. Close the dialog box.
4. On the **C1Schedule Smart Designer**, click the **Visual Style** button. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).

5. In the **Visual Style** dialog box, select **Office 2007 Black** in the drop-down box.



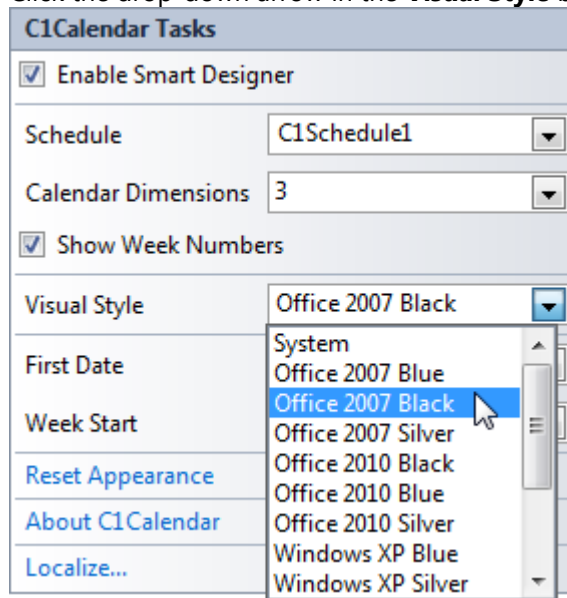
6. Close the dialog box.

## In the Tasks menu

To set the **VisualStyle** property using the Tasks menu, complete the following steps:

1. Open the **C1Calendar Tasks** menu. For more information on accessing the **C1Calendar Tasks** menu, see [C1Calendar Tasks Menu](#).

- Click the drop-down arrow in the **Visual Style** box, and select **Office 2007 Black**.



- Close the **C1Calendar Tasks** menu.
- Open the **C1Schedule Tasks** menu. For information on accessing the **C1Schedule Tasks** menu, see [C1Schedule Tasks Menu](#).
- Click the drop-down arrow in the **Visual Style** box, and select **Office 2007 Black**.
- Close the **C1Schedule Tasks** menu.

## In Code

Add the following code to the **Form\_Load** event to set the visual styles for the C1Calendar and C1Schedule controls to [Office2007Black](#):

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Calendar1.VisualStyle = C1.Win.C1Schedule.UI.VisualStyle.Office2007Black Me.C1Schedule1.VisualStyle = C1.Win.C1Schedule.UI.VisualStyle.Office2007Black</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Calendar1.VisualStyle = C1.Win.C1Schedule.UI.VisualStyle.Office2007Black; this.c1Schedule1.VisualStyle = C1.Win.C1Schedule.UI.VisualStyle.Office2007Black;</pre>	

## C1Calendar Visual Style Settings

Appearance settings for the [C1Calendar](#) control can be set through the **Visual Style** dialog box of the C1Calendar Smart Designer. For more information on accessing the **Visual Style** dialog box, see [C1Calendar Smart Designer](#).

## See Also

[Common Node](#)

[Navigation Buttons Node](#)

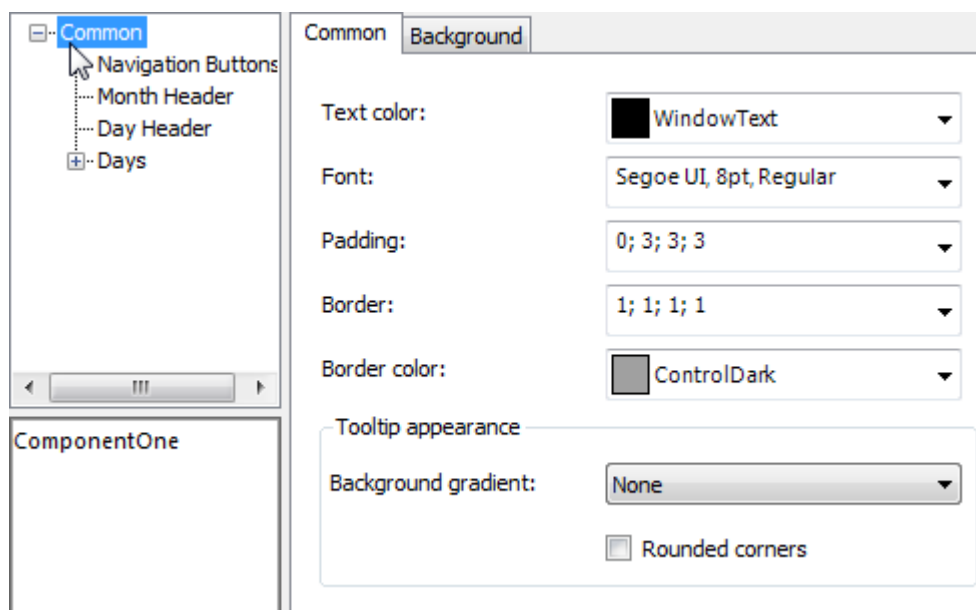
[Month Header Node](#)

[Day Header Node](#)

[Days Node](#)

### Common Node

Through the **Common** node of the **Visual Style** dialog box, you can set properties common to all of the [C1Calendar](#) control.



The following properties are available through the **Common** node:

Tab	Property	Description
<b>Common</b>	Text color	Sets the color for all text in the C1Calendar

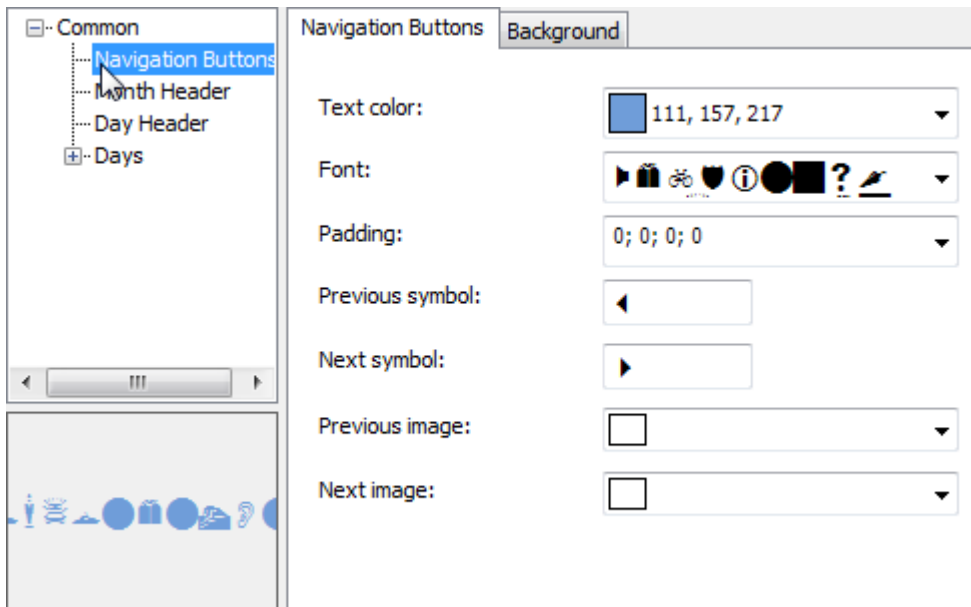


Tab	Property	Description
		control.
	Font	Sets the font for all text in the C1Calendar control.
	Padding	Sets the padding around the calendars in the C1Calendar control.
	Border	Sets the border around the calendars in the C1Calendar control.
	Border color	Sets the color for the border around the calendars in the C1Calendar control.
	Background Gradient	Sets the ToolTip's background gradient color. Options include <b>None</b> , <b>Automatic</b> , <b>Silver</b> , <b>Blue</b> , <b>Gold</b> , <b>Olive</b> , and <b>Vista</b> .
	Rounded corners	Gets or sets a Boolean value determining whether to show ToolTips with rounded corners via the <a href="#">ToolTipRoundedCorners</a> property.
<b>Background</b>	Background color	Sets the background color for the C1Calendar control.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.

Tab	Property	Description
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Navigation Buttons Node

Through the **Navigation Buttons** node of the **Visual Style** dialog box, you can set properties for the navigation buttons.



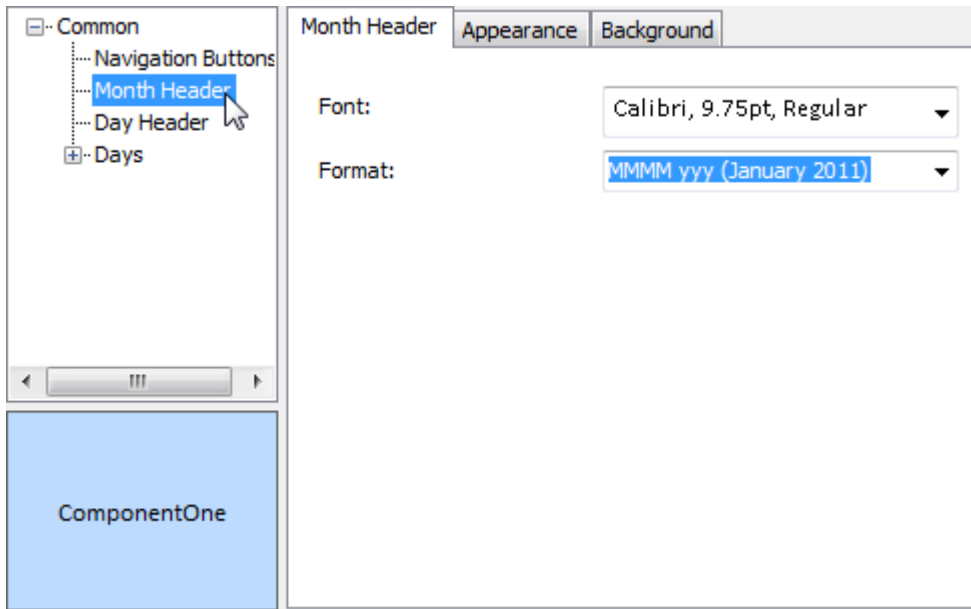
The following properties are available through the **Navigation Buttons** node:

Tab	Property	Description
<b>Navigation Buttons</b>	Text color	Sets the text color for the navigation buttons.
	Font	Sets the font for the <b>Previous</b> and <b>Next</b> buttons.
	Padding	Sets the padding around the <b>Previous</b> and <b>Next</b> buttons.

Tab	Property	Description
	Previous symbol	Sets the symbol to appear for the <b>Previous</b> button, based on the Font for the navigation buttons.
	Next symbol	Sets the symbol to appear for the <b>Next</b> button, based on the Font for the navigation buttons.
	Previous image	Sets the image to appear for the <b>Previous</b> button.
	Next image	Sets the image to appear for the <b>Next</b> button.
<b>Background</b>	Background color	Sets the background color for the <b>Previous</b> and <b>Next</b> buttons.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Month Header Node

Through the **Month Header** node of the **Visual Style** dialog box, you can set properties for the month header.



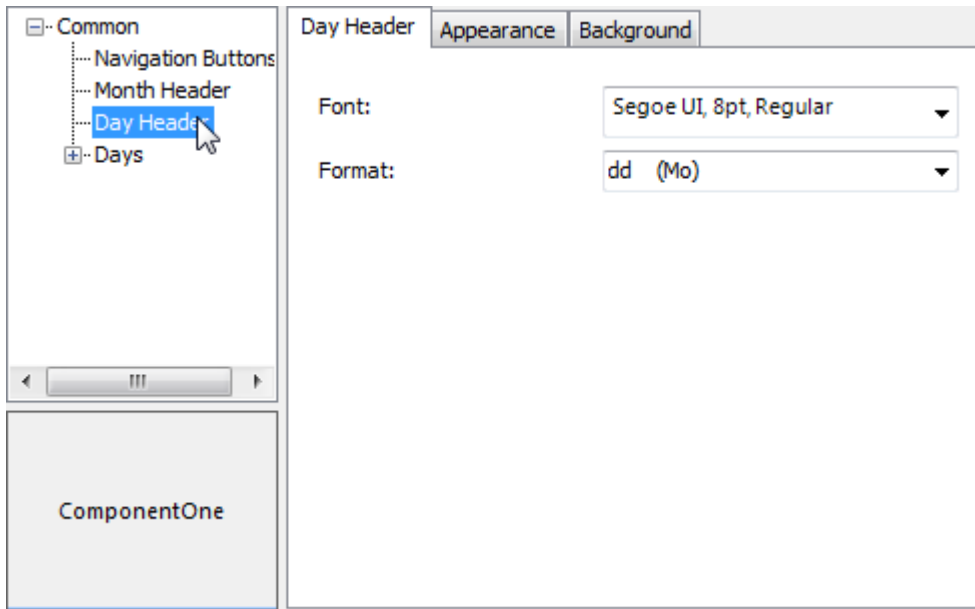
The following properties are available through the **Month Header** node:

Tab	Property	Description
<b>Month header</b>	Font	Sets the font for the month header.
	Format	<p>Sets the format of the month header text.</p> <p>Available formats include:</p> <ul style="list-style-type: none"> <li>• <b>MMMM yyyy</b> - Displays the full name of the month and the year. For example, <b>February 2007</b>.</li> <li>• <b>MMM yyyy</b> - Displays the abbreviated name of the month and the year. For example, <b>Feb 2007</b>.</li> <li>• <b>yyy MMM</b> - Displays the year and the abbreviated name of the month. For example, <b>2007 Feb</b>.</li> <li>• <b>yyy MMMM</b> - Displays the year and the full name of the month. For example, <b>2007 February</b>.</li> </ul>

Tab	Property	Description
<b>Appearance</b>	Text color	Sets the color for the text in the month header.
	Padding	Sets the padding around the month header text.
	Border	Sets the border width for the month header.
	Border color	Sets the border color for the month header.
	Alignment	Sets the alignment for the month header text.
<b>Background</b>	Background color	Sets the background color for the month header.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Day Header Node

Through the **Day Header** node of the **Visual Style** dialog box, you can set properties for the month header.



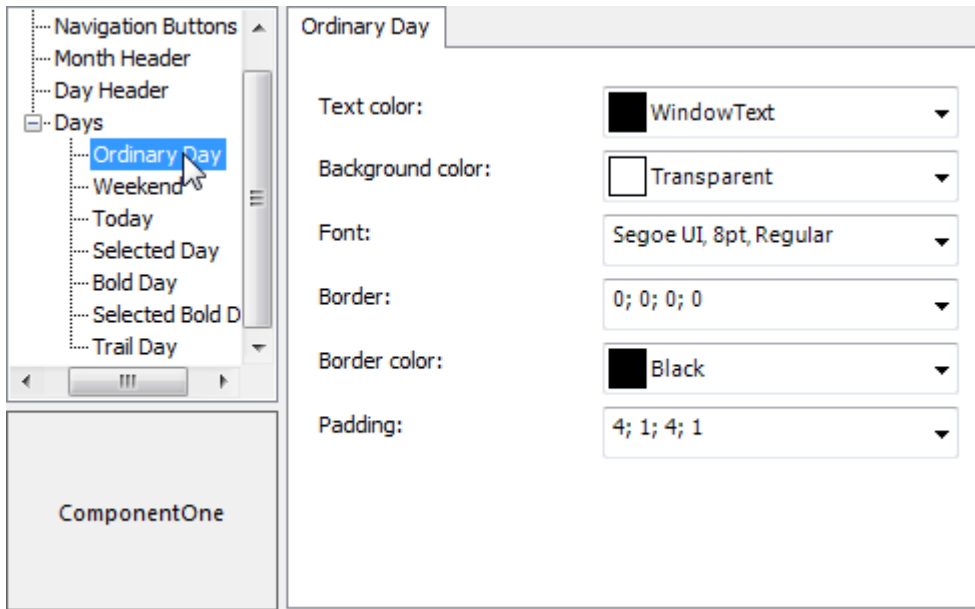
The following properties are available through the **Day Header** node:

Tab	Property	Description
<b>Day header</b>	Font	Sets the font for the day header.
	Format	<p>Sets the format of the day header text. Available formats include:*</p> <p>The following formats are available in the Japanese version:</p> <ul style="list-style-type: none"> <li>• <b>ddd</b> - Displays the 3-letter abbreviated name for each day. For example, <b>Mon</b>.</li> <li>• <b>dddd</b> - Displays the full name of the day. For example, <b>Monday</b>.</li> <li>• <b>d</b> - Displays the 1-letter abbreviated name for each day. For example, <b>M</b>.</li> <li>• <b>dd</b> - Displays the 2-letter abbreviated name for each day. For example, <b>Mo</b>.</li> <li>• <b>ddd</b> - Displays the 3-letter abbreviated name for each day. For example, <b>Mon</b>.</li> </ul>
<b>Appearance</b>	Text color	Sets the color for the text in the day header.

Tab	Property	Description
	Padding	Sets the padding around the day header text.
	Border	Sets the border width for the day header.
	Border color	Sets the border color for the day header.
	Alignment	Sets the alignment for the day header text.
<b>Background</b>	Background	Sets the background color for the day header.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Days Node

Through the **Days** node of the **Visual Style** dialog box, you can set properties for ordinary days, today, selected days, bold days, selected bold days, and trailing days.



The following properties are available through the **Days** node:

Tab	Property	Description
<b>Ordinary Day</b>	Text color	Sets the text color for the dates in the calendar.
	Background color	Sets the background color for dates in the calendar.
	Font	Sets the font for the dates in the calendar.
	Border	Sets the border with for the dates in the calendar.
	Border color	Sets the border color for the dates in the calendar.
	Padding	Sets the padding around the dates in the calendar.
<b>Weekend</b>	Text color	Sets the text color for the dates in the calendar.
	Background color	Sets the background color for dates in the



Tab	Property	Description
		calendar.
	Font	Sets the font for the dates in the calendar.
	Border	Sets the border with for the dates in the calendar.
	Border color	Sets the border color for the dates in the calendar.
	Padding	Sets the padding around the dates in the calendar.
<b>Today</b>	Text color	Sets the text color for today's date.
	Background color	Sets the background color for today's date.
	Font	Sets the font for today's date.
	Border	Sets the border width for today's date.
	Border color	Sets the border color for today's date.
	Padding	Sets the padding around today's date.
<b>Selected Day</b>	Text color	Sets the text color for the selected date in the calendar.
	Background	Sets the background color for the selected date in the calendar.
	Font	Sets the font for the selected date in the calendar.
	Border	Sets the border width for the selected date in the

Tab	Property	Description
		calendar.
	Border color	Sets the border color for the selected date in the calendar.
	Padding	Sets the padding around the selected date in the calendar.
<b>Selected Bold Day</b>	Text color	Sets the text color for the selected date in the calendar when the date is bold.
	Background	Sets the background color for the selected date in the calendar when the date is bold.
	Font	Sets the font for the selected date in the calendar when the date is bold.
	Border	Sets the border width for the selected date in the calendar when the date is bold.
	Border color	Sets the border color for the selected date in the calendar when the date is bold.
	Padding	Sets the padding around the selected date in the calendar when the date is bold.
<b>Bold Day</b>	Text color	Sets the text color for days that are bold in the calendar.
	Background	Sets the background color for days that are bold in the calendar.
	Font	Sets the font for days that are bold in the

Tab	Property	Description
		calendar.
	Border	Sets the border width for days that are bold in the calendar.
	Border color	Sets the border color for days that are bold in the calendar.
	Padding	Sets the padding around days that are bold in the calendar.
<b>Trail Day</b>	Text color	Sets the text color for trailing days in the calendar.
	Background	Sets the background color for trailing days in the calendar.
	Font	Sets the font for trailing days in the calendar.
	Border	Sets the border width for trailing days in the calendar.
	Border color	Sets the border color for trailing days in the calendar.
	Padding	Sets the padding around trailing days in the calendar.

## C1Schedule Visual Style Settings

Appearance settings for the [C1Schedule](#) control can be set through the **Visual Style** dialog box of the C1Schedule Smart Designer. For more information on accessing the **Visual Style** dialog box, see [C1Schedule Smart Designer](#).

## See Also

[Common Node](#)

[Title Node](#)

[Appointment Node](#)

[Palette Node](#)

[Navigation Panel Node](#)

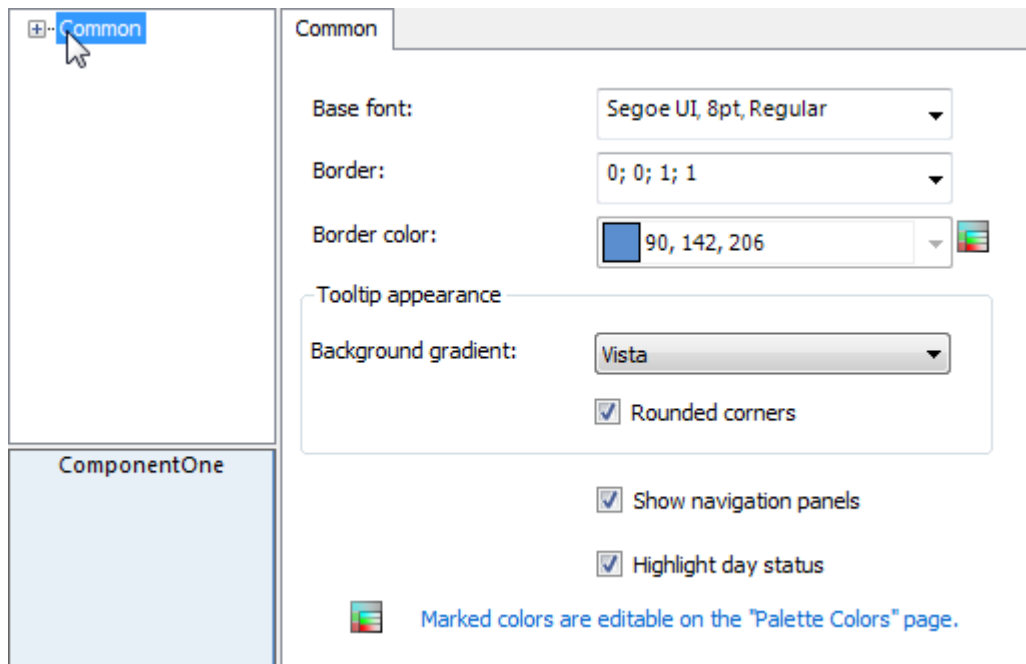
[Current Date Node](#)

[Day View Node](#)

[Month View Node](#)

### Common Node

Through the **Common** node of the **Visual Style** dialog box, you can set the font style for the entire **C1Schedule** control.



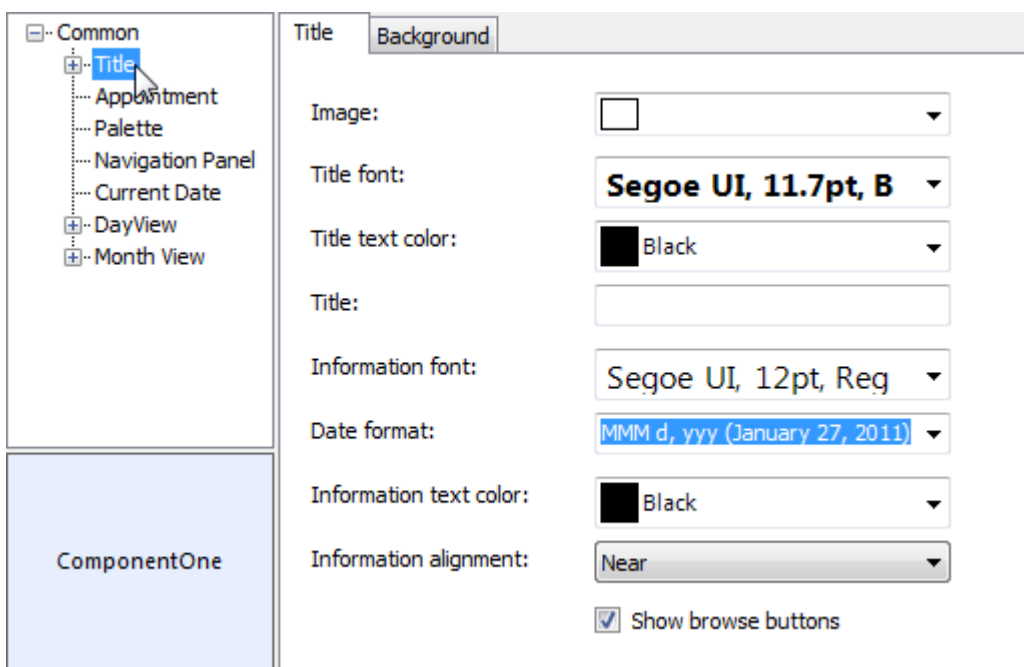
The following properties are available through the **Common** node:

Tab	Property	Description
<b>Common</b>	Base font	Sets the font for the entire C1Schedule control.

Tab	Property	Description
	Border	Sets the border width.
	Border color	Sets the border color.
	Background gradient	Sets the background gradient style for the ToolTip.
	Rounded corners	Displays the ToolTip with rounded corners when checked.
	Show navigation panels	Displays the navigation panels when checked.
	Highlight day status	Highlights availability status when checked.

### Title Node

Through the **Title** node of the **Visual Style** dialog box, you can set the font and text properties for the title.



The following properties are available through the **Title** node:

Group	Property	Description
<b>Title</b>	Image	Sets the image for the title.
	Title font	Sets the font for the title.
	Title text color	Sets the text color for title bar.
	Title	Sets the text that will appear in the title bar.
	Information font	Sets the font for the date in the title bar.
	Date format	<p>Sets the format of the date in the title bar.</p> <p>Available formats include:</p> <ul style="list-style-type: none"> <li>• <b>d</b> - Displays the numeric date value. For example, <b>1/9/2007</b>.</li> <li>• <b>MMMM d, yyy</b> - Displays the full name of the month, the numeric date value, and the year. For example, <b>January 9, 2007</b>.</li> <li>• <b>yyy, MMMM d</b> - Displays the year, the full name of the month and the numeric date value. For example, <b>2007, January 9</b>.</li> <li>• <b>yyy, d MMMM</b> - Displays the year, the numeric date value and the full name of the month. For example, <b>2007, 9 January</b>.</li> <li>• <b>d MMMM, yyy</b> - Displays the date value, the full name of the month and the year. For example, <b>9 January, 2007</b>.</li> </ul>

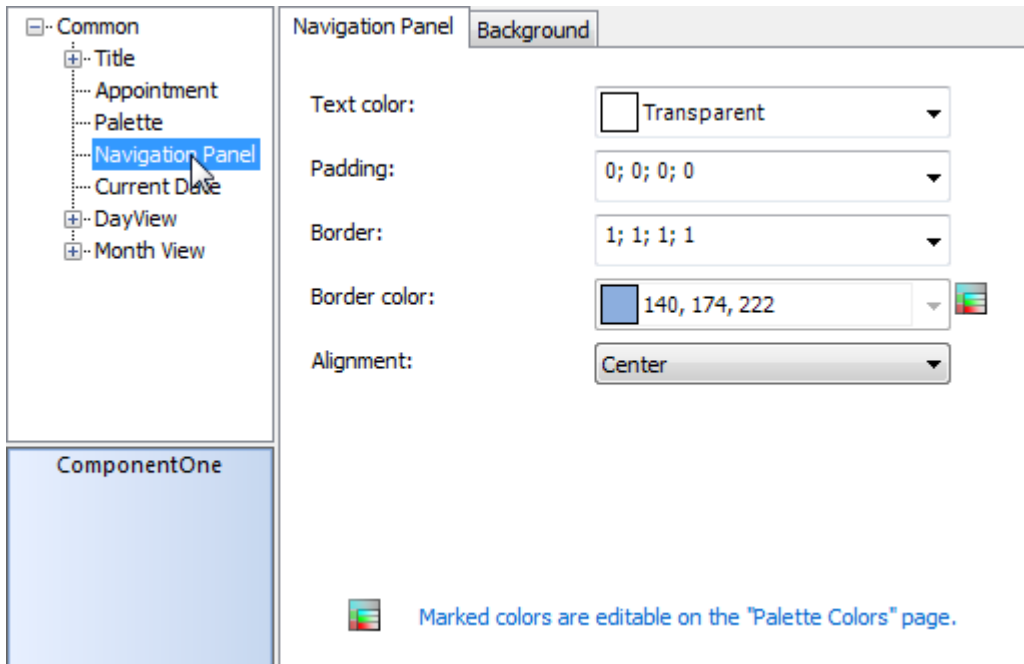
Group	Property	Description
	Information text color	Sets the text color for the date in the title bar.
	Information alignment	Sets the alignment for the date in the title bar.
	Show browse buttons	Displays the browse buttons when checked.
<b>Background</b>	Background color	Sets the background color for the title.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

## See Also

[Navigation Buttons Node](#)

### *Navigation Buttons Node*

Through the **Navigation Buttons** node of the **Visual Style** dialog box, you can set properties for the navigation buttons.



The following properties are available through the **Navigation Buttons** node:

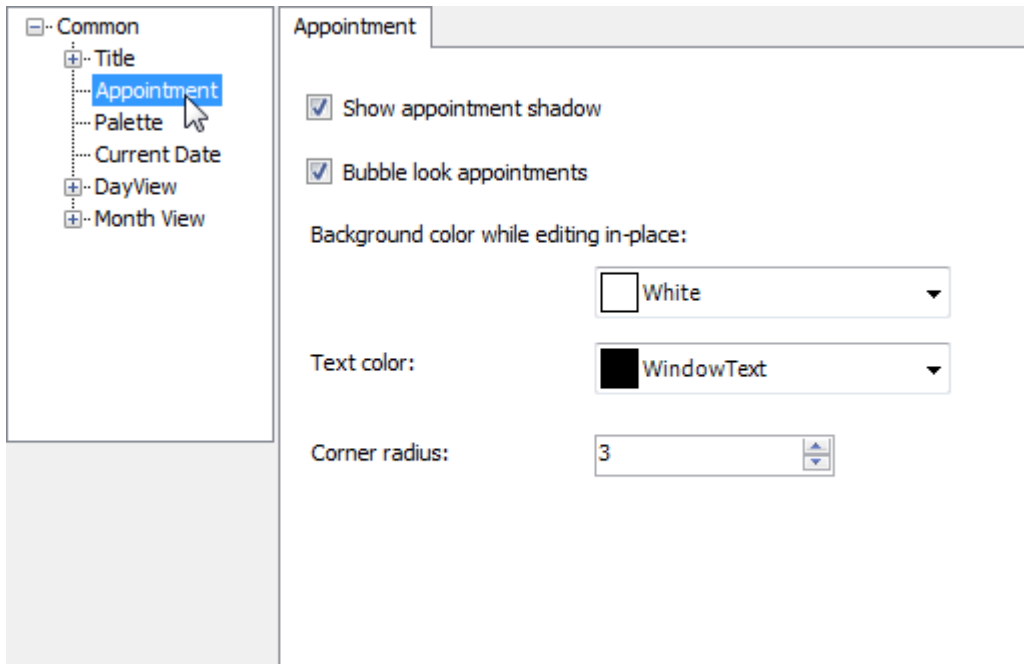
Tab	Property	Description
<b>Navigation Buttons</b>	Text color	Sets the symbol color for the <b>Previous</b> and <b>Next</b> buttons.
	Font	Sets the font for the <b>Previous</b> and <b>Next</b> buttons.
	Padding	Sets the padding around the <b>Previous</b> and <b>Next</b> buttons.
	Previous symbol	Sets the symbol to appear for the <b>Previous</b> button, based on the Font for the navigation buttons.
	Next symbol	Sets the symbol to appear for the <b>Next</b> button, based on the Font for the navigation buttons.
	Previous image	Sets the image to appear for the <b>Previous</b> button.



Tab	Property	Description
	Next image	Sets the image to appear for the <b>Next</b> button.
	Border	Sets the border width for the navigation buttons.
	Border color	Sets the border color for the navigation buttons.
<b>Background</b>	Background color	Sets the background color for the <b>Previous</b> and <b>Next</b> buttons.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Appointment Node

Through the **Appointment** node of the **Visual Style** dialog box, you can set the appointment properties.

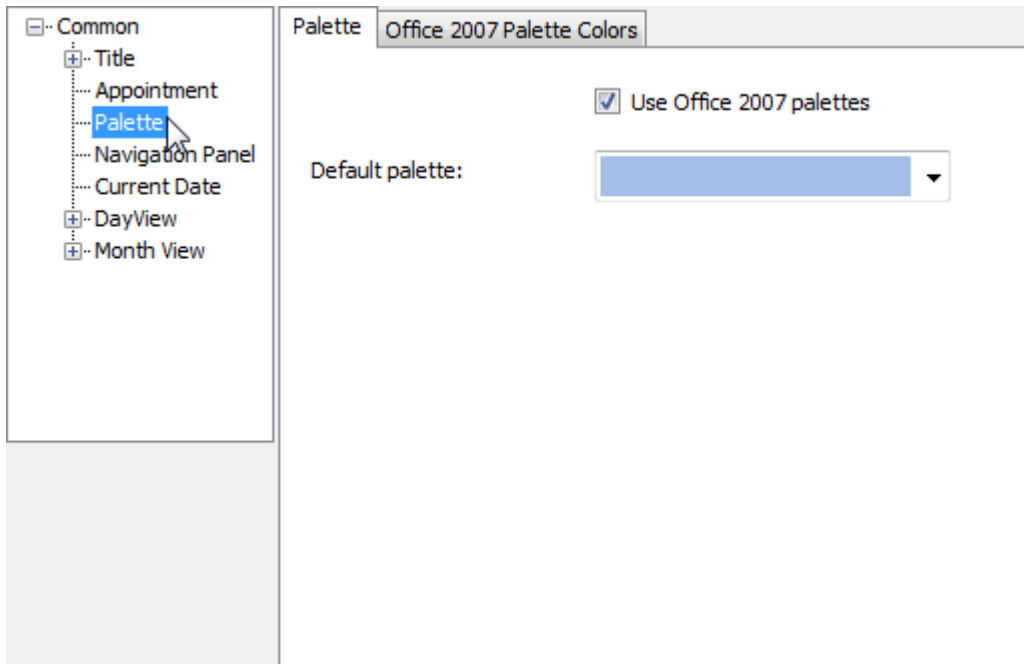


The following properties are available through the **Appointment** node:

Tab	Property	Description
<b>Appointment</b>	Show appointment shadow	Displays the appointment shadow when checked.
	Bubble look appointments	Displays a bubble-look for appointments when checked.
	Background color while editing in-place	Sets the background color for appointments at in-place editing.
	Text color	Sets the text color for appointments.
	Corner radius	Sets the corner radius for bubble-look appointments.

### Palette Node

Through the **Palette** node of the **Visual Style** dialog box, you can set the palette properties.



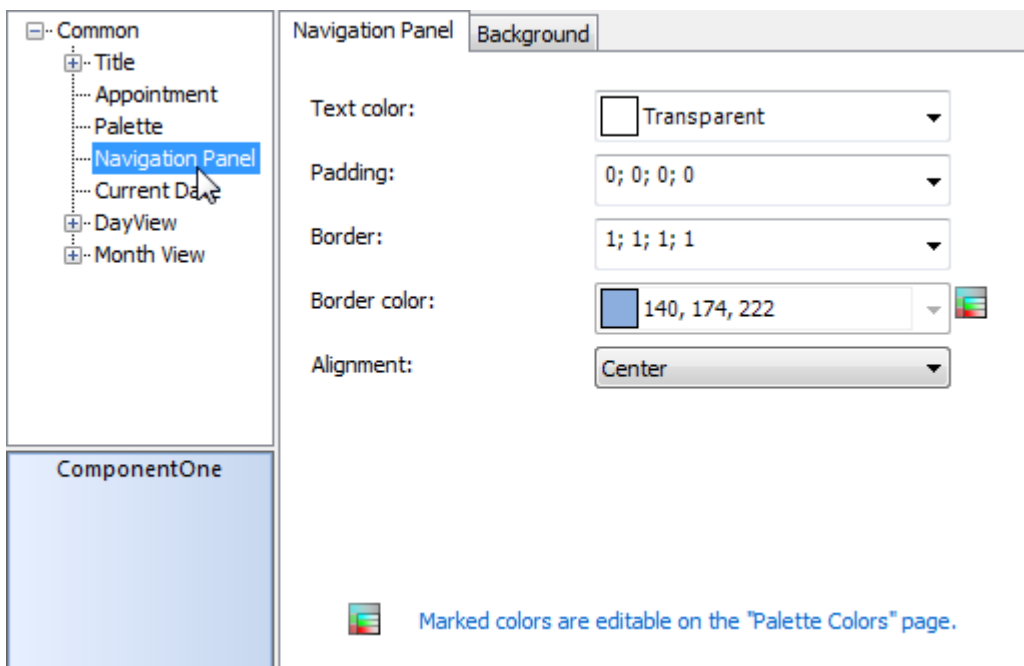
The following properties are available through the **Palette** node:

Tab	Property	Description
<b>Palette</b>	Use Office 2007 palettes	Uses the Office 2007 palettes when checked.
	Default palette	Sets the palette colors using a built-in color palette.
<b>Office 2007 Palette Colors</b>	Alternate month day, all-day area, work and free hours dark border	The border color for alternate month day, all-day area, work hours and free hours dark borders.
	Free hour, selected day, work hour light border	The border color for free hour, selected day, and work hour light borders.
	Free hour light border	The border color for free hour horizontal light borders.

Tab	Property	Description
	Day header border	The border color for day header borders.
	Day header background	The background color for day headers.
	Day header gradient color	The gradient color for day headers.
	Border	The border color.
	Selected slot, selected all-day area	The background color for selected slot and selected all-day area.

### Navigation Panel Node

Through the **Navigation Panel** node of the **Visual Style** dialog box, you can set properties for the navigation panel.

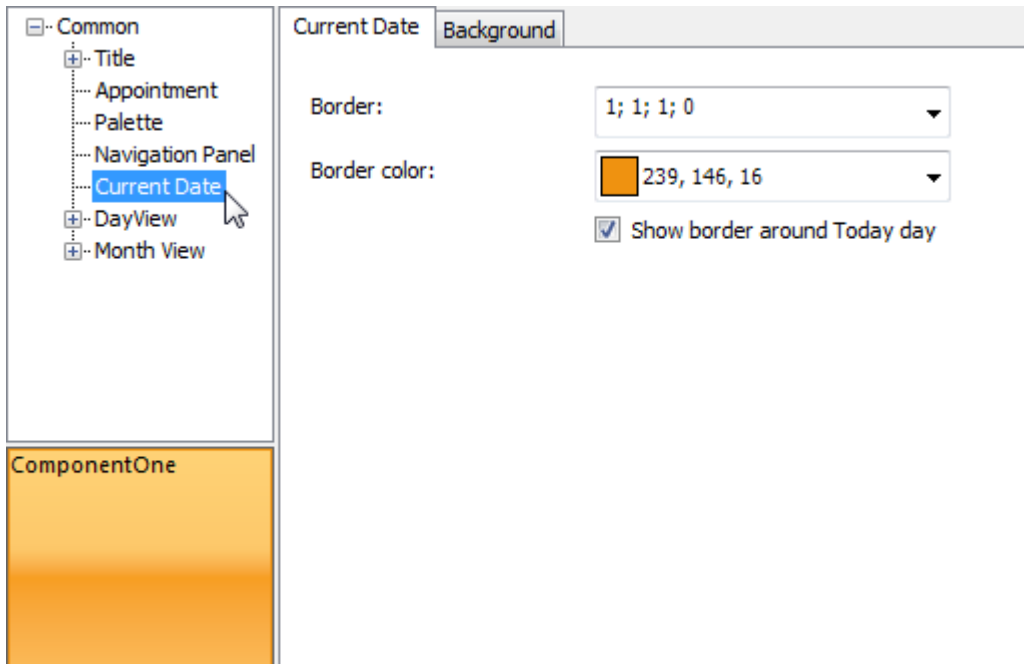


The following properties are available through the **Navigation Panel** node:

Tab	Property	Description
<b>Navigation Panel</b>	Text color	Sets the text color for text in the navigation panel.
	Padding	Sets the amount of padding used in the navigation panel.
	Border	Sets the border width for each side of the navigation panel.
	Border color	Sets the border color for navigation panel.
	Alignment	Sets the alignment option (NotSet, Near, Far, Center, or Spread) for the navigation panel.
<b>Background</b>	Background color	Sets the background color for current date.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Current Date Node

Through the **Current Date** node of the **Visual Style** dialog box, you can set the current date properties.



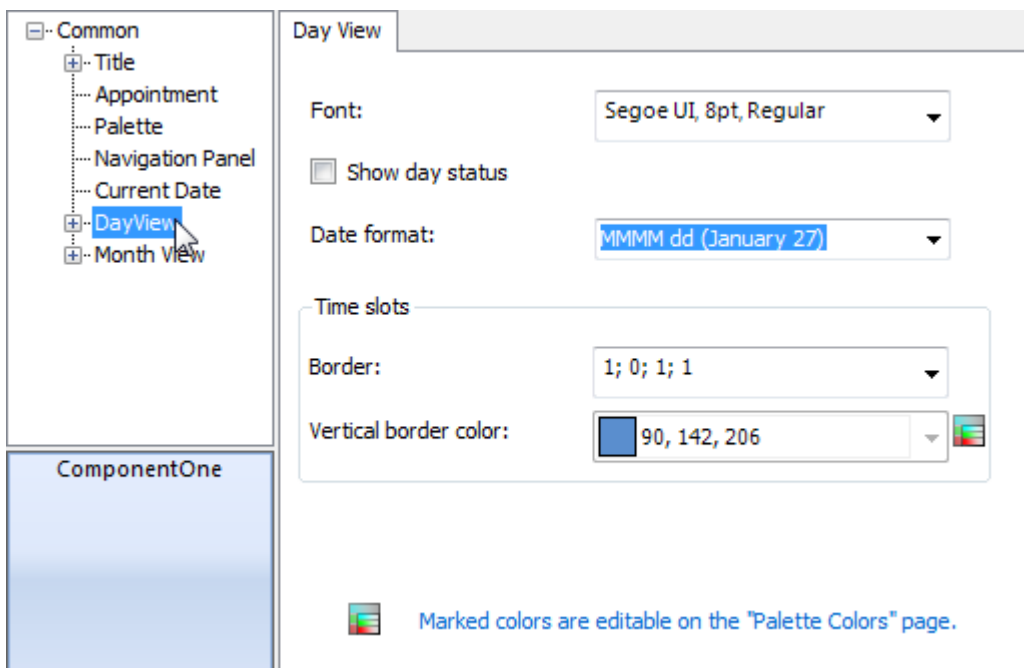
The following properties are available through the **Current Date** node:

Tab	Property	Description
<b>Current Date</b>	Border	Sets the border for the current date.
	Border color	Sets the border color for current date.
	Show border around Today day	Displays an orange border around the today date (as in Office 2007) when checked.
<b>Background</b>	Background color	Sets the background color for current date.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.

Tab	Property	Description
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

## Day View Node

Through the **Day View** node of the **Visual Style** dialog box, you can set the day view properties.



The following properties are available through the **Day View** node:

Group	Property	Description
<b>Day View</b>	Font	Sets the font for the day view.
	Show day status	Displays the status bar when checked.
	Date format	Sets the format for the date. Available formats include:* The following formats are available in

Group	Property	Description
		<p>the Japanese version:</p> <ul style="list-style-type: none"> <li>• <b>d</b> - Displays the numeric date value. For example, <b>2007/02/01</b>.</li> <li>• <b>MMMM d dddd</b> - Displays the month, measured as a number between 1 and 12, the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the day. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>2 1 Thursday</b>.</li> <li>• <b>MMMM d</b> - Displays the month, measured as a number between 1 and 12, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>2 1</b>.</li> <li>• <b>MMMM dd</b> - Displays the month, measured as a number between 1 and 12, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>2 01</b>.</li> <li>• <b>d ddd ◆</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the day. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>1 Thursday</b>.</li> <li>• <b>d</b> - Displays the numeric date value. For</li> </ul>



Group	Property	Description
		<p>example, <b>2/1/2007</b>.</p> <ul style="list-style-type: none"> <li>• <b>dddd, MMMM dd</b> - Displays the full name of the day and month, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>Thursday, February 01</b>.</li> <li>• <b>MMMM d</b> - Displays the full name of the month and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>February 1</b>.</li> <li>• <b>MMMM dd</b> - Displays the full name of the month and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>February 01</b>.</li> <li>• <b>dd MMMM</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the month. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>01 February</b>.</li> <li>• <b>d MMMM</b> - Displays the current day of the month, measured as a number between 1 and 31m inclusive, and the full name of the month. If the day is a single</li> </ul>

Group	Property	Description
		<p>digit only (1-9), then it is displayed as a single digit. For example, <b>1 February</b>.</p> <ul style="list-style-type: none"> <li>• <b>ddd dd</b> - Displays the abbreviated day name and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>Thu 01</b>.</li> <li>• <b>dd ddd</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and Displays the abbreviated day name. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>01 Thu</b>.</li> </ul>
	Border	Sets the border width for the day view.
	Vertical border color	Sets the vertical border color for the day view.

## See Also

[Time Ruler Node](#)

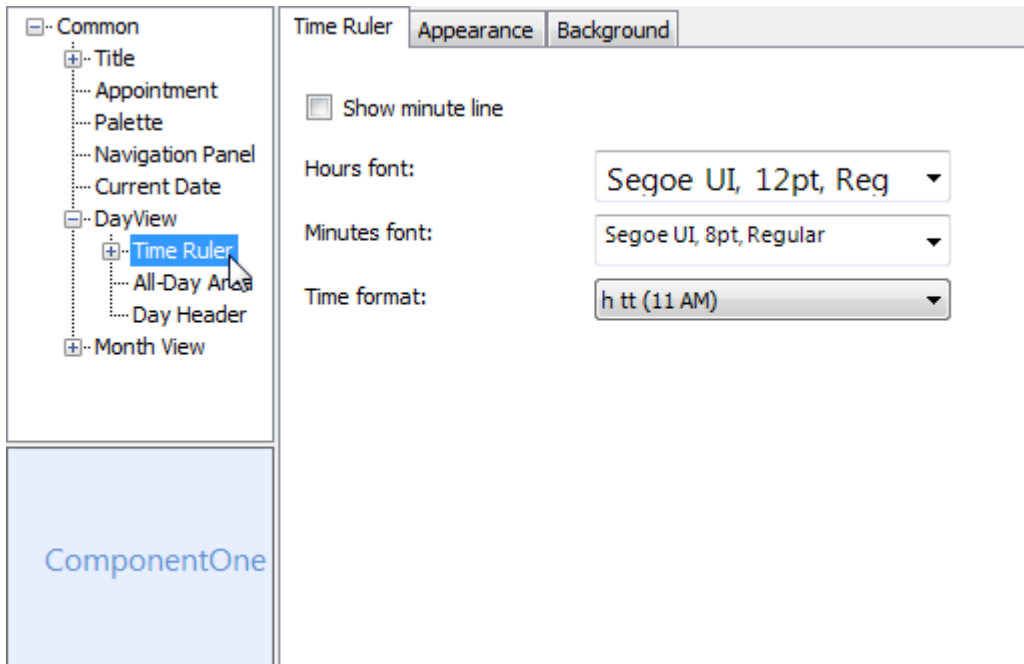
[All-Day Area Node](#)

[All-Day Area Node](#)

[Day Header Node \(Day View\)](#)

### *Time Ruler Node*

Through the **Time Ruler** node of the **Visual Style** dialog box, you can set the font and border properties for the time ruler.



The following properties are available through the **Time Ruler** node:

Tab	Property	Description
<b>Time Ruler</b>	Show minute line	Displays the minute line when checked.
	Hours font	Sets the font for the hours.
	Minutes font	Sets the font for the minutes.
	Time format	<p>Sets the format for the time. Available formats include:</p> <ul style="list-style-type: none"> <li>• <b>T</b> - Displays the hour, minute, and second range, as well as the A.M./P.M. designator. For example, <b>8:00:00 AM</b>.</li> <li>• <b>t</b> - Displays the hour and minute range. For example, <b>8:00</b>.</li> <li>• <b>h mm</b> - Displays the hour in the range 0-23 and the minute in the range 0-59. If the minute is a single digit (0-9), it is</li> </ul>

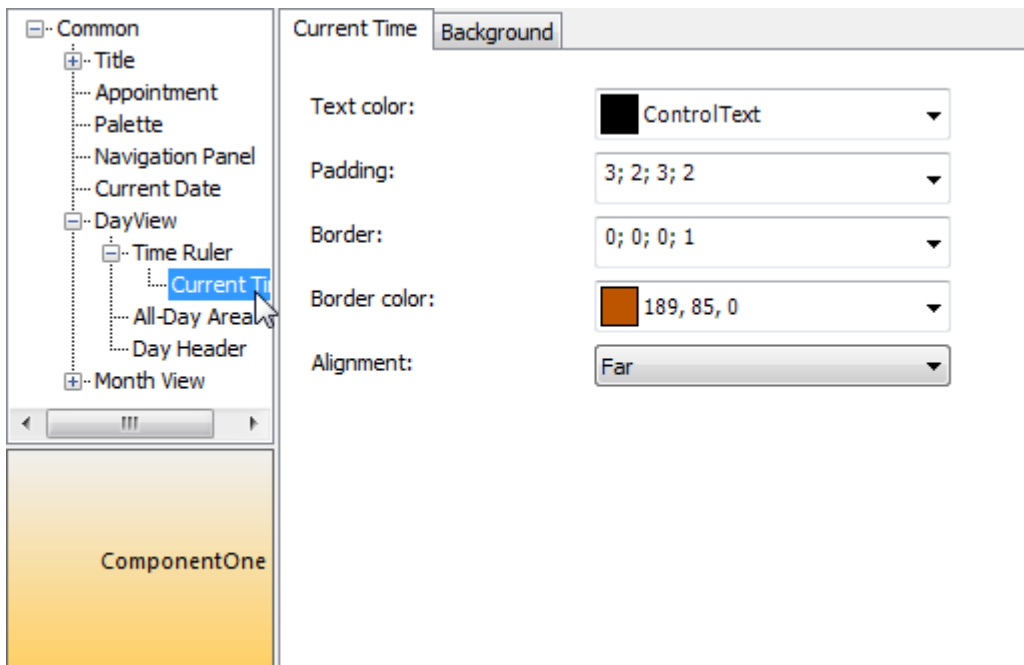
Tab	Property	Description
		<p>formatted with a preceding 0 (01-09). For example, <b>8 00</b>.</p> <ul style="list-style-type: none"> <li>• <b>h tt</b> - Displays the hour in the range 1-12 and the A.M./P.M. designator. For example, <b>8 AM</b>.</li> </ul>
<b>Appearance</b>	Text color	Sets the text color for the time ruler.
	Padding	Sets the padding around the time text.
	Border	Sets the border width for the time ruler.
	Border color	Sets the border color for the time ruler.
	Alignment	Sets the alignment for the time ruler text.
<b>Background</b>	Background color	Sets the background color for the time ruler.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

**See Also**

## Current Time Node

### Current Time Node

Through the **Current Time** node of the **Visual Style** dialog box, you can set the font and border properties for the current time.



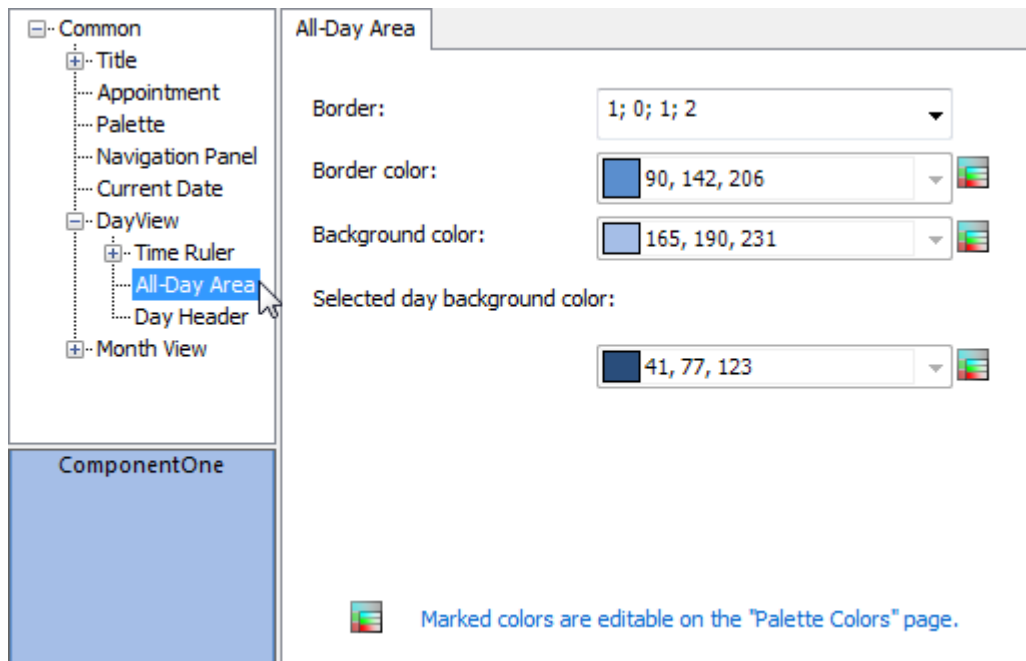
The following properties are available through the **Current Time** node:

Tab	Property	Description
<b>Current Time</b>	Text color	Sets the text color for the current time.
	Padding	Sets the padding around the current time.
	Border	Sets the border width for the current time.
	Border color	Sets the border color for the current time.
	Alignment	Sets the alignment for the current time text.
<b>Background</b>	Background color	Sets the background color for the current time.
	Gradient color	Sets the background gradient color.

Tab	Property	Description
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### *All-Day Area Node*

Through the **All-Day Area** node of the **Visual Style** dialog box, you can set properties for the all-day area.



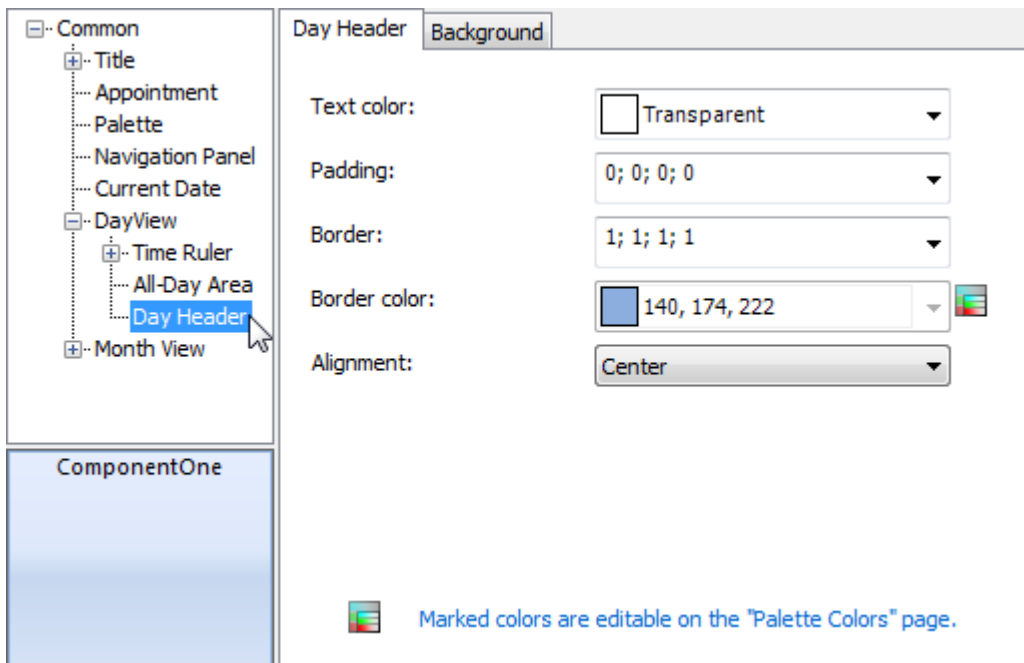
The following properties are available through the **All-Day Area** node:

Tab	Property	Description
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Tab	Property	Description
<b>All-Day Area</b>	Border	Sets the border width for the all-day area.
	Border color	Sets the border color for the all-day area.
	Background color	Sets the background color for the all-day area.
	Selected day background color	Sets the background color for the selected day in the all-day area.

### *Day Header Node (Day View)*

Through the **Day Header** node of the **Visual Style** dialog box, you can set properties for the day header.



The following properties are available through the **Day Header** node:

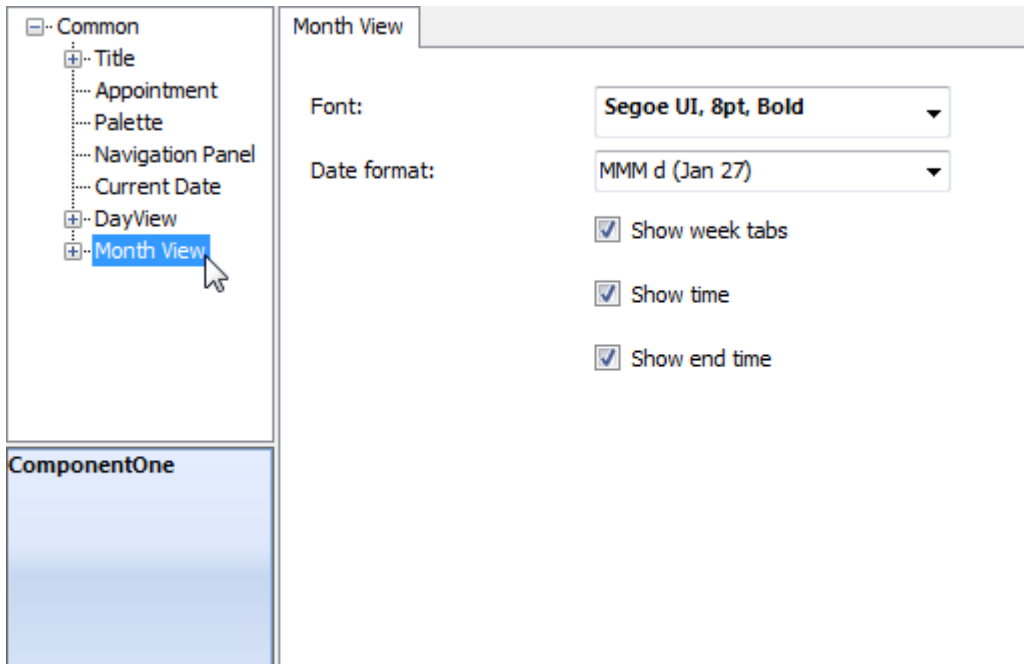
Tab	Property	Description
<b>Day Header</b>	Text color	Sets the text color for day header.

Tab	Property	Description
	Padding	Sets the padding around the day header.
	Border	Sets the border width for the day header.
	Border color	Sets the border color for the day header.
	Alignment	Sets the alignment for the day header text.
<b>Background</b>	Background color	Sets the background color for the day header.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### Month View Node

Through the **Month View** node of the **Visual Style** dialog box, you can set properties for the month view.





The following properties are available through the **Month View** node:

Tab	Property	Description
<b>Month View</b>	Font	Sets the font for the month view.
	Date format	<p>Sets the date format for the day header. Available formats include:*</p> <p>The following formats are available in the Japanese version:</p> <ul style="list-style-type: none"> <li>• <b>d</b> - Displays the numeric date value. For example, <b>2007/02/01</b>.</li> <li>• <b>MMMM d dddd</b> - Displays the month, measured as a number between 1 and 12, the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the day. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>2 1 Thursday</b>.</li> <li>• <b>MMMM d</b> - Displays the month,</li> </ul>

Tab	Property	Description
		<p>measured as a number between 1 and 12, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>2 1</b>.</p> <ul style="list-style-type: none"> <li>• <b>MMMM dd</b> - Displays the month, measured as a number between 1 and 12, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>2 01</b>.</li> <li>• <b>d ddd</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the day. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>1 Thursday</b>.</li> <li>• <b>d</b> - Displays the numeric date value. For example, <b>2/1/2007</b>.</li> <li>• <b>dddd, MMMM dd</b> - Displays the full name of the day and month, and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>Thursday, February 1</b>.</li> <li>• <b>MMMM d</b> - Displays the full name of the month and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only</li> </ul>

Tab	Property	Description
		<p>(1-9), then it is displayed as a single digit. For example, <b>February 1</b>.</p> <ul style="list-style-type: none"> <li>• <b>MMMM dd</b> - Displays the full name of the month and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>February 01</b>.</li> <li>• <b>dd MMMM</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and the full name of the month. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>01 February</b>.</li> <li>• <b>d MMMM</b> - Displays the current day of the month, measured as a number between 1 and 31m inclusive, and the full name of the month. If the day is a single digit only (1-9), then it is displayed as a single digit. For example, <b>1 February</b>.</li> <li>• <b>ddd dd</b> - Displays the abbreviated day name and the current day of the month, measured as a number between 1 and 31, inclusive. If the day is a single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>Thu 01</b>.</li> <li>• <b>dd ddd</b> - Displays the current day of the month, measured as a number between 1 and 31, inclusive, and Displays the abbreviated day name. If the day is a</li> </ul>

Tab	Property	Description
		single digit only (1-9), it is formatted with a preceding 0 (01-09). For example, <b>01 Thu.</b>
	Show week tabs	Displays week tabs when checked.
	Show time	Displays the appointment's time when checked.
	Show end time	Displays the appointment's end time when checked.

## See Also

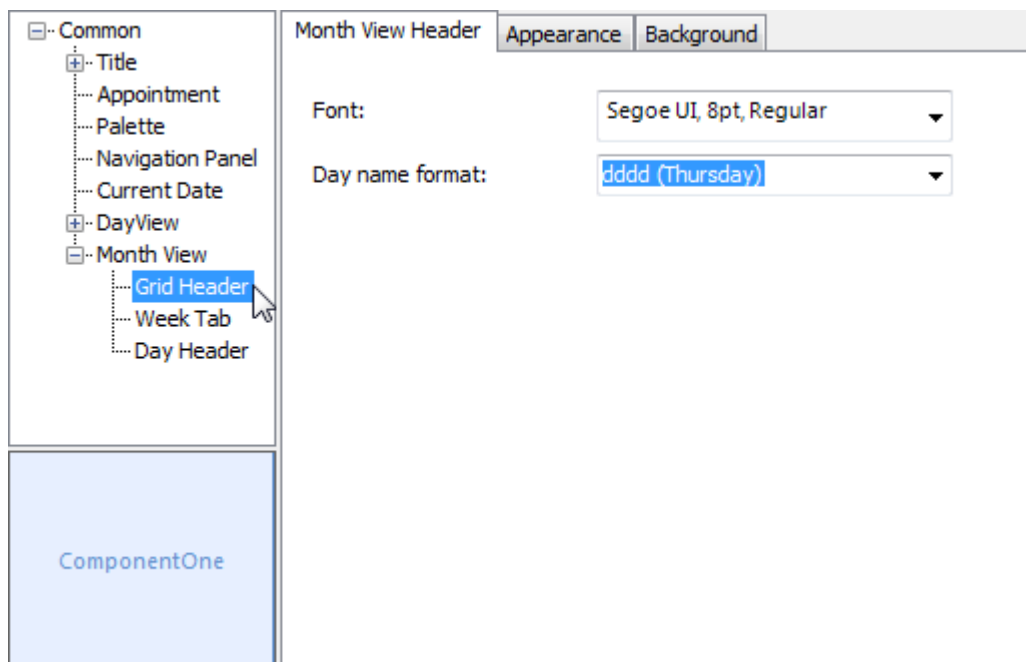
[Grid Header Node](#)

[Week Tab Node](#)

[Day Header Node](#)

### *Grid Header Node*

Through the **Grid Header** node of the **Visual Style** dialog box, you can set properties for the grid header.



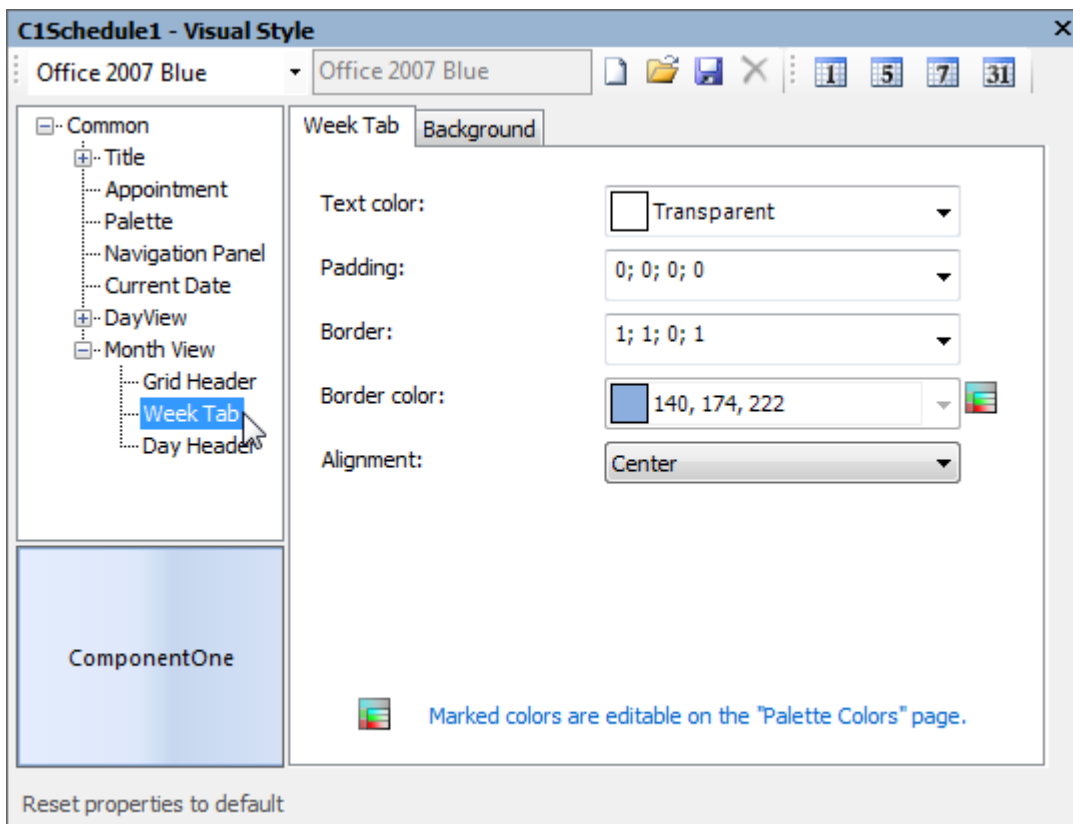
The following properties are available through the **Grid Header** node:

Tab	Property	Description
<b>Month View Header</b>	Font	Sets the font for the month view header.
	Day name format	Sets the date format for the header. Available formats include: <b>dddd</b> - Displays the full name of each day. For example, <b>Thursday</b> . <b>ddd</b> - Displays the 3-letter abbreviated name for each day. For example, <b>Thu</b> .
<b>Appearance</b>	Text color	Sets the text color for the header.
	Padding	Sets the padding around the header.
	Border	Sets the border width for the header.
	Border color	Sets the border color for the header.
	Alignment	Sets the alignment for the header text.
<b>Background</b>	Background color	Sets the background color for the header.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.

Tab	Property	Description
	Image	Sets the background image.

### Week Tab Node

Through the **Week Tab** node of the **Visual Style** dialog box, you can set properties for the week tab.



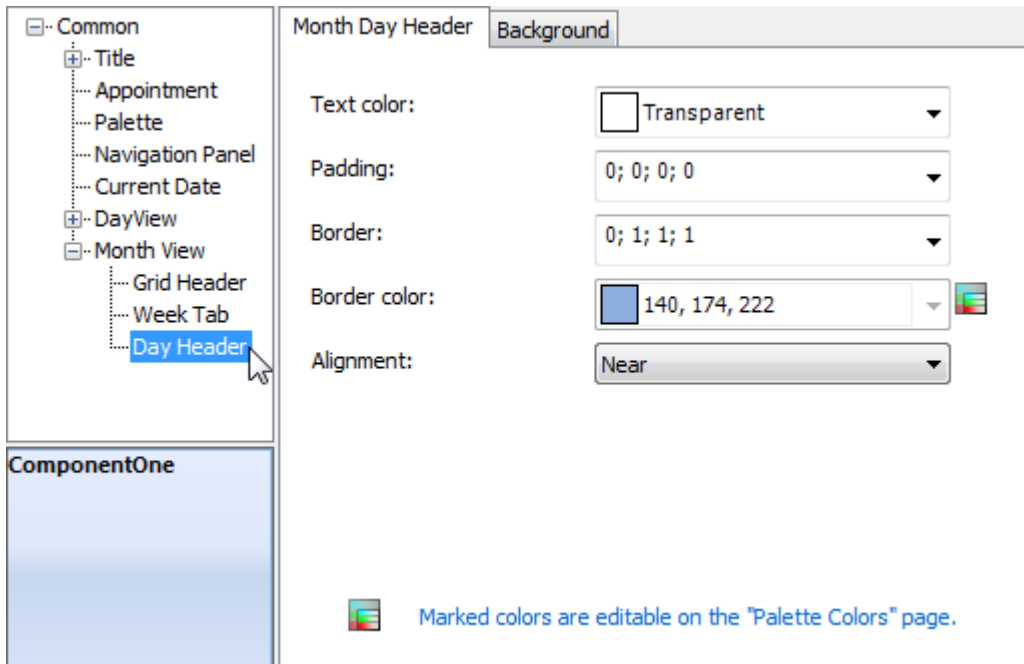
The following properties are available through the **Week Tab** node:

Tab	Property	Description
<b>Week Tab</b>	Text color	Sets the text color for the week tab.
	Padding	Sets the padding around the week tab.
	Border	Sets the border width for the week tab.

Tab	Property	Description
	Border color	Sets the border color for the week tab.
	Alignment	Sets the alignment for the week tab text.
<b>Background</b>	Background color	Sets the background color for the week tab.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

### *Day Header Node*

Through the **Day Header** node of the **Visual Style** dialog box, you can set properties for the day header.



The following properties are available through the **Day Header** node:

Tab	Property	Description
<b>Month Day Header</b>	Text color	Sets the text color for the month day header.
	Padding	Sets the padding around the month day header.
	Border	Sets the border width for the month day header.
	Border color	Sets the border color for the month day header.
	Alignment	Sets the alignment for the month day header text.
<b>Background</b>	Background color	Sets the background color for the month day header.
	Gradient color	Sets the background gradient color.
	Gradient	Sets the background gradient mode.



Tab	Property	Description
	Gamma correction	Applies gamma correction to the background gradient when checked.
	Gradient center	Sets the center of the gradient background.
	Gradient blend	Sets the Drawing.Drawing2D.Blend used to paint the background gradient.
	Image	Sets the background image.

## Run-Time Interaction

**C1Schedule** also provides run-time interaction. The following topics describe how users of your application will interact with **ComponentOne Scheduler for WinForms** at run time:

## C1Schedule Context Menu

At run time, the [C1Schedule](#) context menu allows you to create and edit appointments, navigate the calendar, as well as import or export data. For more information on how to use the context menu for the C1Schedule control at run time, see [C1Schedule Run-Time Context Menu](#).

## C1Calendar Interactivity

At run time, you can change the default data view by selecting a date or series of dates on the [C1Calendar](#) control. For more information on C1Calendar interactivity, see the [C1Calendar Interactivity](#).

## See Also

[C1Schedule Run-Time Context Menu](#)

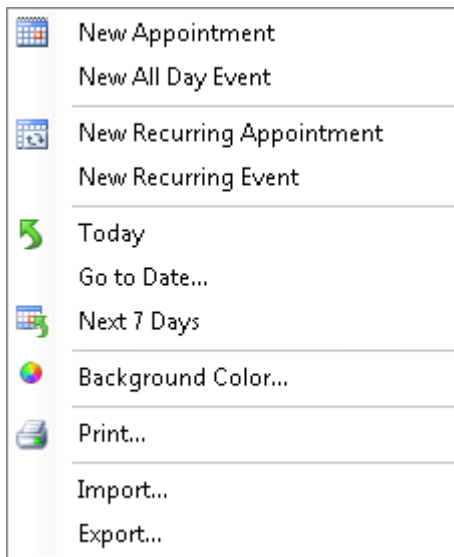
[C1Calendar Interactivity](#)

[Drag-and-Drop Support](#)

## C1Schedule Run-Time Context Menu

Using the run-time context menu, you can add appointments, navigate the calendar, print or preview the schedule, and import or export data.

If you are in the [DayView](#) or [WorkWeekView](#) views, the following menu will appear when you right-click within the [C1Schedule](#) control:



The following items operate as follows:

- **New Appointment**

Clicking this item opens the **Appointment** dialog box which appears like the following:

Untitled - Appointment

Save and Close Save As... Recurrence... ! ↓ X

Subject:

Location:  Label:  None

Start time: 2/25/2013 2:00 pm ☐ All day event

End time: 2/25/2013 2:30 pm

☒ Reminder: 15 minutes Show time as:  Out of office

Contacts...  Categories...

Resources...  Private ☐

- **New All Day Event**

Clicking this item opens the **Event** dialog box which appears like the following:

Untitled - Event

Save and Close Save As... Recurrence... ! ↓ X

Subject:

Location:  Label:

Start time: 3/ 4/2013  ☒ All day event

End time: 3/ 4/2013

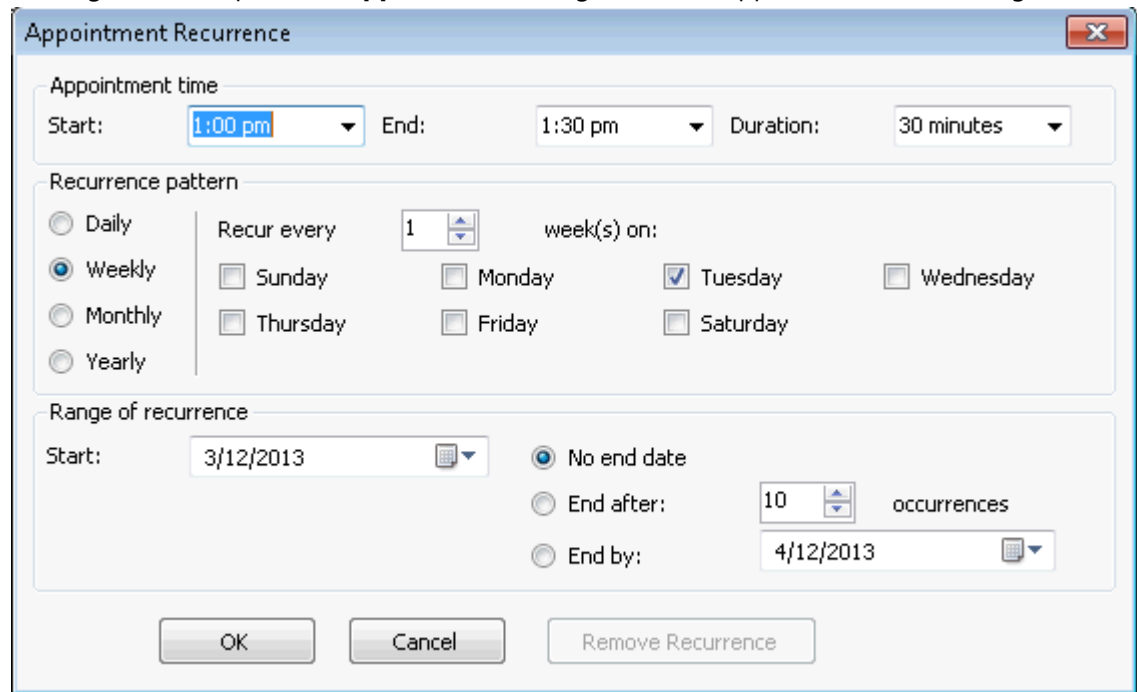
☒ Reminder: 15 minutes  Show time as:

Contacts...  Categories...

Resources...  Private ☐

- **New Recurring Appointment**

Clicking this item opens the **Appointment** dialog box which appears like the following:



The image shows a dialog box titled "Appointment Recurrence". It has three main sections: "Appointment time", "Recurrence pattern", and "Range of recurrence".

- Appointment time:** Contains "Start:" (1:00 pm), "End:" (1:30 pm), and "Duration:" (30 minutes).
- Recurrence pattern:** Includes radio buttons for "Daily", "Weekly" (selected), "Monthly", and "Yearly". The "Weekly" section has "Recur every" (1) and "week(s) on:" with checkboxes for "Sunday", "Monday", "Tuesday" (checked), "Wednesday", "Thursday", "Friday", and "Saturday".
- Range of recurrence:** Includes "Start:" (3/12/2013) and three options: "No end date" (selected), "End after:" (10 occurrences), and "End by:" (4/12/2013).

At the bottom are "OK", "Cancel", and "Remove Recurrence" buttons.

- **New Recurring Event**

Clicking this item opens the **Appointment** dialog box.

- **Today**


Clicking on the Today highlights today's date on the calendar and opens the schedule for today's date appear

- **Go to Date**

Clicking on the Go to Date item opens the Go to Date dialog box where you can select the date in the dropdown listbox and the view from the dropdown listbox.

- **Next 7 Days**

Clicking this item forces C1Schedule to show 7 days starting from the current date. If the currently shown view is not **TimeLine**, the 7 days will be shown in the **DayView** mode.

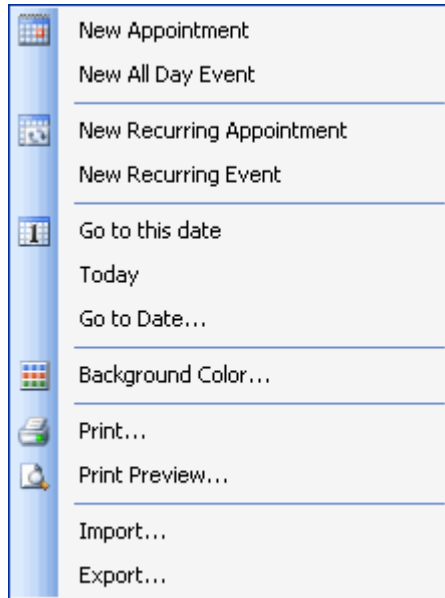
 **Note:** if you use localized resources, make sure that you added translation for this item.

- **Import**

Clicking on the Import item opens the Import dialog box where you can select the .xml file you wish to import.

- **Export**

Clicking on the Export item opens the Export dialog box where you can select the .xml to export. The WeekView and the MonthView views have an added navigation option, **Go to this date**, when you right-click within the [C1Schedule](#) control:



## See Also

[Working with Appointments](#)

[Mouse and Keyboard Navigation](#)

[Changing the Background Color](#)

[Navigating the Calendar](#)

[Printing and Previewing Data](#)


[Importing and Exporting Data](#)

### Working with Appointments

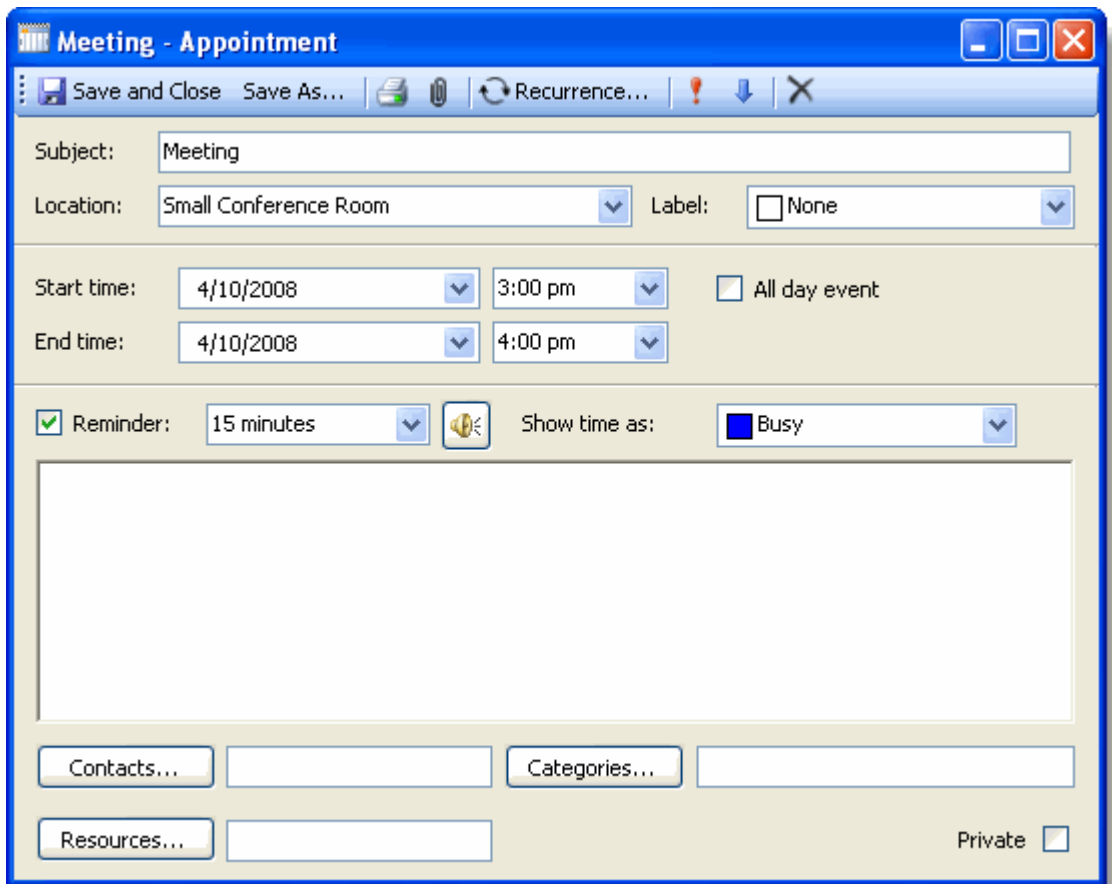
Appointments can be created at run time through the [context menu](#) by selecting one of the following options:

- New Appointment

- New All Day Event
- New Recurring Appointment
- New Recurring Event

 **Note:** Appointments can also be created by double-clicking on a day or time, which will open the **Appointment** dialog box for that day or time. For more information about appointments, see [Appointments](#).

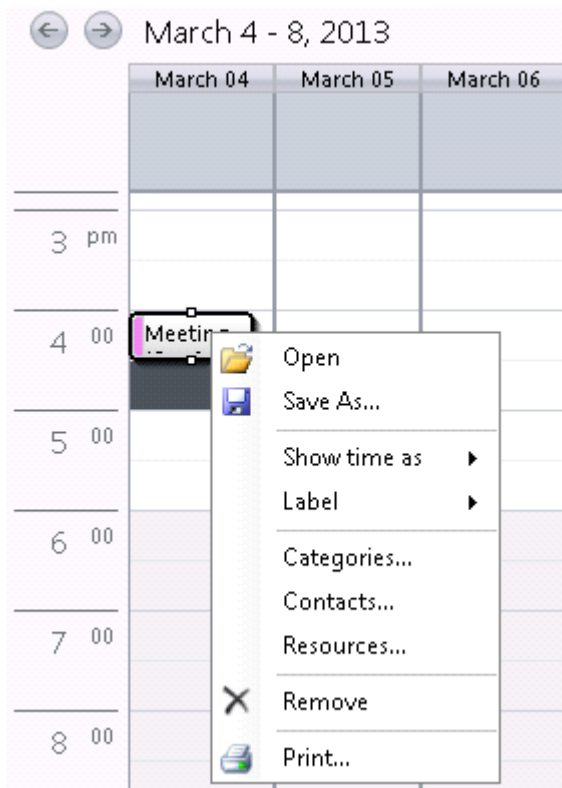
At run time, setting an appointment opens the **Appointment** dialog box.



Pressing the following keys while in the **Appointment** dialog box will result in the following actions:

Key	Action
TAB or ENTER	Moves the cursor from one field to another according to the tab order.
ESC	Closes the <b>Appointment</b> dialog box without saving any changes.

After an appointment has been created, selecting the appointment and right-clicking opens another context menu that allows you to edit, save, or delete the selected appointment.



## Appointment Dialog Box Properties

The following properties of the [Appointment](#) class can be set in the **Appointment** dialog box at run time:

Property	Description
<a href="#">AllDayEvent</a>	Gets or sets the Boolean value indicating if the current appointment is an All-day appointment.
<a href="#">Body</a>	Gets or sets the String value representing the body of the Appointment object.
<a href="#">BusyStatus</a>	Gets or sets the <a href="#">Status</a> object indicating the busy status of the user for the appointment.



Property	Description
<a href="#">Duration</a>	Gets or sets the TimeSpan value indicating the duration of the appointment.
<a href="#">End</a>	Gets or sets the DateTime value determining the end date and time of the appointment.
<a href="#">Importance</a>	Gets or sets the <a href="#">ImportanceEnum</a> value indicating the relative importance level for the appointment. Default value is <a href="#">Normal</a> .
<a href="#">Label</a>	Gets or sets the <a href="#">Label</a> object associated with this appointment.
<a href="#">Location</a>	Gets or sets the String value specifying where the appointment is going to be.
<a href="#">Private</a>	Gets or sets the Boolean value determining whether the calendar owner intend to keep the Appointment object private.
<a href="#">ReminderSet</a>	Gets or sets the Boolean value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new <a href="#">Reminder</a> object is created and assigned to the Reminder property.
<a href="#">ReminderSoundFile</a>	Gets or sets the String value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the <a href="#">ReminderOverrideDefault</a> and <a href="#">ReminderPlaySound</a> properties are set to true.

Property	Description
<a href="#">ReminderTimeBeforeStart</a>	Gets or sets the TimeSpan value indicating the interval of time the reminder should occur prior to the start of the appointment.
<a href="#">Sensitivity</a>	Gets or sets the <a href="#">SensitivityEnum</a> value indicating the sensitivity level of the appointment.
<a href="#">Start</a>	Gets or sets the DateTime value determining the start date and time of the appointment.
<a href="#">Subject</a>	Gets or sets the String value representing the subject of the Appointment object.

## See Also

[Opening an Appointment](#)

[Saving an Appointment](#)

[Editing an Appointment](#)

[Deleting an Appointment](#)

[Recurring Appointments](#)

### *Opening an Appointment*

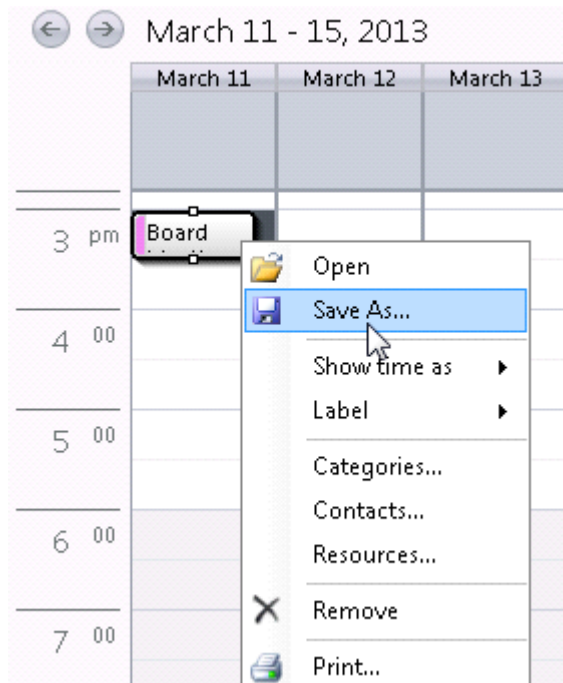
Selected appointments can be opened in the **Appointment** dialog box either through the context menu or by double-clicking on the appointment. If the appointment is recurring, the **Open Recurring Appointment** dialog box will appear with the following options:

- **Open this occurrence:** Opens only this occurrence of the selected appointment.
- **Open the series:** Opens all instances of the selected appointment.

### *Saving an Appointment*

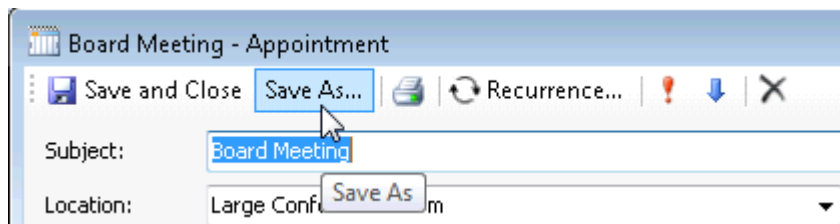
Selected appointments can be saved as binary (\*.dat) files, iCal (\*.ics) files, or XML files. To save an appointment in any of the file formats, either:

- Select the appointment, right-click, and select **Save As** from the context menu.



**OR**

- Open the appointment and select **Save As** from the toolbar in the **Appointment** dialog box.



### *Editing an Appointment*

The context menu provides a number of options for editing an appointment without having to open the appointment in the **Appointment** dialog box. In the context menu, you can change the status or label of a selected appointment, or assign categories, contacts, or resources to it.

To change the status or label of a selected appointment, select either **Status** or **Label** from the context menu and an option from either the **Status** or **Label** submenu.


To assign categories, contacts, or resources to an appointment, click **Categories**, **Contacts**, or **Resources** from the context menu. Each option will open either the **Categories**, **Contacts**, or **Resources** dialog box, respectively.

### *Deleting an Appointment*

Selected appointments can be removed from the schedule through the context menu or the **Appointment** dialog box. To delete an appointment through the context menu, select the

appointment and select **Remove**. If the appointment is recurring, the **Confirm Removal** dialog box will appear with the following options:

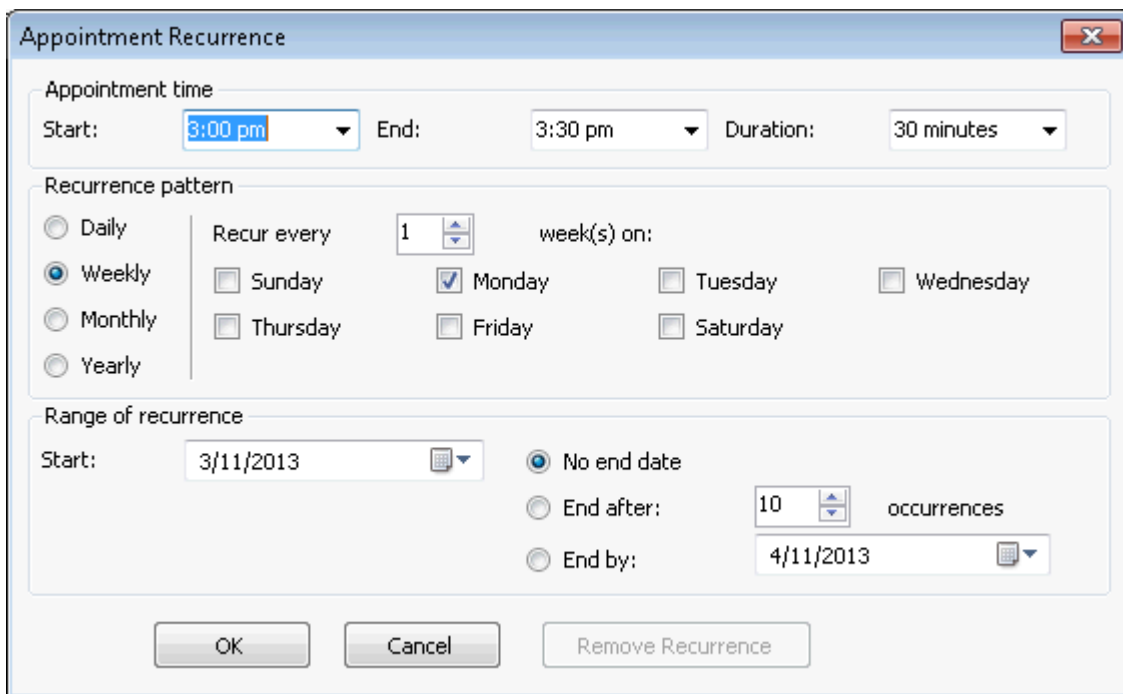
- **Remove this occurrence:** Removes only the selected appointment.
- **Remove the series:** Removes all instances of the selected appointment.

Appointments can also be removed through the **Appointment** dialog box. To remove an appointment through the **Appointment** dialog box, click the **Delete** button  in the toolbar.

### *Recurring Appointments*

Appointments can be set to recur at specified intervals. An appointment can recur daily, weekly, monthly, or yearly.

At run time, clicking the **Recurrence** button in the **Appointment** dialog box or selecting **New Recurring Appointment** or **New Recurring Event** from the context menu opens the **Appointment Recurrence** dialog box.



The **Appointment Recurrence** dialog box is shown with the following settings:

- Appointment time:** Start: 3:00 pm, End: 3:30 pm, Duration: 30 minutes.
- Recurrence pattern:**
  - ☐ Daily
  - ☒ Weekly: Recur every 1 week(s) on:
    - ☐ Sunday, ☒ Monday, ☐ Tuesday, ☐ Wednesday, ☐ Thursday, ☐ Friday, ☐ Saturday
  - ☐ Monthly
  - ☐ Yearly
- Range of recurrence:**
  - Start: 3/11/2013
  - ☒ No end date
  - ☐ End after: 10 occurrences
  - ☐ End by: 4/11/2013

Buttons at the bottom: OK, Cancel, Remove Recurrence.

**Appointment Recurrence**

**Appointment time**  
 Start: 3:00 pm End: 3:30 pm Duration: 30 minutes

**Recurrence pattern**  
☐ Daily  
☒ Weekly Recur every 1 week(s) on:  
☐ Sunday ☒ Monday ☐ Tuesday ☐ Wednesday  
☐ Thursday ☐ Friday ☐ Saturday  
☐ Monthly  
☐ Yearly

**Range of recurrence**  
 Start: 3/11/2013  
☒ No end date  
☐ End after: 10 occurrences  
☐ End by: 4/11/2013

OK Cancel Remove Recurrence

**Note:** The difference between the **New Recurring Appointment** and the **New Recurring Event** options is that for the **New Recurring Event** option, the **Duration** item is set to **1 day** and the **Start** and **End** items are set to **12:00 am (00:00)**.

## Appointment time

The properties in the **Appointment time** group, allow you to set the start time, end time, and duration of the appointment.

## Recurrence pattern

The **Recurrence pattern** group settings change depending on whether the appointment recurs **Daily**, **Weekly**, **Monthly**, or **Yearly**.

Setting	Description
<b>Daily</b>	The <b>Daily</b> settings allow you to repeat an appointment every specified number of days or only on working days.

Setting	Description
	<div> <div> Recurrence pattern <div> <input checked="" type="radio"/> Daily <input type="radio"/> Weekly <input type="radio"/> Monthly <input type="radio"/> Yearly </div> <div> <input checked="" type="radio"/> Every 1 day(s) <input type="radio"/> Every weekday </div> </div> </div> <p>For example, setting the appointment to <b>Every 2 day(s)</b> will make the appointment appear every other day. Setting the appointment to <b>Every weekday</b> will make the appointment appear only Monday through Friday, by default. You can change which days are set as week days in the <b>Calendar Settings</b> dialog in the <a href="#">C1Schedule Smart Designer</a>.</p>
<b>Weekly</b>	<p>The <b>Weekly</b> settings allow you to repeat the appointment on every specified week on specified days.</p> <div> <div> Recurrence pattern <div> <input type="radio"/> Daily <input checked="" type="radio"/> Weekly <input type="radio"/> Monthly <input type="radio"/> Yearly </div> <div> Recur every 1 week(s) on: <div> <input type="checkbox"/> Sunday <input checked="" type="checkbox"/> Monday <input type="checkbox"/> Tuesday <input type="checkbox"/> Wednesday <input type="checkbox"/> Thursday <input type="checkbox"/> Friday <input type="checkbox"/> Saturday </div> </div> </div> </div> <p>For example, setting the appointment to <b>Recur every 2 week(s) on</b> and selecting <b>Tuesday</b> and <b>Thursday</b> will repeat the appointment every other week on Tuesdays and Thursdays.</p>
<b>Monthly</b>	<p>The <b>Monthly</b> settings allow you to repeat an appointment on every specified date at a specified interval of months or on a specified day and week of the month at a specified interval of months.</p> <div> <div> Recurrence pattern <div> <input type="radio"/> Daily <input type="radio"/> Weekly <input checked="" type="radio"/> Monthly <input type="radio"/> Yearly </div> <div> <input checked="" type="radio"/> Day 11 of every 1 month(s) <input type="radio"/> The first Monday of every 1 month(s) </div> </div> </div> <p>For example, setting the appointment to <b>Day 8 of every 2 month(s)</b> will make the appointment appear on the 8th of every other month. Setting the appointment to <b>The 3 Monday of every 2 month(s)</b> will make the appointment appear on the 3rd Monday of every other month.</p>

Setting	Description
<b>Yearly</b>	<p>The <b>Yearly</b> setting allows you to repeat an appointment on a specified date or a specified day and week of a specified month.</p> <div> <div>Recurrence pattern</div> <div> <input type="radio"/> Daily <input checked="" type="radio"/> Every <input type="radio"/> The </div> <div> <input type="radio"/> Weekly <input type="radio"/> Monthly <input checked="" type="radio"/> Yearly </div> <div> <input type="text" value="March"/> <input type="text" value="11"/> </div> <div> <input type="text" value="first"/> <input type="text" value="Monday"/> of <input type="text" value="March"/> </div> </div> <p>For example, setting the appointment to <b>Every February 2</b> will make the appointment appear on February 2nd every year. This setting is ideal for birthdays and anniversaries. Setting the appointment to <b>The 1 Friday of February</b> will make the appointment appear on the 1st Friday in February every year.</p>

## Range of recurrence

The **Range of recurrence** group allows you to set a time span for the recurrence. The **Start** drop-down represents the date that the recurrence will start from. There are three options to chose from for an end date:

- **No end date** will make the appointment recur indefinitely.
- **End after 0 occurrences** will make the appointment recur a specified number of times. For example, if an appointment repeated every day, setting **End after 25 occurrences** would allow the appointment to repeat every day 25 times.
- **End by** will make the appointment recur until that date.

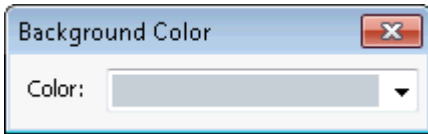
## Mouse and Keyboard Navigation

[C1Schedule](#) includes several mouse and keyboard options for increased accessibility when navigating appointments. At run time, end users can use the following keyboard and mouse wheel combinations to navigate the schedule:

- Clicking on an [Appointment](#) element selects the appointment.
- Clicking the mouse or pressing the F2 key on the selected Appointment element switches appointment into the inline edit mode.
- Double-clicking on the Appointment element opens the **Appointment** dialog box.
- Pressing the ENTER key in inline edit mode finishes editing.
- Pressing the ESC key in inline edit mode cancels all changes.

## Changing the Background Color

Using the [C1Schedule](#) control built-in color scheme collection, you can change the color palette of the schedule through the context menu at run time. Selecting **Background Color** from the context menu opens the **Background Color** dialog box.



In the Office 2007 themes, the following colors are available in the **Color** drop-down in the **Background Color** dialog box:



The default background color in the Windows XP, Royale, Yahoo, and Aero themes is blue (the first in the above list).

In the Windows XP, Royale, Yahoo, and Aero themes the following colors are available in the **Color** drop-down in the **Background Color** dialog box:



The default background color in the Windows XP, Royale, Yahoo, and Aero themes is white (the second in the above list).

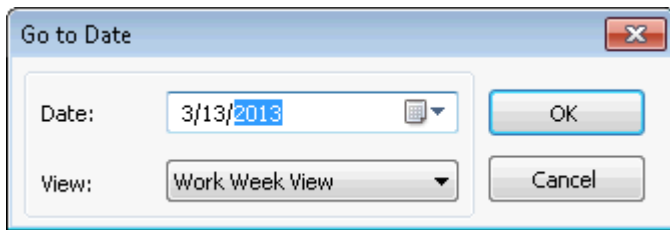


## Navigating the Calendar

Using the context menu at run time, you can navigate through the calendar for a specific date, today's date, or a selected date (when in the [WeekView](#) and the [MonthView](#) views).

## Go to Date

Clicking **Go to Date** in the context menu opens the **Go to Date** dialog box.



Select a date that you would like to be displayed and the view that you would like to display it in. For example, selecting **3/17/2007** in the **Date** drop-down and **Week View** in the **View** drop-down will display the week containing March 17, 2007.

## Today

Clicking **Today** in the context menu display today's date depending on the data view in the [C1Schedule](#) control:

- If the current data view is the [DayView](#) view, clicking **Today** will display today's date in DayView, regardless if today's date is visible within the DayView view.
- If the current data view is the [WorkWeekView](#) view, clicking **Today** will display the work week that includes today's date, regardless if today's date is visible within the WorkWeekView view.
- If the current data view is the [WeekView](#) view, clicking **Today** will display the week that includes today's date, regardless if today's date was visible within the WeekView.
- If the current data view is the [MonthView](#) view, clicking **Today** will display the month view that includes today's date, regardless if today's date was visible within the MonthView.

Go to this date (WeekView and MonthView views only)

Clicking **Go to this date** opens the selected date in DayView view.

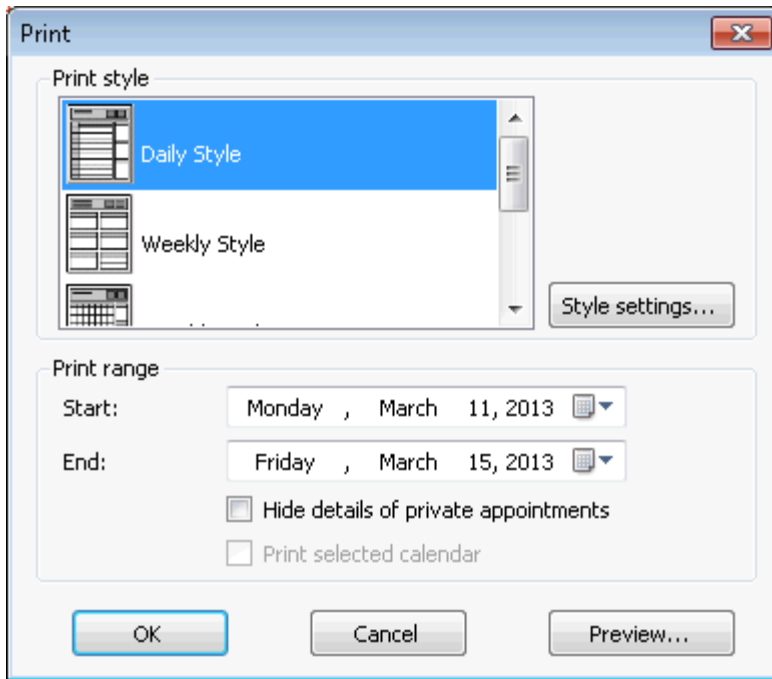
## Printing and Previewing Data

Printing support was added to **Scheduler for WinForms** in 2008 v3. At run time users can now print the schedule and view a print preview of schedule appointment data using the run-time context menu or buttons on the toolbar of the Appointment dialog box.


## Opening Print Options

- Clicking **Print** will open the **Print** dialog box, which allows you to select the print style and print range before printing.
- Clicking **Print Preview** will open the **Print** dialog box, which allows you to select the print style and print range before previewing your selection.

The **Print** dialog box appears similar to the following:

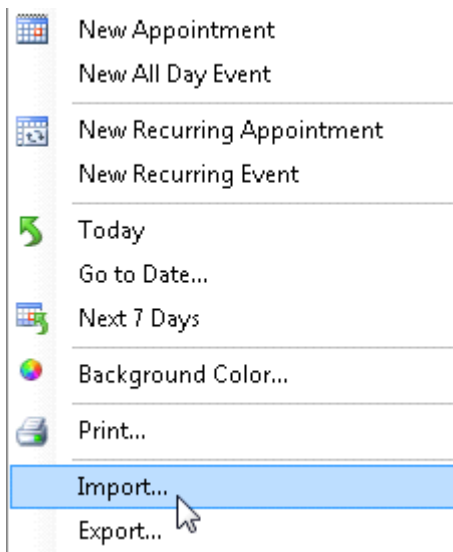


The **Print** dialog box includes options to select a print style (daily, weekly, monthly, details) and a print range. The print style can be customized by clicking the **Style settings** button and users have the option of hiding the details of private appointments.


 **Note:** If users select a specific appointment to print (right-click the appointment and select **Print** or **Print Preview**) the print range will not be visible and cannot be changed in the **Print** dialog box.

## Importing and Exporting Data

At run time you can import and export your appointment data using the context menu:




- Clicking **Export** will open the **Export Data to File** dialog box, which allows you to save your appointment data as a binary (\*.dat), an iCal (\*.ics), or an XML file.
- Clicking **Import** will open the **Import Data** dialog box which allow you to open previously exported data into the [C1Schedule](#) control.

 **Tip:** While the current version of **Scheduler for WinForms** does not support direct export of data to Microsoft Outlook, you can export appointment data to the iCal (\*.ics) format using C1Schedule and then import data into another scheduling application, such as Outlook.

## C1Calendar Interactivity

Like the [C1Schedule](#) control, the C1Calendar control also has run-time interactivity. At run time, you can change the current month or year, or display a different data view by selecting a date or series of dates on the [C1Calendar](#) control.

 **Note:** Weekends and Holidays appear in bold text in the calendar.

## See Also

[Changing the Month or Year](#)

[Changing the View](#)

[Using Mouse and Keyboard Navigation](#)

## Changing the Month or Year

You can easily navigate through months or years in the calendar at run time. To do so, click once on the month or year shown in the [C1Calendar](#) control's header. A pop-up selector will appear allowing you to choose a different month or year:



## Changing the View

At run time, you can change the current data view by selecting a date or series of dates on the [C1Calendar](#) control. To change the view select a date ranges by clicking the start date, holding down the SHIFT key, and clicking the last date in the date range. You can set the following views:

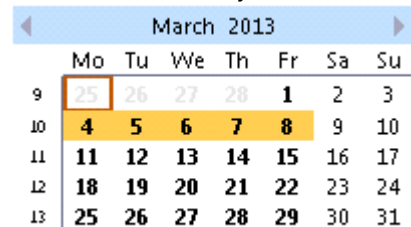
- **Day View**

Click on the specified date in the calendar.



- **Work Week View**

Click on the first day in the work week and the last day of the work week.



- **Week View**

Click on the first day of the week and the last day of the week.

March 2013							
	Mo	Tu	We	Th	Fr	Sa	Su
9	25	26	27	28	1	2	3
10	4	5	6	7	8	9	10
11	11	12	13	14	15	16	17
12	18	19	20	21	22	23	24
13	25	26	27	28	29	30	31

- **Month View**

Click on the first day of the week and the last day of the month (at least 4 weeks).

March 2013							
	Mo	Tu	We	Th	Fr	Sa	Su
9	25	26	27	28	1	2	3
10	4	5	6	7	8	9	10
11	11	12	13	14	15	16	17
12	18	19	20	21	22	23	24
13	25	26	27	28	29	30	31

## Using Mouse and Keyboard Navigation

[C1Calendar](#) includes several mouse and keyboard navigation options for increased accessibility. At run time, end users can use the following keyboard and mouse wheel combinations to navigate the calendar:

Key/Mouse	Description
PAGE UP	Navigates to the previous month.
PAGE DOWN	Navigates to the next month.
Mouse Wheel	Navigates one month backward or forward.
CTRL + PAGE UP	Navigates to the previous year.
CTRL + PAGE DOWN	Navigates to the next year.
CTRL + Mouse Wheel	Navigates one year backward or forward.
HOME	Navigates to current date.

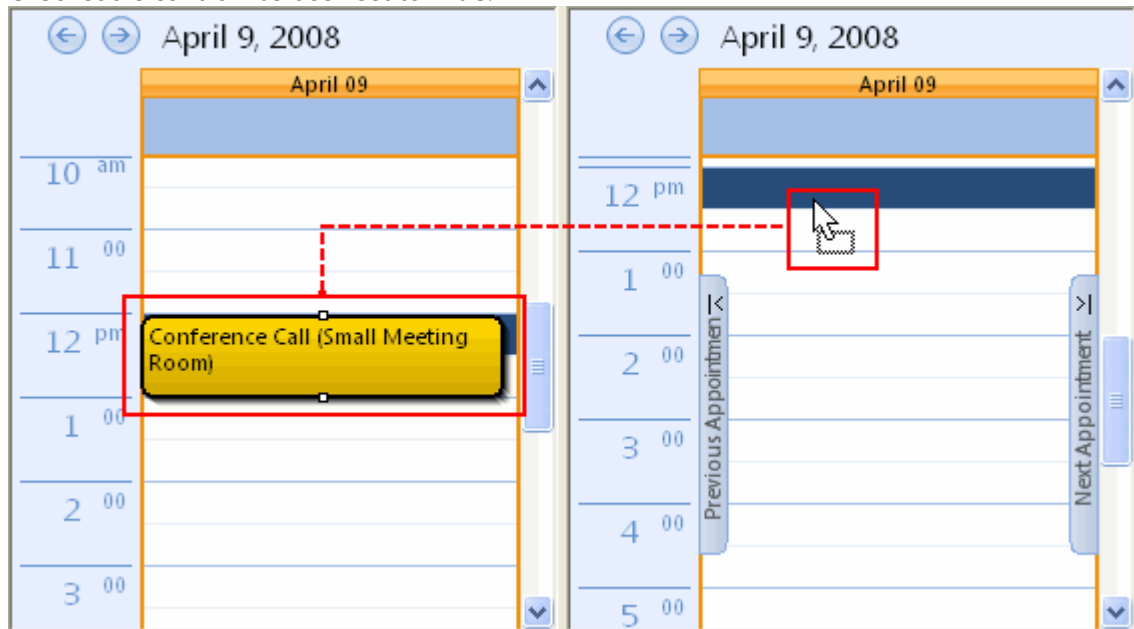
## Drag-and-Drop Support

The [C1Schedule](#) and [C1Calendar](#) controls include drag-and-drop support. At run time, users can interact with **Scheduler for WinForms** with Outlook-style drag-and-drop functionality. Note that you can use the [BeforeAppointmentDrop](#) event to cancel a drag-and-drop operation or customize drag-and-drop behavior.

At run time, users can:

- **Drag appointments from one C1Schedule control to another.**

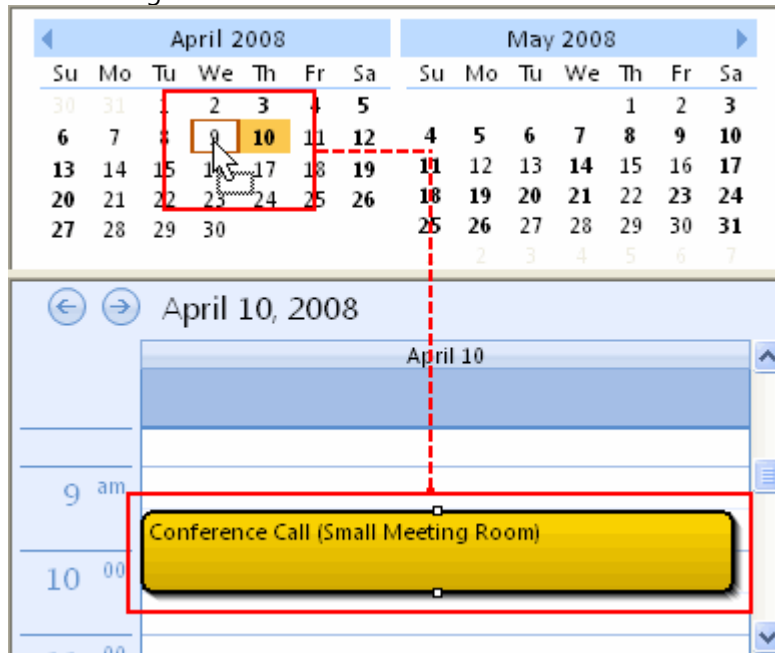
Users can perform a drag-and-drop operation at run time to move an appointment from one C1Schedule control to another if the C1Schedule. **AllowDrop** property for each C1Schedule control has been set to **True**.




- **Drag appointments onto a C1Calendar control.**

Users can drag appointments onto a [C1Calendar](#) control at run time if C1Calendar. **AllowDrop** is **True** and the [Schedule](#) property is not null. The [Start](#) property will be changed according to the date selected in the C1Calendar control and the [C1Schedule](#)

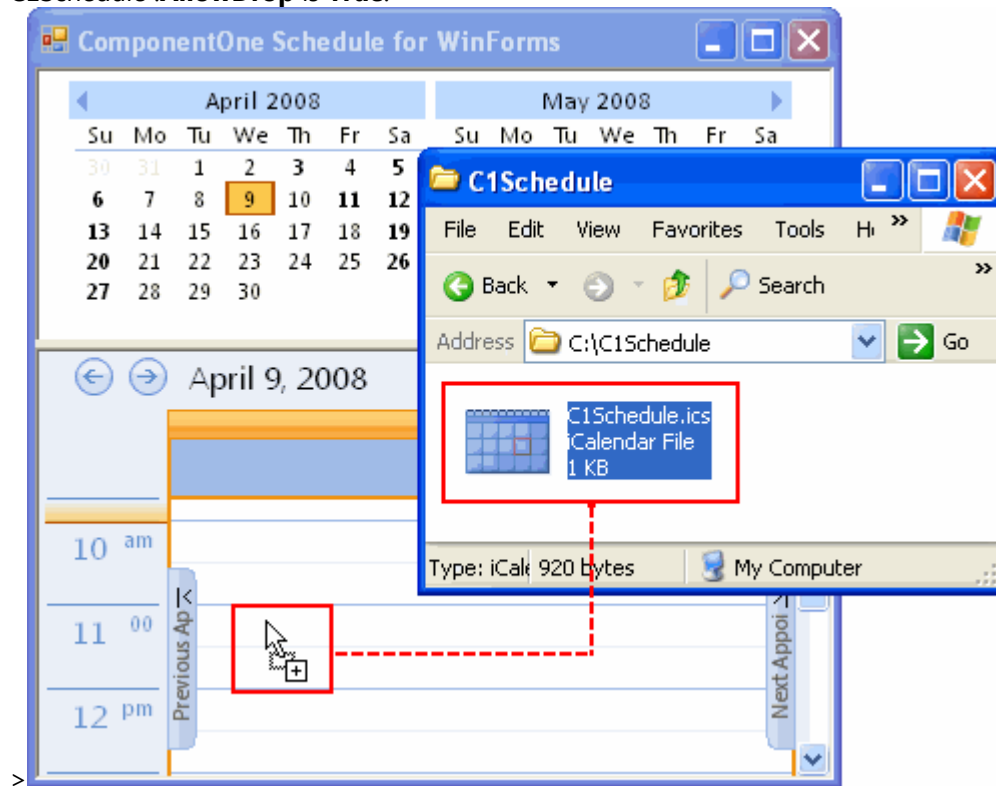
control navigate to that date.



 **Note:** if there are several C1Schedule controls in application, appointment will be moved to the C1Schedule control specified in Schedule property.

- **Drag .ics, .dat and .xml files with saved schedule data onto a C1Schedule control.**  
Users can drag files with saved schedule data onto a C1Schedule control at run time if

C1Schedule .**AllowDrop** is **True**.



## Scheduler for WinForms Samples

Please be advised that this ComponentOne software tool is accompanied by various sample projects and/or demos, which may make use of other development tools included with the ComponentOne Studios.

Samples can be accessed from the **ComponentOne Sample Explorer**. To view samples, on your desktop, click the **Start** button and then click **ComponentOne | Studio for WinForms | Samples | Schedule Samples**.

Click one of the following links to view a list of **ComponentOne Scheduler for WinForms** samples:

[Visual Basic Samples](#)

Sample	Description
C1ScheduleDemo	The <a href="#">C1Schedule</a> control displays appointments data and responds to end-users input, while the <a href="#">C1Calendar</a> control lets end-users change the date or the set of dates for which the C1Schedule control currently shows its appointments data. This selection is passed to the assigned



Sample	Description
	C1Schedule control, which then loads all the necessary data and represents them using appropriate view.
CustomForms	<p>The CustomData application demonstrates using the <a href="#">C1Schedule</a> and <a href="#">C1Calendar</a> controls for creating and keeping a timetable for a Fitness Center. The sample shows how to:</p> <ul style="list-style-type: none"> <li>• Bind to custom data.</li> <li>• Use custom Appointment Form.</li> <li>• Work with components from code.</li> </ul> <p>The sample shows timetable in a WeekView. It prevents C1Schedule from switching to other views. It does not show built-in context menus or a ReminderForm. The ExcerciseForm class represents a form that is used instead of the built-in AppointmentForm. Users can:</p> <ul style="list-style-type: none"> <li>• Create new exercises by double-clicking on desired day and time.</li> <li>• Edit exercises in-place or in ExcerciseForm.</li> <li>• Copy timetable information from one day/week to another one.</li> <li>• Clear current week timetable.</li> </ul> <p>On closing, the application saves all timetable information to the FitnessClub database, which is included into solution.</p>
DragDrop	<p>This sample demonstrates a drag and drop operation from <b>ComponentOne FlexGrid for WinForms</b> - to <b>Scheduler for WinForms</b>. After opening the sample, type any information in the <b>C1FlexGrid</b> cell and drag this cell onto <a href="#">C1Schedule</a>. This sample uses the <b>C1Flexgrid</b> component as well as the C1Schedule component.</p>
MultiUser	<p>This sample demonstrates how to assign owners to Appointments and filter data according to the currently selected user. The MultiUser application consists of the <a href="#">C1Schedule</a> and <a href="#">C1Calendar</a> controls with the</p>

Sample	Description
	AppointmentStorage and ContactStorage storages bound to data from the NWind database (which is included into solution). Other storages in the sample are used in unbound mode. The Appointments table from Nwind.mdb contains an Owner column for keeping information about Appointment's owner. This column may contain key values from the Employees table. The currently selected user (an owner) is shown in the toolbar combobox. At changing the owner the application applies a filter to the C1Schedule's datasource to show only the appointments for the selected owner. At the same time, it sets default value for the Appointment table Owner column (to save Owner the index along with other appointment information).
UnBound	This sample demonstrates using <a href="#">C1Schedule</a> in unbound mode. When the application loads, it loads data from an XML file and saves data to the same XML file at exit. If there is no previously saved data, the application creates a new XML file in the working folder. The end-user can import and export data at any time by using the Import/Export items from the context menu of the <a href="#">C1Schedule</a> component.

## C# Samples

Sample	Description
C1ScheduleDemo	The <a href="#">C1Schedule</a> control displays appointments data and responds to end-users input, while the <a href="#">C1Calendar</a> control lets end-users change the date or the set of dates for which the C1Schedule control currently shows its appointments data. This selection is passed to the assigned C1Schedule control, which then loads all the necessary data and represents them using appropriate view.
CustomData	The CustomData application demonstrates using the <a href="#">C1Schedule</a> and <a href="#">C1Calendar</a> controls for creating and keeping a timetable for a Fitness

Sample	Description
	<p>Center.</p> <p>The sample shows how to:</p> <ul style="list-style-type: none"> <li>• Bind to custom data.</li> <li>• Use custom Appointment Form.</li> <li>• Work with components from code.</li> </ul> <p>The sample shows timetable in a WeekView. It prevents C1Schedule from switching to other views. It does not show built-in context menus or a ReminderForm. The ExcerciseForm class represents a form that is used instead of the built-in AppointmentForm.</p> <p>Users can:</p> <ul style="list-style-type: none"> <li>• Create new exercises by double-clicking on desired day and time.</li> <li>• Edit exercises in-place or in ExcerciseForm.</li> <li>• Copy timetable information from one day/week to another one.</li> <li>• Clear current week timetable.</li> </ul> <p>On closing, the application saves all timetable information to the FitnessClub database, which is included into solution.</p>
FullBound	<p>The FullBound application consists of the <a href="#">C1Schedule</a> and <a href="#">C1Calendar</a> controls, with all C1Schedule storages are bound to data from the NWind database (which is included into solution). The Nwind.mdb contains 6 tables (one table per storage):</p> <ul style="list-style-type: none"> <li>• Appointments - the sample uses it to store Appointments' data.</li> <li>• Categories - the sample uses it to store Categories' data.</li> <li>• Employees - the sample uses it to store Contacts' data.</li> <li>• Labels - the sample uses it to store Labels' data.</li> <li>• Products - the sample uses it to store Resources' data.</li> </ul>

Sample	Description
	<ul style="list-style-type: none"> <li>• Statuses - the sample uses it to store Statuses' data.</li> </ul> <p>The C1Schedule control displays appointments data and responds to end-users input, while the C1Calendar control lets end-users change the date or the set of dates for which the C1Schedule control currently shows its appointments data. This selection is passed to the assigned C1Schedule control, which then loads all the necessary data and represents them using appropriate view.</p>
MultiUser	<p>This sample demonstrates how to assign owners to Appointments and filter data according to the currently selected user. The MultiUser application consists of the <a href="#">C1Schedule</a> and <a href="#">C1Calendar</a> controls with the AppointmentStorage and ContactStorage storages bound to data from the NWind database (which is included into solution). Other storages in the sample are used in unbound mode.</p> <p>The Appointments table from Nwind.mdb contains an Owner column for keeping information about Appointment's owner. This column may contain key values from the Employees table.</p> <p>The currently selected user (an owner) is shown in the toolbar combobox. At changing the owner the application applies a filter to the C1Schedule's datasource to show only the appointments for the selected owner. At the same time, it sets default value for the Appointment table Owner column (to save Owner the index along with other appointment information).</p>
<a href="#">PrintDocTemplates</a>	Demonstrates creating C1.C1Preview.C1PrintDocument templates for printing <b>C1Schedule</b> 's views.
UnBound	This sample demonstrates using <a href="#">C1Schedule</a> in unbound mode. When the application loads, it loads data from an XML file and saves data to the same XML file at exit. If there is no previously saved data, the application creates a new XML file in the working folder. The end-user

Sample	Description
	can import and export data at any time by using the Import/Export items from the context menu of the C1Schedule component.

## Scheduler for WinForms Task-Based Help

The task-based help assumes that you are familiar with programming in Visual Studio .NET, and know how to use bound and unbound controls in general. If you are a novice to the **ComponentOne Scheduler for WinForms** product, please see the [Scheduler for WinForms Quick Start](#) first.

Each topic provides a solution for specific tasks using the **ComponentOne Scheduler for WinForms** product. By following the steps outlined in the help, you will be able to create projects demonstrating a variety of **Scheduler for WinForms** features.

Each task-based help topic also assumes that you have created a new .NET project.

## See Also

[Creating a Bindable Microsoft Access Database](#)

[Creating a Custom Visual Style](#)

[Formatting the Border Style](#)

[Hiding the Week Numbers](#)

[Adding Importing and Exporting](#)

[Customizing Printing and Previewing](#)

## Creating a Bindable Microsoft Access Database

To create a bindable Microsoft Access database:

1. Create a new Microsoft Access database.
2. Add tables with the fields and settings listed below.

 **Note:** This topic assumes that you are familiar with creating a database in Microsoft Access and setting up tables. If you are a novice to Microsoft Access, please see the Microsoft Office Help for more information.

## Appointments Table

The following fields and settings are for the **Appointments** table:

Field Name	Data Type	Field Size	Required	Indexed	Primary Key
AppointmentID	AutoNumber	Replication ID	Yes	Yes (No Duplicates)	X
Subject	Text	255	Yes	No	--
Location	Text	255	No	No	--
Start	Date/Time	--	No	No	--
End	Date/Time	--	Yes	No	--
Body	Memo	--	No	No	--
Properties	Memo	--	No	No	--

## Categories Table

The following fields and settings are for the **Categories** table:

Field Name	Data Type	Field Size	Required	Indexed	Primary Key
CategoryID	AutoNumber	Long Integer	Yes	Yes (No Duplicates)	X
CategoryName	Text	255	Yes	Yes (No Duplicates)	--

## Contacts Table

The following fields and settings are for the **Contacts** table:

Field Name	Data Type	Field Size	Required	Indexed	Primary Key
ContactID	AutoNumber	Long Integer	Yes	Yes (No Duplicates)	X

Field Name	Data Type	Field Size	Required	Indexed	Primary Key
Name	Text	255	Yes	Yes (No Duplicates)	--

## Resources Table

The following fields and settings are for the **Resources** table:


Field Name	Data Type	Field Size	Required	Indexed	Primary Key
ResourceID	AutoNumber	Long Integer	Yes	Yes (No Duplicates)	X
ResourceName	Text	255	Yes	Yes (No Duplicates)	--

## See Also

[Mapping the Microsoft Access Database to a C1Schedule Control](#)

### Mapping the Microsoft Access Database to a C1Schedule Control

To map the Microsoft Access database to a [C1Schedule](#) control, set the mapping properties in the **Data Source settings** dialog box in the **C1Schedule Smart Designer**. For more information on accessing the **C1Schedule Smart Designer**, see [C1Schedule Smart Designer](#).

 **Note:** The following data mappings use the Microsoft Access database created in the [Creating a Bindable Microsoft Access Database](#) topic.

1. Open the **Data Source settings** dialog box in the [C1Schedule Smart Designer](#).
2. On the **AppointmentStorage** tab, map the **Appointments** table by selecting the following field names from the drop-down lists:

Data Mapping Property	Field Name
IdMapping	AppointmentID
IndexMapping	(none)
Properties	Properties

Data Mapping Property	Field Name
Body	Body
End	End
Location	Location
Start	Start
Subject	Subject

3. On the **CategoryStorage** tab, map the **Categories** table by selecting the following field names from the drop-down lists:

Data Mapping Property	Field Name
IdMapping	(none)
IndexMapping	CategoryID
CaptionMapping	CategoryName
TextMapping	CategoryName

4. On the **ContactStorage** tab, map the **Contacts** table by selecting the following field names from the drop-down lists:

Data Mapping Property	Field Name
IdMapping	(none)
IndexMapping	ContactID
CaptionMapping	Name



Data Mapping Property	Field Name
ColorMapping	(none)
TextMapping	Name


- On the **ResourceStorage** tab, map the **Resources** table by selecting the following field names from the drop-down lists:

Data Mapping Property	Field Name
IdMapping	(none)
IndexMapping	ResourceID
CaptionMapping	ResourceName
ColorMapping	(none)
TextMapping	ResourceName

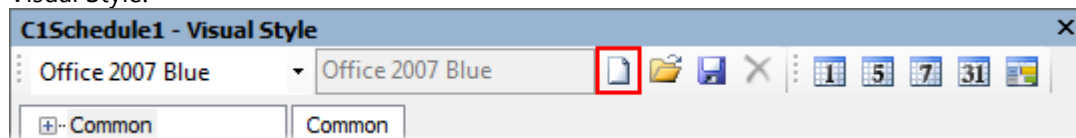
- Close the **Data Source settings** dialog box.

## Creating a Custom Visual Style

To create a custom Visual Style, add a copy of the selected Visual Style in the **Visual Style** dialog box:

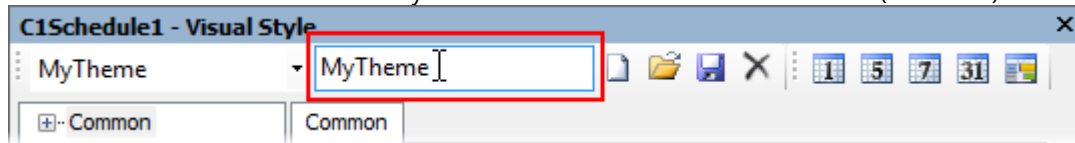
 **Note:** Selecting **Customize** from the drop-down menu in the **C1Schedule Tasks** menu, **C1Calendar Tasks** menu, or the Properties window opens the **Visual Style** dialog box.

- In the **Visual Style** dialog box, click the **Add a Copy** button to add a copy of the selected Visual Style.



A new Visual Style will be created based on the predefined visual style, in this case on the **Office 2007 Blue** visual style.

2. Enter a new name for the Visual Style in the text box or leave the name as (modified).



3. The new Visual Style will now appear in the **Visual Style** drop-down list.

## See Also

[Saving Custom Visual Style](#)

[Importing Saved Visual Style](#)

[Deleting a Custom Visual Style](#)

### Saving Custom Visual Style

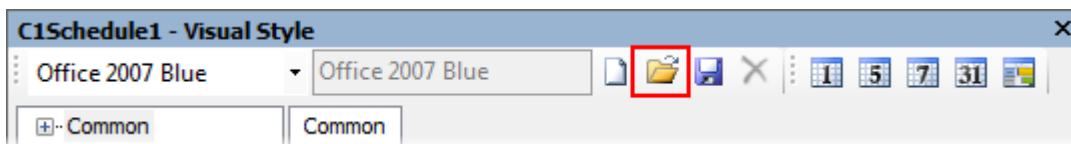
To save a custom Visual Style, click the **Save** button in the **Visual Style** dialog box.




 **Note:** This will save all of the custom Visual Styles added to the Visual Style dialog box to an XML file.

### Importing Saved Visual Style

To import a saved Visual Style, click the **Load** button in the **Visual Style** dialog box.



 **Note:** This will load all of the custom Visual Styles in the XML file.

### Deleting a Custom Visual Style

To delete a custom Visual Style, click the **Delete** button in the **Visual Style** dialog box.





**Note:** This will delete the current Visual Style. Predefined Visual Styles cannot be deleted.

## Formatting the Border Style

Formatting the border style allows you to customize the appearance of the **Scheduler for WinForms** controls. The border style can be set for both the [C1Schedule](#) and the [C1Calendar](#) controls.

## See Also

[Formatting the Border Style of the C1Schedule Control](#)

[Formatting the Border Style of the C1Calendar Control](#)

### Formatting the Border Style of the C1Schedule Control

To format the border style of the control, set the [BorderStyle](#) property to **Fixed3D**, **FixedSingle**, or **None**. This property can be set either in the designer or in code.

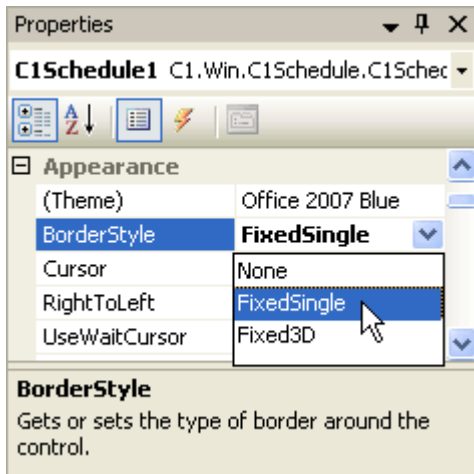
The following table describes each of the border styles:

Border	Description
<b>Fixed3D</b>	A three-dimensional border. This is the default setting.
<b>FixedSingle</b>	A single line border.
<b>None</b>	No border.

## In the Designer

Locate the [BorderStyle](#) property in the Properties window and set it to **Fixed3D**, **FixedSingle**, or **None**.

In this example, the [BorderStyle](#) property is set to **FixedSingle**:



## In Code

Add code to the **Form\_Load** event to set the BorderStyle property to **Fixed3D**, **FixedSingle**, or **None**. The following code sets the BorderStyle property to **FixedSingle**:

To write code in Visual Basic

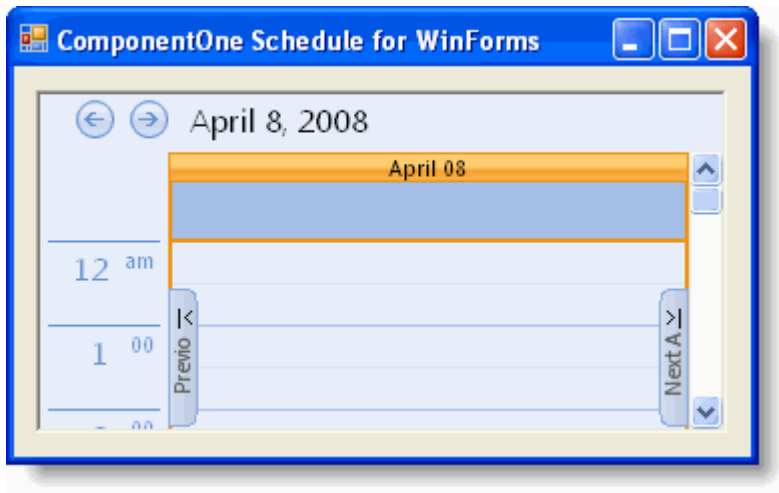
Visual Basic	Copy Code
<pre>Me.C1Schedule1.BorderStyle = BorderStyle.FixedSingle</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.BorderStyle = BorderStyle.FixedSingle;</pre>	

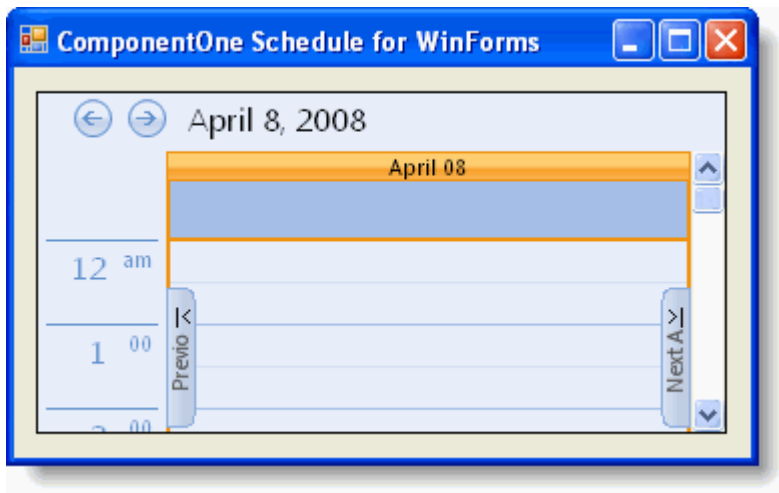
## Three-Dimensional Border

If the BorderStyle property is set to **Fixed3D**, the border will be appear three-dimensional:



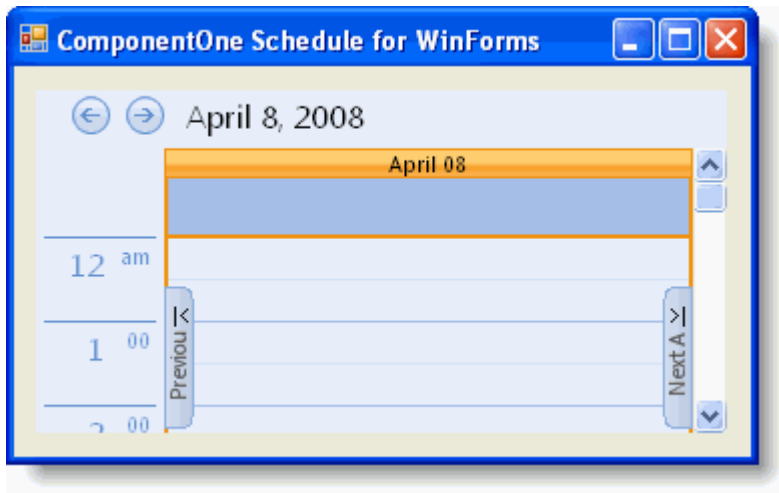
## Single Line Border

If the `BorderStyle` property is set to **FixedSingle**, the border will appear as a single line:



## No Border

If the `BorderStyle` property is set to **None**, no border will be visible:



### Formatting the Border Style of the C1Calendar Control

To format the border style of the control, set the [BorderStyle](#) property to **Fixed3D**, **FixedSingle**, or **None**. This property can be set either in the designer or in code.

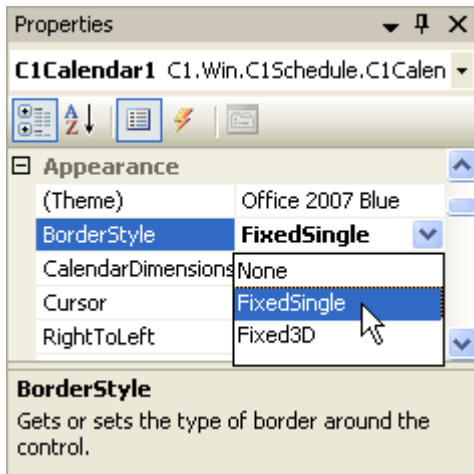
The following table describes each of the border styles:

Border	Description
<b>Fixed3D</b>	A three-dimensional border. This is the default setting.
<b>FixedSingle</b>	A single line border.
<b>None</b>	No border.

## In the Designer

Locate the [BorderStyle](#) property in the Properties window and set it to **Fixed3D**, **FixedSingle**, or **None**.

In this example, the [BorderStyle](#) property is set to **FixedSingle**:



## In Code

Add code to the **Form\_Load** event to set the BorderStyle property to **Fixed3D**, **FixedSingle**, or **None**. The following code sets the BorderStyle property to **FixedSingle**:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Me.C1Calendar1.BorderStyle = BorderStyle.FixedSingle</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Calendar1.BorderStyle = BorderStyle.FixedSingle;</pre>	

## Three-Dimensional Border

If the BorderStyle property is set to **Fixed3D**, the border will be appear three-dimensional:



## Single Line Border

If the `BorderStyle` property is set to **FixedSingle**, the border will appear as a single line:



## No Border

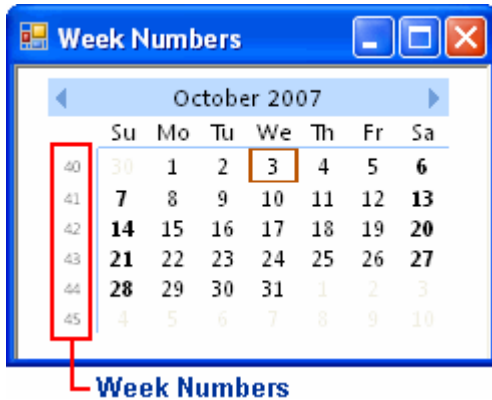
If the `BorderStyle` property is set to **None**, no border will be visible:





## Hiding the Week Numbers

By default week numbers appear on the [C1Calendar](#) control to the left of the calendar dates.

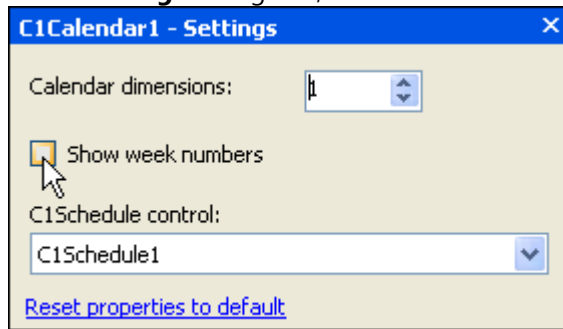


To hide the week numbers at design time, set the [ShowWeekNumbers](#) property to **False** either in the Smart Designer, Tasks menu, Properties window, or in code.

## In the Smart Designer

To hide the week numbers, set the ShowWeekNumbers property to **False** in the Smart Designer:

1. On the **C1Calendar Smart Designer**, click the **Settings** button. For more information on accessing the **C1Calendar Smart Designer**, see [C1Calendar Smart Designer](#).
2. In the **Settings** dialog box, uncheck the **Show week numbers** check box.



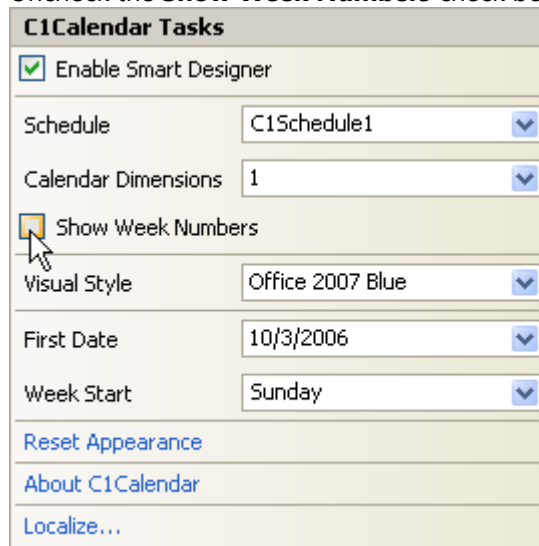
3. Close the dialog box.

## In the Tasks Menu

To hide the week numbers, set the ShowWeekNumbers property to **False** in the Tasks menu:

1. Open the **C1Calendar Tasks** menu. For more information on accessing the **C1Calendar Tasks** menu, see [C1Calendar Tasks Menu](#).

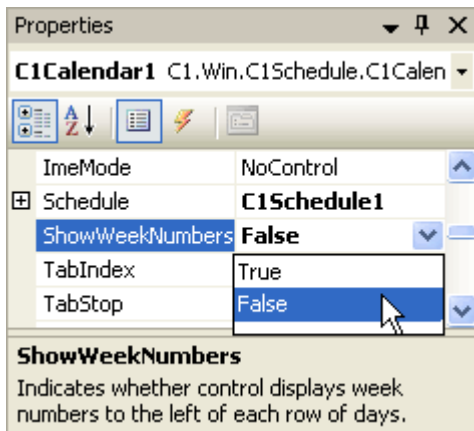
2. Uncheck the **Show Week Numbers** check box.



3. Close the **C1Calendar Tasks** menu.

## In the Properties Window

To hide the week numbers, locate the `ShowWeekNumbers` property in the **C1Calendar** Properties window and set it to **False**:



## In Code

To hide the week numbers, add the following code to the **Form\_Load** event to set the `ShowWeekNumbers` property to **False**:

To write code in Visual Basic

Visual Basic

Copy Code

```
Me.C1Calendar1.ShowWeekNumbers = False
```

To write code in C#

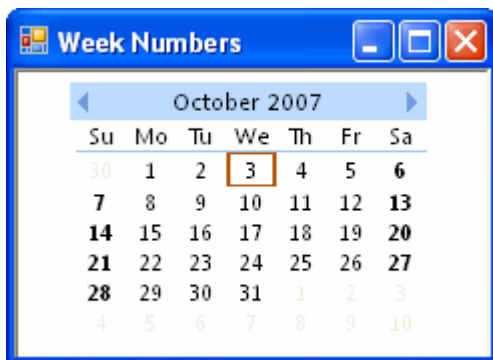
C#

Copy Code

```
this.c1Calendar1.ShowWeekNumbers = false;
```

## Run the program and observe:

When the ShowWeekNumbers property is set to **False**, the week numbers will no longer be visible:



## Adding Importing and Exporting

You can add importing and exporting functionality to your scheduling application using the [Import](#) and [Export](#) methods. The Import method opens the **OpenFileDialog** dialog box allowing you to import a XML, iCal, or binary (.dat) file. The Export method opens the **SaveFileDialog** dialog box allowing you to export a XML, iCal, or binary (.dat) file.



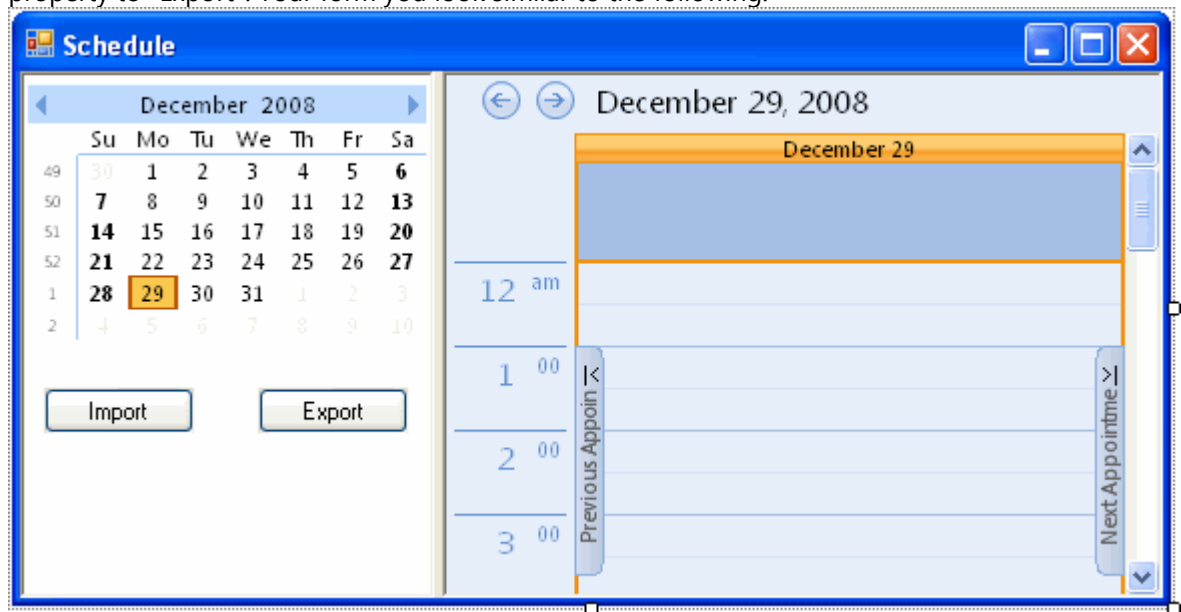
**Note:** You can also use built-in importing and exporting features, see [Importing and Exporting Data](#) for details.

In the following example, [C1Calendar](#) and [C1Schedule](#) controls are added to the form along with **Import** and **Export** buttons. When the application is run, you'll be able to import and export data into the C1Schedule control.

Complete the following steps to add importing and exporting functionality to a scheduling application:

1. Create a new .NET application.

2. Resize the form, and from the Visual Studio Toolbox add a **SplitContainer** control to the form.
3. Click in the left pane of the **SplitContainer** and double-click the **C1Calendar** control in the Visual Studio Toolbox, to add it to the form.
4. In the Properties window, set **C1Calendar1.Dock** property to **Fill**.
5. Click in the right pane of the **SplitContainer** and double-click the **C1Schedule** control in the Visual Studio Toolbox, to add it to the form.
6. In the Properties window, set **C1Schedule1.Dock** property to **Fill**.
7. In the Properties window, set **C1Calendar1.Schedule** property to **C1Schedule1**.
8. Click in the left pane of the **SplitContainer** and from the Visual Studio Toolbox add two **Button** controls to the form on top of the C1Calendar control.
9. In the Properties window, set **Button1**'s **Text** property to "Import" and set **Button 2**'s **Text** property to "Export". Your form you look similar to the following:



10. Double-click the **Import** button. The Code Editor will open and the **Button1\_Click** event will be added.
11. Add code to the **Button1\_Click** event so that it looks like the following:

To write code in Visual Basic

Visual Basic	Copy Code
<pre>Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles Button1.Click     C1Schedule1.Import("Import a File") End Sub</pre>	

To write code in C#

C#	Copy Code
<pre>private void button1_Click(object sender, EventArgs e) {     c1Schedule1.Import("Import a File"); }</pre>	

This will enable importing files.

12. In Design view, double-click the **Export** button. The Code Editor will open and the **Button2\_Click** event will be added.
13. Add code to the **Button2\_Click** event so that it looks like the following:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>Private Sub Button2_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles Button2.Click     C1Schedule1.Export("", "Export a File") End Sub</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>private void button2_Click(object sender, EventArgs e) {     c1Schedule1.Export("", "Export a File"); }</pre>	

This will enable exporting files.

## Run your application and observe:


The **Import** and **Export** buttons will enable you to import and export appointments into your scheduling application.

1. Add a few appointments to the schedule.

2. Click the **Export** button. The **Export a File** dialog box will open enabling you to export a XML, iCal, or binary file. Export the file as an XML file and name it "myFile.xml".
3. Delete the appointments that you just added to the schedule.
4. Click the **Import** button. The **Import a File** dialog box will open enabling you to import a XML, iCal, or binary file.
5. Import the **myFile.xml** file you just saved and observe that the appointments you added are restored in the schedule.

## Customizing Printing and Previewing

The following topics detail how to customize printing and previewing in **Scheduler for WinForms**. Printing in **C1Schedule** is based on using the **C1.C1Preview.C1PrintDocument** component and the **C1.Win.C1Preview.C1PrintPreviewDialog** form via reflection. For information about printing at run time see [Printing and Previewing Data](#).

 **Note:** You must have build 2.0.20082.50035 or later of **Reports for WinForms** or **Preview for WinForms** for printing to function.

## See Also

[Disabling Printing](#)

[Disabling the Print Options Form](#)

[Disabling the Print Progress Form](#)

[Hiding Private Appointments](#)

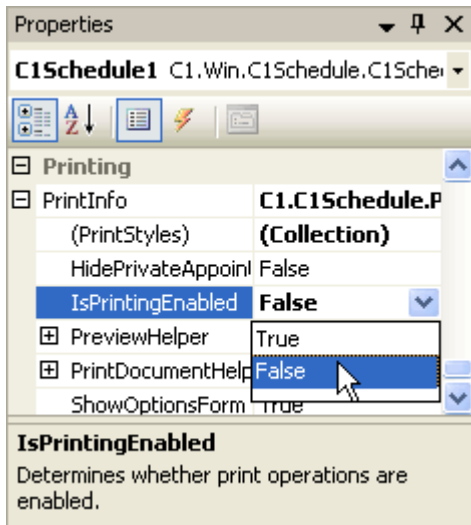
### Disabling Printing

By default printing and previewing is enabled in the **C1Schedule** control. If you prefer that end-users not be able to print and preview schedule information or your application does not require printing functionality, you can disable printing by using the **IsPrintingEnabled** property. If **IsPrintingEnabled** is set to **False** the **C1Schedule** control will not try to find and load the **Preview for WinForms** assemblies and will not show printing and print preview options at run time in context menus and in the **AppointmentForm** toolbar.

To disable printing, set the **IsPrintingEnabled** property to **False** either in the Properties window or in code.

## In the Properties Window

Locate the **IsPrintingEnabled** property in the **C1Schedule** Properties window and set it to **False**:



## In Code

Add the following code to the **Form\_Load** event to set the IsPrintingEnabled property to **False**:

To write code in Visual Basic

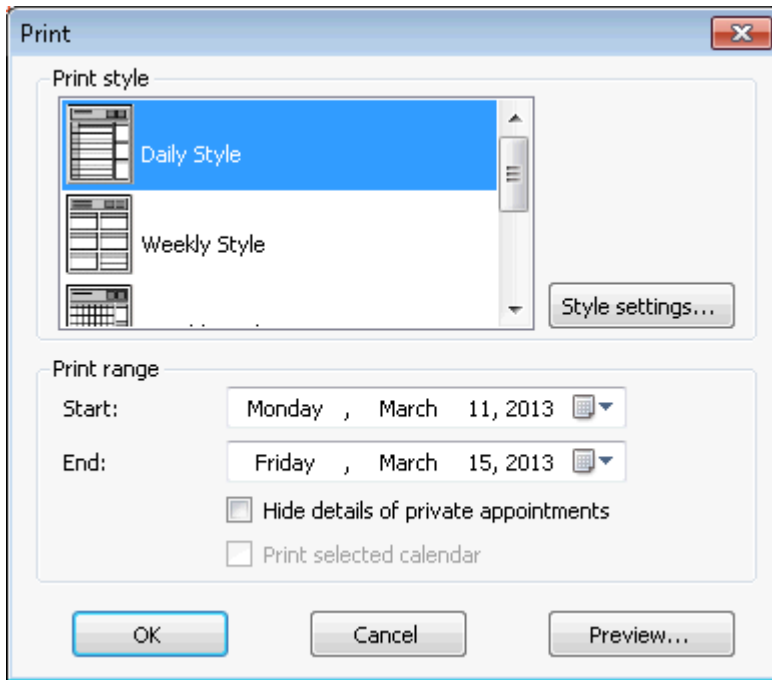
Visual Basic	Copy Code
<pre>Me.C1Schedule1.PrintInfo.IsPrintingEnabled = False</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.PrintInfo.IsPrintingEnabled = false;</pre>	

### Disabling the Print Options Form

By default, a **Print** dialog box displaying various options is displayed at run time before printing or previewing printing data in **Scheduler for WinForms**:

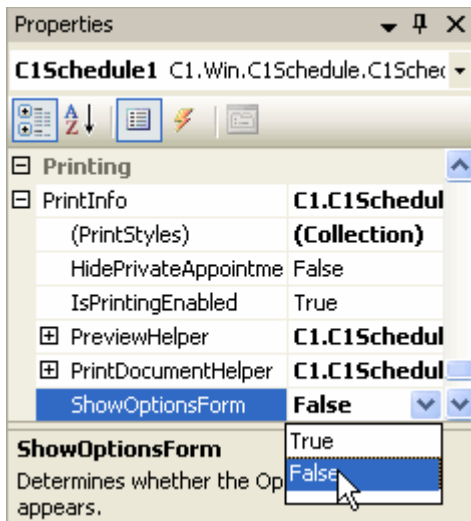


If you prefer that end-users not see this form, you can disable it using the [ShowOptionsForm](#) property. If ShowOptionsForm is set to **False** the [C1Schedule](#) control will not display the **Print** dialog box.

To disable the options form, set the ShowOptionsForm property to **False** either in the Properties window or in code.

## In the Properties Window

Locate the ShowOptionsForm property in the C1Schedule Properties window and set it to **False**:





## In Code

Add the following code to the **Form\_Load** event to set the ShowOptionsForm property to **False**:

To write code in Visual Basic

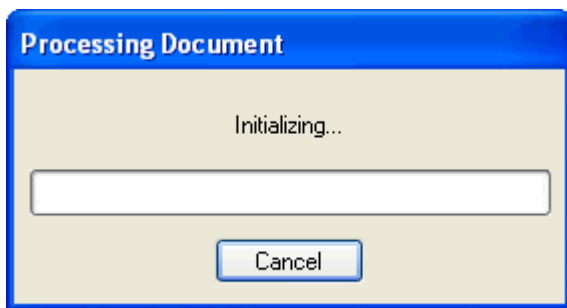
Visual Basic	Copy Code
<pre>Me.C1Schedule1.PrintInfo.ShowOptionsForm = False</pre>	

To write code in C#

C#	Copy Code
<pre>this.c1Schedule1.PrintInfo.ShowOptionsForm = false;</pre>	

### Disabling the Print Progress Form

By default, a **Processing Document** dialog box is displayed at run time before printing or previewing data in **Scheduler for WinForms**:

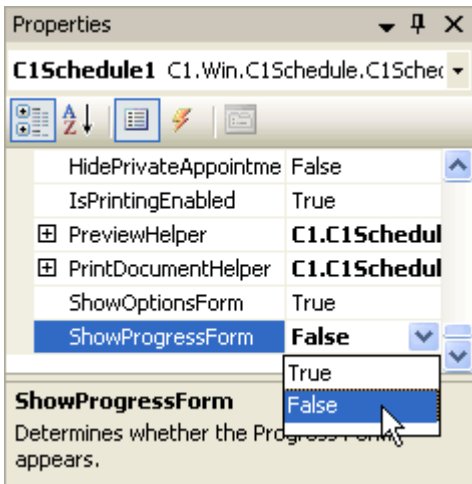


If you prefer that end-users not see this dialog box, you can disable it using the [ShowProgressForm](#) property. If ShowProgressForm is set to **False** the [C1Schedule](#) control will not display the **Processing Document** dialog box.

To disable the print progress form, set the ShowProgressForm property to **False** either in the Properties window or in code.

## In the Properties Window

Locate the ShowProgressForm property in the C1Schedule Properties window and set it to **False**:



## In Code

Add the following code to the **Form\_Load** event to set the [ShowProgressForm](#) property to **False**:

To write code in [Visual Basic](#)

Visual Basic	Copy Code
<pre>Me.C1Schedule1.PrintInfo.ShowProgressForm = False</pre>	

To write code in [C#](#)

C#	Copy Code
<pre>this.c1Schedule1.PrintInfo.ShowProgressForm = false;</pre>	

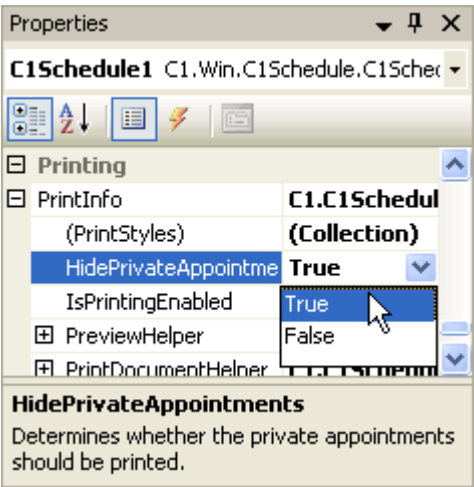
### Hiding Private Appointments

By default, **Scheduler for WinForms** prints private appointments when data is printed. If you prefer that end-users not print private appointments, you can change this using the [HidePrivateAppointments](#) property. If [HidePrivateAppointments](#) is set to **True** the [C1Schedule](#) control will not print private appointments when printing the schedule.

To hide private appointments, set the [HidePrivateAppointments](#) property to **True** either in the Properties window or in code.

## In the Properties Window

Locate the HidePrivateAppointments property in the C1Schedule Properties window and set it to **True**:



## In Code

Add the following code to the **Form\_Load** event to set the HidePrivateAppointments property to **True**:

[To write code in Visual Basic](#)

Visual Basic	Copy Code
<pre>Me.C1Schedule1.PrintInfo.HidePrivateAppointments = True</pre>	

[To write code in C#](#)

C#	Copy Code
<pre>this.c1Schedule1.PrintInfo.HidePrivateAppointments = true;</pre>	

## C1.Win.C1Schedule.4 Assembly

### Overview

%%description%%

" -->

## Namespaces



Namespace	Description
<a href="#">C1.C1Schedule</a>	
<a href="#">C1.C1Schedule.Printing</a>	
<a href="#">C1.Framework</a>	
<a href="#">C1.Win.C1Schedule</a>	
<a href="#">C1.Win.C1Schedule.Forms</a>	
<a href="#">C1.Win.C1Schedule.Localization</a>	
<a href="#">C1.Win.C1Schedule.Printing</a>	
<a href="#">C1.Win.C1Schedule.UI</a>	









## Namespaces








### C1.C1Schedule Namespace









#### Overview








## Classes

	Class	Description
	<a href="#">Action</a>	Represents an action to take when the current system time reaches the start of the associated <a href="#">Appointment</a> object.
	<a href="#">ActionCollection</a>	The <a href="#">ActionCollection</a> is a collection of all <a href="#">Action</a>










		objects that represents the reminders for all pending items.
	<a href="#">Appointment</a>	The <a href="#">Appointment</a> object is a meeting, a one-time appointment, or a recurring appointment or meeting in the C1Schedule. The <a href="#">Appointment</a> class includes properties that specify meeting details such as the location and time.
	<a href="#">AppointmentCollection</a>	The <a href="#">AppointmentCollection</a> is a collection of all <a href="#">Appointment</a> objects in the C1Schedule component.
	<a href="#">AppointmentComparer</a>	Compares <a href="#">Appointment</a> objects by their start time.
	<a href="#">AppointmentEventArgs</a>	The <a href="#">AppointmentEventArgs</a> class describes event data for <a href="#">Appointment</a> events.
	<a href="#">AppointmentList</a>	The <a href="#">AppointmentList</a> is a sortable collection of <a href="#">Appointment</a> objects.
	<a href="#">AppointmentMappingCollection</a>	Represents a generic collection of mappings for properties of <a href="#">BaseObject</a> derived objects to appropriate data fields.
	<a href="#">AppointmentStorage</a>	The <a href="#">AppointmentStorage</a> is the storage for <a href="#">Appointment</a> objects. It allows binding to the data source and mapping data source fields to the appointment properties.
	<a href="#">BaseCollection&lt;T&gt;</a>	The <a href="#">BaseCollection&lt;T&gt;</a> is a base generic class for all collections in C1Schedule object model.










 <a href="#">BaseList&lt;T&gt;</a>	The <a href="#">BaseList&lt;T&gt;</a> is a base generic class for all lists in C1Schedule's object model. Only objects existing in the owning collection can be added to this list.
 <a href="#">BaseObject</a>	The <a href="#">BaseObject</a> is a base class for resources, labels, statuses, categories and contacts. It implements base UI properties and persistence.
 <a href="#">BaseObjectMappingCollection&lt;T&gt;</a>	Represents a generic collection of mappings for properties of the <a href="#">BaseObject</a> derived objects to appropriate data fields.
 <a href="#">BasePersistableObject</a>	The <a href="#">BasePersistableObject</a> is a base class for persistable objects.
 <a href="#">BaseStorage&lt;T,TMappingCollection&gt;</a>	The <a href="#">BaseStorage&lt;T,TMappingCollection&gt;</a> is the base generic component for all storages in C1Schedule object model. Represents a storage of objects derived from <a href="#">BasePersistableObject</a> . This component implements methods of operations over the collections of objects. It allows the collection to be populated programmatically or automatically by retrieving data from the data source which is specified by the DataSource and DataMember properties. It allows mapping of data source fields to the object properties.
 <a href="#">C1BindingSource</a>	The <a href="#">C1BindingSource</a> encapsulates the data source.
 <a href="#">C1Brush</a>	Wrapper class for brushes. Only for serialization/deserialization purposes.





 <a href="#">C1ObservableCollection&lt;T&gt;</a>	The <a href="#">C1ObservableCollection&lt;T&gt;</a> is the base class for all <a href="#">Collection</a> derived collections. Supports notification.
 <a href="#">C1ObservableKeyedCollection&lt;TKey,TItem&gt;</a>	The <a href="#">C1ObservableCollection&lt;T&gt;</a> is the base class for all <a href="#">KeyedCollection</a> derived collections. Supports notification.
 <a href="#">C1ScheduleStorage</a>	The <a href="#">C1ScheduleStorage</a> component handles all data operations for the scheduler control and contains specific data storages for appointments, resources, contacts, owners, labels and statuses, which are used for binding different collections to the data. The <a href="#">C1ScheduleStorage</a> component also handles data importing and exporting to other scheduling formats such as binary, iCal, and XML.
 <a href="#">CalendarInfo</a>	The <a href="#">CalendarInfo</a> class manages and exposes all date-related data to C1Schedule controls.
 <a href="#">CancelAppointmentEventArgs</a>	The <a href="#">CancelAppointmentEventArgs</a> class describes event data for <a href="#">Appointment</a> events.
 <a href="#">CancelReminderEventArgs</a>	Describes event data for cancelable Reminder events.
 <a href="#">Category</a>	The <a href="#">Category</a> class represents the category which can be associated with the <a href="#">Appointment</a> object.
 <a href="#">CategoryCollection</a>	The <a href="#">CategoryCollection</a> is a collection of <a href="#">Category</a> objects which represents all available categories in C1Schedule object model. By default it contains the set of predefined categories.

 <a href="#">CategoryList</a>	The <a href="#">CategoryList</a> is a list of <a href="#">Category</a> objects. Only objects existing in the owning <a href="#">CategoryCollection</a> object may be added to this list. Use the <a href="#">CategoryList</a> to associate the set of <a href="#">Category</a> objects with an <a href="#">Appointment</a> object.
 <a href="#">CategoryStorage</a>	The <a href="#">CategoryStorage</a> is the storage for <a href="#">Category</a> objects. It allows binding to the data source and mapping data source fields to the category properties.
 <a href="#">Contact</a>	The <a href="#">Contact</a> class represents the person information. Not real class just sample for prototyping.
 <a href="#">ContactCollection</a>	The <a href="#">ContactCollection</a> is a collection of <a href="#">Contact</a> objects which represents all available contacts in C1Schedule object model.
 <a href="#">ContactList</a>	The <a href="#">ContactList</a> is a list of <a href="#">Contact</a> objects. Only objects existing in the owning <a href="#">ContactCollection</a> object may be added to this list. Use the <a href="#">ContactList</a> to associate the set of <a href="#">Contact</a> objects with an <a href="#">Appointment</a> object.
 <a href="#">ContactStorage</a>	The <a href="#">ContactStorage</a> is the storage for <a href="#">Contact</a> objects. It allows binding to the data source and mapping data source fields to the contact properties.
 <a href="#">DateList</a>	The <a href="#">DateList</a> class is a wrapper for the <a href="#">List</a> instance. At addition of the new value, it cuts off the time part of the value and ensures that the value is not present in the list yet.




 <a href="#">ItemSynchronizedEventArgs</a>	Provides data for the <a href="#">DataSourceItemSynchronized</a> event.
 <a href="#">Label</a>	The <a href="#">Label</a> class represents the label which can be associated with the <a href="#">Appointment</a> object.
 <a href="#">LabelCollection</a>	The <a href="#">LabelCollection</a> is a collection of <a href="#">Label</a> objects which represents all available labels in C1Schedule object model.
 <a href="#">LabelList</a>	The <a href="#">LabelList</a> is a list of <a href="#">Label</a> objects. Only objects existing in the owning <a href="#">LabelCollection</a> object may be added to this list.
 <a href="#">LabelStorage</a>	The <a href="#">LabelStorage</a> is the storage for <a href="#">Label</a> objects. It allows binding to the data source and mapping data source fields to the label properties.
 <a href="#">MappingCollectionBase&lt;T&gt;</a>	Represents a collection of mappings for properties of the <a href="#">BasePersistableObject</a> object to the appropriate data fields. Names of properties are keys in this collection.
 <a href="#">MappingInfo</a>	This class provides information on the mapping of the single property of the object to the appropriate data field.
 <a href="#">NotifyCollectionChangedEventArgs</a>	Provides data for the <a href="#">INotifyCollectionChanged.CollectionChanged</a> event.
 <a href="#">RecurrencePattern</a>	The <a href="#">RecurrencePattern</a> class contains information that describes the recurrence pattern and range of the associated <a href="#">Appointment</a> object.



 <a href="#">Reminder</a>	The <a href="#">Reminder</a> class represents an object which allows users to keep track of upcoming appointments by scheduling a pop-up dialog box to appear at a given time.
 <a href="#">ReminderCollection</a>	The <a href="#">ReminderCollection</a> is a collection of all <a href="#">Reminder</a> objects that represents the reminders for all pending items.
 <a href="#">ReminderEventArgs</a>	Describes event data for <a href="#">Reminder</a> object events.
 <a href="#">Resource</a>	The <a href="#">Resource</a> class represents the resource which can be associated with the <a href="#">Appointment</a> object.
 <a href="#">ResourceCollection</a>	The <a href="#">ResourceCollection</a> is a collection of <a href="#">Resource</a> objects which represents all available resources in C1Schedule object model.
 <a href="#">ResourceList</a>	The <a href="#">ResourceList</a> is a list of <a href="#">Resource</a> objects. Only objects existing in the owning <a href="#">ResourceCollection</a> object may be added to this list. Use the <a href="#">ResourceList</a> to associate the set of <a href="#">Resource</a> objects with an <a href="#">Appointment</a> object.
 <a href="#">ResourceStorage</a>	The <a href="#">ResourceStorage</a> is the storage for <a href="#">Resource</a> objects. It allows binding to the data source and mapping data source fields to the resource properties.
 <a href="#">Status</a>	The <a href="#">Status</a> class represents an availability status for the <a href="#">Appointment</a> object.
 <a href="#">StatusCollection</a>	The <a href="#">StatusCollection</a> is a collection of <a href="#">Status</a> objects which represents all available statuses in C1Schedule object model. By default it contains



		the set of predefined statuses.
	<a href="#">StatusList</a>	The <a href="#">StatusList</a> is a list of <a href="#">Status</a> objects. Only objects existing in the owning <a href="#">StatusCollection</a> object may be added to this list.
	<a href="#">StatusStorage</a>	The <a href="#">StatusStorage</a> is the storage for <a href="#">Status</a> objects. It allows binding to the data source and mapping data sources fields to the status properties.
	<a href="#">TimeZoneInfo</a>	The <a href="#">TimeZoneInfo</a> class determines time zone properties. It can be used for conversion to/from utc times and local times and respect DST.
	<a href="#">WorkDays</a>	The <a href="#">WorkDays</a> class is a list of working days for the single week.

## Interfaces


Interface	Description
 <a href="#">INotifyCollectionChanged</a>	Notifies listeners of dynamic changes, such as when items get added and removed or the whole list is refreshed.



## Delegates

Delegate	Description
 <a href="#">CancelAppointmentEventHandler</a>	Delegate for handling the cancelable event involving a single <a href="#">Appointment</a> object.
 <a href="#">CancelReminderEventHandler</a>	Delegate for handling the cancelable event involving a single <a href="#">Reminder</a> object.

	<a href="#">DataSourceItemSynchronizedEventHandler</a>	The delegate type for the event handlers of the <code>DataSourceItemSynchronized</code> event.
	<a href="#">NotifyCollectionChangedEventHandler</a>	The delegate type for the event handlers of the <a href="#">INotifyCollectionChanged.CollectionChanged</a> event.

## Enumerations

	Enumeration	Description
	<a href="#">ActionTypeEnum</a>	<a href="#">ActionTypeEnum</a> determines the type of action.
	<a href="#">C1BrushStyleEnum</a>	Specifies the different patterns available for brushes.
	<a href="#">FileFormatEnum</a>	Specifies the format of the exported or imported file.
	<a href="#">ImportanceEnum</a>	Determines the importance of the <a href="#">Appointment</a> object.
	<a href="#">NotifyCollectionChangedAction</a>	Describes the action that caused a <a href="#">INotifyCollectionChanged.CollectionChanged</a> event.
	<a href="#">RecurrenceStateEnum</a>	Determines the type of the <a href="#">Appointment</a> object.
	<a href="#">RecurrenceTypeEnum</a>	Determines the types of recurrent appointments.
	<a href="#">SensitivityEnum</a>	Determines the sensitivity of the <a href="#">Appointment</a> object.
	<a href="#">StatusTypeEnum</a>	Determines the type of status.
	<a href="#">SynchronizationActionEnum</a>	Describes the version of data in a data storage.
	<a href="#">TimeScaleEnum</a>	Determines the time interval which is used for displaying time slots in the DayView.

	<a href="#">WeekDaysEnum</a>	Determines the set of days and groups of days for recurrence patterns.
	<a href="#">WeekOfMonthEnum</a>	Determines the week in a month in which the appointment will occur.

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

#### Action

Represents an action to take when the current system time reaches the start of the associated [Appointment](#) object.

## Object Model

Action

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> Action	
C#	
<b>public class</b> Action	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Action**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Members](#)

[C1.C1Schedule Namespace](#)

### Overview

Represents an action to take when the current system time reaches the start of the associated [Appointment](#) object.

## Object Model

Action

## Syntax

Visual Basic (Declaration)

```
Public Class Action
```

C#

```
public class Action
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Action**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Members](#)

[C1.C1Schedule Namespace](#)

## Members

### Properties






The following tables list the members exposed by [Action](#).

## Public Constructors

	Name	Description
	<a href="#">Action Constructor</a>	Overloaded.

[Top](#)

## Public Properties

	Name	Description
	<a href="#">Command</a>	Gets or sets the command string for the action.
	<a href="#">Enabled</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the action is enabled. Default value is True.
	<a href="#">Parameters</a>	Gets or sets parameters used when the action is invoked.
	<a href="#">ParentAppointment</a>	Gets or sets the owning <a href="#">Appointment</a> object.
	<a href="#">Type</a>	Gets or sets the <a href="#">ActionTypeEnum</a> value determining the type of action that will occur. Default value is <a href="#">ActionTypeEnum.ExecuteApplication</a> .

[Top](#)

## See Also

### Reference

[Action Class](#)

[C1.C1Schedule Namespace](#)

*Action Constructor*

## Overload List

Overload	Description
<a href="#">Action Constructor(Appointment)</a>	Initializes a new instance of the <a href="#">Action</a> class.
<a href="#">Action Constructor()</a>	Initializes a new instance of the <a href="#">Action</a> class.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)

[Action Members](#)

*Action Constructor(Appointment)*

The [Appointment](#) object.

Initializes a new instance of the [Action](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal owner As Appointment _ )</pre>	
C#	
<pre>public Action(     Appointment owner )</pre>	

### Parameters

*owner*

The [Appointment](#) object.



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)  
[Action Members](#)  
[Overload List](#)

*Action Constructor()*

Initializes a new instance of the [Action](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> Action()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also






### Reference

[Action Class](#)  
[Action Members](#)  
[Overload List](#)

*Properties*

For a list of all members of this type, see [Action members](#).

## Public Properties

	Name	Description
	<a href="#">Command</a>	Gets or sets the command string for the action.
	<a href="#">Enabled</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the action is enabled. Default value is True.
	<a href="#">Parameters</a>	Gets or sets parameters used when the action is invoked.
	<a href="#">ParentAppointment</a>	Gets or sets the owning <a href="#">Appointment</a> object.
	<a href="#">Type</a>	Gets or sets the <a href="#">ActionTypeEnum</a> value determining the type of action that will occur. Default value is <a href="#">ActionTypeEnum.ExecuteApplication</a> .

[Top](#)

## See Also

### Reference

[Action Class](#)

[C1.C1Schedule Namespace](#)

*Command Property*

Gets or sets the command string for the action.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Command As String</code>	
C#	
<code>public string Command {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)

[Action Members](#)

#### *Enabled Property*

Gets or sets the [System.Boolean](#) value indicating whether the action is enabled. Default value is True.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Enabled As Boolean</code>	
C#	
<code>public bool Enabled {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)

[Action Members](#)

#### *Parameters Property*

Gets or sets parameters used when the action is invoked.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Parameters <b>As String</b>	
C#	
<b>public string</b> Parameters { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)

[Action Members](#)

*ParentAppointment Property*

Gets or sets the owning [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ParentAppointment <b>As Appointment</b>	
C#	
<b>public Appointment</b> ParentAppointment { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)  
[Action Members](#)

#### Type Property

Gets or sets the [ActionTypeEnum](#) value determining the type of action that will occur. Default value is `ActionTypeEnum.ExecuteApplication`.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Type As ActionTypeEnum</code>	
C#	
<code>public ActionTypeEnum Type {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Action Class](#)  
[Action Members](#)

#### ActionCollection

The [ActionCollection](#) is a collection of all [Action](#) objects that represents the reminders for all pending items.

## Object Model

ActionCollection

## Syntax

Visual Basic (Declaration)	
<code>Public Class ActionCollection</code>	

```
Inherits C1.C1Schedule.C1ObservableCollection(Of Action)
Implements INotifyCollectionChanged
```

C#

```
public class ActionCollection : C1.C1Schedule.C1ObservableCollection<Action>,
INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

C1.C1Schedule.C1ObservableCollection<T>

**C1.C1Schedule.ActionCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ActionCollection Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [ActionCollection](#) is a collection of all [Action](#) objects that represents the reminders for all pending items.

## Object Model

ActionCollection

## Syntax

Visual Basic (Declaration)

```
Public Class ActionCollection
    Inherits C1.C1Schedule.C1ObservableCollection(Of Action)
```

Implements [INotifyCollectionChanged](#)

C#

```
public class ActionCollection : C1.C1Schedule.C1ObservableCollection<Action>,
INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[C1.C1Schedule.C1ObservableCollection<T>](#)

**C1.C1Schedule.ActionCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ActionCollection Members](#)



[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [ActionCollection](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )

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## Public Methods

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">Dispose</a>	Releases all unmanaged resources.
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )

[Top](#)

## See Also

### Reference

[ActionCollection Class](#)

[C1.C1Schedule Namespace](#)











### Methods

For a list of all members of this type, see [ActionCollection members](#).

## Public Methods

	Name	Description
--	------	-------------



	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Dispose</a>	Releases all unmanaged resources.
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Action&gt;</a> )

[Top](#)

## See Also

### Reference

[ActionCollection Class](#)

[C1.C1Schedule Namespace](#)

#### *Dispose Method*

Releases all unmanaged resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> <a href="#">Dispose()</a>	
C#	

```
public void Dispose()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ActionCollection Class](#)

[ActionCollection Members](#)

### Appointment

The [Appointment](#) object is a meeting, a one-time appointment, or a recurring appointment or meeting in the C1Schedule. The [Appointment](#) class includes properties that specify meeting details such as the location and time.

## Object Model

Appointment

## Syntax

Visual Basic (Declaration)

```
Public Class Appointment
    Inherits BasePersistableObject
```

C#

```
public class Appointment : BasePersistableObject
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.BasePersistableObject](#)

**C1.C1Schedule.Appointment**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [Appointment](#) object is a meeting, a one-time appointment, or a recurring appointment or meeting in the C1Schedule. The [Appointment](#) class includes properties that specify meeting details such as the location and time.

## Object Model

Appointment

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Appointment     Inherits BasePersistableObject</pre>	
C#	
<pre>public class Appointment : BasePersistableObject</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [C1.C1Schedule.BasePersistableObject](#)  
        **C1.C1Schedule.Appointment**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[Appointment Members](#)  
[C1.C1Schedule Namespace](#)

*Members*  
[Properties](#) [Methods](#)






The following tables list the members exposed by [Appointment](#).











## Public Constructors












	Name	Description
	<a href="#">Appointment Constructor</a>	Overloaded.








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## Public Properties

	Name	Description
	<a href="#">Action</a>	Gets an <a href="#">Action</a> object for the <a href="#">Appointment</a> object. Once this property is first requested, a new <a href="#">Action</a> object is created and assigned to the <a href="#">Action</a> property.
	<a href="#">AllDayEvent</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the current appointment is an All-day appointment.
	<a href="#">AppointmentType</a>	Gets or sets custom text value associated with this object.
	<a href="#">AutoResolvedWinner</a>	Gets the <a href="#">System.Boolean</a> value determining if the item is a winner of an automatic conflict resolution.
	<a href="#">Body</a>	Gets or sets the <a href="#">System.String</a> value representing the body of the <a href="#">Appointment</a> object.

 <b>BusyStatus</b>	Gets or sets the <a href="#">Status</a> object indicating the busy status of the user for the appointment.
 <b>Categories</b>	Gets the <a href="#">CategoryList</a> object which holds the set of categories assigned to the appointment. Categories may be associated with an appointment to effectively group appointments. An appointment may be associated with multiple categories.
 <b>Conflicts</b>	Gets the <a href="#">AppointmentList</a> object representing the list of <a href="#">Appointment</a> objects which are in conflict with this particular appointment.
 <b>CustomData</b>	Gets or sets custom text associated with this object.
 <b>Duration</b>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the duration of the appointment.
 <b>End</b>	Gets or sets the <a href="#">System.DateTime</a> value determining the end date and time of the appointment.
 <b>Importance</b>	Gets or sets the <a href="#">ImportanceEnum</a> value indicating the relative importance level for the appointment. Default value is <a href="#">ImportanceEnum.Normal</a> .
 <b>IsEdit</b>	Indicates whether the object is in edit mode, which is started using the <a href="#">BasePersistableObject.BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
 <b>IsOneDay</b>	Gets a <a href="#">System.Boolean</a> value indicating either it is a one day appointment or shares some days.
 <b>IsRecurring</b>	Gets the <a href="#">System.Boolean</a> value indicating if the appointment is recurring.









 <b>Key</b>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
 <b>Label</b>	Gets or sets the <a href="#">Label</a> object associated with this appointment.
 <b>Links</b>	Gets the <a href="#">ContactList</a> object which holds the set of <a href="#">Contact</a> objects for this appointment. An appointment may be associated with multiple contacts.
 <b>Location</b>	Gets or sets the <a href="#">System.String</a> value specifying where the appointment is going to be.
 <b>Owner</b>	Gets or sets the <a href="#">Contact</a> object which owns current <a href="#">Appointment</a> object.
 <b>ParentCollection</b>	Gets the reference to the parent <a href="#">AppointmentCollection</a> object.
 <b>ParentRecurrence</b>	Gets the <a href="#">Appointment</a> object that defines the recurrence criteria for this <a href="#">Appointment</a> object. If this appointment is a not member of a recurrence, or is itself a root appointment, null is returned.
 <b>Private</b>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the calendar owner intends to keep the <a href="#">Appointment</a> object private.
 <b>RecurrenceState</b>	Gets the <a href="#">RecurrenceStateEnum</a> value indicating the recurrence state of the appointment.
 <b>Reminder</b>	Gets the <a href="#">Reminder</a> object which is associated with the appointment. To associate an appointment with the reminder, set its <a href="#">ReminderSet</a> property to true. Once this property is set to true, a new <a href="#">Reminder</a> object is created and assigned to the <a href="#">Reminder</a> property.
 <b>ReminderOverrideDefault</b>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the associated <a href="#">Reminder</a> object has non-default settings. True if the reminder

		overrides the default reminder behavior for the appointment. You must set the <a href="#">ReminderOverrideDefault</a> property to validate the <a href="#">ReminderPlaySound</a> and the <a href="#">ReminderSoundFile</a> properties.
	<a href="#">ReminderPlaySound</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the reminder should play a sound when it occurs for this appointment or task. The <a href="#">ReminderPlaySound</a> property must be set in order to validate the <a href="#">ReminderSoundFile</a> property. This property is only valid if the <a href="#">ReminderOverrideDefault</a> property is set to true.
	<a href="#">ReminderSet</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new <a href="#">Reminder</a> object is created and assigned to the <a href="#">Reminder</a> property.
	<a href="#">ReminderSoundFile</a>	Gets or sets the <a href="#">System.String</a> value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the <a href="#">ReminderOverrideDefault</a> and <a href="#">ReminderPlaySound</a> properties are set to true.
	<a href="#">ReminderTimeBeforeStart</a>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the interval of time the reminder should occur prior to the start of the appointment.
	<a href="#">Resources</a>	Gets the <a href="#">ResourceList</a> object which holds the set of <a href="#">Resource</a> objects for this appointment. An appointment may be associated with multiple resources.
	<a href="#">Saved</a>	Gets the <a href="#">System.Boolean</a> value indicating if the appointment has not been modified since the last save.
	<a href="#">Sensitivity</a>	Gets or sets the <a href="#">SensitivityEnum</a> value indicating the sensitivity level of the appointment.








	<b>Start</b>	Gets or sets the <a href="#">System.DateTime</a> value determining the start date and time of the appointment.
	<b>Subject</b>	Gets or sets the <a href="#">System.String</a> value representing the subject of the <a href="#">Appointment</a> object.
	<b>Tag</b>	Gets or sets custom information associated with this object.

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## Public Methods

	Name	Description
	<b>BeginEdit</b>	Overridden. Prevents the <a href="#">Appointment</a> object from being updated until the <b>EndEdit(Boolean)</b> method is called.
	<b>CancelEdit</b>	Overridden. Discards changes since the last <a href="#">BeginEdit</a> call.
	<b>ClearRecurrencePattern</b>	Removes the recurrence settings and restores the <a href="#">RecurrenceStateEnum.NotRecurring</a> state for an appointment.
	<b>Copy</b>	Creates the copy of the <a href="#">Appointment</a> object.
	<b>CopyFrom</b>	Overloaded. Copies properties from the specified <a href="#">Appointment</a> object to this one.
	<b>Delete</b>	Deletes an appointment and removes it from the owning <a href="#">AppointmentCollection</a> collection.
	<b>EndEdit</b>	Finishes edit mode started by the <a href="#">BasePersistableObject.BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<b>FromXml</b>	Overloaded. Overridden. Reconstructs appointment from an <a href="#">System.Xml.XmlNode</a> .



⇒  <a href="#">GetAppointmentProperties</a>	Returns XML encoding of appointment properties.
⇒  <a href="#">GetRecurrencePattern</a>	Returns the <a href="#">RecurrencePattern</a> object that represents the recurrence attributes of an appointment. If there is no existing recurrence pattern, a new empty <a href="#">RecurrencePattern</a> object is returned.
⇒  <a href="#">GetTimeTillEvent</a>	Returns a time term before the appointment start; a negative value means that appointment is expired.
⇒  <a href="#">IsGroupMember</a>	Returns True if the current <a href="#">Appointment</a> object is a member of a group which is specified by the groupOwner and groupBy parameters; False otherwise.
⇒  <a href="#">SaveAs</a>	Saves the appointment to the specified path in the format of the specified file format.
⇒  <a href="#">SetAppointmentProperties</a>	Reconstructs appointment properties from the specified string.
⇒  <a href="#">ToXml</a>	Overloaded. Overridden. Creates an XML encoding of the appointment.

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## See Also

### Reference

[Appointment Class](#)

[C1.C1Schedule Namespace](#)

*Appointment Constructor*

## Overload List

Overload	Description
<a href="#">Appointment Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Appointment</a>

	class with the specified key.
<a href="#">Appointment Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Appointment</a> class with the specified key.
<a href="#">Appointment Constructor()</a>	Initializes a new instance of the <a href="#">Appointment</a> class.
<a href="#">Appointment Constructor(DateTime,DateTime)</a>	Initializes a new instance of the <a href="#">Appointment</a> class with the specified parameters.
<a href="#">Appointment Constructor(DateTime,TimeSpan)</a>	Initializes a new instance of the <a href="#">Appointment</a> class with the specified parameters.
<a href="#">Appointment Constructor(DateTime,DateTime,String)</a>	Initializes a new instance of the <a href="#">Appointment</a> class with the specified parameters.
<a href="#">Appointment Constructor(DateTime,TimeSpan,String)</a>	Initializes a new instance of the <a href="#">Appointment</a> class with the specified parameters.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Appointment Constructor(Int32)*

The [System.Int32](#) value which should be used as appointment key.

Initializes a new instance of the [Appointment](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Integer _ )</pre>	
C#	
<pre>public Appointment(     int key )</pre>	

## Parameters

*key*

The [System.Int32](#) value which should be used as appointment key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*Appointment Constructor(Guid)*

The [System.Guid](#) value which should be used as appointment key.

Initializes a new instance of the [Appointment](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Guid _ )</pre>	
C#	
<pre>public Appointment(     Guid key )</pre>	

## Parameters

*key*

The [System.Guid](#) value which should be used as appointment key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*Appointment Constructor()*

Initializes a new instance of the [Appointment](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public Appointment()</code>	

## Remarks

Creates an appointment with default properties.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

[Overload List](#)

*Appointment Constructor(DateTime,DateTime)*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.DateTime](#) value which specifies the end date and time of the appointment.

Initializes a new instance of the [Appointment](#) class with the specified parameters.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal start As Date, _     ByVal end As Date _ )</pre>	
C#	

```
public Appointment(  
    DateTime start,  
    DateTime end  
)
```

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*end*

The [System.DateTime](#) value which specifies the end date and time of the appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*Appointment Constructor(DateTime, TimeSpan)*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.TimeSpan](#) value which specifies the duration of the appointment.

Initializes a new instance of the [Appointment](#) class with the specified parameters.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal start As Date, _  
    ByVal duration As TimeSpan _  
)
```

C#

```
public Appointment(  
    DateTime start,  
    TimeSpan duration  
)
```

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*duration*

The [System.TimeSpan](#) value which specifies the duration of the appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*Appointment Constructor(DateTime,DateTime,String)*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.DateTime](#) value which specifies the end date and time of the appointment.

The [System.String](#) value which contains the subject of the appointment.

Initializes a new instance of the [Appointment](#) class with the specified parameters.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _
```

```

    ByVal start As Date, _
    ByVal end As Date, _
    ByVal subject As String _
)

```

C#

```

public Appointment(
    DateTime start,
    DateTime end,
    string subject
)

```

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*end*

The [System.DateTime](#) value which specifies the end date and time of the appointment.

*subject*

The [System.String](#) value which contains the subject of the appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*Appointment Constructor(DateTime, TimeSpan, String)*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.TimeSpan](#) value which specifies the duration of the appointment.



The [System.String](#) value which contains the subject of the appointment.

Initializes a new instance of the [Appointment](#) class with the specified parameters.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal start As Date, _     ByVal duration As TimeSpan, _     ByVal subject As String _ )</pre>	
C#	
<pre>public Appointment(     DateTime start,     TimeSpan duration,     string subject )</pre>	

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*duration*

The [System.TimeSpan](#) value which specifies the duration of the appointment.

*subject*

The [System.String](#) value which contains the subject of the appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




## Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

## Methods

>

Name	Description
⇒ <a href="#">BeginEdit</a>	Overridden. Prevents the <a href="#">Appointment</a> object from being updated until the <b>EndEdit(Boolean)</b> method is called.
⇒ <a href="#">CancelEdit</a>	Overridden. Discards changes since the last <a href="#">BeginEdit</a> call.
⇒ <a href="#">ClearRecurrencePattern</a>	Removes the recurrence settings and restores the <a href="#">RecurrenceStateEnum.NotRecurring</a> state for an appointment.
⇒ <a href="#">Copy</a>	Creates the copy of the <a href="#">Appointment</a> object.
⇒ <a href="#">CopyFrom</a>	Overloaded. Copies properties from the specified <a href="#">Appointment</a> object to this one.
⇒ <a href="#">Delete</a>	Deletes an appointment and removes it from the owning <a href="#">AppointmentCollection</a> collection.
⇒ <a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BasePersistableObject.BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
⇒ <a href="#">FromXml</a>	Overloaded. Overridden. Reconstructs appointment from an <a href="#">System.Xml.XmlNode</a> .
⇒ <a href="#">GetAppointmentProperties</a>	Returns XML encoding of appointment properties.
⇒ <a href="#">GetRecurrencePattern</a>	Returns the <a href="#">RecurrencePattern</a> object that represents the recurrence attributes of an appointment. If there is no existing recurrence pattern, a new empty <a href="#">RecurrencePattern</a> object is returned.
⇒ <a href="#">GetTimeTillEvent</a>	Returns a time term before the appointment start; a negative value means that appointment is expired.
⇒ <a href="#">IsGroupMember</a>	Returns True if the current <a href="#">Appointment</a> object is a member of a group which is specified by the groupOwner and groupBy parameters; False otherwise.

-  [SaveAs](#) Saves the appointment to the specified path in the format of the specified file format.
-  [SetAppointmentProperties](#) Reconstructs appointment properties from the specified string.
-  [ToXml](#) Overloaded. Overridden. Creates an XML encoding of the appointment.

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## See Also

### Reference

[Appointment Class](#)

[C1.C1Schedule Namespace](#)

#### *BeginEdit Method*

Prevents the [Appointment](#) object from being updated until the **EndEdit(Boolean)** method is called.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> BeginEdit()	
C#	
<b>public override void</b> BeginEdit()	

## Remarks

The [BeginEdit](#) and **EndEdit(Boolean)** methods are designed to implement batch modifications. This allows you to prevent generation of change notifications when changing multiple settings at the same time. To do this enclose the code that changes the properties in calls to these methods. Each call to [BeginEdit](#) must be paired with a call to **EndEdit(Boolean)**. To ensure that **EndEdit(Boolean)** is always called even if an exception occurs, wrap any calls to these methods in a try...finally statement.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*CancelEdit Method*

Discards changes since the last [BeginEdit](#) call.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Sub CancelEdit()</code>	
C#	
<code>public override void CancelEdit()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*ClearRecurrencePattern Method*

Removes the recurrence settings and restores the [RecurrenceStateEnum.NotRecurring](#) state for an appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub ClearRecurrencePattern()</code>	

C#	
----	--

<code>public void ClearRecurrencePattern()</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Copy Method*

Creates the copy of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Function Copy() As Appointment</code>	
--	--

C#	
----	--

<code>public Appointment Copy()</code>	
--	--

### Return Value

The new [Appointment](#) instance.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *CopyFrom Method*

Copies properties from the specified [Appointment](#) object to this one.

## Overload List

Overload	Description
<a href="#">CopyFrom(Appointment, Boolean)</a>	Copies properties from the specified <a href="#">Appointment</a> object to this one.
<a href="#">CopyFrom(Appointment, Boolean, Boolean)</a>	Copies properties from the specified <a href="#">Appointment</a> object to this one.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

[CopyFrom\(Appointment, Boolean\)](#) Method  
The [Appointment](#) instance to copy.

Specifies whether to copy internal keys.

Copies properties from the specified [Appointment](#) object to this one.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub CopyFrom( _     ByVal app As Appointment, _</pre>	

```
ByVal includeKeys As Boolean _  
)
```

C#

```
public void CopyFrom(  
    Appointment app,  
    bool includeKeys  
)
```

## Parameters

*app*

The [Appointment](#) instance to copy.

*includeKeys*

Specifies whether to copy internal keys.

## Remarks

Set includeKeys to true if you want to receive exact copy of the specified [Appointment](#) object.

Set includeKeys to false in order to copy only descriptive [Appointment](#) properties to other [Appointment](#) object (for example, if you want to duplicate appointment from one day to another).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

[Overload List](#)

CopyFrom(Appointment, Boolean, Boolean) Method

The [Appointment](#) instance to copy.

Specifies whether to copy internal keys.

Specifies whether to copy recurrence information if any.

Copies properties from the specified [Appointment](#) object to this one.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub CopyFrom( _     ByVal app As Appointment, _     ByVal includeKeys As Boolean, _     ByVal includeRecurrenceInformation As Boolean _ )</pre>	
C#	
<pre>public void CopyFrom(     Appointment app,     bool includeKeys,     bool includeRecurrenceInformation )</pre>	

## Parameters

*app*

The [Appointment](#) instance to copy.

*includeKeys*

Specifies whether to copy internal keys.

*includeRecurrenceInformation*

Specifies whether to copy recurrence information if any.

## Remarks

Set `includeKeys` to true if you want to receive exact copy of the specified [Appointment](#) object.

Set `includeKeys` to false in order to copy only descriptive [Appointment](#) properties to other [Appointment](#) object (for example, if you want to duplicate appointment from one day to another).



Set `includeRecurrenceInformation` to `false` to exclude `RecurrenceState`, `ParentRecurrence` and `RecurrencePattern` information.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

#### *Delete Method*

Deletes an appointment and removes it from the owning [AppointmentCollection](#) collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> Delete()	
C#	
<b>public void</b> Delete()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *FromXml Method*

Reconstructs appointment from an [System.Xml.XmlNode](#).

## Overload List

Overload	Description
<a href="#">FromXml(XmlNode)</a>	Reconstructs appointment from an <a href="#">System.Xml.XmlNode</a> .
<a href="#">FromXml(XmlReader)</a>	Reconstructs appointment from an <a href="#">System.Xml.XmlReader</a> .
<a href="#">FromXml(Stream)</a>	Loads an object from the specified <a href="#">System.IO.Stream</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

FromXml(XmlNode) Method

An [System.Xml.XmlNode](#) which contains the [Appointment](#) data.

Reconstructs appointment from an [System.Xml.XmlNode](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overrides Function FromXml( _     ByVal node As XmlNode _ ) As Boolean</pre>	
C#	
<pre>public override bool FromXml(     XmlNode node</pre>	

```
)
```

## Parameters

*node*

An [System.Xml.XmlNode](#) which contains the [Appointment](#) data.

## Return Value

True if appointment has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

FromXml(XmlReader) Method

An [System.Xml.XmlReader](#) which contains the [Appointment](#) data.

Reconstructs appointment from an [System.Xml.XmlReader](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overrides Function FromXml( _  
    ByVal reader As XmlReader _  
) As Boolean
```

C#

```
public override bool FromXml(  
    XmlReader reader  
)
```

## Parameters

*reader*

An [System.Xml.XmlReader](#) which contains the [Appointment](#) data.

## Return Value

True if appointment has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)

*GetAppointmentProperties Method*

Returns XML encoding of appointment properties.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> GetAppointmentProperties() <b>As String</b>	
C#	
<b>public string</b> GetAppointmentProperties()	

## Return Value

The [System.String](#) value containing XML encoding of appointment properties.

## Remarks

Use this property to get the same string as serialized value of appointment properties, which you get when set mapping for AppointmentProperties.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *GetRecurrencePattern Method*

Returns the [RecurrencePattern](#) object that represents the recurrence attributes of an appointment. If there is no existing recurrence pattern, a new empty [RecurrencePattern](#) object is returned.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> GetRecurrencePattern() <b>As</b> <a href="#">RecurrencePattern</a>	
C#	
<b>public</b> <a href="#">RecurrencePattern</a> GetRecurrencePattern()	

### Return Value

The [RecurrencePattern](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *GetTimeTillEvent Method*

Returns a time term before the appointment start; a negative value means that appointment is expired.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> GetTimeTillEvent() <b>As</b> TimeSpan	
C#	
<b>public</b> TimeSpan GetTimeTillEvent()	

### Return Value

A time term before the appointment starts; a negative value means that the appointment has expired.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*IsGroupMember Method*

The [BaseObject](#) object determining the appointment group.

The [System.String](#) value determining the type of grouping.

Returns True if the current [Appointment](#) object is a member of a group which is specified by the groupOwner and groupBy parameters; False otherwise.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> IsGroupMember( _ <b>ByVal</b> groupOwner <b>As</b> BaseObject, _ <b>ByVal</b> groupBy <b>As</b> String _ ) <b>As</b> Boolean	

C#

```
public bool IsGroupMember(  
    BaseObject groupOwner,  
    string groupBy  
)
```

## Parameters

*groupOwner*

The [BaseObject](#) object determining the appointment group.

*groupBy*

The [System.String](#) value determining the type of grouping.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*SaveAs Method*

Required string. The path in which to save the item.

The [FileFormatEnum](#) value indicating the file format to save.

Saves the appointment to the specified path in the format of the specified file format.

## Syntax

Visual Basic (Declaration)

```
Public Sub SaveAs( _  
    ByVal path As String, _  
    ByVal fileFormat As FileFormatEnum _
```

```
)
```

C#

```
public void SaveAs(  
    string path,  
    FileFormatEnum fileFormat  
)
```

## Parameters

*path*

Required string. The path in which to save the item.

*fileFormat*

The [FileFormatEnum](#) value indicating the file format to save.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)

[Appointment Members](#)

*SetAppointmentProperties Method*

The [System.String](#) value containing XML encoding of appointment properties.

Reconstructs appointment properties from the specified string.

## Syntax

Visual Basic (Declaration)

```
Public Function SetAppointmentProperties( _  
    ByVal source As String _  
) As Boolean
```



C#

```
public bool SetAppointmentProperties(  
    string source  
)
```

## Parameters

*source*

The [System.String](#) value containing XML encoding of appointment properties.

## Return Value

True if appointment has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)

[Appointment Members](#)

*ToXml Method*

Creates an XML encoding of the appointment.

## Overload List

Overload	Description
<a href="#">ToXml(XmlWriter)</a>	Creates an XML encoding of the appointment.
<a href="#">ToXml(Stream)</a>	Saves an object to the specified <a href="#">System.IO.Stream</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

ToXml(XmlWriter) Method

The [System.Xml.XmlWriter](#) that will receive the object data.

Creates an XML encoding of the appointment.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overrides Sub ToXml( _  
    ByVal writer As XmlWriter _  
)
```

C#

```
public override void ToXml(  
    XmlWriter writer  
)
```

### Parameters

*writer*

The [System.Xml.XmlWriter](#) that will receive the object data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also









### Reference












[Appointment Class](#)  
[Appointment Members](#)  
[Overload List](#)









### Properties










For a list of all members of this type, see [Appointment members](#).

## Public Properties

	Name	Description
	<a href="#">Action</a>	Gets an <a href="#">Action</a> object for the <a href="#">Appointment</a> object. Once this property is first requested, a new <a href="#">Action</a> object is created and assigned to the <a href="#">Action</a> property.
	<a href="#">AllDayEvent</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the current appointment is an All-day appointment.
	<a href="#">AppointmentType</a>	Gets or sets custom text value associated with this object.
	<a href="#">AutoResolvedWinner</a>	Gets the <a href="#">System.Boolean</a> value determining if the item is a winner of an automatic conflict resolution.
	<a href="#">Body</a>	Gets or sets the <a href="#">System.String</a> value representing the body of the <a href="#">Appointment</a> object.
	<a href="#">BusyStatus</a>	Gets or sets the <a href="#">Status</a> object indicating the busy status of the user for the appointment.
	<a href="#">Categories</a>	Gets the <a href="#">CategoryList</a> object which holds the set of categories assigned to the appointment. Categories may be associated with an appointment to effectively group appointments. An appointment may be associated with multiple categories.
	<a href="#">Conflicts</a>	Gets the <a href="#">AppointmentList</a> object representing the list of <a href="#">Appointment</a> objects which are in conflict with this particular

		appointment.
	<a href="#">CustomData</a>	Gets or sets custom text associated with this object.
	<a href="#">Duration</a>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the duration of the appointment.
	<a href="#">End</a>	Gets or sets the <a href="#">System.DateTime</a> value determining the end date and time of the appointment.
	<a href="#">Importance</a>	Gets or sets the <a href="#">ImportanceEnum</a> value indicating the relative importance level for the appointment. Default value is <a href="#">ImportanceEnum.Normal</a> .
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BasePersistableObject.BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">IsOneDay</a>	Gets a <a href="#">System.Boolean</a> value indicating either it is a one day appointment or shares some days.
	<a href="#">IsRecurring</a>	Gets the <a href="#">System.Boolean</a> value indicating if the appointment is recurring.
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Label</a>	Gets or sets the <a href="#">Label</a> object associated with this appointment.
	<a href="#">Links</a>	Gets the <a href="#">ContactList</a> object which holds the set of <a href="#">Contact</a> objects for this appointment. An appointment may be associated with multiple contacts.
	<a href="#">Location</a>	Gets or sets the <a href="#">System.String</a> value specifying where the

		appointment is going to be.
	<a href="#">Owner</a>	Gets or sets the <a href="#">Contact</a> object which owns current <a href="#">Appointment</a> object.
	<a href="#">ParentCollection</a>	Gets the reference to the parent <a href="#">AppointmentCollection</a> object.
	<a href="#">ParentRecurrence</a>	Gets the <a href="#">Appointment</a> object that defines the recurrence criteria for this <a href="#">Appointment</a> object. If this appointment is a not member of a recurrence, or is itself a root appointment, null is returned.
	<a href="#">Private</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the calendar owner intends to keep the <a href="#">Appointment</a> object private.
	<a href="#">RecurrenceState</a>	Gets the <a href="#">RecurrenceStateEnum</a> value indicating the recurrence state of the appointment.
	<a href="#">Reminder</a>	Gets the <a href="#">Reminder</a> object which is associated with the appointment. To associate an appointment with the reminder, set its <a href="#">ReminderSet</a> property to true. Once this property is set to true, a new <a href="#">Reminder</a> object is created and assigned to the <a href="#">Reminder</a> property.
	<a href="#">ReminderOverrideDefault</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the associated <a href="#">Reminder</a> object has non-default settings. True if the reminder overrides the default reminder behavior for the appointment. You must set the <a href="#">ReminderOverrideDefault</a> property to validate the <a href="#">ReminderPlaySound</a> and the <a href="#">ReminderSoundFile</a> properties.
	<a href="#">ReminderPlaySound</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the reminder should play a sound when it occurs for this appointment or task. The <a href="#">ReminderPlaySound</a> property must be set in order to validate the <a href="#">ReminderSoundFile</a> property. This property is only valid if the <a href="#">ReminderOverrideDefault</a> property is set to true.

	<a href="#">ReminderSet</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new <a href="#">Reminder</a> object is created and assigned to the <a href="#">Reminder</a> property.
	<a href="#">ReminderSoundFile</a>	Gets or sets the <a href="#">System.String</a> value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the <a href="#">ReminderOverrideDefault</a> and <a href="#">ReminderPlaySound</a> properties are set to true.
	<a href="#">ReminderTimeBeforeStart</a>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the interval of time the reminder should occur prior to the start of the appointment.
	<a href="#">Resources</a>	Gets the <a href="#">ResourceList</a> object which holds the set of <a href="#">Resource</a> objects for this appointment. An appointment may be associated with multiple resources.
	<a href="#">Saved</a>	Gets the <a href="#">System.Boolean</a> value indicating if the appointment has not been modified since the last save.
	<a href="#">Sensitivity</a>	Gets or sets the <a href="#">SensitivityEnum</a> value indicating the sensitivity level of the appointment.
	<a href="#">Start</a>	Gets or sets the <a href="#">System.DateTime</a> value determining the start date and time of the appointment.
	<a href="#">Subject</a>	Gets or sets the <a href="#">System.String</a> value representing the subject of the <a href="#">Appointment</a> object.
	<a href="#">Tag</a>	Gets or sets custom information associated with this object.

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## See Also

## Reference

[Appointment Class](#)

[C1.C1Schedule Namespace](#)

### *Action Property*

Gets an [Action](#) object for the [Appointment](#) object. Once this property is first requested, a new [Action](#) object is created and assigned to the [Action](#) property.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Action As Action</code>	
C#	
<code>public Action Action {get; set;}</code>	

## Remarks

The [Action](#) object contains information regarding the type of action to perform as well as the command and parameters to pass to the action. If the action object is enabled, the action will be invoked when the start date and time of the owning [Appointment](#) object has occurred.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *AllDayEvent Property*

Gets or sets the [System.Boolean](#) value indicating if the current appointment is an All-day appointment.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllDayEvent <b>As Boolean</b>	
C#	
<b>public bool</b> AllDayEvent { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*AppointmentType Property*

Gets or sets custom text value associated with this object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AppointmentType <b>As String</b>	
C#	
<b>public string</b> AppointmentType { <b>get</b> ; <b>set</b> ;}	

## Remarks

This property is serialized with other appointment properties. You can use this property to show customized content or perform different actions depending on the property value. This property is serialized into different formats and it is saved into underlying data source if mapping for Appointment Properties is set.

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*AutoResolvedWinner Property*

Gets the [System.Boolean](#) value determining if the item is a winner of an automatic conflict resolution.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> AutoResolvedWinner <b>As Boolean</b>	
C#	
<b>public bool</b> AutoResolvedWinner { <b>get</b> ;}	

## Remarks

A value of false does not necessarily indicate that the item is a loser of an automatic conflict resolution. The item should be in conflict with another item. If an item has its Conflicts.Count property greater than zero and if its [AutoResolvedWinner](#) property is true, it is a winner of an automatic conflict resolution. On the other hand, if the item is in conflict and has its [AutoResolvedWinner](#) property as false, it is a loser in an automatic conflict resolution.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *Body Property*

Gets or sets the [System.String](#) value representing the body of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Body As String</code>	
C#	
<code>public string Body {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *BusyStatus Property*

Gets or sets the [Status](#) object indicating the busy status of the user for the appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public Property BusyStatus As Status</code>	
C#	
<code>public Status BusyStatus {get; set;}</code>	

## Remarks

This property only accepts [Status](#) objects which are present in the C1ScheduleStorage.StatusStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *Categories Property*

Gets the [CategoryList](#) object which holds the set of categories assigned to the appointment. Categories may be associated with an appointment to effectively group appointments. An appointment may be associated with multiple categories.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Categories <b>As</b> <a href="#">CategoryList</a>	
C#	
<b>public</b> <a href="#">CategoryList</a> Categories { <b>get</b> ;}	

## Remarks

This property only accepts [Category](#) objects which are present in the C1ScheduleStorage.CategoryStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)

[Appointment Members](#)

*Conflicts Property*

Gets the [AppointmentList](#) object representing the list of [Appointment](#) objects which are in conflict with this particular appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Conflicts As AppointmentList</code>	
C#	
<code>public AppointmentList Conflicts {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*CustomData Property*

Gets or sets custom text associated with this object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property CustomData As String</code>	
C#	
<code>public string CustomData {get; set;}</code>	

## Remarks

This property is serialized with other appointment properties. It isn't used by the scheduler, use it to keep your data associated with appointment. This property is serialized into different formats and it is saved into underlying data source if mapping for Appointment Properties is set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Duration Property*

Gets or sets the [System.TimeSpan](#) value indicating the duration of the appointment.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Duration <b>As</b> TimeSpan	
C#	
<b>public</b> TimeSpan Duration { <b>get</b> ; <b>set</b> ;}	

## Remarks

At setting this property, if it's value is not equal to the whole number of days, the [AllDayEvent](#) property will be set to false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)

[Appointment Members](#)

### *End Property*

Gets or sets the [System.DateTime](#) value determining the end date and time of the appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public Property End As Date</code>	
C#	
<code>public DateTime End {get; set;}</code>	

## Remarks

The [End](#) property is usually specified by the [Start](#) and [Duration](#) properties, and is always calculated as  $\text{End} = \text{Start} + \text{Duration}$ . When setting the [End](#) property, the [Start](#) property retains its value, and the [Duration](#) is changed according to the new value of the [End](#) property. If the new [End](#) property's value is less than the [Start](#) property's value, then an exception will be raised.

At setting this property, if it's time is not equal 0:00, or value is equal to the value of [Start](#) property, the [AllDayEvent](#) property will be set to false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *Importance Property*

Gets or sets the [ImportanceEnum](#) value indicating the relative importance level for the appointment. Default value is [ImportanceEnum.Normal](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Property Importance As ImportanceEnum</code>	
C#	
<code>public ImportanceEnum Importance {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*IsOneDay Property*

Gets a [System.Boolean](#) value indicating either it is a one day appointment or shares some days.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsOneDay As Boolean</code>	
C#	
<code>public bool IsOneDay {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Appointment Class](#)

[Appointment Members](#)

*IsRecurring Property*

Gets the [System.Boolean](#) value indicating if the appointment is recurring.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsRecurring As Boolean</code>	
C#	
<code>public bool IsRecurring {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Label Property*

Gets or sets the [Label](#) object associated with this appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Label As Label</code>	
C#	
<code>public Label Label {get; set;}</code>	

## Remarks



Labels may be associated with an appointment to effectively group appointments. This property only accepts [Label](#) objects which are present in the C1ScheduleStorage.LabelStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Links Property*

Gets the [ContactList](#) object which holds the set of [Contact](#) objects for this appointment. An appointment may be associated with multiple contacts.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Links As ContactList</code>	
C#	
<code>public ContactList Links {get;}</code>	

## Remarks

This property only accepts [Contact](#) objects which are present in the C1ScheduleStorage.ContactStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *Location Property*

Gets or sets the [System.String](#) value specifying where the appointment is going to be.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Location <b>As String</b>	
C#	
<b>public string</b> Location { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)  
[Appointment Members](#)

#### *Owner Property*

Gets or sets the [Contact](#) object which owns current [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Owner <b>As Contact</b>	
C#	
<b>public Contact</b> Owner { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is null.

## Remarks

This property only accepts [Contact](#) objects which are present in the C1ScheduleStorage.OwnerStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*ParentCollection Property*

Gets the reference to the parent [AppointmentCollection](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ParentCollection As AppointmentCollection</code>	
C#	
<code>public AppointmentCollection ParentCollection {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *ParentRecurrence Property*

Gets the [Appointment](#) object that defines the recurrence criteria for this [Appointment](#) object. If this appointment is a not member of a recurrence, or is itself a root appointment, null is returned.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ParentRecurrence As Appointment</code>	
C#	
<code>public Appointment ParentRecurrence {get;}</code>	

## Remarks

If an appointment is recurring (see the [IsRecurring](#) property) it represents an occurrence in the series that is started and defined by a specific pattern appointment. Use the [ParentRecurrence](#) property to obtain the pattern of the current appointment. A pattern appointment can be recognized by its [RecurrenceState](#) property set to the [RecurrenceStateEnum.Master](#) value. The recurrence information defined by the pattern appointment can be accessed via the [RecurrencePattern](#) property of the appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *Private Property*

Gets or sets the [System.Boolean](#) value determining whether the calendar owner intends to keep the [Appointment](#) object private.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Private As Boolean
------------------------------------

C#
----

public bool Private {get; set;}
---------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*RecurrenceState Property*

Gets the [RecurrenceStateEnum](#) value indicating the recurrence state of the appointment.

## Syntax

Visual Basic (Declaration)
----------------------------

Public ReadOnly Property RecurrenceState As RecurrenceStateEnum
---

C#
----

public RecurrenceStateEnum RecurrenceState {get;}
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *Reminder Property*

Gets the [Reminder](#) object which is associated with the appointment. To associate an appointment with the reminder, set its [ReminderSet](#) property to true. Once this property is set to true, a new [Reminder](#) object is created and assigned to the [Reminder](#) property.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Reminder As Reminder</code>	
C#	
<code>public Reminder Reminder {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *ReminderOverrideDefault Property*

Gets or sets the [System.Boolean](#) value indicating if the associated [Reminder](#) object has non-default settings. True if the reminder overrides the default reminder behavior for the appointment. You must set the [ReminderOverrideDefault](#) property to validate the [ReminderPlaySound](#) and the [ReminderSoundFile](#) properties.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ReminderOverrideDefault As Boolean</code>	
C#	
<code>public bool ReminderOverrideDefault {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

#### *ReminderPlaySound Property*

Gets or sets the [System.Boolean](#) value indicating if the reminder should play a sound when it occurs for this appointment or task. The [ReminderPlaySound](#) property must be set in order to validate the [ReminderSoundFile](#) property. This property is only valid if the [ReminderOverrideDefault](#) property is set to true.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ReminderPlaySound <b>As Boolean</b>	
C#	
<b>public bool</b> ReminderPlaySound { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *ReminderSet Property*

Gets or sets the [System.Boolean](#) value indicating whether a reminder is associated with the appointment. Once this property is set to true, a new [Reminder](#) object is created and assigned to the [Reminder](#) property.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ReminderSet <b>As Boolean</b>	
C#	
<b>public bool</b> ReminderSet { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

### *ReminderSoundFile Property*

Gets or sets the [System.String](#) value indicating the path and file name of the sound file to play when the reminder occurs for the appointment. This property is only valid if the [ReminderOverrideDefault](#) and [ReminderPlaySound](#) properties are set to true.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ReminderSoundFile <b>As String</b>	
C#	
<b>public string</b> ReminderSoundFile { <b>get</b> ; <b>set</b> ;}	

## Remarks



The default sound is the system Exclamation sound.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*ReminderTimeBeforeStart Property*

Gets or sets the [System.TimeSpan](#) value indicating the interval of time the reminder should occur prior to the start of the appointment.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ReminderTimeBeforeStart <b>As</b> TimeSpan	
C#	
<b>public</b> TimeSpan ReminderTimeBeforeStart { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Resources Property*

Gets the [ResourceList](#) object which holds the set of [Resource](#) objects for this appointment. An appointment may be associated with multiple resources.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Resources As ResourceList</code>	
C#	
<code>public ResourceList Resources {get;}</code>	

## Remarks

This property only accepts [Resource](#) objects which are present in the C1ScheduleStorage.ResourceStorage storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Saved Property*

Gets the [System.Boolean](#) value indicating if the appointment has not been modified since the last save.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Saved As Boolean</code>	
C#	
<code>public bool Saved {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Sensitivity Property*

Gets or sets the [SensitivityEnum](#) value indicating the sensitivity level of the appointment.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Sensitivity <b>As</b> <a href="#">SensitivityEnum</a>	
C#	
<b>public</b> <a href="#">SensitivityEnum</a> Sensitivity { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Start Property*

Gets or sets the [System.DateTime](#) value determining the start date and time of the appointment.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Start As Date	
C#	
public DateTime Start {get; set;}	

## Remarks

If the [AllDayEvent](#) property is set to true, then the start date of the appointment is the [System.DateTime.Date](#) of the [Start](#), and the start time of the appointment is 0:00.

At setting this property, if it's time is not equal 0:00, the [AllDayEvent](#) property will be set to false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Subject Property*

Gets or sets the [System.String](#) value representing the subject of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
Public Property Subject As String	
C#	
public string Subject {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

*Tag Property*

Gets or sets custom information associated with this object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Tag As Object</code>	
C#	
<code>public object Tag {get; set;}</code>	

## Remarks

This property is valid only for the lifetime of the object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Appointment Class](#)

[Appointment Members](#)

[AppointmentCollection](#)

The [AppointmentCollection](#) is a collection of all [Appointment](#) objects in the C1Schedule component.

## Object Model

[AppointmentCollection](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentCollection     Inherits C1.C1Schedule.BaseCollection(Of Appointment)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class AppointmentCollection : C1.C1Schedule.BaseCollection&lt;Appointment&gt;,     INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.AppointmentCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The [AppointmentCollection](#) is a collection of all [Appointment](#) objects in the C1Schedule component.

## Object Model

AppointmentCollection

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentCollection     Inherits C1.C1Schedule.BaseCollection(Of Appointment)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class AppointmentCollection : C1.C1Schedule.BaseCollection&lt;Appointment&gt;,     INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

System.Object  
    System.Collections.ObjectModel.Collection<T>  
        System.Collections.ObjectModel.KeyedCollection<TKey,TItem>  
            C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>  
                C1.C1Schedule.BaseCollection<T>  
                    **C1.C1Schedule.AppointmentCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[AppointmentCollection Members](#)  
[C1.C1Schedule Namespace](#)

*Members*  
[Properties](#) [Methods](#)

The following tables list the members exposed by [AppointmentCollection](#).








## Public Properties

	Name	Description
--	------	-------------

	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Appointment&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )
	<a href="#">ParentStorage</a>	Gets the reference to the owning <a href="#">AppointmentStorage</a> object.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Overloaded. Creates the new <a href="#">Appointment</a> object with default settings and adds it to the collection.
	<a href="#">AddRange</a>	Overloaded. Overridden. Adds an array of <a href="#">Appointment</a> objects to the collection. This methods clears collection before adding new items. Don't use it if you want to save previously existed items.
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">GetConflicts</a>	Retrieves the <a href="#">AppointmentList</a> object which contains the list of occurrences of <a href="#">Appointment</a> objects which are in conflict with the specified appointment.
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )



⇒ <a href="#">GetOccurrences</a>	Overloaded. Retrieves the <a href="#">AppointmentList</a> object which contains the full list of <a href="#">Appointment</a> objects in the specified time interval.
⇒ <a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
⇒ <a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
⇒ <a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Appointment&gt;</a> )
⇒ <a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )

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## See Also

### Reference

[AppointmentCollection Class](#)

[C1.C1Schedule Namespace](#)

### Methods

>

Name	Description
⇒ <a href="#">Add</a>	Overloaded. Creates the new <a href="#">Appointment</a> object with default settings and adds it to the collection.
⇒ <a href="#">AddRange</a>	Overloaded. Overridden. Adds an array of <a href="#">Appointment</a> objects to the collection. This methods clears collection before adding new items. Don't use it if you want to save previously existed items.
⇒ <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
⇒ <a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )
⇒ <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
⇒ <a href="#">GetConflicts</a>	Retrieves the <a href="#">AppointmentList</a> object which contains the list of occurrences of <a href="#">Appointment</a> objects which are in conflict with the specified

appointment.

- ⇒ [GetEnumerator](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
- ⇒ [GetOccurrences](#) Overloaded. Retrieves the [AppointmentList](#) object which contains the full list of [Appointment](#) objects in the specified time interval.
- ⇒ [IndexOf](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
- ⇒ [Insert](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
- ⇒ [Remove](#) Overloaded. (Inherited from [System.Collections.ObjectModel.KeyedCollection<Guid,Appointment>](#))
- ⇒ [RemoveAt](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))

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## See Also

### Reference

[AppointmentCollection Class](#)  
[C1.C1Schedule Namespace](#)

#### *Add Method*

Creates the new [Appointment](#) object with default settings and adds it to the collection.

## Overload List

Overload	Description
<a href="#">Add()</a>	Creates the new <a href="#">Appointment</a> object with default settings and adds it to the collection.
<a href="#">Add(DateTime,DateTime)</a>	Creates the new <a href="#">Appointment</a> object with specified parameters and adds it to the collection.
<a href="#">Add(DateTime,TimeSpan)</a>	Creates the new <a href="#">Appointment</a> object with specified parameters and adds it to the collection.

<a href="#">Add(DateTime,DateTime,String)</a>	Creates the new <a href="#">Appointment</a> object with specified parameters and adds it to the collection.
<a href="#">Add(DateTime,TimeSpan,String)</a>	Creates the new <a href="#">Appointment</a> object with specified parameters and adds it to the collection.
<a href="#">Add(Appointment)</a>	Creates the new <a href="#">Appointment</a> object with default settings and adds it to the collection. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)

[AppointmentCollection Members](#)

Add() Method

Creates the new [Appointment](#) object with default settings and adds it to the collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Overloads Function</b> Add() <b>As</b> Appointment	
C#	
<b>public</b> Appointment Add()	

### Return Value

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

Add(DateTime,DateTime) Method

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.DateTime](#) value which specifies the end date and time of the appointment.

Creates the new [Appointment](#) object with specified parameters and adds it to the collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function Add( _     ByVal start As Date, _     ByVal end As Date _ ) As Appointment</pre>	
C#	
<pre>public Appointment Add(     DateTime start,     DateTime end )</pre>	

### Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*end*

The [System.DateTime](#) value which specifies the end date and time of the appointment.

### Return Value

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

Add(DateTime, TimeSpan) Method

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.TimeSpan](#) value which specifies the duration of the appointment.

Creates the new [Appointment](#) object with specified parameters and adds it to the collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function Add( _     ByVal start As Date, _     ByVal duration As TimeSpan _ ) As Appointment</pre>	
C#	
<pre>public Appointment Add(     DateTime start,     TimeSpan duration )</pre>	

### Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*duration*

The [System.TimeSpan](#) value which specifies the duration of the appointment.

## Return Value

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

Add(DateTime,DateTime,String) Method

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.DateTime](#) value which specifies the end date and time of the appointment.

The [System.String](#) value which contains the subject of the appointment.

Creates the new [Appointment](#) object with specified parameters and adds it to the collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function Add( _     ByVal start As Date, _     ByVal end As Date, _     ByVal subject As String _ ) As Appointment</pre>	
C#	
<pre>public Appointment Add(     DateTime start,</pre>	

```
DateTime end,  
string subject  
)
```

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*end*

The [System.DateTime](#) value which specifies the end date and time of the appointment.

*subject*

The [System.String](#) value which contains the subject of the appointment.

## Return Value

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

Add(DateTime, TimeSpan, String) Method

The [System.DateTime](#) value which specifies the start date and time of the appointment.

The [System.TimeSpan](#) value which specifies the duration of the appointment.

The [System.String](#) value which contains the subject of the appointment.

Creates the new [Appointment](#) object with specified parameters and adds it to the collection.

## Syntax

#### Visual Basic (Declaration)

```
Public Overloads Function Add( _  
    ByVal start As Date, _  
    ByVal duration As TimeSpan, _  
    ByVal subject As String _  
) As Appointment
```

#### C#

```
public Appointment Add(  
    DateTime start,  
    TimeSpan duration,  
    string subject  
)
```

### Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the appointment.

*duration*

The [System.TimeSpan](#) value which specifies the duration of the appointment.

*subject*

The [System.String](#) value which contains the subject of the appointment.

### Return Value

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

#### *AddRange Method*

Adds an array of [Appointment](#) objects to the collection. This methods clears collection before adding new items. Don't use it if you want to save previously existed items.

## Overload List

Overload	Description
<a href="#">AddRange(Appointment[])</a>	Adds an array of <a href="#">Appointment</a> objects to the collection. This methods clears collection before adding new items. Don't use it if you want to save previously existed items.
<a href="#">AddRange(Object[])</a>	Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)

[AddRange\(Appointment\[\]\) Method](#)  
An array of [Appointment](#) objects.

Adds an array of [Appointment](#) objects to the collection. This methods clears collection before adding new items. Don't use it if you want to save previously existed items.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overrides Sub AddRange( _     ByVal items() As Appointment _ )</pre>	
C#	
<pre>public override void AddRange(     Appointment[] items )</pre>	

## Parameters

*items*

An array of [Appointment](#) objects.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

*GetConflicts Method*

The [Appointment](#) object.

Retrieves the [AppointmentList](#) object which contains the list of occurrences of [Appointment](#) objects which are in conflict with the specified appointment.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function GetConflicts( _     ByVal appointment As Appointment _</pre>	

) <a href="#">As AppointmentList</a>	
C#	
<pre>public AppointmentList GetConflicts(     Appointment appointment )</pre>	

## Parameters

*appointment*

The [Appointment](#) object.

## Return Value

The [AppointmentList](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentCollection Class](#)

[AppointmentCollection Members](#)

### *GetOccurrences Method*

Retrieves the [AppointmentList](#) object which contains the full list of [Appointment](#) objects in the specified time interval.

## Overload List

Overload	Description
<a href="#">GetOccurrences(DateTime,DateTime)</a>	Retrieves the <a href="#">AppointmentList</a> object which contains the full list of <a href="#">Appointment</a> objects in the specified time interval.

<a href="#">GetOccurrences(BaseObject,String,DateTime,DateTime,Boolean)</a>	Retrieves the <a href="#">AppointmentList</a> object which contains the full list of <a href="#">Appointment</a> objects in the specified time interval.
<a href="#">GetOccurrences(Appointment,DateTime,DateTime)</a>	Retrieves the <a href="#">AppointmentList</a> object which contains the list of occurrences of the specified master appointment in the specified time interval.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)

[AppointmentCollection Members](#)

[GetOccurrences\(DateTime,DateTime\)](#) Method

The [System.DateTime](#) value which specifies the start date and time of the interval.

The [System.DateTime](#) value which specifies the end date and time of the interval.

Retrieves the [AppointmentList](#) object which contains the full list of [Appointment](#) objects in the specified time interval.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function GetOccurrences( _     ByVal start As Date, _     ByVal end As Date _ ) As AppointmentList</pre>	

C#

```
public AppointmentList GetOccurrences(  
    DateTime start,  
    DateTime end  
)
```

## Parameters

*start*

The [System.DateTime](#) value which specifies the start date and time of the interval.

*end*

The [System.DateTime](#) value which specifies the end date and time of the interval.

## Return Value

The [AppointmentList](#) object.

## Remarks

This method will create instances of the [Appointment](#) object for recurring appointments if they haven't been created yet.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

GetOccurrences(BaseObject,String,DateTime,DateTime,Boolean) Method

The [BaseObject](#) object determining the appointment group.

The [System.String](#) value determining the type of grouping.

The [System.DateTime](#) value which specifies the start date and time of the interval.

The [System.DateTime](#) value which specifies the end date and time of the interval.

The [System.Boolean](#) value determining whether to include private appointments.

Retrieves the [AppointmentList](#) object which contains the full list of [Appointment](#) objects in the specified time interval.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function GetOccurrences( _     ByVal groupOwner As BaseObject, _     ByVal groupBy As String, _     ByVal start As Date, _     ByVal end As Date, _     ByVal includePrivateAppointments As Boolean _ ) As AppointmentList</pre>	
C#	
<pre>public AppointmentList GetOccurrences(     BaseObject groupOwner,     string groupBy,     DateTime start,     DateTime end,     bool includePrivateAppointments )</pre>	

## Parameters

*groupOwner*

The [BaseObject](#) object determining the appointment group.

*groupBy*

The [System.String](#) value determining the type of grouping.

*start*

The [System.DateTime](#) value which specifies the start date and time of the interval.

*end*

The [System.DateTime](#) value which specifies the end date and time of the interval.

*includePrivateAppointments*

The [System.Boolean](#) value determining whether to include private appointments.

## Return Value

The [AppointmentList](#) object.

## Remarks

This method will create instances of the [Appointment](#) object for recurring appointments if they haven't been created yet.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

GetOccurrences(Appointment,DateTime,DateTime) Method

The [Appointment](#) object representing the master appointment.

The [System.DateTime](#) value which specifies the start date and time of the interval.

The [System.DateTime](#) value which specifies the end date and time of the interval.

Retrieves the [AppointmentList](#) object which contains the list of occurrences of the specified master appointment in the specified time interval.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function GetOccurrences( _  
    ByVal appointment As Appointment, _  
    ByVal start As Date, _
```

```
    ByVal end As Date _  
) As AppointmentList
```

C#

```
public AppointmentList GetOccurrences(  
    Appointment appointment,  
    DateTime start,  
    DateTime end  
)
```

## Parameters

*appointment*

The [Appointment](#) object representing the master appointment.

*start*

The [System.DateTime](#) value which specifies the start date and time of the interval.

*end*

The [System.DateTime](#) value which specifies the end date and time of the interval.

## Return Value

The [AppointmentList](#) object.

## Remarks

This method will create instances of the [Appointment](#) object for recurring appointments if they haven't been created yet.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference







[AppointmentCollection Class](#)  
[AppointmentCollection Members](#)  
[Overload List](#)

*Properties*

For a list of all members of this type, see [AppointmentCollection members](#).

**Public Properties**

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Appointment&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Appointment&gt;</a> )
	<a href="#">ParentStorage</a>	Gets the reference to the owning <a href="#">AppointmentStorage</a> object.

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**See Also**

**Reference**

[AppointmentCollection Class](#)  
[C1.C1Schedule Namespace](#)

*ParentStorage Property*

Gets the reference to the owning [AppointmentStorage](#) object.

**Syntax**

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> ParentStorage <b>As</b> AppointmentStorage	
C#	

```
public AppointmentStorage ParentStorage {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentCollection Class](#)

[AppointmentCollection Members](#)

[AppointmentComparer](#)

Compares [Appointment](#) objects by their start time.

## Object Model

[AppointmentComparer](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentComparer     Inherits System.Collections.Generic.Comparer(Of Appointment)</pre>	
C#	
<pre>public class AppointmentComparer :     System.Collections.Generic.Comparer&lt;Appointment&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.Generic.Comparer<T>](#)

**C1.C1Schedule.AppointmentComparer**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentComparer Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

Compares [Appointment](#) objects by their start time.

## Object Model

AppointmentComparer

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentComparer     Inherits System.Collections.Generic.Comparer(Of Appointment)</pre>	
C#	
<pre>public class AppointmentComparer :     System.Collections.Generic.Comparer&lt;Appointment&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.Collections.Generic.Comparer<T>](#)  
        **C1.C1Schedule.AppointmentComparer**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference


[AppointmentComparer Members](#)  
[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)


The following tables list the members exposed by [AppointmentComparer](#).

## Public Constructors

	Name	Description
	<a href="#">AppointmentComparer Constructor</a>	


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## Public Properties

	Name	Description
 S	<a href="#">Default</a>	Returns an existing instance of <a href="#">AppointmentComparer</a> class if any; or creates a new one.

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## Public Methods

	Name	Description
	<a href="#">Compare</a>	Overridden. Performs a comparison of two <a href="#">Appointment</a> objects and returns a value indicating whether the one <a href="#">Appointment</a> starts earlier, at the same time, or later than the other.

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## See Also

[Reference](#)

[AppointmentComparer Class](#)  
[C1.C1Schedule Namespace](#)

*AppointmentComparer Constructor*

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public AppointmentComparer()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2


## See Also

### Reference

[AppointmentComparer Class](#)  
[AppointmentComparer Members](#)

*Methods*

>

Name	Description
 <a href="#">Compare</a>	Overridden. Performs a comparison of two <a href="#">Appointment</a> objects and returns a value indicating whether the one <a href="#">Appointment</a> starts earlier, at the same time, or later than the other.

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## See Also

### Reference

[AppointmentComparer Class](#)  
[C1.C1Schedule Namespace](#)

### Compare Method

The first [Appointment](#) to compare.

The second [Appointment](#) to compare.

Performs a comparison of two [Appointment](#) objects and returns a value indicating whether the one [Appointment](#) starts earlier, at the same time, or later than the other.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overrides Function Compare( _     ByVal x As Appointment, _     ByVal y As Appointment _ ) As Integer</pre>	
C#	
<pre>public override int Compare(     Appointment x,     Appointment y )</pre>	

### Parameters

*x*

The first [Appointment](#) to compare.

*y*

The second [Appointment](#) to compare.

### Return Value

Less than zero - *x* occurs earlier than *y*. Zero - *x* and *y* occur at the same time. Greater than zero - *x* occurs later than *y*.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2


## See Also

### Reference

[AppointmentComparer Class](#)  
[AppointmentComparer Members](#)

### Properties

>

Name	Description
 <b>S</b> <a href="#">Default</a>	Returns an existing instance of <a href="#">AppointmentComparer</a> class if any; or creates a new one.

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## See Also

### Reference

[AppointmentComparer Class](#)  
[C1.C1Schedule Namespace](#)

### Default Property

Returns an existing instance of [AppointmentComparer](#) class if any; or creates a new one.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared Shadows ReadOnly Property Default As AppointmentComparer</code>	
C#	
<code>public new static AppointmentComparer Default {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentComparer Class](#)  
[AppointmentComparer Members](#)

[AppointmentEventArgs](#)

The [AppointmentEventArgs](#) class describes event data for [Appointment](#) events.

## Object Model

[AppointmentEventArgs](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class AppointmentEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.AppointmentEventArgs**

[C1.Win.C1Schedule.AppointmentLinkClickedEventArgs](#)

[C1.Win.C1Schedule.BeforeAppointmentFormatEventArgs](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentEventArgs Members](#)  
[C1.C1Schedule Namespace](#)



Overview

The [AppointmentEventArgs](#) class describes event data for [Appointment](#) events.

Object Model

[AppointmentEventArgs](#)

Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class AppointmentEventArgs : System.EventArgs</pre>	

Inheritance Hierarchy

- [System.Object](#)
- [System.EventArgs](#)
- C1.C1Schedule.AppointmentEventArgs**
- [C1.Win.C1Schedule.AppointmentLinkClickedEventArgs](#)
- [C1.Win.C1Schedule.BeforeAppointmentFormatEventArgs](#)

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference


- [AppointmentEventArgs Members](#)
- [C1.C1Schedule Namespace](#)

Members

[Properties](#)


The following tables list the members exposed by [AppointmentEventArgs](#).

## Public Constructors

	Name	Description
	<a href="#">AppointmentEventArgs Constructor</a>	Initializes a new instance of the <a href="#">AppointmentEventArgs</a> class with the specified appointment.

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## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the appointment which the event was raised for.

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## See Also

### Reference

[AppointmentEventArgs Class](#)  
[C1.C1Schedule Namespace](#)

*AppointmentEventArgs Constructor*  
The [Appointment](#) object.

Initializes a new instance of the [AppointmentEventArgs](#) class with the specified appointment.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal appointment As Appointment _ )</pre>	
C#	
<pre>public AppointmentEventArgs(     Appointment appointment )</pre>	

## Parameters

*appointment*

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[AppointmentEventArgs Class](#)

[AppointmentEventArgs Members](#)

*Properties*

>

Name	Description
 <a href="#">Appointment</a>	Gets the appointment which the event was raised for.

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## See Also

### Reference

[AppointmentEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*Appointment Property*

Gets the appointment which the event was raised for.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property Appointment As Appointment
```

C#

```
public Appointment Appointment {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentEventArgs Class](#)

[AppointmentEventArgs Members](#)

[AppointmentList](#)

The [AppointmentList](#) is a sortable collection of [Appointment](#) objects.

## Object Model

AppointmentList

## Syntax

Visual Basic (Declaration)

```
Public Class AppointmentList  
    Inherits System.Collections.ObjectModel.Collection(Of Appointment)
```

C#

```
public class AppointmentList :  
    System.Collections.ObjectModel.Collection<Appointment>
```

## Remarks

The [AppointmentList](#) is not guaranteed to be sorted. You must sort the [AppointmentList](#) before performing operations that require the [AppointmentList](#) to be sorted.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

**C1.C1Schedule.AppointmentList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentList Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The [AppointmentList](#) is a sortable collection of [Appointment](#) objects.

## Object Model

AppointmentList

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentList     Inherits System.Collections.ObjectModel.Collection(Of Appointment)</pre>	
C#	
<pre>public class AppointmentList :     System.Collections.ObjectModel.Collection&lt;Appointment&gt;</pre>	

## Remarks

The [AppointmentList](#) is not guaranteed to be sorted. You must sort the [AppointmentList](#) before performing operations that require the [AppointmentList](#) to be sorted.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

**C1.C1Schedule.AppointmentList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentList Members](#)



[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [AppointmentList](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )

≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡	<a href="#">Sort</a>	Overloaded. Sorts the elements in the entire AppointmentList using the default comparer (by the Appointment.Start value).

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## See Also

### Reference





[AppointmentList Class](#)

[C1.C1Schedule Namespace](#)

### Methods

>

Name	Description
≡ <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡ <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡ <a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡ <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡ <a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )
≡ <a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Appointment&gt;</a> )

-  [Insert](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
-  [Remove](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
-  [RemoveAt](#) (Inherited from [System.Collections.ObjectModel.Collection<Appointment>](#))
-  [Sort](#) Overloaded. Sorts the elements in the entire AppointmentList using the default comparer (by the Appointment.Start value).

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## See Also

### Reference

[AppointmentList Class](#)  
[C1.C1Schedule Namespace](#)

#### *Sort Method*

Sorts the elements in the entire AppointmentList using the default comparer (by the Appointment.Start value).

## Overload List

Overload	Description
<a href="#">Sort()</a>	Sorts the elements in the entire AppointmentList using the default comparer (by the Appointment.Start value).
<a href="#">Sort(Comparison&lt;Appointment&gt;)</a>	Sorts the elements in the entire AppointmentList using the specified System.Comparison.
<a href="#">Sort(IComparer&lt;Appointment&gt;)</a>	Sorts the elements in the entire AppointmentList using the specified comparer.
<a href="#">Sort(Int32,Int32,IComparer&lt;Appointment&gt;)</a>	Sorts the elements in a range of elements in AppointmentList using the specified comparer.

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentList Class](#)

[AppointmentList Members](#)

Sort() Method

Sorts the elements in the entire AppointmentList using the default comparer (by the Appointment.Start value).

## Syntax

Visual Basic (Declaration)	
<b>Public Overloads Sub</b> Sort()	
C#	
<b>public void</b> Sort()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentList Class](#)

[AppointmentList Members](#)

[Overload List](#)

Sort(Comparison<Appointment>) Method

The [Comparison](#) to use when comparing elements.

Sorts the elements in the entire AppointmentList using the specified System.Comparison.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Sort( _     ByVal comparison As Comparison(Of Appointment) _ )</pre>	
C#	
<pre>public void Sort(     Comparison&lt;Appointment&gt; comparison )</pre>	

## Parameters

*comparison*

The [Comparison](#) to use when comparing elements.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentList Class](#)  
[AppointmentList Members](#)  
[Overload List](#)

Sort(IComparer<Appointment>) Method

The IComparer{Appointment} implementation to use when comparing elements, or a null reference (Nothing in Visual Basic) to use the default comparer.

Sorts the elements in the entire AppointmentList using the specified comparer.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Sort( _     ByVal comparer As IComparer(Of Appointment) _</pre>	

)	
C#	
<pre>public void Sort(     IComparer&lt;Appointment&gt; comparer )</pre>	

## Parameters

*comparer*

The IComparer{Appointment} implementation to use when comparing elements, or a null reference (Nothing in Visual Basic) to use the default comparer.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentList Class](#)  
[AppointmentList Members](#)  
[Overload List](#)

Sort(Int32,Int32,IComparer<Appointment>) Method

The zero-based starting index of the range to sort.

The length of the range to sort.

The IComparer{Appointment} implementation to use when comparing elements, or a null reference (Nothing in Visual Basic) to use the default comparer.

Sorts the elements in a range of elements in AppointmentList using the specified comparer.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Sort( _     ByVal index As Integer, _</pre>	

```
    ByVal count As Integer, _  
    ByVal comparer As IComparer(Of Appointment) _  
)
```

C#

```
public void Sort(  
    int index,  
    int count,  
    IComparer<Appointment> comparer  
)
```

## Parameters

*index*

The zero-based starting index of the range to sort.

*count*

The length of the range to sort.

*comparer*

The `IComparer{Appointment}` implementation to use when comparing elements, or a null reference (Nothing in Visual Basic) to use the default comparer.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentList Class](#)  
[AppointmentList Members](#)  
[Overload List](#)

### AppointmentMappingCollection

Represents a generic collection of mappings for properties of `BaseObject` derived objects to appropriate data fields.

# Object Model

AppointmentMappingCollection

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentMappingCollection     Inherits C1.C1Schedule.MappingCollectionBase(Of Appointment)</pre>	
C#	
<pre>public class AppointmentMappingCollection :     C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</pre>	

## Inheritance Hierarchy

System.Object  
    System.Collections.ObjectModel.Collection<T>  
        System.Collections.ObjectModel.KeyedCollection<TKey,TItem>  
            C1.C1Schedule.MappingCollectionBase<T>  
                **C1.C1Schedule.AppointmentMappingCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

Represents a generic collection of mappings for properties of [BaseObject](#) derived objects to appropriate data fields.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentMappingCollection     Inherits C1.C1Schedule.MappingCollectionBase(Of Appointment)</pre>	
C#	
<pre>public class AppointmentMappingCollection :     C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.Collections.ObjectModel.Collection<T>](#)  
         [System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)  
             [C1.C1Schedule.MappingCollectionBase<T>](#)  
                 **C1.C1Schedule.AppointmentMappingCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### *Members*

[Properties](#)
[Methods](#)
[Events](#)






The following tables list the members exposed by [AppointmentMappingCollection](#).







## Public Constructors

	Name	Description
	<a href="#">AppointmentMappingCollection Constructor</a>	Initializes a new instance of the <a href="#">AppointmentMappingCollection</a> class.




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## Public Properties

	Name	Description
	<a href="#">AppointmentProperties</a>	Returns <a href="#">MappingInfo</a> object for the memory field which is intended to store the other properties of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the other properties of the <a href="#">Appointment</a> object to be bound to the appropriate field in the data source.
	<a href="#">Body</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Body</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of the <a href="#">Body</a> allow the <a href="#">Appointment.Body</a> property to be bound to the appropriate field in the data source.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">Count</a>	Gets the number of elements actually contained in the <a href="#">MappingCollectionBase&lt;T&gt;</a> object. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">End</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.End</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.End</a> property to be bound to the appropriate field in the






		data source.
	<a href="#">IdMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">IndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">Location</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Location</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Location</a> property to be bound to the appropriate field in the data source.
	<a href="#">OwnerIdMapping</a>	Returns <a href="#">MappingInfo</a> object for the Appointment.Owner.Id property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Owner</a> property to be bound to the appropriate field in the data source.
	<a href="#">OwnerIndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the Appointment.Owner.Index property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object



		allow the <a href="#">Appointment.Owner</a> property to be bound to the appropriate field in the data source.
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">Start</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Start</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Start</a> property to be bound to the appropriate field in the data source.
	<a href="#">Subject</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Subject</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Subject</a> property to be bound to the appropriate field in the data source.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from

		<a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )

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## Public Events

	Name	Description
⚡	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )

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## See Also

### Reference

[AppointmentMappingCollection Class](#)

[C1.C1Schedule Namespace](#)

*AppointmentMappingCollection Constructor*

Initializes a new instance of the [AppointmentMappingCollection](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	

C#

```
public AppointmentMappingCollection()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[AppointmentMappingCollection Class](#)







[AppointmentMappingCollection Members](#)






### *Properties*

For a list of all members of this type, see [AppointmentMappingCollection members](#).

## Public Properties

	Name	Description
	<a href="#">AppointmentProperties</a>	Returns <a href="#">MappingInfo</a> object for the memory field which is intended to store the other properties of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the other properties of the <a href="#">Appointment</a> object to be bound to the appropriate field in the data source.
	<a href="#">Body</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Body</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of the <a href="#">Body</a> allow the <a href="#">Appointment.Body</a> property to be bound to the appropriate field in the data source.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )

 <b>Count</b>	Gets the number of elements actually contained in the <a href="#">MappingCollectionBase&lt;T&gt;</a> object. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
 <b>End</b>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.End</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.End</a> property to be bound to the appropriate field in the data source.
 <b>IdMapping</b>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
 <b>IndexMapping</b>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
 <b>Item</b>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
 <b>Location</b>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Location</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Location</a> property to be bound to the appropriate field in the data source.

	<a href="#">OwnerIdMapping</a>	Returns <a href="#">MappingInfo</a> object for the Appointment.Owner.Id property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Owner</a> property to be bound to the appropriate field in the data source.
	<a href="#">OwnerIndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the Appointment.Owner.Index property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Owner</a> property to be bound to the appropriate field in the data source.
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;Appointment&gt;</a> )
	<a href="#">Start</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Start</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Start</a> property to be bound to the appropriate field in the data source.
	<a href="#">Subject</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">Appointment.Subject</a> property of the <a href="#">Appointment</a> object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">Appointment.Subject</a> property to be bound to the appropriate field in the data source.

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## See Also

### Reference

[AppointmentMappingCollection Class](#)  
[C1.C1Schedule Namespace](#)

### *AppointmentProperties Property*

Returns [MappingInfo](#) object for the memory field which is intended to store the other properties of the [Appointment](#) object. If the storage object is bound to a data source via its `DataSource` property, the properties of this object allow the other properties of the [Appointment](#) object to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property AppointmentProperties As MappingInfo</code>	
C#	
<code>public MappingInfo AppointmentProperties {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)  
[AppointmentMappingCollection Members](#)

### *Body Property*

Returns [MappingInfo](#) object for the [Appointment.Body](#) property of the [Appointment](#) object. If the storage object is bound to a data source via its `DataSource` property, the properties of the [Body](#) allow the [Appointment.Body](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Body As MappingInfo</code>	
C#	
<code>public MappingInfo Body {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)

[AppointmentMappingCollection Members](#)

#### *End Property*

Returns [MappingInfo](#) object for the [End](#) property of the [Appointment](#) object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [End](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property End As MappingInfo</code>	
C#	
<code>public MappingInfo End {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)

[AppointmentMappingCollection Members](#)

#### *Location Property*

Returns [MappingInfo](#) object for the [Appointment.Location](#) property of the [Appointment](#) object. If the storage object is bound to a data source via its DataSource property, the properties of this

object allow the [Appointment.Location](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Location As MappingInfo</code>	
C#	
<code>public MappingInfo Location {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)

[AppointmentMappingCollection Members](#)

#### *OwnerIdMapping Property*

Returns [MappingInfo](#) object for the Appointment.Owner.Id property of the [Appointment](#) object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [Appointment.Owner](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property OwnerIdMapping As MappingInfo</code>	
C#	
<code>public MappingInfo OwnerIdMapping {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)  
[AppointmentMappingCollection Members](#)

#### *OwnerIndexMapping Property*

Returns [MappingInfo](#) object for the Appointment.Owner.Index property of the [Appointment](#) object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [Appointment.Owner](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> OwnerIndexMapping <b>As</b> <a href="#">MappingInfo</a>	
C#	
<b>public</b> <a href="#">MappingInfo</a> OwnerIndexMapping { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)  
[AppointmentMappingCollection Members](#)

#### *Start Property*

Returns [MappingInfo](#) object for the [Start](#) property of the [Appointment](#) object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [Start](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Start As MappingInfo</code>	
C#	
<code>public MappingInfo Start {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)

[AppointmentMappingCollection Members](#)

### *Subject Property*

Returns [MappingInfo](#) object for the [Appointment.Subject](#) property of the [Appointment](#) object. If the storage object is bound to a data source via its [DataSource](#) property, the properties of this object allow the [Appointment.Subject](#) property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Subject As MappingInfo</code>	
C#	
<code>public MappingInfo Subject {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentMappingCollection Class](#)

[AppointmentMappingCollection Members](#)

[AppointmentStorage](#)

The [AppointmentStorage](#) is the storage for [Appointment](#) objects. It allows binding to the data source and mapping data source fields to the appointment properties.

## Object Model

AppointmentStorage

### Syntax

Visual Basic (Declaration)

```
Public Class AppointmentStorage
    Inherits C1.C1Schedule.BaseStorage(Of
Appointment,AppointmentMappingCollection)
```

C#

```
public class AppointmentStorage :
C1.C1Schedule.BaseStorage<Appointment,AppointmentMappingCollection>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**C1.C1Schedule.AppointmentStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentStorage Members](#)

[C1.C1Schedule Namespace](#)

#### Overview

The [AppointmentStorage](#) is the storage for [Appointment](#) objects. It allows binding to the data source and mapping data source fields to the appointment properties.

## Object Model

AppointmentStorage

### Syntax

Visual Basic (Declaration)

```
Public Class AppointmentStorage
    Inherits C1.C1Schedule.BaseStorage(Of
Appointment,AppointmentMappingCollection)
```

C#

```
public class AppointmentStorage :
C1.C1Schedule.BaseStorage<Appointment,AppointmentMappingCollection>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**C1.C1Schedule.AppointmentStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentStorage Members](#)








[C1.C1Schedule Namespace](#)










#### *Members*





[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [AppointmentStorage](#).

## Public Properties







	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">C1BindingSource.AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Appointments</a>	Gets an <a href="#">AppointmentCollection</a> object that contains appointment related information.
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingCollection&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingCollection&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingCollection&gt;</a> )

	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">C1BindingSource.List</a> to the specified array, starting at the specified index value. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">C1BindingSource.List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from







		<a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement <a href="#">IBindingList</a> interface. Or use <a href="#">BaseStorage{T, TMappingCollection}.Add</a> and <a href="#">BaseStorage{T, TMappingCollection}.Remove</a> instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingCollection&gt;</a> )
≡	<a href="#">Remove</a>	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingCollection&gt;</a> )
≡	<a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
⚡	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">C1BindingSource.DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">C1BindingSource.DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[AppointmentStorage Class](#)  
[C1.C1Schedule Namespace](#)

### Properties

>

Name	Description
 <a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">C1BindingSource.AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Appointments</a>	Gets an <a href="#">AppointmentCollection</a> object that contains appointment related information.
 <a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Appointment,AppointmentMappingColl</a>

ection>)

 Container

(Inherited from [System.ComponentModel.Component](#))

 Count

Gets the total number of items in the underlying list. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 DataMember

Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 DataSource

Gets or sets the data source that the connector binds to. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 IsFixedSize

Gets a value indicating whether the underlying list has a fixed size. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 IsReadOnly

Gets a value indicating whether the underlying list is read-only. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 IsSynchronized

Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from [C1.C1Schedule.C1BindingSource](#))

 Item

Gets or sets the list element at the specified index. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 List

Gets the list that the connector is bound to. (Inherited from [C1.C1Schedule.C1BindingSource](#))

 Mappings




Gets or sets the [MappingCollectionBase<T>](#) derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from [C1.C1Schedule.BaseStorage<Appointment,AppointmentMappingCollection>](#))

 ScheduleStorage

Gets the reference to the owning [C1ScheduleStorage](#) component. (Inherited from [C1.C1Schedule.BaseStorage<Appointment,AppointmentMappingCollection>](#))

 Site

(Inherited from [System.ComponentModel.Component](#))

 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[AppointmentStorage Class](#)  
[C1.C1Schedule Namespace](#)

*Appointments Property*

Gets an [AppointmentCollection](#) object that contains appointment related information.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Appointments <b>As</b> <a href="#">AppointmentCollection</a>	
C#	
<b>public</b> <a href="#">AppointmentCollection</a> Appointments { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentStorage Class](#)  
[AppointmentStorage Members](#)

BaseCollection<T>

The type of the objects which will be stored in the collection. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

The [BaseCollection<T>](#) is a base generic class for all collections in C1Schedule object model.

## Object Model

BaseCollection<T>

## Syntax

Visual Basic (Declaration)

```
Public Class BaseCollection(Of T As BasePersistableObject)
    Inherits C1.C1Schedule.C1ObservableKeyedCollection(Of Guid,T)
    Implements INotifyCollectionChanged
```

C#

```
public class BaseCollection<T> :
    C1.C1Schedule.C1ObservableKeyedCollection<Guid,T>, INotifyCollectionChanged
where T: BasePersistableObject
```

## Type Parameters

*T*

The type of the objects which will be stored in the collection. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

**C1.C1Schedule.BaseCollection<T>**

C1.C1Schedule.AppointmentCollection

C1.C1Schedule.CategoryCollection

C1.C1Schedule.ContactCollection

C1.C1Schedule.LabelCollection

[C1.C1Schedule.ResourceCollection](#)  
[C1.C1Schedule.StatusCollection](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The type of the objects which will be stored in the collection. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

The [BaseCollection<T>](#) is a base generic class for all collections in C1Schedule object model.

## Object Model

[BaseCollection<T>](#)

## Syntax

Visual Basic (Declaration)

```
Public Class BaseCollection(Of T As BasePersistableObject)
    Inherits C1.C1Schedule.C1ObservableKeyedCollection(Of Guid,T)
    Implements INotifyCollectionChanged
```

C#

```
public class BaseCollection<T> :
    C1.C1Schedule.C1ObservableKeyedCollection<Guid,T>, INotifyCollectionChanged
    where T: BasePersistableObject
```

## Type Parameters

*T*

The type of the objects which will be stored in the collection. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.BaseCollection<T>**

[C1.C1Schedule.AppointmentCollection](#)

[C1.C1Schedule.CategoryCollection](#)

[C1.C1Schedule.ContactCollection](#)

[C1.C1Schedule.LabelCollection](#)

[C1.C1Schedule.ResourceCollection](#)

[C1.C1Schedule.StatusCollection](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Members](#)


[C1.C1Schedule Namespace](#)

### Members

[Properties](#) [Methods](#)




The following tables list the members exposed by [BaseCollection<T>](#).

## Public Constructors

	Name	Description
	<a href="#">BaseCollection&lt;T&gt; Constructor</a>	Initializes a new instance of the <a href="#">BaseCollection&lt;T&gt;</a> class.










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## Public Properties


	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,T&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned.
	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items.
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index.
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Remove</a>	Overloaded. (Inherited from



		<a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,T&gt;)</a>
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;)</a>

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## See Also

### Reference

[BaseCollection<T> Class](#)  
[C1.C1Schedule Namespace](#)

#### *BaseCollection<T> Constructor*

The owning storage.

Initializes a new instance of the [BaseCollection<T>](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal owner As Object _ )</pre>	
C#	
<pre>public BaseCollection&lt;T&gt;(     object owner )</pre>	

### Parameters

*owner*

The owning storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference











[BaseCollection<T> Class](#)

[BaseCollection<T> Members](#)

### Methods

For a list of all members of this type, see [BaseCollection<T> members](#).

## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned.
	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items.
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index.
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,T&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

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## See Also

### Reference

[BaseCollection<T> Class](#)  
[C1.C1Schedule Namespace](#)

#### *Add Method*

Adds a new custom object to the collection. If the item already exists in the collection, its index is returned.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shadows Function Add( _     ByVal item As T _ ) As Integer</pre>	
C#	
<pre>public new int Add(     T item )</pre>	

### Parameters

*item*

### Return Value

Returns the index of newly added custom object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)

### *AddRange Method*

Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items.

## Overload List

Overload	Description
<a href="#">AddRange(T[])</a>	
<a href="#">AddRange(Object[])</a>	Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)

[BaseCollection<T> Members](#)

[AddRange\(T\[\]\) Method](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overridable Sub AddRange( _     ByVal items() As T _ )</pre>	
C#	
<pre>public virtual void AddRange(     T[] items )</pre>	

### Parameters

*items*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)  
[Overload List](#)

AddRange(Object[]) Method

An array of items.

Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub AddRange( _     ByVal items() As Object _ )</pre>	
C#	
<pre>public void AddRange(     object[] items )</pre>	

### Parameters

*items*

An array of items.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)  
[Overload List](#)

#### *Contains Method*

Check if collection contains an item with specified index.

## Overload List

Overload	Description
<a href="#">Contains(Int32)</a>	Check if collection contains an item with specified index.
<a href="#">Contains(Guid)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,T&gt;</a> )
<a href="#">Contains(`0)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)

#### *Contains(Int32) Method*

The zero-based index of the item to locate.

Check if collection contains an item with specified index.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function Contains( _     ByVal index As Integer _ ) As Boolean</pre>	
C#	
<pre>public bool Contains(     int index )</pre>	

### Parameters

*index*

The zero-based index of the item to locate.

### Return Value

True if the item is found in the collection; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)  
[Overload List](#)

### Properties

For a list of all members of this type, see [BaseCollection<T> members](#).

## Public Properties

	Name	Description
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 <a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,T&gt;</a> )
 <a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
 <a href="#">Item</a>	Overloaded. Gets the element with the specified key if any.

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## See Also

### Reference

[BaseCollection<T> Class](#)

[C1.C1Schedule Namespace](#)

*Item Property*

Gets the element with the specified key if any.

## Overload List

Overload	Description
<a href="#">Item(Guid)</a>	Gets the element with the specified key if any.
<a href="#">Item(Int32)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)

[BaseCollection<T> Members](#)

*Item(Guid) Property*

The key of the element to get.



Gets the element with the specified key if any.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shadows ReadOnly Property Item( _     ByVal key As Guid _ ) As T</pre>	
C#	
<pre>public new T Item(     Guid key ) {get;}</pre>	

### Parameters

*key*

The key of the element to get.

### Property Value

The element with the specified key. If an element with the specified key is not found, return null.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseCollection<T> Class](#)  
[BaseCollection<T> Members](#)  
[Overload List](#)

[BaseList<T>](#)

The type of the objects which will be stored in the list. It should be derived from the [BasePersistableObject](#) class.

The `BaseList<T>` is a base generic class for all lists in C1Schedule's object model. Only objects existing in the owning collection can be added to this list.

## Object Model

`BaseList<T>`

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BaseList(Of T As BasePersistableObject)     Inherits C1ObservableCollection(Of T)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class BaseList&lt;T&gt; : C1ObservableCollection&lt;T&gt;, INotifyCollectionChanged where T: BasePersistableObject</pre>	

## Type Parameters

*T*

The type of the objects which will be stored in the list. It should be derived from the `BasePersistableObject` class.

## Inheritance Hierarchy

System.Object  
  System.Collections.ObjectModel.Collection<T>  
    C1.C1Schedule.C1ObservableCollection<T>  
      **C1.C1Schedule.BaseList<T>**  
        C1.C1Schedule.CategoryList  
        C1.C1Schedule.ContactList  
        C1.C1Schedule.LabelList  
        C1.C1Schedule.ResourceList  
        C1.C1Schedule.StatusList

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseList<T> Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The type of the objects which will be stored in the list. It should be derived from the [BasePersistableObject](#) class.

The [BaseList<T>](#) is a base generic class for all lists in C1Schedule's object model. Only objects existing in the owning collection can be added to this list.

## Object Model

**BaseList<T>**

### Syntax

Visual Basic (Declaration)

```
Public Class BaseList(Of T As BasePersistableObject)
    Inherits C1ObservableCollection(Of T)
    Implements INotifyCollectionChanged
```

C#

```
public class BaseList<T> : C1ObservableCollection<T>, INotifyCollectionChanged
where T: BasePersistableObject
```

### Type Parameters

*T*

The type of the objects which will be stored in the list. It should be derived from the [BasePersistableObject](#) class.

## Inheritance Hierarchy

[System.Object](#)  
[System.Collections.ObjectModel.Collection<T>](#)  
[C1.C1Schedule.C1ObservableCollection<T>](#)  
**C1.C1Schedule.BaseList<T>**  
[C1.C1Schedule.CategoryList](#)  
[C1.C1Schedule.ContactList](#)  
[C1.C1Schedule.LabelList](#)  
[C1.C1Schedule.ResourceList](#)  
[C1.C1Schedule.StatusList](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[BaseList<T> Members](#)  
[C1.C1Schedule Namespace](#)

### Members

[Properties](#)
[Methods](#)

The following tables list the members exposed by [BaseList<T>](#).











## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

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## Public Methods

	Name	Description
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	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">ToString</a>	

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## See Also

### Reference


[BaseList<T> Class](#)

[C1.C1Schedule Namespace](#)

### Methods

For a list of all members of this type, see [BaseList<T> members](#).

## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
≡	<a href="#">ToString</a>	

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## See Also

### Reference

[BaseList<T> Class](#)

[C1.C1Schedule Namespace](#)

*ToString Method*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> ToString() <b>As</b> String	
C#	
<b>public override</b> string ToString()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseList<T> Class](#)

[BaseList<T> Members](#)

BaseObject

The [BaseObject](#) is a base class for resources, labels, statuses, categories and contacts. It implements base UI properties and persistence.

## Object Model

BaseObject

## Syntax

Visual Basic (Declaration)

```
Public Class BaseObject
    Inherits BasePersistableObject
```

C#

```
public class BaseObject : BasePersistableObject
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.BasePersistableObject](#)

**C1.C1Schedule.BaseObject**

[C1.C1Schedule.Category](#)

[C1.C1Schedule.Contact](#)

[C1.C1Schedule.Label](#)

[C1.C1Schedule.Resource](#)

[C1.C1Schedule.Status](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Members](#)

[C1.C1Schedule Namespace](#)

#### Overview

The [BaseObject](#) is a base class for resources, labels, statuses, categories and contacts. It implements base UI properties and persistence.

## Object Model

BaseObject

## Syntax

Visual Basic (Declaration)

```
Public Class BaseObject
    Inherits BasePersistableObject
```

C#

```
public class BaseObject : BasePersistableObject
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.BasePersistableObject](#)

**C1.C1Schedule.BaseObject**

[C1.C1Schedule.Category](#)

[C1.C1Schedule.Contact](#)

[C1.C1Schedule.Label](#)

[C1.C1Schedule.Resource](#)

[C1.C1Schedule.Status](#)

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Members](#)

[C1.C1Schedule Namespace](#)

#### *Members*

[Properties](#) [Methods](#)






The following tables list the members exposed by [BaseObject](#).


## Public Constructors

	Name	Description
	<a href="#">BaseObject Constructor</a>	Overloaded.

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## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image.
	<a href="#">Color</a>	Gets or sets the color of the user interface object.
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BasePersistableObject.BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object.

	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object.
---	----------------------	---

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BasePersistableObject.BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BasePersistableObject.BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">FromXml</a>	Overloaded. Overridden. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .
	<a href="#">ToString</a>	Overrides the default behavior.
	<a href="#">ToXml</a>	Overloaded. Overridden. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> .

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## See Also

### Reference

[BaseObject Class](#)

[C1.C1Schedule Namespace](#)

*BaseObject Constructor*

## Overload List

Overload	Description
<a href="#">BaseObject Constructor()</a>	Creates the new <a href="#">BaseObject</a> object with default settings.
<a href="#">BaseObject Constructor(String)</a>	Creates the new <a href="#">BaseObject</a> object with specified text.
<a href="#">BaseObject Constructor(String,String)</a>	Creates the new <a href="#">BaseObject</a> object with specified text and menu caption.
<a href="#">BaseObject Constructor(Color,String,String)</a>	Creates the new <a href="#">BaseObject</a> object with specified color, text and menu caption.
<a href="#">BaseObject Constructor(Color,String,String,C1Brush)</a>	Creates the new <a href="#">BaseObject</a> object with specified parameters.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

*BaseObject Constructor()*

Creates the new [BaseObject](#) object with default settings.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	

C#	
----	--

<code>public BaseObject()</code>	
----------------------------------	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

[Overload List](#)

*BaseObject Constructor(String)*

The [System.String](#) value.

Creates the new [BaseObject](#) object with specified text.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Function New( _     ByVal text As String _ )</code>	
--	--

C#	
----	--

<code>public BaseObject(     string text )</code>	
---	--

### Parameters

*text*

The [System.String](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

*BaseObject Constructor(String,String)*

The [System.String](#) value.

The [System.String](#) value.

Creates the new [BaseObject](#) object with specified text and menu caption.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal text As String, _     ByVal menuCaption As String _ )</pre>	
C#	
<pre>public BaseObject(     string text,     string menuCaption )</pre>	

### Parameters

*text*

The [System.String](#) value.

*menuCaption*

The [System.String](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

*BaseObject Constructor(Color,String,String)*

The [Color](#) value.

The [System.String](#) value.

The [System.String](#) value.

Creates the new [BaseObject](#) object with specified color, text and menu caption.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal color As Color, _     ByVal text As String, _     ByVal menuCaption As String _ )</pre>	
C#	
<pre>public BaseObject(     Color color,     string text,     string menuCaption )</pre>	

### Parameters

*color*

The [Color](#) value.

*text*

The [System.String](#) value.

*menuCaption*

The [System.String](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

[Overload List](#)

*BaseObject Constructor(Color,String,String,C1Brush)*

The [Color](#) value.

The [System.String](#) value.

The [System.String](#) value.

The [Brush](#) object.

Creates the new [BaseObject](#) object with specified parameters.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal color As Color, _  
    ByVal text As String, _  
    ByVal menuCaption As String, _  
    ByVal brush As C1Brush _  
)
```

C#

```
public BaseObject(  
    Color color,  
    string text,  
    string menuCaption,  
    C1Brush brush  
)
```

## Parameters

*color*

The [Color](#) value.

*text*

The [System.String](#) value.

*menuCaption*

The [System.String](#) value.

*brush*

The [Brush](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

### Methods

For a list of all members of this type, see [BaseObject members](#).

## Public Methods



	Name	Description
≡	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
≡	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BasePersistableObject.BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
≡	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BasePersistableObject.BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
≡	<a href="#">FromXml</a>	Overloaded. Overridden. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .
≡	<a href="#">ToString</a>	Overrides the default behavior.
≡	<a href="#">ToXml</a>	Overloaded. Overridden. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> .

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## See Also

### Reference

[BaseObject Class](#)

[C1.C1Schedule Namespace](#)

#### *FromXml Method*

Loads an object from the specified [System.Xml.XmlNode](#).

## Overload List

Overload	Description
<a href="#">FromXml(XmlNode)</a>	Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .

<a href="#">FromXml(XmlReader)</a>	Loads an object from the specified <a href="#">System.Xml.XmlReader</a> .
<a href="#">FromXml(Stream)</a>	Loads an object from the specified <a href="#">System.IO.Stream</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

[FromXml\(XmlNode\) Method](#)

An [System.Xml.XmlNode](#) which contains the object data.

Loads an object from the specified [System.Xml.XmlNode](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overrides Function FromXml( _     ByVal node As XmlNode _ ) As Boolean</pre>	
C#	
<pre>public override bool FromXml(     XmlNode node )</pre>	

### Parameters

*node*

An [System.Xml.XmlNode](#) which contains the object data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

FromXml(XmlReader) Method

An [System.Xml.XmlReader](#) which contains the object data.

Loads an object from the specified [System.Xml.XmlReader](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overrides Function FromXml( _  
    ByVal reader As XmlReader _  
) As Boolean
```

C#

```
public override bool FromXml(  
    XmlReader reader  
)
```

### Parameters

*reader*

An [System.Xml.XmlReader](#) which contains the object data.

### Return Value

Returns true if object has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

#### *ToString Method*

Overrides the default behavior.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> ToString() <b>As</b> String	
C#	
<b>public override string</b> ToString()	

### Return Value

The text which identifies a user interface object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)

#### *ToXml Method*

Saves an object into specified [System.Xml.XmlWriter](#).

## Overload List

Overload	Description
<a href="#">ToXml(XmlWriter)</a>	Saves an object into specified <a href="#">System.Xml.XmlWriter</a> .
<a href="#">ToXml(Stream)</a>	Saves an object to the specified <a href="#">System.IO.Stream</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

[ToXml\(XmlWriter\) Method](#)

The [System.Xml.XmlWriter](#) that will receive the object data.

Saves an object into specified [System.Xml.XmlWriter](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overrides Sub ToXml( _     ByVal writer As XmlWriter _ )</pre>	
C#	
<pre>public override void ToXml(     XmlWriter writer )</pre>	

### Parameters

writer

The [System.Xml.XmlWriter](#) that will receive the object data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also







### Reference

[BaseObject Class](#)  
[BaseObject Members](#)  
[Overload List](#)

### Properties

For a list of all members of this type, see [BaseObject members](#).

## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image.
	<a href="#">Color</a>	Gets or sets the color of the user interface object.
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BasePersistableObject.BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object.
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object.

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## See Also

### Reference

[BaseObject Class](#)

[C1.C1Schedule Namespace](#)

*Brush Property*

Gets or sets the brush used to fill the user interface object's image.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Brush <b>As</b> C1Brush	
C#	
<b>public</b> C1Brush Brush { <b>get</b> ; <b>set</b> ;}	

## Remarks

Supported persistence only for System.Drawing.Drawing2D.HatchBrush and System.Drawing.SolidBrush

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

*Color Property*

Gets or sets the color of the user interface object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Color <b>As</b> Color	
C#	
<b>public</b> Color Color { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)

[BaseObject Members](#)

*MenuCaption Property*

Gets or sets the menu caption for the user interface object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MenuCaption <b>As</b> String	
C#	
<b>public</b> string MenuCaption { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[BaseObject Class](#)  
[BaseObject Members](#)

*Text Property*

Gets or sets the text which identifies a user interface object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Text As String</code>	
C#	
<code>public string Text {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObject Class](#)  
[BaseObject Members](#)

`BaseObjectMappingCollection<T>`

The type of the objects for mapping. It should be derived from the [BaseObject](#) class and have the default parameter-less constructor.

Represents a generic collection of mappings for properties of the [BaseObject](#) derived objects to appropriate data fields.

## Object Model

`BaseObjectMappingCollection<T>`

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class BaseObjectMappingCollection(Of T As {New, BaseObject})
    Inherits MappingCollectionBase(Of T)
```

C#

```
public class BaseObjectMappingCollection<T> : MappingCollectionBase<T>
where T: new(), BaseObject
```

## Type Parameters

*T*

The type of the objects for mapping. It should be derived from the [BaseObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        System.Collections.ObjectModel.KeyedCollection<TKey,TItem>
            C1.C1Schedule.MappingCollectionBase<T>
                C1.C1Schedule.BaseObjectMappingCollection<T>
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObjectMappingCollection<T> Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

The type of the objects for mapping. It should be derived from the [BaseObject](#) class and have the default parameter-less constructor.

Represents a generic collection of mappings for properties of the [BaseObject](#) derived objects to appropriate data fields.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BaseObjectMappingCollection(Of T As {New, BaseObject})     Inherits MappingCollectionBase(Of T)</pre>	
C#	
<pre>public class BaseObjectMappingCollection&lt;T&gt; : MappingCollectionBase&lt;T&gt; where T: new(), BaseObject</pre>	

## Type Parameters

*T*

The type of the objects for mapping. It should be derived from the [BaseObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        System.Collections.ObjectModel.KeyedCollection<TKey,TItem>
            C1.C1Schedule.MappingCollectionBase<T>
                C1.C1Schedule.BaseObjectMappingCollection<T>
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[BaseObjectMappingCollection<T> Members](#)  
[C1.C1Schedule Namespace](#)

### Members

[Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [BaseObjectMappingCollection<T>](#).





## Public Constructors

	Name	Description
	<a href="#">BaseObjectMappingCollection&lt;T&gt; Constructor</a>	Initializes a new instance of the <a href="#">BaseObjectMappingCollection&lt;T&gt;</a> class.

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## Public Properties

	Name	Description
	<a href="#">CaptionMapping</a>	Returns <a href="#">MappingInfo</a> object for <a href="#">BaseObject.MenuCaption</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.MenuCaption</a> property of the object to be bound to the appropriate field in the data source.
	<a href="#">ColorMapping</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">BaseObject.Color</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.Color</a> property of the object to be bound to the appropriate field in the data source.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">Count</a>	Gets the number of elements actually contained in the <a href="#">MappingCollectionBase&lt;T&gt;</a> object. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">IdMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source. (Inherited from

		<a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">IndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">TextMapping</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">BaseObject.Text</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.Text</a> property of the object to be bound to the appropriate field in the data source.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from

		<a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )

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## Public Events

	Name	Description
⚡	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )

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## See Also

### Reference

[BaseObjectMappingCollection<T> Class](#)

[C1.C1Schedule Namespace](#)

*BaseObjectMappingCollection<T> Constructor*

Initializes a new instance of the [BaseObjectMappingCollection<T>](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	

C#

```
public BaseObjectMappingCollection<T>()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[BaseObjectMappingCollection<T> Class](#)






[BaseObjectMappingCollection<T> Members](#)

### Properties

For a list of all members of this type, see [BaseObjectMappingCollection<T> members](#).

## Public Properties

	Name	Description
	<a href="#">CaptionMapping</a>	Returns <a href="#">MappingInfo</a> object for <a href="#">BaseObject.MenuCaption</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.MenuCaption</a> property of the object to be bound to the appropriate field in the data source.
	<a href="#">ColorMapping</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">BaseObject.Color</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.Color</a> property of the object to be bound to the appropriate field in the data source.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">Count</a>	Gets the number of elements actually contained in the

		<a href="#">MappingCollectionBase&lt;T&gt;</a> object. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">IdMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">IndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.C1Schedule.MappingCollectionBase&lt;T&gt;</a> )
	<a href="#">TextMapping</a>	Returns <a href="#">MappingInfo</a> object for the <a href="#">BaseObject.Text</a> property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <a href="#">BaseObject.Text</a> property of the object to be bound to the appropriate field in the data source.

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## See Also

### Reference

[BaseObjectMappingCollection<T> Class](#)

[C1.C1Schedule Namespace](#)

*CaptionMapping Property*

Returns [MappingInfo](#) object for [BaseObject.MenuCaption](#) property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the



[BaseObject.MenuCaption](#) property of the object to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property CaptionMapping As MappingInfo</code>	
C#	
<code>public MappingInfo CaptionMapping {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObjectMappingCollection<T> Class](#)

[BaseObjectMappingCollection<T> Members](#)

### *ColorMapping Property*

Returns [MappingInfo](#) object for the [Color](#) property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [Color](#) property of the object to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ColorMapping As MappingInfo</code>	
C#	
<code>public MappingInfo ColorMapping {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObjectMappingCollection<T> Class](#)

[BaseObjectMappingCollection<T> Members](#)

#### *TextMapping Property*

Returns [MappingInfo](#) object for the [BaseObject.Text](#) property of the object. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the [BaseObject.Text](#) property of the object to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> TextMapping <b>As</b> MappingInfo	
C#	
<b>public</b> MappingInfo TextMapping { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseObjectMappingCollection<T> Class](#)

[BaseObjectMappingCollection<T> Members](#)

#### BasePersistableObject

The [BasePersistableObject](#) is a base class for persistable objects.

## Object Model

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BasePersistableObject	
C#	
<b>public class</b> BasePersistableObject	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.BasePersistableObject**

[C1.C1Schedule.Appointment](#)

[C1.C1Schedule.BaseObject](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Members](#)

[C1.C1Schedule Namespace](#)

#### *Overview*

The [BasePersistableObject](#) is a base class for persistable objects.

## Object Model

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class BasePersistableObject
```

```
C#
```

```
public class BasePersistableObject
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.BasePersistableObject**

[C1.C1Schedule.Appointment](#)

[C1.C1Schedule.BaseObject](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Members](#)



[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)






The following tables list the members exposed by [BasePersistableObject](#).

## Public Properties

	Name	Description
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method.
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> .

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode.
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call.
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item.
	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .
	<a href="#">ToXml</a>	Overloaded. Saves an object to the specified <a href="#">System.Xml.XmlWriter</a> .

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## See Also

### Reference





[BasePersistableObject Class](#)

[C1.C1Schedule Namespace](#)

### Methods

For a list of all members of this type, see [BasePersistableObject members](#).

## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode.
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call.
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item.
	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .

 <a href="#">ToXml</a>	Overloaded. Saves an object to the specified <a href="#">System.Xml.XmlWriter</a> .
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## See Also

### Reference

[BasePersistableObject Class](#)

[C1.C1Schedule Namespace](#)

*BeginEdit Method*

Brings the object in edit mode.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable Sub BeginEdit()</code>	
C#	
<code>public virtual void BeginEdit()</code>	

## Remarks

A corresponding item from a data source will not be updated on this object's property changes while the object is in edit mode. Data synchronization will be performed when the [EndEdit](#) method will be called.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

### *CancelEdit Method*

Discards changes since the last [BeginEdit](#) call.

## Syntax

Visual Basic (Declaration)	
<b>Public Overridable Sub</b> CancelEdit()	
C#	
<b>public virtual void</b> CancelEdit()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

### *EndEdit Method*

Finishes edit mode started by the [BeginEdit](#) method and updates a corresponding data source item.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> EndEdit()	
C#	
<b>public void</b> EndEdit()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

*FromXml Method*

Loads an object from the specified [System.Xml.XmlNode](#).

## Overload List

Overload	Description
<a href="#">FromXml(XmlNode)</a>	Loads an object from the specified <a href="#">System.Xml.XmlNode</a> .
<a href="#">FromXml(XmlReader)</a>	Loads an object from the specified <a href="#">System.Xml.XmlReader</a> .
<a href="#">FromXml(Stream)</a>	Loads an object from the specified <a href="#">System.IO.Stream</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

*FromXml(XmlNode) Method*

An [System.Xml.XmlNode](#) which contains the object data.

Loads an object from the specified [System.Xml.XmlNode](#).

## Syntax

Visual Basic (Declaration)	
----------------------------	--



```
Public Overloads Overridable Function FromXml( _
    ByVal node As XmlNode _
) As Boolean
```

C#

```
public virtual bool FromXml(
    XmlNode node
)
```

## Parameters

*node*

An [System.Xml.XmlNode](#) which contains the object data.

## Return Value

Returns true if object has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

[Overload List](#)

FromXml(XmlReader) Method

An [System.Xml.XmlReader](#) which contains the object data.

Loads an object from the specified [System.Xml.XmlReader](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overridable Function FromXml( _
    ByVal reader As XmlReader _
```

```
) As Boolean
```

C#

```
public virtual bool FromXml(  
    XmlReader reader  
)
```

## Parameters

*reader*

An [System.Xml.XmlReader](#) which contains the object data.

## Return Value

Returns true if object has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

[Overload List](#)

FromXml(Stream) Method

The [System.IO.Stream](#) that contains the object data.

Loads an object from the specified [System.IO.Stream](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function FromXml( _  
    ByVal stream As Stream _  
) As Boolean
```

C#

```
public bool FromXml(  
    Stream stream  
)
```

## Parameters

*stream*

The [System.IO.Stream](#) that contains the object data.

## Return Value

Returns true if object has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

[Overload List](#)

*ToXml Method*

Saves an object to the specified [System.Xml.XmlWriter](#).

## Overload List

Overload	Description
<a href="#">ToXml(XmlWriter)</a>	Saves an object to the specified <a href="#">System.Xml.XmlWriter</a> .
<a href="#">ToXml(Stream)</a>	Saves an object to the specified <a href="#">System.IO.Stream</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

ToXml(XmlWriter) Method

The [System.Xml.XmlWriter](#) that will receive the object data.

Saves an object to the specified [System.Xml.XmlWriter](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overridable Sub ToXml( _  
    ByVal writer As XmlWriter _  
)
```

C#

```
public virtual void ToXml(  
    XmlWriter writer  
)
```

### Parameters

*writer*

The [System.Xml.XmlWriter](#) that will receive the object data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)  
[BasePersistableObject Members](#)  
[Overload List](#)

ToXml(Stream) Method

The [System.IO.Stream](#) that contains the object data.

Saves an object to the specified [System.IO.Stream](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub ToXml( _     ByVal stream As Stream _ )</pre>	
C#	
<pre>public void ToXml(     Stream stream )</pre>	

## Parameters

*stream*

The [System.IO.Stream](#) that contains the object data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

## Reference

[BasePersistableObject Class](#)  
[BasePersistableObject Members](#)  
[Overload List](#)

*Properties*

>

Name	Description
 <a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method.
 <a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> .

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## See Also

### Reference

[BasePersistableObject Class](#)  
[C1.C1Schedule Namespace](#)

#### *IsEdit Property*

Indicates whether the object is in edit mode, which is started using the [BeginEdit](#) method.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsEdit As Boolean</code>	
C#	
<code>public bool IsEdit {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)  
[BasePersistableObject Members](#)

#### *Key Property*

Gets an array of objects representing the key of the [BasePersistableObject](#).

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Key As Object()</code>	
C#	
<code>public object[] Key {get;}</code>	

## Remarks

In the current version, the array always contains a single object. It can be either an [System.Int32](#) or [System.Guid](#) value depending on which one is actually used for binding this data. For example, if you bind AppointmentStorage to the database and set IndexMapping, this property will return an [System.Int32](#) value. If you set IdMapping, this property will return a [System.Guid](#) value.

In future versions working with compound keys might be implemented. In such case this property will return array of objects composing the key.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BasePersistableObject Class](#)

[BasePersistableObject Members](#)

[BaseStorage<T,TMappingCollection>](#)

The type of the objects which will be stored in the storage. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

The type of the collection which will be used for mapping. It should be derived from the [MappingCollectionBase<T>](#) class and have the default parameter-less constructor.

The [BaseStorage<T,TMappingCollection>](#) is the base generic component for all storages in C1Schedule object model. Represents a storage of objects derived from [BasePersistableObject](#). This component implements methods of operations over the collections of objects. It allows the collection to be populated programmatically or automatically by retrieving data from the data

source which is specified by the DataSource and DataMember properties. It allows mapping of data source fields to the object properties.

## Object Model

BaseStorage<T,TMappingCollection>

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BaseStorage     (Of T As {New, BasePersistableObject},     TMappingCollection As {New, MappingCollectionBase(Of T)})     Inherits C1BindingSource</pre>	
C#	
<pre>public class BaseStorage&lt;T,TMappingCollection&gt; : C1BindingSource where T: new(), BasePersistableObject where TMappingCollection: new(), MappingCollectionBase&lt;T&gt;</pre>	

## Type Parameters

*T*

The type of the objects which will be stored in the storage. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

*TMappingCollection*

The type of the collection which will be used for mapping. It should be derived from the [MappingCollectionBase<T>](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

```
System.Object
  System.MarshalByRefObject
    System.ComponentModel.Component
      C1.C1Schedule.C1BindingSource
        C1.C1Schedule.BaseStorage<T,TMappingCollection>
          C1.C1Schedule.AppointmentStorage
          C1.C1Schedule.CategoryStorage
```



[C1.C1Schedule.ContactStorage](#)  
[C1.C1Schedule.LabelStorage](#)  
[C1.C1Schedule.ResourceStorage](#)  
[C1.C1Schedule.StatusStorage](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseStorage<T,TMappingCollection> Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

The type of the objects which will be stored in the storage. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

The type of the collection which will be used for mapping. It should be derived from the [MappingCollectionBase<T>](#) class and have the default parameter-less constructor.

The [BaseStorage<T,TMappingCollection>](#) is the base generic component for all storages in C1Schedule object model. Represents a storage of objects derived from [BasePersistableObject](#). This component implements methods of operations over the collections of objects. It allows the collection to be populated programmatically or automatically by retrieving data from the data source which is specified by the DataSource and DataMember properties. It allows mapping of data source fields to the object properties.

## Object Model

[BaseStorage<T,TMappingCollection>](#)

## Syntax

Visual Basic (Declaration)

```
Public Class BaseStorage
    (Of T As {New, BasePersistableObject},
    TMappingCollection As {New, MappingCollectionBase(Of T)})
```

Inherits [C1BindingSource](#)

C#

```
public class BaseStorage<T,TMappingCollection> : C1BindingSource  
where T: new\(\), BasePersistableObject  
where TMappingCollection: new\(\), MappingCollectionBase<T>
```

## Type Parameters

*T*

The type of the objects which will be stored in the storage. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

*TMappingCollection*

The type of the collection which will be used for mapping. It should be derived from the [MappingCollectionBase<T>](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

**C1.C1Schedule.BaseStorage<T,TMappingCollection>**

[C1.C1Schedule.AppointmentStorage](#)

[C1.C1Schedule.CategoryStorage](#)

[C1.C1Schedule.ContactStorage](#)

[C1.C1Schedule.LabelStorage](#)

[C1.C1Schedule.ResourceStorage](#)

[C1.C1Schedule.StatusStorage](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## BaseStorage<T,TMappingCollection> Members










### C1.C1Schedule Namespace











#### Members

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [BaseStorage<T,TMappingCollection>](#).

### Public Properties












	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">C1BindingSource.AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed



		size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source.
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods






	Name	Description
≡	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">C1BindingSource.List</a> to the specified array, starting at the specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

⇒  <a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">C1BindingSource.List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement IBindingList interface. Or use BaseStorage{T, TMappingCollection}.Add and BaseStorage{T, TMappingCollection}.Remove instead of corresponding methods of your data source class.
⇒  <a href="#">Remove</a>	Overridden. Removes object from the Objects collection.
⇒  <a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">C1BindingSource.DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">C1BindingSource.DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)

[C1.C1Schedule Namespace](#)

*Methods*

>

Name	Description
⇒ Add	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ AddNew	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ BeginEdit	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ Clear	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ Contains	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ CopyTo	Copies the contents of the <a href="#">C1BindingSource.List</a> to the specified array, starting at the specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ CreateObjRef	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒ Dispose	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒ EndEdit	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ Find	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ FinishAddNew	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ GetEnumerator	Retrieves an enumerator for the <a href="#">C1BindingSource.List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ GetItemProperties	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒ GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )



- ⇒ [GetListName](#) Gets the name of the list supplying data for the binding. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [IndexOf](#) Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [InitializeLifetimeService](#) (Inherited from [System.MarshalByRefObject](#))
- ⇒ [Insert](#) Inserts an item into the list at the specified index. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [RefreshData](#) Call this method each time after changing your data source if it doesn't implement [IBindingList](#) interface. Or use [BaseStorage{T, TMappingCollection}.Add](#) and [BaseStorage{T, TMappingCollection}.Remove](#) instead of corresponding methods of your data source class.
- ⇒ [Remove](#) Overridden. Removes object from the Objects collection.
- ⇒ [RemoveAt](#) Removes the item at the specified index in the list. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [ResetBindings](#) Causes a control bound to the [C1BindingSource](#) to reread all the items in the list and refresh their displayed values. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [ResetItem](#) Causes a control bound to the [C1BindingSource](#) to re-read the item at the specified index, and refresh its displayed value. (Inherited from [C1.C1Schedule.C1BindingSource](#))
- ⇒ [ToString](#) (Inherited from [System.ComponentModel.Component](#))

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## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)  
[C1.C1Schedule Namespace](#)

### *RefreshData Method*

Call this method each time after changing your data source if it doesn't implement `IBindingList` interface. Or use `BaseStorage{T, TMappingCollection}.Add` and `BaseStorage{T, TMappingCollection}.Remove` instead of corresponding methods of your data source class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub RefreshData()</pre>	
C#	
<pre>public void RefreshData()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)

[BaseStorage<T,TMappingCollection> Members](#)

### *Remove Method*

The [System.Object](#) to remove.

Removes object from the Objects collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overrides Sub Remove( _     ByVal value As Object _ )</pre>	
C#	
<pre>public override void Remove(</pre>	

```
object value
)
```

## Parameters

*value*

The [System.Object](#) to remove.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference





[BaseStorage<T,TMappingCollection> Class](#)












[BaseStorage<T,TMappingCollection> Members](#)





### *Properties*

For a list of all members of this type, see [BaseStorage<T,TMappingCollection> members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">C1BindingSource.AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data.

	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source.
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a>

		component.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)  
[C1.C1Schedule Namespace](#)

*BoundMode Property*

Gets a value indicating if the collection is bound to data.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> BoundMode <b>As</b> Boolean	
C#	
<b>public bool</b> BoundMode { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)

[BaseStorage<T,TMappingCollection> Members](#)

*Mappings Property*

Gets or sets the [MappingCollectionBase<T>](#) derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Mappings <b>As</b> TMappingCollection	
C#	
<b>public</b> TMappingCollection Mappings { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)

[BaseStorage<T,TMappingCollection> Members](#)

*ScheduleStorage Property*

Gets the reference to the owning [C1ScheduleStorage](#) component.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> ScheduleStorage <b>As</b> C1ScheduleStorage	

C#

```
public C1ScheduleStorage ScheduleStorage {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseStorage<T,TMappingCollection> Class](#)

[BaseStorage<T,TMappingCollection> Members](#)

[C1BindingSource](#)

The [C1BindingSource](#) encapsulates the data source.

## Object Model

C1BindingSource

## Syntax

Visual Basic (Declaration)

```
Public Class C1BindingSource  
    Inherits System.ComponentModel.Component
```

C#

```
public class C1BindingSource : System.ComponentModel.Component
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

**C1.C1Schedule.C1BindingSource**

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1BindingSource Members](#)  
[C1.C1Schedule Namespace](#)

*Overview*  
The [C1BindingSource](#) encapsulates the data source.

# Object Model

C1BindingSource

# Syntax

Visual Basic (Declaration)	
<pre>Public Class C1BindingSource     Inherits System.ComponentModel.Component</pre>	
C#	
<pre>public class C1BindingSource : System.ComponentModel.Component</pre>	

# Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      **C1.C1Schedule.C1BindingSource**  
        C1.C1Schedule.BaseStorage<T,TMappingCollection>

# Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Members](#)


[C1.C1Schedule Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [C1BindingSource](#).












## Public Constructors

	Name	Description
	<a href="#">C1BindingSource Constructor</a>	Overloaded.

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## Public Properties

















	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited.
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list.
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list.







	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to.
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to.
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size.
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only.
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe).
	<a href="#">Item</a>	Gets or sets the list element at the specified index.
	<a href="#">List</a>	Gets the list that the connector is bound to.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification.
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method.
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list.

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## Public Methods






	Name	Description
	<a href="#">Add</a>	Adds an existing item to the internal list.

⇒  <a href="#">AddNew</a>	Adds a new item to the underlying list.
⇒  <a href="#">BeginEdit</a>	Starts an edit operation on the specified object.
⇒  <a href="#">Clear</a>	Removes all elements from the list.
⇒  <a href="#">Contains</a>	Determines whether an object is an item in the list.
⇒  <a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the specified index value.
⇒  <a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒  <a href="#">EndEdit</a>	Applies pending changes to the underlying data source.
⇒  <a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor.
⇒  <a href="#">FinishAddNew</a>	Commits a pending new item to the collection.
⇒  <a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> .
⇒  <a href="#">GetItemProperties</a>	Retrieves an array of <a href="#">PropertyDescriptor</a> objects representing the bindable properties of the data source list type.
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetListName</a>	Gets the name of the list supplying data for the binding.
⇒  <a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list.
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )

 <a href="#">Insert</a>	Inserts an item into the list at the specified index.
 <a href="#">Remove</a>	Removes the specified item from the list.
 <a href="#">RemoveAt</a>	Removes the item at the specified index in the list.
 <a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values.
 <a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value.
 <a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
 <a href="#">AddingNew</a>		Occurs before an item is added to the underlying list.
 <a href="#">DataMemberChanged</a>		Occurs when the <a href="#">DataMember</a> property value has changed.
 <a href="#">DataSourceChanged</a>		Occurs when the <a href="#">DataSource</a> property value has changed.
 <a href="#">Disposed</a>		(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">ListChanged</a>		Occurs when the underlying list changes or an item in the list changes.

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## See Also

### Reference

[C1BindingSource Class](#)

[C1.C1Schedule Namespace](#)

## Overload List

Overload	Description
<a href="#">C1BindingSource Constructor()</a>	Initializes a new instance of the <a href="#">C1BindingSource</a> class.
<a href="#">C1BindingSource Constructor(Object,String)</a>	Initializes a new instance of the <a href="#">C1BindingSource</a> class with the specified data source and data member values.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*C1BindingSource Constructor()*

Initializes a new instance of the [C1BindingSource](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1BindingSource()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

[Overload List](#)

*C1BindingSource Constructor(Object,String)*

The [System.Object](#) object to use as data source.

The data member name.

Initializes a new instance of the [C1BindingSource](#) class with the specified data source and data member values.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal dataSource As Object, _  
    ByVal dataMember As String _  
)
```

C#

```
public C1BindingSource(  
    object dataSource,  
    string dataMember  
)
```

### Parameters

*dataSource*

The [System.Object](#) object to use as data source.

*dataMember*

The data member name.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference















[C1BindingSource Class](#)  
[C1BindingSource Members](#)  
[Overload List](#)

### Methods

For a list of all members of this type, see [C1BindingSource members](#).

## Public Methods

	Name	Description
≡	<a href="#">Add</a>	Adds an existing item to the internal list.
≡	<a href="#">AddNew</a>	Adds a new item to the underlying list.
≡	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object.
≡	<a href="#">Clear</a>	Removes all elements from the list.
≡	<a href="#">Contains</a>	Determines whether an object is an item in the list.
≡	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the specified index value.
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source.

⇒  <a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor.
⇒  <a href="#">FinishAddNew</a>	Commits a pending new item to the collection.
⇒  <a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> .
⇒  <a href="#">GetItemProperties</a>	Retrieves an array of <a href="#">PropertyDescriptor</a> objects representing the bindable properties of the data source list type.
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetListName</a>	Gets the name of the list supplying data for the binding.
⇒  <a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list.
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Insert</a>	Inserts an item into the list at the specified index.
⇒  <a href="#">Remove</a>	Removes the specified item from the list.
⇒  <a href="#">RemoveAt</a>	Removes the item at the specified index in the list.
⇒  <a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values.
⇒  <a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value.
⇒  <a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also



## Reference

[C1BindingSource Class](#)

[C1.C1Schedule Namespace](#)

### *Add Method*

The [System.Object](#) to add.

Adds an existing item to the internal list.

## Syntax

Visual Basic (Declaration)

```
Public Overridable Function Add( _  
    ByVal value As Object _  
) As Integer
```

C#

```
public virtual int Add(  
    object value  
)
```

## Parameters

*value*

The [System.Object](#) to add.

## Return Value

The position into which the new element was inserted.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *AddNew Method*

Adds a new item to the underlying list.

## Syntax

Visual Basic (Declaration)	
<b>Public Overridable Function</b> AddNew() <b>As Object</b>	
C#	
<b>public virtual object</b> AddNew()	

### Return Value

The item added to the list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *BeginEdit Method*

The object on which to start operation.

Starts an edit operation on the specified object.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> BeginEdit( _ <b>ByVal</b> item <b>As Object</b> _ )	
C#	

```
public void BeginEdit(  
    object item  
)
```

## Parameters

*item*

The object on which to start operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*Clear Method*

Removes all elements from the list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Sub Clear()</pre>	
C#	
<pre>public virtual void Clear()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*Contains Method*

The [System.Object](#) to locate.

Determines whether an object is an item in the list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Function Contains( _     ByVal value As Object _ ) As Boolean</pre>	
C#	
<pre>public virtual bool Contains(     object value )</pre>	

## Parameters

*value*

The [System.Object](#) to locate.

## Return Value

True if the [System.Object](#) is found in the list; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *CopyTo Method*

The one-dimensional [System.Array](#) that is the destination of the elements copied from [System.Collections.ICollection](#). The [System.Array](#) must have zero-based indexing.

The zero-based index in the array at which the copying begins.

Copies the contents of the [List](#) to the specified array, starting at the specified index value.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Sub CopyTo( _     ByVal array As Array, _     ByVal index As Integer _ )</pre>	
C#	
<pre>public virtual void CopyTo(     Array array,     int index )</pre>	

### Parameters

*array*

The one-dimensional [System.Array](#) that is the destination of the elements copied from [System.Collections.ICollection](#). The [System.Array](#) must have zero-based indexing.

*index*

The zero-based index in the array at which the copying begins.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

#### *EndEdit Method*

The object on which to apply pending changes.

Applies pending changes to the underlying data source.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub EndEdit( _     ByVal item As Object _ )</pre>	
C#	
<pre>public void EndEdit(     object item )</pre>	

## Parameters

*item*

The object on which to apply pending changes.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

#### *Find Method*

Searches for the index of the item that has the given property descriptor.

## Overload List

Overload	Description
<a href="#">Find(PropertyDescriptor, Object)</a>	Searches for the index of the item that has the given property descriptor.
<a href="#">Find(String, Object)</a>	Returns the index of the item in the list with the specified property name and value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

[Find\(PropertyDescriptor, Object\)](#) Method

The [System.ComponentModel.PropertyDescriptor](#) to search on.

The value of the property parameter to search for.

Searches for the index of the item that has the given property descriptor.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Overridable Function Find( _     ByVal prop As PropertyDescriptor, _     ByVal key As Object _ ) As Integer</pre>	
C#	
<pre>public virtual int Find(     PropertyDescriptor prop,     object key</pre>	

)

## Parameters

*prop*

The [System.ComponentModel.PropertyDescriptor](#) to search on.

*key*

The value of the property parameter to search for.

## Return Value

The index of the item that has the given [System.ComponentModel.PropertyDescriptor](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)  
[Overload List](#)

Find(String, Object) Method

The property name to search on.

The value of the property parameter to search for.

Returns the index of the item in the list with the specified property name and value.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function Find( _  
    ByVal propertyName As String, _  
    ByVal key As Object _  
) As Integer
```



C#

```
public int Find(  
    string propertyName,  
    object key  
)
```

## Parameters

*propertyName*

The property name to search on.

*key*

The value of the property parameter to search for.

## Return Value

The index of the item in the list with the specified property name and value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

[Overload List](#)

*FinishAddNew Method*

Commits a pending new item to the collection.

## Syntax

Visual Basic (Declaration)

```
Public Sub FinishAddNew()
```

C#	
----	--

<code>public void FinishAddNew()</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*GetEnumerator Method*

Retrieves an enumerator for the [List](#).

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Overridable Function GetEnumerator() As IEnumerator</code>	
---	--

C#	
----	--

<code>public virtual IEnumerator GetEnumerator()</code>	
---	--

### Return Value

An [System.Collections.IEnumerable](#) object that can be used to iterate through the collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## C1BindingSource Class

### C1BindingSource Members

#### *GetItemProperties Method*

An array of [System.ComponentModel.PropertyDescriptor](#) objects to find in the collection as bindable. This can be null.

Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Function GetItemProperties( _     ByVal listAccessors() As PropertyDescriptor _ ) As PropertyDescriptorCollection</pre>	
C#	
<pre>public virtual PropertyDescriptorCollection GetItemProperties(     PropertyDescriptor[] listAccessors )</pre>	

### Parameters

*listAccessors*

An array of [System.ComponentModel.PropertyDescriptor](#) objects to find in the collection as bindable. This can be null.

### Return Value

The [System.ComponentModel.PropertyDescriptorCollection](#) that represents the properties on each item used to bind data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

#### *GetListName Method*

An array of [System.ComponentModel.PropertyDescriptor](#) objects, the list name for which is returned. This can be null.

Gets the name of the list supplying data for the binding.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Function GetListName( _     ByVal listAccessors() As PropertyDescriptor _ ) As String</pre>	
C#	
<pre>public virtual string GetListName(     PropertyDescriptor[] listAccessors )</pre>	

## Parameters

*listAccessors*

An array of [System.ComponentModel.PropertyDescriptor](#) objects, the list name for which is returned. This can be null.

## Return Value

The name of the list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

### *IndexOf Method*

The [System.Object](#) to index.

Searches for the specified object and returns the index of the first occurrence within the entire list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Function IndexOf( _     ByVal value As Object _ ) As Integer</pre>	
C#	
<pre>public virtual int IndexOf(     object value )</pre>	

## Parameters

*value*

The [System.Object](#) to index.

## Return Value

The index of *value* if found in the list; otherwise, -1.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

### *Insert Method*

The zero-based index at which *value* should be inserted.

The [System.Object](#) to insert.

Inserts an item into the list at the specified index.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Sub Insert( _     ByVal index As Integer, _     ByVal value As Object _ )</pre>	
C#	
<pre>public virtual void Insert(     int index,     object value )</pre>	

## Parameters

*index*

The zero-based index at which *value* should be inserted.

*value*

The [System.Object](#) to insert.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *Remove Method*

The [System.Object](#) to remove.

Removes the specified item from the list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Sub Remove( _     ByVal value As Object _ )</pre>	
C#	
<pre>public virtual void Remove(     object value )</pre>	

## Parameters

*value*

The [System.Object](#) to remove.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *RemoveAt Method*

The zero-based index of the item to remove.

Removes the item at the specified index in the list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Sub RemoveAt( _     ByVal index As Integer _ )</pre>	
C#	
<pre>public virtual void RemoveAt(     int index )</pre>	

## Parameters

*index*

The zero-based index of the item to remove.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)  
[C1BindingSource Members](#)

*ResetBindings Method*

The [System.Boolean](#) value specifying whether the metadata has been changed.

Causes a control bound to the [C1BindingSource](#) to reread all the items in the list and refresh their displayed values.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub ResetBindings( _     ByVal metadataChanged As Boolean _ )</pre>	



C#

```
public void ResetBindings(  
    bool metadataChanged  
)
```

## Parameters

*metadataChanged*

The [System.Boolean](#) value specifying whether the metadata has been changed.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*ResetItem Method*

The zero-based index of item to re-read.

Causes a control bound to the [C1BindingSource](#) to re-read the item at the specified index, and refresh its displayed value.

## Syntax

Visual Basic (Declaration)

```
Public Sub ResetItem( _  
    ByVal itemIndex As Integer _  
)
```

C#

```
public void ResetItem(  
    int itemIndex  
)
```

## Parameters

*itemIndex*

The zero-based index of item to re-read.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[C1BindingSource Class](#)











[C1BindingSource Members](#)

### Properties

For a list of all members of this type, see [C1BindingSource members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited.
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list.
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list.
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the

		connector currently binds to.
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to.
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size.
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only.
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe).
	<a href="#">Item</a>	Gets or sets the list element at the specified index.
	<a href="#">List</a>	Gets the list that the connector is bound to.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification.
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method.
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list.

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## See Also

### Reference

[C1BindingSource Class](#)

[C1.C1Schedule Namespace](#)

*AllowEdit Property*

Gets a value indicating whether items in the underlying list can be edited.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property AllowEdit As Boolean</code>	
C#	
<code>public virtual bool AllowEdit {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*AllowNew Property*

Gets or sets a value indicating whether the [AddNew](#) method can be used to add items to the list.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property AllowNew As Boolean</code>	
C#	
<code>public virtual bool AllowNew {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*AllowRemove Property*

Gets a value indicating whether items can be removed from the underlying list.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property AllowRemove As Boolean</code>	
C#	
<code>public virtual bool AllowRemove {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*Count Property*

Gets the total number of items in the underlying list.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property Count As Integer</code>	
C#	
<code>public virtual int Count {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*DataMember Property*

Gets or sets the specific list in the data source to which the connector currently binds to.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DataMember <b>As String</b>	
C#	
<b>public string</b> DataMember { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*DataSource Property*

Gets or sets the data source that the connector binds to.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property DataSource As Object
--------------------------------------

C#
----

public object DataSource {get; set;}
--------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*IsFixedSize Property*

Gets a value indicating whether the underlying list has a fixed size.

## Syntax

Visual Basic (Declaration)
----------------------------

Public Overridable ReadOnly Property IsFixedSize As Boolean
---

C#
----

public virtual bool IsFixedSize {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *IsReadOnly Property*

Gets a value indicating whether the underlying list is read-only.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property IsReadOnly As Boolean</code>	
C#	
<code>public virtual bool IsReadOnly {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *IsSynchronized Property*

Gets a value indicating whether access to the collection is synchronized (thread safe).

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property IsSynchronized As Boolean</code>	
C#	
<code>public virtual bool IsSynchronized {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

#### *Item Property*

The zero-based index of the element to get or set.

Gets or sets the list element at the specified index.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overridable Default Property Item( _     ByVal index As Integer _ ) As Object</pre>	
C#	
<pre>public virtual object this[     int index ]; {get; set;}</pre>	

### Parameters

*index*

The zero-based index of the element to get or set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *List Property*

Gets the list that the connector is bound to.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property List As IList</code>	
C#	
<code>public IList List {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *SupportsChangeNotification Property*

Gets a value indicating whether the data source supports change notification.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property SupportsChangeNotification As Boolean</code>	
C#	
<code>public virtual bool SupportsChangeNotification {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*SupportsSearching Property*

Gets a value indicating whether the data source supports searching with the Find method.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property SupportsSearching As Boolean</code>	
C#	
<code>public virtual bool SupportsSearching {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*SyncRoot Property*

Gets an object that can be used to synchronize access to the underlying list.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable ReadOnly Property SyncRoot As Object</code>	
C#	

```
public virtual object SyncRoot {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference






[C1BindingSource Class](#)

[C1BindingSource Members](#)

### Events

For a list of all members of this type, see [C1BindingSource members](#).

## Public Events

	Name	Description
	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list.
	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed.
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed.
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes.

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## See Also

### Reference

[C1BindingSource Class](#)

[C1.C1Schedule Namespace](#)

### *AddingNew Event*

Occurs before an item is added to the underlying list.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> AddingNew <b>As</b> AddingNewEventHandler	
C#	
<b>public event</b> AddingNewEventHandler AddingNew	

## Event Data

The event handler receives an argument of type [AddingNewEventArgs](#) containing data related to this event. The following **AddingNewEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">NewObject</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *DataMemberChanged Event*

Occurs when the [DataMember](#) property value has changed.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Event DataMemberChanged As EventHandler
--

C#
----

public event EventHandler DataMemberChanged
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

*DataSourceChanged Event*

Occurs when the [DataSource](#) property value has changed.

## Syntax

Visual Basic (Declaration)
----------------------------

Public Event DataSourceChanged As EventHandler
--

C#
----

public event EventHandler DataSourceChanged
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

### *ListChanged Event*

Occurs when the underlying list changes or an item in the list changes.

## Syntax

Visual Basic (Declaration)	
<code>Public Event ListChanged As ListChangedEventHandler</code>	
C#	
<code>public event ListChangedEventHandler ListChanged</code>	

## Event Data

The event handler receives an argument of type [ListChangedEventArgs](#) containing data related to this event. The following **ListChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">ListChangedType</a>	
<a href="#">NewIndex</a>	
<a href="#">OldIndex</a>	
<a href="#">PropertyDescriptor</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1BindingSource Class](#)

[C1BindingSource Members](#)

C1Brush

Wrapper class for brushes. Only for serialization/deserialization purposes.

## Object Model

C1Brush

## Syntax

Visual Basic (Declaration)

```
Public Class C1Brush
```

C#

```
public class C1Brush
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.C1Brush**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

Wrapper class for brushes. Only for serialization/deserialization purposes.

## Object Model

C1Brush

## Syntax



Visual Basic (Declaration)	
<b>Public Class</b> C1Brush	
C#	
<b>public class</b> C1Brush	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.C1Brush**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Members](#)

[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [C1Brush](#).

## Public Constructors

	Name	Description
	<a href="#">C1Brush Constructor</a>	Overloaded.

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## Public Properties

	Name	Description
--	------	-------------

	<a href="#">BackColor</a>	
	<a href="#">Brush</a>	
	<a href="#">ForeColor</a>	
	<a href="#">Style</a>	

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## Public Methods

	Name	Description
	<a href="#">Equals</a>	
 <b>S</b>	<a href="#">GetARGBstring</a>	Returns string representation of color in ARGB format.
	<a href="#">GetHashCode</a>	

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## See Also

### Reference

[C1Brush Class](#)

[C1.C1Schedule Namespace](#)

*C1Brush Constructor*

## Overload List

Overload	Description
<a href="#">C1Brush Constructor()</a>	Creates the new <a href="#">C1Brush</a> object.
<a href="#">C1Brush Constructor(Color,Color,C1BrushStyleEnum)</a>	Creates the new <a href="#">C1Brush</a> object.

<a href="#">C1Brush Constructor(Color)</a>	Creates a new solid <a href="#">C1Brush</a> object.
--	---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*C1Brush Constructor()*

Creates the new [C1Brush](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> C1Brush()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

[Overload List](#)

*C1Brush Constructor(Color,Color,C1BrushStyleEnum)*

The foreground [System.Drawing.Color](#) value.

The background [System.Drawing.Color](#) value.

The [C1BrushStyleEnum](#) value.

Creates the new [C1Brush](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal foreColor As Color, _     ByVal backColor As Color, _     ByVal style As C1BrushStyleEnum _ )</pre>	
C#	
<pre>public C1Brush(     Color foreColor,     Color backColor,     C1BrushStyleEnum style )</pre>	

## Parameters

*foreColor*

The foreground [System.Drawing.Color](#) value.

*backColor*

The background [System.Drawing.Color](#) value.

*style*

The [C1BrushStyleEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Brush Class](#)  
[C1Brush Members](#)  
[Overload List](#)

### *C1Brush Constructor(Color)*

The background [System.Drawing.Color](#) value.

Creates a new solid [C1Brush](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal backColor As Color _ )</pre>	
C#	
<pre>public C1Brush(     Color backColor )</pre>	

## Parameters

*backColor*

The background [System.Drawing.Color](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




## Reference

[C1Brush Class](#)  
[C1Brush Members](#)  
[Overload List](#)

*Methods*

For a list of all members of this type, see [C1Brush members](#).

**Public Methods**

	Name	Description
	<a href="#">Equals</a>	
 <b>S</b>	<a href="#">GetARGBstring</a>	Returns string representation of color in ARGB format.
	<a href="#">GetHashCode</a>	

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**See Also**

**Reference**

[C1Brush Class](#)

[C1.C1Schedule Namespace](#)

*Equals Method*

**Syntax**

Visual Basic (Declaration)	
<pre>Public Overrides Function Equals( _     ByVal obj As Object _ ) As Boolean</pre>	
C#	
<pre>public override bool Equals(     object obj )</pre>	

**Parameters**

*obj*

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*GetARGBstring Method*

The [Color](#) value.

Returns string representation of color in ARGB format.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function GetARGBstring( _     ByVal color As Color _ ) As String</pre>	
C#	
<pre>public static string GetARGBstring(     Color color )</pre>	

### Parameters

*color*

The [Color](#) value.

### Return Value

The string representation of color in ARGB format

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*GetHashCode Method*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> GetHashCode() <b>As Integer</b>	
C#	
<b>public override int</b> GetHashCode()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)


*Properties*

For a list of all members of this type, see [C1Brush members](#).

## Public Properties

	Name	Description
	<a href="#">BackColor</a>	
	<a href="#">Brush</a>	



 ForeColor	
 Style	

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## See Also

### Reference

[C1Brush Class](#)

[C1.C1Schedule Namespace](#)

*BackColor Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackColor <b>As</b> Color	
C#	
<b>public</b> Color BackColor { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*Brush Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property Brush As Brush
---

C#
----

public Brush Brush {get;}
---------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*ForeColor Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Property ForeColor As Color
------------------------------------

C#
----

public Color ForeColor {get; set;}
------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

*Style Property*

## Syntax

Visual Basic (Declaration)

```
Public Property Style As C1BrushStyleEnum
```

C#

```
public C1BrushStyleEnum Style {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Brush Class](#)

[C1Brush Members](#)

[C1ObservableCollection<T>](#)

The type of objects to keep in collection.

The [C1ObservableCollection<T>](#) is the base class for all [Collection](#) derived collections. Supports notification.

## Object Model

[C1ObservableCollection<T>](#)

## Syntax

Visual Basic (Declaration)

```
Public Class C1ObservableCollection(Of T)  
    Inherits System.Collections.ObjectModel.Collection(Of T)  
    Implements INotifyCollectionChanged
```

C#

```
public class C1ObservableCollection<T> :  
System.Collections.ObjectModel.Collection<T>, INotifyCollectionChanged
```

## Type Parameters

*T*

The type of objects to keep in collection.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

**C1.C1Schedule.C1ObservableCollection<T>**

[C1.C1Schedule.ActionCollection](#)

[C1.C1Schedule.BaseList<T>](#)

[C1.C1Schedule.ReminderCollection](#)

[C1.Win.C1Schedule.ScheduleGroupItemCollection](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableCollection<T> Members](#)

[C1.C1Schedule Namespace](#)

#### *Overview*

The type of objects to keep in collection.

The [C1ObservableCollection<T>](#) is the base class for all [Collection](#) derived collections. Supports notification.

## Object Model

[C1ObservableCollection<T>](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ObservableCollection(Of T)     Inherits System.Collections.ObjectModel.Collection(Of T)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class C1ObservableCollection&lt;T&gt; :     System.Collections.ObjectModel.Collection&lt;T&gt;, INotifyCollectionChanged</pre>	

## Type Parameters

*T*

The type of objects to keep in collection.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

**C1.C1Schedule.C1ObservableCollection<T>**

[C1.C1Schedule.ActionCollection](#)

[C1.C1Schedule.BaseList<T>](#)

[C1.C1Schedule.ReminderCollection](#)

[C1.Win.C1Schedule.ScheduleGroupItemCollection](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableCollection<T> Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [C1ObservableCollection<T>](#).

## Public Constructors

	Name	Description
	<a href="#">C1ObservableCollection&lt;T&gt; Constructor</a>	Overloaded.








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## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;T&gt;</a> )

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## See Also

### Reference

[C1ObservableCollection<T> Class](#)

[C1.C1Schedule Namespace](#)

*C1ObservableCollection<T> Constructor*

## Overload List

Overload	Description
<a href="#">C1ObservableCollection&lt;T&gt; Constructor()</a>	Initializes a new instance of the <a href="#">C1ObservableCollection&lt;T&gt;</a> class.
<a href="#">C1ObservableCollection&lt;T&gt; Constructor(IList&lt;T&gt;)</a>	Initializes a new instance of the <a href="#">C1ObservableCollection&lt;T&gt;</a> class.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableCollection<T> Class](#)

[C1ObservableCollection<T> Members](#)

*C1ObservableCollection<T> Constructor()*

Initializes a new instance of the [C1ObservableCollection<T>](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public C1ObservableCollection&lt;T&gt;()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableCollection<T> Class](#)

[C1ObservableCollection<T> Members](#)

[Overload List](#)

*C1ObservableCollection<T> Constructor(IList<T>)*

The [IList](#) list that is wrapped by the new collection.

Initializes a new instance of the [C1ObservableCollection<T>](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New( _              ByVal list As IList(Of T) _      )</code>	
C#	
<code>public C1ObservableCollection&lt;T&gt;(              IList&lt;T&gt; list      )</code>	

### Parameters

*list*



The [IList](#) list that is wrapped by the new collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableCollection<T> Class](#)  
[C1ObservableCollection<T> Members](#)  
[Overload List](#)

[C1ObservableKeyedCollection<TKey,TItem>](#)

The type of keys in the collection.

The type of objects to keep in the collection.

The [C1ObservableCollection<T>](#) is the base class for all [KeyedCollection](#) derived collections. Supports notification.

## Object Model

[C1ObservableKeyedCollection<TKey,TItem>](#)

## Syntax

Visual Basic (Declaration)

```
Public MustInherit Class C1ObservableKeyedCollection
    (Of TKey,TItem)
    Inherits System.Collections.ObjectModel.KeyedCollection(Of TKey,TItem)
    Implements INotifyCollectionChanged
```

C#

```
public abstract class C1ObservableKeyedCollection<TKey,TItem> :
    System.Collections.ObjectModel.KeyedCollection<TKey,TItem>,
    INotifyCollectionChanged
```

## Type Parameters

*TKey*

The type of keys in the collection.

*TItem*

The type of objects to keep in the collection.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>**

[C1.C1Schedule.BaseCollection<T>](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableKeyedCollection<TKey,TItem> Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The type of keys in the collection.

The type of objects to keep in the collection.

The [C1ObservableCollection<T>](#) is the base class for all [KeyedCollection](#) derived collections. Supports notification.

## Object Model

**C1ObservableKeyedCollection<TKey,TItem>**

## Syntax

## Visual Basic (Declaration)

```
Public MustInherit Class C1ObservableKeyedCollection  
    (Of TKey,TItem)  
    Inherits System.Collections.ObjectModel.KeyedCollection(Of TKey,TItem)  
    Implements INotifyCollectionChanged
```

## C#

```
public abstract class C1ObservableKeyedCollection<TKey,TItem> :  
    System.Collections.ObjectModel.KeyedCollection<TKey,TItem>,  
    INotifyCollectionChanged
```

## Type Parameters

*TKey*

The type of keys in the collection.

*TItem*

The type of objects to keep in the collection.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>**

[C1.C1Schedule.BaseCollection<T>](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ObservableKeyedCollection<TKey,TItem> Members](#)




[C1.C1Schedule Namespace](#)

## Members

[Properties](#) [Methods](#)








The following tables list the members exposed by [C1ObservableKeyedCollection<TKey,TItem>](#).



### Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;TKey,TItem&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;TKey,TItem&gt;</a> )

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### Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;TKey,TItem&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )

	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;TKey,TItem&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;TItem&gt;</a> )

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## See Also

### Reference

[C1ObservableKeyedCollection<TKey,TItem> Class](#)  
[C1.C1Schedule Namespace](#)

### C1ScheduleStorage

The [C1ScheduleStorage](#) component handles all data operations for the scheduler control and contains specific data storages for appointments, resources, contacts, owners, labels and statuses, which are used for binding different collections to the data. The [C1ScheduleStorage](#) component also handles data importing and exporting to other scheduling formats such as binary, iCal, and XML.

## Object Model

[C1ScheduleStorage](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ScheduleStorage     Inherits System.ComponentModel.Component</pre>	
C#	
<pre>public class C1ScheduleStorage : System.ComponentModel.Component</pre>	

## Inheritance Hierarchy

[System.Object](#)  
  [System.MarshalByRefObject](#)  
    [System.ComponentModel.Component](#)  
      **C1.C1Schedule.C1ScheduleStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Members](#)

[C1.C1Schedule Namespace](#)

#### *Overview*

The [C1ScheduleStorage](#) component handles all data operations for the scheduler control and contains specific data storages for appointments, resources, contacts, owners, labels and statuses, which are used for binding different collections to the data. The [C1ScheduleStorage](#) component also handles data importing and exporting to other scheduling formats such as binary, iCal, and XML.

## Object Model

[C1ScheduleStorage](#)

## Syntax

Visual Basic (Declaration)

```
Public Class C1ScheduleStorage
    Inherits System.ComponentModel.Component
```

C#

```
public class C1ScheduleStorage : System.ComponentModel.Component
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

**C1.C1Schedule.C1ScheduleStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Members](#)










[C1.C1Schedule Namespace](#)



#### *Members*

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [C1ScheduleStorage](#).









## Public Properties

	Name	Description
	<a href="#">Actions</a>	Gets the <a href="#">ActionCollection</a> object.
	<a href="#">AppointmentStorage</a>	Gets the <a href="#">AppointmentStorage</a> object.
	<a href="#">CategoryStorage</a>	Gets the <a href="#">CategoryStorage</a> object.
	<a href="#">ContactStorage</a>	Gets the <a href="#">ContactStorage</a> object.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">LabelStorage</a>	Gets the <a href="#">LabelStorage</a> object.
	<a href="#">OwnerStorage</a>	Gets the <a href="#">ContactStorage</a> object used to keep contacts which might be used as appointment owners.
	<a href="#">Reminders</a>	Gets the <a href="#">ReminderCollection</a> object.
	<a href="#">ResourceStorage</a>	Gets the <a href="#">ResourceStorage</a> object.

	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">StatusStorage</a>	Gets the <a href="#">StatusStorage</a> object.


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## Public Methods

	Name	Description
	<a href="#">Clear</a>	Clears all unbound storages. Loads default sets if any for unbound storages.
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Export</a>	Overloaded. Exports the scheduler's data to a file in the specified format.
	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Import</a>	Overloaded. Imports data into the scheduler from a file of the specified format.
	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also

### Reference









[C1ScheduleStorage Class](#)

[C1.C1Schedule Namespace](#)

### Methods

For a list of all members of this type, see [C1ScheduleStorage members](#).

## Public Methods

	Name	Description
	<a href="#">Clear</a>	Clears all unbound storages. Loads default sets if any for unbound storages.
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Export</a>	Overloaded. Exports the scheduler's data to a file in the specified format.
	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Import</a>	Overloaded. Imports data into the scheduler from a file of the specified format.
	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1.C1Schedule Namespace](#)

#### *Clear Method*

Clears all unbound storages. Loads default sets if any for unbound storages.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> Clear()	
C#	
<b>public void</b> Clear()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)

#### *Export Method*

Exports the scheduler's data to a file in the specified format.

## Overload List

Overload	Description
<a href="#">Export(String,FileFormatEnum)</a>	Exports the scheduler's data to a file in the specified format.
<a href="#">Export(Stream,FileFormatEnum)</a>	Exports the scheduler's data to a stream in the specified format.

<a href="#">Export(String,IList&lt;Appointment&gt;,FileFormatEnum)</a>	Exports the appointments' data to a file in the specified format.
<a href="#">Export(Stream,IList&lt;Appointment&gt;,FileFormatEnum)</a>	Exports the appointments' data to a stream in the specified format.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)

[Export\(String,FileFormatEnum\)](#) Method

A [System.String](#) containing the full path (including the file name and extension) to export the scheduler's data to.

The [FileFormatEnum](#) value.

Exports the scheduler's data to a file in the specified format.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Export( _     ByVal path As String, _     ByVal format As FileFormatEnum _ )</pre>	
C#	
<pre>public void Export(     string path,     FileFormatEnum format )</pre>	

## Parameters

*path*

A [System.String](#) containing the full path (including the file name and extension) to export the scheduler's data to.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

Export(Stream,FileFormatEnum) Method

A [System.IO.Stream](#) object which specifies the stream into which the scheduler's data will be exported.

The [FileFormatEnum](#) value.

Exports the scheduler's data to a stream in the specified format.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Export( _     ByVal stream As Stream, _     ByVal format As FileFormatEnum _ )</pre>	
C#	
<pre>public void Export(</pre>	

```

    Stream stream,
    FileFormatEnum format
)

```

## Parameters

*stream*

A [System.IO.Stream](#) object which specifies the stream into which the scheduler's data will be exported.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

Export(String,IList<Appointment>,FileFormatEnum) Method

A [System.String](#) containing the full path (including the file name and extension) to export.

[IList](#) to be exported.

The [FileFormatEnum](#) value.

Exports the appointments' data to a file in the specified format.

## Syntax

Visual Basic (Declaration)

```

Public Overloads Sub Export( _
    ByVal path As String, _
    ByVal appointments As IList(Of Appointment), _

```

```
ByVal format As FileFormatEnum _  
)
```

C#

```
public void Export(  
    string path,  
    IList<Appointment> appointments,  
    FileFormatEnum format  
)
```

## Parameters

*path*

A [System.String](#) containing the full path (including the file name and extension) to export.

*appointments*

[IList](#) to be exported.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

Export(Stream,IList<Appointment>,FileFormatEnum) Method

A [System.IO.Stream](#) object which specifies the stream into which the appointments's data will be exported.

[IList](#) to be exported.

The [FileFormatEnum](#) value.

Exports the appointments' data to a stream in the specified format.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Export( _  
    ByVal stream As Stream, _  
    ByVal appointments As IList(Of Appointment), _  
    ByVal format As FileFormatEnum _  
)
```

C#

```
public void Export(  
    Stream stream,  
    IList<Appointment> appointments,  
    FileFormatEnum format  
)
```

## Parameters

*stream*

A [System.IO.Stream](#) object which specifies the stream into which the appointments's data will be exported.

*appointments*

[IList](#) to be exported.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

#### *Import Method*

Imports data into the scheduler from a file of the specified format.

## Overload List

Overload	Description
<a href="#">Import(String,FileFormatEnum)</a>	Imports data into the scheduler from a file of the specified format.
<a href="#">Import(Stream,FileFormatEnum)</a>	Imports the scheduler's data from a stream whose data is in the specified format.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)

[Import\(String,FileFormatEnum\)](#) Method

A [System.String](#) value containing the full path (including the file name and extension) to a file which contains the data to be imported into the scheduler.

The [FileFormatEnum](#) value.

Imports data into the scheduler from a file of the specified format.

## Syntax

Visual Basic (Declaration)	
----------------------------	--



```
Public Overloads Sub Import( _
    ByVal path As String, _
    ByVal format As FileFormatEnum _
)
```

C#

```
public void Import(
    string path,
    FileFormatEnum format
)
```

## Parameters

*path*

A [System.String](#) value containing the full path (including the file name and extension) to a file which contains the data to be imported into the scheduler.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

Import(Stream,FileFormatEnum) Method

A [System.IO.Stream](#) object which specifies the stream that contains the data to import to the scheduler.

The [FileFormatEnum](#) value.

Imports the scheduler's data from a stream whose data is in the specified format.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Import( _  
    ByVal stream As Stream, _  
    ByVal format As FileFormatEnum _  
)
```

C#

```
public void Import(  
    Stream stream,  
    FileFormatEnum format  
)
```

## Parameters

*stream*

A [System.IO.Stream](#) object which specifies the stream that contains the data to import to the scheduler.

*format*

The [FileFormatEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also












## Reference

[C1ScheduleStorage Class](#)  
[C1ScheduleStorage Members](#)  
[Overload List](#)

## Properties

For a list of all members of this type, see [C1ScheduleStorage members](#).

## Public Properties

	Name	Description
	<a href="#">Actions</a>	Gets the <a href="#">ActionCollection</a> object.
	<a href="#">AppointmentStorage</a>	Gets the <a href="#">AppointmentStorage</a> object.
	<a href="#">CategoryStorage</a>	Gets the <a href="#">CategoryStorage</a> object.
	<a href="#">ContactStorage</a>	Gets the <a href="#">ContactStorage</a> object.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">LabelStorage</a>	Gets the <a href="#">LabelStorage</a> object.
	<a href="#">OwnerStorage</a>	Gets the <a href="#">ContactStorage</a> object used to keep contacts which might be used as appointment owners.
	<a href="#">Reminders</a>	Gets the <a href="#">ReminderCollection</a> object.
	<a href="#">ResourceStorage</a>	Gets the <a href="#">ResourceStorage</a> object.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">StatusStorage</a>	Gets the <a href="#">StatusStorage</a> object.

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## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1.C1Schedule Namespace](#)

*Actions Property*

Gets the [ActionCollection](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Actions As ActionCollection</code>	
C#	
<code>public ActionCollection Actions {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*AppointmentStorage Property*

Gets the [AppointmentStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property AppointmentStorage As AppointmentStorage</code>	
C#	
<code>public AppointmentStorage AppointmentStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*CategoryStorage Property*

Gets the [CategoryStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property CategoryStorage As CategoryStorage</code>	
C#	
<code>public CategoryStorage CategoryStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*ContactStorage Property*

Gets the [ContactStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ContactStorage As ContactStorage</code>	
C#	
<code>public ContactStorage ContactStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*LabelStorage Property*

Gets the [LabelStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property LabelStorage As LabelStorage</code>	
C#	
<code>public LabelStorage LabelStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*OwnerStorage Property*

Gets the [ContactStorage](#) object used to keep contacts which might be used as appointment owners.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property OwnerStorage As ContactStorage</code>	
C#	
<code>public ContactStorage OwnerStorage {get;}</code>	

## Remarks

[Appointment.Owner](#) property only accepts [Contact](#) objects which are present in this storage.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*Reminders Property*

Gets the [ReminderCollection](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Reminders As ReminderCollection</code>	
C#	
<code>public ReminderCollection Reminders {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*ResourceStorage Property*

Gets the [ResourceStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property ResourceStorage As ResourceStorage</code>	
C#	
<code>public ResourceStorage ResourceStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

*StatusStorage Property*

Gets the [StatusStorage](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property StatusStorage As StatusStorage</code>	
C#	



```
public StatusStorage StatusStorage {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleStorage Class](#)

[C1ScheduleStorage Members](#)

CalendarInfo

The [CalendarInfo](#) class manages and exposes all date-related data to C1Schedule controls.

## Object Model

CalendarInfo

## Syntax

Visual Basic (Declaration)

```
Public Class CalendarInfo  
    Inherits System.ComponentModel.Component
```

C#

```
public class CalendarInfo : System.ComponentModel.Component
```

## Inheritance Hierarchy

System.Object

System.MarshalByRefObject

System.ComponentModel.Component

**C1.C1Schedule.CalendarInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

The [CalendarInfo](#) class manages and exposes all date-related data to C1Schedule controls.

## Object Model

CalendarInfo

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CalendarInfo     Inherits System.ComponentModel.Component</pre>	
C#	
<pre>public class CalendarInfo : System.ComponentModel.Component</pre>	

## Inheritance Hierarchy

System.Object  
    System.MarshalByRefObject  
        System.ComponentModel.Component  
            **C1.C1Schedule.CalendarInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[CalendarInfo Members](#)










[C1.C1Schedule Namespace](#)









*Members*

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [CalendarInfo](#).




## Public Properties


	Name	Description
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 S	<a href="#">Culture</a>	Gets or sets the <a href="#">CultureInfo</a> object which holds culture-specific information used by C1Schedule components.
	<a href="#">CultureInfo</a>	Gets or sets the <a href="#">CultureInfo</a> object which holds culture-specific information used by C1Schedule components.
	<a href="#">DateFormatString</a>	Gets or sets the <a href="#">System.String</a> value determining display format of date values to use in appointments and built-in dialogs.
	<a href="#">DateTimeKind</a>	Gets or sets <a href="#">DateTimeKind</a> specifying DateTime kind used for saving <a href="#">System.DateTime</a> values.
	<a href="#">EndDayTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the end of the working time.
	<a href="#">FirstDate</a>	Gets or sets the <a href="#">System.DateTime</a> value specifying minimum date allowed.
	<a href="#">Holidays</a>	Gets the <a href="#">List</a> object which holds the list of holidays (non-working days in addition to weekends).
	<a href="#">LastDate</a>	Gets or sets the <a href="#">System.DateTime</a> value specifying maximum date

		allowed.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">StartDayTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the beginning of the working time.
	<a href="#">TimeFormatString</a>	Gets or sets the <a href="#">System.String</a> value determining display format of time values to use in appointments and built-in dialogs.
	<a href="#">TimeInterval</a>	Gets or sets the <a href="#">TimeScaleEnum</a> value specifying the time interval which is used for displaying time slots in the DayView.
	<a href="#">TimeScale</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the time interval which is used for displaying time slots in the DayView.
	<a href="#">WeekendExceptions</a>	Gets the <a href="#">List</a> object which holds the list of weekend days which should be working.
	<a href="#">WeekStart</a>	Gets or sets the <a href="#">System.DayOfWeek</a> value determining the first day of the week. Default is system settings.
	<a href="#">WorkDays</a>	Gets or sets the <a href="#">WorkDays</a> object containing the set of working days in one week.

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## Public Methods

	Name	Description
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )

	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">PropertyChanged</a>	Occurs when the property of <a href="#">CalendarInfo</a> object was changed.
	<a href="#">SelectedDaysChanged</a>	Occurs when the range of selected days was changed.

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## See Also

### Reference




[CalendarInfo Class](#)













[C1.C1Schedule Namespace](#)



### *Properties*

For a list of all members of this type, see [CalendarInfo members](#).

## Public Properties

	Name	Description
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 S	<a href="#">Culture</a>	Gets or sets the <a href="#">CultureInfo</a> object which holds culture-specific information used by C1Schedule components.
	<a href="#">CultureInfo</a>	Gets or sets the <a href="#">CultureInfo</a> object which holds culture-specific information used by C1Schedule components.

	<a href="#">DateFormatString</a>	Gets or sets the <a href="#">System.String</a> value determining display format of date values to use in appointments and built-in dialogs.
	<a href="#">DateTimeKind</a>	Gets or sets <a href="#">DateTimeKind</a> specifying DateTime kind used for saving <a href="#">System.DateTime</a> values.
	<a href="#">EndDayTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the end of the working time.
	<a href="#">FirstDate</a>	Gets or sets the <a href="#">System.DateTime</a> value specifying minimum date allowed.
	<a href="#">Holidays</a>	Gets the <a href="#">List</a> object which holds the list of holidays (non-working days in addition to weekends).
	<a href="#">LastDate</a>	Gets or sets the <a href="#">System.DateTime</a> value specifying maximum date allowed.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">StartDayTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the beginning of the working time.
	<a href="#">TimeFormatString</a>	Gets or sets the <a href="#">System.String</a> value determining display format of time values to use in appointments and built-in dialogs.
	<a href="#">TimeInterval</a>	Gets or sets the <a href="#">TimeScaleEnum</a> value specifying the time interval which is used for displaying time slots in the DayView.
	<a href="#">TimeScale</a>	Gets or sets the <a href="#">System.TimeSpan</a> value specifying the time interval which is used for displaying time slots in the DayView.
	<a href="#">WeekendExceptions</a>	Gets the <a href="#">List</a> object which holds the list of weekend days which should be working.

	<a href="#">WeekStart</a>	Gets or sets the <a href="#">System.DayOfWeek</a> value determining the first day of the week. Default is system settings.
	<a href="#">WorkDays</a>	Gets or sets the <a href="#">WorkDays</a> object containing the set of working days in one week.

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## See Also

### Reference

[CalendarInfo Class](#)

[C1.C1Schedule Namespace](#)

### *Culture Property*

Gets or sets the [CultureInfo](#) object which holds culture-specific information used by C1Schedule components.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared Property</b> Culture <b>As</b> <a href="#">CultureInfo</a>	
C#	
<b>public static</b> <a href="#">CultureInfo</a> Culture { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *CultureInfo Property*

Gets or sets the [CultureInfo](#) object which holds culture-specific information used by C1Schedule components.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> CultureInfo <b>As</b> CultureInfo	
C#	
<b>public</b> CultureInfo CultureInfo { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *DateFormatString Property*

Gets or sets the [System.String](#) value determining display format of date values to use in appointments and built-in dialogs.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DateFormatString <b>As</b> String	
C#	
<b>public</b> string DateFormatString { <b>get</b> ; <b>set</b> ;}	

## Remarks

The actual representation depends on the value of the [Culture](#) property.



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*DateTimeKind Property*

Gets or sets [DateTimeKind](#) specifying DateTime kind used for saving [System.DateTime](#) values.

## Syntax

Visual Basic (Declaration)	
<code>Public Property DateTimeKind As DateTimeKind</code>	
C#	
<code>public DateTimeKind DateTimeKind {get; set;}</code>	

## Remarks

This property only have an influence on the process of saving data to the [AppointmentStorage.DataSource](#) object and on export operations. All properties of the [Appointment](#) and [RecurrencePattern](#) objects represent current system local time values. Set this property to [DateTimeKind.Utc](#) if you need to save data with universal time. In such case the data will be converted to the local time and back at every read/write operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*EndDayTime Property*

Gets or sets the [System.TimeSpan](#) value specifying the end of the working time.

## Syntax

Visual Basic (Declaration)

```
Public Property EndDayTime As TimeSpan
```

C#

```
public TimeSpan EndDayTime {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*FirstDate Property*

Gets or sets the [System.DateTime](#) value specifying minimum date allowed.

## Syntax

Visual Basic (Declaration)

```
Public Property FirstDate As Date
```

C#

```
public DateTime FirstDate {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*Holidays Property*

Gets the [List](#) object which holds the list of holidays (non-working days in addition to weekends).

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Holidays As List(Of Date)</code>	
C#	
<code>public List&lt;DateTime&gt; Holidays {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*LastDate Property*

Gets or sets the [System.DateTime](#) value specifying maximum date allowed.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property LastDate As Date
----------------------------------

C#
----

public DateTime LastDate {get; set;}
--------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*StartDayTime Property*

Gets or sets the [System.TimeSpan](#) value specifying the beginning of the working time.

## Syntax

Visual Basic (Declaration)
----------------------------

Public Property StartDayTime As TimeSpan
--

C#
----

public TimeSpan StartDayTime {get; set;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *TimeFormatString Property*

Gets or sets the [System.String](#) value determining display format of time values to use in appointments and built-in dialogs.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TimeFormatString As String</code>	
C#	
<code>public string TimeFormatString {get; set;}</code>	

## Remarks

The actual representation depends on the value of the [Culture](#) property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *TimeInterval Property*

Gets or sets the [TimeScaleEnum](#) value specifying the time interval which is used for displaying time slots in the DayView.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TimeInterval As TimeScaleEnum</code>	
C#	
<code>public TimeScaleEnum TimeInterval {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

*TimeScale Property*

Gets or sets the [System.TimeSpan](#) value specifying the time interval which is used for displaying time slots in the DayView.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> TimeScale <b>As</b> TimeSpan	
C#	
<b>public</b> TimeSpan TimeScale { <b>get</b> ; <b>set</b> ;}	

## Remarks

The [TimeScale](#) property cannot be set to any arbitrary value. When assigning a value to this property it is automatically calculated so as to be equal to the nearest [TimeScaleEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *WeekendExceptions Property*

Gets the [List](#) object which holds the list of weekend days which should be working.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property WeekendExceptions As List(Of Date)</code>	
C#	
<code>public List&lt;DateTime&gt; WeekendExceptions {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)

[CalendarInfo Members](#)

### *WeekStart Property*

Gets or sets the [System.DayOfWeek](#) value determining the first day of the week. Default is system settings.

## Syntax

Visual Basic (Declaration)	
<code>Public Property WeekStart As DayOfWeek</code>	
C#	
<code>public DayOfWeek WeekStart {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)  
[CalendarInfo Members](#)

#### *WorkDays Property*

Gets or sets the [WorkDays](#) object containing the set of working days in one week.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> WorkDays <b>As</b> WorkDays	
C#	
<b>public</b> WorkDays WorkDays { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)  
[CalendarInfo Members](#)




#### *Events*

For a list of all members of this type, see [CalendarInfo members](#).

## Public Events

	Name	Description
--	------	-------------



	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">PropertyChanged</a>	Occurs when the property of <a href="#">CalendarInfo</a> object was changed.
	<a href="#">SelectedDaysChanged</a>	Occurs when the range of selected days was changed.

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## See Also

### Reference

[CalendarInfo Class](#)

[C1.C1Schedule Namespace](#)

*PropertyChanged Event*

Occurs when the property of [CalendarInfo](#) object was changed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> <a href="#">PropertyChanged</a> <b>As</b> <a href="#">PropertyChangedEventHandler</a>	
C#	
<b>public event</b> <a href="#">PropertyChangedEventHandler</a> <a href="#">PropertyChanged</a>	

## Event Data

The event handler receives an argument of type [PropertyChangedEventArgs](#) containing data related to this event. The following **PropertyChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">PropertyName</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)  
[CalendarInfo Members](#)

*SelectedDaysChanged Event*  
Occurs when the range of selected days was changed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> SelectedDaysChanged <b>As</b> <a href="#">EventHandler</a>	
C#	
<b>public event</b> <a href="#">EventHandler</a> SelectedDaysChanged	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarInfo Class](#)  
[CalendarInfo Members](#)

[CancelAppointmentEventArgs](#)  
The [CancelAppointmentEventArgs](#) class describes event data for [Appointment](#) events.

## Object Model

[CancelAppointmentEventArgs](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CancelAppointmentEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class CancelAppointmentEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.CancelAppointmentEventArgs**

[C1.Win.C1Schedule.BeforeAppointmentTooltipShowEventArgs](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelAppointmentEventArgs Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The [CancelAppointmentEventArgs](#) class describes event data for [Appointment](#) events.

## Object Model

[CancelAppointmentEventArgs](#)

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class CancelAppointmentEventArgs
    Inherits System.EventArgs
```

C#

```
public class CancelAppointmentEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.CancelAppointmentEventArgs**

[C1.Win.C1Schedule.BeforeAppointmentTooltipShowEventArgs](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelAppointmentEventArgs Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#)



The following tables list the members exposed by [CancelAppointmentEventArgs](#).

## Public Constructors

	Name	Description
	<a href="#">CancelAppointmentEventArgs Constructor</a>	Initializes a new instance of the <a href="#">CancelAppointmentEventArgs</a> class with the specified appointment.

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## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
	<a href="#">Cancel</a>	Set to true to cancel the operation.

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## See Also

### Reference

[CancelAppointmentEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*CancelAppointmentEventArgs Constructor*

The [Appointment](#) object.

Initializes a new instance of the [CancelAppointmentEventArgs](#) class with the specified appointment.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal appointment As Appointment _ )</pre>	
C#	
<pre>public CancelAppointmentEventArgs(     Appointment appointment )</pre>	

### Parameters

*appointment*

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[CancelAppointmentEventArgs Class](#)

[CancelAppointmentEventArgs Members](#)

### Properties

>

Name	Description
 <a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
 <a href="#">Cancel</a>	Set to true to cancel the operation.

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## See Also

### Reference

[CancelAppointmentEventArgs Class](#)

[C1.C1Schedule Namespace](#)

### *Appointment Property*

Gets the [Appointment](#) object which the event was raised for.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Appointment <b>As</b> <a href="#">Appointment</a>	
C#	
<b>public</b> <a href="#">Appointment</a> Appointment { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelAppointmentEventArgs Class](#)  
[CancelAppointmentEventArgs Members](#)

*Cancel Property*

Set to true to cancel the operation.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Cancel <b>As</b> Boolean	
C#	
<b>public bool</b> Cancel { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelAppointmentEventArgs Class](#)  
[CancelAppointmentEventArgs Members](#)

*CancelReminderEventArgs*

Describes event data for cancelable Reminder events.

## Object Model

CancelReminderEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CancelReminderEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class CancelReminderEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.EventArgs](#)  
        **C1.C1Schedule.CancelReminderEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelReminderEventArgs Members](#)  
[C1.C1Schedule Namespace](#)

### *Overview*

Describes event data for cancelable Reminder events.

## Object Model

CancelReminderEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CancelReminderEventArgs</pre>	



Inherits <a href="#">System.EventArgs</a>	
C#	
<pre>public class CancelReminderEventArgs : <a href="#">System.EventArgs</a></pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.EventArgs](#)  
        **C1.C1Schedule.CancelReminderEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[CancelReminderEventArgs Members](#)  
[C1.C1Schedule Namespace](#)

*Members*  
[Properties](#)



The following tables list the members exposed by [CancelReminderEventArgs](#).

## Public Constructors

	Name	Description
	<a href="#">CancelReminderEventArgs Constructor</a>	Initializes a new instance of the <a href="#">CancelReminderEventArgs</a> class with the specified <a href="#">Reminder</a> object.

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## Public Properties

	Name	Description
	<a href="#">Cancel</a>	Set to true to cancel the operation.
	<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

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## See Also

### Reference

[CancelReminderEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*CancelReminderEventArgs Constructor*

The [Reminder](#) object.

Initializes a new instance of the [CancelReminderEventArgs](#) class with the specified [Reminder](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal reminder As Reminder _ )</pre>	
C#	
<pre>public CancelReminderEventArgs(     Reminder reminder )</pre>	

### Parameters

*reminder*

The [Reminder](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

- [CancelReminderEventArgs Class](#)
- [CancelReminderEventArgs Members](#)

### Properties

For a list of all members of this type, see [CancelReminderEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Cancel</a>	Set to true to cancel the operation.
	<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

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## See Also

### Reference

- [CancelReminderEventArgs Class](#)
- [C1.C1Schedule Namespace](#)

### Cancel Property

Set to true to cancel the operation.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Cancel <b>As</b> Boolean	
C#	
<b>public bool</b> Cancel { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelReminderEventArgs Class](#)

[CancelReminderEventArgs Members](#)

*Reminder Property*

Gets the reminder which the event was raised for.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Reminder As Reminder</code>	
C#	
<code>public Reminder Reminder {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelReminderEventArgs Class](#)

[CancelReminderEventArgs Members](#)

Category

The [Category](#) class represents the category which can be associated with the [Appointment](#) object.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Category     Inherits BaseObject</pre>	
C#	
<pre>public class Category : BaseObject</pre>	

## Inheritance Hierarchy

System.Object

    C1.C1Schedule.BasePersistableObject

        C1.C1Schedule.BaseObject

**C1.C1Schedule.Category**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Category Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The [Category](#) class represents the category which can be associated with the [Appointment](#) object.

## Object Model

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> Category <b>Inherits</b> <a href="#">BaseObject</a>	
C#	
<b>public class</b> Category : <a href="#">BaseObject</a>	

## Inheritance Hierarchy

[System.Object](#)  
     [C1.C1Schedule.BasePersistableObject](#)  
         [C1.C1Schedule.BaseObject](#)  
             **C1.C1Schedule.Category**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Category Members](#)  
[C1.C1Schedule Namespace](#)

### Members

[Properties](#)
[Methods](#)







The following tables list the members exposed by [Category](#).

## Public Constructors

	Name	Description
	<a href="#">Category Constructor</a>	Overloaded.




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## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

≡  <a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
≡  <a href="#">ToString</a>	Overrides the default behavior. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
≡  <a href="#">ToXml</a>	Overloaded. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## See Also

### Reference

[Category Class](#)

[C1.C1Schedule Namespace](#)

*Category Constructor*

## Overload List

Overload	Description
<a href="#">Category Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Category</a> class with the specified key.
<a href="#">Category Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Category</a> class with the specified key.
<a href="#">Category Constructor()</a>	Creates the new <a href="#">Category</a> object.
<a href="#">Category Constructor(String)</a>	Creates custom <a href="#">Category</a> object with specified text.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



## Reference

[Category Class](#)

[Category Members](#)

*Category Constructor(Int32)*

The [System.Int32](#) value which should be used as category key.

Initializes a new instance of the [Category](#) class with the specified key.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal key As Integer _  
)
```

C#

```
public Category(  
    int key  
)
```

## Parameters

*key*

The [System.Int32](#) value which should be used as category key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Category Class](#)  
[Category Members](#)  
[Overload List](#)

#### *Category Constructor(Guid)*

The [System.Guid](#) value which should be used as category key.

Initializes a new instance of the [Category](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Guid _ )</pre>	
C#	
<pre>public Category(     Guid key )</pre>	

### Parameters

*key*

The [System.Guid](#) value which should be used as category key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Category Class](#)  
[Category Members](#)  
[Overload List](#)

*Category Constructor()*  
Creates the new [Category](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> Category()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Category Class](#)  
[Category Members](#)  
[Overload List](#)

*Category Constructor(String)*  
The text of category.

Creates custom [Category](#) object with specified text.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New</b> ( _ <b>ByVal</b> text <b>As</b> String _ )	

C#

```
public Category(  
    string text  
)
```

## Parameters

*text*

The text of category.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Category Class](#)

[Category Members](#)

[Overload List](#)

CategoryCollection

The [CategoryCollection](#) is a collection of [Category](#) objects which represents all available categories in C1Schedule object model. By default it contains the set of predefined categories.

## Object Model

CategoryCollection

## Syntax

Visual Basic (Declaration)

```
Public Class CategoryCollection  
    Inherits C1.C1Schedule.BaseCollection(Of Category)  
    Implements INotifyCollectionChanged
```

C#

```
public class CategoryCollection : C1.C1Schedule.BaseCollection<Category>,
INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.CategoryCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollection Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [CategoryCollection](#) is a collection of [Category](#) objects which represents all available categories in C1Schedule object model. By default it contains the set of predefined categories.

## Object Model

CategoryCollection

## Syntax

Visual Basic (Declaration)

```
Public Class CategoryCollection
    Inherits C1.C1Schedule.BaseCollection(Of Category)
    Implements INotifyCollectionChanged
```

C#

```
public class CategoryCollection : C1.C1Schedule.BaseCollection<Category>,
INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.CategoryCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollection Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [CategoryCollection](#).




## Public Constructors

	Name	Description
	<a href="#">CategoryCollection Constructor</a>	Initializes a new instance of the <a href="#">CategoryCollection</a> class.

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## Public Properties




Name	Description
------	-------------

	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Category&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">GetDefaults</a>	Returns the list of predefined categories.
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )

	<a href="#">LoadDefaults</a>	Restores the collection to its default state.
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Category&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )

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## See Also

### Reference

[CategoryCollection Class](#)  
[C1.C1Schedule Namespace](#)

#### *CategoryCollection Constructor*

Initializes a new instance of the [CategoryCollection](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> CategoryCollection()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollection Class](#)  
[CategoryCollection Members](#)



## Methods

For a list of all members of this type, see [CategoryCollection members](#).

## Public Methods

	Name	Description
≡	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
≡	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Category&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">GetDefaults</a>	Returns the list of predefined categories.
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">LoadDefaults</a>	Restores the collection to its default state.
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Category&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )

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## See Also

### Reference

[CategoryCollection Class](#)

[C1.C1Schedule Namespace](#)

*GetDefaults Method*

Returns the list of predefined categories.

## Syntax

Visual Basic (Declaration)	
<code>Public Function GetDefaults() As List(Of Category)</code>	
C#	
<code>public List&lt;Category&gt; GetDefaults()</code>	

### Return Value

The [List](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollection Class](#)

[CategoryCollection Members](#)

*LoadDefaults Method*

Restores the collection to its default state.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub LoadDefaults()</code>	
C#	
<code>public void LoadDefaults()</code>	

## Remarks

The [LoadDefaults](#) method removes all custom categories from the collection and leaves only the standard ones.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollection Class](#)

[CategoryCollection Members](#)

[CategoryList](#)

The [CategoryList](#) is a list of [Category](#) objects. Only objects existing in the owning [CategoryCollection](#) object may be added to this list. Use the [CategoryList](#) to associate the set of [Category](#) objects with an [Appointment](#) object.

## Object Model

[CategoryList](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class CategoryList</code> <code>Inherits C1.C1Schedule.BaseList(Of Category)</code> <code>Implements INotifyCollectionChanged</code>	

C#

```
public class CategoryList : C1.C1Schedule.BaseList<Category>,  
INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

C1.C1Schedule.C1ObservableCollection<T>

C1.C1Schedule.BaseList<T>

**C1.C1Schedule.CategoryList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryList Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [CategoryList](#) is a list of [Category](#) objects. Only objects existing in the owning [CategoryCollection](#) object may be added to this list. Use the [CategoryList](#) to associate the set of [Category](#) objects with an [Appointment](#) object.

## Object Model

CategoryList

## Syntax

Visual Basic (Declaration)

```
Public Class CategoryList  
    Inherits C1.C1Schedule.BaseList(Of Category)  
    Implements INotifyCollectionChanged
```

C#

```
public class CategoryList : C1.C1Schedule.BaseList<Category>,  
INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[C1.C1Schedule.C1ObservableCollection<T>](#)

[C1.C1Schedule.BaseList<T>](#)

**C1.C1Schedule.CategoryList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryList Members](#)



[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [CategoryList](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )

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## Public Methods

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Category&gt;</a> )
≡	<a href="#">ToString</a>	(Inherited from <a href="#">C1.C1Schedule.BaseList&lt;Category&gt;</a> )

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## See Also

### Reference

[CategoryList Class](#)

[C1.C1Schedule Namespace](#)

[CategoryStorage](#)

The [CategoryStorage](#) is the storage for [Category](#) objects. It allows binding to the data source and mapping data source fields to the category properties.

## Object Model

[CategoryStorage](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CategoryStorage     Inherits C1.C1Schedule.BaseStorage(Of Category,BaseObjectMappingCollection(Of Category))</pre>	
C#	
<pre>public class CategoryStorage : C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      C1.C1Schedule.C1BindingSource  
        C1.C1Schedule.BaseStorage<T,TMappingCollection>  
          **C1.C1Schedule.CategoryStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryStorage Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [CategoryStorage](#) is the storage for [Category](#) objects. It allows binding to the data source and mapping data source fields to the category properties.

## Object Model

CategoryStorage

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CategoryStorage     Inherits C1.C1Schedule.BaseStorage(Of Category,BaseObjectMappingCollection(Of Category))</pre>	
C#	
<pre>public class CategoryStorage : C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      C1.C1Schedule.C1BindingSource  
        C1.C1Schedule.BaseStorage<T,TMappingCollection>  
          **C1.C1Schedule.CategoryStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryStorage Members](#)  
[C1.C1Schedule Namespace](#)

#### *Members*












[Properties](#) [Methods](#) [Events](#)










The following tables list the members exposed by [CategoryStorage](#).

## Public Properties

Name	Description
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 <a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">Categories</a>	Gets the <a href="#">CategoryCollection</a> object that contains category related information.
 <a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )




 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods






	Name	Description
⇒	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒	<a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

⇒  <a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement IBindingList interface. Or use BaseStorage{T, TMappingCollection}.Add and BaseStorage{T, TMappingCollection}.Remove instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
⇒  <a href="#">Remove</a>	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
⇒  <a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

	<a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference










[CategoryStorage Class](#)











[C1.C1Schedule Namespace](#)


## Properties

For a list of all members of this type, see [CategoryStorage members](#).

## Public Properties

Name	Description
 <a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">Categories</a>	Gets the <a href="#">CategoryCollection</a> object that contains category related information.
 <a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Category,BaseObjectMappingCollection&lt;Category&gt;&gt;</a> )
 <a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[CategoryStorage Class](#)

[C1.C1Schedule Namespace](#)

*Categories Property*

Gets the [CategoryCollection](#) object that contains category related information.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Categories As CategoryCollection</code>	
C#	
<code>public CategoryCollection Categories {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryStorage Class](#)

[CategoryStorage Members](#)

Contact

The [Contact](#) class represents the person information. Not real class just sample for prototyping.



## Object Model

Contact

## Syntax

Visual Basic (Declaration)

```
Public Class Contact  
    Inherits BaseObject
```

C#

```
public class Contact : BaseObject
```

## Inheritance Hierarchy

System.Object

    C1.C1Schedule.BasePersistableObject

        C1.C1Schedule.BaseObject

**C1.C1Schedule.Contact**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Contact Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

The [Contact](#) class represents the person information. Not real class just sample for prototyping.

## Object Model

Contact

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Contact     Inherits BaseObject</pre>	
C#	
<pre>public class Contact : BaseObject</pre>	

## Inheritance Hierarchy

System.Object  
    C1.C1Schedule.BasePersistableObject  
        C1.C1Schedule.BaseObject  
            **C1.C1Schedule.Contact**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[Contact Members](#)  
[C1.C1Schedule Namespace](#)

*Members*  
[Properties](#) [Methods](#)







The following tables list the members exposed by [Contact](#).

## Public Constructors

	Name	Description
	<a href="#">Contact Constructor</a>	Overloaded.




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## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item. (Inherited from

		<a href="#">C1.C1Schedule.BasePersistableObject</a> )
≡	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
≡	<a href="#">ToString</a>	Overrides the default behavior. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
≡	<a href="#">ToXml</a>	Overloaded. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## See Also

### Reference

[Contact Class](#)

[C1.C1Schedule Namespace](#)

*Contact Constructor*

## Overload List

Overload	Description
<a href="#">Contact Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Contact</a> class with the specified key.
<a href="#">Contact Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Contact</a> class with the specified key.
<a href="#">Contact Constructor()</a>	Creates the new <a href="#">Contact</a> object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Contact Class](#)  
[Contact Members](#)

#### *Contact Constructor(Int32)*

The [System.Int32](#) value which should be used as contact key.

Initializes a new instance of the [Contact](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Integer _ )</pre>	
C#	
<pre>public Contact(     int key )</pre>	

## Parameters

*key*

The [System.Int32](#) value which should be used as contact key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Contact Class](#)  
[Contact Members](#)  
[Overload List](#)

#### *Contact Constructor(Guid)*

The [System.Guid](#) value which should be used as contact key.

Initializes a new instance of the [Contact](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Guid _ )</pre>	
C#	
<pre>public Contact(     Guid key )</pre>	

## Parameters

*key*

The [System.Guid](#) value which should be used as contact key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Contact Class](#)  
[Contact Members](#)  
[Overload List](#)

*Contact Constructor()*  
Creates the new [Contact](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> Contact()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Contact Class](#)  
[Contact Members](#)  
[Overload List](#)

ContactCollection

The [ContactCollection](#) is a collection of [Contact](#) objects which represents all available contacts in C1Schedule object model.

## Object Model

ContactCollection

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class ContactCollection
    Inherits C1.C1Schedule.BaseCollection(Of Contact)
    Implements INotifyCollectionChanged
```

C#

```
public class ContactCollection : C1.C1Schedule.BaseCollection<Contact>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.ContactCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollection Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [ContactCollection](#) is a collection of [Contact](#) objects which represents all available contacts in C1Schedule object model.

## Object Model

ContactCollection

## Syntax

Visual Basic (Declaration)



```
Public Class ContactCollection
    Inherits C1.C1Schedule.BaseCollection(Of Contact)
    Implements INotifyCollectionChanged
```

C#

```
public class ContactCollection : C1.C1Schedule.BaseCollection<Contact>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.ContactCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollection Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [ContactCollection](#).

## Public Constructors

	Name	Description
	<a href="#">ContactCollection Constructor</a>	Initializes a new instance of the <a href="#">ContactCollection</a> class.








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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Contact&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Contact&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Contact&gt;</a> )
	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Contact&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Contact&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )

	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Contact&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )

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## See Also

### Reference

[ContactCollection Class](#)  
[C1.C1Schedule Namespace](#)

*ContactCollection Constructor*  
Initializes a new instance of the [ContactCollection](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public ContactCollection()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollection Class](#)  
[ContactCollection Members](#)

ContactList

The [ContactList](#) is a list of [Contact](#) objects. Only objects existing in the owning [ContactCollection](#) object may be added to this list. Use the [ContactList](#) to associate the set of [Contact](#) objects with an [Appointment](#) object.

## Object Model

ContactList

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ContactList     Inherits C1.C1Schedule.BaseList(Of Contact)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class ContactList : C1.C1Schedule.BaseList&lt;Contact&gt;,     INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

System.Object  
  System.Collections.ObjectModel.Collection<T>  
    C1.C1Schedule.C1ObservableCollection<T>  
      C1.C1Schedule.BaseList<T>  
        **C1.C1Schedule.ContactList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactList Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [ContactList](#) is a list of [Contact](#) objects. Only objects existing in the owning [ContactCollection](#) object may be added to this list. Use the [ContactList](#) to associate the set of [Contact](#) objects with an [Appointment](#) object.

## Object Model

ContactList

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ContactList     Inherits C1.C1Schedule.BaseList(Of Contact)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class ContactList : C1.C1Schedule.BaseList&lt;Contact&gt;,     INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[C1.C1Schedule.C1ObservableCollection<T>](#)

[C1.C1Schedule.BaseList<T>](#)

**C1.C1Schedule.ContactList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactList Members](#)



[C1.C1Schedule Namespace](#)

## Members

[Properties](#) [Methods](#)











The following tables list the members exposed by [ContactList](#).

### Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )

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### Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Contact&gt;</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">C1.C1Schedule.BaseList&lt;Contact&gt;</a> )

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## See Also

### Reference

[ContactList Class](#)

[C1.C1Schedule Namespace](#)

[ContactStorage](#)

The [ContactStorage](#) is the storage for [Contact](#) objects. It allows binding to the data source and mapping data source fields to the contact properties.

## Object Model

[ContactStorage](#)

## Syntax

Visual Basic (Declaration)

```
Public Class ContactStorage
    Inherits C1.C1Schedule.BaseStorage(Of Contact,BaseObjectMappingCollection(Of Contact))
```

C#

```
public class ContactStorage :
    C1.C1Schedule.BaseStorage<Contact,BaseObjectMappingCollection<Contact>>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**C1.C1Schedule.ContactStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactStorage Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [ContactStorage](#) is the storage for [Contact](#) objects. It allows binding to the data source and mapping data source fields to the contact properties.

## Object Model

ContactStorage

## Syntax

Visual Basic (Declaration)

```
Public Class ContactStorage
    Inherits C1.C1Schedule.BaseStorage(Of Contact,BaseObjectMappingCollection(Of Contact))
```

C#

```
public class ContactStorage :
    C1.C1Schedule.BaseStorage<Contact,BaseObjectMappingCollection<Contact>>
```

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      C1.C1Schedule.C1BindingSource  
        C1.C1Schedule.BaseStorage<T,TMappingCollection>  
          **C1.C1Schedule.ContactStorage**

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[ContactStorage Members](#)  
[C1.C1Schedule Namespace](#)











#### *Members*





[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [ContactStorage](#).

## Public Properties







	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
	<a href="#">Contacts</a>	Gets the <a href="#">ContactCollection</a> object that contains contact related information.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

 <a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;</a>

		<a href="#">Contact&gt;&gt;</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the





		specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement <a href="#">IBindingList</a> interface. Or use <a href="#">BaseStorage{T, TMappingCollection}.Add</a> and <a href="#">BaseStorage{T, TMappingCollection}.Remove</a> instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
≡	<a href="#">Remove</a>	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
≡	<a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
⚡	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference





[ContactStorage Class](#)












[C1.C1Schedule Namespace](#)






### Properties

For a list of all members of this type, see [ContactStorage members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited

		from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
	<a href="#">Contacts</a>	Gets the <a href="#">ContactCollection</a> object that contains contact related information.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that

		allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Contact,BaseObjectMappingCollection&lt;Contact&gt;&gt;</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[ContactStorage Class](#)

[C1.C1Schedule Namespace](#)

*Contacts Property*

Gets the [ContactCollection](#) object that contains contact related information.

## Syntax

Visual Basic (Declaration)



Public ReadOnly Property Contacts As ContactCollection	
C#	
public ContactCollection Contacts {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactStorage Class](#)  
[ContactStorage Members](#)

DateList  
The [DateList](#) class is a wrapper for the [List](#) instance. At addition of the new value, it cuts off the time part of the value and ensures that the value is not present in the list yet.

## Object Model

DateList

## Syntax

Visual Basic (Declaration)	
Public Class DateList	
C#	
public class DateList	

## Remarks

This class uses binary search for all operations.

## Inheritance Hierarchy

[System.Object](#)  
**C1.C1Schedule.DateList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [DateList](#) class is a wrapper for the [List](#) instance. At addition of the new value, it cuts off the time part of the value and ensures that the value is not present in the list yet.

## Object Model

DateList

## Syntax

Visual Basic (Declaration)	
<code>Public Class DateList</code>	
C#	
<code>public class DateList</code>	

## Remarks

This class uses binary search for all operations.

## Inheritance Hierarchy

[System.Object](#)  
**C1.C1Schedule.DateList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [DateList](#).

## Public Constructors

	Name	Description
	<a href="#">DateList Constructor</a>	Initializes a new instance of <a href="#">DateList</a> class.


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## Public Properties

	Name	Description
	<a href="#">Count</a>	Returns the number of items in the wrapped list.
	<a href="#">Items</a>	Returns the reference to the wrapped list.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds new date to the list.

	<a href="#">Clear</a>	Clears all items from the wrapped list.
	<a href="#">Contains</a>	Overloaded. Returns true if specified item exists in the wrapped list.
	<a href="#">GetNextDate</a>	Returns the first item that is greater than specified one.
	<a href="#">GetPreviousDate</a>	Returns the first item that is less than specified one.
	<a href="#">Remove</a>	Removes specified item from the wrapped list.
	<a href="#">RemoveAt</a>	Removes item at the specified index.

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## See Also

### Reference

[DateList Class](#)

[C1.C1Schedule Namespace](#)

#### *DateList Constructor*

Initializes a new instance of [DateList](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> DateList()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference








[DateList Class](#)

[DateList Members](#)

### Methods

For a list of all members of this type, see [DateList members](#).

## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds new date to the list.
	<a href="#">Clear</a>	Clears all items from the wrapped list.
	<a href="#">Contains</a>	Overloaded. Returns true if specified item exists in the wrapped list.
	<a href="#">GetNextDate</a>	Returns the first item that is greater than specified one.
	<a href="#">GetPreviousDate</a>	Returns the first item that is less than specified one.
	<a href="#">Remove</a>	Removes specified item from the wrapped list.
	<a href="#">RemoveAt</a>	Removes item at the specified index.

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## See Also

### Reference

[DateList Class](#)

[C1.C1Schedule Namespace](#)

### Add Method

The [System.DateTime](#) value to add.

Adds new date to the list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub Add( _     ByVal item As Date _ )</pre>	
C#	
<pre>public void Add(     DateTime item )</pre>	

## Parameters

*item*

The [System.DateTime](#) value to add.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateList Class](#)

[DateList Members](#)

*Clear Method*

Clears all items from the wrapped list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub Clear()</pre>	
C#	
<pre>public void Clear()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

*Contains Method*

Returns true if specified item exists in the wrapped list.

## Overload List

Overload	Description
<a href="#">Contains(DateTime)</a>	Returns true if specified item exists in the wrapped list.
<a href="#">Contains(DateTime[])</a>	Returns true if either of specified items exists in the wrapped list.
<a href="#">Contains(IList&lt;DateTime&gt;)</a>	Returns true if either of specified items exists in the wrapped list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

*Contains(DateTime) Method*

An item to search for.

Returns true if specified item exists in the wrapped list.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<pre>Public Overloads Function Contains( _     ByVal item As Date _ ) As Boolean</pre>	
--	--

C#	
----	--

<pre>public bool Contains(     DateTime item )</pre>	
--	--

## Parameters

*item*

An item to search for.

## Return Value

True if item exists in the wrapped list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

[Overload List](#)

Contains(DateTime[]) Method

An array of [System.DateTime](#) values to search for.

Returns true if either of specified items exists in the wrapped list.

## Syntax

Visual Basic (Declaration)	
----------------------------	--



```
Public Overloads Function Contains( _
    ByVal days() As Date _
) As Boolean
```

C#

```
public bool Contains(
    DateTime[] days
)
```

## Parameters

*days*

An array of [System.DateTime](#) values to search for.

## Return Value

True if at least one of specified items exists in the wrapped list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateList Class](#)

[DateList Members](#)

[Overload List](#)

Contains(IList<DateTime>) Method

A list of [System.DateTime](#) values to search for.

Returns true if either of specified items exists in the wrapped list.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function Contains( _
    ByVal days As IList(Of Date) _
```

```
) As Boolean
```

```
C#
```

```
public bool Contains(  
    IList<DateTime> days  
)
```

## Parameters

*days*

A list of [System.DateTime](#) values to search for.

## Return Value

True if at least one of specified items exists in the wrapped list.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

[Overload List](#)

*GetNextDate Method*

An item to search for.

Returns the first item that is greater than specified one.

## Syntax

Visual Basic (Declaration)

```
Public Function GetNextDate( _  
    ByVal item As Date _  
) As Date
```

C#

```
public DateTime GetNextDate(  
    DateTime item  
)
```

## Parameters

*item*

An item to search for.

## Return Value

The first item that is greater than specified one; or DateTime.MaxValue if such item is not found.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateList Class](#)

[DateList Members](#)

*GetPreviousDate Method*

An item to search for.

Returns the first item that is less than specified one.

## Syntax

Visual Basic (Declaration)

```
Public Function GetPreviousDate( _  
    ByVal item As Date _  
) As Date
```

C#

```
public DateTime GetPreviousDate(
    DateTime item
)
```

## Parameters

*item*

An item to search for.

## Return Value

The first item that is less than specified one; or DateTime.MinValue if such item is not found.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateList Class](#)

[DateList Members](#)

### *Remove Method*

The [System.DateTime](#) value to remove.

Removes specified item from the wrapped list.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub Remove( _     ByVal item As Date _ )</pre>	
C#	
<pre>public void Remove(     DateTime item )</pre>	

## Parameters

*item*

The [System.DateTime](#) value to remove.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateList Class](#)

[DateList Members](#)

*RemoveAt Method*

The zero-based index of the item remove to.

Removes item at the specified index.

## Syntax

Visual Basic (Declaration)

```
Public Sub RemoveAt( _  
    ByVal index As Integer _  
)
```

C#

```
public void RemoveAt(  
    int index  
)
```

## Parameters

*index*

The zero-based index of the item remove to.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[DateList Class](#)

[DateList Members](#)

#### *Properties*

For a list of all members of this type, see [DateList members](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	Returns the number of items in the wrapped list.
	<a href="#">Items</a>	Returns the reference to the wrapped list.

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## See Also

### Reference

[DateList Class](#)

[C1.C1Schedule Namespace](#)

#### *Count Property*

Returns the number of items in the wrapped list.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Count <b>As</b> Integer	
C#	
<b>public int</b> Count { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

*Items Property*

Returns the reference to the wrapped list.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property Items As List(Of Date)
```

C#

```
public List<DateTime> Items {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateList Class](#)

[DateList Members](#)

*ItemSynchronizedEventArgs*

Provides data for the DataSourceItemSynchronized event.

## Object Model

ItemSynchronizedEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ItemSynchronizedEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class ItemSynchronizedEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.ItemSynchronizedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ItemSynchronizedEventArgs Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

Provides data for the DataSourceItemSynchronized event.

## Object Model

ItemSynchronizedEventArgs

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public Class ItemSynchronizedEventArgs

Inherits System.EventArgs

C#

public class ItemSynchronizedEventArgs : System.EventArgs

## Inheritance Hierarchy

System.Object  
System.EventArgs  
C1.C1Schedule.ItemSynchronizedEventArgs

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

ItemSynchronizedEventArgs Members  
C1.C1Schedule Namespace

Members  
Properties





The following tables list the members exposed by [ItemSynchronizedEventArgs](#).

## Public Constructors

	Name	Description
	<a href="#">ItemSynchronizedEventArgs Constructor</a>	Initializes a new instance of the <a href="#">ItemSynchronizedEventArgs</a> class.

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## Public Properties

	Name	Description
	<a href="#">Action</a>	Gets the <a href="#">SynchronizationActionEnum</a> value.
	<a href="#">CollectionItem</a>	Gets the reference to the <a href="#">BasePersistableObject</a> derived object.
	<a href="#">DataSourceItem</a>	Gets the reference to the data source item.
	<a href="#">Storage</a>	Gets the reference to the changed <a href="#">C1BindingSource</a> object.

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## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*ItemSynchronizedEventArgs Constructor*

Reference to the changed [C1BindingSource](#) object.

Reference to the [BasePersistableObject](#) derived object.

Reference to the corresponding item in the data source.

The [SynchronizationActionEnum](#) value.

Initializes a new instance of the [ItemSynchronizedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal storage As C1BindingSource, _     ByVal collectionItem As BasePersistableObject, _     ByVal dataSourceItem As Object, _     ByVal action As SynchronizationActionEnum _ )</pre>	
C#	

```
public ItemSynchronizedEventArgs(
    C1BindingSource storage,
    BasePersistableObject collectionItem,
    object dataSourceItem,
    SynchronizationActionEnum action
)
```

## Parameters

*storage*

Reference to the changed [C1BindingSource](#) object.

*collectionItem*

Reference to the [BasePersistableObject](#) derived object.

*dataSourceItem*

Reference to the corresponding item in the data source.

*action*

The [SynchronizationActionEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference





[ItemSynchronizedEventArgs Class](#)  
[ItemSynchronizedEventArgs Members](#)

## Properties

For a list of all members of this type, see [ItemSynchronizedEventArgs members](#).

## Public Properties

	Name	Description

	<a href="#">Action</a>	Gets the <a href="#">SynchronizationActionEnum</a> value.
	<a href="#">CollectionItem</a>	Gets the reference to the <a href="#">BasePersistableObject</a> derived object.
	<a href="#">DataSourceItem</a>	Gets the reference to the data source item.
	<a href="#">Storage</a>	Gets the reference to the changed <a href="#">C1BindingSource</a> object.

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## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*Action Property*

Gets the [SynchronizationActionEnum](#) value.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Action As SynchronizationActionEnum</code>	
C#	
<code>public SynchronizationActionEnum Action {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[ItemSynchronizedEventArgs Members](#)

### *CollectionItem Property*

Gets the reference to the [BasePersistableObject](#) derived object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property CollectionItem As BasePersistableObject</code>	
C#	
<code>public BasePersistableObject CollectionItem {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[ItemSynchronizedEventArgs Members](#)

### *DataSourceItem Property*

Gets the reference to the data source item.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property DataSourceItem As Object</code>	
C#	
<code>public object DataSourceItem {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[ItemSynchronizedEventArgs Members](#)

*Storage Property*

Gets the reference to the changed [C1BindingSource](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Storage As C1BindingSource</code>	
C#	
<code>public C1BindingSource Storage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ItemSynchronizedEventArgs Class](#)

[ItemSynchronizedEventArgs Members](#)

*Label*

The [Label](#) class represents the label which can be associated with the [Appointment](#) object.

## Object Model

Label

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Class Label Inherits BaseObject	
C#	
public class Label : BaseObject	

## Inheritance Hierarchy

[System.Object](#)  
[C1.C1Schedule.BasePersistableObject](#)  
[C1.C1Schedule.BaseObject](#)  
**C1.C1Schedule.Label**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

The [Label](#) class represents the label which can be associated with the [Appointment](#) object.

## Object Model

Label

## Syntax

Visual Basic (Declaration)	
Public Class Label Inherits BaseObject	
C#	

```
public class Label : BaseObject
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.BasePersistableObject](#)

[C1.C1Schedule.BaseObject](#)

**C1.C1Schedule.Label**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Members](#)

[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)


The following tables list the members exposed by [Label](#).

## Public Constructors






	Name	Description
	<a href="#">Label Constructor</a>	Overloaded.

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## Public Properties






	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )




	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">ToString</a>	Overrides the default behavior. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

 <b>ToXml</b>	Overloaded. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
--	--

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## See Also

### Reference

[Label Class](#)

[C1.C1Schedule Namespace](#)

*Label Constructor*

## Overload List

Overload	Description
<a href="#">Label Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Label</a> class with the specified key.
<a href="#">Label Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Label</a> class with the specified key.
<a href="#">Label Constructor()</a>	Creates the new <a href="#">Label</a> object with default parameters.
<a href="#">Label Constructor(String)</a>	Creates custom <a href="#">Label</a> object with specified text.
<a href="#">Label Constructor(String,String)</a>	Creates custom <a href="#">Label</a> object with specified text and menu caption.
<a href="#">Label Constructor(Color,String,String)</a>	Creates custom <a href="#">Label</a> object with specified color, text and menu caption.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Class](#)

[Label Members](#)

*Label Constructor(Int32)*

The [System.Int32](#) value which should be used as label key.

Initializes a new instance of the [Label](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Integer _ )</pre>	
C#	
<pre>public Label(     int key )</pre>	

### Parameters

*key*

The [System.Int32](#) value which should be used as label key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Class](#)  
[Label Members](#)  
[Overload List](#)

*Label Constructor(Guid)*

The [System.Guid](#) value which should be used as label key.

Initializes a new instance of the [Label](#) class with the specified key.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Guid _ )</pre>	
C#	
<pre>public Label(     Guid key )</pre>	

### Parameters

*key*

The [System.Guid](#) value which should be used as label key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Class](#)  
[Label Members](#)  
[Overload List](#)

*Label Constructor()*

Creates the new [Label](#) object with default parameters.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> Label()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Label Class](#)  
[Label Members](#)  
[Overload List](#)

*Label Constructor(String)*

The text of the label.

Creates custom [Label](#) object with specified text.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Function New( _
    ByVal text As String _
)
```

C#

```
public Label(
    string text
)
```

## Parameters

*text*

The text of the label.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Label Class](#)

[Label Members](#)

[Overload List](#)

*Label Constructor(String,String)*

The text of the label.

The menu caption for displaying label in dialogs.

Creates custom [Label](#) object with specified text and menu caption.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _
    ByVal text As String, _
    ByVal menuCaption As String _
)
```

```
)
```

C#

```
public Label(  
    string text,  
    string menuCaption  
)
```

## Parameters

*text*

The text of the label.

*menuCaption*

The menu caption for displaying label in dialogs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Label Class](#)  
[Label Members](#)  
[Overload List](#)

*Label Constructor(Color,String,String)*

The color of the label.

The text of the label.

The menu caption for displaying label in dialogs.

Creates custom [Label](#) object with specified color, text and menu caption.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal color As Color, _  
    ByVal text As String, _  
    ByVal menuCaption As String _  
)
```

C#

```
public Label(  
    Color color,  
    string text,  
    string menuCaption  
)
```

## Parameters

*color*

The color of the label.

*text*

The text of the label.

*menuCaption*

The menu caption for displaying label in dialogs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Label Class](#)

[Label Members](#)

[Overload List](#)

LabelCollection

The [LabelCollection](#) is a collection of [Label](#) objects which represents all available labels in C1Schedule object model.



# Object Model

LabelCollection

## Syntax

Visual Basic (Declaration)

```
Public Class LabelCollection
    Inherits C1.C1Schedule.BaseCollection(Of Label)
    Implements INotifyCollectionChanged
```

C#

```
public class LabelCollection : C1.C1Schedule.BaseCollection<Label>,
    INotifyCollectionChanged
```

## Remarks

By default it contains the following set of predefined labels:

- None
- Important
- Business
- Personal
- Vacation
- Must Attend
- Deadline
- Travel Required
- Needs Preparation
- Birthday
- Anniversary
- Phone Call

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>

C1.C1Schedule.BaseCollection<T>

**C1.C1Schedule.LabelCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [LabelCollection](#) is a collection of [Label](#) objects which represents all available labels in C1Schedule object model.

## Object Model

LabelCollection

## Syntax

Visual Basic (Declaration)

```
Public Class LabelCollection
    Inherits C1.C1Schedule.BaseCollection(Of Label)
    Implements INotifyCollectionChanged
```

C#

```
public class LabelCollection : C1.C1Schedule.BaseCollection<Label>,
    INotifyCollectionChanged
```

## Remarks

By default it contains the following set of predefined labels:

- None
- Important
- Business
- Personal
- Vacation
- Must Attend
- Deadline
- Travel Required

- Needs Preparation
- Birthday
- Anniversary
- Phone Call

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.BaseCollection<T>](#)

**C1.C1Schedule.LabelCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelCollection Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Fields](#) [Properties](#) [Methods](#)

The following tables list the members exposed by [LabelCollection](#).


## Public Constructors

	Name	Description
	<a href="#">LabelCollection Constructor</a>	Initializes a new instance of the <a href="#">LabelCollection</a> class.

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## Public Fields

	Name	Description
--	------	-------------

 <b>S</b>	<b>NoneLabelId</b>	Defines Id of the None label.
--	--------------------	-------------------------------






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## Public Properties

	Name	Description
	<b>Comparer</b>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Label&gt;</a> )
	<b>Count</b>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<b>Item</b>	Overloaded. Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )

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## Public Methods

	Name	Description
	<b>Add</b>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
	<b>AddRange</b>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
	<b>Clear</b>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<b>Contains</b>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
	<b>CopyTo</b>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )

 GetEnumerator	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
 IndexOf	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
 Insert	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
 LoadDefaults	Restores the collection to its default state.
 Remove	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Label&gt;</a> )
 RemoveAt	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )

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## See Also

### Reference

[LabelCollection Class](#)

[C1.C1Schedule Namespace](#)

*LabelCollection Constructor*

Initializes a new instance of the [LabelCollection](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> LabelCollection()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelCollection Class](#)



[LabelCollection Members](#)

### Methods

For a list of all members of this type, see [LabelCollection members](#).

## Public Methods

	Name	Description
≡	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
≡	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
≡	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Label&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
≡	<a href="#">LoadDefaults</a>	Restores the collection to its default state.

	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Label&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )

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## See Also

### Reference

[LabelCollection Class](#)  
[C1.C1Schedule Namespace](#)

*LoadDefaults Method*  
Restores the collection to its default state.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub LoadDefaults()</code>	
C#	
<code>public void LoadDefaults()</code>	

## Remarks

The [LoadDefaults](#) method removes all custom labels from the collection and leaves only the standard ones.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[LabelCollection Class](#)  
[LabelCollection Members](#)

*Fields*

For a list of all members of this type, see [LabelCollection members](#).

**Public Fields**

	Name	Description
	<a href="#">NoneLabelId</a>	Defines Id of the None label.

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**See Also**

**Reference**

[LabelCollection Class](#)  
[C1.C1Schedule Namespace](#)

*NoneLabelId Field*  
Defines Id of the None label.

**Syntax**

Visual Basic (Declaration)	
<code>Public Shared ReadOnly NoneLabelId As Guid</code>	
C#	
<code>public static readonly Guid NoneLabelId</code>	

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

**See Also**

**Reference**



[LabelCollection Class](#)  
[LabelCollection Members](#)

[LabelList](#)

The [LabelList](#) is a list of [Label](#) objects. Only objects existing in the owning [LabelCollection](#) object may be added to this list.

## Object Model



## Syntax

Visual Basic (Declaration)	
<pre>Public Class LabelList     Inherits C1.C1Schedule.BaseList(Of Label)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class LabelList : C1.C1Schedule.BaseList&lt;Label&gt;, INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.Collections.ObjectModel.Collection<T>](#)  
        [C1.C1Schedule.C1ObservableCollection<T>](#)  
            [C1.C1Schedule.BaseList<T>](#)  
                **C1.C1Schedule.LabelList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelList Members](#)  
[C1.C1Schedule Namespace](#)

## Overview

The [LabelList](#) is a list of [Label](#) objects. Only objects existing in the owning [LabelCollection](#) object may be added to this list.

# Object Model

LabelList

## Syntax

Visual Basic (Declaration)	
<pre>Public Class LabelList     Inherits C1.C1Schedule.BaseList(Of Label)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class LabelList : C1.C1Schedule.BaseList&lt;Label&gt;, INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

System.Object  
  System.Collections.ObjectModel.Collection<T>  
    C1.C1Schedule.C1ObservableCollection<T>  
      C1.C1Schedule.BaseList<T>  
        **C1.C1Schedule.LabelList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelList Members](#)



[C1.C1Schedule Namespace](#)

### Members

[Properties](#) [Methods](#)











The following tables list the members exposed by [LabelList](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Label&gt;</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">C1.C1Schedule.BaseList&lt;Label&gt;</a> )

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## See Also

### Reference

[LabelList Class](#)

[C1.C1Schedule Namespace](#)

[LabelStorage](#)

The [LabelStorage](#) is the storage for [Label](#) objects. It allows binding to the data source and mapping data source fields to the label properties.

## Object Model

LabelStorage

### Syntax

Visual Basic (Declaration)

```
Public Class LabelStorage
    Inherits C1.C1Schedule.BaseStorage(Of Label,BaseObjectMappingCollection(Of Label))
```

C#

```
public class LabelStorage :
    C1.C1Schedule.BaseStorage<Label,BaseObjectMappingCollection<Label>>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**C1.C1Schedule.LabelStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelStorage Members](#)

[C1.C1Schedule Namespace](#)

#### Overview

The [LabelStorage](#) is the storage for [Label](#) objects. It allows binding to the data source and mapping data source fields to the label properties.

## Object Model

LabelStorage

### Syntax

Visual Basic (Declaration)

```
Public Class LabelStorage
    Inherits C1.C1Schedule.BaseStorage(Of Label,BaseObjectMappingCollection(Of Label))
```

C#

```
public class LabelStorage :
    C1.C1Schedule.BaseStorage<Label,BaseObjectMappingCollection<Label>>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**[C1.C1Schedule.LabelStorage](#)**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelStorage Members](#)








[C1.C1Schedule Namespace](#)










#### *Members*





[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [LabelStorage](#).

## Public Properties







	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Labels</a>	Gets the <a href="#">LabelCollection</a> object that contains label related information.
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )

		<a href="#">abel&gt;&gt;)</a>
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the







		specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from

		<a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement <a href="#">IBindingList</a> interface. Or use <a href="#">BaseStorage{T, TMappingCollection}.Add</a> and <a href="#">BaseStorage{T, TMappingCollection}.Remove</a> instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
≡	<a href="#">Remove</a>	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
≡	<a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
⚡	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference





[LabelStorage Class](#)











[C1.C1Schedule Namespace](#)







### Properties

For a list of all members of this type, see [LabelStorage members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

		from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Labels</a>	Gets the <a href="#">LabelCollection</a> object that contains label related information.
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Label,BaseObjectMappingCollection&lt;Label&gt;&gt;</a> )
 <a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[LabelStorage Class](#)

[C1.C1Schedule Namespace](#)

*Labels Property*

Gets the [LabelCollection](#) object that contains label related information.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Labels As LabelCollection</code>	
C#	
<code>public LabelCollection Labels {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[LabelStorage Class](#)

[LabelStorage Members](#)

[MappingCollectionBase<T>](#)

The type of the objects for mapping. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

Represents a collection of mappings for properties of the [BasePersistableObject](#) object to the appropriate data fields. Names of properties are keys in this collection.

## Object Model

[MappingCollectionBase<T>](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class MappingCollectionBase(Of T As {New, BasePersistableObject})     Inherits System.Collections.ObjectModel.KeyedCollection(Of String, MappingInfo)</code>	
C#	
<code>public class MappingCollectionBase&lt;T&gt; :</code>	

```
System.Collections.ObjectModel.KeyedCollection<string,MappingInfo>  
where T: new(), BasePersistableObject
```

## Type Parameters

*T*

The type of the objects for mapping. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.MappingCollectionBase<T>**

[C1.C1Schedule.AppointmentMappingCollection](#)

[C1.C1Schedule.BaseObjectMappingCollection<T>](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The type of the objects for mapping. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

Represents a collection of mappings for properties of the [BasePersistableObject](#) object to the appropriate data fields. Names of properties are keys in this collection.

## Object Model

MappingCollectionBase<T>

## Syntax

Visual Basic (Declaration)

```
Public Class MappingCollectionBase(Of T As {New, BasePersistableObject})  
    Inherits System.Collections.ObjectModel.KeyedCollection(Of  
String,MappingInfo)
```

C#

```
public class MappingCollectionBase<T> :  
System.Collections.ObjectModel.KeyedCollection<string,MappingInfo>  
where T: new(), BasePersistableObject
```

## Type Parameters

*T*

The type of the objects for mapping. It should be derived from the [BasePersistableObject](#) class and have the default parameter-less constructor.

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.MappingCollectionBase<T>**

[C1.C1Schedule.AppointmentMappingCollection](#)

[C1.C1Schedule.BaseObjectMappingCollection<T>](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Members](#)

[C1.C1Schedule Namespace](#)


*Members*

[Properties](#) [Methods](#) [Events](#)









The following tables list the members exposed by [MappingCollectionBase<T>](#).

## Public Constructors

	Name	Description
	<a href="#">MappingCollectionBase&lt;T&gt; Constructor</a>	Initializes a new instance of the <a href="#">MappingCollectionBase&lt;T&gt;</a> class.

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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection.
	<a href="#">Count</a>	Gets the number of elements actually contained in the <a href="#">MappingCollectionBase&lt;T&gt;</a> object.
	<a href="#">IdMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source.
	<a href="#">IndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source.
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent.

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## Public Methods

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )

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## Public Events

	Name	Description
⚡	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component.

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## See Also

## Reference

[MappingCollectionBase<T> Class](#)

[C1.C1Schedule Namespace](#)

*MappingCollectionBase<T> Constructor*

Initializes a new instance of the [MappingCollectionBase<T>](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> MappingCollectionBase<T>()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also





### Reference

[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

*Methods*

>

Name	Description
 <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
 <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )
 <a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
 <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;MappingInfo&gt;</a> )

- ⇒ [Dispose](#)      Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
- ⇒ [GetEnumerator](#)      (Inherited from [System.Collections.ObjectModel.Collection<MappingInfo>](#))
- ⇒ [IndexOf](#)      (Inherited from [System.Collections.ObjectModel.Collection<MappingInfo>](#))
- ⇒ [Insert](#)      (Inherited from [System.Collections.ObjectModel.Collection<MappingInfo>](#))
- ⇒ [Remove](#)      Overloaded. (Inherited from [System.Collections.ObjectModel.KeyedCollection<string, MappingInfo>](#))
- ⇒ [RemoveAt](#)      (Inherited from [System.Collections.ObjectModel.Collection<MappingInfo>](#))

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## See Also

### Reference

[MappingCollectionBase<T> Class](#)  
[C1.C1Schedule Namespace](#)

#### *Dispose Method*

Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Overridable Sub</b> <a href="#">Dispose()</a>	
C#	
<b>public virtual void</b> <a href="#">Dispose()</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference







[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

### Properties

For a list of all members of this type, see [MappingCollectionBase<T> members](#).

## Public Properties

	Name	Description
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection.
	<a href="#">Count</a>	Gets the number of elements actually contained in the <a href="#">MappingCollectionBase&lt;T&gt;</a> object.
	<a href="#">IdMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Id</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Id</b> property to be bound to the appropriate field in the data source.
	<a href="#">IndexMapping</a>	Returns <a href="#">MappingInfo</a> object for the <b>BasePersistableObject.Index</b> property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the <b>BasePersistableObject.Index</b> property to be bound to the appropriate field in the data source.
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,MappingInfo&gt;</a> )
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent.

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## See Also

## Reference

[MappingCollectionBase<T> Class](#)  
[C1.C1Schedule Namespace](#)

#### *Comparer Property*

Gets the generic equality comparer that is used to determine equality of keys in the collection.

## Syntax

Visual Basic (Declaration)	
<code>Public Shadows ReadOnly Property Comparer As IEqualityComparer(Of String)</code>	
C#	
<code>public new IEqualityComparer&lt;string&gt; Comparer {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Class](#)  
[MappingCollectionBase<T> Members](#)

#### *Count Property*

Gets the number of elements actually contained in the [MappingCollectionBase<T>](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Shadows ReadOnly Property Count As Integer</code>	
C#	
<code>public new int Count {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

#### *IdMapping Property*

Returns [MappingInfo](#) object for the **BasePersistableObject.Id** property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the **BasePersistableObject.Id** property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> IdMapping <b>As</b> MappingInfo	
C#	
<b>public</b> MappingInfo IdMapping { <b>get</b> ; <b>set</b> ;}	

## Remarks

Each object derived from [BasePersistableObject](#) is identified by either Id or Index property. To allow data to be correctly restored from your data sources you should specify mapping either for the [IdMapping](#) or for the [IndexMapping](#). It makes sense in case if you bind to your data storages of Resources, Labels, Contacts or Categories. C1Schedule saves only Ids or Indexes of these objects in AppointmentStorage. If there is no mapping for IdMapping or IndexMapping, C1Schedule won't be able to identify Appointment's properties correctly in storages initialized by your data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

#### *IndexMapping Property*

Returns [MappingInfo](#) object for the **BasePersistableObject.Index** property. If the storage object is bound to a data source via its DataSource property, the properties of this object allow the **BasePersistableObject.Index** property to be bound to the appropriate field in the data source.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> IndexMapping <b>As</b> MappingInfo	
C#	
<b>public</b> MappingInfo IndexMapping { <b>get</b> ; <b>set</b> ;}	

## Remarks

Each object derived from [BasePersistableObject](#) is identified by either Id or Index property. To allow data to be correctly restored from your data sources you should specify mapping either for the [IdMapping](#) or for the [IndexMapping](#). It makes sense in case if you bind to your data storages of Resources, Labels, Contacts or Categories. C1Schedule saves only Ids or Indexes of these objects in AppointmentStorage. If there is no mapping for IdMapping or IndexMapping, C1Schedule won't be able to identify Appointment's properties correctly in storages initialized by your data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

#### *Site Property*

Gets or sets the ISite associated with the IComponent.

## Syntax



Visual Basic (Declaration)	
<code>Public Overridable Property Site As ISite</code>	
C#	
<code>public virtual ISite Site {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

### Events

For a list of all members of this type, see [MappingCollectionBase<T> members](#).

## Public Events

	Name	Description
	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component.

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## See Also

### Reference

[MappingCollectionBase<T> Class](#)

[C1.C1Schedule Namespace](#)

### Disposed Event

Represents the method that handles the Disposed event of a component.

## Syntax

Visual Basic (Declaration)	
<code>Public Event Disposed As EventHandler</code>	
C#	
<code>public event EventHandler Disposed</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingCollectionBase<T> Class](#)

[MappingCollectionBase<T> Members](#)

### MappingInfo

This class provides information on the mapping of the single property of the object to the appropriate data field.

## Object Model

MappingInfo

## Syntax

Visual Basic (Declaration)	
<code>Public Class MappingInfo</code> <code>Inherits System.ComponentModel.Component</code>	
C#	
<code>public class MappingInfo : System.ComponentModel.Component</code>	

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)  
**C1.C1Schedule.MappingInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingInfo Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

This class provides information on the mapping of the single property of the object to the appropriate data field.

## Object Model

MappingInfo

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> MappingInfo <b>Inherits</b> System.ComponentModel.Component	
C#	
<b>public class</b> MappingInfo : System.ComponentModel.Component	

## Inheritance Hierarchy

[System.Object](#)  
    [System.MarshalByRefObject](#)  
        [System.ComponentModel.Component](#)  
            **C1.C1Schedule.MappingInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference








[MappingInfo Members](#)  
[C1.C1Schedule Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)






The following tables list the members exposed by [MappingInfo](#).

## Public Properties

	Name	Description
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DataType</a>	Gets the <a href="#">System.Type</a> value determining the type of the data field or property which can be bound to this object.
	<a href="#">IsMapped</a>	Gets the <a href="#">System.Boolean</a> value indicating if this objects is mapped to the data field or property.
	<a href="#">MappingName</a>	Gets or sets the <a href="#">System.String</a> value determining the name of the data field or property to be bound to the object.
	<a href="#">PropertyName</a>	Gets the <a href="#">System.String</a> value determining the name of the property which should be mapped.
	<a href="#">Required</a>	Gets the <a href="#">System.Boolean</a> value indicating if mapping for this property is required or optional.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )


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## Public Methods

	Name	Description
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also

### Reference


[MappingInfo Class](#)







[C1.C1Schedule Namespace](#)

### Properties

For a list of all members of this type, see [MappingInfo members](#).

## Public Properties

	Name	Description
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

	<a href="#">DataType</a>	Gets the <a href="#">System.Type</a> value determining the type of the data field or property which can be bound to this object.
	<a href="#">IsMapped</a>	Gets the <a href="#">System.Boolean</a> value indicating if this objects is mapped to the data field or property.
	<a href="#">MappingName</a>	Gets or sets the <a href="#">System.String</a> value determining the name of the data field or property to be bound to the object.
	<a href="#">PropertyName</a>	Gets the <a href="#">System.String</a> value determining the name of the property which should be mapped.
	<a href="#">Required</a>	Gets the <a href="#">System.Boolean</a> value indicating if mapping for this property is required or optional.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also

### Reference

[MappingInfo Class](#)

[C1.C1Schedule Namespace](#)

*DataType Property*

Gets the [System.Type](#) value determining the type of the data field or property which can be bound to this object.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> <a href="#">DataType</a> As <a href="#">Type</a>	
C#	
<b>public</b> <a href="#">Type</a> <a href="#">DataType</a> { <a href="#">get</a> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingInfo Class](#)

[MappingInfo Members](#)

*IsMapped Property*

Gets the [System.Boolean](#) value indicating if this objects is mapped to the data field or property.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsMapped As Boolean</code>	
C#	
<code>public bool IsMapped {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingInfo Class](#)

[MappingInfo Members](#)

*MappingName Property*

Gets or sets the [System.String](#) value determining the name of the data field or property to be bound to the object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property MappingName As String</code>	
C#	
<code>public string MappingName {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingInfo Class](#)

[MappingInfo Members](#)

*PropertyName Property*

Gets the [System.String](#) value determining the name of the property which should be mapped.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property PropertyName As String</code>	
C#	
<code>public string PropertyName {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[MappingInfo Class](#)

[MappingInfo Members](#)

*Required Property*

Gets the [System.Boolean](#) value indicating if mapping for this property is required or optional.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property Required As Boolean
```

C#

```
public bool Required {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[MappingInfo Class](#)

[MappingInfo Members](#)

[NotifyCollectionChangedEventArgs](#)

Provides data for the [INotifyCollectionChanged.CollectionChanged](#) event.

## Object Model

[NotifyCollectionChangedEventArgs](#)

## Syntax

Visual Basic (Declaration)

```
Public Class NotifyCollectionChangedEventArgs  
    Inherits System.EventArgs
```

C#

```
public class NotifyCollectionChangedEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.NotifyCollectionChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Members](#)

[C1.C1Schedule Namespace](#)

*Overview*

Provides data for the [INotifyCollectionChanged.CollectionChanged](#) event.

## Object Model

[NotifyCollectionChangedEventArgs](#)

## Syntax

Visual Basic (Declaration)

```
Public Class NotifyCollectionChangedEventArgs  
    Inherits System.EventArgs
```

C#

```
public class NotifyCollectionChangedEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

## **C1.C1Schedule.NotifyCollectionChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#)





The following tables list the members exposed by [NotifyCollectionChangedEventArgs](#).


## Public Constructors

	Name	Description
	<a href="#">NotifyCollectionChangedEventArgs Constructor</a>	Overloaded.

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## Public Properties

	Name	Description
	<a href="#">Action</a>	Gets the action that caused the event.
	<a href="#">NewItem</a>	Gets the list of new items involved in the change.
	<a href="#">NewStartingIndex</a>	Gets the index at which the change occurred.
	<a href="#">OldItems</a>	Gets the list of items affected by a Replace, Remove, or Move action.

	<a href="#">OldStartingIndex</a>	Gets the index at which a Move, Remove, ore Replace action occurred.
---	----------------------------------	--

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## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*NotifyCollectionChangedEventArgs Constructor*

## Overload List

Overload	Description
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,IList)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,Object)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,IList,IList)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a>	Initializes a new instance

<a href="#">Constructor(NotifyCollectionChangedAction,IList,Int32)</a>	of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,Object,Int32)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,Object,Object)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,IList,IList,Int32)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,IList,Int32,Int32)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,Object,Int32,Int32)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.
<a href="#">NotifyCollectionChangedEventArgs</a> <a href="#">Constructor(NotifyCollectionChangedAction,Object,Object,Int32)</a>	Initializes a new instance of the <a href="#">NotifyCollectionChangedEventArgs</a> class.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action  
)
```

### Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction, IList)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The [System.Collections.IList](#) list containing changed items.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal changedItems As IList _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    IList changedItems  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItems*

The [System.Collections.IList](#) list containing changed items.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction, Object)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The changed item.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal changedItem As Object _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    object changedItem  
)
```

### Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItem*



The changed item.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction,IList,IList)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The [System.Collections.IList](#) list containing added items.

The [System.Collections.IList](#) list containing removed items.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal newItem As IList, _  
    ByVal oldItems As IList _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    IList newItem,  
    IList oldItems  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*newItems*

The [System.Collections.IList](#) list containing added items.

*oldItems*

The [System.Collections.IList](#) list containing removed items.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction,IList,Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The [System.Collections.IList](#) list containing changed items.

The zero-based starting index.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _
```

```
ByVal changedItems As IList, _  
    ByVal startingIndex As Integer _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    IList changedItems,  
    int startingIndex  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItems*

The [System.Collections.IList](#) list containing changed items.

*startingIndex*

The zero-based starting index.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction, Object, Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The changed item.

The zero-based index of the changed item.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal action As NotifyCollectionChangedAction, _     ByVal changedItem As Object, _     ByVal index As Integer _ )</pre>	
C#	
<pre>public NotifyCollectionChangedEventArgs(     NotifyCollectionChangedAction action,     object changedItem,     int index )</pre>	

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItem*

The changed item.

*index*

The zero-based index of the changed item.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs Constructor(NotifyCollectionChangedAction, Object, Object)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The new item.

The old item.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal newItem As Object, _  
    ByVal oldItem As Object _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    object newItem,  
    object oldItem  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*newItem*

The new item.

*oldItem*

The old item.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs*

*Constructor(NotifyCollectionChangedAction, IList, IList, Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The [System.Collections.IList](#) list containing added items.

The [System.Collections.IList](#) list containing removed items.

The zero-based starting index.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal newItems As IList, _  
    ByVal oldItems As IList, _  
    ByVal startingIndex As Integer _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,
```

```
    IList newItem,
    IList oldItems,
    int startingIndex
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*newItems*

The [System.Collections.IList](#) list containing added items.

*oldItems*

The [System.Collections.IList](#) list containing removed items.

*startingIndex*

The zero-based starting index.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs*  
*Constructor(NotifyCollectionChangedAction,IList,Int32,Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The [System.Collections.IList](#) list containing changed items.

The new index.

The old index.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal changedItems As IList, _  
    ByVal index As Integer, _  
    ByVal oldIndex As Integer _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    IList changedItems,  
    int index,  
    int oldIndex  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItems*

The [System.Collections.IList](#) list containing changed items.

*index*

The new index.

*oldIndex*

The old index.

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs*

*Constructor(NotifyCollectionChangedAction, Object, Int32, Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The changed item.

The new index.

The old index.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal changedItem As Object, _  
    ByVal index As Integer, _  
    ByVal oldIndex As Integer _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    object changedItem,  
    int index,  
    int oldIndex
```

)

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*changedItem*

The changed item.

*index*

The new index.

*oldIndex*

The old index.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

*NotifyCollectionChangedEventArgs*

*Constructor(NotifyCollectionChangedAction, Object, Object, Int32)*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

The new item.

The old item.

The zero-based index of the item.

Initializes a new instance of the [NotifyCollectionChangedEventArgs](#) class.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal action As NotifyCollectionChangedAction, _  
    ByVal newItem As Object, _  
    ByVal oldItem As Object, _  
    ByVal index As Integer _  
)
```

C#

```
public NotifyCollectionChangedEventArgs(  
    NotifyCollectionChangedAction action,  
    object newItem,  
    object oldItem,  
    int index  
)
```

## Parameters

*action*

The [NotifyCollectionChangedAction](#) action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

*newItem*

The new item.

*oldItem*

The old item.

*index*

The zero-based index of the item.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also






### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[NotifyCollectionChangedEventArgs Members](#)  
[Overload List](#)

#### *Properties*

For a list of all members of this type, see [NotifyCollectionChangedEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Action</a>	Gets the action that caused the event.
	<a href="#">NewItems</a>	Gets the list of new items involved in the change.
	<a href="#">NewStartingIndex</a>	Gets the index at which the change occurred.
	<a href="#">OldItems</a>	Gets the list of items affected by a Replace, Remove, or Move action.
	<a href="#">OldStartingIndex</a>	Gets the index at which a Move, Remove, ore Replace action occurred.

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## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)  
[C1.C1Schedule Namespace](#)

#### *Action Property*

Gets the action that caused the event.

## Syntax

Visual Basic (Declaration)

Public ReadOnly Property Action As NotifyCollectionChangedAction	
C#	
public NotifyCollectionChangedAction Action {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

*NewItems Property*

Gets the list of new items involved in the change.

## Syntax

Visual Basic (Declaration)	
Public ReadOnly Property NewItems As IList	
C#	
public IList NewItems {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

### *NewStartingIndex Property*

Gets the index at which the change occurred.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> NewStartingIndex <b>As Integer</b>	
C#	
<b>public int</b> NewStartingIndex { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

### *OldItems Property*

Gets the list of items affected by a Replace, Remove, or Move action.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> OldItems <b>As IList</b>	
C#	
<b>public IList</b> OldItems { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

*OldStartingIndex Property*

Gets the index at which a Move, Remove, ore Replace action occurred.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property OldStartingIndex As Integer</code>	
C#	
<code>public int OldStartingIndex {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[NotifyCollectionChangedEventArgs Class](#)

[NotifyCollectionChangedEventArgs Members](#)

RecurrencePattern

The [RecurrencePattern](#) class contains information that describes the recurrence pattern and range of the associated [Appointment](#) object.

## Object Model

RecurrencePattern

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> RecurrencePattern	
C#	
<b>public class</b> RecurrencePattern	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.RecurrencePattern**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [RecurrencePattern](#) class contains information that describes the recurrence pattern and range of the associated [Appointment](#) object.

## Object Model

RecurrencePattern

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> RecurrencePattern	
C#	
<b>public class</b> RecurrencePattern	



# Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.RecurrencePattern**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Members](#)





[C1.C1Schedule Namespace](#)








*Members*







[Properties](#) [Methods](#)

The following tables list the members exposed by [RecurrencePattern](#).

## Public Properties


	Name	Description
	<a href="#">DayOfMonth</a>	Gets or sets the number of the day in its respective month on which each occurrence will occur. Applicable only when the <a href="#">RecurrenceType</a> property is set to <a href="#">RecurrenceTypeEnum.Monthly</a> or <a href="#">RecurrenceTypeEnum.Yearly</a> . The default value is 1.
	<a href="#">DayOfWeekMask</a>	Gets or sets the <a href="#">WeekDaysEnum</a> value representing the mask for week days on which the recurring appointment occurs. Monthly and yearly patterns are only valid for a single day. Weekly patterns are only valid as the Or of the <a href="#">DayOfWeekMask</a> . The default value is 0.
	<a href="#">Description</a>	Gets the human-readable description of the <a href="#">RecurrencePattern</a> object.
	<a href="#">Duration</a>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the duration of each

		occurrence in the recurrence pattern.
	<a href="#">EndTime</a>	Gets or sets the <a href="#">System.DateTime</a> value indicating the end time for the given occurrence of the recurrence pattern.
	<a href="#">Exceptions</a>	Gets the <a href="#">AppointmentList</a> object which holds the list of <a href="#">Appointment</a> objects that define the exceptions to that series of appointments. <a href="#">Appointment</a> objects are added to the <a href="#">Exceptions</a> whenever a property in the corresponding <a href="#">Appointment</a> object is altered.
	<a href="#">Instance</a>	Get or sets the <a href="#">WeekOfMonthEnum</a> value specifying the count for which the recurrence pattern is valid for a given interval. This property is only valid for recurrences of the <a href="#">RecurrenceTypeEnum.MonthlyNth</a> and <a href="#">RecurrenceTypeEnum.YearlyNth</a> types and allows the definition of a recurrence pattern that is only valid for the Nth occurrence, such as "the 2nd Sunday in March" pattern. The default value is <a href="#">WeekOfMonthEnum.First</a> .
	<a href="#">Interval</a>	Gets or sets the <a href="#">System.Int32</a> value specifying the interval between occurrences of the recurrence. The <a href="#">Interval</a> property works in conjunction with the <a href="#">RecurrenceType</a> property to determine the cycle of the recurrence. The maximum allowable value is 99 for weekly patterns and 999 for daily patterns. The default value is 1.
	<a href="#">MonthOfYear</a>	Gets or sets the value indicating which month of the year is valid for the specified recurrence pattern. Can be a number from 1 to 12. This property is only valid for recurrence patterns whose <a href="#">RecurrenceType</a> property is set to <a href="#">RecurrenceTypeEnum.YearlyNth</a> or <a href="#">RecurrenceTypeEnum.Yearly</a> . The default value is 1.
	<a href="#">NoEndDate</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating if the recurrence pattern is endless. The default value is True.
	<a href="#">Occurrences</a>	Gets or sets the number of occurrences for the recurrence pattern. This property allows the definition of a recurrence pattern that is only valid

		for the specified number of subsequent occurrences. For example, you can set this property to 10 for a formal training course that will be held on the next ten Thursday evenings. The default value is 0.
	<a href="#">ParentAppointment</a>	Gets the <a href="#">Appointment</a> object which represents the master appointment for this <a href="#">RecurrencePattern</a> object.
	<a href="#">PatternEndDate</a>	Gets or sets the <a href="#">System.DateTime</a> value indicating the end date of the recurrence pattern.
	<a href="#">PatternStartDate</a>	Gets or sets the <a href="#">System.DateTime</a> value indicating the start date of the recurrence pattern.
	<a href="#">RecurrenceType</a>	Gets or sets the <a href="#">RecurrenceTypeEnum</a> value determining the type of recurrence (daily, monthly, etc.). Default value is <a href="#">RecurrenceTypeEnum.Weekly</a> .
	<a href="#">RemovedOccurrences</a>	Gets the <a href="#">AppointmentList</a> object which holds the list of <a href="#">Appointment</a> objects removed from that series of appointments.
	<a href="#">StartTime</a>	Gets or sets the <a href="#">System.DateTime</a> value indicating the start time for the given occurrence of the recurrence pattern.

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## Public Methods

	Name	Description
	<a href="#">GetDescription</a>	Overloaded. Gets the human-readable description of the <a href="#">RecurrencePattern</a> object according to the specified culture.

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## See Also

### Reference

*Methods*

For a list of all members of this type, see [RecurrencePattern members](#).

## Public Methods

	Name	Description
	<a href="#">GetDescription</a>	Overloaded. Gets the human-readable description of the <a href="#">RecurrencePattern</a> object according to the specified culture.

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## See Also

### Reference

*GetDescription Method*

Gets the human-readable description of the [RecurrencePattern](#) object according to the specified culture.

## Overload List

Overload	Description
<a href="#">GetDescription(CultureInfo)</a>	Gets the human-readable description of the <a href="#">RecurrencePattern</a> object according to the specified culture.
<a href="#">GetDescription(CalendarInfo)</a>	Gets the human-readable description of the <a href="#">RecurrencePattern</a> object according to the specified <a href="#">CalendarInfo</a> object. Use this method instead of <a href="#">Description</a> property if the <a href="#">RecurrencePattern</a> object does not belong to any <a href="#">C1.C1Schedule</a> control.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

GetDescription(CultureInfo) Method

The [System.Globalization.CultureInfo](#) object used for getting calendar specific strings.

Gets the human-readable description of the [RecurrencePattern](#) object according to the specified culture.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function GetDescription( _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public string GetDescription(     CultureInfo culture )</pre>	

### Parameters

*culture*

The [System.Globalization.CultureInfo](#) object used for getting calendar specific strings.

### Return Value

The [System.String](#) value described the [RecurrencePattern](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)  
[Overload List](#)

GetDescription(CalendarInfo) Method

The [CalendarInfo](#) object used for getting calendar specific strings.

Gets the human-readable description of the [RecurrencePattern](#) object according to the specified [CalendarInfo](#) object. Use this method instead of [Description](#) property if the [RecurrencePattern](#) object does not belong to any [C1.C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function GetDescription( _     ByVal calendarInfo As CalendarInfo _ ) As String</pre>	
C#	
<pre>public string GetDescription(     CalendarInfo calendarInfo )</pre>	

### Parameters

*calendarInfo*

The [CalendarInfo](#) object used for getting calendar specific strings.

### Return Value

The [System.String](#) value described the [RecurrencePattern](#) object.

## Remarks

If the [RecurrencePattern](#) object does not belong to the [C1.C1Schedule](#) control, its [Description](#) property will return the default description using current user culture and calendar settings.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2







## See Also

### Reference

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)  
[Overload List](#)

### Properties

>

Name	Description
 <a href="#">DayOfMonth</a>	Gets or sets the number of the day in its respective month on which each occurrence will occur. Applicable only when the <a href="#">RecurrenceType</a> property is set to <a href="#">RecurrenceTypeEnum.Monthly</a> or <a href="#">RecurrenceTypeEnum.Yearly</a> . The default value is 1.
 <a href="#">DayOfWeekMask</a>	Gets or sets the <a href="#">WeekDaysEnum</a> value representing the mask for week days on which the recurring appointment occurs. Monthly and yearly patterns are only valid for a single day. Weekly patterns are only valid as the Or of the <a href="#">DayOfWeekMask</a> . The default value is 0.
 <a href="#">Description</a>	Gets the human-readable description of the <a href="#">RecurrencePattern</a> object.
 <a href="#">Duration</a>	Gets or sets the <a href="#">System.TimeSpan</a> value indicating the duration of each occurrence in the recurrence pattern.
 <a href="#">EndTime</a>	Gets or sets the <a href="#">System.DateTime</a> value indicating the end time for the given occurrence of the recurrence pattern.
 <a href="#">Exceptions</a>	Gets the <a href="#">AppointmentList</a> object which holds the list of <a href="#">Appointment</a> objects that define the exceptions to that series of appointments. <a href="#">Appointment</a> objects are added to the <a href="#">Exceptions</a> whenever a property in

the corresponding [Appointment](#) object is altered.

Get or sets the [WeekOfMonthEnum](#) value specifying the count for which the recurrence pattern is valid for a given interval. This property is only valid for recurrences of the [RecurrenceTypeEnum.MonthlyNth](#) and [RecurrenceTypeEnum.YearlyNth](#) types and allows the definition of a recurrence pattern that is only valid for the Nth occurrence, such as "the 2nd Sunday in March" pattern. The default value is [WeekOfMonthEnum.First](#).

#### Instance

Gets or sets the [System.Int32](#) value specifying the interval between occurrences of the recurrence. The [Interval](#) property works in conjunction with the [RecurrenceType](#) property to determine the cycle of the recurrence. The maximum allowable value is 99 for weekly patterns and 999 for daily patterns. The default value is 1.

#### Interval

Gets or sets the value indicating which month of the year is valid for the specified recurrence pattern. Can be a number from 1 to 12. This property is only valid for recurrence patterns whose [RecurrenceType](#) property is set to [RecurrenceTypeEnum.YearlyNth](#) or [RecurrenceTypeEnum.Yearly](#). The default value is 1.

#### MonthOfYear

Gets or sets the [System.Boolean](#) value indicating if the recurrence pattern is endless. The default value is True.

#### NoEndDate

Gets or sets the number of occurrences for the recurrence pattern. This property allows the definition of a recurrence pattern that is only valid for the specified number of subsequent occurrences. For example, you can set this property to 10 for a formal training course that will be held on the next ten Thursday evenings. The default value is 0.

#### Occurrences

Gets the [Appointment](#) object which represents the master appointment for this [RecurrencePattern](#) object.

#### ParentAppointment

Gets or sets the [System.DateTime](#) value indicating the end date of the recurrence pattern.

#### PatternEndDate

Gets or sets the [System.DateTime](#) value indicating the start date of the recurrence pattern.


#### PatternStartDate


Gets or sets the [RecurrenceTypeEnum](#) value determining the type of recurrence (daily, monthly, etc.). Default value is

#### RecurrenceType



RecurrenceTypeEnum.Weekly.

 **RemovedOccurrences** Gets the [AppointmentList](#) object which holds the list of [Appointment](#) objects removed from that series of appointments.

 **StartTime** Gets or sets the [System.DateTime](#) value indicating the start time for the given occurrence of the recurrence pattern.

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## See Also

### Reference

[RecurrencePattern Class](#)

[C1.C1Schedule Namespace](#)

#### *DayOfMonth Property*

Gets or sets the number of the day in its respective month on which each occurrence will occur.

Applicable only when the [RecurrenceType](#) property is set to [RecurrenceTypeEnum.Monthly](#) or [RecurrenceTypeEnum.Yearly](#). The default value is 1.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DayOfMonth <b>As Integer</b>	
C#	
<b>public int</b> DayOfMonth { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

*DayOfWeekMask Property*

Gets or sets the [WeekDaysEnum](#) value representing the mask for week days on which the recurring appointment occurs. Monthly and yearly patterns are only valid for a single day. Weekly patterns are only valid as the Or of the [DayOfWeekMask](#). The default value is 0.

**Syntax**

Visual Basic (Declaration)	
<code>Public Property DayOfWeekMask As WeekDaysEnum</code>	
C#	
<code>public WeekDaysEnum DayOfWeekMask {get; set;}</code>	

**Remarks**

When the [RecurrenceType](#) property is set to [RecurrenceTypeEnum.Daily](#), the [DayOfWeekMask](#) property can only be set to [WeekDaysEnum.EveryDay](#); setting the property to any other value will result in an exception. When the [RecurrenceType](#) property is set to [RecurrenceTypeEnum.Workdays](#), the [DayOfWeekMask](#) property can only be set to [WeekDaysEnum.WorkDays](#); setting the property to any other value will result in an exception. When the [RecurrenceType](#) property is set to [RecurrenceTypeEnum.Weekly](#), the [DayOfWeekMask](#) property cannot be set to [WeekDaysEnum.None](#); doing so will result in an exception being thrown. When the [RecurrenceType](#) property is set to [RecurrenceTypeEnum.Monthly](#) or [RecurrenceTypeEnum.Yearly](#) the [DayOfWeekMask](#) property is not applicable.

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

**See Also**

**Reference**

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

*Description Property*

Gets the human-readable description of the [RecurrencePattern](#) object.

**Syntax**

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Description <b>As String</b>	
C#	
<b>public string</b> Description { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

*Duration Property*

Gets or sets the [System.TimeSpan](#) value indicating the duration of each occurrence in the recurrence pattern.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Duration <b>As TimeSpan</b>	
C#	
<b>public TimeSpan</b> Duration { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

*EndTime Property*

Gets or sets the [System.DateTime](#) value indicating the end time for the given occurrence of the recurrence pattern.

**Syntax**

Visual Basic (Declaration)	
<code>Public Property EndTime As Date</code>	
C#	
<code>public DateTime EndTime {get; set;}</code>	

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

**See Also**

**Reference**

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

*Exceptions Property*

Gets the [AppointmentList](#) object which holds the list of [Appointment](#) objects that define the exceptions to that series of appointments. [Appointment](#) objects are added to the [Exceptions](#) whenever a property in the corresponding [Appointment](#) object is altered.

**Syntax**

Visual Basic (Declaration)	
<code>Public ReadOnly Property Exceptions As AppointmentList</code>	
C#	
<code>public AppointmentList Exceptions {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

#### *Instance Property*

Get or sets the [WeekOfMonthEnum](#) value specifying the count for which the recurrence pattern is valid for a given interval. This property is only valid for recurrences of the [RecurrenceTypeEnum.MonthlyNth](#) and [RecurrenceTypeEnum.YearlyNth](#) types and allows the definition of a recurrence pattern that is only valid for the Nth occurrence, such as "the 2nd Sunday in March" pattern. The default value is [WeekOfMonthEnum.First](#).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Instance <b>As</b> <a href="#">WeekOfMonthEnum</a>	
C#	
<b>public</b> <a href="#">WeekOfMonthEnum</a> Instance { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

### *Interval Property*

Gets or sets the [System.Int32](#) value specifying the interval between occurrences of the recurrence. The [Interval](#) property works in conjunction with the [RecurrenceType](#) property to determine the cycle of the recurrence. The maximum allowable value is 99 for weekly patterns and 999 for daily patterns. The default value is 1.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Interval As Integer</code>	
C#	
<code>public int Interval {get; set;}</code>	

## Remarks

For example, if the [RecurrenceType](#) is set to [RecurrenceTypeEnum.Daily](#), and the [Interval](#) is set to 3, the recurrence will occur every third day.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

### *MonthOfYear Property*

Gets or sets the value indicating which month of the year is valid for the specified recurrence pattern. Can be a number from 1 to 12. This property is only valid for recurrence patterns whose [RecurrenceType](#) property is set to [RecurrenceTypeEnum.YearlyNth](#) or [RecurrenceTypeEnum.Yearly](#). The default value is 1.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property MonthOfYear As Integer	
C#	
public int MonthOfYear {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

*NoEndDate Property*

Gets or sets the [System.Boolean](#) value indicating if the recurrence pattern is endless. The default value is True.

## Syntax

Visual Basic (Declaration)	
Public Property NoEndDate As Boolean	
C#	
public bool NoEndDate {get; set;}	

## Remarks

This property must be coordinated with other properties when setting up a recurrence pattern. If the [PatternEndDate](#) property or the [Occurrences](#) property is set, the pattern is considered to be finite and the [NoEndDate](#) property is false. If neither [PatternEndDate](#) nor [Occurrences](#) is set, the pattern is considered infinite and [NoEndDate](#) is true.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

#### *Occurrences Property*

Gets or sets the number of occurrences for the recurrence pattern. This property allows the definition of a recurrence pattern that is only valid for the specified number of subsequent occurrences. For example, you can set this property to 10 for a formal training course that will be held on the next ten Thursday evenings. The default value is 0.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Occurrences As Integer</code>	
C#	
<code>public int Occurrences {get; set;}</code>	

## Remarks

This property must be coordinated with other properties when setting up a recurrence pattern. If the [PatternEndDate](#) property or the [Occurrences](#) property is set, the pattern is considered to be finite and the [NoEndDate](#) property is false. If neither [PatternEndDate](#) nor [Occurrences](#) is set, the pattern is considered infinite and [NoEndDate](#) is true.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

*ParentAppointment Property*

Gets the [Appointment](#) object which represents the master appointment for this [RecurrencePattern](#) object.

**Syntax**

Visual Basic (Declaration)	
<code>Public ReadOnly Property ParentAppointment As Appointment</code>	
C#	
<code>public Appointment ParentAppointment {get;}</code>	

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

**See Also**

**Reference**

[RecurrencePattern Class](#)  
[RecurrencePattern Members](#)

*PatternEndDate Property*

Gets or sets the [System.DateTime](#) value indicating the end date of the recurrence pattern.

**Syntax**

Visual Basic (Declaration)	
<code>Public Property PatternEndDate As Date</code>	
C#	
<code>public DateTime PatternEndDate {get; set;}</code>	

**Remarks**

This property is optional but must be coordinated with other properties when setting up a recurrence pattern. If this property or the [Occurrences](#) property is set, the pattern is considered to be finite, and the [NoEndDate](#) property is false. If neither [PatternEndDate](#) nor [Occurrences](#) is set, the pattern is considered infinite and [NoEndDate](#) is true. The [Interval](#) property must be set before setting [PatternEndDate](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

*PatternStartDate Property*

Gets or sets the [System.DateTime](#) value indicating the start date of the recurrence pattern.

## Syntax

Visual Basic (Declaration)	
<code>Public Property PatternStartDate As Date</code>	
C#	
<code>public DateTime PatternStartDate {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

### *RecurrenceType Property*

Gets or sets the [RecurrenceTypeEnum](#) value determining the type of recurrence (daily, monthly, etc.). Default value is [RecurrenceTypeEnum.Weekly](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Property RecurrenceType As RecurrenceTypeEnum</code>	
C#	
<code>public RecurrenceTypeEnum RecurrenceType {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

### *RemovedOccurrences Property*

Gets the [AppointmentList](#) object which holds the list of [Appointment](#) objects removed from that series of appointments.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property RemovedOccurrences As AppointmentList</code>	
C#	
<code>public AppointmentList RemovedOccurrences {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

#### *StartTime Property*

Gets or sets the [System.DateTime](#) value indicating the start time for the given occurrence of the recurrence pattern.

## Syntax

Visual Basic (Declaration)	
<code>Public Property StartTime As Date</code>	
C#	
<code>public DateTime StartTime {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrencePattern Class](#)

[RecurrencePattern Members](#)

#### Reminder

The [Reminder](#) class represents an object which allows users to keep track of upcoming appointments by scheduling a pop-up dialog box to appear at a given time.

## Object Model

Reminder

## Syntax

Visual Basic (Declaration)	
<code>Public Class Reminder</code>	
C#	
<code>public class Reminder</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Reminder**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [Reminder](#) class represents an object which allows users to keep track of upcoming appointments by scheduling a pop-up dialog box to appear at a given time.

## Object Model

Reminder

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class Reminder
```

```
C#
```

```
public class Reminder
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Reminder**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Members](#)




[C1.C1Schedule Namespace](#)



*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Reminder](#).



## Public Properties

	Name	Description
	<a href="#">Caption</a>	Gets the <a href="#">System.String</a> value representing the window caption text of the <a href="#">Appointment</a> object which the <a href="#">Reminder</a> object is applied to.
	<a href="#">IsActive</a>	Gets a value that determines if the <a href="#">Reminder</a> object is currently active (visible).
	<a href="#">NextReminderDate</a>	Gets the <a href="#">System.DateTime</a> value indicating the next time the specified reminder will occur.

	<a href="#">OriginalReminderDate</a>	Gets the <a href="#">System.DateTime</a> value specifying the original date and time that the specified reminder is set to occur. It is calculated using the following formula: <a href="#">OriginalReminderDate</a> = <a href="#">Appointment.Start</a> - <a href="#">Appointment.ReminderTimeBeforeStart</a> .
	<a href="#">ParentAppointment</a>	Gets the owning <a href="#">Appointment</a> object.

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## Public Methods

	Name	Description
	<a href="#">Dismiss</a>	Dismisses the current <a href="#">Reminder</a> object.
	<a href="#">Snooze</a>	The <a href="#">Snooze</a> method notifies the scheduler to defer the triggering of a reminder by the specified interval.

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## See Also



### Reference

[Reminder Class](#)

[C1.C1Schedule Namespace](#)

### Methods

>

Name	Description
 <a href="#">Dismiss</a>	Dismisses the current <a href="#">Reminder</a> object.
 <a href="#">Snooze</a>	The <a href="#">Snooze</a> method notifies the scheduler to defer the triggering of a reminder by the specified interval.

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## See Also

### Reference

[Reminder Class](#)

[C1.C1Schedule Namespace](#)

*Dismiss Method*

Dismisses the current [Reminder](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub Dismiss()</code>	
C#	
<code>public void Dismiss()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)

[Reminder Members](#)

*Snooze Method*

The [System.TimeSpan](#) value specifying the interval of time to wait before displaying the reminder again.

The [Snooze](#) method notifies the scheduler to defer the triggering of a reminder by the specified interval.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub Snooze( _     ByVal delay As TimeSpan _ )</code>	



C#

```
public void Snooze(  
    TimeSpan delay  
)
```

### Parameters

*delay*

The [System.TimeSpan](#) value specifying the interval of time to wait before displaying the reminder again.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




### Reference



- [Reminder Class](#)
- [Reminder Members](#)

### Properties

For a list of all members of this type, see [Reminder members](#).

## Public Properties

	Name	Description
	<a href="#">Caption</a>	Gets the <a href="#">System.String</a> value representing the window caption text of the <a href="#">Appointment</a> object which the <a href="#">Reminder</a> object is applied to.
	<a href="#">IsActive</a>	Gets a value that determines if the <a href="#">Reminder</a> object is currently active (visible).
	<a href="#">NextReminderDate</a>	Gets the <a href="#">System.DateTime</a> value indicating the next time the specified reminder will occur.

	<a href="#">OriginalReminderDate</a>	Gets the <a href="#">System.DateTime</a> value specifying the original date and time that the specified reminder is set to occur. It is calculated using the following formula: <a href="#">OriginalReminderDate</a> = <a href="#">Appointment.Start</a> - <a href="#">Appointment.ReminderTimeBeforeStart</a> .
	<a href="#">ParentAppointment</a>	Gets the owning <a href="#">Appointment</a> object.

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## See Also

### Reference

[Reminder Class](#)

[C1.C1Schedule Namespace](#)

*Caption Property*

Gets the [System.String](#) value representing the window caption text of the [Appointment](#) object which the [Reminder](#) object is applied to.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Caption As String</code>	
C#	
<code>public string Caption {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)

[Reminder Members](#)

### *IsActive Property*

Gets a value that determines if the [Reminder](#) object is currently active (visible).

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsActive As Boolean</code>	
C#	
<code>public bool IsActive {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)

[Reminder Members](#)

### *NextReminderDate Property*

Gets the [System.DateTime](#) value indicating the next time the specified reminder will occur.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property NextReminderDate As Date</code>	
C#	
<code>public DateTime NextReminderDate {get;}</code>	

## Remarks

The [NextReminderDate](#) property value changes every time the object's [Snooze](#) method is executed or when the user clicks the Snooze button.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)

[Reminder Members](#)

*OriginalReminderDate Property*

Gets the [System.DateTime](#) value specifying the original date and time that the specified reminder is set to occur. It is calculated using the following formula: [OriginalReminderDate](#) = [Start](#) - [Appointment.ReminderTimeBeforeStart](#).

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> OriginalReminderDate <b>As</b> Date	
C#	
<b>public</b> DateTime OriginalReminderDate { <b>get</b> ;}	

## Remarks

This value corresponds to the original date and time value before the [Snooze](#) method is executed or the user clicks the Snooze button.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)  
[Reminder Members](#)

*ParentAppointment Property*  
Gets the owning [Appointment](#) object.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property ParentAppointment As Appointment
```

C#

```
public Appointment ParentAppointment {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Reminder Class](#)  
[Reminder Members](#)

ReminderCollection

The [ReminderCollection](#) is a collection of all [Reminder](#) objects that represents the reminders for all pending items.

## Object Model

ReminderCollection

## Syntax

Visual Basic (Declaration)

```
Public Class ReminderCollection  
    Inherits C1.C1Schedule.C1ObservableCollection(Of Reminder)
```

Implements [INotifyCollectionChanged](#)

C#

```
public class ReminderCollection :  
C1.C1Schedule.C1ObservableCollection<Reminder>, INotifyCollectionChanged
```

## Remarks

Use the [C1ScheduleStorage.Reminders](#) property to get a reference to the Reminders collection. Reminders are created programmatically when a new [Appointment](#) object is created with a reminder. For example, a reminder is created when an [Appointment](#) object is created and the [ReminderSet](#) property is set to true.

## Inheritance Hierarchy

[System.Object](#)  
    [System.Collections.ObjectModel.Collection<T>](#)  
        [C1.C1Schedule.C1ObservableCollection<T>](#)  
            **[C1.C1Schedule.ReminderCollection](#)**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ReminderCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [ReminderCollection](#) is a collection of all [Reminder](#) objects that represents the reminders for all pending items.

## Object Model

ReminderCollection

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ReminderCollection     Inherits C1.C1Schedule.C1ObservableCollection(Of Reminder)     Implements INotifyCollectionChanged</pre>	
C#	
<pre>public class ReminderCollection :     C1.C1Schedule.C1ObservableCollection&lt;Reminder&gt;, INotifyCollectionChanged</pre>	

## Remarks

Use the [C1ScheduleStorage.Reminders](#) property to get a reference to the Reminders collection. Reminders are created programmatically when a new [Appointment](#) object is created with a reminder. For example, a reminder is created when an [Appointment](#) object is created and the [ReminderSet](#) property is set to true.

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        C1.C1Schedule.C1ObservableCollection<T>
            C1.C1Schedule.ReminderCollection
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[ReminderCollection Members](#)  
[C1.C1Schedule Namespace](#)

*Members*  
[Properties](#) [Methods](#)











The following tables list the members exposed by [ReminderCollection](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Dispose</a>	Releases all unmanaged resources.
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )

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## See Also











### Reference



[ReminderCollection Class](#)  
[C1.C1Schedule Namespace](#)

### Methods

>

Name	Description
 <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">Dispose</a>	Releases all unmanaged resources.
 <a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )
 <a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Reminder&gt;</a> )

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## See Also

### Reference

[ReminderCollection Class](#)  
[C1.C1Schedule Namespace](#)

### *Dispose Method*

Releases all unmanaged resources.

## Syntax

Visual Basic (Declaration)

```
Public Sub Dispose()
```

C#

```
public void Dispose()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ReminderCollection Class](#)

[ReminderCollection Members](#)

[ReminderEventArgs](#)

Describes event data for [Reminder](#) object events.

## Object Model

ReminderEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class ReminderEventArgs  
    Inherits System.EventArgs
```

C#

```
public class ReminderEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.C1Schedule.ReminderEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ReminderEventArgs Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

Describes event data for [Reminder](#) object events.

## Object Model

ReminderEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> ReminderEventArgs <b>Inherits</b> System.EventArgs	
C#	
<b>public class</b> ReminderEventArgs : <b>System.EventArgs</b>	

## Inheritance Hierarchy

System.Object  
    System.EventArgs  
        **C1.C1Schedule.ReminderEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ReminderEventArgs Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#)


The following tables list the members exposed by [ReminderEventArgs](#).

## Public Constructors

	Name	Description
	<a href="#">ReminderEventArgs Constructor</a>	Initializes a new instance of the <a href="#">ReminderEventArgs</a> class with the specified <a href="#">Reminder</a> object.

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## Public Properties

	Name	Description
	<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

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## See Also

### Reference

[ReminderEventArgs Class](#)

[C1.C1Schedule Namespace](#)

*ReminderEventArgs Constructor*

The [Reminder](#) object.

Initializes a new instance of the [ReminderEventArgs](#) class with the specified [Reminder](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Function New( _  
    ByVal reminder As Reminder _  
)
```

C#

```
public ReminderEventArgs(  
    Reminder reminder  
)
```

Parameters

*reminder*

The [Reminder](#) object.

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also


Reference

- [ReminderEventArgs Class](#)
- [ReminderEventArgs Members](#)

Properties

For a list of all members of this type, see [ReminderEventArgs members](#).

Public Properties

	Name	Description
	<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

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See Also

Reference

[ReminderEventArgs Class](#)  
[C1.C1Schedule Namespace](#)

### *Reminder Property*

Gets the reminder which the event was raised for.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Reminder As Reminder</code>	
C#	
<code>public Reminder Reminder {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ReminderEventArgs Class](#)  
[ReminderEventArgs Members](#)

### Resource

The [Resource](#) class represents the resource which can be associated with the [Appointment](#) object.

## Object Model

Resource

## Syntax

Visual Basic (Declaration)	
<code>Public Class Resource</code>	
<code>    Inherits BaseObject</code>	

C#	
<pre>public class Resource : BaseObject</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [C1.C1Schedule.BasePersistableObject](#)  
         [C1.C1Schedule.BaseObject](#)  
             **C1.C1Schedule.Resource**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Resource Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

The [Resource](#) class represents the resource which can be associated with the [Appointment](#) object.

## Object Model

Resource

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Resource     Inherits BaseObject</pre>	
C#	
<pre>public class Resource : BaseObject</pre>	

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.BasePersistableObject](#)

[C1.C1Schedule.BaseObject](#)

**C1.C1Schedule.Resource**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Resource Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [Resource](#).

## Public Constructors





	Name	Description
	<a href="#">Resource Constructor</a>	Overloaded.

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## Public Properties







	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )



	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">ToString</a>	Overrides the default behavior. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">ToXml</a>	Overloaded. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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# See Also

## Reference

[Resource Class](#)  
[C1.C1Schedule Namespace](#)

*Resource Constructor*

# Overload List

Overload	Description
<a href="#">Resource Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Resource</a> class with the specified key.
<a href="#">Resource Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Resource</a> class with the specified key.
<a href="#">Resource Constructor()</a>	Creates the new <a href="#">Resource</a> object.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Resource Class](#)  
[Resource Members](#)

*Resource Constructor(Int32)*

The [System.Int32](#) value which should be used as resource key.

Initializes a new instance of the [Resource](#) class with the specified key.

# Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal key As Integer _</pre>	

```
)
```

C#

```
public Resource(  
    int key  
)
```

## Parameters

*key*

The [System.Int32](#) value which should be used as resource key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Resource Class](#)

[Resource Members](#)

[Overload List](#)

*Resource Constructor(Guid)*

The [System.Guid](#) value which should be used as resource key.

Initializes a new instance of the [Resource](#) class with the specified key.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _
```

<pre> ByVal key As Guid _ ) </pre>	
C#	
<pre> public Resource(     Guid key ) </pre>	

## Parameters

*key*

The [System.Guid](#) value which should be used as resource key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Resource Class](#)

[Resource Members](#)

[Overload List](#)

*Resource Constructor()*

Creates the new [Resource](#) object.

## Syntax

Visual Basic (Declaration)	
<pre> Public Function New() </pre>	

C#

```
public Resource()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Resource Class](#)

[Resource Members](#)

[Overload List](#)

[ResourceCollection](#)

The [ResourceCollection](#) is a collection of [Resource](#) objects which represents all available resources in C1Schedule object model.

## Object Model

ResourceCollection

## Syntax

Visual Basic (Declaration)

```
Public Class ResourceCollection
    Inherits C1.C1Schedule.BaseCollection(Of Resource)
    Implements INotifyCollectionChanged
```

C#

```
public class ResourceCollection : C1.C1Schedule.BaseCollection<Resource>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)  
[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)  
[C1.C1Schedule.BaseCollection<T>](#)  
**C1.C1Schedule.ResourceCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

The [ResourceCollection](#) is a collection of [Resource](#) objects which represents all available resources in C1Schedule object model.

## Object Model

ResourceCollection

## Syntax

Visual Basic (Declaration)

```
Public Class ResourceCollection
    Inherits C1.C1Schedule.BaseCollection(Of Resource)
    Implements INotifyCollectionChanged
```

C#

```
public class ResourceCollection : C1.C1Schedule.BaseCollection<Resource>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)  
[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)  
[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)  
[C1.C1Schedule.BaseCollection<T>](#)  
**C1.C1Schedule.ResourceCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[ResourceCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### *Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [ResourceCollection](#).

## Public Constructors

	Name	Description
	<a href="#">ResourceCollection Constructor</a>	Initializes a new instance of the <a href="#">ResourceCollection</a> class.

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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Resource&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the element with the specified key if any. (Inherited from

		<a href="#">C1.C1Schedule.BaseCollection&lt;Resource&gt;</a> )
--	--	--

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## Public Methods

	Name	Description
⇒	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Resource&gt;</a> )
⇒	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Resource&gt;</a> )
⇒	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
⇒	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Resource&gt;</a> )
⇒	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
⇒	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
⇒	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
⇒	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
⇒	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Resource&gt;</a> )
⇒	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )

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## See Also



## Reference

[ResourceCollection Class](#)

[C1.C1Schedule Namespace](#)

*ResourceCollection Constructor*

Initializes a new instance of the [ResourceCollection](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public ResourceCollection()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollection Class](#)

[ResourceCollection Members](#)

[ResourceList](#)

The [ResourceList](#) is a list of [Resource](#) objects. Only objects existing in the owning [ResourceCollection](#) object may be added to this list. Use the [ResourceList](#) to associate the set of [Resource](#) objects with an [Appointment](#) object.

## Object Model

[ResourceList](#)

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Class ResourceList
    Inherits C1.C1Schedule.BaseList(Of Resource)
    Implements INotifyCollectionChanged
```

C#

```
public class ResourceList : C1.C1Schedule.BaseList<Resource>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        C1.C1Schedule.C1ObservableCollection<T>
            C1.C1Schedule.BaseList<T>
                C1.C1Schedule.ResourceList
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceList Members](#)

[C1.C1Schedule Namespace](#)

#### Overview

The [ResourceList](#) is a list of [Resource](#) objects. Only objects existing in the owning [ResourceCollection](#) object may be added to this list. Use the [ResourceList](#) to associate the set of [Resource](#) objects with an [Appointment](#) object.

## Object Model

ResourceList

## Syntax

Visual Basic (Declaration)

```
Public Class ResourceList
    Inherits C1.C1Schedule.BaseList(Of Resource)
    Implements INotifyCollectionChanged
```

C#

```
public class ResourceList : C1.C1Schedule.BaseList<Resource>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        C1.C1Schedule.C1ObservableCollection<T>
            C1.C1Schedule.BaseList<T>
                C1.C1Schedule.ResourceList
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceList Members](#)



[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [ResourceList](#).

## Public Properties

	Name	Description
	Count	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
	Item	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )

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## Public Methods

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Resource&gt;</a> )
≡	<a href="#">ToString</a>	(Inherited from <a href="#">C1.C1Schedule.BaseList&lt;Resource&gt;</a> )

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## See Also

### Reference

[ResourceList Class](#)

[C1.C1Schedule Namespace](#)

[ResourceStorage](#)

The [ResourceStorage](#) is the storage for [Resource](#) objects. It allows binding to the data source and mapping data source fields to the resource properties.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ResourceStorage     Inherits C1.C1Schedule.BaseStorage(Of Resource,BaseObjectMappingCollection(Of Resource))</pre>	
C#	
<pre>public class ResourceStorage :     C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.MarshalByRefObject](#)  
         [System.ComponentModel.Component](#)  
             [C1.C1Schedule.C1BindingSource](#)  
                 [C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)  
                     **C1.C1Schedule.ResourceStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceStorage Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

The [ResourceStorage](#) is the storage for [Resource](#) objects. It allows binding to the data source and mapping data source fields to the resource properties.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ResourceStorage     Inherits C1.C1Schedule.BaseStorage(Of Resource,BaseObjectMappingCollection(Of Resource))</pre>	
C#	
<pre>public class ResourceStorage :     C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.MarshalByRefObject](#)  
         [System.ComponentModel.Component](#)  
             [C1.C1Schedule.C1BindingSource](#)  
                 [C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)  
                     **C1.C1Schedule.ResourceStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference












[ResourceStorage Members](#)  
[C1.C1Schedule Namespace](#)










#### *Members*

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [ResourceStorage](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is










		synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
	<a href="#">Resources</a>	Gets the <a href="#">ResourceCollection</a> object that contains resource related information.
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )





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## Public Methods






	Name	Description
≡	<a href="#">Add</a>	Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">AddNew</a>	Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">BeginEdit</a>	Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Clear</a>	Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Contains</a>	Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
≡	<a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

⇒  GetEnumerator	Retrieves an enumerator for the <a href="#">List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  GetItemProperties	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  GetListName	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  IndexOf	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  Insert	Inserts an item into the list at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  RefreshData	Call this method each time after changing your data source if it doesn't implement IBindingList interface. Or use BaseStorage{T, TMappingCollection}.Add and BaseStorage{T, TMappingCollection}.Remove instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
⇒  Remove	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )

	<a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

## Reference









[ResourceStorage Class](#)











[C1.C1Schedule Namespace](#)



### *Properties*

For a list of all members of this type, see [ResourceStorage members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
 <a href="#">Resources</a>	Gets the <a href="#">ResourceCollection</a> object that contains resource related information.
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Resource,BaseObjectMappingCollection&lt;Resource&gt;&gt;</a> )
 <a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[ResourceStorage Class](#)  
[C1.C1Schedule Namespace](#)

*Resources Property*

Gets the [ResourceCollection](#) object that contains resource related information.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Resources <b>As</b> <a href="#">ResourceCollection</a>	
C#	
<b>public</b> <a href="#">ResourceCollection</a> Resources { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceStorage Class](#)  
[ResourceStorage Members](#)

## Status

The [Status](#) class represents an availability status for the [Appointment](#) object.

# Object Model

Status

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Status     Inherits BaseObject</pre>	
C#	
<pre>public class Status : BaseObject</pre>	

## Inheritance Hierarchy

System.Object  
    C1.C1Schedule.BasePersistableObject  
        C1.C1Schedule.BaseObject  
            **C1.C1Schedule.Status**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

The [Status](#) class represents an availability status for the [Appointment](#) object.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Status     Inherits BaseObject</pre>	
C#	
<pre>public class Status : BaseObject</pre>	

## Inheritance Hierarchy

System.Object  
    C1.C1Schedule.BasePersistableObject  
        C1.C1Schedule.BaseObject  
            **C1.C1Schedule.Status**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Members](#)  
[C1.C1Schedule Namespace](#)


*Members*  
[Properties](#) [Methods](#)

The following tables list the members exposed by [Status](#).

## Public Constructors








Name	Description
------	-------------



	<a href="#">Status Constructor</a>	Overloaded.
---	------------------------------------	-------------


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## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">StatusType</a>	Gets the <a href="#">StatusTypeEnum</a> value determining the type of the status.
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## Public Methods

	Name	Description
	<a href="#">BeginEdit</a>	Brings the object in edit mode. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )

✚	<a href="#">CancelEdit</a>	Discards changes since the last <a href="#">BeginEdit</a> call. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
✚	<a href="#">EndEdit</a>	Finishes edit mode started by the <a href="#">BeginEdit</a> method and updates a corresponding data source item. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
✚	<a href="#">FromXml</a>	Overloaded. Loads an object from the specified <a href="#">System.Xml.XmlNode</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
✚	<a href="#">ToString</a>	Overrides the default behavior. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
✚	<a href="#">ToXml</a>	Overloaded. Saves an object into specified <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## See Also

### Reference

[Status Class](#)

[C1.C1Schedule Namespace](#)

*Status Constructor*

## Overload List

Overload	Description
<a href="#">Status Constructor(Int32)</a>	Initializes a new instance of the <a href="#">Status</a> class with the specified key.
<a href="#">Status Constructor(Guid)</a>	Initializes a new instance of the <a href="#">Status</a> class with the specified key.
<a href="#">Status Constructor()</a>	Creates the new custom <a href="#">Status</a> object with default parameters.

<a href="#">Status Constructor(StatusTypeEnum)</a>	Creates a new instance of the <a href="#">Status</a> class and initializes it with the specified type.
<a href="#">Status Constructor(StatusTypeEnum,CultureInfo)</a>	Creates a new instance of the <a href="#">Status</a> class and initializes it with the specified type.
<a href="#">Status Constructor(String)</a>	Creates a new instance of the custom <a href="#">Status</a> object with the specified text.
<a href="#">Status Constructor(String,String)</a>	Creates the new custom <a href="#">Status</a> object with specified text and menu caption.
<a href="#">Status Constructor(Color,String,String)</a>	Creates the new custom <a href="#">Status</a> object with specified color, text and menu caption.
<a href="#">Status Constructor(Color,String,String,C1Brush)</a>	Creates the new custom <a href="#">Status</a> object with specified parameters.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)

[Status Members](#)

*Status Constructor(Int32)*

The [System.Int32](#) value which should be used as status key.

Initializes a new instance of the [Status](#) class with the specified key.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal key As Integer _  
)
```

C#

```
public Status(  
    int key  
)
```

## Parameters

*key*

The [System.Int32](#) value which should be used as status key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)

[Status Members](#)

[Overload List](#)

*Status Constructor(Guid)*

The [System.Guid](#) value which should be used as status key.

Initializes a new instance of the [Status](#) class with the specified key.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _
    ByVal key As Guid _
)
```

C#

```
public Status(
    Guid key
)
```

## Parameters

*key*

The [System.Guid](#) value which should be used as status key.

## Remarks

Use this constructor if your business logic requires setting custom key value. Make sure that you use the correct constructor overload (with integer or Guid key value) and that key value is unique.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)  
[Status Members](#)  
[Overload List](#)

*Status Constructor()*

Creates the new custom [Status](#) object with default parameters.

## Syntax

Visual Basic (Declaration)

```
Public Function New()
```

C#

```
public Status()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)

[Status Members](#)

[Overload List](#)

*Status Constructor(StatusTypeEnum)*

The [StatusTypeEnum](#) value.

Creates a new instance of the [Status](#) class and initializes it with the specified type.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal type As StatusTypeEnum _  
)
```

C#

```
public Status(  
    StatusTypeEnum type  
)
```

### Parameters

*type*

The [StatusTypeEnum](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)  
[Status Members](#)  
[Overload List](#)

*Status Constructor*(*StatusTypeEnum*,*CultureInfo*)

The [StatusTypeEnum](#) value.

The [System.Globalization.CultureInfo](#) value.

Creates a new instance of the [Status](#) class and initializes it with the specified type.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal type As StatusTypeEnum, _     ByVal culture As CultureInfo _ )</pre>	
C#	
<pre>public Status(     StatusTypeEnum type,     CultureInfo culture )</pre>	

### Parameters

*type*

The [StatusTypeEnum](#) value.

*culture*

The [System.Globalization.CultureInfo](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)  
[Status Members](#)  
[Overload List](#)

*Status Constructor(String)*

The [System.String](#) value.

Creates a new instance of the custom [Status](#) object with the specified text.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal text As String _ )</pre>	
C#	
<pre>public Status(     string text )</pre>	

### Parameters

*text*

The [System.String](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[Status Class](#)  
[Status Members](#)  
[Overload List](#)

*Status Constructor(String,String)*

The [System.String](#) value.

The menu caption for displaying status in dialogs.

Creates the new custom [Status](#) object with specified text and menu caption.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal text As String, _  
    ByVal menuCaption As String _  
)
```

C#

```
public Status(  
    string text,  
    string menuCaption  
)
```

### Parameters

*text*

The [System.String](#) value.

*menuCaption*

The menu caption for displaying status in dialogs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)  
[Status Members](#)  
[Overload List](#)

*Status Constructor(Color,String,String)*

The color which will be used for displaying status.

The [System.String](#) value.

The menu caption for displaying status in dialogs.

Creates the new custom [Status](#) object with specified color, text and menu caption.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal color As Color, _  
    ByVal text As String, _  
    ByVal menuCaption As String _  
)
```

C#

```
public Status(  
    Color color,  
    string text,  
    string menuCaption  
)
```

### Parameters

*color*

The color which will be used for displaying status.

*text*

The [System.String](#) value.

*menuCaption*

The menu caption for displaying status in dialogs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)

[Status Members](#)

[Overload List](#)

*Status Constructor(Color,String,String,C1Brush)*

The color which will be used for displaying status.

The [System.String](#) value.

The menu caption for displaying status in dialogs.

The brush which will be used for displaying status.

Creates the new custom [Status](#) object with specified parameters.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal color As Color, _  
    ByVal text As String, _  
    ByVal menuCaption As String, _  
    ByVal brush As C1Brush _  
)
```

C#

```
public Status(  
    Color color,  
    string text,  
    string menuCaption,  
    C1Brush brush  
)
```

## Parameters

*color*

The color which will be used for displaying status.

*text*

The [System.String](#) value.

*menuCaption*

The menu caption for displaying status in dialogs.

*brush*

The brush which will be used for displaying status.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Status Class](#)








[Status Members](#)

[Overload List](#)

## Properties

For a list of all members of this type, see [Status members](#).

## Public Properties

	Name	Description
	<a href="#">Brush</a>	Gets or sets the brush used to fill the user interface object's image. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">Color</a>	Gets or sets the color of the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">IsEdit</a>	Indicates whether the object is in edit mode, which is started using the <a href="#">BeginEdit</a> method. (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">Key</a>	Gets an array of objects representing the key of the <a href="#">BasePersistableObject</a> . (Inherited from <a href="#">C1.C1Schedule.BasePersistableObject</a> )
	<a href="#">MenuCaption</a>	Gets or sets the menu caption for the user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )
	<a href="#">StatusType</a>	Gets the <a href="#">StatusTypeEnum</a> value determining the type of the status.
	<a href="#">Text</a>	Gets or sets the text which identifies a user interface object. (Inherited from <a href="#">C1.C1Schedule.BaseObject</a> )

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## See Also

### Reference

[Status Class](#)

[C1.C1Schedule Namespace](#)

*StatusType Property*

Gets the [StatusTypeEnum](#) value determining the type of the status.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property StatusType As StatusTypeEnum
```

C#

```
public StatusTypeEnum StatusType {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Status Class](#)

[Status Members](#)

[StatusCollection](#)

The [StatusCollection](#) is a collection of [Status](#) objects which represents all available statuses in C1Schedule object model. By default it contains the set of predefined statuses.

## Object Model

StatusCollection

## Syntax

Visual Basic (Declaration)

```
Public Class StatusCollection
    Inherits C1.C1Schedule.BaseCollection(Of Status)
    Implements INotifyCollectionChanged
```

C#

```
public class StatusCollection : C1.C1Schedule.BaseCollection<Status>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)  
[C1.C1Schedule.BaseCollection<T>](#)  
**C1.C1Schedule.StatusCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusCollection Members](#)  
[C1.C1Schedule Namespace](#)

#### *Overview*

The [StatusCollection](#) is a collection of [Status](#) objects which represents all available statuses in C1Schedule object model. By default it contains the set of predefined statuses.

## Object Model

StatusCollection

## Syntax

Visual Basic (Declaration)	
<pre><b>Public Class</b> StatusCollection     Inherits C1.C1Schedule.BaseCollection(Of Status)     Implements INotifyCollectionChanged</pre>	
C#	
<pre><b>public class</b> StatusCollection : C1.C1Schedule.BaseCollection&lt;Status&gt;,     INotifyCollectionChanged</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.Collections.ObjectModel.Collection<T>](#)  
        [System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.C1ObservableKeyedCollection<TKey,TItem>](#)

[C1.C1Schedule.BaseCollection<T>](#)

**C1.C1Schedule.StatusCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusCollection Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [StatusCollection](#).

## Public Constructors

	Name	Description
	<a href="#">StatusCollection Constructor</a>	Initializes a new instance of the <a href="#">StatusCollection</a> class.

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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Status&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the <a href="#">Status</a> object specified by the appointment status type. For custom statuses returns the first occurrence. If there is no such <a href="#">Status</a>



		object in the collection, returns null.
--	--	---

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## Public Methods

	Name	Description
⇒	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
⇒	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
⇒	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
⇒	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
⇒	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
⇒	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
⇒	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
⇒	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
⇒	<a href="#">LoadDefaults</a>	Restores the collection to its default state.
⇒	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Status&gt;</a> )
⇒	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )

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# See Also

## Reference

[StatusCollection Class](#)  
[C1.C1Schedule Namespace](#)

*StatusCollection Constructor*  
Initializes a new instance of the [StatusCollection](#) class.

# Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public StatusCollection()</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2


# See Also

## Reference

[StatusCollection Class](#)  
[StatusCollection Members](#)

*Methods*  
For a list of all members of this type, see [StatusCollection members](#).

# Public Methods

	Name	Description
	<a href="#">Add</a>	Adds a new custom object to the collection. If the item already exists in the collection, its index is returned. (Inherited from

		<a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
≡	<a href="#">AddRange</a>	Overloaded. Adds an array of objects to the collection. This methods clears the collection before adding new items. Don't use it if you want to keep preexisting items. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
≡	<a href="#">Contains</a>	Overloaded. Check if collection contains an item with specified index. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
≡	<a href="#">LoadDefaults</a>	Restores the collection to its default state.
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Status&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )

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## See Also

### Reference

[StatusCollection Class](#)

[C1.C1Schedule Namespace](#)

#### *LoadDefaults Method*

Restores the collection to its default state.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> LoadDefaults()	
C#	
<b>public void</b> LoadDefaults()	

## Remarks

The [LoadDefaults](#) method removes all the custom appointment statuses from the collection and leaves only the standard ones.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[StatusCollection Class](#)

[StatusCollection Members](#)

### *Properties*

For a list of all members of this type, see [StatusCollection members](#).

## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Guid,Status&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets the <a href="#">Status</a> object specified by the appointment status type. For custom statuses returns the first occurrence. If there is no such <a href="#">Status</a>

		object in the collection, returns null.
--	--	---

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## See Also

### Reference

[StatusCollection Class](#)  
[C1.C1Schedule Namespace](#)

#### *Item Property*

Gets the [Status](#) object specified by the appointment status type. For custom statuses returns the first occurrence. If there is no such [Status](#) object in the collection, returns null.

## Overload List

Overload	Description
<a href="#">Item(StatusTypeEnum)</a>	Gets the <a href="#">Status</a> object specified by the appointment status type. For custom statuses returns the first occurrence. If there is no such <a href="#">Status</a> object in the collection, returns null.
<a href="#">Item(Guid)</a>	Gets the element with the specified key if any. (Inherited from <a href="#">C1.C1Schedule.BaseCollection&lt;Status&gt;</a> )
<a href="#">Item(Int32)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusCollection Class](#)  
[StatusCollection Members](#)

Item(StatusTypeEnum) Property  
The [StatusTypeEnum](#) value.

Gets the [Status](#) object specified by the appointment status type. For custom statuses returns the first occurrence. If there is no such [Status](#) object in the collection, returns null.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Shadows ReadOnly Property Item( _  
    ByVal type As StatusTypeEnum _  
) As Status
```

C#

```
public new Status Item(  
    StatusTypeEnum type  
) {get;}
```

## Parameters

*type*

The [StatusTypeEnum](#) value.

## Property Value

The [Status](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[StatusCollection Class](#)  
[StatusCollection Members](#)  
[Overload List](#)

StatusList

The [StatusList](#) is a list of [Status](#) objects. Only objects existing in the owning [StatusCollection](#) object may be added to this list.

## Object Model

StatusList

## Syntax

Visual Basic (Declaration)

```
Public Class StatusList
    Inherits C1.C1Schedule.BaseList(Of Status)
    Implements INotifyCollectionChanged
```

C#

```
public class StatusList : C1.C1Schedule.BaseList<Status>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

C1.C1Schedule.C1ObservableCollection<T>

C1.C1Schedule.BaseList<T>

**C1.C1Schedule.StatusList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusList Members](#)

[C1.C1Schedule Namespace](#)

### Overview

The [StatusList](#) is a list of [Status](#) objects. Only objects existing in the owning [StatusCollection](#) object may be added to this list.

## Object Model

[StatusList](#)

## Syntax

Visual Basic (Declaration)

```
Public Class StatusList
    Inherits C1.C1Schedule.BaseList(Of Status)
    Implements INotifyCollectionChanged
```

C#

```
public class StatusList : C1.C1Schedule.BaseList<Status>,
    INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[C1.C1Schedule.C1ObservableCollection<T>](#)

[C1.C1Schedule.BaseList<T>](#)

**C1.C1Schedule.StatusList**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusList Members](#)

[C1.C1Schedule Namespace](#)





## Members

[Properties](#) [Methods](#)











The following tables list the members exposed by [StatusList](#).

### Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )

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### Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Status&gt;</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">C1.C1Schedule.BaseList&lt;Status&gt;</a> )

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## See Also

### Reference

[StatusList Class](#)

[C1.C1Schedule Namespace](#)

[StatusStorage](#)

The [StatusStorage](#) is the storage for [Status](#) objects. It allows binding to the data source and mapping data sources fields to the status properties.

## Object Model

StatusStorage

## Syntax

Visual Basic (Declaration)

```
Public Class StatusStorage
    Inherits C1.C1Schedule.BaseStorage(Of Status,BaseObjectMappingCollection(Of Status))
```

C#

```
public class StatusStorage :
    C1.C1Schedule.BaseStorage<Status,BaseObjectMappingCollection<Status>>
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[C1.C1Schedule.C1BindingSource](#)

[C1.C1Schedule.BaseStorage<T,TMappingCollection>](#)

**C1.C1Schedule.StatusStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusStorage Members](#)  
[C1.C1Schedule Namespace](#)

#### Overview

The [StatusStorage](#) is the storage for [Status](#) objects. It allows binding to the data source and mapping data sources fields to the status properties.

## Object Model

StatusStorage

## Syntax

Visual Basic (Declaration)

```
Public Class StatusStorage
    Inherits C1.C1Schedule.BaseStorage(Of Status,BaseObjectMappingCollection(Of Status))
```

C#

```
public class StatusStorage :
    C1.C1Schedule.BaseStorage<Status,BaseObjectMappingCollection<Status>>
```

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      C1.C1Schedule.C1BindingSource  
        C1.C1Schedule.BaseStorage<T,TMappingCollection>  
          **C1.C1Schedule.StatusStorage**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[StatusStorage Members](#)  
[C1.C1Schedule Namespace](#)










#### Members






[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [StatusStorage](#).

## Public Properties






	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">BoundMode</a>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Count</a>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )













 <a href="#">DataMember</a>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">DataSource</a>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsFixedSize</a>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsReadOnly</a>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">IsSynchronized</a>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Item</a>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">List</a>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Mappings</a>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
 <a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )






 <a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">Statuses</a>	Gets the <a href="#">StatusCollection</a> object that contains status related information.
 <a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## Public Methods


	Name	Description
 <a href="#">Add</a>		Adds an existing item to the internal list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">AddNew</a>		Adds a new item to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">BeginEdit</a>		Starts an edit operation on the specified object. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Clear</a>		Removes all elements from the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">Contains</a>		Determines whether an object is an item in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

⇒  <a href="#">CopyTo</a>	Copies the contents of the <a href="#">List</a> to the specified array, starting at the specified index value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒  <a href="#">EndEdit</a>	Applies pending changes to the underlying data source. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">Find</a>	Overloaded. Searches for the index of the item that has the given property descriptor. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">FinishAddNew</a>	Commits a pending new item to the collection. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetEnumerator</a>	Retrieves an enumerator for the <a href="#">List</a> . (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetItemProperties</a>	Retrieves an array of PropertyDescriptor objects representing the bindable properties of the data source list type. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetListName</a>	Gets the name of the list supplying data for the binding. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">IndexOf</a>	Searches for the specified object and returns the index of the first occurrence within the entire list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )





 <a href="#">Insert</a>	Inserts an item into the list at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">RefreshData</a>	Call this method each time after changing your data source if it doesn't implement <a href="#">IBindingList</a> interface. Or use <a href="#">BaseStorage{T, TMappingCollection}.Add</a> and <a href="#">BaseStorage{T, TMappingCollection}.Remove</a> instead of corresponding methods of your data source class. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
 <a href="#">Remove</a>	Removes object from the Objects collection. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
 <a href="#">RemoveAt</a>	Removes the item at the specified index in the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">ResetBindings</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to reread all the items in the list and refresh their displayed values. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">ResetItem</a>	Causes a control bound to the <a href="#">C1BindingSource</a> to re-read the item at the specified index, and refresh its displayed value. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

	Name	Description
	<a href="#">AddingNew</a>	Occurs before an item is added to the underlying list. (Inherited from



		<a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataMemberChanged</a>	Occurs when the <a href="#">DataMember</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">DataSourceChanged</a>	Occurs when the <a href="#">DataSource</a> property value has changed. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ListChanged</a>	Occurs when the underlying list changes or an item in the list changes. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference




[StatusStorage Class](#)












[C1.C1Schedule Namespace](#)







### Properties

For a list of all members of this type, see [StatusStorage members](#).

## Public Properties

	Name	Description
	<a href="#">AllowEdit</a>	Gets a value indicating whether items in the underlying list can be edited. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowNew</a>	Gets or sets a value indicating whether the <a href="#">AddNew</a> method can be used to add items to the list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">AllowRemove</a>	Gets a value indicating whether items can be removed from the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

 <b>BoundMode</b>	Gets a value indicating if the collection is bound to data. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
 <b>Container</b>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <b>Count</b>	Gets the total number of items in the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>DataMember</b>	Gets or sets the specific list in the data source to which the connector currently binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>DataSource</b>	Gets or sets the data source that the connector binds to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>IsFixedSize</b>	Gets a value indicating whether the underlying list has a fixed size. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>IsReadOnly</b>	Gets a value indicating whether the underlying list is read-only. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>IsSynchronized</b>	Gets a value indicating whether access to the collection is synchronized (thread safe). (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>Item</b>	Gets or sets the list element at the specified index. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>List</b>	Gets the list that the connector is bound to. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
 <b>Mappings</b>	Gets or sets the <a href="#">MappingCollectionBase&lt;T&gt;</a> derived object that allows the properties of objects maintained by the current collection

		to be bound to the appropriate fields in the data source. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
	<a href="#">ScheduleStorage</a>	Gets the reference to the owning <a href="#">C1ScheduleStorage</a> component. (Inherited from <a href="#">C1.C1Schedule.BaseStorage&lt;Status,BaseObjectMappingCollection&lt;Status&gt;&gt;</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Statuses</a>	Gets the <a href="#">StatusCollection</a> object that contains status related information.
	<a href="#">SupportsChangeNotification</a>	Gets a value indicating whether the data source supports change notification. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SupportsSearching</a>	Gets a value indicating whether the data source supports searching with the Find method. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )
	<a href="#">SyncRoot</a>	Gets an object that can be used to synchronize access to the underlying list. (Inherited from <a href="#">C1.C1Schedule.C1BindingSource</a> )

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## See Also

### Reference

[StatusStorage Class](#)

[C1.C1Schedule Namespace](#)

*Statuses Property*

Gets the [StatusCollection](#) object that contains status related information.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Statuses As StatusCollection</code>	
C#	
<code>public StatusCollection Statuses {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StatusStorage Class](#)

[StatusStorage Members](#)

TimeZoneInfo

The [TimeZoneInfo](#) class determines time zone properties. It can be used for conversion to/from utc times and local times and respect DST.

## Object Model

TimeZoneInfo

## Syntax

Visual Basic (Declaration)	
<code>Public Class TimeZoneInfo</code>	
C#	
<code>public class TimeZoneInfo</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.TimeZoneInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Members](#)

[C1.C1Schedule Namespace](#)

#### *Overview*

The [TimeZoneInfo](#) class determines time zone properties. It can be used for conversion to/from utc times and local times and respect DST.

## Object Model

TimeZoneInfo

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> TimeZoneInfo	
C#	
<b>public class</b> TimeZoneInfo	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.TimeZoneInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[TimeZoneInfo Members](#)











[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)





The following tables list the members exposed by [TimeZoneInfo](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">CurrentTimeZone</a>	Gets the current time zone information.
	<a href="#">DaylightBias</a>	Gets the difference, in minutes, between UTC and local time (in daylight savings time). UTC = local time + bias.
	<a href="#">DaylightName</a>	The time zone's name during daylight savings time (DST).
	<a href="#">DaylightOffset</a>	Gets the daylight offset from UTC as a TimeSpan.
	<a href="#">DisplayName</a>	The time zone's display name (e.g. '(GMT-05:00) Eastern Time (US and Canada)').
	<a href="#">StandardBias</a>	Gets the difference, in minutes, between UTC and local time. UTC = local time + bias.
	<a href="#">StandardName</a>	The time zone's name during 'standard' time (i.e. not daylight savings).
	<a href="#">StandardOffset</a>	Gets the standard offset from UTC as a TimeSpan.
 <b>S</b>	<a href="#">TimeZoneNames</a>	Gets a string array of display time zone names supported in the local system.
 <b>S</b>	<a href="#">TimeZones</a>	Gets a list of all time zones defined in the local system.

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## Public Methods

	Name	Description
≡  S	<a href="#">GetTimeZone</a>	Returns a TimeZoneInfo instance for the time zone with supplied name.
≡ 	<a href="#">ToLocalTime</a>	Converts the value of the utc time to a local time in this time zone.
≡ 	<a href="#">ToString</a>	Gets display name of this time zone instance.
≡ 	<a href="#">ToUniversalTime</a>	Converts the value of the local time to UTC time. Note that there may be different possible interpretations at the daylight time boundaries.

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## See Also





### Reference

[TimeZoneInfo Class](#)

[C1.C1Schedule Namespace](#)

### Methods

>

	Name	Description
≡  S	<a href="#">GetTimeZone</a>	Returns a TimeZoneInfo instance for the time zone with supplied name.
≡ 	<a href="#">ToLocalTime</a>	Converts the value of the utc time to a local time in this time zone.
≡ 	<a href="#">ToString</a>	Gets display name of this time zone instance.
≡ 	<a href="#">ToUniversalTime</a>	Converts the value of the local time to UTC time. Note that there may be different possible interpretations at the daylight time boundaries.

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## See Also

### Reference

[TimeZoneInfo Class](#)

[C1.C1Schedule Namespace](#)

*GetTimeZone Method*

A name of the time zone to search for.

Returns a TimeZoneInfo instance for the time zone with supplied name.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function GetTimeZone( _     ByVal name As String _ ) As TimeZoneInfo</pre>	
C#	
<pre>public static TimeZoneInfo GetTimeZone(     string name )</pre>	

## Parameters

*name*

A name of the time zone to search for.

## Return Value

TimeZoneInfo instance if any; null otherwise.

## Remarks

This method searches by standard, daylight and display names.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference



[TimeZoneInfo Class](#)  
[TimeZoneInfo Members](#)

#### *ToLocalTime Method*

The UTC time to convert.

Converts the value of the utc time to a local time in this time zone.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function ToLocalTime( _     ByVal utc As Date _ ) As Date</pre>	
C#	
<pre>public DateTime ToLocalTime(     DateTime utc )</pre>	

## Parameters

*utc*

The UTC time to convert.

## Return Value

The local time.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[TimeZoneInfo Class](#)  
[TimeZoneInfo Members](#)

### *ToString Method*

Gets display name of this time zone instance.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> ToString() <b>As</b> String	
C#	
<b>public override string</b> ToString()	

### Return Value

Time zone standard name.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

### *ToUniversalTime Method*

The local time to convert.

Converts the value of the local time to UTC time. Note that there may be different possible interpretations at the daylight time boundaries.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> ToUniversalTime( _ <b>ByVal</b> Local <b>As</b> Date _ ) <b>As</b> Date	

C#

```
public DateTime ToUniversalTime(  
    DateTime local  
)
```

## Parameters

*local*

The local time to convert.

## Return Value

The UTC DateTime.

## Exceptions

Exception	Description
<a href="#">System.NotSupportedException</a>	Thrown if the method failed due to missing platform support.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference


[TimeZoneInfo Class](#)










[TimeZoneInfo Members](#)

### Properties

For a list of all members of this type, see [TimeZoneInfo members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">CurrentTimeZone</a>	Gets the current time zone information.

	<a href="#">DaylightBias</a>	Gets the difference, in minutes, between UTC and local time (in daylight savings time). UTC = local time + bias.
	<a href="#">DaylightName</a>	The time zone's name during daylight savings time (DST).
	<a href="#">DaylightOffset</a>	Gets the daylight offset from UTC as a TimeSpan.
	<a href="#">DisplayName</a>	The time zone's display name (e.g. '(GMT-05:00) Eastern Time (US and Canada)').
	<a href="#">StandardBias</a>	Gets the difference, in minutes, between UTC and local time. UTC = local time + bias.
	<a href="#">StandardName</a>	The time zone's name during 'standard' time (i.e. not daylight savings).
	<a href="#">StandardOffset</a>	Gets the standard offset from UTC as a TimeSpan.
 <b>S</b>	<a href="#">TimeZoneNames</a>	Gets a string array of display time zone names supported in the local system.
 <b>S</b>	<a href="#">TimeZones</a>	Gets a list of all time zones defined in the local system.

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## See Also

### Reference

[TimeZoneInfo Class](#)

[C1.C1Schedule Namespace](#)

*CurrentTimeZone Property*

Gets the current time zone information.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> CurrentTimeZone <b>As</b> <a href="#">TimeZoneInfo</a>	

C#

```
public static TimeZoneInfo CurrentTimeZone {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*DaylightBias Property*

Gets the difference, in minutes, between UTC and local time (in daylight savings time). UTC = local time + bias.

## Syntax

Visual Basic (Declaration)

```
Public ReadOnly Property DaylightBias As Integer
```

C#

```
public int DaylightBias {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

### *DaylightName Property*

The time zone's name during daylight savings time (DST).

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property DaylightName As String</code>	
C#	
<code>public string DaylightName {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

### *DaylightOffset Property*

Gets the daylight offset from UTC as a TimeSpan.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property DaylightOffset As TimeSpan</code>	
C#	
<code>public TimeSpan DaylightOffset {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*DisplayName Property*

The time zone's display name (e.g. '(GMT-05:00) Eastern Time (US and Canada)').

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property DisplayName As String</code>	
C#	
<code>public string DisplayName {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*StandardBias Property*

Gets the difference, in minutes, between UTC and local time. UTC = local time + bias.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property StandardBias As Integer</code>	
C#	

```
public int StandardBias {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*StandardName Property*

The time zone's name during 'standard' time (i.e. not daylight savings).

## Syntax

Visual Basic (Declaration)	
<pre>Public ReadOnly Property StandardName As String</pre>	
C#	
<pre>public string StandardName {get;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*StandardOffset Property*

Gets the standard offset from UTC as a TimeSpan.

## Syntax



Visual Basic (Declaration)	
<code>Public ReadOnly Property StandardOffset As TimeSpan</code>	
C#	
<code>public TimeSpan StandardOffset {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*TimeZoneNames Property*

Gets a string array of display time zone names supported in the local system.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeZoneNames As String()</code>	
C#	
<code>public static string[] TimeZoneNames {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

*TimeZones Property*

Gets a list of all time zones defined in the local system.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property TimeZones As List(Of TimeZoneInfo)
```

C#

```
public static List<TimeZoneInfo> TimeZones {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeZoneInfo Class](#)

[TimeZoneInfo Members](#)

WorkDays

The [WorkDays](#) class is a list of working days for the single week.

## Object Model

WorkDays

## Syntax

Visual Basic (Declaration)

```
Public Class WorkDays
```

```
    Inherits System.Collections.Generic.List(Of DayOfWeek)
```

C#	
<code>public class WorkDays : System.Collections.Generic.List&lt;DayOfWeek&gt;</code>	

## Inheritance Hierarchy

[System.Object](#)  
[System.Collections.Generic.List<T>](#)  
**C1.C1Schedule.WorkDays**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Members](#)  
[C1.C1Schedule Namespace](#)

### Overview

The [WorkDays](#) class is a list of working days for the single week.

## Object Model

WorkDays

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> WorkDays <b>Inherits</b> System.Collections.Generic.List(Of DayOfWeek)	
C#	
<b>public class</b> WorkDays : System.Collections.Generic.List<DayOfWeek>	

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.Generic.List<T>](#)

**C1.C1Schedule.WorkDays**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Members](#)


[C1.C1Schedule Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [WorkDays](#).

## Public Constructors

	Name	Description
	<a href="#">WorkDays Constructor</a>	Initializes a new instance of the <a href="#">WorkDays</a> class.

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## Public Properties

	Name	Description
	<a href="#">Capacity</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
	<a href="#">Item</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

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## Public Methods

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">AddRange</a>	Overloaded. Creates the new <a href="#">WorkDays</a> object.
≡	<a href="#">AsReadOnly</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">BinarySearch</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ConvertAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">CopyTo</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Exists</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Find</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindIndex</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindLast</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindLastIndex</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ForEach</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

⇒  <a href="#">GetRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">IndexOf</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">InsertRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">LastIndexOf</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">RemoveAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">RemoveRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">Reverse</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">Sort</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">ToArray</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">ToString</a>	
⇒  <a href="#">TrimExcess</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒  <a href="#">TrueForAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

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## See Also

### Reference

[WorkDays Class](#)

[C1.C1Schedule Namespace](#)

### *WorkDays Constructor*

Initializes a new instance of the [WorkDays](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> WorkDays()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Class](#)

[WorkDays Members](#)

### *Methods*

For a list of all members of this type, see [WorkDays members](#).

## Public Methods

	Name	Description
⇒	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒	<a href="#">AddRange</a>	Overloaded. Creates the new <a href="#">WorkDays</a> object.
⇒	<a href="#">AsReadOnly</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
⇒	<a href="#">BinarySearch</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ConvertAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">CopyTo</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Exists</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Find</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindIndex</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindLast</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">FindLastIndex</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ForEach</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">GetRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">IndexOf</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">InsertRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">LastIndexOf</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )



≡	<a href="#">RemoveAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">RemoveRange</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Reverse</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">Sort</a>	Overloaded. (Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ToArray</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">ToString</a>	
≡	<a href="#">TrimExcess</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )
≡	<a href="#">TrueForAll</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

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## See Also

### Reference

[WorkDays Class](#)

[C1.C1Schedule Namespace](#)

### *AddRange Method*

Creates the new [WorkDays](#) object.

## Overload List

Overload	Description
<a href="#">AddRange(DayOfWeek[])</a>	Creates the new <a href="#">WorkDays</a> object.
<a href="#">AddRange(IEnumerable{DayOfWeek})</a>	(Inherited from <a href="#">System.Collections.Generic.List&lt;DayOfWeek&gt;</a> )

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Class](#)

[WorkDays Members](#)

AddRange([DayOfWeek\[\]](#)) Method

The array of [System.DayOfWeek](#) objects.

Creates the new [WorkDays](#) object.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub AddRange( _  
    ByVal items() As DayOfWeek _  
)
```

C#

```
public void AddRange(  
    DayOfWeek[] items  
)
```

### Parameters

*items*

The array of [System.DayOfWeek](#) objects.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Class](#)  
[WorkDays Members](#)  
[Overload List](#)

*ToString Method*

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Function ToString() As String</code>	
C#	
<code>public override string ToString()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[WorkDays Class](#)  
[WorkDays Members](#)

### *Enumerations*

ActionTypeEnum  
[ActionTypeEnum](#) determines the type of action.

## Syntax

Visual Basic (Declaration)	
<code>Public Enum ActionTypeEnum</code> <code>Inherits System.Enum</code>	

C#

```
public enum ActionTypeEnum : System.Enum
```

## Members

Member	Description
<b>ExecuteApplication</b>	Execute local application with specified parameters.
<b>NavigateToUrl</b>	Open specified target in default browser.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.ActionTypeEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[C1BrushStyleEnum](#)

Specifies the different patterns available for brushes.

## Syntax

Visual Basic (Declaration)

```
Public Enum C1BrushStyleEnum  
    Inherits System.Enum
```

C#

```
public enum C1BrushStyleEnum : System.Enum
```

## Members

Member	Description
<b>BackwardDiagonal</b>	A pattern of lines on a diagonal from upper right to lower left.
<b>Cross</b>	Specifies horizontal and vertical lines that cross.
<b>DiagonalCross</b>	A pattern of crisscross diagonal lines.
<b>ForwardDiagonal</b>	A pattern of lines on a diagonal from upper left to lower right.
<b>Horizontal</b>	A pattern of horizontal lines.
<b>Solid</b>	Represents solid brush.
<b>Transparent</b>	Represents transparent brush.
<b>Vertical</b>	A pattern of vertical lines.
<b>Wave</b>	Specifies horizontal lines that are composed of tildes.
<b>ZigZag</b>	Specifies horizontal lines that are composed of zigzags.

## Inheritance Hierarchy

System.Object

System.ValueType

System.Enum

**C1.C1Schedule.C1BrushStyleEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

FileFormatEnum

Specifies the format of the exported or imported file.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum FileFormatEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum FileFormatEnum : System.Enum</pre>	

## Members

Member	Description
<b>Binary</b>	Binary format.
<b>iCal</b>	iCal format according to RFC 2445. Format specification could be found here: <a href="http://tools.ietf.org/rfc/rfc2445.txt">http://tools.ietf.org/rfc/rfc2445.txt</a>
<b>XML</b>	XML format (ComponentOne's own format).

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.FileFormatEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

ImportanceEnum

Determines the importance of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum ImportanceEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum ImportanceEnum : System.Enum</pre>	

## Members

Member	Description
<b>High</b>	High
<b>Low</b>	Low
<b>Normal</b>	Normal

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.ImportanceEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[NotifyCollectionChangedAction](#)

Describes the action that caused a [INotifyCollectionChanged.CollectionChanged](#) event.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum NotifyCollectionChangedAction     Inherits System.Enum</pre>	
C#	
<pre>public enum NotifyCollectionChangedAction : System.Enum</pre>	

## Members

Member	Description
<b>Add</b>	One or more items were added to the collection.
<b>Move</b>	One or more items were moved within the collection.
<b>Remove</b>	One or more items were removed from the collection.
<b>Replace</b>	One or more items were replaced in the collection.
<b>Reset</b>	The content of the collection changed dramatically.

## Inheritance Hierarchy



System.Object

System.ValueType

System.Enum

**C1.C1Schedule.NotifyCollectionChangedAction**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

RecurrenceStateEnum

Determines the type of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum RecurrenceStateEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum RecurrenceStateEnum : System.Enum</pre>	

## Members

Member	Description
<b>Exception</b>	Represents a recurring appointment, which was changed and now doesn't satisfy the pattern of the recurring series.
<b>Master</b>	Represents the appointment which serves as the pattern for the other recurring appointments. The pattern for recurring appointments is specified via the Appointment.Recurrence property.

<b>NotRecurring</b>	Represents a standard (non-recurring) appointment.
<b>Occurrence</b>	Represents one of recurring appointments whose pattern appointment is specified via the Appointment.Recurrence property.
<b>Removed</b>	Represents a recurring appointment, which was deleted and now doesn't satisfy the pattern of the recurring series.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.RecurrenceStateEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[RecurrenceTypeEnum](#)

Determines the types of recurrent appointments.

## Syntax

Visual Basic (Declaration)	
<pre><b>Public Enum</b> RecurrenceTypeEnum     <b>Inherits</b> System.Enum</pre>	
C#	
<pre><b>public enum</b> RecurrenceTypeEnum : <b>System.Enum</b></pre>	

## Members

Member	Description
<b>Daily</b>	The recurring appointment reoccurs on a daily basis.
<b>Monthly</b>	The recurring appointment reoccurs on a monthly basis.
<b>MonthlyNth</b>	The recurring appointment reoccurs every N months.
<b>Weekly</b>	The recurring appointment reoccurs on a weekly basis.
<b>Workdays</b>	The recurring appointment reoccurs every working day.
<b>Yearly</b>	The recurring appointment reoccurs on an yearly basis.
<b>YearlyNth</b>	The recurring appointment reoccurs every N years.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.RecurrenceTypeEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[SensitivityEnum](#)

Determines the sensitivity of the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum SensitivityEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum SensitivityEnum : System.Enum</pre>	

## Members

Member	Description
<b>Confidential</b>	Confidential
<b>Normal</b>	Normal
<b>Personal</b>	Personal
<b>Private</b>	Private

## Inheritance Hierarchy

[System.Object](#)  
     [System.ValueType](#)  
         [System.Enum](#)  
             **C1.C1Schedule.SensitivityEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[StatusTypeEnum](#)

Determines the type of status.

## Syntax

Visual Basic (Declaration)	
<b>Public Enum</b> StatusTypeEnum <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> StatusTypeEnum : <b>System.Enum</b>	

## Members

Member	Description
<b>Busy</b>	This status means that a person is in the office but unavailable to others.
<b>Custom</b>	This status represents all custom statuses added to the StatusCollection.
<b>Free</b>	This status means that a person is in the office and available to others.
<b>OutOfOffice</b>	This status means that a person is out of the office and unavailable to others.
<b>Tentative</b>	This status means that a person is in the office and tentatively available to others.

## Inheritance Hierarchy

System.Object  
    System.ValueType  
        System.Enum  
            **C1.C1Schedule.StatusTypeEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

### [C1.C1Schedule Namespace](#)

#### SynchronizationActionEnum

Describes the version of data in a data storage.

## Syntax

Visual Basic (Declaration)	
<b>Public Enum</b> SynchronizationActionEnum <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> SynchronizationActionEnum : <a href="#">System.Enum</a>	

## Members

Member	Description
<b>Added</b>	A new item.
<b>Changed</b>	A changed item.
<b>Deleted</b>	A deleted item.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.SynchronizationActionEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

### [C1.C1Schedule Namespace](#)

#### TimeScaleEnum

Determines the time interval which is used for displaying time slots in the DayView.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum TimeScaleEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum TimeScaleEnum : System.Enum</pre>	

## Members

Member	Description
<b>FifteenMinutes</b>	15 minutes.
<b>FiveMinutes</b>	5 minutes.
<b>OneHour</b>	1 hour.
<b>SixMinutes</b>	6 minutes.
<b>TenMinutes</b>	10 minutes.
<b>ThirtyMinutes</b>	30 minutes.
<b>TwentyMinutes</b>	20 minutes.
<b>TwoHours</b>	2 hours.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.TimeScaleEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[WeekDaysEnum](#)

Determines the set of days and groups of days for recurrence patterns.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum WeekDaysEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum WeekDaysEnum : System.Enum</pre>	

## Members

Member	Description
<b>EveryDay</b>	Specifies every day of the week.
<b>Friday</b>	Specifies Friday.
<b>Monday</b>	Specifies Monday.



<b>None</b>	No specific value; the actual value is obtained from the root <a href="#">Appointment</a> object.
<b>Saturday</b>	Specifies Saturday.
<b>Sunday</b>	Specifies Sunday.
<b>Thursday</b>	Specifies Thursday.
<b>Tuesday</b>	Specifies Tuesday.
<b>Wednesday</b>	Specifies Wednesday.
<b>WeekendDays</b>	Specifies Saturday and Sunday (or what ever days according to the settings of the C1Schedule).
<b>WorkDays</b>	Specifies work days (all days except weekend).

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.C1Schedule.WeekDaysEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

[WeekOfMonthEnum](#)

Determines the week in a month in which the appointment will occur.

## Syntax

Visual Basic (Declaration)	
<b>Public Enum</b> WeekOfMonthEnum <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> WeekOfMonthEnum : System.Enum	

## Members

Member	Description
<b>First</b>	The recurring appointment will occur on the specified day or days of the first week in the month.
<b>Fourth</b>	The recurring appointment will occur on the specified day or days of the fourth week in the month.
<b>Last</b>	The recurring appointment will occur on the specified day or days of the last week in the month.
<b>Second</b>	The recurring appointment will occur on the specified day or days of the second week in the month.
<b>Third</b>	The recurring appointment will occur on the specified day or days of the third week in the month.

## Inheritance Hierarchy

System.Object  
    System.ValueType  
        System.Enum  
            **C1.C1Schedule.WeekOfMonthEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.C1Schedule Namespace](#)

### Interfaces

#### INotifyCollectionChanged

Notifies listeners of dynamic changes, such as when items get added and removed or the whole list is refreshed.

## Object Model

INotifyCollectionChanged

## Syntax

Visual Basic (Declaration)	
<b>Public Interface</b> INotifyCollectionChanged	
C#	
<b>public interface</b> INotifyCollectionChanged	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[INotifyCollectionChanged Members](#)

[C1.C1Schedule Namespace](#)

### Overview

Notifies listeners of dynamic changes, such as when items get added and removed or the whole list is refreshed.

## Object Model

### INotifyCollectionChanged

## Syntax

Visual Basic (Declaration)	
<code>Public Interface INotifyCollectionChanged</code>	
C#	
<code>public interface INotifyCollectionChanged</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[INotifyCollectionChanged Members](#)  
[C1.C1Schedule Namespace](#)

### Members

[Events](#)

The following tables list the members exposed by [INotifyCollectionChanged](#).

## Public Events

	Name	Description
	<a href="#">CollectionChanged</a>	Occurs when the collection changes.

[Top](#)

# See Also


## Reference

[INotifyCollectionChanged Interface](#)  
[C1.C1Schedule Namespace](#)

### Events

For a list of all members of this type, see [INotifyCollectionChanged members](#).

# Public Events

	Name	Description
	<a href="#">CollectionChanged</a>	Occurs when the collection changes.

[Top](#)

# See Also

## Reference

[INotifyCollectionChanged Interface](#)  
[C1.C1Schedule Namespace](#)

### CollectionChanged Event

Occurs when the collection changes.

# Syntax

Visual Basic (Declaration)	
<b>Event</b> CollectionChanged <b>As</b> <a href="#">NotifyCollectionChangedEventHandler</a>	
C#	
<b>event</b> <a href="#">NotifyCollectionChangedEventHandler</a> CollectionChanged	

# Event Data

The event handler receives an argument of type [NotifyCollectionChangedEventArgs](#) containing data related to this event. The following **NotifyCollectionChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Action</a>	Gets the action that caused the event.
<a href="#">NewItem</a> s	Gets the list of new items involved in the change.
<a href="#">NewStartingIndex</a>	Gets the index at which the change occurred.
<a href="#">OldItem</a> s	Gets the list of items affected by a Replace, Remove, or Move action.
<a href="#">OldStartingIndex</a>	Gets the index at which a Move, Remove, ore Replace action occurred.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[INotifyCollectionChanged Interface](#)

[INotifyCollectionChanged Members](#)

### *Delegates*

[CancelAppointmentEventHandler](#)

The source of the event.

The [CancelAppointmentEventArgs](#) that contains the event data.

Delegate for handling the cancelable event involving a single [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Delegate Sub CancelAppointmentEventHandler( _     ByVal sender As Object, _     ByVal e As CancelAppointmentEventArgs _</pre>	

```
)
```

C#

```
public delegate void CancelAppointmentEventHandler(  
    object sender,  
    CancelAppointmentEventArgs e  
)
```

## Parameters

*sender*

The source of the event.

*e*

The [CancelAppointmentEventArgs](#) that contains the event data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CancelAppointmentEventHandler Members](#)  
[C1.C1Schedule Namespace](#)

[CancelReminderEventHandler](#)

The source of the event.

The [CancelReminderEventArgs](#) that contains the event data.

Delegate for handling the cancelable event involving a single [Reminder](#) object.

## Syntax

Visual Basic (Declaration)

```
Public Delegate Sub CancelReminderEventHandler( _  
    ByVal sender As Object, _
```

<pre> ByVal e As CancelReminderEventArgs _ ) </pre>	
C#	
<pre> public delegate void CancelReminderEventHandler(     object sender,     CancelReminderEventArgs e ) </pre>	

## Parameters

*sender*

The source of the event.

*e*

The [CancelReminderEventArgs](#) that contains the event data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[CancelReminderEventHandler Members](#)  
[C1.C1Schedule Namespace](#)

[DataSourceItemSynchronizedEventHandler](#)

The source of the event.

The [ItemSynchronizedEventArgs](#) that contains the event data.

The delegate type for the event handlers of the [DataSourceItemSynchronized](#) event.

## Syntax

Visual Basic (Declaration)	
<pre> Public Delegate Sub DataSourceItemSynchronizedEventHandler( _ </pre>	



<pre> ByVal sender As Object, _     ByVal e As ItemSynchronizedEventArgs _ ) </pre>	
C#	
<pre> public delegate void DataSourceItemSynchronizedEventHandler(     object sender,     ItemSynchronizedEventArgs e ) </pre>	

## Parameters

*sender*

The source of the event.

*e*

The [ItemSynchronizedEventArgs](#) that contains the event data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DataSourceItemSynchronizedEventHandler Members](#)  
[C1.C1Schedule Namespace](#)

[NotifyCollectionChangedEventHandler](#)

The source of the event.

The [NotifyCollectionChangedEventArgs](#) that contains the event data.

The delegate type for the event handlers of the [INotifyCollectionChanged.CollectionChanged](#) event.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Delegate Sub NotifyCollectionChangedEventHandler( _  
    ByVal sender As Object, _  
    ByVal e As NotifyCollectionChangedEventArgs _  
)
```

C#

```
public delegate void NotifyCollectionChangedEventHandler(  
    object sender,  
    NotifyCollectionChangedEventArgs e  
)
```

### Parameters

*sender*

The source of the event.

*e*

The [NotifyCollectionChangedEventArgs](#) that contains the event data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference










[NotifyCollectionChangedEventHandler Members](#)  
[C1.C1Schedule Namespace](#)





### C1.C1Schedule.Printing Namespace

#### Overview


## Classes

	Class	Description
	<a href="#">DateAppointments</a>	The <a href="#">DateAppointments</a> class represents the single calendar day with the <a href="#">List</a> list of appointments. It is an auxiliary class for use in

		C1PrintDocument scripts.
	<a href="#">DateAppointmentsCollection</a>	The <a href="#">DateAppointmentsCollection</a> class represents the <a href="#">KeyedCollection</a> collection which can be used as a data source in C1PrintDocument documents.
	<a href="#">PreviewWrapper</a>	The <a href="#">PreviewWrapper</a> class wraps the print preview dialog functionality. It allows showing C1.C1Preview.C1PrintDocument content in a C1.Win.C1Preview.C1PrintPreviewDialog, loaded via reflection from C1.Win.C1Report.2 assembly.
	<a href="#">PrintDocumentWrapper</a>	The <a href="#">PrintDocumentWrapper</a> class wraps the C1.C1Preview.C1PrintDocument functionality. It loads C1.C1Preview.C1PrintDocument component via reflection from the C1.C1Report.2 assembly.
	<a href="#">PrintInfo</a>	The object used to manage schedule printing.
	<a href="#">PrintStyle</a>	The <a href="#">PrintStyle</a> class represents the single printing style for a schedule control.
	<a href="#">PrintStyleCollection</a>	The <a href="#">PrintStyleCollection</a> class represents the keyed collection of scheduler printing styles. The <a href="#">PrintStyle.StyleName</a> property is used as a collection key.
	<a href="#">TagBoolInputParams</a>	Represents customization parameters for input of Boolean tag values.
	<a href="#">TagDateTimeInputParams</a>	Represents customization parameters for input of <a href="#">System.DateTime</a> tag values.
	<a href="#">TagInfo</a>	The <a href="#">TagInfo</a> class represents the facade for the C1.C1Preview.Tag class. Use this class for getting information about document tags and for setting tag values before rendering the document.

	<a href="#">TagInputParams</a>	The abstract base class for specialized classes used by the tag input dialog to customize input of individual tags.
	<a href="#">TagListInputParams</a>	Represents customization parameters for input of tag values that can be selected from a list.
	<a href="#">TagNumericInputParams</a>	Represents customization parameters for input of integer tag values.
	<a href="#">TagStringInputParams</a>	Represents customization parameters for input of string tag values.

## Enumerations

	Enumeration	Description
	<a href="#">PrintContextType</a>	The <a href="#">PrintContextType</a> defines the printing context for the <a href="#">PrintStyle</a> object.

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

DateAppointments

The [DateAppointments](#) class represents the single calendar day with the [List](#) list of appointments. It is an auxiliary class for use in C1PrintDocument scripts.

## Object Model

DateAppointments

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> DateAppointments	

C#	
----	--

<code>public class</code> DateAppointments	
--	--

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.DateAppointments**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Members](#)

[C1.C1Schedule.Printing Namespace](#)

### Overview

The [DateAppointments](#) class represents the single calendar day with the [List](#) list of appointments. It is an auxiliary class for use in C1PrintDocument scripts.

## Object Model

DateAppointments

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Class</code> DateAppointments	
--	--

C#	
----	--

<code>public class</code> DateAppointments	
--	--

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.DateAppointments**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)





The following tables list the members exposed by [DateAppointments](#).

## Public Constructors

	Name	Description
	<a href="#">DateAppointments Constructor</a>	Initializes a new instance of the <a href="#">DateAppointments</a> class.


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## Public Properties

	Name	Description
	<a href="#">Appointments</a>	Gets the <a href="#">List</a> list of all appointments for the represented day.
	<a href="#">BusyStatus</a>	Returns availability status of the current day.
	<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value determining the represented date.
	<a href="#">HasAppointments</a>	Returns true if current day contains one or more appointments.

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## Public Methods

	Name	Description
	<a href="#">AddAppointment</a>	Adds a new <a href="#">C1.C1Schedule.Appointment</a> object to the current day.

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## See Also

### Reference

[DateAppointments Class](#)

[C1.C1Schedule.Printing Namespace](#)

*DateAppointments Constructor*

The [System.DateTime](#) value determining the represented date.

Initializes a new instance of the [DateAppointments](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal date As Date _ )</pre>	
C#	
<pre>public DateAppointments(     DateTime date )</pre>	

### Parameters

*date*

The [System.DateTime](#) value determining the represented date.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2


# See Also

## Reference

- [DateAppointments Class](#)
- [DateAppointments Members](#)

## Methods

>

Name	Description
 <a href="#">AddAppointment</a>	Adds a new <a href="#">C1.C1Schedule.Appointment</a> object to the current day.

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# See Also

## Reference

- [DateAppointments Class](#)
- [C1.C1Schedule.Printing Namespace](#)

## AddAppointment Method

The [C1.C1Schedule.Appointment](#) object to add.

Adds a new [C1.C1Schedule.Appointment](#) object to the current day.

# Syntax

Visual Basic (Declaration)	
<pre>Public Sub AddAppointment( _     ByVal appointment As Appointment _ )</pre>	
C#	
<pre>public void AddAppointment(     Appointment appointment )</pre>	

## Parameters

*appointment*



The [C1.C1Schedule.Appointment](#) object to add.

## Remarks

The specified [C1.C1Schedule.Appointment](#) object will be added only if some part of the appointment falls on the current day.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[DateAppointments Class](#)

[DateAppointments Members](#)

### *Properties*

For a list of all members of this type, see [DateAppointments members](#).

## Public Properties

	Name	Description
	<a href="#">Appointments</a>	Gets the <a href="#">List</a> list of all appointments for the represented day.
	<a href="#">BusyStatus</a>	Returns availability status of the current day.
	<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value determining the represented date.
	<a href="#">HasAppointments</a>	Returns true if current day contains one or more appointments.

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## See Also

### Reference

[DateAppointments Class](#)  
[C1.C1Schedule.Printing Namespace](#)

#### *Appointments Property*

Gets the [List](#) list of all appointments for the represented day.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Appointments As List(Of Appointment)</code>	
C#	
<code>public List&lt;Appointment&gt; Appointments {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Class](#)  
[DateAppointments Members](#)

#### *BusyStatus Property*

Returns availability status of the current day.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property BusyStatus As Status</code>	
C#	
<code>public Status BusyStatus {get;}</code>	

## Remarks

Availability status is determined according to availability statuses of AllDay events for the representing day.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Class](#)

[DateAppointments Members](#)

*Date Property*

Gets the [System.DateTime](#) value determining the represented date.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Date As Date</code>	
C#	
<code>public DateTime Date {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Class](#)

[DateAppointments Members](#)

*HasAppointments Property*

Returns true if current day contains one or more appointments.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property HasAppointments As Boolean</code>	
C#	
<code>public bool HasAppointments {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointments Class](#)

[DateAppointments Members](#)

[DateAppointmentsCollection](#)

The [DateAppointmentsCollection](#) class represents the [KeyedCollection](#) collection which can be used as a data source in C1PrintDocument documents.

## Object Model

DateAppointmentsCollection

## Syntax

Visual Basic (Declaration)	
<code>Public Class DateAppointmentsCollection</code> <code>Inherits System.Collections.ObjectModel.KeyedCollection(Of Date, DateAppointments)</code>	
C#	
<code>public class DateAppointmentsCollection :</code>	

```
System.Collections.ObjectModel.KeyedCollection<DateTime,DateAppointments>
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

**C1.C1Schedule.Printing.DateAppointmentsCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Members](#)

[C1.C1Schedule.Printing Namespace](#)

### Overview

The [DateAppointmentsCollection](#) class represents the [KeyedCollection](#) collection which can be used as a data source in C1PrintDocument documents.

## Object Model

DateAppointmentsCollection

## Syntax

Visual Basic (Declaration)

```
Public Class DateAppointmentsCollection
    Inherits System.Collections.ObjectModel.KeyedCollection(Of
Date,DateAppointments)
```

C#

```
public class DateAppointmentsCollection :
System.Collections.ObjectModel.KeyedCollection<DateTime,DateAppointments>
```

# Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

**C1.C1Schedule.Printing.DateAppointmentsCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [DateAppointmentsCollection](#).


## Public Constructors

	Name	Description
	<a href="#">DateAppointmentsCollection Constructor</a>	Overloaded.

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## Public Properties


	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )

	<b>Item</b>	Overloaded. Gets a new <a href="#">DateAppointmentsCollection</a> collection containing <a href="#">DateAppointments</a> objects for the specified date range.
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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">GetIntervalAppointments</a>	Gets a <a href="#">List</a> containing <a href="#">C1.C1Schedule.Appointment</a> objects for the specified <a href="#">DateTime</a> range.
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )

		<a href="#">ntments&gt;)</a>
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;)</a>

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## See Also

### Reference

[DateAppointmentsCollection Class](#)  
[C1.C1Schedule.Printing Namespace](#)

*DateAppointmentsCollection Constructor*

## Overload List

Overload	Description
<a href="#">DateAppointmentsCollection</a> <a href="#">Constructor(DateTime,DateTime,AppointmentCollection)</a>	Initializes a new instance of the <a href="#">DateAppointmentsCollection</a> collection for the specified date range with appointment from the specified <a href="#">C1.C1Schedule.AppointmentCollection</a> collection.
<a href="#">DateAppointmentsCollection</a> <a href="#">Constructor(DateTime,DateTime,AppointmentCollection,Boolean,Boolean)</a>	Initializes a new instance of the <a href="#">DateAppointmentsCollection</a> collection for the specified date range with



	<p>appointment from the specified</p> <p><a href="#">C1.C1Schedule.AppointmentCollection</a> collection.</p>
<p><a href="#">DateAppointmentsCollection</a></p> <p>Constructor(DateTime,DateTime,AppointmentCollection,CalendarInfo,Boolean,Boolean,Boolean)</p>	<p>Initializes a new instance of the <a href="#">DateAppointmentsCollection</a> collection for the specified date range with appointment from the specified</p> <p><a href="#">C1.C1Schedule.AppointmentCollection</a> collection.</p>
<p><a href="#">DateAppointmentsCollection</a></p> <p>Constructor(DateTime,DateTime,IList&lt;Appointment&gt;,Boolean)</p>	<p>Initializes a new instance of the <a href="#">DateAppointmentsCollection</a> collection for the specified date range with appointment from the specified</p> <p><a href="#">C1.C1Schedule.AppointmentCollection</a> collection.</p>
<p><a href="#">DateAppointmentsCollection</a></p> <p>Constructor(DateTime,DateTime,IList&lt;Appointment&gt;,CalendarInfo,Boolean,Boolean)</p>	<p>Initializes a new instance of the <a href="#">DateAppointmentsCollection</a> collection for</p>

	the specified date range with appointment from the specified <a href="#">C1.C1Schedule.AppointmentCollection</a> collection.
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Class](#)

[DateAppointmentsCollection Members](#)

*DateAppointmentsCollection Constructor(DateTime,DateTime,AppointmentCollection)*

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

Initializes a new instance of the [DateAppointmentsCollection](#) collection for the specified date range with appointment from the specified [C1.C1Schedule.AppointmentCollection](#) collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal start As Date, _     ByVal end As Date, _     ByVal appointmentCollection As AppointmentCollection _ )</pre>	

C#

```
public DateAppointmentsCollection(  
    DateTime start,  
    DateTime end,  
    AppointmentCollection appointmentCollection  
)
```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

*appointmentCollection*

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateAppointmentsCollection Class](#)  
[DateAppointmentsCollection Members](#)  
[Overload List](#)

*DateAppointmentsCollection*

*Constructor(DateTime,DateTime,AppointmentCollection,Boolean,Boolean)*

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

The [System.Boolean](#) value specifying whether to include private appointments into collection.

Initializes a new instance of the [DateAppointmentsCollection](#) collection for the specified date range with appointment from the specified [C1.C1Schedule.AppointmentCollection](#) collection.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal start As Date, _  
    ByVal end As Date, _  
    ByVal appointmentCollection As AppointmentCollection, _  
    ByVal includeEmptyDays As Boolean, _  
    ByVal includePrivateAppointments As Boolean _  
)
```

C#

```
public DateAppointmentsCollection(  
    DateTime start,  
    DateTime end,  
    AppointmentCollection appointmentCollection,  
    bool includeEmptyDays,  
    bool includePrivateAppointments  
)
```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

*appointmentCollection*

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

*includeEmptyDays*

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

*includePrivateAppointments*

The [System.Boolean](#) value specifying whether to include private appointments into collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Class](#)  
[DateAppointmentsCollection Members](#)  
[Overload List](#)

*DateAppointmentsCollection*

*Constructor(DateTime,DateTime,AppointmentCollection,CalendarInfo,Boolean,Boolean,Boolean)*

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

The [C1.C1Schedule.CalendarInfo](#) object containing calendar specific information.

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

The [System.Boolean](#) value specifying whether to include weekend days into collection.

The [System.Boolean](#) value specifying whether to include private appointments into collection.

Initializes a new instance of the [DateAppointmentsCollection](#) collection for the specified date range with appointment from the specified [C1.C1Schedule.AppointmentCollection](#) collection.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal start As Date, _  
    ByVal end As Date, _
```

```

    ByVal appointmentCollection As AppointmentCollection, _
    ByVal calendarInfo As CalendarInfo, _
    ByVal includeEmptyDays As Boolean, _
    ByVal includeWeekends As Boolean, _
    ByVal includePrivateAppointments As Boolean _
)

```

C#

```

public DateAppointmentsCollection(
    DateTime start,
    DateTime end,
    AppointmentCollection appointmentCollection,
    CalendarInfo calendarInfo,
    bool includeEmptyDays,
    bool includeWeekends,
    bool includePrivateAppointments
)

```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

*appointmentCollection*

The [C1.C1Schedule.AppointmentCollection](#) collection for getting appointments from.

*calendarInfo*

The [C1.C1Schedule.CalendarInfo](#) object containing calendar specific information.

*includeEmptyDays*

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

*includeWeekends*

The [System.Boolean](#) value specifying whether to include weekend days into collection.

*includePrivateAppointments*

The [System.Boolean](#) value specifying whether to include private appointments into collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Class](#)  
[DateAppointmentsCollection Members](#)  
[Overload List](#)

*DateAppointmentsCollection Constructor(DateTime,DateTime,IList<Appointment>,Boolean)*

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

The [IList](#) list of appointments.

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

Initializes a new instance of the [DateAppointmentsCollection](#) collection for the specified date range with appointment from the specified [C1.C1Schedule.AppointmentCollection](#) collection.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal start As Date, _  
    ByVal end As Date, _  
    ByVal appointments As IList(Of Appointment), _  
    ByVal includeEmptyDays As Boolean _  
)
```

C#

```
public DateAppointmentsCollection(  
    DateTime start,  
    DateTime end,  
    IList<Appointment> appointments,  
    bool includeEmptyDays  
)
```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

*appointments*

The [IList](#) list of appointments.

*includeEmptyDays*

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateAppointmentsCollection Class](#)

[DateAppointmentsCollection Members](#)

[Overload List](#)

*DateAppointmentsCollection*

*Constructor(DateTime,DateTime,IList<Appointment>,CalendarInfo,Boolean,Boolean)*

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

The [IList](#) list of appointments.



The [C1.C1Schedule.CalendarInfo](#) object containing calendar specific information.

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

The [System.Boolean](#) value specifying whether to include weekend days into collection.

Initializes a new instance of the [DateAppointmentsCollection](#) collection for the specified date range with appointment from the specified [C1.C1Schedule.AppointmentCollection](#) collection.

## Syntax

### Visual Basic (Declaration)

```
Public Function New( _  
    ByVal start As Date, _  
    ByVal end As Date, _  
    ByVal appointments As IList(Of Appointment), _  
    ByVal calendarInfo As CalendarInfo, _  
    ByVal includeEmptyDays As Boolean, _  
    ByVal includeWeekends As Boolean _  
)
```

### C#

```
public DateAppointmentsCollection(  
    DateTime start,  
    DateTime end,  
    IList<Appointment> appointments,  
    CalendarInfo calendarInfo,  
    bool includeEmptyDays,  
    bool includeWeekends  
)
```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

*appointments*

The [IList](#) list of appointments.

*calendarInfo*

The [C1.C1Schedule.CalendarInfo](#) object containing calendar specific information.

*includeEmptyDays*

The [System.Boolean](#) value specifying whether to include days without appointments into collection.

*includeWeekends*

The [System.Boolean](#) value specifying whether to include weekend days into collection.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2




## See Also








### Reference

[DateAppointmentsCollection Class](#)  
[DateAppointmentsCollection Members](#)  
[Overload List](#)

### Methods

>

Name	Description
 <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
 <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
 <a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )

⇒  <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
⇒  <a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
⇒  <a href="#">GetIntervalAppointments</a>	Gets a <a href="#">List</a> containing <a href="#">C1.C1Schedule.Appointment</a> objects for the specified <a href="#">DateTime</a> range.
⇒  <a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
⇒  <a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
⇒  <a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )
⇒  <a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )

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## See Also

### Reference

[DateAppointmentsCollection Class](#)  
[C1.C1Schedule.Printing Namespace](#)

#### *GetIntervalAppointments Method*

The [System.DateTime](#) value representing the beginning of the [DateTime](#) range.

The [System.DateTime](#) value representing the end of the [DateTime](#) range.

Specifies whether the returned list contains all appointments intercepting the specified [DateTime](#) range. If this value is [False](#), the returned list will contain only appointments starting within the specified [DateTime](#) range.

Gets a [List](#) containing [C1.C1Schedule.Appointment](#) objects for the specified [DateTime](#) range.

## Syntax

#### Visual Basic (Declaration)

```
Public Function GetIntervalAppointments( _  
    ByVal start As Date, _  
    ByVal end As Date, _  
    ByVal includeAll As Boolean _  
) As List(Of Appointment)
```

#### C#

```
public List<Appointment> GetIntervalAppointments(  
    DateTime start,  
    DateTime end,  
    bool includeAll  
)
```

### Parameters

*start*

The [System.DateTime](#) value representing the beginning of the DateTime range.

*end*

The [System.DateTime](#) value representing the end of the DateTime range.

*includeAll*

Specifies whether the returned list contains all appointments intercepting the specified DateTime range. If this value is False, the returned list will contain only appointments starting within the specified DateTime range.

### Return Value

The [List](#) list containing [C1.C1Schedule.Appointment](#) objects for the specified DateTime range.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference




[DateAppointmentsCollection Class](#)

[DateAppointmentsCollection Members](#)

### *Properties*

For a list of all members of this type, see [DateAppointmentsCollection members](#).

## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )
	<a href="#">Item</a>	Overloaded. Gets a new <a href="#">DateAppointmentsCollection</a> collection containing <a href="#">DateAppointments</a> objects for the specified date range.

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## See Also

## Reference

[DateAppointmentsCollection Class](#)

[C1.C1Schedule.Printing Namespace](#)

### *Item Property*

Gets a new [DateAppointmentsCollection](#) collection containing [DateAppointments](#) objects for the specified date range.

## Overload List

Overload	Description
<a href="#">Item(DateTime,DateTime)</a>	Gets a new <a href="#">DateAppointmentsCollection</a> collection containing <a href="#">DateAppointments</a> objects for the specified date range.

<a href="#">Item(DateTime)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;DateTime,DateAppointments&gt;</a> )
<a href="#">Item(Int32)</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;DateAppointments&gt;</a> )

## Remarks

Resulting collection always contains the subset of the current collection. All days out of this collection date range are omitted.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[DateAppointmentsCollection Class](#)

[DateAppointmentsCollection Members](#)

[Item\(DateTime,DateTime\)](#) Property

The [System.DateTime](#) value representing the beginning of the date range.

The [System.DateTime](#) value representing the end of the date range.

Gets a new [DateAppointmentsCollection](#) collection containing [DateAppointments](#) objects for the specified date range.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shadows ReadOnly Property Item( _     ByVal start As Date, _     ByVal end As Date _ ) As DateAppointmentsCollection</pre>	

C#

```
public new DateAppointmentsCollection Item(  
    DateTime start,  
    DateTime end  
) {get;}
```

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of the date range.

*end*

The [System.DateTime](#) value representing the end of the date range.

## Property Value

The [DateAppointmentsCollection](#) collection containing [DateAppointments](#) objects for the specified date range.

## Remarks

Resulting collection always contains the subset of the current collection. All days out of this collection date range are omitted.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[DateAppointmentsCollection Class](#)  
[DateAppointmentsCollection Members](#)  
[Overload List](#)

## PreviewWrapper

The [PreviewWrapper](#) class wraps the print preview dialog functionality. It allows showing C1.C1Preview.C1PrintDocument content in a C1.Win.C1Preview.C1PrintPreviewDialog, loaded via reflection from C1.Win.C1Report.2 assembly.

# Object Model

PreviewWrapper

## Syntax

Visual Basic (Declaration)	
<code>Public Class PreviewWrapper</code>	
C#	
<code>public class PreviewWrapper</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.C1Schedule.Printing.PreviewWrapper**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Members](#)  
[C1.C1Schedule.Printing Namespace](#)

*Overview*  
The [PreviewWrapper](#) class wraps the print preview dialog functionality. It allows showing C1.C1Preview.C1PrintDocument content in a C1.Win.C1Preview.C1PrintPreviewDialog, loaded via reflection from C1.Win.C1Report.2 assembly.

# Object Model

PreviewWrapper

## Syntax



Visual Basic (Declaration)	
<b>Public Class</b> PreviewWrapper	
C#	
<b>public class</b> PreviewWrapper	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.PreviewWrapper**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Members](#)



[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [PreviewWrapper](#).

## Public Properties

	Name	Description
	<a href="#">C1PrintPreviewDialog</a>	Gets or sets the C1.Win.C1Preview.C1PrintPreviewDialog object, used for previewing.
	<a href="#">Caption</a>	Gets or sets the caption of the preview window.

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## Public Methods

	Name	Description
	<a href="#">Dispose</a>	Releases all unmanaged resources.
	<a href="#">Preview</a>	Overloaded. Shows the specified object in a print preview dialog.

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## See Also

### Reference



[PreviewWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

### Methods

For a list of all members of this type, see [PreviewWrapper members](#).

## Public Methods

	Name	Description
	<a href="#">Dispose</a>	Releases all unmanaged resources.
	<a href="#">Preview</a>	Overloaded. Shows the specified object in a print preview dialog.

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## See Also

### Reference

[PreviewWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

### *Dispose Method*

Releases all unmanaged resources.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Sub Dispose()
```

```
C#
```

```
public void Dispose()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Class](#)

[PreviewWrapper Members](#)

*Preview Method*

Shows the specified object in a print preview dialog.

## Overload List

Overload	Description
<a href="#">Preview(Object)</a>	Shows the specified object in a print preview dialog.
<a href="#">Preview(PrintDocumentWrapper,PageSettings)</a>	Shows the specified object in a print preview dialog using the specified <a href="#">System.Drawing.Printing.PageSettings</a> object.
<a href="#">Preview(PrintDocumentWrapper)</a>	Shows the specified <a href="#">PrintDocumentWrapper</a> object in a print preview dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Class](#)

[PreviewWrapper Members](#)

Preview(Object) Method

An object to preview. It might be one of the next types: - [C1.C1Preview.C1PrintDocument](#), - [System.Drawing.Printing.PrintDocument](#), - [C1.C1Report.C1Report](#), - [System.ComponentModel.IBindingList](#), - [System.Collections.IEnumerable](#).

Shows the specified object in a print preview dialog.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Preview( _     ByVal printDocument As Object _ )</pre>	
C#	
<pre>public void Preview(     object printDocument )</pre>	

### Parameters

*printDocument*

An object to preview. It might be one of the next types: - [C1.C1Preview.C1PrintDocument](#), - [System.Drawing.Printing.PrintDocument](#), - [C1.C1Report.C1Report](#), - [System.ComponentModel.IBindingList](#), - [System.Collections.IEnumerable](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Class](#)  
[PreviewWrapper Members](#)  
[Overload List](#)

Preview(PrintDocumentWrapper,PageSettings) Method

The [PrintDocumentWrapper](#) object to preview.

The [System.Drawing.Printing.PageSettings](#) object for using in preview.

Shows the specified object in a print preview dialog using the specified [System.Drawing.Printing.PageSettings](#) object.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Preview( _  
    ByVal printDocument As PrintDocumentWrapper, _  
    ByRef pageSettings As PageSettings _  
)
```

C#

```
public void Preview(  
    PrintDocumentWrapper printDocument,  
    ref PageSettings pageSettings  
)
```

## Parameters

*printDocument*

The [PrintDocumentWrapper](#) object to preview.

*pageSettings*

The [System.Drawing.Printing.PageSettings](#) object for using in preview.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PreviewWrapper Class](#)  
[PreviewWrapper Members](#)  
[Overload List](#)

Preview(PrintDocumentWrapper) Method  
The [PrintDocumentWrapper](#) object to preview.

Shows the specified [PrintDocumentWrapper](#) object in a print preview dialog.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Preview( _     ByVal printDocument As PrintDocumentWrapper _ )</pre>	
C#	
<pre>public void Preview(     PrintDocumentWrapper printDocument )</pre>	

## Parameters

*printDocument*

The [PrintDocumentWrapper](#) object to preview.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

## Reference

[PreviewWrapper Class](#)  
[PreviewWrapper Members](#)  
[Overload List](#)

## Properties

>

Name	Description
 <a href="#">C1PrintPreviewDialog</a>	Gets or sets the C1.Win.C1Preview.C1PrintPreviewDialog object, used for previewing.
 <a href="#">Caption</a>	Gets or sets the caption of the preview window.

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## See Also

### Reference

[PreviewWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

*C1PrintPreviewDialog Property*

Gets or sets the C1.Win.C1Preview.C1PrintPreviewDialog object, used for previewing.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> C1PrintPreviewDialog <b>As</b> Form	
C#	
<b>public</b> Form C1PrintPreviewDialog { <b>get</b> ; <b>set</b> ;}	

## Remarks

You can set this property from code if your application contains reference to the C1.Win.C1Report.2 assembly. In such case you'll be able to set various C1.Win.C1Preview.C1PrintPreviewDialog properties before showing it to end-users.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Class](#)

[PreviewWrapper Members](#)

*Caption Property*

Gets or sets the caption of the preview window.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Caption As String</code>	
C#	
<code>public string Caption {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PreviewWrapper Class](#)

[PreviewWrapper Members](#)

[PrintDocumentWrapper](#)

The [PrintDocumentWrapper](#) class wraps the C1.C1Preview.C1PrintDocument functionality. It loads C1.C1Preview.C1PrintDocument component via reflection from the C1.C1Report.2 assembly.

## Object Model

[PrintDocumentWrapper](#)

## Syntax



Visual Basic (Declaration)	
<b>Public Class</b> PrintDocumentWrapper	
C#	
<b>public class</b> PrintDocumentWrapper	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.PrintDocumentWrapper**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Members](#)

[C1.C1Schedule.Printing Namespace](#)

### Overview

The [PrintDocumentWrapper](#) class wraps the C1.C1Preview.C1PrintDocument functionality. It loads C1.C1Preview.C1PrintDocument component via reflection from the C1.C1Report.2 assembly.

## Object Model

PrintDocumentWrapper

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> PrintDocumentWrapper	
C#	
<b>public class</b> PrintDocumentWrapper	

# Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.PrintDocumentWrapper**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [PrintDocumentWrapper](#).








## Public Properties

	Name	Description
	<a href="#">C1PrintDocument</a>	Gets or sets wrapped C1PrintDocument instance.

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## Public Methods

	Name	Description
	<a href="#">AddDocumentTag</a>	Adds the new tag with the specified value to the document.
	<a href="#">AddExternalAssembly</a>	Adds specified external assembly reference to the currently loaded document.
	<a href="#">Clear</a>	Clears the document, all its properties will be set to default values

	<a href="#">Dispose</a>	Releases all unmanaged resources.
	<a href="#">Generate</a>	Generates a document.
	<a href="#">GetDocumentInfoProperty</a>	Returns the value of the specified property of the document's DocumentInfo object.
	<a href="#">Load</a>	Overloaded. Loads the current document from a stream. The stream should contain a document in C1D format.
	<a href="#">Print</a>	Overloaded. Prints the document.
	<a href="#">ReadTags</a>	Updates specified tag dictionary with the current document tags.
	<a href="#">SetDocumentTag</a>	Sets the value of the specified document tag.

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## See Also






### Reference

[PrintDocumentWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

### Methods

>

Name	Description
 <a href="#">AddDocumentTag</a>	Adds the new tag with the specified value to the document.
 <a href="#">AddExternalAssembly</a>	Adds specified external assembly reference to the currently loaded document.
 <a href="#">Clear</a>	Clears the document, all its properties will be set to default values
 <a href="#">Dispose</a>	Releases all unmanaged resources.
 <a href="#">Generate</a>	Generates a document.

⇒ <a href="#">GetDocumentInfoProperty</a>	Returns the value of the specified property of the document's DocumentInfo object.
⇒ <a href="#">Load</a>	Overloaded. Loads the current document from a stream. The stream should contain a document in C1D format.
⇒ <a href="#">Print</a>	Overloaded. Prints the document.
⇒ <a href="#">ReadTags</a>	Updates specified tag dictionary with the current document tags.
⇒ <a href="#">SetDocumentTag</a>	Sets the value of the specified document tag.

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## See Also

### Reference

[PrintDocumentWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

#### *AddDocumentTag Method*

The [System.String](#) value specifying the name of the document tag.

The value to be set.

Adds the new tag with the specified value to the document.

## Syntax

Visual Basic (Declaration)

```
Public Sub AddDocumentTag( _
    ByVal name As String, _
    ByVal value As Object _
)
```

C#

```
public void AddDocumentTag(
    string name,
    object value
)
```

### Parameters

*name*

The [System.String](#) value specifying the name of the document tag.

*value*

The value to be set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

*AddExternalAssembly Method*

The [System.String](#) value specifying assembly name for adding.

Adds specified external assembly reference to the currently loaded document.

## Syntax

Visual Basic (Declaration)

```
Public Sub AddExternalAssembly( _  
    ByVal assemblyName As String _  
)
```

C#

```
public void AddExternalAssembly(  
    string assemblyName  
)
```

### Parameters

*assemblyName*

The [System.String](#) value specifying assembly name for adding.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

#### *Clear Method*

Clears the document, all its properties will be set to default values

## Syntax

Visual Basic (Declaration)	
<code>Public Sub Clear()</code>	
C#	
<code>public void Clear()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

#### *Dispose Method*

Releases all unmanaged resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> Dispose()	
C#	
<b>public void</b> Dispose()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

*Generate Method*

Generates a document.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> Generate() <b>As Boolean</b>	
C#	
<b>public bool</b> Generate()	

### Return Value

Returns true if no warning occurs during generating.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

*GetDocumentInfoProperty Method*

Returns the value of the specified property of the document's DocumentInfo object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function GetDocumentInfoProperty( _     ByVal propertyName As String _ ) As Object</pre>	
C#	
<pre>public object GetDocumentInfoProperty(     string propertyName )</pre>	

## Parameters

*propertyName*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

*Load Method*

Loads the current document from a stream. The stream should contain a document in C1D format.

## Overload List



Overload	Description
<a href="#">Load(Stream)</a>	Loads the current document from a stream. The stream should contain a document in C1D format.
<a href="#">Load(Stream,Object)</a>	Loads the current document from a stream.
<a href="#">Load(String)</a>	Loads the current document from a file. The file format (C1D or C1DX) is determined by the file extension. The format defaults to C1D if the format cannot be determined from the extension.
<a href="#">Load(String,Object)</a>	Loads the current document from a file.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

Load(Stream) Method

The stream from which to load the document.

Loads the current document from a stream. The stream should contain a document in C1D format.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Load( _     ByVal stream As Stream _ )</pre>	
C#	

```
public void Load(  
    Stream stream  
)
```

## Parameters

*stream*

The stream from which to load the document.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

Load(Stream,Object) Method

The stream from which to load the document.

The document persistence format to use.

Loads the current document from a stream.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Load( _  
    ByVal stream As Stream, _  
    ByVal documentFormat As Object _  
)
```

C#

```
public void Load(  
    Stream stream,
```

```
object documentFormat  
)
```

## Parameters

*stream*

The stream from which to load the document.

*documentFormat*

The document persistence format to use.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

Load(String) Method

The file name.

Loads the current document from a file. The file format (C1D or C1DX) is determined by the file extension. The format defaults to C1D if the format cannot be determined from the extension.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Load( _     ByVal fileName As String _ )</pre>	
C#	
<pre>public void Load(     string fileName</pre>	

)

## Parameters

*fileName*

The file name.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

[Overload List](#)

Load(String,Object) Method

The file name.

The document persistence format to use.

Loads the current document from a file.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Load( _  
    ByVal fileName As String, _  
    ByVal documentFormat As Object _  
)
```

C#

```
public void Load(  
    string fileName,  
    object documentFormat  
)
```

## Parameters

*fileName*

The file name.

*documentFormat*

The document persistence format to use.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

*Print Method*

Prints the document.

## Overload List

Overload	Description
<a href="#">Print()</a>	Prints the document.
<a href="#">Print(PrinterSettings)</a>	Prints the document.
<a href="#">Print(PrinterSettings,Boolean)</a>	Prints the document.
<a href="#">Print(PrinterSettings,PageSettings,Boolean)</a>	Prints the document.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

Print() Method

Prints the document.

## Syntax

Visual Basic (Declaration)	
<b>Public Overloads Sub Print()</b>	
C#	
<b>public void Print()</b>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

[Overload List](#)

Print(PrinterSettings) Method

The printer settings to use.

Prints the document.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Print( _     ByVal printerSettings As PrinterSettings _ )</pre>	
C#	
<pre>public void Print(     PrinterSettings printerSettings )</pre>	

## Parameters

*printerSettings*

The printer settings to use.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

Print(PrinterSettings,Boolean) Method

The printer settings to use.

Flag indicating whether to show the progress dialog.

Prints the document.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Print( _</pre>	

```
ByVal printerSettings As PrinterSettings, _  
ByVal showProgress As Boolean _  
)
```

C#

```
public void Print(  
    PrinterSettings printerSettings,  
    bool showProgress  
)
```

## Parameters

*printerSettings*

The printer settings to use.

*showProgress*

Flag indicating whether to show the progress dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

Print(PrinterSettings,PageSettings,Boolean) Method  
The printer settings to use.

The default page settings to use.

Flag indicating whether to show the progress dialog.

Prints the document.

## Syntax



## Visual Basic (Declaration)

```
Public Overloads Sub Print( _  
    ByVal printerSettings As PrinterSettings, _  
    ByVal defaultPageSettings As PageSettings, _  
    ByVal showProgress As Boolean _  
)
```

## C#

```
public void Print(  
    PrinterSettings printerSettings,  
    PageSettings defaultPageSettings,  
    bool showProgress  
)
```

## Parameters

*printerSettings*

The printer settings to use.

*defaultPageSettings*

The default page settings to use.

*showProgress*

Flag indicating whether to show the progress dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)  
[Overload List](#)

### *ReadTags Method*

The [Dictionary](#) dictionary of tags for updating.

Updates specified tag dictionary with the current document tags.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub ReadTags( _     ByRef tags As Dictionary(Of String,TagInfo) _ )</pre>	
C#	
<pre>public void ReadTags(     ref Dictionary&lt;string,TagInfo&gt; tags )</pre>	

### Parameters

*tags*

The [Dictionary](#) dictionary of tags for updating.

## Remarks

If specified dictionary doesn't contain one of document tags, this tag will be added to the dictionary. If the dictionary contains tag with the same name and type, this tag won't be changed. If the dictionary contains tag with the same name and different type, this tag will be replaced with the new one.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)

### *SetDocumentTag Method*

The [System.String](#) value specifying the name of the document tag.

The value to be set.

Sets the value of the specified document tag.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub SetDocumentTag( _     ByVal name As String, _     ByVal value As Object _ )</pre>	
C#	
<pre>public void SetDocumentTag(     string name,     object value )</pre>	

## Parameters

*name*

The [System.String](#) value specifying the name of the document tag.

*value*

The value to be set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


## Reference

[PrintDocumentWrapper Class](#)

[PrintDocumentWrapper Members](#)

## Properties

>

Name	Description
 <a href="#">C1PrintDocument</a>	Gets or sets wrapped C1PrintDocument instance.

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## See Also

### Reference

[PrintDocumentWrapper Class](#)

[C1.C1Schedule.Printing Namespace](#)

*C1PrintDocument Property*

Gets or sets wrapped C1PrintDocument instance.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> C1PrintDocument <b>As</b> Component	
C#	
<b>public</b> Component C1PrintDocument { <b>get</b> ; <b>set</b> ;}	

## Remarks

Set this property from code if your application contains reference to the C1.WPF.C1Report or C1.C1Report.2 assembly. In such case you'll be able to work with C1PrintDocument directly from your code.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintDocumentWrapper Class](#)  
[PrintDocumentWrapper Members](#)

[PrintInfo](#)  
The object used to manage schedule printing.

## Object Model

[PrintInfo](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class PrintInfo</code>	
C#	
<code>public class PrintInfo</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.C1Schedule.Printing.PrintInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Members](#)  
[C1.C1Schedule.Printing Namespace](#)

*Overview*  
The object used to manage schedule printing.

## Object Model

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> PrintInfo	
C#	
<b>public class</b> PrintInfo	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.PrintInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Members](#)



[C1.C1Schedule.Printing Namespace](#)









*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [PrintInfo](#).

## Public Properties




	Name	Description
	<a href="#">CurrentStyle</a>	Gets a <a href="#">PrintStyle</a> object which is currently selected for printing.
	<a href="#">HidePrivateAppointments</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control

		should hide details of private appointments in the resulting document.
	<a href="#">IsPreviewEnabled</a>	Gets a <a href="#">System.Boolean</a> value determining whether preview is enabled.
	<a href="#">IsPrintingEnabled</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether printing is enabled.
	<a href="#">PreviewHelper</a>	Gets the <a href="#">PreviewWrapper</a> object.
	<a href="#">PrintDocumentHelper</a>	Gets the <a href="#">PrintDocumentWrapper</a> object.
	<a href="#">PrintSelectedCalendar</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should only show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> in the resulting document. By default resulting document contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> .
	<a href="#">PrintStyles</a>	Gets the <a href="#">PrintStyleCollection</a> collection, containing all available styles of printing.
	<a href="#">ShowOptionsForm</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should show options form before printing.
	<a href="#">ShowProgressForm</a>	Gets or sets a value indicating whether the Progress Form is displayed.

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## Public Methods

Name	Description
------	-------------

	<a href="#">LoadStyle</a>	Loads style definition to C1PrintDocument control.
	<a href="#">Preview</a>	Overloaded. Opens a separate application window in which end users can preview the output that would be generated by the print operation.
	<a href="#">Print</a>	Overloaded. Sends default printing style for the currently selected view to the printer.

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## See Also

### Reference




[PrintInfo Class](#)

[C1.C1Schedule.Printing Namespace](#)

### Methods

For a list of all members of this type, see [PrintInfo members](#).

## Public Methods

	Name	Description
	<a href="#">LoadStyle</a>	Loads style definition to C1PrintDocument control.
	<a href="#">Preview</a>	Overloaded. Opens a separate application window in which end users can preview the output that would be generated by the print operation.
	<a href="#">Print</a>	Overloaded. Sends default printing style for the currently selected view to the printer.

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## See Also

### Reference

[PrintInfo Class](#)

[C1.C1Schedule.Printing Namespace](#)



### *LoadStyle Method*

The [PrintStyle](#) for loading into print document object.

Loads style definition to C1PrintDocument control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub LoadStyle( _     ByVal style As PrintStyle _ )</pre>	
C#	
<pre>public void LoadStyle(     PrintStyle style )</pre>	

### Parameters

*style*

The [PrintStyle](#) for loading into print document object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

### *Preview Method*

Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Overload List

Overload	Description
<a href="#">Preview()</a>	Opens a separate application window in which end users can preview the output that would be generated by the print operation.
<a href="#">Preview(PrintStyle)</a>	Opens a separate application window in which end users can preview the output that would be generated by the print operation.
<a href="#">Preview(Appointment)</a>	Opens a separate application window in which end users can preview the output that would be generated by the print operation.
<a href="#">Preview(PrintStyle,DateTime,DateTime)</a>	Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

Preview() Method

Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Overloads Sub Preview()	
C#	
public void Preview()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

[Overload List](#)

Preview(PrintStyle) Method

The [PrintStyle](#) object to preview.

Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Preview( _     ByVal style As PrintStyle _ )</pre>	
C#	
<pre>public void Preview(     PrintStyle style )</pre>	

### Parameters

*style*

The [PrintStyle](#) object to preview.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

[Overload List](#)

Preview(Appointment) Method

The [C1.C1Schedule.Appointment](#) object to preview.

Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub Preview( _     ByVal appointment As Appointment _ )</pre>	
C#	
<pre>public void Preview(     Appointment appointment )</pre>	

### Parameters

*appointment*

The [C1.C1Schedule.Appointment](#) object to preview.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

[Overload List](#)

Preview(PrintStyle,DateTime,DateTime) Method

The [PrintStyle](#) object to preview.

The [System.DateTime](#) value specifying the beginning of the print range.

The [System.DateTime](#) value specifying the end of the print range.

Opens a separate application window in which end users can preview the output that would be generated by the print operation.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Preview( _  
    ByVal style As PrintStyle, _  
    ByVal start As Date, _  
    ByVal end As Date _  
)
```

C#

```
public void Preview(  
    PrintStyle style,  
    DateTime start,  
    DateTime end  
)
```

### Parameters

*style*

The [PrintStyle](#) object to preview.

*start*

The [System.DateTime](#) value specifying the beginning of the print range.

*end*

The [System.DateTime](#) value specifying the end of the print range.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)  
[PrintInfo Members](#)  
[Overload List](#)

#### *Print Method*

Sends default printing style for the currently selected view to the printer.

## Overload List

Overload	Description
<a href="#">Print()</a>	Sends default printing style for the currently selected view to the printer.
<a href="#">Print(PrintStyle)</a>	Sends the specified printing style to the printer.
<a href="#">Print(Appointment)</a>	Sends the specified <a href="#">C1.C1Schedule.Appointment</a> object to the printer.
<a href="#">Print(PrintStyle,DateTime,DateTime)</a>	Sends the specified printing style to the printer.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [PrintInfo Class](#)
- [PrintInfo Members](#)

Print() Method  
Sends default printing style for the currently selected view to the printer.

# Syntax

Visual Basic (Declaration)	
<code>Public Overloads Sub Print()</code>	
C#	
<code>public void Print()</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

- [PrintInfo Class](#)
- [PrintInfo Members](#)
- [Overload List](#)

Print(PrintStyle) Method  
The [PrintStyle](#) object to print.  
  
Sends the specified printing style to the printer.

# Syntax

Visual Basic (Declaration)	
<code>Public Overloads Sub Print( _</code>	

<pre>         ByVal style As PrintStyle _     ) </pre>	
C#	
<pre> public void Print(     PrintStyle style ) </pre>	

## Parameters

*style*

The [PrintStyle](#) object to print.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintInfo Class](#)  
[PrintInfo Members](#)  
[Overload List](#)

Print(Appointment) Method

The [C1.C1Schedule.Appointment](#) object to print.

Sends the specified [C1.C1Schedule.Appointment](#) object to the printer.

## Syntax

Visual Basic (Declaration)	
<pre> Public Overloads Sub Print( _     ByVal appointment As Appointment _ ) </pre>	
C#	



```
public void Print(  
    Appointment appointment  
)
```

## Parameters

*appointment*

The [C1.C1Schedule.Appointment](#) object to print.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

[Overload List](#)

Print(PrintStyle,DateTime,DateTime) Method

The [PrintStyle](#) object to print.

The [System.DateTime](#) value specifying the beginning of the print range.

The [System.DateTime](#) value specifying the end of the print range.

Sends the specified printing style to the printer.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub Print( _  
    ByVal style As PrintStyle, _  
    ByVal start As Date, _  
    ByVal end As Date _  
)
```

C#

```
public void Print(  
    PrintStyle style,  
    DateTime start,  
    DateTime end  
)
```

## Parameters

*style*

The [PrintStyle](#) object to print.

*start*

The [System.DateTime](#) value specifying the beginning of the print range.

*end*

The [System.DateTime](#) value specifying the end of the print range.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also









## Reference

[PrintInfo Class](#)  
[PrintInfo Members](#)  
[Overload List](#)

*Properties*

>

Name	Description
 <a href="#">CurrentStyle</a>	Gets a <a href="#">PrintStyle</a> object which is currently selected for printing.
 <a href="#">HidePrivateAppointments</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should hide details of private appointments in the resulting document.

 <a href="#">IsPreviewEnabled</a>	Gets a <a href="#">System.Boolean</a> value determining whether preview is enabled.
 <a href="#">IsPrintingEnabled</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether printing is enabled.
 <a href="#">PreviewHelper</a>	Gets the <a href="#">PreviewWrapper</a> object.
 <a href="#">PrintDocumentHelper</a>	Gets the <a href="#">PrintDocumentWrapper</a> object.
 <a href="#">PrintSelectedCalendar</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should only show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> in the resulting document. By default resulting document contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> .
 <a href="#">PrintStyles</a>	Gets the <a href="#">PrintStyleCollection</a> collection, containing all available styles of printing.
 <a href="#">ShowOptionsForm</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should show options form before printing.
 <a href="#">ShowProgressForm</a>	Gets or sets a value indicating whether the Progress Form is displayed.

[Top](#)

## See Also

### Reference

[PrintInfo Class](#)

[C1.C1Schedule.Printing Namespace](#)

*CurrentStyle Property*

Gets a [PrintStyle](#) object which is currently selected for printing.

## Syntax

Visual Basic (Declaration)

Public ReadOnly Property CurrentStyle As PrintStyle
---

C#
----

public PrintStyle CurrentStyle {get;}
---------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*HidePrivateAppointments Property*

Gets or sets a [System.Boolean](#) value determining whether control should hide details of private appointments in the resulting document.

## Syntax

Visual Basic (Declaration)
----------------------------

Public Property HidePrivateAppointments As Boolean
--

C#
----

public bool HidePrivateAppointments {get; set;}
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

### *IsPreviewEnabled Property*

Gets a [System.Boolean](#) value determining whether preview is enabled.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsPreviewEnabled As Boolean</code>	
C#	
<code>public bool IsPreviewEnabled {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

### *IsPrintingEnabled Property*

Gets or sets a [System.Boolean](#) value determining whether printing is enabled.

## Syntax

Visual Basic (Declaration)	
<code>Public Property IsPrintingEnabled As Boolean</code>	
C#	
<code>public bool IsPrintingEnabled {get; set;}</code>	

## Remarks

At run-time this property returns false if C1PrintDocument control can't be initialized.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*PreviewHelper Property*

Gets the [PreviewWrapper](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property PreviewHelper As PreviewWrapper</code>	
C#	
<code>public PreviewWrapper PreviewHelper {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*PrintDocumentHelper Property*

Gets the [PrintDocumentWrapper](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property PrintDocumentHelper As PrintDocumentWrapper	
C#	
public PrintDocumentWrapper PrintDocumentHelper {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*PrintSelectedCalendar Property*

Gets or sets a [System.Boolean](#) value determining whether control should only show appointments from the currently selected [C1.Win.C1Schedule.ScheduleGroupItem](#) in the resulting document. By default resulting document contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected [C1.Win.C1Schedule.ScheduleGroupItem](#).

## Syntax

Visual Basic (Declaration)	
Public Property PrintSelectedCalendar As Boolean	
C#	
public bool PrintSelectedCalendar {get; set;}	

## Remarks

This property only makes sense if the C1Schedule.GroupBy property is set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*PrintStyles Property*

Gets the [PrintStyleCollection](#) collection, containing all available styles of printing.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property PrintStyles As PrintStyleCollection</code>	
C#	
<code>public PrintStyleCollection PrintStyles {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*ShowOptionsForm Property*

Gets or sets a [System.Boolean](#) value determining whether control should show options form before printing.

## Syntax



Visual Basic (Declaration)	
<code>Public Property ShowOptionsForm As Boolean</code>	
C#	
<code>public bool ShowOptionsForm {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)

[PrintInfo Members](#)

*ShowProgressForm Property*

Gets or sets a value indicating whether the Progress Form is displayed.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ShowProgressForm As Boolean</code>	
C#	
<code>public bool ShowProgressForm {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintInfo Class](#)  
[PrintInfo Members](#)

[PrintStyle](#)  
The [PrintStyle](#) class represents the single printing style for a schedule control.

## Object Model

[PrintStyle](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class PrintStyle</code>	
C#	
<code>public class PrintStyle</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.C1Schedule.Printing.PrintStyle**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Members](#)  
[C1.C1Schedule.Printing Namespace](#)

*Overview*  
The [PrintStyle](#) class represents the single printing style for a schedule control.

## Object Model

## Syntax

Visual Basic (Declaration)	
<code>Public Class PrintStyle</code>	
C#	
<code>public class PrintStyle</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.PrintStyle**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)











The following tables list the members exposed by [PrintStyle](#).













## Public Constructors


	Name	Description
	<a href="#">PrintStyle Constructor</a>	Initializes the new <a href="#">PrintStyle</a> object.

[Top](#)

## Public Properties



	Name	Description
	<a href="#">AppointmentsFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing appointments.
	<a href="#">Context</a>	Gets or sets a <a href="#">PrintContextType</a> value, specifying whether the current <a href="#">PrintStyle</a> objects displays the single appointment or appointments of the specified date range.
	<a href="#">CurrentPageSettings</a>	Gets or sets the PageSettings for printing.
	<a href="#">DateHeadingsFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing date headings.
	<a href="#">Description</a>	Gets or sets the <a href="#">System.String</a> value, determining style description.
	<a href="#">DisplayName</a>	Gets or sets the <a href="#">System.String</a> value, determining style display name.
	<a href="#">DocumentFormat</a>	Gets an <a href="#">System.Int32</a> value determining the format of source document. Returns 0 for .c1d and 1 for .c1dx documents.
	<a href="#">FooterCenter</a>	Gets or sets a <a href="#">System.String</a> value used in the center part of the page footer.
	<a href="#">FooterColor</a>	Gets or sets a <a href="#">System.Drawing.Color</a> value used for printing page footers.
	<a href="#">FooterFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing page footers.
	<a href="#">FooterLeft</a>	Gets or sets a <a href="#">System.String</a> value used in the left part of the page footer.

	<a href="#">FooterRight</a>	Gets or sets a <a href="#">System.String</a> value used in the right part of the page footer.
	<a href="#">HeaderCenter</a>	Gets or sets a <a href="#">System.String</a> value used in the center part of the page header.
	<a href="#">HeaderColor</a>	Gets or sets a <a href="#">System.Drawing.Color</a> value used for printing page headers.
	<a href="#">HeaderFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing page headers.
	<a href="#">HeaderLeft</a>	Gets or sets a <a href="#">System.String</a> value used in the left part of the page header.
	<a href="#">HeaderRight</a>	Gets or sets a <a href="#">System.String</a> value used in the right part of the page header.
	<a href="#">HidePrivateAppointments</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should hide details of private appointments in resulting document.
	<a href="#">IsLoaded</a>	Returns true if the current style is loaded into C1PrintDocument control.
	<a href="#">PreviewImage</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object, representing a small preview of the style which can be used for displaying style information in UI..
	<a href="#">ReverseOnEvenPages</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether page headers and footers should be reversed on even pages.
	<a href="#">StyleName</a>	Gets or sets the <a href="#">System.String</a> value, determining the unique style name for using in <a href="#">PrintStyleCollection</a> .
	<a href="#">StyleSource</a>	Gets or sets the <a href="#">System.String</a> value determining the source of

		C1PrintDocument template. It might be the name of .c1d or .c1dx file or the name of resource.
	<a href="#">Tags</a>	Gets a <a href="#">Dictionary</a> dictionary, containing information about C1PrintDocument tags.

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## Public Methods

	Name	Description
	<a href="#">IsStandardTag</a>	Returns a <a href="#">System.Boolean</a> value, determining whether the specified tag in one of the predefined tags used by the <a href="#">PrintStyle</a> and PrintOptionsForm classes.
	<a href="#">Load</a>	Loads style definition to the specified C1PrintDocument control.

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## See Also

### Reference

[PrintStyle Class](#)

[C1.C1Schedule.Printing Namespace](#)

*PrintStyle Constructor*

Initializes the new [PrintStyle](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public PrintStyle()</b>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also



Reference

[PrintStyle Class](#)  
[PrintStyle Members](#)

Methods

For a list of all members of this type, see [PrintStyle members](#).

Public Methods

	Name	Description
	<a href="#">IsStandardTag</a>	Returns a <a href="#">System.Boolean</a> value, determining whether the specified tag in one of the predefined tags used by the <a href="#">PrintStyle</a> and <a href="#">PrintOptionsForm</a> classes.
	<a href="#">Load</a>	Loads style definition to the specified <a href="#">C1PrintDocument</a> control.

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See Also

Reference

[PrintStyle Class](#)  
[C1.C1Schedule.Printing Namespace](#)

*IsStandardTag Method*

Returns a [System.Boolean](#) value, determining whether the specified tag in one of the predefined tags used by the [PrintStyle](#) and [PrintOptionsForm](#) classes.

Syntax

Visual Basic (Declaration)	
<b>Public Function</b> <a href="#">IsStandardTag</a> ( _	

```

    ByVal tag As TagInfo _
) As Boolean

```

C#

```

public bool IsStandardTag(
    TagInfo tag
)

```

## Parameters

*tag*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*Load Method*

The [PrintDocumentWrapper](#) object.

Loads style definition to the specified C1PrintDocument control.

## Syntax

Visual Basic (Declaration)

```

Public Function Load( _
    ByVal printDoc As PrintDocumentWrapper _
) As Boolean

```

C#

```

public bool Load(
    PrintDocumentWrapper printDoc
)

```



## Parameters

*printDoc*

The [PrintDocumentWrapper](#) object.

## Return Value

Returns true at successful loading; false - otherwise.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also








## Reference















[PrintStyle Class](#)

[PrintStyle Members](#)

*Properties*

>

Name	Description
 <a href="#">AppointmentsFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing appointments.
 <a href="#">Context</a>	Gets or sets a <a href="#">PrintContextType</a> value, specifying whether the current <a href="#">PrintStyle</a> objects displays the single appointment or appointments of the specified date range.
 <a href="#">CurrentPageSettings</a>	Gets or sets the PageSettings for printing.
 <a href="#">DateHeadingsFont</a>	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing date headings.
 <a href="#">Description</a>	Gets or sets the <a href="#">System.String</a> value, determining style description.
 <a href="#">DisplayName</a>	Gets or sets the <a href="#">System.String</a> value, determining style display name.
 <a href="#">DocumentFormat</a>	Gets an <a href="#">System.Int32</a> value determining the format of source

	document. Returns 0 for .c1d and 1 for .c1dx documents.
 FooterCenter	Gets or sets a <a href="#">System.String</a> value used in the center part of the page footer.
 FooterColor	Gets or sets a <a href="#">System.Drawing.Color</a> value used for printing page footers.
 FooterFont	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing page footers.
 FooterLeft	Gets or sets a <a href="#">System.String</a> value used in the left part of the page footer.
 FooterRight	Gets or sets a <a href="#">System.String</a> value used in the right part of the page footer.
 HeaderCenter	Gets or sets a <a href="#">System.String</a> value used in the center part of the page header.
 HeaderColor	Gets or sets a <a href="#">System.Drawing.Color</a> value used for printing page headers.
 HeaderFont	Gets or sets a <a href="#">System.Drawing.Font</a> object used for printing page headers.
 HeaderLeft	Gets or sets a <a href="#">System.String</a> value used in the left part of the page header.
 HeaderRight	Gets or sets a <a href="#">System.String</a> value used in the right part of the page header.
 HidePrivateAppointments	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should hide details of private appointments in resulting document.
 IsLoaded	Returns true if the current style is loaded into C1PrintDocument control.
 PreviewImage	Gets or sets the <a href="#">System.Drawing.Image</a> object, representing a small preview of the style which can be used for displaying style information in UI..
 ReverseOnEvenPages	Gets or sets a <a href="#">System.Boolean</a> value determining whether page

headers and footers should be reversed on even pages.

#### **StyleName**

Gets or sets the [System.String](#) value, determining the unique style name for using in [PrintStyleCollection](#).

#### **StyleSource**

Gets or sets the [System.String](#) value determining the source of C1PrintDocument template. It might be the name of .c1d or .c1dx file or the name of resource.

#### **Tags**

Gets a [Dictionary](#) dictionary, containing information about C1PrintDocument tags.

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## See Also

### Reference

[PrintStyle Class](#)

[C1.C1Schedule.Printing Namespace](#)

*AppointmentsFont Property*

Gets or sets a [System.Drawing.Font](#) object used for printing appointments.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AppointmentsFont <b>As</b> Font	
C#	
<b>public</b> Font AppointmentsFont { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)  
[PrintStyle Members](#)

#### *Context Property*

Gets or sets a [PrintContextType](#) value, specifying whether the current [PrintStyle](#) objects displays the single appointment or appointments of the specified date range.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Context <b>As</b> <a href="#">PrintContextType</a>	
C#	
<b>public</b> <a href="#">PrintContextType</a> Context { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)  
[PrintStyle Members](#)

#### *CurrentPageSettings Property*

Gets or sets the PageSettings for printing.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> CurrentPageSettings <b>As</b> <a href="#">PageSettings</a>	
C#	
<b>public</b> <a href="#">PageSettings</a> CurrentPageSettings { <b>get</b> ; <b>set</b> ;}	

## Remarks

If end-user changes style PageSettings at run-time, the changed settings will be used as default at every next printing or previewing.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*DateHeadingsFont Property*

Gets or sets a [System.Drawing.Font](#) object used for printing date headings.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DateHeadingsFont <b>As</b> Font	
C#	
<b>public</b> Font DateHeadingsFont { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*Description Property*

Gets or sets the [System.String](#) value, determining style description.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Description As String</code>	
C#	
<code>public string Description {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*DisplayName Property*

Gets or sets the [System.String](#) value, determining style display name.

## Syntax

Visual Basic (Declaration)	
<code>Public Property DisplayName As String</code>	
C#	
<code>public string DisplayName {get; set;}</code>	

## Remarks

For default styles this value is initialized with the value of the [Description](#) property localized according to the owning control's culture.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*DocumentFormat Property*

Gets an [System.Int32](#) value determining the format of source document. Returns 0 for .c1d and 1 for .c1dx documents.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> DocumentFormat <b>As Integer</b>	
C#	
<b>public int</b> DocumentFormat { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*FooterCenter Property*

Gets or sets a [System.String](#) value used in the center part of the page footer.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FooterCenter <b>As String</b>	
C#	
<b>public string</b> FooterCenter { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*FooterColor Property*

Gets or sets a [System.Drawing.Color](#) value used for printing page footers.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FooterColor <b>As Color</b>	
C#	
<b>public Color</b> FooterColor { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[PrintStyle Class](#)  
[PrintStyle Members](#)

*FooterFont Property*

Gets or sets a [System.Drawing.Font](#) object used for printing page footers.

## Syntax

Visual Basic (Declaration)	
<code>Public Property FooterFont As Font</code>	
C#	
<code>public Font FooterFont {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)  
[PrintStyle Members](#)

*FooterLeft Property*

Gets or sets a [System.String](#) value used in the left part of the page footer.

## Syntax

Visual Basic (Declaration)	
<code>Public Property FooterLeft As String</code>	
C#	
<code>public string FooterLeft {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*FooterRight Property*

Gets or sets a [System.String](#) value used in the right part of the page footer.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FooterRight <b>As String</b>	
C#	
<b>public string</b> FooterRight { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*HeaderCenter Property*

Gets or sets a [System.String](#) value used in the center part of the page header.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property HeaderComponent As String
C#
public string HeaderComponent {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*HeaderColor Property*

Gets or sets a [System.Drawing.Color](#) value used for printing page headers.

## Syntax

Visual Basic (Declaration)
Public Property HeaderComponent As Color
C#
public Color HeaderComponent {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

### *HeaderFont Property*

Gets or sets a [System.Drawing.Font](#) object used for printing page headers.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> HeaderFont <b>As</b> Font	
C#	
<b>public</b> Font HeaderFont { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

### *HeaderLeft Property*

Gets or sets a [System.String](#) value used in the left part of the page header.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> HeaderLeft <b>As</b> String	
C#	
<b>public</b> string HeaderLeft { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*HeaderRight Property*

Gets or sets a [System.String](#) value used in the right part of the page header.

## Syntax

Visual Basic (Declaration)	
<code>Public Property HeaderRight As String</code>	
C#	
<code>public string HeaderRight {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*HidePrivateAppointments Property*

Gets or sets a [System.Boolean](#) value determining whether control should hide details of private appointments in resulting document.

## Syntax

Visual Basic (Declaration)	
<code>Public Property HidePrivateAppointments As Boolean</code>	

C#	
----	--

<code>public bool HidePrivateAppointments {get; set;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*IsLoaded Property*

Returns true if the current style is loaded into C1PrintDocument control.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public ReadOnly Property IsLoaded As Boolean</code>	
---	--

C#	
----	--

<code>public bool IsLoaded {get;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

### *PreviewImage Property*

Gets or sets the [System.Drawing.Image](#) object, representing a small preview of the style which can be used for displaying style information in UI..

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PreviewImage <b>As</b> Image	
C#	
<b>public</b> Image PreviewImage { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

### *ReverseOnEvenPages Property*

Gets or sets a [System.Boolean](#) value determining whether page headers and footers should be reversed on even pages.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ReverseOnEvenPages <b>As</b> Boolean	
C#	
<b>public</b> bool ReverseOnEvenPages { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*StyleName Property*

Gets or sets the [System.String](#) value, determining the unique style name for using in [PrintStyleCollection](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Property StyleName As String</code>	
C#	
<code>public string StyleName {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*StyleSource Property*

Gets or sets the [System.String](#) value determining the source of C1PrintDocument template. It might be the name of .c1d or .c1dx file or the name of resource.

## Syntax



Visual Basic (Declaration)	
<code>Public Property StyleSource As String</code>	
C#	
<code>public string StyleSource {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)

[PrintStyle Members](#)

*Tags Property*

Gets a [Dictionary](#) dictionary, containing information about C1PrintDocument tags.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Tags As Dictionary(Of String,TagInfo)</code>	
C#	
<code>public Dictionary&lt;string,TagInfo&gt; Tags {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyle Class](#)  
[PrintStyle Members](#)

[PrintStyleCollection](#)

The [PrintStyleCollection](#) class represents the keyed collection of scheduler printing styles. The [PrintStyle.StyleName](#) property is used as a collection key.

## Object Model

[PrintStyleCollection](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public Class PrintStyleCollection     Inherits System.Collections.ObjectModel.KeyedCollection(Of String,PrintStyle)</pre>	
C#	
<pre>public class PrintStyleCollection : System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.Collections.ObjectModel.Collection<T>](#)  
        [System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)  
            **C1.C1Schedule.Printing.PrintStyleCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Members](#)  
[C1.C1Schedule.Printing Namespace](#)

## Overview

The [PrintStyleCollection](#) class represents the keyed collection of scheduler printing styles. The [PrintStyle.StyleName](#) property is used as a collection key.

# Object Model

PrintStyleCollection

## Syntax

Visual Basic (Declaration)	
<pre>Public Class PrintStyleCollection     Inherits System.Collections.ObjectModel.KeyedCollection(Of String,PrintStyle)</pre>	
C#	
<pre>public class PrintStyleCollection : System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</pre>	

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

**C1.C1Schedule.Printing.PrintStyleCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#) [Methods](#)




The following tables list the members exposed by [PrintStyleCollection](#).

## Public Constructors

	Name	Description
	<a href="#">PrintStyleCollection Constructor</a>	






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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
	<a href="#">AddRange</a>	Adds a set of <a href="#">PrintStyle</a> objects to the collection.
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )

≡	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
≡	<a href="#">GetUniqueStyleName</a>	Returns the <a href="#">System.String</a> value which can be used as unique style name.
≡	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
≡	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
≡	<a href="#">LoadDefaults</a>	Fills collection with default printing styles.
≡	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )
≡	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )

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## See Also

### Reference

[PrintStyleCollection Class](#)

[C1.C1Schedule.Printing Namespace](#)

*PrintStyleCollection Constructor*

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> PrintStyleCollection()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Class](#)


[PrintStyleCollection Members](#)

### Methods

For a list of all members of this type, see [PrintStyleCollection members](#).

## Public Methods

	Name	Description
⇒	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">AddRange</a>	Adds a set of <a href="#">PrintStyle</a> objects to the collection.
⇒	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )
⇒	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">GetUniqueStyleName</a>	Returns the <a href="#">System.String</a> value which can be used as unique style name.
⇒	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )
⇒	<a href="#">LoadDefaults</a>	Fills collection with default printing styles.
⇒	<a href="#">Remove</a>	Overloaded. (Inherited from

		<a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,PrintStyle&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;PrintStyle&gt;</a> )

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## See Also

### Reference

[PrintStyleCollection Class](#)

[C1.C1Schedule.Printing Namespace](#)

#### *AddRange Method*

An array of type [PrintStyle](#) that contains the print styles to add.

Adds a set of [PrintStyle](#) objects to the collection.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub AddRange( _     ByVal items() As PrintStyle _ )</pre>	
C#	
<pre>public void AddRange(     PrintStyle[] items )</pre>	

### Parameters

*items*

An array of type [PrintStyle](#) that contains the print styles to add.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Class](#)

[PrintStyleCollection Members](#)

*GetUniqueStyleName Method*

Returns the [System.String](#) value which can be used as unique style name.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> GetUniqueStyleName() <b>As</b> String	
C#	
<b>public string</b> GetUniqueStyleName()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Class](#)

[PrintStyleCollection Members](#)

*LoadDefaults Method*

Fills collection with default printing styles.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> LoadDefaults()	
C#	



```
public void LoadDefaults()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleCollection Class](#)

[PrintStyleCollection Members](#)

[TagBoolInputParams](#)

Represents customization parameters for input of Boolean tag values.

## Object Model

TagBoolInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagBoolInputParams  
    Inherits TagInputParams
```

C#

```
public class TagBoolInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagBoolInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagBoolInputParams Members](#)

[C1.C1Schedule.Printing Namespace](#)

#### Overview

Represents customization parameters for input of Boolean tag values.

## Object Model

TagBoolInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagBoolInputParams  
    Inherits TagInputParams
```

C#

```
public class TagBoolInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagBoolInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagBoolInputParams Members](#)


[C1.C1Schedule.Printing Namespace](#)

## Members

### Properties


The following tables list the members exposed by [TagBoolInputParams](#).

## Public Constructors

	Name	Description
	<a href="#">TagBoolInputParams Constructor</a>	

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## Public Properties

	Name	Description
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )

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## See Also

### Reference

[TagBoolInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*TagBoolInputParams Constructor*

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> TagBoolInputParams()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagBoolInputParams Class](#)

[TagBoolInputParams Members](#)

[TagDateTimeInputParams](#)

Represents customization parameters for input of [System.DateTime](#) tag values.

## Object Model

TagDateTimeInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagDateTimeInputParams
    Inherits TagInputParams
```

C#

```
public class TagDateTimeInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagDateTimeInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[TagDateTimeInputParams Members](#)  
[C1.C1Schedule.Printing Namespace](#)

### Overview

Represents customization parameters for input of [System.DateTime](#) tag values.

## Object Model

TagDateTimeInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagDateTimeInputParams  
    Inherits TagInputParams
```

C#

```
public class TagDateTimeInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagDateTimeInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagDateTimeInputParams Members](#)  
[C1.C1Schedule.Printing Namespace](#)

### Members

[Properties](#)



The following tables list the members exposed by [TagDateTimeInputParams](#).

## Public Constructors

	Name	Description
	<a href="#">TagDateTimeInputParams Constructor</a>	Initializes a new instance of the <a href="#">TagDateTimeInputParams</a> class.

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## Public Properties

	Name	Description
	<a href="#">Format</a>	Gets or sets the format to use in the date/time picker. Long = 1 - the long date format set by the user's operating system, Short = 2 - the short date format set by the user's operating system, Time = 4 - the time format set by the user's operating system, Custom = 8 - the date/time value in a custom format.
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )

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## See Also

### Reference

[TagDateTimeInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*TagDateTimeInputParams Constructor*

Initializes a new instance of the [TagDateTimeInputParams](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public TagDateTimeInputParams()</b>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[TagDateTimeInputParams Class](#)

[TagDateTimeInputParams Members](#)

### Properties

>

Name	Description
 <a href="#">Format</a>	Gets or sets the format to use in the date/time picker. Long = 1 - the long date format set by the user's operating system, Short = 2 - the short date format set by the user's operating system, Time = 4 - the time format set by the user's operating system, Custom = 8 - the date/time value in a custom format.
 <a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )

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## See Also

### Reference

[TagDateTimeInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

### *Format Property*

Gets or sets the format to use in the date/time picker. Long = 1 - the long date format set by the user's operating system, Short = 2 - the short date format set by the user's operating system, Time = 4 - the time format set by the user's operating system, Custom = 8 - the date/time value in a custom format.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Format As Integer</code>	
C#	
<code>public int Format {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagDateTimeInputParams Class](#)

[TagDateTimeInputParams Members](#)

### TagInfo

The [TagInfo](#) class represents the facade for the C1.C1Preview.Tag class. Use this class for getting information about document tags and for setting tag values before rendering the document.

## Object Model

TagInfo

## Syntax

Visual Basic (Declaration)	
<code>Public Class TagInfo</code>	



C#

```
public class TagInfo
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.TagInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Members](#)

[C1.C1Schedule.Printing Namespace](#)

### Overview

The [TagInfo](#) class represents the facade for the C1.C1Preview.Tag class. Use this class for getting information about document tags and for setting tag values before rendering the document.

## Object Model

TagInfo

## Syntax

Visual Basic (Declaration)

```
Public Class TagInfo
```

C#

```
public class TagInfo
```

## Inheritance Hierarchy

[System.Object](#)

**C1.C1Schedule.Printing.TagInfo**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Members](#)







[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [TagInfo](#).

## Public Properties

	Name	Description
	<a href="#">Description</a>	Gets or sets the description of the tag. If not empty, used as the label in the tag input dialog. (If Description is empty, the value of the <a href="#">Name</a> property will be used as default value.)
	<a href="#">InputParams</a>	Gets a <a href="#">TagInputParams</a> object that is used by the tag input dialog to customize the editor for the current tag. By default, this property is null.
	<a href="#">Name</a>	Gets the unique name of the tag object as it is defined in a document.
	<a href="#">ShowInDialog</a>	Gets or sets a value indicating whether to show the current tag and allow the user to edit its <a href="#">Value</a> in the tags input dialog. True by default.
	<a href="#">Type</a>	Gets the current tag type.
	<a href="#">Value</a>	Gets or sets the C1.C1Preview.Tag object value.

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## See Also

### Reference







[TagInfo Class](#)

[C1.C1Schedule.Printing Namespace](#)

### Properties

For a list of all members of this type, see [TagInfo members](#).

## Public Properties

	Name	Description
	<a href="#">Description</a>	Gets or sets the description of the tag. If not empty, used as the label in the tag input dialog. (If Description is empty, the value of the <a href="#">Name</a> property will be used as default value.)
	<a href="#">InputParams</a>	Gets a <a href="#">TagInputParams</a> object that is used by the tag input dialog to customize the editor for the current tag. By default, this property is null.
	<a href="#">Name</a>	Gets the unique name of the tag object as it is defined in a document.
	<a href="#">ShowInDialog</a>	Gets or sets a value indicating whether to show the current tag and allow the user to edit its <a href="#">Value</a> in the tags input dialog. True by default.
	<a href="#">Type</a>	Gets the current tag type.
	<a href="#">Value</a>	Gets or sets the C1.C1Preview.Tag object value.

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## See Also

### Reference

[TagInfo Class](#)

[C1.C1Schedule.Printing Namespace](#)

### *Description Property*

Gets or sets the description of the tag. If not empty, used as the label in the tag input dialog. (If Description is empty, the value of the [Name](#) property will be used as default value.)

## Syntax

Visual Basic (Declaration)	
<code>Public Property Description As String</code>	
C#	
<code>public string Description {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

### *InputParams Property*

Gets a [TagInputParams](#) object that is used by the tag input dialog to customize the editor for the current tag. By default, this property is null.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property InputParams As TagInputParams</code>	
C#	
<code>public TagInputParams InputParams {get;}</code>	

## Remarks

The [TagInputParams](#) class is abstract, the following types derived from it can be used, depending on the current tag's type:

- Used to customize input of a string value.
- Used to customize input of a [System.DateTime](#) value.
- Allows to use a ListBox or ComboBox for input of the tag's value.
- Allows to input a Boolean value using a check box.
- Used to customize input of a integer value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

*Name Property*

Gets the unique name of the tag object as it is defined in a document.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Name As String</code>	
C#	
<code>public string Name {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

### *ShowInDialog Property*

Gets or sets a value indicating whether to show the current tag and allow the user to edit its [Value](#) in the tags input dialog. True by default.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> ShowInDialog <b>As Boolean</b>	
C#	
<b>public bool</b> ShowInDialog { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

### *Type Property*

Gets the current tag type.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Type <b>As Type</b>	
C#	
<b>public Type</b> Type { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

*Value Property*

Gets or sets the C1.C1Preview.Tag object value.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Value As Object</code>	
C#	
<code>public object Value {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInfo Class](#)

[TagInfo Members](#)

[TagInputParams](#)

The abstract base class for specialized classes used by the tag input dialog to customize input of individual tags.

## Object Model

[TagInputParams](#)

# Syntax

Visual Basic (Declaration)	
<code>Public MustInherit Class TagInputParams</code>	
C#	
<code>public abstract class TagInputParams</code>	

## Inheritance Hierarchy

[System.Object](#)

- C1.C1Schedule.Printing.TagInputParams**
  - [C1.C1Schedule.Printing.TagBoolInputParams](#)
  - [C1.C1Schedule.Printing.TagDateTimeInputParams](#)
  - [C1.C1Schedule.Printing.TagListInputParams](#)
  - [C1.C1Schedule.Printing.TagNumericInputParams](#)
  - [C1.C1Schedule.Printing.TagStringInputParams](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

- [TagInputParams Members](#)
- [C1.C1Schedule.Printing Namespace](#)

### Overview

The abstract base class for specialized classes used by the tag input dialog to customize input of individual tags.

## Object Model

TagInputParams

## Syntax



Visual Basic (Declaration)	
<b>Public MustInherit Class</b> TagInputParams	
C#	
<b>public abstract class</b> TagInputParams	

## Inheritance Hierarchy

[System.Object](#)

### **C1.C1Schedule.Printing.TagInputParams**

[C1.C1Schedule.Printing.TagBoolInputParams](#)

[C1.C1Schedule.Printing.TagDateTimeInputParams](#)

[C1.C1Schedule.Printing.TagListInputParams](#)

[C1.C1Schedule.Printing.TagNumericInputParams](#)

[C1.C1Schedule.Printing.TagStringInputParams](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInputParams Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [TagInputParams](#).

## Public Properties

	Name	Description
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control.

[Top](#)

## See Also


### Reference

[TagInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*Properties*

>

Name	Description
 <a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control.

[Top](#)

## See Also

### Reference

[TagInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*IsShowLabel Property*

Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> IsShowLabel <b>As Boolean</b>	
C#	
<b>public bool</b> IsShowLabel { <b>get</b> ; <b>set</b> ;}	

### Property Value

True if the label is to be shown, false otherwise.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagInputParams Class](#)  
[TagInputParams Members](#)

[TagListInputParams](#)

Represents customization parameters for input of tag values that can be selected from a list.

## Object Model

TagListInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagListInputParams  
    Inherits TagInputParams
```

C#

```
public class TagListInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagListInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[TagListInputParams Members](#)

[C1.C1Schedule.Printing Namespace](#)

### Overview

Represents customization parameters for input of tag values that can be selected from a list.

## Object Model

TagListInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagListInputParams
    Inherits TagInputParams
```

C#

```
public class TagListInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagListInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagListInputParams Members](#)


[C1.C1Schedule.Printing Namespace](#)

### Members

[Properties](#)




The following tables list the members exposed by [TagListInputParams](#).

## Public Constructors

	Name	Description
	<a href="#">TagListInputParams Constructor</a>	Initializes a new instance of the <a href="#">TagListInputParams</a> class.

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## Public Properties

	Name	Description
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
	<a href="#">Items</a>	Gets the collection of list items.
	<a href="#">Type</a>	Gets or sets the type of list input to use. ListBox = 0, ComboBox = 1/

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## See Also

### Reference

[TagListInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*TagListInputParams Constructor*

Initializes a new instance of the [TagListInputParams](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	

```
public TagListInputParams()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




### Reference

[TagListInputParams Class](#)

[TagListInputParams Members](#)

*Properties*

>

Name	Description
 <a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
 <a href="#">Items</a>	Gets the collection of list items.
 <a href="#">Type</a>	Gets or sets the type of list input to use. ListBox = 0, ComboBox = 1/

[Top](#)

## See Also

### Reference

[TagListInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*Items Property*

Gets the collection of list items.

## Syntax

Visual Basic (Declaration)

Public ReadOnly Property Items As List(Of Object)
---

C#
----

public List<object> Items {get;}
----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagListInputParams Class](#)

[TagListInputParams Members](#)

*Type Property*

Gets or sets the type of list input to use. ListBox = 0, ComboBox = 1/

## Syntax

Visual Basic (Declaration)
----------------------------

Public Property Type As Integer
---------------------------------

C#
----

public int Type {get; set;}
-----------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagListInputParams Class](#)

[TagListInputParams Members](#)

TagNumericInputParams

Represents customization parameters for input of integer tag values.

## Object Model

TagNumericInputParams

## Syntax

Visual Basic (Declaration)	
<pre>Public Class TagNumericInputParams     Inherits TagInputParams</pre>	
C#	
<pre>public class TagNumericInputParams : TagInputParams</pre>	

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagNumericInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagNumericInputParams Members](#)

[C1.C1Schedule.Printing Namespace](#)

*Overview*

Represents customization parameters for input of integer tag values.

## Object Model

TagNumericInputParams



## Syntax

Visual Basic (Declaration)	
<pre>Public Class TagNumericInputParams     Inherits TagInputParams</pre>	
C#	
<pre>public class TagNumericInputParams : TagInputParams</pre>	

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagNumericInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagNumericInputParams Members](#)


[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#)





The following tables list the members exposed by [TagNumericInputParams](#).

## Public Constructors

	Name	Description
	<a href="#">TagNumericInputParams Constructor</a>	Initializes a new instance of the <a href="#">TagNumericInputParams</a> class.

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## Public Properties

	Name	Description
	<a href="#">Increment</a>	Gets or sets the increment for the spin buttons.
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
	<a href="#">Maximum</a>	Gets or sets the maximum allowed value.
	<a href="#">Minimum</a>	Gets or sets the minimum allowed value.

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## See Also

### Reference

[TagNumericInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*TagNumericInputParams Constructor*

Initializes a new instance of the [TagNumericInputParams](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> TagNumericInputParams()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also





### Reference

[TagNumericInputParams Class](#)

[TagNumericInputParams Members](#)

*Properties*

>

Name	Description
 <a href="#">Increment</a>	Gets or sets the increment for the spin buttons.
 <a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
 <a href="#">Maximum</a>	Gets or sets the maximum allowed value.
 <a href="#">Minimum</a>	Gets or sets the minimum allowed value.

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## See Also

### Reference

[TagNumericInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

*Increment Property*

Gets or sets the increment for the spin buttons.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Increment <b>As Integer</b>	
C#	
<b>public int</b> Increment { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagNumericInputParams Class](#)  
[TagNumericInputParams Members](#)

*Maximum Property*

Gets or sets the maximum allowed value.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Maximum <b>As Integer</b>	
C#	
<b>public int</b> Maximum { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagNumericInputParams Class](#)  
[TagNumericInputParams Members](#)

*Minimum Property*

Gets or sets the minimum allowed value.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Minimum As Integer	
C#	
public int Minimum {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagNumericInputParams Class](#)

[TagNumericInputParams Members](#)

TagStringInputParams

Represents customization parameters for input of string tag values.

## Object Model

TagStringInputParams

## Syntax

Visual Basic (Declaration)	
Public Class TagStringInputParams Inherits TagInputParams	
C#	
public class TagStringInputParams : TagInputParams	

## Inheritance Hierarchy

System.Object

C1.C1Schedule.Printing.TagInputParams

**C1.C1Schedule.Printing.TagStringInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagStringInputParams Members](#)  
[C1.C1Schedule.Printing Namespace](#)

#### *Overview*

Represents customization parameters for input of string tag values.

## Object Model

TagStringInputParams

## Syntax

Visual Basic (Declaration)

```
Public Class TagStringInputParams  
    Inherits TagInputParams
```

C#

```
public class TagStringInputParams : TagInputParams
```

## Inheritance Hierarchy

[System.Object](#)

[C1.C1Schedule.Printing.TagInputParams](#)

**C1.C1Schedule.Printing.TagStringInputParams**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference


[TagStringInputParams Members](#)  
[C1.C1Schedule.Printing Namespace](#)

*Members*

[Properties](#)



The following tables list the members exposed by [TagStringInputParams](#).

## Public Constructors

	Name	Description
	<a href="#">TagStringInputParams Constructor</a>	Initializes a new instance of the <a href="#">TagStringInputParams</a> class.

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## Public Properties

	Name	Description
	<a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
	<a href="#">MaxLength</a>	Gets or sets the maximum length of the input string.

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## See Also

### Reference

[TagStringInputParams Class](#)  
[C1.C1Schedule.Printing Namespace](#)

*TagStringInputParams Constructor*

Initializes a new instance of the [TagStringInputParams](#) class.

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public TagStringInputParams()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[TagStringInputParams Class](#)

[TagStringInputParams Members](#)

### Properties

>

Name	Description
 <a href="#">IsShowLabel</a>	Gets or sets a value indicating whether the input form should show the label with the tag's description adjacent to the input control. (Inherited from <a href="#">C1.C1Schedule.Printing.TagInputParams</a> )
 <a href="#">MaxLength</a>	Gets or sets the maximum length of the input string.

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## See Also

### Reference

[TagStringInputParams Class](#)

[C1.C1Schedule.Printing Namespace](#)

### *MaxLength Property*

Gets or sets the maximum length of the input string.

## Syntax



Visual Basic (Declaration)	
<code>Public Property MaxLength As Integer</code>	
C#	
<code>public int MaxLength {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TagStringInputParams Class](#)  
[TagStringInputParams Members](#)

### Enumerations

PrintContextType

The [PrintContextType](#) defines the printing context for the [PrintStyle](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Enum PrintContextType</code> <code>    Inherits System.Enum</code>	
C#	
<code>public enum PrintContextType : System.Enum</code>	

## Members

Member	Description
<b>Appointment</b>	Document displays content of the <a href="#">C1.C1Schedule.Appointment</a> object.

<b>DateRange</b>	Document displays appointments for the specified date range.
------------------	--

## Inheritance Hierarchy

System.Object

System.ValueType

System.Enum

**C1.C1Schedule.Printing.PrintContextType**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




### Reference


[C1.C1Schedule.Printing Namespace](#)

[C1.Framework Namespace](#)



*Overview*

## Classes



	Class	Description
	<a href="#">BorderEdges</a>	Class that stores colors for individual border edges.
	<a href="#">ResourceLoader</a>	Class with static methods used for enumerating and retrieving application resources.
	<a href="#">Style</a>	<p>The <a href="#">Style</a> class contains display attributes that determine the appearance of content on the screen/printer. It includes most elements found in Css styles.</p> <p>The <a href="#">Style</a> class also contains methods for rendering and measuring content (strings and images) based on the style settings (fonts, margins, etc).</p> <p>The <a href="#">Style</a> objects are not hierarchical in the sense that they don't have parent styles and don't inherit attributes from the parent style. To create a</p>





		<p>new style based on an existing one, you would clone the original style, then apply whatever attributes you want to the new style.</p> <p>The <a href="#">Style</a> objects are hierarchical in the sense that two style attributes (<a href="#">Font</a> and <a href="#">ForeBrush</a>) don't need to be set. If these attributes are not set, they are inherited, but not from a parent <a href="#">Style</a> object. Rather, these attributes are inherited from the parent UI object.</p> <p>This type of inheritance make it easy to define a font on a <a href="#">Style</a> associated with a parent UI object and have that font be automatically applied to all UI objects contained in the parent. By contrast, a <a href="#">BackBrush</a> attribute is not explicitly inherited. Instead, the parent UI object paints its client area with a brush, and child UI objects have a transparent background by default, so the parent background shows through by default. Other attributes such as alignment, margins, padding, etc are also not inherited.</p>
	<a href="#">Theme</a>	Class that contains a keyed collection of <a href="#">Style</a> objects and methods to serialize the styles into Xml files and streams.

## Structures

	Structure	Description
	<a href="#">Corners</a>	Represents corners associated with a user interface (UI) element.
	<a href="#">Thickness</a>	Represents padding, border or margin information associated with a user interface (UI) element.

## Enumerations

	Enumeration	Description
	<a href="#">Alignment</a>	Specifies the text alignment.
	<a href="#">GradientMode</a>	Specifies the background gradient mode.

	<a href="#">ImageAlignment</a>	Specifies the image alignment.
	<a href="#">ImageScaling</a>	Specifies the image scaling.
	<a href="#">StyleFlags</a>	Specifies flags for the style.
	<a href="#">TextDirection</a>	Specifies the text direction (horizontal or vertical).

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

BorderEdges

Class that stores colors for individual border edges.

## Object Model

BorderEdges

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BorderEdges	
C#	
<b>public class</b> BorderEdges	

## Remarks

In most cases, borders have a single color and this class is not used at all.

If the members of this class are set to non-transparent colors, then the specified colors are used to paint over specific edges.

This class paints the borders with a bevel so they line up at the corners, but it does not handle corners at all, so only rectangular elements can have multi-colored borders.

# Inheritance Hierarchy

[System.Object](#)

**C1.Framework.BorderEdges**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Members](#)

[C1.Framework Namespace](#)

### Overview

Class that stores colors for individual border edges.

## Object Model

BorderEdges

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BorderEdges	
C#	
<b>public class</b> BorderEdges	

## Remarks

In most cases, borders have a single color and this class is not used at all.

If the members of this class are set to non-transparent colors, then the specified colors are used to paint over specific edges.

This class paints the borders with a bevel so they line up at the corners, but it does not handle corners at all, so only rectangular elements can have multi-colored borders.

# Inheritance Hierarchy

[System.Object](#)

**C1.Framework.BorderEdges**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Members](#)


[C1.Framework Namespace](#)

*Members*

[Properties](#) [Methods](#)



The following tables list the members exposed by [BorderEdges](#).




## Public Constructors

	Name	Description
	<a href="#">BorderEdges Constructor</a>	Overloaded.

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## Public Properties

	Name	Description
	<a href="#">Bottom</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the bottom edge of the border.
	<a href="#">IsEmpty</a>	Gets a value that determines if colors have been specified for any of the edges.

	<a href="#">Left</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the left edge of the border.
	<a href="#">Right</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the right edge of the border.
	<a href="#">Top</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the top edge of the border.

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## Public Methods

	Name	Description
	<a href="#">Clone</a>	Gets a clone of this <a href="#">BorderEdges</a> object.
	<a href="#">Equals</a>	Returns true if the colors are the same for all edges.
	<a href="#">GetHashCode</a>	Serves as a hash function for a <a href="#">BorderEdges</a> object.

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## See Also

### Reference

[BorderEdges Class](#)

[C1.Framework Namespace](#)

*BorderEdges Constructor*

## Overload List

Overload	Description
<a href="#">BorderEdges Constructor(Style)</a>	Initializes a new instance of a <a href="#">BorderEdges</a> .
<a href="#">BorderEdges Constructor()</a>	Initializes a new instance of a <a href="#">BorderEdges</a> .

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[BorderEdges Class](#)  
[BorderEdges Members](#)

*BorderEdges Constructor(Style)*

**Style** that owns the new instance.

Initializes a new instance of a [BorderEdges](#).

# Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal style As Style _ )</pre>	
C#	
<pre>public BorderEdges(     Style style )</pre>	

## Parameters

*style*

**Style** that owns the new instance.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[BorderEdges Class](#)  
[BorderEdges Members](#)  
[Overload List](#)

*BorderEdges Constructor()*

Initializes a new instance of a [BorderEdges](#).

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> BorderEdges()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference



[BorderEdges Class](#)  
[BorderEdges Members](#)  
[Overload List](#)

*Methods*

For a list of all members of this type, see [BorderEdges members](#).

## Public Methods

	Name	Description
	<a href="#">Clone</a>	Gets a clone of this <a href="#">BorderEdges</a> object.

	<a href="#">Equals</a>	Returns true if the colors are the same for all edges.
	<a href="#">GetHashCode</a>	Serves as a hash function for a <a href="#">BorderEdges</a> object.

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## See Also

### Reference

[BorderEdges Class](#)

[C1.Framework Namespace](#)

*Clone Method*

Gets a clone of this [BorderEdges](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> Clone() <b>As</b> <a href="#">BorderEdges</a>	
C#	
<b>public</b> <a href="#">BorderEdges</a> Clone()	

### Return Value

A clone of this [BorderEdges](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

### *Equals Method*

[BorderEdges](#) to compare to this object.

Returns true if the colors are the same for all edges.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overrides Function Equals( _     ByVal obj As Object _ ) As Boolean</pre>	
C#	
<pre>public override bool Equals(     object obj )</pre>	

### Parameters

*obj*

[BorderEdges](#) to compare to this object.

### Return Value

True if the colors are the same for all edges.

## Remarks

This is important when handling persistence and comparing to the default value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

### *GetHashCode Method*

Serves as a hash function for a [BorderEdges](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> GetHashCode() <b>As Integer</b>	
C#	
<b>public override int</b> GetHashCode()	

### Return Value

An integer that serves as a hash function for a [BorderEdges](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[BorderEdges Class](#)




[BorderEdges Members](#)

### *Properties*

For a list of all members of this type, see [BorderEdges members](#).

## Public Properties

	Name	Description
	<a href="#">Bottom</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the bottom edge of the border.
	<a href="#">IsEmpty</a>	Gets a value that determines if colors have been specified for any of the edges.

	<a href="#">Left</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the left edge of the border.
	<a href="#">Right</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the right edge of the border.
	<a href="#">Top</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the top edge of the border.

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## See Also

### Reference

[BorderEdges Class](#)

[C1.Framework Namespace](#)

*Bottom Property*

Gets or sets the [System.Drawing.Color](#) used to paint the bottom edge of the border.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Bottom <b>As</b> Color	
C#	
<b>public</b> Color Bottom { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

*IsEmpty Property*

Gets a value that determines if colors have been specified for any of the edges.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsEmpty As Boolean</code>	
C#	
<code>public bool IsEmpty {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

*Left Property*

Gets or sets the [System.Drawing.Color](#) used to paint the left edge of the border.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Left As Color</code>	
C#	
<code>public Color Left {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

*Right Property*

Gets or sets the [System.Drawing.Color](#) used to paint the right edge of the border.

## Syntax

Visual Basic (Declaration)	
<b>Public Property Right As Color</b>	
C#	
<b>public Color</b> Right { <a href="#">get</a> ; <a href="#">set</a> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

*Top Property*

Gets or sets the [System.Drawing.Color](#) used to paint the top edge of the border.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Top As Color
C#
public Color Top {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BorderEdges Class](#)

[BorderEdges Members](#)

ResourceLoader

Class with static methods used for enumerating and retrieving application resources.

## Object Model

ResourceLoader

## Syntax

Visual Basic (Declaration)
Public Class ResourceLoader
C#
public class ResourceLoader

## Inheritance Hierarchy

[System.Object](#)

**C1.Framework.ResourceLoader**

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Members](#)  
[C1.Framework Namespace](#)

#### Overview

Class with static methods used for enumerating and retrieving application resources.

## Object Model

ResourceLoader

## Syntax

Visual Basic (Declaration)	
<code>Public Class ResourceLoader</code>	
C#	
<code>public class ResourceLoader</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Framework.ResourceLoader**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[ResourceLoader Members](#)  
[C1.Framework Namespace](#)

*Members*  
[Methods](#)









The following tables list the members exposed by [ResourceLoader](#).

## Public Constructors

	Name	Description
	<a href="#">ResourceLoader Constructor</a>	

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## Public Methods

	Name	Description
 	<a href="#">DecodeImage</a>	Decodes an image from a base-64-encoded string.
 	<a href="#">GetImage</a>	Overloaded. Loads an image from the entry assembly.
 	<a href="#">GetImages</a>	Overloaded. Returns all images from the entry assembly.
 	<a href="#">GetStream</a>	Overloaded. Loads the specified manifest resource from the entry assembly.

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## See Also

### Reference

[ResourceLoader Class](#)  
[C1.Framework Namespace](#)

*ResourceLoader Constructor*

## Syntax

Visual Basic (Declaration)	
<code>Public Function New()</code>	
C#	
<code>public ResourceLoader()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[ResourceLoader Class](#)

[ResourceLoader Members](#)

### Methods

For a list of all members of this type, see [ResourceLoader members](#).

## Public Methods

	Name	Description
 <b>S</b>	<a href="#">DecodeImage</a>	Decodes an image from a base-64-encoded string.
 <b>S</b>	<a href="#">GetImage</a>	Overloaded. Loads an image from the entry assembly.
 <b>S</b>	<a href="#">GetImages</a>	Overloaded. Returns all images from the entry assembly.
 <b>S</b>	<a href="#">GetStream</a>	Overloaded. Loads the specified manifest resource from the entry assembly.

[Top](#)

## See Also

### Reference

[ResourceLoader Class](#)  
[C1.Framework Namespace](#)

### *DecodeImage Method*

String that contains the encoded image data.

Decodes an image from a base-64-encoded string.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function DecodeImage( _     ByVal data As String _ ) As Image</pre>	
C#	
<pre>public static Image DecodeImage(     string data )</pre>	

## Parameters

*data*

String that contains the encoded image data.

## Return Value

The [System.Drawing.Image](#) encoded in the string.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ResourceLoader Class](#)  
[ResourceLoader Members](#)

### *GetImage Method*

Loads an image from the entry assembly.

## Overload List

Overload	Description
<a href="#">GetImage(String)</a>	Loads an image from the entry assembly.
<a href="#">GetImage(Assembly,String)</a>	Loads an image from the specified assembly.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[GetImage\(String\) Method](#)

The case-insensitive name of the requested image.

Loads an image from the entry assembly.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shared Function GetImage( _     ByVal name As String _ ) As Image</pre>	
C#	
<pre>public static Image GetImage(     string name )</pre>	

## Parameters

*name*

The case-insensitive name of the requested image.

## Return Value

The [System.Drawing.Image](#) if it is found; null otherwise.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

GetImage(Assembly,String) Method

An [System.Reflection.Assembly](#) to load image from.

The case-insensitive name of the requested image.

Loads an image from the specified assembly.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shared Function GetImage( _     ByVal a As Assembly, _     ByVal name As String _ ) As Image</pre>	
C#	
<pre>public static Image GetImage(     Assembly a,     string name</pre>	

)

## Parameters

*a*

An [System.Reflection.Assembly](#) to load image from.

*name*

The case-insensitive name of the requested image.

## Return Value

The [System.Drawing.Image](#) if it is found; null otherwise.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

### *GetImages Method*

Returns all images from the entry assembly.

## Overload List

Overload	Description
<a href="#">GetImages()</a>	Returns all images from the entry assembly.
<a href="#">GetImages(Assembly)</a>	Returns all images from the specified assembly.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

GetImages() Method

Returns all images from the entry assembly.

## Syntax

Visual Basic (Declaration)	
<b>Public Overloads Shared Function</b> GetImages() <b>As</b> IDictionary	
C#	
<b>public static</b> IDictionary GetImages()	

### Return Value

A collection of name/image pairs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

GetImages(Assembly) Method

An [System.Reflection.Assembly](#) to load images from.

Returns all images from the specified assembly.



## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shared Function GetImages( _     ByVal a As Assembly _ ) As IDictionary</pre>	
C#	
<pre>public static IDictionary GetImages(     Assembly a )</pre>	

### Parameters

*a*

An [System.Reflection.Assembly](#) to load images from.

### Return Value

A collection of name/image pairs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

*GetStream Method*

Loads the specified manifest resource from the entry assembly.

## Overload List

Overload	Description
----------	-------------

<a href="#">GetStream(String)</a>	Loads the specified manifest resource from the entry assembly.
<a href="#">GetStream(Assembly,String)</a>	Loads the specified manifest resource from the specified assembly.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

GetStream(String) Method

The case-insensitive name of the manifest resource being requested.

Loads the specified manifest resource from the entry assembly.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shared Function GetStream( _     ByVal name As String _ ) As Stream</pre>	
C#	
<pre>public static Stream GetStream(     string name )</pre>	

### Parameters

*name*

The case-insensitive name of the manifest resource being requested.

### Return Value

A [System.IO.Stream](#) representing this manifest resource.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

[GetStream\(Assembly,String\) Method](#)

An [System.Reflection.Assembly](#) to load resource from.

The case-insensitive name of the manifest resource being requested.

Loads the specified manifest resource from the specified assembly.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Shared Function GetStream( _     ByVal a As Assembly, _     ByVal name As String _ ) As Stream</pre>	
C#	
<pre>public static Stream GetStream(     Assembly a,     string name )</pre>	

### Parameters

*a*

An [System.Reflection.Assembly](#) to load resource from.

*name*

The case-insensitive name of the manifest resource being requested.

## Return Value

A [System.IO.Stream](#) representing this manifest resource.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ResourceLoader Class](#)

[ResourceLoader Members](#)

[Overload List](#)

## Style

The [Style](#) class contains display attributes that determine the appearance of content on the screen/printer. It includes most elements found in Css styles.

The [Style](#) class also contains methods for rendering and measuring content (strings and images) based on the style settings (fonts, margins, etc).

The [Style](#) objects are not hierarchical in the sense that they don't have parent styles and don't inherit attributes from the parent style. To create a new style based on an existing one, you would clone the original style, then apply whatever attributes you want to the new style.

The [Style](#) objects are hierarchical in the sense that two style attributes ([Font](#) and [ForeColor](#)) don't need to be set. If these attributes are not set, they are inherited, but not from a parent [Style](#) object. Rather, these attributes are inherited from the parent UI object.

This type of inheritance make it easy to define a font on a [Style](#) associated with a parent UI object and have that font be automatically applied to all UI objects contained in the parent. By contrast, a [BackColor](#) attribute is not explicitly inherited. Instead, the parent UI object paints its client area with a brush, and child UI objects have a transparent background by default, so the parent background shows through by default. Other attributes such as alignment, margins, padding, etc are also not inherited.

## Object Model

## Syntax

Visual Basic (Declaration)	
<code>Public Class Style</code>	
C#	
<code>public class Style</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Framework.Style**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Members](#)

[C1.Framework Namespace](#)

### Overview

The [Style](#) class contains display attributes that determine the appearance of content on the screen/printer. It includes most elements found in Css styles.

The [Style](#) class also contains methods for rendering and measuring content (strings and images) based on the style settings (fonts, margins, etc).

The [Style](#) objects are not hierarchical in the sense that they don't have parent styles and don't inherit attributes from the parent style. To create a new style based on an existing one, you would clone the original style, then apply whatever attributes you want to the new style.

The [Style](#) objects are hierarchical in the sense that two style attributes ([Font](#) and [ForeBrush](#)) don't need to be set. If these attributes are not set, they are inherited, but not from a parent [Style](#) object. Rather, these attributes are inherited from the parent UI object.

This type of inheritance make it easy to define a font on a [Style](#) associated with a parent UI object and have that font be automatically applied to all UI objects contained in the parent. By contrast, a [BackBrush](#) attribute is not explicitly inherited. Instead, the parent UI object paints its client area with a brush, and child UI objects have a transparent background by default, so the parent background shows through by default. Other attributes such as alignment, margins, padding, etc are also not inherited.

## Object Model



## Syntax

Visual Basic (Declaration)	
<code>Public Class Style</code>	
C#	
<code>public class Style</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Framework.Style**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Members](#)  
[C1.Framework Namespace](#)

*Members*  
[Properties](#) [Methods](#) [Events](#)












The following tables list the members exposed by [Style](#).















## Public Constructors

	Name	Description
	<a href="#">Style Constructor</a>	Overloaded.
















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## Public Properties

	Name	Description
	<a href="#">BackBrush</a>	Gets or sets the brush used to render the element background.
	<a href="#">BackColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the background.
	<a href="#">BackColor2</a>	Gets or sets the secondary color used to build the background gradient.
	<a href="#">BackImage</a>	Gets or sets the background image for the element.
	<a href="#">BackImageAlignment</a>	Gets or sets the alignment used to render the background image.
	<a href="#">BackImageScaling</a>	Gets or sets the scaling used to render the background image.
	<a href="#">Border</a>	Gets or sets the thickness of the border around the element.
	<a href="#">BorderBrush</a>	Gets or sets the brush used to paint the borders around the element.
	<a href="#">BorderColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to draw the border around the element.
	<a href="#">BorderEdges</a>	Gets <a href="#">BorderEdges</a> object that defines the colors used to paint each edge of the borders.
	<a href="#">ChildSpacing</a>	Gets or sets the amount of space between child elements.

	<a href="#">Clip</a>	Gets or sets whether text content should be clipped to the element area.
	<a href="#">Corners</a>	Gets or sets the radii of the element corners.
	<a href="#">Cursor</a>	Gets or sets the cursor that should be displayed when the mouse is over elements with this style.
	<a href="#">DefaultStyle</a>	Gets a reference to the default style.
	<a href="#">Disabled</a>	Gets or sets the style to be used when the element is disabled.
	<a href="#">Flags</a>	Gets or sets the style flags.
	<a href="#">Font</a>	Gets or sets the font used to paint text within the element.
	<a href="#">FontPadding</a>	Gets or sets whether text bounding rectangle should include padding.
	<a href="#">ForeBrush</a>	Gets or sets the brush used to paint the text within the element.
	<a href="#">ForeColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the text.
	<a href="#">Format</a>	Gets or sets the format string used to convert the element value into a string.
	<a href="#">GammaCorrection</a>	Gets or sets whether to apply gamma correction to the background gradient.
	<a href="#">GradientBlend</a>	Gets or sets the <a href="#">System.Drawing.Drawing2D.Blend</a> used to paint the background gradient.
	<a href="#">GradientCenter</a>	Gets or sets the <a href="#">System.Drawing.PointF</a> that represents the center of a radial gradient background in percentage units.








	<a href="#">GradientMode</a>	Gets or sets the <a href="#">GradientMode</a> used to paint the background.
	<a href="#">Height</a>	Gets or sets the style height (set to -1 to use the default height).
	<a href="#">HorizontalAlignment</a>	Gets or sets how elements should be aligned in the horizontal direction.
	<a href="#">Hot</a>	Gets or sets the style to be used when the element is hot.
	<a href="#">HotkeyPrefix</a>	Gets or sets the <a href="#">HotkeyPrefix</a> value determining how to display hot keys.
	<a href="#">HotPressed</a>	Gets or sets the style to be used when the element is hot and pressed.
	<a href="#">HotTransitionDelay</a>	Gets or sets the delay used to animate transitions to and from the Hot state, in milliseconds.
	<a href="#">ImageAlignment</a>	Gets or sets how images should be aligned within the element.
	<a href="#">ImageScaling</a>	Gets or sets how images should be scaled within the element.
	<a href="#">Indent</a>	Gets or sets the indentation for the first text element.
	<a href="#">Locked</a>	Gets or sets whether the style is locked and cannot be modified.
	<a href="#">Margins</a>	Gets or sets the thickness of the margins around the element.
	<a href="#">Name</a>	Gets or sets the style name.
	<a href="#">Padding</a>	Gets or sets the thickness of the padding between the element edges and its content.
	<a href="#">Pressed</a>	Gets or sets the style to be used when the element is pressed.

	<a href="#">RightToLeft</a>	Gets or sets whether text should be rendered from right to left, such as in Arabic or Hebrew.
	<a href="#">Shadow</a>	Gets or sets whether the style includes a shadow.
	<a href="#">TextDirection</a>	Gets or sets the direction in which text is rendered.
	<a href="#">Trimming</a>	Gets or sets how to trim characters that do not fit in the space available.
	<a href="#">VerticalAlignment</a>	Gets or sets how elements should be aligned in the vertical direction.
	<a href="#">Width</a>	Gets or sets the style width (set to -1 to use the default width).
	<a href="#">WordWrap</a>	Gets or sets whether text should be allowed to wrap within the element.


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## Public Methods

	Name	Description
	<a href="#">Clone</a>	Creates an instance of the <a href="#">Style</a> class that is identical to the current <a href="#">Style</a> (except for the <a href="#">Locked</a> property, which is always false for clones).
	<a href="#">Copy</a>	Copies all attributes from another <a href="#">Style</a> object.
	<a href="#">Deflate</a>	Deflates the specified <a href="#">System.Drawing.Rectangle</a> by the values of the current <a href="#">Style</a> margins, padding and border.
	<a href="#">Inflate</a>	Inflates the specified <a href="#">System.Drawing.Rectangle</a> by the values of the current <a href="#">Style</a> margins, padding and border.
	<a href="#">Merge</a>	Copies attributes set to non-default values from another <a href="#">Style</a> object.

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## Public Events

	Name	Description
	<a href="#">StyleChanged</a>	Fires when any elements of the <a href="#">Style</a> change.

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## See Also

### Reference

[Style Class](#)

[C1.Framework Namespace](#)

*Style Constructor*

## Overload List

Overload	Description
<a href="#">Style Constructor(String)</a>	Initializes a new instance of a <a href="#">Style</a> .
<a href="#">Style Constructor()</a>	Initializes a new instance of a <a href="#">Style</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Style Constructor(String)*

The name of the new [Style](#) object.

Initializes a new instance of a [Style](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal name As String _ )</pre>	
C#	
<pre>public Style(     string name )</pre>	

### Parameters

*name*

The name of the new [Style](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)  
[Style Members](#)  
[Overload List](#)

*Style Constructor()*

Initializes a new instance of a [Style](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New()</pre>	

C#

```
public Style()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

[Overload List](#)

### Methods

For a list of all members of this type, see [Style members](#).

## Public Methods

	Name	Description
⇒	<a href="#">Clone</a>	Creates an instance of the <a href="#">Style</a> class that is identical to the current <a href="#">Style</a> (except for the <a href="#">Locked</a> property, which is always false for clones).
⇒	<a href="#">Copy</a>	Copies all attributes from another <a href="#">Style</a> object.
⇒	<a href="#">Deflate</a>	Deflates the specified <a href="#">System.Drawing.Rectangle</a> by the values of the current <a href="#">Style</a> margins, padding and border.
⇒	<a href="#">Inflate</a>	Inflates the specified <a href="#">System.Drawing.Rectangle</a> by the values of the current <a href="#">Style</a> margins, padding and border.
⇒	<a href="#">Merge</a>	Copies attributes set to non-default values from another <a href="#">Style</a> object.

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## See Also

## Reference

[Style Class](#)

[C1.Framework Namespace](#)

### *Clone Method*

Creates an instance of the [Style](#) class that is identical to the current [Style](#) (except for the [Locked](#) property, which is always false for clones).

## Syntax

Visual Basic (Declaration)	
<b>Public Function</b> Clone() <b>As</b> <a href="#">Style</a>	
C#	
<b>public</b> <a href="#">Style</a> Clone()	

### Return Value

The copy of the current [Style](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *Copy Method*

[Style](#) object that contains the attributes to copy.

Copies all attributes from another [Style](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Sub Copy( _
    ByVal source As Style _
)
```

C#

```
public void Copy(
    Style source
)
```

## Parameters

*source*

[Style](#) object that contains the attributes to copy.

## Remarks

The difference between this method and [Clone](#) is that **Clone** returns a new object, while **Copy** modifies the attributes in an existing style.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Deflate Method*

A [System.Drawing.Rectangle](#) to deflate.

Deflates the specified [System.Drawing.Rectangle](#) by the values of the current [Style](#) margins, padding and border.

## Syntax

Visual Basic (Declaration)

```
Public Function Deflate( _
    ByVal r As Rectangle _
) As Rectangle
```

C#

```
public Rectangle Deflate(
    Rectangle r
)
```

## Parameters

*r*

A [System.Drawing.Rectangle](#) to deflate.

## Return Value

The resulting [System.Drawing.Rectangle](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Style Class](#)

[Style Members](#)

### *Inflate Method*

A [System.Drawing.Rectangle](#) to inflate.

Inflates the specified [System.Drawing.Rectangle](#) by the values of the current [Style](#) margins, padding and border.

## Syntax

Visual Basic (Declaration)

```
Public Function Inflate( _
    ByVal r As Rectangle _
```



) <a href="#">As Rectangle</a>	
C#	
<pre>public Rectangle Inflate(     Rectangle r )</pre>	

## Parameters

*r*

A [System.Drawing.Rectangle](#) to inflate.

## Return Value

The resulting [System.Drawing.Rectangle](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Style Class](#)

[Style Members](#)

*Merge Method*

[Style](#) object that contains the attributes to copy.

Copies attributes set to non-default values from another [Style](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub Merge( _     ByVal source As Style _ )</pre>	
C#	

```
public void Merge(  
    Style source  
)
```

## Parameters

*source*

[Style](#) object that contains the attributes to copy.

## Remarks

The difference between [Copy](#) and **Merge** is that **Merge** will not copy attributes that are set to their default values in the [source Style](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[Style Class](#)

















[Style Members](#)














### Properties
















For a list of all members of this type, see [Style members](#).

## Public Properties

	Name	Description
	<a href="#">BackBrush</a>	Gets or sets the brush used to render the element background.
	<a href="#">BackColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the background.
	<a href="#">BackColor2</a>	Gets or sets the secondary color used to build the background gradient.

	<a href="#">BackImage</a>	Gets or sets the background image for the element.
	<a href="#">BackImageAlignment</a>	Gets or sets the alignment used to render the background image.
	<a href="#">BackImageScaling</a>	Gets or sets the scaling used to render the background image.
	<a href="#">Border</a>	Gets or sets the thickness of the border around the element.
	<a href="#">BorderBrush</a>	Gets or sets the brush used to paint the borders around the element.
	<a href="#">BorderColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to draw the border around the element.
	<a href="#">BorderEdges</a>	Gets <a href="#">BorderEdges</a> object that defines the colors used to paint each edge of the borders.
	<a href="#">ChildSpacing</a>	Gets or sets the amount of space between child elements.
	<a href="#">Clip</a>	Gets or sets whether text content should be clipped to the element area.
	<a href="#">Corners</a>	Gets or sets the radii of the element corners.
	<a href="#">Cursor</a>	Gets or sets the cursor that should be displayed when the mouse is over elements with this style.
 S	<a href="#">DefaultStyle</a>	Gets a reference to the default style.
	<a href="#">Disabled</a>	Gets or sets the style to be used when the element is disabled.
	<a href="#">Flags</a>	Gets or sets the style flags.
	<a href="#">Font</a>	Gets or sets the font used to paint text within the element.
	<a href="#">FontPadding</a>	Gets or sets whether text bounding rectangle should include

		padding.
	<a href="#">ForeColorBrush</a>	Gets or sets the brush used to paint the text within the element.
	<a href="#">ForeColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> used to paint the text.
	<a href="#">Format</a>	Gets or sets the format string used to convert the element value into a string.
	<a href="#">GammaCorrection</a>	Gets or sets whether to apply gamma correction to the background gradient.
	<a href="#">GradientBlend</a>	Gets or sets the <a href="#">System.Drawing.Drawing2D.Blend</a> used to paint the background gradient.
	<a href="#">GradientCenter</a>	Gets or sets the <a href="#">System.Drawing.PointF</a> that represents the center of a radial gradient background in percentage units.
	<a href="#">GradientMode</a>	Gets or sets the <a href="#">GradientMode</a> used to paint the background.
	<a href="#">Height</a>	Gets or sets the style height (set to -1 to use the default height).
	<a href="#">HorizontalAlignment</a>	Gets or sets how elements should be aligned in the horizontal direction.
	<a href="#">Hot</a>	Gets or sets the style to be used when the element is hot.
	<a href="#">HotkeyPrefix</a>	Gets or sets the <a href="#">HotkeyPrefix</a> value determining how to display hot keys.
	<a href="#">HotPressed</a>	Gets or sets the style to be used when the element is hot and pressed.
	<a href="#">HotTransitionDelay</a>	Gets or sets the delay used to animate transitions to and from the Hot state, in milliseconds.

	<a href="#">ImageAlignment</a>	Gets or sets how images should be aligned within the element.
	<a href="#">ImageScaling</a>	Gets or sets how images should be scaled within the element.
	<a href="#">Indent</a>	Gets or sets the indentation for the first text element.
	<a href="#">Locked</a>	Gets or sets whether the style is locked and cannot be modified.
	<a href="#">Margins</a>	Gets or sets the thickness of the margins around the element.
	<a href="#">Name</a>	Gets or sets the style name.
	<a href="#">Padding</a>	Gets or sets the thickness of the padding between the element edges and its content.
	<a href="#">Pressed</a>	Gets or sets the style to be used when the element is pressed.
	<a href="#">RightToLeft</a>	Gets or sets whether text should be rendered from right to left, such as in Arabic or Hebrew.
	<a href="#">Shadow</a>	Gets or sets whether the style includes a shadow.
	<a href="#">TextDirection</a>	Gets or sets the direction in which text is rendered.
	<a href="#">Trimming</a>	Gets or sets how to trim characters that do not fit in the space available.
	<a href="#">VerticalAlignment</a>	Gets or sets how elements should be aligned in the vertical direction.
	<a href="#">Width</a>	Gets or sets the style width (set to -1 to use the default width).
	<a href="#">WordWrap</a>	Gets or sets whether text should be allowed to wrap within the element.

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## See Also

### Reference

[Style Class](#)

[C1.Framework Namespace](#)

*BackBrush Property*

Gets or sets the brush used to render the element background.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackBrush <b>As</b> Brush	
C#	
<b>public</b> Brush BackBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BackColor Property*

Gets or sets the [System.Drawing.Color](#) used to paint the background.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackColor <b>As</b> Color	
C#	

```
public Color BackColor {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BackColor2 Property*

Gets or sets the secondary color used to build the background gradient.

## Syntax

Visual Basic (Declaration)

```
Public Property BackColor2 As Color
```

C#

```
public Color BackColor2 {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BackColor2 Property*

Gets or sets the background image for the element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackImage <b>As</b> Image	
C#	
<b>public</b> Image BackImage { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BackImageAlignment Property*

Gets or sets the alignment used to render the background image.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackImageAlignment <b>As</b> ImageAlignment	
C#	
<b>public</b> ImageAlignment BackImageAlignment { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[Style Class](#)

[Style Members](#)

*BackColorProperty*

Gets or sets the scaling used to render the background image.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackImageScaling <b>As</b> ImageScaling	
C#	
<b>public</b> ImageScaling BackImageScaling { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BorderProperty*

Gets or sets the thickness of the border around the element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Border <b>As</b> Thickness	
C#	
<b>public</b> Thickness Border { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BorderBrush Property*

Gets or sets the brush used to paint the borders around the element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BorderBrush <b>As</b> Brush	
C#	
<b>public</b> Brush BorderBrush { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BorderColor Property*

Gets or sets the [System.Drawing.Color](#) used to draw the border around the element.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property BorderColor As Color	
C#	
public Color BorderColor {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*BorderEdges Property*

Gets [BorderEdges](#) object that defines the colors used to paint each edge of the borders.

## Syntax

Visual Basic (Declaration)	
Public Property BorderEdges As BorderEdges	
C#	
public BorderEdges BorderEdges {get; set;}	

## Remarks

Normally, this property is empty, and the border is drawn using the color specified by the [BorderColor](#) property.

If any of the members of this property are set to non-transparent colors, then the specified color is used to paint the specific border.

This property is only applicable if the [Corners](#) are set to zero.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*ChildSpacing Property*

Gets or sets the amount of space between child elements.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ChildSpacing <b>As</b> Size	
C#	
<b>public</b> Size ChildSpacing { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Clip Property*

Gets or sets whether text content should be clipped to the element area.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Clip As Boolean
C#
public bool Clip {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Corners Property*

Gets or sets the radii of the element corners.

## Syntax

Visual Basic (Declaration)
Public Property Corners As Corners
C#
public Corners Corners {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *Cursor Property*

Gets or sets the cursor that should be displayed when the mouse is over elements with this style.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Cursor As Cursor</code>	
C#	
<code>public Cursor Cursor {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *DefaultStyle Property*

Gets a reference to the default style.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DefaultStyle As Style</code>	
C#	
<code>public static Style DefaultStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Style Class](#)

[Style Members](#)

*Disabled Property*

Gets or sets the style to be used when the element is disabled.

# Syntax

Visual Basic (Declaration)	
<code>Public Property Disabled As Style</code>	
C#	
<code>public Style Disabled {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Style Class](#)

[Style Members](#)

*Flags Property*

Gets or sets the style flags.

# Syntax

Visual Basic (Declaration)	
<code>Public Property Flags As StyleFlags</code>	
C#	

```
public StyleFlags Flags {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Font Property*

Gets or sets the font used to paint text within the element.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property Font As Font</pre>	
C#	
<pre>public Font Font {get; set;}</pre>	

## Remarks

If this property is set to null, the text will be painted using the font specified by the parent element's font.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[Style Class](#)

[Style Members](#)

*FontPadding Property*

Gets or sets whether text bounding rectangle should include padding.

## Syntax

Visual Basic (Declaration)	
<code>Public Property FontPadding As Boolean</code>	
C#	
<code>public bool FontPadding {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*ForeBrush Property*

Gets or sets the brush used to paint the text within the element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ForeBrush As Brush</code>	
C#	
<code>public Brush ForeBrush {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*ForeColor Property*

Gets or sets the [System.Drawing.Color](#) used to paint the text.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ForeColor <b>As</b> Color	
C#	
<b>public</b> Color ForeColor { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Format Property*

Gets or sets the format string used to convert the element value into a string.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Format As String
C#
public string Format {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*GammaCorrection Property*

Gets or sets whether to apply gamma correction to the background gradient.

## Syntax

Visual Basic (Declaration)
Public Property GammaCorrection As Boolean
C#
public bool GammaCorrection {get; set;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *GradientBlend Property*

Gets or sets the [System.Drawing.Drawing2D.Blend](#) used to paint the background gradient.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GradientBlend <b>As</b> Blend	
C#	
<b>public</b> Blend GradientBlend { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *GradientCenter Property*

Gets or sets the [System.Drawing.PointF](#) that represents the center of a radial gradient background in percentage units.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GradientCenter <b>As</b> Point	
C#	
<b>public</b> Point GradientCenter { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*GradientMode Property*

Gets or sets the [GradientMode](#) used to paint the background.

## Syntax

Visual Basic (Declaration)	
<code>Public Property GradientMode As GradientMode</code>	
C#	
<code>public GradientMode GradientMode {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Height Property*

Gets or sets the style height (set to -1 to use the default height).

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Height As Integer	
C#	
public int Height {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*HorizontalAlignment Property*

Gets or sets how elements should be aligned in the horizontal direction.

## Syntax

Visual Basic (Declaration)	
Public Property HorizontalAlignment As Alignment	
C#	
public Alignment HorizontalAlignment {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *Hot Property*

Gets or sets the style to be used when the element is hot.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Hot <b>As Style</b>	
C#	
<b>public Style</b> Hot { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *HotkeyPrefix Property*

Gets or sets the [HotkeyPrefix](#) value determining how to display hot keys.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> HotkeyPrefix <b>As HotkeyPrefix</b>	
C#	
<b>public HotkeyPrefix</b> HotkeyPrefix { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Style Class](#)

[Style Members](#)

*HotPressed Property*

Gets or sets the style to be used when the element is hot and pressed.

# Syntax

Visual Basic (Declaration)	
<code>Public Property HotPressed As Style</code>	
C#	
<code>public Style HotPressed {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Style Class](#)

[Style Members](#)

*HotTransitionDelay Property*

Gets or sets the delay used to animate transitions to and from the Hot state, in milliseconds.

# Syntax

Visual Basic (Declaration)	
<code>Public Property HotTransitionDelay As Integer</code>	
C#	



```
public int HotTransitionDelay {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*ImageAlignment Property*

Gets or sets how images should be aligned within the element.

## Syntax

Visual Basic (Declaration)

```
Public Property ImageAlignment As ImageAlignment
```

C#

```
public ImageAlignment ImageAlignment {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*ImageScaling Property*

Gets or sets how images should be scaled within the element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ImageScaling As ImageScaling</code>	
C#	
<code>public ImageScaling ImageScaling {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Indent Property*

Gets or sets the indentation for the first text element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Indent As Integer</code>	
C#	
<code>public int Indent {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Locked Property*

Gets or sets whether the style is locked and cannot be modified.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Locked As Boolean</code>	
C#	
<code>public bool Locked {get; set;}</code>	

## Remarks

This property is useful when you want to prevent code from accidentally modifying 'stock' styles.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Margins Property*

Gets or sets the thickness of the margins around the element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Margins As Thickness</code>	
C#	

```
public Thickness Margins {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Name Property*

Gets or sets the style name.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property Name As String</pre>	
C#	
<pre>public string Name {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Padding Property*

Gets or sets the thickness of the padding between the element edges and its content.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Padding <b>As Thickness</b>	
C#	
<b>public Thickness</b> Padding { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Pressed Property*

Gets or sets the style to be used when the element is pressed.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Pressed <b>As Style</b>	
C#	
<b>public Style</b> Pressed { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *RightToLeft Property*

Gets or sets whether text should be rendered from right to left, such as in Arabic or Hebrew.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> RightToLeft <b>As</b> RightToLeft	
C#	
<b>public</b> RightToLeft RightToLeft { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *Shadow Property*

Gets or sets whether the style includes a shadow.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Shadow <b>As</b> Boolean	
C#	
<b>public</b> bool Shadow { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*TextDirection Property*

Gets or sets the direction in which text is rendered.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> TextDirection <b>As</b> TextDirection	
C#	
<b>public</b> TextDirection TextDirection { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*Trimming Property*

Gets or sets how to trim characters that do not fit in the space available.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Property Trimming As StringTrimming	
C#	
public StringTrimming Trimming {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

*VerticalAlignment Property*

Gets or sets how elements should be aligned in the vertical direction.

## Syntax

Visual Basic (Declaration)	
Public Property VerticalAlignment As Alignment	
C#	
public Alignment VerticalAlignment {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)



### *Width Property*

Gets or sets the style width (set to -1 to use the default width).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Width <b>As Integer</b>	
C#	
<b>public int</b> Width { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

### *WordWrap Property*

Gets or sets whether text should be allowed to wrap within the element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> WordWrap <b>As Boolean</b>	
C#	
<b>public bool</b> WordWrap { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference


[Style Class](#)

[Style Members](#)

### Events

For a list of all members of this type, see [Style members](#).

# Public Events

	Name	Description
	<a href="#">StyleChanged</a>	Fires when any elements of the <a href="#">Style</a> change.

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# See Also

## Reference

[Style Class](#)

[C1.Framework Namespace](#)

### StyleChanged Event

Fires when any elements of the [Style](#) change.

# Syntax

Visual Basic (Declaration)	
<code>Public Event StyleChanged As EventHandler</code>	
C#	
<code>public event EventHandler StyleChanged</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Style Class](#)

[Style Members](#)

Theme

Class that contains a keyed collection of [Style](#) objects and methods to serialize the styles into Xml files and streams.

## Object Model

Theme

## Syntax

Visual Basic (Declaration)

```
Public Class Theme
    Inherits System.Collections.ObjectModel.KeyedCollection(Of String,Style)
```

C#

```
public class Theme :
    System.Collections.ObjectModel.KeyedCollection<string,Style>
```

## Remarks

The Theme class is a named/keyed collection of [Style](#) objects.

The class is designed to be used as a base class for components that need to add custom elements to themes in addition to a style collection.

Inheritors should override the following methods:

```
// specify the name of the component that will use this theme protected
virtual string ComponentType // save component-specific elements to xml
protected virtual void WriteCustomData(XmlWriter writer) // load
component-specific elements from xml protected virtual void
ReadCustomData(XmlNode node)
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

### **C1.Framework.Theme**

[C1.Win.C1Schedule.UI.BaseTheme](#)

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Members](#)

[C1.Framework Namespace](#)

### *Overview*

Class that contains a keyed collection of [Style](#) objects and methods to serialize the styles into Xml files and streams.

## Object Model

Theme

## Syntax

Visual Basic (Declaration)

```
Public Class Theme
    Inherits System.Collections.ObjectModel.KeyedCollection(Of String,Style)
```

C#

```
public class Theme :
    System.Collections.ObjectModel.KeyedCollection<string,Style>
```

## Remarks

The Theme class is a named/keyed collection of [Style](#) objects.

The class is designed to be used as a base class for components that need to add custom elements to themes in addition to a style collection.

Inheritors should override the following methods:

```
// specify the name of the component that will use this theme protected
virtual string ComponentType // save component-specific elements to xml
protected virtual void WriteCustomData(XmlWriter writer) // load
component-specific elements from xml protected virtual void
ReadCustomData(XmlNode node)
```

## Inheritance Hierarchy

```
System.Object
  System.Collections.ObjectModel.Collection<T>
    System.Collections.ObjectModel.KeyedCollection<TKey,TItem>
      C1.Framework.Theme
        C1.Win.C1Schedule.UI.BaseTheme
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Members](#)  
[C1.Framework Namespace](#)

*Members*  
[Properties](#) [Methods](#)





The following tables list the members exposed by [Theme](#).

## Public Constructors

	Name	Description
	<a href="#">Theme Constructor</a>	Overloaded.










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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon");

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 	<a href="#">LoadThemes</a>	Loads a collection of themes from an Xml file.

	<a href="#">ReadXml</a>	Overloaded. Reads this <a href="#">Theme</a> from an <a href="#">System.Xml.XmlReader</a> .
	<a href="#">ReadXmlString</a>	Reads this <a href="#">Theme</a> from an Xml string.
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 	<a href="#">SaveThemes</a>	Saves a collection of themes into an Xml file.
	<a href="#">WriteXml</a>	Overloaded. Writes this <a href="#">Theme</a> into an <a href="#">System.Xml.XmlWriter</a> .

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## See Also

### Reference

[Theme Class](#)

[C1.Framework Namespace](#)

*Theme Constructor*

## Overload List

Overload	Description
<a href="#">Theme Constructor(String)</a>	Initializes a new instance of a <a href="#">Theme</a> .
<a href="#">Theme Constructor()</a>	Initializes a new instance of a <a href="#">Theme</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)

[Theme Members](#)

*Theme Constructor(String)*

Name of the new theme.

Initializes a new instance of a [Theme](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal name As String _ )</pre>	
C#	
<pre>public Theme(     string name )</pre>	

## Parameters

*name*

Name of the new theme.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)

[Theme Members](#)

[Overload List](#)

*Theme Constructor()*

Initializes a new instance of a [Theme](#).



## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> Theme()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2








## See Also








### Reference

[Theme Class](#)  
[Theme Members](#)  
[Overload List](#)

### Methods

>

Name	Description
 <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
 <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )

⇒  <b>LoadThemes</b>	Loads a collection of themes from an Xml file.
⇒  <b>ReadXml</b>	Overloaded. Reads this <a href="#">Theme</a> from an <a href="#">System.Xml.XmlReader</a> .
⇒  <b>ReadXmlString</b>	Reads this <a href="#">Theme</a> from an Xml string.
⇒  <b>Remove</b>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
⇒  <b>RemoveAt</b>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
⇒  <b>SaveThemes</b>	Saves a collection of themes into an Xml file.
⇒  <b>WriteXml</b>	Overloaded. Writes this <a href="#">Theme</a> into an <a href="#">System.Xml.XmlWriter</a> .

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## See Also

### Reference

[Theme Class](#)

[C1.Framework Namespace](#)

#### *LoadThemes Method*

Name of the Xml file that contains the themes.

Loads a collection of themes from an Xml file.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function LoadThemes( _     ByVal fileName As String _ ) As Theme()</pre>	
C#	
<pre>public static Theme[] LoadThemes(     string fileName )</pre>	

### Parameters

*fileName*

Name of the Xml file that contains the themes.

## Return Value

An array containing the themes loaded from the file.

## Remarks

Use this method to load themes saved with the [SaveThemes](#) method.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)

[Theme Members](#)

*ReadXml Method*

Reads this [Theme](#) from an [System.Xml.XmlReader](#).

## Overload List

Overload	Description
<a href="#">ReadXml(XmlReader)</a>	Reads this <a href="#">Theme</a> from an <a href="#">System.Xml.XmlReader</a> .
<a href="#">ReadXml(String)</a>	Reads this <a href="#">Theme</a> from an Xml file.
<a href="#">ReadXml(Stream)</a>	Reads this <a href="#">Theme</a> from an Xml <a href="#">System.IO.Stream</a> .
<a href="#">ReadXml(XmlNode)</a>	Reads this <a href="#">Theme</a> from an <a href="#">System.Xml.XmlNode</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)

[Theme Members](#)

[ReadXml\(XmlReader\) Method](#)

[System.Xml.XmlReader](#) that contains the theme definition.

Reads this [Theme](#) from an [System.Xml.XmlReader](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overridable Sub ReadXml( _  
    ByVal reader As XmlReader _  
)
```

C#

```
public virtual void ReadXml(  
    XmlReader reader  
)
```

### Parameters

*reader*

[System.Xml.XmlReader](#) that contains the theme definition.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)  
[Theme Members](#)  
[Overload List](#)

ReadXml(String) Method  
File that contains the theme data.

Reads this [Theme](#) from an Xml file.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub ReadXml( _  
    ByVal fileName As String _  
)
```

C#

```
public void ReadXml(  
    string fileName  
)
```

## Parameters

*fileName*

File that contains the theme data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)  
[Theme Members](#)  
[Overload List](#)

ReadXml(Stream) Method  
[System.IO.Stream](#) that contains the theme data in Xml format.

Reads this [Theme](#) from an Xml [System.IO.Stream](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub ReadXml( _  
    ByVal stream As Stream _  
)
```

C#

```
public void ReadXml(  
    Stream stream  
)
```

## Parameters

*stream*

[System.IO.Stream](#) that contains the theme data in Xml format.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)

[Theme Members](#)

[Overload List](#)

[ReadXml\(XmlNode\) Method](#)

[System.Xml.XmlNode](#) that contains the theme data.

Reads this [Theme](#) from an [System.Xml.XmlNode](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Sub ReadXml( _
    ByVal node As XmlNode _
)
```

C#

```
public void ReadXml(
    XmlNode node
)
```

## Parameters

*node*

[System.Xml.XmlNode](#) that contains the theme data.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)

[Theme Members](#)

[Overload List](#)

*ReadXmlString Method*

String that contains the theme data in Xml format.

Reads this [Theme](#) from an Xml string.

## Syntax

Visual Basic (Declaration)

```
Public Sub ReadXmlString( _
    ByVal xmlString As String _
)
```

C#

```
public void ReadXmlString(  
    string xmlString  
)
```

## Parameters

*xmlString*

String that contains the theme data in Xml format.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)

[Theme Members](#)

*SaveThemes Method*

Array containing [Theme](#) objects.

Name of the Xml file where the themes will be saved.

Saves a collection of themes into an Xml file.

## Syntax

Visual Basic (Declaration)

```
Public Shared Sub SaveThemes( _  
    ByVal themes() As Theme, _  
    ByVal fileName As String _  
)
```

C#

```
public static void SaveThemes(  
    Theme[] themes,  
    string fileName
```



)

## Parameters

*themes*

Array containing [Theme](#) objects.

*fileName*

Name of the Xml file where the themes will be saved.

## Remarks

Use the [LoadThemes](#) method to load the saved themes.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Theme Class](#)

[Theme Members](#)

*WriteXml Method*

Writes this [Theme](#) into an [System.Xml.XmlWriter](#).

## Overload List

Overload	Description
<a href="#">WriteXml(XmlWriter)</a>	Writes this <a href="#">Theme</a> into an <a href="#">System.Xml.XmlWriter</a> .
<a href="#">WriteXml(String)</a>	Writes this <a href="#">Theme</a> into an Xml file.
<a href="#">WriteXml(Stream)</a>	Writes this <a href="#">Theme</a> into an Xml <a href="#">System.IO.Stream</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)

[Theme Members](#)

WriteXml(XmlWriter) Method

[System.Xml.XmlWriter](#) that will receive the theme definition.

Writes this [Theme](#) into an [System.Xml.XmlWriter](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Overridable Sub WriteXml( _  
    ByVal writer As XmlWriter _  
)
```

C#

```
public virtual void WriteXml(  
    XmlWriter writer  
)
```

### Parameters

*writer*

[System.Xml.XmlWriter](#) that will receive the theme definition.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)  
[Theme Members](#)  
[Overload List](#)

WriteXml(String) Method

Name of the file where the theme will be saved.

Writes this [Theme](#) into an Xml file.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub WriteXml( _     ByVal fileName As String _ )</pre>	
C#	
<pre>public void WriteXml(     string fileName )</pre>	

### Parameters

*fileName*

Name of the file where the theme will be saved.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)  
[Theme Members](#)  
[Overload List](#)

WriteXml(Stream) Method

[System.IO.Stream](#) where the theme will be saved.

Writes this [Theme](#) into an Xml [System.IO.Stream](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub WriteXml( _     ByVal stream As Stream _ )</pre>	
C#	
<pre>public void WriteXml(     Stream stream )</pre>	

### Parameters

*stream*

[System.IO.Stream](#) where the theme will be saved.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





- [Theme Class](#)
- [Theme Members](#)
- [Overload List](#)

### Properties

For a list of all members of this type, see [Theme members](#).

## Public Properties

Name	Description
------	-------------

	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon");

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## See Also

### Reference

[Theme Class](#)

[C1.Framework Namespace](#)

*Name Property*

Gets or sets the theme name (e.g. "RedMoon");

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Name <b>As</b> String	
C#	
<b>public string</b> Name { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Theme Class](#)  
[Theme Members](#)

### *Enumerations*

Alignment  
Specifies the text alignment.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum Alignment     Inherits System.Enum</pre>	
C#	
<pre>public enum Alignment : System.Enum</pre>	

## Members

Member	Description
<b>Center</b>	Center.
<b>Far</b>	Far.
<b>Near</b>	Near.
<b>NotSet</b>	Default value.
<b>Spread</b>	Spread.

## Inheritance Hierarchy

[System.Object](#)  
  [System.ValueType](#)  
    [System.Enum](#)  
      **C1.Framework.Alignment**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Framework Namespace](#)

GradientMode

Specifies the background gradient mode.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum GradientMode     Inherits System.Enum</pre>	
C#	
<pre>public enum GradientMode : System.Enum</pre>	

## Members

Member	Description
<b>DiagonalDown</b>	Diagonal gradient (left-top to right-bottom).
<b>DiagonalUp</b>	Diagonal gradient (left-bottom to right-top).
<b>Horizontal</b>	Horizontal gradient (left to right).
<b>None</b>	No gradient.
<b>Radial</b>	Radial gradient.
<b>Vertical</b>	Vertical gradient (top to bottom).

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Framework.GradientMode**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Framework Namespace](#)

[ImageAlignment](#)

Specifies the image alignment.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum ImageAlignment     Inherits System.Enum</pre>	
C#	
<pre>public enum ImageAlignment : System.Enum</pre>	

## Members

Member	Description
<b>CenterBottom</b>	Image is vertically aligned at the bottom, and horizontally aligned at the center.
<b>CenterCenter</b>	Image is vertically aligned in the middle, and horizontally aligned at the center.
<b>CenterTop</b>	Image is vertically aligned at the top, and horizontally aligned at the center.



<b>LeftBottom</b>	Image is vertically aligned at the bottom, and horizontally aligned on the left.
<b>LeftCenter</b>	Image is vertically aligned in the middle, and horizontally aligned on the left.
<b>LeftTop</b>	Image is vertically aligned at the top, and horizontally aligned on the left.
<b>RightBottom</b>	Image is vertically aligned at the bottom, and horizontally aligned on the right.
<b>RightCenter</b>	Image is vertically aligned in the middle, and horizontally aligned on the right.
<b>RightTop</b>	Image is vertically aligned at the top, and horizontally aligned on the right.

## Inheritance Hierarchy

System.Object

System.ValueType

System.Enum

**C1.Framework.ImageAlignment**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

C1.Framework Namespace

ImageScaling

Specifies the image scaling.

## Syntax

Visual Basic (Declaration)	
<b>Public Enum</b> ImageScaling <b>Inherits</b> System.Enum	

C#

```
public enum ImageScaling : System.Enum
```

## Members

Member	Description
<b>Clip</b>	Use the image's original size, clipping it to the display area if necessary.
<b>Hide</b>	Hide the image.
<b>Scale</b>	Scale the image to fit the display area. This mode may increase or reduce the size of the image while maintaining its aspect ratio.
<b>Stretch</b>	Stretch the image to fill the display area. This mode will usually change the image's aspect ratio.
<b>Tile</b>	Tile the image to fill the display area.
<b>TileStretch</b>	Tile the image into the 3x3 matrix and stretch it to fill the display area.
<b>TileStretchHorizontal</b>	Tile the image into the row of 3 images and stretch it to fill the display area.
<b>TileStretchVertical</b>	Tile the image into the column of 3 images and stretch it to fill the display area.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Framework.ImageScaling**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Framework Namespace](#)

StyleFlags

Specifies flags for the style.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum StyleFlags     Inherits System.Enum</pre>	
C#	
<pre>public enum StyleFlags : System.Enum</pre>	

## Members

Member	Description
<b>None</b>	No special flags.
<b>PageBreakAfter</b>	Add a page break after this element.
<b>PageBreakBefore</b>	Add a page break before this element.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Framework.StyleFlags**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Framework Namespace](#)

[TextDirection](#)

Specifies the text direction (horizontal or vertical).

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum TextDirection     Inherits System.Enum</pre>	
C#	
<pre>public enum TextDirection : System.Enum</pre>	

## Members

Member	Description
<b>Down</b>	Text is draw vertically, from the top down.
<b>Normal</b>	Text is drawn in the horizontal direction, left to right.
<b>Up</b>	Text is draw vertically, from the bottom up.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Framework.TextDirection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1.Framework Namespace](#)

## Structures

### Corners

Represents corners associated with a user interface (UI) element.

# Object Model

Corners

## Syntax

Visual Basic (Declaration)	
<code>Public Structure Corners</code> <code>    Inherits System.ValueType</code>	
C#	
<code>public struct Corners : System.ValueType</code>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.ValueType](#)  
        **C1.Framework.Corners**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Corners Members](#)

[C1.Framework Namespace](#)

Overview

Represents corners associated with a user interface (UI) element.

Object Model

Corners

Syntax

Visual Basic (Declaration)	
<code>Public Structure Corners</code> <code>Inherits System.ValueType</code>	
C#	
<code>public struct Corners : System.ValueType</code>	

Inheritance Hierarchy

[System.Object](#)  
[System.ValueType](#)  
**C1.Framework.Corners**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[Corners Members](#)  
[C1.Framework Namespace](#)

*Members*  
[Properties](#) [Methods](#)







The following tables list the members exposed by [Corners](#).

Public Constructors

	Name	Description
	<a href="#">Corners Constructor</a>	Overloaded.



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## Public Properties

	Name	Description
	<a href="#">Empty</a>	Provides a <a href="#">Corners</a> object with no thickness.
	<a href="#">IsEmpty</a>	Returns true if the <a href="#">Corners</a> object is empty.
	<a href="#">LeftBottom</a>	Gets or sets the radius for the left bottom corner.
	<a href="#">LeftTop</a>	Gets or sets the radius for the left top corner.
	<a href="#">RightBottom</a>	Gets or sets the radius for the right bottom corner.
	<a href="#">RightTop</a>	Gets or sets the radius for the right top corner.


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## Public Methods

	Name	Description
	<a href="#">Equals</a>	Determines whether the value of the specified object is equivalent to the current <a href="#">Corners</a> .
	<a href="#">GetHashCode</a>	Generates a hash code for the current <a href="#">Corners</a> .

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## Public Operators

	<a href="#">Equality</a>	Tests whether two specified <a href="#">Corners</a> objects are equivalent.
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 <a href="#">Implicit Type Conversion</a>	
 <a href="#">Inequality</a>	Tests whether two specified <a href="#">Corners</a> objects are not equivalent.

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## See Also

### Reference

[Corners Structure](#)

[C1.Framework Namespace](#)

*Corners Constructor*

## Overload List

Overload	Description
<a href="#">Corners Constructor(Int32,Int32,Int32,Int32)</a>	Initializes a new instance of a <a href="#">Corners</a> object.
<a href="#">Corners Constructor(Int32)</a>	Initializes a new instance of a <a href="#">Corners</a> object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*Corners Constructor(Int32,Int32,Int32,Int32)*

Radius of the left top corner, in pixels.

Radius of the right top corner, in pixels.

Radius of the left bottom corner, in pixels.

Radius of the right bottom corner, in pixels.



Initializes a new instance of a [Corners](#) object.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal leftTop As Integer, _     ByVal rightTop As Integer, _     ByVal leftBottom As Integer, _     ByVal rightBottom As Integer _ )</pre>	
C#	
<pre>public Corners(     int leftTop,     int rightTop,     int leftBottom,     int rightBottom )</pre>	

## Parameters

*leftTop*

Radius of the left top corner, in pixels.

*rightTop*

Radius of the right top corner, in pixels.

*leftBottom*

Radius of the left bottom corner, in pixels.

*rightBottom*

Radius of the right bottom corner, in pixels.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)  
[Corners Members](#)  
[Overload List](#)

*Corners Constructor(Int32)*

Radius of all corners, in pixels.

Initializes a new instance of a [Corners](#) object.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal radius As Integer _  
)
```

C#

```
public Corners(  
    int radius  
)
```

### Parameters

*radius*

Radius of all corners, in pixels.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[Corners Structure](#)  
[Corners Members](#)  
[Overload List](#)

*Methods*

For a list of all members of this type, see [Corners members](#).

**Public Methods**

	Name	Description
	<a href="#">Equals</a>	Determines whether the value of the specified object is equivalent to the current <a href="#">Corners</a> .
	<a href="#">GetHashCode</a>	Generates a hash code for the current <a href="#">Corners</a> .

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**See Also**

**Reference**

[Corners Structure](#)  
[C1.Framework Namespace](#)

*Equals Method*

The object to compare to the current [Corners](#).

Determines whether the value of the specified object is equivalent to the current [Corners](#).

**Syntax**

Visual Basic (Declaration)	
<pre>Public Overrides Function Equals( _     ByVal obj As Object _ ) As Boolean</pre>	
C#	
<pre>public override bool Equals(     object obj</pre>	

```
)
```

## Parameters

*obj*

The object to compare to the current [Corners](#).

## Return Value

true if the two [Corners](#) objects are equal; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Corners Structure](#)

[Corners Members](#)

*GetHashCode Method*

Generates a hash code for the current [Corners](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Function GetHashCode() As Integer</code>	
C#	
<code>public override int GetHashCode()</code>	

## Return Value

A 32-bit signed integer hash code.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[Corners Structure](#)

[Corners Members](#)

#### *Properties*

For a list of all members of this type, see [Corners members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Empty</a>	Provides a <a href="#">Corners</a> object with no thickness.
	<a href="#">IsEmpty</a>	Returns true if the <a href="#">Corners</a> object is empty.
	<a href="#">LeftBottom</a>	Gets or sets the radius for the left bottom corner.
	<a href="#">LeftTop</a>	Gets or sets the radius for the left top corner.
	<a href="#">RightBottom</a>	Gets or sets the radius for the right bottom corner.
	<a href="#">RightTop</a>	Gets or sets the radius for the right top corner.

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## See Also

### Reference

[Corners Structure](#)

[C1.Framework Namespace](#)

#### *Empty Property*

Provides a [Corners](#) object with no thickness.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Empty As Corners</code>	
C#	
<code>public static Corners Empty {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*IsEmpty Property*

Returns true if the [Corners](#) object is empty.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsEmpty As Boolean</code>	
C#	
<code>public bool IsEmpty {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Corners Structure](#)

[Corners Members](#)

*LeftBottom Property*

Gets or sets the radius for the left bottom corner.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LeftBottom <b>As Integer</b>	
C#	
<b>public int</b> LeftBottom { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*LeftTop Property*

Gets or sets the radius for the left top corner.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> LeftTop <b>As Integer</b>	
C#	
<b>public int</b> LeftTop { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*RightBottom Property*

Gets or sets the radius for the right bottom corner.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> RightBottom <b>As Integer</b>	
C#	
<b>public int</b> RightBottom { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*RightTop Property*

Gets or sets the radius for the right top corner.

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public Property RightTop As Integer	
C#	
public int RightTop {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)

[Corners Members](#)

*Operators*

*Equality Operator*

A [Corners](#) to test.

A [Corners](#) to test.

Tests whether two specified [Corners](#) objects are equivalent.

## Syntax

Visual Basic (Declaration)	
<pre>Public Operator =( _     ByVal c1 As Corners, _     ByVal c2 As Corners _ ) As Boolean</pre>	
C#	
<pre>public bool operator ==(     Corners c1,     Corners c2 )</pre>	

### Parameters

*c1*

A [Corners](#) to test.

*c2*

A [Corners](#) to test.

## Return Value

true if the two [Corners](#) objects are equal; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Corners Structure](#)

[Corners Members](#)

*Implicit Type Conversion Operator*

## Syntax

Visual Basic (Declaration)

```
Public Operator Widening CType( _  
    ByVal radii As Integer _  
) As Corners
```

C#

```
public Corners operator implicit(  
    int radii  
)
```

## Parameters

*radii*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)  
[Corners Members](#)

#### *Inequality Operator*

A [Corners](#) to test.

A [Corners](#) to test.

Tests whether two specified [Corners](#) objects are not equivalent.

## Syntax

Visual Basic (Declaration)	
<pre>Public Operator &lt;&gt;( _     ByVal c1 As Corners, _     ByVal c2 As Corners _ ) As Boolean</pre>	
C#	
<pre>public bool operator !=(     Corners c1,     Corners c2 )</pre>	

### Parameters

*c1*

A [Corners](#) to test.

*c2*

A [Corners](#) to test.

### Return Value

True if the two [Corners](#) objects are different; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Corners Structure](#)  
[Corners Members](#)

### Thickness

Represents padding, border or margin information associated with a user interface (UI) element.

## Object Model

Thickness

## Syntax

Visual Basic (Declaration)	
<pre>Public Structure Thickness     Inherits System.ValueType</pre>	
C#	
<pre>public struct Thickness : System.ValueType</pre>	

## Inheritance Hierarchy

System.Object  
  System.ValueType  
    **C1.Framework.Thickness**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Members](#)  
[C1.Framework Namespace](#)

### Overview

Represents padding, border or margin information associated with a user interface (UI) element.

## Object Model

Thickness

## Syntax

Visual Basic (Declaration)	
<pre>Public Structure Thickness     Inherits System.ValueType</pre>	
C#	
<pre>public struct Thickness : System.ValueType</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.ValueType](#)  
        **C1.Framework.Thickness**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Members](#)

[C1.Framework Namespace](#)

*Members*

[Properties](#) [Methods](#)









The following tables list the members exposed by [Thickness](#).

## Public Constructors

	Name	Description
	<a href="#">Thickness Constructor</a>	Overloaded.






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## Public Properties

	Name	Description
	<a href="#">Bottom</a>	Gets or sets the thickness value for the bottom edge.
 <b>S</b>	<a href="#">Empty</a>	Provides a <a href="#">Thickness</a> object with no thickness.
	<a href="#">Height</a>	Gets the combined thickness for the top and bottom edges.
	<a href="#">IsEmpty</a>	Returns true if the <a href="#">Thickness</a> object is empty.
	<a href="#">Left</a>	Gets or sets the thickness value for the left edge.
	<a href="#">Right</a>	Gets or sets the thickness value for the right edge.
	<a href="#">Top</a>	Gets or sets the thickness value for the top edge.
	<a href="#">Width</a>	Gets the combined thickness for the right and left edges.




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## Public Methods

	Name	Description
	<a href="#">Deflate</a>	Deflates the specified <a href="#">System.Drawing.Rectangle</a> by the current <a href="#">Thickness</a> .
	<a href="#">Equals</a>	Determines whether the value of the specified object is equivalent to the current <a href="#">Thickness</a> .
	<a href="#">GetHashCode</a>	Generates a hash code for the current <a href="#">Thickness</a> .
	<a href="#">Inflate</a>	Overloaded. Inflates the current <a href="#">Thickness</a> by the specified values.
	<a href="#">SwapLeftRight</a>	Swaps the values of the Left and Right properties.

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## Public Operators

 <a href="#">Equality</a>	Tests whether two specified <a href="#">Thickness</a> objects are equivalent.
 <a href="#">Implicit Type Conversion</a>	
 <a href="#">Inequality</a>	Tests whether two specified <a href="#">Thickness</a> objects are not equivalent.

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## See Also

### Reference

[Thickness Structure](#)

[C1.Framework Namespace](#)

*Thickness Constructor*

## Overload List

Overload	Description
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<a href="#">Thickness Constructor(Int32,Int32,Int32,Int32)</a>	Initializes a new instance of a <a href="#">Thickness</a> .
<a href="#">Thickness Constructor(Int32,Int32)</a>	Initializes a new instance of a <a href="#">Thickness</a> .
<a href="#">Thickness Constructor(Int32)</a>	Initializes a new instance of a <a href="#">Thickness</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Thickness Constructor(Int32,Int32,Int32,Int32)*

Thickness of the left edge, in pixels.

Thickness of the top edge, in pixels.

Thickness of the right edge, in pixels.

Thickness of the bottom edge, in pixels.

Initializes a new instance of a [Thickness](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal left As Integer, _     ByVal top As Integer, _     ByVal right As Integer, _     ByVal bottom As Integer _ )</pre>	
C#	



```
public Thickness(  
    int left,  
    int top,  
    int right,  
    int bottom  
)
```

## Parameters

*left*

Thickness of the left edge, in pixels.

*top*

Thickness of the top edge, in pixels.

*right*

Thickness of the right edge, in pixels.

*bottom*

Thickness of the bottom edge, in pixels.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)

[Thickness Members](#)

[Overload List](#)

*Thickness Constructor(Int32,Int32)*

Thickness of the left and right edges, in pixels.

Thickness of the top and bottom edges, in pixels.

Initializes a new instance of a [Thickness](#).

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal leftRight As Integer, _  
    ByVal topBottom As Integer _  
)
```

C#

```
public Thickness(  
    int leftRight,  
    int topBottom  
)
```

### Parameters

*leftRight*

Thickness of the left and right edges, in pixels.

*topBottom*

Thickness of the top and bottom edges, in pixels.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

[Overload List](#)

*Thickness Constructor(Int32)*

Thickness of all edges, in pixels.

Initializes a new instance of a [Thickness](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal width As Integer _ )</pre>	
C#	
<pre>public Thickness(     int width )</pre>	

### Parameters

*width*

Thickness of all edges, in pixels.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)


[Thickness Members](#)





[Overload List](#)

### Methods

For a list of all members of this type, see [Thickness members](#).

## Public Methods

	Name	Description
	<a href="#">Deflate</a>	Deflates the specified <a href="#">System.Drawing.Rectangle</a> by the current <a href="#">Thickness</a> .

⇒ 	<a href="#">Equals</a>	Determines whether the value of the specified object is equivalent to the current <a href="#">Thickness</a> .
⇒ 	<a href="#">GetHashCode</a>	Generates a hash code for the current <a href="#">Thickness</a> .
⇒ 	<a href="#">Inflate</a>	Overloaded. Inflates the current <a href="#">Thickness</a> by the specified values.
⇒ 	<a href="#">SwapLeftRight</a>	Swaps the values of the Left and Right properties.

[Top](#)

## See Also

### Reference

[Thickness Structure](#)

[C1.Framework Namespace](#)

#### *Deflate Method*

A [System.Drawing.Rectangle](#) to deflate.

Deflates the specified [System.Drawing.Rectangle](#) by the current [Thickness](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Function Deflate( _     ByVal r As Rectangle _ ) As Rectangle</pre>	
C#	
<pre>public Rectangle Deflate(     Rectangle r )</pre>	

### Parameters

*r*

A [System.Drawing.Rectangle](#) to deflate.

## Return Value

The deflated [System.Drawing.Rectangle](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

#### *Equals Method*

The object to compare to the current [Thickness](#).

Determines whether the value of the specified object is equivalent to the current [Thickness](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Overrides Function Equals( _     ByVal obj As Object _ ) As Boolean</pre>	
C#	
<pre>public override bool Equals(     object obj )</pre>	

### Parameters

*obj*

The object to compare to the current [Thickness](#).

### Return Value

true if the two [Thickness](#) objects are equal; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*GetHashCode Method*

Generates a hash code for the current [Thickness](#).

## Syntax

Visual Basic (Declaration)

```
Public Overrides Function GetHashCode() As Integer
```

C#

```
public override int GetHashCode()
```

### Return Value

A 32-bit signed integer hash code.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Inflate Method*

Inflates the current [Thickness](#) by the specified values.

# Overload List

Overload	Description
<a href="#">Inflate(Int32,Int32)</a>	Inflates the current <a href="#">Thickness</a> by the specified values.
<a href="#">Inflate(Int32)</a>	Inflates the current <a href="#">Thickness</a> by the specified size.
<a href="#">Inflate(Rectangle)</a>	Inflates the specified <a href="#">System.Drawing.Rectangle</a> by the current <a href="#">Thickness</a> .

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

[Inflate\(Int32,Int32\) Method](#)

The inflate size for vertical edges.

The inflate size for horizontal edges.

Inflates the current [Thickness](#) by the specified values.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Function Inflate( _     ByVal width As Integer, _     ByVal height As Integer _ ) As Thickness</pre>	
C#	
<pre>public Thickness Inflate(</pre>	

```
int width,  
int height  
)
```

## Parameters

*width*

The inflate size for vertical edges.

*height*

The inflate size for horizontal edges.

## Return Value

The new [Thickness](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)  
[Thickness Members](#)  
[Overload List](#)

Inflate(Int32) Method  
The size.

Inflates the current [Thickness](#) by the specified size.

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function Inflate( _  
    ByVal size As Integer _  
) As Thickness
```



C#

```
public Thickness Inflate(  
    int size  
)
```

## Parameters

*size*

The size.

## Return Value

The new [Thickness](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)

[Thickness Members](#)

[Overload List](#)

Inflate(Rectangle) Method

A [System.Drawing.Rectangle](#) to deflate.

Inflates the specified [System.Drawing.Rectangle](#) by the current [Thickness](#).

## Syntax

Visual Basic (Declaration)

```
Public Overloads Function Inflate( _  
    ByVal r As Rectangle _  
) As Rectangle
```

C#

```
public Rectangle Inflate(  
    Rectangle r  
)
```

## Parameters

*r*

A [System.Drawing.Rectangle](#) to deflate.

## Return Value

The inflated [System.Drawing.Rectangle](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)  
[Thickness Members](#)  
[Overload List](#)

*SwapLeftRight Method*

Swaps the values of the Left and Right properties.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function SwapLeftRight() As Thickness</pre>	
C#	
<pre>public Thickness SwapLeftRight()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference









[Thickness Structure](#)

[Thickness Members](#)

### *Properties*

For a list of all members of this type, see [Thickness members](#).

## Public Properties

	Name	Description
	<a href="#">Bottom</a>	Gets or sets the thickness value for the bottom edge.
 <b>S</b>	<a href="#">Empty</a>	Provides a <a href="#">Thickness</a> object with no thickness.
	<a href="#">Height</a>	Gets the combined thickness for the top and bottom edges.
	<a href="#">IsEmpty</a>	Returns true if the <a href="#">Thickness</a> object is empty.
	<a href="#">Left</a>	Gets or sets the thickness value for the left edge.
	<a href="#">Right</a>	Gets or sets the thickness value for the right edge.
	<a href="#">Top</a>	Gets or sets the thickness value for the top edge.
	<a href="#">Width</a>	Gets the combined thickness for the right and left edges.

[Top](#)

## See Also

### Reference

[Thickness Structure](#)

[C1.Framework Namespace](#)

*Bottom Property*

Gets or sets the thickness value for the bottom edge.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Bottom As Integer</code>	
C#	
<code>public int Bottom {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Empty Property*

Provides a [Thickness](#) object with no thickness.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Empty As Thickness</code>	
C#	
<code>public static Thickness Empty {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Height Property*

Gets the combined thickness for the top and bottom edges.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Height As Integer</code>	
C#	
<code>public int Height {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*IsEmpty Property*

Returns true if the [Thickness](#) object is empty.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property IsEmpty As Boolean
---

C#
----

public bool IsEmpty {get;}
----------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Left Property*

Gets or sets the thickness value for the left edge.

## Syntax

Visual Basic (Declaration)
----------------------------

Public Property Left As Integer
---------------------------------

C#
----

public int Left {get; set;}
-----------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

### *Right Property*

Gets or sets the thickness value for the right edge.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Right As Integer</code>	
C#	
<code>public int Right {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

### *Top Property*

Gets or sets the thickness value for the top edge.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Top As Integer</code>	
C#	
<code>public int Top {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Width Property*

Gets the combined thickness for the right and left edges.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Width As Integer</code>	
C#	
<code>public int Width {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Thickness Structure](#)

[Thickness Members](#)

*Operators*

*Equality Operator*

A [Thickness](#) to test.

A [Thickness](#) to test.

Tests whether two specified [Thickness](#) objects are equivalent.

## Syntax



## Visual Basic (Declaration)

```
Public Operator =( _  
    ByVal t1 As Thickness, _  
    ByVal t2 As Thickness _  
) As Boolean
```

## C#

```
public bool operator ==(  
    Thickness t1,  
    Thickness t2  
)
```

## Parameters

*t1*

A [Thickness](#) to test.

*t2*

A [Thickness](#) to test.

## Return Value

true if the two [Thickness](#) objects are equal; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)

[Thickness Members](#)

*Implicit Type Conversion Operator*

## Syntax

Visual Basic (Declaration)	
<pre>Public Operator Widening CType( _     ByVal width As Integer _ ) As Thickness</pre>	
C#	
<pre>public Thickness operator implicit(     int width )</pre>	

## Parameters

*width*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Thickness Structure](#)

[Thickness Members](#)

*Inequality Operator*

A [Thickness](#) to test.

A [Thickness](#) to test.

Tests whether two specified [Thickness](#) objects are not equivalent.

## Syntax

Visual Basic (Declaration)	
<pre>Public Operator &lt;&gt;( _     ByVal t1 As Thickness, _     ByVal t2 As Thickness _ ) As Boolean</pre>	

C#

```
public bool operator !=(  
    Thickness t1,  
    Thickness t2  
)
```

## Parameters

*t1*

A [Thickness](#) to test.

*t2*

A [Thickness](#) to test.

## Return Value

True if the two [Thickness](#) objects are different; otherwise, false.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference


[Thickness Structure](#)

[Thickness Members](#)








## C1.Win.C1Schedule Namespace



### Overview

## Classes








	Class	Description
	<a href="#">AppointmentLinkClickedEventArgs</a>	Provides data for the <a href="#">C1Schedule.AppointmentLinkClicked</a> event.

	<a href="#">BeforeAppointmentFormatEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeAppointmentFormat</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">BeforeAppointmentTooltipShowEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeAppointmentTooltipShow</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">BeforeContextMenuShowEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeContextMenuShow</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">BeforeDayFormatEventArgs</a>	Provides data for the <a href="#">C1Calendar.BeforeDayFormat</a> event of the <a href="#">C1Calendar</a> control.
	<a href="#">BeforeDayTooltipShowEventArgs</a>	Provides data for the <a href="#">C1Calendar.BeforeDayTooltipShow</a> event of the <a href="#">C1Calendar</a> control.
	<a href="#">BeforeGroupHeaderFormatEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeGroupHeaderFormat</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">BeforeTimeFormatEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeTimeFormat</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">BeforeViewChangeEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeViewChange</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">C1Calendar</a>	The <a href="#">C1Calendar</a> control is a fully functional Outlook-style calendar that enables end-users to select the current date or the set of dates to navigate through the <a href="#">C1Schedule</a> control.

		Depending on the amount of space available, the <a href="#">C1Calendar</a> control can display one or more months at a time.
	<a href="#">C1Schedule</a>	The <a href="#">C1Schedule</a> control is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments by loading all of the appointment data either from a bound DataSource or the built-in DataSource, which saves and loads data from binary, XML or iCal file formats. By default, the <a href="#">C1Schedule</a> control will display the appointment data in the <a href="#">ScheduleViewEnum.DayView</a> mode, and the current day is the first date displayed.
	<a href="#">C1ScheduleSettings</a>	Determines auxiliary properties providing different <a href="#">C1Schedule</a> object settings.
	<a href="#">ExchangeEventArgs</a>	Provides data for the <a href="#">C1Schedule.BeforeExport</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">ScheduleGroupItem</a>	Holds all the data required for displaying individual UI part for the single resource, category or contact when the <a href="#">C1Schedule.GroupBy</a> property is set, or default UI otherwise.
	<a href="#">ScheduleGroupItemCollection</a>	Represents a collection of the <a href="#">ScheduleGroupItem</a> objects.
	<a href="#">SelectedAppointmentsChangedEventArgs</a>	Provides data for the <a href="#">C1Schedule.SelectedAppointmentsChanged</a> event.
	<a href="#">SelectedIntervalChangedEventArgs</a>	Provides data for the <a href="#">C1Schedule.SelectedIntervalChanged</a> event of the

		<a href="#">C1Schedule</a> control.
	<a href="#">SelectionChangedEventArgs</a>	Provides data for the <a href="#">C1Schedule.SelectionChanged</a> event of the <a href="#">C1Schedule</a> control.
	<a href="#">TimeInterval</a>	The <a href="#">TimeInterval</a> object represents continuous interval of time.

## Enumerations

	Enumeration	Description
	<a href="#">AppointmentIcons</a>	Determines the set of default icons shown in the appointment element.
	<a href="#">EditOptions</a>	Determines the set of edit options available to the end-user.
	<a href="#">ScheduleViewEnum</a>	Determines the type of view to display in the <a href="#">C1Schedule</a> control.
	<a href="#">SelectionType</a>	Determines the type of UI element which is currently selected in the <a href="#">C1Schedule</a> control UI.
	<a href="#">TimeLineStyleEnum</a>	Determines the type of the time line to display in the <a href="#">C1Schedule</a> control.
	<a href="#">WeekTabFormat</a>	Determines the content of week tabs in the <a href="#">C1Schedule</a> month view.
	<a href="#">WeekViewStyleEnum</a>	Determines the type of week view to display in the <a href="#">C1Schedule</a> control.

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

[AppointmentLinkClickedEventArgs](#)

Provides data for the [C1Schedule.AppointmentLinkClicked](#) event.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentLinkClickedEventArgs     Inherits C1.C1Schedule.AppointmentEventArgs</pre>	
C#	
<pre>public class AppointmentLinkClickedEventArgs :     C1.C1Schedule.AppointmentEventArgs</pre>	

## Inheritance Hierarchy

System.Object  
    System.EventArgs  
        C1.C1Schedule.AppointmentEventArgs  
            **C1.Win.C1Schedule.AppointmentLinkClickedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentLinkClickedEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

#### *Overview*

Provides data for the [C1Schedule.AppointmentLinkClicked](#) event.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class AppointmentLinkClickedEventArgs     Inherits C1.C1Schedule.AppointmentEventArgs</pre>	
C#	
<pre>public class AppointmentLinkClickedEventArgs :     C1.C1Schedule.AppointmentEventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.EventArgs](#)  
         [C1.C1Schedule.AppointmentEventArgs](#)  
             **[C1.Win.C1Schedule.AppointmentLinkClickedEventArgs](#)**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[AppointmentLinkClickedEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*




[Properties](#)

The following tables list the members exposed by [AppointmentLinkClickedEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the appointment which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )



 <a href="#">Button</a>	Gets the button that was clicked on the link.
 <a href="#">Href</a>	Gets the value of the link's HREF attribute.
 <a href="#">Target</a>	Gets the value of the link's TARGET attribute.

[Top](#)

## See Also





### Reference

[AppointmentLinkClickedEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

*Properties*

>

Name	Description
 <a href="#">Appointment</a>	Gets the appointment which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )
 <a href="#">Button</a>	Gets the button that was clicked on the link.
 <a href="#">Href</a>	Gets the value of the link's HREF attribute.
 <a href="#">Target</a>	Gets the value of the link's TARGET attribute.

[Top](#)

## See Also

### Reference

[AppointmentLinkClickedEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

*Button Property*

Gets the button that was clicked on the link.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Button As MouseButtons</code>	
C#	
<code>public MouseButtons Button {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentLinkClickedEventArgs Class](#)  
[AppointmentLinkClickedEventArgs Members](#)

### *HRefProperty*

Gets the value of the link's HREF attribute.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property HRef As String</code>	
C#	
<code>public string HRef {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentLinkClickedEventArgs Class](#)  
[AppointmentLinkClickedEventArgs Members](#)

#### *Target Property*

Gets the value of the link's TARGET attribute.

## Syntax

Visual Basic (Declaration)	
<pre>Public ReadOnly Property Target As String</pre>	
C#	
<pre>public string Target {get;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentLinkClickedEventArgs Class](#)  
[AppointmentLinkClickedEventArgs Members](#)

[BeforeAppointmentFormatEventArgs](#)

Provides data for the [C1Schedule.BeforeAppointmentFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeAppointmentFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeAppointmentFormatEventArgs     Inherits C1.C1Schedule.AppointmentEventArgs</pre>	

C#	
<pre>public class BeforeAppointmentFormatEventArgs : C1.C1Schedule.AppointmentEventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.EventArgs](#)  
         [C1.C1Schedule.AppointmentEventArgs](#)  
             **C1.Win.C1Schedule.BeforeAppointmentFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

Provides data for the [C1Schedule.BeforeAppointmentFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeAppointmentFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeAppointmentFormatEventArgs     Inherits C1.C1Schedule.AppointmentEventArgs</pre>	
C#	
<pre>public class BeforeAppointmentFormatEventArgs :</pre>	

[C1.C1Schedule.AppointmentEventArgs](#)

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[C1.C1Schedule.AppointmentEventArgs](#)

**C1.Win.C1Schedule.BeforeAppointmentFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Members](#)





[C1.Win.C1Schedule Namespace](#)



*Members*

[Properties](#)

The following tables list the members exposed by [BeforeAppointmentFormatEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the appointment which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )
	<a href="#">BackColor</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the appointment element.
	<a href="#">BackColor2</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background gradient color for the appointment element.
	<a href="#">Icons</a>	Gets or sets the <a href="#">AppointmentIcons</a> value, specifying the set of icons to be

		displayed in the appointment element.
	<a href="#">Text</a>	Gets or sets the text displayed in the appointment element.
	<a href="#">UIElementDate</a>	Gets the date of the current UI element representing appointment.

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## See Also







### Reference

[BeforeAppointmentFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### Properties

>

Name	Description
 <a href="#">Appointment</a>	Gets the appointment which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )
 <a href="#">BackColor</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the appointment element.
 <a href="#">BackColor2</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background gradient color for the appointment element.
 <a href="#">Icons</a>	Gets or sets the <a href="#">AppointmentIcons</a> value, specifying the set of icons to be displayed in the appointment element.
 <a href="#">Text</a>	Gets or sets the text displayed in the appointment element.
 <a href="#">UIElementDate</a>	Gets the date of the current UI element representing appointment.

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## See Also

### Reference

[BeforeAppointmentFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### *BackColor Property*

Gets or sets [System.Drawing.Color](#) value specifying custom background color for the appointment element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackColor <b>As</b> Color	
C#	
<b>public</b> Color BackColor { <b>get</b> ; <b>set</b> ;}	

## Remarks

Leave this value [System.Drawing.Color.Empty](#) to use default background color determined by the [Label](#) property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Class](#)

[BeforeAppointmentFormatEventArgs Members](#)

### *BackColor2 Property*

Gets or sets [System.Drawing.Color](#) value specifying custom background gradient color for the appointment element.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BackColor2 <b>As</b> Color	
C#	

```
public Color BackColor2 {get; set;}
```

## Remarks

Leave this value [System.Drawing.Color.Empty](#) to use default background gradient color determined by the [Label](#) property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Class](#)

[BeforeAppointmentFormatEventArgs Members](#)

### *Icons Property*

Gets or sets the [AppointmentIcons](#) value, specifying the set of icons to be displayed in the appointment element.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property Icons As AppointmentIcons</pre>	
C#	
<pre>public AppointmentIcons Icons {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[BeforeAppointmentFormatEventArgs Class](#)  
[BeforeAppointmentFormatEventArgs Members](#)

#### *Text Property*

Gets or sets the text displayed in the appointment element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Text As String</code>	
C#	
<code>public string Text {get; set;}</code>	

## Remarks

Use html encoding to format the text.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Class](#)  
[BeforeAppointmentFormatEventArgs Members](#)

#### *UIElementDate Property*

Gets the date of the current UI element representing appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property UIElementDate As Date</code>	
C#	

```
public DateTime UIElementDate {get;}
```

## Remarks

Multi day appointments are represented by several UI elements. Use this property to distinguish the first UI element, the second one, etc...

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentFormatEventArgs Class](#)

[BeforeAppointmentFormatEventArgs Members](#)

[BeforeAppointmentTooltipShowEventArgs](#)

Provides data for the [C1Schedule.BeforeAppointmentTooltipShow](#) event of the [C1Schedule](#) control.

## Object Model

[BeforeAppointmentTooltipShowEventArgs](#)

## Syntax

Visual Basic (Declaration)

```
Public Class BeforeAppointmentTooltipShowEventArgs  
    Inherits C1.C1Schedule.CancelAppointmentEventArgs
```

C#

```
public class BeforeAppointmentTooltipShowEventArgs :  
    C1.C1Schedule.CancelAppointmentEventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[C1.C1Schedule.CancelAppointmentEventArgs](#)  
**C1.Win.C1Schedule.BeforeAppointmentTooltipShowEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentTooltipShowEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

Provides data for the [C1Schedule.BeforeAppointmentTooltipShow](#) event of the [C1Schedule](#) control.

## Object Model

BeforeAppointmentTooltipShowEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BeforeAppointmentTooltipShowEventArgs <b>Inherits</b> <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a>	
C#	
<b>public class</b> BeforeAppointmentTooltipShowEventArgs : <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.EventArgs](#)  
        [C1.C1Schedule.CancelAppointmentEventArgs](#)  
            **C1.Win.C1Schedule.BeforeAppointmentTooltipShowEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




### Reference

[BeforeAppointmentTooltipShowEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*  
[Properties](#)

The following tables list the members exposed by [BeforeAppointmentTooltipShowEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )
	<a href="#">Cancel</a>	Set to true to cancel the operation. (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )
	<a href="#">Text</a>	Gets or sets tooltip text.

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## See Also

### Reference

[BeforeAppointmentTooltipShowEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

*Properties*  
>

Name	Description
------	-------------

 <a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for. (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )
 <a href="#">Cancel</a>	Set to true to cancel the operation. (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )
 <a href="#">Text</a>	Gets or sets tooltip text.

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## See Also

### Reference

[BeforeAppointmentTooltipShowEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

*Text Property*

Gets or sets tooltip text.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Text <b>As</b> String	
C#	
<b>public string</b> Text { <b>get</b> ; <b>set</b> ;}	

## Remarks

Use html encoding to format the text.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeAppointmentTooltipShowEventArgs Class](#)  
[BeforeAppointmentTooltipShowEventArgs Members](#)

[BeforeContextMenuShowEventArgs](#)

Provides data for the [C1Schedule.BeforeContextMenuShow](#) event of the [C1Schedule](#) control.

## Object Model

[BeforeContextMenuShowEventArgs](#)

## Syntax

Visual Basic (Declaration)

```
Public Class BeforeContextMenuShowEventArgs
    Inherits System.ComponentModel.CancelEventArgs
```

C#

```
public class BeforeContextMenuShowEventArgs :
    System.ComponentModel.CancelEventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[System.ComponentModel.CancelEventArgs](#)

**[C1.Win.C1Schedule.BeforeContextMenuShowEventArgs](#)**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeContextMenuShowEventArgs Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

Provides data for the [C1Schedule.BeforeContextMenuShow](#) event of the [C1Schedule](#) control.

# Object Model

BeforeContextMenuShowEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeContextMenuShowEventArgs     Inherits System.ComponentModel.CancelEventArgs</pre>	
C#	
<pre>public class BeforeContextMenuShowEventArgs :     System.ComponentModel.CancelEventArgs</pre>	

## Inheritance Hierarchy

System.Object  
  System.EventArgs  
    System.ComponentModel.CancelEventArgs  
      **C1.Win.C1Schedule.BeforeContextMenuShowEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also




### Reference

[BeforeContextMenuShowEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*  
[Properties](#)

The following tables list the members exposed by [BeforeContextMenuShowEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object for which context menu is about to show.
	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">SelectionType</a>	Gets the <a href="#">SelectionType</a> value determining the UI element type for which context menu is about to show.

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## See Also

### Reference




[BeforeContextMenuShowEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### Properties

For a list of all members of this type, see [BeforeContextMenuShowEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object for which context menu is about to show.
	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">SelectionType</a>	Gets the <a href="#">SelectionType</a> value determining the UI element type for which context menu is about to show.

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## See Also

### Reference

[BeforeContextMenuShowEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)



### *Appointment Property*

Gets the [Appointment](#) object for which context menu is about to show.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Appointment As Appointment</code>	
C#	
<code>public Appointment Appointment {get;}</code>	

## Remarks

This property can be null.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeContextMenuShowEventArgs Class](#)

[BeforeContextMenuShowEventArgs Members](#)

### *SelectionType Property*

Gets the [SelectionType](#) value determining the UI element type for which context menu is about to show.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property SelectionType As SelectionType</code>	
C#	
<code>public SelectionType SelectionType {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeContextMenuShowEventArgs Class](#)

[BeforeContextMenuShowEventArgs Members](#)

[BeforeDayFormatEventArgs](#)

Provides data for the [C1Calendar.BeforeDayFormat](#) event of the [C1Calendar](#) control.

## Object Model

BeforeDayFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BeforeDayFormatEventArgs <b>Inherits</b> System.EventArgs	
C#	
<b>public class</b> BeforeDayFormatEventArgs : <a href="#">System.EventArgs</a>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.BeforeDayFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayFormatEventArgs Members](#)

[C1.Win.C1Schedule Namespace](#)

#### Overview

Provides data for the [C1Calendar.BeforeDayFormat](#) event of the [C1Calendar](#) control.

## Object Model

BeforeDayFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeDayFormatEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class BeforeDayFormatEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.BeforeDayFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayFormatEventArgs Members](#)



[C1.Win.C1Schedule Namespace](#)

## Members

### Properties

The following tables list the members exposed by [BeforeDayFormatEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value determining the currently formatted date.
	<a href="#">Style</a>	Gets or sets the <a href="#">Style</a> object, which will be used for displaying the date.

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## See Also

### Reference



[BeforeDayFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### Properties

For a list of all members of this type, see [BeforeDayFormatEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value determining the currently formatted date.
	<a href="#">Style</a>	Gets or sets the <a href="#">Style</a> object, which will be used for displaying the date.

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## See Also

### Reference

[BeforeDayFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### *Date Property*

Gets the [System.DateTime](#) value determining the currently formatted date.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Date As Date</code>	
C#	
<code>public DateTime Date {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayFormatEventArgs Class](#)

[BeforeDayFormatEventArgs Members](#)

### *Style Property*

Gets or sets the [Style](#) object, which will be used for displaying the date.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Style As Style</code>	
C#	
<code>public Style Style {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayFormatEventArgs Class](#)

[BeforeDayFormatEventArgs Members](#)

[BeforeDayTooltipShowEventArgs](#)

Provides data for the [C1Calendar.BeforeDayTooltipShow](#) event of the [C1Calendar](#) control.

## Object Model

BeforeDayTooltipShowEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class BeforeDayTooltipShowEventArgs
    Inherits System.ComponentModel.CancelEventArgs
```

C#

```
public class BeforeDayTooltipShowEventArgs :
    System.ComponentModel.CancelEventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[System.ComponentModel.CancelEventArgs](#)

**C1.Win.C1Schedule.BeforeDayTooltipShowEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayTooltipShowEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

#### Overview

Provides data for the [C1Calendar.BeforeDayTooltipShow](#) event of the [C1Calendar](#) control.

## Object Model

BeforeDayTooltipShowEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class BeforeDayTooltipShowEventArgs  
    Inherits System.ComponentModel.CancelEventArgs
```

C#

```
public class BeforeDayTooltipShowEventArgs :  
    System.ComponentModel.CancelEventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[System.ComponentModel.CancelEventArgs](#)

**[C1.Win.C1Schedule.BeforeDayTooltipShowEventArgs](#)**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[BeforeDayTooltipShowEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

[Members](#)

[Properties](#)

The following tables list the members exposed by [BeforeDayTooltipShowEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">Day</a>	Gets the date for which tooltip is about to be shown.
	<a href="#">Text</a>	Gets or sets tooltip text. The default text is an empty string.

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## See Also




### Reference

[BeforeDayTooltipShowEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

*Properties*

>

Name	Description
	<a href="#">Cancel</a> (Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">Day</a> Gets the date for which tooltip is about to be shown.
	<a href="#">Text</a> Gets or sets tooltip text. The default text is an empty string.

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## See Also

### Reference

[BeforeDayTooltipShowEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

*Day Property*

Gets the date for which tooltip is about to be shown.



## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Day As Date</code>	
C#	
<code>public DateTime Day {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayTooltipShowEventArgs Class](#)

[BeforeDayTooltipShowEventArgs Members](#)

*Text Property*

Gets or sets tooltip text. The default text is an empty string.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Text As String</code>	
C#	
<code>public string Text {get; set;}</code>	

## Remarks

Use html encoding to format the text.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeDayTooltipShowEventArgs Class](#)  
[BeforeDayTooltipShowEventArgs Members](#)

[BeforeGroupHeaderFormatEventArgs](#)  
Provides data for the [C1Schedule.BeforeGroupHeaderFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeGroupHeaderFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeGroupHeaderFormatEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class BeforeGroupHeaderFormatEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.EventArgs](#)  
        **C1.Win.C1Schedule.BeforeGroupHeaderFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BeforeGroupHeaderFormatEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

Provides data for the [C1Schedule.BeforeGroupHeaderFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeGroupHeaderFormatEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class BeforeGroupHeaderFormatEventArgs
    Inherits System.EventArgs
```

C#

```
public class BeforeGroupHeaderFormatEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.BeforeGroupHeaderFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[BeforeGroupHeaderFormatEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Members

[Properties](#)

The following tables list the members exposed by [BeforeGroupHeaderFormatEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Group</a>	Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
	<a href="#">Html</a>	Gets or sets the html text displayed in the group header.
	<a href="#">Style</a>	Gets or sets the <a href="#">Style</a> object, which will be used for displaying the group header.
	<a href="#">TriangleTab</a>	Gets or sets the <a href="#">System.Boolean</a> value determining the group header tab appearance. If this property value is true, C1Schedule will show MS Outlook 2010-alike group headers. If this property value is false, C1Schedule will display rectangular group headers.

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## See Also





### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

### Properties

>

Name	Description
	<a href="#">Group</a> Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
	<a href="#">Html</a> Gets or sets the html text displayed in the group header.
	<a href="#">Style</a> Gets or sets the <a href="#">Style</a> object, which will be used for displaying the group header.
	<a href="#">TriangleTab</a> Gets or sets the <a href="#">System.Boolean</a> value determining the group header tab appearance. If this property value is true, C1Schedule will show MS Outlook

2010-alike group headers. If this property value is false, C1Schedule will display rectangular group headers.

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## See Also

### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

*Group Property*

Gets the [ScheduleGroupItem](#) object which is currently formatted.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Group As ScheduleGroupItem</code>	
C#	
<code>public ScheduleGroupItem Group {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)

[BeforeGroupHeaderFormatEventArgs Members](#)

*Html Property*

Gets or sets the html text displayed in the group header.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Html <b>As String</b>	
C#	
<b>public string</b> Html { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)

[BeforeGroupHeaderFormatEventArgs Members](#)

### *Style Property*

Gets or sets the [Style](#) object, which will be used for displaying the group header.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Style <b>As Style</b>	
C#	
<b>public Style</b> Style { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)  
[BeforeGroupHeaderFormatEventArgs Members](#)

### *TriangleTab Property*

Gets or sets the [System.Boolean](#) value determining the group header tab appearance. If this property value is true, C1Schedule will show MS Outlook 2010-alike group headers. If this property value is false, C1Schedule will display rectangular group headers.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> TriangleTab <b>As Boolean</b>	
C#	
<b>public bool</b> TriangleTab { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeGroupHeaderFormatEventArgs Class](#)  
[BeforeGroupHeaderFormatEventArgs Members](#)

### BeforeTimeFormatEventArgs

Provides data for the [C1Schedule.BeforeTimeFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeTimeFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> BeforeTimeFormatEventArgs	

Inherits <a href="#">System.EventArgs</a>	
C#	
<code>public class BeforeTimeFormatEventArgs : <a href="#">System.EventArgs</a></code>	

## Inheritance Hierarchy

[System.Object](#)  
[System.EventArgs](#)  
**C1.Win.C1Schedule.BeforeTimeFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

Provides data for the [C1Schedule.BeforeTimeFormat](#) event of the [C1Schedule](#) control.

## Object Model

BeforeTimeFormatEventArgs

## Syntax

Visual Basic (Declaration)	
<code>Public Class BeforeTimeFormatEventArgs</code> <code>    Inherits <a href="#">System.EventArgs</a></code>	
C#	
<code>public class BeforeTimeFormatEventArgs : <a href="#">System.EventArgs</a></code>	

## Inheritance Hierarchy



[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.BeforeTimeFormatEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Members](#)






[C1.Win.C1Schedule Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [BeforeTimeFormatEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Background</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the time interval element.
	<a href="#">Duration</a>	Gets the <a href="#">System.TimeSpan</a> value determining the duration of the time interval to format.
	<a href="#">Group</a>	Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
	<a href="#">Start</a>	Gets the <a href="#">System.DateTime</a> value determining the start date and time of the time interval to format.
	<a href="#">WorkTime</a>	Gets or sets a value indicating whether time interval should be displayed as a working time.

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## See Also

### Reference






[BeforeTimeFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Properties*

For a list of all members of this type, see [BeforeTimeFormatEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Background</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the time interval element.
	<a href="#">Duration</a>	Gets the <a href="#">System.TimeSpan</a> value determining the duration of the time interval to format.
	<a href="#">Group</a>	Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
	<a href="#">Start</a>	Gets the <a href="#">System.DateTime</a> value determining the start date and time of the time interval to format.
	<a href="#">WorkTime</a>	Gets or sets a value indicating whether time interval should be displayed as a working time.

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## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Background Property*

Gets or sets [System.Drawing.Color](#) value specifying custom background color for the time interval element.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Background As Color</code>	
C#	
<code>public Color Background {get; set;}</code>	

## Remarks

Leave this value [System.Drawing.Color.Empty](#) to use default background color determined by the [CalendarInfo](#) settings and by the [WorkTime](#) property value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[BeforeTimeFormatEventArgs Members](#)

*Duration Property*

Gets the [System.TimeSpan](#) value determining the duration of the time interval to format.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Duration As TimeSpan</code>	
C#	
<code>public TimeSpan Duration {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[BeforeTimeFormatEventArgs Members](#)

*Group Property*

Gets the [ScheduleGroupItem](#) object which is currently formatted.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Group As ScheduleGroupItem</code>	
C#	
<code>public ScheduleGroupItem Group {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[BeforeTimeFormatEventArgs Members](#)

*Start Property*

Gets the [System.DateTime](#) value determining the start date and time of the time interval to format.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property Start As Date	
C#	
public DateTime Start {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[BeforeTimeFormatEventArgs Members](#)

*WorkTime Property*

Gets or sets a value indicating whether time interval should be displayed as a working time.

## Syntax

Visual Basic (Declaration)	
Public Property WorkTime As Boolean	
C#	
public bool WorkTime {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeTimeFormatEventArgs Class](#)

[BeforeTimeFormatEventArgs Members](#)

BeforeViewChangeEventArgs

Provides data for the [C1Schedule.BeforeViewChange](#) event of the [C1Schedule](#) control.

## Object Model

BeforeViewChangeEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeViewChangeEventArgs     Inherits System.ComponentModel.CancelEventArgs</pre>	
C#	
<pre>public class BeforeViewChangeEventArgs : System.ComponentModel.CancelEventArgs</pre>	

## Inheritance Hierarchy

System.Object  
    System.EventArgs  
        System.ComponentModel.CancelEventArgs  
            **C1.Win.C1Schedule.BeforeViewChangeEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeViewChangeEventArgs Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

Provides data for the [C1Schedule.BeforeViewChange](#) event of the [C1Schedule](#) control.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BeforeViewChangeEventArgs     Inherits System.ComponentModel.CancelEventArgs</pre>	
C#	
<pre>public class BeforeViewChangeEventArgs : System.ComponentModel.CancelEventArgs</pre>	

## Inheritance Hierarchy

System.Object  
  System.EventArgs  
    System.ComponentModel.CancelEventArgs  
      **C1.Win.C1Schedule.BeforeViewChangeEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeViewChangeEventArgs Members](#)

[C1.Win.C1Schedule Namespace](#)




*Members*

[Properties](#)

The following tables list the members exposed by [BeforeViewChangeEventArgs](#).

## Public Properties

Name	Description
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	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">Dates</a>	Gets or sets the range of dates which should be selected in the view.
	<a href="#">ViewType</a>	Gets or sets <a href="#">ScheduleViewEnum</a> value determining which type of view should be selected.

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## See Also

### Reference




[BeforeViewChangeEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Properties*

For a list of all members of this type, see [BeforeViewChangeEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
	<a href="#">Dates</a>	Gets or sets the range of dates which should be selected in the view.
	<a href="#">ViewType</a>	Gets or sets <a href="#">ScheduleViewEnum</a> value determining which type of view should be selected.

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## See Also

### Reference

[BeforeViewChangeEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Dates Property*

Gets or sets the range of dates which should be selected in the view.



## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Dates <b>As</b> Date()	
C#	
<b>public</b> DateTime[] Dates { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BeforeViewChangeEventArgs Class](#)

[BeforeViewChangeEventArgs Members](#)

*ViewType Property*

Gets or sets [ScheduleViewEnum](#) value determining which type of view should be selected.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ViewType <b>As</b> ScheduleViewEnum	
C#	
<b>public</b> ScheduleViewEnum ViewType { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BeforeViewChangeEventArgs Class](#)  
[BeforeViewChangeEventArgs Members](#)

### C1Calendar

The [C1Calendar](#) control is a fully functional Outlook-style calendar that enables end-users to select the current date or the set of dates to navigate through the [C1Schedule](#) control. Depending on the amount of space available, the [C1Calendar](#) control can display one or more months at a time.

## Object Model

C1Calendar

## Syntax

Visual Basic (Declaration)

```
Public Class C1Calendar
    Inherits C1.Framework.XView
```

C#

```
public class C1Calendar : C1.Framework.XView
```

## Remarks

A functional scheduling application can be created without using the [C1Calendar](#) control, but the [C1Calendar](#) provides visual navigational capabilities.

## Inheritance Hierarchy

[System.Object](#)  
    [System.MarshalByRefObject](#)  
        [System.ComponentModel.Component](#)  
            [System.Windows.Forms.Control](#)  
                **C1.Win.C1Schedule.C1Calendar**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Calendar Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

The [C1Calendar](#) control is a fully functional Outlook-style calendar that enables end-users to select the current date or the set of dates to navigate through the [C1Schedule](#) control. Depending on the amount of space available, the [C1Calendar](#) control can display one or more months at a time.

# Object Model

C1Calendar

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1Calendar     Inherits C1.Framework.XView</pre>	
C#	
<pre>public class C1Calendar : C1.Framework.XView</pre>	

## Remarks

A functional scheduling application can be created without using the [C1Calendar](#) control, but the [C1Calendar](#) provides visual navigational capabilities.

# Inheritance Hierarchy

[System.Object](#)  
    [System.MarshalByRefObject](#)  
        [System.ComponentModel.Component](#)  
            [System.Windows.Forms.Control](#)  
                **C1.Win.C1Schedule.C1Calendar**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Members](#)


[C1.Win.C1Schedule Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [C1Calendar](#).


















## Public Constructors


















	Name	Description
	<a href="#">C1Calendar Constructor</a>	Initializes a new instance of the <a href="#">C1Calendar</a> control.


















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## Public Properties

	Name	Description
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )












	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackColor</a>	Overridden.
	<a href="#">BackgroundImage</a>	Overridden.
	<a href="#">BackgroundImageLayout</a>	Overridden.
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BoldedDates</a>	Gets or sets an array of bolded dates.
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CalendarDimensions</a>	Gets or sets the maximum number of months to display in control. Actual number of months depends on the available space.
	<a href="#">CalendarInfo</a>	Gets the <a href="#">CalendarInfo</a> object for the <a href="#">C1Calendar</a> control.
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	CompanyName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentMonthDisplayOffset	Gets or sets the current month display offset.
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DropDownMonthCount	Gets or sets the number of items in dropdown month/year selectors in the month header. The default value is 9.
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	Overridden.
	ForeColor	Overridden.

	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Location	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Margin	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaxSelectionCount	Gets or sets the maximum number of days that can be selected in the <a href="#">C1Calendar</a> control. The default value is 42.
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )




	<a href="#">Padding</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayout</a>	Gets or sets a value indicating whether the control can be laid out from right to left.
	<a href="#">Schedule</a>	Gets or sets the reference to the <a href="#">C1Schedule</a> control associated with the <a href="#">C1Calendar</a> control.
	<a href="#">SelectedDates</a>	Gets or sets an array of selected dates.
	<a href="#">ShowNavigationButtons</a>	Determines whether control displays navigation buttons in the month header.
	<a href="#">ShowWeekNumbers</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether <a href="#">C1Calendar</a> control displays week numbers to the left of each row of days.
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )




















	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndex</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Theme</a>	Gets the <a href="#">Theme</a> object determining the control appearance.
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisualStyle</a>	Gets or sets the <a href="#">VisualStyle</a> value determining control's visual style. The default is <a href="#">C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue</a> .
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )







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## Public Methods

	Name	Description
	<a href="#">BeginInit</a>	
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )










≡ 	Contains	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	CreateControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	CreateObjRef	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡ 	Dispose()	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡ 	DoDragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	DrawToBitmap	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	EndInit	
≡ 	EndInvoke	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	FindForm	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	GetDisplayRange	Returns date information that represents the low and high limits of the displayed dates of the control.
≡ 	GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡ 	GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















◆	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
◆	<a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">Refresh</a>	Overridden. Forces the control to invalidate its client area and immediately redraw itself and any child controls.
◆	<a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">ResetVisualStyle</a>	Resets the value of the <a href="#">VisualStyle</a> ambient property.
◆	<a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	<a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Show</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## Public Events

	Name	Description
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BeforeDayFormat</a>	Occurs before the day tooltip is shown.
	<a href="#">BeforeDayTooltipShow</a>	Occurs before the day tooltip is shown.
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MarginChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⚡	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	SelectionChanged	Occurs when the range of selected days is changed.
⚡	SizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndexChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStopChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[C1Calendar Class](#)

[C1.Win.C1Schedule Namespace](#)

*C1Calendar Constructor*

Initializes a new instance of the [C1Calendar](#) control.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public C1Calendar()</b>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference











[C1Calendar Class](#)

[C1Calendar Members](#)

















### Methods

For a list of all members of this type, see [C1Calendar members](#).

## Public Methods

	Name	Description
	<a href="#">BeginInit</a>	
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EndInit</a>	

≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetDisplayRange</a>	Returns date information that represents the low and high limits of the displayed dates of the control.
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Refresh</a>	Overridden. Forces the control to invalidate its client area and immediately redraw itself and any child controls.
 <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ResetVisualStyle</a>	Resets the value of the <a href="#">VisualStyle</a> ambient property.
 <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Show</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

## Reference

[C1Calendar Class](#)

[C1.Win.C1Schedule Namespace](#)

*BeginInit Method*

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> BeginInit()	
C#	
<b>public void</b> BeginInit()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*EndInit Method*

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> EndInit()	
C#	
<b>public void</b> EndInit()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

#### *GetDisplayRange Method*

True to retrieve only the dates that are fully contained in displayed months; otherwise, false.

Returns date information that represents the low and high limits of the displayed dates of the control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function GetDisplayRange( _     ByVal visible As Boolean _ ) As SelectionRange</pre>	
C#	
<pre>public SelectionRange GetDisplayRange(     bool visible )</pre>	

### Parameters

*visible*

True to retrieve only the dates that are fully contained in displayed months; otherwise, false.

### Return Value

The begin and end dates of the displayed calendar.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)  
[C1Calendar Members](#)

#### *Refresh Method*

Forces the control to invalidate its client area and immediately redraw itself and any child controls.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Sub</b> Refresh()	
C#	
<b>public override void</b> Refresh()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)  
[C1Calendar Members](#)

#### *ResetVisualStyle Method*

Resets the value of the [VisualStyle](#) ambient property.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Sub ResetVisualStyle()
```

```
C#
```

```
public void ResetVisualStyle()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference








[C1Calendar Class](#)


















[C1Calendar Members](#)

### *Properties*


















For a list of all members of this type, see [C1Calendar members](#).


















## Public Properties
















	Name	Description
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )











	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackColor</a>	Overridden.
	<a href="#">BackgroundImage</a>	Overridden.
	<a href="#">BackgroundImageLayout</a>	Overridden.
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BoldedDates</a>	Gets or sets an array of bolded dates.
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CalendarDimensions</a>	Gets or sets the maximum number of months to display in control. Actual number of months depends on the available space.
	<a href="#">CalendarInfo</a>	Gets the <a href="#">CalendarInfo</a> object for the <a href="#">C1Calendar</a> control.
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentMonthDisplayOffset	Gets or sets the current month display offset.
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DropDownMonthCount	Gets or sets the number of items in dropdown month/year selectors in the month header. The default value is 9.
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	Overridden.
	ForeColor	Overridden.
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <b>HasChildren</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Height</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>ImeMode</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>InvokeRequired</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>IsAccessible</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>IsDisposed</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>IsHandleCreated</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>IsMirrored</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>LayoutEngine</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Left</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Location</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Margin</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>MaximumSize</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>MaxSelectionCount</b>	Gets or sets the maximum number of days that can be selected in the <a href="#">C1Calendar</a> control. The default value is 42.
 <b>MinimumSize</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Name</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Padding</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RightToLeftLayout</a>	Gets or sets a value indicating whether the control can be laid out from right to left.
 <a href="#">Schedule</a>	Gets or sets the reference to the <a href="#">C1Schedule</a> control associated with the <a href="#">C1Calendar</a> control.
 <a href="#">SelectedDates</a>	Gets or sets an array of selected dates.
 <a href="#">ShowNavigationButtons</a>	Determines whether control displays navigation buttons in the month header.
 <a href="#">ShowWeekNumbers</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether <a href="#">C1Calendar</a> control displays week numbers to the left of each row of days.
 <a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">TabIndex</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Theme</a>	Gets the <a href="#">Theme</a> object determining the control appearance.
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisualStyle</a>	Gets or sets the <a href="#">VisualStyle</a> value determining control's visual style. The default is <a href="#">C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue</a> .
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[C1Calendar Class](#)

[C1.Win.C1Schedule Namespace](#)

*BackColor Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Property</b> BackColor <b>As</b> Color	

C#	
----	--

<code>public override Color BackColor {get; set;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*BackgroundImage Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Overrides Property BackgroundImage As Image</code>	
---	--

C#	
----	--

<code>public override Image BackgroundImage {get; set;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*BackgroundImageLayout Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Property</b> BackgroundImageLayout <b>As</b> ImageLayout	
C#	
<b>public override</b> ImageLayout BackgroundImageLayout { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*BoldedDates Property*

Gets or sets an array of bolded dates.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> BoldedDates <b>As</b> Date()	
C#	
<b>public</b> DateTime[] BoldedDates { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*CalendarDimensions Property*

Gets or sets the maximum number of months to display in control. Actual number of months depends on the available space.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> CalendarDimensions <b>As Integer</b>	
C#	
<b>public int</b> CalendarDimensions { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*CalendarInfo Property*

Gets the [CalendarInfo](#) object for the [C1Calendar](#) control.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> CalendarInfo <b>As CalendarInfo</b>	
C#	
<b>public CalendarInfo</b> CalendarInfo { <b>get</b> ;}	

## Remarks

If [C1Calendar](#) control is attached to the [C1Schedule](#) control, this property returns the same object as [CalendarInfo](#) property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*CurrentMonthDisplayOffset Property*

[Example](#)

Gets or sets the current month display offset.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> CurrentMonthDisplayOffset <b>As Integer</b>	
C#	
<b>public int</b> CurrentMonthDisplayOffset { <b>get</b> ; <b>set</b> ;}	

## Example

This example shows current month at the center of the multi-dimensional calendar.

- [C#](#)

```
c1Calendar1.CalendarDimensions = 3;  
c1Calendar1.CurrentMonthDisplayOffset = 1;
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



# See Also

## Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

### *DropDownMonthCount Property*

Gets or sets the number of items in dropdown month/year selectors in the month header. The default value is 9.

# Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DropDownMonthCount <b>As Integer</b>	
C#	
<b>public int</b> DropDownMonthCount { <b>get</b> ; <b>set</b> ;}	

# Remarks

This property value cannot be less than 1 or greater than 12.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

### *Font Property*

# Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Overrides Property Font As Font	
C#	
public override Font Font {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*ForeColor Property*

## Syntax

Visual Basic (Declaration)	
Public Overrides Property ForeColor As Color	
C#	
public override Color ForeColor {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

### *MaxSelectionCount Property*

Gets or sets the maximum number of days that can be selected in the [C1Calendar](#) control. The default value is 42.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> MaxSelectionCount <b>As Integer</b>	
C#	
<b>public int</b> MaxSelectionCount { <b>get</b> ; <b>set</b> ;}	

## Exceptions

Exception	Description
<a href="#">System.ArgumentException</a>	The value is less than 1.

## Remarks

This property is ignored if C1Calendar control is attached to C1Schedule control and property value is greater than it is allowable for C1Schedule navigation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

### *RightToLeftLayout Property*

Gets or sets a value indicating whether the control can be laid out from right to left.

## Syntax

Visual Basic (Declaration)	
<b>Public Overridable Property</b> RightToLeftLayout <b>As</b> Boolean	
C#	
<b>public virtual bool</b> RightToLeftLayout { <b>get</b> ; <b>set</b> ;}	

## Remarks

When the RightToLeft and RightToLeftLayout properties are both true, control is displayed with the right to left layout.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*Schedule Property*

Gets or sets the reference to the [C1Schedule](#) control associated with the [C1Calendar](#) control.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Schedule <b>As</b> C1Schedule	
C#	
<b>public C1Schedule</b> Schedule { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*SelectedDates Property*

Gets or sets an array of selected dates.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> SelectedDates <b>As</b> Date()	
C#	
<b>public</b> DateTime[] SelectedDates { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*ShowNavigationButtons Property*

Determines whether control displays navigation buttons in the month header.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowNavigationButtons <b>As</b> Boolean	
C#	

```
public bool ShowNavigationButtons {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*ShowWeekNumbers Property*

Gets or sets the [System.Boolean](#) value indicating whether [C1Calendar](#) control displays week numbers to the left of each row of days.

## Syntax

Visual Basic (Declaration)

```
Public Property ShowWeekNumbers As Boolean
```

C#

```
public bool ShowWeekNumbers {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*Theme Property*

Gets the [Theme](#) object determining the control appearance.

# Syntax

Visual Basic (Declaration)	
<code>Public Property Theme As CalendarTheme</code>	
C#	
<code>public CalendarTheme Theme {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Calendar Class](#)  
[C1Calendar Members](#)

*VisualStyle Property*  
Gets or sets the [VisualStyle](#) value determining control's visual style. The default is [C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue](#).

# Syntax

Visual Basic (Declaration)	
<code>Public Property VisualStyle As VisualStyle</code>	
C#	
<code>public VisualStyle VisualStyle {get; set;}</code>	

# Remarks

Setting this property to any value changes the value of the [Theme](#) property.

Setting this property to [C1.Win.C1Schedule.UI.VisualStyle.Custom](#) value results in creating the editable copy of currently used theme. The new theme has [C1.Win.C1Schedule.UI.VisualStyle.Custom](#) style and an unique string as the Name property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference










[C1Calendar Class](#)

[C1Calendar Members](#)



















### *Events*



















For a list of all members of this type, see [C1Calendar members](#).



















## Public Events









	Name	Description
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BeforeDayFormat</a>	Occurs before the day tooltip is shown.
	<a href="#">BeforeDayTooltipShow</a>	Occurs before the day tooltip is shown.
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MarginChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	SelectionChanged	Occurs when the range of selected days is changed.
	SizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndexChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStopChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[C1Calendar Class](#)

[C1.Win.C1Schedule Namespace](#)

*BeforeDayFormat Event*

Occurs before the day tooltip is shown.

## Syntax

Visual Basic (Declaration)	
<code>Public Event BeforeDayFormat As EventHandler(Of BeforeDayFormatEventArgs)</code>	
C#	
<code>public event EventHandler&lt;BeforeDayFormatEventArgs&gt; BeforeDayFormat</code>	

## Event Data

The event handler receives an argument of type [BeforeDayFormatEventArgs](#) containing data related to this event. The following **BeforeDayFormatEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value determining the currently formatted date.
<a href="#">Style</a>	Gets or sets the <a href="#">Style</a> object, which will be used for displaying the date.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*BeforeDayTooltipShow Event*

Occurs before the day tooltip is shown.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event BeforeDayTooltipShow As EventHandler(Of BeforeDayTooltipShowEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;BeforeDayTooltipShowEventArgs&gt; BeforeDayTooltipShow</pre>	

## Event Data

The event handler receives an argument of type [BeforeDayTooltipShowEventArgs](#) containing data related to this event. The following **BeforeDayTooltipShowEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a> (Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )	
<a href="#">Day</a>	Gets the date for which tooltip is about to be shown.
<a href="#">Text</a>	Gets or sets tooltip text. The default text is an empty string.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

*SelectionChanged Event*

Occurs when the range of selected days is changed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> SelectionChanged <b>As</b> <a href="#">EventHandler(Of SelectionChangedEventArgs)</a>	
C#	
<b>public event</b> <a href="#">EventHandler&lt;SelectionChangedEventArgs&gt;</a> SelectionChanged	

## Event Data

The event handler receives an argument of type [SelectionChangedEventArgs](#) containing data related to this event. The following **SelectionChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Selection</a>	Gets an array of selected dates.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Calendar Class](#)

[C1Calendar Members](#)

C1Schedule

The [C1Schedule](#) control is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments by loading all of the appointment data either from a bound DataSource or the built-in DataSource, which saves and loads data from binary, XML or iCal file formats. By default, the [C1Schedule](#) control will display the appointment data in the [ScheduleViewEnum.DayView](#) mode, and the current day is the first date displayed.

## Object Model

C1Schedule

## Syntax

Visual Basic (Declaration)	
<pre><b>Public Class</b> C1Schedule     <b>Inherits</b> System.Windows.Forms.UserControl</pre>	
C#	
<pre><b>public class</b> C1Schedule : System.Windows.Forms.UserControl</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

System.ComponentModel.Component  
System.Windows.Forms.Control  
System.Windows.Forms.ScrollableControl  
System.Windows.Forms.ContainerControl  
System.Windows.Forms.UserControl  
**C1.Win.C1Schedule.C1Schedule**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Members](#)  
[C1.Win.C1Schedule Namespace](#)

#### Overview

The [C1Schedule](#) control is a fully functional Outlook-style schedule that allows users to add, edit, and manage their appointments by loading all of the appointment data either from a bound DataSource or the built-in DataSource, which saves and loads data from binary, XML or iCal file formats. By default, the [C1Schedule](#) control will display the appointment data in the [ScheduleViewEnum.DayView](#) mode, and the current day is the first date displayed.

## Object Model

C1Schedule

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> C1Schedule <b>Inherits</b> System.Windows.Forms.UserControl	
C#	
<b>public class</b> C1Schedule : System.Windows.Forms.UserControl	

## Inheritance Hierarchy



[System.Object](#)  
[System.MarshalByRefObject](#)  
[System.ComponentModel.Component](#)  
[System.Windows.Forms.Control](#)  
[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.UserControl](#)  
**C1.Win.C1Schedule.C1Schedule**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[C1Schedule Members](#)  
[C1.Win.C1Schedule Namespace](#)

#### *Members*

[Properties](#)
[Methods](#)
[Events](#)


The following tables list the members exposed by [C1Schedule](#).















## Public Constructors


















	Name	Description
	<a href="#">C1Schedule Constructor</a>	Initializes a new instance of the <a href="#">C1Schedule</a> component.

















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## Public Properties

















	Name	Description
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

















	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AllowDrop</a>	Overridden. Gets or sets a value indicating whether the control can accept data that the user drags onto it.
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AppointmentComparison</a>	Gets or sets the <a href="#">Comparison</a> delegate which is used by the <a href="#">C1Schedule</a> control to sort appointments in the Month and Office 2003 Week views.
	<a href="#">AppointmentHeight</a>	Gets or sets the <a href="#">System.Int32</a> value determining the height of appointment elements in a Month View mode and Office 2003 Week View modes. Default value is -1. If this property is set to default value, appointment height will be determined automatically according to the current view font size.
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )











	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">BackColor</a>	Overridden.
	<a href="#">BackgroundImage</a>	Overridden.
	<a href="#">BackgroundImageLayout</a>	Overridden.
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">BoldedDates</a>	Gets the <a href="#">C1.C1Schedule.DateList</a> object that determines which dates contain appointments.
	<a href="#">BorderStyle</a>	Gets or sets the type of border around the control.
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CalendarInfo</a>	Gets the <a href="#">CalendarInfo</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	Overridden. Gets or sets the <a href="#">ContextMenuStrip</a> associated with this control.
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">CurrentDate</a>	Gets the <a href="#">System.DateTime</a> value that determines currently selected date in the <a href="#">C1Schedule</a> control.
	<a href="#">Cursor</a>	Overridden. Gets or sets the <a href="#">Cursor</a> that appears when the mouse moves over the control.
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataStorage</a>	Gets the <a href="#">C1.C1Schedule.C1ScheduleStorage</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
















	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EditOptions</a>	Gets or sets a <a href="#">EditOptions</a> value, determining which actions are allowed to the end-user.
	<a href="#">EmptyGroupName</a>	Gets or sets a <a href="#">System.String</a> value used as default value for the <a href="#">ScheduleGroupItem.Name</a> property. The default value is "Calendar".
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FirstVisibleTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value representing the first visible time slot in a DayView.
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	Overridden.
	<a href="#">ForeColor</a>	Overridden.
	<a href="#">GroupBy</a>	Gets or sets the <a href="#">System.String</a> value determining the type of grouping.
	<a href="#">GroupItems</a>	Gets a collection of all available <a href="#">ScheduleGroupItem</a> objects for the currently set type of grouping.
	<a href="#">GroupPageSize</a>	Gets or sets the <a href="#">System.Int32</a> value determining the maximum number of the <a href="#">ScheduleGroupItem</a> objects displayed in UI at the same time. Increasing this value might affect performance.
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )





	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsGrouped</a>	Gets a <a href="#">System.Boolean</a> value determining whether grouping has been set for the <a href="#">C1Schedule</a> control.
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LargeButtons</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the control and its dialogs should use large icons and buttons.
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Locations</a>	Gets the <a href="#">List</a> list containing string descriptions of available locations.
	<a href="#">Margin</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PrintInfo	Gets the <a href="#">PrintInfo</a> object responsible for printing support.
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	SelectedAppointments	Gets the <a href="#">C1.C1Schedule.AppointmentList</a> object containing the list of currently selected <a href="#">C1.C1Schedule.Appointment</a> objects.
	SelectedDates	Gets the <a href="#">C1.C1Schedule.DateList</a> object that determines currently selected dates in the <a href="#">C1Schedule</a> control.

	<a href="#">SelectedItem</a>	Gets the selected <a href="#">ScheduleGroupItem</a> object or returns null if the selection is empty.
	<a href="#">SelectedInterval</a>	Gets the <a href="#">TimeInterval</a> object representing currently selected time interval.
	<a href="#">Settings</a>	Gets the <a href="#">C1ScheduleSettings</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">ShowAllDayArea</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show All-Day area in a Day View. Default value is True.
	<a href="#">ShowAppointmentToolTip</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show tooltip when mouse is over an appointment.
	<a href="#">ShowContextMenu</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show context menu.
	<a href="#">ShowEmptyGroupItem</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the <a href="#">C1Schedule</a> control should display an empty group item.
	<a href="#">ShowGroupNavigation</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the <a href="#">C1Schedule</a> control should display group navigation buttons.
	<a href="#">ShowReminderForm</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show the reminder form when a reminder alerts.
	<a href="#">ShowTitle</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the control shows the title panel.









 <a href="#">ShowWorkTimeOnly</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show only working hours in a Day View.
 <a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TabIndex</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TabStop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Theme</a>	Gets the <a href="#">Theme</a> object determining the control appearance.
 <a href="#">TimeLineStyle</a>	Gets or sets the <a href="#">TimeLineStyleEnum</a> value determining the Time Line style.
 <a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">ViewType</a>	Gets or sets the <a href="#">ScheduleViewEnum</a> value determining currently displayed view.
 <a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">VisibleGroupItems</a>	Gets a collection of currently visible <a href="#">ScheduleGroupItem</a> objects. This collection can be used in xaml in the

		<a href="#">C1Schedule</a> control templates.
	<a href="#">VisualStyle</a>	Gets or sets the <a href="#">VisualStyle</a> value determining control's visual style. The default is <a href="#">C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue</a> .
	<a href="#">WeekTabFormat</a>	Determines the content of week tabs in the month view mode. The default value is <a href="#">WeekTabFormat.Floating</a> .
	<a href="#">WeekViewStyle</a>	Gets or sets the <a href="#">WeekViewStyleEnum</a> value determining Week View style.
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## Public Methods


	Name	Description
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BeginUpdate</a>	Prevents the control from drawing until the <a href="#">EndUpdate</a> method is called.
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Compare</a>	Performs a comparison of two <a href="#">C1.C1Schedule.Appointment</a> objects based on their start time and subject.
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateAllDayEvent</a>	Creates a new all-day <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.

≡	<a href="#">CreateAppointment</a>	Creates a new <a href="#">C1.C1Schedule.Appointment</a> object with default settings, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
≡	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">CreateReccuringAllDayEvent</a>	Creates a new recurring all-day <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
≡	<a href="#">CreateReccuringAppointment</a>	Creates a new recurring <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
≡	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EditAppointment</a>	Shows specified <a href="#">C1.C1Schedule.Appointment</a> object in the Edit Appointment dialog.
≡	<a href="#">EditReccurence</a>	<a href="#">EditReccurence</a> method has been renamed, use <a href="#">EditRecurrence</a> method instead.
≡	<a href="#">EditRecurrence</a>	Opens <a href="#">C1.Win.C1Schedule.Forms.RecurrenceForm</a> dialog for editing existent or newly created <a href="#">C1.C1Schedule.RecurrencePattern</a> object for the specified

		<a href="#">C1.C1Schedule.Appointment.</a>
≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EndUpdate</a>	Resumes drawing of the control after drawing is suspended by the <a href="#">BeginUpdate</a> method.
≡	<a href="#">EnsureVisibleTime</a>	Ensures that the specified time is visible within the control, scrolling the contents if necessary. This method doesn't make sense for MonthView and Office 2003 WeekView modes.
≡	<a href="#">Export</a>	Shows the <a href="#">System.Windows.Forms.SaveFileDialog</a> and exports specified data to the selected file.
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetDateTimeAtPoint</a>	Returns the <a href="#">System.DateTime</a> value which is located in the Schedule at the given screen point.
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GoToDate</a>	Sets the specified date as the start date of the scheduler, meaning that on this date the scheduler will show its data. This operation doesn't change the type of view.










≡	Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	Import	Shows the <a href="#">System.Windows.Forms.OpenFileDialog</a> and tries to export data from the selected file.
≡	InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	NavigateToScheduleGroup	Navigates the <a href="#">C1Schedule</a> control back or forth to another <a href="#">ScheduleGroupItem</a> object by the specified increment.
≡	PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡	PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	RectangleToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	RectangleToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	Refresh	Overridden. Refreshes the control.
≡	RemoveAppointment	Removes specified <a href="#">C1.C1Schedule.Appointment</a> object from the <a href="#">C1.C1Schedule.AppointmentStorage</a> .














≡  ResetText	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ResetVisualStyle	Resets the value of the <a href="#">VisualStyle</a> ambient property.
≡  ResumeLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Scale	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ScrollControlIntoView	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  Select	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SelectAppointment	Selects specified <a href="#">C1.C1Schedule.Appointment</a> object in the user interface.
≡  SelectNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SendToBack	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SetAutoScrollMargin	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  SetBounds	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Show	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ShowDates	Overloaded. Shows specified dates in the scheduler choosing appropriate type of view.
≡  SuspendLayout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ToString	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡  Update	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Validate	Overloaded. (Inherited from

		<a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.UserControl</a> )


















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## Public Events


















	Name	Description
	<a href="#">AppointmentAdded</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is added.
	<a href="#">AppointmentChanged</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is changed.
	<a href="#">AppointmentCustomAction</a>	Occurs immediately before a custom action of an <a href="#">C1.C1Schedule.Appointment</a> object executes.
	<a href="#">AppointmentDeleted</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is deleted.
	<a href="#">AppointmentLinkClicked</a>	Event that fires when the user clicks a hyperlink within the appointment element.
	<a href="#">AppointmentRecurrenceStateChanged</a>	Occurs when the <a href="#">RecurrenceState</a> property of an <a href="#">C1.C1Schedule.Appointment</a> object is changed.
	<a href="#">AppointmentsLoaded</a>	Occurs when <a href="#">C1.C1Schedule.AppointmentCollection</a> has been loaded by the <a href="#">C1ScheduleStorage.Import</a> method.
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
















	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BeforeAppointmentCreate</a>	Occurs immediately before the Appointment dialog box for the newly created <a href="#">C1.C1Schedule.Appointment</a> object is displayed.
	<a href="#">BeforeAppointmentDelete</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is deleted by end-user by pressing 'Delete' button.
	<a href="#">BeforeAppointmentDrop</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is dropped by end-user.
	<a href="#">BeforeAppointmentEdit</a>	Occurs before the <a href="#">C1.C1Schedule.Appointment</a> object is edited in-place.
	<a href="#">BeforeAppointmentFormat</a>	Occurs before the appointment content is formatted.
	<a href="#">BeforeAppointmentResize</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is resized by end-user.
	<a href="#">BeforeAppointmentShow</a>	Occurs immediately before the Appointment dialog box is displayed.
	<a href="#">BeforeAppointmentTooltipShow</a>	Occurs before the appointment tooltip is shown.
	<a href="#">BeforeContextMenuShow</a>	Occurs before the context menu is shown. This event gets fired even if <a href="#">ShowContextMenu</a> property is false.
	<a href="#">BeforeExport</a>	Occurs before export operation performed by the <a href="#">Export</a> method.


















	<a href="#">BeforeGroupHeaderFormat</a>	Occurs before the group header is formatted.
	<a href="#">BeforeOptionsFormShow</a>	Occurs before showing print options form.
	<a href="#">BeforePrint</a>	Occurs before printing.
	<a href="#">BeforePrintPreview</a>	Occurs before print preview.
	<a href="#">BeforeReminderShow</a>	Occurs immediately before the Reminder dialog box is displayed.
	<a href="#">BeforeTimeFormat</a>	Occurs before the time interval is formatted.
	<a href="#">BeforeViewChange</a>	Fired before the <a href="#">ViewType</a> property change.
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MarginChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PrintDocumentStarting</a>	Occurs when the print document building is started.
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ReminderAdd</a>	Occurs after a <a href="#">C1.C1Schedule.Reminder</a> object is added.
	<a href="#">ReminderChange</a>	Occurs after a <a href="#">C1.C1Schedule.Reminder</a> object has been modified.
	<a href="#">ReminderFire</a>	Occurs before the <a href="#">C1.C1Schedule.Reminder</a> object is executed.
	<a href="#">ReminderRemove</a>	Occurs when a <a href="#">C1.C1Schedule.Reminder</a> object has been removed from the collection.
	<a href="#">ReminderSnooze</a>	Occurs when a <a href="#">C1.C1Schedule.Reminder</a> object is dismissed using the Snooze button.

	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">SelectedAppointmentsChanged</a>	Occurs when the list of selected appointments is changed.
	<a href="#">SelectedDaysChanged</a>	Occurs when the range of available days is changed.
	<a href="#">SelectedIntervalChanged</a>	Occurs when selected time interval is changed.
	<a href="#">SelectionChanged</a>	Occurs when the range of visible days is changed.
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndexChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStopChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

## Reference

[C1Schedule Class](#)

[C1.Win.C1Schedule Namespace](#)

*C1Schedule Constructor*

Initializes a new instance of the [C1Schedule](#) component.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> C1Schedule()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)











[C1Schedule Members](#)














*Methods*

For a list of all members of this type, see [C1Schedule members](#).

















## Public Methods












	Name	Description
≡	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">BeginUpdate</a>	Prevents the control from drawing until the <a href="#">EndUpdate</a> method is called.
≡	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )






⇒ 	<a href="#">Compare</a>	Performs a comparison of two <a href="#">C1.C1Schedule.Appointment</a> objects based on their start time and subject.
⇒ 	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">CreateAllDayEvent</a>	Creates a new all-day <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
⇒ 	<a href="#">CreateAppointment</a>	Creates a new <a href="#">C1.C1Schedule.Appointment</a> object with default settings, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
⇒ 	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒ 	<a href="#">CreateReccuringAllDayEvent</a>	Creates a new recurring all-day <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
⇒ 	<a href="#">CreateReccuringAppointment</a>	Creates a new recurring <a href="#">C1.C1Schedule.Appointment</a> object, shows it in the Edit Appointment dialog, and then adds it to the <a href="#">C1.C1Schedule.AppointmentStorage.Appointments</a> collection.
⇒ 	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒ 	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">EditAppointment</a>	Shows specified <a href="#">C1.C1Schedule.Appointment</a> object in the Edit Appointment dialog.
 <a href="#">EditReccurence</a>	EditReccurence method has been renamed, use EditRecurrence method instead.
 <a href="#">EditRecurrence</a>	Opens <a href="#">C1.Win.C1Schedule.Forms.RecurrenceForm</a> dialog for editing existent or newly created <a href="#">C1.C1Schedule.RecurrencePattern</a> object for the specified <a href="#">C1.C1Schedule.Appointment</a> .
 <a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">EndUpdate</a>	Resumes drawing of the control after drawing is suspended by the <a href="#">BeginUpdate</a> method.
 <a href="#">EnsureVisibleTime</a>	Ensures that the specified time is visible within the control, scrolling the contents if necessary. This method doesn't make sense for MonthView and Office 2003 WeekView modes.
 <a href="#">Export</a>	Shows the <a href="#">System.Windows.Forms.SaveFileDialog</a> and exports specified data to the selected file.
 <a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">GetDateTimeAtPoint</a>	Returns the <a href="#">System.DateTime</a> value which is located in the Schedule at the given screen point.
 <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )



≡  <a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GoToDate</a>	Sets the specified date as the start date of the scheduler, meaning that on this date the scheduler will show its data. This operation doesn't change the type of view.
≡  <a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Import</a>	Shows the <a href="#">System.Windows.Forms.OpenFileDialog</a> and tries to export data from the selected file.
≡  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  <a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">NavigateToScheduleGroup</a>	Navigates the <a href="#">C1Schedule</a> control back or forth to another <a href="#">ScheduleGroupItem</a> object by the specified increment.
≡  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Refresh</a>	Overridden. Refreshes the control.
 <a href="#">RemoveAppointment</a>	Removes specified <a href="#">C1.C1Schedule.Appointment</a> object from the <a href="#">C1.C1Schedule.AppointmentStorage</a> .
 <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ResetVisualStyle</a>	Resets the value of the <a href="#">VisualStyle</a> ambient property.
 <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SelectAppointment</a>	Selects specified <a href="#">C1.C1Schedule.Appointment</a> object in the user interface.
 <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Show</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ShowDates</a>	Overloaded. Shows specified dates in the scheduler choosing appropriate type of view.

 <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.UserControl</a> )

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## See Also

### Reference

[C1Schedule Class](#)

[C1.Win.C1Schedule Namespace](#)

### *BeginUpdate Method*

Prevents the control from drawing until the [EndUpdate](#) method is called.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub BeginUpdate()</code>	
C#	
<code>public void BeginUpdate()</code>	

## Remarks

Call to [BeginUpdate](#) method must be paired with a call to [EndUpdate](#) method. Use try ... finally statements to ensure that [EndUpdate](#) method is always called.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *Compare Method*

The first [C1.C1Schedule.Appointment](#) to compare.

The second [C1.C1Schedule.Appointment](#) to compare.

Performs a comparison of two [C1.C1Schedule.Appointment](#) objects based on their start time and subject.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function Compare( _     ByVal x As Appointment, _     ByVal y As Appointment _ ) As Integer</pre>	
C#	
<pre>public int Compare(     Appointment x,     Appointment y )</pre>	

### Parameters

*x*

The first [C1.C1Schedule.Appointment](#) to compare.

*y*

The second [C1.C1Schedule.Appointment](#) to compare.

### Return Value

The [System.Int32](#) value determining the comparison result.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *CreateAllDayEvent Method*

Creates a new all-day [C1.C1Schedule.Appointment](#) object, shows it in the Edit Appointment dialog, and then adds it to the [C1.C1Schedule.AppointmentStorage.Appointments](#) collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> CreateAllDayEvent()	
C#	
<b>public void</b> CreateAllDayEvent()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *CreateAppointment Method*

Creates a new [C1.C1Schedule.Appointment](#) object with default settings, shows it in the Edit Appointment dialog, and then adds it to the [C1.C1Schedule.AppointmentStorage.Appointments](#) collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> CreateAppointment()	
C#	
<b>public void</b> CreateAppointment()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *CreateReccuringAllDayEvent Method*

Creates a new recurring all-day [C1.C1Schedule.Appointment](#) object, shows it in the Edit Appointment dialog, and then adds it to the [C1.C1Schedule.AppointmentStorage.Appointments](#) collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> CreateReccuringAllDayEvent()	
C#	
<b>public void</b> CreateReccuringAllDayEvent()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *CreateReccuringAppointment Method*

Creates a new recurring [C1.C1Schedule.Appointment](#) object, shows it in the Edit Appointment dialog, and then adds it to the [C1.C1Schedule.AppointmentStorage.Appointments](#) collection.

## Syntax

Visual Basic (Declaration)	
<code>Public Sub CreateReccuringAppointment()</code>	
C#	
<code>public void CreateReccuringAppointment()</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *EditAppointment Method*

The [C1.C1Schedule.Appointment](#) object to edit.

Shows specified [C1.C1Schedule.Appointment](#) object in the Edit Appointment dialog.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub EditAppointment( _     ByVal app As Appointment _ )</pre>	
C#	
<pre>public void EditAppointment(     Appointment app )</pre>	

## Parameters

*app*

The [C1.C1Schedule.Appointment](#) object to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*EditReccurence Method*

EditReccurence method has been renamed, use EditRecurrence method instead.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub EditReccurence( _     ByVal appointment As Appointment _ )</pre>	
C#	



```
public void EditReccurence(  
    Appointment appointment  
)
```

## Parameters

*appointment*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*EditRecurrence Method*

The [C1.C1Schedule.Appointment](#) object to edit.

Opens [C1.Win.C1Schedule.Forms.RecurrenceForm](#) dialog for editing existent or newly created [C1.C1Schedule.RecurrencePattern](#) object for the specified [C1.C1Schedule.Appointment](#).

## Syntax

Visual Basic (Declaration)

```
Public Sub EditRecurrence( _  
    ByVal appointment As Appointment _  
)
```

C#

```
public void EditRecurrence(  
    Appointment appointment  
)
```

## Parameters

*appointment*

The [C1.C1Schedule.Appointment](#) object to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *EndUpdate Method*

Resumes drawing of the control after drawing is suspended by the [BeginUpdate](#) method.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> EndUpdate()	
C#	
<b>public void</b> EndUpdate()	

## Remarks

Call to [BeginUpdate](#) method must be paired with a call to [EndUpdate](#) method. Use try ... finally statements to ensure that [EndUpdate](#) method is always called.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *EnsureVisibleTime Method*

Ensures that the specified time is visible within the control, scrolling the contents if necessary. This method doesn't make sense for MonthView and Office 2003 WeekView modes.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub EnsureVisibleTime( _     ByVal time As TimeSpan _ )</pre>	
C#	
<pre>public void EnsureVisibleTime(     TimeSpan time )</pre>	

### Parameters

*time*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *Export Method*

an [System.Object](#) to export. This parameter can be one of the next:

- for export all C1Schedule data;
- [C1.C1Schedule.Appointment](#);
- [IList](#).

the [System.String](#) value used as a SaveFileDialog title.

Shows the [System.Windows.Forms.SaveFileDialog](#) and exports specified data to the selected file.

## Syntax

Visual Basic (Declaration)

```
Public Sub Export( _  
    ByVal parameter As Object, _  
    ByVal dialogTitle As String _  
)
```

C#

```
public void Export(  
    object parameter,  
    string dialogTitle  
)
```

## Parameters

*parameter*

an [System.Object](#) to export. This parameter can be one of the next:

- for export all C1Schedule data;
- [C1.C1Schedule.Appointment](#);
- [IList](#).

*dialogTitle*

the [System.String](#) value used as a SaveFileDialog title.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *GetDateTimeAtPoint Method*

The [System.Drawing.Point](#) value in screen coordinates.

Returns the [System.DateTime](#) value which is located in the Schedule at the given screen point.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function GetDateTimeAtPoint( _     ByVal Location As Point _ ) As Date</pre>	
C#	
<pre>public DateTime GetDateTimeAtPoint(     Point Location )</pre>	

## Parameters

*location*

The [System.Drawing.Point](#) value in screen coordinates.

## Return Value

The [System.DateTime](#) value at given point if it's a point inside of scheduled area; the value of [CurrentDate](#) property in other case.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *GoToDate Method*

The [System.DateTime](#) value.

Sets the specified date as the start date of the scheduler, meaning that on this date the scheduler will show its data. This operation doesn't change the type of view.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub GoToDate( _     ByVal date As Date _ )</pre>	
C#	
<pre>public void GoToDate(     DateTime date )</pre>	

### Parameters

*date*

The [System.DateTime](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*Import Method*

the [System.String](#) value used as an OpenFileDialog title.

Shows the [System.Windows.Forms.OpenFileDialog](#) and tries to export data from the selected file.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Sub Import( _
    ByVal dialogTitle As String _
)
```

C#

```
public void Import(
    string dialogTitle
)
```

## Parameters

*dialogTitle*

the [System.String](#) value used as an OpenFileDialog title.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*NavigateToScheduleGroup Method*

The [System.Int32](#) value specifying the number of groups to navigate.

Navigates the [C1Schedule](#) control back or forth to another [ScheduleGroupItem](#) object by the specified increment.

## Syntax

Visual Basic (Declaration)

```
Public Sub NavigateToScheduleGroup( _
    ByVal increment As Integer _
)
```

C#

```
public void NavigateToScheduleGroup(
    int increment
)
```

## Parameters

*increment*

The [System.Int32](#) value specifying the number of groups to navigate.

## Remarks

This method only makes sense when the [GroupBy](#) property is set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*Refresh Method*

Refreshes the control.

## Syntax

Visual Basic (Declaration)

```
Public Overrides Sub Refresh()
```

C#

```
public override void Refresh()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*RemoveAppointment Method*

The [C1.C1Schedule.Appointment](#) object to remove.

Removes specified [C1.C1Schedule.Appointment](#) object from the [C1.C1Schedule.AppointmentStorage](#).

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub RemoveAppointment( _     ByVal app As Appointment _ )</pre>	
C#	
<pre>public void RemoveAppointment(     Appointment app )</pre>	

### Parameters

*app*

The [C1.C1Schedule.Appointment](#) object to remove.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *ResetVisualStyle Method*

Resets the value of the [VisualStyle](#) ambient property.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> ResetVisualStyle()	
C#	
<b>public void</b> ResetVisualStyle()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *SelectAppointment Method*

The [C1.C1Schedule.Appointment](#) object to select.

The [System.Boolean](#) value specifying the kind of selection to be made. If true, specified [C1.C1Schedule.Appointment](#) object will be added to the current selection. If false, current selection will be changed by the specified [C1.C1Schedule.Appointment](#) object.

Selects specified [C1.C1Schedule.Appointment](#) object in the user interface.

## Syntax

Visual Basic (Declaration)	
<b>Public Sub</b> SelectAppointment( _ <b>ByVal</b> appointment <b>As</b> <a href="#">Appointment</a> , _ <b>ByVal</b> extendSelection <b>As</b> <a href="#">Boolean</a> _ )	

C#

```
public void SelectAppointment(  
    Appointment appointment,  
    bool extendSelection  
)
```

## Parameters

*appointment*

The [C1.C1Schedule.Appointment](#) object to select.

*extendSelection*

The [System.Boolean](#) value specifying the kind of selection to be made. If true, specified [C1.C1Schedule.Appointment](#) object will be added to the current selection. If false, current selection will be changed by the specified [C1.C1Schedule.Appointment](#) object.

## Remarks

This method doesn't change or scroll current view. Use [GoToDate](#) method to bring desired [C1.C1Schedule.Appointment](#) object into view:

```
GoToDate (appointment.Start);
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ShowDates Method*

Shows specified dates in the scheduler choosing appropriate type of view.

## Overload List

Overload	Description
----------	-------------

<a href="#">ShowDates(DateTime[])</a>	Shows specified dates in the scheduler choosing appropriate type of view.
<a href="#">ShowDates(DateTime[], Nullable&lt;ScheduleViewEnum&gt;)</a>	Shows specified dates in the scheduler with the specified view type.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

[ShowDates\(DateTime\[\]\) Method](#)  
The array of [System.DateTime](#) values.

Shows specified dates in the scheduler choosing appropriate type of view.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub ShowDates( _     ByVal dates() As Date _ )</pre>	
C#	
<pre>public void ShowDates(     DateTime[] dates )</pre>	

### Parameters

*dates*  
The array of [System.DateTime](#) values.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

[Overload List](#)

ShowDates(DateTime[], Nullable<ScheduleViewEnum>) Method

The array of [System.DateTime](#) values.

The [ScheduleViewEnum](#) value to show. If this parameter has no value, the [C1Schedule](#) control will select the most appropriate view depending on specified dates.

Shows specified dates in the scheduler with the specified view type.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overloads Sub ShowDates( _     ByVal dates() As Date, _     ByVal view As Nullable(Of ScheduleViewEnum) _ )</pre>	
C#	
<pre>public void ShowDates(     DateTime[] dates,     Nullable&lt;ScheduleViewEnum&gt; view )</pre>	

### Parameters

*dates*

The array of [System.DateTime](#) values.

*view*

The [ScheduleViewEnum](#) value to show. If this parameter has no value, the [C1Schedule](#) control will select the most appropriate view depending on specified dates.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also








### Reference















[C1Schedule Class](#)  
[C1Schedule Members](#)  
[Overload List](#)


















### *Properties*

For a list of all members of this type, see [C1Schedule members](#).















## Public Properties
















	Name	Description
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AllowDrop</a>	Overridden. Gets or sets a value indicating whether the control can accept data that the user drags onto it.

















	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AppointmentComparison</a>	Gets or sets the <a href="#">Comparison</a> delegate which is used by the <a href="#">C1Schedule</a> control to sort appointments in the Month and Office 2003 Week views.
	<a href="#">AppointmentHeight</a>	Gets or sets the <a href="#">System.Int32</a> value determining the height of appointment elements in a Month View mode and Office 2003 Week View modes. Default value is -1. If this property is set to default value, appointment height will be determined automatically according to the current view font size.
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	<a href="#">BackColor</a>	Overridden.















	<a href="#">BackgroundImage</a>	Overridden.
	<a href="#">BackgroundImageLayout</a>	Overridden.
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">BoldedDates</a>	Gets the <a href="#">C1.C1Schedule.DateList</a> object that determines which dates contain appointments.
	<a href="#">BorderStyle</a>	Gets or sets the type of border around the control.
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CalendarInfo</a>	Gets the <a href="#">CalendarInfo</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )




























	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	Overridden. Gets or sets the <a href="#">ContextMenuStrip</a> associated with this control.
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">CurrentDate</a>	Gets the <a href="#">System.DateTime</a> value that determines currently selected date in the <a href="#">C1Schedule</a> control.
	<a href="#">Cursor</a>	Overridden. Gets or sets the <a href="#">Cursor</a> that appears when the mouse moves over the control.
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataStorage</a>	Gets the <a href="#">C1.C1Schedule.C1ScheduleStorage</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EditOptions</a>	Gets or sets a <a href="#">EditOptions</a> value, determining which actions are allowed to the end-user.
	<a href="#">EmptyGroupName</a>	Gets or sets a <a href="#">System.String</a> value used as default value for the <a href="#">ScheduleGroupItem.Name</a> property. The default value is "Calendar".

	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FirstVisibleTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value representing the first visible time slot in a DayView.
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	Overridden.
	<a href="#">ForeColor</a>	Overridden.
	<a href="#">GroupBy</a>	Gets or sets the <a href="#">System.String</a> value determining the type of grouping.
	<a href="#">GroupItems</a>	Gets a collection of all available <a href="#">ScheduleGroupItem</a> objects for the currently set type of grouping.
	<a href="#">GroupPageSize</a>	Gets or sets the <a href="#">System.Int32</a> value determining the maximum number of the <a href="#">ScheduleGroupItem</a> objects displayed in UI at the same time. Increasing this value might affect performance.
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsGrouped</a>	Gets a <a href="#">System.Boolean</a> value determining whether grouping has been set for the <a href="#">C1Schedule</a> control.
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LargeButtons</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the control and its dialogs should use large icons and buttons.
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Locations</a>	Gets the <a href="#">List</a> list containing string descriptions of available locations.
	<a href="#">Margin</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Name</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Padding</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentForm</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )

	<a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PrintInfo</a>	Gets the <a href="#">PrintInfo</a> object responsible for printing support.
	<a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SelectedAppointments</a>	Gets the <a href="#">C1.C1Schedule.AppointmentList</a> object containing the list of currently selected <a href="#">C1.C1Schedule.Appointment</a> objects.
	<a href="#">SelectedDates</a>	Gets the <a href="#">C1.C1Schedule.DateList</a> object that determines currently selected dates in the <a href="#">C1Schedule</a> control.
	<a href="#">SelectedGroupItem</a>	Gets the selected <a href="#">ScheduleGroupItem</a> object or returns null if the selection is empty.
	<a href="#">SelectedInterval</a>	Gets the <a href="#">TimeInterval</a> object representing currently selected time interval.
	<a href="#">Settings</a>	Gets the <a href="#">C1ScheduleSettings</a> object for the <a href="#">C1Schedule</a> control.
	<a href="#">ShowAllDayArea</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show All-Day area in a Day View. Default value is True.

	<a href="#">ShowAppointmentToolTip</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show tooltip when mouse is over an appointment.
	<a href="#">ShowContextMenu</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show context menu.
	<a href="#">ShowEmptyGroupItem</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the <a href="#">C1Schedule</a> control should display an empty group item.
	<a href="#">ShowGroupNavigation</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the <a href="#">C1Schedule</a> control should display group navigation buttons.
	<a href="#">ShowReminderForm</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show the reminder form when a reminder alerts.
	<a href="#">ShowTitle</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the control shows the title panel.
	<a href="#">ShowWorkTimeOnly</a>	Gets or sets the <a href="#">System.Boolean</a> value indicating whether the control should show only working hours in a Day View.
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndex</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Theme</a>	Gets the <a href="#">Theme</a> object determining the control appearance.
	<a href="#">TimeLineStyle</a>	Gets or sets the <a href="#">TimeLineStyleEnum</a> value determining the Time Line style.
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">ViewType</a>	Gets or sets the <a href="#">ScheduleViewEnum</a> value determining currently displayed view.
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleGroupItems</a>	Gets a collection of currently visible <a href="#">ScheduleGroupItem</a> objects. This collection can be used in xaml in the <a href="#">C1Schedule</a> control templates.
	<a href="#">VisualStyle</a>	Gets or sets the <a href="#">VisualStyle</a> value determining control's visual style. The default is <a href="#">C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue</a> .
	<a href="#">WeekTabFormat</a>	Determines the content of week tabs in the month view mode. The default value is <a href="#">WeekTabFormat.Floating</a> .
	<a href="#">WeekViewStyle</a>	Gets or sets the <a href="#">WeekViewStyleEnum</a> value determining Week View style.
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[C1Schedule Class](#)

[C1.Win.C1Schedule Namespace](#)

*AllowDrop Property*

Gets or sets a value indicating whether the control can accept data that the user drags onto it.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Property AllowDrop As Boolean</code>	
C#	
<code>public override bool AllowDrop {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*AppointmentComparison Property*

Gets or sets the [Comparison](#) delegate which is used by the [C1Schedule](#) control to sort appointments in the Month and Office 2003 Week views.

## Syntax

Visual Basic (Declaration)	
<code>Public Property AppointmentComparison As Comparison(Of Appointment)</code>	

C#	
----	--

<code>public Comparison&lt;Appointment&gt; AppointmentComparison {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *AppointmentHeight Property*

Gets or sets the [System.Int32](#) value determining the height of appointment elements in a Month View mode and Office 2003 Week View modes. Default value is -1. If this property is set to default value, appointment height will be determined automatically according to the current view font size.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Property AppointmentHeight As Integer</code>	
---	--

C#	
----	--

<code>public int AppointmentHeight {get; set;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)



*BackColor Property*

## Syntax

Visual Basic (Declaration)

```
Public Overrides Property BackColor As Color
```

C#

```
public override Color BackColor {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BackgroundImage Property*

## Syntax

Visual Basic (Declaration)

```
Public Overrides Property BackgroundImage As Image
```

C#

```
public override Image BackgroundImage {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BackgroundImageLayout Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Property</b> BackgroundImageLayout <b>As</b> ImageLayout	
C#	
<b>public override</b> ImageLayout BackgroundImageLayout { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BoldedDates Property*

Gets the [C1.C1Schedule.DateList](#) object that determines which dates contain appointments.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> BoldedDates <b>As</b> DateList	
C#	
<b>public</b> DateList BoldedDates { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*BorderStyle Property*  
Gets or sets the type of border around the control.

## Syntax

Visual Basic (Declaration)	
<code>Public Shadows Property BorderStyle As BorderStyle</code>	
C#	
<code>public new BorderStyle BorderStyle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*CalendarInfo Property*  
Gets the [CalendarInfo](#) object for the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property CalendarInfo As CalendarInfo	
C#	
public CalendarInfo CalendarInfo {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ContextMenuStrip Property*

Gets or sets the [ContextMenuStrip](#) associated with this control.

## Syntax

Visual Basic (Declaration)	
Public Overrides Property ContextMenuStrip As ContextMenuStrip	
C#	
public override ContextMenuStrip ContextMenuStrip {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *CurrentDate Property*

Gets the [System.DateTime](#) value that determines currently selected date in the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property CurrentDate As Date</code>	
C#	
<code>public DateTime CurrentDate {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *Cursor Property*

Gets or sets the [Cursor](#) that appears when the mouse moves over the control.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Property Cursor As Cursor</code>	
C#	
<code>public override Cursor Cursor {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*DataStorage Property*

Gets the [C1.C1Schedule.C1ScheduleStorage](#) object for the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property DataStorage As C1ScheduleStorage</code>	
C#	
<code>public C1ScheduleStorage DataStorage {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*EditOptions Property*

Gets or sets a [EditOptions](#) value, determining which actions are allowed to the end-user.

## Syntax

Visual Basic (Declaration)	
<code>Public Property EditOptions As EditOptions</code>	
C#	

```
public EditOptions EditOptions {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*EmptyGroupName Property*

Gets or sets a [System.String](#) value used as default value for the [ScheduleGroupItem.Name](#) property. The default value is "Calendar".

## Syntax

Visual Basic (Declaration)	
<pre>Public Property EmptyGroupName As String</pre>	
C#	
<pre>public string EmptyGroupName {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*FirstVisibleTime Property*

Gets or sets the [System.TimeSpan](#) value representing the first visible time slot in a DayView.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> FirstVisibleTime <b>As</b> TimeSpan	
C#	
<b>public</b> TimeSpan FirstVisibleTime { <b>get</b> ; <b>set</b> ;}	

## Remarks

This property affects only initial scroll position of the DayView.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*Font Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Property</b> Font <b>As</b> Font	
C#	
<b>public override</b> Font Font { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ForeColor Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Property</b> ForeColor <b>As</b> Color	
C#	
<b>public override</b> Color ForeColor { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*GroupBy Property*

Gets or sets the [System.String](#) value determining the type of grouping.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GroupBy <b>As</b> String	
C#	
<b>public string</b> GroupBy { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is an empty string.

## Remarks

This property can be equal to one for the next supported keywords:

- no grouping.
- grouping by Appointment.Owner property value.
- grouping by Appointment.Categories property value.
- grouping by Appointment.Links property value.
- grouping by Appointment.Resources property value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*GroupItems Property*

Gets a collection of all available [ScheduleGroupItem](#) objects for the currently set type of grouping.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> GroupItems <b>As</b> <a href="#">ScheduleGroupItemCollection</a>	
C#	
<b>public</b> <a href="#">ScheduleGroupItemCollection</a> GroupItems { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *GroupPageSize Property*

Gets or sets the [System.Int32](#) value determining the maximum number of the [ScheduleGroupItem](#) objects displayed in UI at the same time. Increasing this value might affect performance.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> GroupPageSize <b>As Integer</b>	
C#	
<b>public int</b> GroupPageSize { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is 2.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *IsGrouped Property*

Gets a [System.Boolean](#) value determining whether grouping has been set for the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsGrouped As Boolean</code>	
C#	
<code>public bool IsGrouped {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*LargeButtons Property*

Gets or sets the [System.Boolean](#) value determining whether the control and its dialogs should use large icons and buttons.

## Syntax

Visual Basic (Declaration)	
<code>Public Property LargeButtons As Boolean</code>	
C#	
<code>public bool LargeButtons {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*Locations Property*

Gets the [List](#) list containing string descriptions of available locations.

## Syntax

Visual Basic (Declaration)	
<pre>Public ReadOnly Property Locations As List(Of String)</pre>	
C#	
<pre>public List&lt;string&gt; Locations {get;}</pre>	

## Remarks

The [C1Schedule](#) control uses this list to populate Locations ComboBox in the [C1.Win.C1Schedule.Forms.AppointmentForm](#) form. You can pre-populate this list at application start. The [C1Schedule](#) control extends this list automatically every time when the new location value is used in one of the [C1.C1Schedule.Appointment](#) objects. You can use this list to fill Locations comboBox in the custom appointment dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*PrintInfo Property*

Gets the [PrintInfo](#) object responsible for printing support.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property PrintInfo As PrintInfo
---

C#
----

public PrintInfo PrintInfo {get;}
-----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*SelectedAppointments Property*

Gets the [C1.C1Schedule.AppointmentList](#) object containing the list of currently selected [C1.C1Schedule.Appointment](#) objects.

## Syntax

Visual Basic (Declaration)
----------------------------

Public ReadOnly Property SelectedAppointments As AppointmentList
--

C#
----

public AppointmentList SelectedAppointments {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *SelectedDates Property*

Gets the [C1.C1Schedule.DateList](#) object that determines currently selected dates in the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> SelectedDates <b>As</b> Date()	
C#	
<b>public</b> DateTime[] SelectedDates { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *SelectedGroupItem Property*

Gets the selected [ScheduleGroupItem](#) object or returns null if the selection is empty.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> SelectedGroupItem <b>As</b> ScheduleGroupItem	
C#	
<b>public</b> ScheduleGroupItem SelectedGroupItem { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*SelectedInterval Property*

Gets the [TimeInterval](#) object representing currently selected time interval.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property SelectedInterval As TimeInterval</code>	
C#	
<code>public TimeInterval SelectedInterval {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*Settings Property*

Gets the [C1ScheduleSettings](#) object for the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public ReadOnly Property Settings As C1ScheduleSettings	
C#	
public C1ScheduleSettings Settings {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ShowAllDayArea Property*

Gets or sets the [System.Boolean](#) value indicating whether the control should show All-Day area in a Day View. Default value is True.

## Syntax

Visual Basic (Declaration)	
Public Property ShowAllDayArea As Boolean	
C#	
public bool ShowAllDayArea {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *ShowAppointmentToolTip Property*

Gets or sets the [System.Boolean](#) value indicating whether the control should show tooltip when mouse is over an appointment.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowAppointmentToolTip <b>As Boolean</b>	
C#	
<b>public bool</b> ShowAppointmentToolTip { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *ShowContextMenu Property*

Gets or sets the [System.Boolean](#) value indicating whether the control should show context menu.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowContextMenu <b>As Boolean</b>	
C#	
<b>public bool</b> ShowContextMenu { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

#### *ShowEmptyGroupItem Property*

Gets or sets the [System.Boolean](#) value determining whether the [C1Schedule](#) control should display an empty group item.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowEmptyGroupItem <b>As</b> Boolean	
C#	
<b>public bool</b> ShowEmptyGroupItem { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is false.

## Remarks

This property only makes sense when the [GroupBy](#) property is set. If this property is set to True, the [C1Schedule](#) control will display a group item without assigned owner (resource, contact or category). This group item will contain all appointments, which don't fall into other group items.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *ShowGroupNavigation Property*

Gets or sets the [System.Boolean](#) value determining whether the [C1Schedule](#) control should display group navigation buttons.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowGroupNavigation <b>As Boolean</b>	
C#	
<b>public bool</b> ShowGroupNavigation { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is true.

## Remarks

This property only makes sense when the [GroupBy](#) property is set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *ShowReminderForm Property*

Gets or sets the [System.Boolean](#) value indicating whether the control should show the reminder form when a reminder alerts.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowReminderForm <b>As Boolean</b>	
C#	
<b>public bool</b> ShowReminderForm { <b>get</b> ; <b>set</b> ;}	

## Remarks

At runtime user can close Reminder Form by 'x' button. This operation doesn't actually dispose Reminder Form or change [ShowReminderForm](#) property. It just hides the form. In any moment you can show Reminder Form again by setting the [ShowReminderForm](#) property to true.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ShowTitle Property*

Gets or sets the [System.Boolean](#) value determining whether the control shows the title panel.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowTitle <b>As Boolean</b>	
C#	
<b>public bool</b> ShowTitle { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *ShowWorkTimeOnly Property*

Gets or sets the [System.Boolean](#) value indicating whether the control should show only working hours in a Day View.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowWorkTimeOnly <b>As</b> Boolean	
C#	
<b>public bool</b> ShowWorkTimeOnly { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *Theme Property*

Gets the [Theme](#) object determining the control appearance.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Theme As ScheduleTheme</code>	
C#	
<code>public ScheduleTheme Theme {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*TimeLineStyle Property*

Gets or sets the [TimeLineStyleEnum](#) value determining the Time Line style.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TimeLineStyle As TimeLineStyleEnum</code>	
C#	
<code>public TimeLineStyleEnum TimeLineStyle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ViewType Property*

Gets or sets the [ScheduleViewEnum](#) value determining currently displayed view.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ViewType As ScheduleViewEnum</code>	
C#	
<code>public ScheduleViewEnum ViewType {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*VisibleGroupItems Property*

Gets a collection of currently visible [ScheduleGroupItem](#) objects. This collection can be used in xaml in the [C1Schedule](#) control templates.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property VisibleGroupItems As ScheduleGroupItemCollection</code>	
C#	
<code>public ScheduleGroupItemCollection VisibleGroupItems {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*VisualStyle Property*

Gets or sets the [VisualStyle](#) value determining control's visual style. The default is [C1.Win.C1Schedule.UI.VisualStyle.Office2007Blue](#).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> VisualStyle <b>As</b> VisualStyle	
C#	
<b>public</b> VisualStyle VisualStyle { <b>get</b> ; <b>set</b> ;}	

## Remarks

Setting this property to any value changes the value of the [Theme](#) property.

Setting this property to [C1.Win.C1Schedule.UI.VisualStyle.Custom](#) value results in creating the editable copy of currently used theme. The new theme has [C1.Win.C1Schedule.UI.VisualStyle.Custom](#) style and an unique string as the Name property.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

### *WeekTabFormat Property*

Determines the content of week tabs in the month view mode. The default value is [WeekTabFormat.Floating](#).

## Syntax

Visual Basic (Declaration)	
<code>Public Property WeekTabFormat As WeekTabFormat</code>	
C#	
<code>public WeekTabFormat WeekTabFormat {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *WeekViewStyle Property*

Gets or sets the [WeekViewStyleEnum](#) value determining Week View style.

## Syntax

Visual Basic (Declaration)	
<code>Public Property WeekViewStyle As WeekViewStyleEnum</code>	
C#	
<code>public WeekViewStyleEnum WeekViewStyle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference








[C1Schedule Class](#)

[C1Schedule Members](#)

















### Events



















For a list of all members of this type, see [C1Schedule members](#).



















## Public Events

















	Name	Description
	<a href="#">AppointmentAdded</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is added.
	<a href="#">AppointmentChanged</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is changed.
	<a href="#">AppointmentCustomAction</a>	Occurs immediately before a custom action of an <a href="#">C1.C1Schedule.Appointment</a> object executes.
	<a href="#">AppointmentDeleted</a>	Occurs when an <a href="#">C1.C1Schedule.Appointment</a> object is deleted.
	<a href="#">AppointmentLinkClicked</a>	Event that fires when the user clicks a hyperlink within the appointment element.
	<a href="#">AppointmentRecurrenceStateChanged</a>	Occurs when the <a href="#">RecurrenceState</a> property of an <a href="#">C1.C1Schedule.Appointment</a> object is changed.
	<a href="#">AppointmentsLoaded</a>	Occurs when <a href="#">C1.C1Schedule.AppointmentCollection</a> has been loaded by the <a href="#">C1ScheduleStorage.Import</a>

		method.
⚡	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
⚡	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
⚡	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BeforeAppointmentCreate</a>	Occurs immediately before the Appointment dialog box for the newly created <a href="#">C1.C1Schedule.Appointment</a> object is displayed.
⚡	<a href="#">BeforeAppointmentDelete</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is deleted by end-user by pressing 'Delete' button.
⚡	<a href="#">BeforeAppointmentDrop</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is dropped by end-user.
⚡	<a href="#">BeforeAppointmentEdit</a>	Occurs before the <a href="#">C1.C1Schedule.Appointment</a> object is edited in-place.
⚡	<a href="#">BeforeAppointmentFormat</a>	Occurs before the appointment content is formatted.
⚡	<a href="#">BeforeAppointmentResize</a>	Occurs before an <a href="#">C1.C1Schedule.Appointment</a> object is resized by end-user.
⚡	<a href="#">BeforeAppointmentShow</a>	Occurs immediately before the Appointment dialog box is displayed.
⚡	<a href="#">BeforeAppointmentTooltipShow</a>	Occurs before the appointment tooltip is shown.

















	<a href="#">BeforeContextMenuShow</a>	Occurs before the context menu is shown. This event gets fired even if <a href="#">ShowContextMenu</a> property is false.
	<a href="#">BeforeExport</a>	Occurs before export operation performed by the <a href="#">Export</a> method.
	<a href="#">BeforeGroupHeaderFormat</a>	Occurs before the group header is formatted.
	<a href="#">BeforeOptionsFormShow</a>	Occurs before showing print options form.
	<a href="#">BeforePrint</a>	Occurs before printing.
	<a href="#">BeforePrintPreview</a>	Occurs before print preview.
	<a href="#">BeforeReminderShow</a>	Occurs immediately before the Reminder dialog box is displayed.
	<a href="#">BeforeTimeFormat</a>	Occurs before the time interval is formatted.
	<a href="#">BeforeViewChange</a>	Fired before the <a href="#">ViewType</a> property change.
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ControlAdded	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.UserControl</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MarginChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PrintDocumentStarting</a>	Occurs when the print document building is started.
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ReminderAdd</a>	Occurs after a <a href="#">C1.C1Schedule.Reminder</a> object is added.
	<a href="#">ReminderChange</a>	Occurs after a <a href="#">C1.C1Schedule.Reminder</a> object has been modified.
	<a href="#">ReminderFire</a>	Occurs before the <a href="#">C1.C1Schedule.Reminder</a> object is executed.



	<a href="#">ReminderRemove</a>	Occurs when a <a href="#">C1.C1Schedule.Reminder</a> object has been removed from the collection.
	<a href="#">ReminderSnooze</a>	Occurs when a <a href="#">C1.C1Schedule.Reminder</a> object is dismissed using the Snooze button.
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">SelectedAppointmentsChanged</a>	Occurs when the list of selected appointments is changed.
	<a href="#">SelectedDaysChanged</a>	Occurs when the range of available days is changed.
	<a href="#">SelectedIntervalChanged</a>	Occurs when selected time interval is changed.
	<a href="#">SelectionChanged</a>	Occurs when the range of visible days is changed.
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabIndexChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TabStopChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
--	--

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## See Also

### Reference

[C1Schedule Class](#)

[C1.Win.C1Schedule Namespace](#)

*AppointmentAdded Event*

Occurs when an [C1.C1Schedule.Appointment](#) object is added.

## Syntax

Visual Basic (Declaration)	
<code>Public Event AppointmentAdded As EventHandler(Of AppointmentEventArgs)</code>	
C#	
<code>public event EventHandler&lt;AppointmentEventArgs&gt; AppointmentAdded</code>	

## Event Data

The event handler receives an argument of type [AppointmentEventArgs](#) containing data related to this event. The following **AppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the appointment which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*AppointmentChanged Event*  
Occurs when an [C1.C1Schedule.Appointment](#) object is changed.

## Syntax

Visual Basic (Declaration)	
<code>Public Event AppointmentChanged As EventHandler(Of AppointmentEventArgs)</code>	
C#	
<code>public event EventHandler&lt;AppointmentEventArgs&gt; AppointmentChanged</code>	

## Event Data

The event handler receives an argument of type [AppointmentEventArgs](#) containing data related to this event. The following **AppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the appointment which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*AppointmentCustomAction Event*  
[Example](#)

Occurs immediately before a custom action of an [C1.C1Schedule.Appointment](#) object executes.

## Syntax

Visual Basic (Declaration)	
<code>Public Event AppointmentCustomAction As CancelAppointmentEventHandler</code>	
C#	
<code>public event CancelAppointmentEventHandler AppointmentCustomAction</code>	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Remarks

To cancel default handling, set [CancelAppointmentEventArgs.Cancel](#) property to true.

## Example

- [C#](#)

```
private void c1Schedule1_AppointmentAdded(object sender, AppointmentEventArgs e)
{
    // create a new action
    Action action = new Action();
    action.Command = "http://www.componentone.com";
    // set appointment action
    e.Appointment.Action = action;
}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*AppointmentDeleted Event*

Occurs when an [C1.C1Schedule.Appointment](#) object is deleted.

## Syntax

Visual Basic (Declaration)	
<code>Public Event AppointmentDeleted As EventHandler(Of AppointmentEventArgs)</code>	
C#	
<code>public event EventHandler&lt;AppointmentEventArgs&gt; AppointmentDeleted</code>	

## Event Data

The event handler receives an argument of type [AppointmentEventArgs](#) containing data related to this event. The following **AppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the appointment which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *AppointmentLinkClicked Event*

Event that fires when the user clicks a hyperlink within the appointment element.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event AppointmentLinkClicked As EventHandler(Of AppointmentLinkClickedEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;AppointmentLinkClickedEventArgs&gt; AppointmentLinkClicked</pre>	

## Event Data

The event handler receives an argument of type [AppointmentLinkClickedEventArgs](#) containing data related to this event. The following **AppointmentLinkClickedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a> (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )	Gets the appointment which the event was raised for.
<a href="#">Button</a>	Gets the button that was clicked on the link.
<a href="#">HRef</a>	Gets the value of the link's HREF attribute.
<a href="#">Target</a>	Gets the value of the link's TARGET attribute.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*AppointmentRecurrenceStateChanged Event*

Occurs when the [RecurrenceState](#) property of an [C1.C1Schedule.Appointment](#) object is changed.

# Syntax

Visual Basic (Declaration)	
<code>Public Event AppointmentRecurrenceStateChanged As EventHandler(Of AppointmentEventArgs)</code>	
C#	
<code>public event EventHandler&lt;AppointmentEventArgs&gt; AppointmentRecurrenceStateChanged</code>	

# Event Data

The event handler receives an argument of type [AppointmentEventArgs](#) containing data related to this event. The following **AppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the appointment which the event was raised for.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *AppointmentsLoaded Event*

Occurs when [C1.C1Schedule.AppointmentCollection](#) has been loaded by the [C1ScheduleStorage.Import](#) method.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> AppointmentsLoaded <b>As</b> <a href="#">EventHandler</a>	
C#	
<b>public event</b> <a href="#">EventHandler</a> AppointmentsLoaded	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *BeforeAppointmentCreate Event*

Occurs immediately before the Appointment dialog box for the newly created [C1.C1Schedule.Appointment](#) object is displayed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeAppointmentCreate <b>As</b> <a href="#">CancelEventHandler</a>	
C#	
<b>public event</b> <a href="#">CancelEventHandler</a> BeforeAppointmentCreate	



## Event Data

The event handler receives an argument of type [CancelEventArgs](#) containing data related to this event. The following **CancelEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a>	

## Remarks

CancelAppointmentEventArgs for this event is initialized according to the currently selected view and date. For example:

- If there are some selected slots in the DayView, then [Start](#) and [End](#) properties will be initialized accordingly.
- If there is a selected day in a WeekView or in a MonthView, the [AllDayEvent](#) property will be set to true.

Use this event to prevent the embedded Appointment dialog box showing.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeAppointmentDelete Event*

Occurs before an [C1.C1Schedule.Appointment](#) object is deleted by end-user by pressing 'Delete' button.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeAppointmentDelete <b>As</b> <a href="#">CancelAppointmentEventHandler</a>	

C#	
<code>public event CancelAppointmentEventHandler BeforeAppointmentDelete</code>	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeAppointmentDrop Event*

Occurs before an [C1.C1Schedule.Appointment](#) object is dropped by end-user.

## Syntax

Visual Basic (Declaration)	
<code>Public Event BeforeAppointmentDrop As CancelAppointmentEventHandler</code>	
C#	
<code>public event CancelAppointmentEventHandler BeforeAppointmentDrop</code>	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeAppointmentEdit Event*

Occurs before the [C1.C1Schedule.Appointment](#) object is edited in-place.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeAppointmentEdit <b>As</b> <a href="#">CancelAppointmentEventHandler</a>	
C#	
<b>public event</b> <a href="#">CancelAppointmentEventHandler</a> BeforeAppointmentEdit	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeAppointmentFormat Event*

Occurs before the appointment content is formatted.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event BeforeAppointmentFormat As EventHandler(Of BeforeAppointmentFormatEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;BeforeAppointmentFormatEventArgs&gt; BeforeAppointmentFormat</pre>	

## Event Data

The event handler receives an argument of type [BeforeAppointmentFormatEventArgs](#) containing data related to this event. The following **BeforeAppointmentFormatEventArgs** properties provide information specific to this event.

Property	Description
----------	-------------

<a href="#">Appointment</a> (Inherited from <a href="#">C1.C1Schedule.AppointmentEventArgs</a> )	Gets the appointment which the event was raised for.
<a href="#">BackColor</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the appointment element.
<a href="#">BackColor2</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background gradient color for the appointment element.
<a href="#">Icons</a>	Gets or sets the <a href="#">AppointmentIcons</a> value, specifying the set of icons to be displayed in the appointment element.
<a href="#">Text</a>	Gets or sets the text displayed in the appointment element.
<a href="#">UIElementDate</a>	Gets the date of the current UI element representing appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *BeforeAppointmentResize Event*

Occurs before an [C1.C1Schedule.Appointment](#) object is resized by end-user.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeAppointmentResize <b>As</b> <a href="#">CancelAppointmentEventHandler</a>	
C#	
<b>public event</b> <a href="#">CancelAppointmentEventHandler</a> BeforeAppointmentResize	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *BeforeAppointmentShow Event*

Occurs immediately before the Appointment dialog box is displayed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeAppointmentShow <b>As</b> <a href="#">CancelAppointmentEventHandler</a>	
C#	
<b>public event</b> <a href="#">CancelAppointmentEventHandler</a> BeforeAppointmentShow	

## Event Data

The event handler receives an argument of type [CancelAppointmentEventArgs](#) containing data related to this event. The following **CancelAppointmentEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a>	Set to true to cancel the operation.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

### *BeforeAppointmentTooltipShow Event*

Occurs before the appointment tooltip is shown.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event BeforeAppointmentTooltipShow As EventHandler(Of BeforeAppointmentTooltipShowEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;BeforeAppointmentTooltipShowEventArgs&gt; BeforeAppointmentTooltipShow</pre>	

## Event Data

The event handler receives an argument of type [BeforeAppointmentTooltipShowEventArgs](#) containing data related to this event. The following **BeforeAppointmentTooltipShowEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a> (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )	Gets the <a href="#">Appointment</a> object which the event was raised for.
<a href="#">Cancel</a> (Inherited from <a href="#">C1.C1Schedule.CancelAppointmentEventArgs</a> )	Set to true to cancel the operation.
<a href="#">Text</a>	Gets or sets tooltip text.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)



### *BeforeContextMenuShow Event*

Occurs before the context menu is shown. This event gets fired even if [ShowContextMenu](#) property is false.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event BeforeContextMenuShow As EventHandler(Of BeforeContextMenuShowEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;BeforeContextMenuShowEventArgs&gt; BeforeContextMenuShow</pre>	

## Event Data

The event handler receives an argument of type [BeforeContextMenuShowEventArgs](#) containing data related to this event. The following **BeforeContextMenuShowEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object for which context menu is about to show.
<a href="#">Cancel</a> (Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )	
<a href="#">SelectionType</a>	Gets the <a href="#">SelectionType</a> value determining the UI element type for which context menu is about to show.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeExport Event*

Occurs before export operation performed by the [Export](#) method.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeExport <b>As</b> <a href="#">EventHandler(Of ExchangeEventArgs)</a>	
C#	
<b>public event</b> <a href="#">EventHandler&lt;ExchangeEventArgs&gt;</a> BeforeExport	

## Event Data

The event handler receives an argument of type [ExchangeEventArgs](#) containing data related to this event. The following **ExchangeEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a> (Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )	
<a href="#">Data</a>	<p>Gets or sets the data which are about to be exported. This property should contain one of the next:</p> <ul style="list-style-type: none"><li>• to export all content of the <a href="#">C1Schedule.DataStorage.AppointmentStorage.Appointments</a> collection;</li><li>• <a href="#">C1.C1Schedule.Appointment</a>;</li><li>• <a href="#">IList</a>.</li></ul>
<a href="#">Format</a>	Gets the <a href="#">C1.C1Schedule.FileFormatEnum</a> value,

	selected by the end-user.
--	---------------------------

## Remarks

Note, this event is not fired if you export data from your code using [C1.C1Schedule.Appointment.SaveAs](#) or [C1ScheduleStorage.Export](#) methods.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*BeforeGroupHeaderFormat Event*  
[Example](#)

Occurs before the group header is formatted.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeGroupHeaderFormat <b>As</b> <a href="#">EventHandler(Of BeforeGroupHeaderFormatEventArgs)</a>	
C#	
<b>public event</b> <a href="#">EventHandler&lt;BeforeGroupHeaderFormatEventArgs&gt;</a> BeforeGroupHeaderFormat	

## Event Data

The event handler receives an argument of type [BeforeGroupHeaderFormatEventArgs](#) containing data related to this event. The following **BeforeGroupHeaderFormatEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Group</a>	Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
<a href="#">Html</a>	Gets or sets the html text displayed in the group header.
<a href="#">Style</a>	Gets or sets the <a href="#">Style</a> object, which will be used for displaying the group header.
<a href="#">TriangleTab</a>	Gets or sets the <a href="#">System.Boolean</a> value determining the group header tab appearance. If this property value is true, C1Schedule will show MS Outlook 2010-alike group headers. If this property value is false, C1Schedule will display rectangular group headers.

## Remarks

Use this event to alter default group header appearance. You can change group header style, tab shape or displayed content.

## Example

This sample shows how to alter group header appearance depending on [BeforeGroupHeaderFormatEventArgs](#) properties.

- [C#](#)

```
private void c1Schedule1_BeforeGroupHeaderFormat(object sender,
BeforeGroupHeaderFormatEventArgs e)
{
    Contact owner = e.Group.Owner as Contact;
    if (owner != null)
    {
        TestSchedule.NwindDataSet.EmployeesRow row =
this.nwindDataSet.Employees.FindByEmployeeID((int)owner.Key[0]);
        if (row != null)
        {
            string imageName = "photo" + row.EmployeeID + ".bmp";
            if (File.Exists(imageName))
            {
                // use image from file
                // note, C1Schedule only accepts images from
internet (http://..),
                // application resources (res://..) and local
file system (file:///...).
```

```

        e.Html = row.FirstName + " " + row.LastName +
        "<br><img src=file:///\" + imageName + \"/>";
    }
}
if (e.Style.Hot != null)
{
    // Hot style is applied to the group header when ScheduleGroupItem is
    selected.
    e.Style.Hot.BackColor2 = e.Style.Hot.BorderColor = Color.DarkSlateGray;
    e.Style.Hot.ForeColor = Color.WhiteSmoke;
}
// use rectangular tab
e.TriangleTab = false;
}

```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeOptionsFormShow Event*

Occurs before showing print options form.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeOptionsFormShow <b>As</b> EventHandler(Of CancelEventArgs)	
C#	
<b>public event</b> EventHandler<CancelEventArgs> BeforeOptionsFormShow	

## Event Data

The event handler receives an argument of type [CancelEventArgs](#) containing data related to this event. The following **CancelEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforePrint Event*

Occurs before printing.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforePrint <b>As</b> EventHandler(Of CancelEventArgs)	
C#	
<b>public event</b> EventHandler<CancelEventArgs> BeforePrint	

## Event Data

The event handler receives an argument of type [CancelEventArgs](#) containing data related to this event. The following **CancelEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*BeforePrintPreview Event*  
Occurs before print preview.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforePrintPreview <b>As</b> <b>EventHandler(Of CancelEventArgs)</b>	
C#	
<b>public event</b> <b>EventHandler&lt;CancelEventArgs&gt;</b> BeforePrintPreview	

## Event Data

The event handler receives an argument of type [CancelEventArgs](#) containing data related to this event. The following **CancelEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeReminderShow Event*

Occurs immediately before the Reminder dialog box is displayed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeReminderShow <b>As</b> <a href="#">CancelReminderEventHandler</a>	
C#	
<b>public event</b> <a href="#">CancelReminderEventHandler</a> BeforeReminderShow	

## Event Data

The event handler receives an argument of type [CancelReminderEventArgs](#) containing data related to this event. The following **CancelReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a>	Set to true to cancel the operation.
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeTimeFormat Event*

[Example](#)



Occurs before the time interval is formatted.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> BeforeTimeFormat <b>As</b> EventHandler(Of BeforeTimeFormatEventArgs)	
C#	
<b>public event</b> EventHandler<BeforeTimeFormatEventArgs> BeforeTimeFormat	

## Event Data

The event handler receives an argument of type [BeforeTimeFormatEventArgs](#) containing data related to this event. The following **BeforeTimeFormatEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Background</a>	Gets or sets <a href="#">System.Drawing.Color</a> value specifying custom background color for the time interval element.
<a href="#">Duration</a>	Gets the <a href="#">System.TimeSpan</a> value determining the duration of the time interval to format.
<a href="#">Group</a>	Gets the <a href="#">ScheduleGroupItem</a> object which is currently formatted.
<a href="#">Start</a>	Gets the <a href="#">System.DateTime</a> value determining the start date and time of the time interval to format.
<a href="#">WorkTime</a>	Gets or sets a value indicating whether time interval should be displayed as a working time.

## Remarks

Use this event to alter default time interval appearance. For example, to display different working hours for different days.

## Example

This sample shows how to alter time interval appearance depending on [BeforeTimeFormatEventArgs](#) properties.

- [C#](#)

```
private void c1Schedule1_BeforeTimeFormat(object sender,
BeforeTimeFormatEventArgs e)
{
    if (e.Start.TimeOfDay == TimeSpan.FromMinutes(120))
    {
        e.WorkTime = true;
        if (e.Start.DayOfWeek == DayOfWeek.Sunday)
        {
            e.Background = Color.Red;
        }
    }
    else if (e.Start.TimeOfDay == TimeSpan.FromMinutes(240) &&
e.Start.DayOfWeek != DayOfWeek.Sunday)
    {
        e.Background = c1Schedule1.Theme.Palette.FreeHourBorder;
    }
    else
    {
        if (e.Start.DayOfWeek == DayOfWeek.Sunday && e.Duration.TotalDays == 1)
        {
            e.Background = Color.Navy;
        }
    }
}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*BeforeViewChange Event*

Fired before the [ViewType](#) property change.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<b>Public Event</b> BeforeViewChange <b>As</b> EventHandler(Of BeforeViewChangeEventArgs)	
C#	
<b>public event</b> EventHandler<BeforeViewChangeEventArgs> BeforeViewChange	

Event Data

The event handler receives an argument of type [BeforeViewChangeEventArgs](#) containing data related to this event. The following **BeforeViewChangeEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Cancel</a> (Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )	
<a href="#">Dates</a>	Gets or sets the range of dates which should be selected in the view.
<a href="#">ViewType</a>	Gets or sets <a href="#">ScheduleViewEnum</a> value determining which type of view should be selected.

Remarks

Change BeforeViewChangeEventArgs properties to cancel action, to set other view type or to set other range of dates.

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*PrintDocumentStarting Event*  
Occurs when the print document building is started.

## Syntax

Visual Basic (Declaration)	
<code>Public Event PrintDocumentStarting As EventHandler</code>	
C#	
<code>public event EventHandler PrintDocumentStarting</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*ReminderAdd Event*  
Occurs after a [C1.C1Schedule.Reminder](#) object is added.

## Syntax

Visual Basic (Declaration)	
<code>Public Event ReminderAdd As EventHandler(Of ReminderEventArgs)</code>	
C#	
<code>public event EventHandler&lt;ReminderEventArgs&gt; ReminderAdd</code>	

## Event Data

The event handler receives an argument of type [ReminderEventArgs](#) containing data related to this event. The following **ReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ReminderChange Event*

Occurs after a [C1.C1Schedule.Reminder](#) object has been modified.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> ReminderChange <b>As</b> EventHandler(Of <a href="#">ReminderEventArgs</a> )	
C#	
<b>public event</b> EventHandler< <a href="#">ReminderEventArgs</a> > ReminderChange	

## Event Data

The event handler receives an argument of type [ReminderEventArgs](#) containing data related to this event. The following **ReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

#### *ReminderFire Event*

Occurs before the [C1.C1Schedule.Reminder](#) object is executed.

## Syntax

Visual Basic (Declaration)	
<code>Public Event ReminderFire As EventHandler(Of ReminderEventArgs)</code>	
C#	
<code>public event EventHandler&lt;ReminderEventArgs&gt; ReminderFire</code>	

## Event Data

The event handler receives an argument of type [ReminderEventArgs](#) containing data related to this event. The following **ReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

#### *ReminderRemove Event*

Occurs when a [C1.C1Schedule.Reminder](#) object has been removed from the collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> ReminderRemove <b>As</b> EventHandler(Of ReminderEventArgs)	
C#	
<b>public event</b> EventHandler<ReminderEventArgs> ReminderRemove	

## Event Data

The event handler receives an argument of type [ReminderEventArgs](#) containing data related to this event. The following **ReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Remarks

A reminder can be removed from the [C1.C1Schedule.ReminderCollection](#) collection by any of the following means:

- The [C1.C1Schedule.ReminderCollection](#)'s Remove method.
- The [C1.C1Schedule.Reminder.Dismiss](#) method.
- When the user clicks the Dismiss button.
- When a user turns off a meeting reminder from within the associated item.
- When a user deletes an item that contains a reminder.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*ReminderSnooze Event*

Occurs when a [C1.C1Schedule.Reminder](#) object is dismissed using the Snooze button.

## Syntax

Visual Basic (Declaration)

```
Public Event ReminderSnooze As EventHandler(Of ReminderEventArgs)
```

C#

```
public event EventHandler<ReminderEventArgs> ReminderSnooze
```

## Event Data

The event handler receives an argument of type [ReminderEventArgs](#) containing data related to this event. The following **ReminderEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Reminder</a>	Gets the reminder which the event was raised for.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*SelectedAppointmentsChanged Event*

Occurs when the list of selected appointments is changed.

## Syntax



Visual Basic (Declaration)	
<pre>Public Event SelectedAppointmentsChanged As EventHandler(Of SelectedAppointmentsChangedEventArgs)</pre>	
C#	
<pre>public event EventHandler&lt;SelectedAppointmentsChangedEventArgs&gt; SelectedAppointmentsChanged</pre>	

## Event Data

The event handler receives an argument of type [SelectedAppointmentsChangedEventArgs](#) containing data related to this event. The following **SelectedAppointmentsChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Appointments</a>	Gets the <a href="#">C1.C1Schedule.AppointmentList</a> object representing currently selected appointments. This value can be null if there is no selected appointment.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

*SelectedDaysChanged Event*

Occurs when the range of available days is changed.

## Syntax

Visual Basic (Declaration)	
<pre>Public Event SelectedDaysChanged As EventHandler</pre>	

C#	
<code>public event EventHandler SelectedDaysChanged</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

*SelectedIntervalChanged Event*  
Occurs when selected time interval is changed.

## Syntax

Visual Basic (Declaration)	
<code>Public Event SelectedIntervalChanged As EventHandler(Of SelectedIntervalChangedEventArgs)</code>	
C#	
<code>public event EventHandler&lt;SelectedIntervalChangedEventArgs&gt; SelectedIntervalChanged</code>	

## Event Data

The event handler receives an argument of type [SelectedIntervalChangedEventArgs](#) containing data related to this event. The following **SelectedIntervalChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Interval</a>	Gets the <a href="#">TimeInterval</a> object representing currently selected time interval.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)  
[C1Schedule Members](#)

#### *SelectionChanged Event*

Occurs when the range of visible days is changed.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> SelectionChanged <b>As</b> EventHandler(Of SelectionChangedEventArgs)	
C#	
<b>public event</b> EventHandler<SelectionChangedEventArgs> SelectionChanged	

## Event Data

The event handler receives an argument of type [SelectionChangedEventArgs](#) containing data related to this event. The following **SelectionChangedEventArgs** properties provide information specific to this event.

Property	Description
<a href="#">Selection</a>	Gets an array of selected dates.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1Schedule Class](#)

[C1Schedule Members](#)

[C1ScheduleSettings](#)

Determines auxiliary properties providing different [C1Schedule](#) object settings.

## Object Model

[C1ScheduleSettings](#)

## Syntax

Visual Basic (Declaration)

```
Public Class C1ScheduleSettings
    Inherits System.ComponentModel.Component
```

C#

```
public class C1ScheduleSettings : System.ComponentModel.Component
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

**C1.Win.C1Schedule.C1ScheduleSettings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

Determines auxiliary properties providing different [C1Schedule](#) object settings.

# Object Model

C1ScheduleSettings

## Syntax

Visual Basic (Declaration)	
<pre>Public Class C1ScheduleSettings     Inherits System.ComponentModel.Component</pre>	
C#	
<pre>public class C1ScheduleSettings : System.ComponentModel.Component</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      **C1.Win.C1Schedule.C1ScheduleSettings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[C1ScheduleSettings Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*  
[Properties](#) [Methods](#) [Events](#)









The following tables list the members exposed by [C1ScheduleSettings](#).





## Public Constructors

	Name	Description
	<a href="#">C1ScheduleSettings Constructor</a>	Initializes a new instance of the <a href="#">C1ScheduleSettings</a> class.

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## Public Properties

	Name	Description
	<a href="#">AllowCategoriesEditing</a>	Determines whether end-user has permission to edit Categories.
	<a href="#">AllowCategoriesMultiSelection</a>	Determines whether multiple Category objects might be assigned to the single Appointment object.
	<a href="#">AllowContactsEditing</a>	Determines whether end-user has permission to edit Contacts.
	<a href="#">AllowContactsMultiSelection</a>	Determines whether multiple Contact objects might be assigned to the single Appointment object.
	<a href="#">AllowResourcesEditing</a>	Determines whether end-user has permission to edit Resources.
	<a href="#">AllowResourcesMultiSelection</a>	Determines whether multiple Resource objects might be assigned to the single Appointment object.
	<a href="#">AutoScrollToFirstAppointment</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether control scrolls itself to the earliest appointment in the current view. This property only affects Day/Work Week/Week views.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DefaultFileFormat</a>	Gets or sets the <a href="#">C1.C1Schedule.FileFormatEnum</a> value, specifying the default file format for import and export operations. It is honored in the "Import Data" and "Export Data"

		dialogs.
	<a href="#">FirstVisibleTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value representing the first visible time slot in a Day/Working Week/Week views.
	<a href="#">ReminderTimeBeforeStart</a>	Gets or sets the default <a href="#">System.TimeSpan</a> value which should be used as initial value for the <a href="#">C1.C1Schedule.Appointment.ReminderTimeBeforeStart</a> property.
	<a href="#">SetReminder</a>	Gets or sets whether reminder should be set for the newly created appointments.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Methods

	Name	Description
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## Public Events

Name	Description
------	-------------

	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
---	----------	---

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## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1.Win.C1Schedule Namespace](#)

*C1ScheduleSettings Constructor*

Initializes a new instance of the [C1ScheduleSettings](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> C1ScheduleSettings()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)












*Properties*



For a list of all members of this type, see [C1ScheduleSettings members](#).

## Public Properties

Name	Description
------	-------------



	<a href="#">AllowCategoriesEditing</a>	Determines whether end-user has permission to edit Categories.
	<a href="#">AllowCategoriesMultiSelection</a>	Determines whether multiple Category objects might be assigned to the single Appointment object.
	<a href="#">AllowContactsEditing</a>	Determines whether end-user has permission to edit Contacts.
	<a href="#">AllowContactsMultiSelection</a>	Determines whether multiple Contact objects might be assigned to the single Appointment object.
	<a href="#">AllowResourcesEditing</a>	Determines whether end-user has permission to edit Resources.
	<a href="#">AllowResourcesMultiSelection</a>	Determines whether multiple Resource objects might be assigned to the single Appointment object.
	<a href="#">AutoScrollToFirstAppointment</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether control scrolls itself to the earliest appointment in the current view. This property only affects Day/Work Week/Week views.
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DefaultFileFormat</a>	Gets or sets the <a href="#">C1.C1Schedule.FileFormatEnum</a> value, specifying the default file format for import and export operations. It is honored in the "Import Data" and "Export Data" dialogs.
	<a href="#">FirstVisibleTime</a>	Gets or sets the <a href="#">System.TimeSpan</a> value representing the first visible time slot in a Day/Working Week/Week views.
	<a href="#">ReminderTimeBeforeStart</a>	Gets or sets the default <a href="#">System.TimeSpan</a> value which should be used as initial value for the <a href="#">C1.C1Schedule.Appointment.ReminderTimeBeforeStart</a>

		property.
	<a href="#">SetReminder</a>	Gets or sets whether reminder should be set for the newly created appointments.
	<a href="#">Site</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

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## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1.Win.C1Schedule Namespace](#)

*AllowCategoriesEditing Property*

Determines whether end-user has permission to edit Categories.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowCategoriesEditing <b>As Boolean</b>	
C#	
<b>public bool</b> AllowCategoriesEditing { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is true.

## Remarks

If this property is false, default dialogs will only allow selection from the existing items. If this property is false and CategoryCollection is empty, default Appointment dialog won't show controls for editing Categories.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AllowCategoriesMultiSelection Property*

Determines whether multiple Category objects might be assigned to the single Appointment object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowCategoriesMultiSelection <b>As Boolean</b>	
C#	
<b>public bool</b> AllowCategoriesMultiSelection { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is true.

## Remarks

If both [AllowCategoriesMultiSelection](#) and [AllowCategoriesEditing](#) properties are false, the default Appointment dialog will show ComboBox for selecting single Category object.

If this property is true, the default Appointment dialog will allow selecting multiple categories in a separate dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AllowContactsEditing Property*

Determines whether end-user has permission to edit Contacts.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowContactsEditing <b>As Boolean</b>	
C#	
<b>public bool</b> AllowContactsEditing { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is true.

## Remarks

If this property is false, default dialogs will only allow selection from the existing items. If this property is false and ContactCollection is empty, default Appointment dialog won't show controls for editing Contacts.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AllowContactsMultiSelection Property*

Determines whether multiple Contact objects might be assigned to the single Appointment object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowContactsMultiSelection <b>As Boolean</b>	
C#	
<b>public bool</b> AllowContactsMultiSelection { <b>get</b> ; <b>set</b> ;}	

### Property Value

The default value is true.

## Remarks

If both [AllowContactsMultiSelection](#) and [AllowContactsEditing](#) properties are false, the default Appointment dialog will show ComboBox for selecting single Contact object.

If this property is true, the default Appointment dialog will allow selecting multiple contacts in a separate dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AllowResourcesEditing Property*

Determines whether end-user has permission to edit Resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowResourcesEditing <b>As Boolean</b>	
C#	

```
public bool AllowResourcesEditing {get; set;}
```

### Property Value

The default value is true.

### Remarks

If this property is false, default dialogs will only allow selection from the existing items. If this property is false and ResourceCollection is empty, default Appointment dialog won't show controls for editing Resources.

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AllowResourcesMultiSelection Property*

Determines whether multiple Resource objects might be assigned to the single Appointment object.

### Syntax

Visual Basic (Declaration)	
<pre>Public Property AllowResourcesMultiSelection As Boolean</pre>	
C#	
<pre>public bool AllowResourcesMultiSelection {get; set;}</pre>	

### Property Value

The default value is true.

### Remarks

If both [AllowResourcesMultiSelection](#) and [AllowResourcesEditing](#) properties are false, the default Appointment dialog will show ComboBox for selecting single Resource object.

If this property is true, the default Appointment dialog will allow selecting multiple resources in a separate dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*AutoScrollToFirstAppointment Property*

Gets or sets the [System.Boolean](#) value determining whether control scrolls itself to the earliest appointment in the current view. This property only affects Day/Work Week/Week views.

## Syntax

Visual Basic (Declaration)	
<code>Public Property AutoScrollToFirstAppointment As Boolean</code>	
C#	
<code>public bool AutoScrollToFirstAppointment {get; set;}</code>	

## Remarks

This property only affects initial scroll position.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*DefaultFileFormat Property*

Gets or sets the [C1.C1Schedule.FileFormatEnum](#) value, specifying the default file format for import and export operations. It is honored in the "Import Data" and "Export Data" dialogs.

## Syntax

Visual Basic (Declaration)

```
Public Property DefaultFileFormat As FileFormatEnum
```

C#

```
public FileFormatEnum DefaultFileFormat {get; set;}
```

## Remarks

The default value is [C1.C1Schedule.FileFormatEnum.XML](#).

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*FirstVisibleTime Property*

Gets or sets the [System.TimeSpan](#) value representing the first visible time slot in a Day/Working Week/Week views.

## Syntax

Visual Basic (Declaration)



Public Property FirstVisibleTime As TimeSpan
C#
public TimeSpan FirstVisibleTime {get; set;}

## Remarks

This property affects only initial scroll position of the Day/Working Week/Week views.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*ReminderTimeBeforeStart Property*

Gets or sets the default [System.TimeSpan](#) value which should be used as initial value for the [C1.C1Schedule.Appointment.ReminderTimeBeforeStart](#) property.

## Syntax

Visual Basic (Declaration)
Public Property ReminderTimeBeforeStart As TimeSpan
C#
public TimeSpan ReminderTimeBeforeStart {get; set;}

## Remarks

You should honor this property if you create appointments from code.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*SetReminder Property*

Gets or sets whether reminder should be set for the newly created appointments.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> SetReminder <b>As Boolean</b>	
C#	
<b>public bool</b> SetReminder { <b>get</b> ; <b>set</b> ;}	

## Remarks

This property only affects initial setting. End-user will be able to change reminder settings for every individual [C1.C1Schedule.Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1ScheduleSettings Class](#)

[C1ScheduleSettings Members](#)

*ExchangeEventArgs*

Provides data for the [C1Schedule.BeforeExport](#) event of the [C1Schedule](#) control.

# Object Model

ExchangeEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ExchangeEventArgs     Inherits System.ComponentModel.CancelEventArgs</pre>	
C#	
<pre>public class ExchangeEventArgs : System.ComponentModel.CancelEventArgs</pre>	

## Inheritance Hierarchy

System.Object  
  System.EventArgs  
    System.ComponentModel.CancelEventArgs  
      **C1.Win.C1Schedule.ExchangeEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ExchangeEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

### Overview

Provides data for the [C1Schedule.BeforeExport](#) event of the [C1Schedule](#) control.

# Object Model

ExchangeEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> ExchangeEventArgs <b>Inherits</b> System.ComponentModel.CancelEventArgs	
C#	
<b>public class</b> ExchangeEventArgs : <b>System.ComponentModel.CancelEventArgs</b>	

## Inheritance Hierarchy

System.Object  
    System.EventArgs  
        System.ComponentModel.CancelEventArgs  
            **C1.Win.C1Schedule.ExchangeEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference



[ExchangeEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*  
[Properties](#)

The following tables list the members exposed by [ExchangeEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Cancel</a>	(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )

 <b>Data</b>	Gets or sets the data which are about to be exported. This property should contain one of the next: <ul style="list-style-type: none"> <li>to export all content of the C1Schedule.DataStorage.AppointmentStorage.Appointments collection;</li> <li><a href="#">C1.C1Schedule.Appointment</a>;</li> <li><a href="#">IList</a>.</li> </ul>
 <b>Format</b>	Gets the <a href="#">C1.C1Schedule.FileFormatEnum</a> value, selected by the end-user.

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## See Also

### Reference



[ExchangeEventArgs Class](#)


[C1.Win.C1Schedule Namespace](#)

### Properties

For a list of all members of this type, see [ExchangeEventArgs members](#).

## Public Properties

	Name	Description
 <b>Cancel</b>		(Inherited from <a href="#">System.ComponentModel.CancelEventArgs</a> )
 <b>Data</b>		Gets or sets the data which are about to be exported. This property should contain one of the next: <ul style="list-style-type: none"> <li>to export all content of the C1Schedule.DataStorage.AppointmentStorage.Appointments collection;</li> <li><a href="#">C1.C1Schedule.Appointment</a>;</li> </ul>

		<ul style="list-style-type: none"> <li>• <a href="#">IList</a>.</li> </ul>
	<a href="#">Format</a>	Gets the <a href="#">C1.C1Schedule.FileFormatEnum</a> value, selected by the end-user.

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## See Also

### Reference

[ExchangeEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Data Property*

Gets or sets the data which are about to be exported. This property should contain one of the next:

- to export all content of the [C1Schedule.DataStorage.AppointmentStorage.Appointments](#) collection;
- [C1.C1Schedule.Appointment](#);
- [IList](#).

## Syntax

Visual Basic (Declaration)	
<a href="#">Public Property</a> <a href="#">Data</a> <a href="#">As Object</a>	
C#	
<a href="#">public object</a> <a href="#">Data</a> { <a href="#">get</a> ; <a href="#">set</a> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ExchangeEventArgs Class](#)  
[ExchangeEventArgs Members](#)

*Format Property*

Gets the [C1.C1Schedule.FileFormatEnum](#) value, selected by the end-user.

**Syntax**

Visual Basic (Declaration)	
<code>Public ReadOnly Property Format As FileFormatEnum</code>	
C#	
<code>public FileFormatEnum Format {get;}</code>	

**Requirements**

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

**See Also**

**Reference**

[ExchangeEventArgs Class](#)  
[ExchangeEventArgs Members](#)

**ScheduleGroupItem**

Holds all the data required for displaying individual UI part for the single resource, category or contact when the [C1Schedule.GroupBy](#) property is set, or default UI otherwise.

**Object Model**

ScheduleGroupItem

**Syntax**

Visual Basic (Declaration)	
<code>Public Class ScheduleGroupItem</code>	

C#

```
public class ScheduleGroupItem
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.ScheduleGroupItem**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Members](#)

[C1.Win.C1Schedule Namespace](#)

### Overview

Holds all the data required for displaying individual UI part for the single resource, category or contact when the [C1Schedule.GroupBy](#) property is set, or default UI otherwise.

## Object Model

ScheduleGroupItem

## Syntax

Visual Basic (Declaration)

```
Public Class ScheduleGroupItem
```

C#

```
public class ScheduleGroupItem
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.ScheduleGroupItem**



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference







[ScheduleGroupItem Members](#)  
[C1.Win.C1Schedule Namespace](#)



*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [ScheduleGroupItem](#).


## Public Properties

	Name	Description
	<a href="#">DisplayName</a>	Gets or sets the <a href="#">System.String</a> value representing the display name of the <a href="#">ScheduleGroupItem</a> object.
	<a href="#">IsChecked</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether this <a href="#">ScheduleGroupItem</a> object should be displayed in UI.
	<a href="#">IsSelected</a>	Gets or sets a value that determines whether the UI element that has this <a href="#">ScheduleGroupItem</a> as a DataContext is selected.
	<a href="#">Name</a>	Gets the <a href="#">System.String</a> value representing the name of the <a href="#">ScheduleGroupItem</a> object.
	<a href="#">Owner</a>	Gets the <a href="#">C1.C1Schedule.BaseObject</a> object representing the <a href="#">ScheduleGroupItem</a> object owner. This property can be null for an empty group item.
	<a href="#">PaletteColor</a>	Gets or sets the <a href="#">System.Drawing.Color</a> value determining palette which

		should be used to display the <a href="#">ScheduleGroupItem</a> object.
	<a href="#">Scheduler</a>	Gets the <a href="#">Scheduler</a> that <a href="#">ScheduleGroupItem</a> belongs to.
	<a href="#">Tag</a>	Gets or sets the object that contains custom data about the <a href="#">ScheduleGroupItem</a> object.

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## Public Methods

	Name	Description
	<a href="#">ToString</a>	Returns the string representation of the current <a href="#">ScheduleGroupItem</a> object.

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## See Also

### Reference


[ScheduleGroupItem Class](#)

[C1.Win.C1Schedule Namespace](#)

### Methods

For a list of all members of this type, see [ScheduleGroupItem members](#).

## Public Methods

	Name	Description
	<a href="#">ToString</a>	Returns the string representation of the current <a href="#">ScheduleGroupItem</a> object.

[Top](#)

## See Also

### Reference

[ScheduleGroupItem Class](#)

[C1.Win.C1Schedule Namespace](#)

### *ToString Method*

Returns the string representation of the current [ScheduleGroupItem](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Overrides Function</b> ToString() <b>As</b> String	
C#	
<b>public override string</b> ToString()	

### Return Value

The [DisplayName](#) property value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[ScheduleGroupItem Class](#)







[ScheduleGroupItem Members](#)

### *Properties*

For a list of all members of this type, see [ScheduleGroupItem members](#).

## Public Properties

	Name	Description
	<a href="#">DisplayName</a>	Gets or sets the <a href="#">System.String</a> value representing the display name of the <a href="#">ScheduleGroupItem</a> object.
	<a href="#">IsChecked</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether this <a href="#">ScheduleGroupItem</a> object should be displayed in UI.

 <b>IsSelected</b>	Gets or sets a value that determines whether the UI element that has this <a href="#">ScheduleGroupItem</a> as a DataContext is selected.
 <b>Name</b>	Gets the <a href="#">System.String</a> value representing the name of the <a href="#">ScheduleGroupItem</a> object.
 <b>Owner</b>	Gets the <a href="#">C1.C1Schedule.BaseObject</a> object representing the <a href="#">ScheduleGroupItem</a> object owner. This property can be null for an empty group item.
 <b>PaletteColor</b>	Gets or sets the <a href="#">System.Drawing.Color</a> value determining palette which should be used to display the <a href="#">ScheduleGroupItem</a> object.
 <b>Scheduler</b>	Gets the <a href="#">Scheduler</a> that <a href="#">ScheduleGroupItem</a> belongs to.
 <b>Tag</b>	Gets or sets the object that contains custom data about the <a href="#">ScheduleGroupItem</a> object.

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## See Also

### Reference

[ScheduleGroupItem Class](#)  
[C1.Win.C1Schedule Namespace](#)

#### *DisplayName Property*

Gets or sets the [System.String](#) value representing the display name of the [ScheduleGroupItem](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> DisplayName <b>As</b> String	
C#	

```
public string DisplayName {get; set;}
```

### Property Value

The display name.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

#### *IsChecked Property*

Gets or sets a [System.Boolean](#) value determining whether this [ScheduleGroupItem](#) object should be displayed in UI.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property IsChecked As Boolean</pre>	
C#	
<pre>public bool IsChecked {get; set;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

### *IsSelected Property*

Gets or sets a value that determines whether the UI element that has this [ScheduleGroupItem](#) as a DataContext is selected.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property IsSelected As Boolean</code>	
C#	
<code>public bool IsSelected {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

### *Name Property*

Gets the [System.String](#) value representing the name of the [ScheduleGroupItem](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Name As String</code>	
C#	
<code>public string Name {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

#### *Owner Property*

Gets the [C1.C1Schedule.BaseObject](#) object representing the [ScheduleGroupItem](#) object owner. This property can be null for an empty group item.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Owner As BaseObject</code>	
C#	
<code>public BaseObject Owner {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

#### *PaletteColor Property*

Gets or sets the [System.Drawing.Color](#) value determining palette which should be used to display the [ScheduleGroupItem](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property PaletteColor As Color</code>	
C#	
<code>public Color PaletteColor {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)

[ScheduleGroupItem Members](#)

*Scheduler Property*

Gets the [Scheduler](#) that [ScheduleGroupItem](#) belongs to.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Scheduler As C1Schedule</code>	
C#	
<code>public C1Schedule Scheduler {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[ScheduleGroupItem Class](#)  
[ScheduleGroupItem Members](#)

### *Tag Property*

Gets or sets the object that contains custom data about the [ScheduleGroupItem](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public Property Tag As Object</code>	
C#	
<code>public object Tag {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItem Class](#)  
[ScheduleGroupItem Members](#)

[ScheduleGroupItemCollection](#)

Represents a collection of the [ScheduleGroupItem](#) objects.

## Object Model

[ScheduleGroupItemCollection](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class ScheduleGroupItemCollection</code> <code>Inherits C1.C1Schedule.C1ObservableCollection(Of ScheduleGroupItem)</code> <code>Implements C1.C1Schedule.INotifyCollectionChanged</code>	

C#

```
public class ScheduleGroupItemCollection :  
    C1.C1Schedule.C1ObservableCollection<ScheduleGroupItem>,  
    C1.C1Schedule.INotifyCollectionChanged
```

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[C1.C1Schedule.C1ObservableCollection<T>](#)

**C1.Win.C1Schedule.ScheduleGroupItemCollection**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItemCollection Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

Represents a collection of the [ScheduleGroupItem](#) objects.

## Object Model

ScheduleGroupItemCollection

## Syntax

Visual Basic (Declaration)

```
Public Class ScheduleGroupItemCollection  
    Inherits C1.C1Schedule.C1ObservableCollection(Of ScheduleGroupItem)  
    Implements C1.C1Schedule.INotifyCollectionChanged
```

C#

```
public class ScheduleGroupItemCollection :  
C1.C1Schedule.C1ObservableCollection<ScheduleGroupItem>,  
C1.C1Schedule.INotifyCollectionChanged
```

Inheritance Hierarchy

System.Object  
System.Collections.ObjectModel.Collection<T>  
C1.C1Schedule.C1ObservableCollection<T>  
C1.Win.C1Schedule.ScheduleGroupItemCollection

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also


Reference

[ScheduleGroupItemCollection Members](#)  
[C1.Win.C1Schedule Namespace](#)

Members  
[Properties](#) [Methods](#)

The following tables list the members exposed by [ScheduleGroupItemCollection](#).


Public Constructors

	Name	Description
	<a href="#">ScheduleGroupItemCollection Constructor</a>	

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Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from

		<a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a>
	<a href="#">Item</a>	Gets a <a href="#">ScheduleGroupItem</a> object at the specified index.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">Remove</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )

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## See Also

### Reference

[ScheduleGroupItemCollection Class](#)  
[C1.Win.C1Schedule Namespace](#)

*ScheduleGroupItemCollection Constructor*

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> ScheduleGroupItemCollection()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference


[ScheduleGroupItemCollection Class](#)  
[ScheduleGroupItemCollection Members](#)

### Properties

For a list of all members of this type, see [ScheduleGroupItemCollection members](#).

## Public Properties

	Name	Description
	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;ScheduleGroupItem&gt;</a> )

 <b>Item</b>	Gets a <a href="#">ScheduleGroupItem</a> object at the specified index.
---	---

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## See Also

### Reference

[ScheduleGroupItemCollection Class](#)

[C1.Win.C1Schedule Namespace](#)

*Item Property*

Gets a [ScheduleGroupItem](#) object at the specified index.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shadows ReadOnly Default Property Item( _     ByVal index As Integer _ ) As ScheduleGroupItem</pre>	
C#	
<pre>public new ScheduleGroupItem this[     int index ]; {get;}</pre>	

### Parameters

*index*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleGroupItemCollection Class](#)

[ScheduleGroupItemCollection Members](#)

SelectedAppointmentsChangedEventArgs  
Provides data for the [C1Schedule.SelectedAppointmentsChanged](#) event.

## Object Model

SelectedAppointmentsChangedEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class SelectedAppointmentsChangedEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class SelectedAppointmentsChangedEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

System.Object  
  System.EventArgs  
    **C1.Win.C1Schedule.SelectedAppointmentsChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectedAppointmentsChangedEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Overview*  
Provides data for the [C1Schedule.SelectedAppointmentsChanged](#) event.

## Object Model

SelectedAppointmentsChangedEventArgs

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> SelectedAppointmentsChangedEventArgs <b>Inherits</b> <a href="#">System.EventArgs</a>	
C#	
<b>public class</b> SelectedAppointmentsChangedEventArgs : <a href="#">System.EventArgs</a>	

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.SelectedAppointmentsChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectedAppointmentsChangedEventArgs Members](#)


[C1.Win.C1Schedule Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [SelectedAppointmentsChangedEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Appointments</a>	Gets the <a href="#">C1.C1Schedule.AppointmentList</a> object representing currently selected appointments. This value can be null if there is no selected appointment.



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## See Also

### Reference

[SelectedAppointmentsChangedEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

### Properties

>

Name	Description
 <a href="#">Appointments</a>	Gets the <a href="#">C1.C1Schedule.AppointmentList</a> object representing currently selected appointments. This value can be null if there is no selected appointment.

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## See Also

### Reference

[SelectedAppointmentsChangedEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

### *Appointments Property*

Gets the [C1.C1Schedule.AppointmentList](#) object representing currently selected appointments. This value can be null if there is no selected appointment.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Appointments As AppointmentList</code>	
C#	
<code>public AppointmentList Appointments {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectedAppointmentsChangedEventArgs Class](#)  
[SelectedAppointmentsChangedEventArgs Members](#)

[SelectedIntervalChangedEventArgs](#)  
Provides data for the [C1Schedule.SelectedIntervalChanged](#) event of the [C1Schedule](#) control.

## Object Model

SelectedIntervalChangedEventArgs

## Syntax

Visual Basic (Declaration)	
<pre>Public Class SelectedIntervalChangedEventArgs     Inherits System.EventArgs</pre>	
C#	
<pre>public class SelectedIntervalChangedEventArgs : System.EventArgs</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.EventArgs](#)  
        **C1.Win.C1Schedule.SelectedIntervalChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[SelectedIntervalChangedEventArgs Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

Provides data for the [C1Schedule.SelectedIntervalChanged](#) event of the [C1Schedule](#) control.

## Object Model

SelectedIntervalChangedEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class SelectedIntervalChangedEventArgs
    Inherits System.EventArgs
```

C#

```
public class SelectedIntervalChangedEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.SelectedIntervalChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectedIntervalChangedEventArgs Members](#)


[C1.Win.C1Schedule Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [SelectedIntervalChangedEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Interval</a>	Gets the <a href="#">TimeInterval</a> object representing currently selected time interval.

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## See Also

### Reference


[SelectedIntervalChangedEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Properties*

For a list of all members of this type, see [SelectedIntervalChangedEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Interval</a>	Gets the <a href="#">TimeInterval</a> object representing currently selected time interval.

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## See Also

### Reference

[SelectedIntervalChangedEventArgs Class](#)

[C1.Win.C1Schedule Namespace](#)

#### *Interval Property*

Gets the [TimeInterval](#) object representing currently selected time interval.

## Syntax

Visual Basic (Declaration)	
<pre>Public ReadOnly Property Interval As TimeInterval</pre>	

C#

```
public TimeInterval Interval {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectedIntervalChangedEventArgs Class](#)

[SelectedIntervalChangedEventArgs Members](#)

[SelectionChangedEventArgs](#)

Provides data for the [C1Schedule.SelectionChanged](#) event of the [C1Schedule](#) control.

## Object Model

SelectionChangedEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class SelectionChangedEventArgs  
    Inherits System.EventArgs
```

C#

```
public class SelectionChangedEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.SelectionChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectionChangedEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

#### *Overview*

Provides data for the [C1Schedule.SelectionChanged](#) event of the [C1Schedule](#) control.

## Object Model

SelectionChangedEventArgs

## Syntax

Visual Basic (Declaration)

```
Public Class SelectionChangedEventArgs  
    Inherits System.EventArgs
```

C#

```
public class SelectionChangedEventArgs : System.EventArgs
```

## Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

**C1.Win.C1Schedule.SelectionChangedEventArgs**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


## Reference

[SelectionChangedEventArgs Members](#)  
[C1.Win.C1Schedule Namespace](#)

*Members*  
[Properties](#)

The following tables list the members exposed by [SelectionChangedEventArgs](#).

## Public Properties

	Name	Description
	<a href="#">Selection</a>	Gets an array of selected dates.

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## See Also


### Reference

[SelectionChangedEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

*Properties*

For a list of all members of this type, see [SelectionChangedEventArgs members](#).

## Public Properties

	Name	Description
	<a href="#">Selection</a>	Gets an array of selected dates.

[Top](#)

## See Also

### Reference

[SelectionChangedEventArgs Class](#)  
[C1.Win.C1Schedule Namespace](#)

### *Selection Property*

Gets an array of selected dates.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Selection As Date()</code>	
C#	
<code>public DateTime[] Selection {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[SelectionChangedEventArgs Class](#)

[SelectionChangedEventArgs Members](#)

[TimeInterval](#)

The [TimeInterval](#) object represents continuous interval of time.

## Object Model

TimeInterval

## Syntax

Visual Basic (Declaration)	
<code>Public Class TimeInterval</code>	
C#	
<code>public class TimeInterval</code>	

## Inheritance Hierarchy



[System.Object](#)

**C1.Win.C1Schedule.TimeInterval**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeInterval Members](#)

[C1.Win.C1Schedule Namespace](#)

*Overview*

The [TimeInterval](#) object represents continuous interval of time.

## Object Model

TimeInterval

## Syntax

Visual Basic (Declaration)

```
Public Class TimeInterval
```

C#

```
public class TimeInterval
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.TimeInterval**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeInterval Members](#)


[C1.Win.C1Schedule Namespace](#)

*Members*

[Properties](#)



The following tables list the members exposed by [TimeInterval](#).

## Public Constructors

	Name	Description
	<a href="#">TimeInterval Constructor</a>	Initializes a new instance of the <a href="#">TimeInterval</a> class.

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## Public Properties

	Name	Description
	<a href="#">End</a>	Gets or sets the <a href="#">System.DateTime</a> value representing the end of time interval.
	<a href="#">Start</a>	Gets or sets the <a href="#">System.DateTime</a> value representing the beginning of time interval.

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## See Also

### Reference

[TimeInterval Class](#)

[C1.Win.C1Schedule Namespace](#)

*TimeInterval Constructor*

The [System.DateTime](#) value representing the beginning of time interval.

The [System.DateTime](#) value representing the end of time interval.

Initializes a new instance of the [TimeInterval](#) class.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal start As Date, _     ByVal end As Date _ )</pre>	
C#	
<pre>public TimeInterval(     DateTime start,     DateTime end )</pre>	

## Parameters

*start*

The [System.DateTime](#) value representing the beginning of time interval.

*end*

The [System.DateTime](#) value representing the end of time interval.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference

[TimeInterval Class](#)  
[TimeInterval Members](#)

### Properties

For a list of all members of this type, see [TimeInterval members](#).

## Public Properties

	Name	Description
	<a href="#">End</a>	Gets or sets the <a href="#">System.DateTime</a> value representing the end of time interval.
	<a href="#">Start</a>	Gets or sets the <a href="#">System.DateTime</a> value representing the beginning of time interval.

[Top](#)

## See Also

### Reference

[TimeInterval Class](#)

[C1.Win.C1Schedule Namespace](#)

*End Property*

Gets or sets the [System.DateTime](#) value representing the end of time interval.

## Syntax

Visual Basic (Declaration)	
<code>Public Property End As Date</code>	
C#	
<code>public DateTime End {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeInterval Class](#)

[TimeInterval Members](#)

### *Start Property*

Gets or sets the [System.DateTime](#) value representing the beginning of time interval.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Start <b>As</b> Date	
C#	
<b>public</b> DateTime Start { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[TimeInterval Class](#)

[TimeInterval Members](#)

### *Enumerations*

[AppointmentIcons](#)

Determines the set of default icons shown in the appointment element.

## Syntax

Visual Basic (Declaration)	
<b>Public Enum</b> AppointmentIcons <b>Inherits</b> System.Enum	
C#	
<b>public enum</b> AppointmentIcons : <a href="#">System.Enum</a>	

## Members

Member	Description
<b>Continued</b>	Shows 'continued' icon if element is a second or later part of the single appointment.
<b>Exception</b>	Shows 'exception' icon.
<b>Locked</b>	Shows 'locked' icon (for private appointments).
<b>None</b>	None.
<b>Occurrence</b>	Shows 'occurrence' icon.
<b>Reminder</b>	Shows 'reminder' icon if reminder is set for appointment.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.AppointmentIcons**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Win.C1Schedule Namespace](#)

[EditOptions](#)

Determines the set of edit options available to the end-user.

## Syntax

Visual Basic (Declaration)

**Public Enum** EditOptions  
Inherits [System.Enum](#)

C#

```
public enum EditOptions : System.Enum
```

## Members

Member	Description
<b>All</b>	Allows all edit operations. It is the default value.
<b>AllowAppointmentCreate</b>	Allows creating of new appointments by an end-user.
<b>AllowAppointmentDelete</b>	Allows deleting of an appointment by an end-user.
<b>AllowAppointmentEdit</b>	Allows editing of an appointment by an end-user.
<b>AllowDrag</b>	Allows dragging and resizing operations for an appointment.
<b>AllowInplaceEdit</b>	Allows activation of an in-place editor for an appointment.
<b>None</b>	None of edit options are available to the end-user.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.EditOptions**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[C1.Win.C1Schedule Namespace](#)

ScheduleViewEnum

Determines the type of view to display in the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum ScheduleViewEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum ScheduleViewEnum : System.Enum</pre>	

## Members

Member	Description
<b>DayView</b>	Day view.
<b>MonthView</b>	Month view.
<b>TimeLineView</b>	Time Line view.
<b>WeekView</b>	Week view.
<b>WorkWeekView</b>	Work week view.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.ScheduleViewEnum**

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Win.C1Schedule Namespace](#)

### SelectionType

Determines the type of UI element which is currently selected in the [C1Schedule](#) control UI.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum SelectionType     Inherits System.Enum</pre>	
C#	
<pre>public enum SelectionType : System.Enum</pre>	

## Members

Member	Description
<b>Appointment</b>	Appointment element.
<b>DayTitle</b>	Day title.
<b>GroupHeader</b>	The group header.
<b>None</b>	The selection area belongs to the <a href="#">C1Schedule</a> control, but doesn't belong to any active area described by the other <a href="#">SelectionType</a> members.
<b>TimeInterval</b>	Either day element or time slot element.
<b>TimeRuler</b>	Time ruler element.

# Inheritance Hierarchy

System.Object  
System.ValueType  
System.Enum  
C1.Win.C1Schedule.SelectionType

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

C1.Win.C1Schedule Namespace

TimeLineStyleEnum  
Determines the type of the time line to display in the C1Schedule control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum TimeLineStyleEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum TimeLineStyleEnum : System.Enum</pre>	

## Members

Member	Description
Days	The time line with 1 day time scale.
Hours	The time line with time scale, defined by the TimeScale property value.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.TimeLineStyleEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Win.C1Schedule Namespace](#)

[WeekTabFormat](#)

Determines the content of week tabs in the C1Schedule month view.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum WeekTabFormat     Inherits System.Enum</pre>	
C#	
<pre>public enum WeekTabFormat : System.Enum</pre>	

## Members

Member	Description
<b>Floating</b>	Use long or short date pattern depending on the available space.
<b>Short</b>	Always show date range using short date pattern.
<b>WeekNumber</b>	Display the week of the year number.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.WeekTabFormat**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Win.C1Schedule Namespace](#)

[WeekViewStyleEnum](#)

Determines the type of week view to display in the [C1Schedule](#) control.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum WeekViewStyleEnum     Inherits System.Enum</pre>	
C#	
<pre>public enum WeekViewStyleEnum : System.Enum</pre>	

## Members

Member	Description
<b>Office2003</b>	Office 2003 week view.
<b>Office2007</b>	Office 2007 week view (7 full days as in Day View).

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

## **C1.Win.C1Schedule.WeekViewStyleEnum**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also





### Reference






[C1.Win.C1Schedule Namespace](#)

[C1.Win.C1Schedule.Forms Namespace](#)

### Overview

## Classes

	Class	Description
	<a href="#">AppointmentForm</a>	The <a href="#">AppointmentForm</a> represents the dialog form for editing <a href="#">Appointment</a> objects.
	<a href="#">CategoryCollectionForm</a>	The <a href="#">CategoryCollectionForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.CategoryCollection</a> object. Use this form for editing the full list of available categories.
	<a href="#">CategoryListForm</a>	The <a href="#">CategoryListForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.CategoryList</a> object. Use this form for editing the list of categories assigned to the <a href="#">C1.C1Schedule.Appointment</a> object.
	<a href="#">ContactCollectionForm</a>	The <a href="#">ContactCollectionForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.ContactCollection</a> object. Use this form for editing the full list of available contacts.
	<a href="#">ContactListForm</a>	The <a href="#">ContactListForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.ContactList</a> object. Use this form for editing the list of

		contacts assigned to the <a href="#">C1.C1Schedule.Appointment</a> object.
	<a href="#">GoToDate</a>	The <a href="#">GoToDate</a> represents the dialog form for specifying target date and view to switch the <a href="#">C1.Win.C1Schedule.C1Schedule</a> component to.
	<a href="#">PaletteForm</a>	The <a href="#">PaletteForm</a> represents the dialog form for selecting background colors for the <a href="#">C1.Win.C1Schedule.C1Schedule</a> component.
	<a href="#">RecurrenceForm</a>	The <a href="#">RecurrenceForm</a> represents the dialog form for editing the recurrence pattern properties.
	<a href="#">ResourceCollectionForm</a>	The <a href="#">ResourceCollectionForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.ResourceCollection</a> object. Use this form for editing the full list of available resources.
	<a href="#">ResourceListForm</a>	The <a href="#">ResourceListForm</a> represents the dialog form for editing <a href="#">C1.C1Schedule.ResourceList</a> object. Use this form for editing the list of resources assigned to the <a href="#">C1.C1Schedule.Appointment</a> object.

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

[AppointmentForm](#)

The [AppointmentForm](#) represents the dialog form for editing [Appointment](#) objects.

## Object Model

[AppointmentForm](#)

## Syntax

Visual Basic (Declaration)

```
Public Class AppointmentForm
```

Inherits <a href="#">System.Windows.Forms.Form</a>	
C#	
<code>public class AppointmentForm : <a href="#">System.Windows.Forms.Form</a></code>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.MarshalByRefObject](#)  
         [System.ComponentModel.Component](#)  
             [System.Windows.Forms.Control](#)  
                 [System.Windows.Forms.ScrollableControl](#)  
                     [System.Windows.Forms.ContainerControl](#)  
                         [System.Windows.Forms.Form](#)  
                             **C1.Win.C1Schedule.Forms.AppointmentForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

### Overview

The [AppointmentForm](#) represents the dialog form for editing [Appointment](#) objects.

## Object Model

AppointmentForm

## Syntax

Visual Basic (Declaration)	
<code>Public Class AppointmentForm</code> <a href="#">Inherits <a href="#">System.Windows.Forms.Form</a></a>	

C#

```
public class AppointmentForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

System.Object

System.MarshalByRefObject

System.ComponentModel.Component

System.Windows.Forms.Control

System.Windows.Forms.ScrollableControl

System.Windows.Forms.ContainerControl

System.Windows.Forms.Form

**C1.Win.C1Schedule.Forms.AppointmentForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

### Members

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [AppointmentForm](#).


















## Public Constructors



















	Name	Description
	<a href="#">AppointmentForm Constructor</a>	Overloaded.



















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## Public Properties







































	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object.
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )














	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	CompanyName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Modal</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Name</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Opacity</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">OwnedForms</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

≡ 	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡ 	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡ 	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡ 	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )





















≡  Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RectangleToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RectangleToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Refresh	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RemoveOwnedForm	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  ResetText	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ResumeLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Scale	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















≡  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  <a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events















Name	Description
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	Activated	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	AutoSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	AutoValidateChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	BackColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	BackgroundImageChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	BackgroundImageLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	BindingContextChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CausesValidationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ChangeUICues	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Click	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ClientSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuStripChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlAdded	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )

	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">MouseCaptureChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseDoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseHover</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[AppointmentForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

## Overload List

Overload	Description
<a href="#">AppointmentForm Constructor(C1Schedule)</a>	Initializes a new instance of the <a href="#">AppointmentForm</a> form with default settings.
<a href="#">AppointmentForm Constructor(C1Schedule,DateTime,DateTime,Boolean,Boolean)</a>	Initializes a new instance of the <a href="#">AppointmentForm</a> form with default settings.
<a href="#">AppointmentForm Constructor(C1Schedule,Appointment)</a>	Initializes a new instance of the <a href="#">AppointmentForm</a> form for editing of the specified <a href="#">Appointment</a> object.
<a href="#">AppointmentForm Constructor(C1Schedule,Appointment,Boolean)</a>	Initializes a new instance of the <a href="#">AppointmentForm</a> form for editing of the specified <a href="#">Appointment</a> object.



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Class](#)

[AppointmentForm Members](#)

*AppointmentForm Constructor(C1Schedule)*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

Initializes a new instance of the [AppointmentForm](#) form with default settings.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal schedule As C1Schedule _ )</pre>	
C#	
<pre>public AppointmentForm(     C1Schedule schedule )</pre>	

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Class](#)  
[AppointmentForm Members](#)  
[Overload List](#)

*AppointmentForm Constructor(C1Schedule,DateTime,DateTime,Boolean,Boolean)*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

The start of an appointment.

The end of an appointment.

Determines whether the new appointment should be an AllDay event.

Determines whether the new appointment should be recurring.

Initializes a new instance of the [AppointmentForm](#) form with default settings.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal schedule As C1Schedule, _  
    ByVal start As Date, _  
    ByVal end As Date, _  
    ByVal allDay As Boolean, _  
    ByVal recurring As Boolean _  
)
```

C#

```
public AppointmentForm(  
    C1Schedule schedule,  
    DateTime start,  
    DateTime end,  
    bool allDay,  
    bool recurring  
)
```

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

*start*

The start of an appointment.

*end*

The end of an appointment.

*allDay*

Determines whether the new appointment should be an AllDay event.

*recurring*

Determines whether the new appointment should be recurring.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Class](#)  
[AppointmentForm Members](#)  
[Overload List](#)

*AppointmentForm Constructor(C1Schedule,Appointment)*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

The [Appointment](#) object.

Initializes a new instance of the [AppointmentForm](#) form for editing of the specified [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Function New( _
    ByVal schedule As C1Schedule, _
    ByVal appointment As Appointment _
)
```

C#

```
public AppointmentForm(
    C1Schedule schedule,
    Appointment appointment
)
```

## Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

*appointment*

The [Appointment](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[AppointmentForm Class](#)  
[AppointmentForm Members](#)  
[Overload List](#)

*AppointmentForm Constructor(C1Schedule,Appointment,Boolean)*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

The [Appointment](#) object.

Determines whether the [RecurrenceForm](#) dialog should be shown after the form opening.

Initializes a new instance of the [AppointmentForm](#) form for editing of the specified [Appointment](#) object.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal schedule As C1Schedule, _  
    ByVal appointment As Appointment, _  
    ByVal editRecurrence As Boolean _  
)
```

C#

```
public AppointmentForm(  
    C1Schedule schedule,  
    Appointment appointment,  
    bool editRecurrence  
)
```

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

*appointment*

The [Appointment](#) object.

*editRecurrence*

Determines whether the [RecurrenceForm](#) dialog should be shown after the form opening.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2





















## See Also























### Reference























[AppointmentForm Class](#)  
[AppointmentForm Members](#)  
[Overload List](#)

## Properties























>























Name	Description
 <a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Appointment</a>	Gets the <a href="#">Appointment</a> object.
 <a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )













 <a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 <a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



 <a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Modal</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 <a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[AppointmentForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*Appointment Property*

Gets the [Appointment](#) object.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> Appointment <b>As</b> Appointment	
C#	

```
public Appointment Appointment {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[AppointmentForm Class](#)

[AppointmentForm Members](#)

[CategoryCollectionForm](#)

The [CategoryCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.CategoryCollection](#) object. Use this form for editing the full list of available categories.

## Object Model

[CategoryCollectionForm](#)

## Syntax

Visual Basic (Declaration)

```
Public Class CategoryCollectionForm  
    Inherits System.Windows.Forms.Form
```

C#

```
public class CategoryCollectionForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)

[System.Windows.Forms.ContainerControl](#)

[System.Windows.Forms.Form](#)

## C1.Win.C1Schedule.Forms.CategoryCollectionForm

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollectionForm Members](#)

[C1.Win.C1Schedule.Forms Namespace](#)

#### Overview

The [CategoryCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.CategoryCollection](#) object. Use this form for editing the full list of available categories.

## Object Model

CategoryCollectionForm

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CategoryCollectionForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class CategoryCollectionForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)

[System.Windows.Forms.ContainerControl](#)

[System.Windows.Forms.Form](#)

## C1.Win.C1Schedule.Forms.CategoryCollectionForm

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollectionForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)





The following tables list the members exposed by [CategoryCollectionForm](#).



















## Public Constructors



















	Name	Description
	<a href="#">CategoryCollectionForm Constructor</a>	Overloaded.

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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )










	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )









	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	TopLevelControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )










	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )










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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )







≡  <a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  <a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡  <a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  <a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  <a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )

≡  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )



















 <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events



















Name	Description
 <a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )











	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButtonClicked	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">KeyUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Layout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Leave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Load</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LocationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LostFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MaximizedBoundsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildActivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MenuComplete</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MenuStart</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimumSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MouseCaptureChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseDoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseHover</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )

	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[CategoryCollectionForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*CategoryCollectionForm Constructor*

## Overload List

Overload	Description
<a href="#">CategoryCollectionForm Constructor(CategoryCollection)</a>	Initializes a new instance of the <a href="#">CategoryCollectionForm</a> form.
<a href="#">CategoryCollectionForm Constructor(C1Schedule,CategoryCollection)</a>	Initializes a new instance of the <a href="#">CategoryCollectionForm</a> form.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[CategoryCollectionForm Class](#)  
[CategoryCollectionForm Members](#)

*CategoryCollectionForm Constructor(CategoryCollection)*  
The [C1.C1Schedule.CategoryCollection](#) object.

Initializes a new instance of the [CategoryCollectionForm](#) form.

# Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal collection As CategoryCollection _ )</pre>	
C#	
<pre>public CategoryCollectionForm(     CategoryCollection collection )</pre>	

## Parameters

*collection*

The [C1.C1Schedule.CategoryCollection](#) object.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollectionForm Class](#)  
[CategoryCollectionForm Members](#)  
[Overload List](#)

*CategoryCollectionForm Constructor(C1Schedule,CategoryCollection)*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

The [C1.C1Schedule.CategoryCollection](#) object.

Initializes a new instance of the [CategoryCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal schedule As C1Schedule, _  
    ByVal collection As CategoryCollection _  
)
```

C#

```
public CategoryCollectionForm(  
    C1Schedule schedule,  
    CategoryCollection collection  
)
```

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

*collection*

The [C1.C1Schedule.CategoryCollection](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryCollectionForm Class](#)  
[CategoryCollectionForm Members](#)  
[Overload List](#)

CategoryListForm

The [CategoryListForm](#) represents the dialog form for editing [C1.C1Schedule.CategoryList](#) object. Use this form for editing the list of categories assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

CategoryListForm

## Syntax

Visual Basic (Declaration)	
<pre>Public Class CategoryListForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class CategoryListForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.CategoryListForm**

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Members](#)

[C1.Win.C1Schedule.Forms Namespace](#)

#### Overview

The [CategoryListForm](#) represents the dialog form for editing [C1.C1Schedule.CategoryList](#) object. Use this form for editing the list of categories assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

CategoryListForm

## Syntax

Visual Basic (Declaration)

```
Public Class CategoryListForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class CategoryListForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

```
System.Object
    System.MarshalByRefObject
        System.ComponentModel.Component
            System.Windows.Forms.Control
                System.Windows.Forms.ScrollableControl
                    System.Windows.Forms.ContainerControl
                        System.Windows.Forms.Form
                            C1.Win.C1Schedule.Forms.CategoryListForm
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [CategoryListForm](#).

















## Public Constructors



















	Name	Description
	<a href="#">CategoryListForm Constructor</a>	Overloaded.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )











	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 List	Gets the <a href="#">C1.C1Schedule.CategoryList</a> object.
 Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )






	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )



















Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
RectangleToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
RectangleToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
Refresh	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
RemoveOwnedForm	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
ResetText	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
ResumeLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
Scale	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
ScrollControlIntoView	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
Select	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
SelectNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















⇒	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒	<a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events

	Name	Description
⚡	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )












	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">MouseDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseHover</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[CategoryListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*CategoryListForm Constructor*

## Overload List

Overload	Description
<a href="#">CategoryListForm Constructor(CategoryList)</a>	Initializes a new instance of the

	<a href="#">CategoryCollectionForm</a> form.
<a href="#">CategoryListForm Constructor(C1Schedule,CategoryList)</a>	Initializes a new instance of the <a href="#">CategoryCollectionForm</a> form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Class](#)

[CategoryListForm Members](#)

*CategoryListForm Constructor(CategoryList)*

The [C1.C1Schedule.CategoryList](#) list to edit.

Initializes a new instance of the [CategoryCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal list As CategoryList _ )</pre>	
C#	
<pre>public CategoryListForm(     CategoryList list )</pre>	

### Parameters

*list*

The [C1.C1Schedule.CategoryList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Class](#)  
[CategoryListForm Members](#)  
[Overload List](#)

*CategoryListForm Constructor(C1Schedule,CategoryList)*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

The [C1.C1Schedule.CategoryList](#) list to edit.

Initializes a new instance of the [CategoryCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal schedule As C1Schedule, _     ByVal list As CategoryList _ )</pre>	
C#	
<pre>public CategoryListForm(     C1Schedule schedule,     CategoryList list )</pre>	

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

*list*

The [C1.C1Schedule.CategoryList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also









### Reference

















[CategoryListForm Class](#)  
[CategoryListForm Members](#)  
[Overload List](#)



















### Properties



















For a list of all members of this type, see [CategoryListForm members](#).



















## Public Properties

	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )









	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	List	Gets the <a href="#">C1.C1Schedule.CategoryList</a> object.
	Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[CategoryListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*AllowMasterListEditing Property*

Gets or sets the [System.Boolean](#) value determining whether the end-user has permission to edit master collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowMasterListEditing <b>As Boolean</b>	
C#	
<b>public bool</b> AllowMasterListEditing { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Class](#)

[CategoryListForm Members](#)

*AllowMultiSelection Property*

Gets or sets the [System.Boolean](#) value determining whether multiple items can be checked.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowMultiSelection <b>As Boolean</b>	
C#	
<b>public bool</b> AllowMultiSelection { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Class](#)

[CategoryListForm Members](#)

*List Property*

Gets the [C1.C1Schedule.CategoryList](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property List As CategoryList	
C#	
public CategoryList List {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CategoryListForm Class](#)  
[CategoryListForm Members](#)

ContactCollectionForm  
The [ContactCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.ContactCollection](#) object. Use this form for editing the full list of available contacts.

## Object Model

ContactCollectionForm

## Syntax

Visual Basic (Declaration)	
Public Class ContactCollectionForm Inherits System.Windows.Forms.Form	
C#	
public class ContactCollectionForm : System.Windows.Forms.Form	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control

[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Forms.ContactCollectionForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollectionForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### *Overview*

The [ContactCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.ContactCollection](#) object. Use this form for editing the full list of available contacts.

## Object Model

ContactCollectionForm

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ContactCollectionForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class ContactCollectionForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

[System.Object](#)  
    [System.MarshalByRefObject](#)  
        [System.ComponentModel.Component](#)  
            [System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Forms.ContactCollectionForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[ContactCollectionForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)




The following tables list the members exposed by [ContactCollectionForm](#).



















## Public Constructors

	Name	Description
	<a href="#">ContactCollectionForm Constructor</a>	Overloaded.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )





























	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )








	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⇒  CreateGraphics	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  CreateObjRef	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  Dispose()	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒  DoDragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  DrawToBitmap	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  EndInvoke	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  FindForm	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )






≡ 	<a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡ 	<a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡ 	<a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )







































	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events










	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Invalidated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ResizeBegin	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ResizeEnd	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[ContactCollectionForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*ContactCollectionForm Constructor*

## Overload List

Overload	Description
<a href="#">ContactCollectionForm Constructor(ContactCollection)</a>	Initializes a new instance of the <a href="#">ContactCollectionForm</a> form.
<a href="#">ContactCollectionForm Constructor(C1Schedule,ContactCollection)</a>	Initializes a new instance of the <a href="#">ContactCollectionForm</a> form.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[ContactCollectionForm Class](#)  
[ContactCollectionForm Members](#)

*ContactCollectionForm Constructor(ContactCollection)*  
The [C1.C1Schedule.ContactCollection](#) object.

Initializes a new instance of the [ContactCollectionForm](#) form.

# Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal collection As ContactCollection _ )</pre>	
C#	
<pre>public ContactCollectionForm(     ContactCollection collection )</pre>	

## Parameters

*collection*

The [C1.C1Schedule.ContactCollection](#) object.

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollectionForm Class](#)  
[ContactCollectionForm Members](#)  
[Overload List](#)

*ContactCollectionForm Constructor(C1Schedule,ContactCollection)*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

The [C1.C1Schedule.ContactCollection](#) object.

Initializes a new instance of the [ContactCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal schedule As C1Schedule, _  
    ByVal collection As ContactCollection _  
)
```

C#

```
public ContactCollectionForm(  
    C1Schedule schedule,  
    ContactCollection collection  
)
```

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

*collection*

The [C1.C1Schedule.ContactCollection](#) object.

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactCollectionForm Class](#)  
[ContactCollectionForm Members](#)  
[Overload List](#)

ContactListForm

The [ContactListForm](#) represents the dialog form for editing [C1.C1Schedule.ContactList](#) object. Use this form for editing the list of contacts assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

ContactListForm

### Syntax

Visual Basic (Declaration)	
<pre>Public Class ContactListForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class ContactListForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.ContactListForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Members](#)

[C1.Win.C1Schedule.Forms Namespace](#)

#### Overview

The [ContactListForm](#) represents the dialog form for editing [C1.C1Schedule.ContactList](#) object. Use this form for editing the list of contacts assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

ContactListForm

## Syntax

Visual Basic (Declaration)

```
Public Class ContactListForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class ContactListForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

```
System.Object
    System.MarshalByRefObject
        System.ComponentModel.Component
            System.Windows.Forms.Control
                System.Windows.Forms.ScrollableControl
                    System.Windows.Forms.ContainerControl
                        System.Windows.Forms.Form
                            C1.Win.C1Schedule.Forms.ContactListForm
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [ContactListForm](#).

















## Public Constructors



















	Name	Description
	<a href="#">ContactListForm Constructor</a>	Overloaded.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )











	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	List	Gets the <a href="#">C1.C1Schedule.ContactList</a> object.
	Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )








	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	TopLevelControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopMost	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	TransparencyKey	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	UseWaitCursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	VerticalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Visible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Width	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	WindowState	(Inherited from <a href="#">System.Windows.Forms.Form</a> )













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## Public Methods

	Name	Description
	Activate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	AddOwnedForm	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	BeginInvoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	BringToFront	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Close	(Inherited from <a href="#">System.Windows.Forms.Form</a> )




≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )



















 <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















≡ 	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡ 	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡ 	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events



















	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )












	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">MouseDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseHover</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[ContactListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*ContactListForm Constructor*

## Overload List

Overload	Description
<a href="#">ContactListForm Constructor(ContactList)</a>	Initializes a new instance of the

	<a href="#">ContactListForm</a> form.
<a href="#">ContactListForm Constructor(C1Schedule,ContactList)</a>	Initializes a new instance of the <a href="#">ContactListForm</a> form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Class](#)  
[ContactListForm Members](#)

*ContactListForm Constructor(ContactList)*  
The [C1.C1Schedule.ContactList](#) list to edit.

Initializes a new instance of the [ContactListForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal list As ContactList _ )</pre>	
C#	
<pre>public ContactListForm(     ContactList list )</pre>	

### Parameters

*list*

The [C1.C1Schedule.ContactList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Class](#)  
[ContactListForm Members](#)  
[Overload List](#)

*ContactListForm Constructor(C1Schedule,ContactList)*

The owning [C1.Win.C1Schedule.C1Schedule](#) control.

The [C1.C1Schedule.ContactList](#) list to edit.

Initializes a new instance of the [ContactListForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal schedule As C1Schedule, _     ByVal list As ContactList _ )</pre>	
C#	
<pre>public ContactListForm(     C1Schedule schedule,     ContactList list )</pre>	

### Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) control.

*list*

The [C1.C1Schedule.ContactList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also









### Reference

















[ContactListForm Class](#)  
[ContactListForm Members](#)  
[Overload List](#)



















### *Properties*



















For a list of all members of this type, see [ContactListForm members](#).

## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )









	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	List	Gets the <a href="#">C1.C1Schedule.ContactList</a> object.
	Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[ContactListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*AllowMasterListEditing Property*

Gets or sets the [System.Boolean](#) value determining whether the end-user has permission to edit master collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowMasterListEditing <b>As Boolean</b>	
C#	
<b>public bool</b> AllowMasterListEditing { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Class](#)  
[ContactListForm Members](#)

*AllowMultiSelection Property*

Gets or sets the [System.Boolean](#) value determining whether multiple items can be checked.

## Syntax

Visual Basic (Declaration)	
<code>Public Property AllowMultiSelection As Boolean</code>	
C#	
<code>public bool AllowMultiSelection {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Class](#)  
[ContactListForm Members](#)

*List Property*

Gets the [C1.C1Schedule.ContactList](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property List As ContactList
--

C#
----

public ContactList List {get;}
--------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ContactListForm Class](#)

[ContactListForm Members](#)

GoToDate

The [GoToDate](#) represents the dialog form for specifying target date and view to switch the [C1.Win.C1Schedule.C1Schedule](#) component to.

## Object Model

GoToDate

## Syntax

Visual Basic (Declaration)
----------------------------

<pre>Public Class GoToDate     Inherits System.Windows.Forms.Form</pre>
---

C#
----

<pre>public class GoToDate : System.Windows.Forms.Form</pre>
--

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Forms.GoToDate**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### *Overview*

The [GoToDate](#) represents the dialog form for specifying target date and view to switch the [C1.Win.C1Schedule.C1Schedule](#) component to.

## Object Model

GoToDate

## Syntax

Visual Basic (Declaration)

```
Public Class GoToDate  
    Inherits System.Windows.Forms.Form
```

C#

```
public class GoToDate : System.Windows.Forms.Form
```

## Inheritance Hierarchy

[System.Object](#)  
    [System.MarshalByRefObject](#)  
        [System.ComponentModel.Component](#)  
            [System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Forms.GoToDate**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)




The following tables list the members exposed by [GoToDate](#).

## Public Constructors



















	Name	Description
	<a href="#">GoToDate Constructor</a>	Overloaded.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )







































	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )












	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Date	Gets the <a href="#">System.DateTime</a> value specifying the target date selected by user.
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )





 Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">ViewType</a>	Gets the <a href="#">C1.Win.C1Schedule.ScheduleViewEnum</a> value specifying the target view type selected by user.
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⇒  Close	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  Contains	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  CreateControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  CreateGraphics	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  CreateObjRef	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  Dispose()	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒  DoDragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  DrawToBitmap	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  EndInvoke	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  FindForm	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )























≡  Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RectangleToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RectangleToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Refresh	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  RemoveOwnedForm	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  ResetText	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ResumeLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Scale	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ScrollControlIntoView	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  Select	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















≡ 	<a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡ 	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡ 	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events













	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Invalidated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyPress</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Layout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Leave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Load</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LocationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LostFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MaximizedBoundsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildActivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MenuComplete</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MenuStart</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimumSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MouseCaptureChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">MouseDownClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseHover</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseMove</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MouseWheel</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Move</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[GoToDate Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*GoToDate Constructor*

## Overload List

Overload	Description
----------	-------------

<a href="#">GoToDate Constructor(String,DateTime)</a>	Initializes a new instance of the <a href="#">GoToDate</a> form.
<a href="#">GoToDate Constructor(C1Schedule,String,DateTime)</a>	Initializes a new instance of the <a href="#">GoToDate</a> form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Class](#)

[GoToDate Members](#)

*GoToDate Constructor(String,DateTime)*

Format string for displaying dates.

Initial date selected in the dialog.

Initializes a new instance of the [GoToDate](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal dateFormat As String, _     ByVal initialDate As Date _ )</pre>	
C#	
<pre>public GoToDate(     string dateFormat,     DateTime initialDate )</pre>	

### Parameters



*dateFormat*

Format string for displaying dates.

*initialDate*

Initial date selected in the dialog.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Class](#)

[GoToDate Members](#)

[Overload List](#)

*GoToDate Constructor(C1Schedule,String,DateTime)*

The owning [C1.Win.C1Schedule.C1Schedule](#) control.

Format string for displaying dates.

Initial date selected in the dialog.

Initializes a new instance of the [GoToDate](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal schedule As C1Schedule, _     ByVal dateFormat As String, _     ByVal initialDate As Date _ )</pre>	
C#	
<pre>public GoToDate(     C1Schedule schedule,</pre>	

```
string dateFormat,
DateTime initialDate
)
```

Parameters

- schedule*  
The owning [C1.Win.C1Schedule.C1Schedule](#) control.
- dateFormat*  
Format string for displaying dates.
- initialDate*  
Initial date selected in the dialog.

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



See Also



















Reference



















- [GoToDate Class](#)
- [GoToDate Members](#)
- [Overload List](#)


















*Properties*  
For a list of all members of this type, see [GoToDate members](#).



















Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )













	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Date</a>	Gets the <a href="#">System.DateTime</a> value specifying the target date selected by user.
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">ViewType</a>	Gets the <a href="#">C1.Win.C1Schedule.ScheduleViewEnum</a> value specifying the target view type selected by user.
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[GoToDate Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*Date Property*

Gets the [System.DateTime](#) value specifying the target date selected by user.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Date As Date</code>	
C#	
<code>public DateTime Date {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Class](#)

[GoToDate Members](#)

*ViewType Property*

Gets the [C1.Win.C1Schedule.ScheduleViewEnum](#) value specifying the target view type selected by user.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ViewType As ScheduleViewEnum</code>	
C#	
<code>public ScheduleViewEnum ViewType {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[GoToDate Class](#)  
[GoToDate Members](#)

PaletteForm

The [PaletteForm](#) represents the dialog form for selecting background colors for the [C1.Win.C1Schedule.C1Schedule](#) component.

Object Model

PaletteForm

Syntax

Visual Basic (Declaration)	
<pre>Public Class PaletteForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class PaletteForm : System.Windows.Forms.Form</pre>	

Inheritance Hierarchy

- System.Object
  - System.MarshalByRefObject
    - System.ComponentModel.Component
      - System.Windows.Forms.Control
        - System.Windows.Forms.ScrollableControl
          - System.Windows.Forms.ContainerControl
            - System.Windows.Forms.Form
              - C1.Win.C1Schedule.Forms.PaletteForm**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

## C1.Win.C1Schedule.Forms Namespace

The `PaletteForm` represents the dialog form for selecting background colors for the `C1.Win.C1Schedule.C1Schedule` component.

## PaletteForm

## Visual Basic (Declaration)

C#

## Inheritance Hierarchy

## C1.Win.C1Schedule.Forms.PaletteForm

## 1550

## PaletteForm Members


### C1.Win.C1Schedule.Forms Namespace

#### Members

[Properties](#) [Methods](#) [Events](#)










The following tables list the members exposed by [PaletteForm](#).



















## Public Constructors



















	Name	Description
	<a href="#">PaletteForm Constructor</a>	Initializes a new instance of the <a href="#">PaletteForm</a> form.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )














 MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )















	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowIcon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )












	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )





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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )












≡  FindForm	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒  <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

≡ 	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡ 	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events



















	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



⚡	ContextMenuChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ContextMenuStripChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ControlAdded	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⚡	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButtonClicked	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">PaddingChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Paint</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[PaletteForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

#### *PaletteForm Constructor*

The reference to the owning [C1.Win.C1Schedule.C1Schedule](#) component.

Initializes a new instance of the [PaletteForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal <i>schedule</i> As C1Schedule _ )</pre>	
C#	
<pre>public PaletteForm(     C1Schedule <i>schedule</i> )</pre>	

### Parameters

*schedule*

The reference to the owning [C1.Win.C1Schedule.C1Schedule](#) component.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PaletteForm Class](#)  
[PaletteForm Members](#)

RecurrenceForm

The [RecurrenceForm](#) represents the dialog form for editing the recurrence pattern properties.

## Object Model

RecurrenceForm

## Syntax

Visual Basic (Declaration)

```
Public Class RecurrenceForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class RecurrenceForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.RecurrenceForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrenceForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### Overview

The [RecurrenceForm](#) represents the dialog form for editing the recurrence pattern properties.

## Object Model

RecurrenceForm

## Syntax

Visual Basic (Declaration)	
<pre>Public Class RecurrenceForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class RecurrenceForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.RecurrenceForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[RecurrenceForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)







The following tables list the members exposed by [RecurrenceForm](#).



















## Public Constructors

	Name	Description
	<a href="#">RecurrenceForm Constructor</a>	Initializes a new instance of the <a href="#">RecurrenceForm</a> form.



















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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )


























	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )











	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	TopLevelControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopMost	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	TransparencyKey	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )

≡	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡	<a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡	<a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )









⇒  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒  <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )







































≡ 	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡ 	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡ 	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡ 	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events



	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButtonClicked	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ResizeBegin	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ResizeEnd	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Scroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Shown	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[RecurrenceForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

#### *RecurrenceForm Constructor*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

The [C1.C1Schedule.RecurrencePattern](#) object.

The [System.Boolean](#) value indicating if the form will be used for filling the new pattern or for editing of existing one.

Initializes a new instance of the [RecurrenceForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal schedule As C1Schedule, _     ByVal pattern As RecurrencePattern, _     ByVal isNew As Boolean _ )</pre>	

C#

```
public RecurrenceForm(  
    C1Schedule schedule,  
    RecurrencePattern pattern,  
    bool isNew  
)
```

## Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) component.

*pattern*

The [C1.C1Schedule.RecurrencePattern](#) object.

*isNew*

The [System.Boolean](#) value indicating if the form will be used for filling the new pattern or for editing of existing one.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[RecurrenceForm Class](#)  
[RecurrenceForm Members](#)

ResourceCollectionForm

The [ResourceCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.ResourceCollection](#) object. Use this form for editing the full list of available resources.

## Object Model

ResourceCollectionForm

## Syntax

Visual Basic (Declaration)	
<pre>Public Class ResourceCollectionForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class ResourceCollectionForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.ResourceCollectionForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollectionForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)

#### *Overview*

The [ResourceCollectionForm](#) represents the dialog form for editing [C1.C1Schedule.ResourceCollection](#) object. Use this form for editing the full list of available resources.

## Object Model

ResourceCollectionForm



## Syntax

Visual Basic (Declaration)	
<pre>Public Class ResourceCollectionForm     Inherits System.Windows.Forms.Form</pre>	
C#	
<pre>public class ResourceCollectionForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Forms.ResourceCollectionForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollectionForm Members](#)  
[C1.Win.C1Schedule.Forms Namespace](#)


#### *Members*

[Properties](#) [Methods](#) [Events](#)

The following tables list the members exposed by [ResourceCollectionForm](#).















## Public Constructors



















Name	Description
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	<a href="#">ResourceCollectionForm Constructor</a>	Overloaded.
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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
















	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 <a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Modal</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Name</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















 <a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Methods

Name	Description
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≡  <a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  <a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡  <a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )



















⇒  <a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















≡  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  <a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  <a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
≡  <a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events

	Name	Description
⚡	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Invalidated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyPress</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Layout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Leave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Load</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LocationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LostFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">MaximizedBoundsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildActivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MenuComplete</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference



## Overload List

Overload	Description
<a href="#">ResourceCollectionForm Constructor(ResourceCollection)</a>	Initializes a new instance of the <a href="#">ResourceCollectionForm</a> form.
<a href="#">ResourceCollectionForm Constructor(C1Schedule,ResourceCollection)</a>	Initializes a new instance of the <a href="#">ResourceCollectionForm</a> form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollectionForm Class](#)  
[ResourceCollectionForm Members](#)

*ResourceCollectionForm Constructor(ResourceCollection)*

The [C1.C1Schedule.ResourceCollection](#) object.

Initializes a new instance of the [ResourceCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal collection As ResourceCollection _ )</pre>	

C#

```
public ResourceCollectionForm(  
    ResourceCollection collection  
)
```

## Parameters

*collection*

The [C1.C1Schedule.ResourceCollection](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollectionForm Class](#)  
[ResourceCollectionForm Members](#)  
[Overload List](#)

*ResourceCollectionForm Constructor(C1Schedule,ResourceCollection)*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

The [C1.C1Schedule.ResourceCollection](#) object.

Initializes a new instance of the [ResourceCollectionForm](#) form.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal schedule As C1Schedule, _  
    ByVal collection As ResourceCollection _  
)
```

C#

```
public ResourceCollectionForm(  
    C1Schedule schedule,  
    ResourceCollection collection  
)
```

## Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) object.

*collection*

The [C1.C1Schedule.ResourceCollection](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceCollectionForm Class](#)  
[ResourceCollectionForm Members](#)  
[Overload List](#)

ResourceListForm

The [ResourceListForm](#) represents the dialog form for editing [C1.C1Schedule.ResourceList](#) object. Use this form for editing the list of resources assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

ResourceListForm

## Syntax

Visual Basic (Declaration)

```
Public Class ResourceListForm  
    Inherits System.Windows.Forms.Form
```

C#

```
public class ResourceListForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

System.Object

System.MarshalByRefObject

System.ComponentModel.Component

System.Windows.Forms.Control

System.Windows.Forms.ScrollableControl

System.Windows.Forms.ContainerControl

System.Windows.Forms.Form

**C1.Win.C1Schedule.Forms.ResourceListForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Members](#)

[C1.Win.C1Schedule.Forms Namespace](#)

### Overview

The [ResourceListForm](#) represents the dialog form for editing [C1.C1Schedule.ResourceList](#) object. Use this form for editing the list of resources assigned to the [C1.C1Schedule.Appointment](#) object.

## Object Model

ResourceListForm

## Syntax

Visual Basic (Declaration)

```
Public Class ResourceListForm  
    Inherits System.Windows.Forms.Form
```

C#

```
public class ResourceListForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)

[System.Windows.Forms.ContainerControl](#)

[System.Windows.Forms.Form](#)

**C1.Win.C1Schedule.Forms.ResourceListForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Members](#)


[C1.Win.C1Schedule.Forms Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)
















The following tables list the members exposed by [ResourceListForm](#).



















## Public Constructors



















	Name	Description
	<a href="#">ResourceListForm Constructor</a>	Overloaded.

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## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )



















	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )


















	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )



	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">List</a>	Gets the <a href="#">C1.C1Schedule.ResourceList</a> object.
 <a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )















	<a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )


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## Public Methods

	Name	Description
≡	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡	<a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )















⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

≡  ResetText	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ResumeLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Scale	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ScrollControlIntoView	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  Select	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SelectNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SendToBack	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SetAutoScrollMargin	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
≡  SetBounds	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  SetDesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  SetDesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  Show	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  ShowDialog	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  SuspendLayout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  ToString	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
≡  Update	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Validate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )



















	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
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## Public Events



















	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButtonClicked	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">PreviewKeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryAccessibilityHelp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">QueryContinueDrag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[ResourceListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

*ResourceListForm Constructor*

## Overload List

Overload	Description
<a href="#">ResourceListForm Constructor(ResourceList)</a>	Initializes a new instance of the <a href="#">ResourceListForm</a> form.
<a href="#">ResourceListForm Constructor(C1Schedule,ResourceList)</a>	Initializes a new instance of the <a href="#">ResourceListForm</a> form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Class](#)

[ResourceListForm Members](#)

*ResourceListForm Constructor(ResourceList)*

The [C1.C1Schedule.ResourceList](#) list to edit.

Initializes a new instance of the [ResourceListForm](#) form.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public Function New( _
    ByVal list As ResourceList _
)
```

C#

```
public ResourceListForm(
    ResourceList list
)
```

## Parameters

*list*

The [C1.C1Schedule.ResourceList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ResourceListForm Class](#)  
[ResourceListForm Members](#)  
[Overload List](#)

*ResourceListForm Constructor(C1Schedule,ResourceList)*

The owning [C1.Win.C1Schedule.C1Schedule](#) control.

The [C1.C1Schedule.ResourceList](#) list to edit.

Initializes a new instance of the [ResourceListForm](#) form.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _
    ByVal schedule As C1Schedule, _
    ByVal list As ResourceList _
)
```

)
C#
<pre>public ResourceListForm(     C1Schedule schedule,     ResourceList list )</pre>

## Parameters

*schedule*

The owning [C1.Win.C1Schedule.C1Schedule](#) control.

*list*

The [C1.C1Schedule.ResourceList](#) list to edit.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



## Reference

















- [ResourceListForm Class](#)
- [ResourceListForm Members](#)
- [Overload List](#)

### Properties



















For a list of all members of this type, see [ResourceListForm members](#).



















## Public Properties



















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowMasterListEditing</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether the end-user has permission to edit master collection.
	<a href="#">AllowMultiSelection</a>	Gets or sets the <a href="#">System.Boolean</a> value determining whether multiple items can be checked.
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )



































	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	CompanyName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">List</a>	Gets the <a href="#">C1.C1Schedule.ResourceList</a> object.
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Modal</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Name</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Opacity</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">OwnedForms</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Owner</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Padding</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentForm</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RestoreBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowIcon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[ResourceListForm Class](#)

[C1.Win.C1Schedule.Forms Namespace](#)

### *AllowMasterListEditing Property*

Gets or sets the [System.Boolean](#) value determining whether the end-user has permission to edit master collection.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowMasterListEditing <b>As Boolean</b>	
C#	
<b>public bool</b> AllowMasterListEditing { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Class](#)

[ResourceListForm Members](#)

### *AllowMultiSelection Property*

Gets or sets the [System.Boolean](#) value determining whether multiple items can be checked.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> AllowMultiSelection <b>As Boolean</b>	
C#	
<b>public bool</b> AllowMultiSelection { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Class](#)  
[ResourceListForm Members](#)

*List Property*

Gets the [C1.C1Schedule.ResourceList](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property List As ResourceList</code>	
C#	
<code>public ResourceList List {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ResourceListForm Class](#)  
[ResourceListForm Members](#)


















**[C1.Win.C1Schedule.Localization Namespace](#)**





*Overview*

## Classes

Class	Description
-------	-------------



 <a href="#">Strings</a>	The <a href="#">Strings</a> class contains static properties used for localization.
 <a href="#">Strings.About</a>	
 <a href="#">Strings.AppointmentFormStrings</a>	
 <a href="#">Strings.C1Schedule</a>	
 <a href="#">Strings.C1Schedule.Exceptions</a>	
 <a href="#">Strings.C1Schedule.Strings</a>	
 <a href="#">Strings.Categories</a>	
 <a href="#">Strings.ContextMenu</a>	
 <a href="#">Strings.DesignActions</a>	
 <a href="#">Strings.DesignStrings</a>	
 <a href="#">Strings.Floaties</a>	
 <a href="#">Strings.Labels</a>	
 <a href="#">Strings.MiscStrings</a>	
 <a href="#">Strings.NavigationElements</a>	
 <a href="#">Strings.PrintingStrings</a>	
 <a href="#">Strings.PrintStyleTagStrings</a>	
 <a href="#">Strings.RecurrenceFormStrings</a>	

 <a href="#">Strings.Reminder</a>	
 <a href="#">Strings.Statuses</a>	
 <a href="#">Strings.TimeSpanStrings</a>	
 <a href="#">StringsVisualStyle</a>	

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

Strings

The [Strings](#) class contains static properties used for localization.

## Object Model

Strings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings</code>	
C#	
<code>public static class Strings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Overview

The [Strings](#) class contains static properties used for localization.

## Object Model

Strings

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings
```

C#

```
public static class Strings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings Members](#)



[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [Strings](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">ResourceManager</a>	The <a href="#">ResourceManager</a> object used for lookup resources.
 <b>S</b>	<a href="#">UICulture</a>	Returns default <a href="#">System.Globalization.CultureInfo</a> object used as fallback culture.

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## See Also

**Reference**



[Strings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Properties*

For a list of all members of this type, see [Strings members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">ResourceManager</a>	The <a href="#">ResourceManager</a> object used for lookup resources.
 <b>S</b>	<a href="#">UICulture</a>	Returns default <a href="#">System.Globalization.CultureInfo</a> object used as fallback culture.

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## See Also

## Reference

[Strings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*ResourceManager Property*

The [ResourceManager](#) object used for lookup resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared Property</b> ResourceManager <b>As</b> ResourceManager	
C#	
<b>public static</b> ResourceManager ResourceManager { <b>get</b> ; <b>set</b> ;}	

## Remarks

Set this property to the valid value if you define resources in a Custom Control assembly.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings Class](#)

[Strings Members](#)

*UICulture Property*

Returns default [System.Globalization.CultureInfo](#) object used as fallback culture.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> UICulture <b>As</b> CultureInfo	

C#

```
public static CultureInfo UICulture {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings Class](#)

[Strings Members](#)

[Strings.About](#)

## Object Model

[Strings.About](#)

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.About
```

C#

```
public static class Strings.About
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.About**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.About Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

Strings.About

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.About</code>	
C#	
<code>public static class Strings.About</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.About**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.About Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [Strings.About](#).

## Public Properties

	Name	Description
 <b>S</b>	AboutFmt	

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## See Also

### Reference

[Strings.About Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Properties*

For a list of all members of this type, see [Strings.About members](#).

## Public Properties

	Name	Description
 <b>S</b>	AboutFmt	

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## See Also

### Reference

[Strings.About Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*AboutFmt Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> AboutFmt <b>As</b> String	
C#	



```
public static string AboutFmt {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.About Class](#)

[Strings.About Members](#)

[Strings.AppointmentFormStrings](#)

## Object Model

[Strings.AppointmentFormStrings](#)

## Syntax

Visual Basic (Declaration)	
<pre>Public MustInherit NotInheritable Class Strings.AppointmentFormStrings</pre>	
C#	
<pre>public static class Strings.AppointmentFormStrings</pre>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.AppointmentFormStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

Reference

[Strings.AppointmentFormStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

Object Model

Strings.AppointmentFormStrings

Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.AppointmentFormStrings</code>	
C#	
<code>public static class Strings.AppointmentFormStrings</code>	

Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.AppointmentFormStrings**

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference



[Strings.AppointmentFormStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.AppointmentFormStrings](#).

Public Properties

	Name	Description
 <b>S</b>	<a href="#">Appointment</a>	
 <b>S</b>	<a href="#">Event</a>	
 <b>S</b>	<a href="#">InvalidTimeError</a>	
 <b>S</b>	<a href="#">SaveAppointment</a>	
 <b>S</b>	<a href="#">Sound</a>	
 <b>S</b>	<a href="#">SoundFiles</a>	
 <b>S</b>	<a href="#">Untitled</a>	

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## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

>

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

### Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2








## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)  
[Strings.AppointmentFormStrings Members](#)

## Properties

>

Name	Description
 <a href="#">Appointment</a>	
 <a href="#">Event</a>	
 <a href="#">InvalidTimeError</a>	
 <a href="#">SaveAppointment</a>	
 <a href="#">Sound</a>	
 <a href="#">SoundFiles</a>	
 <a href="#">Untitled</a>	

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## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Appointment Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> Appointment <b>As</b> String	
C#	
<b>public static string</b> Appointment { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*Event Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Event As String</code>	
C#	
<code>public static string Event {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*InvalidTimeError Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property InvalidTimeError As String</code>	
C#	
<code>public static string InvalidTimeError {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*SaveAppointment Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SaveAppointment As String</code>	
C#	
<code>public static string SaveAppointment {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*Sound Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Sound As String</code>	
C#	

```
public static string Sound {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*SoundFiles Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property SoundFiles As String
```

C#

```
public static string SoundFiles {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)

[Strings.AppointmentFormStrings Members](#)

*Untitled Property*

## Syntax

Visual Basic (Declaration)



Public Shared ReadOnly Property Untitled As String	
C#	
public static string Untitled {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.AppointmentFormStrings Class](#)  
[Strings.AppointmentFormStrings Members](#)

[Strings.C1Schedule](#)

## Object Model

Strings.C1Schedule

## Syntax

Visual Basic (Declaration)	
Public MustInherit NotInheritable Class Strings.C1Schedule	
C#	
public static class Strings.C1Schedule	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.C1Schedule**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.C1Schedule Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

Strings.C1Schedule

# Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.C1Schedule</code>	
C#	
<code>public static class Strings.C1Schedule</code>	

# Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.C1Schedule**

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.C1Schedule Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

The following tables list the members exposed by [Strings.C1Schedule](#).

# See Also

## Reference

[Strings.C1Schedule Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

[Strings.C1Schedule.Exceptions](#)

# Object Model

Strings.C1Schedule.Exceptions

## Syntax

Visual Basic (Declaration)	
Public MustInherit NotInheritable Class Strings.C1Schedule.Exceptions	
C#	
public static class Strings.C1Schedule.Exceptions	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.C1Schedule.Exceptions**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.C1Schedule.Exceptions Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.C1Schedule.Exceptions</code>	
C#	
<code>public static class Strings.C1Schedule.Exceptions</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.C1Schedule.Exceptions**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Members](#)



[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.C1Schedule.Exceptions](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">FormatNotSupported</a>	
 <b>S</b>	<a href="#">InvalidVCALInformation</a>	

 <b>S</b>	<a href="#">MappingRequired</a>	
 <b>S</b>	<a href="#">MethodNotSupported</a>	
 <b>S</b>	<a href="#">NotAllInforImported</a>	
 <b>S</b>	<a href="#">StartEndValidationFailed</a>	Determines the warning message, shown when Appointment End property value is greater than the Start property value.
 <b>S</b>	<a href="#">ValueLessThan1</a>	
 <b>S</b>	<a href="#">XmlImportError</a>	

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## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.C1Schedule.Exceptions members](#).

## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

### Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference









[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

### Properties

For a list of all members of this type, see [Strings.C1Schedule.Exceptions members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">FormatNotSupported</a>	
 <b>S</b>	<a href="#">InvalidVCALInformation</a>	
 <b>S</b>	<a href="#">MappingRequired</a>	
 <b>S</b>	<a href="#">MethodNotSupported</a>	
 <b>S</b>	<a href="#">NotAllInforImported</a>	
 <b>S</b>	<a href="#">StartEndValidationFailed</a>	Determines the warning message, shown when Appointment End property value is greater than the Start property value.
 <b>S</b>	<a href="#">ValueLessThan1</a>	
 <b>S</b>	<a href="#">XmlImportError</a>	

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## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*FormatNotSupported Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property FormatNotSupported As String
```

C#

```
public static string FormatNotSupported {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*InvalidVCALInformation Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property InvalidVCALInformation As String
```

C#

```
public static string InvalidVCALInformation {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*MappingRequired Property*

## Syntax



Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MappingRequired As String</code>	
C#	
<code>public static string MappingRequired {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*MethodNotSupported Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MethodNotSupported As String</code>	
C#	
<code>public static string MethodNotSupported {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*NotAllInforImported Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NotAllInforImported As String
```

C#

```
public static string NotAllInforImported {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*StartEndValidationFailed Property*

Determines the warning message, shown when Appointment End property value is greater than the Start property value.

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property StartEndValidationFailed As String
```

C#

```
public static string StartEndValidationFailed {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*ValueLessThan1 Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ValueLessThan1 As String</code>	
C#	
<code>public static string ValueLessThan1 {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)

[Strings.C1Schedule.Exceptions Members](#)

*XmlImportError Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property XmlImportError As String</code>	
C#	
<code>public static string XmlImportError {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Exceptions Class](#)  
[Strings.C1Schedule.Exceptions Members](#)

[Strings.C1Schedule.Strings](#)

## Object Model

[Strings.C1Schedule.Strings](#)

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.C1Schedule.Strings
```

C#

```
public static class Strings.C1Schedule.Strings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.C1Schedule.Strings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

## Object Model

Strings.C1Schedule.Strings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.C1Schedule.Strings</code>	
C#	
<code>public static class Strings.C1Schedule.Strings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.C1Schedule.Strings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)



















*Members*






[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.C1Schedule.Strings](#).

## Public Properties

	Name	Description
--	------	-------------

 S	Daily	
 S	Day	
 S	EveryNDay	
 S	EveryNMonth	
 S	EveryNMonthOnTheNWeekday	
 S	EveryNWeek	
 S	First	
 S	Fourth	
 S	IncorrectPattern	
 S	Last	
 S	Monthly	
 S	MonthlyOnTheNWeekday	
 S	OnWorkingDays	
 S	Second	
 S	Since	
 S	SinceNTimes	
 S	SinceUntil	
 S	Third	

 <b>S</b>	Weekday	
 <b>S</b>	Weekend	
 <b>S</b>	Weekly	
 <b>S</b>	Yearly	
 <b>S</b>	YearlyNth	

[Top](#)

## Public Methods

	Name	Description
 <b>S</b>	Item	

[Top](#)

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.C1Schedule.Strings members](#).

## Public Methods

	Name	Description
 <b>S</b>	Item	

[Top](#)

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)

```
Public Shared Function Item( _  
    ByVal key As String, _  
    ByVal culture As CultureInfo _  
) As String
```

C#

```
public static string Item(  
    string key,  
    CultureInfo culture  
)
```

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference


















[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)







*Properties*

For a list of all members of this type, see [Strings.C1Schedule.Strings members](#).

## Public Properties



	Name	Description
 S	Daily	
 S	Day	
 S	EveryNDay	
 S	EveryNMonth	
 S	EveryNMonthOnTheNWeekday	
 S	EveryNWeek	
 S	First	
 S	Fourth	
 S	IncorrectPattern	
 S	Last	
 S	Monthly	
 S	MonthlyOnTheNWeekday	
 S	OnWorkingDays	
 S	Second	
 S	Since	
 S	SinceNTimes	
 S	SinceUntil	

 <b>S</b>	Third	
 <b>S</b>	Weekday	
 <b>S</b>	Weekend	
 <b>S</b>	Weekly	
 <b>S</b>	Yearly	
 <b>S</b>	YearlyNth	

[Top](#)

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Daily Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Daily As String</code>	
C#	
<code>public static string Daily {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)

*Day Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Day As String</code>	
C#	
<code>public static string Day {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)

*EveryNDay Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property EveryNDay As String</code>	
C#	
<code>public static string EveryNDay {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*EveryNMonth Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property EveryNMonth As String</code>	
C#	
<code>public static string EveryNMonth {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*EveryNMonthOnTheNWeekday Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property EveryNMonthOnTheNWeekday As String</code>	
C#	
<code>public static string EveryNMonthOnTheNWeekday {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*EveryNWeek Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property EveryNWeek As String</code>	
C#	
<code>public static string EveryNWeek {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*First Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property First As String</code>	
C#	

```
public static string First {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Fourth Property*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly Property Fourth As String</pre>	
C#	
<pre>public static string Fourth {get;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*IncorrectPattern Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Shared ReadOnly Property IncorrectPattern As String
--

C#
----

public static string IncorrectPattern {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Last Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property Last As String
--

C#
----

public static string Last {get;}
----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Monthly Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Monthly As String
```

C#

```
public static string Monthly {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*MonthlyOnTheNWeekday Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property MonthlyOnTheNWeekday As String
```

C#

```
public static string MonthlyOnTheNWeekday {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)

*OnWorkingDays Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OnWorkingDays As String</code>	
C#	
<code>public static string OnWorkingDays {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)

*Second Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Second As String</code>	
C#	
<code>public static string Second {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Since Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Since As String</code>	
C#	
<code>public static string Since {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*SinceNTimes Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SinceNTimes As String</code>	
C#	
<code>public static string SinceNTimes {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*SinceUntil Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SinceUntil As String</code>	
C#	
<code>public static string SinceUntil {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Third Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Third As String</code>	
C#	

```
public static string Third {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Weekday Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Weekday As String
```

C#

```
public static string Weekday {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Weekend Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property Weekend As String
---

C#
----

public static string Weekend {get;}
-------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Weekly Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property Weekly As String
--

C#
----

public static string Weekly {get;}
------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*Yearly Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Yearly As String
```

C#

```
public static string Yearly {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)

[Strings.C1Schedule.Strings Members](#)

*YearlyNth Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property YearlyNth As String
```

C#

```
public static string YearlyNth {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.C1Schedule.Strings Class](#)  
[Strings.C1Schedule.Strings Members](#)

[Strings.Categories](#)

# Object Model

[Strings.Categories](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Categories</code>	
C#	
<code>public static class Strings.Categories</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.Categories**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

[Strings.Categories](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Categories</code>	
C#	
<code>public static class Strings.Categories</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Categories**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Members](#)





[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

















[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.Categories](#).

## Public Properties

	Name	Description
 <b>S</b>	Business	
 <b>S</b>	Competition	
 <b>S</b>	Favorites	
 <b>S</b>	Gifts	



 <b>S</b>	Goals	
 <b>S</b>	Holiday	
 <b>S</b>	HolidayCards	
 <b>S</b>	HotContacts	
 <b>S</b>	Ideas	
 <b>S</b>	International	
 <b>S</b>	KeyCustomer	
 <b>S</b>	Miscellaneous	
 <b>S</b>	Personal	
 <b>S</b>	PhoneCalls	
 <b>S</b>	Status	
 <b>S</b>	Strategies	
 <b>S</b>	Suppliers	
 <b>S</b>	Time	
 <b>S</b>	VIP	
 <b>S</b>	Waiting	

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## Public Methods

	Name	Description
 S	Item	

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## See Also

### Reference

[Strings.Categories Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.Categories members](#).

## Public Methods

	Name	Description
 S	Item	

[Top](#)

## See Also

### Reference

[Strings.Categories Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Item Method

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	

```
public static string Item(  
    string key,  
    CultureInfo culture  
)
```

Parameters

*key*

*culture*

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference
















- [Strings.Categories Class](#)
- [Strings.Categories Members](#)

*Properties*

For a list of all members of this type, see [Strings.Categories members](#).

Public Properties

	Name	Description
 <b>S</b>	Business	
 <b>S</b>	Competition	
 <b>S</b>	Favorites	
 <b>S</b>	Gifts	
 <b>S</b>	Goals	

 <b>S</b>	Holiday	
 <b>S</b>	HolidayCards	
 <b>S</b>	HotContacts	
 <b>S</b>	Ideas	
 <b>S</b>	International	
 <b>S</b>	KeyCustomer	
 <b>S</b>	Miscellaneous	
 <b>S</b>	Personal	
 <b>S</b>	PhoneCalls	
 <b>S</b>	Status	
 <b>S</b>	Strategies	
 <b>S</b>	Suppliers	
 <b>S</b>	Time	
 <b>S</b>	VIP	
 <b>S</b>	Waiting	

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## See Also

### Reference

[Strings.Categories Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Business Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Business As String
```

C#

```
public static string Business {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Competition Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Competition As String
```

C#

```
public static string Competition {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*Favorites Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Favorites As String</code>	
C#	
<code>public static string Favorites {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*Gifts Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Gifts As String</code>	
C#	
<code>public static string Gifts {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Goals Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Goals As String</code>	
C#	
<code>public static string Goals {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Holiday Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Holiday As String</code>	
C#	
<code>public static string Holiday {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*HolidayCards Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property HolidayCards As String</code>	
C#	
<code>public static string HolidayCards {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*HotContacts Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property HotContacts As String</code>	
C#	



```
public static string HotContacts {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Ideas Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Ideas As String
```

C#

```
public static string Ideas {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*International Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property International As String
C#
public static string International {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*KeyCustomer Property*

## Syntax

Visual Basic (Declaration)
Public Shared ReadOnly Property KeyCustomer As String
C#
public static string KeyCustomer {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Miscellaneous Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Miscellaneous As String
```

C#

```
public static string Miscellaneous {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Personal Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Personal As String
```

C#

```
public static string Personal {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*PhoneCalls Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property PhoneCalls As String</code>	
C#	
<code>public static string PhoneCalls {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)  
[Strings.Categories Members](#)

*Status Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Status As String</code>	
C#	
<code>public static string Status {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Strategies Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Strategies As String</code>	
C#	
<code>public static string Strategies {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Suppliers Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Suppliers As String</code>	
C#	
<code>public static string Suppliers {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Time Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Time As String</code>	
C#	
<code>public static string Time {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*VIP Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property VIP As String</code>	
C#	

```
public static string VIP {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

*Waiting Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Waiting As String
```

C#

```
public static string Waiting {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Categories Class](#)

[Strings.Categories Members](#)

[Strings.ContextMenu](#)

## Object Model

[Strings.ContextMenu](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.ContextMenu</code>	
C#	
<code>public static class Strings.ContextMenu</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.ContextMenu**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.ContextMenu

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.ContextMenu</code>	
C#	
<code>public static class Strings.ContextMenu</code>	



# Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.ContextMenu**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Members](#)








[C1.Win.C1Schedule.Localization Namespace](#)
















*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.ContextMenu](#).

## Public Properties


	Name	Description
 <b>S</b>	<a href="#">BackgroundColor</a>	
 <b>S</b>	<a href="#">Categories</a>	
 <b>S</b>	<a href="#">Contacts</a>	
 <b>S</b>	<a href="#">Export</a>	
 <b>S</b>	<a href="#">GoToDate</a>	
 <b>S</b>	<a href="#">GoToThisDate</a>	
 <b>S</b>	<a href="#">Import</a>	

 <b>S</b>	Label	
 <b>S</b>	NewAppointment	
 <b>S</b>	NewEvent	
 <b>S</b>	NewRecurringAppointment	
 <b>S</b>	NewRecurringEvent	
 <b>S</b>	Next7Days	
 <b>S</b>	Open	
 <b>S</b>	Print	
 <b>S</b>	PrintPreview	
 <b>S</b>	Remove	
 <b>S</b>	Resources	
 <b>S</b>	SaveAs	
 <b>S</b>	ShowTimeAs	
 <b>S</b>	TimeScale	
 <b>S</b>	Today	

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## Public Methods

	Name	Description
--	------	-------------

 <b>S</b> Item	
---	--

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See Also

Reference

[Strings.ContextMenu Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Methods*

>

Name	Description
------	-------------

 <b>S</b> Item
---

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See Also

Reference

[Strings.ContextMenu Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference








[Strings.ContextMenu Class](#)
















[Strings.ContextMenu Members](#)

### *Properties*

For a list of all members of this type, see [Strings.ContextMenu members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">BackgroundColor</a>	
 <b>S</b>	<a href="#">Categories</a>	
 <b>S</b>	<a href="#">Contacts</a>	
 <b>S</b>	<a href="#">Export</a>	
 <b>S</b>	<a href="#">GoToDate</a>	
 <b>S</b>	<a href="#">GoToThisDate</a>	
 <b>S</b>	<a href="#">Import</a>	

 <b>S</b>	Label	
 <b>S</b>	NewAppointment	
 <b>S</b>	NewEvent	
 <b>S</b>	NewRecurringAppointment	
 <b>S</b>	NewRecurringEvent	
 <b>S</b>	Next7Days	
 <b>S</b>	Open	
 <b>S</b>	Print	
 <b>S</b>	PrintPreview	
 <b>S</b>	Remove	
 <b>S</b>	Resources	
 <b>S</b>	SaveAs	
 <b>S</b>	ShowTimeAs	
 <b>S</b>	TimeScale	
 <b>S</b>	Today	

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## See Also

### Reference

[Strings.ContextMenu Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*BackgroundColor Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property BackgroundColor As String
```

C#

```
public static string BackgroundColor {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Categories Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Categories As String
```

C#

```
public static string Categories {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)  
[Strings.ContextMenu Members](#)

*Contacts Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Contacts As String</code>	
C#	
<code>public static string Contacts {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)  
[Strings.ContextMenu Members](#)

*Export Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Export As String</code>	
C#	
<code>public static string Export {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*GoToDate Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property GoToDate As String</code>	
C#	
<code>public static string GoToDate {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*GoToThisDate Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property GoToThisDate As String</code>	
C#	
<code>public static string GoToThisDate {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Import Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Import As String</code>	
C#	
<code>public static string Import {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Label Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Label As String</code>	
C#	

```
public static string Label {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*NewAppointment Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NewAppointment As String
```

C#

```
public static string NewAppointment {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*NewEvent Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property NewEvent As String
--

C#
----

public static string NewEvent {get;}
--------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*NewRecurringAppointment Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property NewRecurringAppointment As String
---

C#
----

public static string NewRecurringAppointment {get;}
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*NewRecurringEvent Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NewRecurringEvent As String
```

C#

```
public static string NewRecurringEvent {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Next7Days Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Next7Days As String
```

C#

```
public static string Next7Days {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)  
[Strings.ContextMenu Members](#)

*Open Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Open As String</code>	
C#	
<code>public static string Open {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)  
[Strings.ContextMenu Members](#)

*Print Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Print As String</code>	
C#	
<code>public static string Print {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*PrintPreview Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property PrintPreview As String</code>	
C#	
<code>public static string PrintPreview {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Remove Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Remove As String</code>	
C#	
<code>public static string Remove {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Resources Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Resources As String</code>	
C#	
<code>public static string Resources {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*SaveAs Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SaveAs As String</code>	
C#	

```
public static string SaveAs {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*ShowTimeAs Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property ShowTimeAs As String
```

C#

```
public static string ShowTimeAs {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*TimeScale Property*

## Syntax

Visual Basic (Declaration)



Public Shared ReadOnly Property TimeScale As String
---

C#
----

public static string TimeScale {get;}
---------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

*Today Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property Today As String
---

C#
----

public static string Today {get;}
-----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.ContextMenu Class](#)

[Strings.ContextMenu Members](#)

Strings.DesignActions

## Object Model

Strings.DesignActions

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.DesignActions</code>	
C#	
<code>public static class Strings.DesignActions</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.DesignActions**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignActions Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.DesignActions

## Syntax

Visual Basic (Declaration)	
----------------------------	--

```
Public MustInherit NotInheritable Class Strings.DesignActions
```

```
C#
```

```
public static class Strings.DesignActions
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.DesignActions**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignActions Members](#)




[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [Strings.DesignActions](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">EnableUI</a>	
 <b>S</b>	<a href="#">ResetAppearance</a>	
 <b>S</b>	<a href="#">ResetProperties</a>	

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## See Also

## Reference




[Strings.DesignActions Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### *Properties*

For a list of all members of this type, see [Strings.DesignActions members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">EnableUI</a>	
 <b>S</b>	<a href="#">ResetAppearance</a>	
 <b>S</b>	<a href="#">ResetProperties</a>	

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## See Also

## Reference

[Strings.DesignActions Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### *EnableUI Property*

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> <a href="#">EnableUI</a> <b>As</b> <a href="#">String</a>	
C#	
<b>public static string</b> <a href="#">EnableUI</a> { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignActions Class](#)

[Strings.DesignActions Members](#)

*ResetAppearance Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ResetAppearance As String</code>	
C#	
<code>public static string ResetAppearance {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignActions Class](#)

[Strings.DesignActions Members](#)

*ResetProperties Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ResetProperties As String</code>	
C#	
<code>public static string ResetProperties {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignActions Class](#)  
[Strings.DesignActions Members](#)

[Strings.DesignStrings](#)

## Object Model

[Strings.DesignStrings](#)

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.DesignStrings
```

C#

```
public static class Strings.DesignStrings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.DesignStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

## Object Model

[Strings.DesignStrings](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.DesignStrings</code>	
C#	
<code>public static class Strings.DesignStrings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.DesignStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)



















*Members*

[Properties](#)



















The following tables list the members exposed by [Strings.DesignStrings](#).
















## Public Properties

	Name	Description
--	------	-------------

 S	BaseFont	
 S	Body	
 S	Bound	
 S	BubbleLook	
 S	CalendarDimensions	
 S	CaptionMapping	
 S	ChooseDataSource	
 S	ColorMapping	
 S	Customize	
 S	DayHeaderFormat	
 S	DefaultView	
 S	DisplayAllDayArea	
 S	DisplayWorkTimeOnly	
 S	EditOptions	
 S	End	
 S	FirstDate	
 S	Holidays	
 S	IdMapping	



 S	IndexMapping	
 S	InvalidCalendarDimensions	
 S	ListInstances	
 S	Location	
 S	MonthHeaderFormat	
 S	NextMonth	
 S	None	
 S	NotAllMappings	
 S	NotValidValue	
 S	OwnerId	
 S	OwnerIndex	
 S	PreviousMonth	
 S	Properties	
 S	SetMappings	
 S	ShowAppointmentToolTip	
 S	ShowContextMenu	
 S	ShowNavigationButtons	
 S	ShowReminderForm	

 <b>S</b>	ShowTitle	
 <b>S</b>	ShowWeekNumbers	
 <b>S</b>	Start	
 <b>S</b>	StorageProperties	
 <b>S</b>	Subject	
 <b>S</b>	TextMapping	
 <b>S</b>	TimeInterval	
 <b>S</b>	TimeLineStyle	
 <b>S</b>	TitleText	
 <b>S</b>	Unbound	
 <b>S</b>	VisualStyle	
 <b>S</b>	Warning	
 <b>S</b>	WeekendExceptions	
 <b>S</b>	WeekStart	
 <b>S</b>	WeekViewStyle	

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## See Also

### Reference
















[Strings.DesignStrings Class](#)



















[C1.Win.C1Schedule.Localization Namespace](#)












### Properties

For a list of all members of this type, see [Strings.DesignStrings](#) members.

## Public Properties

	Name	Description
 <b>S</b>	BaseFont	
 <b>S</b>	Body	
 <b>S</b>	Bound	
 <b>S</b>	BubbleLook	
 <b>S</b>	CalendarDimensions	
 <b>S</b>	CaptionMapping	
 <b>S</b>	ChooseDataSource	
 <b>S</b>	ColorMapping	
 <b>S</b>	Customize	
 <b>S</b>	DayHeaderFormat	
 <b>S</b>	DefaultView	
 <b>S</b>	DisplayAllDayArea	
 <b>S</b>	DisplayWorkTimeOnly	
 <b>S</b>	EditOptions	
 <b>S</b>	End	

 S	FirstDate	
 S	Holidays	
 S	IdMapping	
 S	IndexMapping	
 S	InvalidCalendarDimensions	
 S	ListInstances	
 S	Location	
 S	MonthHeaderFormat	
 S	NextMonth	
 S	None	
 S	NotAllMappings	
 S	NotValidValue	
 S	OwnerId	
 S	OwnerIndex	
 S	PreviousMonth	
 S	Properties	
 S	SetMappings	
 S	ShowAppointmentToolTip	

 S	ShowContextMenu	
 S	ShowNavigationButtons	
 S	ShowReminderForm	
 S	ShowTitle	
 S	ShowWeekNumbers	
 S	Start	
 S	StorageProperties	
 S	Subject	
 S	TextMapping	
 S	TimeInterval	
 S	TimeLineStyle	
 S	TitleText	
 S	Unbound	
 S	VisualStyle	
 S	Warning	
 S	WeekendExceptions	
 S	WeekStart	
 S	WeekViewStyle	

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## See Also

### Reference

[Strings.DesignStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*BaseFont Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property BaseFont As String
```

C#

```
public static string BaseFont {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Body Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Body As String
```

C#

```
public static string Body {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Bound Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Bound As String</code>	
C#	
<code>public static string Bound {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*BubbleLook Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property BubbleLook As String</code>	

C#	
----	--

<pre>public static string BubbleLook {get;}</pre>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*CalendarDimensions Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<pre>Public Shared ReadOnly Property CalendarDimensions As String</pre>	
---	--

C#	
----	--

<pre>public static string CalendarDimensions {get;}</pre>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*CaptionMapping Property*

## Syntax



Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property CaptionMapping As String</code>	
C#	
<code>public static string CaptionMapping {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ChooseDataSource Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ChooseDataSource As String</code>	
C#	
<code>public static string ChooseDataSource {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ColorMapping Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property ColorMapping As String
```

C#

```
public static string ColorMapping {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Customize Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Customize As String
```

C#

```
public static string Customize {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*DayHeaderFormat Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DayHeaderFormat As String</code>	
C#	
<code>public static string DayHeaderFormat {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*DefaultView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DefaultView As String</code>	
C#	
<code>public static string DefaultView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*DisplayAllDayArea Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DisplayAllDayArea As String</code>	
C#	
<code>public static string DisplayAllDayArea {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*DisplayWorkTimeOnly Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DisplayWorkTimeOnly As String</code>	
C#	
<code>public static string DisplayWorkTimeOnly {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*EditOptions Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property EditOptions As String</code>	
C#	
<code>public static string EditOptions {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*End Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property End As String</code>	
C#	

```
public static string End {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*FirstDate Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property FirstDate As String
```

C#

```
public static string FirstDate {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Holidays Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property Holidays As String
C#
public static string Holidays {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*IdMapping Property*

## Syntax

Visual Basic (Declaration)
Public Shared ReadOnly Property IdMapping As String
C#
public static string IdMapping {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*IndexMapping Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property IndexMapping As String
```

C#

```
public static string IndexMapping {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*InvalidCalendarDimensions Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property InvalidCalendarDimensions As String
```

C#

```
public static string InvalidCalendarDimensions {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*ListInstances Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ListInstances As String</code>	
C#	
<code>public static string ListInstances {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*Location Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Location As String</code>	
C#	
<code>public static string Location {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*MonthHeaderFormat Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MonthHeaderFormat As String</code>	
C#	
<code>public static string MonthHeaderFormat {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*NextMonth Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NextMonth As String</code>	
C#	
<code>public static string NextMonth {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*None Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property None As String</code>	
C#	
<code>public static string None {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*NotAllMappings Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NotAllMappings As String</code>	
C#	

```
public static string NotAllMappings {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*NotValidValue Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NotValidValue As String
```

C#

```
public static string NotValidValue {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*OwnerId Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property OwnerId As String
C#
public static string OwnerId {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*OwnerIndex Property*

## Syntax

Visual Basic (Declaration)
Public Shared ReadOnly Property OwnerIndex As String
C#
public static string OwnerIndex {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*PreviousMonth Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property PreviousMonth As String
```

C#

```
public static string PreviousMonth {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Properties Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Properties As String
```

C#

```
public static string Properties {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*SetMappings Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SetMappings As String</code>	
C#	
<code>public static string SetMappings {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*ShowAppointmentToolTip Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowAppointmentToolTip As String</code>	
C#	
<code>public static string ShowAppointmentToolTip {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ShowContextMenu Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowContextMenu As String</code>	
C#	
<code>public static string ShowContextMenu {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ShowNavigationButtons Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowNavigationButtons As String</code>	
C#	
<code>public static string ShowNavigationButtons {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ShowReminderForm Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowReminderForm As String</code>	
C#	
<code>public static string ShowReminderForm {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ShowTitle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowTitle As String</code>	
C#	

```
public static string ShowTitle {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*ShowWeekNumbers Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property ShowWeekNumbers As String
```

C#

```
public static string ShowWeekNumbers {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Start Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property Start As String
---

C#
----

public static string Start {get;}
-----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*StorageProperties Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property StorageProperties As String
---

C#
----

public static string StorageProperties {get;}
---

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Subject Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Subject As String
```

C#

```
public static string Subject {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*TextMapping Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property TextMapping As String
```

C#

```
public static string TextMapping {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*TimeInterval Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeInterval As String</code>	
C#	
<code>public static string TimeInterval {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*TimeLineStyle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeLineStyle As String</code>	
C#	
<code>public static string TimeLineStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*TitleText Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TitleText As String</code>	
C#	
<code>public static string TitleText {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.DesignStrings Class](#)  
[Strings.DesignStrings Members](#)

*Unbound Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Unbound As String</code>	
C#	
<code>public static string Unbound {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*VisualStyle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property VisualStyle As String</code>	
C#	
<code>public static string VisualStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*Warning Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Warning As String</code>	
C#	

```
public static string Warning {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*WeekendExceptions Property*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly Property WeekendExceptions As String</pre>	
C#	
<pre>public static string WeekendExceptions {get;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*WeekStart Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public Shared ReadOnly Property WeekStart As String
C#
public static string WeekStart {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

*WeekViewStyle Property*

## Syntax

Visual Basic (Declaration)
Public Shared ReadOnly Property WeekViewStyle As String
C#
public static string WeekViewStyle {get;}

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.DesignStrings Class](#)

[Strings.DesignStrings Members](#)

Strings.Floaties

# Object Model

Strings.Floaties

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Floaties</code>	
C#	
<code>public static class Strings.Floaties</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Floaties**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

Strings.Floaties

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public MustInherit NotInheritable Class Strings.Floaties	
C#	
public static class Strings.Floaties	

## Inheritance Hierarchy

System.Object

**C1.Win.C1Schedule.Localization.Strings.Floaties**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Members](#)





[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#)

The following tables list the members exposed by [Strings.Floaties](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">AppearanceOptions</a>	
 <b>S</b>	<a href="#">C1ScheduleSettings</a>	
 <b>S</b>	<a href="#">CalendarParameters</a>	
 <b>S</b>	<a href="#">CalendarProperties</a>	

 <b>S</b>	<a href="#">DefaultView</a>	
 <b>S</b>	<a href="#">StorageProperties</a>	

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## See Also

### Reference





[Strings.Floaties Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### *Properties*

For a list of all members of this type, see [Strings.Floaties members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">AppearanceOptions</a>	
 <b>S</b>	<a href="#">C1ScheduleSettings</a>	
 <b>S</b>	<a href="#">CalendarParameters</a>	
 <b>S</b>	<a href="#">CalendarProperties</a>	
 <b>S</b>	<a href="#">DefaultView</a>	
 <b>S</b>	<a href="#">StorageProperties</a>	

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## See Also

### Reference

[Strings.Floaties Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*AppearanceOptions Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property AppearanceOptions As String
```

C#

```
public static string AppearanceOptions {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

*C1ScheduleSettings Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property C1ScheduleSettings As String
```

C#

```
public static string C1ScheduleSettings {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

*CalendarParameters Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property CalendarParameters As String</code>	
C#	
<code>public static string CalendarParameters {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

*CalendarProperties Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property CalendarProperties As String</code>	
C#	
<code>public static string CalendarProperties {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

*DefaultView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DefaultView As String</code>	
C#	
<code>public static string DefaultView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

*StorageProperties Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property StorageProperties As String</code>	
C#	
<code>public static string StorageProperties {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Floaties Class](#)

[Strings.Floaties Members](#)

[Strings.Labels](#)

## Object Model

Strings.Labels

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.Labels
```

C#

```
public static class Strings.Labels
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Labels**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)



## Object Model

[Strings.Labels](#)

### Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Labels</code>	
C#	
<code>public static class Strings.Labels</code>	

### Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Labels**

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

### See Also

#### Reference

[Strings.Labels Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)



*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.Labels](#).

### Public Properties

	Name	Description
--	------	-------------

 <b>S</b>	Anniversary	
 <b>S</b>	Birthday	
 <b>S</b>	Business	
 <b>S</b>	Deadline	
 <b>S</b>	Important	
 <b>S</b>	MustAttend	
 <b>S</b>	NeedsPreparation	
 <b>S</b>	None	
 <b>S</b>	Personal	
 <b>S</b>	PhoneCall	
 <b>S</b>	TravelRequired	
 <b>S</b>	Vacation	

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## Public Methods

	Name	Description
 <b>S</b>	Item	

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## See Also

### Reference

[Strings.Labels Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Methods*

For a list of all members of this type, see [Strings.Labels members](#).

**Public Methods**

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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**See Also**

**Reference**

[Strings.Labels Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

**Syntax**

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

**Parameters**

*key*  
  
*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference










[Strings.Labels Class](#)




[Strings.Labels Members](#)

### *Properties*

For a list of all members of this type, see [Strings.Labels members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Anniversary</a>	
 <b>S</b>	<a href="#">Birthday</a>	
 <b>S</b>	<a href="#">Business</a>	
 <b>S</b>	<a href="#">Deadline</a>	
 <b>S</b>	<a href="#">Important</a>	
 <b>S</b>	<a href="#">MustAttend</a>	
 <b>S</b>	<a href="#">NeedsPreparation</a>	
 <b>S</b>	<a href="#">None</a>	
 <b>S</b>	<a href="#">Personal</a>	

 <b>S</b>	PhoneCall	
 <b>S</b>	TravelRequired	
 <b>S</b>	Vacation	

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## See Also

### Reference

[Strings.Labels Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Anniversary Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Anniversary As String</code>	
C#	
<code>public static string Anniversary {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Birthday Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Birthday As String</code>	
C#	
<code>public static string Birthday {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Business Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Business As String</code>	
C#	
<code>public static string Business {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Deadline Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Deadline As String
```

C#

```
public static string Deadline {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Important Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Important As String
```

C#

```
public static string Important {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*MustAttend Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MustAttend As String</code>	
C#	
<code>public static string MustAttend {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*NeedsPreparation Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NeedsPreparation As String</code>	
C#	
<code>public static string NeedsPreparation {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*None Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property None As String</code>	
C#	
<code>public static string None {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Personal Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Personal As String</code>	
C#	
<code>public static string Personal {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*PhoneCall Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property PhoneCall As String</code>	
C#	
<code>public static string PhoneCall {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*TravelRequired Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TravelRequired As String</code>	
C#	

```
public static string TravelRequired {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

*Vacation Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Vacation As String
```

C#

```
public static string Vacation {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Labels Class](#)

[Strings.Labels Members](#)

[Strings.MiscStrings](#)

## Object Model

[Strings.MiscStrings](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.MiscStrings</code>	
C#	
<code>public static class Strings.MiscStrings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.MiscStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.MiscStrings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.MiscStrings</code>	
C#	
<code>public static class Strings.MiscStrings</code>	

# Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.MiscStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Members](#)




[C1.Win.C1Schedule.Localization Namespace](#)






*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.MiscStrings](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">DayView</a>	
 <b>S</b>	<a href="#">Export</a>	
 <b>S</b>	<a href="#">Import</a>	
 <b>S</b>	<a href="#">ImportError</a>	
 <b>S</b>	<a href="#">MonthView</a>	
 <b>S</b>	<a href="#">MoreAppointments</a>	
 <b>S</b>	<a href="#">OpenSeries</a>	

 <b>S</b>	<a href="#">PrintdocInitializationFailed</a>	Determines the warning message, shown when C1PrintDocument can't be initialized.
 <b>S</b>	<a href="#">RemoveSeries</a>	
 <b>S</b>	<a href="#">TimeLineView</a>	
 <b>S</b>	<a href="#">WeekView</a>	
 <b>S</b>	<a href="#">WorkWeekView</a>	

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## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.MiscStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.MiscStrings members](#).

## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

## Reference

[Strings.MiscStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also













## Reference

[Strings.MiscStrings Class](#)  
[Strings.MiscStrings Members](#)

## Properties

For a list of all members of this type, see [Strings.MiscStrings members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">DayView</a>	
 <b>S</b>	<a href="#">Export</a>	
 <b>S</b>	<a href="#">Import</a>	
 <b>S</b>	<a href="#">ImportError</a>	
 <b>S</b>	<a href="#">MonthView</a>	
 <b>S</b>	<a href="#">MoreAppointments</a>	
 <b>S</b>	<a href="#">OpenSeries</a>	
 <b>S</b>	<a href="#">PrintdocInitializationFailed</a>	Determines the warning message, shown when C1PrintDocument can't be initialized.
 <b>S</b>	<a href="#">RemoveSeries</a>	
 <b>S</b>	<a href="#">TimeLineView</a>	
 <b>S</b>	<a href="#">WeekView</a>	
 <b>S</b>	<a href="#">WorkWeekView</a>	

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## See Also

### Reference

[Strings.MiscStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)



*DayView Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property DayView As String
```

C#

```
public static string DayView {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*Export Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Export As String
```

C#

```
public static string Export {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)  
[Strings.MiscStrings Members](#)

*Import Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Import As String</code>	
C#	
<code>public static string Import {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)  
[Strings.MiscStrings Members](#)

*ImportError Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ImportError As String</code>	
C#	
<code>public static string ImportError {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*MonthView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MonthView As String</code>	
C#	
<code>public static string MonthView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*MoreAppointments Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MoreAppointments As String</code>	
C#	
<code>public static string MoreAppointments {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*OpenSeries Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OpenSeries As String</code>	
C#	
<code>public static string OpenSeries {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*PrintdocInitializationFailed Property*

Determines the warning message, shown when C1PrintDocument can't be initialized.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property PrintdocInitializationFailed As String</code>	

C#	
----	--

<code>public static string PrintdocInitializationFailed {get;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*RemoveSeries Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly Property RemoveSeries As String</code>	
---	--

C#	
----	--

<code>public static string RemoveSeries {get;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*TimeLineView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeLineView As String</code>	
C#	
<code>public static string TimeLineView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*WeekView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WeekView As String</code>	
C#	
<code>public static string WeekView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

*WorkWeekView Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property WorkWeekView As String
```

C#

```
public static string WorkWeekView {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.MiscStrings Class](#)

[Strings.MiscStrings Members](#)

[Strings.NavigationElements](#)

## Object Model

[Strings.NavigationElements](#)

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.NavigationElements
```

C#

```
public static class Strings.NavigationElements
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.NavigationElements**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.NavigationElements Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.NavigationElements

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.NavigationElements
```

C#

```
public static class Strings.NavigationElements
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.NavigationElements**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



### Reference



Members  
[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.NavigationElements](#).

## Public Properties

	Name	Description
 <b>S</b>	Next	
 <b>S</b>	Previous	

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## Public Methods

	Name	Description
 <b>S</b>	Item	

[Top](#)

## See Also

### Reference

[Strings.NavigationElements Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

>

Name	Description
 <b>S</b> Item	

[Top](#)

## See Also

## Reference

[Strings.NavigationElements Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.NavigationElements Class](#)  
[Strings.NavigationElements Members](#)

*Properties*

For a list of all members of this type, see [Strings.NavigationElements members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Next</a>	
 <b>S</b>	<a href="#">Previous</a>	

[Top](#)

## See Also

### Reference

[Strings.NavigationElements Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Next Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Next As String
```

C#

```
public static string Next {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.NavigationElements Class](#)

[Strings.NavigationElements Members](#)

*Previous Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Previous As String</code>	
C#	
<code>public static string Previous {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.NavigationElements Class](#)

[Strings.NavigationElements Members](#)

[Strings.PrintingStrings](#)

## Object Model

Strings.PrintingStrings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.PrintingStrings</code>	
C#	
<code>public static class Strings.PrintingStrings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.PrintingStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.PrintingStrings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.PrintingStrings</code>	
C#	
<code>public static class Strings.PrintingStrings</code>	

## Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.PrintingStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference















[Strings.PrintingStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)


## Members

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.PrintingStrings](#).



### Public Properties

	Name	Description
 <b>S</b>	<a href="#">DailyStyle</a>	
 <b>S</b>	<a href="#">Day</a>	
 <b>S</b>	<a href="#">DetailsStyle</a>	
 <b>S</b>	<a href="#">EndTime</a>	
 <b>S</b>	<a href="#">IncludeBlankNotes</a>	
 <b>S</b>	<a href="#">IncludeLinedNotes</a>	
 <b>S</b>	<a href="#">IncludeTasks</a>	
 <b>S</b>	<a href="#">MemoStyle</a>	
 <b>S</b>	<a href="#">Month</a>	
 <b>S</b>	<a href="#">MonthlyStyle</a>	
 <b>S</b>	<a href="#">Printing</a>	
 <b>S</b>	<a href="#">PrintPreview</a>	
 <b>S</b>	<a href="#">StartNewPage</a>	
 <b>S</b>	<a href="#">StartTime</a>	

 <b>S</b>	<a href="#">UnknownStyle</a>	
 <b>S</b>	<a href="#">Week</a>	
 <b>S</b>	<a href="#">WeeklyStyle</a>	
 <b>S</b>	<a href="#">WorkDaysOnly</a>	

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## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	
 <b>S</b>	<a href="#">TryFindValue</a>	

[Top](#)

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.PrintingStrings members](#).

## Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	
 <b>S</b>	<a href="#">TryFindValue</a>	

[Top](#)

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

### Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)



## Syntax

Visual Basic (Declaration)

```
Public Shared Function TryFindValue( _  
    ByVal value As String, _  
    ByVal culture As CultureInfo _  
) As String
```

C#

```
public static string TryFindValue(  
    string value,  
    CultureInfo culture  
)
```

## Parameters

*value*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*Properties*

>

**Name**

**Description**

 **S** [DailyStyle](#)

 **S** [Day](#)

 **S** [DetailsStyle](#)

 **S** [EndTime](#)

 **S** [IncludeBlankNotes](#)

 **S** [IncludeLinedNotes](#)

 **S** [IncludeTasks](#)

 **S** [MemoStyle](#)

 **S** [Month](#)

 **S** [MonthlyStyle](#)

 **S** [Printing](#)

 **S** [PrintPreview](#)

 **S** [StartNewPage](#)

 **S** [StartTime](#)

 **S** [UnknownStyle](#)

 **S** [Week](#)

 **S** [WeeklyStyle](#)

 **S** [WorkDaysOnly](#)

[Top](#)

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*DailyStyle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DailyStyle As String</code>	
C#	
<code>public static string DailyStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*Day Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Day As String</code>	
C#	
<code>public static string Day {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*DetailsStyle Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property DetailsStyle As String
```

C#

```
public static string DetailsStyle {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*EndTime Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property EndTime As String
```

C#

```
public static string EndTime {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)  
[Strings.PrintingStrings Members](#)

*IncludeBlankNotes Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property IncludeBlankNotes As String</code>	
C#	
<code>public static string IncludeBlankNotes {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)  
[Strings.PrintingStrings Members](#)

*IncludeLinedNotes Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property IncludeLinedNotes As String</code>	
C#	
<code>public static string IncludeLinedNotes {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*IncludeTasks Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property IncludeTasks As String</code>	
C#	
<code>public static string IncludeTasks {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*MemoStyle Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MemoStyle As String</code>	
C#	
<code>public static string MemoStyle {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*Month Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Month As String</code>	
C#	
<code>public static string Month {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*MonthlyStyle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property MonthlyStyle As String</code>	
C#	

```
public static string MonthlyStyle {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*Printing Property*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly Property Printing As String</pre>	
C#	
<pre>public static string Printing {get;}</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*PrintPreview Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public Shared ReadOnly Property PrintPreview As String
--

C#
----

public static string PrintPreview {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*StartNewPage Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property StartNewPage As String
--

C#
----

public static string StartNewPage {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*StartTime Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property StartTime As String
```

C#

```
public static string StartTime {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*UnknownStyle Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property UnknownStyle As String
```

C#

```
public static string UnknownStyle {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)  
[Strings.PrintingStrings Members](#)

*Week Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Week As String</code>	
C#	
<code>public static string Week {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)  
[Strings.PrintingStrings Members](#)

*WeeklyStyle Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WeeklyStyle As String</code>	
C#	
<code>public static string WeeklyStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

*WorkDaysOnly Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WorkDaysOnly As String</code>	
C#	
<code>public static string WorkDaysOnly {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintingStrings Class](#)

[Strings.PrintingStrings Members](#)

[Strings.PrintStyleTagStrings](#)

## Object Model

[Strings.PrintStyleTagStrings](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.PrintStyleTagStrings</code>	

C#

```
public static class Strings.PrintStyleTagStrings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.PrintStyleTagStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.PrintStyleTagStrings

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.PrintStyleTagStrings
```

C#

```
public static class Strings.PrintStyleTagStrings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.PrintStyleTagStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Members](#)











[C1.Win.C1Schedule.Localization Namespace](#)

#### *Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.PrintStyleTagStrings](#).



## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Categories</a>	
 <b>S</b>	<a href="#">Contacts</a>	
 <b>S</b>	<a href="#">End</a>	
 <b>S</b>	<a href="#">Importance</a>	
 <b>S</b>	<a href="#">Location</a>	
 <b>S</b>	<a href="#">None</a>	
 <b>S</b>	<a href="#">Recurrence</a>	
 <b>S</b>	<a href="#">Resources</a>	
 <b>S</b>	<a href="#">ShowTimeAs</a>	
 <b>S</b>	<a href="#">Start</a>	

 <b>S</b>	Subject	
--	---------	--

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## Public Methods

	Name	Description
 <b>S</b>	Item	
 <b>S</b>	TryFindValue	

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## See Also


### Reference

[Strings.PrintStyleTagStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

For a list of all members of this type, see [Strings.PrintStyleTagStrings members](#).

## Public Methods

	Name	Description
 <b>S</b>	Item	
 <b>S</b>	TryFindValue	

[Top](#)

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)

```
Public Shared Function Item( _  
    ByVal key As String, _  
    ByVal culture As CultureInfo _  
) As String
```

C#

```
public static string Item(  
    string key,  
    CultureInfo culture  
)
```

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*TryFindValue Method*

## Syntax

Visual Basic (Declaration)

```
Public Shared Function TryFindValue( _  
    ByVal value As String, _
```



<pre>         ByVal culture As CultureInfo _     ) As String </pre>	
C#	
<pre> public static string TryFindValue(     string value,     CultureInfo culture ) </pre>	

## Parameters

*value*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.PrintStyleTagStrings Class](#)  
[Strings.PrintStyleTagStrings Members](#)


## Properties

>

Name	Description
 <a href="#">S Categories</a>	
 <a href="#">S Contacts</a>	
 <a href="#">S End</a>	
 <a href="#">S Importance</a>	
 <a href="#">S Location</a>	
 <a href="#">S None</a>	

 [S Recurrence](#)

 [S Resources](#)

 [S ShowTimeAs](#)

 [S Start](#)

 [S Subject](#)

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## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Categories Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Categories As String
```

C#

```
public static string Categories {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*Contacts Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Contacts As String
```

C#

```
public static string Contacts {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*End Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property End As String
```

C#

```
public static string End {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)  
[Strings.PrintStyleTagStrings Members](#)

*Importance Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Importance As String</code>	
C#	
<code>public static string Importance {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)  
[Strings.PrintStyleTagStrings Members](#)

*Location Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Location As String</code>	
C#	
<code>public static string Location {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*None Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property None As String</code>	
C#	
<code>public static string None {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*Recurrence Property*

### Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Recurrence As String</code>	
C#	
<code>public static string Recurrence {get;}</code>	

### Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*Resources Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Resources As String</code>	
C#	
<code>public static string Resources {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*ShowTimeAs Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShowTimeAs As String</code>	
C#	

```
public static string ShowTimeAs {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*Start Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Start As String
```

C#

```
public static string Start {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)

[Strings.PrintStyleTagStrings Members](#)

*Subject Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property Subject As String	
C#	
public static string Subject {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.PrintStyleTagStrings Class](#)  
[Strings.PrintStyleTagStrings Members](#)

[Strings.RecurrenceFormStrings](#)

## Object Model

Strings.RecurrenceFormStrings

## Syntax

Visual Basic (Declaration)	
Public MustInherit NotInheritable Class Strings.RecurrenceFormStrings	
C#	
public static class Strings.RecurrenceFormStrings	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.RecurrenceFormStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



# See Also

## Reference

[Strings.RecurrenceFormStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

# Object Model

Strings.RecurrenceFormStrings

# Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.RecurrenceFormStrings</code>	
C#	
<code>public static class Strings.RecurrenceFormStrings</code>	

# Inheritance Hierarchy

[System.Object](#)  
**C1.Win.C1Schedule.Localization.Strings.RecurrenceFormStrings**

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also











## Reference

[Strings.RecurrenceFormStrings Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Members*  
[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.RecurrenceFormStrings](#).

## Public Properties

	Name	Description
 <b>S</b>	Day	
 <b>S</b>	IncorrectDuration	
 <b>S</b>	IncorrectEnd	
 <b>S</b>	IncorrectPattern	
 <b>S</b>	IncorrectStart	
 <b>S</b>	Last	
 <b>S</b>	RemoveExceptionsConfirmation	
 <b>S</b>	ShortMonthWarning	
 <b>S</b>	Weekday	
 <b>S</b>	Weekend	

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## Public Methods

	Name	Description
 <b>S</b>	Item	

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## See Also

### Reference

Methods

For a list of all members of this type, see [Strings.RecurrenceFormStrings members](#).

Public Methods

	Name	Description
	Item	

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See Also

Reference

Item Method

Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference










[Strings.RecurrenceFormStrings Class](#)


[Strings.RecurrenceFormStrings Members](#)

### *Properties*

For a list of all members of this type, see [Strings.RecurrenceFormStrings members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Day</a>	
 <b>S</b>	<a href="#">IncorrectDuration</a>	
 <b>S</b>	<a href="#">IncorrectEnd</a>	
 <b>S</b>	<a href="#">IncorrectPattern</a>	
 <b>S</b>	<a href="#">IncorrectStart</a>	
 <b>S</b>	<a href="#">Last</a>	
 <b>S</b>	<a href="#">RemoveExceptionsConfirmation</a>	
 <b>S</b>	<a href="#">ShortMonthWarning</a>	
 <b>S</b>	<a href="#">Weekday</a>	

 S	Weekend	
---	---------	--

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## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Day Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Day As String</code>	
C#	
<code>public static string Day {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*IncorrectDuration Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property IncorrectDuration As String</code>	
C#	

```
public static string IncorrectDuration {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*IncorrectEnd Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property IncorrectEnd As String
```

C#

```
public static string IncorrectEnd {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*IncorrectPattern Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property IncorrectPattern As String
--

C#
----

public static string IncorrectPattern {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*IncorrectStart Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property IncorrectStart As String
--

C#
----

public static string IncorrectStart {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*Last Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Last As String
```

C#

```
public static string Last {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*RemoveExceptionsConfirmation Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property RemoveExceptionsConfirmation As String
```

C#

```
public static string RemoveExceptionsConfirmation {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[Strings.RecurrenceFormStrings Class](#)  
[Strings.RecurrenceFormStrings Members](#)

*ShortMonthWarning Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property ShortMonthWarning As String</code>	
C#	
<code>public static string ShortMonthWarning {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)  
[Strings.RecurrenceFormStrings Members](#)

*Weekday Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Weekday As String</code>	
C#	
<code>public static string Weekday {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

*Weekend Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Weekend As String</code>	
C#	
<code>public static string Weekend {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.RecurrenceFormStrings Class](#)

[Strings.RecurrenceFormStrings Members](#)

[Strings.Reminder](#)

## Object Model

Strings.Reminder

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Reminder</code>	

C#

```
public static class Strings.Reminder
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Reminder**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.Reminder

## Syntax

Visual Basic (Declaration)

```
Public MustInherit NotInheritable Class Strings.Reminder
```

C#

```
public static class Strings.Reminder
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.Reminder**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Members](#)











[C1.Win.C1Schedule.Localization Namespace](#)

#### *Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.Reminder](#).


## Public Properties

	Name	Description
 <b>S</b>	<a href="#">InvalidTime</a>	
 <b>S</b>	<a href="#">NDaysOverdue</a>	
 <b>S</b>	<a href="#">NHoursOverdue</a>	
 <b>S</b>	<a href="#">NMinutesOverdue</a>	
 <b>S</b>	<a href="#">Now</a>	
 <b>S</b>	<a href="#">OneDayOverdue</a>	
 <b>S</b>	<a href="#">OneHourOverdue</a>	
 <b>S</b>	<a href="#">OneMinuteOverdue</a>	
 <b>S</b>	<a href="#">OneReminder</a>	
 <b>S</b>	<a href="#">RemindersNumber</a>	

 <b>S</b>	SelectedRemindersNumber	
--	-------------------------	--

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Public Methods

	Name	Description
 <b>S</b>	Item	

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See Also

Reference

[Strings.Reminder Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

Methods

>

	Name	Description
 <b>S</b>	Item	

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See Also

Reference

[Strings.Reminder Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

Item Method

Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _</pre>	

```
) As String

C#

public static string Item(
    string key,
    CultureInfo culture
)
```

## Parameters

*key*

*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference





[Strings.Reminder Class](#)








[Strings.Reminder Members](#)

### Properties

For a list of all members of this type, see [Strings.Reminder members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">InvalidTime</a>	
 <b>S</b>	<a href="#">NDaysOverdue</a>	
 <b>S</b>	<a href="#">NHoursOverdue</a>	
 <b>S</b>	<a href="#">NMinutesOverdue</a>	

 <b>S</b>	Now	
 <b>S</b>	OneDayOverdue	
 <b>S</b>	OneHourOverdue	
 <b>S</b>	OneMinuteOverdue	
 <b>S</b>	OneReminder	
 <b>S</b>	RemindersNumber	
 <b>S</b>	SelectedRemindersNumber	

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## See Also

### Reference

[Strings.Reminder Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*InvalidTime Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property InvalidTime As String
```

C#

```
public static string InvalidTime {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*NDaysOverdue Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NDaysOverdue As String</code>	
C#	
<code>public static string NDaysOverdue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*NHoursOverdue Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NHoursOverdue As String</code>	
C#	
<code>public static string NHoursOverdue {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*NMinutesOverdue Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NMinutesOverdue As String</code>	
C#	
<code>public static string NMinutesOverdue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*Now Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Now As String</code>	
C#	

```
public static string Now {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*OneDayOverdue Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property OneDayOverdue As String
```

C#

```
public static string OneDayOverdue {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*OneHourOverdue Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property OneHourOverdue As String
--

C#
----

public static string OneHourOverdue {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*OneMinuteOverdue Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property OneMinuteOverdue As String
--

C#
----

public static string OneMinuteOverdue {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*OneReminder Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property OneReminder As String
```

C#

```
public static string OneReminder {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)

[Strings.Reminder Members](#)

*RemindersNumber Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property RemindersNumber As String
```

C#

```
public static string RemindersNumber {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)  
[Strings.Reminder Members](#)

*SelectedRemindersNumber Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SelectedRemindersNumber As String</code>	
C#	
<code>public static string SelectedRemindersNumber {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Reminder Class](#)  
[Strings.Reminder Members](#)

[Strings.Statuses](#)

## Object Model

[Strings.Statuses](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Statuses</code>	
C#	
<code>public static class Strings.Statuses</code>	

## Inheritance Hierarchy

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Statuses Members](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.Statuses

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.Statuses</code>	
C#	
<code>public static class Strings.Statuses</code>	

## Inheritance Hierarchy

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Strings.Statuses Members](#)





[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.Statuses](#).

## Public Properties

	Name	Description
 <b>S</b>	Busy	
 <b>S</b>	Free	
 <b>S</b>	OutOfOffice	
 <b>S</b>	Tentative	

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## Public Methods

	Name	Description
 <b>S</b>	Item	

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## See Also

## Reference

[Strings.Statuses Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Methods*

For a list of all members of this type, see [Strings.Statuses members](#).

# Public Methods

	Name	Description
 <b>S</b>	<a href="#">Item</a>	

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## See Also

### Reference

[Strings.Statuses Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

### Parameters

*key*  
  
*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



## See Also

### Reference





[Strings.Statuses Class](#)

[Strings.Statuses Members](#)

### Properties

For a list of all members of this type, see [Strings.Statuses members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Busy</a>	
 <b>S</b>	<a href="#">Free</a>	
 <b>S</b>	<a href="#">OutOfOffice</a>	
 <b>S</b>	<a href="#">Tentative</a>	

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## See Also

### Reference

[Strings.Statuses Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Busy Property

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Busy As String</code>	
C#	
<code>public static string Busy {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Statuses Class](#)

[Strings.Statuses Members](#)

*Free Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Free As String
```

C#

```
public static string Free {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Statuses Class](#)

[Strings.Statuses Members](#)

*OutOfOffice Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property OutOfOffice As String
```

C#	
----	--

<code>public static string OutOfOffice {get;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Statuses Class](#)

[Strings.Statuses Members](#)

*Tentative Property*

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public Shared ReadOnly Property Tentative As String</code>	
--	--

C#	
----	--

<code>public static string Tentative {get;}</code>	
--	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.Statuses Class](#)

[Strings.Statuses Members](#)

[Strings.TimeSpanStrings](#)

## Object Model

Strings.TimeSpanStrings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.TimeSpanStrings</code>	
C#	
<code>public static class Strings.TimeSpanStrings</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.TimeSpanStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

Strings.TimeSpanStrings

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class Strings.TimeSpanStrings</code>	
C#	

```
public static class Strings.TimeSpanStrings
```

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.Strings.TimeSpanStrings**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Members](#)






[C1.Win.C1Schedule.Localization Namespace](#)

*Members*

[Properties](#) [Methods](#)

The following tables list the members exposed by [Strings.TimeSpanStrings](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Day</a>	
 <b>S</b>	<a href="#">Days</a>	
 <b>S</b>	<a href="#">Hour</a>	
 <b>S</b>	<a href="#">Hours</a>	
 <b>S</b>	<a href="#">Minute</a>	
 <b>S</b>	<a href="#">Minutes</a>	

 <b>S</b>	NDays	
 <b>S</b>	NHours	
 <b>S</b>	NMinutes	
 <b>S</b>	NWeeks	
 <b>S</b>	OneDay	
 <b>S</b>	OneHour	
 <b>S</b>	OneMinute	
 <b>S</b>	OneWeek	
 <b>S</b>	Week	
 <b>S</b>	Weeks	

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## Public Methods

	Name	Description
 <b>S</b>	Item	

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## See Also


### Reference

[Strings.TimeSpanStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

### Methods

>

Name	Description
 <a href="#">S Item</a>	

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## See Also

### Reference

[Strings.TimeSpanStrings Class](#)  
[C1.Win.C1Schedule.Localization Namespace](#)

*Item Method*

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function Item( _     ByVal key As String, _     ByVal culture As CultureInfo _ ) As String</pre>	
C#	
<pre>public static string Item(     string key,     CultureInfo culture )</pre>	

### Parameters

*key*  
  
*culture*

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

















## See Also

Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

Properties

>

Name	Description
 <b>S</b> Day	
 <b>S</b> Days	
 <b>S</b> Hour	
 <b>S</b> Hours	
 <b>S</b> Minute	
 <b>S</b> Minutes	
 <b>S</b> NDays	
 <b>S</b> NHours	
 <b>S</b> NMinutes	
 <b>S</b> NWeeks	
 <b>S</b> OneDay	
 <b>S</b> OneHour	
 <b>S</b> OneMinute	
 <b>S</b> OneWeek	
 <b>S</b> Week	
 <b>S</b> Weeks	

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See Also



## Reference

[Strings.TimeSpanStrings Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Day Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Day As String</code>	
C#	
<code>public static string Day {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Days Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Days As String</code>	
C#	
<code>public static string Days {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Hour Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Hour As String</code>	
C#	
<code>public static string Hour {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Hours Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Hours As String</code>	
C#	

```
public static string Hours {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Minute Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Minute As String
```

C#

```
public static string Minute {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Minutes Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property Minutes As String
---

C#
----

public static string Minutes {get;}
-------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*NDays Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property NDays As String
---

C#
----

public static string NDays {get;}
-----------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*NHours Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NHours As String
```

C#

```
public static string NHours {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*NMinutes Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property NMinutes As String
```

C#

```
public static string NMinutes {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*NWeeks Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NWeeks As String</code>	
C#	
<code>public static string NWeeks {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*OneDay Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OneDay As String</code>	
C#	
<code>public static string OneDay {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*OneHour Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OneHour As String</code>	
C#	
<code>public static string OneHour {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*OneMinute Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OneMinute As String</code>	
C#	
<code>public static string OneMinute {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*OneWeek Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OneWeek As String</code>	
C#	
<code>public static string OneWeek {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)  
[Strings.TimeSpanStrings Members](#)

*Week Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Week As String</code>	
C#	



```
public static string Week {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

*Weeks Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Weeks As String
```

C#

```
public static string Weeks {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Strings.TimeSpanStrings Class](#)

[Strings.TimeSpanStrings Members](#)

[Strings.VisualStudio](#)

## Object Model

[Strings.VisualStudio](#)

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class StringsVisualStyle</code>	
C#	
<code>public static class StringsVisualStyle</code>	

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.StringsVisualStyle**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Members](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*Overview*

## Object Model

StringsVisualStyle

## Syntax

Visual Basic (Declaration)	
<code>Public MustInherit NotInheritable Class StringsVisualStyle</code>	
C#	
<code>public static class StringsVisualStyle</code>	

# Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.Localization.StringsVisualStyle**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Members](#)



[C1.Win.C1Schedule.Localization Namespace](#)



















*Members*

[Properties](#)

The following tables list the members exposed by [StringsVisualStyle](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">AllDay</a>	
 <b>S</b>	<a href="#">Appearance</a>	
 <b>S</b>	<a href="#">BoldDay</a>	
 <b>S</b>	<a href="#">Common</a>	
 <b>S</b>	<a href="#">CurrentDate</a>	
 <b>S</b>	<a href="#">CurrentTime</a>	
 <b>S</b>	<a href="#">DayHeader</a>	

 <b>S</b>	Days	
 <b>S</b>	DayView	
 <b>S</b>	GridHeader	
 <b>S</b>	Import	
 <b>S</b>	MonthDayHeader	
 <b>S</b>	MonthHeader	
 <b>S</b>	NavigationButtons	
 <b>S</b>	NavPanel	
 <b>S</b>	NoCustomStyles	
 <b>S</b>	NoStylesImported	
 <b>S</b>	OrdinaryDay	
 <b>S</b>	Palette	
 <b>S</b>	SaveToFile	
 <b>S</b>	SelectedBoldDay	
 <b>S</b>	SelectedDay	
 <b>S</b>	SelectedDayHeader	
 <b>S</b>	SelectedMonthDayHeader	
 <b>S</b>	SelectedWeekDayHeader	

 <b>S</b>	<a href="#">StylesLoaded</a>	
 <b>S</b>	<a href="#">TimeLineView</a>	
 <b>S</b>	<a href="#">TimeRuler</a>	
 <b>S</b>	<a href="#">Title</a>	
 <b>S</b>	<a href="#">Today</a>	
 <b>S</b>	<a href="#">TrailDay</a>	
 <b>S</b>	<a href="#">VisualStyleName</a>	
 <b>S</b>	<a href="#">WeekDayHeader</a>	
 <b>S</b>	<a href="#">WeekTab</a>	

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## See Also

### Reference



[Strings.VisualStudio Class](#)



















[C1.Win.C1Schedule.Localization Namespace](#)















### *Properties*

For a list of all members of this type, see [Strings.VisualStudio members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">AllDay</a>	
 <b>S</b>	<a href="#">Appearance</a>	

 <b>S</b>	BoldDay	
 <b>S</b>	Common	
 <b>S</b>	CurrentDate	
 <b>S</b>	CurrentTime	
 <b>S</b>	DayHeader	
 <b>S</b>	Days	
 <b>S</b>	DayView	
 <b>S</b>	GridHeader	
 <b>S</b>	Import	
 <b>S</b>	MonthDayHeader	
 <b>S</b>	MonthHeader	
 <b>S</b>	NavigationButtons	
 <b>S</b>	NavPanel	
 <b>S</b>	NoCustomStyles	
 <b>S</b>	NoStylesImported	
 <b>S</b>	OrdinaryDay	
 <b>S</b>	Palette	
 <b>S</b>	SaveToFile	

 <b>S</b>	<a href="#">SelectedBoldDay</a>	
 <b>S</b>	<a href="#">SelectedDay</a>	
 <b>S</b>	<a href="#">SelectedDayHeader</a>	
 <b>S</b>	<a href="#">SelectedMonthDayHeader</a>	
 <b>S</b>	<a href="#">SelectedWeekDayHeader</a>	
 <b>S</b>	<a href="#">StylesLoaded</a>	
 <b>S</b>	<a href="#">TimeLineView</a>	
 <b>S</b>	<a href="#">TimeRuler</a>	
 <b>S</b>	<a href="#">Title</a>	
 <b>S</b>	<a href="#">Today</a>	
 <b>S</b>	<a href="#">TrailDay</a>	
 <b>S</b>	<a href="#">VisualStyleName</a>	
 <b>S</b>	<a href="#">WeekDayHeader</a>	
 <b>S</b>	<a href="#">WeekTab</a>	

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## See Also

### Reference

[Strings.VisualStudio Class](#)

[C1.Win.C1Schedule.Localization Namespace](#)

*AllDay Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property AllDay As String
```

C#

```
public static string AllDay {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*Appearance Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property Appearance As String
```

C#

```
public static string Appearance {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference



[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*BoldDay Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property BoldDay As String</code>	
C#	
<code>public static string BoldDay {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*Common Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Common As String</code>	
C#	
<code>public static string Common {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*CurrentDate Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property CurrentDate As String</code>	
C#	
<code>public static string CurrentDate {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*CurrentTime Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property CurrentTime As String</code>	
C#	
<code>public static string CurrentTime {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*DayHeader Property*

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property DayHeader As String</code>	
C#	
<code>public static string DayHeader {get;}</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*Days Property*

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Days As String</code>	
C#	

```
public static string Days {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*DayView Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property DayView As String
```

C#

```
public static string DayView {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*GridHeader Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property GridHeader As String
--

C#
----

public static string GridHeader {get;}
--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*Import Property*

## Syntax

Visual Basic (Declaration)
----------------------------

Public Shared ReadOnly Property Import As String
--

C#
----

public static string Import {get;}
------------------------------------

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*MonthDayHeader Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property MonthDayHeader As String
```

C#

```
public static string MonthDayHeader {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*MonthHeader Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property MonthHeader As String
```

C#

```
public static string MonthHeader {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*NavigationButtons Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NavigationButtons As String</code>	
C#	
<code>public static string NavigationButtons {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*NavPanel Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NavPanel As String</code>	
C#	
<code>public static string NavPanel {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*NoCustomStyles Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NoCustomStyles As String</code>	
C#	
<code>public static string NoCustomStyles {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*NoStylesImported Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property NoStylesImported As String</code>	
C#	
<code>public static string NoStylesImported {get;}</code>	

## Requirements



**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*OrdinaryDay Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property OrdinaryDay As String</code>	
C#	
<code>public static string OrdinaryDay {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*Palette Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Palette As String</code>	
C#	

```
public static string Palette {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*SaveToFile Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property SaveToFile As String
```

C#

```
public static string SaveToFile {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*SelectedBoldDay Property*

## Syntax

Visual Basic (Declaration)

Public Shared ReadOnly Property SelectedBoldDay As String	
C#	
public static string SelectedBoldDay {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*SelectedDay Property*

## Syntax

Visual Basic (Declaration)	
Public Shared ReadOnly Property SelectedDay As String	
C#	
public static string SelectedDay {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*SelectedDayHeader Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property SelectedDayHeader As String
```

C#

```
public static string SelectedDayHeader {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*SelectedMonthDayHeader Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property SelectedMonthDayHeader As String
```

C#

```
public static string SelectedMonthDayHeader {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*SelectedWeekDayHeader Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property SelectedWeekDayHeader As String</code>	
C#	
<code>public static string SelectedWeekDayHeader {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*StylesLoaded Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property StylesLoaded As String</code>	
C#	
<code>public static string StylesLoaded {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*TimeLineView Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeLineView As String</code>	
C#	
<code>public static string TimeLineView {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[StringsVisualStyle Class](#)  
[StringsVisualStyle Members](#)

*TimeRuler Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property TimeRuler As String</code>	
C#	
<code>public static string TimeRuler {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*Title Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Title As String</code>	
C#	
<code>public static string Title {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*Today Property*

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Today As String</code>	
C#	

```
public static string Today {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*TrailDay Property*

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property TrailDay As String
```

C#

```
public static string TrailDay {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*VisualStyleName Property*

## Syntax

Visual Basic (Declaration)



Public Shared ReadOnly Property VisualStyleName As String	
C#	
public static string VisualStyleName {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

*WeekDayHeader Property*

## Syntax

Visual Basic (Declaration)	
Public Shared ReadOnly Property WeekDayHeader As String	
C#	
public static string WeekDayHeader {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

## Syntax

Visual Basic (Declaration)

```
Public Shared ReadOnly Property WeekTab As String
```

C#

```
public static string WeekTab {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[StringsVisualStyle Class](#)

[StringsVisualStyle Members](#)

### C1.Win.C1Schedule.Printing Namespace

#### Overview

## Classes

	Class	Description
	<a href="#">PrintOptionsForm</a>	The <a href="#">PrintOptionsForm</a> allows selecting printing style from the list of available styles and setting other printing options.
	<a href="#">PrintProgressForm</a>	Print progress form.
	<a href="#">PrintStyleOptionsForm</a>	The <a href="#">PrintStyleOptionsForm</a> allows setting properties of the specified printing style.

## See Also

### Reference

C1.Win.C1Schedule.4 Assembly

## Classes

### PrintOptionsForm

The [PrintOptionsForm](#) allows selecting printing style from the list of available styles and setting other printing options.

## Object Model

PrintOptionsForm

## Syntax

Visual Basic (Declaration)

```
Public Class PrintOptionsForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class PrintOptionsForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

System.Object

System.MarshalByRefObject

System.ComponentModel.Component

System.Windows.Forms.Control

System.Windows.Forms.ScrollableControl

System.Windows.Forms.ContainerControl

System.Windows.Forms.Form

**C1.Win.C1Schedule.Printing.PrintOptionsForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

*Overview*

The [PrintOptionsForm](#) allows selecting printing style from the list of available styles and setting other printing options.

## Object Model

[PrintOptionsForm](#)

## Syntax

Visual Basic (Declaration)

```
Public Class PrintOptionsForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class PrintOptionsForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

System.Object  
  System.MarshalByRefObject  
    System.ComponentModel.Component  
      System.Windows.Forms.Control  
        System.Windows.Forms.ScrollableControl  
          System.Windows.Forms.ContainerControl  
            System.Windows.Forms.Form  
              **C1.Win.C1Schedule.Printing.PrintOptionsForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## PrintOptionsForm Members


### C1.Win.C1Schedule.Printing Namespace

#### Members

[Properties](#) [Methods](#) [Events](#)










The following tables list the members exposed by [PrintOptionsForm](#).



















## Public Constructors



















	Name	Description
	<a href="#">PrintOptionsForm Constructor</a>	Initializes a new instance of the <a href="#">PrintOptionsForm</a> form.


















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## Public Properties


















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )


















	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
















	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )














	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EndDate</a>	Gets or sets the <a href="#">System.DateTime</a> value determining the end of the printing range.
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HasChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Height</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HidePrivateAppointments</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should hide details of private appointments in



		resulting document.
	<a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )


	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PrintSelectedCalendar	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should only show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> in the resulting document. By default resulting document



















		contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> .
	<a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RestoreBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SelectedStyle</a>	Returns the currently selected <a href="#">C1.C1Schedule.Printing.PrintStyle</a> object.
	<a href="#">ShowIcon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">StartDate</a>	Gets or sets the <a href="#">System.DateTime</a> value determining



















		beginning of the printing range.
	<a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
















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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

⇒  <a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
⇒  <a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Focus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">GetChildAtPoint</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">GetContainerControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">GetLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">GetNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⇒  <a href="#">GetPreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Hide</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">InitializeLifetimeService</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
⇒  <a href="#">Invalidate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Invoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">LayoutMdi</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )



















⇒ 	<a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒ 	<a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒ 	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒ 	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒ 	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒ 	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒ 	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒ 	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒ 	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒ 	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events
















	Name	Description
⚡	Activated	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	AutoSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	AutoValidateChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	BackColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	BackgroundImageChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	BackgroundImageLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	BindingContextChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	CausesValidationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ChangeUICues	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Click	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ClientSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ContextMenuChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ContextMenuStripChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ControlAdded	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	GiveFeedback	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	GotFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HandleDestroyed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButtonClicked	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	HelpRequested	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ImeModeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InputLanguageChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	InputLanguageChanging	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Invalidated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">RegionChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Resize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ResizeBegin</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ResizeEnd</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">RightToLeftChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[PrintOptionsForm Class](#)

[C1.Win.C1Schedule.Printing Namespace](#)

### *PrintOptionsForm Constructor*

The [C1.C1Schedule.Printing.PrintInfo](#) object.

The [C1.C1Schedule.Printing.PrintStyle](#) object which should be selected initially.

The [C1.C1Schedule.Printing.PrintContextType](#) value, determining the filter of styles which should be shown in a form.

Initializes a new instance of the [PrintOptionsForm](#) form.

## Syntax

### Visual Basic (Declaration)

```
Public Function New( _  
    ByVal info As PrintInfo, _  
    ByVal defaultStyle As PrintStyle, _  
    ByVal printContext As PrintContextType _  
)
```

### C#

```
public PrintOptionsForm(  
    PrintInfo info,  
    PrintStyle defaultStyle,  
    PrintContextType printContext  
)
```

## Parameters

*info*

The [C1.C1Schedule.Printing.PrintInfo](#) object.

*defaultStyle*

The [C1.C1Schedule.Printing.PrintStyle](#) object which should be selected initially.

*printContext*

The [C1.C1Schedule.Printing.PrintContextType](#) value, determining the filter of styles which should be shown in a form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2
















## See Also























### Reference























[PrintOptionsForm Class](#)  
[PrintOptionsForm Members](#)

### Properties






















>




















Name	Description
 <a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )






















 AutoScrollMinSize	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 AutoScrollOffset	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 AutoScrollPosition	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 AutoSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 AutoSizeMode	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 AutoValidate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 BackColor	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 BackgroundImage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 BackgroundImageLayout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 BindingContext	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 Bottom	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Bounds	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CancelButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 CanFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CanSelect	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Capture	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CausesValidation	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ClientRectangle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ClientSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 CompanyName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )





 ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 EndDate	Gets or sets the <a href="#">System.DateTime</a> value determining the end of the printing range.
 Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



 Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 HidePrivateAppointments	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should hide details of private appointments in resulting document.
 HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 <a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MergedMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MinimumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Modal</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Name</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Opacity</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">OwnedForms</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Owner</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Padding</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ParentForm</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">PrintSelectedCalendar</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether control should only show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> in the resulting document. By default resulting document contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected <a href="#">C1.Win.C1Schedule.ScheduleGroupItem</a> .
 <a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RestoreBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RightToLeftLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SelectedStyle</a>	Returns the currently selected <a href="#">C1.C1Schedule.Printing.PrintStyle</a> object.
 <a href="#">ShowIcon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Site</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Size</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SizeGripStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">StartDate</a>	Gets or sets the <a href="#">System.DateTime</a> value determining beginning of the printing range.
 <a href="#">StartPosition</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Tag</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Text</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Top</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopLevel</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 VerticalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Visible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Width	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 WindowState	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

### Reference

[PrintOptionsForm Class](#)

[C1.Win.C1Schedule.Printing Namespace](#)

*EndDate Property*

Gets or sets the [System.DateTime](#) value determining the end of the printing range.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> EndDate <b>As</b> Date	
C#	
<b>public</b> DateTime EndDate { <b>get</b> ; <b>set</b> ;}	

## Remarks

This property does make sense only for styles with `PrintContextType.DateRange`.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintOptionsForm Class](#)  
[PrintOptionsForm Members](#)

#### *HidePrivateAppointments Property*

Gets or sets a [System.Boolean](#) value determining whether control should hide details of private appointments in resulting document.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> HidePrivateAppointments <b>As Boolean</b>	
C#	
<b>public bool</b> HidePrivateAppointments { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintOptionsForm Class](#)  
[PrintOptionsForm Members](#)

#### *PrintSelectedCalendar Property*

Gets or sets a [System.Boolean](#) value determining whether control should only show appointments from the currently selected [C1.Win.C1Schedule.ScheduleGroupItem](#) in the resulting document. By default resulting document contains all appointments regardless of the C1Schedule grouping. Set this property to true to show appointments from the currently selected [C1.Win.C1Schedule.ScheduleGroupItem](#).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> PrintSelectedCalendar <b>As Boolean</b>	

C#	
----	--

<code>public bool PrintSelectedCalendar {get; set;}</code>	
--	--

## Remarks

This property only makes sense if the [GroupBy](#) property is set.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintOptionsForm Class](#)

[PrintOptionsForm Members](#)

*SelectedStyle Property*

Returns the currently selected [C1.C1Schedule.Printing.PrintStyle](#) object.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

<code>Public ReadOnly Property SelectedStyle As PrintStyle</code>	
---	--

C#	
----	--

<code>public PrintStyle SelectedStyle {get;}</code>	
---	--

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintOptionsForm Class](#)  
[PrintOptionsForm Members](#)

#### *StartDate Property*

Gets or sets the [System.DateTime](#) value determining beginning of the printing range.

## Syntax

Visual Basic (Declaration)	
<code>Public Property StartDate As Date</code>	
C#	
<code>public DateTime StartDate {get; set;}</code>	

## Remarks

This property does make sense only for styles with `PrintContextType.DateRange`.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintOptionsForm Class](#)  
[PrintOptionsForm Members](#)

`PrintProgressForm`  
Print progress form.

## Object Model

`PrintProgressForm`

## Syntax

Visual Basic (Declaration)	
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```
Public Class PrintProgressForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class PrintProgressForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)

[System.Windows.Forms.ContainerControl](#)

[System.Windows.Forms.Form](#)

**C1.Win.C1Schedule.Printing.PrintProgressForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintProgressForm Members](#)

[C1.Win.C1Schedule.Printing Namespace](#)

*Overview*

Print progress form.

## Object Model

PrintProgressForm

## Syntax

Visual Basic (Declaration)

```
Public Class PrintProgressForm
```



Inherits <a href="#">System.Windows.Forms.Form</a>	
C#	
<pre>public class PrintProgressForm : System.Windows.Forms.Form</pre>	

## Inheritance Hierarchy

[System.Object](#)  
     [System.MarshalByRefObject](#)  
         [System.ComponentModel.Component](#)  
             [System.Windows.Forms.Control](#)  
                 [System.Windows.Forms.ScrollableControl](#)  
                     [System.Windows.Forms.ContainerControl](#)  
                         [System.Windows.Forms.Form](#)  
                             **C1.Win.C1Schedule.Printing.PrintProgressForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[PrintProgressForm Members](#)  
[C1.Win.C1Schedule.Printing Namespace](#)

### Members

[Properties](#)
[Methods](#)
[Events](#)


















The following tables list the members exposed by [PrintProgressForm](#).


















## Public Constructors



















	Name	Description
	<a href="#">PrintProgressForm Constructor</a>	Initializes a new instance of the <a href="#">PrintProgressForm</a> form.



















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## Public Properties


















	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )


















	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CancelClicked</a>	Gets a value indicating whether the print/preview has been cancelled.
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )


	Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 <b>IsMirrored</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>IsRestrictedWindow</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>KeyPreview</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>LayoutEngine</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Left</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Location</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MainMenuStrip</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MaximizeBox</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MaximumSize</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MdiChildren</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MdiParent</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>Menu</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MergedMenu</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MinimizeBox</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>MinimumSize</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>Modal</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <b>Name</b>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <b>Opacity</b>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">OwnedForms</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Owner</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Padding</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Parent</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ParentForm</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">PreferredSize</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ProductVersion</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Progress</a>	Gets or sets the <a href="#">System.Double</a> value specifying an approximate progress ratio, from 0 (0% complete) to 1 (100% complete).
	<a href="#">RecreatingHandle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Region</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RestoreBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Right</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeft</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">RightToLeftLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowIcon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowInTaskbar</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )















 Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TopLevelControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 TopMost	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TransparencyKey	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TxtPrinting	Gets or sets the text used to display the current progress while printing/previewing.
 TxtTitle	Gets or sets the Window caption.
 UseWaitCursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 VerticalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Visible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Width	(Inherited from <a href="#">System.Windows.Forms.Control</a> )





















	WindowState	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateGraphics</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateObjRef</a>	(Inherited from <a href="#">System.MarshalByRefObject</a> )
	<a href="#">Dispose()</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DoDragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DrawToBitmap</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EndInvoke</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FindForm</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )













◆	Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
◆	GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
◆	Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
◆	PerformAutoScale	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
◆	PerformLayout	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	PointToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	PointToScreen	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	PreProcessControlMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	PreProcessMessage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
◆	RectangleToClient	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















 <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )



















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## Public Events

	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	ContextMenuStripChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlAdded	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ControlRemoved	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	CursorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Deactivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Disposed	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	DockChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	DragOver	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	EnabledChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Enter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FontChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ForeColorChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	FormClosed	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	FormClosing	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Invalidated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyPress</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyUp</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Layout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Leave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Load</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">LocationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">LostFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClicked	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ResizeBegin	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ResizeEnd	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Scroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	Shown	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	StyleChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	SystemColorsChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TextChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Validated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[PrintProgressForm Class](#)

[C1.Win.C1Schedule.Printing Namespace](#)

*PrintProgressForm Constructor*

The [C1.C1Schedule.Printing.PrintInfo](#) object.

Initializes a new instance of the [PrintProgressForm](#) form.

## Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal info As PrintInfo _ )</pre>	
C#	
<pre>public PrintProgressForm(     PrintInfo info )</pre>	

### Parameters

*info*

The [C1.C1Schedule.Printing.PrintInfo](#) object.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

















## See Also























### Reference























[PrintProgressForm Class](#)  
[PrintProgressForm Members](#)























### Properties






















>





















Name	Description
 <a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 <a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )

 AutoScrollOffset	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 AutoScrollPosition	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 AutoSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 AutoSizeMode	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 AutoValidate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 BackColor	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 BackgroundImage	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 BackgroundImageLayout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 BindingContext	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 Bottom	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Bounds	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CancelButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 CancelClicked	Gets a value indicating whether the print/preview has been cancelled.
 CanFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CanSelect	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Capture	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CausesValidation	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ClientRectangle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ClientSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 CompanyName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Container	(Inherited from <a href="#">System.ComponentModel.Component</a> )
 ContainsFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 ContextMenu	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ContextMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ControlBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Controls	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Created	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 CurrentAutoScaleDimensions	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 Cursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DataBindings	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 DesktopBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DesktopLocation	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DialogResult	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 DisplayRectangle	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Disposing	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Dock	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Enabled	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Focused	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Font	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ForeColor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 FormBorderStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Handle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 <a href="#">HelpButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">HorizontalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 <a href="#">Icon</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">ImeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">InvokeRequired</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsAccessible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsDisposed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsHandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMdiContainer</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">IsMirrored</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">IsRestrictedWindow</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">KeyPreview</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">LayoutEngine</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Left</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 <a href="#">Location</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MainMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximizeBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MaximumSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiChildren</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">MdiParent</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 <a href="#">Menu</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
 PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Progress	Gets or sets the <a href="#">System.Double</a> value specifying an approximate progress ratio, from 0 (0% complete) to 1 (100% complete).
 RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

 ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TopLevelControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 TopMost	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TransparencyKey	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 TxtPrinting	Gets or sets the text used to display the current progress while printing/previewing.
 TxtTitle	Gets or sets the Window caption.
 UseWaitCursor	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 VerticalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Visible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Width	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 WindowState	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## See Also

## Reference

[PrintProgressForm Class](#)

[C1.Win.C1Schedule.Printing Namespace](#)

*CancelClicked Property*

Gets a value indicating whether the print/preview has been cancelled.

## Syntax

Visual Basic (Declaration)	
<b>Public ReadOnly Property</b> CancelClicked <b>As Boolean</b>	
C#	
<b>public bool</b> CancelClicked { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintProgressForm Class](#)

[PrintProgressForm Members](#)

*Progress Property*

Gets or sets the [System.Double](#) value specifying an approximate progress ratio, from 0 (0% complete) to 1 (100% complete).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> Progress <b>As Double</b>	
C#	
<b>public double</b> Progress { <b>get</b> ; <b>set</b> ;}	



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintProgressForm Class](#)

[PrintProgressForm Members](#)

*TxtPrinting Property*

Gets or sets the text used to display the current progress while printing/previewing.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TxtPrinting As String</code>	
C#	
<code>public string TxtPrinting {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintProgressForm Class](#)

[PrintProgressForm Members](#)

*TxtTitle Property*

Gets or sets the Window caption.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TxtTitle As String</code>	
C#	
<code>public string TxtTitle {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintProgressForm Class](#)

[PrintProgressForm Members](#)

[PrintStyleOptionsForm](#)

The [PrintStyleOptionsForm](#) allows setting properties of the specified printing style.

## Object Model

[PrintStyleOptionsForm](#)

## Syntax

Visual Basic (Declaration)	
<code>Public Class PrintStyleOptionsForm</code> <code>Inherits System.Windows.Forms.Form</code>	
C#	
<code>public class PrintStyleOptionsForm : System.Windows.Forms.Form</code>	

## Inheritance Hierarchy

[System.Object](#)

[System.MarshalByRefObject](#)

[System.ComponentModel.Component](#)

[System.Windows.Forms.Control](#)  
[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Printing.PrintStyleOptionsForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[PrintStyleOptionsForm Members](#)  
[C1.Win.C1Schedule.Printing Namespace](#)

### Overview

The [PrintStyleOptionsForm](#) allows setting properties of the specified printing style.

## Object Model

[PrintStyleOptionsForm](#)

## Syntax

Visual Basic (Declaration)

```
Public Class PrintStyleOptionsForm
    Inherits System.Windows.Forms.Form
```

C#

```
public class PrintStyleOptionsForm : System.Windows.Forms.Form
```

## Inheritance Hierarchy

[System.Object](#)  
[System.MarshalByRefObject](#)  
[System.ComponentModel.Component](#)  
[System.Windows.Forms.Control](#)

[System.Windows.Forms.ScrollableControl](#)  
[System.Windows.Forms.ContainerControl](#)  
[System.Windows.Forms.Form](#)  
**C1.Win.C1Schedule.Printing.PrintStyleOptionsForm**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[PrintStyleOptionsForm Members](#)  
[C1.Win.C1Schedule.Printing Namespace](#)

#### *Members*

[Properties](#) [Methods](#) [Events](#)




The following tables list the members exposed by [PrintStyleOptionsForm](#).



















## Public Constructors



















	Name	Description
	<a href="#">PrintStyleOptionsForm Constructor</a>	Initializes a new instance of the <a href="#">PrintStyleOptionsForm</a> form.



















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## Public Properties

	Name	Description
	<a href="#">AcceptButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AccessibilityObject</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleDefaultActionDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	<a href="#">AccessibleDescription</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AccessibleRole</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ActiveControl</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ActiveMdiChild</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AllowDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AllowTransparency</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Anchor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScaleMode</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">AutoScroll</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollMinSize</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoScrollOffset</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">AutoScrollPosition</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">AutoSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeMode</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">BackColor</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackgroundImage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContext</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Bottom</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Bounds</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CancelButton</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CanFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CanSelect</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Capture</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidation</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSize</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">CompanyName</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Container</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">ContainsFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenu</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStrip</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )









	<a href="#">ControlBox</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Controls</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Created</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CurrentAutoScaleDimensions</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">Cursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DataBindings</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DialogResult</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">DisplayRectangle</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Disposing</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Dock</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enabled</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Focused</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Font</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormBorderStyle</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Handle</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

 HasChildren	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Height	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 HelpButton	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 HorizontalScroll	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
 Icon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 ImeMode	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 InvokeRequired	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsAccessible	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsDisposed	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsHandleCreated	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsMdiChild	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMdiContainer	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 IsMirrored	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 IsRestrictedWindow	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 KeyPreview	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
 LayoutEngine	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Left	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
 Location	(Inherited from <a href="#">System.Windows.Forms.Form</a> )










	MainMenuStrip	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildren	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiParent	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Menu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MergedMenu	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimizeBox	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSize	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Modal	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Name	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Opacity	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	OwnedForms	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Owner	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Padding	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Parent	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ParentForm	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	PreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



















	ProductName	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	ProductVersion	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RecreatingHandle	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Region	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RestoreBounds	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Right	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeft	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	RightToLeftLayout	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowIcon	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	ShowInTaskbar	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Site	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Size	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	SizeGripStyle	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	StartPosition	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Tag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Text	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	Top	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	TopLevel	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















	<a href="#">TopLevelControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TopMost</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">TransparencyKey</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">UseWaitCursor</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VerticalScroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Visible</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Width</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">WindowState</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )











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## Public Methods

	Name	Description
	<a href="#">Activate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AddOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BeginInvoke</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BringToFront</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Close</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Contains</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CreateControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )






≡  CreateGraphics	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  CreateObjRef	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  Dispose()	(Inherited from <a href="#">System.ComponentModel.Component</a> )
≡  DoDragDrop	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  DrawToBitmap	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  EndInvoke	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  FindForm	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Focus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetChildAtPoint	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetContainerControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  GetNextControl	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  GetPreferredSize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Hide	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  InitializeLifetimeService	(Inherited from <a href="#">System.MarshalByRefObject</a> )
≡  Invalidate	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  Invoke	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
≡  LayoutMdi	(Inherited from <a href="#">System.Windows.Forms.Form</a> )



















⇒  <a href="#">PerformAutoScale</a>	(Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
⇒  <a href="#">PerformLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PointToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessControlMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">PreProcessMessage</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToClient</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RectangleToScreen</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Refresh</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">RemoveOwnedForm</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⇒  <a href="#">ResetText</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ResumeLayout</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">Scale</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">ScrollControlIntoView</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
⇒  <a href="#">Select</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SelectNextControl</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SendToBack</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⇒  <a href="#">SetAutoScrollMargin</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )



















	<a href="#">SetBounds</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SetDesktopBounds</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SetDesktopLocation</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Show</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">ShowDialog</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SuspendLayout</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ToString</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Update</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validate</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.ContainerControl</a> )
	<a href="#">ValidateChildren</a>	Overloaded. (Inherited from <a href="#">System.Windows.Forms.Form</a> )

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## Public Events

	Name	Description
	<a href="#">Activated</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">AutoValidateChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">BackColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BackgroundImageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )










	<a href="#">BackgroundImageLayoutChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">BindingContextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CausesValidationChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ChangeUICues</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Click</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ClientSizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ContextMenuStripChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlAdded</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ControlRemoved</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">CursorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Deactivate</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Disposed</a>	(Inherited from <a href="#">System.ComponentModel.Component</a> )
	<a href="#">DockChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DoubleClick</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragDrop</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragEnter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">DragLeave</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

	<a href="#">DragOver</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">EnabledChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Enter</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FontChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ForeColorChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">FormClosed</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">FormClosing</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">GiveFeedback</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">GotFocus</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleCreated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HandleDestroyed</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">HelpButtonClicked</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">HelpRequested</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">ImeModeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">InputLanguageChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">InputLanguageChanging</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">Invalidated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">KeyDown</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )



	KeyPress	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	KeyUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Layout	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Leave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	Load	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	LocationChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	LostFocus	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MaximizedBoundsChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MaximumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MdiChildActivate	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuComplete	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MenuStart	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MinimumSizeChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	MouseCaptureChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDoubleClick	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	MouseEnter	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

⚡	MouseHover	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseLeave	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseMove	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseUp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	MouseWheel	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Move	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	PaddingChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Paint	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ParentChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	PreviewKeyDown	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	QueryAccessibilityHelp	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	QueryContinueDrag	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	RegionChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	Resize	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	ResizeBegin	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	ResizeEnd	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
⚡	RightToLeftChanged	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
⚡	RightToLeftLayoutChanged	(Inherited from <a href="#">System.Windows.Forms.Form</a> )

	<a href="#">Scroll</a>	(Inherited from <a href="#">System.Windows.Forms.ScrollableControl</a> )
	<a href="#">Shown</a>	(Inherited from <a href="#">System.Windows.Forms.Form</a> )
	<a href="#">SizeChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">StyleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">SystemColorsChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">TextChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validated</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">Validating</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )
	<a href="#">VisibleChanged</a>	(Inherited from <a href="#">System.Windows.Forms.Control</a> )

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## See Also

### Reference

[PrintStyleOptionsForm Class](#)  
[C1.Win.C1Schedule.Printing Namespace](#)

*PrintStyleOptionsForm Constructor*  
The [C1.C1Schedule.Printing.PrintStyle](#) for editing.

The [System.Globalization.CultureInfo](#) used by the form.

Initializes a new instance of the [PrintStyleOptionsForm](#) form.

## Syntax

Visual Basic (Declaration)

```
Public Function New( _  
    ByVal style As PrintStyle, _
```

<pre> ByVal culture As CultureInfo _ ) </pre>	
C#	
<pre> public PrintStyleOptionsForm(     PrintStyle style,     CultureInfo culture ) </pre>	

## Parameters

*style*

The [C1.C1Schedule.Printing.PrintStyle](#) for editing.

*culture*

The [System.Globalization.CultureInfo](#) used by the form.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also



## Reference




- [PrintStyleOptionsForm Class](#)
- [PrintStyleOptionsForm Members](#)

## C1.Win.C1Schedule.UI Namespace


### Overview


## Classes

	Class	Description
	<a href="#">BaseTheme</a>	The base class for themes in the C1Calendar and C1Schedule controls.
	<a href="#">CalendarTheme</a>	The <a href="#">C1.Framework.Theme</a> class represents the theme for the C1Calendar control. It is a set of <a href="#">C1.Framework.Style</a> objects which contain display

		attributes that determine the appearance of control.
	<b>Palette</b>	<b>Palette</b> Class represents a set of <a href="#">System.Drawing.Color</a> values which are used for displaying <a href="#">C1.Win.C1Schedule.C1Schedule</a> . The default value for each color is <a href="#">System.Drawing.Color.Empty</a> . For Office 2003 and custom palettes <a href="#">WorkHour</a> field should always contain unique <a href="#">System.Drawing.Color</a> value before adding the <b>Palette</b> object to the <a href="#">Palettes</a> collection. For Office 2007 palettes <a href="#">AlternateMonth</a> field should always contain unique <a href="#">System.Drawing.Color</a> value before adding the <b>Palette</b> object to the <a href="#">Palettes</a> collection. For other fields <a href="#">System.Drawing.Color.Empty</a> is allowed. In such case control uses the corresponding color from the theme definition.
	<b>Palettes</b>	<p><b>Palettes</b> Class represents a collection of available color palettes for the <a href="#">C1.Win.C1Schedule.C1Schedule</a> visual style.</p> <p><a href="#">C1.Win.C1Schedule.C1Schedule</a> component uses this collection to switch currently used palettes or to show multiple schedules at the same time.</p> <p>The key of collection is a <a href="#">System.Drawing.Color</a> value which is shown in the <a href="#">C1.Win.C1Schedule.Forms.PaletteForm</a> form.</p> <p>For Office 2003 palettes key is a color of the working hour and alternate month days.</p> <p>For Office 2007 palettes key is a color of alternate month days, all-day area and dark horizontal borders in the day view.</p>
	<b>ScheduleTheme</b>	The <a href="#">C1.Framework.Theme</a> class represents the theme for the <a href="#">C1Schedule</a> control. It is a set of <a href="#">C1.Framework.Style</a> objects which contain display attributes that determine the appearance of control.

## Enumerations

	Enumeration	Description
	<b>PaletteType</b>	<b>PaletteType</b> Enumeration specifies the type of <b>Palette</b> object. This type

		defines the behavior of palette.
	<a href="#">VisualStyle</a>	Defines the visual style for the C1Calendar and C1Schedule controls.

## See Also

### Reference

[C1.Win.C1Schedule.4 Assembly](#)

### Classes

BaseTheme

The base class for themes in the C1Calendar and C1Schedule controls.

## Object Model

BaseTheme

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BaseTheme     Inherits C1.Framework.Theme</pre>	
C#	
<pre>public class BaseTheme : C1.Framework.Theme</pre>	

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.Framework.Theme

**C1.Win.C1Schedule.UI.BaseTheme**

C1.Win.C1Schedule.UI.CalendarTheme

C1.Win.C1Schedule.UI.ScheduleTheme

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Members](#)  
[C1.Win.C1Schedule.UI Namespace](#)

### Overview

The base class for themes in the C1Calendar and C1Schedule controls.

## Object Model

BaseTheme

## Syntax

Visual Basic (Declaration)	
<pre>Public Class BaseTheme     Inherits C1.Framework.Theme</pre>	
C#	
<pre>public class BaseTheme : C1.Framework.Theme</pre>	

## Inheritance Hierarchy

System.Object  
  System.Collections.ObjectModel.Collection<T>  
    System.Collections.ObjectModel.KeyedCollection<TKey,TItem>  
      C1.Framework.Theme  
        **C1.Win.C1Schedule.UI.BaseTheme**  
          C1.Win.C1Schedule.UI.CalendarTheme  
          C1.Win.C1Schedule.UI.ScheduleTheme

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference


[BaseTheme Members](#)  
[C1.Win.C1Schedule.UI Namespace](#)

#### Members

[Properties](#) [Methods](#) [Events](#)





The following tables list the members exposed by [BaseTheme](#).

## Public Constructors









	Name	Description
	<a href="#">BaseTheme Constructor</a>	Initializes a new instance of the <a href="#">BaseTheme</a> class.

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## Public Properties





	Name	Description
	<a href="#">BaseFont</a>	Set this property in order to change <a href="#">Font</a> values in all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection.
	<a href="#">Count</a>	
	<a href="#">ImageNext</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored.













	<a href="#">ImagePrevious</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored.
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon");
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent.
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button.
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners.
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme.

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )

⇒ 	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
⇒ 	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
⇒ 	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
⇒ 	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
⇒ 	<a href="#">ReadXml</a>	Overloaded. Reads this <a href="#">C1.Framework.Theme</a> from an <a href="#">System.Xml.XmlReader</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )
⇒ 	<a href="#">ReadXmlString</a>	Reads this <a href="#">C1.Framework.Theme</a> from an Xml string. (Inherited from <a href="#">C1.Framework.Theme</a> )
⇒ 	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
⇒ 	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
⇒ 	<a href="#">ToString</a>	Returns the value of a <a href="#">C1.Framework.Theme.Name</a> property.
⇒ 	<a href="#">WriteXml</a>	Overloaded. Writes this <a href="#">C1.Framework.Theme</a> into an <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )

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## Public Events

	Name	Description
	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component.

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## See Also

### Reference

[BaseTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

### *BaseTheme Constructor*

Initializes a new instance of the [BaseTheme](#) class.

## Syntax

Visual Basic (Declaration)	
<b>Public Function New()</b>	
C#	
<b>public</b> BaseTheme()	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also






### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

### *Methods*

>

Name	Description
 <a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
 <a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
 <a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or

resetting unmanaged resources.

- ⇒ [GetEnumerator](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [IndexOf](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [Insert](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [ReadXml](#) Overloaded. Reads this [C1.Framework.Theme](#) from an [System.Xml.XmlReader](#). (Inherited from [C1.Framework.Theme](#))
- ⇒ [ReadXmlString](#) Reads this [C1.Framework.Theme](#) from an Xml string. (Inherited from [C1.Framework.Theme](#))
- ⇒ [Remove](#) Overloaded. (Inherited from [System.Collections.ObjectModel.KeyedCollection<string,Style>](#))
- ⇒ [RemoveAt](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [ToString](#) Returns the value of a [C1.Framework.Theme.Name](#) property.
- ⇒ [WriteXml](#) Overloaded. Writes this [C1.Framework.Theme](#) into an [System.Xml.XmlWriter](#). (Inherited from [C1.Framework.Theme](#))

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## See Also

### Reference

[BaseTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

#### *Dispose Method*

Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.

## Syntax

Visual Basic (Declaration)	
<b>Public Overridable Sub</b> <a href="#">Dispose()</a>	
C#	

```
public virtual void Dispose()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*ToString Method*

Returns the value of a [C1.Framework.Theme.Name](#) property.

## Syntax

Visual Basic (Declaration)	
<pre>Public Overrides Function ToString() As String</pre>	
C#	
<pre>public override string ToString()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference





[BaseTheme Class](#)

[BaseTheme Members](#)

*Properties*

For a list of all members of this type, see [BaseTheme members](#).

## Public Properties

	Name	Description
	<a href="#">BaseFont</a>	Set this property in order to change <a href="#">Font</a> values in all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection.
	<a href="#">Count</a>	
	<a href="#">ImageNext</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored.
	<a href="#">ImagePrevious</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored.
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon");
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent.
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button.
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners.
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme.

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## See Also

### Reference

[BaseTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*BaseFont Property*

Set this property in order to change [Font](#) values in all [C1.Framework.Style](#) objects at once.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable Property BaseFont As Font</code>	
C#	
<code>public virtual Font BaseFont {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*Comparer Property*

Gets the generic equality comparer that is used to determine equality of keys in the collection.

## Syntax

Visual Basic (Declaration)	
<code>Public Shadows ReadOnly Property Comparer As IEqualityComparer(Of String)</code>	

C#

```
public new IEqualityComparer<string> Comparer {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*Count Property*

## Syntax

Visual Basic (Declaration)

```
Public Shadows ReadOnly Property Count As Integer
```

C#

```
public new int Count {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*ImageNext Property*

Gets or sets the [System.Drawing.Image](#) object which should be used for displaying the "Next" button. If this property isn't null, the [SymbolNext](#) property will be ignored.



## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ImageNext <b>As</b> Image	
C#	
<b>public</b> Image ImageNext { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*ImagePrevious Property*

Gets or sets the [System.Drawing.Image](#) object which should be used for displaying the "Previous" button. If this property isn't null, the [SymbolPrevious](#) property will be ignored.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ImagePrevious <b>As</b> Image	
C#	
<b>public</b> Image ImagePrevious { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*Name Property*

Gets or sets the theme name (e.g. "RedMoon");

## Syntax

Visual Basic (Declaration)	
<code>Public Shadows Property Name As String</code>	
C#	
<code>public new string Name {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*Site Property*

Gets or sets the ISite associated with the IComponent.

## Syntax

Visual Basic (Declaration)	
<code>Public Overridable Property Site As ISite</code>	
C#	
<code>public virtual ISite Site {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*SymbolNext Property*

Gets or sets the [System.Char](#) value determining the symbol which should be used for the "Next" button.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> SymbolNext <b>As</b> Char	
C#	
<b>public char</b> SymbolNext { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*SymbolPrevious Property*

Gets or sets the [System.Char](#) value determining the symbol which should be used for the "Previous" button.

## Syntax

Visual Basic (Declaration)	
<code>Public Property SymbolPrevious As Char</code>	
C#	
<code>public char SymbolPrevious {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

*ToolTipRoundedCorners Property*

Gets or sets a [System.Boolean](#) value determining whether to show tooltips with rounded corners.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ToolTipRoundedCorners As Boolean</code>	
C#	
<code>public bool ToolTipRoundedCorners {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)  
[BaseTheme Members](#)

*VisualStyle Property*  
Gets the [VisualStyle](#) value, specifying the type of the theme.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property VisualStyle As VisualStyle</code>	
C#	
<code>public VisualStyle VisualStyle {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2


## See Also

### Reference

[BaseTheme Class](#)  
[BaseTheme Members](#)

*Events*  
For a list of all members of this type, see [BaseTheme members](#).

## Public Events

	Name	Description
	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component.

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## See Also

### Reference

[BaseTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*Disposed Event*

Represents the method that handles the Disposed event of a component.

## Syntax

Visual Basic (Declaration)	
<b>Public Event</b> Disposed <b>As</b> <a href="#">EventHandler</a>	
C#	
<b>public event</b> <a href="#">EventHandler</a> Disposed	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[BaseTheme Class](#)

[BaseTheme Members](#)

[CalendarTheme](#)

The [C1.Framework.Theme](#) class represents the theme for the C1Calendar control. It is a set of [C1.Framework.Style](#) objects which contain display attributes that determine the appearance of control.

## Object Model

CalendarTheme

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> CalendarTheme	

Inherits <a href="#">BaseTheme</a>	
C#	
<code>public class CalendarTheme : <a href="#">BaseTheme</a></code>	

## Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.Collection<T>](#)

[System.Collections.ObjectModel.KeyedCollection<TKey,TItem>](#)

[C1.Framework.Theme](#)

[C1.Win.C1Schedule.UI.BaseTheme](#)

**C1.Win.C1Schedule.UI.CalendarTheme**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Members](#)

[C1.Win.C1Schedule.UI Namespace](#)

### Overview

The [C1.Framework.Theme](#) class represents the theme for the C1Calendar control. It is a set of [C1.Framework.Style](#) objects which contain display attributes that determine the appearance of control.

## Object Model

CalendarTheme

## Syntax

Visual Basic (Declaration)	
<code>Public Class CalendarTheme</code> <code>    Inherits <a href="#">BaseTheme</a></code>	

C#

```
public class CalendarTheme : BaseTheme
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.Framework.Theme

C1.Win.C1Schedule.UI.BaseTheme

**C1.Win.C1Schedule.UI.CalendarTheme**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Members](#)




[C1.Win.C1Schedule.UI Namespace](#)

*Members*












[Properties](#) [Methods](#) [Events](#)













The following tables list the members exposed by [CalendarTheme](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Aero</a>	Gets the predefined theme of the <a href="#">VisualStyle.Aero</a> type.
	<a href="#">BaseFont</a>	Overridden. Set this property in order to change <a href="#">Font</a> values in all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from



		<a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">ImageNext</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">ImagePrevious</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon"); (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	<a href="#">Office2007Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Black</a> type.
 S	<a href="#">Office2007Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Blue</a> type.
 S	<a href="#">Office2007Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Silver</a> type.
 S	<a href="#">Office2010Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Black</a> type.
 S	<a href="#">Office2010Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Blue</a> type.
 S	<a href="#">Office2010Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Silver</a> type.

 <b>S</b>	<a href="#">Royale</a>	Gets the predefined theme of the <a href="#">VisualStyle.Royale</a> type.
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">System</a>	Gets the predefined theme of the <a href="#">VisualStyle.System</a> type.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">WinXPBlue</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPBlue</a> type.
 <b>S</b>	<a href="#">WinXPOLive</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPOLive</a> type.
 <b>S</b>	<a href="#">WinXPSilver</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPSilver</a> type.
	<a href="#">XmlDefinition</a>	Gets or sets the <a href="#">System.String</a> value representing the VisualStyle in xml encoding.
 <b>S</b>	<a href="#">Yahoo</a>	Gets the predefined theme of the <a href="#">VisualStyle.Yahoo</a> type.

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## Public Methods

	Name	Description
≡	Add	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Clear	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Contains	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡	CopyTo	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Dispose	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡	GetEnumerator	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	IndexOf	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Insert	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡ S	LoadThemes	Loads a collection of themes from an Xml file.
≡	ReadXml	Overloaded. Reads this <a href="#">C1.Framework.Theme</a> from an <a href="#">System.Xml.XmlReader</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )
≡	ReadXmlString	Reads this <a href="#">C1.Framework.Theme</a> from an Xml string. (Inherited from <a href="#">C1.Framework.Theme</a> )
≡	Remove	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡	RemoveAt	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	ToString	Returns the value of a <a href="#">C1.Framework.Theme.Name</a> property. (Inherited

		from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡💎	<a href="#">WriteXml</a>	Overloaded. Writes this <a href="#">C1.Framework.Theme</a> into an <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )

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## Public Events

	Name	Description
⚡	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )

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## See Also

### Reference










[CalendarTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

### Methods

>

	Name	Description
≡💎	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡💎	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡💎	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡💎	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡💎	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡💎	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )

≡  IndexOf	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡  Insert	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡  <b>S</b> LoadThemes	Loads a collection of themes from an Xml file.
≡  ReadXml	Overloaded. Reads this <a href="#">C1.Framework.Theme</a> from an <a href="#">System.Xml.XmlReader</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )
≡  ReadXmlString	Reads this <a href="#">C1.Framework.Theme</a> from an Xml string. (Inherited from <a href="#">C1.Framework.Theme</a> )
≡  Remove	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡  RemoveAt	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡  ToString	Returns the value of a <a href="#">C1.Framework.Theme.Name</a> property. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡  WriteXml	Overloaded. Writes this <a href="#">C1.Framework.Theme</a> into an <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )

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## See Also

### Reference

[CalendarTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*LoadThemes Method*

Name of the Xml file that contains the themes.

Loads a collection of themes from an Xml file.

## Syntax

Visual Basic (Declaration)

```
Public Shared Function LoadThemes( _
    ByVal fileName As String _
) As Integer
```

C#

```
public static int LoadThemes(  
    string fileName  
)
```

## Parameters

*fileName*

Name of the Xml file that contains the themes.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference




[CalendarTheme Class](#)







[CalendarTheme Members](#)












### *Properties*

For a list of all members of this type, see [CalendarTheme members](#).

## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Aero</a>	Gets the predefined theme of the <a href="#">VisualStyle.Aero</a> type.
	<a href="#">BaseFont</a>	Overridden. Set this property in order to change <a href="#">Font</a> values in all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )

	Count	(Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	ImageNext	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	ImagePrevious	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	Item	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	Name	Gets or sets the theme name (e.g. "RedMoon"); (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	Office2007Black	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Black</a> type.
 S	Office2007Blue	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Blue</a> type.
 S	Office2007Silver	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Silver</a> type.
 S	Office2010Black	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Black</a> type.
 S	Office2010Blue	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Blue</a> type.
 S	Office2010Silver	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Silver</a> type.
 S	Royale	Gets the predefined theme of the <a href="#">VisualStyle.Royale</a> type.

	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">System</a>	Gets the predefined theme of the <a href="#">VisualStyle.System</a> type.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">WinXPBlue</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPBlue</a> type.
 <b>S</b>	<a href="#">WinXPOLive</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPOLive</a> type.
 <b>S</b>	<a href="#">WinXPSilver</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPSilver</a> type.
	<a href="#">XmlDefinition</a>	Gets or sets the <a href="#">System.String</a> value representing the VisualStyle in xml encoding.
 <b>S</b>	<a href="#">Yahoo</a>	Gets the predefined theme of the <a href="#">VisualStyle.Yahoo</a> type.

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## See Also

### Reference



[CalendarTheme Class](#)  
[C1.Win.C1Schedule.UI Namespace](#)

*Aero Property*  
Gets the predefined theme of the [VisualStyle.Aero](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Aero As CalendarTheme</code>	
C#	
<code>public static CalendarTheme Aero {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*BaseFont Property*  
Set this property in order to change [Font](#)values in all [C1.Framework.Style](#) objects at once.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Property BaseFont As Font</code>	
C#	
<code>public override Font BaseFont {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*Office2007Black Property*  
Gets the predefined theme of the [VisualStyle.Office2007Black](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2007Black As CalendarTheme</code>	
C#	
<code>public static CalendarTheme Office2007Black {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*Office2007Blue Property*  
Gets the predefined theme of the [VisualStyle.Office2007Blue](#) type.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Shared ReadOnly Property Office2007Blue As CalendarTheme	
C#	
public static CalendarTheme Office2007Blue {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

*Office2007Silver Property*

Gets the predefined theme of the [VisualStyle.Office2007Silver](#) type.

## Syntax

Visual Basic (Declaration)	
Public Shared ReadOnly Property Office2007Silver As CalendarTheme	
C#	
public static CalendarTheme Office2007Silver {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

### *Office2010Black Property*

Gets the predefined theme of the [VisualStyle.Office2010Black](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2010Black As CalendarTheme</code>	
C#	
<code>public static CalendarTheme Office2010Black {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

### *Office2010Blue Property*

Gets the predefined theme of the [VisualStyle.Office2010Blue](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2010Blue As CalendarTheme</code>	
C#	
<code>public static CalendarTheme Office2010Blue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*Office2010Silver Property*  
Gets the predefined theme of the [VisualStyle.Office2010Silver](#) type.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2010Silver As CalendarTheme</code>	
C#	
<code>public static CalendarTheme Office2010Silver {get;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*Royale Property*  
Gets the predefined theme of the [VisualStyle.Royale](#) type.

# Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Royale As CalendarTheme</code>	
C#	

```
public static CalendarTheme Royale {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

*System Property*

Gets the predefined theme of the [VisualStyle.System](#) type.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared ReadOnly Property System As CalendarTheme</pre>	
C#	
<pre>public static CalendarTheme System {get;}</pre>	

## Remarks

Use this theme to let your application automatically change its appearance in accordance with the current desktop settings.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*WinXPBlue Property*  
Gets the predefined theme of the [VisualStyle.WinXPBlue](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXPBlue As CalendarTheme</code>	
C#	
<code>public static CalendarTheme WinXPBlue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*WinXPOLive Property*  
Gets the predefined theme of the [VisualStyle.WinXPOLive](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXPOLive As CalendarTheme</code>	
C#	
<code>public static CalendarTheme WinXPOLive {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*WinXPSilver Property*  
Gets the predefined theme of the [VisualStyle.WinXPSilver](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXPSilver As CalendarTheme</code>	
C#	
<code>public static CalendarTheme WinXPSilver {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)  
[CalendarTheme Members](#)

*XmlDefinition Property*  
Gets or sets the [System.String](#) value representing the VisualStyle in xml encoding.

## Syntax

Visual Basic (Declaration)	
----------------------------	--



Public Property XmlDefinition As String	
C#	
public string XmlDefinition {get; set;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

*Yahoo Property*

Gets the predefined theme of the [VisualStyle.Yahoo](#) type.

## Syntax

Visual Basic (Declaration)	
Public Shared ReadOnly Property Yahoo As CalendarTheme	
C#	
public static CalendarTheme Yahoo {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[CalendarTheme Class](#)

[CalendarTheme Members](#)

Palette

[Palette](#) Class represents a set of [System.Drawing.Color](#) values which are used for displaying [C1.Win.C1Schedule.C1Schedule](#). The default value for each color is [System.Drawing.Color.Empty](#). For Office 2003 and custom palettes [WorkHour](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For Office 2007 palettes [AlternateMonth](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For other fields [System.Drawing.Color.Empty](#) is allowed. In such case control uses the corresponding color from the theme definition.

## Object Model

Palette

## Syntax

Visual Basic (Declaration)	
<b>Public Class</b> Palette	
C#	
<b>public class</b> Palette	

## Remarks

The default value for each color is [System.Drawing.Color.Empty](#). For Office 2003 and custom palettes [WorkHour](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For Office 2007 palettes [AlternateMonth](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For other fields [System.Drawing.Color.Empty](#) is allowed. In such case control uses the corresponding color from the theme definition.

## Inheritance Hierarchy

[System.Object](#)

**C1.Win.C1Schedule.UI.Palette**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[Palette Members](#)  
[C1.Win.C1Schedule.UI Namespace](#)

### Overview

[Palette](#) Class represents a set of [System.Drawing.Color](#) values which are used for displaying [C1.Win.C1Schedule.C1Schedule](#). The default value for each color is [System.Drawing.Color.Empty](#). For Office 2003 and custom palettes [WorkHour](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For Office 2007 palettes [AlternateMonth](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For other fields [System.Drawing.Color.Empty](#) is allowed. In such case control uses the corresponding color from the theme definition.

# Object Model

Palette

## Syntax

Visual Basic (Declaration)	
<code>Public Class Palette</code>	
C#	
<code>public class Palette</code>	

## Remarks

The default value for each color is [System.Drawing.Color.Empty](#). For Office 2003 and custom palettes [WorkHour](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For Office 2007 palettes [AlternateMonth](#) field should always contain unique [System.Drawing.Color](#) value before adding the [Palette](#) object to the [Palettes](#) collection. For other fields [System.Drawing.Color.Empty](#) is allowed. In such case control uses the corresponding color from the theme definition.

## Inheritance Hierarchy

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

[Palette Members](#)  
[C1.Win.C1Schedule.UI Namespace](#)

*Members*  
[Fields](#) [Properties](#) [Methods](#)


The following tables list the members exposed by [Palette](#).

## Public Constructors

	Name	Description
	<a href="#">Palette Constructor</a>	Initializes a new instance of the <a href="#">Palette</a> object.


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## Public Fields

	Name	Description
	<a href="#">AlternateMonth</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of alternate month days. For Office 2007 palettes this field should always contain unique <a href="#">System.Drawing.Color</a> value. For other palettes this field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.



◆	Border	The <a href="#">System.Drawing.Color</a> value which is used for displaying day borders. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	DayHeaderBackground	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header background. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	DayHeaderBackground2	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header gradient background. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	DayHeaderBorder	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	FreeHour	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of free hours. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	FreeHourBorder	The <a href="#">System.Drawing.Color</a> value which is used for displaying free hours horizontal dark border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	FreeHourLightBorder	The <a href="#">System.Drawing.Color</a> value which is used for displaying free hours horizontal light border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use the <a href="#">FreeHourBorder</a> value.

◆ MonthGridBorder	The <a href="#">System.Drawing.Color</a> value which is used for displaying month grid header border inside tabs if <b>ScheduleTheme.Office2007GroupTabs</b> is true. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ MonthGridText	The <a href="#">System.Drawing.Color</a> value which is used for displaying month grid header text inside tabs if <b>ScheduleTheme.Office2007GroupTabs</b> is true. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ SelectedDay	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of the selected day. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ SelectedSlot	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of the selected time slots. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use back color of the <b>ScheduleTheme.MonthDayHeaderSelected</b> style.
◆ WorkHour	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of working hours. For Office 2003 and custom palettes this field should always contain unique <a href="#">System.Drawing.Color</a> value. For Office 2007 palettes this field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ WorkHourBorder	The <a href="#">System.Drawing.Color</a> value which is used for displaying working hours horizontal dark border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.

	<a href="#">WorkHourLightBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying working hours horizontal light border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use the <a href="#">WorkHourBorder</a> value.
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## Public Properties

	Name	Description
	<a href="#">KeyColor</a>	Gets the key <a href="#">System.Drawing.Color</a> value for the current palette.
	<a href="#">PaletteType</a>	Gets the <a href="#">PaletteType</a> value.

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## Public Methods

	Name	Description
 <b>S</b>	<a href="#">CreateOffice2003Palette</a>	Creates a new instance of the <a href="#">Palette</a> object of <a href="#">PaletteType.Office2003</a> type.
 <b>S</b>	<a href="#">CreateOffice2007Palette</a>	Creates a new instance of the <a href="#">Palette</a> object of <a href="#">PaletteType.Office2007</a> type.

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## See Also

### Reference

[Palette Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*Palette Constructor*

The [PaletteType](#) value.

Initializes a new instance of the [Palette](#) object.

# Syntax

Visual Basic (Declaration)	
<pre>Public Function New( _     ByVal type As PaletteType _ )</pre>	
C#	
<pre>public Palette(     PaletteType type )</pre>	

## Parameters

*type*

The [PaletteType](#) value.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference

- [Palette Class](#)
- [Palette Members](#)


### Methods

For a list of all members of this type, see [Palette members](#).

## Public Methods

	Name	Description
	<a href="#">CreateOffice2003Palette</a>	Creates a new instance of the <a href="#">Palette</a> object of <a href="#">PaletteType.Office2003</a> type.



	<b>CreateOffice2007Palette</b>	Creates a new instance of the <a href="#">Palette</a> object of <a href="#">PaletteType.Office2007</a> type.
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## See Also

### Reference

[Palette Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*CreateOffice2003Palette Method*

The [System.Drawing.Color](#) value which is used for displaying background of free hours and alternate month days.

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal borders.

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal light borders.

The [System.Drawing.Color](#) value which is used for displaying background of working hours.

The [System.Drawing.Color](#) value which is used for displaying the working hour horizontal borders.

The [System.Drawing.Color](#) value which is used for displaying the working hour horizontal light borders.

Creates a new instance of the [Palette](#) object of [PaletteType.Office2003](#) type.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function CreateOffice2003Palette( _     ByVal freeHour As Color, _     ByVal freeHourBorder As Color, _     ByVal freeHourLightBorder As Color, _     ByVal workHour As Color, _     ByVal workHourBorder As Color, _     ByVal workHourLightBorder As Color _ ) As Palette</pre>	
C#	

```

public static Palette CreateOffice2003Palette(
    Color freeHour,
    Color freeHourBorder,
    Color freeHourLightBorder,
    Color workHour,
    Color workHourBorder,
    Color workHourLightBorder
)

```

## Parameters

*freeHour*

The [System.Drawing.Color](#) value which is used for displaying background of free hours and alternate month days.

*freeHourBorder*

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal borders.

*freeHourLightBorder*

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal light borders.

*workHour*

The [System.Drawing.Color](#) value which is used for displaying background of working hours.

*workHourBorder*

The [System.Drawing.Color](#) value which is used for displaying the working hour horizontal borders.

*workHourLightBorder*

The [System.Drawing.Color](#) value which is used for displaying the working hour horizontal light borders.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

#### *CreateOffice2007Palette Method*

The [System.Drawing.Color](#) value which is used for displaying background of free hours and selected days and the working hour horizontal light borders.

The [System.Drawing.Color](#) value which is used for displaying the free and working hour horizontal borders, alternate month days background and all-day area background.

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal light borders.

The [System.Drawing.Color](#) value which is used for displaying day header borders.

The [System.Drawing.Color](#) value which is used for displaying the day header.

The [System.Drawing.Color](#) value which is used for displaying gradient color of the day header.

The [System.Drawing.Color](#) value which is used for displaying vertical borders in the day view and day borders in other views.

The [System.Drawing.Color](#) value which is used for displaying selected time slot.

The [System.Drawing.Color](#) value which is used for displaying month grid border inside tabs.

The [System.Drawing.Color](#) value which is used for displaying month grid text inside tabs.

Creates a new instance of the [Palette](#) object of [PaletteType.Office2007](#) type.

### Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function CreateOffice2007Palette( _     ByVal freeHour As Color, _     ByVal freeHourBorder As Color, _     ByVal freeHourLightBorder As Color, _     ByVal dayHeaderBorder As Color, _     ByVal dayHeaderBack As Color, _     ByVal dayHeaderBack2 As Color, _     ByVal border As Color, _</pre>	

```

    ByVal selectedSlot As Color, _
    ByVal monthGridBorder As Color, _
    ByVal monthGridText As Color _
) As Palette

```

C#

```

public static Palette CreateOffice2007Palette(
    Color freeHour,
    Color freeHourBorder,
    Color freeHourLightBorder,
    Color dayHeaderBorder,
    Color dayHeaderBack,
    Color dayHeaderBack2,
    Color border,
    Color selectedSlot,
    Color monthGridBorder,
    Color monthGridText
)

```

## Parameters

*freeHour*

The [System.Drawing.Color](#) value which is used for displaying background of free hours and selected days and the working hour horizontal light borders.

*freeHourBorder*

The [System.Drawing.Color](#) value which is used for displaying the free and working hour horizontal borders, alternate month days background and all-day area background.

*freeHourLightBorder*

The [System.Drawing.Color](#) value which is used for displaying the free hour horizontal light borders.

*dayHeaderBorder*

The [System.Drawing.Color](#) value which is used for displaying day header borders.

*dayHeaderBack*

The [System.Drawing.Color](#) value which is used for displaying the day header.

*dayHeaderBack2*

The [System.Drawing.Color](#) value which is used for displaying gradient color of the day header.

*border*

The [System.Drawing.Color](#) value which is used for displaying vertical borders in the day view and day borders in other views.

*selectedSlot*

The [System.Drawing.Color](#) value which is used for displaying selected time slot.

*monthGridBorder*

The [System.Drawing.Color](#) value which is used for displaying month grid border inside tabs.

*monthGridText*

The [System.Drawing.Color](#) value which is used for displaying month grid text inside tabs.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also


### Reference


[Palette Class](#)  
[Palette Members](#)

### Properties

For a list of all members of this type, see [Palette members](#).

## Public Properties

	Name	Description
	<a href="#">KeyColor</a>	Gets the key <a href="#">System.Drawing.Color</a> value for the current palette.

	<a href="#">PaletteType</a>	Gets the <a href="#">PaletteType</a> value.
---	-----------------------------	---

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## See Also

### Reference

[Palette Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*KeyColor Property*

Gets the key [System.Drawing.Color](#) value for the current palette.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property KeyColor As Color</code>	
C#	
<code>public Color KeyColor {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

*PaletteType Property*

Gets the [PaletteType](#) value.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public ReadOnly Property PaletteType As PaletteType

C#

```
public PaletteType PaletteType {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference




[Palette Class](#)

[Palette Members](#)

### Fields

For a list of all members of this type, see [Palette members](#).

## Public Fields

	Name	Description
	<a href="#">AlternateMonth</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of alternate month days. For Office 2007 palettes this field should always contain unique <a href="#">System.Drawing.Color</a> value. For other palettes this field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
	<a href="#">Border</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying day borders. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
	<a href="#">DayHeaderBackground</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header background. This field can be <a href="#">System.Drawing.Color.Empty</a> . In

		such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	<a href="#">DayHeaderBackground2</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header gradient background. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	<a href="#">DayHeaderBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying day header border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	<a href="#">FreeHour</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of free hours. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	<a href="#">FreeHourBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying free hours horizontal dark border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆	<a href="#">FreeHourLightBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying free hours horizontal light border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use the <a href="#">FreeHourBorder</a> value.
◆	<a href="#">MonthGridBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying month grid header border inside tabs if <b>ScheduleTheme.Office2007GroupTabs</b> is true. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.



◆ <a href="#">MonthGridText</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying month grid header text inside tabs if <b>ScheduleTheme.Office2007GroupTabs</b> is true. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ <a href="#">SelectedDay</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of the selected day. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ <a href="#">SelectedSlot</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of the selected time slots. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use back color of the <b>ScheduleTheme.MonthDayHeaderSelected</b> style.
◆ <a href="#">WorkHour</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying background of working hours. For Office 2003 and custom palettes this field should always contain unique <a href="#">System.Drawing.Color</a> value. For Office 2007 palettes this field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ <a href="#">WorkHourBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying working hours horizontal dark border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use <a href="#">System.Drawing.Color</a> value from the theme definition.
◆ <a href="#">WorkHourLightBorder</a>	The <a href="#">System.Drawing.Color</a> value which is used for displaying working hours horizontal light border. This field can be <a href="#">System.Drawing.Color.Empty</a> . In such case control will use the <a href="#">WorkHourBorder</a> value.

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**See Also**

## Reference

[Palette Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

### *AlternateMonth Field*

The [System.Drawing.Color](#) value which is used for displaying background of alternate month days. For Office 2007 palettes this field should always contain unique [System.Drawing.Color](#) value. For other palettes this field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> AlternateMonth <b>As</b> Color	
C#	
<b>public</b> Color AlternateMonth	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *Border Field*

The [System.Drawing.Color](#) value which is used for displaying day borders. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> Border <b>As</b> Color	

C#	
<a href="#">public Color</a> Border	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

*DayHeaderBackground Field*

The [System.Drawing.Color](#) value which is used for displaying day header background. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<a href="#">Public</a> DayHeaderBackground <a href="#">As Color</a>	
C#	
<a href="#">public Color</a> DayHeaderBackground	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *DayHeaderBackground2 Field*

The [System.Drawing.Color](#) value which is used for displaying day header gradient background. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> DayHeaderBackground2 <b>As</b> <a href="#">Color</a>	
C#	
<b>public</b> <a href="#">Color</a> DayHeaderBackground2	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *DayHeaderBorder Field*

The [System.Drawing.Color](#) value which is used for displaying day header border. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> DayHeaderBorder <b>As</b> <a href="#">Color</a>	
C#	
<b>public</b> <a href="#">Color</a> DayHeaderBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

#### *FreeHour Field*

The [System.Drawing.Color](#) value which is used for displaying background of free hours. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> FreeHour <b>As</b> <a href="#">Color</a>	
C#	
<b>public</b> <a href="#">Color</a> FreeHour	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

#### *FreeHourBorder Field*

The [System.Drawing.Color](#) value which is used for displaying free hours horizontal dark border. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> FreeHourBorder <b>As</b> Color	
C#	
<b>public</b> Color FreeHourBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

*FreeHourLightBorder Field*

The [System.Drawing.Color](#) value which is used for displaying free hours horizontal light border. This field can be [System.Drawing.Color.Empty](#). In such case control will use the [FreeHourBorder](#) value.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> FreeHourLightBorder <b>As</b> Color	
C#	
<b>public</b> Color FreeHourLightBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[Palette Class](#)

[Palette Members](#)

### *MonthGridBorder Field*

The [System.Drawing.Color](#) value which is used for displaying month grid header border inside tabs if **ScheduleTheme.Office2007GroupTabs** is true. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> MonthGridBorder <b>As</b> Color	
C#	
<b>public</b> Color MonthGridBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *MonthGridText Field*

The [System.Drawing.Color](#) value which is used for displaying month grid header text inside tabs if **ScheduleTheme.Office2007GroupTabs** is true. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> MonthGridText <b>As</b> Color	

C#	
<a href="#">public Color MonthGridText</a>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

*SelectedDay Field*

The [System.Drawing.Color](#) value which is used for displaying background of the selected day. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<a href="#">Public</a> SelectedDay <a href="#">As</a> <a href="#">Color</a>	
C#	
<a href="#">public</a> <a href="#">Color</a> SelectedDay	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)



### *SelectedSlot Field*

The [System.Drawing.Color](#) value which is used for displaying background of the selected time slots. This field can be [System.Drawing.Color.Empty](#). In such case control will use back color of the **ScheduleTheme.MonthDayHeaderSelected** style.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> SelectedSlot <b>As</b> Color	
C#	
<b>public</b> Color SelectedSlot	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *WorkHour Field*

The [System.Drawing.Color](#) value which is used for displaying background of working hours. For Office 2003 and custom palettes this field should always contain unique [System.Drawing.Color](#) value. For Office 2007 palettes this field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> WorkHour <b>As</b> Color	
C#	
<b>public</b> Color WorkHour	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

*WorkHourBorder Field*

The [System.Drawing.Color](#) value which is used for displaying working hours horizontal dark border. This field can be [System.Drawing.Color.Empty](#). In such case control will use [System.Drawing.Color](#) value from the theme definition.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> WorkHourBorder <b>As</b> <a href="#">Color</a>	
C#	
<b>public</b> <a href="#">Color</a> WorkHourBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

### *WorkHourLightBorder Field*

The [System.Drawing.Color](#) value which is used for displaying working hours horizontal light border. This field can be [System.Drawing.Color.Empty](#). In such case control will use the [WorkHourBorder](#) value.

## Syntax

Visual Basic (Declaration)	
<b>Public</b> WorkHourLightBorder <b>As</b> Color	
C#	
<b>public</b> Color WorkHourLightBorder	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palette Class](#)

[Palette Members](#)

Palettes

[Palettes](#) Class represents a collection of available color palettes for the [C1.Win.C1Schedule.C1Schedule](#) visual style.

[C1.Win.C1Schedule.C1Schedule](#) component uses this collection to switch currently used palettes or to show multiple schedules at the same time.

The key of collection is a [System.Drawing.Color](#) value which is shown in the [C1.Win.C1Schedule.Forms.PaletteForm](#) form.

For Office 2003 palettes key is a color of the working hour and alternate month days.

For Office 2007 palettes key is a color of alternate month days, all-day area and dark horizontal borders in the day view.

## Object Model

## Syntax

Visual Basic (Declaration)	
<pre>Public Class Palettes     Inherits System.Collections.ObjectModel.KeyedCollection(Of Color, Palette)</pre>	
C#	
<pre>public class Palettes :     System.Collections.ObjectModel.KeyedCollection&lt;Color, Palette&gt;</pre>	

## Remarks

[C1.Win.C1Schedule.C1Schedule](#) component uses this collection to switch currently used palettes or to show multiple schedules at the same time.

The key of collection is a [System.Drawing.Color](#) value which is shown in the [C1.Win.C1Schedule.Forms.PaletteForm](#) form.

For Office 2003 palettes key is a color of the working hour and alternate month days.

For Office 2007 palettes key is a color of alternate month days, all-day area and dark horizontal borders in the day view.

## Inheritance Hierarchy

```
System.Object
    System.Collections.ObjectModel.Collection<T>
        System.Collections.ObjectModel.KeyedCollection<TKey,TItem>
            C1.Win.C1Schedule.UI.Palettes
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## Palettes Members

### C1.Win.C1Schedule.UI Namespace

#### Overview

**Palettes** Class represents a collection of available color palettes for the [C1.Win.C1Schedule.C1Schedule](#) visual style.

[C1.Win.C1Schedule.C1Schedule](#) component uses this collection to switch currently used palettes or to show multiple schedules at the same time.

The key of collection is a [System.Drawing.Color](#) value which is shown in the [C1.Win.C1Schedule.Forms.PaletteForm](#) form.

For Office 2003 palettes key is a color of the working hour and alternate month days.

For Office 2007 palettes key is a color of alternate month days, all-day area and dark horizontal borders in the day view.

## Object Model

### Palettes

## Syntax

Visual Basic (Declaration)

```
Public Class Palettes
    Inherits System.Collections.ObjectModel.KeyedCollection(Of Color, Palette)
```

C#

```
public class Palettes :
    System.Collections.ObjectModel.KeyedCollection<Color, Palette>
```

## Remarks

[C1.Win.C1Schedule.C1Schedule](#) component uses this collection to switch currently used palettes or to show multiple schedules at the same time.

The key of collection is a [System.Drawing.Color](#) value which is shown in the [C1.Win.C1Schedule.Forms.PaletteForm](#) form.

For Office 2003 palettes key is a color of the working hour and alternate month days.

For Office 2007 palettes key is a color of alternate month days, all-day area and dark horizontal borders in the day view.

## Inheritance Hierarchy

```
System.Object
  System.Collections.ObjectModel.Collection<T>
    System.Collections.ObjectModel.KeyedCollection<TKey,TItem>
      C1.Win.C1Schedule.UI.Palettes
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palettes Members](#)  
[C1.Win.C1Schedule.UI Namespace](#)

*Members*  
[Properties](#) [Methods](#)


The following tables list the members exposed by [Palettes](#).



## Public Constructors

	Name	Description
	<a href="#">Palettes Constructor</a>	

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## Public Properties

	Name	Description
	<a href="#">Comparer</a>	(Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Color,Palette&gt;</a> )

	<a href="#">Count</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Color,Palette&gt;</a> )

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## Public Methods

	Name	Description
	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Color,Palette&gt;</a> )
	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">GetEnumerator</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">IndexOf</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">Insert</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )
	<a href="#">Remove</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;Color,Palette&gt;</a> )
	<a href="#">RemoveAt</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Palette&gt;</a> )

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## See Also

### Reference

[Palettes Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*Palettes Constructor*

## Syntax

Visual Basic (Declaration)

```
Public Function New()
```

C#

```
public Palettes()
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[Palettes Class](#)

[Palettes Members](#)

ScheduleTheme

The [C1.Framework.Theme](#) class represents the theme for the C1Schedule control. It is a set of [C1.Framework.Style](#) objects which contain display attributes that determine the appearance of control.

## Object Model

ScheduleTheme

## Syntax

Visual Basic (Declaration)

```
Public Class ScheduleTheme
```

```
    Inherits BaseTheme
```



C#

```
public class ScheduleTheme : BaseTheme
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.Framework.Theme

C1.Win.C1Schedule.UI.BaseTheme

**C1.Win.C1Schedule.UI.ScheduleTheme**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Members](#)

[C1.Win.C1Schedule.UI Namespace](#)

### Overview

The [C1.Framework.Theme](#) class represents the theme for the C1Schedule control. It is a set of [C1.Framework.Style](#) objects which contain display attributes that determine the appearance of control.

## Object Model

ScheduleTheme

## Syntax

Visual Basic (Declaration)

```
Public Class ScheduleTheme  
    Inherits BaseTheme
```

C#

```
public class ScheduleTheme : BaseTheme
```

## Inheritance Hierarchy

System.Object

System.Collections.ObjectModel.Collection<T>

System.Collections.ObjectModel.KeyedCollection<TKey,TItem>

C1.Framework.Theme

C1.Win.C1Schedule.UI.BaseTheme

**C1.Win.C1Schedule.UI.ScheduleTheme**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Members](#)




[C1.Win.C1Schedule.UI Namespace](#)









*Members*













[Properties](#) [Methods](#) [Events](#)












The following tables list the members exposed by [ScheduleTheme](#).













## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Aero</a>	Gets the predefined theme of the <a href="#">VisualStyle.Aero</a> type.
	<a href="#">AppointmentCornerRadius</a>	Gets or sets a <a href="#">System.Int32</a> value determining appointment corner radius.
	<a href="#">BaseFont</a>	Overridden. Set this property in order to change <a href="#">Font</a> values in

		all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">BubbleLook</a>	Gets or sets a <a href="#">System.Boolean</a> value determining how to show appointments. Set this property to true to show bubble look appointments with gradient background.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">CurrentPalette</a>	Gets or sets <a href="#">System.Drawing.Color</a> value determining the currently used palette. At setting this property <a href="#">C1.Win.C1Schedule.C1Schedule</a> control tries to find corresponding palette in <a href="#">Palettes</a> collection and attaches it to the views.
	<a href="#">HighlightDayStatus</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to highlight availability status. Set this value to true to change day or time slot background according to the appointment availability status.
	<a href="#">ImageNext</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">ImagePrevious</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from

		<a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon"); (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	<a href="#">Office2007Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Black</a> type.
 S	<a href="#">Office2007Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Blue</a> type.
 S	<a href="#">Office2007Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Silver</a> type.
 S	<a href="#">Office2010Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Black</a> type.
 S	<a href="#">Office2010Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Blue</a> type.
 S	<a href="#">Office2010Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Silver</a> type.
	<a href="#">Palette</a>	Gets the currently used <a href="#">Palette</a> object.
	<a href="#">Palettes</a>	Gets the <a href="#">Palettes</a> collection available for the current theme.
 S	<a href="#">Royale</a>	Gets the predefined theme of the <a href="#">VisualStyle.Royale</a> type.
	<a href="#">ShowBrowseButtons</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show browse buttons in the title.
	<a href="#">ShowDayStatus</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show day availability status in the Day View.

	<a href="#">ShowEndTimeMonthView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment end time in the month view.
	<a href="#">ShowEndTimeWeekView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment end time in the Office 2003 style week view.
	<a href="#">ShowMinuteLine</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show line between minutes on the time ruler.
	<a href="#">ShowNavigationPanels</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show navigation panels at the sides of views.
	<a href="#">ShowTimeMonthView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment time in the month view.
	<a href="#">ShowTodayBorder</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control should show orange border around today date (as in Office 2007).
	<a href="#">ShowWeekTabs</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control should show week tabs in the MonthView
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">System</a>	Gets the predefined theme of the <a href="#">VisualStyle.System</a> type.

	<a href="#">TimeRulerFormat2</a>	Gets or sets the <a href="#">System.String</a> value which determines time format string used in the time ruler for displaying times other than the beginning of the hour.
	<a href="#">TimeRulerMinutesFont</a>	Gets or sets the <a href="#">System.Drawing.Font</a> object which should be used for displaying minutes on the Time Ruler.
	<a href="#">TitleImage</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the image in the right corner of the title.
	<a href="#">TitleText</a>	Gets or sets the string which is displayed in the title.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">UseOffice2007Palettes</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control uses Office 2003 or Office 2007 palettes should be used.
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	<a href="#">WinXPBlue</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPBlue</a> type.
 S	<a href="#">WinXPOLive</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPOLive</a> type.
 S	<a href="#">WinXPSilver</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPSilver</a> type.
	<a href="#">XmlDefinition</a>	Gets or sets the <a href="#">System.String</a> value representing the VisualStyle in xml encoding.
 S	<a href="#">Yahoo</a>	Gets the predefined theme of the <a href="#">VisualStyle.Yahoo</a> type.

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## Public Methods

	Name	Description
≡	Add	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Clear	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Contains	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡	CopyTo	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Dispose	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡	GetEnumerator	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	IndexOf	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	Insert	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡ S	LoadThemes	Loads a collection of themes from an Xml file.
≡	ReadXml	Overloaded. Reads this <a href="#">C1.Framework.Theme</a> from an <a href="#">System.Xml.XmlReader</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )
≡	ReadXmlString	Reads this <a href="#">C1.Framework.Theme</a> from an Xml string. (Inherited from <a href="#">C1.Framework.Theme</a> )
≡	Remove	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡	RemoveAt	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	ToString	Returns the value of a <a href="#">C1.Framework.Theme.Name</a> property. (Inherited

		from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
≡	<a href="#">UpdatePalette</a>	Updates all C1Schedule styles according to the currently selected palette.
≡	<a href="#">WriteXml</a>	Overloaded. Writes this <a href="#">C1.Framework.Theme</a> into an <a href="#">System.Xml.XmlWriter</a> . (Inherited from <a href="#">C1.Framework.Theme</a> )

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## Public Events

	Name	Description
⚡	<a href="#">Disposed</a>	Represents the method that handles the Disposed event of a component. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )

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## See Also

### Reference

[ScheduleTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

### Methods

>

	Name	Description
≡	<a href="#">Add</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	<a href="#">Clear</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	<a href="#">Contains</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
≡	<a href="#">CopyTo</a>	(Inherited from <a href="#">System.Collections.ObjectModel.Collection&lt;Style&gt;</a> )
≡	<a href="#">Dispose</a>	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from



[C1.Win.C1Schedule.UI.BaseTheme](#))

- ⇒ [GetEnumerator](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [IndexOf](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [Insert](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ **S** [LoadThemes](#) Loads a collection of themes from an Xml file.
- ⇒ [ReadXml](#) Overloaded. Reads this [C1.Framework.Theme](#) from an [System.Xml.XmlReader](#). (Inherited from [C1.Framework.Theme](#))
- ⇒ [ReadXmlString](#) Reads this [C1.Framework.Theme](#) from an Xml string. (Inherited from [C1.Framework.Theme](#))
- ⇒ [Remove](#) Overloaded. (Inherited from [System.Collections.ObjectModel.KeyedCollection<string,Style>](#))
- ⇒ [RemoveAt](#) (Inherited from [System.Collections.ObjectModel.Collection<Style>](#))
- ⇒ [ToString](#) Returns the value of a [C1.Framework.Theme.Name](#) property. (Inherited from [C1.Win.C1Schedule.UI.BaseTheme](#))
- ⇒ [UpdatePalette](#) Updates all C1Schedule styles according to the currently selected palette.
- ⇒ [WriteXml](#) Overloaded. Writes this [C1.Framework.Theme](#) into an [System.Xml.XmlWriter](#). (Inherited from [C1.Framework.Theme](#))

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## See Also

### Reference

[ScheduleTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*LoadThemes Method*

Name of the Xml file that contains the themes.

Loads a collection of themes from an Xml file.

## Syntax

Visual Basic (Declaration)	
<pre>Public Shared Function LoadThemes( _     ByVal fileName As String _ ) As Integer</pre>	
C#	
<pre>public static int LoadThemes(     string fileName )</pre>	

## Parameters

*fileName*

Name of the Xml file that contains the themes.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*UpdatePalette Method*

Updates all C1Schedule styles according to the currently selected palette.

## Syntax

Visual Basic (Declaration)	
<pre>Public Sub UpdatePalette()</pre>	
C#	
<pre>public void UpdatePalette()</pre>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference








[ScheduleTheme Class](#)










[ScheduleTheme Members](#)













### Properties












For a list of all members of this type, see [ScheduleTheme members](#).








## Public Properties

	Name	Description
 <b>S</b>	<a href="#">Aero</a>	Gets the predefined theme of the <a href="#">VisualStyle.Aero</a> type.
	<a href="#">AppointmentCornerRadius</a>	Gets or sets a <a href="#">System.Int32</a> value determining appointment corner radius.
	<a href="#">BaseFont</a>	Overridden. Set this property in order to change <a href="#">Font</a> values in all <a href="#">C1.Framework.Style</a> objects at once.
	<a href="#">BubbleLook</a>	Gets or sets a <a href="#">System.Boolean</a> value determining how to show appointments. Set this property to true to show bubble look appointments with gradient background.
	<a href="#">Comparer</a>	Gets the generic equality comparer that is used to determine equality of keys in the collection. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Count</a>	(Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">CurrentPalette</a>	Gets or sets <a href="#">System.Drawing.Color</a> value determining the currently used palette. At setting this property <a href="#">C1.Win.C1Schedule.C1Schedule</a> control tries to find

		corresponding palette in <a href="#">Palettes</a> collection and attaches it to the views.
	<a href="#">HighlightDayStatus</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to highlight availability status. Set this value to true to change day or time slot background according to the appointment availability status.
	<a href="#">ImageNext</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Next" button. If this property isn't null, the <a href="#">SymbolNext</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">ImagePrevious</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the "Previous" button. If this property isn't null, the <a href="#">SymbolPrevious</a> property will be ignored. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">Item</a>	Overloaded. (Inherited from <a href="#">System.Collections.ObjectModel.KeyedCollection&lt;string,Style&gt;</a> )
	<a href="#">Name</a>	Gets or sets the theme name (e.g. "RedMoon"); (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 <b>S</b>	<a href="#">Office2007Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Black</a> type.
 <b>S</b>	<a href="#">Office2007Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Blue</a> type.
 <b>S</b>	<a href="#">Office2007Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2007Silver</a> type.
 <b>S</b>	<a href="#">Office2010Black</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Black</a>

		type.
 S	<a href="#">Office2010Blue</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Blue</a> type.
 S	<a href="#">Office2010Silver</a>	Gets the predefined theme of the <a href="#">VisualStyle.Office2010Silver</a> type.
	<a href="#">Palette</a>	Gets the currently used <a href="#">Palette</a> object.
	<a href="#">Palettes</a>	Gets the <a href="#">Palettes</a> collection available for the current theme.
 S	<a href="#">Royale</a>	Gets the predefined theme of the <a href="#">VisualStyle.Royale</a> type.
	<a href="#">ShowBrowseButtons</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show browse buttons in the title.
	<a href="#">ShowDayStatus</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show day availability status in the Day View.
	<a href="#">ShowEndTimeMonthView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment end time in the month view.
	<a href="#">ShowEndTimeWeekView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment end time in the Office 2003 style week view.
	<a href="#">ShowMinuteline</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show line between minutes on the time ruler.
	<a href="#">ShowNavigationPanels</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show navigation panels at the sides of views.
	<a href="#">ShowTimeMonthView</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show appointment time in the month view.

	<a href="#">ShowTodayBorder</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control should show orange border around today date (as in Office 2007).
	<a href="#">ShowWeekTabs</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control should show week tabs in the MonthView
	<a href="#">Site</a>	Gets or sets the ISite associated with the IComponent. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolNext</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Next" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">SymbolPrevious</a>	Gets or sets the <a href="#">System.Char</a> value determining the symbol which should be used for the "Previous" button. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	<a href="#">System</a>	Gets the predefined theme of the <a href="#">VisualStyle.System</a> type.
	<a href="#">TimeRulerFormat2</a>	Gets or sets the <a href="#">System.String</a> value which determines time format string used in the time ruler for displaying times other than the beginning of the hour.
	<a href="#">TimeRulerMinutesFont</a>	Gets or sets the <a href="#">System.Drawing.Font</a> object which should be used for displaying minutes on the Time Ruler.
	<a href="#">TitleImage</a>	Gets or sets the <a href="#">System.Drawing.Image</a> object which should be used for displaying the image in the right corner of the title.
	<a href="#">TitleText</a>	Gets or sets the string which is displayed in the title.
	<a href="#">ToolTipRoundedCorners</a>	Gets or sets a <a href="#">System.Boolean</a> value determining whether to show tooltips with rounded corners. (Inherited from

		<a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
	<a href="#">UseOffice2007Palettes</a>	Gets or sets a <a href="#">System.Boolean</a> value determining if control uses Office 2003 or Office 2007 palettes should be used.
	<a href="#">VisualStyle</a>	Gets the <a href="#">VisualStyle</a> value, specifying the type of the theme. (Inherited from <a href="#">C1.Win.C1Schedule.UI.BaseTheme</a> )
 S	<a href="#">WinXPBlue</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPBlue</a> type.
 S	<a href="#">WinXPOLive</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPOLive</a> type.
 S	<a href="#">WinXPSilver</a>	Gets the predefined theme of the <a href="#">VisualStyle.WinXPSilver</a> type.
	<a href="#">XmlDefinition</a>	Gets or sets the <a href="#">System.String</a> value representing the VisualStyle in xml encoding.
 S	<a href="#">Yahoo</a>	Gets the predefined theme of the <a href="#">VisualStyle.Yahoo</a> type.

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## See Also

### Reference

[ScheduleTheme Class](#)

[C1.Win.C1Schedule.UI Namespace](#)

*Aero Property*

Gets the predefined theme of the [VisualStyle.Aero](#) type.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> <a href="#">Aero</a> <b>As</b> <a href="#">ScheduleTheme</a>	
C#	

```
public static ScheduleTheme Aero {get;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*AppointmentCornerRadius Property*

Gets or sets a [System.Int32](#) value determining appointment corner radius.

## Syntax

Visual Basic (Declaration)	
<pre>Public Property AppointmentCornerRadius As Integer</pre>	
C#	
<pre>public int AppointmentCornerRadius {get; set;}</pre>	

## Remarks

This property only makes sense for bubble look appointments.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)



### *BaseFont Property*

Set this property in order to change [Font](#) values in all [C1.Framework.Style](#) objects at once.

## Syntax

Visual Basic (Declaration)	
<code>Public Overrides Property BaseFont As Font</code>	
C#	
<code>public override Font BaseFont {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### *BubbleLook Property*

Gets or sets a [System.Boolean](#) value determining how to show appointments. Set this property to true to show bubble look appointments with gradient background.

## Syntax

Visual Basic (Declaration)	
<code>Public Property BubbleLook As Boolean</code>	
C#	
<code>public bool BubbleLook {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*CurrentPalette Property*

Gets or sets [System.Drawing.Color](#) value determining the currently used palette. At setting this property [C1.Win.C1Schedule.C1Schedule](#) control tries to find corresponding palette in [Palettes](#) collection and attaches it to the views.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> CurrentPalette <b>As</b> Color	
C#	
<b>public</b> Color CurrentPalette { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*HighlightDayStatus Property*

Gets or sets a [System.Boolean](#) value determining whether to highlight availability status. Set this value to true to change day or time slot background according to the appointment availability status.

## Syntax

Visual Basic (Declaration)	
<code>Public Property HighlightDayStatus As Boolean</code>	
C#	
<code>public bool HighlightDayStatus {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*Office2007Black Property*

Gets the predefined theme of the [VisualStyle.Office2007Black](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2007Black As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme Office2007Black {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

## Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*Office2007Blue Property*

Gets the predefined theme of the [VisualStyle.Office2007Blue](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2007Blue As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme Office2007Blue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*Office2007Silver Property*

Gets the predefined theme of the [VisualStyle.Office2007Silver](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2007Silver As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme Office2007Silver {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*Office2010Black Property*  
Gets the predefined theme of the [VisualStyle.Office2010Black](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property Office2010Black As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme Office2010Black {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*Office2010Blue Property*  
Gets the predefined theme of the [VisualStyle.Office2010Blue](#) type.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Shared ReadOnly Property Office2010Blue As ScheduleTheme	
C#	
public static ScheduleTheme Office2010Blue {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*Office2010Silver Property*

Gets the predefined theme of the [VisualStyle.Office2010Silver](#) type.

## Syntax

Visual Basic (Declaration)	
Public Shared ReadOnly Property Office2010Silver As ScheduleTheme	
C#	
public static ScheduleTheme Office2010Silver {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### *Palette Property*

Gets the currently used [Palette](#) object.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Palette As Palette</code>	
C#	
<code>public Palette Palette {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### *Palettes Property*

#### [Example](#)

Gets the [Palettes](#) collection available for the current theme.

## Syntax

Visual Basic (Declaration)	
<code>Public ReadOnly Property Palettes As Palettes</code>	
C#	
<code>public Palettes Palettes {get;}</code>	

## Remarks

If embedded [C1.Win.C1Schedule.Forms.PaletteForm](#) is good enough for your application, you can rely on it and don't use [Palettes](#), [Palette](#) and [CurrentPalette](#) properties in your code.

## Example

The next example shows how to switch palettes at run-time from the code.

- [C#](#)

```
// Get available palettes.
Palettes pals = c1Schedule.Theme.Palettes;
// Get key color from palette.
Palette pal = pals[0];
// You may get key colors from all palettes and show them to the
// end-user in order to select desired palette.
// ...
// Select palette in control.
c1Schedule.Theme.CurrentPalette = pal.KeyColor;
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*Royale Property*

Gets the predefined theme of the [VisualStyle.Royale](#) type.

## Syntax

Visual Basic (Declaration)	
<b>Public Shared ReadOnly Property</b> Royale <b>As</b> ScheduleTheme	
C#	
<b>public static</b> ScheduleTheme Royale { <b>get</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2



# See Also

## Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*ShowBrowseButtons Property*  
Gets or sets a [System.Boolean](#) value determining whether to show browse buttons in the title.

# Syntax

Visual Basic (Declaration)	
<code>Public Property ShowBrowseButtons As Boolean</code>	
C#	
<code>public bool ShowBrowseButtons {get; set;}</code>	

# Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

# See Also

## Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*ShowDayStatus Property*  
Gets or sets a [System.Boolean](#) value determining whether to show day availability status in the Day View.

# Syntax

Visual Basic (Declaration)	
<code>Public Property ShowDayStatus As Boolean</code>	

C#

```
public bool ShowDayStatus {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*ShowEndTimeMonthView Property*

Gets or sets a [System.Boolean](#) value determining whether to show appointment end time in the month view.

## Syntax

Visual Basic (Declaration)

```
Public Property ShowEndTimeMonthView As Boolean
```

C#

```
public bool ShowEndTimeMonthView {get; set;}
```

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### *ShowEndTimeWeekView Property*

Gets or sets a [System.Boolean](#) value determining whether to show appointment end time in the Office 2003 style week view.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ShowEndTimeWeekView As Boolean</code>	
C#	
<code>public bool ShowEndTimeWeekView {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### *ShowMinuteLine Property*

Gets or sets a [System.Boolean](#) value determining whether to show line between minutes on the time ruler.

## Syntax

Visual Basic (Declaration)	
<code>Public Property ShowMinuteLine As Boolean</code>	
C#	
<code>public bool ShowMinuteLine {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*ShowNavigationPanels Property*

Gets or sets a [System.Boolean](#) value determining whether to show navigation panels at the sides of views.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowNavigationPanels <b>As Boolean</b>	
C#	
<b>public bool</b> ShowNavigationPanels { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*ShowTimeMonthView Property*

Gets or sets a [System.Boolean](#) value determining whether to show appointment time in the month view.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowTimeMonthView <b>As Boolean</b>	
C#	
<b>public bool</b> ShowTimeMonthView { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*ShowTodayBorder Property*

Gets or sets a [System.Boolean](#) value determining if control should show orange border around today date (as in Office 2007).

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> ShowTodayBorder <b>As Boolean</b>	
C#	
<b>public bool</b> ShowTodayBorder { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*ShowWeekTabs Property*

Gets or sets a [System.Boolean](#) value determining if control should show week tabs in the MonthView

Syntax

Visual Basic (Declaration)	
<code>Public Property ShowWeekTabs As Boolean</code>	
C#	
<code>public bool ShowWeekTabs {get; set;}</code>	

Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

See Also

Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*System Property*

Gets the predefined theme of the [VisualStyle.System](#) type.

Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property System As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme System {get;}</code>	

Remarks

Use this theme to let your application automatically change its appearance in accordance with the current desktop settings.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*TimeRulerFormat2 Property*

Gets or sets the [System.String](#) value which determines time format string used in the time ruler for displaying times other than the beginning of the hour.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TimeRulerFormat2 As String</code>	
C#	
<code>public string TimeRulerFormat2 {get; set;}</code>	

## Remarks

The default value is empty string.

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

#### *TimeRulerMinutesFont Property*

Gets or sets the [System.Drawing.Font](#) object which should be used for displaying minutes on the Time Ruler.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> TimeRulerMinutesFont <b>As</b> Font	
C#	
<b>public</b> Font TimeRulerMinutesFont { <b>get</b> ; <b>set</b> ;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

#### *TitleImage Property*

Gets or sets the [System.Drawing.Image](#) object which should be used for displaying the image in the right corner of the title.

## Syntax

Visual Basic (Declaration)	
<b>Public Property</b> TitleImage <b>As</b> Image	
C#	
<b>public</b> Image TitleImage { <b>get</b> ; <b>set</b> ;}	



## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*TitleText Property*

Gets or sets the string which is displayed in the title.

## Syntax

Visual Basic (Declaration)	
<code>Public Property TitleText As String</code>	
C#	
<code>public string TitleText {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*UseOffice2007Palettes Property*

Gets or sets a [System.Boolean](#) value determining if control uses Office 2003 or Office 2007 palettes should be used.

## Syntax

Visual Basic (Declaration)	
<code>Public Property UseOffice2007Palettes As Boolean</code>	
C#	
<code>public bool UseOffice2007Palettes {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

*WinXPBlue Property*

Gets the predefined theme of the [VisualStyle.WinXPBlue](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXPBlue As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme WinXPBlue {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

#### *WinXP Olive Property*

Gets the predefined theme of the [VisualStyle.WinXP Olive](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXP Olive As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme WinXP Olive {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

#### *WinXP Silver Property*

Gets the predefined theme of the [VisualStyle.WinXP Silver](#) type.

## Syntax

Visual Basic (Declaration)	
<code>Public Shared ReadOnly Property WinXP Silver As ScheduleTheme</code>	
C#	
<code>public static ScheduleTheme WinXP Silver {get;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*XmlDefinition Property*  
Gets or sets the [System.String](#) value representing theVisualStyle in xml encoding.

## Syntax

Visual Basic (Declaration)	
<code>Public Property XmlDefinition As String</code>	
C#	
<code>public string XmlDefinition {get; set;}</code>	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)  
[ScheduleTheme Members](#)

*Yahoo Property*  
Gets the predefined theme of the [VisualStyle.Yahoo](#) type.

## Syntax

Visual Basic (Declaration)	
----------------------------	--

Public Shared ReadOnly Property Yahoo As ScheduleTheme	
C#	
public static ScheduleTheme Yahoo {get;}	

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[ScheduleTheme Class](#)

[ScheduleTheme Members](#)

### Enumerations

PaletteType

[PaletteType](#) Enumeration specifies the type of [Palette](#) object. This type defines the behavior of palette.

## Syntax

Visual Basic (Declaration)	
Public Enum PaletteType Inherits System.Enum	
C#	
public enum PaletteType : System.Enum	

## Members

Member	Description
<b>Custom</b>	Use this type to define your own palettes. <a href="#">WorkHour</a> field should always contain unique <a href="#">System.Drawing.Color</a> value before adding the <a href="#">Palette</a> object to the <a href="#">Palettes</a> collection. The next example shows how to create custom palettes

	<pre> and attach them to the <a href="#">C1.Win.C1Schedule.C1Schedule</a> control. // Clear default palettes. c1Schedule.Theme.Palettes.Clear(); // Create new palette. Palette pal = new Palette(PaletteType.Custom); // Set work hour color and leave all other colors empty. pal.WorkHour = Color.Red; // Add palette to the theme palettes. c1Schedule.Theme.Palettes.Add(pal); pal = new Palette(PaletteType.Custom); pal.WorkHour = Color.Yellow; c1Schedule.Theme.Palettes.Add(pal); pal = new Palette(PaletteType.Custom); pal.WorkHour = Color.Green; c1Schedule.Theme.Palettes.Add(pal); // Select palette in control. c1Schedule.Theme.CurrentPalette = Color.Yellow; </pre>
<b>Office2003</b>	Office 2003 palette only includes back and border colors of free and working hours and days. Day headers, grid borders and calendar tabs colors are not changed by such palettes.
<b>Office2007</b>	Office 2007 palette includes back and border colors of free and working hours and days, day headers, grid borders and calendar tabs.
<b>Office2010</b>	Office 2010 palette includes back and border colors of free and working hours and days, day headers, grid borders and calendar tabs.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.UI.PaletteType**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

## C1.Win.C1Schedule.UI Namespace

### VisualStyle

Defines the visual style for the C1Calendar and C1Schedule controls.

## Syntax

Visual Basic (Declaration)	
<pre>Public Enum VisualStyle     Inherits System.Enum</pre>	
C#	
<pre>public enum VisualStyle : System.Enum</pre>	

## Members

Member	Description
<b>Aero</b>	Aero visual style.
<b>Custom</b>	Custom visual style.
<b>Office2007Black</b>	Office 2007 Black visual style.
<b>Office2007Blue</b>	Office 2007 Blue visual style.
<b>Office2007Silver</b>	Office 2007 Silver visual style.
<b>Office2010Black</b>	Office 2010 Black visual style.
<b>Office2010Blue</b>	Office 2010 Blue visual style.
<b>Office2010Silver</b>	Office 2010 Silver visual style.
<b>Royale</b>	Windows Media Center Royale visual style.
<b>System</b>	System visual style (uses the current desktop settings).

<b>WinXPBlue</b>	Windows XP Blue visual style.
<b>WinXP Olive</b>	Windows XP Olive Green visual style.
<b>WinXPSilver</b>	Windows XP Silver visual style.
<b>Yahoo</b>	Yahoo visual style.

## Inheritance Hierarchy

[System.Object](#)

[System.ValueType](#)

[System.Enum](#)

**C1.Win.C1Schedule.UIVisualStyle**

## Requirements

**Target Platforms:** Windows 7, Windows Vista SP1 or later, Windows XP SP3, Windows Server 2008 (Server Core not supported), Windows Server 2008 R2 (Server Core supported with SP1 or later), Windows Server 2003 SP2

## See Also

### Reference

[C1.Win.C1Schedule.UI Namespace](#)